

gatsby-plugin-mdx is the official integration for using MDX with Gatsby.

# What's MDX?

MDX is markdown for the component era. It lets you write JSX embedded inside markdown. It's a great combination because it allows you to use markdown's often terse syntax (such as # heading ) for the little things and JSX for more advanced components.

# Why MDX?

Before MDX, some of the benefits of writing Markdown were lost when integrating with JSX. Implementations were often template string-based which required lots of escaping and cumbersome syntax.

MDX seeks to make writing with Markdown and JSX simpler while being more expressive. Writing is fun again when you combine components, that can even be dynamic or load data, with the simplicity of Markdown for long-form content.

#### **Read more about MDX**

- **E** Gatsby guide
- <u>R Specification</u>

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License

# Installation

Install:

```
npm install gatsby-plugin-mdx @mdx-js/mdx@v1 @mdx-js/react@v1
```

# Usage

After installing gatsby-plugin-mdx you can add it to your plugins list in your gatsby-config.js.

By default, this configuration will allow you to automatically create pages with .mdx files in src/pages and will process any Gatsby nodes with Markdown media types into MDX content.

Note that gatsby-plugin-mdx requires gatsby-source-filesystem to be present and configured to process local markdown files in order to generate the resulting Gatsby nodes.

To automatically create pages with .mdx from other sources, you also need to configure gatsby-plugin-page-creator.

```
1,
}
```

# Configuration

gatsby-plugin-mdx exposes a configuration API that can be used similarly to any other Gatsby plugin. You can define MDX extensions, layouts, global scope, and more.

Key	Default	Description
<u>extensions</u>	[".mdx"]	Configure the file extensions that gatsby- plugin-mdx will process
<u>defaultLayouts</u>	{}	Set the layout components for MDX source types
<u>gatsbyRemarkPlugins</u>	[]	Use Gatsby-specific remark plugins
<u>remarkPlugins</u>	[]	Specify remark plugins
rehypePlugins	[]	Specify rehype plugins
<u>mediaTypes</u>	<pre>["text/markdown", "text/x-markdown"]</pre>	Determine which media types are processed by MDX
<u>shouldBlockNodeFromTransformation</u>	(node) => false	Disable MDX transformation for nodes where this function returns true
commonmark	false	Use CommonMark

#### **Extensions**

By default, only files with the .mdx file extension are treated as MDX when using <code>gatsby-source-filesystem</code> . To use .md or other file extensions, you can define an array of file extensions in the <code>gatsby-plugin-mdx</code> section of your <code>gatsby-config.js</code> .

# **Default layouts**

defaultLayouts takes an object where the key is the name key of the gatsby-source-filesystem configuration you want to target. default applies to any MDX file that doesn't already have a layout defined, even if it's imported manually using import MDX from './thing.mdx .

```
// gatsby-config.js
module.exports = {
 plugins: [
   {
      resolve: `gatsby-source-filesystem`,
     options: {
       name: `pages`,
       path: `${__dirname}/src/pages/`,
      },
   },
    {
      resolve: `gatsby-source-filesystem`,
     options: {
       name: `posts`,
       path: `${ dirname}/src/posts/`,
      },
   },
    {
      resolve: "gatsby-plugin-page-creator",
     options: {
       path: `${ dirname}/src/posts`,
     },
   },
    {
      resolve: `gatsby-plugin-mdx`,
      options: {
       defaultLayouts: {
         posts: require.resolve("./src/components/posts-layout.js"),
         default: require.resolve("./src/components/default-page-layout.js"),
       },
     },
   },
 ],
}
```

MDX has a layout concept that is different from Gatsby's. MDX layouts are written using the default export JavaScript syntax in a single MDX file. An MDX layout will wrap the MDX content in an additional component, so this can be a good place for a page layout depending on how you are using MDX.

or as an import:

```
import PageLayout from './src/components/page-layout';
export default PageLayout

# My MDX
some content
```

Sometimes you don't want to include the layout in every file, so <code>gatsby-plugin-mdx</code> offers the option to set default layouts in the <code>gatsby-config.js</code> plugin config. Set the key to the <code>name</code> set in the <code>gatsby-source-filesystem</code> config. If no matching default layout is found, the default layout named <code>default</code> is used.

You can also set options.defaultLayouts.default if you only want to use one layout for all MDX pages that don't already have a layout defined.

```
module.exports = {
 siteMetadata: {
   title: `Gatsby MDX Kitchen Sink`,
 },
 plugins: [
   {
     resolve: `gatsby-plugin-mdx`,
     options: {
       defaultLayouts: {
         posts: require.resolve("./src/components/posts-layout.js"),
         default: require.resolve("./src/components/default-page-layout.js"),
       },
      },
    },
    {
     resolve: `gatsby-source-filesystem`,
     options: {
       name: `posts`,
       path: `${ dirname}/src/posts/`,
      },
    },
    {
     resolve: "gatsby-plugin-page-creator",
     options: {
       path: `${ dirname}/src/posts`,
     },
   },
  ],
}
```

## **Imports**

When importing a react component into your MDX, you can import it using the <code>import</code> statement as in JavaScript.

```
import { SketchPicker } from "react-color"

# Hello, world!

Here's a color picker!

<SketchPicker />
```

**Note:** You should rerun your Gatsby development environment to update imports in MDX files. Otherwise, you'll get a ReferenceError for new imports. You can use the shortcodes approach if that is an issue for you.

#### **Shortcodes**

If you want to allow usage of a component from anywhere (often referred to as a shortcode), you can pass it to the MDXProvider.

Then, in any MDX file, you can navigate using Link and render YouTube, Twitter, and TomatoBox components without an import.

```
# Hello, world!

Here's a YouTube embed

<TomatoBox>
    <YouTube id="123abc" />
    </TomatoBox>
```

## Read more about MDX shortcodes

## **Gatsby remark plugins**

This config option is used for compatibility with a set of plugins many people <u>use with remark</u> that require the gatsby environment to function properly. In some cases, like <u>gatsby-remark-prismjs</u>, it makes more sense to use a library like <u>prism-react-renderer</u> to render codeblocks using a <u>React component</u>. In other cases, like <u>gatsby-remark-images</u>, the interaction with the Gatsby APIs is well deserved because the images can be optimized by Gatsby and you should continue using it.

```
// gatsby-config.js
module.exports = {
 plugins: [
    `gatsby-remark-images`,
      resolve: `gatsby-plugin-mdx`,
      options: {
       gatsbyRemarkPlugins: [
          {
            resolve: `gatsby-remark-images`,
            options: {
              maxWidth: 590,
            },
          },
        ],
      },
   },
 ],
```

Using a string reference is also supported for gatsbyRemarkPlugins .

```
gatsbyRemarkPlugins: [`gatsby-remark-images`]
```

Note that in the case of gatsby-remark-images the plugin needs to be included as both a sub-plugin of gatsby-plugin-mdx and a string entry in the plugins array.

#### **Remark plugins**

This is a configuration option that is <u>mirrored from the core MDX processing pipeline</u>. It enables the use of <u>remark plugins</u> for processing MDX content.

### **Rehype plugins**

This is a configuration option that is <u>mirrored from the core MDX processing pipeline</u>. It enables the use of <u>rehype plugins</u> for processing MDX content.

```
// gatsby-config.js
module.exports = {
 plugins: [
   {
      resolve: `gatsby-plugin-mdx`,
      options: {
       rehypePlugins: [
          // Generate heading ids for rehype-autolink-headings
          require("rehype-slug"),
          // To pass options, use a 2-element array with the
          // configuration in an object in the second element
          [require("rehype-autolink-headings"), { behavior: "wrap" }],
       ],
      },
   },
 ],
}
```

#### Media types

Deciding what content gets processed by <code>gatsby-plugin-mdx</code> . This is an advanced option that is useful for dealing with specialized generated content. It is not intended to be configured for most users.

#### **Explanation**

Gatsby includes the media-type of the content on any given node. For file nodes, we choose whether to process the content with MDX or not by the file extension. For remote content or generated content, we choose which nodes to process by looking at the media type.

# should Block Node From Transformation

Given a function (node) => Boolean allows you to decide for each node if it should be transformed or not.

#### CommonMark

MDX will be parsed using CommonMark.

## **Components**

MDX and gatsby-plugin-mdx use components for different things like rendering and component mappings.

#### MDXProvider

MDXProvider is a React component that allows you to replace the rendering of tags in MDX content. It does this by providing a list of components via context to the internal MDXTag component that handles rendering of base tags like p and h1. There are two special tags that can be replaced too: inlineCode and wrapper.

inlineCode is for inline <code> and wrapper is the special element that wraps all of the MDX content.

```
import { MDXProvider } from "@mdx-js/react"

const MyH1 = props => <h1 style={{ color: "tomato" }} {...props} /> 
const MyParagraph = props => (

)

const components = {
  h1: MyH1,
  p: MyParagraph,
}

export const wrapRootElement = ({ element }) => (
  <MDXProvider components={components}>{element}</mdx>
```

The following components can be customized with the MDXProvider:

Tag	Name	Syntax
р	<u>Paragraph</u>	
h1	<u>Heading 1</u>	#

h2	<u>Heading 2</u>	##
h3	<u>Heading 3</u>	###
h4	<u>Heading 4</u>	####
h5	<u>Heading 5</u>	#####
h6	Heading 6	######
thematicBreak	Thematic break	***
blockquote	<u>Blockquote</u>	>
ul	<u>List</u>	-
ol	Ordered list	1.
li	<u>List item</u>	
table	<u>Table</u>	`
tr	Table row	`This
td/th	Table cell	
pre	<u>Pre</u>	
code	<u>Code</u>	
em	<u>Emphasis</u>	_emphasis_
strong	<u>Strong</u>	**strong**
delete	<u>Delete</u>	~~strikethrough~~
inlineCode	<u>InlineCode</u>	
hr	<u>Break</u>	
a	<u>Link</u>	<https: mdxjs.com=""> Or [MDX] (https://mdxjs.com)</https:>
img	<u>lmage</u>	![alt](https://mdx-logo.now.sh)

It's important to define the components you pass in a stable way so that the references don't change if you want to be able to navigate to a hash. That's why we defined components outside of any render functions in these examples.

You can also expose any custom component to every mdx file using MDXProvider . See Shortcodes

#### Related

• MDX components

#### **MDXRenderer**

 ${\tt MDXRenderer} \ \ is \ a \ React \ component \ that \ takes \ \textit{compiled} \ \ MDX \ content \ and \ renders \ it. \ You \ will \ need \ to \ use \ this \ if \ your \ \ MDX \ content \ is \ coming \ from \ a \ GraphQL \ page \ query \ or \ \ StaticQuery \ .$ 

MDXRenderer takes any prop and passes it on to your MDX content, just like a normal React component.

```
<MDXRenderer title="My Stuff!">{mdx.body}</MDXRenderer>
```

Using a page query:

```
import { MDXRenderer } from "gatsby-plugin-mdx"

export default class MyPageLayout {
  render() {
    return <MDXRenderer>{this.props.data.mdx.body}</MDXRenderer>
  }
}

export const pageQuery = graphql`
  query MDXQuery($id: String!) {
    mdx(id: { eq: $id }) {
    id
     body
    }
}
```

# **Troubleshooting**

# **Excerpts for non-latin languages**

By default, excerpt uses underscore.string/prune which doesn't handle non-latin characters (https://github.com/epeli/underscore.string/issues/418).

If that is the case, you can set truncate option on excerpt field, like:

```
{
  markdownRemark {
    excerpt(truncate: true)
  }
}
```

# License

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