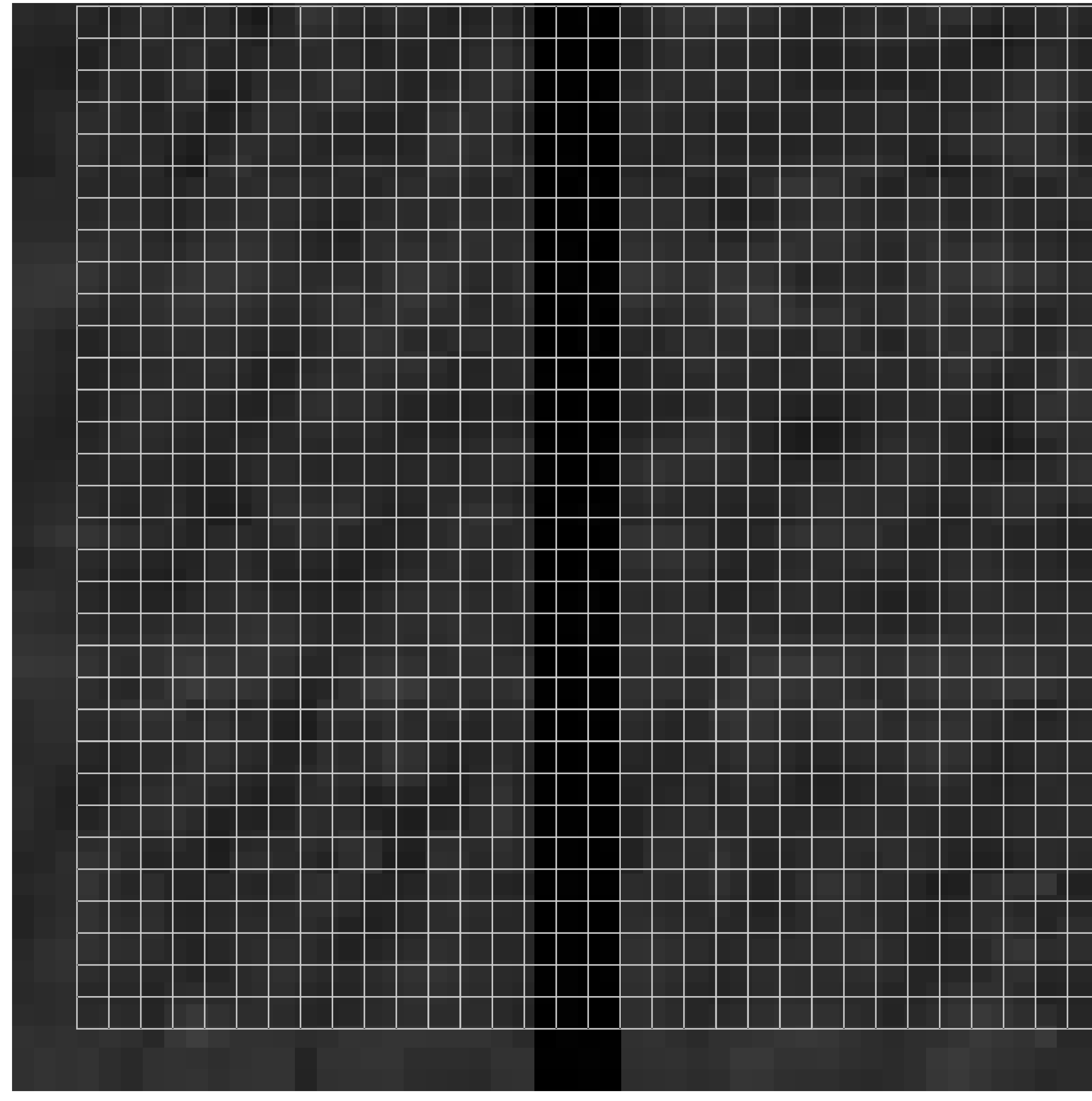
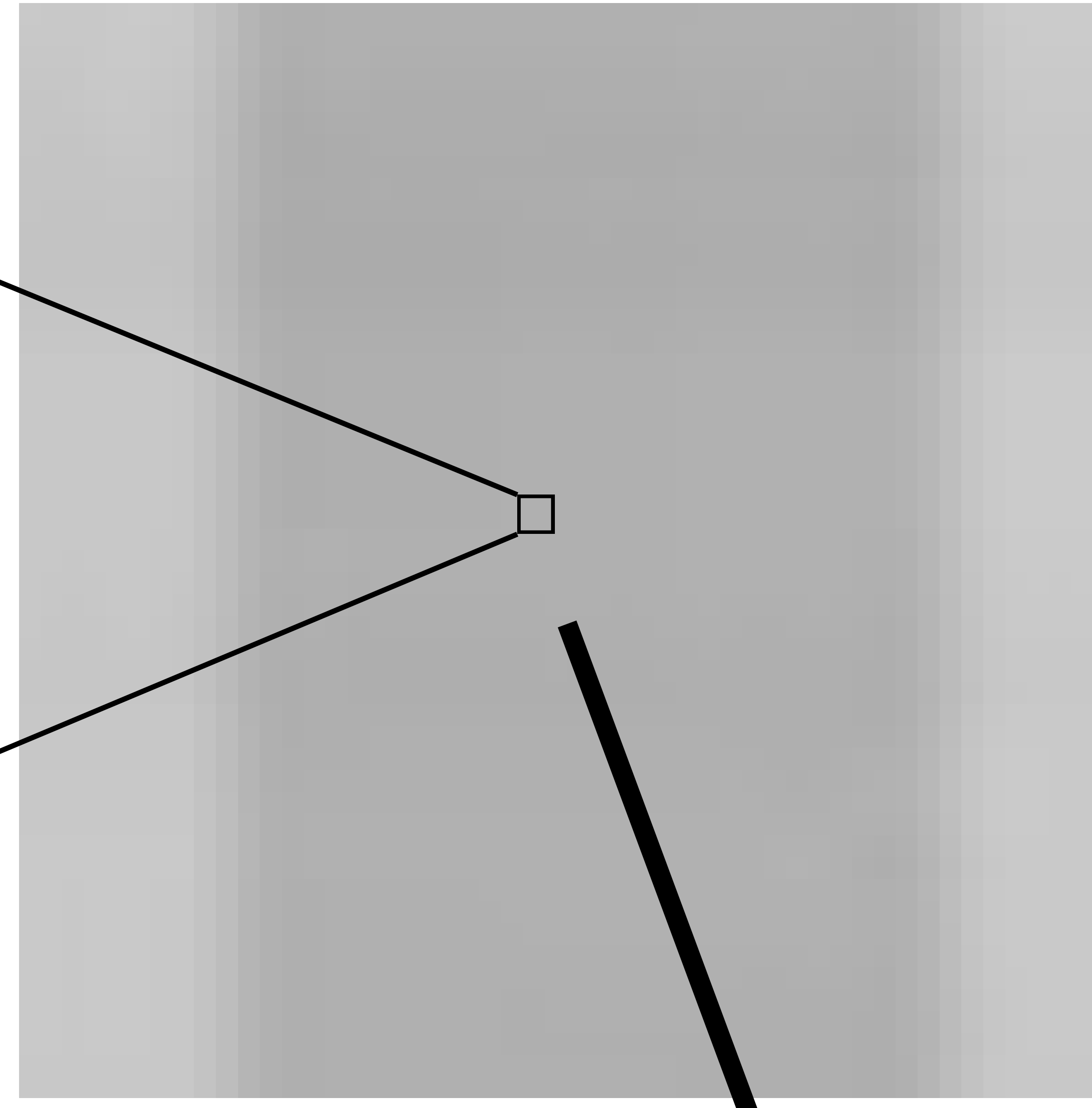


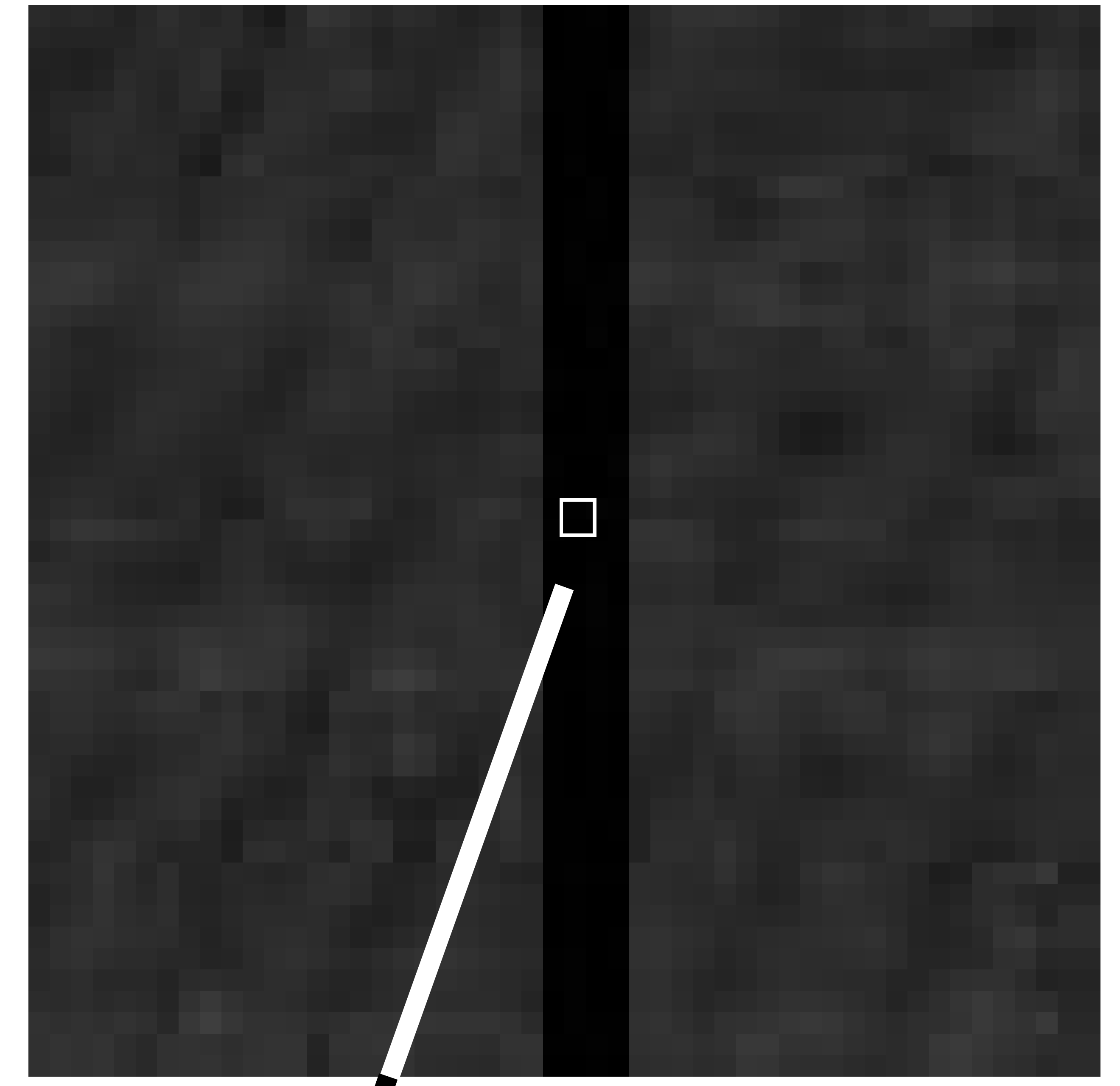
Gain map



Average map

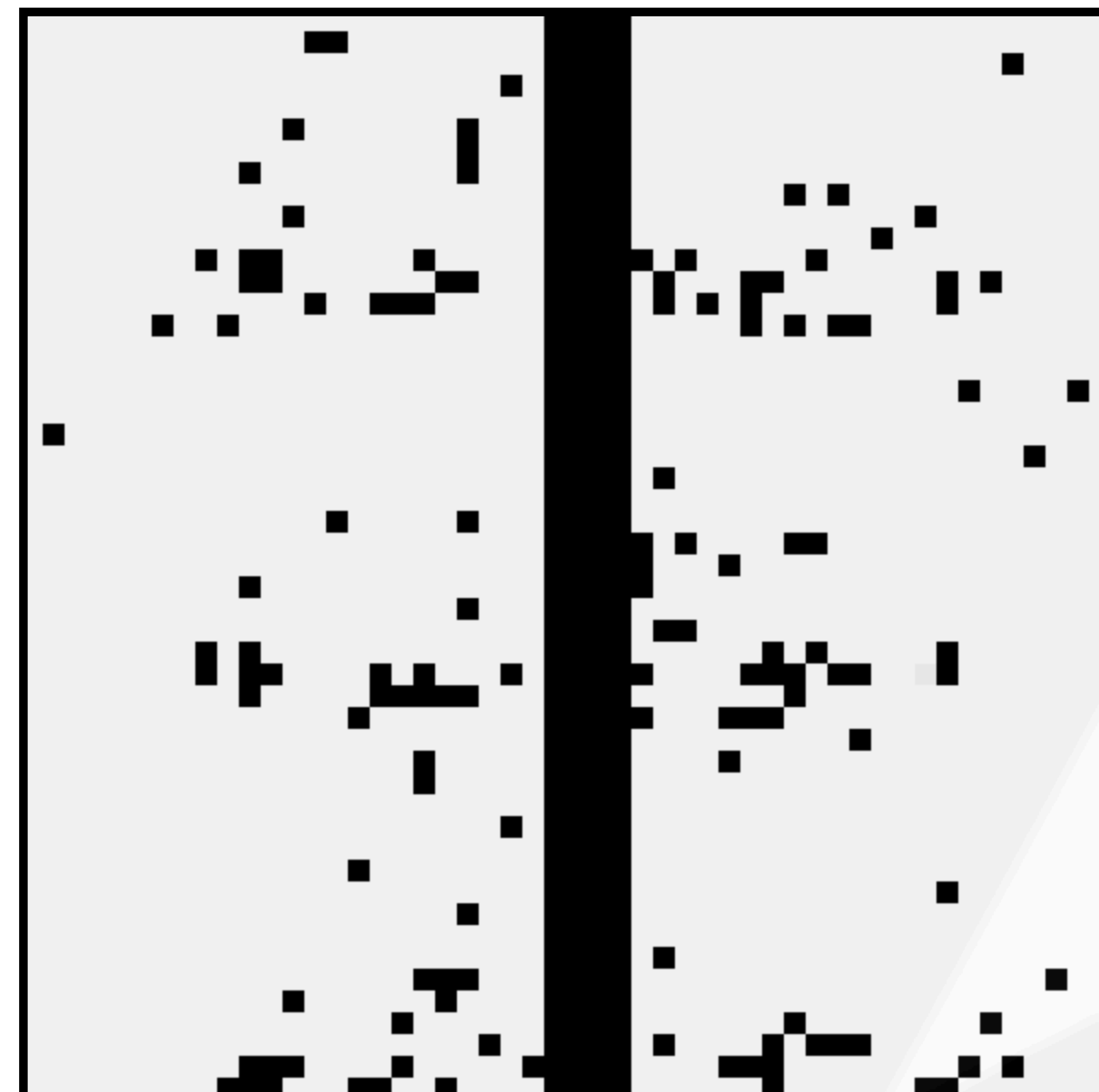


Gain map

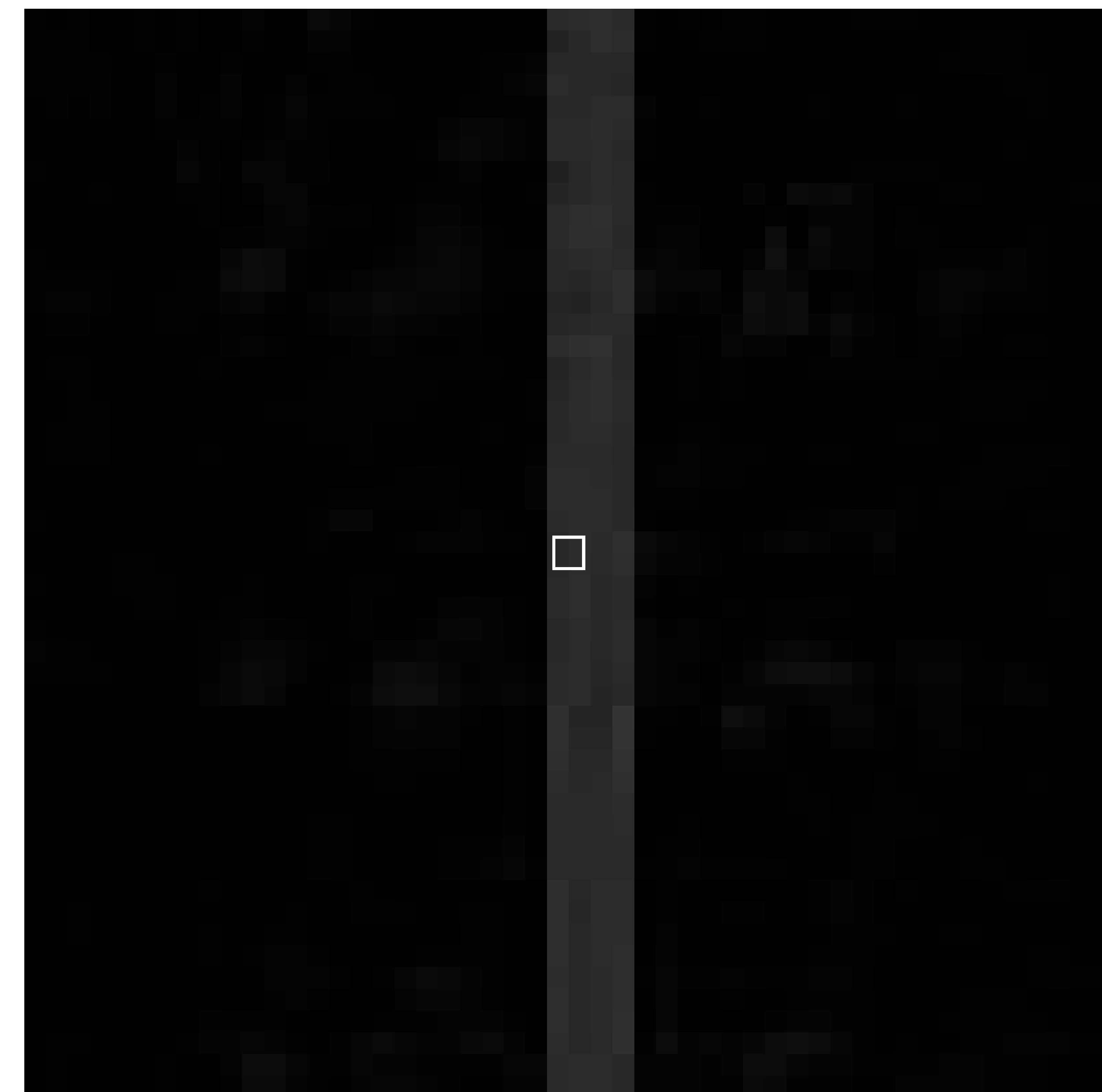
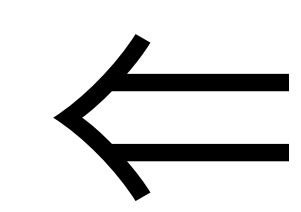


nearest neighbor  
averaging  
33x33 kernel

⇓ pixel ratio



20% threshold



Ratio map