

Search space and brute force ...

If all you have is a hammer, everything looks like a nail

Search Space

- Ensemble of all solutions we have to choose from to get the optimal answer
- Often what is asked from us is not the solution but one of its properties

Search Space on an example : minimum pair

- Find the minimum pair on the list IE the pair with the minimum sum

0 5 8 6 -1 4 9 10 2



Search space : all the pairs

Make sense of your search space

Another representation :

Matrix where

line : first element of the pair

Column : second element

Implementation : two for loops

| | 0 | 5 | 8 | 6 |
|---|-----|-----|-----|-----|
| 0 | --- | 5 | 8 | 6 |
| 5 | 5 | --- | 13 | 11 |
| 8 | 8 | 13 | --- | 14 |
| 6 | 6 | 11 | 14 | --- |

Brute force - introduction

Example: I want to find all subsets of a set which sum is 42

I can:

- make a list of all subsets
- for each subset, calculate the sum and check if it is 42

| | | |
|----------------------|--------------------------|---|
| <i>Search space:</i> | all subsets of the array | } A <i>brute force search</i> has a <i>search space</i> and a <i>test</i> |
| <i>Test:</i> | the sum is 42 | |

Brute force - construct the search space

The python module `itertools` provides useful tools to construct the search space.

See <https://docs.python.org/3/library/itertools.html>

```
>>> list(product("ab", "cd"))
[('a', 'c'), ('a', 'd'), ('b', 'c'), ('b', 'd')]
>>> list(permutations("abc", 2))
[('a', 'b'), ('a', 'c'), ('b', 'a'), ('b', 'c'), ('c', 'a'), ('c', 'b')]
>>> list(combinations("abc", 2))
[('a', 'b'), ('a', 'c'), ('b', 'c')]
>>> list(combinations_with_replacement("abc", 2))
[('a', 'a'), ('a', 'b'), ('a', 'c'), ('b', 'b'), ('b', 'c'), ('c', 'c')]
```

Note: we use `list()` because the return values are *lazy-evaluated* iterables
→ these are very useful to save memory

Quick tour of these functions

`product(q1,q2,...,[repeat=1])`

```
product('ABCD', repeat=2)
```

```
AA AB AC AD BA BB BC BD CA CB CC CD DA DB DC DD
```

Can take multiple iterables and output the cartesian product between them

The repeat field indicate how many time do we take the iterables

Complexity : $O((\prod q_i)^{repeat})$

Where q_i is the size of each iterable

Quick tour of these functions

`permutation(p, [r=len(p)])`

```
permutations('ABCD', 2)
```

```
AB AC AD BA BC BD CA CB CD DA DB DC
```

Take an iterable and create every permutation of length r

A permutation is an ordered (order is important) of element without repetition

Complexity : $O\left(\frac{p!}{(p-r)!}\right)$
is $p \cdot (p-1)$

For example with r=2, the complexity

Where p is used as the size of the iterable p

Quick tour of these functions

combinations(p, r)

```
combinations('ABCD', 2)
```

```
AB AC AD BC BD CD
```

Take an iterable and create every combination of length r

A combination is a non ordered of element without repetition, since it is non ordered, AB and BA are the same

$$\text{Complexity : } O\left(\binom{p}{r}\right) = O\left(\frac{p!}{r!(p-r)!}\right)$$

Where p is used as the size of the iterable p

Quick tour of theses functions

combinations_with_replacement(p, r)

```
combinations_with_replacement('ABCD', 2)
```

```
AA AB AC AD BB BC BD CC CD DD
```

Take an iterable and create every combination of length r with replacement

Same as combination, but we can repeat the same element multiple times

Complexity : $O\left(\binom{p+r-1}{r}\right) = O\left(\frac{(p+r-1)!}{r!(p-1)!}\right)$

Where p is used as the size of the iterable p

Brute force - let's solve our example

```
from itertools import combinations

arr = [int(n) for n in input().split()]

gen = (sub for size in range(len(arr))
        for sub in combinations(arr, size))

for sub in gen:
    if sum(sub) == 42:
        print(sub)
```

IN:

10 12 25 30 17 8 14 9 6

OUT:

(12, 30)

(25, 17)

(25, 8, 9)

(10, 12, 14, 6)

(10, 17, 9, 6)

gen is Python magic called a *generator expression*.

Ask me if you want to know more.

Why not to use brute force

There is a problem called *combinatorial explosion*

Cf https://en.wikipedia.org/wiki/Combinatorial_explosion

Tl; dr: the search space is often a lot bigger than the input size (e.g exponential)

Previous example: for an array of size n , there are $2^n - 1$ non-empty subsets...

Why ~~not~~ to use brute force

- Brute force is a good way to **test** if more complicated algorithms are correct (you compare their results on small sets)
- Sometimes you just don't know a better algorithm

But, can't we reduce the search space a little bit?

→ often you can use *backtracking*

Backtracking

...

Stop it, before it's too late !

Backtracking - introduction

We need to reduce the *search space*

Example: sudoku

- Try to fill the sudoku
 - Everytime you encounter a conflict, change the last number
 - If no number is ok, erase and change the previous one
- etc

| | | | | | | | | |
|---|---|---|---|---|---|---|---|---|
| 5 | 3 | 4 | 6 | 7 | 8 | 9 | 1 | 2 |
| 6 | 2 | 7 | 1 | 9 | 5 | 3 | 4 | 8 |
| 1 | 9 | 8 | 3 | 4 | 2 | 5 | 6 | 7 |
| 8 | 5 | 9 | 1 | 6 | | | | 3 |
| 4 | | | 8 | | 3 | | | 1 |
| 7 | | | | 2 | | | | 6 |
| | 6 | | | | | 2 | 8 | |
| | | | 4 | 1 | 9 | | | 5 |
| | | | | 8 | | | 7 | 9 |

Backtracking - concepts

The idea of backtracking is to:

- build the elements of the search space incrementally
- eliminate wrong partial solutions → and therefore all solutions that contain them

You can think of the search space as a *tree*, you will often use a *recursive function*

E.g for sudoku, each level of the tree corresponds to a empty cell in the grid

→ the size of the search space is 9^n but many cases can be discarded

Implementation of a backtracking sudoku solver in Python

```
def is_valid(grid, i, j, val):
    line = grid[i]
    column = [grid[k][j] for k in range(9)]
    square = [grid[3 * (i // 3) + k][3 * (j // 3) + l]
               for k in range(3) for l in range(3)]
    return not (val in line or val in column or val in square)

def backtracking(grid, i, j):
    if i == 9: return True
    nexti, nextj = (i if j < 8 else i + 1), (j + 1) % 9
    if grid[i][j] != 0:
        return backtracking(grid, nexti, nextj)
    for val in range(1, 10):
        if is_valid(grid, i, j, val):
            grid[i][j] = val
            if backtracking(grid, nexti, nextj): return True
            grid[i][j] = 0
    return False
```

```
grid = [list(map(int, input().split()))
         for _ in range(9)]

if not backtracking(grid, 0, 0):
    print("Impossible")
else:
    print("\n".join(" ".join(
        map(str, grid[i]))
        for i in range(9)))
```

Implementation of a backtracking sudoku solver in Python

IN:

| | | | | | | | | |
|---|---|---|---|---|---|---|---|---|
| 5 | 3 | 0 | 0 | 7 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | 1 | 9 | 5 | 0 | 0 | 0 |
| 0 | 9 | 8 | 0 | 0 | 0 | 0 | 6 | 0 |
| 8 | 0 | 0 | 0 | 6 | 0 | 0 | 0 | 3 |
| 4 | 0 | 0 | 8 | 0 | 3 | 0 | 0 | 1 |
| 7 | 0 | 0 | 0 | 2 | 0 | 0 | 0 | 6 |
| 0 | 6 | 0 | 0 | 0 | 0 | 2 | 8 | 0 |
| 0 | 0 | 0 | 4 | 1 | 9 | 0 | 0 | 5 |
| 0 | 0 | 0 | 0 | 8 | 0 | 0 | 7 | 9 |

OUT:

| | | | | | | | | |
|---|---|---|---|---|---|---|---|---|
| 5 | 3 | 4 | 6 | 7 | 8 | 9 | 1 | 2 |
| 6 | 7 | 2 | 1 | 9 | 5 | 3 | 4 | 8 |
| 1 | 9 | 8 | 3 | 4 | 2 | 5 | 6 | 7 |
| 8 | 5 | 9 | 7 | 6 | 1 | 4 | 2 | 3 |
| 4 | 2 | 6 | 8 | 5 | 3 | 7 | 9 | 1 |
| 7 | 1 | 3 | 9 | 2 | 4 | 8 | 5 | 6 |
| 9 | 6 | 1 | 5 | 3 | 7 | 2 | 8 | 4 |
| 2 | 8 | 7 | 4 | 1 | 9 | 6 | 3 | 5 |
| 3 | 4 | 5 | 2 | 8 | 6 | 1 | 7 | 9 |

Partial candidates explored: 6428

Total size of the workspace: $8,862,938,12 \times 10^{21}$

Credits

Slides:

Louis Sugy, Arthur

Tondereau

Sudoku sample:

Wikipedia