EventEmitter.once() method

Like `on` but the listener will only be fired once and then it will be removed.

Signature:

```
once(event: EventType, handler: Handler): EventEmitter;
```

Parameters

Parameter	Type	Description
event	[EventType](#)	the event you'd like to listen to
handler	[Handler](#)	the handler function to run when the event occurs

Returns:

[EventEmitter](#)

`this` to enable you to chain method calls.