VIDEO_GET_STATUS

Name

VIDEO_GET_STATUS

> **Attention!**
>
> This ioctl is deprecated.

Synopsis

```
int ioctl(fd, VIDEO_GET_STATUS, struct video_status *status)
```

Arguments

Description

This ioctl call asks the Video Device to return the current status of the device.

```
struct video_status {
        int                     video_blank;   /* blank video on freeze? */
        video_play_state_t      play_state;    /* current state of playback */
        video_stream_source_t   stream_source; /* current source (demux/memory) */
        video_format_t          video_format;  /* current aspect ratio of stream*/
        video_displayformat_t   display_format;/* selected cropping mode */
};
```

Return Value

On success 0 is returned, on error -1 and the `errno` variable is set appropriately. The generic error codes are described at the :ref:`Generic Error Codes <gen-errors>` chapter.