

Prototype: Puppeteer for Firefox

⚠ **The puppeteer-firefox package has been deprecated:** Firefox support is gradually transitioning to the puppeteer package. As of puppeteer v2.1.0 you can interact with Firefox Nightly. The puppeteer-firefox package will remain available until the transition is complete, but it is no longer actively maintained. For more information visit <https://wiki.mozilla.org/Remote>

This project is an experimental feasibility prototype to guide the work of implementing Puppeteer endpoints into Firefox's code base. Mozilla's [bug 1545057](#) tracks the initial milestone, which will be based on a CDP-based [remote protocol](#).



Getting Started

Installation

To try out Puppeteer with Firefox in your project, run:

```
npm i puppeteer-firefox
# or "yarn add puppeteer-firefox"
```

Note: When you install puppeteer-firefox, it downloads a [custom-built Firefox](#) (Firefox/63.0.4) that is guaranteed to work with the API.

Usage

Example - navigating to <https://example.com> and saving a screenshot as `example.png` :

Save file as **example.js**

```
const pptrFirefox = require('puppeteer-firefox');

(async () => {
  const browser = await pptrFirefox.launch();
  const page = await browser.newPage();
  await page.goto('https://example.com');
  await page.screenshot({ path: 'example.png' });
  await browser.close();
})();
```

Execute script on the command line

```
node example.js
```

Credits

Special thanks to [Amine Bouhlali](#) who volunteered the [puppeteer-firefox](#) NPM package.