Data storage: HDF5

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In this lesson we will learn how to store different kind of data on disk. For this purpose we will use <u>JLD.jl</u> (htttps://github.com/JulialO/JLD.jl), a Julia dialect of HDF5, which is a file format designed to store and organise large amounts of data.

Operating on .jld files Installing JLD.jl

First of all we need to install <code>JLD</code> , to do it type the following code:

1 using Pkg
2 Pkg.add("JLD")

Exporting data

JLD can save to disk almost any form of data, including **variables, dictionaries** and even **concrete types**. In order to save some data, we first need to create a dictionary containing a string identifier for each element (the key in the dictionary) and the data. Then we can export that dictionary with the save function. For example, we can do it in this way:

```
1
    using JLD
2
3
    x = collect(-3:0.1:3)
4
    y = collect(-3:0.1:3)
5
    xx = reshape([xi for xi in x for yj in y], length(y), length(x))
6
7
    yy = reshape([yj for xi in x for yj in y], length(y), length(x))
8
9
    z = \sin(xx + yy.^2)
10
11
    data_dict = Dict("x" => x, "y" => y, "z" => z)
12
    save("data_dict.jld", data_dict)
13
```

At line 3-4 we define x and y (remember that collect transforms a range into an array), at line 6-7 we create a grid of x and y to compute all the possible combinations of x and y. At line 9 we compute z and at line 11 we create a dictionary containing the variables that we want to store: x, y and z. At line 13 we export data_dict through the save function to a file called _data_dict.jld .

Reading data

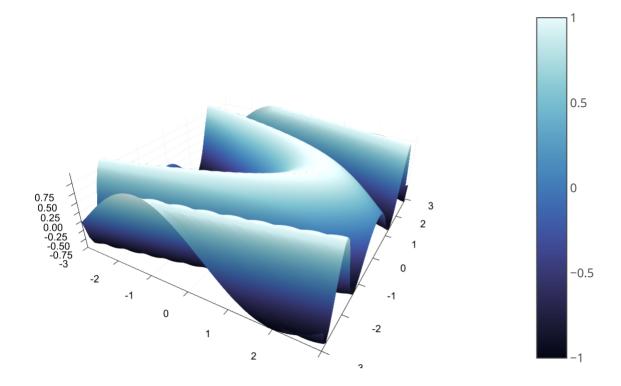
In order to demonstrate that the data is actually read from disk, please restart the REPL.

It is possible to read a .jld file through the load function:

```
1  using JLD
2  data_dict2 = load("data_dict.jld")
```

We can now inspect the content of data_dict2 and perform some operations with the loaded data, for example we can plot it:

```
1  x2 = data_dict2["x"]
2  y2 = data_dict2["y"]
3  z2 = data_dict2["z"]
4  using Plots
6  plotly()
7  plot(x2, y2, z2, st = :surface, color = :ice)
```



Structures

It is also possible to **store structures** in .jld archives, which is done in the following way:

```
using JLD
 1
 2
    struct Person
 3
        height::Float64
 4
        weight::Float64
 5
    end
 6
 7
    bob = Person(1.84, 74)
 8
9
    dict new = Dict("bob" => bob)
10
    save("bob.jld", dict_new)
```

The file is loaded in the same way as before with one exception: the Person structure should be defined before loading the archive. Before running the following code please restart the REPL.

```
1
   using JLD
2
   struct Person
3
       height::Float64
4
       weight::Float64
5
   end
   bob2 = load("bob.jld")
6
7
8
   >>>bob2["bob"]
9
   Person(1.84, 74.0)
```

If we restart the REPL and we omit redefining Person, we get the following output:

```
1
    using JLD
 2
 3
    >>>bob3 = load("bob.jld")
    Warning: type Person not present in workspace; reconstructing
 4
 5
 6
    >>>bob3["bob"]
 7
    JLD.var"##Person#402"(1.84, 74.0)
8
9
    >>>bob3["bob"].height
10
    1.84
```

As you can see at line 4, we were able to import the file but we didn't get a Person structure (line 7), as Person was not known at the time of the import. Nonetheless we can retrieve the data stored inside bob, as shown at line 9.

At the time of writing, it is not possible to store data with units of measurement inside .jld files.

Conclusions

In this lesson we have learned how it is possible to store and retrieve data using <code>JLD.jl</code> . Moreover, in the case of structures, we have seen that it is better to define the desired structure before importing the data.

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