

## try\_blocks

The tracking issue for this feature is: [#31436](#)

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The `try_blocks` feature adds support for `try` blocks. A `try` block creates a new scope one can use the `?` operator in.

```
#![feature(try_blocks)]

use std::num::ParseIntError;

let result: Result<i32, ParseIntError> = try {
    "1".parse::<i32>()?
    + "2".parse::<i32>()?
    + "3".parse::<i32>()?
};
assert_eq!(result, Ok(6));

let result: Result<i32, ParseIntError> = try {
    "1".parse::<i32>()?
    + "foo".parse::<i32>()?
    + "3".parse::<i32>()?
};
assert!(result.is_err());
```