

:mod:`secrets` --- Generate secure random numbers for managing secrets

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 1); [backlink](#)

Unknown interpreted text role "mod".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 4)

Unknown directive type "module".

```
.. module:: secrets
   :synopsis: Generate secure random numbers for managing secrets.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 7)

Unknown directive type "moduleauthor".

```
.. moduleauthor:: Steven D'Aprano <steve+python@pearwood.info>
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 8)

Unknown directive type "sectionauthor".

```
.. sectionauthor:: Steven D'Aprano <steve+python@pearwood.info>
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 9)

Unknown directive type "versionadded".

```
.. versionadded:: 3.6
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 11)

Unknown directive type "testsetup".

```
.. testsetup::

   from secrets import *
   __name__ = '<doctest>'
```

Source code: :source:`Lib/secrets.py`

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 16); [backlink](#)

Unknown interpreted text role "source".

The `:mod:`secrets`` module is used for generating cryptographically strong random numbers suitable for managing data such as passwords, account authentication, security tokens, and related secrets.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 20); [backlink](#)

Unknown interpreted text role "mod".

In particular, `mod:'secrets'` should be used in preference to the default pseudo-random number generator in the `mod:'random'` module, which is designed for modelling and simulation, not security or cryptography.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 24); [backlink](#)

Unknown interpreted text role "mod".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 24); [backlink](#)

Unknown interpreted text role "mod".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 28)

Unknown directive type "seealso".

```
.. seealso::  
  
   :pep:`506`
```

Random numbers

The `mod:'secrets'` module provides access to the most secure source of randomness that your operating system provides.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 36); [backlink](#)

Unknown interpreted text role "mod".

A class for generating random numbers using the highest-quality sources provided by the operating system. See `class:'random.SystemRandom'` for additional details.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 41); [backlink](#)

Unknown interpreted text role "class".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 45)

Unknown directive type "function".

```
.. function:: choice(sequence)  
  
   Return a randomly-chosen element from a non-empty sequence.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 49)

Unknown directive type "function".

```
.. function:: randbelow(n)  
  
   Return a random int in the range [0, *n*).
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 53)

Unknown directive type "function".

```
.. function:: randbits(k)  
  
   Return an int with *k* random bits.
```

Generating tokens

The `mod:secrets` module provides functions for generating secure tokens, suitable for applications such as password resets, hard-to-guess URLs, and similar.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 61); [backlink](#)

Unknown interpreted text role "mod".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 65)

Unknown directive type "function".

```
.. function:: token_bytes([nbytes=None])

Return a random byte string containing *nbytes* number of bytes.
If *nbytes* is ``None`` or not supplied, a reasonable default is
used.

.. doctest::

>>> token_bytes(16) #doctest:+SKIP
b'\xebr\x17D*t\xae\xd4\xe3S\xb6\xe2\xebP1\x8b'
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 77)

Unknown directive type "function".

```
.. function:: token_hex([nbytes=None])

Return a random text string, in hexadecimal. The string has *nbytes*
random bytes, each byte converted to two hex digits. If *nbytes* is
``None`` or not supplied, a reasonable default is used.

.. doctest::

>>> token_hex(16) #doctest:+SKIP
'f9bf78b9a18ce6d46a0cd2b0b86df9da'
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 88)

Unknown directive type "function".

```
.. function:: token_urlsafe([nbytes=None])

Return a random URL-safe text string, containing *nbytes* random
bytes. The text is Base64 encoded, so on average each byte results
in approximately 1.3 characters. If *nbytes* is ``None`` or not
supplied, a reasonable default is used.

.. doctest::

>>> token_urlsafe(16) #doctest:+SKIP
'Drmhze6EPcv0fN_81Bj-nA'
```

How many bytes should tokens use?

To be secure against [brute-force attacks](#), tokens need to have sufficient randomness. Unfortunately, what is considered sufficient will necessarily increase as computers get more powerful and able to make more guesses in a shorter period. As of 2015, it is believed that 32 bytes (256 bits) of randomness is sufficient for the typical use-case expected for the `mod:secrets` module.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 104); [backlink](#)

Unknown interpreted text role "mod".

For those who want to manage their own token length, you can explicitly specify how much randomness is used for tokens by giving an `:class:`int`` argument to the various `token_*` functions. That argument is taken as the number of bytes of randomness to use.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 112); [backlink](#)

Unknown interpreted text role "class".

Otherwise, if no argument is provided, or if the argument is `None`, the `token_*` functions will use a reasonable default instead.

Note

That default is subject to change at any time, including during maintenance releases.

Other functions

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 129)

Unknown directive type "function".

```
.. function:: compare_digest(a, b)

    Return ``True`` if strings *a* and *b* are equal, otherwise ``False``,
    in such a way as to reduce the risk of
    `timing attacks <https://codahale.com/a-lesson-in-timing-attacks/>`_.
    See :func:`hmac.compare_digest` for additional details.
```

Recipes and best practices

This section shows recipes and best practices for using `:mod:`secrets`` to manage a basic level of security.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 140); [backlink](#)

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Generate an eight-character alphanumeric password:

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 145)

Unknown directive type "testcode".

```
.. testcode::

    import string
    import secrets
    alphabet = string.ascii_letters + string.digits
    password = ''.join(secrets.choice(alphabet) for i in range(8))
```

Note

Applications should not [store passwords in a recoverable format](#), whether plain text or encrypted. They should be salted and hashed using a cryptographically-strong one-way (irreversible) hash function.

Generate a ten-character alphanumeric password with at least one lowercase character, at least one uppercase character, and at least three digits:

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 165)

Unknown directive type "testcode".

```
.. testcode::

import string
import secrets
alphabet = string.ascii_letters + string.digits
while True:
    password = ''.join(secrets.choice(alphabet) for i in range(10))
    if (any(c.islower() for c in password)
        and any(c.isupper() for c in password)
        and sum(c.isdigit() for c in password) >= 3):
        break
```

Generate an [XKCD-style](#) passphrase:

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 180)

Unknown directive type "testcode".

```
.. testcode::

import secrets
# On standard Linux systems, use a convenient dictionary file.
# Other platforms may need to provide their own word-list.
with open('/usr/share/dict/words') as f:
    words = [word.strip() for word in f]
    password = ' '.join(secrets.choice(words) for i in range(4))
```

Generate a hard-to-guess temporary URL containing a security token suitable for password recovery applications:

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\[cpython-main] [Doc] [library]secrets.rst, line 193)

Unknown directive type "testcode".

```
.. testcode::

import secrets
url = 'https://mydomain.com/reset=' + secrets.token_urlsafe()
```