

Salun Marvin

Senior Software Engineer & Product Manager

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Profile	I have been in Product Development, as a leader, engineer, and manager, for over 20 years, working on various projects with digital agencies, SaaS, and digital platform companies. I have acquired extensive knowledge of software development, innovation, leadership, people, project, and product management during my career.
Technical Skills	<p>Scrum Agile Methodology and Product Management (from discovery to post-deployment) strong skills;</p> <p>Software development in languages such as Python, Javascript, C#, PHP, Swift, and Groovy;</p> <p>Software development using frameworks and libraries such as React, Redux, Mobx, Django, DRF, Symfony, Angular, CakePHP, NodeJS, ExpressJS, .NET, jQuery, and Bootstrap;</p> <p>Google Cloud Platform, AWS, Git, RabbitMQ, REST APIs, relational databases, and non-relational databases;</p> <p>Fluent in English, Native Portuguese, and Intermediate Spanish.</p>
Achievements	<p>Working experience leading teams, managing 1-1s, feedback sessions, development plans, hirings;</p> <p>Led product growth from scratch until deployment and analysis;</p> <p>Led full-stack engineering teams, helping with architecture and technologies;</p> <p>Led UX and UI designers throughout the product development;</p>
Work Experience	<p>Head of Technology, FTW Co; Remote / Brazil • Mar 2023 – Present</p> <ul style="list-style-type: none">• Built the architecture and code of a new version of the system from scratch, processing millions of media and files per month in a scalable way.• Hired and managed the product and engineering teams.• Developed algorithms and features using Python, Flask, Django, Typescript, NextJS, Google Cloud Pub/Sub, Google Cloud Functions, PostgreSQL, Firestore. <p>Senior Full Stack Engineer / Product Manager, Bunny Studio; Remote / USA • Jun 2018 – Sep 2022 • 4 years 4 months</p> <ul style="list-style-type: none">• Led several squads of different sizes (from 5 to 10 people), including full-stack engineers, tech leads, UX researchers, and UI designers;• Improved the conversion of the home page and the search page from 3.68% to 5.83%;• Increased the fulfillment rate, one of the main KPIs of the company, from 95% to 99%;• Helped the Tech Leads build the architecture and decide which technology to use in specific cases;• Developed algorithms and features using PHP, React, AngularJS, Python, Node, and many other stacks;• As an engineer, I've developed an algorithm that increased the number of auto-approval projects from 8% to 25%, which saved an average of 150k USD/year; <p>Senior Full-Stack Engineer, LOQUS Systems; Remote / Malta • Feb 2017 - May 2018 • 1 year 3 months.</p> <ul style="list-style-type: none">• Worked as a full-stack engineer on a logistics application (tracking vehicles, depots, products, and stocks).• In the front end, the technology used was ReactJS and Mobx.• In the backend, the technology used was NodeJS with ExpressJS and MongoDB as databases.• Loqus was my first fully remote and international experience. <p>Founder, Comanda Smart ticketing app; Remote / Brazil • Jul 2015 – Jul 2022 • 7 years.</p> <ul style="list-style-type: none">• Comanda Smart was a ticketing app for restaurants and bars, mainly used for small companies in Brazil.• I've developed the product from scratch, including the design, architecture, demand test, and code.• The first version of Comanda Smart was developed in Python and Django.• The second version of Comanda Smart was developed in NodeJS, ExpressJS, MongoDB, and React.• The third and last version of Comanda Smart was developed in Python, Django, Postgres, and React.

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Engineering Manager & Scrum Master, Morphy; Blumenau / Brazil • Feb 2015 – Feb 2017 • 2 years.

- Morphy is a digital agency that serves several clients in Brazil with customized systems.
- I managed a team of 5 to 8 engineers on several projects, including a videoconferencing app, mini-games, and a complete educational portal for English Schools.
- The team comprised front-end, back-end, iOS, Android, and DevOps engineers.
- I was responsible for tracking engineering performance and implementing SCRUM methodologies to execute continuous delivery and integration.
- PHP, Symfony, Python, AngularJS, and MySQL were the most used technologies for these projects.

Software Engineer, Táticas E-learning; Belo Horizonte / Brazil • Aug 2008 – Sep 2009 • 1 year 1 month.

- Táticas was the second biggest E-Learning company in Brazil.
- I built LMS (Learning Management System) platforms to host e-learning courses for companies like Vivo and MRV.
- The technologies used at Táticas were C#, .NET, SQLServer, TFS, PHP, Moodle, and Actionscript.

Software Engineer, Web-Aula E-learning; Belo Horizonte / Brazil • Feb 2008 – Aug 2008 • 6 months.

- Webaula was the biggest E-Learning company in Brazil (later acquired by UOL).
- At WebAula, I assembled e-learning courses for TOTVS and managed components using ActionScript.

Founder, Inventta Digital Agency; Belo Horizonte / Brazil • Jul 2004 – December 2018 • 14 years 6 months.

- Inventta was a digital agency in Brazil with hundreds of clients.
- We've developed systems and websites using technologies such as Python, Django, Flask, Tornado, PHP, Silex, Symfony, WordPress, ReactJS, AngularJS, MySQL, SQLServer, .NET, and C# among others.

Education

Harvard Business School Online; Harvard, USA

Disruptive Strategy • 2021.

PM3; São Paulo, Brazil

Product Manager Certified • 2020.

SCRUMStudy; São Paulo, Brazil

SCRUM Product Owner Certified (SPOC) • 2020.

Product School; USA

Product Masterclass: How to build digital products certified • 2020.

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