

Each side is allowed to complete 20 overs unless the opposing team is dismissed earlier. Each bowler can bowl a maximum of 4 overs. The semi-finals and finals also will be of 20 overs.

General Rules:

1. The final timetable and format of the tournament will be decided later based on the number of participating teams, and future conditions.
2. In league matches, the winning team will be awarded 4 points, the losing team 0 points, and if a match ends in a tie or is abandoned due to any technical reason both teams will be awarded 2-2 points each.
3. Result of the match will be decided by super over if a knockout match ends in a tie.
4. Each team will have a maximum of 16 registered players.
5. Both teams have to report at the match venue 30 minutes prior to the scheduled start of their match, if a team fails to do so, the other team will be given a bye.
6. Each team member should be in a proper numbered colored team kit.



7. Each team should bring their own medical kit.
8. The decision of the referee in all matters pertaining to the playing rules of an individual game is final.
9. The team who demonstrates unsportsmanlike behavior, reacts in a bad way with words or gestures, violates the rule of the game, delays the recommencement of the game or abandons, may result in disqualification of the team.

Normal rules of ICC apply for whole of the tournament

IMPORTANT NOTE:

RULES & SCHEDULE ARE SUBJECT TO CHANGE
IN THE SPIRIT OF THE GAME & THE FESTIVAL.
THE FINAL DECISION IN ALL MATTERS RESTS
WITH THE SPARDHA TEAM.