

A struct pattern attempted to extract a non-existent field from a struct.

Erroneous code example:

```
struct Thing {  
    x: u32,  
    y: u32,  
}  
  
let thing = Thing { x: 0, y: 0 };  
  
match thing {  
    Thing { x, z } => {} // error: `Thing::z` field doesn't exist  
}
```

If you are using shorthand field patterns but want to refer to the struct field by a different name, you should rename it explicitly. Struct fields are identified by the name used before the colon `:` so struct patterns should resemble the declaration of the struct type being matched.

```
struct Thing {  
    x: u32,  
    y: u32,  
}  
  
let thing = Thing { x: 0, y: 0 };  
  
match thing {  
    Thing { x, y: z } => {} // we renamed `y` to `z`  
}
```