

## Rendering dot code blocks

By adding [gatsby-remark-graphviz](#) to your Gatsby site, you can create graphs powered by [Viz.js](#) by adding `dot` code blocks in your Markdown files:

```
```dot
digraph graphname {
  a -> b;
  b -> c;
  a -> c;
}
```
```

Will render as:

```
digraph graphname {
  a -> b;
  b -> c;
  a -> c;
}
```

A code block without a `dot` or `circo` will not be processed:

```
digraph graphname {
  a -> b;
  b -> c;
  a -> c;
}
```

## Adding custom attributes

You can add custom attributes to the resulting SVG:

```
```dot id="small-digraph" style="border: solid 3px tomato; box-shadow: 5px 5px 5px;
padding: 15px; box-sizing: content-box" class="graphviz-figure" data-mydata123
digraph graphname {
  a -> b;
  b -> c;
  a -> c;
}
```
```

Will render as:

```
digraph graphname {
  a -> b;
  b -> c;
  a -> c;
}
```

Don't be shy, go ahead and inspect that SVG and see all the attributes added to it.

## Width, height and responsiveness

You can control the layout, spacing and size of the rendered SVG by using [Graphviz attributes](#) like this:

```
```.dot
digraph graphname {
  graph [size="1.5,1.5"];
  a -> b;
  b -> c;
  a -> c;
}
```

This will give you a slightly smaller SVG:

```
digraph graphname {
  graph [size="1.5,1.5"];
  a -> b;
  b -> c;
  a -> c;
}
```

Alternatively, you can overwrite those values by passing custom SVG attributes like this:

```
```.dot width="178pt" height="auto"
digraph graphname {
  a -> b;
  b -> c;
  a -> c;
}
```

Whoa!

```
digraph graphname {
  a -> b;
  b -> c;
  a -> c;
}
```

By default, gatsby-remark-graphviz is adding the following inline style to every rendered SVG:

```
max-width: 100%;
height: auto;
```

This will make graphs work as expected most of the time - small graphs will remain small and big ones will shrink to fit the parent's box. Graphs can get really big ([from Gatsby the docs](#)):

```

digraph graphname {

    node [ style = filled, fillcolor = white ];

    ## Legend

    subgraph cluster_legend {
        label = "Legend";
        gatsby [ label = "Gatsby", width=1 ];
        redux [ label = "redux namespace", shape = box, fillcolor = skyblue, width=1 ];
        cache [ label = "site/.cache/", shape = cylinder, fillcolor = moccasin, width=1
    ];
        public [ label = "site/public/", shape = cylinder, fillcolor = palegreen, width=1
    ];
        siteData [ label = "site/external data", shape = cylinder, fillcolor = gray,
width=1 ];

        siteData -> gatsby [ style = invis ];
        gatsby -> redux [ style = invis ];
        redux -> cache [ style = invis ];
        cache -> public [ style = invis ];
    }

    ## Source Nodes

    dataSource [ label = "data sources. e.g. file, contentful", shape = cylinder,
fillcolor = gray ];
    sourceNodes [ label = "source nodes" URL = "/docs/node-creation/" ];
    nodes [ label = "nodes", shape = box, fillcolor = skyblue, URL = "/docs/node-
creation/" ];
    nodesTouched [ label = "touchedNodes", shape = box, fillcolor = skyblue, URL =
"/docs/node-creation/#freshstale-nodes" ];
    rootNodeMap [ label = "rootNodeMap", shape = box, fillcolor = skyblue, URL =
"/docs/node-tracking/" ];

    dataSource -> sourceNodes;
    sourceNodes -> nodes;
    sourceNodes -> nodesTouched;
    sourceNodes -> rootNodeMap;

    ## Schema

    pluginResolvers [ label = "plugin resolvers", shape = cylinder, fillcolor = gray,
URL = "/docs/schema-input-gql/#inferring-input-filters-from-plugin-fields" ];
    generateSchema [ label = "generate schema", URL = "/docs/schema-generation/" ];
    schema [ label = "schema\l (inc resolvers)", shape = box, fillcolor = skyblue ];

    nodes -> generateSchema;
    nodes -> schema;
    pluginResolvers -> generateSchema;
    rootNodeMap -> generateSchema;

```

```

generateSchema -> schema;

## Pages

componentFiles [ label = "React components\1 (src/template.js)", shape = cylinder,
fillcolor = gray ];
createPages [ label = "site.createPages", URL = "/docs/page-creation/" ];
pages [ label = "pages", shape = box, fillcolor = skyblue ];
components [ label = "components", shape = box, fillcolor = skyblue ];

schema -> createPages;
componentFiles -> createPages;
createPages -> pages;
createPages -> components;

## Query

fragments [ label = "query fragments *.js", shape = cylinder, fillcolor = gray ];
runQueries [ label = "extract and run queries", URL = "/docs/query-behind-the-
scenes/" ];
componentsWithQueries [ label = "components\1 (with queries)", shape = box,
fillcolor = skyblue ];
queryResults [ label = "JSON result\1 /public/static/d/dataPath", shape =
cylinder, fillcolor = palegreen, URL = "/docs/query-execution/#save-query-results-
to-redux-and-disk" ];
dataPaths [ label = "jsonDataPaths", shape = box, fillcolor = skyblue ];

fragments -> runQueries;
schema -> runQueries;
pages -> runQueries;
components -> runQueries;
runQueries -> componentsWithQueries;
runQueries -> queryResults;
runQueries -> dataPaths;

## Write Pages

writePages [ label = "writePages", URL = "/docs/write-pages/" ];
dataJson [ label = "data.json", shape = cylinder, fillcolor = moccasin ];
asyncRequires [ label = "async-requires.js", shape = cylinder, fillcolor =
moccasin ];
syncRequires [ label = "sync-requires.js", shape = cylinder, fillcolor = moccasin
];
pagesJson [ label = "pages.json", shape = cylinder, fillcolor = moccasin ];

dataPaths -> writePages;
components -> writePages;
pages -> writePages;
writePages -> dataJson;
writePages -> asyncRequires;
writePages -> syncRequires;
writePages -> pagesJson;

```

```

## App.js

appWebpack [ label = "configure webpack\l (`build-javascript`)", URL =
"/docs/production-app/#webpack-config" ];
productionApp [ label = "production-app.js", shape = cylinder, fillcolor =
moccasin, URL = "/docs/production-app/#production-appjs" ];
buildJavascript [ label = "build-javascript.js", URL = "/docs/production-app/" ];
componentChunks [ label = "component chunks\l component---src-blog-[hash].js",
shape = cylinder, fillcolor = palegreen, URL = "/docs/how-code-splitting-works/" ];
appChunk [ label = "app-[hash].js", shape = cylinder, fillcolor = palegreen ];
webpackStats [ label = "webpack.stats.json", shape = cylinder, fillcolor =
palegreen, URL = "/docs/how-code-splitting-works/#webpackstatsjson" ];
chunkMap [ label = "chunk-map.json", shape = cylinder, fillcolor = palegreen, URL
= "/docs/how-code-splitting-works/#chunk-mapjson" ];

appWebpack -> buildJavascript;
asyncRequires -> productionApp;
dataJson -> productionApp;
productionApp -> buildJavascript;
buildJavascript -> componentChunks;
buildJavascript -> appChunk;
buildJavascript -> webpackStats;
buildJavascript -> chunkMap;

queryResults -> componentChunks;

## Generate html

htmlWebpack [ label = "configure webpack\l (`build-html`)", URL = "/docs/html-
generation/#webpack" ];
staticEntry [ label = "static-entry.js", shape = cylinder, fillcolor = moccasin,
URL = "/docs/html-generation/#static-entryjs" ];
buildHtml [ label = "build-html.js", URL = "/docs/html-generation/" ];
pageRenderer [ label = "page-renderer.js", shape = cylinder, fillcolor = palegreen
];
htmlFiles [ label = "html files\l (index.html)", shape = cylinder, fillcolor =
palegreen ];

htmlWebpack -> buildHtml;
syncRequires -> staticEntry;
dataJson -> staticEntry;
webpackStats -> staticEntry;
chunkMap -> staticEntry;
staticEntry -> buildHtml;
buildHtml -> pageRenderer;
pages -> buildHtml;
pageRenderer -> buildHtml;
buildHtml -> htmlFiles;
}

```

You can overwrite the `style` attribute if you don't like that behaviour:

```
```dot style=""
digraph graphname {

    node [ style = filled, fillcolor = white ];

    ## Legend

    subgraph cluster_legend {
        ...
    }
}
```

There:

```
digraph graphname {

    node [ style = filled, fillcolor = white ];

    ## Legend

    subgraph cluster_legend {
        label = "Legend";
        gatsby [ label = "Gatsby", width=1 ];
        redux [ label = "redux namespace", shape = box, fillcolor = skyblue, width=1 ];
        cache [ label = "site/.cache/", shape = cylinder, fillcolor = moccasin, width=1 ];
    ];
    public [ label = "site/public/", shape = cylinder, fillcolor = palegreen, width=1 ];
    siteData [ label = "site/external data", shape = cylinder, fillcolor = gray, width=1 ];

    siteData -> gatsby [ style = invis ];
    gatsby -> redux [ style = invis ];
    redux -> cache [ style = invis ];
    cache -> public [ style = invis ];
}

## Source Nodes

dataSource [ label = "data sources. e.g. file, contentful", shape = cylinder, fillcolor = gray ];
sourceNodes [ label = "source nodes" URL = "/docs/node-creation/" ];
nodes [ label = "nodes", shape = box, fillcolor = skyblue, URL = "/docs/node-creation/" ];
nodesTouched [ label = "touchedNodes", shape = box, fillcolor = skyblue, URL = "/docs/node-creation/#freshstale-nodes" ];
rootNodeMap [ label = "rootNodeMap", shape = box, fillcolor = skyblue, URL = "/docs/node-tracking/" ];

dataSource -> sourceNodes;
```

```

sourceNodes -> nodes;
sourceNodes -> nodesTouched;
sourceNodes -> rootNodeMap;

## Schema

pluginResolvers [ label = "plugin resolvers", shape = cylinder, fillcolor = gray,
URL = "/docs/schema-input-gql/#inferring-input-filters-from-plugin-fields" ];
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schema [ label = "schema\l (inc resolvers)", shape = box, fillcolor = skyblue ];

nodes -> generateSchema;
nodes -> schema;
pluginResolvers -> generateSchema;
rootNodeMap -> generateSchema;
generateSchema -> schema;

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componentFiles [ label = "React components\l (src/template.js)", shape = cylinder,
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pages [ label = "pages", shape = box, fillcolor = skyblue ];
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schema -> createPages;
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schema -> runQueries;
pages -> runQueries;
components -> runQueries;
runQueries -> componentsWithQueries;
runQueries -> queryResults;
runQueries -> dataPaths;

## Write Pages

```

```

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];
pagesJson [ label = "pages.json", shape = cylinder, fillcolor = moccasin ];

dataPaths -> writePages;
components -> writePages;
pages -> writePages;
writePages -> dataJson;
writePages -> asyncRequires;
writePages -> syncRequires;
writePages -> pagesJson;

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= "/docs/how-code-splitting-works/#chunk-mapjson" ];

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productionApp -> buildJavascript;
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buildJavascript -> webpackStats;
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buildHtml [ label = "build-html.js", URL = "/docs/html-generation/" ];
pageRenderer [ label = "page-renderer.js", shape = cylinder, fillcolor = palegreen
];
htmlFiles [ label = "html files\l (index.html)", shape = cylinder, fillcolor =

```



```
palegreen ];

    htmlWebpack -> buildHtml;
    syncRequires -> staticEntry;
    dataJson -> staticEntry;
    webpackStats -> staticEntry;
    chunkMap -> staticEntry;
    staticEntry -> buildHtml;
    buildHtml -> pageRenderer;
    pages -> buildHtml;
    pageRenderer -> buildHtml;
    buildHtml -> htmlFiles;
}
```