

**V4L2\_PIX\_FMT\_SBGGR10ALAW8 ('aBA8'),**  
**V4L2\_PIX\_FMT\_SGBRG10ALAW8 ('aGA8'),**  
**V4L2\_PIX\_FMT\_SGRBG10ALAW8 ('agA8'),**  
**V4L2\_PIX\_FMT\_SRGGB10ALAW8 ('aRA8'),**

V4L2\_PIX\_FMT\_SGBRG10ALAW8 V4L2\_PIX\_FMT\_SGRBG10ALAW8 V4L2\_PIX\_FMT\_SRGGB10ALAW8 10-bit Bayer formats compressed to 8 bits

## Description

These four pixel formats are raw sRGB / Bayer formats with 10 bits per color compressed to 8 bits each, using the A-LAW algorithm. Each color component consumes 8 bits of memory. In other respects this format is similar to [ref`V4L2-PIX-FMT-SRGGB8`](#).

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\userspace-api\media\v4l\linux-master [Documentation] [userspace-api] [media] [v4l]pixfmt-srggb10alaw8.rst, line 21); [backlink](#)**

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