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## Frame.hover() method

This method fetches an element with `selector` , scrolls it into view if needed, and then uses [Page.mouse](#) to hover over the center of the element.

### Signature:

```
hover(selector: string): Promise<void>;
```

## Parameters

Parameter	Type	Description
selector	string	the selector for the element to hover. If there are multiple elements, the first will be hovered.

### Returns:

Promise<void>

## Remarks

If there's no element matching `selector` , the method throws an