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Keyboard.press() method

Shortcut for [Keyboard.down\(\)](#) and [Keyboard.up\(\)](#).

Signature:

```
press(key: KeyInput, options?: {
  delay?: number;
  text?: string;
}): Promise<void>;
```

Parameters

Parameter	Type	Description
key	KeyInput	Name of key to press, such as <code>ArrowLeft</code> . See KeyInput for a list of all key names.
options	{ delay?: number; text?: string; }	An object of options. Accepts text which, if specified, generates an input event with this text. Accepts delay which, if specified, is the time to wait between <code>keydown</code> and <code>keyup</code> in milliseconds. Defaults to 0.

Returns:

Promise<void>

Remarks

If `key` is a single character and no modifier keys besides `Shift` are being held down, a `keypress` / `input` event will also generated. The `text` option can be specified to force an input event to be generated.

Modifier keys DO effect [Keyboard.press\(\)](#). Holding down `Shift` will type the text in upper case.