

## API

This project provides you different solutions to test your frontend implementation with an API by: - running our official backend implementation locally - hosting your own API - using the API deployed for the official demo

### Run the official backend implementation locally

The official backend implementation is open-sourced.

You can find the GitHub repository [here](#).

The Readme will provide you guidances to start the server locally.

We encourage you to use this implementation's **main** branch for local tests as the **limited** one includes limitations aimed to protect public-hosted APIs.

### Host your own API

The official backend implementation includes a **Deploy to Heroku** button. This button provides you a quick and easy way to deploy the API on Heroku for your frontend implementation.

The official backend implementation repository includes two branches: - the **main** branch which adheres to the RealWorld backend specs - the **limited** branch which includes limitations for public-hosted APIs

The **limited** branch will be more suitable if you plan to host your implementation. Here is the list of the limitations.

### Demo API

This project provides you with a public hosted API to test your frontend implementations.

Point your API requests to <https://api.realworld.io/api> and you're good to go!

### API Usage

The usage of the API is free and non-limited by any kind of key.

The public API is currently hosted on a free plan project on Heroku.

If the hosted API receives no traffic in 30 minutes, it will sleep. In such a situation, there will be an additional delay on the first request.

Non-demo Articles, Tags, and Comments are deleted on a daily basis to avoid additional costs.

### Swagger documentation

The API exposes a **Swagger** documentation on <https://api.realworld.io/api-docs>.

Most of the requests require a valid token.

**Retrieve a token** You can retrieve a token by logging in or by registering.

Log in : <https://api.realworld.io/api-docs/#/User%20and%20Authentication/Login>

Register: <https://api.realworld.io/api-docs/#/User%20and%20Authentication/CreateUser>

- Click the **Try it out** button
- populate the body input with the related credentials
- Click **Execute** button
- Copy the token from the response body

**Register the token**

- Click **Authorize** button on top of the Swagger documentation page
- Populate the field with **Token** <generated token>

## API Limitations

To provide everyone a **safe** and **healthy** experience, the following limitations have been introduced in 2021

The visibility of user content is limited : - logged out users see only content created by demo accounts - logged in users see only their content and the content created by demo accounts