

# Tooltip

A simple text popup tip.

## When To Use

- The tip is shown on mouse enter, and is hidden on mouse leave. The Tooltip doesn't support complex text or operations.
- To provide an explanation of a `button/text/operation`. It's often used instead of the html `title` attribute.

## API

Property	Description	Type	Default
title	The text shown in the tooltip	ReactNode   () => ReactNode	-

## Common API

The following APIs are shared by Tooltip, Popconfirm, Popover.

Property	Description	Type	Default	Version
align	This value will be merged into placement's config, please refer to the settings rc-tooltip	object	-	
arrowPointAtCenter	Whether the arrow is pointed at the center of target	boolean	false	

Property	Description	Type	Default	Version
autoAdjustOverflow	Whether to adjust popup placement automatically when popup is off screen	boolean	true	4.3.0
color	The background color	string	-	
defaultVisible	Whether the floating tooltip card is visible by default	boolean	false	
destroyTooltipOnHidden	Whether destroy tooltip when hidden, parent container of tooltip will be destroyed when <b>keepParent</b> is false	boolean   { keepParent?: boolean }	false	
getPopupContainer	The DOM container of the tip, the default behavior is to create a <b>div</b> element in <b>body</b>	function(triggerNode)	document.body	
mouseenterDelay	Delay in seconds, before tooltip is shown on mouse enter	number	0.1	
mouseleaveDelay	Delay in seconds, before tooltip is hidden on mouse leave	number	0.1	

Property	Description	Type	Default	Version
overlayClassName	Class name of the tooltip card	string	-	
overlayStyle	Style of the tooltip card	object	-	
overlayInnerStyle	Style of the tooltip inner content	object	-	
placement	The position of the tooltip relative to the target, which can be one of <code>top</code> <code>left</code> <code>right</code> <code>bottom</code> <code>topLeft</code> <code>topRight</code> <code>bottomLeft</code> <code>bottomRight</code> <code>leftTop</code> <code>leftBottom</code> <code>rightTop</code> <code>rightBottom</code>	string	<code>top</code>	
trigger	Tooltip trigger mode. Could be multiple by passing an array	<code>hover</code>   <code>focus</code>   <code>click</code>   <code>contextMenu</code>   Array<string>	<code>hover</code>	
visible	Whether the floating tooltip card is visible or not	boolean	<code>false</code>	
zIndex	Config <code>z-index</code> of Tooltip	number	-	

Property	Description	Type	Default	Version
onVisibleChange	Callback executed when visibility of the tooltip card is changed	(visible) => void	-	

## Note

Please ensure that the child node of `Tooltip` accepts `onMouseEnter`, `onMouseLeave`, `onFocus`, `onClick` events.