## cmse nonsecure entry

The tracking issue for this feature is: #75835

The <u>TrustZone-M feature</u> is available for targets with the Armv8-M architecture profile ( thumbv8m in their target name). LLVM, the Rust compiler and the linker are providing <u>support</u> for the TrustZone-M feature.

One of the things provided, with this unstable feature, is the cmse\_nonsecure\_entry attribute. This attribute
marks a Secure function as an entry function (see section 5.4 for details). With this attribute, the compiler will do the
following:

- add a special symbol on the function which is the acle se prefix and the standard function name
- constrain the number of parameters to avoid using the Non-Secure stack
- before returning from the function, clear registers that might contain Secure information
- use the BXNS instruction to return

Because the stack can not be used to pass parameters, there will be compilation errors if:

- the total size of all parameters is too big (for example more than four 32 bits integers)
- the entry function is not using a C ABI

The special symbol acle se will be used by the linker to generate a secure gateway veneer.

```
#![feature(cmse_nonsecure_entry)]

#[no_mangle]

#[cmse_nonsecure_entry]

pub extern "C" fn entry_function(input: u32) -> u32 {
    input + 6
}
```

```
$ rustc --emit obj --crate-type lib --target thumbv8m.main-none-eabi function.rs
$ arm-none-eabi-objdump -D function.o
00000000 <entry_function>:
  0: b580
             push \{r7, lr\}
                     mov
                            r7, sp
  2: 466f
  4: b082
                     sub sp, #8
                    str r0, [sp, #4]
adds r1, r0, #6
   6: 9001
                            r1, r0, #6
       1d81
   8:
  a: 460a
                     mov r2, r1
                   cmp    r1, r0
str    r2, [sp, #0]
bcc.n    2a <entry_function+0x2a>
b.n    14 <entry_function+0x14>
ldr    r0, [sp, #0]
  c: 4281
      9200
  e:
 10:
      d30b
 12: e7ff
 14: 9800
 16:
      b002
                      add
                             sp, #8
                    ldmia.w sp!, {r7, lr}
 18: e8bd 4080
 1c: 4671
                     mov r1, lr
                             r2, lr
 1e: 4672
                       mov
 20: 4673
                       mov
                             r3, lr
```

```
22: 46f4 mov ip, lr
24: f38e 8800 msr CPSR_f, lr
28: 4774
                 bxns lr
                movw r0, #0
2a: f240 0000
2e: f2c0 0000
                 movt r0, #0
32: f240 0200
                 movw r2, #0
                       r2, #0
36: f2c0 0200
                 movt
3a: 211c
                 movs r1, #28
              bl 0 <_ZN4core9panicking5panic17h5c028258ca2fb3f5E> udf #254 ; 0xfe
3c: f7ff fffe
40: defe
```