## asm\_sym

The tracking issue for this feature is: #93333

This feature adds a sym <path> operand type to asm! and global\_asm!. - <path> must refer to a fn or static. - A mangled symbol name referring to the item is substituted into the asm template string. - The substituted string does not include any modifiers (e.g. GOT, PLT, relocations, etc). - <path> is allowed to point to a #[thread\_local] static, in which case the asm code can combine the symbol with relocations (e.g. @plt, @TPOFF) to read from thread-local data.