

# Animated Morph Sphere

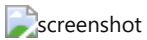
## Details

The sphere contains two morph targets in it:

- **blob** : moves the vertices so that it becomes a somewhat amorphous fat, blob shape.
- **ship** : moves the vertices so that it looks a bit like a spaceship, the goal being to just make it a much more complicated morph example than the [cube](#).

The animation loops, morphing between these two states.

## Screenshot



screenshot

## License Information

Public domain ([CC0](#))

Donated by Howard Wolosky for glTF testing.