Trait objects must include the dyn keyword.

Erroneous code example:

```
trait Foo {}
fn test(arg: Box<Foo>) {} // error!
```

Trait objects are a way to call methods on types that are not known until runtime but conform to some trait.

Trait objects should be formed with Box < dyn Foo >, but in the code above dyn is left off.

This makes it harder to see that <code>arg</code> is a trait object and not a simply a heap allocated type called <code>Foo</code> .

To fix this issue, add dyn before the trait name.

```
trait Foo {}
fn test(arg: Box<dyn Foo>) {} // ok!
```

This used to be allowed before edition 2021, but is now an error.