${\rm Home} > {\rm puppeteer} > {\rm Dialog} > {\rm accept}$

Dialog.accept() method

Signature:

```
accept(promptText?: string): Promise<void>;
```

Parameters

Parameter	Type	Description
promptText	string	optional text that will be entered in the dialog prompt. Has no effect if the dialog's type is not prompt.

Returns:

Promise<void>

A promise that resolves when the dialog has been accepted.