

## MTH101 (Symmetry)

Tutorial Sheet 03 / January 25, 2022

Spring 2022

1. Consider the following  $3 \times 3$  matrices

$$S_{2,3} := \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}, \quad M_2(\lambda) := \begin{pmatrix} 1 & 0 & 0 \\ 0 & \lambda & 0 \\ 0 & 0 & 1 \end{pmatrix}, \quad L_{1,2}(\lambda) := \begin{pmatrix} 1 & \lambda & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}, \quad A := \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}.$$

- (a) Compute  $S_{2,3}A$ ,  $M_2(\lambda)A$  and  $L_{1,2}(\lambda)A$ .
- (b) Compute  $AS_{2,3}$ ,  $AM_2(\lambda)$  and  $AL_{1,2}(\lambda)$ .
- (c) Matrix  $S_{2,3}$  is a **swapper**,  $M_2(\lambda)$  is a **multiplier** and  $L_{1,2}(\lambda)$  is a **product adder**. Why do you think we should call them by these names?
- 2. Find all angles  $\theta$  for which  $R_{x,\theta}R_{y,\theta} = R_{y,\theta}R_{x,\theta}$ , where  $R_{x,\theta}$  and  $R_{y,\theta}$  are rotation matrices by  $\theta$  about x and y axes, respectively.
- 3. Take three  $2 \times 2$  matrices A, B, C of your choice and show that A(BC) = (AB)C. Do you think that for every choice of  $2 \times 2$  matrices this equality will hold? What about  $3 \times 3$  matrices?
- 4. Consider the following system of linear equations:

$$x + y - z = 4$$
$$3x - 2z = 6$$
$$x + 2y - z = 7$$

and express it in the matrix form. Now, compute

$$\begin{pmatrix} -4 & 1 & 2 \\ -1 & 0 & 1 \\ -6 & 1 & 3 \end{pmatrix} \begin{pmatrix} 1 & 1 & -1 \\ 3 & 0 & -2 \\ 1 & 2 & -1 \end{pmatrix}.$$

Can you use this computation to obtain values of x, y, z that satisfy the above system of equations?

- 5. Resultant of multiplying a matrix A with itself is called the **square** of A. It is written as  $A^2$ . So  $A^2 := AA$ .
  - (a) Can you find a  $2 \times 2$  matrix A such that none of the entries of A is zero, but  $A^2 = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$ ?
  - (b) Can you find a  $2 \times 2$  matrix A such that  $A^2 = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}$ ?