Popover

Basic usage

Similar to Tooltip, Popover is also built with <code>Vue-popper</code> . So for some duplicated attributes, please refer to the documentation of Tooltip.

:::demo The trigger attribute is used to define how popover is triggered: hover, click, focus or manual. As for the triggering element, you can write it in two different ways: use the slot="reference" named slot, or use the v-popover directive and set it to Popover's ref.

```
<template>
 <el-popover
   placement="top-start"
   title="Title"
   width="200"
   trigger="hover"
   content="this is content, this is content">
   <el-button slot="reference">Hover to activate</el-button>
  </el-popover>
 <el-popover
   placement="bottom"
   title="Title"
   width="200"
   trigger="click"
   content="this is content, this is content, this is content">
    <el-button slot="reference">Click to activate</el-button>
  </el-popover>
  <el-popover
   ref="popover"
   placement="right"
   title="Title"
   width="200"
   trigger="focus"
    content="this is content, this is content, this is content">
  </el-popover>
  <el-button v-popover:popover>Focus to activate</el-button>
  <el-popover
   placement="bottom"
   title="Title"
   width="200"
   trigger="manual"
   content="this is content, this is content, this is content"
   v-model="visible">
   <el-button slot="reference" @click="visible = !visible">Manual to activate/el-
button>
  </el-popover>
</template>
```

```
<script>
  export default {
    data() {
      return {
         visible: false
      };
    }
};
</script>
```

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Nested information

Other components can be nested in popover. Following is an example of nested table.

:::demo replace the content attribute with a default slot .

```
<el-popover
 placement="right"
 width="400"
  trigger="click">
 <el-table :data="gridData">
   <el-table-column width="150" property="date" label="date"></el-table-column>
    <el-table-column width="100" property="name" label="name"></el-table-column>
   <el-table-column width="300" property="address" label="address"></el-table-</pre>
column>
 </el-table>
  <el-button slot="reference">Click to activate</el-button>
</el-popover>
<script>
 export default {
   data() {
     return {
       gridData: [{
         date: '2016-05-02',
         name: 'Jack',
          address: 'New York City'
        }, {
         date: '2016-05-04',
         name: 'Jack',
          address: 'New York City'
         date: '2016-05-01',
         name: 'Jack',
         address: 'New York City'
        }, {
         date: '2016-05-03',
         name: 'Jack',
         address: 'New York City'
        } ]
```

```
};
};
</script>
```

:::

Nested operation

Of course, you can nest other operations. It's more light-weight than using a dialog.

:::demo

```
<el-popover
 placement="top"
 width="160"
 v-model="visible">
 Are you sure to delete this?
 <div style="text-align: right; margin: 0">
   <el-button size="mini" type="text" @click="visible = false">cancel</el-button>
   <el-button type="primary" size="mini" @click="visible = false">confirm</el-</pre>
button>
 </div>
 <el-button slot="reference">Delete</el-button>
</el-popover>
<script>
 export default {
  data() {
    return {
      visible: false,
    };
 }
</script>
```

...

Attributes

Attribute	Description	Туре	Accepted Values	Default
trigger	how the popover is triggered	string	click/focus/hover/manual	click
title	popover title	string	_	_
content	popover content, can be replaced with a default slot	string	_	_
width	popover width	string, number	_	Min width 150px

placement	popover placement	string	top/top-start/top- end/bottom/bottom- start/bottom-end/left/left- start/left-end/right/right- start/right-end	bottom
disabled	whether Popover is disabled	boolean	_	false
value / v- model	whether popover is visible	Boolean	_	false
offset	popover offset	number	_	0
transition	popover transition animation	string	_	el-fade-in-linear
visible- arrow	whether a tooltip arrow is displayed or not. For more info, please refer to <u>Vue-popper</u>	boolean	_	true
popper- options	parameters for <u>popper.js</u>	object	please refer to <u>popper.js</u>	<pre>{ boundariesElement: 'body', gpuAcceleration: false }</pre>
popper- class	custom class name for popover	string	_	_
open- delay	delay before appearing when trigger is hover, in milliseconds	number	_	_
close- delay	delay before disappearing when trigger is hover, in milliseconds	number	_	200
tabindex	tabindex of Popover	number	_	0

Slot

Name	Description	
_	text content of popover	
reference	HTML element that triggers popover	

Events

Event Name	Description	Parameters
show	triggers when popover shows	_

after-enter	triggers when the entering transition ends	_
hide	triggers when popover hides	_
after-leave	triggers when the leaving transition ends	_