Cropping and Scaling algorithm, used in the sh_mobile_ceu_camera driver

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Terminology

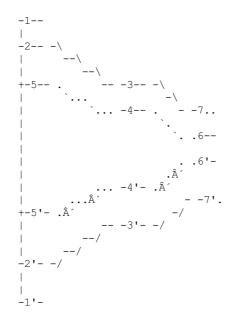
sensor scales: horizontal and vertical scales, configured by the sensor driver host scales: -"- host driver combined scales: sensor_scale * host scale

Generic scaling / cropping scheme

System Message: WARNING/2 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\drivers\(linux-master)\((Documentation)\) (driver-api) (media) (drivers) sh_mobile_ceu_camera.rst, line 19)

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In the above chart minuses and slashes represent "real" data amounts, points and accents represent "useful" data, basically, CEU scaled and cropped output, mapped back onto the client's source plane.

Such a configuration can be produced by user requests:

$$S_{CROP}(left / top = (5) - (1), width / height = (5') - (5)) S_{FMT}(width / height = (6') - (6))$$

Here:

(1) to (1') - whole max width or height (1) to (2) - sensor cropped left or top (2) to (2') - sensor cropped width or height (3) to (3') - sensor scale (3) to (4) - CEU cropped left or top (4) to (4') - CEU cropped width or height (5) to (5') - reverse sensor scale applied to CEU cropped left or top (6) to (6') - CEU scale - user window

S_{FMT}

Do not touch input rectangle - it is already optimal.

1. Calculate current sensor scales:

$$scale_s = ((2') - (2)) / ((3') - (3))$$

2. Calculate "effective" input crop (sensor subwindow) - CEU crop scaled back at current sensor scales onto input window - this is user S_CROP:

width_
$$u = (5') - (5) = ((4') - (4)) * scale_s$$

3. Calculate new combined scales from "effective" input window to requested user window:

scale comb = width
$$u/((6') - (6))$$

4. Calculate sensor output window by applying combined scales to real input window:

width_s_out =
$$((7') - (7)) = ((2') - (2)) / scale_comb$$

5. Apply iterative sensor S_FMT for sensor output window.

- 6. Retrieve sensor output window (g fmt)
- 7. Calculate new sensor scales:

scale s new =
$$((3') \text{ new} - (3) \text{ new}) / ((2') - (2))$$

8. Calculate new CEU crop - apply sensor scales to previously calculated "effective" crop:

$$width_ceu = (4')_new - (4)_new = width_u / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (3)_new = ((5) - (2)) / scale_s_new \ left_ceu = (4)_new - (4)_new$$

9. Use CEU cropping to crop to the new window:

10. Use CEU scaling to scale to the requested user window:

$$scale_ceu = width_ceu / width$$

S CROP

The ref. V4L2 crop API < crop-scale > `says:

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"...specification does not define an origin or units. However by convention drivers should horizontally count unscaled samples relative to 0H."

We choose to follow the advise and interpret cropping units as client input pixels.

Cropping is performed in the following 6 steps:

- 1. Request exactly user rectangle from the sensor.
- 2. If smaller iterate until a larger one is obtained. Result: sensor cropped to 2:2', target crop 5:5', current output format 6' 6.
- 3. In the previous step the sensor has tried to preserve its output frame as good as possible, but it could have changed. Retrieve it again.
- 4. Sensor scaled to 3:3'. Sensor's scale is (2'-2)/(3'-3). Calculate intermediate window: 4'-4=(5'-5)*(3'-3)/(2'-2)
- 5. Calculate and apply host scale = (6' 6) / (4' 4)
- 6. Calculate and apply host crop: 6 7 = (5 2) * (6' 6) / (5' 5)