Kernel CAPI Interface to Hardware Drivers

1. Overview

From the CAPI 2.0 specification: COMMON-ISDN-API (CAPI) is an application programming interface standard used to access ISDN equipment connected to basic rate interfaces (BRI) and primary rate interfaces (PRI).

Kernel CAPI operates as a dispatching layer between CAPI applications and CAPI hardware drivers. Hardware drivers register ISDN devices (controllers, in CAPI lingo) with Kernel CAPI to indicate their readiness to provide their service to CAPI applications. CAPI applications also register with Kernel CAPI, requesting association with a CAPI device. Kernel CAPI then dispatches the application registration to an available device, forwarding it to the corresponding hardware driver. Kernel CAPI then forwards CAPI messages in both directions between the application and the hardware driver.

Format and semantics of CAPI messages are specified in the CAPI 2.0 standard. This standard is freely available from https://www.capi.org.

2. Driver and Device Registration

CAPI drivers must register each of the ISDN devices they control with Kernel CAPI by calling the Kernel CAPI function attach_capi_ctr() with a pointer to a struct capi_ctr before they can be used. This structure must be filled with the names of the driver and controller, and a number of callback function pointers which are subsequently used by Kernel CAPI for communicating with the driver. The registration can be revoked by calling the function detach_capi_ctr() with a pointer to the same struct capi_ctr.

Before the device can be actually used, the driver must fill in the device information fields 'manu', 'version', 'profile' and 'serial' in the capi_ctr structure of the device, and signal its readiness by calling capi_ctr_ready(). From then on, Kernel CAPI may call the registered callback functions for the device.

If the device becomes unusable for any reason (shutdown, disconnect ...), the driver has to call capi_ctr_down(). This will prevent further calls to the callback functions by Kernel CAPI.

3. Application Registration and Communication

Kernel CAPI forwards registration requests from applications (calls to CAPI operation CAPI_REGISTER) to an appropriate hardware driver by calling its register_appl() callback function. A unique Application ID (ApplID, u16) is allocated by Kernel CAPI and passed to register_appl() along with the parameter structure provided by the application. This is analogous to the open() operation on regular files or character devices.

After a successful return from register_appl(), CAPI messages from the application may be passed to the driver for the device via calls to the send_message() callback function. Conversely, the driver may call Kernel CAPI's capi_ctr_handle_message() function to pass a received CAPI message to Kernel CAPI for forwarding to an application, specifying its ApplID.

Deregistration requests (CAPI operation CAPI_RELEASE) from applications are forwarded as calls to the release_appl() callback function, passing the same ApplID as with register_appl(). After return from release_appl(), no CAPI messages for that application may be passed to or from the device anymore.

4. Data Structures

4.1 struct capi_driver

This structure describes a Kernel CAPI driver itself. It is used in the register_capi_driver() and unregister_capi_driver() functions, and contains the following non-private fields, all to be set by the driver before calling register_capi_driver():

```
char name[32]
```
the name of the driver, as a zero-terminated ASCII string
```
char revision[32]
```
the revision number of the driver, as a zero-terminated ASCII string

4.2 struct capi_ctr

This structure describes an ISDN device (controller) handled by a Kernel CAPI driver. After registration via the attach_capi_ctr() function it is passed to all controller specific lower layer interface and callback functions to identify the controller to operate on.

It contains the following non-private fields:

to be set by the driver before calling attach_capi_ctr():
```
struct module *owner
```
pointer to the driver module owning the device

```
void *driverdata
```
an opaque pointer to driver specific data, not touched by Kernel CAPI

```
char name[32]
```
the name of the controller, as a zero-terminated ASCII string

```
char *driver_name
```
the name of the driver, as a zero-terminated ASCII string

```
int (*load_firmware)(struct capi_ctr *ctrlr, capiloaddata *ldata)
```
(optional) pointer to a callback function for sending firmware and configuration data to the device

The function may return before the operation has completed.

Completion must be signalled by a call to capi_ctr_ready().

Return value: 0 on success, error code on error Called in process context.

```
void (*reset_ctr)(struct capi_ctr *ctrlr)
```
(optional) pointer to a callback function for stopping the device, releasing all registered applications

The function may return before the operation has completed.

Completion must be signalled by a call to capi_ctr_down().

Called in process context.

```
void (*register_appl)(struct capi_ctr *ctrlr, u16 applid, capi_register_params *rparam)
```
pointers to callback function for registration of applications with the device

Calls to these functions are serialized by Kernel CAPI so that only one call to any of them is active at any time.

```
void (*release_appl)(struct capi_ctr *ctrlr, u16 applid)
```
pointers to callback functions deregistration of applications with the device

Calls to these functions are serialized by Kernel CAPI so that only one call to any of them is active at any time.

```
u16  (*send_message)(struct capi_ctr *ctrlr, struct sk_buff *skb)
```
pointer to a callback function for sending a CAPI message to the device

Return value: CAPI error code

If the method returns 0 (CAPI_NOERROR) the driver has taken ownership of the skb and the caller may no longer access it. If it returns a non-zero (error) value then ownership of the skb returns to the caller who may reuse or free it.

The return value should only be used to signal problems with respect to accepting or queueing the message. Errors occurring during the actual processing of the message should be signaled with an appropriate reply message.

May be called in process or interrupt context.

Calls to this function are not serialized by Kernel CAPI, ie. it must be prepared to be re-entered.

```
char *(*procinfo)(struct capi_ctr *ctrlr)
```
pointer to a callback function returning the entry for the device in the CAPI controller info table, /proc/capi/controller

Note:

Callback functions except send_message() are never called in interrupt context.

to be filled in before calling capi_ctr_ready():

```
u8 manu[CAPI_MANUFACTURER_LEN]
```
value to return for CAPI_GET_MANUFACTURER
```
capi_version version
```
value to return for CAPI_GET_VERSION
```
capi_profile profile
```
value to return for CAPI_GET_PROFILE
```
u8 serial[CAPI_SERIAL_LEN]
```
value to return for CAPI_GET_SERIAL

4.3 SKBs

CAPI messages are passed between Kernel CAPI and the driver via send_message() and capi_ctr_handle_message(), stored in the data portion of a socket buffer (skb). Each skb contains a single CAPI message coded according to the CAPI 2.0 standard.

For the data transfer messages, DATA_B3_REQ and DATA_B3_IND, the actual payload data immediately follows the CAPI message itself within the same skb. The Data and Data64 parameters are not used for processing. The Data64 parameter may be

omitted by setting the length field of the CAPI message to 22 instead of 30.

4.4 The _cmsg Structure

(declared in <linux/isdn/capiutil.h>)

The _cmsg structure stores the contents of a CAPI 2.0 message in an easily accessible form. It contains members for all possible CAPI 2.0 parameters, including subparameters of the Additional Info and B Protocol structured parameters, with the following exceptions:

- second Calling party number (CONNECT_IND)
- Data64 (DATA_B3_REQ and DATA_B3_IND)
- Sending complete (subparameter of Additional Info, CONNECT_REQ and INFO_REQ)
- Global Configuration (subparameter of B Protocol, CONNECT_REQ, CONNECT_RESP and SELECT_B_PROTOCOL_REQ)

Only those parameters appearing in the message type currently being processed are actually used. Unused members should be set to zero.

Members are named after the CAPI 2.0 standard names of the parameters they represent. See <linux/isdn/capiutil.h> for the exact spelling. Member data types are:

u8	for CAPI parameters of type 'byte'
u16	for CAPI parameters of type 'word'
u32	for CAPI parameters of type 'dword'
_cstruct	for CAPI parameters of type 'struct' The member is a pointer to a buffer containing the parameter in CAPI encoding (length + content). It may also be NULL, which will be taken to represent an empty (zero length) parameter. Subparameters are stored in encoded form within the content part.
_cmstruct	alternative representation for CAPI parameters of type 'struct' (used only for the 'Additional Info' and 'B Protocol' parameters) The representation is a single byte containing one of the values: CAPI_DEFAULT: The parameter is empty/absent. CAPI_COMPOSE: The parameter is present. Subparameter values are stored individually in the corresponding _cmsg structure members.

5. Lower Layer Interface Functions

```
int attach_capi_ctr(struct capi_ctr *ctrlr)
int detach_capi_ctr(struct capi_ctr *ctrlr)
```

register/unregister a device (controller) with Kernel CAPI

```
void capi_ctr_ready(struct capi_ctr *ctrlr)
void capi_ctr_down(struct capi_ctr *ctrlr)
```

signal controller ready/not ready

```
void capi_ctr_handle_message(struct capi_ctr * ctrlr, u16 applid,
                            struct sk_buff *skb)
```

pass a received CAPI message to Kernel CAPI for forwarding to the specified application

6. Helper Functions and Macros

Macros to extract/set element values from/in a CAPI message header (from <linux/isdn/capiutil.h>):

Get Macro	Set Macro	Element (Type)
CAPIMSG_LEN(m)	CAPIMSG_SETLEN(m, len)	Total Length (u16)
CAPIMSG_APPID(m)	CAPIMSG_SETAPPID(m, applid)	ApplID (u16)
CAPIMSG_COMMAND(m)	CAPIMSG_SETCOMMAND(m,cmd)	Command (u8)
CAPIMSG_SUBCOMMAND(m)	CAPIMSG_SETSUBCOMMAND(m, cmd)	Subcommand (u8)
CAPIMSG_CMD(m)	•	Command*256 + Subcommand (u16)
CAPIMSG_MSGID(m)	CAPIMSG_SETMSGID(m, msgid)	Message Number (u16)
CAPIMSG_CONTROL(m)	CAPIMSG_SETCONTROL(m, contr)	Controller/PLCI/NCCI (u32)
CAPIMSG_DATALEN(m)	CAPIMSG_SETDATALEN(m, len)	Data Length (u16)

Library functions for working with _cmsg structures (from <linux/isdn/capiutil.h>):

char *capi_cmd2str(u8 Command, u8 Subcommand)
> Returns the CAPI 2.0 message name corresponding to the given command and subcommand values, as a static ASCII string. The return value may be NULL if the command/subcommand is not one of those defined in the CAPI 2.0 standard.

7. Debugging

The module kernelcapi has a module parameter showcapimsgs controlling some debugging output produced by the module. It can only be set when the module is loaded, via a parameter "showcapimsgs=<n>" to the modprobe command, either on the command line or in the configuration file.

If the lowest bit of showcapimsgs is set, kernelcapi logs controller and application up and down events.

In addition, every registered CAPI controller has an associated traceflag parameter controlling how CAPI messages sent from and to tha controller are logged. The traceflag parameter is initialized with the value of the showcapimsgs parameter when the controller is registered, but can later be changed via the MANUFACTURER_REQ command KCAPI_CMD_TRACE.

If the value of traceflag is non-zero, CAPI messages are logged. DATA_B3 messages are only logged if the value of traceflag is > 2.

If the lowest bit of traceflag is set, only the command/subcommand and message length are logged. Otherwise, kernelcapi logs a readable representation of the entire message.