

# Changelog

All notable changes to this project will be documented in this file.

The format is based on Keep a Changelog, and this project adheres to Semantic Versioning.

## 1.7.0 - 2020-09-14

### Added

- Support JSON serialization and deserialization of primitive atomic types.
- Support Text marshalling and unmarshalling for string atomics.

### Changed

- Disallow incorrect comparison of atomic values in a non-atomic way.

### Removed

- Remove dependency on `golang.org/x/{lint, tools}`.

## 1.6.0 - 2020-02-24

### Changed

- Drop library dependency on `golang.org/x/{lint, tools}`.

## 1.5.1 - 2019-11-19

- Fix bug where `Bool.CAS` and `Bool.Toggle` do work correctly together causing `CAS` to fail even though the old value matches.

## 1.5.0 - 2019-10-29

### Changed

- With Go modules, only the `go.uber.org/atomic` import path is supported now. If you need to use the old import path, please add a `replace` directive to your `go.mod`.

## 1.4.0 - 2019-05-01

### Added

- Add `atomic.Error` type for atomic operations on `error` values.

### **1.3.2 - 2018-05-02**

#### **Added**

- Add `atomic.Duration` type for atomic operations on `time.Duration` values.

### **1.3.1 - 2017-11-14**

#### **Fixed**

- Revert optimization for `atomic.String.Store("")` which caused data races.

### **1.3.0 - 2017-11-13**

#### **Added**

- Add `atomic.Bool.CAS` for compare-and-swap semantics on bools.

#### **Changed**

- Optimize `atomic.String.Store("")` by avoiding an allocation.

### **1.2.0 - 2017-04-12**

#### **Added**

- Shadow `atomic.Value` from `sync/atomic`.

### **1.1.0 - 2017-03-10**

#### **Added**

- Add atomic `Float64` type.

#### **Changed**

- Support new `go.uber.org/atomic` import path.

### **1.0.0 - 2016-07-18**

- Initial release.