HSV Formats

These formats store the color information of the image in a geometrical representation. The colors are mapped into a cylinder, where the angle is the HUE, the height is the VALUE and the distance to the center is the SATURATION. This is a very useful format for image segmentation algorithms.

System Message: ERROR/3 (`D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\userspace-api\media\v4l\(linux-master)(Documentation)(userspace-api)(media)(v4l)hsv-formats.rst`, **line 16**)

Unknown directive type "toctree".

```
.. toctree::
   :maxdepth: 1

   pixfmt-packed-hsv
```