Page.tap() method

This method fetches an element with `selector` , scrolls it into view if needed, and then uses [Page.touchscreen](#) to tap in the center of the element. If there's no element matching `selector` , the method throws an error.

Signature:

```
tap(selector: string): Promise<void>;
```

Parameters

Parameter	Type	Description
selector	string	A [Selector](#) to search for element to tap. If there are multiple elements satisfying the selector, the first will be tapped.

Returns:

Promise<void>

Remarks

Shortcut for [page.mainFrame().tap(selector)](#).