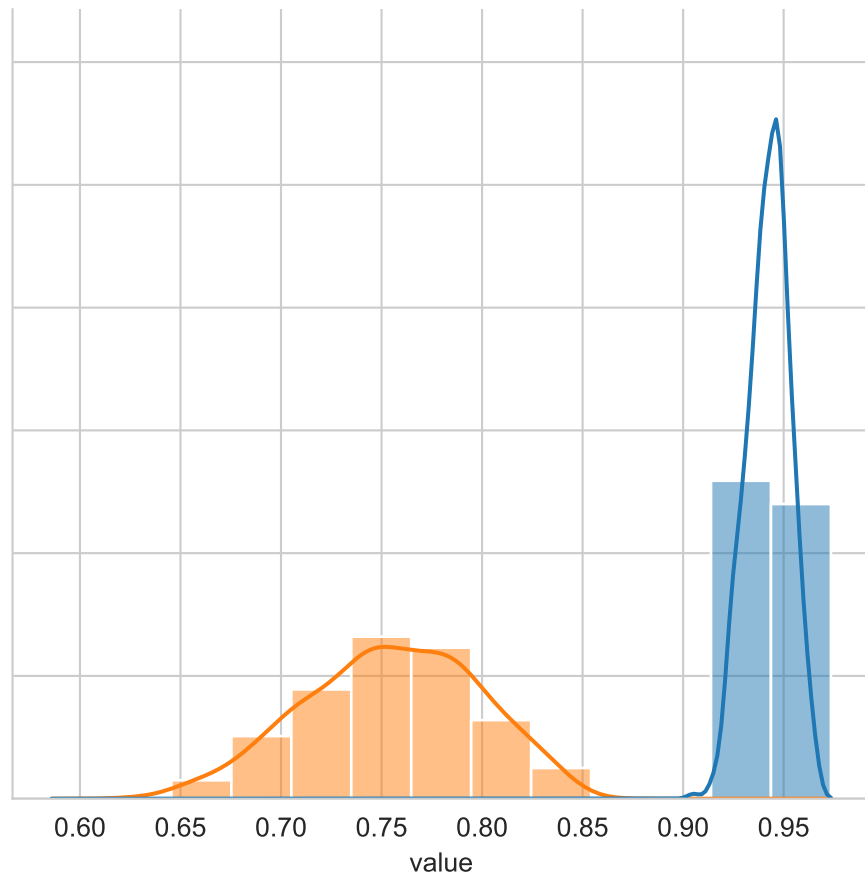
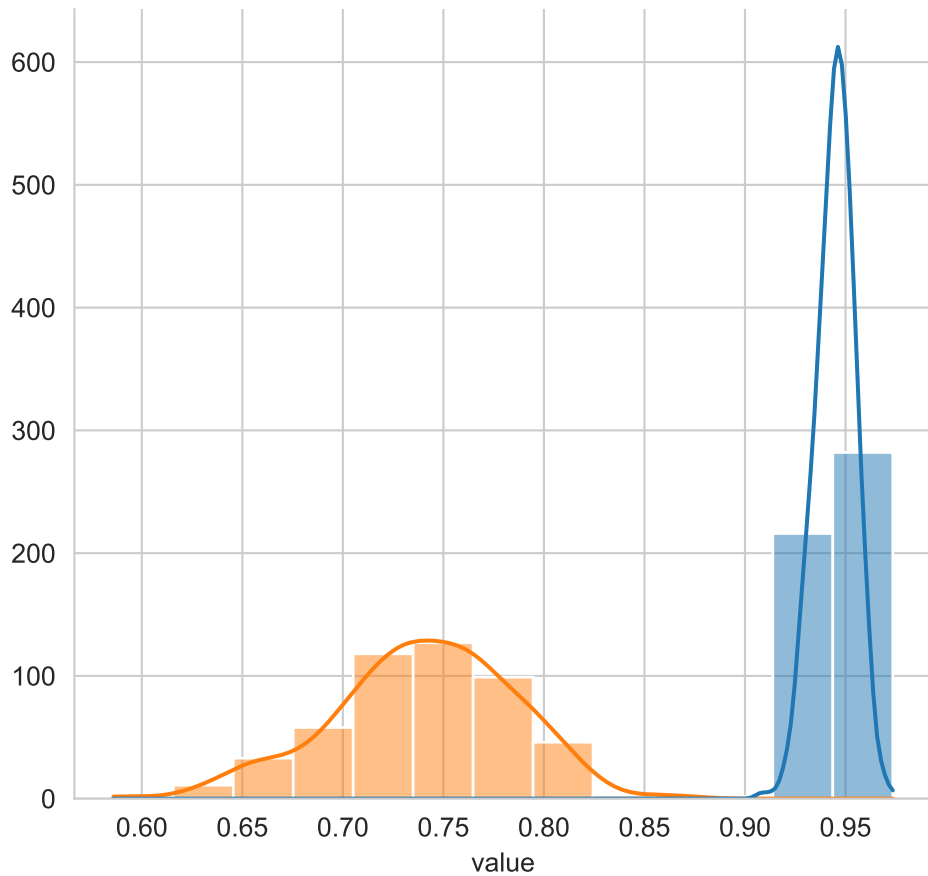


Tipo = BoW

Tipo = Dense

Count



f1  
f1-neg  
f1-pos