

Dropdown

A dropdown list.

When To Use

When there are more than a few options to choose from, you can wrap them in a **Dropdown**. By hovering or clicking on the trigger, a dropdown menu will appear, which allows you to choose an option and execute the relevant action.

API

Dropdown

Property	Description	Type	Default	Version
arrow	Whether the dropdown arrow should be visible	boolean { pointAtCenter: boolean }	false	
disabled	Whether the dropdown menu is disabled	boolean	-	
destroyPopupOnHide	Whether to destroy dropdown when hidden	boolean	false	

Property	Description	Type	Default	Version
getPopupContainer	To set the container of the dropdown menu. The default is to create a div element in body, but you can reset it to the scrolling area and make a relative reposition. Example on CodePen	(triggerNode: HTMLElement) => HTMLElement	() => document.body	
overlay	The dropdown menu	Menu () => Menu	-	
overlayClassName	The class name of the dropdown root element	string	-	
overlayStyle	The style of the dropdown root element	CSSProperties	-	
placement	Placement of popup menu: <code>bottom</code> <code>bottomLeft</code> <code>bottomRight</code> <code>top</code> <code>topLeft</code> <code>topRight</code>	string	<code>bottomLeft</code>	
trigger	The trigger mode which executes the dropdown action. Note that hover can't be used on touchscreens	Array<click hover contextMenu>	<code>click</code>	

Property	Description	Type	Default	Version
visible	Whether the dropdown menu is currently visible	boolean	-	
onVisibleChange	Called when the visible state is changed. Not trigger when hidden by click item	(visible: boolean) => void	-	

You should use Menu as **overlay**. The menu items and dividers are also available by using `Menu.Item` and `Menu.Divider`.

Warning: You must set a unique **key** for `Menu.Item`.

Menu of Dropdown is unselectable by default, you can make it selectable via `<Menu selectable>`.

Dropdown.Button

Property	Description	Type	Default	Version
buttonsRender	Custom buttons inside Dropdown.Button	(buttons: ReactNode[]) => ReactNode[]	-	
loading	Set the loading status of button	boolean { delay: number }	false	
disabled	Whether the dropdown menu is disabled	boolean	-	
icon	Icon (appears on the right)	ReactNode	-	
overlay	The dropdown menu	Menu	-	

Property	Description	Type	Default	Version
placement	Placement of popup menu: <code>bottom</code> <code>bottomLeft</code> <code>bottomRight</code> <code>top</code> <code>topLeft</code> <code>topRight</code>	string	<code>bottomLeft</code>	
size	Size of the button, the same as Button	string	<code>default</code>	
trigger	The trigger mode which executes the dropdown action	Array<click hover contextMenu>	<code>click</code>	
type	Type of the button, the same as Button	string	<code>default</code>	
visible	Whether the dropdown menu is currently visible	boolean	-	
onClick	The same as Button: called when you click the button on the left	(event) => void	-	
onVisibleChange	Called when the visible state is changed	(visible: boolean) => void	-	