

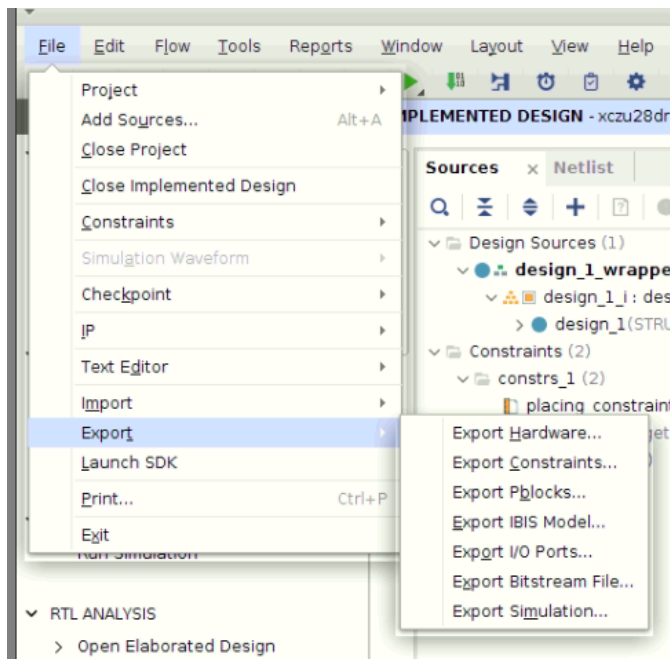
RFSoc and Xilinx SDK – QUICK GUIDE

What do you need from Vivado:

- Bitstream
- Hardware Definition (hdf)
- Debug Nets

	debug_nets	ltx	1.0 K
	design_1_wrapper	bit	32.8 M
	design_1_wrapper	hdf	4.2 M

How to generate the hdf:



Select export Hardware and you will find the file at `.\Nameoftheproject.sdk`

What do you need at SDK?

- Hardware Specification Platform
- Board Package Support (BSP)
- Main project

You will need to generate each of them. Go to File\New\Application Project. The OS platform should be `freertos10_xilinx`. Also, you will need to define if you are going to create a new BSP or use one that already exists.

Application Project

Create a managed make application project.



Project name:

☒ Use default location

Location:

Choose file system:

OS Platform:

Target Hardware

Hardware Platform:

Processor:

Target Software

Language: ☒ C ☐ C++

Compiler:

Hypervisor Guest:

Board Support Package: ☒ Create New

☐ Use existing

In order to generate a new Hardware Specification, click new Target Hardware and select the bitstream and hdf of your project.

New Hardware Project

Provide the path to a hardware specification file.



Project name:

☒ Use default location

Location:

Choose file system:

Target Hardware Specification

Provide the path to the hardware specification file exported from Vivado.
This file usually resides in SDK/SDK_Export/hw folder relative to the Vivado project location.
The specification file and associated bitstream content will be copied into the workspace.

► Bitstream and BMM/MMI Files

Choose an empty application for your project. You can move the files (.c and .h) to the src of the new project.

Board Support Settings

Right click in the BSP generated in the project explorer and select *Board Support Package Settings*. This screen will come up:

Board Support Package Settings

Control various settings of your Board Support Package.



Overview

freertos10_xilinx

- lwip211
- xilffs

drivers

- psu_cortexa53_0

RFSoc_bsp

OS Type: *freertos10_xilinx* This Xilinx FreeRTOS port is based on FreeRTOS kernel version 10.1.1

OS Version:

Target Hardware

Hardware Specification: C:\Users\rafir\Documents\SDK_Workspace\zcu111\system.hdf

Processor: psu_cortexa53_0

Supported Libraries

Check the box next to the libraries you want included in your Board Support Package. You can configure the library in the navigator on the left.

Name	Version	Description	
<input checked="" type="checkbox"/> libmetal	2.0	Libmetal Library	
<input checked="" type="checkbox"/> lwip211	1.0	Lwip211 library: lwIP (light weight IP) is an...	
<input checked="" type="checkbox"/> xilffs	4.1	Generic Fat File System Library	
<input type="checkbox"/> xilflash	4.6	Xilinx Flash library for Intel/AMD CFI com...	
<input type="checkbox"/> xilfpga	5.0	XilFPGA library provides an interface to th...	
<input type="checkbox"/> xilif	5.13	Xilinx In-system and Serial Flash Library	
<input type="checkbox"/> xilpm	2.5	Power Management API Library for Zynq...	
<input type="checkbox"/> xilsecure	4.0	Xilinx Secure Library provides interface to...	
<input type="checkbox"/> xilskkey	6.7	Xilinx Secure Key Library supports progra...	

Make sure these libraries are included: libmetal, lwip211 (TCP/IP stack) and xilffs (SD driver).

Configuration for library: lwip211				
Name	Value	Default	Type	Description
api_mode	SOCKET API (SOCKET)	RAW_API	enum	Mode of operation for lwIP
lwip_tcp_keepalive	false	false	boolean	Enable keepalive processing
no_sys_no_timers	true	true	boolean	Drops support for sys_time
socket_mode_thread_priority	2	2	integer	Priority of threads in socket
use_axieth_on_zynq	1	1	integer	Option if set to 1 ensures
use_emaclite_on_zynq	1	1	integer	Option if set to 1 ensures
> arp_options	true	true	boolean	ARP Options
> debug_options	true	true	boolean	Turn on lwIP Debug?
> dhcp_options	true	true	boolean	Is DHCP required?
> icmp_options	true	true	boolean	ICMP Options
> igmp_options	false	false	boolean	IGMP Options
> lwip_ip_options	true	true	boolean	IP Options
> ipv6_enable	false	false	boolean	IPv6 enable value
> lwip_memory_options				Options controlling lwIP m
> mbox_options	true	true	boolean	Mbox Options
> pbuf_options	true	true	boolean	Pbuf Options
> stats_options	true	true	boolean	Turn on lwIP statistics?
> tcp_options	true	true	boolean	Is TCP required ?
> temac_adapter_options	true	true	boolean	Settings for xps-ll-temac/
> udp_options	true	true	boolean	Is UDP required ?

Go to lwip211 configuration and change the *api_mode* to SOCKET.

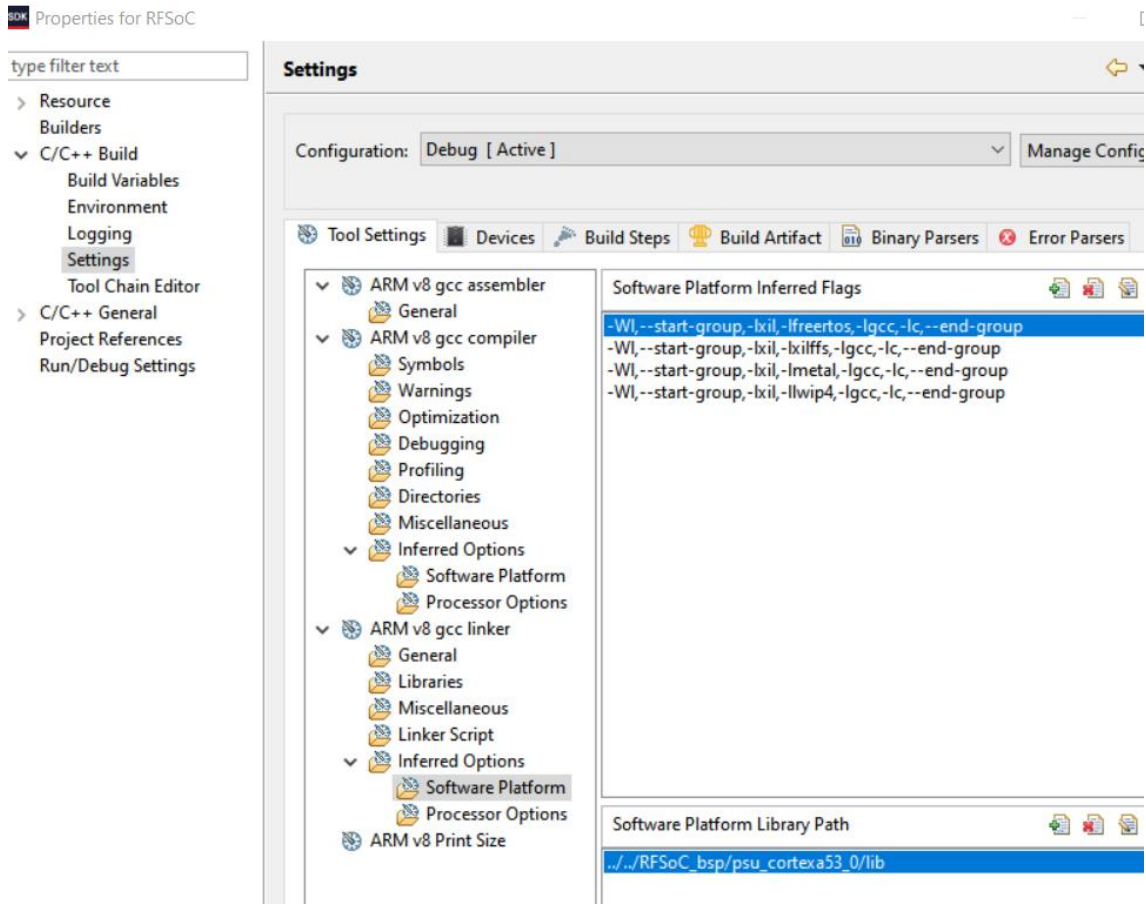
Configuration for library: xilffs				
Name	Value	Default	Type	Description
enable_exfat	false	false	boolean	0:Disable exFAT, 1:Enable
enable_multi_partition	false	false	boolean	0:Single partition, 1:Enabl
fs_interface	1	1	integer	Enables file system with s
num_logical_vol	2	2	integer	Number of volumes (logic
read_only	false	false	boolean	Enables the file system in
set_fs_rpath	0	0	integer	Configures relative path f
use_chmod	false	false	boolean	Enables use of CHMOD fu
use_lfn	1	0	integer	Enables the Long File Na
use_mkfs	true	true	boolean	Disable(0) or Enable(1) f
use_strfunc	2	0	integer	Enables the string functi
word_access	true	true	boolean	Enables word access for n
> ramfs_size	3145728	3145728	integer	RAM FS size

For the xilffs library you need to modify *use_strfunc* to 2 and *use_lfn* to 1.

Project Settings

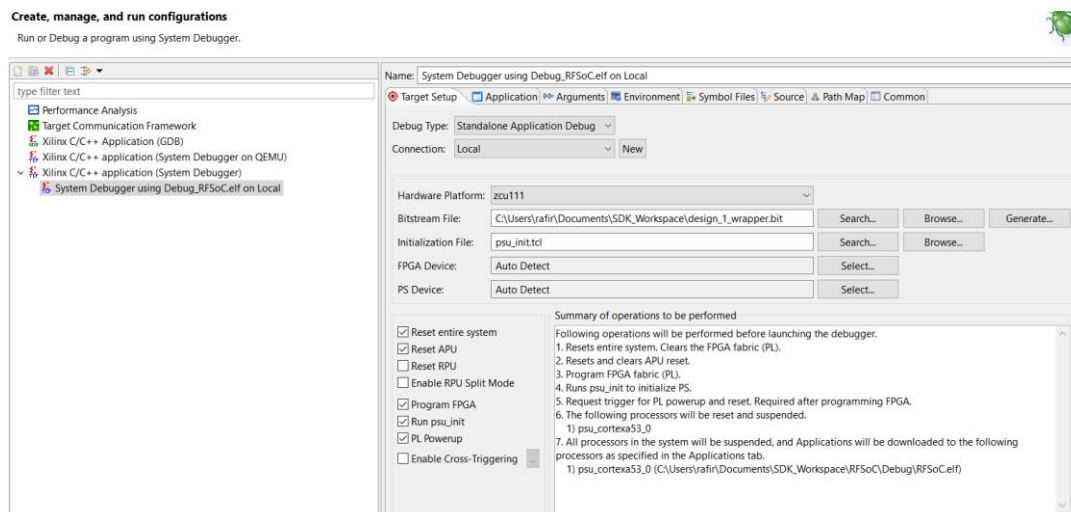
Go to project properties (Right click/Properties), then in the C/C++ Build Menu go to settings. Make sure the linker flags of the libraries appear in the Software Platform Inferred Flags Menu.

```
-Wl,--start-group,-lxil,-lfreertos,-lgcc,-lc,--end-group  
-Wl,--start-group,-lxil,-lxilffs,-lgcc,-lc,--end-group  
-Wl,--start-group,-lxil,-lmetal,-lgcc,-lc,--end-group  
-Wl,--start-group,-lxil,-llwip4,-lgcc,-lc,--end-group
```



Debug Configurations

Its time to setup the debug configurations. Select the System Debugger mode.





You need to define the Hardware platform, the bitstream and the application. An .elf file must be generated by building the project before going to debug mode. To select the application you are going to flash to the PS, select the Application tab and choose the executable file.

Flash the Board

Connect the board by JTAG through its micro USB port. Put the SW6 to this configuration in order to switch to JTAG Flash Mode.



Click the debug button  and the project will change to Debug perspective. The FPGA will be programmed. To run the application click  to start.