



# Web Technology

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### Outline

- What is the Document Object Model?
- HTML DOM
- DOM Programming Interface



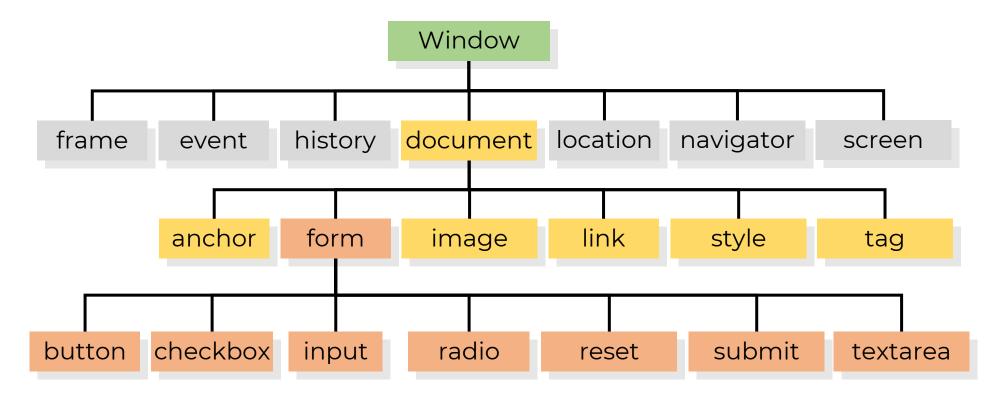
### What is the DOM?

- □ Document Object Model (DOM) is a crossplatform and language-neutral interface that treats a document as a tree structure wherein each node is an object representing a part of the document. The DOM represents a document with a logical tree. The DOM is a W3C standard. The W3C DOM standard is separated into 3 different parts:
- ☐ Core DOM standard model for all document types.
- XML DOM standard model for XML
- ☐ HTML DOM standard model for HTML



## DOM hierarchy

DOM defines the logical structure of documents and the way a document is accessed and manipulated.





### What is the DOM?

**DOM** gives we access to all the elements on a web page. Using JavaScript, we can create, modify and remove elements in the page dynamically. With the DOM,

- ☐ HTML elements can be treated as *objects*
- Many attributes of HTML elements can be treated as properties of those objects.
- ☐ Then, objects can be scripted (through their id attributes) with JavaScript to achieve dynamic effects.



### What is the DOM?

- ☐ The web browser builds a *model* of the web page (the *document*) that includes all the *objects* in the page (tags, text, etc).
- All of the *properties*, *methods*, and *events* available to the web developer for manipulating and creating web pages are organized into objects.
- ☐ Those objects are accessible via scripting languages in modern web browsers.



### DOM Levels

#### **DOM Level 1**

Interfaces for representing an XML and HTML document.

- 1. Document
- 2. Node
- 3. Attribute
- 4. Element
- 5. Text interfaces.



### **DOM Levels**

#### **DOM Level 2**

It contains six different specifications:

- 1. DOM2 Core
- 2. Views
- 3. Events
- 4. Style
- 5. Traversal and Range
- 6. DOM2 HTML.

#### **DOM Level 3**

It contains five different specifications:

- 1. DOM3 Core
- 2. Load and Save
- 3. Validation
- 4. Events
- 5. XPath



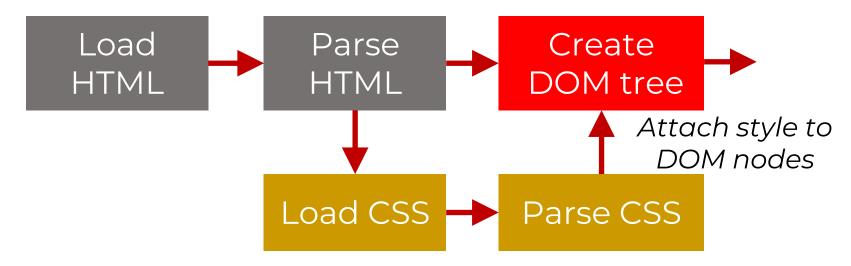
### HTML DOM

- ☐ The HTML DOM is a standard object model and programming interface for HTML. It defines:
  - The HTML elements as objects
  - The properties of all HTML elements
  - The methods to access all HTML elements
  - The events for all HTML elements
- Every element on an HTML page is accessible in JavaScript through the DOM.
- ☐ The DOM is the tree of nodes corresponding to HTML elements on a page.



### **Browser and DOM**

When a browser displays a document, it must combine the document's content with its style information. It processes the document in two stages.



- 1. The browser converts HTML and CSS into the DOM.
- 2. The browser displays the contents of the DOM.

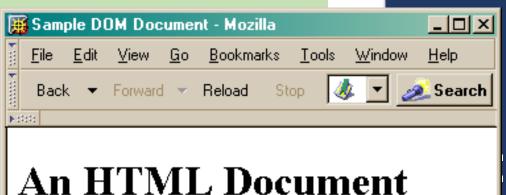


### **Browser and DOM**

This is what the browser reads

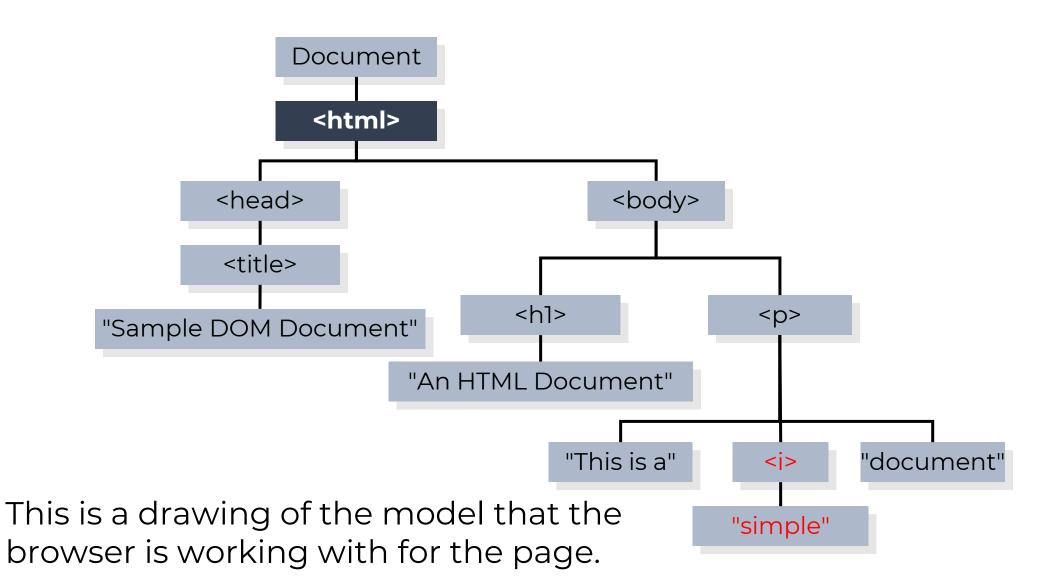
This is what the browser displays on screen.

HTML



This is a simple document.

### Browser and DOM



## Types of DOM nodes

In the HTML DOM, everything is a node. The DOM represents documents as a hierarchy of Node objects. The main DOM node types are:

#### 1. Document node

the start of the tree

#### 2. Element Node

- contains an HTML tag
- can have element, text, and attribute child nodes.

#### 3. Attribute node

Represents attribute of Element node.



# Types of DOM nodes

#### 4. Text Node

- contains text / textual content of an element.
- cannot have child nodes or attributes.
- contained within Element Nodes.

#### 5. Comment

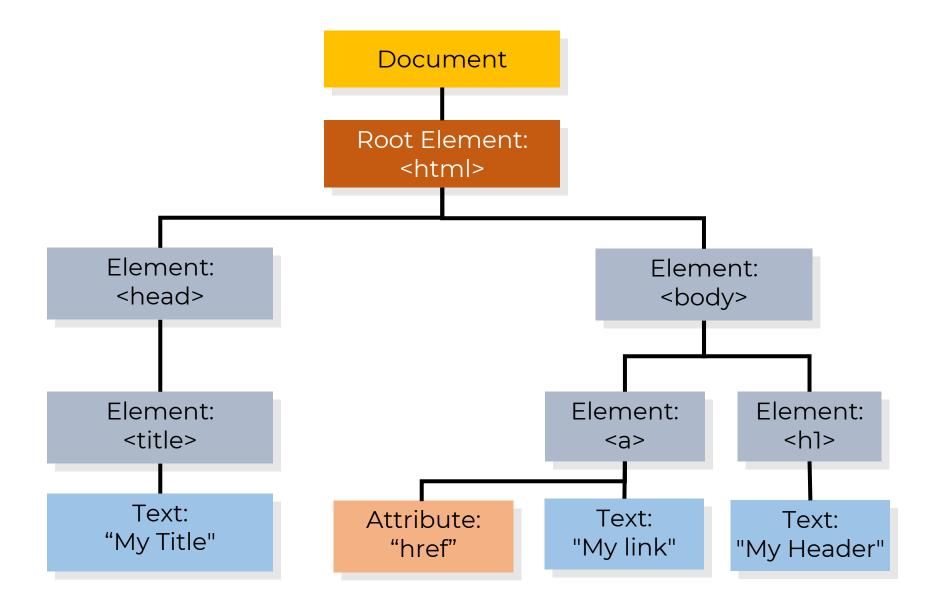
an HTML comment

#### 6. DocumentType

the Doctype declaration



### **DOM Tree Structure**





## Relationship among Nodes

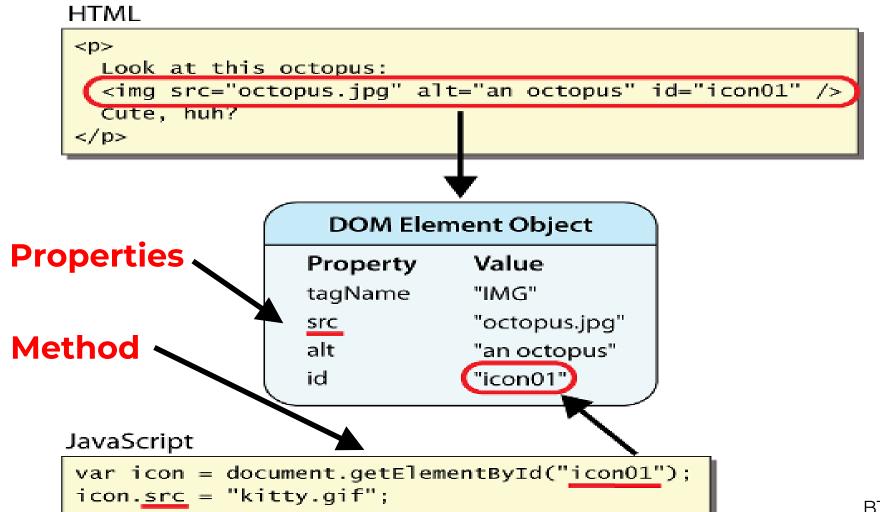
- Every node has exactly one parent node (except root).
- Parent node can have one or more than one child nodes.
- **Root node**: The topmost node of the tree is the root node. As it is topmost, so there is no parent of this root node.
- **Leaf**: The leaf nodes are the nodes which have no child node.
- **Siblings**: The nodes which have same parent are the siblings of each other.



- ☐ In the HTML DOM, all HTML elements are defined as objects. The HTML DOM can be accessed with JavaScript and other programming languages.
- ☐ The programming interface is the properties and methods of each object.
- ☐ A **property** is a value that one can get or set (like changing the content of an HTML element).
- ☐ A **method** is an action one can do (like adding or deleting an HTML element).



DOM Element Objects



#### Some commonly used HTML DOM Methods:

- getElementById(id) get the node with a specified id.
- document.getElementByClassname(classname) get the node with a specified classname.
- document.getElementByName(name) get the node with a specified name.
- document.getElementByTagName(TagName) get the node with a specified Tag name.
- appendChild(node) insert a new child node.
- removeChild(node) remove a child node.



## The Node object

#### **Properties:**

- className list of CSS classes of element
- innerHTML text content inside element, including Tags.
- parentNode the parent node of a node
- firstChild first child of node
- childNodes the child nodes of a node
- attributes the attributes nodes of a node

many more, some depending on type of node. These properties can be accessed and changed using JavaScript.



### **Changing HTML Elements**

- ☐ The easiest way to modify the content of an HTML element is by using the innerHTML property.
- ☐ To change the content of an HTML element, use this syntax:

This is the element you want to change the html inside of it



this is the new html code or text you want to put inside the element

let header = document.querySelector("h1"); header.innerHTML = "My new heading";

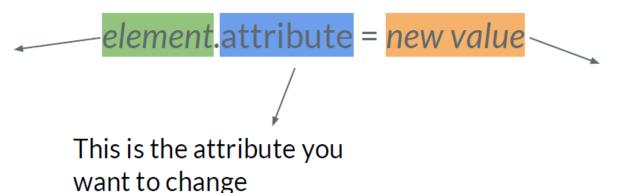




#### **Changing HTML Elements**

☐ You can also change the value of an HTML attribute.

This is the element you want to change an attribute of



this is the new value you want to assign to the specified attribute of the given element

let myLink = document.querySelector("#myLink");
myLink.href = "http://www.newwebsite.com";





### **Changing CSS properties**

☐ To change the style of an HTML element, use this syntax:

element.style.property = new style.

this is the style property you want to change like font-size

This is the element you want to change the style of it

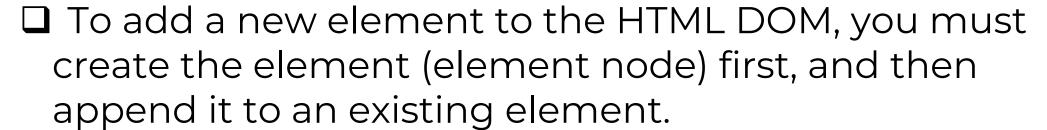
this is the new value for the style property you want to change

let pars = document.querySelectorAll("p.par");
pars[1].style.fontSize = "2em";



**JavaScript** 

#### **Adding HTML Elements**



This creates the text that can go inside an html element. e.g. some text inside a or <h1>

```
document.createElement(element);
document.createTextNode(some text);
```

parentElement.appendChild(childElement);

This is the name of the element you want to create e.g. "p"

This is the element you want to append the child element to

This is the child element you want to nest inside the parent element

### **Adding HTML Elements**

```
<div id="div1">
This is a paragraph.
This is another paragraph.
This is new.
</div>
```

HTML

**JavaScript** 

```
let para = document.createElement("p");
let node = document.createTextNode("This is new.");
para.appendChild(node);
let element = document.querySelector("#div1");
element.appendChild(para);
```



#### **Adding HTML Elements**

☐ If you don't want that you can use the insertBefore() method:

parentElement .insertBefore(newElement,

existingElement)

This is the parent element you want to insert the new element inside it This is the new element you want to insert inside the parent element and before the existing element This is the existing element inside parent element, for which you want to insert the new element before it

### **Adding HTML Elements**

```
<div id="div1">
  This is new.
  This is a paragraph.
  This is another paragraph.
  </div>
```

HTML

```
let para = document.createElement("p");
let node = document.createTextNode("This is new.");
para.appendChild(node);
let element = document.querySelector("#div1");
let child = document.querySelector("#p1");
element.insertBefore(para, child);
```



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### **Removing Existing HTML Elements**

- ☐ To remove an HTML element, you must know the parent of the element
- ☐ Then you can use this syntax to remove the element you want:

parentElement.removeChild(childElement)

This is the parent element you want to remove one of its children elements

This is the child element you want to remove

### **Removing Existing HTML Elements**

```
<div id="div1">
    This is a paragraph.
This is another paragraph.
</div>
```

HTML

**JavaScript** 

let parent = document.querySelector("#div1"); let child = document.querySelector("#p1"); parent.removeChild(child);



### **Replacing HTML Elements**

☐ To replace an element, use the replaceChild() method:

parentElement.replaceChild(newElement, oldElement)

This is the parent element you want to replace one of its children elements

This is the new child element you want to add to the parent element by replacing the old one

This is the child element you want to replace

### **Removing Existing HTML Elements**

```
<div id="div1">
This is new.
This is another paragraph.
</div>
```

HTML

**JavaScript** 

```
let newPar = document.createElement("p");
let node = document.createTextNode("This is new.");
newPar.appendChild(node);
let parent = document.querySelector("#div1");
let oldPar = document.querySelector("#p1");
parent.replaceChild(newPar, oldPar);
```



#### **Getting the parent**

Every element has just one parent. To get it, you can use Node.parentNode or Node.parentElement.

- parentNode returns the parent of the specified node in the DOM tree.
- □ parentElement returns the DOM node's parent Element, or null if the node either has no parent, or its parent isn't a DOM Element.



### More Information

- ☐ JavaScript Tutorial https://www.w3schools.com/js/default.asp
- XML DOM Tutorial https://www.w3schools.com/xml/dom\_intro.asp
- XML DOM Tutorial https://www.tutorialspoint.com/dom/

