Home > puppeteer > Frame > waitFor

# Frame.waitFor() method

Warning: This API is now obsolete.

Don't use this method directly. Instead use the more explicit methods available: Frame.waitForSelector(), Frame.waitForXPath(), Frame.waitForFunction() or Frame.waitForTimeout().

## Signature:

waitFor(selectorOrFunctionOrTimeout: string | number | Function, options?: Record<string, un</pre>

#### **Parameters**

Parameter	Type	Description
selectorOrFunctionOrTimeostring   number   Function		a selector, predicate or timeout to wait for.
options	Record <string, unknown=""></string,>	optional waiting parameters.
args	SerializableOrJSHandle[]	arguments to pass to pageFunction.

# Returns:

Promise<JSHandle | null>

### Remarks

This method behaves differently depending on the first parameter. If it's a string, it will be treated as a selector or xpath (if the string starts with //). This method then is a shortcut for Frame.waitForSelector() or Frame.waitForXPath().

If the first argument is a function this method is a shortcut for Frame.waitForFunction().

If the first argument is a number, it's treated as a timeout in milliseconds and the method returns a promise which resolves after the timeout.