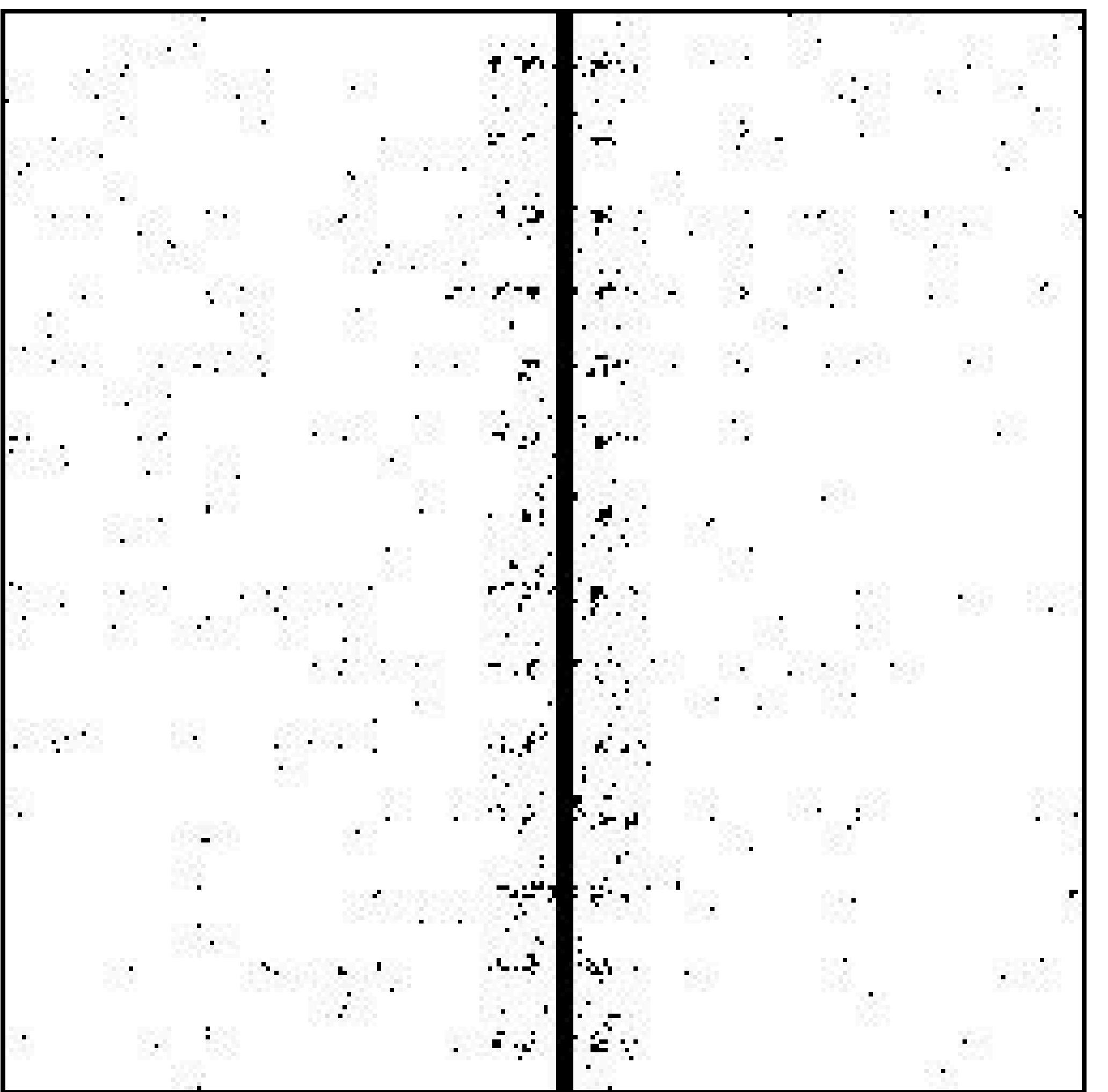
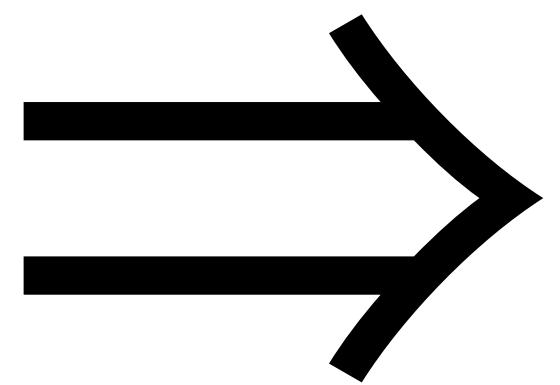


flat-field corrected image



bad pixel map



nearest neighbor averaging

