

Visualizing Low-Dimensional Word Embeddings with Emoji Annotations

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ABSTRACT

Word embeddings are quite a buzz in today’s time in the linguistics community, mainly because of their excellent performance in NLP applications like machine translation, topic modelling, question answering, etc. But when we try to look at the visualizations of these embeddings, we don’t seem to get any sort of take-home knowledge from that. We propose 2D visualizations of these embeddings by using a clustering algorithm, and to have these clusters express their semantic information in a more understandable way, we annotate these clusters with emojis.

1 INTRODUCTION

Word embeddings [11] has been successful in multiple NLP applications such as machine translation [2, 9] and cross-lingual document classification [8]. The core idea of word embeddings is that assuming a distributional hypothesis [7] i.e., words that have similar context has similar meanings, it maps each word into a vector with dimensions typically ranging from 50 to 300. But one area where there has not been very specific research is directly extracting useful information from the embeddings themselves.

One way to efficiently convey this semantic information about embeddings is to enable an interaction between humans and the visualizations of these embeddings. However, there are problems of visualizing embeddings such as

- Overlap of words when there are lots of data points (Figure 1).
- It takes time for users to understand and analyze embedding space solely from words and its geometric arrangements.

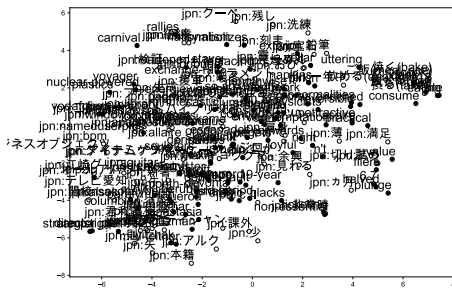


Figure 1: An example of a visualization of word embeddings using t-SNE. Visualization of around 200 words causes clutter and makes humans hard to extract useful information.

The ultimate goal of any good visualization is to convey the user about everything the data represents, and not what the data is like. Therefore, we think that semantics is a crucial aspect of any good

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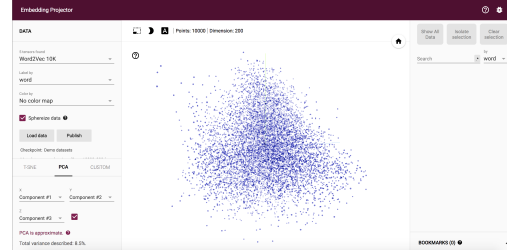


Figure 2: The visualization of word embeddings using Tensorboard.

visualization. So when we decided to carry on this project, the key question we asked ourselves was - How can we represent word embeddings interactively in a 2D design space by keeping the clutter on the design space as minimum as possible?

Therefore using this motivation, we carry forward this project, and accomplished the following:

- Used a 2D design space to visualize the entire word2vec embedding space.
- Kept the clutter minimized by having an efficient k-means clustering algorithm implemented on the cosine similarities of these word vectors.
- Convey the semantic information of every single cluster by annotating them with Emojis, because of their excellent way of conveying semantic information with just a single character.

2 RELATED WORK

The most common way of word embeddings is conduct dimensionality reduction and project onto 2D space using t-SNE [12]. However, the problem of using solely t-SNE to visualize word embedding is that when the number of data points become large, the visualization gets largely clustered as shown in Figure 1. Furthermore, t-SNE is known to have a counter-intuitive feature such as “cluster sizes mean nothing”¹.

One notable work on adding interaction on top of dimensionality reduction methods to avoid the visualization cluttering is Tensorboard (Figure 2) [1]. Tensorboard has multiple user-friendly features to enable exploratory analysis on word embeddings by (1) searching for words, and (2) clickable and draggable 3D space. However, one downside of Tensorboard-based visualization the lack of summarizing and collapsing data points. In our project, we focus on adding data collapsing and data summarization feature for word embedding visualization.

3 DESCRIPTION OF THE PROJECT

Our goal for this project is to visualize word embeddings by avoiding the clutters caused by too many data points. Our core idea for the approach is to collapse the data points into clusters and annotate with emoji to summarize the cluster. Figure 3 shows the example output of our visualization.

Our approach for constructing the visualization is as follows:

1. Train a word embedding using a raw corpus.

¹<https://distill.pub/2016/misread-tsne/>

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