Project Summary:

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Our project is based on the DApp of the pet shop homework example. Utilizing sample codes

provided in this course, our project involves the following 5 modifications. The first three

modifications involve adding three various features where users can donate to our pet shop, vote for

a pet, or register their pets for voting; additionally, finishing registering will redirect users to the

voting page, which saves the effort to click again to vote. The fourth modification is the addition of

a navigation bar so that users can navigate between three feature tabs and the main page without

using the "back" button. Finally, the user balance is shown on every feature page so that users can

see whether they can afford their actions.

The following features are adapted or inspired by lecture materials

Voting – Election tutorial

Registration - Election tutorial and IPSF_Dapp_ShortDEMO mini course

Donation -SendMeEther tutorial