

```
0x7f3
-----
if (msg.value) goto 0x0
m[0x20] = 0x5
m[0x0] = c[0x4]
$s2 = sha3(0x0, 0x40)
$s4 = $s2
$t = $s4
$s4 = 0x2 + $s4
$s6 = 0x3 + $t
$t = s[0x4 + $s2]
$s5 = $s6
m[$m] = s[$s2]
m[0x20 + $m] = s[0x1 + $s2]
m[0x80 + $m] = 0xff & $t
m[0xa0 + $m] = 0xff & (0xff & ($t / 0x100))
m[0xc0 + $m] = 0xff & ($t >> 0x10)
m[0x40 + $m] = 0xe0
$s12 = s[$s4]
$s9 = ($s12 & ((0x100 * (0 == (0x1 & $s12)))) - 0x1)) / 0x2
m[0xe0 + $m] = $s9
$s11 = 0x60 + $m
$s12 = 0x100 + $m
if (0 == $s9) goto 0x8ab
```

```
0x865
-----
if (0x1f < $s9) goto 0x880
```

```
0x880
-----
$t = $s12
$s12 = $s12 + $s9
m[0x0] = $s4
$s13 = sha3(0x0, 0x20)
$s14 = $t
```

```
0x88e
-----
m[$s14] = s[$s13]
$t = $s13
$s13 = $s14
$s14 = 0x1 + $t
$t = $s13
$s13 = $s14
$s14 = 0x20 + $t
if ($s12 > $s14) goto 0x88e
```

```
0x8a2
-----
$s12 = $s12 + (0x1f & ($s14 - $s12))
```

```
0x86d
-----
m[$s12] = 0x100 * (s[$s4] / 0x100)
$s12 = 0x20 + $s12
goto 0x8ab
```

```
0x8ab
-----
m[$s11] = $s12 - $m
$s13 = s[$s5]
$s13 = ($s13 & ((0x100 * (0 == (0x1 & $s13)))) - 0x1)) / 0x2
m[$s12] = $s13
$t = $s12
$s12 = $s13
$s13 = 0x20 + $t
$t = $s12
$s12 = $s13
if (0 == $t) goto 0x91f
```

```
0x8d9
-----
if (0x1f < $t) goto 0x8f4
```

```
0x8f4
-----
$s12 = $s13 + $t
m[0x0] = $s5
$t = $s13
$s13 = sha3(0x0, 0x20)
$s14 = $t
```

```
0x902
-----
m[$s14] = s[$s13]
$t = $s13
$s13 = $s14
$s14 = 0x1 + $t
$t = $s13
$s13 = $s14
$s14 = 0x20 + $t
if ($s12 > $s14) goto 0x902
```

```
0x916
-----
$s12 = $s12 + (0x1f & ($s14 - $s12))
```

```
0x8e1
-----
m[$s13] = 0x100 * (s[$s5] / 0x100)
$s12 = 0x20 + $s13
goto 0x91f
```

```
0x91f
-----
return($m, $s12 - $m)
```