To run an example, switch to that example's directory, and use flutter run . Make sure you have an emulator running, or a device connected over USB and debugging enabled on that device.

- cd examples/hello world
- flutter run

You can also specify a particular Dart file to run if you want to run an example that doesn't have a <code>lib/main.dart</code> file using the <code>-t</code> command-line option. For example, to run the <code>widgets/spinning\_square.dart</code> example in the <code>examples/layers</code> directory on a connected Android device, from that directory you would run: <code>flutter run -t widgets/spinning\_square.dart</code>