

SOLUTIONS FOR CHAPTER 6

1. (a) 1110 1001 (b) 0000 1100 (c) 1101 1000 (d) 0110 1111
(e) 1000 0000 (f) 0111 1111 (g) 0000 0001 0110 1101
(h) 1000 0000 0000 0001
2. (a) OF = 0, result = 03 (b) OF = 1, result = 06
(c) OF = 0, result = 47H (d) OF = 0, result = 00
(e) OF = 0, result = 00
3. MOV AL,-122 ;AL = 86
CBW ;AX = FF86
MOV AX,-999H ;AX = F667
CWD ;DX = FFFF
MOV AL,17H ;AL = 17
CBW ;AX = 0017
MOV AL,127 ;AL = 7F
CBW ;AX = 007F
MOV AX,-129 ;AX = FF7F
CWD ;DX = FFFF
4. The changes are highlighted below:
(1) data name LOWEST was changed to HIGHEST
(2) after the CMP, the conditional jump was changed to JGE

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TITLE    PROB4 ;FIND THE HIGHEST TEMPERATURE
PAGE     60,132
;-----
STSEG    SEGMENT
          DB 64 DUP (?)
STSEG    ENDS
;-----
DTSEG    SEGMENT
SIGN_DAT DB +13,-10,+19,+14,-18,-9,+12,-9,+16
          ORG 0010H
HIGHEST DB ?
DTSEG    ENDS
;-----
CDSEG    SEGMENT
MAIN     PROC FAR
          ASSUME CS:CDSEG,DS:DTSEG,SS:STSEG
          MOV AX,DTSEG
          MOV DS,AX
          MOV CX,8                      ;load counter (number items - 1)
          MOV SI,OFFSET SIGN_DAT        ;set up pointer
          MOV AL,[SI]                   ;AL holds highest value found so far
BACK:     INC SI                        ;increment pointer
          CMP AL,[SI]                   ;compare next byte to highest
          JGE SEARCH                    ;IF AL is higher, continue search
          MOV AL,[SI]                   ;otherwise save new highest
SEARCH:   LOOP BACK                     ;loop if not finished
          MOV HIGHEST,AL               ;save highest temperature
          MOV AH,4CH
          INT 21H                      ;go back to DOS
MAIN     ENDP
CDSEG    ENDS
          END MAIN

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5. STD is used to set the direction flag to one,
CLD is used to reset the direction flag to zero
the direction flag determines the direction of repeated string instructions, if DF = 0,
the pointers (DI and SI) will be automatically incremented; if DF = 1, the pointers will be automatically decremented
6. (a) (b) (e)
7. (a) destination = DI, source = SI
(b) destination = DI, source = SI
(c) source = SI, destination = DI
(d) operand = SI, destination = AL
(e) operand = DI, source = AX
(f) operand = AX, destination = DI

8.

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TITLE      PROB4 ;FIND THE HIGHEST TEMPERATURE
PAGE      60,132
;-----
STSEG      SEGMENT
            DB 64 DUP (?)
STSEG      ENDS
;-----
DTSEG      SEGMENT
DATA1      DB 'I pledge allegiance to the flag '
            DB 'of the United States of America,'
            DB 'and to the Republic for which it'
            DB 'stands, one nation under God, indivisible, '
            DB 'with liberty and justice for all. '
            DB '*****!'
            ORG 300H
DATA2      DW 200 DUP (?)
DTSEG      ENDS
;-----
CDSEG      SEGMENT
MAIN       PROC FAR
            ASSUME CS:CDSEG,DS:DTSEG,SS:STSEG,ES:DTSEG
            MOV AX,DTSEG
            MOV DS,AX                ;INITIALIZE THE DATA SEGMENT
            MOV ES,AX                ;INITIALIZE THE EXTRA SEGMENT
            CLD                      ;CLEAR DIRECTION FLAG FOR AUTOINCREMENT
            MOV SI,OFFSET DATA1     ;LOAD THE SOURCE POINTER
            MOV DI,OFFSET DATA2     ;LOAD THE DESTINATION POINTER
            MOV CX,200               ;LOAD THE COUNTER
            REP MOVSW                 ;REPEAT UNTIL CX BECOMES ZERO
            MOV AH,4CH
            INT 21H                  ;GO BACK TO DOS
MAIN       ENDP
CDSEG      ENDS
            END MAIN

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9.

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TITLE    PROB9
PAGE     60,132
;-----
STSEG    SEGMENT
          DB 64 DUP (?)
STSEG    ENDS
;-----
DTSEG    SEGMENT
ASC_DATA DB '0123456789'
          DB '0123456789'
          DB '0123456789'
          DB '0123456789'
          ORG 100H
COPY_DATA DW 50 DUP (?)
DTSEG    ENDS
;-----
CDSEG    SEGMENT
MAIN     PROC FAR
          ASSUME CS:CDSEG,DS:DTSEG,ES:DTSEG,SS:STSEG
          MOV AX,DTSEG
          MOV DS,AX
          MOV ES,AX
          CLD
          MOV SI,OFFSET ASC_DATA      ;set up DF autoincrement
          MOV DI,OFFSET COPY_DATA     ;SI points to ASCII data
          MOV CX,50                   ;DI points to BCD data
          LD_LOOP: LODSB               ;50 bytes will be processed
          AND AL,0FH                  ;load an ASCII byte
          STOSB                       ;convert to unpacked BCD
          LOOP LD_LOOP                ;store unpacked BCD
          MOV AH,4CH                  ;continue looping
          INT 21H                     ;go back to dos
MAIN     ENDP
CDSEG    ENDS
END MAIN

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10. REPNE

11.

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TITLE    PROB11
PAGE     60,132
;-----
STSEG    SEGMENT
          DB 64 DUP (?)
STSEG    ENDS
;-----
DTSEG    SEGMENT
DATA_1   DB 'lbM'
DTSEG    ENDS
;-----

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