IMPS Char	acter Record Name .	
Player:	Tier	
ARMOR SCORE: 9 + PHY + Bonuses	MENTAL CAPACITY	INJURY CAPACITY
		DEATH SAVES: OOO
INTELLECT	MYSTIQUE	PHYSIQUE
Passive	Passive	Passive
Abilities	Powers  Circle Damage  I 1d6+MYS II 2d6+MYS III 3d6+MYS IV 4d6+MYS V 5d6+MYS  Intervener  Locus of Element  Mesmerist	Physical Combat  Attack Modifier  Attacks/Round  Movement Speed  Special Attacks
	Summoner  Circles Available  I  V  II  IV  III	Equipment  Weapon Damage Type Damage

