Lecture 6:

"Backpropagation Algorithm"

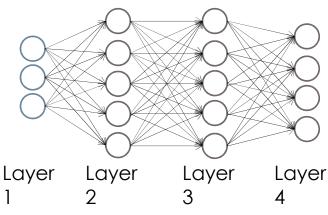
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Backpropagation Algorithm

- Lecture Notes:
 - ▶ **Chapter 6**, Fundamentals of Neural Networks: Architectures, Algorithms, and Applications by Laurene Fausett

Neural Network (Classification)



Binary classification

$$y = 0 \text{ or } 1$$

1 output unit

$$\{(x^{(1)},y^{(1)}),(x^{(2)},y^{(2)}),\dots,(x^{(m)},y^{(m)})\}$$
 $L=$ total no. of layers in network
$$s_l= \text{ no. of units (not counting bias unit) in layer } l$$

Multi-class classification (K classes)

$$y \in \mathbb{R}^K$$
 E.g. $\left[egin{smallmatrix} 1 \ 0 \ 0 \ 0 \\ 0 \ 0 \end{smallmatrix} \right]$, $\left[egin{smallmatrix} 0 \ 1 \ 0 \\ 0 \ 0 \\ 0 \ 0 \end{smallmatrix} \right]$, $\left[egin{smallmatrix} 0 \ 0 \ 1 \\ 0 \ 0 \\ 0 \ 0 \\ 0 \ 0 \end{array} \right]$ pedestrian car motorcycle truck

K output units

Learning Algorithm

- Assume that a set of examples $\mathfrak{T}=\{\mathbf{x}(n),\mathbf{t}(n)\}$, n=1,...,N is given. $\mathbf{x}(n)$ is the *input* vector of dimension \mathbf{m}_0 and $\mathbf{t}(n)$ is the desired response vector of dimension M
- Thus an *error signal*, $e_{j(n)} = y_{j(n)} t_{j}(n)$ can be defined for the output neuron j.
- We can derive a learning algorithm for an MLP by assuming an optimization approach which is based on the steepest descent direction, I.e.

$$\Delta w(n) = -\alpha g(n)$$

Where $\mathbf{g}(n)$ is the gradient vector of the cost function and α is the *learning rate*.

Learning Algorithm II

- The algorithm that it is derived from the steepest descent direction is called back-propagation
- Assume that we define a SSE instantaneous cost function (I.e. per example) as follows:

$$E(n) = \frac{1}{2} \sum_{j \in C} e_j^2(n)$$

- ▶ Where C is the set of all *output neurons*.
- If we assume that there are N examples in the set 3 then the *average squared error* is:

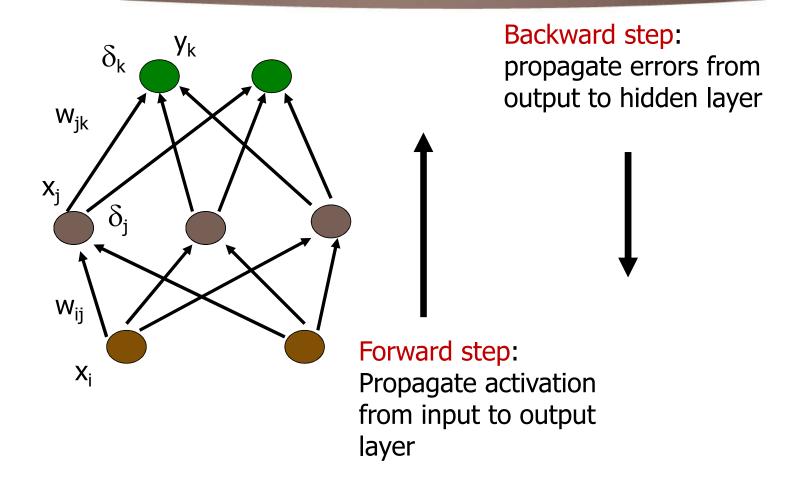
$$E_{av} = \frac{1}{N} \sum_{n=1}^{N} E(n)$$

Learning Algorithm III

- We have two ways to calculate the gradient with respect to E_{av} or E(n).
 - **Batch** mode: In the first case we calculate the gradient per *epoch* (i.e. in all patterns N). E_{av} is used. (average gradient over the examples in the batch)
 - Online or Stochastic mode: updates model parameters according to the gradient calculated from one pattern. E(n) is used
- Assume that we use the online mode for the rest of the calculation. The gradient is defined as:

$$\nabla g(n) = \frac{\partial E(n)}{\partial w_{ii}(n)}$$

Backpropagation



The derivative of the sigmoid function

$$\frac{d}{dx}g(x) = \frac{d}{dx}\left(\frac{1}{1+e^{-x}}\right)$$

$$= \frac{d}{dx}(1+e^{-x})^{-1}$$

$$= -(1+e^{-x})^{-2}(-e^{-x})$$

$$= \frac{e^{-x}}{(1+e^{-x})^2}$$

$$= \frac{(1+e^{-x})-1}{(1+e^{-x})^2}$$

$$= \frac{1+e^{-x}}{(1+e^{-x})^2} - \left(\frac{1}{1+e^{-x}}\right)^2$$

$$= g(x) - g(x)^2$$

$$g(x)' = g(x)(1-g(x))$$

Chain Rule

- ▶ In calculus, the chain rule is a formula for computing the derivative of the composition of two or more functions
- Consider z to be a function of the variable y, which is itself a function of x (y and z are therefore dependent variables), and so, z becomes a function of x as well, The chain rule may be written:

$$\frac{dz}{dx} = \frac{dz}{dy} \cdot \frac{dy}{dx}.$$

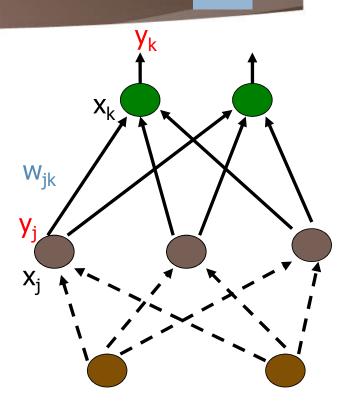
If $z(y) = e^y$ and y = 2x, so that $z(y(x)) = e^{2x}$.

$$\frac{dz(y)}{dx} = \frac{dz(y)}{dy} \times \frac{dy(x)}{dx} = e^{y} \cdot 2$$

Derivation of learning rules

Output layer node

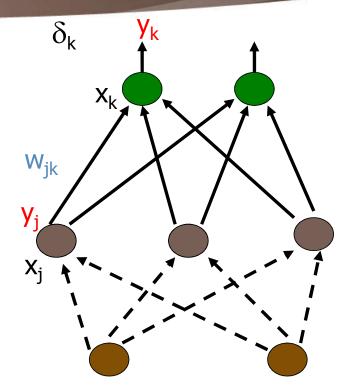
For notation purposes I will define δ_k to be the expression $(y_k - t_k)y_k(1 - y_k)$, so we can rewrite the equation above as



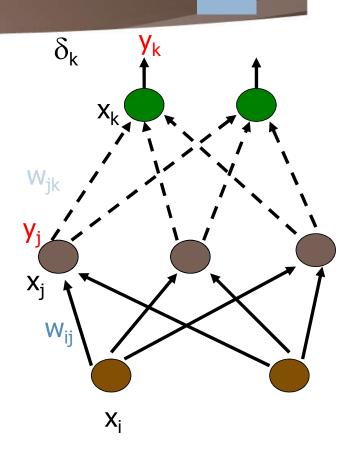
x pre-activation **y** after-activation

Output layer node

Where $\delta_k = (y_k - t_k)y_k(1 - y_k)$,



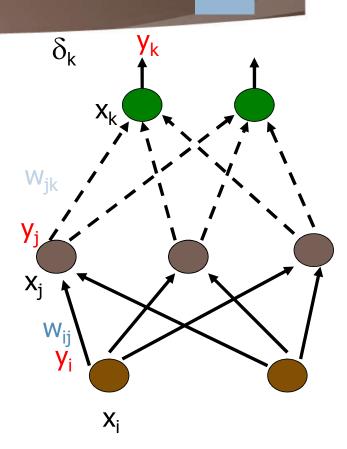
Hidden Layer Node



Hidden Layer Node

b But, recalling our definition of δ_k we can write this as

$$\frac{\partial E}{\partial W_{ij}} = y_i y_j (1 - y_j) \sum_{k \in K} \delta_k W_{jk}$$

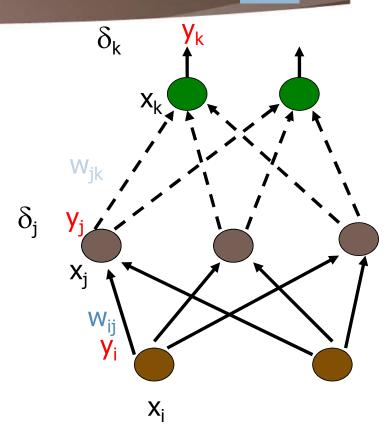


Hidden Layer Node

Similar to before we will now define all terms besides the y_i to be δ_j , so we have

$$\frac{\partial \dot{E}}{\partial W_{ij}} = y_i \delta_j$$

Where $\delta_j = y_j (1 - y_j) \sum_{k \in K} \delta_k W_{jk}$



Backpropagation Algorithm

- Initialize each w_i to some small random value
- Until the termination condition is met. Do
 - ▶ For each training example $\langle (x_1,...x_n),t\rangle$ Do

Forward phase

▶ Input the instance $(x_1,...,x_n)$ to the network and compute the network outputs y_k

For each output unit k

$$\delta_k = y_k (1-y_k)(y_k - t_k)$$

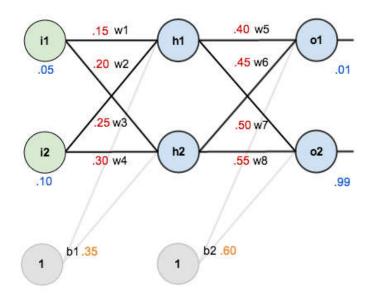
Backward phase

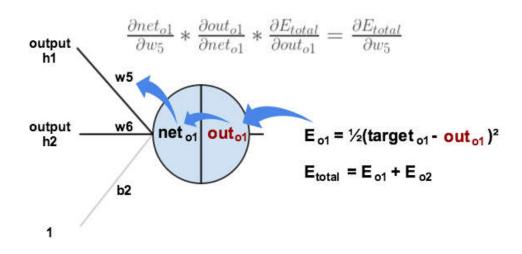
→ For each hidden unit j

In case, weight are from input layer to hidden layer: y_i=x_i

Numerical Example

- Check the example
 - https://mattmazur.com/2015/03/17/a-step-by-step-backpropagation-example/

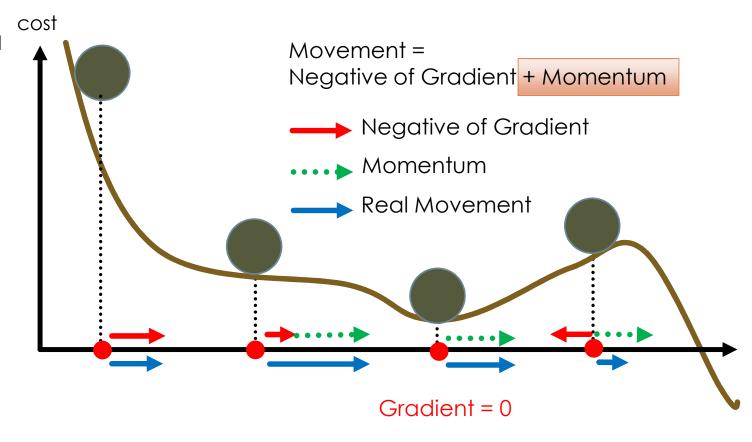




Variations of BP nets

Adding momentum term

- Momentum is a method that helps accelerate SGD in the relevant direction and dampens oscillations.
- It does this by adding a fraction of the update vector of the past time step to the current update vector.



Variations of BP nets

Adding momentum term

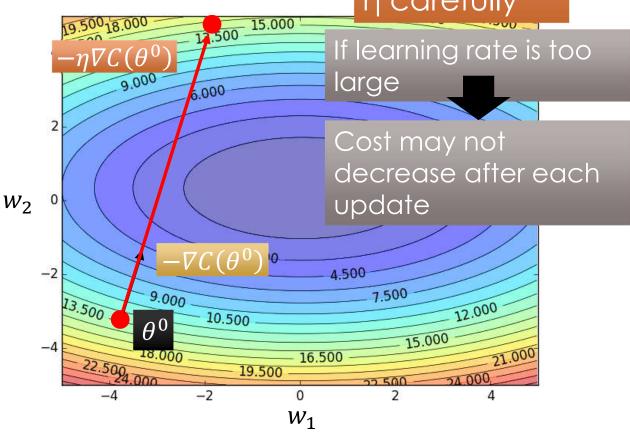
- Weights update at time t+1 contains the momentum of the previous updates, e.g.,
- $\Delta w_{ij}(t+1) = \alpha \cdot \delta_j \cdot y_i + \mu \cdot \Delta w_{ij}(t), \text{ where } 0 < \mu < \alpha << 1$

then
$$\Delta w_{ij}(t+1) = \sum_{s=1}^{t} \mu^{t-s} \alpha \cdot \delta_j(s) \cdot y_i(s)$$

- an exponentially weighted sum of all previous updates
- Avoid sudden change of directions of weight update (smoothing the learning process)
- Error is no longer monotonically decreasing

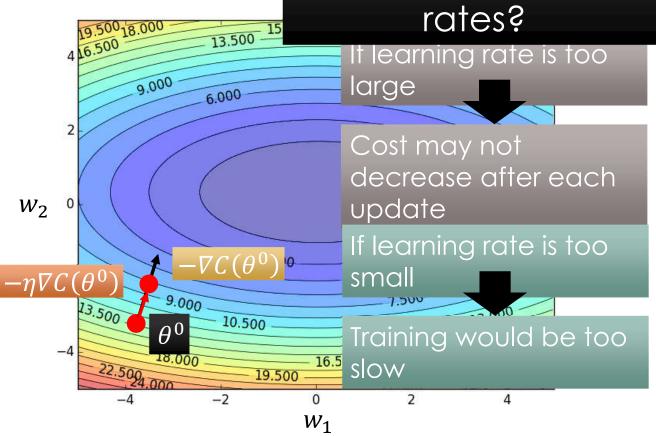
Learning Rate

Set the learning rate η carefully



Learning Rate

Can we give different parameters different learning rates?

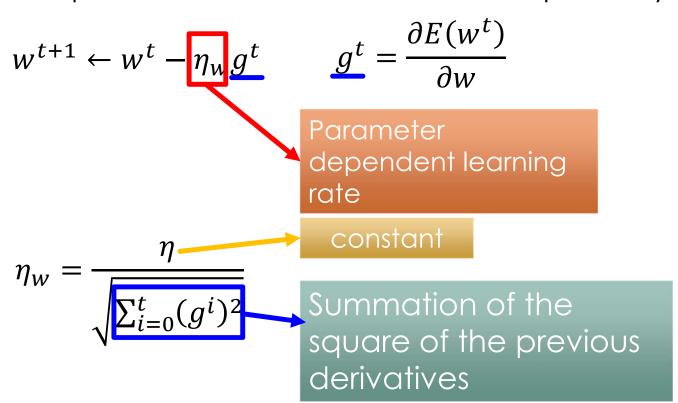


Adagrad

Original Gradient Descent

$$w^t \leftarrow w^{t-1} - \eta \nabla E(w^{t-1})$$

Each parameter w are considered separately



Adagrad

$$\eta_w = \frac{\eta}{\sqrt{\sum_{i=0}^t (g^i)^2}}$$

$$w_1 = \frac{g^0}{0.1}$$

$$w_2 = \frac{g^0}{20.0}$$

Learning rate:

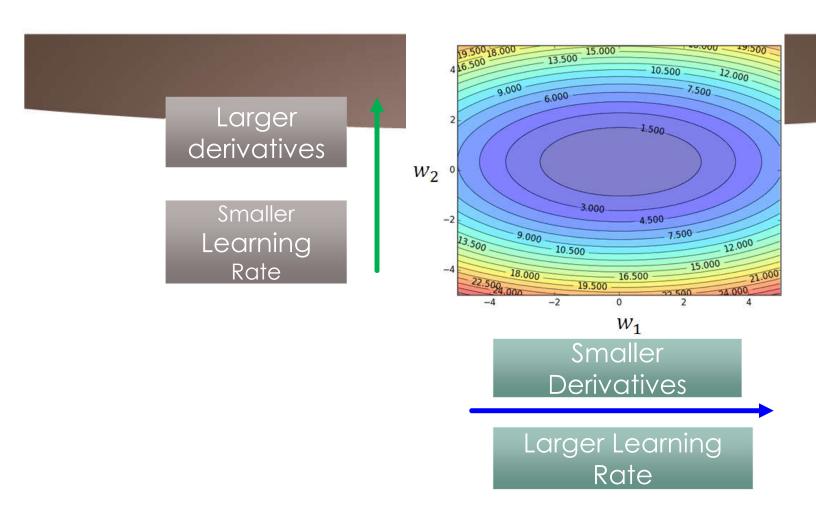
$$\frac{\eta}{\sqrt{0.1^2}} = \frac{\eta}{0.1} \qquad \frac{\eta}{\sqrt{20^2}} = \frac{\eta}{20}$$

$$\frac{\eta}{\sqrt{0.1^2 + 0.2^2}} = \frac{\eta}{0.22} \qquad \frac{\eta}{\sqrt{20^2 + 10^2}} = \frac{\eta}{22}$$

Observation:

- Learning rate is smaller and smaller for all parameters
 - 2. Smaller derivatives, larger learning rate, and vice versa





2. Smaller derivatives, larger learning rate, and vice versa

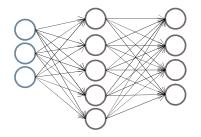
Mhàs

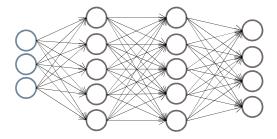
Not the whole story

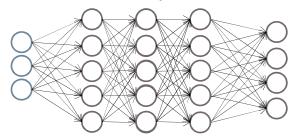
- Adagrad [John Duchi, JMLR'11]
- RMSprop
 - https://www.youtube.com/watch?v=O3sxAc4hxZU
- Adadelta [Matthew D. Zeiler, arXiv'12]
- Adam [Diederik P. Kingma, ICLR'15]
- AdaSecant [Caglar Gulcehre, arXiv'14]
- "No more pesky learning rates" [Tom Schaul, arXiv'12]

Training a neural network

Pick a network architecture (connectivity pattern between neurons)







No. of input units: Dimension of features $x^{(i)}$

No. output units: Number of classes

Reasonable default: 1 hidden layer, or if >1 hidden layer, have same no. of hidden

units in every layer (usually the more the better)

Cost function

Logistic regression:

$$J(\theta) = -\frac{1}{m} \left[\sum_{i=1}^{m} y^{(i)} \log h_{\theta}(x^{(i)}) + (1 - y^{(i)}) \log(1 - h_{\theta}(x^{(i)})) \right] + \frac{\lambda}{2m} \sum_{j=1}^{n} \theta_{j}^{2}$$

Neural network:

Regularization term

$$h_{\Theta}(x) \in \mathbb{R}^{K} \quad (h_{\Theta}(x))_{i} = i^{th} \text{ output}$$

$$J(\Theta) = -\frac{1}{m} \left[\sum_{i=1}^{m} \sum_{k=1}^{K} y_{k}^{(i)} \log(h_{\Theta}(x^{(i)}))_{k} + (1 - y_{k}^{(i)}) \log(1 - (h_{\Theta}(x^{(i)}))_{k}) \right]$$

$$+ \frac{\lambda}{2m} \sum_{l=1}^{L-1} \sum_{i=1}^{s_{l}} \sum_{j=1}^{s_{l+1}} (\Theta_{ji}^{(l)})^{2}$$