

[Home](#) > [puppeteer](#) > [ElementHandle](#) > [dragEnter](#)

ElementHandle.dragEnter() method

This method creates a `dragenter` event on the element.

Signature:

```
dragEnter (data?: Protocol.Input.DragData): Promise<void>;
```

Parameters

Parameter	Type	Description
data	Protocol.Input.DragData	

Returns:

Promise<void>