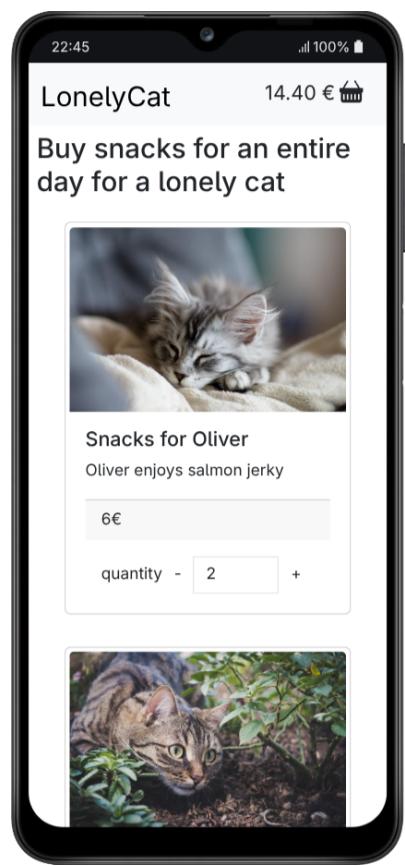
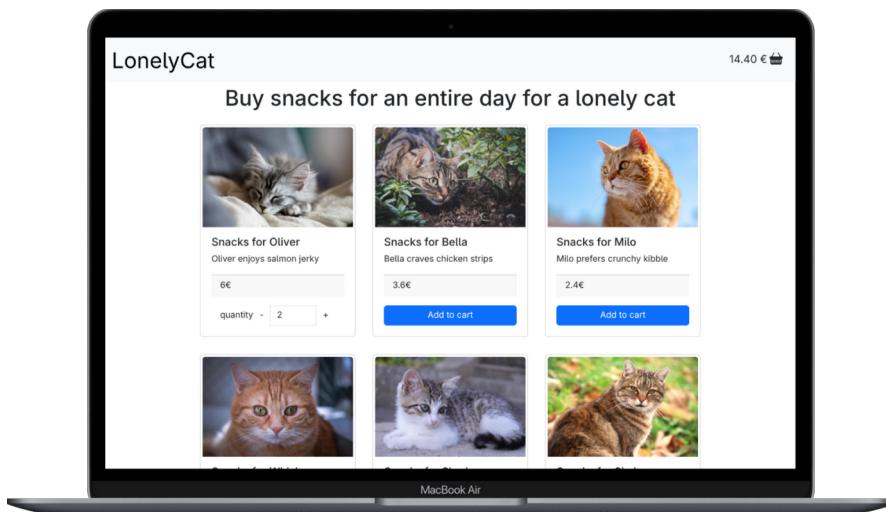


My webstore

Technical introduction

The entirety of the webstore is written inside `index.html`, `styles.css` and `script.js` and with the help of Bootstrap (5.3). Additionally there are 11 cat images and one *thank you* gif.



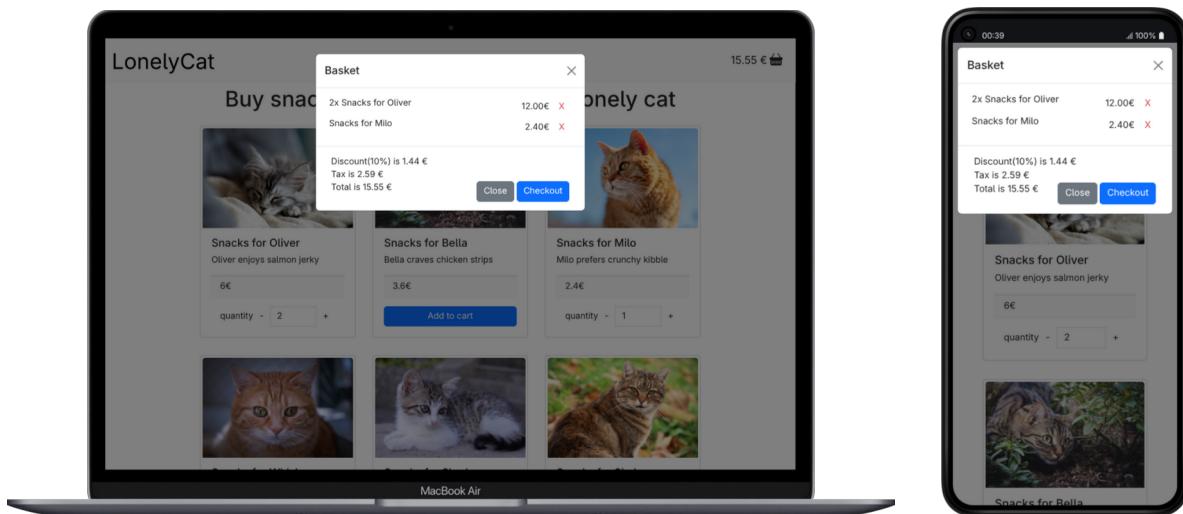
Features and technical details concerning operation

This webstore uses cookies to store current subpage and basket allowing basket and order state to persist between page refreshes. Displays current subpage using page hash (value after # in the url). Uses custom dynamic component system that loads component templates the moment the page is loaded and then uses and combines them to “render” required page. Any component can be used in two modes, fixed and updatable. The updatable mode allows the component to change or extend its parameter later using javascript. Basically it allows the developer to store and later act upon a handle to the instance of a component.

Usage and order process (subpages)

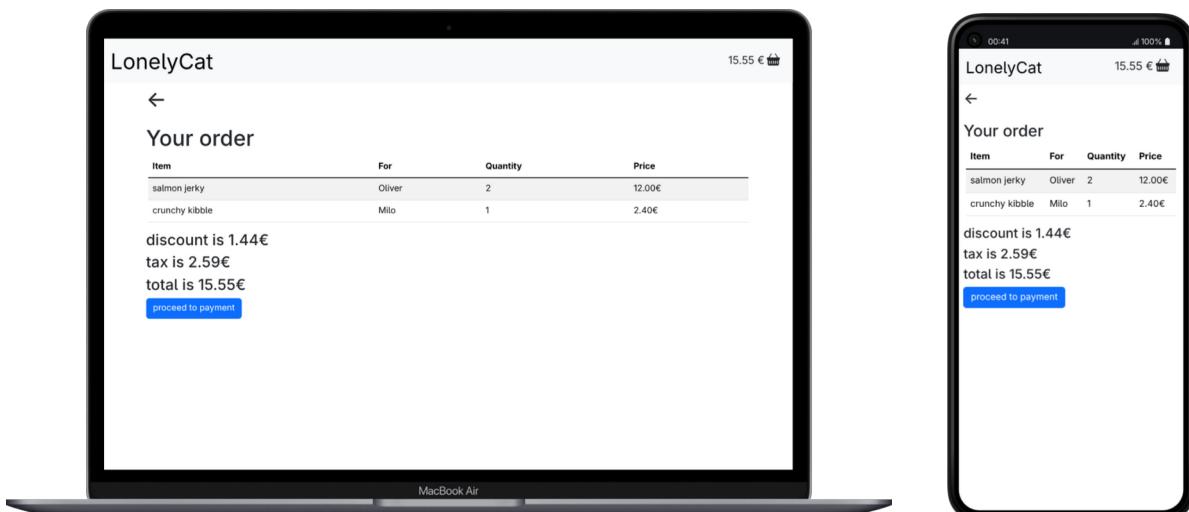
1. Shopping

Uses cards with image, title, description and ‘add to cart’ button to display available snack donations. When item is ,through this button, added to the cart, it triggers recalculation of the basket and changes basket value display in the right corner of the navigation bar. To proceed to the checkout user needs to click either onto the basket value display or icon which than displays a bootstrap modal with a current basket, tax, discount and final price listed bellow. From there user can choice to proceed to the preview page using ‘Checkout’ button in said modal.



2. Preview

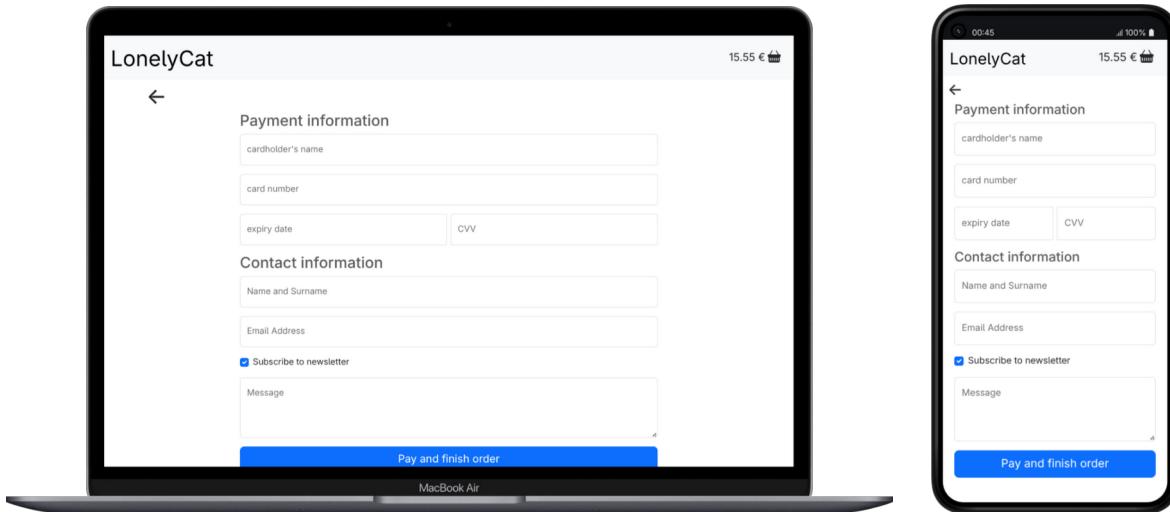
This subpage display a list of items in the order using a table enriched with stripes for better visibility and also features tax, discount, and total price listing. From there user can either go back to the shopping subpage using top left arrow back or continue with the checkout process using the ‘proceed to payment’ button.



3. Payment

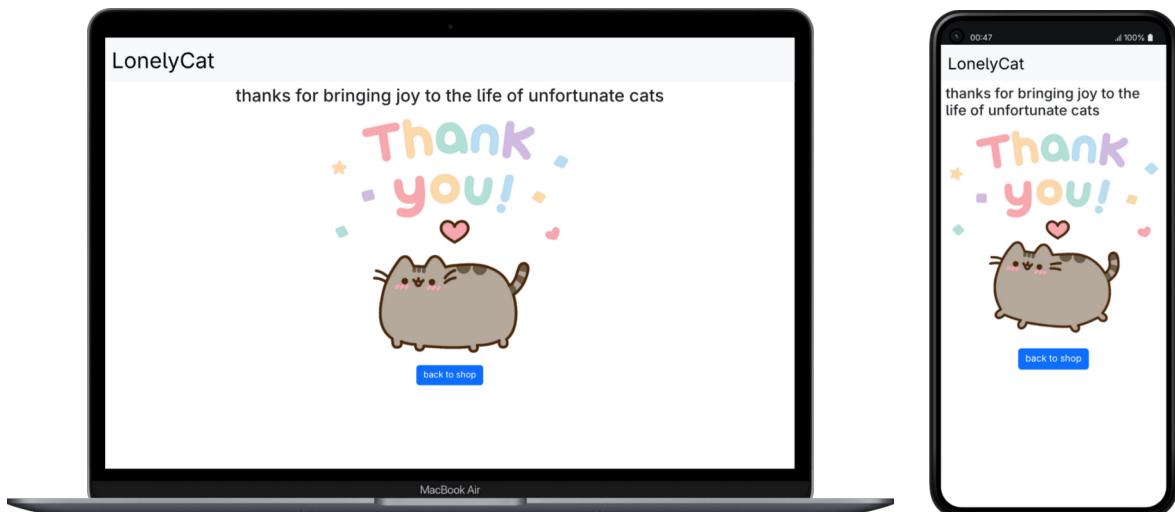
Entire subpage consists of a large form divided into payment and contact information. Here, a custom form validation is used (from `script.js`) to ensure valid data is in the form before allowing payment to proceed. From here user can go back to the preview subpage using top left arrow or finish the order by clicking ‘Pay and finish order’ button. This button work only when form contains only valid information and shows for few second payment processing loading modal to simulate real-world delay in online payments.

After that the user is thanked to the thank you page.



4. Thank you

Displays a short message and lovely gif thanking the user for his contribution. Also offers a button to return to the shop.



Assignment tasks

- at least 5 bootstrap components
 - uses: Nav (on every subpage), Card (displays items in shopping subpage), Modal (basket popup and payment processing delay), Spinner (payment processing delay), Buttons (almost everywhere), Tooltip (with basket)
- discount with 3 or more items (qty. of the whole order, e.g. 1xA, 2xB = 3 items)
- form validation
- order summary (preview subpage)
- buyer form
- uses Bootstrap containment and grid system