IPF Machine Check (MC) error inject tool

IPF Machine Check (MC) error inject tool is used to inject MC errors from Linux. The tool is a test bed for IPF MC work flow including hardware correctable error handling, OS recoverable error handling, MC event logging, etc.

The tool includes two parts: a kernel driver and a user application sample. The driver provides interface to PAL to inject error and query error injection capabilities. The driver code is in arch/ia64/kernel/err_inject.c. The application sample (shown below) provides a combination of various errors and calls the driver's interface (sysfs interface) to inject errors or query error injection capabilities.

The tool can be used to test Intel IPF machine MC handling capabilities. It's especially useful for people who can not access hardware MC injection tool to inject error. It's also very useful to integrate with other software test suits to do stressful testing on IPF

Below is a sample application as part of the whole tool. The sample can be used as a working test tool. Or it can be expanded to include more features. It also can be a integrated into a library or other user application to have more thorough test.

The sample application takes err.conf as error configuration input. GCC compiles the code. After you install err_inject driver, you can run this sample application to inject errors.

Errata: Itanium 2 Processors Specification Update lists some errata against the pal_mc_error_inject PAL procedure. The following err.conf has been tested on latest Montecito PAL.

err.conf:

```
#This is configuration file for err_inject_tool.
#The format of the each line is:
#cpu, loop, interval, err_type_info, err_struct info, err data buffer
      cpu: logical cpu number the error will be inject in.
      loop: times the error will be injected.
      interval: In second. every so often one error is injected.
err_type_info, err_struct_info: PAL parameters.
#Note: All values are hex w/o or w/ 0x prefix.
#On cpu2, inject only total 0x10 errors, interval 5 seconds
#corrected, data cache, hier-2, physical addr(assigned by tool code).
#working on Montecito latest PAL.
2, 10, 5, 4101, 95
#On cpu4, inject and consume total 0x10 errors, interval 5 seconds
#corrected, data cache, hier-2, physical addr(assigned by tool code).
#working on Montecito latest PAL.
4, 10, 5, 4109, 95
#On cpu15, inject and consume total 0x10 errors, interval 5 seconds
#recoverable, DTRO, hier-2.
#working on Montecito latest PAL.
0xf, 0x10, 5, 4249, 15
```

The sample application source code:

err_injection_tool.c:

```
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* along with this program; if not, write to the Free Software * Foundation, Inc., 675 Mass Ave, Cambridge, MA 02139, USA.
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      Fenghua Yu <fenghua.yu@intel.com>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <stdio.h>
#include <sched.h>
#include <unistd.h>
#include <stdlib.h>
#include <stdarg.h>
#include <string.h>
#include <errno.h>
#include <time.h>
#include <sys/ipc.h>
#include <sys/sem.h>
#include <sys/wait.h>
#include <sys/mman.h>
#include <sys/shm.h>
#define MAX FN SIZE
#define MAX BUF SIZE
#define DATA_BUF_SIZE
                                        256
                               512
#define NR CPUS
#define MAX TASK NUM
```

```
ERR DATA_BUFFER_SIZE 3 //
FIELD_NUM 5
SIZE 000 CC
#define MIN_INTERVAL
                                                   // Three 8-byte.
#define
#define PARA_FIELD_NUM
#define MASK_SIZE
                                  (NR CPUS/64)
#define PATH_FORMAT "/sys/devices/system/cpu/cpu%d/err_inject/"
int sched setaffinity(pid t pid, unsigned int len, unsigned long *mask);
int verbose;
#define vbprintf if (verbose) printf
int log info(int cpu, const char *fmt, ...)
      FILE *log;
      char fn[MAX FN SIZE];
      char buf[MAX_BUF_SIZE];
      va_list args;
      sprintf(fn, "%d.log", cpu);
      log=fopen(fn, "a+");
      if (log==NULL) {
               perror("Error open:");
               return -1;
      }
      va start(args, fmt);
      vprintf(fmt, args);
memset(buf, 0, MAX_BUF_SIZE);
      vsprintf(buf, fmt, args);
      va_end(args);
      fwrite(buf, sizeof(buf), 1, log);
      fclose(log);
      return 0;
}
typedef unsigned long u64;
typedef unsigned int u32;
typedef union err_type_info_u {
      struct {
                                        : 3, /* 0-2 */
: 3, /* 3-5 */
: 2, /* 6-7 */
               u64
                        err_inj
                        err_sev
                                         : 2,
: 5,
                        err struct
                                                   /* 8-12 */
                                                   /* 13-15 */
                        struct hier
                                                  /* 16-63 */
                        reserved
                                          : 48;
      } err_type_info_u;
u64 err_type_info;
} err_type_info_t;
typedef union err_struct_info_u {
      struct {
                        siv
                                        : 1,
                                                   /* 0
                                                   /* 1-2
/* 3-5
/* 6-8
                        c_t
                                          : 2,
                                                             */
*/
                        cl_p
cl_id
cl_dp
                                          : 3,
                                          : 3,
                                                   /* 9
                                          : 1,
                                                  /* 10-31 */
/* 32 */
/* 33-36 */
                         reserved1
                                          : 22,
                         tiv
                                          : 1,
                        trigger
                                          : 4,
                                          : 3, /* 37-39 */
: 24; /* 40-63 */
                        trigger pl
                        reserved2
      } err_struct_info_cache;
      struct {
               u64
                                          : 1,
: 2,
                                                   /* O
                        siv
                                                   /* 1-2 */
                        tt
                                                  /* 3-4 */
/* 5-12 */
/* 13-31 */
                        tc_tr
                                          : 2,
                        tr_slot
                                          : 8,
                        reserved1
                                          : 19,
                                                   /* 32
                        tiv
                                          : 1,
                                          : 4, /* 33-36 */
: 3, /* 37-39 */
: 24; /* 40-63 */
                         trigger
                        trigger_pl
                        reserved2
      } err_struct_info_tlb;
      struct {
                                                   /* 0 */
/* 1-4 */
/* 5-11 */
               u64
                        siv
                                          : 4,
: 7,
: 20,
                        regfile_id
                        reg_num
                        reg_num
reserved1
                                                   /* 12-31 */
                                                   /* 32 */
/* 33-36 */
                                          : 1,
                        trigger
                                          : 4,
                                                   /* 37-39 */
                        trigger_pl
                                          : 3,
                                                   /* 40-63 */
                        reserved2
                                          : 24;
      } err_struct_info_register;
      struct {
               u64
                        reserved;
      } err_struct_info_bus_processor_interconnect;
      u64
               err_struct_info;
} err_struct_info_t;
typedef union err_data_buffer_u {
      struct {
               u64
                                                   /* 0-63
                        trigger addr;
                                                  /* 64-127
/* 128-132
               u64
                        inj_addr;
                                          : 5,
: 20,
               u64
                        way
                                                 /* 120-132
/* 133-152
/* 153-191
                        index
                                          : 39;
      } err_data_buffer_cache;
```

```
struct {
                        trigger_addr;
               u64
                                                  /* 0-63
                       inj_addr;
                                                /* 64-127
/* 128-132
/* 133-152
/* 153-191
               u64
                        way : 5,
index : 20,
reserved : 39;
               u64
      } err data buffer tlb;
      struct {

u64 trigger_addr;

com_register;
                                        /* 0-63
      } err_data_buffer_register;
      struct {
               u64
                                                 /* 0-63
} err_data_buffer_bus_processor_interconnect;
u64 err_data_buffer[ERR_DATA_BUFFER_SIZE];
} err_data_buffer_t;
typedef union capabilities_u {
      struct {
               u64
                        d
                                         : 1,
                        tag
                        data
                                         : 1,
                        mesi
                        dp
                        reserved1
                                         : 3,
                        pa
                                         : 1,
                        va
                                         : 1,
                        wi
                        reserved2
                        trigger
trigger_pl
                                         : 1,
                        reserved3
                                         : 30;
      } capabilities_cache;
      struct {
               u64
                        d
                                         : 1,
                                         : 1,
                        i
                        tc
                                         : 1,
                        tr
                                         : 1,
                        reserved1
                                         : 27.
                                         : 1,
                        trigger
                        trigger_pl
                        reserved2
                                         : 30;
      } capabilities_tlb;
      } capu...
struct {
u64
                        gr b0
                        gr_b1
                                         : 1,
: 1,
                        fr
                        br
                        pr
                        ar
                        cr
                        rr
                                         : 1,
                        pkr
                        dbr
                        ibr
                                         : 1,
                        pmc
                        pmd
                        reserved1
                        regnum
                        reserved2
                                         : 15,
                                         : 1,
                        trigger
                        trigger pl
                        reserved3
      } capabilities_register;
      struct { u64
                      reserved;
      } capabilities_bus_processor_interconnect;
} capabilities_t;
typedef struct resources_s {
     u64 ibr0 : 1,
               ibr2
               ibr4
                                : 1,
               ibr6
               dbr0
               dbr2
               dbr4
               dbr6
               reserved
                                : 48;
} resources_t;
long get_page_size(void)
      long page_size=sysconf(_SC_PAGESIZE);
      return page_size;
#define PAGE_SIZE (get_page_size() ==-1?0x4000:get_page_size())
#define SHM_SIZE (2*PAGE_SIZE*NR_CPUS)
#define SHM_VA 0x2000000100000000
void *shmaddr;
int create_shm(void)
      key_t key;
```

```
char fn[MAX FN SIZE];
       /* cpu0 is always existing */
       sprintf(fn, PATH_FORMAT, 0);
       if ((key = ftok(fn, 's')) == -1) {
    perror("ftok");
                 return -1;
       shmid = shmget(key, SHM_SIZE, 0644 | IPC_CREAT);
       if (shmid == -1) {
                 if (errno==EEXIST) {
                           shmid = shmget(key, SHM_SIZE, 0);
                           if (shmid == -1) {
    perror("shmget");
                                     return -1;
                 else {
                           perror("shmget");
                           return -1;
       vbprintf("shmid=%d", shmid);
       /* connect to the segment: */
       shmaddr = shmat(shmid, (void *) SHM_VA, 0);
if (shmaddr == (void*)-1) {
                 perror("shmat");
                 return -1;
       memset(shmaddr, 0, SHM_SIZE);
mlock(shmaddr, SHM_SIZE);
       return 0;
int free_shm()
       munlock(shmaddr, SHM SIZE);
         shmdt (shmaddr);
       semctl(shmid, 0, IPC_RMID);
       return 0;
#ifdef _SEM_SEMUN_UNDEFINED
union semun
       int val;
       struct semid_ds *buf;
       unsigned short int *array;
struct seminfo *_buf;
};
#endif
u32 mode=1; /* 1: physical mode; 2: virtual mode. */
int one_lock=1;
key_t key[NR_CPUS];
int semid[NR_CPUS];
int create_sem(int cpu)
       union semun arg; char fn[MAX_FN_SIZE];
       int sid;
       \label{eq:sprintf} \begin{split} & \text{sprintf(fn, PATH FORMAT, cpu);} \\ & \text{sprintf(fn, "%s/\stars"s", fn, "err_type_info");} \\ & \text{if ((key[cpu] = ftok(fn, 'e')) == -1) } \end{split}
                 perror("ftok");
                 return -1;
       if (semid[cpu]!=0)
                 return 0;
       /* clear old semaphore */
       if ((sid = semget(key[cpu], 1, 0)) != -1)
     semctl(sid, 0, IPC_RMID);
       /* get one semaphore */
       if ((semid[cpu] = semget(key[cpu], 1, IPC_CREAT | IPC_EXCL)) == -1) {
    perror("semget");
                 printf("Please remove semaphore with key=0x%lx, then run the tool.\n",
                           (u64) key[cpu]);
                 return -1;
       vbprintf("semid[%d]=0x%lx, key[%d]=%lx\n",cpu,(u64)semid[cpu],cpu,\\
                 (u64) key[cpu]);
       /* initialize the semaphore to 1: */
       arg.val = 1;
       if (semctl(semid[cpu], 0, SETVAL, arg) == -1) {
    perror("semctl");
                 return -1;
       return 0;
```

```
static int lock(int cpu)
      struct sembuf lock;
      lock.sem num = cpu;
      lock.sem_op = 1;
      semop(semid[cpu], &lock, 1);
        return 0;
static int unlock(int cpu)
      struct sembuf unlock;
      unlock.sem_num = cpu;
unlock.sem_op = -1;
      semop(semid[cpu], &unlock, 1);
        return 0;
void free sem(int cpu)
      semctl(semid[cpu], 0, IPC_RMID);
int wr_multi(char *fn, unsigned long *data, int size)
      int fd;
      char buf[MAX BUF SIZE];
      int ret;
      if (size==1)
              sprintf(buf, "%lx", *data);
      else if (size==3)
              sprintf(buf, "%lx,%lx,%lx", data[0], data[1], data[2]);
      else {
              fprintf(stderr,"write to file with wrong size!\n");
return -1;
      fd=open(fn, O_RDWR);
      if (!fd) {
             perror("Error:");
              return -1;
      ret=write(fd, buf, sizeof(buf));
      close(fd);
      return ret;
int wr(char *fn, unsigned long data)
      return wr_multi(fn, &data, 1);
int rd(char *fn, unsigned long *data)
      int fd;
      char buf[MAX BUF SIZE];
      fd=open(fn, O_RDONLY);
      if (fd<0) {
             perror("Error:");
              return -1;
      read(fd, buf, MAX_BUF_SIZE);
      *data=strtoul(buf, NULL, 16);
      close(fd);
      return 0;
int rd_status(char *path, int *status)
      char fn[MAX_FN_SIZE];
      sprintf(fn, "%s/status", path);
if (rd(fn, (u64*)status)<0) {</pre>
              perror("status reading error.\n");
              return -1;
      }
      return 0;
int rd_capabilities(char *path, u64 *capabilities)
      char fn[MAX_FN_SIZE];
      sprintf(fn, "%s/capabilities", path);
      if (rd(fn, capabilities)<0) {
              perror("capabilities reading error.\n");
return -1;
      return 0;
int rd_all(char *path)
```

```
unsigned long err type info, err struct info, err data buffer;
       int status;
       unsigned long capabilities, resources;
      char fn[MAX_FN_SIZE];
      sprintf(fn, "%s/err type info", path);
       if (rd(fn, &err_type_info)<0)
                perror("err_type_info reading error.\n");
                return -1;
      printf("err type info=%lx\n", err type info);
      sprintf(fn, "%s/err_struct_info", path);
if (rd(fn, &err_struct_info)<0) {
          perror("err_struct_info reading error.\n");</pre>
                return -1;
      printf("err_struct_info=%lx\n", err_struct_info);
      return -1;
      printf("err data buffer=%lx\n", err data buffer);
       sprintf(fn, "%s/status", path);
      if (rd("status", (u64*)&status)<0) {
    perror("status reading error.\n");
                return -1;
      printf("status=%d\n", status);
       sprintf(fn, "%s/capabilities", path);
      if (rd(fn,&capabilities)<0) {
    perror("capabilities reading error.\n");</pre>
                return -1;
      printf("capabilities=%lx\n", capabilities);\\
       sprintf(fn, "%s/resources", path);
       if (rd(fn, &resources)<0)
               perror("resources reading error.\n");
                return -1;
      printf("resources=%lx\n", resources);
      return 0;
}
int query_capabilities(char *path, err_type_info_t err_type_info,
                         u64 *capabilities)
      char fn[MAX_FN_SIZE];
      err_struct_info_t err_struct_info;
      err data buffer t err data buffer;
      err_struct_info.err_struct_info=0;
memset(err_data_buffer.err_data_buffer, -1, ERR_DATA_BUFFER_SIZE*8);
      sprintf(fn, "%s/err_type_info", path);
wr(fn, err_type_info.err_type_info);
sprintf(fn, "%s/err_struct_info", path);
      wr(fn, 0x0);
sprintf(fn, "%s/err_data_buffer", path);
      wr_multi(fn, err_data_buffer.err_data_buffer, ERR_DATA_BUFFER_SIZE);
      // Fire pal_mc_error_inject procedure.
sprintf(fn, "%s/call_start", path);
      wr(fn, mode);
      if (rd_capabilities(path, capabilities)<0)</pre>
                return -1;
      return 0;
int query_all_capabilities()
       int status;
       err_type_info_t err_type_info;
       int err_sev, err_struct, struct_hier;
       int cap=0;
      u64 capabilities;
      char path [MAX_FN_SIZE];
      err_type_info.err_type_info=0;
err_type_info.err_type_info_u.mode=0;
err_type_info.err_type_info_u.err_inj=0;
                                                              // Initial
                                                              // Query mode;
      printf("All capabilities implemented in pal_mc_error_inject:\n");
      for (struct_hier=0;struct_hier<5;struct_hier++)
                status=-1:
                capabilities=0;
                err_type_info.err_type_info_u.err_sev=err_sev;
```

```
err_type_info.err_type_info_u.err_struct=err_struct;
               err type info.err type info u.struct hier=struct hier;
                if (query_capabilities(path, err_type_info, &capabilities)<0)</pre>
                         continue;
               if (rd status(path, &status)<0)
                         continue;
               if (status==0) {
                        cap=1;
                        printf("For err sev=%d, err struct=%d, struct hier=%d: ",
                        err sev, err_struct, struct hier);
printf("capabilities 0x%lx\n", capabilities);
       if (!cap) {
               printf("No capabilities supported.\n");
               return 0;
      return 0;
err_data_buffer_t err_data_buffer)
       int status;
       char fn[MAX_FN_SIZE];
      log_info(cpu,"err_data_buffer=[%lx,%lx,%lx]\n",
      err_data_buffer.err_data_buffer[0],
    err_data_buffer.err_data_buffer[1],
    err_data_buffer.err_data_buffer[2]);
sprintf(fn, "%s/err_type_info", path);
      wr(fn, err_type info.err_type info);
sprintf(fn, "%s/err_struct_info", path);
wr(fn, err_struct_info.err_struct_info);
      sprintf(fn, "%s/err_data_buffer", path);
wr_multi(fn, err_data_buffer.err_data_buffer, ERR_DATA_BUFFER_SIZE);
      // Fire pal_mc_error_inject procedure.
sprintf(fn, "%s/call_start", path);
      wr(fn, mode);
      if (rd_status(path, &status)<0) {</pre>
                vbprintf("fail: read status\n");
               return -100;
      if (status!=0) {
               log_info(cpu, "fail: status=%d\n", status);
               return status;
      return status;
static int construct_data_buf(char *path, err_type_info_t err_type_info,
               err_struct_info_t err_struct_info,
               err_data_buffer_t *err_data_buffer,
               void *val)
{
      char fn[MAX FN SIZE];
      u64 virt_addr=0, phys_addr=0;
      vbprintf("va1=%lx\n", (u64)va1);
memset(&err_data_buffer->err_data_buffer_cache, 0, ERR_DATA_BUFFER_SIZE*8);
       switch (err_type_info.err_type_info_u.err_struct) {
               case 1: // Cache
                         switch (err_struct_info.err_struct_info_cache.cl_id) {
                                  case 1: //Virtual addr
                                           err_data_buffer->err_data_buffer_cache.inj_addr=(u64)val;
                                           break;
                                  case 2: //Phys addr
                                           sprintf(fn, "%s/virtual_to_phys", path);
                                           virt_addr=(u64)val;
                                           if (wr(fn,virt_addr)<0)</pre>
                                                    return -1:
                                           rd(fn, &phys_addr);
err_data_buffer->err_data_buffer_cache.inj_addr=phys_addr;
                                  default:
                                           printf("Not supported cl_id\n");
                                           break;
                        break;
               case 2: // TLB
                        break;
               case 3: // Register file
                        break;
                case 4: // Bus/system interconnect
               default:
                        printf("Not supported err struct\n");
```

```
return 0;
typedef struct {
       u64 cpu;
       u64 loop;
       u64 interval;
       u64 err_type_info;
       u64 err_struct_info;
u64 err_data_buffer[ERR_DATA_BUFFER_SIZE];
} parameters_t;
parameters t line para;
int para;
static int empty_data_buffer(u64 *err_data_buffer)
       int empty=1;
       int i;
       for (i=0;i<ERR DATA BUFFER SIZE; i++)
           if (err_data_buffer[i]!=-1)
                 empty=0;
       return empty;
int err_inj()
       err_type_info_t err_type_info;
err_struct_info_t err_struct_info;
err_data_buffer_t err_data_buffer;
       int count;
       FILE *fp;
       unsigned long cpu, loop, interval, err_type_info_conf, err_struct_info_conf; u64 err_data_buffer_conf[ERR_DATA_BUFFER_SIZE];
       int i;
       char path[MAX_FN_SIZE];
parameters_t parameters[MAX_TASK_NUM]={};
       pid_t child_pid[MAX_TASK_NUM];
       time_t current_time;
       int status;
       if (!para) {
             fp=fopen("err.conf", "r");
            if (fp==NULL) {
    perror("Error open err.conf");
                  return -1;
            num=0;
             while (!feof(fp)) {
                 char buf[256];
                 &cpu, &loop, &interval, &err_type_info_conf, &err_struct_info_conf,
                                      &err_data_buffer_conf[0], &err_data_buffer_conf[1],
                                      &err data buffer conf[2]);
                  if (count!=PARA_FIELD_NUM+3) {
                           err_data_buffer_conf[0]=-1;
err_data_buffer_conf[1]=-1;
err_data_buffer_conf[2]=-1;
                            count=sscanf(buf, "%lx, %lx, %lx, %lx, %lx\n",
                                      &cpu, &loop, &interval, &err_type_info_conf, &err struct info conf);
                           if (count!=PARA_FIELD_NUM)
                                     continue;
                 parameters[num].cpu=cpu;
                 parameters[num].loop=loop;
                 parameters[num].interval= interval>MIN_INTERVAL
                                                  ?interval:MIN_INTERVAL;
                 parameters[num].err_type_info=err_type_info_conf;
parameters[num].err_struct_info=err_struct_info_conf;
                 memcpy(parameters[num++].err_data_buffer,
                            err_data_buffer_conf,ERR_DATA_BUFFER_SIZE*8) ;
                 if (num>=MAX TASK NUM)
                           break;
       else {
                 parameters[0].cpu=line para.cpu;
                 parameters[0].loop=line_para.loop;
                 parameters[0].interval= line_para.interval>MIN_INTERVAL
                 ?line_para.interval:MIN_INTERVAL;
parameters[0].err_type_info=line_para.err_type_info;
parameters[0].err_struct_info=line_para.err_struct_info;
memcpy(parameters[0].err_data_buffer,
                            line_para.err_data_buffer,ERR_DATA_BUFFER_SIZE*8);
                 num=1;
```

```
/* Create semaphore: If one lock, one semaphore for all processors.
   Otherwise, one semaphore for each processor. */
if (one_lock) {
         free sem(0);
else {
         for (i=0;i<num;i++) {
             if (create_sem(parameters[i].cpu)) {
   printf("Can not create semaphore for cpu%d...exit\n",i);
   free_sem(parameters[num].cpu);
                   return -1;
         }
/st Create a shm segment which will be used to inject/consume errors on. st/
if (create_shm() ==-1)
         printf("Error to create shm...exit\n");
         return -1;
for (i=0;i<num;i++) {
         pid t pid;
         current_time=time(NULL);
         log_info(parameters[i].cpu, "\nBegine at %s", ctime(&current_time));
log_info(parameters[i].cpu, "Configurations:\n");
log_info(parameters[i].cpu, "On cpu%ld: loop=%lx, interval=%lx(s)",
                   parameters[i].cpu,
                   parameters[i].loop,
                   parameters[i].interval);
         log_info(parameters[i].cpu," err_type_info=%lx,err_struct_info=%lx\n",
                   parameters[i].err_type_info,
                   parameters[i].err struct info);
         sprintf(path, PATH_FORMAT, (int)parameters[i].cpu);
err_type_info.err_type_info=parameters[i].err_type_info;
err_struct_info.err_struct_info=parameters[i].err_struct_info;
         memcpy(err_data_buffer.err_data_buffer,
                   parameters[i].err_data_buffer,
ERR DATA BUFFER SIZE*8);
         pid=fork();
          if (pid==0) {
                   unsigned long mask[MASK SIZE];
                   int j, k;
                   void *val, *va2;
                   /* Allocate two memory areas val and va2 in shm */
                   val=shmaddr+parameters[i].cpu*PAGE_SIZE;
                   va2=shmaddr+parameters[i].cpu*PAGE_SIZE+PAGE_SIZE;
                   vbprintf("va1=%lx, va2=%lx\n", (u64)va1, (u64)va2);
                   memset(val, 0x1, PAGE_SIZE);
                   memset(va2, 0x2, PAGE_SIZE);
                   if (empty data buffer(err data buffer.err data buffer))
                                If not specified yet, construct data buffer
                            for (j=0; j<MASK\_SIZE; j++)
                            mask[j]=0;
                   cpu=parameters[i].cpu;
                     = cpu%64;
                   j = cpu/64;
                   mask[j] = 1UL << k;
                   if (sched_setaffinity(0, MASK_SIZE*8, mask)==-1) {
                             perror("Error sched_setaffinity:");
                             return -1;
                   for (j=0; j<parameters[i].loop; j++) {
    log_info(parameters[i].cpu,"Injection ");
    log_info(parameters[i].cpu,"on cpu%ld: #%d/%ld ",</pre>
                                      parameters[i].cpu,j+1, parameters[i].loop);
                             /* Hold the lock */
                             if (one_lock)
                             else
                             /* Hold lock on this cpu */
    lock(parameters[i].cpu);
                             if ((status=err_inject(parameters[i].cpu,
                                         path, err_type_info,
err_struct_info, err_data_buffer))
                                          ==0) {
                                       /* consume the error for "inject only"*/
```

```
memcpy(va2, va1, PAGE_SIZE);
memcpy(va1, va2, PAGE_SIZE);
                                              log_info(parameters[i].cpu,
                                                         "successful\n");
                                    else {
                                              log info(parameters[i].cpu,"fail:");
                                              log_info(parameters[i].cpu,
"status=%d\n", status);
                                              unlock(parameters[i].cpu);
                                              break;
                                    if (one_lock)
                                    /* Release the lock */
                                              unlock(0);
                                     /* Release lock on this cpu */
                                              unlock(parameters[i].cpu);
                                    if (j < parameters[i].loop-1)</pre>
                                              sleep(parameters[i].interval);
                           current time=time(NULL);
                           log_info(parameters[i].cpu, "Done at %s", ctime(&current_time));
                           return 0;
                 else if (pid<0) {
                          perror("Error fork:");
                           continue;
                 child_pid[i]=pid;
       for (i=0;i<num;i++)
                 waitpid(child_pid[i], NULL, 0);
       if (one_lock)
                 free_sem(0);
       else
                 for (i=0;i<num;i++)
                          free_sem(parameters[i].cpu);
       printf("All done.\n");
       return 0;
void help()
       printf("err_inject_tool:\n");
       printf("\t-q: query all capabilities. default: off\n");
       printf("\t-m: procedure mode. 1: physical 2: virtual. default: 1\n");
       printf("\t-i: inject errors. default: off\n");
       printf("\t-1: one lock per cpu. default: one lock for all\n");
printf("\t-e: error parameters:\n");
       printf("\t\tcpu,loop,interval,err_type_info,err_struct_info[,err_data_buffer[0],err_data_buffer[1],err_data_buprintf("\t\t cpu: logical cpu number the error will be inject in.\n");
       printf("\t\t
printf("\t\t
                         loop: times the error will be injected.\n");
                        interval: In second. every so often one error is injected.\n");
err_type_info, err_struct_info: PAL parameters.\n");
err_data_buffer: PAL parameter. Optional. If not present,\n");
       printf("\t\t
       printf("\t\t
       printf("\t\t
printf("\t\t
                                              it's constructed by tool automatically. Be\n");
                                              careful to provide err_data_buffer and make\n");
sure it's working with the environment.\n");
       printf("\t\t
       printf("\t
                       Note:no space between error parameters.\n");
       printf("\t
                        default: Take error parameters from err.conf instead of command line.\n");
       printf("\t-v: verbose. default: off\n");
       printf("\t-h: help\n\n");
       printf("The tool will take err.conf file as ");
       printf("input to inject single or multiple errors ");
       printf("on one or multiple cpus in parallel.\n");
int main(int argc, char **argv)
       char c;
       int do_err_inj=0;
       int do_query_all=0;
       int count;
       u32 m;
       /* Default one lock for all cpu's */
       one lock=1;
       while ((c = getopt(argc, argv, "m:iqvhle:")) != EOF)
                 switch (c) {
                                    ': /* Procedure mode. 1: phys 2: virt */
count=sscanf(optarg, "%x", &m);
if (count!=1 || (m!=1 && m!=2)) {
    printf("Wrong mode number.\n");
                           case 'm':
                                              help();
                                              return -1;
                                    mode=m;
                                    break;
                           case 'i':
                                               /* Inject errors */
                                    do err inj=1;
                                    break;
                           case 'q': /* Quer
do_query_all=1;
                                             /* Query */
                                    break;
                           case 'v':
                                             /* Verbose */
```

```
verbose=1:
                              break;
                                       /* One lock per cpu */
                    case 'l':
                             one_lock=0;
                             break;
                   case 'e': /* error ... /* Take parameters:
                                       /* error arguments */
                               * #cpu, loop, interval, err_type_info, err_struct_info[, err_data_buffer]
* err_data_buffer is optional. Recommend not to specify
* err_data_buffer. Better to use tool to generate it.
                              if (count!=PARA_FIELD_NUM+3) {
  line_para.err_data_buffer[0]=-1,
  line_para.err_data_buffer[1]=-1,
  line_para.err_data_buffer[2]=-1;
                                   count=sscanf(optarg, "%lx, %lx, %lx, %lx, %lx\n",
                                                  &line_para.cpu,
                                                  &line_para.loop,
&line_para.interval,
                                                  &line_para.err_type_info,
                                   &line_para.err_struct_info);
if (count!=PARA_FIELD_NUM) {
                                        printf("Wrong error arguments.\n");
                                        help();
                                        return -1;
                                   }
                              para=1;
                              break;
                    continue;
                             break:
                    case 'h':
                             help();
                             return 0;
                    default:
                              break;
if (do_query_all)
         query_all_capabilities();
if (do_err_inj)
         err_inj();
if (!do_query_all && !do_err_inj)
     help();
return 0;
```