

The entry point of the program was marked as `async` .

Erroneous code example:

```
async fn main() -> Result<(), ()> { // error!  
    Ok(())  
}
```

`fn main()` or the specified start function is not allowed to be `async` . Not having a correct async runtime library setup may cause this error. To fix it, declare the entry point without `async` :

```
fn main() -> Result<(), ()> { // ok!  
    Ok(())  
}
```