

MonoBehaviour

```
graph BT; GameOverviewUI --> MonoBehaviour
```

The diagram illustrates a class inheritance relationship. At the bottom is a gray rectangular box labeled 'GameOverviewUI'. A blue arrow points vertically upwards from the center of this box to the center of a white rectangular box with a black border at the top, labeled 'MonoBehaviour'. This indicates that 'GameOverviewUI' inherits from 'MonoBehaviour'.

GameOverviewUI