```
0x304
assert(0 == msg.value)
$s2 = c[0x4]
assert(msg.sender == (ad mask & s[0x0]))
if (0x2 == 0xf \& ($s2 >> 0x7c)){
} else {
  $s5 = 0xff & ($s2 >> 0x74)
  $s8 = ad mask & s[0x0]
 m[$m] = \overline{0}xba7ca1fc << 0xe0
  $s11 = 0x4 + $m
 m[\$s11] = \$s5
 assert(extcodesize($s8))
 assert(call(msg.gas, \$s8, 0x0, \$m, (0x20 + \$s11) - \$m, \$m, 0x20))
  $s6 = m[$m]
  $s8 = ad mask & s[0x0]
 m[$m] = 0xa8043014 << 0xe0
  $s11 = 0x4 + $m
 m[\$s11] = \$s5
 assert(extcodesize($s8))
 assert(call(msg.gas, \$s8, 0x0, \$m, (0x20 + \$s11) - \$m, \$m, 0x20))
  if (\$s6 < m[\$m]){
    $s8 = ad mask & s[0x0]
   m[$m] = 0xa3bddca << 0xe0
    $s11 = 0x4 + $m
   m[\$s11] = \$s5
    assert(extcodesize($s8))
    assert(call(msg.gas, $s8, 0x0, $m, (0x20 + $s11) - $m, $m, 0x0))
 } else {
    $s2 = $s2 - ((0xff & ($s2 >> 0x74)) << 0x74)
  }
m[$m] = $s2
return(\$m, (0x20 + \$m) - \$m)
```