



WHILE(!LOGIC)

# OUR TEAM



- Iliyana Michevska
- Scrum Trainer



- Plamen Daylyanov
- Back-end Developer



- Kaloyan Dimov
- Back-end Developer



- Konstantin Dinev
- QA Engineer

# STAGES OF REALIZATION

Understanding  
the concept

Testing our  
code

Presentation

Distribution of  
tasks

Bugs and  
errors  
correction

Final

# USED LANGUAGES AND TOOLS



A decorative graphic on the left side of the slide, consisting of white lines and circles on a dark teal background, resembling a circuit board or a stylized tree structure.

**LET'S MOVE ON TO OUR GAME!**