

3rd Party Assets:

Music:

"Ultimate Game Music Collection" by John Leonard French

Source:

<https://assetstore.unity.com/packages/audio/music/orchestral/ultimate-game-music-collection-37351>

Sound Effects:

"Universal Sound FX" by IMPHENZIA

Source:

<https://assetstore.unity.com/packages/audio/sound-fx/universal-sound-fx-17256>

Post process:

"Post Processing Stack" by UNITY TECHNOLOGIES

Source:

<https://assetstore.unity.com/packages/essentials/post-processing-stack-83912>