V4L2 device instance

Each device instance is represented by a struct v412_device. Very simple devices can just allocate this struct, but most of the time you would embed this struct inside a larger struct.

You must register the device instance by calling:

```
:c:func: v412_device_register < v412_device_register>` (dev, :c:type: v412_dev < v412_device>`).
```

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\(linux-master) (Documentation) (driver-api) (media) v412-device.rst, line 12); backlink
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```
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```

Registration will initialize the :c:type:`v412_device` struct. If the dev->driver_data field is NULL, it will be linked to :c:type:`v412_dev <v412_device>` argument.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 15); backlink

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```

```
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```

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Drivers that want integration with the media device framework need to set dev->driver_data manually to point to the driver-specific device structure that embed the struct v4l2_device instance. This is achieved by a <code>dev_set_drvdata()</code> call before registering the V4L2 device instance. They must also set the struct v4l2_device mdev field to point to a properly initialized and registered *c.type:`media device` instance.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\(linux-master) (Documentation) (driver-api) (media) v412-device.rst, line 19); backlink

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```

If :c:type:`v412_dev <v412_device>`->name is empty then it will be set to a value derived from dev (driver name followed by the bus_id, to be precise). If you set it up before calling :c:func:`v412_device_register` then it will be untouched. If dev is NULL, then you must setup :c:type:`v412_dev <v412_device>`->name before calling :c:func:`v412_device_register`.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\(linux-master) (Documentation) (driver-api) (media) v412-device.rst, line 26); backlink

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(media) v412-device.rst, line 26); backlink

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```

You can use :c:func:`v4I2_device_set_name` to set the name based on a driver name and a driver-global atomic_t instance. This will generate names like ivtv0, ivtv1, etc. If the name ends with a digit, then it will insert a dash: cx18-0, cx18-1, etc. This function returns the instance number.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 33); backlink

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```

The first dev argument is normally the struct device pointer of a pci_dev , $usb_interface$ or $platform_device$. It is rare for dev to be NULL, but it happens with ISA devices or when one device creates multiple PCI devices, thus making it impossible to associate :c:type:'v4l2_dev<v4l2_device>` with a particular parent.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 38); backlink

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```

You can also supply a notify() callback that can be called by sub-devices to notify you of events. Whether you need to set this depends on the sub-device. Any notifications a sub-device supports must be defined in a header in include/media/subdevice.h. V4L2 devices are unregistered by calling:

```
:c:func:'v412 device unregister' (:c:type:'v412 dev <v412 device>').
```

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((1inux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 51); backlink
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```

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 51); backlink
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```

If the dev->driver_data field points to :c:type: $v412_{dev} < v42_{dev}$, it will be reset to NULL. Unregistering will also automatically unregister all subdevs from the device.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 54); backlink

Unknown interpreted text role "c:type".
```

If you have a hotpluggable device (e.g. a USB device), then when a disconnect happens the parent device becomes invalid. Since ctype:'v412 device' has a pointer to that parent device it has to be cleared as well to mark that the parent is gone. To do this call:

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 58); backlink
```

```
:c:func:'v412 device disconnect' (:c:type:'v412 dev <v412 device>').
```

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 63); backlink
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```

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 63); backlink

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```

This does *not* unregister the subdevs, so you still need to call the :c:func:`v4l2_device_unregister` function for that. If your driver is not hotpluggable, then there is no need to call :c:func:`v4l2_device_disconnect`.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 66); backlink

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```

```
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```

Sometimes you need to iterate over all devices registered by a specific driver. This is usually the case if multiple device drivers use the same hardware. E.g. the ivtvfb driver is a framebuffer driver that uses the ivtv hardware. The same is true for also drivers for example.

You can iterate over all registered devices as follows:

```
static int callback(struct device *dev, void *p)
        struct v412 device *v412 dev = dev get drvdata(dev);
        /* test if this device was inited */
        if (v412 dev == NULL)
               return 0;
       return 0;
int iterate(void *p)
        struct device driver *drv;
       int err;
        /* Find driver 'ivtv' on the PCI bus.
        pci bus type is a global. For USB buses use usb bus type. */
        drv = driver find("ivtv", &pci bus type);
        /* iterate over all ivtv device instances */
        err = driver_for_each_device(drv, NULL, p, callback);
       put driver(drv);
       return err;
```

Sometimes you need to keep a running counter of the device instance. This is commonly used to map a device instance to an index of a module option array.

The recommended approach is as follows:

```
static atomic_t drv_instance = ATOMIC_INIT(0);

static int drv_probe(struct pci_dev *pdev, const struct pci_device_id *pci_id)
{
         ...
         state->instance = atomic_inc_return(&drv_instance) - 1;
}
```

If you have multiple device nodes then it can be difficult to know when it is safe to unregister :c:type:'v4l2_device' for hotpluggable devices. For this purpose :c:type:'v4l2_device' has refcounting support. The refcount is increased whenever :c:func:'video_register_device' is called and it is decreased whenever that device node is released. When the refcount reaches zero, then the :c:type:'v4l2_device' release() callback is called. You can do your final cleanup there.

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System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\((linux-master)\) (Documentation) (driver-api) (media) v412-device.rst, line 119); backlink

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If other device nodes (e.g. ALSA) are created, then you can increase and decrease the refcount manually as well by calling:

```
:c:func:'v412_device_get' (:c:type:'v412_dev <v412_device>').
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\driver-api\media\(linux-master) (Documentation) (driver-api) (media) v412-device.rst, line 130); backlink

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or:

:c:func:'v412_device_put' (:c:type:'v412_dev <v412_device>').

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Since the initial refcount is 1 you also need to call :c:finc:`v4l2_device_put` in the disconnect() callback (for USB devices) or in the remove() callback (for e.g. PCI devices), otherwise the refcount will never reach 0.

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v4l2_device functions and data structures

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.. kernel-doc:: include/media/v4l2-device.h