INDIAN INSTITUTE OF TECHNOLOGY (BHU) VARANAS



#### Rules:

- 1. Each team must consist of maximum 5 players and 3 players for Men and Women, respectively.
- 2. The sequence of men's play will be:
- 1st singles.
- 2nd singles.
- 1st doubles.
- 3rd singles.
- 2nd doubles.
- 3. The sequence of women's play will be:
- 1st singles.
- 1st doubles.
- 2nd singles.
- 4. Each player can play maximum of one singles and one doubles.
- 5. A team wins if it wins 3 of the 5 games for men and 2 of the 3 games for women

### Scoring System: (TILL PRE-QUARTERFINALS)

- 1. A match consists of a single game of 30 points.
- 2. Every time there is a serve there is a point scored.

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- 3. The side winning a rally adds a point to its score.
- 4. At 29 all, the side scoring the 30th point, wins that game.
- 5. When the leading score reaches 15 points, players have a 60 second interval and have to change the side.

### Scoring System: (QUARTERFINALS ONWARDS)

- 1. A match consists of the best of 3 games of 21 points.
- 2. Every time there is a serve there is a point scored.
- 3. The side winning a rally adds a point to its score.
- 4. At 20 all, the side which gains a 2 point lead first, wins that game.
- 5. At 29 all, the side scoring the 30th point, wins that game.
- 6. The side winning a game serves first in the next game. Interval and Change of Ends.
- 7. When the leading score reaches 11 points, players have a 60 second interval.



8. A 2 minute interval between each game is allowed. Players must change sides after each game. In the third game, players change sides when the leading score reaches 11 points.

#### Singles:

- 1. At the beginning of the game (0-0) and when the server's score is even, the server serves from the right service court. When the server's score is odd, the server serves from the left service court.
- 2. If the server wins a rally, the server scores a point.
- 3. If the receiver wins a rally, the receiver scores a point and becomes the new server. They serve from the appropriate service court left if their score is odd, and right if it is even.

#### **Doubles:**

- 1. A side has only one 'service'.
- 2. The service passes consecutively to the players as shown in the diagram.

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- 3. At the beginning of the game and when the score is even, the server serves from the right service court. When it is odd, the server serves from the left court.
- 4. If the serving side wins a rally, the serving side scores a point and the same server serves again from the alternate service court.
- 5. If the receiving side wins a rally, the receiving side scores a point. The receiving side becomes the new serving side.
- 6. The players do not change their respective service courts until they win a point when their side is serving

### **IMPORTANT NOTE:**

RULES & SCHEDULE ARE SUBJECT TO CHANGE IN THE SPIRIT OF THE GAME & FESTIVAL AND THE FINAL DECISION IN ALL MATTERS RESTS WITH THE SPARDHA TEAM.