Transmute with two differently sized types was attempted.

unsafe { takes_u8(0u8); } // ok!

}

```
Erroneous code example:
fn takes_u8(_: u8) {}
fn main() {
    unsafe { takes_u8(::std::mem::transmute(Ou16)); }
    // error: cannot transmute between types of different sizes,
    // or dependently-sized types
}
Please use types with same size or use the expected type directly. Example:
fn takes_u8(_: u8) {}
fn main() {
```

unsafe { takes_u8(::std::mem::transmute(0i8)); } // ok!