Having multiple relaxed default bounds is unsupported.

Erroneous code example:

```
struct Bad<T: ?Sized + ?Send>{
   inner: T
}
```

Here the type  $\, {\tt T} \,$  cannot have a relaxed bound for multiple default traits (  ${\tt Sized} \,$  and  ${\tt Send} \,$ ). This can be fixed by only using one relaxed bound.

```
struct Good<T: ?Sized>{
   inner: T
}
```