

example.js

```
console.log(require("./cup1"));
```

cup1.coffee

```
module.exports =  
  cool: "stuff"  
  answer: 42  
  external: require "./cup2.coffee"  
  again: require "./cup2"
```

cup2.coffee

```
console.log "yeah coffee-script"  
  
module.exports = 42
```

dist/output.js

```
/***/ ((() => { // webpackBootstrap  
/***/      var __webpack_modules__ = ([  
/* 0 */,  
/* 1 */  
/*****\n    *** ./cup1.coffee ***  
\\*****/  
/! unknown exports (runtime-defined) */  
/! runtime requirements: module, __webpack_require__ */  
/! CommonJS bailout: module.exports is used directly at 1:0-14 */  
/***/ ((module, __unused_webpack_exports, __webpack_require__) => {  
  
  module.exports = {  
    cool: "stuff",  
    answer: 42,  
    external: __webpack_require__(/*! ./cup2.coffee */ 2),  
    again: __webpack_require__(/*! ./cup2 */ 2)  
  };  
  
  /****/ }),  
/* 2 */  
/*****\n    *** ./cup2.coffee ***  
\\*****/
```

```

\*****/
/*! unknown exports (runtime-defined) */
/*! runtime requirements: module */
/*! CommonJS bailout: module.exports is used directly at 3:0-14 */
/***/ ((module) => {

console.log("yeah coffee-script");

module.exports = 42;

/***/ })
*****/    ]);

/* webpack runtime code */

*****/
*****/    // The module cache
*****/    var __webpack_module_cache__ = {};
*****/
*****/    // The require function
*****/    function __webpack_require__(moduleId) {
*****/        // Check if module is in cache
*****/        var cachedModule = __webpack_module_cache__[moduleId];
*****/        if (cachedModule !== undefined) {
*****/            return cachedModule.exports;
*****/        }
*****/        // Create a new module (and put it into the cache)
*****/        var module = __webpack_module_cache__[moduleId] = {
*****/            // no module.id needed
*****/            // no module.loaded needed
*****/            exports: {}
*****/        };
*****/
*****/        // Execute the module function
*****/        __webpack_modules__[moduleId](module, module.exports, __webpack_require__);
*****/
*****/        // Return the exports of the module
*****/        return module.exports;
*****/    }
*****/

*****/

var __webpack_exports__ = {};
/* This entry need to be wrapped in an IIFE because it need to be isolated against other mo
(( ) => {
/*!*****!\

```

```

    !*** ./example.js ***!
    \*****/
    /*! unknown exports (runtime-defined) */
    /*! runtime requirements: __webpack_require__ */
    console.log(__webpack_require__(/*! ./cup1 */ 1));
  })();

  /***/ }()
;

```

Info

Unoptimized

```

asset output.js 2.27 KiB [emitted] (name: main)
chunk (runtime: main) output.js (main) 206 bytes [entry] [rendered]
  > ./example.js main
    dependent modules 175 bytes [dependent] 2 modules
    ./example.js 31 bytes [built] [code generated]
      [used exports unknown]
    entry ./example.js main
webpack 5.51.1 compiled successfully

```

Production mode

```

asset output.js 294 bytes [emitted] [minimized] (name: main)
chunk (runtime: main) output.js (main) 206 bytes [entry] [rendered]
  > ./example.js main
    dependent modules 175 bytes [dependent] 2 modules
    ./example.js 31 bytes [built] [code generated]
      [no exports used]
    entry ./example.js main
webpack 5.51.1 compiled successfully

```