

REACT

#1 - Indecision APP

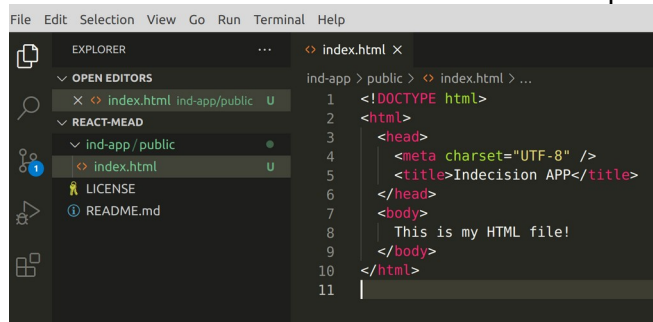
Table of Contents

3 Start with REACT.....	3
3.1 Basic setup (before REACT) - 007.....	3
3.2 Create a React APP (scripts) - 008.....	4
3.3 Using BABEL to compile JSX to ES5 - 009.....	5
3.4 Exploring JSX - 010.....	6
3.5 JS expressions inside JSX - 011.....	6
3.5 Conditional Rendering in JSX – 012.....	6
.....	6
3.6 ES6 aside: var vs const and let - 013.....	7
3.6.1 Declaring a variable.....	7
3.6.2 Block and function scoping.....	7

3 Start with REACT

3.1 Basic setup (before REACT) - 007

Create a new repository on GitHub. Clone it to a local folder. Create a simple HTML file.



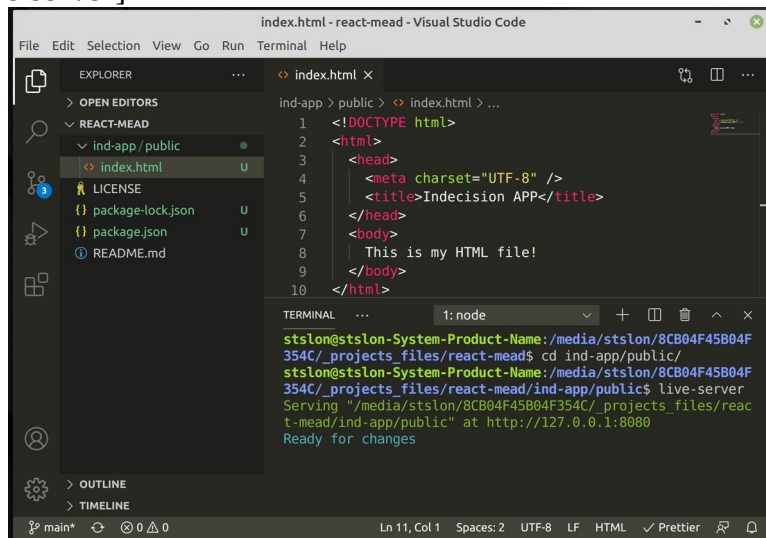
The screenshot shows the Visual Studio Code interface. The Explorer panel on the left shows a project structure with a folder named 'ind-app' containing a subfolder 'public'. Inside 'public', there is a file named 'index.html'. The main editor area shows the content of 'index.html', which is a simple HTML document with a doctype, charset, title 'Indecision APP', and a body containing the text 'This is my HTML file!'.

Npm init [CLI=> **npm init -y**]

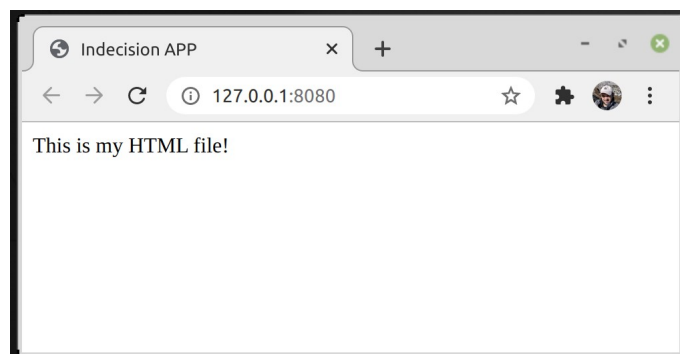
Install live server [CLI=> **sudo npm install -g live-server**]

Go to a folder ind-app/public [CLI=> **cd ind-app/public**]

Start a server [CLI=> **live-server**]

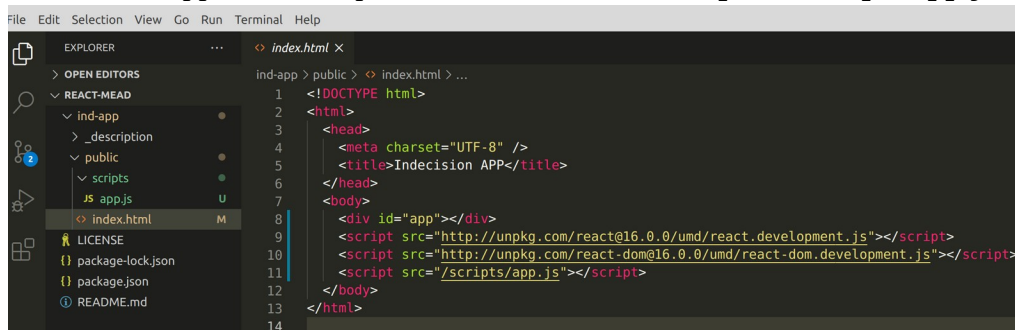


The screenshot shows the Visual Studio Code interface with the terminal panel open at the bottom. The terminal shows the command 'live-server' being executed, which starts a live server on http://127.0.0.1:8080. The Explorer panel on the left shows the project structure, including the 'ind-app/public' folder and the 'index.html' file. The main editor area shows the content of 'index.html'.



3.2 Create a React APP (scripts) - 008

Add div 'app' and 3 scripts to index.html and create **public/scripts/app.js**

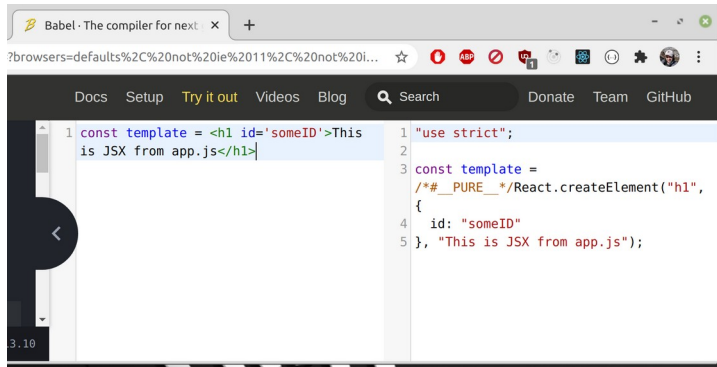


```

1 <!DOCTYPE html>
2 <html>
3   <head>
4     <meta charset="UTF-8" />
5     <title>Indecision APP</title>
6   </head>
7   <body>
8     <div id="app"></div>
9     <script src="http://unpkg.com/react@16.0.0/umd/react.development.js"></script>
10    <script src="http://unpkg.com/react-dom@16.0.0/umd/react-dom.development.js"></script>
11    <script src="/scripts/app.js"></script>
12  </body>
13 </html>
14

```

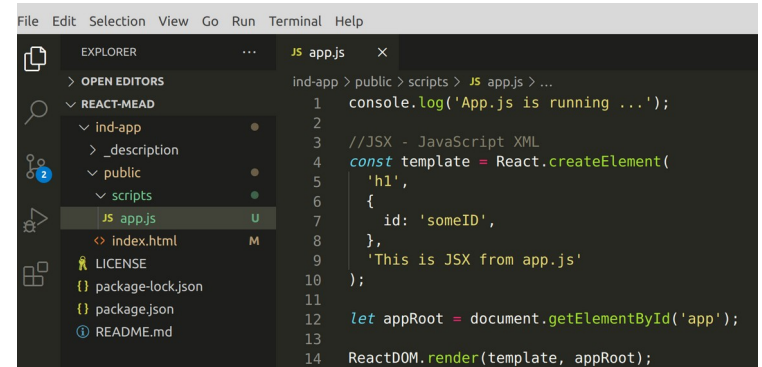
JSX is a JavaScript XML. BABEL is a JavaScript compiler (it converts modern simple ES6 or ES7 to ES5)



```

1 const template = <h1 id='someID'>This
  is JSX from app.js</h1>
2
3 const template =
4   /* _PURE */ React.createElement("h1",
5     { id: "someID" }, "This is JSX from app.js");

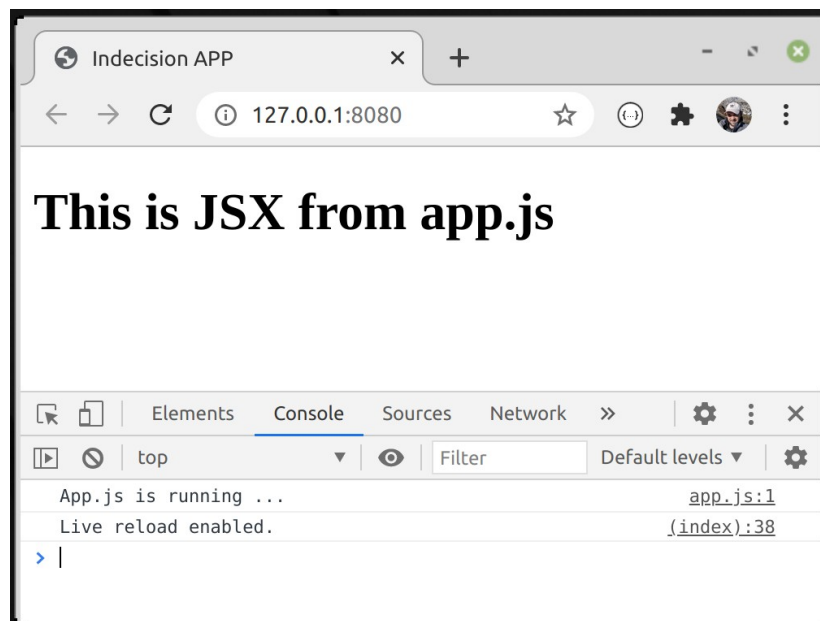
```



```

1 console.log('App.js is running ...');
2
3 //JSX - JavaScript XML
4 const template = React.createElement(
5   'h1',
6   {
7     id: 'someID',
8   },
9   'This is JSX from app.js'
10 );
11
12 let appRoot = document.getElementById('app');
13
14 ReactDOM.render(template, appRoot);

```



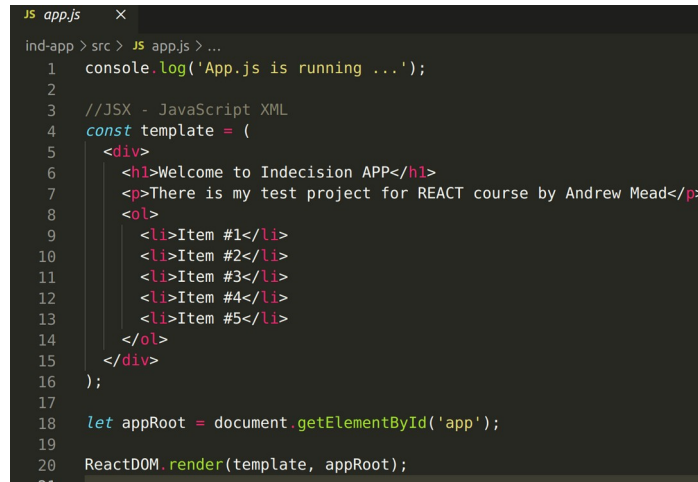
3.3 Using BABEL to compile JSX to ES5 - 009

Install babel v.6.24.1 [CLI=> **npm i -g babel-cli@6.24.1**]

Install babel-preset-react v.6.24.1 and babel-preset-env v.1.5.2 [CLI=> **sudo npm i babel-preset-react@6.24.1 babel-preset-env@1.5.2**]

Now we are able to use JSX.

Create a file **src/app.js** with JSX



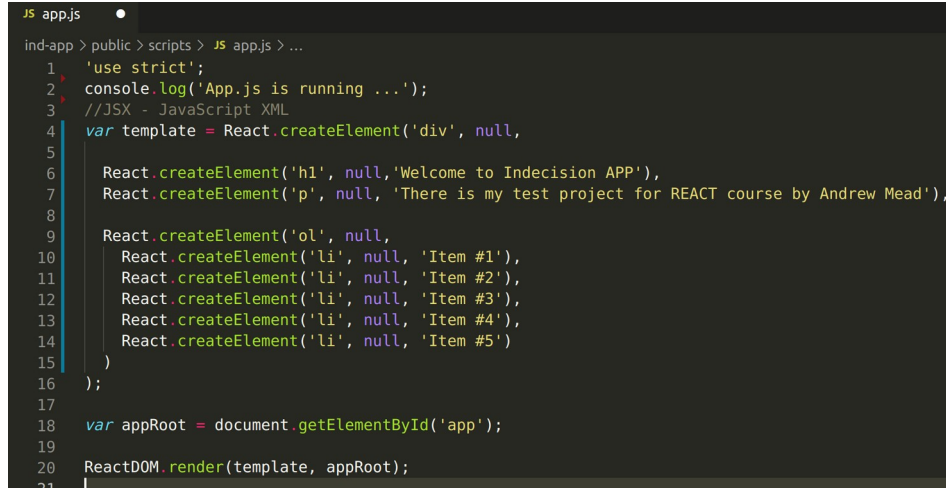
```

1  console.log('App.js is running ...');
2
3  //JSX - JavaScript XML
4  const template = (
5    <div>
6      <h1>Welcome to Indecision APP</h1>
7      <p>There is my test project for REACT course by Andrew Mead</p>
8      <ol>
9        <li>Item #1</li>
10       <li>Item #2</li>
11       <li>Item #3</li>
12       <li>Item #4</li>
13       <li>Item #5</li>
14     </ol>
15   </div>
16 );
17
18 let appRoot = document.getElementById('app');
19
20 ReactDOM.render(template, appRoot);
21

```

USE BABEL with CLI: [CLI=> **babel src/app.js --out-file=public/scripts/app.js --presets=env,react --watch**]

This command will create **public/scripts/app.js** with ES5 syntax of **src/app.js** and will track all the changes on **src/app.js** and immediately change **public/scripts/app.js**



```

1  'use strict';
2  console.log('App.js is running ...');
3  //JSX - JavaScript XML
4  var template = React.createElement('div', null,
5
6    React.createElement('h1', null, 'Welcome to Indecision APP'),
7    React.createElement('p', null, 'There is my test project for REACT course by Andrew Mead'),
8
9    React.createElement('ol', null,
10     React.createElement('li', null, 'Item #1'),
11     React.createElement('li', null, 'Item #2'),
12     React.createElement('li', null, 'Item #3'),
13     React.createElement('li', null, 'Item #4'),
14     React.createElement('li', null, 'Item #5')
15   )
16 );
17
18 var appRoot = document.getElementById('app');
19
20 ReactDOM.render(template, appRoot);
21

```

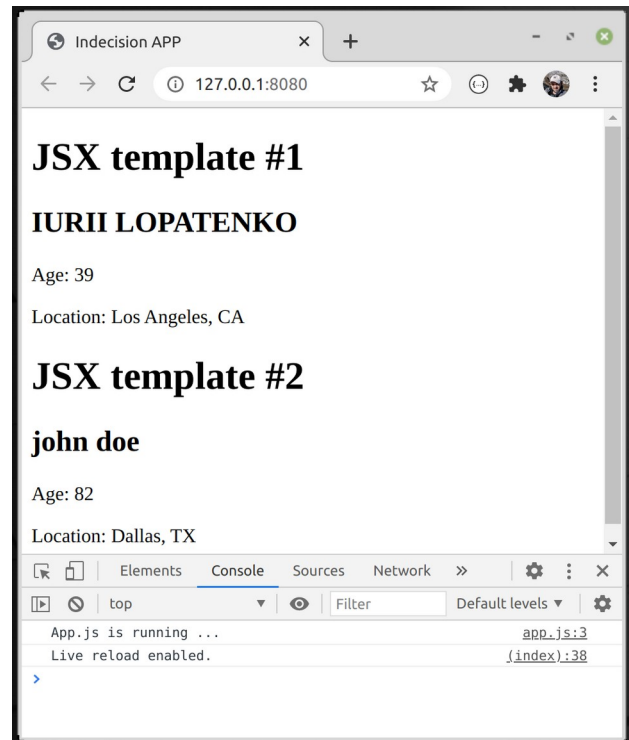
3.4 Exploring JSX - 010

Install VSCode extension BABEL ES6/ES7.

We have to pass to a RENDER all the information in **1 root tag**.

3.5 JS expressions inside JSX - 011

```
JS app.js x
ind-app > src > JS app.js > ...
1 console.log('App.js is running ...');
2
3 //JSX - JavaScript XML
4
5 let userName = 'Iurii Lopatenko';
6 let userAge = 34;
7 let userLocation = 'Los Angeles, CA';
8
9 let user = {
10   name: 'John Doe',
11   age: 41,
12   location: 'Dallas, TX',
13 };
14 const templateTwo = (
15   <div>
16     <h1>JSX template #1</h1>
17     <h2>{userName.toUpperCase()}</h2>
18     <p>Age: {userAge + 5}</p>
19     <p>Location: {userLocation}</p>
20
21     <h1>JSX template #2</h1>
22     <h2>{user.name.toLowerCase()}</h2>
23     <p>Age: {user.age * 2}</p>
24     <p>Location: {user.location}</p>
25   </div>
26 );
27
28 let appRoot = document.getElementById('app');
29
30 ReactDOM.render(templateTwo, appRoot);
31
```



3.5 Conditional Rendering in JSX – 012

```
JS app.js x
ind-app > src > JS app.js > ...
1 //JSX - JavaScript XML
2 //012 - THEORY
3 let user = {
4   name: 'Iurii Lopatenko',
5   age: 34,
6   location: 'Los Angeles, CA, USA',
7 };
8
9 //Ternary operator
10 const getLocation = user.location ? (
11   <p>Location: {user.location}</p>
12 ) : undefined;
13
14 //IF
15 const checkUserName = (nameToCheck) => {
16   if (nameToCheck) {
17     return nameToCheck;
18   } else {
19     return 'ANONYMOUS';
20   }
21 };
22
23 const templateTheory = (
24   <div>
25     <h1>JSX template</h1>
26     <h2>{checkUserName(user.name)}</h2>
27     { /*Logical compare*/ }
28     {user.age && user.age >= 18 && <p>Age: {user.age}</p>}
29     {getLocation}
30   </div>
31 );
32
```

```
JS app.js x
ind-app > src > JS app.js > ...
33 //012 PRACTICE
34 const app = {
35   title: 'Indecision App',
36   subtitle: 'There is something subtitle for an APP ...',
37   options: ['One', 'Two', 'Three'],
38 };
39
40 let templatePractice = (
41   <div>
42     <h1>{app.title}</h1>
43     {app.subtitle && <p>{app.subtitle}</p>}
44     {app.options.length > 0 ? 'Here are your options:' : 'No any options'}
45     {app.options.map((element, index) => (
46       <p key={index}>
47         Option #{index + 1} is: {element}
48       </p>
49     ))}
50   </div>
51 );
52 let appRoot = document.getElementById('app');
53 ReactDOM.render(templatePractice, appRoot);
54
```

3.6 ES6 aside: var vs const and let - 013

3.6.1 Declaring a variable

```
JS es6-let-const.js X
ind-app > src > playground > JS es6-let-const.js > ...
1  var nameVar = 'Iurii';
2  console.log('variable nameVar is: ', nameVar);
3  var nameVar = 'Mike';
4  console.log('variable nameVar is: ', nameVar);
5  nameVar = 'John';
6  console.log('variable nameVar is: ', nameVar);
7
```

```
variable nameVar is: Iurii
variable nameVar is: Mike
variable nameVar is: John
```

LET: we are **not able** to declare the same variable more than 1 time. We **can** declare a variable without any value: `let variable; variable = 10;`

```
7
8  let nameLet = 'Iurii';
9  console.log('variable nameLet is: ', nameLet);
10 let nameLet = 'Mike';
11 console.log('variable nameLet is: ', nameLet);
12
```

```
TypeError: src/playground/es6-let-const.js: Duplicate declaration "nameLet"
8  let nameLet = 'Iurii';
9  console.log('variable nameLet is: ', nameLet);
> 10 let nameLet = 'Mike';
    ^
11 console.log('variable nameLet is: ', nameLet);
```

CONST: we are **not able** to declare the same variable more than 1 time or change this variable. We **can not** declare a variable without any value: `const variable; variable = 10;`

```
17 //CONST
18 console.log('CONST');
19 const nameConst = 'Iurii';
20 console.log('variable nameConst is: ', nameConst);
21 nameConst = 'Frank';
22 console.log('variable nameConst is: ', nameConst);
23 const nameConst = 'Mike';
24
```

```
SyntaxError: src/playground/es6-let-const.js: "nameConst" is read-only
19 const nameConst = 'Iurii';
20 console.log('variable nameConst is: ', nameConst);
> 21 nameConst = 'Frank';
    ^
22 console.log('variable nameConst is: ', nameConst);
23
change src/playground/es6-let-const.js
TypeError: src/playground/es6-let-const.js: Duplicate declaration "nameConst"
21 nameConst = 'Frank';
22 console.log('variable nameConst is: ', nameConst);
> 23 const nameConst = 'Mike';
    ^
```

3.6.2 Block and function scoping

```
25 //FUNCTION SCOPING
26 let functionLet = () => {
27   let justName = 'Mike';
28   return justName;
29 };
30 console.log(functionLet());
31 //console.log(justName); // justName is not defined
32
33 //BLOCK SCOPING
34 {
35   let variable = 'some text';
36 }
37 console.log(variable); //variable is not defined
```

