

# Hints of Low-Altitude Lunar Dust from the LADEE UVS data

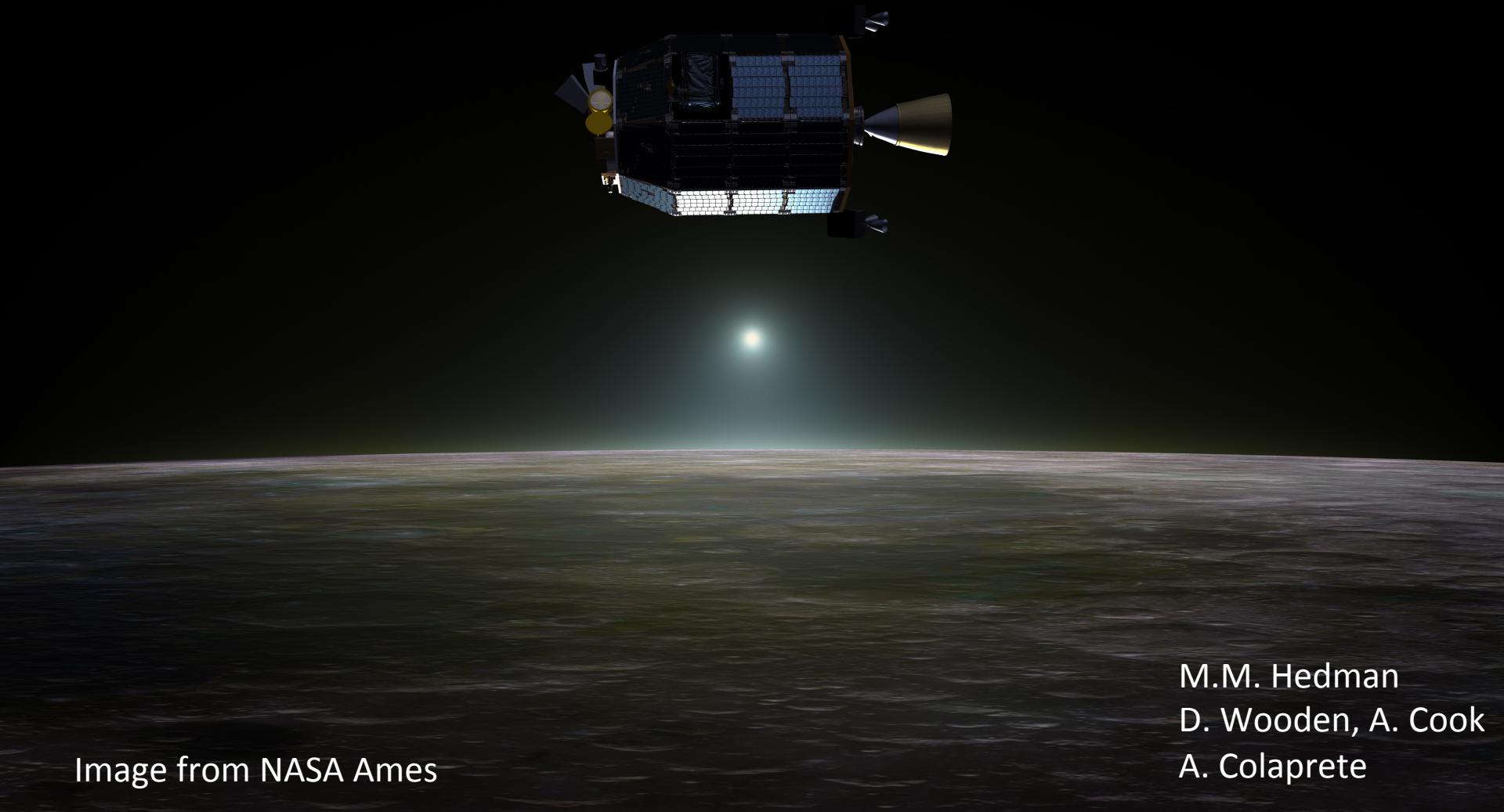


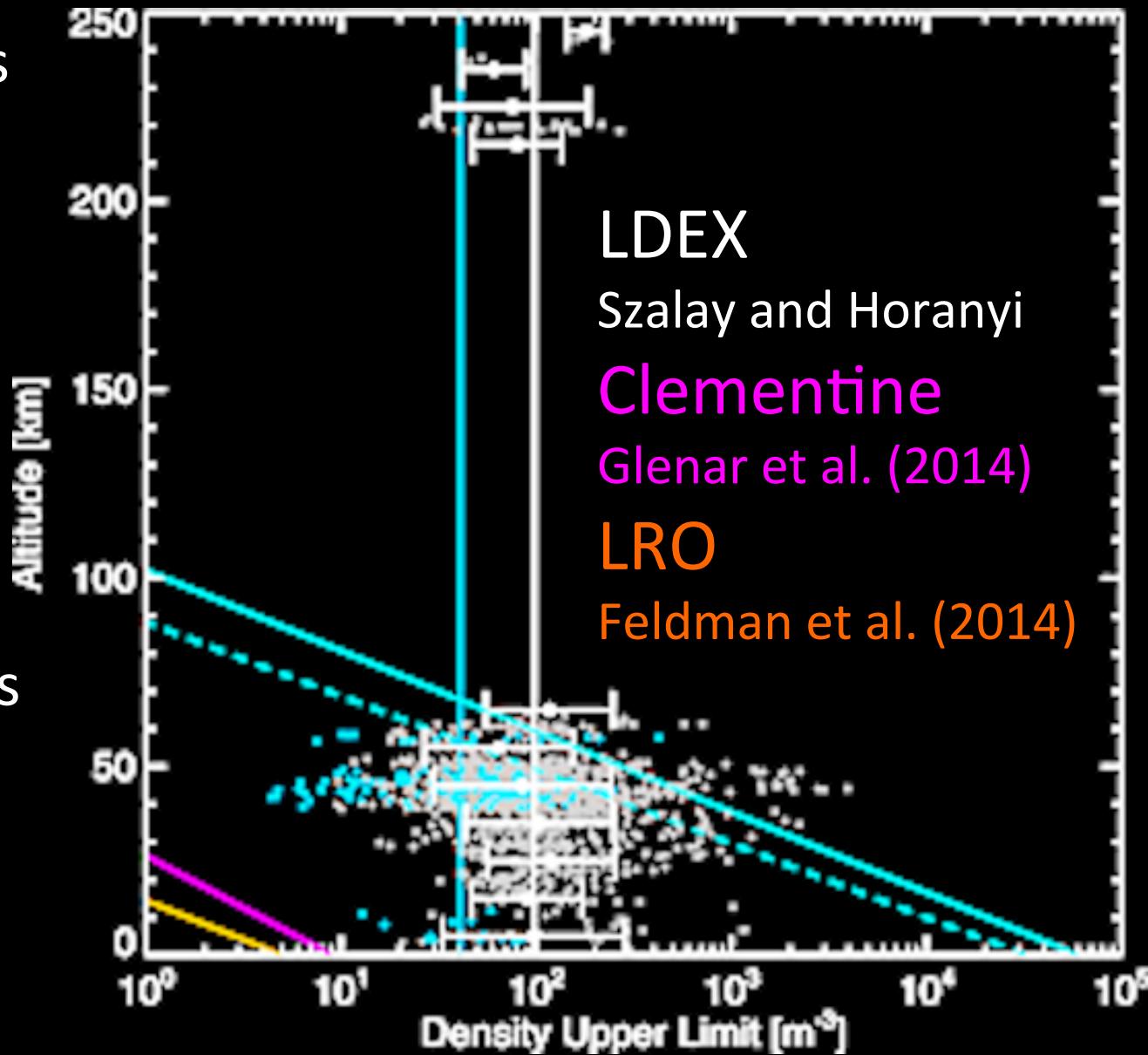
Image from NASA Ames

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D. Wooden, A. Cook  
A. Colaprete

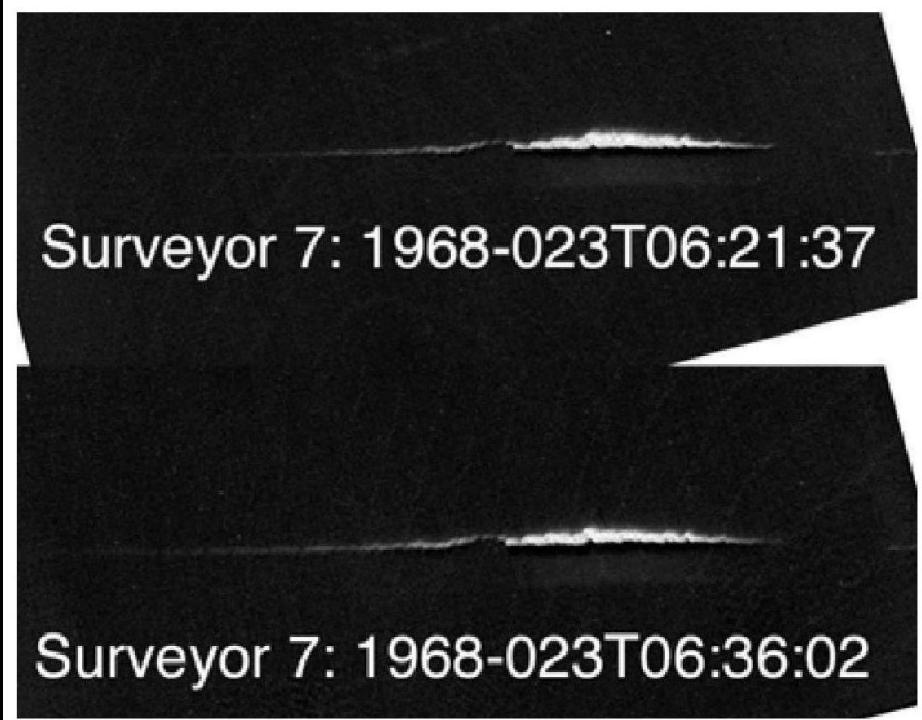
# Existing measurements of dust above the Moon's surface.

Multiple data sets show that the dust density is  $< 100/m^3$  at altitudes  $> 1$  km above the moon's surface

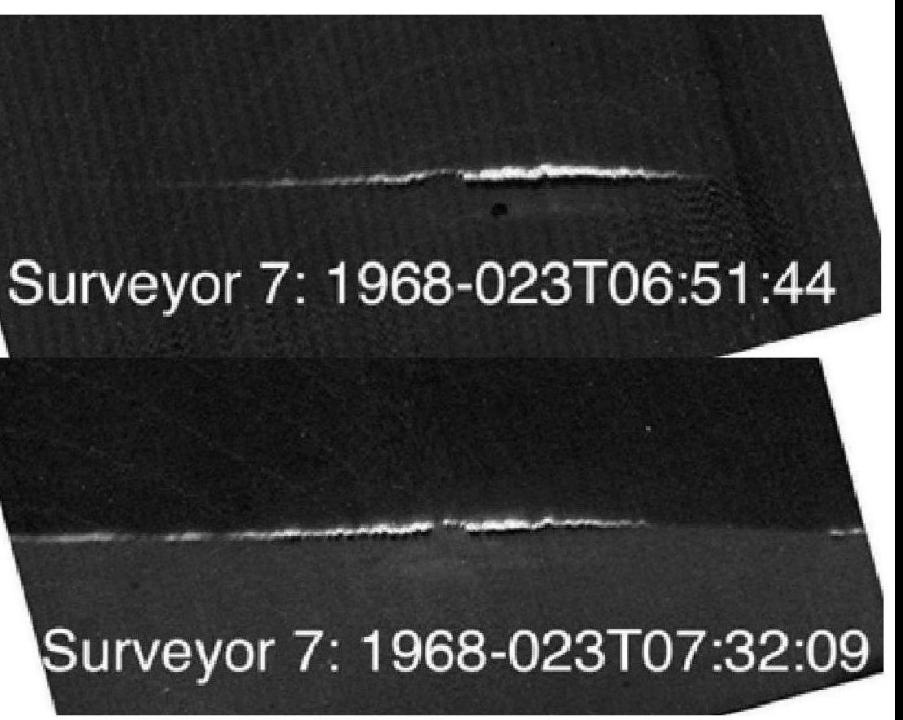
Such low densities are very difficult to detect by remote sensing.



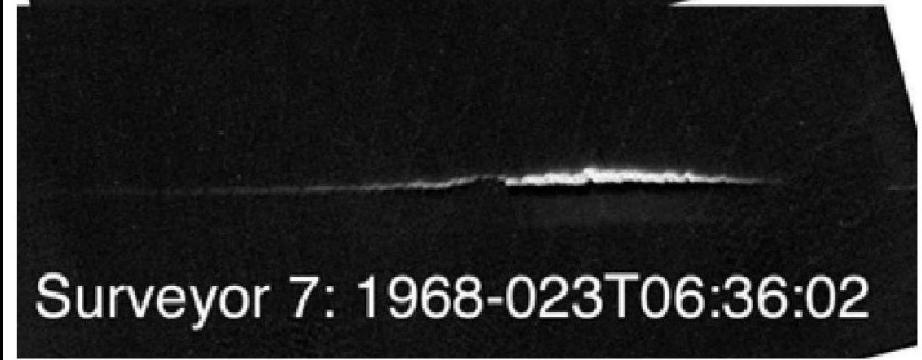
However, there is evidence for higher concentrations of dust within 1 km of the surface in the Surveyor data.



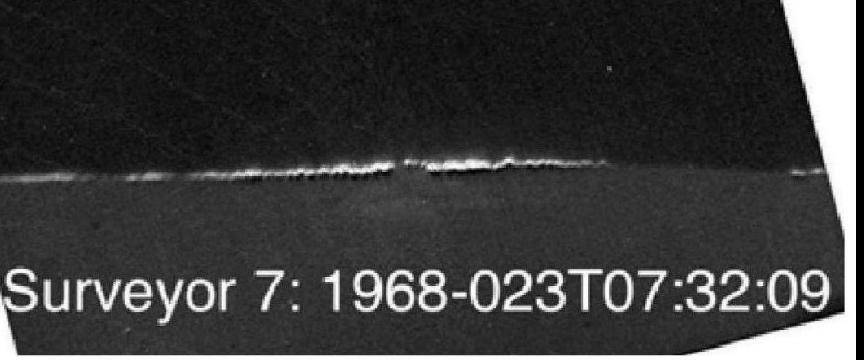
Surveyor 7: 1968-023T06:21:37

This image shows a dark, textured surface, likely the lunar regolith, with a thin, bright horizontal band near the top edge.

Surveyor 7: 1968-023T06:51:44

This image shows a similar dark, textured surface with a prominent, bright horizontal band near the top edge, appearing slightly more intense than in the first image.

Surveyor 7: 1968-023T06:36:02

This image shows a dark, textured surface with a thin, bright horizontal band near the top edge.

Surveyor 7: 1968-023T07:32:09

This image shows a dark, textured surface with a prominent, bright horizontal band near the top edge, appearing more intense than in the previous images.

Is there any evidence of this low-altitude dust in the LADEE-UVS data?

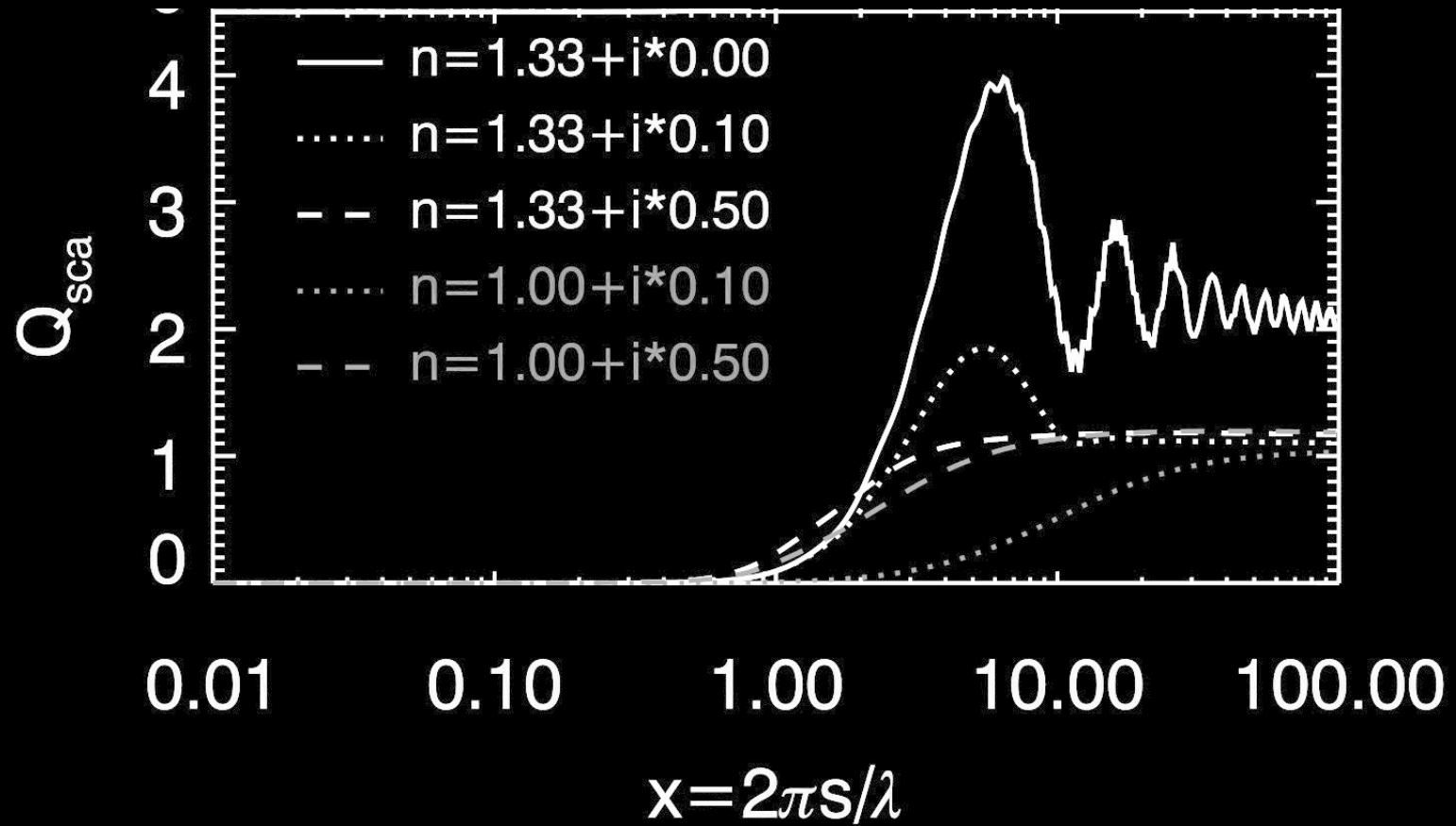
## UV-Vis Spectrometer (UVS)

LCROSS heritage



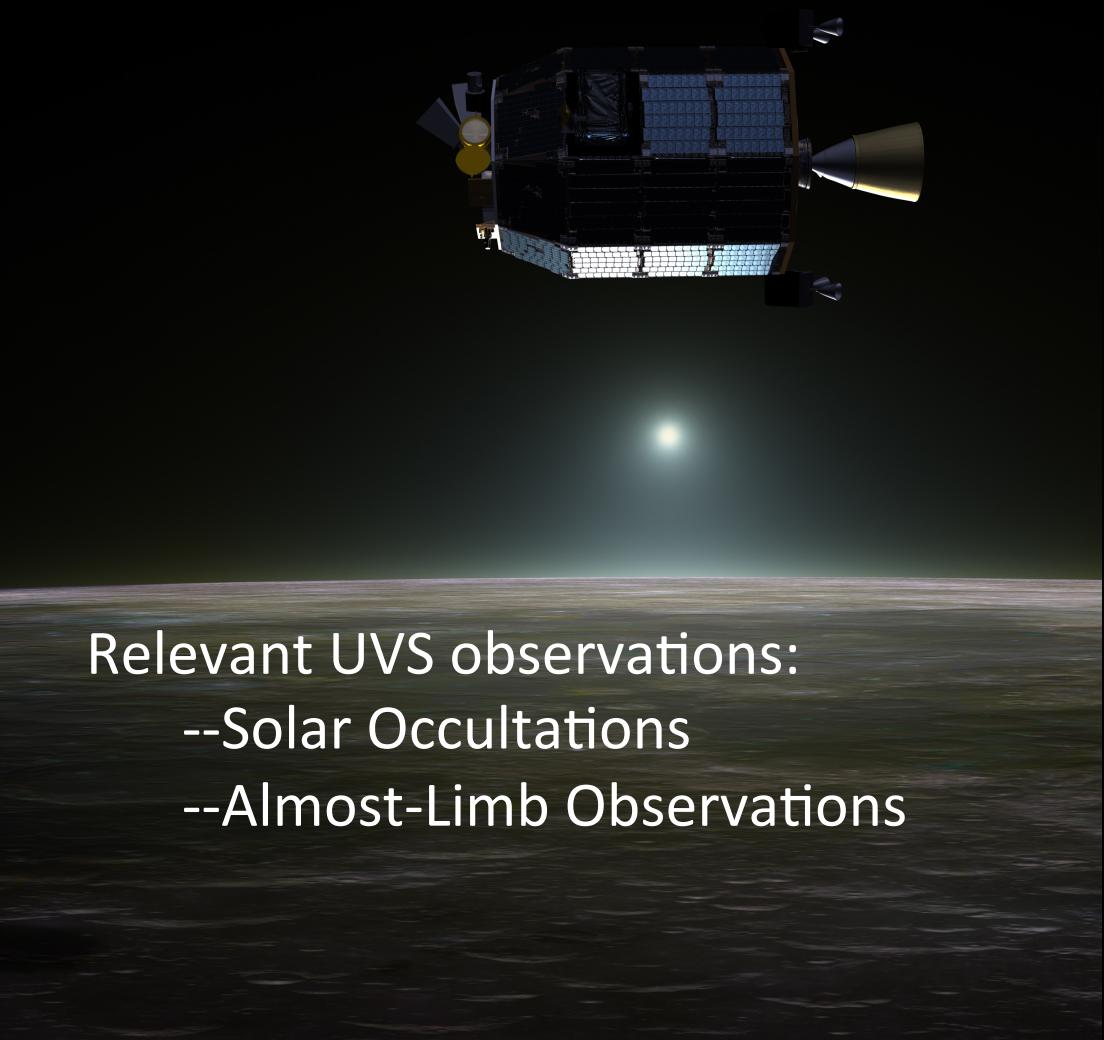
UVS is a spectrometer, not an imager, and so we need to identify dust based on its spectral properties

Particles of size  $s$  can only scatter light  
efficiently at wavelengths  $\lambda < 2\pi s$

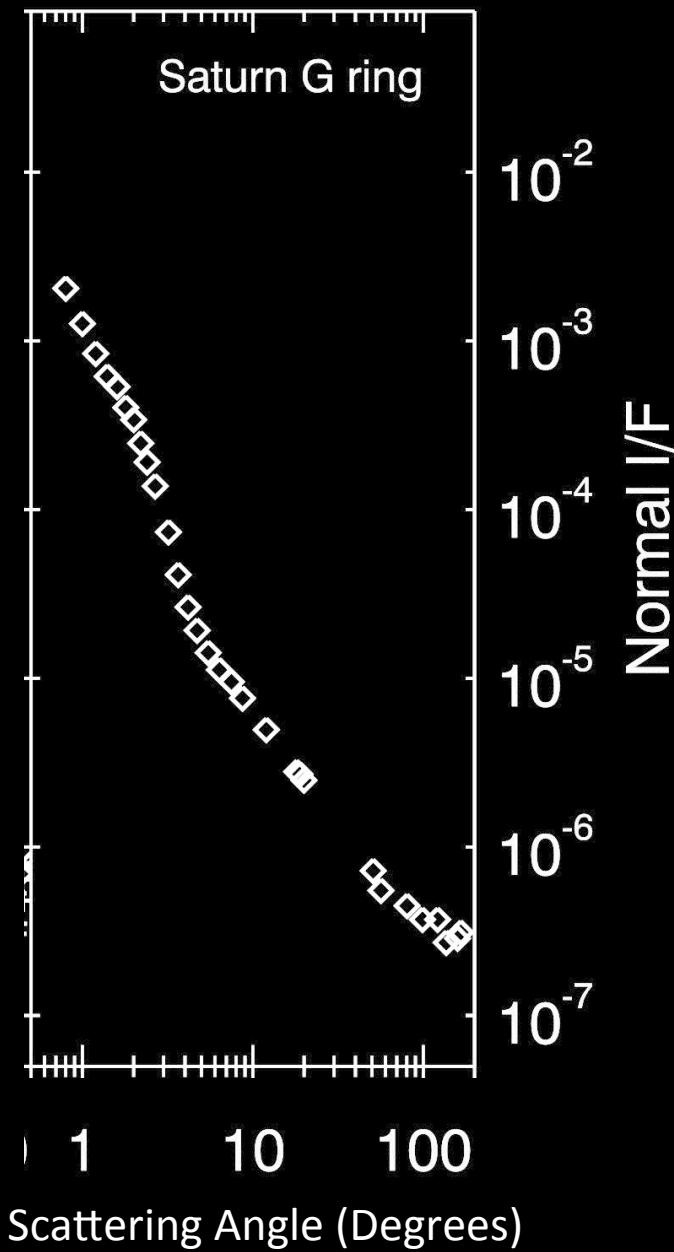


Sub-micron grains will produce blue signals

Dust is also forward-scattering,  
and so is easiest to see close to  
the Sun.



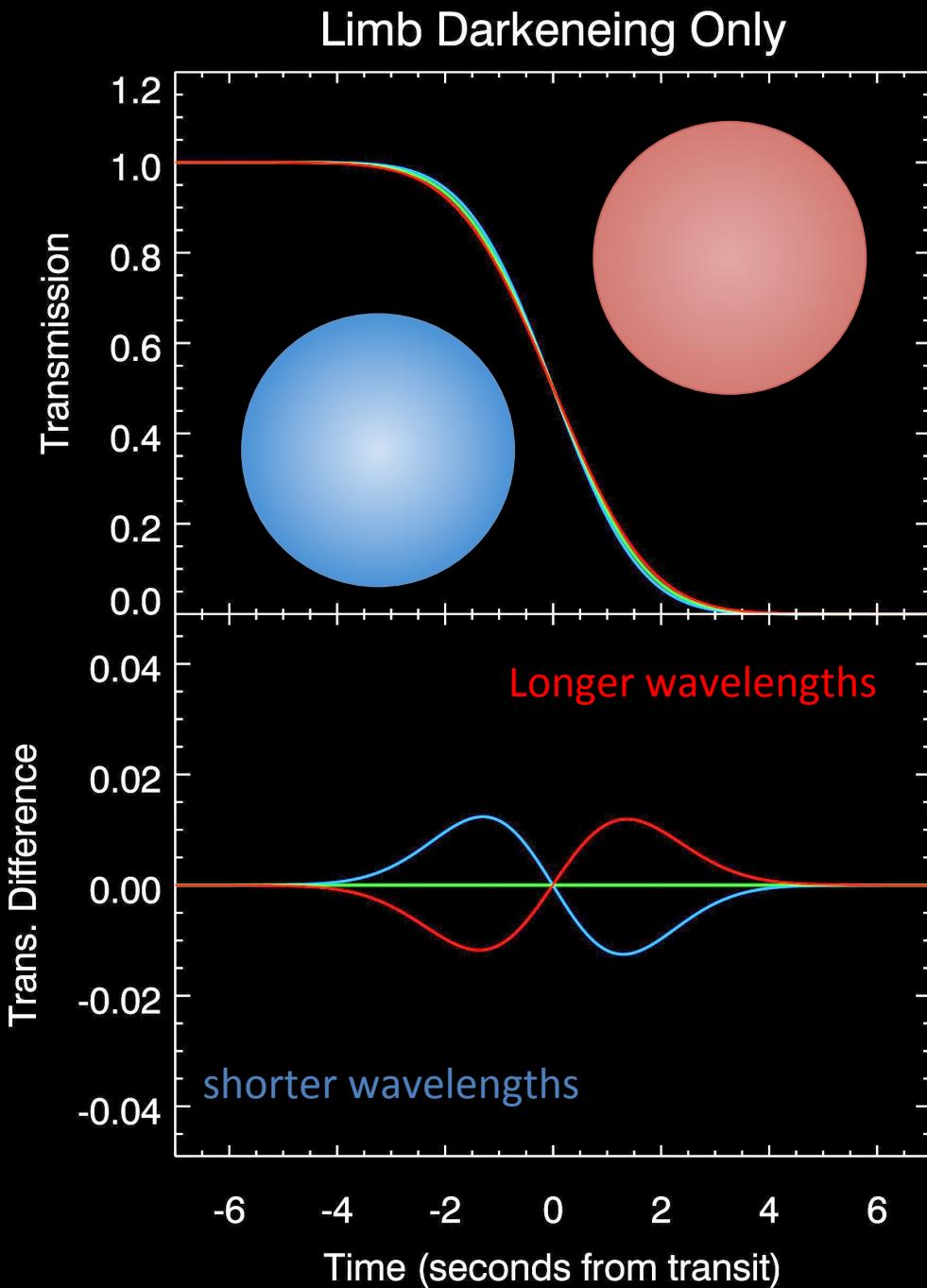
Relevant UVS observations:  
--Solar Occultations  
--Almost-Limb Observations



# Expectations:

The Sun has more limb darkening at short wavelengths, so we expect that the light curve will be steeper at shorter wavelengths.

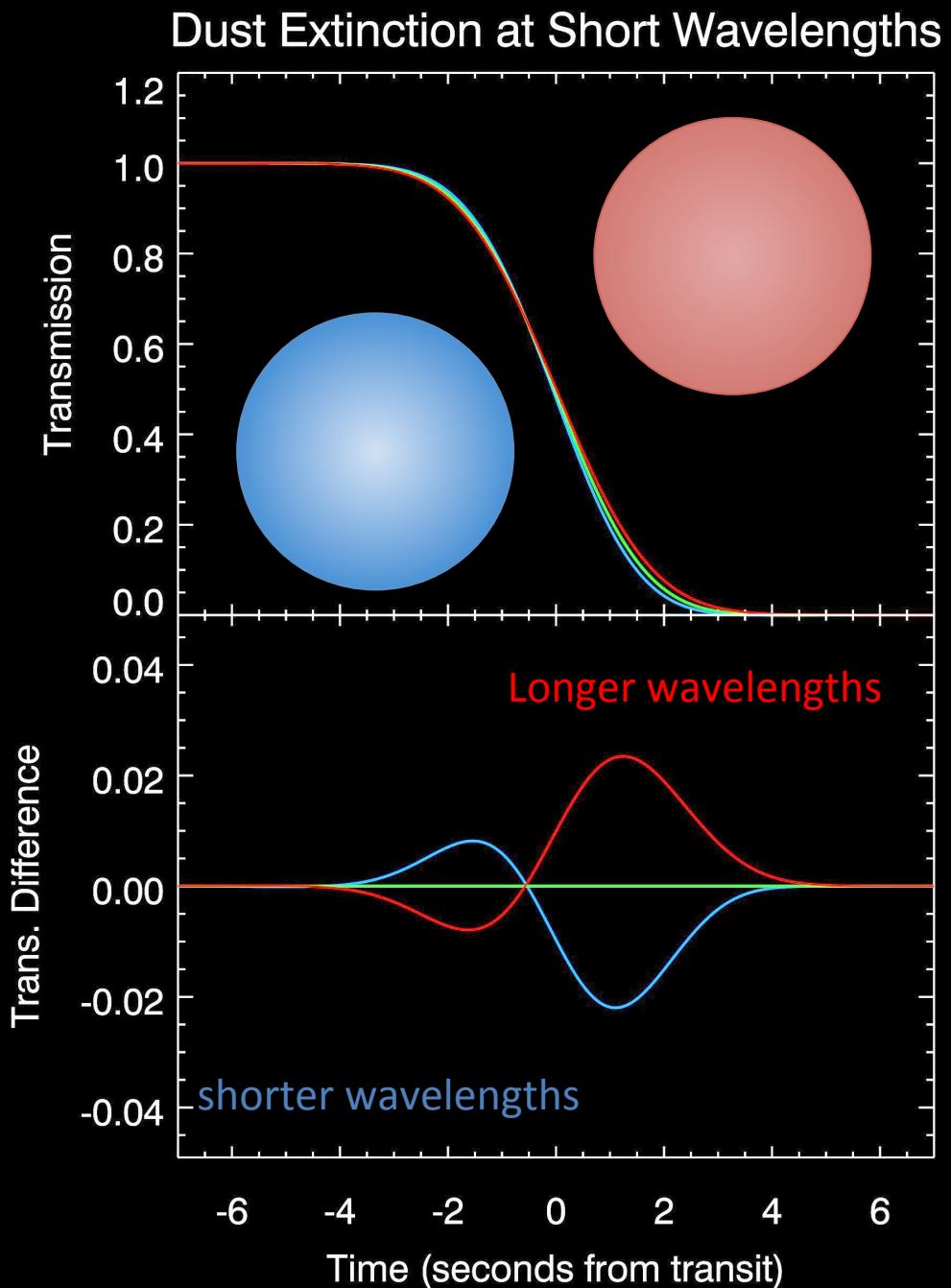
This effect can be most clearly seen by taking the differences between profiles at different wavelengths.



# Expectations:

If there is also dust above the surface, it will preferentially scatter light at shorter wavelengths.

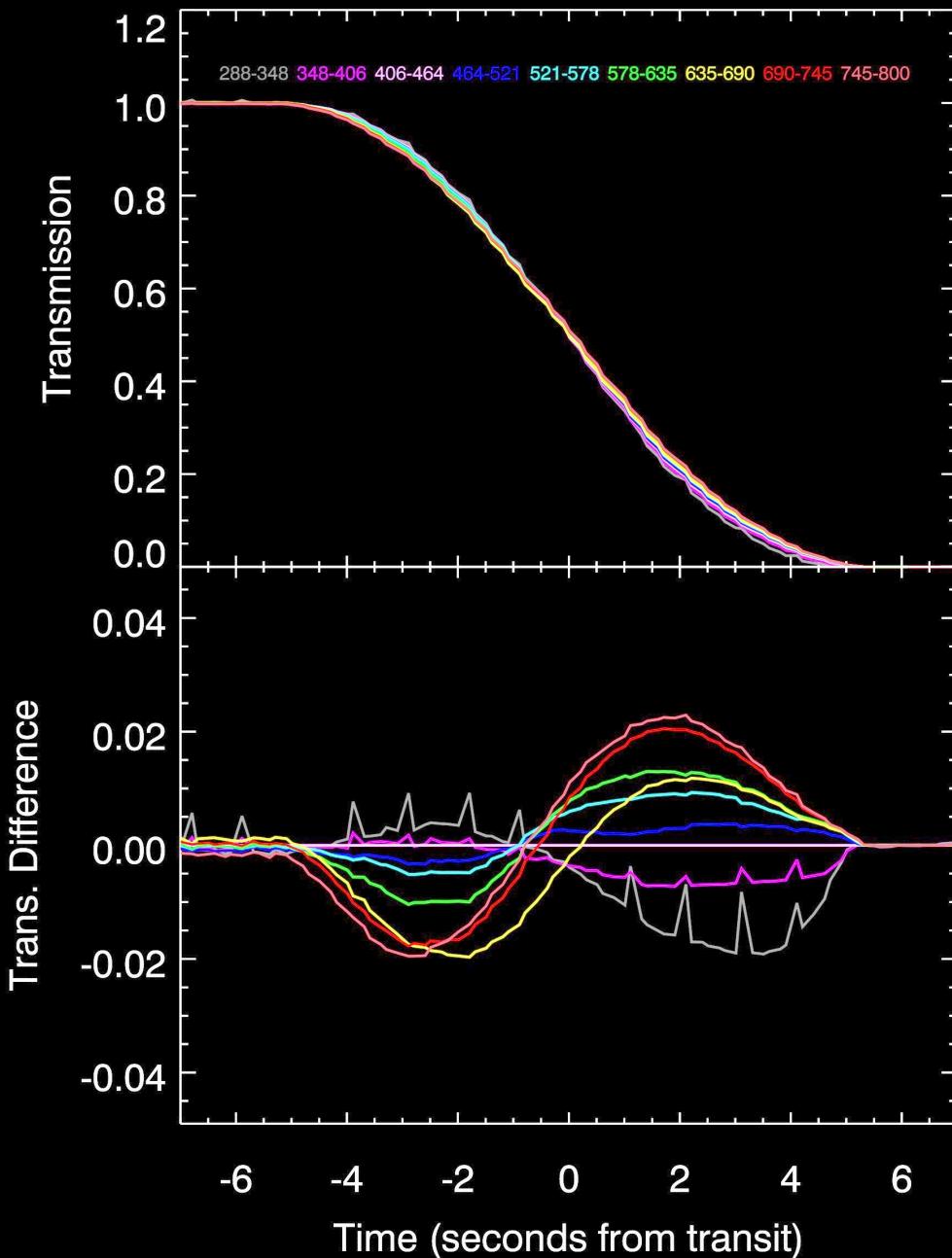
This will produce asymmetries in the difference light curves.



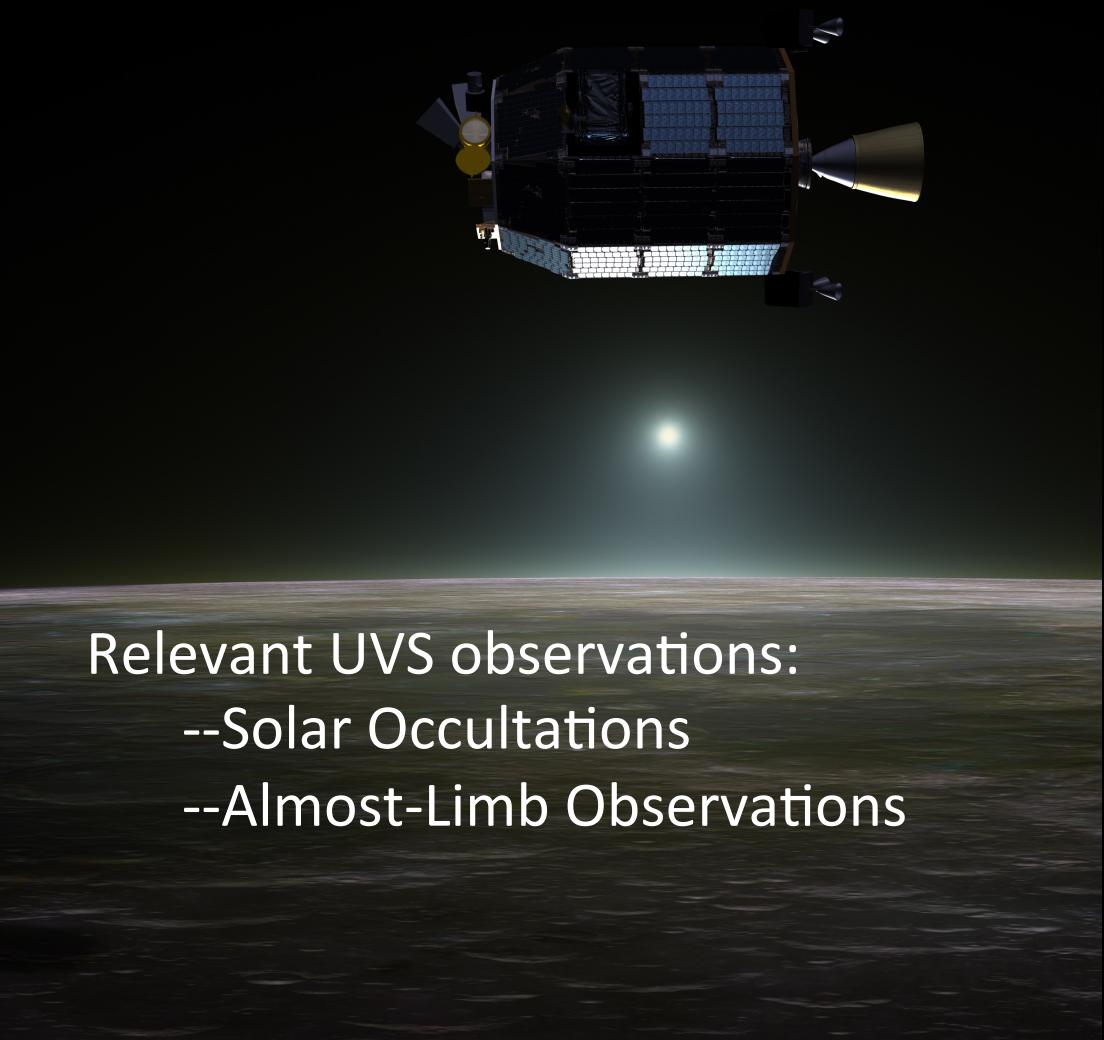
# Observations:

The actual data show some asymmetries.

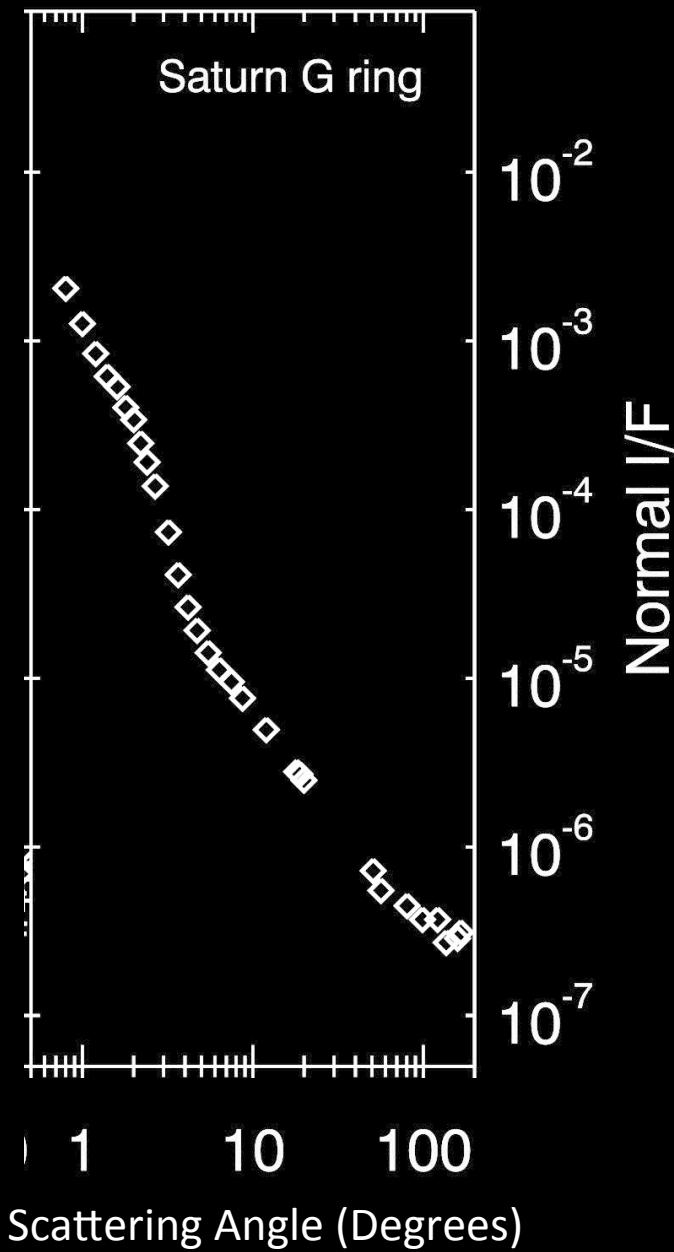
If this is due to dust, it would imply dust optical depths  $\sim 0.01$  within 1 km of the lunar surface.

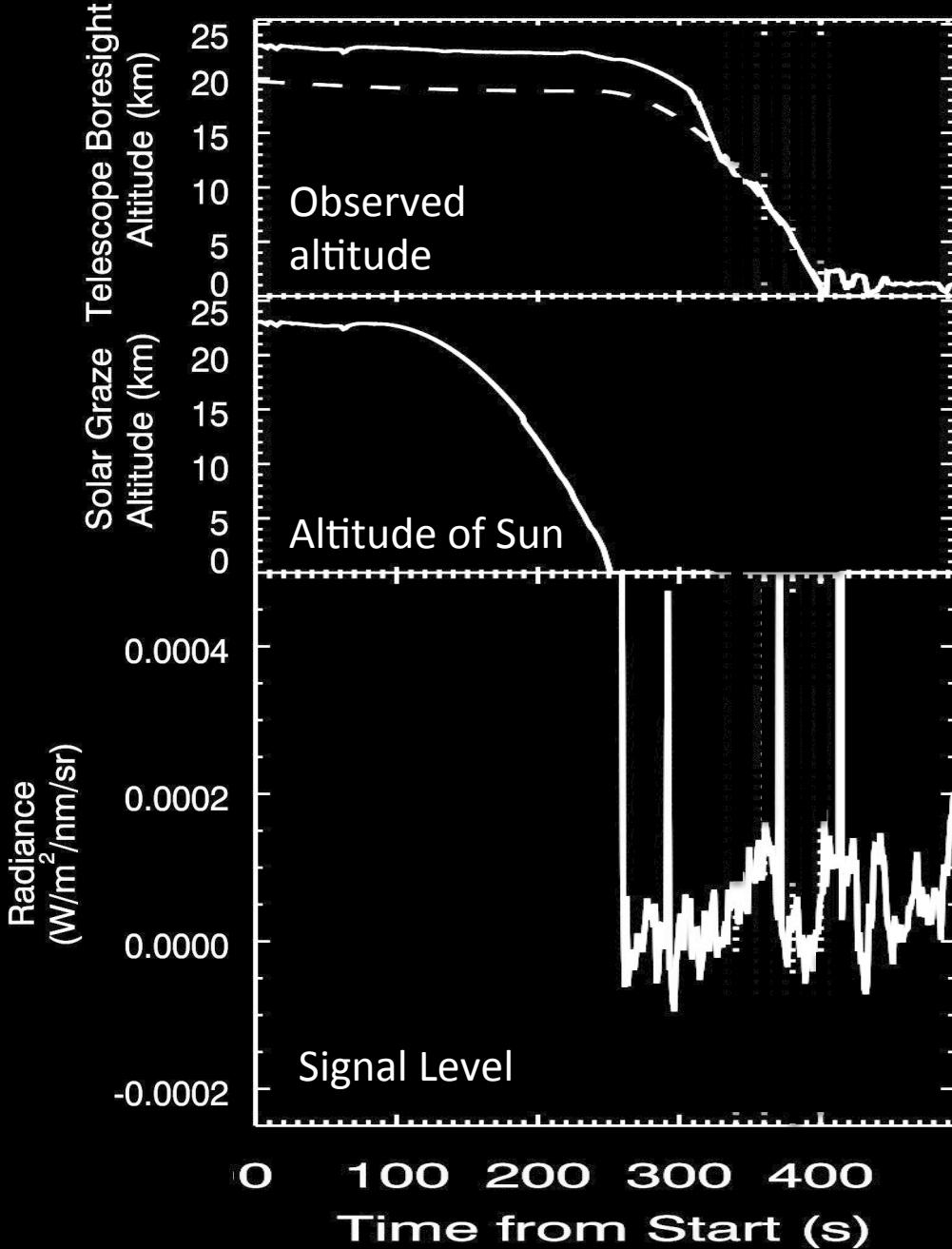


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and so is easiest to see close to  
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Relevant UVS observations:  
--Solar Occultations  
--Almost-Limb Observations

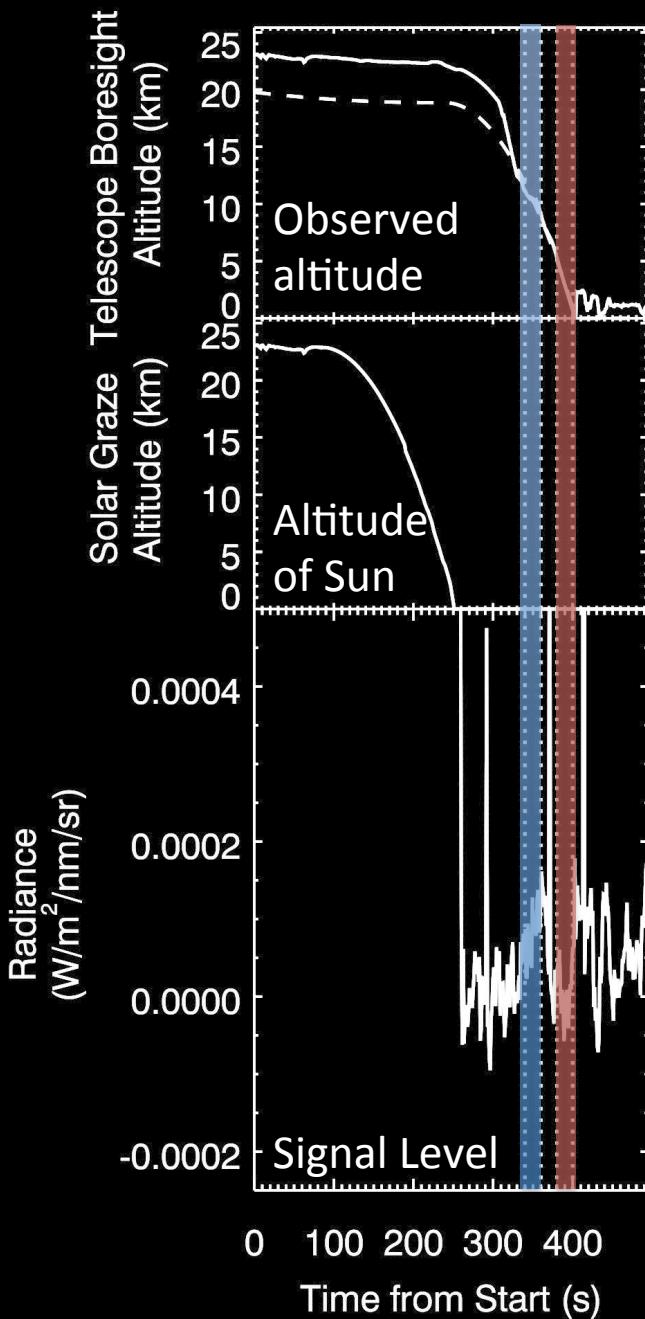




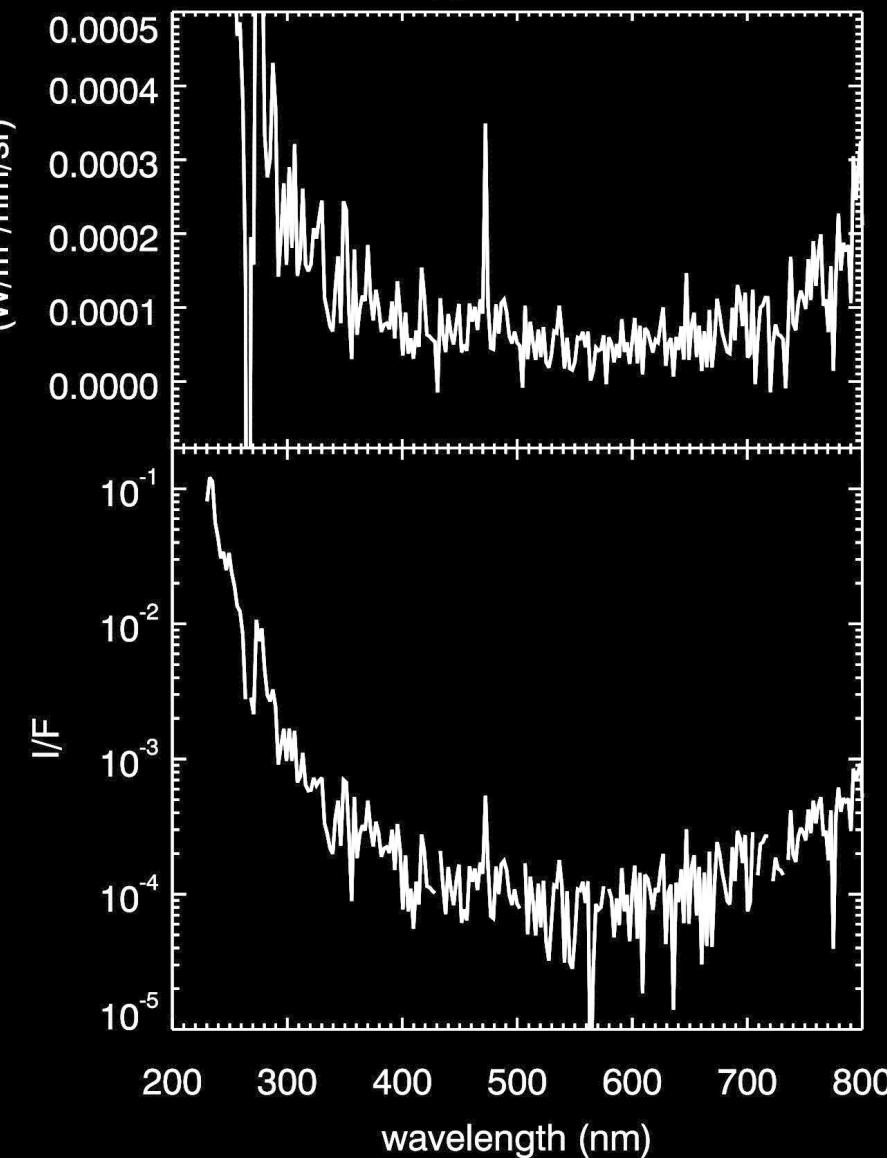
Signals in these data

Before the Sun sets, the signal is dominated by stray sunlight.

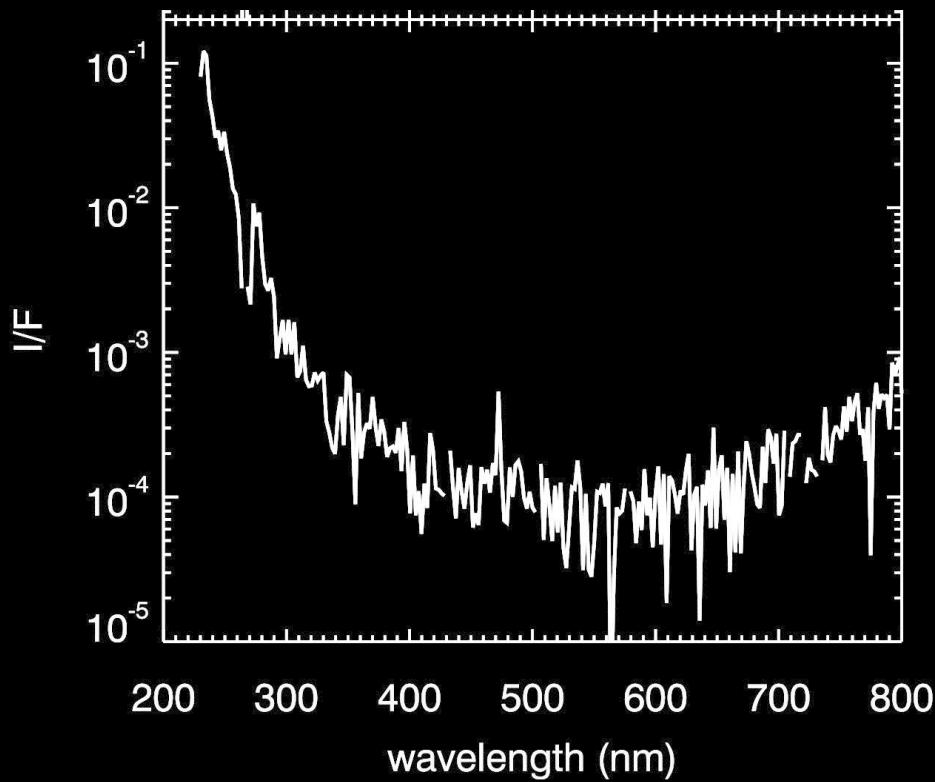
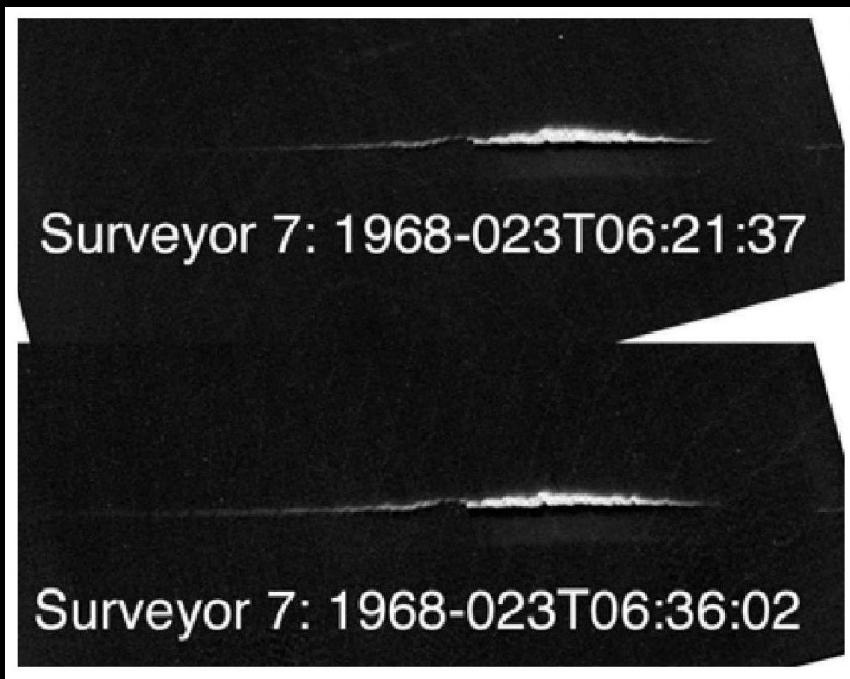
After sunset, there are still fluctuations in the signal level.



These signals have a blue color consistent with fine dust.



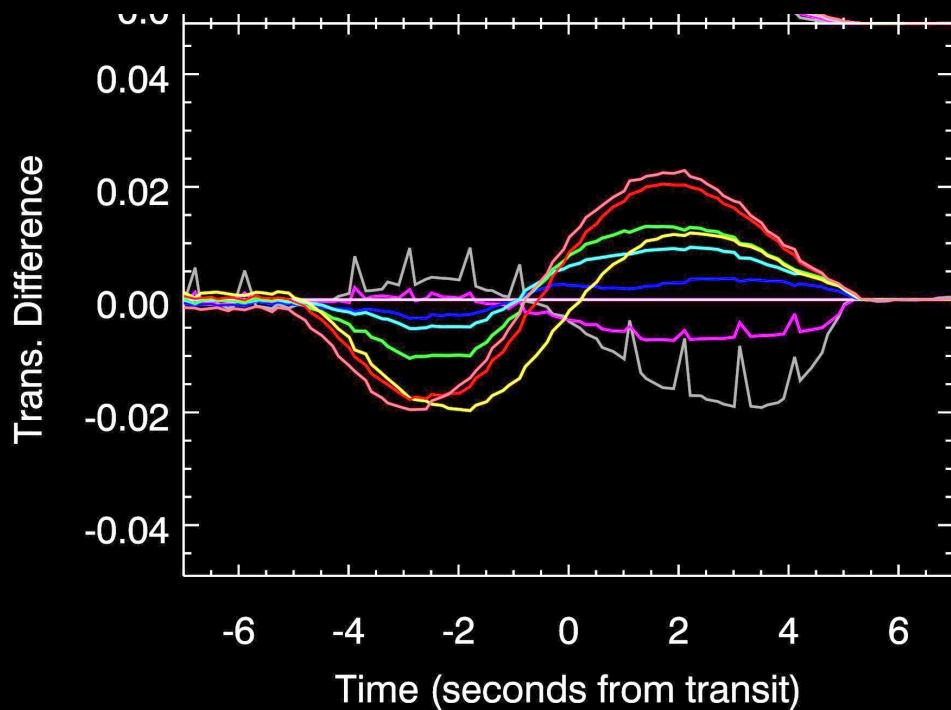
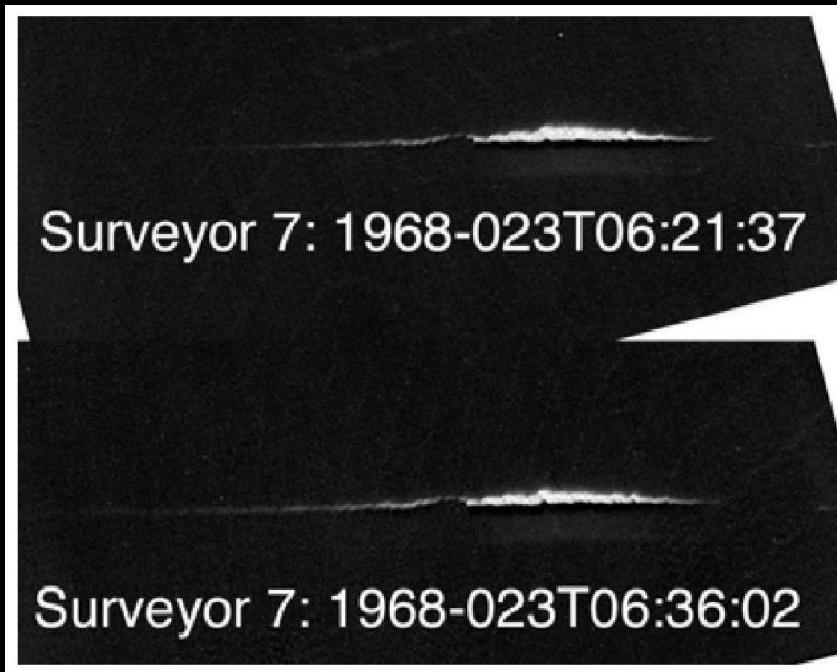
# How do these numbers compare to Surveyor?



Rennilson and Criswell 1974  
Scattering angle  $\sim 0.5^\circ$   
Peak Luminance =  $0.26 \text{ cd/cm}^2$   
Peak I/F  $\sim 0.006$

LADEE UVS  
Scattering angle  $\sim 12^\circ$   
Peak radiance  $\sim 10^{-4} \text{ W/m}^2/\text{nm}/\text{sr}$   
Peak I/F  $\sim 0.001 - 0.0001$

# How do these numbers compare to Surveyor?

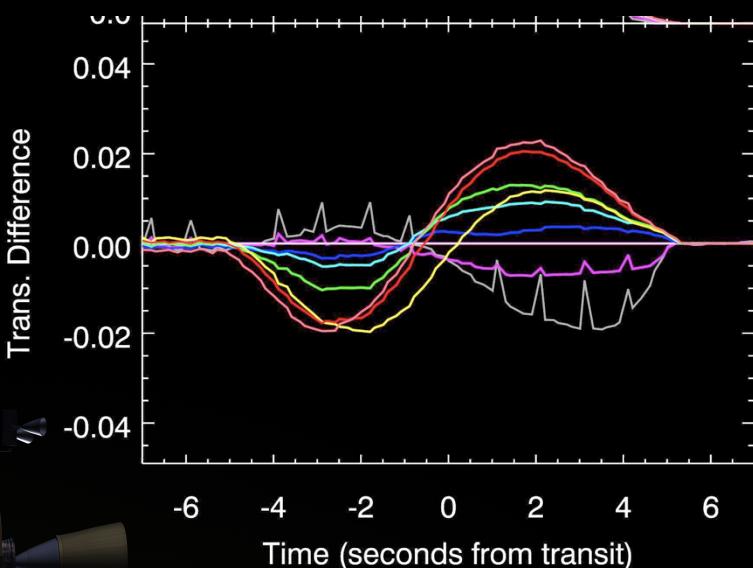
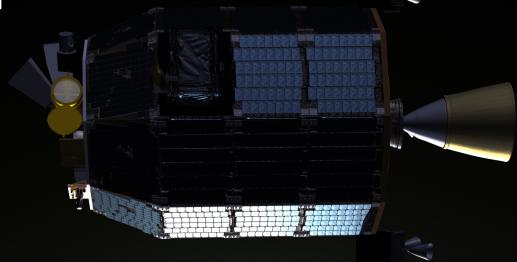


Rennilson and Criswell 1974  
Scattering angle  $\sim 0.5^0$   
Peak Luminance =  $0.26 \text{ cd/cm}^2$   
Peak I/F  $\sim 0.006$

LADEE UVS  
Optical depth  $\sim 0.01$   
This will work if particles are mostly sub-micron in size.

# Next Steps:

1. Compare Surveyor and LADEE-UVS data with proper light-scattering codes



2. Use topographic models to predict when dust signal should be visible

