Naming Conventions in Angular

In general Angular should follow TypeScript naming conventions. See: https://github.com/Microsoft/TypeScript/wiki/Coding-guidelines

Classes: - Example: `Compiler`, `ApplicationMetadata` - Camel case with first letter uppercase - In general prefer single words. (This is so that when appending `Proto` or `Factory` the class is still reasonable to work with.) - Should not end with `Impl` or any other word which describes a specific implementation of an interface.

Interfaces: - Follow the same rules as Classes - Should not have `I` or `Interface` in the name or any other way of identifying it as an interface.

Methods and functions: - Example: `bootstrap`, `someMethod` - Should be camel case with first letter lowercase

Constants: - Example: `CORE_DIRECTIVES` - Should be all uppercase with SNAKE_CASE