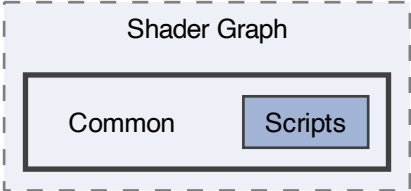


## Shader Graph



Common

Scripts