

Learn The MERN Stack - Express & MongoDB Rest API

[YOUTUBE](#)

express
dotenv
mongoose
colors
express-async-handler

nodemon

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1. Project initial setup

1.1 Create an empty gitHub repository for the project

1.2 Clone the repository to the local computer

CLI=> `git clone https://github.com/ILopatenko/mern-app.git`

1.3 Initialize a new NPM project

CLI=> `npm init -y`

1.4 Project structure

All the files that belongs to backend should be stored inside `./backend` folder


Main backend file – `./backend/server.js`

1.5 Install additional packages

CLI=> `npm i express dotenv mongoose colors`

CLI=> `npm i -D nodemon`

1.6 Change the start npm script



```
{} package.json X
{} package.json > ...
1  {
2    "name": "mern-app",
3    "version": "1.0.0",
4    "description": "mern app",
5    "main": "server.js",
6    "scripts": {
7      "start": "node ./backend/server.js",
8      "server": "nodemon ./backend/server.js"
9    },
10   "repository": {
11     "type": "git",
12     "url": "git+https://github.com/ILopatenko/mern-app.git"
13   },
14   "keywords": [],
15   "author": "Iurii Lopatenko",
16   "license": "MIT",
17   "bugs": {
18     "url": "https://github.com/ILopatenko/mern-app/issues"
19   },
20   "homepage": "https://github.com/ILopatenko/mern-app#readme",
21   "dependencies": {
22     "colors": "^1.4.0",
23     "dotenv": "^16.0.0",
24     "express": "^4.17.3",
25     "mongoose": "^6.2.8"
26   },
27   "devDependencies": {
28     "nodemon": "^2.0.15"
29   }
30 }
```

Now I can use `npm run start` to start my server with node.js and `npm run server` to start my server with nodemon

2. Backend

2.1 Create a simple express server (and .env file)

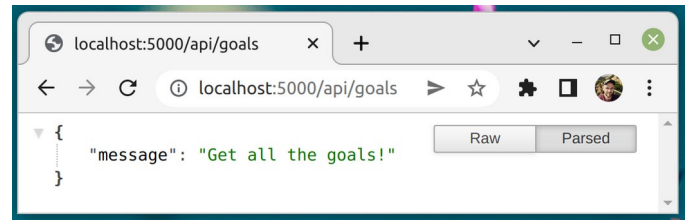
```
JS server.js M X
backend > JS server.js > ...
1 //IMPORT block
2 const express = require('express');
3 const dotenv = require('dotenv/config');
4
5 //Setup variables
6 const PORT = process.env.PORT || 5555;
7
8 //Create a new instance of express server
9 const app = express();
10
11 //Setup server routes
12 app.get('/api/goals', (req, res) => {
13   res.status(200).json({ message: 'Get all the goals!' });
14 });
15
16 //Start the server on PORT
17 app.listen(PORT, () => {
18   console.log(`Server is started on port ${PORT}`);
19 });
20

PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE

slon@home-main-pc: /mnt/44FD940558E5B51B/_projects/_mern-app$ npm run server

> mern-app@1.0.0 server
> nodemon ./backend/server.js

[nodemon] 2.0.15
[nodemon] to restart at any time, enter `rs`
[nodemon] watching path(s): *.*
[nodemon] watching extensions: js,mjs,json
[nodemon] starting `node ./backend/server.js`
Server is started on port 5000
```



2.2 Split out all the logic into separate endpoints/routes

Create a new folder `./backend/routes` to store/work with different routes.

Create a new file `./backend/routes/goalRoutes.js` to store/work with all the routes that belong to GOAL entity.

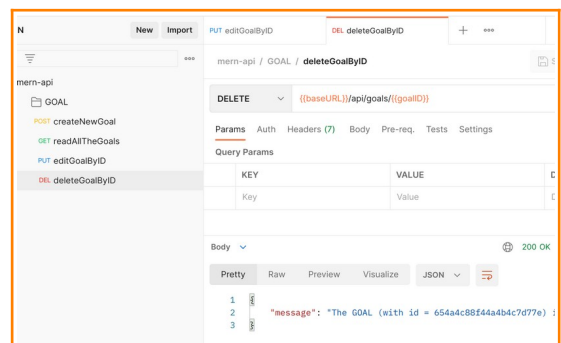
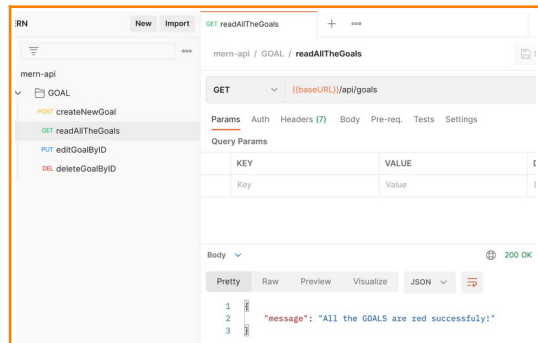
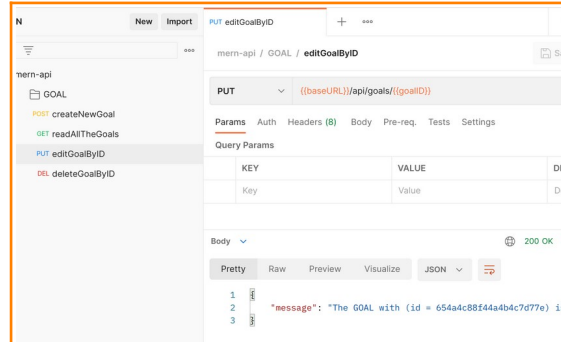
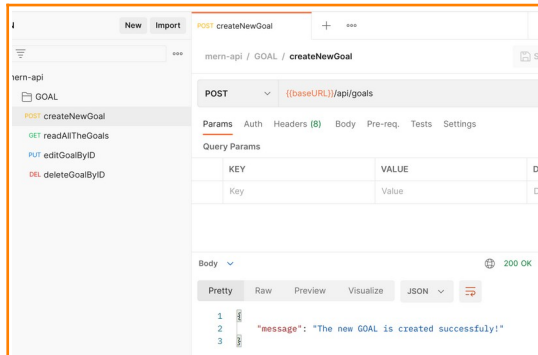
```
JS server.js M X
backend > JS server.js > ...
1 //IMPORT block
2 const express = require('express');
3 const dotenv = require('dotenv/config');
4
5 //Setup variables
6 const PORT = process.env.PORT || 5555;
7
8 //Create a new instance of express server
9 const app = express();
10
11 //Setup server routes
12 app.use('/api/goals', require('./routes/goalRoutes'));
13
14 //Start the server on PORT
15 app.listen(PORT, () => {
16   console.log(`Server is started on port ${PORT}`);
17 });
18
```

```
JS goalRoutes.js U X
backend > routes > JS goalRoutes.js > ...
1 //IMPORT block
2 const express = require('express');
3 const router = express.Router();
4
5 router.get('/', (req, res) => {
6   res.status(200).json({ message: 'Get all the goals!' });
7 });
8
9 module.exports = router;
10
```

2.3 Add additional routes for GOAL entity

```
JS goalRoutes.js U X
backend > routes > JS goalRoutes.js > ...
1 //IMPORT block
2 const express = require('express');
3 const router = express.Router();
4
5 //CREATE a new GOAL
6 router.post('/', (req, res) => {
7   res.status(200).json({ message: `The new GOAL is created successfully!` });
8 });
9
10 //READ all the GOALS
11 router.get('/', (req, res) => {
12   res.status(200).json({ message: 'All the GOALS are red successfully!`' });
13 });
14
15 //UPDATE the GOAAL by ID
16 router.put('/:id', (req, res) => {
17   res
18     .status(200)
19     .json({ message: `The GOAL with id = "${id}" is updated successfully!` });
20 });
21
22 //DELETE the GOAAL by ID
23 router.get('/:id', (req, res) => {
24   res
25     .status(200)
26     .json({ message: `The GOAL with id = "${id}" is deleted successfully!` });
27 });
28
29 module.exports = router;
30
```

2.4 Create first requests in Postman



mern-api-env			
mern-api-env			
VARIABLE	TYPE	INITIAL VALUE	CURRENT VALUE
<input checked="" type="checkbox"/> baseUrl	default	http://localhost:5000	http://localhost:5000
<input checked="" type="checkbox"/> goalId	default	654a4c88f44a4b4c7d77e	654a4c88f44a4b4c7d77e
Add a new variable			

2.4 Create the first controller (for GOAL entity)

Create a new folder `./backend/controllers` to store/work with different controllers.

Create a new file `./backend/controllers/goalController.js` to store/work with all the routes that belong to GOAL entity.

```
JS goalController.js U X
backend > controllers > JS goalController.js > ...
1 // @description: CREATE a new GOAL
2 // @route: POST at /api/goals
3 // @access: Private (the feature is in development)
4 const createNewGoal = (req, res) => {
5   res.status(200).json({ message: 'The new GOAL is created successfully!' });
6 };
7 // @description: READ all the GOALS
8 // @route: GET at /api/goals
9 // @access: Private (the feature is in development)
10 const readAllTheGoals = (req, res) => {
11   res.status(200).json({ message: 'All the GOALS are read successfully!' });
12 };
13 // @description: UPDATE the GOAL by ID
14 // @route: PUT at /api/goals
15 // @access: Private (the feature is in development)
16 const updateGoalByID = (req, res) => {
17   res.status(200).json({
18     message: 'The GOAL with (id = ${req.params.id}) is updated successfully!',
19   });
20 };
21 // @description: DELETE the GOAL by ID
22 // @route: DELETE at /api/goals
23 // @access: Private (the feature is in development)
24 const deleteGoalByID = (req, res) => {
25   res.status(200).json({
26     message: 'The GOAL (with id = ${req.params.id}) is deleted successfully!',
27   });
28 };
29
30 module.exports = {
31   createNewGoal,
32   readAllTheGoals,
33   updateGoalByID,
34   deleteGoalByID,
35 };
36
```

```
JS goalRoutes.js U X
backend > routes > JS goalRoutes.js > ...
1 // IMPORT block
2 const express = require('express');
3 const router = express.Router();
4 const {
5   createNewGoal,
6   readAllTheGoals,
7   updateGoalByID,
8   deleteGoalByID,
9 } = require('../controllers/goalController');
10
11 // CREATE a new GOAL
12 router.post('/', createNewGoal);
13
14 // READ all the GOALS
15 router.get('/', readAllTheGoals);
16
17 // UPDATE the GOAL by ID
18 router.put('/:id', updateGoalByID);
19
20 // DELETE the GOAL by ID
21 router.delete('/:id', deleteGoalByID);
22
23 module.exports = router;
24
```

And final update for goalRoutes.js

```
JS goalRoutes.js U X
backend > routes > JS goalRoutes.js > ...
1 // IMPORT block
2 const express = require('express');
3 const router = express.Router();
4 const {
5   createNewGoal,
6   readAllTheGoals,
7   updateGoalByID,
8   deleteGoalByID,
9 } = require('../controllers/goalController');
10
11 // /api/goals endpoint
12 router.route('/').post(createNewGoal).get(readAllTheGoals);
13
14 // /api/goals/:id endpoint
15 router.route('/:id').put(updateGoalByID).delete(deleteGoalByID);
16
17 module.exports = router;
18
```


2.5 Add additional functionality to be able to work with body of request/response and json data

```
JS server.js M X
backend > JS server.js > ...
1 //IMPORT block
2 const express = require('express');
3 const dotenv = require('dotenv/config');
4
5 //Setup variables
6 const PORT = process.env.PORT || 5555;
7
8 //Create a new instance of express server
9 const app = express();
10
11 //Add body parser and json middlewares to the server
12 app.use(express.json());
13 app.use(express.urlencoded({ extended: false }));
14
15 //Setup server routes
16 app.use('/api/goals', require('./routes/goalRoutes'));
17
18 //Start the server on PORT
19 app.listen(PORT, () => {
20   console.log(`Server is started on port ${PORT}`);
21 });
22
```

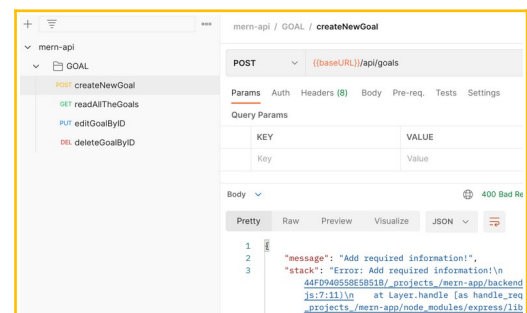
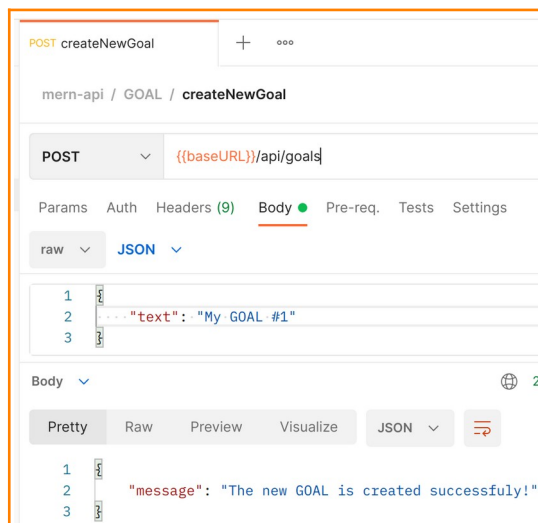
2.5 Add custom error handler

Create a new folder `./backend/middleware` to store/work with different middlewares.

Create a new file `./backend/middleware/errorMiddleware.js` to store/work with express error handler

```
JS errorMiddleware.js U X
backend > middleware > JS errorMiddleware.js > ...
1 const errorHandler = (err, req, res, next) => {
2   const statusCode = res.statusCode ? res.statusCode : 500;
3   res.status(statusCode);
4   res.json({
5     message: err.message,
6     stack: process.env.NODE_ENV === 'production' ? null : err.stack,
7   });
8 };
9 module.exports = {
10   errorHandler,
11 };
12
```

```
JS server.js M X
backend > JS server.js > ...
1 //IMPORT block
2 const express = require('express');
3 const dotenv = require('dotenv/config');
4 const { errorHandler } = require('./middleware/errorMiddleware');
5
6 //Setup variables
7 const PORT = process.env.PORT || 5555;
8
9 //Create a new instance of express server
10 const app = express();
11
12 //Add body parser and json middlewares to the server
13 app.use(express.json());
14 app.use(express.urlencoded({ extended: false }));
15
16 //Setup server routes
17 app.use('/api/goals', require('./routes/goalRoutes'));
18
19 //Setup error handler
20 app.use(errorHandler);
21
22 //Start the server on PORT
23 app.listen(PORT, () => {
24   console.log(`Server is started on port ${PORT}`);
25 });
26
```



2.6 Add async/await syntax to our requests

CLI=> npm i express-async-handler

```
JS goalController.js X
backend > controllers > JS goalController.js > ...
1  const asyncHandler = require('express-async-handler');
2  //@description: CREATE a new GOAL
3  //   @route: POST at /api/goals
4  //   @access: Private (the feature is in development)
5  const createNewGoal = async (req, res) => {
6    if (!req.body.text) {
7      res.status(400);
8      throw new Error('Add required information!');
9    }
10   res.status(200).json({ message: 'The new GOAL is created successfully!' });
11 };
12 //@description: READ all the GOALS
13 //   @route: GET at /api/goals
14 //   @access: Private (the feature is in development)
15 const readAllTheGoals = asyncHandler(async (req, res) => {
16   res.status(200).json({ message: 'All the GOALS are red successfully!' });
17 });
18 //@description: UPDATE the GOAL by ID
19 //   @route: PUT at /api/goals
20 //   @access: Private (the feature is in development)
21 const updateGoalByID = asyncHandler(async (req, res) => {
22   res.status(200).json({
23     message: 'The GOAL with (id = ${req.params.id}) is updated successfully!',
24   });
25 });
26 //@description: DELETE the GOAL by ID
27 //   @route: DELETE at /api/goals
28 //   @access: Private (the feature is in development)
29 const deleteGoalByID = asyncHandler(async (req, res) => {
30   res.status(200).json({
31     message: 'The GOAL (with id = ${req.params.id}) is deleted successfully!',
32   });
33 });
34
35 module.exports = {
36   createNewGoal,
37   readAllTheGoals,
38   updateGoalByID,
39   deleteGoalByID,
40 };
41
```


3. Frontend