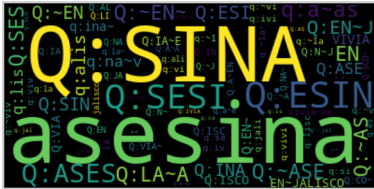


BoW



DenseBoW

