

# Shopzy E-commerce Development Guide

## Phase 1: Project Setup & Database

### Step 1: Create Database

#### 1. Create SQL Server Database

```
sql  
  
CREATE DATABASE ShopzyDB;
```

#### 2. Execute the database schema (from the previous artifact)

### Step 2: Setup .NET Core Web API Project

#### 1. Create the solution and projects

```
bash  
  
# Create solution  
dotnet new sln -n Shopzy  
  
# Create Web API project  
dotnet new webapi -n Shopzy.API  
dotnet sln add Shopzy.API  
  
# Create Business Logic project  
dotnet new classlib -n Shopzy.Business  
dotnet sln add Shopzy.Business  
  
# Create Data Access project  
dotnet new classlib -n Shopzy.Data  
dotnet sln add Shopzy.Data  
  
# Create Models project  
dotnet new classlib -n Shopzy.Models  
dotnet sln add Shopzy.Models
```

#### 2. Add project references

```
bash
```

```
cd Shopzy.API
dotnet add reference ../Shopzy.Business
dotnet add reference ../Shopzy.Models
```

```
cd ../Shopzy.Business
dotnet add reference ../Shopzy.Data
dotnet add reference ../Shopzy.Models
```

```
cd ../Shopzy.Data
dotnet add reference ../Shopzy.Models
```

### 3. Install NuGet packages

```
bash

# In Shopzy.API
dotnet add package Microsoft.EntityFrameworkCore.SqlServer
dotnet add package Microsoft.EntityFrameworkCore.Tools
dotnet add package Microsoft.AspNetCore.Authentication.JwtBearer
dotnet add package Microsoft.AspNetCore.Identity.EntityFrameworkCore
dotnet add package AutoMapper.Extensions.Microsoft.DependencyInjection
dotnet add package Swashbuckle.AspNetCore
dotnet add package FluentValidation.AspNetCore

# In Shopzy.Data
dotnet add package Microsoft.EntityFrameworkCore.SqlServer
dotnet add package Microsoft.EntityFrameworkCore.Tools
dotnet add package Microsoft.AspNetCore.Identity.EntityFrameworkCore
```

## Phase 2: Data Models & Entity Framework

### Step 3: Create Entity Models

Create models in `Shopzy.Models`:

#### User.cs

```
csharp
```

```
public class User
{
    public int Id { get; set; }
    public string Email { get; set; }
    public string PasswordHash { get; set; }
    public string FirstName { get; set; }
    public string LastName { get; set; }
    public string PhoneNumber { get; set; }
    public DateTime? DateOfBirth { get; set; }
    public bool IsEmailVerified { get; set; }
    public bool IsActive { get; set; } = true;
    public DateTime CreatedAt { get; set; }
    public DateTime UpdatedAt { get; set; }

    // Navigation properties
    public virtual ICollection<UserRole> UserRoles { get; set; }
    public virtual ICollection<UserAddress> Addresses { get; set; }
    public virtual ICollection<Order> Orders { get; set; }
    public virtual ICollection<ProductReview> Reviews { get; set; }
    public virtual ICollection<Wishlist> Wishlists { get; set; }
}
```

## Product.cs

```
csharp
```

```

public class Product
{
    public int Id { get; set; }
    public string Name { get; set; }
    public string Description { get; set; }
    public string ShortDescription { get; set; }
    public string SKU { get; set; }
    public decimal Price { get; set; }
    public decimal? CompareAtPrice { get; set; }
    public decimal? CostPrice { get; set; }
    public decimal? Weight { get; set; }
    public int? CategoryId { get; set; }
    public int? BrandId { get; set; }
    public int StockQuantity { get; set; }
    public int LowStockThreshold { get; set; } = 5;
    public bool IsActive { get; set; } = true;
    public bool IsFeatured { get; set; }
    public string MetaTitle { get; set; }
    public string MetaDescription { get; set; }
    public DateTime CreatedAt { get; set; }
    public DateTime UpdatedAt { get; set; }

    // Navigation properties
    public virtual Category Category { get; set; }
    public virtual Brand Brand { get; set; }
    public virtual ICollection<ProductImage> Images { get; set; }
    public virtual ICollection<ProductVariant> Variants { get; set; }
    public virtual ICollection<ProductReview> Reviews { get; set; }
    public virtual ICollection<CartItem> CartItems { get; set; }
    public virtual ICollection<OrderItem> OrderItems { get; set; }
}

```

## Step 4: Create DbContext

ShopzyDbContext.cs in `Shopzy.Data`:

```
csharp
```

```
public class ShopzyDbContext : DbContext
{
    public ShopzyDbContext(DbContextOptions<ShopzyDbContext> options) : base(options)
    {
    }

    public DbSet<User> Users { get; set; }
    public DbSet<Role> Roles { get; set; }
    public DbSet<UserRole> UserRoles { get; set; }
    public DbSet<UserAddress> UserAddresses { get; set; }
    public DbSet<Category> Categories { get; set; }
    public DbSet<Brand> Brands { get; set; }
    public DbSet<Product> Products { get; set; }
    public DbSet<ProductImage> ProductImages { get; set; }
    public DbSet<ProductAttribute> ProductAttributes { get; set; }
    public DbSet<ProductAttributeValue> ProductAttributeValues { get; set; }
    public DbSet<ProductVariant> ProductVariants { get; set; }
    public DbSet<ShoppingCart> ShoppingCarts { get; set; }
    public DbSet<CartItem> CartItems { get; set; }
    public DbSet<Order> Orders { get; set; }
    public DbSet<OrderItem> OrderItems { get; set; }
    public DbSet<Payment> Payments { get; set; }
    public DbSet<Coupon> Coupons { get; set; }
    public DbSet<ProductReview> ProductReviews { get; set; }
    public DbSet<Wishlist> Wishlists { get; set; }

    protected override void OnModelCreating(ModelBuilder modelBuilder)
    {
        base.OnModelCreating(modelBuilder);

        // Configure relationships and constraints
        modelBuilder.Entity<UserRole>()
            .HasKey(ur => new { ur.UserId, ur.RoleId });

        modelBuilder.Entity<ProductVariantAttribute>()
            .HasKey(pva => new { pva.ProductVariantId, pva.AttributeValueId });

        modelBuilder.Entity<Wishlist>()
            .HasKey(w => new { w.UserId, w.ProductId });

        // Configure decimal precision
        modelBuilder.Entity<Product>()
            .Property(p => p.Price)
            .HasColumnType("decimal(18,2)");

        modelBuilder.Entity<Order>()
```

```
.Property(o => o.TotalAmount)
.HasColumnType("decimal(18,2)");

// Add more configurations as needed
}
}
```

## Phase 3: Repository Pattern & Business Logic

### Step 5: Create Repository Interface and Implementation

IRepository.cs in Shopzy.Data:

```
csharp

public interface IRepository<T> where T : class
{
    Task<T> GetByIdAsync(int id);
    Task<IEnumerable<T>> GetAllAsync();
    Task<IEnumerable<T>> FindAsync(Expression<Func<T, bool>> expression);
    Task AddAsync(T entity);
    void Update(T entity);
    void Remove(T entity);
    Task SaveChangesAsync();
}
```

Repository.cs:

```
csharp
```

```
public class Repository<T> : IRepository<T> where T : class
{
    protected readonly ShopzyDbContext _context;
    protected readonly DbSet<T> _dbSet;

    public Repository(ShopzyDbContext context)
    {
        _context = context;
        _dbSet = context.Set<T>();
    }

    public async Task<T> GetByIdAsync(int id)
    {
        return await _dbSet.FindAsync(id);
    }

    public async Task<IEnumerable<T>> GetAllAsync()
    {
        return await _dbSet.ToListAsync();
    }

    public async Task<IEnumerable<T>> FindAsync(Expression<Func<T, bool>> expression)
    {
        return await _dbSet.Where(expression).ToListAsync();
    }

    public async Task AddAsync(T entity)
    {
        await _dbSet.AddAsync(entity);
    }

    public void Update(T entity)
    {
        _dbSet.Update(entity);
    }

    public void Remove(T entity)
    {
        _dbSet.Remove(entity);
    }

    public async Task SaveChangesAsync()
    {
        await _context.SaveChangesAsync();
    }
}
```

```
}  
}
```

## Step 6: Create Business Services

**IProductService.cs** in `Shopzy.Business`:

csharp

```
public interface IProductService  
{  
    Task<Product> GetProductByIdAsync(int id);  
    Task<IEnumerable<Product>> GetProductsAsync();  
    Task<IEnumerable<Product>> GetFeaturedProductsAsync();  
    Task<IEnumerable<Product>> GetProductsByCategoryAsync(int categoryId);  
    Task<Product> CreateProductAsync(Product product);  
    Task<Product> UpdateProductAsync(Product product);  
    Task DeleteProductAsync(int id);  
    Task<IEnumerable<Product>> SearchProductsAsync(string searchTerm);  
}
```

**ProductService.cs:**

csharp



```

public class ProductService : IProductService
{
    private readonly IRepository<Product> _productRepository;
    private readonly IMapper _mapper;

    public ProductService(IRepository<Product> productRepository, IMapper mapper)
    {
        _productRepository = productRepository;
        _mapper = mapper;
    }

    public async Task<Product> GetProductByIdAsync(int id)
    {
        return await _productRepository.GetByIdAsync(id);
    }

    public async Task<IEnumerable<Product>> GetProductsAsync()
    {
        return await _productRepository.FindAsync(p => p.IsActive);
    }

    public async Task<IEnumerable<Product>> GetFeaturedProductsAsync()
    {
        return await _productRepository.FindAsync(p => p.IsFeatured && p.IsActive);
    }

    public async Task<Product> CreateProductAsync(Product product)
    {
        product.CreatedAt = DateTime.UtcNow;
        product.UpdatedAt = DateTime.UtcNow;
        await _productRepository.AddAsync(product);
        await _productRepository.SaveChangesAsync();
        return product;
    }

    // Implement other methods...
}

```

## Phase 4: Web API Controllers

### Step 7: Create API Controllers

ProductsController.cs in `Shopzy.API/Controllers`:

```
csharp
```

```

[ApiController]
[Route("api/[controller]")]
public class ProductsController : ControllerBase
{
    private readonly IProductService _productService;
    private readonly IMapper _mapper;

    public ProductsController(IProductService productService, IMapper mapper)
    {
        _productService = productService;
        _mapper = mapper;
    }

    [HttpGet]
    public async Task<ActionResult<IEnumerable<ProductDto>>> GetProducts()
    {
        var products = await _productService.GetProductsAsync();
        return Ok(_mapper.Map<IEnumerable<ProductDto>>(products));
    }

    [HttpGet("{id}")]
    public async Task<ActionResult<ProductDto>> GetProduct(int id)
    {
        var product = await _productService.GetProductByIdAsync(id);
        if (product == null)
            return NotFound();

        return Ok(_mapper.Map<ProductDto>(product));
    }

    [HttpPost]
    [Authorize(Roles = "Admin")]
    public async Task<ActionResult<ProductDto>> CreateProduct(CreateProductDto createProductDto)
    {
        var product = _mapper.Map<Product>(createProductDto);
        var createdProduct = await _productService.CreateProductAsync(product);
        var productDto = _mapper.Map<ProductDto>(createdProduct);

        return CreatedAtAction(nameof(GetProduct), new { id = productDto.Id }, productDto);
    }

    // Add more endpoints...
}

```

## Step 8: Configure Services in Startup/Program.cs

csharp

```
public void ConfigureServices(IServiceCollection services)
{
    // Database
    services.AddDbContext<ShopzyDbContext>(options =>
        options.UseSqlServer(Configuration.GetConnectionString("DefaultConnection")));

    // Repositories
    services.AddScoped(typeof(IRepository<>), typeof(Repository<>));

    // Services
    services.AddScoped<IProductService, ProductService>();
    services.AddScoped<IUserService, UserService>();
    services.AddScoped<IOrderService, OrderService>();

    // AutoMapper
    services.AddAutoMapper(typeof(MappingProfile));

    // Authentication
    services.AddAuthentication(JwtBearerDefaults.AuthenticationScheme)
        .AddJwtBearer(options =>
        {
            options.TokenValidationParameters = new TokenValidationParameters
            {
                ValidateIssuer = true,
                ValidateAudience = true,
                ValidateLifetime = true,
                ValidateIssuerSigningKey = true,
                ValidIssuer = Configuration["Jwt:Issuer"],
                ValidAudience = Configuration["Jwt:Audience"],
                IssuerSigningKey = new SymmetricSecurityKey(Encoding.UTF8.GetBytes(Configuration["Jwt:Key"]))
            };
        });

    services.AddControllers();
    services.AddSwaggerGen();
}
```

## Phase 5: React.js Frontend

### Step 9: Setup React Application

bash

*# Create React app*

npx create-react-app shopzy-frontend

cd shopzy-frontend

*# Install additional packages*

npm install axios react-router-dom @reduxjs/toolkit react-redux

npm install @mui/material @emotion/react @emotion/styled

npm install @mui/icons-material

npm install react-hook-form @hookform/resolvers yup

## Step 10: Setup Redux Store

store/store.js:

javascript

```
import { configureStore } from '@reduxjs/toolkit'
```

```
import authSlice from './slices/authSlice'
```

```
import productSlice from './slices/productSlice'
```

```
import cartSlice from './slices/cartSlice'
```

```
export const store = configureStore({
```

```
  reducer: {
```

```
    auth: authSlice,
```

```
    products: productSlice,
```

```
    cart: cartSlice,
```

```
  },
```

```
})
```

store/slices/productSlice.js:

javascript

```

import { createSlice, createAsyncThunk } from '@reduxjs/toolkit'
import api from '../services/api'

export const fetchProducts = createAsyncThunk(
  'products/fetchProducts',
  async () => {
    const response = await api.get('/products')
    return response.data
  }
)

const productSlice = createSlice({
  name: 'products',
  initialState: {
    items: [],
    loading: false,
    error: null,
  },
  reducers: {},
  extraReducers: (builder) => {
    builder
      .addCase(fetchProducts.pending, (state) => {
        state.loading = true
      })
      .addCase(fetchProducts.fulfilled, (state, action) => {
        state.loading = false
        state.items = action.payload
      })
      .addCase(fetchProducts.rejected, (state, action) => {
        state.loading = false
        state.error = action.error.message
      })
  },
})

export default productSlice.reducer

```

## Phase 6: Key React Components

### Step 11: Create Main Components

components/ProductList.js:

```

jsx

```

```

import React, { useEffect } from 'react'
import { useDispatch, useSelector } from 'react-redux'
import { fetchProducts } from '../store/slices/productSlice'
import ProductCard from './ProductCard'
import { Grid, Container, Typography } from '@mui/material'

const ProductList = () => {
  const dispatch = useDispatch()
  const { items: products, loading, error } = useSelector(state => state.products)

  useEffect(() => {
    dispatch(fetchProducts())
  }, [dispatch])

  if (loading) return <div>Loading...</div>
  if (error) return <div>Error: {error}</div>

  return (
    <Container>
      <Typography variant="h4" component="h1" gutterBottom>
        Products
      </Typography>
      <Grid container spacing={3}>
        {products.map(product => (
          <Grid item xs={12} sm={6} md={4} key={product.id}>
            <ProductCard product={product} />
          </Grid>
        ))}
      </Grid>
    </Container>
  )
}

export default ProductList

```

### components/ProductCard.js:

```

jsx

```

```
import React from 'react'
import { useDispatch } from 'react-redux'
import { addToCart } from '../store/slices/cartSlice'
import {
  Card,
  CardMedia,
  CardContent,
  CardActions,
  Typography,
  Button,
  Box
} from '@mui/material'
import { ShoppingCart } from '@mui/icons-material'

const ProductCard = ({ product }) => {
  const dispatch = useDispatch()

  const handleAddToCart = () => {
    dispatch(addToCart({
      id: product.id,
      name: product.name,
      price: product.price,
      image: product.primaryImage,
      quantity: 1
    }))
  }

  return (
    <Card sx={{ height: '100%', display: 'flex', flexDirection: 'column' }}>
      <CardMedia
        component="img"
        height="240"
        image={product.primaryImage || '/placeholder-image.jpg'}
        alt={product.name}
      />
      <CardContent sx={{ flexGrow: 1 }}>
        <Typography gutterBottom variant="h6" component="h2">
          {product.name}
        </Typography>
        <Typography variant="body2" color="text.secondary">
          {product.shortDescription}
        </Typography>
        <Box sx={{ mt: 2 }}>
          <Typography variant="h6" color="primary">
            ${product.price}
          </Typography>

```

```

    {product.compareAtPrice && (
      <Typography
        variant="body2"
        color="text.secondary"
        sx={{ textDecoration: 'line-through' }}
      >
        ${product.compareAtPrice}
      </Typography>
    )}
  </Box>
</CardContent>
<CardActions>
  <Button
    size="small"
    variant="contained"
    startIcon={<ShoppingCart />}
    onClick={handleAddToCart}
    fullWidth
  >
    Add to Cart
  </Button>
</CardActions>
</Card>
)
}

export default ProductCard

```

## components/ShoppingCart.js:

```

jsx

```



```

import React from 'react'
import { useSelector, useDispatch } from 'react-redux'
import { removeFromCart, updateQuantity } from '../store/slices/cartSlice'
import {
  Drawer,
  Box,
  Typography,
  List,
  ListItem,
  ListItemText,
  ListItemAvatar,
  Avatar,
  IconButton,
  TextField,
  Button,
  Divider
} from '@mui/material'
import { Delete, Add, Remove } from '@mui/icons-material'

const ShoppingCart = ({ open, onClose }) => {
  const dispatch = useDispatch()
  const { items, totalAmount } = useSelector(state => state.cart)

  const handleQuantityChange = (id, newQuantity) => {
    if (newQuantity > 0) {
      dispatch(updateQuantity({ id, quantity: newQuantity }))
    }
  }

  const handleRemoveItem = (id) => {
    dispatch(removeFromCart(id))
  }

  return (
    <Drawer anchor="right" open={open} onClose={onClose}>
      <Box sx={{ width: 350, p: 2 }}>
        <Typography variant="h6" gutterBottom>
          Shopping Cart ({items.length} items)
        </Typography>
        <Divider />

        <List>
          {items.map((item) => (
            <ListItem key={item.id} sx={{ px: 0 }}>
              <ListItemAvatar>
                <Avatar src={item.image} alt={item.name} />

```

```

</ListItemAvatar>
<ListItemText
  primary={item.name}
  secondary={`$${item.price}`}
/>
<Box sx={{ display: 'flex', alignItems: 'center', gap: 1 }}>
  <IconButton
    size="small"
    onClick={() => handleQuantityChange(item.id, item.quantity - 1)}
  >
    <Remove />
  </IconButton>
  <TextField
    size="small"
    value={item.quantity}
    onChange={(e) => handleQuantityChange(item.id, parseInt(e.target.value))}
    sx={{ width: 60 }}
    inputProps={{ min: 1, type: 'number' }}
  />
  <IconButton
    size="small"
    onClick={() => handleQuantityChange(item.id, item.quantity + 1)}
  >
    <Add />
  </IconButton>
  <IconButton
    size="small"
    color="error"
    onClick={() => handleRemoveItem(item.id)}
  >
    <Delete />
  </IconButton>
</Box>
</ListItem>
)))
</List>

{items.length === 0 && (
  <Typography variant="body2" color="text.secondary" sx={{ textAlign: 'center', py: 4 }}>
    Your cart is empty
  </Typography>
)}

{items.length > 0 && (
  <>
    <Divider />
    <Box sx={{ mt: 2 }}>

```

```

        <Typography variant="h6">
            Total: ${totalAmount.toFixed(2)}
        </Typography>
        <Button
            variant="contained"
            fullWidth
            sx={{ mt: 2 }}
            size="large"
        >
            Checkout
        </Button>
    </Box>
</>
    )}
</Box>
</Drawer>
)
}

export default ShoppingCart

```

## Phase 7: Authentication & User Management

### Step 12: Authentication Service (Backend)

Services/IAuthService.cs in `Shopzy.Business`:

```

csharp

public interface IAuthService
{
    Task<AuthResult> LoginAsync(LoginDto loginDto);
    Task<AuthResult> RegisterAsync(RegisterDto registerDto);
    Task<AuthResult> RefreshTokenAsync(string refreshToken);
    Task<bool> LogoutAsync(string userId);
}

public class AuthResult
{
    public bool Success { get; set; }
    public string Token { get; set; }
    public string RefreshToken { get; set; }
    public UserDto User { get; set; }
    public string Message { get; set; }
}

```

csharp

```
public class AuthService : IAuthService
{
    private readonly IRepository<User> _userRepository;
    private readonly IPasswordHasher<User> _passwordHasher;
    private readonly IConfiguration _configuration;
    private readonly IMapper _mapper;

    public AuthService(
        IRepository<User> userRepository,
        IPasswordHasher<User> passwordHasher,
        IConfiguration configuration,
        IMapper mapper)
    {
        _userRepository = userRepository;
        _passwordHasher = passwordHasher;
        _configuration = configuration;
        _mapper = mapper;
    }

    public async Task<AuthResult> LoginAsync(LoginDto loginDto)
    {
        var users = await _userRepository.FindAsync(u => u.Email == loginDto.Email);
        var user = users.FirstOrDefault();

        if (user == null || !VerifyPassword(user, loginDto.Password))
        {
            return new AuthResult { Success = false, Message = "Invalid credentials" };
        }

        var token = GenerateJwtToken(user);
        var refreshToken = GenerateRefreshToken();

        return new AuthResult
        {
            Success = true,
            Token = token,
            RefreshToken = refreshToken,
            User = _mapper.Map<UserDto>(user)
        };
    }

    public async Task<AuthResult> RegisterAsync(RegisterDto registerDto)
    {
        var existingUsers = await _userRepository.FindAsync(u => u.Email == registerDto.Email);
        if (existingUsers.Any())
        {

```

```

        return new AuthResult { Success = false, Message = "Email already exists" };
    }

    var user = new User
    {
        Email = registerDto.Email,
        FirstName = registerDto.FirstName,
        LastName = registerDto.LastName,
        CreatedAt = DateTime.UtcNow,
        UpdatedAt = DateTime.UtcNow
    };

    user.PasswordHash = _passwordHasher.HashPassword(user, registerDto.Password);

    await _userRepository.AddAsync(user);
    await _userRepository.SaveChangesAsync();

    var token = GenerateJwtToken(user);
    return new AuthResult
    {
        Success = true,
        Token = token,
        User = _mapper.Map<UserDto>(user)
    };
}

private string GenerateJwtToken(User user)
{
    var tokenHandler = new JwtSecurityTokenHandler();
    var key = Encoding.UTF8.GetBytes(_configuration["Jwt:Key"]);
    var tokenDescriptor = new SecurityTokenDescriptor
    {
        Subject = new ClaimsIdentity(new[]
        {
            new Claim(ClaimTypes.NameIdentifier, user.Id.ToString()),
            new Claim(ClaimTypes.Email, user.Email),
            new Claim(ClaimTypes.Name, $"{user.FirstName} {user.LastName}")
        }),
        Expires = DateTime.UtcNow.AddHours(24),
        SigningCredentials = new SigningCredentials(new SymmetricSecurityKey(key), SecurityAlgorithms.HmacSha
        Issuer = _configuration["Jwt:Issuer"],
        Audience = _configuration["Jwt:Audience"]
    };

    var token = tokenHandler.CreateToken(tokenDescriptor);
    return tokenHandler.WriteToken(token);
}

```

```
private bool VerifyPassword(User user, string password)
{
    var result = _passwordHasher.VerifyHashedPassword(user, user.PasswordHash, password);
    return result == PasswordVerificationResult.Success;
}

private string GenerateRefreshToken()
{
    var randomNumber = new byte[32];
    using var rng = RandomNumberGenerator.Create();
    rng.GetBytes(randomNumber);
    return Convert.ToBase64String(randomNumber);
}
}
```

## Step 13: Authentication Controller

AuthController.cs:

csharp

```

[ApiController]
[Route("api/[controller]")]
public class AuthController : ControllerBase
{
    private readonly IAuthService _authService;

    public AuthController(IAuthService authService)
    {
        _authService = authService;
    }

    [HttpPost("login")]
    public async Task<ActionResult<AuthResult>> Login(LoginDto loginDto)
    {
        var result = await _authService.LoginAsync(loginDto);
        if (!result.Success)
            return BadRequest(result);

        return Ok(result);
    }

    [HttpPost("register")]
    public async Task<ActionResult<AuthResult>> Register(RegisterDto registerDto)
    {
        var result = await _authService.RegisterAsync(registerDto);
        if (!result.Success)
            return BadRequest(result);

        return Ok(result);
    }

    [HttpPost("logout")]
    [Authorize]
    public async Task<ActionResult> Logout()
    {
        var userId = User.FindFirst(ClaimTypes.NameIdentifier)?.Value;
        await _authService.LogoutAsync(userId);
        return Ok(new { message = "Logged out successfully" });
    }
}

```

## Step 14: Frontend Authentication

store/slices/authSlice.js:

```
javascript
```



```
import { createSlice, createAsyncThunk } from '@reduxjs/toolkit'
import api from '../services/api'

export const login = createAsyncThunk(
  'auth/login',
  async ({ email, password }, { rejectWithValue }) => {
    try {
      const response = await api.post('/auth/login', { email, password })
      localStorage.setItem('token', response.data.token)
      return response.data
    } catch (error) {
      return rejectWithValue(error.response.data.message)
    }
  }
)

export const register = createAsyncThunk(
  'auth/register',
  async (userData, { rejectWithValue }) => {
    try {
      const response = await api.post('/auth/register', userData)
      localStorage.setItem('token', response.data.token)
      return response.data
    } catch (error) {
      return rejectWithValue(error.response.data.message)
    }
  }
)

const authSlice = createSlice({
  name: 'auth',
  initialState: {
    user: null,
    token: localStorage.getItem('token'),
    isLoading: false,
    error: null,
    isAuthenticated: false,
  },
  reducers: {
    logout: (state) => {
      localStorage.removeItem('token')
      state.user = null
      state.token = null
      state.isAuthenticated = false
    },
    clearError: (state) => {
```

```

    state.error = null
  },
},
extraReducers: (builder) => {
  builder
    .addCase(login.pending, (state) => {
      state.isLoading = true
      state.error = null
    })
    .addCase(login.fulfilled, (state, action) => {
      state.isLoading = false
      state.user = action.payload.user
      state.token = action.payload.token
      state.isAuthenticated = true
    })
    .addCase(login.rejected, (state, action) => {
      state.isLoading = false
      state.error = action.payload
    })
    .addCase(register.pending, (state) => {
      state.isLoading = true
      state.error = null
    })
    .addCase(register.fulfilled, (state, action) => {
      state.isLoading = false
      state.user = action.payload.user
      state.token = action.payload.token
      state.isAuthenticated = true
    })
    .addCase(register.rejected, (state, action) => {
      state.isLoading = false
      state.error = action.payload
    })
  },
})

export const { logout, clearError } = authSlice.actions
export default authSlice.reducer

```

## components/LoginForm.js:

```

jsx

```

```
import React from 'react'
import { useForm } from 'react-hook-form'
import { yupResolver } from '@hookform/resolvers/yup'
import * as yup from 'yup'
import { useDispatch, useSelector } from 'react-redux'
import { login } from '../store/slices/authSlice'
import {
  TextField,
  Button,
  Box,
  Typography,
  Alert,
  Paper,
  Container
} from '@mui/material'

const schema = yup.object({
  email: yup.string().email('Invalid email').required('Email is required'),
  password: yup.string().required('Password is required'),
})

const LoginForm = () => {
  const dispatch = useDispatch()
  const { isLoading, error } = useSelector(state => state.auth)

  const {
    register,
    handleSubmit,
    formState: { errors }
  } = useForm({
    resolver: yupResolver(schema)
  })

  const onSubmit = (data) => {
    dispatch(login(data))
  }

  return (
    <Container maxWidth="sm">
      <Paper elevation={3} sx={{ p: 4, mt: 4 }}>
        <Typography variant="h4" component="h1" gutterBottom textAlign="center">
          Login to Shopzy
        </Typography>

        {error && <Alert severity="error" sx={{ mb: 2 }}>{error}</Alert>}
      </Paper>
    </Container>
  )
}
```

```

<Box component="form" onSubmit={handleSubmit(onSubmit)}>
  <TextField
    fullWidth
    margin="normal"
    label="Email"
    type="email"
    {...register('email')}
    error={!!errors.email}
    helperText={errors.email?.message}
  />

  <TextField
    fullWidth
    margin="normal"
    label="Password"
    type="password"
    {...register('password')}
    error={!!errors.password}
    helperText={errors.password?.message}
  />

  <Button
    type="submit"
    fullWidth
    variant="contained"
    sx={{ mt: 3, mb: 2 }}
    disabled={isLoading}
  >
    {isLoading ? 'Logging in...' : 'Login'}
  </Button>
</Box>
</Paper>
</Container>
)
}

export default LoginForm

```

## Phase 8: Deployment Preparation

### Step 15: Environment Configuration

appsettings.json (Backend):

```

json

```

```
{
  "ConnectionStrings": {
    "DefaultConnection": "Server=(localdb)\\mssqllocaldb;Database=ShopzyDB;Trusted_Connection=true;MultipleActiveResultSets=true",
  },
  "Jwt": {
    "Key": "your-secret-key-here-make-it-long-and-secure",
    "Issuer": "Shopzy",
    "Audience": "Shopzy-Users",
    "ExpiresInHours": 24
  },
  "Logging": {
    "LogLevel": {
      "Default": "Information",
      "Microsoft.AspNetCore": "Warning"
    }
  },
  "AllowedHosts": "*"
}
```

### package.json scripts (Frontend):

```
json
{
  "scripts": {
    "start": "react-scripts start",
    "build": "react-scripts build",
    "test": "react-scripts test",
    "eject": "react-scripts eject"
  },
  "proxy": "https://localhost:5001"
}
```

## Step 16: Docker Configuration (Optional)

### Dockerfile (Backend):

```
dockerfile
```

```
FROM mcr.microsoft.com/dotnet/aspnet:8.0 AS base
WORKDIR /app
EXPOSE 80
EXPOSE 443

FROM mcr.microsoft.com/dotnet/sdk:8.0 AS build
WORKDIR /src
COPY ["Shopzy.API/Shopzy.API.csproj", "Shopzy.API/"]
RUN dotnet restore "Shopzy.API/Shopzy.API.csproj"
COPY . .
WORKDIR "/src/Shopzy.API"
RUN dotnet build "Shopzy.API.csproj" -c Release -o /app/build

FROM build AS publish
RUN dotnet publish "Shopzy.API.csproj" -c Release -o /app/publish

FROM base AS final
WORKDIR /app
COPY --from=publish /app/publish .
ENTRYPOINT ["dotnet", "Shopzy.API.dll"]
```

## Phase 9: Testing Strategy

### Step 17: Unit Tests Setup

Install testing packages:

```
bash

# Backend
dotnet add Shopzy.Tests package Microsoft.EntityFrameworkCore.InMemory
dotnet add Shopzy.Tests package xunit
dotnet add Shopzy.Tests package Moq

# Frontend
npm install --save-dev @testing-library/react @testing-library/jest-dom
```

Sample test (ProductServiceTests.cs):

```
csharp
```

```

public class ProductServiceTests
{
    [Fact]
    public async Task GetProductByIdAsync_ReturnsProduct_WhenProductExists()
    {
        // Arrange
        var mockRepo = new Mock<IRepository<Product>>();
        var product = new Product { Id = 1, Name = "Test Product" };
        mockRepo.Setup(r => r.GetByIdAsync(1)).ReturnsAsync(product);

        var service = new ProductService(mockRepo.Object, null);

        // Act
        var result = await service.GetProductByIdAsync(1);

        // Assert
        Assert.NotNull(result);
        Assert.Equal("Test Product", result.Name);
    }
}

```

## Phase 10: Next Steps & Advanced Features

### Recommended Implementation Order:

1. Phase 1-4: Core backend setup (Database, Models, Services, Basic API)
2. Phase 5-6: Basic React frontend (Product listing, Cart functionality)
3. Phase 7: Authentication system
4. Phase 8: Deployment preparation
5. Phase 9: Testing implementation

### Advanced Features to Add Later:

- Payment Integration (Stripe, PayPal)
- Email Services (Order confirmations, newsletters)
- File Upload (Product images)
- Search & Filtering (Elasticsearch integration)
- Admin Dashboard (Product management, Order management)
- Inventory Management
- Multi-vendor Support
- Reviews & Ratings System

- **Wishlist Functionality**
- **Real-time Notifications** (SignalR)
- **Mobile App** (React Native)

### **Security Considerations:**

- Input validation and sanitization
- CORS configuration
- Rate limiting
- SQL injection prevention
- XSS protection
- CSRF tokens
- Secure password policies
- HTTPS enforcement

This guide provides a solid foundation for your Shopzy e-commerce application. Start with the basic functionality and gradually add more features as needed.