

Home > puppeteer > Frame > hover

## Frame.hover() method

This method fetches an element with **selector**, scrolls it into view if needed, and then uses Page.mouse to hover over the center of the element.

Signature:

```
hover(selector: string): Promise<void>;
```

## Parameters

Parameter	Type	Description
selector	string	the selector for the element to hover. If there are multiple elements, the first will be hovered.

Returns:

Promise<void>

## Remarks

If there's no element matching **selector**, the method throws an