

# Slider

Sliders allow users to make selections from a range of values.

Sliders reflect a range of values along a bar, from which users may select a single value. They are ideal for adjusting settings such as volume, brightness, or applying image filters.

```
{{"component": "modules/components/ComponentLinkHeader.js"}}
```

## Continuous sliders

Continuous sliders allow users to select a value along a subjective range.

```
{{"demo": "ContinuousSlider.js"}}
```

## Sizes

For smaller slider, use the prop `size="small"` .

```
{{"demo": "SliderSizes.js"}}
```

## Discrete sliders

Discrete sliders can be adjusted to a specific value by referencing its value indicator. You can generate a mark for each step with `marks={true}` .

```
{{"demo": "DiscreteSlider.js"}}
```

### Small steps

You can change the default step increment.

```
{{"demo": "DiscreteSliderSteps.js"}}
```

### Custom marks

You can have custom marks by providing a rich array to the `marks` prop.

```
{{"demo": "DiscreteSliderMarks.js"}}
```

### Restricted values

You can restrict the selectable values to those provided with the `marks` prop with `step={null}` .

```
{{"demo": "DiscreteSliderValues.js"}}
```

### Label always visible

You can force the thumb label to be always visible with `valueLabelDisplay="on"` .

```
{{"demo": "DiscreteSliderLabel.js"}}
```

## Range slider

The slider can be used to set the start and end of a range by supplying an array of values to the `value` prop.

```
{{"demo": "RangeSlider.js"}}
```

## Minimum distance

You can enforce a minimum distance between values in the `onChange` event handler. By default, when you move the pointer over a thumb while dragging another thumb, the active thumb will swap to the hovered thumb. You can disable this behavior with the `disableSwap` prop. If you want the range to shift when reaching minimum distance, you can utilize the `activeThumb` parameter in `onChange`.

```
{{"demo": "MinimumDistanceSlider.js"}}
```

## Slider with input field

In this example, an input allows a discrete value to be set.

```
{{"demo": "InputSlider.js"}}
```

## Color

```
{{"demo": "ColorSlider.js"}}
```

## Customization

Here are some examples of customizing the component. You can learn more about this in the [overrides documentation page](#).

```
{{"demo": "CustomizedSlider.js"}}
```

## Music player

```
{{"demo": "MusicPlayerSlider.js"}}
```

## Vertical sliders

```
{{"demo": "VerticalSlider.js"}}
```

**WARNING:** Chrome, Safari and newer Edge versions i.e. any browser based on WebKit exposes `<Slider orientation="vertical" />` as horizontal ([chromium issue #1158217](#)). By applying `-webkit-appearance: slider-vertical;` the slider is exposed as vertical.

However, by applying `-webkit-appearance: slider-vertical;` keyboard navigation for horizontal keys (`Arrow Left`, `Arrow Right`) is reversed ([chromium issue #1162640](#)). Usually, up and right should increase and left and down should decrease the value. If you apply `-webkit-appearance` you could prevent keyboard navigation for horizontal arrow keys for a truly vertical slider. This might be less confusing to users compared to a change in direction.

```
{{"demo": "VerticalAccessibleSlider.js"}}
```

## Track

The track shows the range available for user selection.

## Removed track

The track can be turned off with `track={ false }` .

```
{{"demo": "TrackFalseSlider.js"}}
```

### Inverted track

The track can be inverted with `track="inverted"` .

```
{{"demo": "TrackInvertedSlider.js"}}
```

## Non-linear scale

You can use the `scale` prop to represent the `value` on a different scale.

In the following demo, the value  $x$  represents the value  $2^x$ . Increasing  $x$  by one increases the represented value by factor 2.

```
{{"demo": "NonLinearSlider.js"}}
```

## Accessibility

(WAI-ARIA: <https://www.w3.org/TR/wai-aria-practices/#slider>)

The component handles most of the work necessary to make it accessible. However, you need to make sure that:

- Each thumb has a user-friendly label ( `aria-label` , `aria-labelledby` or `getAriaLabel` prop).
- Each thumb has a user-friendly text for its current value. This is not required if the value matches the semantics of the label. You can change the name with the `getAriaValueText` or `aria-valuetext` prop.

## Limitations

### IE 11

The slider's value label is not centered in IE 11. The alignment is not handled to make customizations easier with the latest browsers. You can solve the issue with:

```
.MuiSlider-valueLabel {  
  left: calc(-50% - 4px);  
}
```