

# Connection class

Signature:

```
export declare class Connection extends EventEmitter
```

Extends: [EventEmitter](#)

## Constructors

Constructor	Modifiers	Description
<a href="#">.(constructor)(url, transport, delay).</a>		Constructs a new instance of the <code>Connection</code> class

## Properties

Property	Modifiers	Type	Description
<a href="#">.callbacks</a>		Map<number, <a href="#">ConnectionCallback</a> >	
<a href="#">.closed</a>		boolean	
<a href="#">.delay</a>		number	
<a href="#">.lastId</a>		number	
<a href="#">.sessions</a>		Map<string, <a href="#">CDPSession</a> >	
<a href="#">.transport</a>		<a href="#">ConnectionTransport</a>	
<a href="#">.url</a>		string	

## Methods

Method	Modifiers	Description
<a href="#">.onClose().</a>		
<a href="#">.onMessage(message).</a>		
<a href="#">.rawSend(message).</a>		
<a href="#">createSession(targetInfo).</a>		
<a href="#">dispose().</a>		
<a href="#">fromSession(session).</a>	static	
<a href="#">send(method, paramArgs).</a>		
<a href="#">session(sessionId).</a>		
<a href="#">url().</a>		

