This example shows the usage of the asset module type with asset generator options customization.

Files can be imported similar to other modules without file-loader or url-loader.

## example.js

```
import svg from "./images/file.svg";
const container = document.createElement("div");
Object.assign(container.style, {
    display: "flex",
    justifyContent: "center"
});
document.body.appendChild(container);
function createImageElement(title, src) {
    const div = document.createElement("div");
    div.style.textAlign = "center";
    const h2 = document.createElement("h2");
    h2.textContent = title;
    div.appendChild(h2);
    const img = document.createElement("img");
    img.setAttribute("src", src);
    img.setAttribute("width", "150");
    div.appendChild(img);
    container.appendChild(div);
}
[svg].forEach(src => {
    createImageElement(src.split(".").pop(), src);
});
webpack.config.js
const svgToMiniDataURI = require("mini-svg-data-uri");
module.exports = {
    output: {
        assetModuleFilename: "images/[hash][ext]"
    },
    module: {
```

```
rules: [
          {
             test: /\.(png|jpg)$/,
             type: "asset"
          },
             test: /\.svg$/,
             type: "asset",
             generator: {
                dataUrl: content => {
                    if (typeof content !== "string") {
                       content = content.toString();
                    return svgToMiniDataURI(content);
                }
             }
          }
      ]
   }
};
js/output.js
/******/ (() => { // webpackBootstrap
/*****/
          "use strict";
          var __webpack_modules__ = ([
/*****/
/* 0 */,
/* 1 */
!*** ./images/file.svg ***!
 /*! default exports */
/*! exports [not provided] [no usage info] */
/*! runtime requirements: module */
/***/ ((module) => {
module.exports = "data:image/svg+xml,%3csvg xmlns='http://www.w3.or...3c/svg%3e";
/***/ })
/*****/
          ]);
/* webpack runtime code */
/*****/
         // The module cache
```

```
/*****/
           var __webpack_module_cache__ = {};
/*****/
/*****/
           // The require function
/*****/
           function __webpack_require__(moduleId) {
/*****/
              // Check if module is in cache
/*****/
              var cachedModule = __webpack_module_cache__[moduleId];
              if (cachedModule !== undefined) {
/*****/
/*****/
                  return cachedModule.exports;
/*****/
/*****/
              // Create a new module (and put it into the cache)
/*****/
              var module = __webpack_module_cache__[moduleId] = {
/*****/
                  // no module.id needed
/*****/
                  // no module.loaded needed
/*****/
                  exports: {}
/*****/
              };
/*****/
/*****/
              // Execute the module function
/*****/
              __webpack_modules__[moduleId] (module, module.exports, __webpack_require__);
/*****/
/*****/
              // Return the exports of the module
/*****/
              return module.exports;
          }
/*****/
/*****/
/*****/
          /* webpack/runtime/make namespace object */
/*****/
          (() => {
/*****/
              // define __esModule on exports
/*****/
              __webpack_require__.r = (exports) => {
                  if(typeof Symbol !== 'undefined' && Symbol.toStringTag) {
/*****/
/*****/
                     Object.defineProperty(exports, Symbol.toStringTag, { value: 'Module
/*****/
                  }
/*****/
                  Object.defineProperty(exports, '__esModule', { value: true });
/*****/
              };
          })();
/*****/
/*****/
var __webpack_exports__ = {};
// This entry need to be wrapped in an IIFE because it need to be isolated against other more
(() => {
/*!*******************
  !*** ./example.js ***!
 /*! namespace exports */
/*! exports [not provided] [no usage info] */
/*! runtime requirements: __webpack_require__, __webpack_require__.r, __webpack_exports__,
```

```
__webpack_require__.r(__webpack_exports__);
/* harmony import */ var _images_file_svg__WEBPACK_IMPORTED_MODULE_0_ = __webpack_require_
const container = document.createElement("div");
Object.assign(container.style, {
    display: "flex",
    justifyContent: "center"
});
document.body.appendChild(container);
function createImageElement(title, src) {
    const div = document.createElement("div");
   div.style.textAlign = "center";
    const h2 = document.createElement("h2");
   h2.textContent = title;
    div.appendChild(h2);
    const img = document.createElement("img");
    img.setAttribute("src", src);
    img.setAttribute("width", "150");
    div.appendChild(img);
    container.appendChild(div);
}
[_images_file_svg__WEBPACK_IMPORTED_MODULE_0_].forEach(src => {
    createImageElement(src.split(".").pop(), src);
});
})();
/*****/ })()
Info
webpack output
asset output.js 3.81 KiB [emitted] (name: main)
chunk (runtime: main) output.js (main) 1.54 KiB (javascript) 274 bytes (runtime) [entry] [re
 > ./example.js main
  dependent modules 915 bytes [dependent] 1 module
 runtime modules 274 bytes 1 module
```

./example.js 658 bytes [built] [code generated]
 [no exports]
 [used exports unknown]
 entry ./example.js main
webpack 5.51.1 compiled successfully