#### **Programming in Java**

#### **WEEK - 8**

#### Week 08: Programming Assignment 1

## Week 08: Programming Assignment 2

```
interface First{
  // default method
  default void show(){
     System.out.println("Default method implementation of First interface.");
  }
}
interface Second{
  // Default method
  default void show(){
     System.out.print("Default method implementation of Second interface.");
  }
}
// Implementation class code
class W08 P2 implements First, Second{
// Overriding default show method
  public void show(){
```

## Week 08: Programming Assignment 3

```
// Interface ShapeX is created
interface ShapeX {
public String base = "This is Shape1";
public void display1();
}
// Interface ShapeY is created which extends ShapeX
interface ShapeY extends ShapeX {
public String base = "This is Shape2";
public void display2();
}
// Class ShapeG is created which implements ShapeY
class ShapeG implements ShapeY {
public String base = "This is Shape3";
//Overriding method in ShapeX interface
 public void display1()
  System.out.println("Circle: "+ShapeX.base);
 public void display2()
  System.out.println("Circle: "+ShapeY.base);
 }
```

## Week 08: Programming Assignment 4

// Import the required package(s) and/or class(es) import java.util.\*; import static java.lang.System.out;

# Week 06: Programming Assignment 5

```
// Put the following code under try-catch block to handle exceptions
try
{
switch (i) {
               case 0:
                       int zero = 0;
                      j = 92/zero;
                       break;
               case 1:
                      int b[] = null;
                      j = b[0];
                       break;
       default:
                       System.out.print("No exception");
        }
}
catch(Exception e)
 System.out.print(e);
```