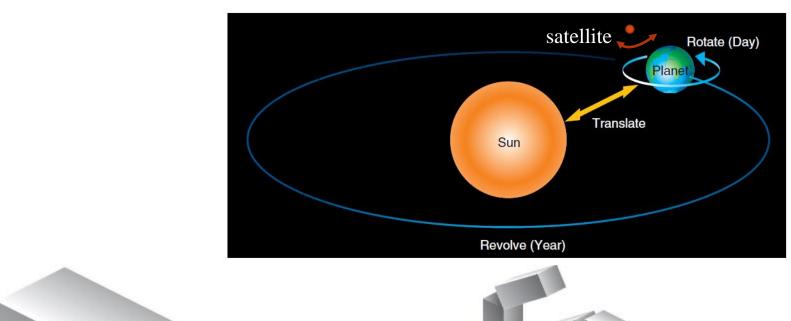
- Implement a program that renders the following image under the **perspective** projection
 - Use polygons to render 國立中興大學 and the logo
 - Use triangles to render National Chung Hsing University
- Each color and vertex of above polygons and triangles are manually defined by yourself



National Chung Hsing University

- glutKeyboardFunc
- Keyboard w
 - Move forward
- Keyboard a
 - Move to left
- Keyboard s
 - Move backward
- Keyboard d
 - Move to right
- Keyboard space
 - Jump

- Modify example 3-7 to add additional segments to the robot arm and add a solar system on the hand of the robot arm
 - Give the robot arm several "fingers" at the wrist, as shown in Figure 3-26
 - Hint: Use **glPushMatrix()** and **glPopMatrix()** to save and restore the position and orientation of the coordinate system at the wrist
 - All the fingers must have different material properties
 - Use glutWireSphere and glutWireCube
 - You need to scale the objects by yourself
 - Automatically rotate the plant and the satellite



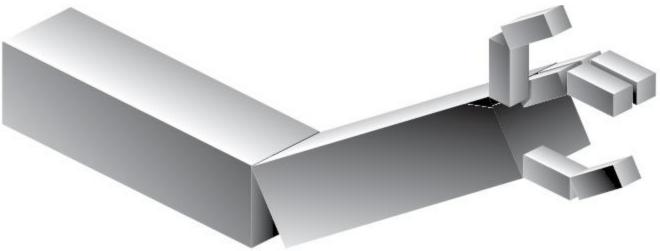


Figure 3-26 Robot Arm with Fingers

- Your robot has two arms
 - Keyboard 'z'
 - Fire the solar system from the left arm
 - After hitting or missing the target, redraw the system on the arm
 - Keyboard 'x'
 - Swing the right arm
 - You need to provide the attacking animation
 - When the attack hits the NCHU polygons
 - The hit polygons should disappear
 - You also need to compute the life of the user
 - Press keyboard 'r' to recover the NCHU polygons

- Light your scene by a light as a sun
- Add a floor
 - Restrict the monsters and user on the plane
- The content of the image should not be clipped
- Hint
 - Be sure to use Visual C++ 2013 for coding
 - Otherwise 0
 - Be sure to include glew and glut libs/dlls in your project
 - Otherwise 0
- Always Copy = Delay = 0

- Deadline: 5/15 23:59
- TA賴昀揚
 - g105056037@mail.nchu.edu.tw
 - Upload to E-Campus
 - Zip the whole project and remove complied files!
 - Otherwise your grade will be deducted by 10 each
- Title
 - 成圖技術與應用第4次作業_學號_學生名.zip
 - WindowsProgramming_4thHomework_student number_student name.zip
 - Otherwise your grade will be deducted by 5
- In the source code, you need to add the identifications below
 - Otherwise your grade will be deducted by 20

4001234567 王小明 第4次作業5/15