

Coding Style

These are the style guidelines for coding in Electron.

You can run `npm run lint` to show any style issues detected by `cpplint` and `eslint`.

General Code

- End files with a newline.
- Place requires in the following order:
 - Built in Node Modules (such as `path`)
 - Built in Electron Modules (such as `ipc`, `app`)
 - Local Modules (using relative paths)
- Place class properties in the following order:
 - Class methods and properties (methods starting with a `@`)
 - Instance methods and properties
- Avoid platform-dependent code:
 - Use `path.join()` to concatenate filenames.
 - Use `os.tmpdir()` rather than `/tmp` when you need to reference the temporary directory.
- Using a plain `return` when returning explicitly at the end of a function.
 - Not `return null`, `return undefined`, `null` or `undefined`

C++ and Python

For C++ and Python, we follow Chromium's [Coding Style](#). There is also a script `script/cpplint.py` to check whether all files conform.

The Python version we are using now is Python 2.7.

The C++ code uses a lot of Chromium's abstractions and types, so it's recommended to get acquainted with them. A good place to start is Chromium's [Important Abstractions and Data Structures](#) document. The document mentions some special types, scoped types (that automatically release their memory when going out of scope), logging mechanisms etc.

Documentation

- Write [remark](#) markdown style.

You can run `npm run lint-docs` to ensure that your documentation changes are formatted correctly.

JavaScript

- Write [standard](#) JavaScript style.
- File names should be concatenated with `-` instead of `_`, e.g. `file-name.js` rather than `file_name.js`, because in [github/atom](#) module names are usually in the `module-name` form. This rule only applies to `.js` files.
- Use newer ES6/ES2015 syntax where appropriate
 - [const](#) for requires and other constants. If the value is a primitive, use uppercase naming (eg `const NUMBER_OF_RETRIES = 5`).
 - [let](#) for defining variables

- [Arrow functions](#) instead of `function () { }`
- [Template literals](#) instead of string concatenation using `+`

Naming Things

Electron APIs uses the same capitalization scheme as Node.js:

- When the module itself is a class like `BrowserWindow`, use `PascalCase`.
- When the module is a set of APIs, like `globalShortcut`, use `camelCase`.
- When the API is a property of object, and it is complex enough to be in a separate chapter like `win.webContents`, use `mixedCase`.
- For other non-module APIs, use natural titles, like `<webview> Tag` or `Process Object`.

When creating a new API, it is preferred to use getters and setters instead of jQuery's one-function style. For example, `.getText()` and `.setText(text)` are preferred to `.text([text])`. There is a [discussion](#) on this.