

11-a-side (11 players including goalkeeper) Football event as a part of Spardha'22.

Each team will have a maximum of 16 registered players.

The Venue is confirmed as Gymkhana Ground, Amphitheater Ground or any other premises as the organizers might decide.

Teams should arrive at the indicated premises not later than 15 minutes before the start of the match. If a team arrives for a match later than the prescribed time limit, the present team will be awarded a 3-0 result victory over the absent team.

If both the teams fail to arrive at the field before prescribed time of their match and time limit, the match will be declared as a draw with 0-0 score, henceforth given 1 point to each team.

Teams will receive 3 points for a win, 1 point for a draw and no points for a loss.

The number of substitutions is 3, the process of substitutions and the change of a goalkeeper must be agreed upon with the referee.

Duration of matches:

1. Group Stages: 50 minutes (2*25 minutes)
2. Semifinal: 60 minutes (2*30 minutes)
3. Final: 70 minutes (2*35 minutes) followed by 20 minutes extra time (2*10 minutes)

A break of 5 minutes will be given in between two halves.

Group placing will be decided by points gained, followed by goal difference (goals scored subtracted by goals against), followed by goals scored, followed by head-to-head, followed by a toss.

Drawn games in the knockout stages will be decided by 5-penalty kicks to each team followed by sudden death. In the final, if the game ends in a tie after the completion of the two halves, extra time is played by 2 halves of 10 minutes each. If there is no winner after the extra time, the teams follow a 5-penalty kick procedure followed by sudden death.

The decision of the referee in all matters pertaining

to the playing rules of an individual game is final. The referees along with the organizers also decide on the winners of the prizes available and this decision is final.

The organizers reserve the right to forfeit games or disqualify teams from the Competition as a whole in front of incidences of indiscipline, poor sportsmanship or behaviors threatening the continuation of the tournament from either players or supporters.

Normal rules of FIFA apply for the whole of the tournament.

Disciplinary Regulations:

A player Red carded during a match will be suspended for the entire current match and will not be allowed to play the following match.

A player sent off for serious foul play, foul and abusive language or repeated serious offenses to the game may be suspended for the rest of the tournament.

The Usage of Yellow and Red Cards:

Yellow card:



The referee shows the yellow card to a player who demonstrates unsportsmanlike behavior, reacts in a bad way with words or gestures, violates the rule of the game, delays the recommencement of the game or abandons or enters the ground without the referee's permission.

Red card:

The referee shows a red card and subsequently expels an athlete from the competition ground if he is playing in an unsportsmanlike manner, is demonstrating unbecoming behavior, hits an opponent outside the scope of play, stops the ball with his hands and obstructs the opposing team or gets a second yellow card in the same game.

IMPORTANT NOTE:

RULES & SCHEDULE ARE SUBJECT TO CHANGE IN THE SPIRIT OF THE GAME & THE FESTIVAL. THE FINAL DECISION IN ALL MATTERS RESTS WITH THE SPARDHA TEAM.

