# Exam 1 Review

In 2020, employees of Blizzard Entertainment circulated a spreadsheet to anonymously share salaries and recent pay increases amidst rising tension in the video game industry over wage disparities and executive compensation. (Source: Blizzard Workers Share Salaries in Revolt Over Pay)

The name of the data frame used for this analysis is blizzard salary and the variables are:

- percent\_incr: Raise given in July 2020, as percent increase with values ranging from 1 (1% increase to 21.5 (21.5% increase)
- salary\_type: Type of salary, with levels Hourly and Salaried
- annual\_salary: Annual salary, in USD, with values ranging from \$50,939 to \$216,856.
- performance\_rating: Most recent review performance rating, with levels Poor, Successful, High, and Top. The Poor level is the lowest rating and the Top level is the highest rating.

The top ten rows of blizzard\_salary are shown below:

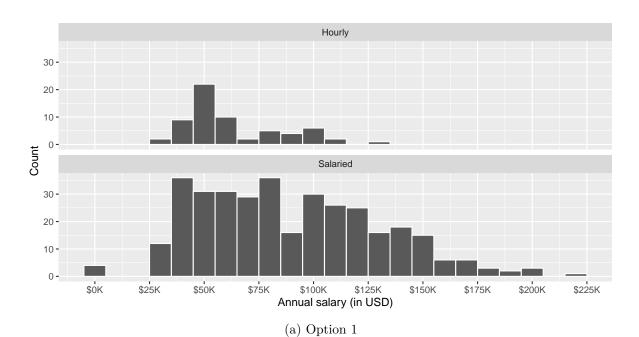
```
# A tibble: 409 x 4
   percent_incr salary_type annual_salary performance_rating
          <dbl> <chr>
                                     <dbl> <chr>
1
            1
                Salaried
                                        1 High
2
            1
                Salaried
                                        1
                                           Successful
 3
            1
                Salaried
                                        1 High
4
                                    33987. Successful
            1
                Hourly
5
           NA
                Hourly
                                    34798. High
6
           NA
                Hourly
                                    35360
                                           <NA>
7
           NA
                                    37440
                                           <NA>
                Hourly
                                    37814. <NA>
8
                Hourly
9
                Hourly
                                    41101. Top
10
            1.2 Hourly
                                    42328 <NA>
# i 399 more rows
```

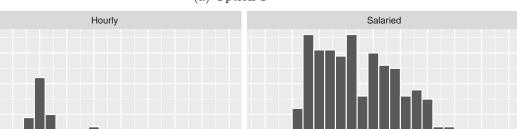
Which of the following is **correct**?

- a. The blizzard\_salary dataset has 399 rows.
- b. Each row represents a Blizzard Entertainment worker who filled out the spreadsheet.
- c. The salary\_type variable is numerical.
- d. The percent\_incr variable is numerical and discrete.

## Question 2

Figure 1a and Figure 1b show the distributions of annual salaries of hourly and salaried workers. The two figures show the same data, with the facets organized across rows and across columns. Which of the two figures is better for comparing the median annual salaries of hourly and salaried workers. Explain your reasoning.





0- \$0K \$25K \$50K \$75K \$100K\$125K\$150K\$175K\$200K\$225K \$0K \$25K \$50K \$75K \$100K\$125K\$150K\$175K\$200K\$225K Annual salary (in USD)

(b) Option 2

30 -

20 -

Figure 1: Distribution of annual salaries of Blizzard employees

Suppose your teammate wrote the following code as part of their analysis of the data.

They then printed out the results shown below. Unfortunately one of the numbers got erased from the printout. It's indicated with \_\_\_\_ below.

Which of the following is the best estimate for that erased value?

- a. 30,000
- b. 50,000
- c. 80,000
- d. 100,000

## Question 4

Which distribution of annual salaries has a higher standard deviation?

- a. Hourly workers
- b. Salaried workers
- c. Roughly the same

Which of the following alternate plots would also be useful for visualizing the distributions of annual salaries of hourly and salaried workers?

- I. Box plot
- II. Density plot
- III. Pie chart
- IV. Waffle chart
  - a. I
  - b. I and II
  - c. I, II, and III
  - $\operatorname{d.}\ \operatorname{III}\ \operatorname{and}\ \operatorname{IV}$

#### Questions 6 and 7

Suppose you made the bar plot shown in Figure 2a to visualize the distribution of performance\_rating and your teammate made the bar plot shown in Figure 2b.

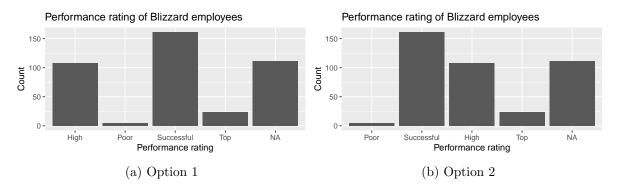


Figure 2: Distribution of performance rating

You made your bar plot without transforming the data in any way, while your friend did first transform the data with code like the following:

```
blizzard_salary <- blizzard_salary |>
    _1_(performance_rating = fct_relevel(performance_rating, _2_))
```

Question 6: What goes in the first blank?

- a. arrange()
- b. filter()
- c. mutate()
- d. summarize()

**Question 7:** What goes in the second blank?

- a. "Poor", "Successful", "High", "Top"
- b. "Successful", "High", "Top"
- c. "Top", "High", "Successful", "Poor"
- d. Poor, Successful, High, Top

## Questions 8 - 10

Finally, another teammate creates the following two plots.

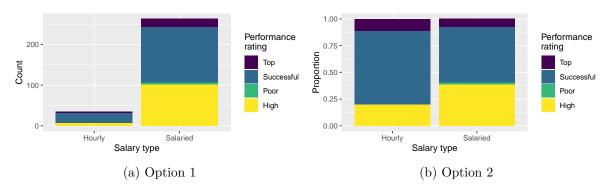


Figure 3: Distribution of salary type by performance rating

Question 8: Your teammate asks you for help deciding which one to use in the final report for visualizing the relationship between performance rating and salary type. In 1-3 sentences, can you help them make a decision, justify your choice, and write the narrative that should go with the plot?

Question 9: A friend with a keen eye points out that the number of observations in Figure 3a seems lower than the total number of observations in blizzard\_salary. What might be going on here? Explain your reasoning.

**Question 10:** Below are the proportions of performance ratings for hourly and salaried workers. Place these values in the corresponding segments in Figure 3b.

#### # A tibble: $4 \times 3$ performance\_rating Hourly Salaried <chr>> <dbl> <dbl> 1 High 0.2 0.384 2 Successful 0.686 0.521 3 Тор 0.114 0.0760 4 Poor 0 0.0190

## Questions 11 and 12

The table below shows the distribution of salary\_type and performance\_rating.

# A tibble: 2 x 6 salary\_type Poor Successful High Top <int> <int> <int> <int> <int> 1 Hourly NA24 7 4 28 2 Salaried 5 137 101 20 83

The pipeline below produces a data frame with a fewer number of rows than blizzard\_salary.

# A tibble: 5 x 4 percent\_incr salary\_type annual\_salary performance\_rating <dbl> <chr> <dbl> <chr> 0 Salaried 80000 Poor 1 2 3 Salaried 83000 Poor 0 Salaried 3 116000 Poor 4 0 Salaried 135219 Poor 0 Salaried 147500 Poor

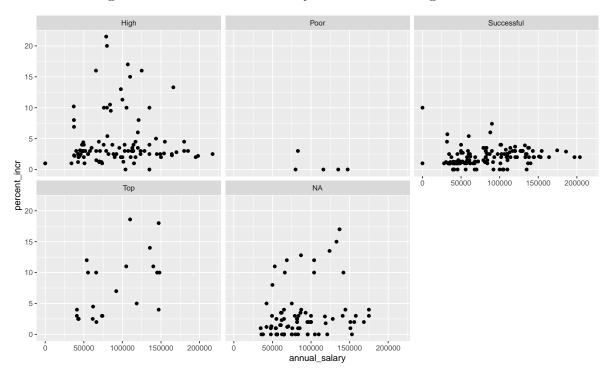
Question 11: Which of the following goes in blanks (1) and (2)?

(1) $(2)$	
	,
a. !=	
b. == &	;
c. != &	;
d. ==	

Question 12: Which function or functions go into blank (3)?

- a. arrange()
- b. mutate()
- c. order()
- d. sort()

You're reviewing another team's work and they made the following visualization:



And they wrote the following interpretation for the relationship between annual salary and percent increase for Top performers:

The relationship is positive, having a higher salary results in a higher percent increase. There is one clear outlier.

Which of the following is/are the most accurate and helpful) peer review note for this interpretation. Choose all that apply.

- a. The interpretation is complete and perfect, no changes needed!
- b. The interpretation doesn't mention the direction of the relationship.
- c. The interpretation doesn't mention the form of the relationship, which is linear.

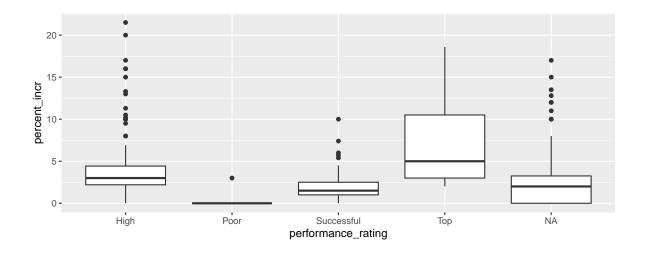
- d. The interpretation doesn't mention the strength of the relationship, which is somewhat strong.
- e. There isn't a clear outlier in the plot. If any points stand out as potential outliers, more guidance should be given to the reader to identify them (e.g., salary and/or percent increase amount).
- f. The interpretation is causal we don't know if the cause of the high percent increase is higher annual salary based on observational data. The causal direction might be the other way around, or there may be other factors contributing to the apparent relationship.

Below is some code and its output.

```
# label=plot blizzard

ggplot(blizzard_salary,aes(x=performance_rating,y=percent_incr))+geom_boxplot()
labs(x="Performance rating", y = "Percent increase")
```

Warning: Removed 39 rows containing non-finite values (`stat\_boxplot()`).



```
$x
[1] "Performance rating"

$y
[1] "Percent increase"

attr(,"class")
[1] "labels"
```

Part 1: List at least 5 things that should be fixed or improved in the code.

Part 2: What is the cause of the warning and what does it mean?

You're working on a data analysis on salaries of Blizzard employees in a Quarto document in a project version controlled by Git. You create a plot and write up a paragraph describing any patterns in it. Then, your teammate says "render, commit, and push".

Part 1: What do they mean by each of these three steps. In 1-2 sentences for each, explain in your own words what they mean.

our	own words what they mean.
1.	Render:
2.	Commit:
9	De-al-
ა.	Push:

Part 2: Your teammate is getting impatient and they interrupt you after you rendered and committed and say "I still can't see your changes in our shared GitHub repo when I look at it in my web browser." Which of the following answers is the most accurate?

- a. I rendered my document, you should be seeing my changes on GitHub when you look at it in your web browser.
- b. I committed my changes, you should be seeing my changes on GitHub when you look at it in your web browser.
- c. I didn't yet push my changes, it's expected that you are not seeing them on GitHub when you look at it in your web browser. Wait until I push, and check again.
- d. You need to pull to see my changes on GitHub in the web browser.

# Bonus

Pick a concept we introduced in class so far that you've been struggling with and explain it in your own words.