List of all the awesome people working to make Gin the best Web Framework in Go.

gin 1.x series authors

Gin Core Team: Bo-Yi Wu (@appleboy), 田欧 (@thinkerou), Javier Provecho (@javierprovecho)

gin 0.x series authors

Maintainers: Manu Martinez-Almeida (@manucorporat), Javier Provecho (@javierprovecho)

People and companies, who have contributed, in alphabetical order.

@858806258 (杰哥)

• Fix typo in example

@achedeuzot (Klemen Sever)

• Fix newline debug printing

@adammck (Adam Mckaig)

Add MIT license

@AlexanderChen1989 (Alexander)

• Typos in README

@alexanderdidenko (Aleksandr Didenko)

• Add support multipart/form-data

@alexandernyquist (Alexander Nyquist)

- Using template.Must to fix multiple return issue
- ★ Added support for OPTIONS verb
- \star Setting response headers before calling WriteHeader
- Improved documentation for model binding
- ★ Added Content.Redirect()
- ★ Added tons of Unit tests

@austinheap (Austin Heap)

· Added travis CI integration

@andredublin (Andre Dublin)

• Fix typo in comment

@bredov (Ludwig Valda Vasquez)

• Fix html templating in debug mode

@bluele (Jun Kimura)

• Fixes code examples in README

@chad-russell

• ★ Support for serializing gin.H into XML

@dickeyxxx (Jeff Dickey)

- Typos in README
- Add example about serving static files

@donileo (Adonis)

Add NoMethod handler

@dutchcoders (DutchCoders)

- ★ Fix security bug that allows client to spoof ip
- Fix typo. r.HTMLTemplates -> SetHTMLTemplate

@el3ctro- (Joshua Loper)

• Fix typo in example

@ethankan (Ethan Kan)

• Unsigned integers in binding

(Evgeny Persienko)

• Validate sub structures

@frankbille (Frank Bille)

• Add support for HTTP Realm Auth

@fmd (Fareed Dudhia)

• Fix typo. SetHTTPTemplate -> SetHTMLTemplate

@ironiridis (Christopher Harrington)

Remove old reference

@jammie-stackhouse (Jamie Stackhouse)

• Add more shortcuts for router methods

@jasonrhansen

• Fix spelling and grammar errors in documentation

@JasonSoft (Jason Lee)

• Fix typo in comment

@jincheng9 (Jincheng Zhang)

- ★ support TSR when wildcard follows named param
- Fix errors and typos in comments

@joiggama (Ignacio Galindo)

• Add utf-8 charset header on renders

@julienschmidt (Julien Schmidt)

• gofmt the code examples

@kelcecil (Kel Cecil)

• Fix readme typo

@kyledinh (Kyle Dinh)

• Adds RunTLS()

@LinusU (Linus Unnebäck)

• Small fixes in README

@loongmxbt (Saint Asky)

• Fix typo in example

@lucas-clemente (Lucas Clemente)

• ★ work around path. Join removing trailing slashes from routes

@mattn (Yasuhiro Matsumoto)

• Improve color logger

@mdigger (Dmitry Sedykh)

- Fixes Form binding when content-type is x-www-form-urlencoded
- No repeat call c.Writer.Status() in gin.Logger
- Fixes Content-Type for json render

@mirzac (Mirza Ceric)

· Fix debug printing

@mopemope (Yutaka Matsubara)

- ★ Adds Godep support (Dependencies Manager)
- Fix variadic parameter in the flexible render API
- Fix Corrupted plain render
- Add Pluggable View Renderer Example

@msemenistyi (Mykyta Semenistyi)

• update Readme.md. Add code to String method

@msoedov (Sasha Myasoedov)

• ★ Adds tons of unit tests.

@ngerakines (Nick Gerakines)

- ★ Improves API, c.GET() doesn't panic
- Adds MustGet() method

@r8k (Rajiv Kilaparti)

• Fix Port usage in README.

@rayrod2030 (Ray Rodriguez)

• Fix typo in example

@rns

• Fix typo in example

@RobAWilkinson (Robert Wilkinson)

• Add example of forms and params

@rogierlommers (Rogier Lommers)

• Add updated static serve example

@rw-access (Ross Wolf)

• Added support to mix exact and param routes

@se77en (Damon Zhao)

• Improve color logging

@silasb (Silas Baronda)

• Fixing quotes in README

@SkuliOskarsson (Skuli Oskarsson)

• Fixes some texts in README II

@slimmy (Jimmy Pettersson)

• Added messages for required bindings

@smira (Andrey Smirnov)

• Add support for ignored/unexported fields in binding

@superalsrk (SRK.Lyu)

• Update httprouter godeps

@tebeka (Miki Tebeka)

• Use net/http constants instead of numeric values

@techjanitor

• Update context.go reserved IPs

@yosssi (Keiji Yoshida)

• Fix link in README

@yuyabee

Fixed README