## **UI** Architecture

The UI code is distributed between two projects: PowerToys.Settings and Settings.UI. PowerToys.Settings is a WPF .net core application. It contains the parent display window and corresponding code is present in MainWindow.xaml. Settings.UI is UWP applications and contains views for base navigation and modules. Fig 1 provides a description of the UI controls hierarchy and each of the controls have been summarized below: - MainWindow.xaml is the parent WPF control. - WindowsXamlHost control is used to host UWP control to MainWindow.xaml parent control. - ShellPage.xaml is a UWP control, consisting of a side navigation panel with an icon for each module. Clicking on a module icon loads the corresponding setting.json file and displays the data in the UI.

Settings UI architecture Fig 1: UI Architecture for settingsv2