

Travelling salesman problem

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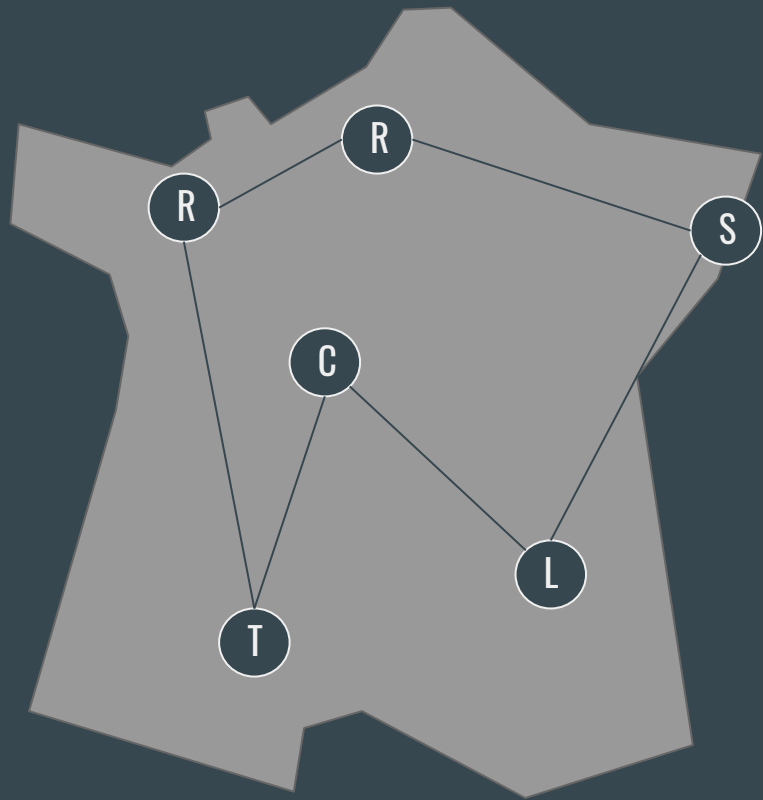
Pay attention, there is a 1M dollar prize if you solve it!

The problem

Find a tour of minimum length that visits every city only once !

⇔ Shortest **hamiltonian path**

1. Naive solution
2. Heuristic for greedy approach
3. Better idea
4. Polynomial solution



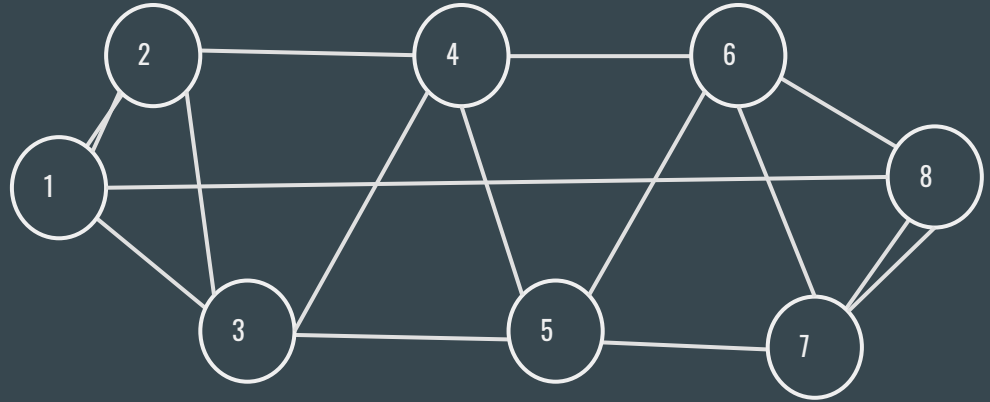
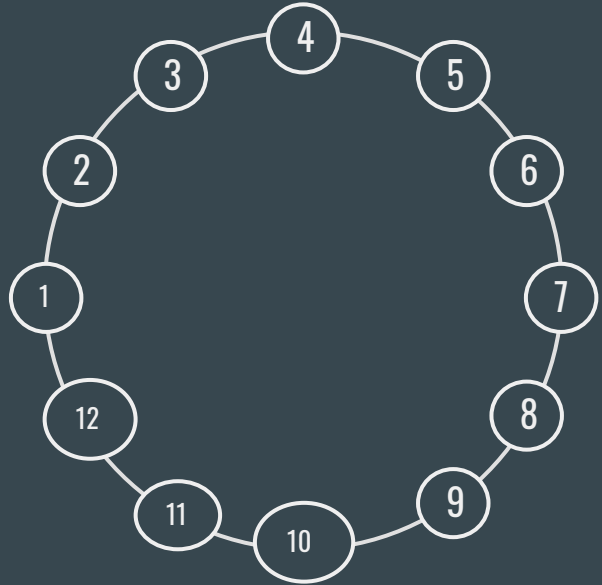
1. Naive solution : bruteforce

With N the number of nodes :

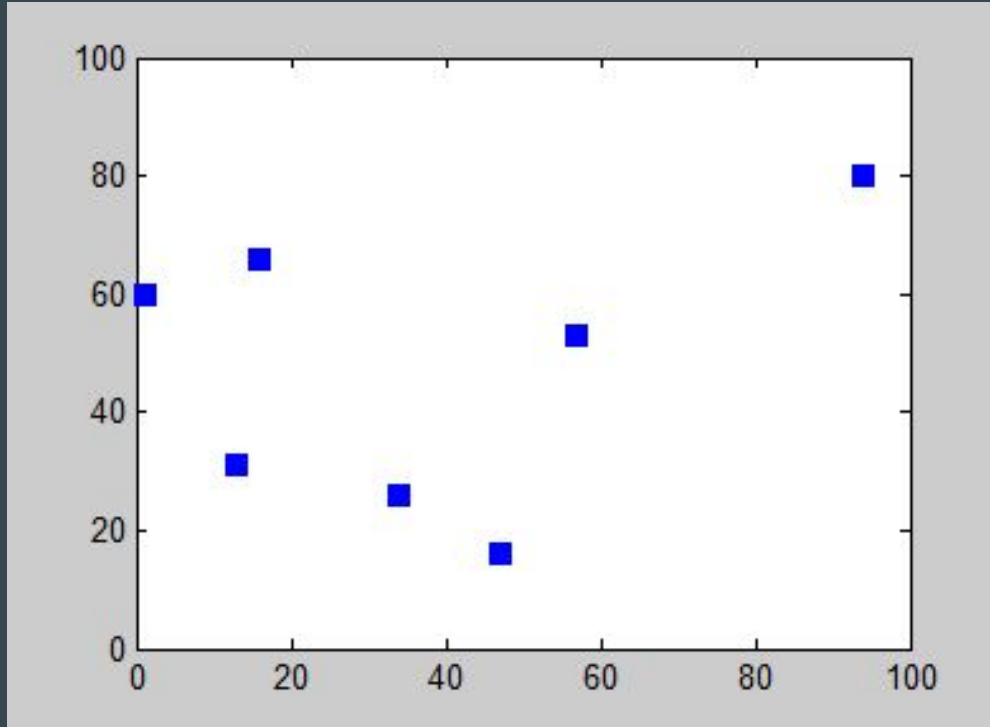
- Number of paths : $n!$
- Number of non redundant paths : $(n-1)!/2$

Limited to small instances of the problem ($n < 12$)

2. Heuristics : pick the closest as next

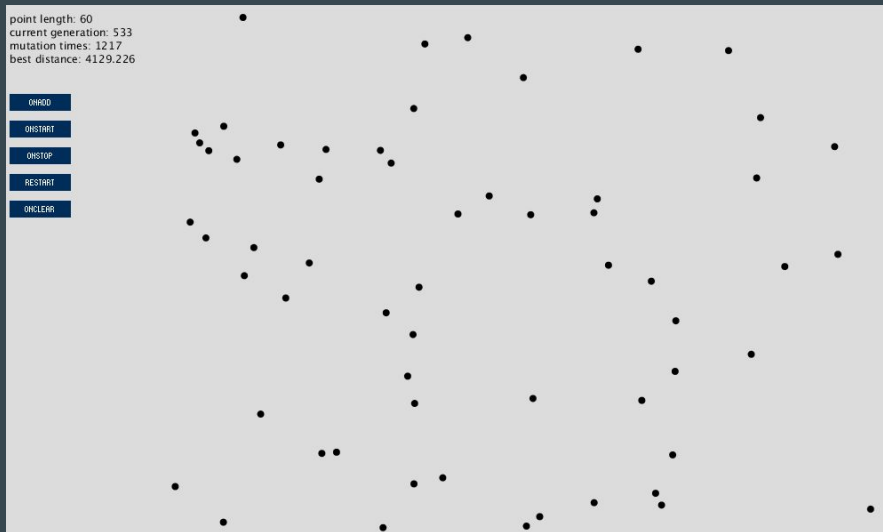


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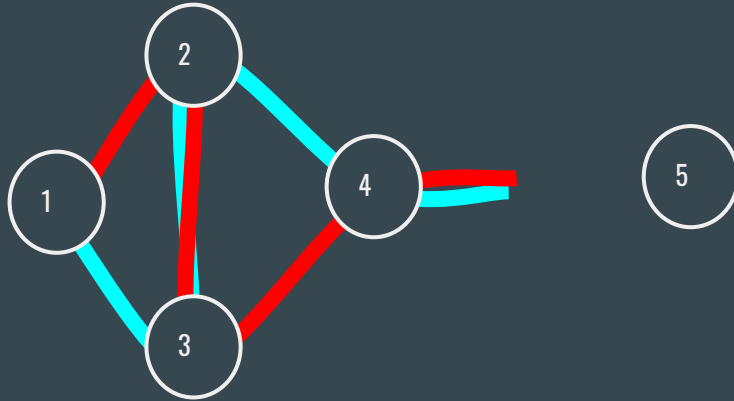
2. Heuristics : Genetic algorithm

- Generate a random population of paths
- Iterate introducing mutations and crossover



3. Exact solution : Dynamic programming

What is redundant in the bruteforce way?



$\{1,2,3,4\}, 4$

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3. Exact solution : Dynamic programming

A state is ..

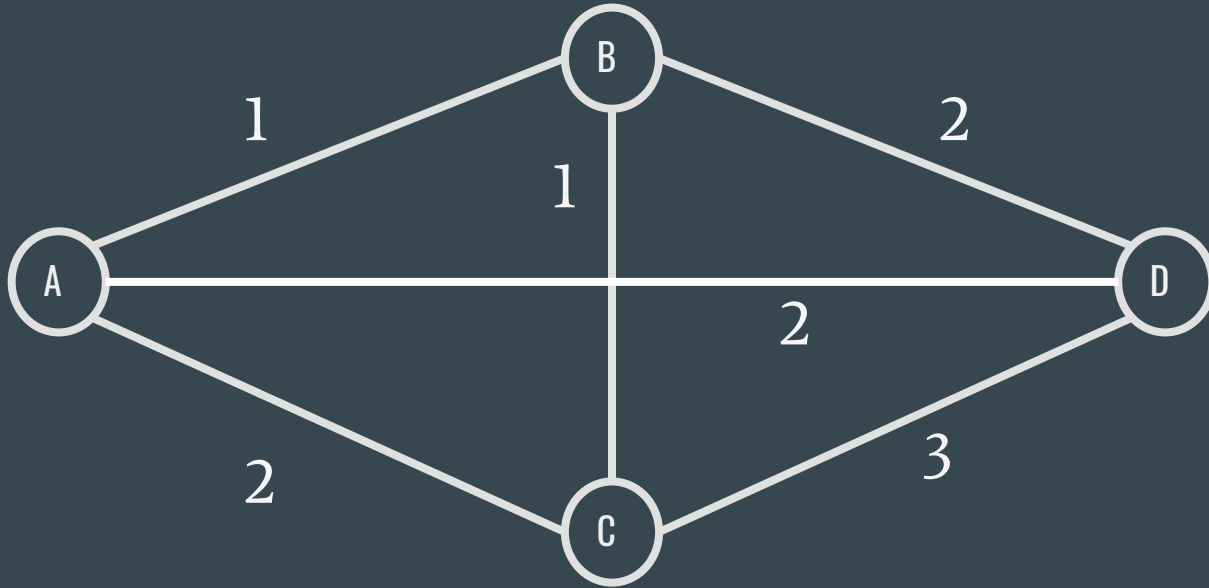
- The set of nodes that have been explored
- The node we're currently on
- The current distance from the source

3. Exact solution : Dynamic programming

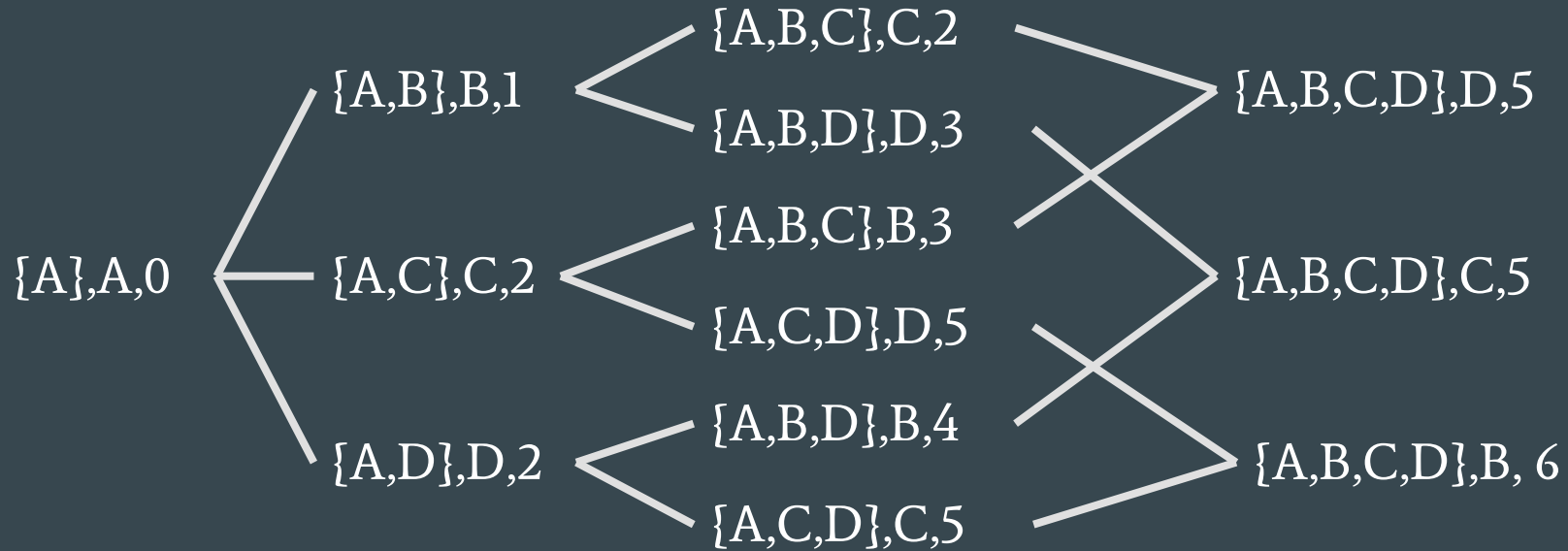
The Bellman equations...

$$\text{dist}(\text{state})$$
$$=$$
$$\min(\text{U}(\text{dist}(\text{state_child}) + \text{distance}(\text{state}, \text{state_child}))$$

3. Exact solution : Dynamic programming



3. Exact solution : Dynamic programming



3. Exact solution : Dynamic programming

$$n^2 2^n$$

4. Polynomial solution

