

# Tasks – Literals and Data Types

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Practice Python literals: strings, integers, floats, octal, hexadecimal, and booleans. Each section has 2–3 short exercises. Create the file, write the code, run it, and check the output.

Run scripts with: `python3 script_name.py`

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## 1. Strings

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### Task 1.1 – Single and double quotes ( `strings_quotes.py` )

- Create `strings_quotes.py` .
- In one script: print one string using double quotes and one using single quotes (e.g. `"Hello"` and `'World'` ).
- Run the script.

Expected output (example):

```
Hello
World
```

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### Task 1.2 – Escape sequences ( `strings_escapes.py` )

- Create `strings_escapes.py` .
- Print a string that contains a newline ( `\n` ) so the output is two lines.
- Print a string that contains a tab ( `\t` ) between two words.

Expected output (example):

```
Line one
Line two
```

### Task 1.3 – Multi-line string ( `strings_multiline.py` )

- Create `strings_multiline.py` .
- Use a triple-quoted string (e.g. `"""..."""` or `'''...'''` ) that spans two or three lines in your code.
- Print it. The output should show the same line breaks.

Expected output (example):

```
First line
Second line
Third line
```

## 2. Integers

### Task 2.1 – Basic integers ( `ints_basic.py` )

- Create `ints_basic.py` .
- Print a positive integer, a negative integer, and zero (each with its own `print()` ).

Expected output:

```
42
-7
0
```

### Task 2.2 – Large integers with underscores ( `ints_large.py` )

- Create `ints_large.py` .
- In Python you can write large numbers with underscores (e.g. `1_000_000` ). Assign such a number to a variable and print it.
- Print the result of a simple calculation (e.g. `1_000 + 500` ).

Expected output (example):

```
1000000
1500
```

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## Task 2.3 – Integer arithmetic ( `ints_arithmetic.py` )

- Create `ints_arithmetic.py` .
- Print the result of: `10 + 3` , `10 - 3` , `10 * 3` , and `10 // 3` (integer division). Use four `print()` calls.

Expected output:

```
13
7
30
3
```

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## 3. Floats

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### Task 3.1 – Float literals ( `floats_basic.py` )

- Create `floats_basic.py` .
- Print at least three float literals (e.g. `3.14` , `-0.5` , `2.0` ).

Expected output (example):

```
3.14
-0.5
2.0
```

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### Task 3.2 – Scientific notation ( `floats_scientific.py` )

- Create `floats_scientific.py` .

- Print a number using scientific notation (e.g. `1e3` or `1e-2` ).
- Print another (e.g. `2.5e2` ). Run and see the displayed value.

Expected output (example):

```
1000.0
250.0
```

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### Task 3.3 – Division and mixed types ( `floats_mixed.py` )

- Create `floats_mixed.py` .
- Print the result of `10 / 4` (regular division – gives a float).
- Print the result of `10 // 4` (integer division – gives an int). Show that one is float and one is int by printing both.

Expected output:

```
2.5
2
```

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## 4. Octal

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### Task 4.1 – Octal literals ( `octal_basic.py` )

- Create `octal_basic.py` .
- In Python, octal literals start with `0o` (zero and the letter o). Assign `0o10` to a variable and print it.
- Print `0o755` (common in file permissions). The output should be the decimal value.

Expected output:

```
8
493
```

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## Task 4.2 – Convert decimal to octal ( `octal_convert.py` )

- Create `octal_convert.py` .
- Use the built-in `oct()` function. Pass it the integer `255` and print the result.
- Print `oct(8)` .

Expected output:

```
0o377
0o10
```

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## Task 4.3 – Same value in octal and decimal ( `octal_decimal.py` )

- Create `octal_decimal.py` .
- Assign the value `0o12` to a variable. Print that variable (displays in decimal).
- Print the same variable inside `oct()` to show it in octal form again.

Expected output:

```
10
0o12
```

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# 5. Hexadecimal

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## Task 5.1 – Hex literals ( `hex_basic.py` )

- Create `hex_basic.py` .
- Hex literals start with `0x` . Print the value of `0xFF` .
- Print the value of `0x1A` .

Expected output:

```
255
26
```

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## Task 5.2 – Convert to hex ( `hex_convert.py` )

- Create `hex_convert.py` .
- Use `hex(255)` and print the result.
- Use `hex(16)` and print the result.

Expected output:

```
0xff
0x10
```

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## Task 5.3 – Hex “color” value ( `hex_color.py` )

- Create `hex_color.py` .
- Pick a small hex number that could look like a color component (e.g. `0xFF` for 255, `0x80` for 128). Assign it to a variable, print the variable (decimal), then print `hex(variable)` to show the hex form.

Expected output (example):

```
255
0xff
```

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# 6. Booleans

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## Task 6.1 – True and False ( `bools_basic.py` )

- Create `bools_basic.py` .
- Print the literal `True` .
- Print the literal `False` .

Expected output:

```
True
False
```

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## Task 6.2 – Comparisons ( `bools_comparison.py` )

- Create `bools_comparison.py` .
- Print the result of `3 > 2` .
- Print the result of `1 == 0` .
- Print the result of `5 <= 5` .

Expected output:

```
True
False
True
```

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## Task 6.3 – `bool()` conversion ( `bools_convert.py` )

- Create `bools_convert.py` .
- Print `bool(0)` and `bool(1)` .
- Print `bool("")` and `bool("hello")` . See which are truthy and which are falsy.

Expected output:

```
False
True
False
True
```

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# Done

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You've used: string literals (quotes, escapes, triple-quoted), integer and float literals, scientific notation, octal ( `0o` , `oct()` ), hexadecimal ( `0x` , `hex()` ), and booleans ( `True` / `False` , comparisons, `bool()` ).