## example.js

```
document.body.innerHTML = `
   <form>
   <input id="message" type="text">
   <button id="send">Send Message</putton>
   Computing fibonacci without worker:
   <input id="fib1" type="number">
   Computing fibonacci with worker:
   <input id="fib2" type="number">
   const history = document.getElementById("history");
const message = document.getElementById("message");
const send = document.getElementById("send");
const fib1 = document.getElementById("fib1");
const output1 = document.getElementById("output1");
const fib2 = document.getElementById("fib2");
const output2 = document.getElementById("output2");
/// CHAT with shared worker ///
const chatWorker = new SharedWorker(
   new URL("./chat-worker.js", import.meta.url),
       name: "chat",
       type: "module"
   }
);
let historyTimeout;
const scheduleUpdateHistory = () => {
   clearTimeout(historyTimeout);
   historyTimeout = setTimeout(() => {
       chatWorker.port.postMessage({ type: "history" });
   }, 1000);
};
scheduleUpdateHistory();
const from = `User ${Math.floor(Math.random() * 10000)}`;
send.addEventListener("click", e => {
```

```
chatWorker.port.postMessage({
        type: "message",
        content: message.value,
        from
    });
   message.value = "";
   message.focus();
    e.preventDefault();
});
chatWorker.port.onmessage = event => {
    const msg = event.data;
    switch (msg.type) {
        case "history":
            history.innerText = msg.history.join("\n");
            scheduleUpdateHistory();
            break;
};
/// FIBONACCI without worker ///
fib1.addEventListener("change", async () => {
   try {
        const value = parseInt(fib1.value, 10);
        const { fibonacci } = await import("./fibonacci");
        const result = fibonacci(value);
        output1.innerText = `fib(${value}) = ${result}`;
    } catch (e) {
        output1.innerText = e.message;
    }
});
/// FIBONACCI with worker ///
const fibWorker = new Worker(new URL("./fib-worker.js", import.meta.url), {
    name: "fibonacci",
    type: "module"
    /* webpackEntryOptions: { filename: "workers/[name].js" } */
});
fib2.addEventListener("change", () => {
    try {
        const value = parseInt(fib2.value, 10);
        fibWorker.postMessage(`${value}`);
    } catch (e) {
```

```
output2.innerText = e.message;
    }
});
fibWorker.onmessage = event => {
    output2.innerText = event.data;
};
fib-worker.js
onmessage = async event => {
    const { fibonacci } = await import("./fibonacci");
    const value = JSON.parse(event.data);
    postMessage(`fib(${value}) = ${fibonacci(value)}`);
};
fibonacci.js
export function fibonacci(n) {
    return n < 1 ? 0 : n \le 2 ? 1 : fibonacci(n - 1) + fibonacci(n - 2);
}
chat-worker.js
import { history, add } from "./chat-module";
onconnect = function (e) {
    for (const port of e.ports) {
        port.onmessage = event => {
            const msg = event.data;
            switch (msg.type) {
                case "message":
                    add(msg.content, msg.from);
                // fallthrough
                case "history":
                    port.postMessage({
                        type: "history",
                        history
                    });
                    break;
       };
    }
};
```

## chat-module.js

```
export const history = [];
export const add = (content, from) => {
   if (history.length > 10) history.shift();
   history.push(`${from}: ${content}`);
};
dist/main.js
/*****/ (() => { // webpackBootstrap
          var __webpack_modules__ = ({});
/* webpack runtime code */
/*****/
          // The module cache
/*****/
          var __webpack_module_cache__ = {};
/*****/
/*****/
          // The require function
/*****/
          function __webpack_require__(moduleId) {
/*****/
              // Check if module is in cache
/*****/
              var cachedModule = __webpack_module_cache__[moduleId];
/*****/
              if (cachedModule !== undefined) {
/*****/
                 return cachedModule.exports;
/*****/
/*****/
              // Create a new module (and put it into the cache)
/*****/
              var module = __webpack_module_cache__[moduleId] = {
/*****/
                 // no module.id needed
/*****/
                 // no module.loaded needed
/*****/
                 exports: {}
/*****/
              };
/*****/
/*****/
              // Execute the module function
/*****/
              __webpack_modules__[moduleId] (module, module.exports, __webpack_require__);
/*****/
/*****/
              // Return the exports of the module
/*****/
              return module.exports;
          }
/*****/
/*****/
/*****/
          // expose the modules object (__webpack_modules__)
/*****/
           __webpack_require__.m = __webpack_modules__;
/*****/
/*****/
          /* webpack/runtime/define property getters */
```

```
/*****/
            (() => {
/*****/
                // define getter functions for harmony exports
/*****/
                __webpack_require__.d = (exports, definition) => {
/*****/
                    for(var key in definition) {
/*****/
                        if(__webpack_require__.o(definition, key) && !__webpack_require__.o
/*****/
                            Object.defineProperty(exports, key, { enumerable: true, get: de
/*****/
                        }
/*****/
                    }
/*****/
                };
/*****/
            })();
/*****/
/*****/
            /* webpack/runtime/ensure chunk */
/*****/
            (() => {
                __webpack_require__.f = {};
/*****/
/*****/
                // This file contains only the entry chunk.
/*****/
                // The chunk loading function for additional chunks
/*****/
                __webpack_require__.e = (chunkId) => {
/*****/
                    return Promise.all(Object.keys(__webpack_require__.f).reduce((promises,
/*****/
                        __webpack_require__.f[key](chunkId, promises);
/*****/
                        return promises;
/*****/
                    }, []));
/*****/
                };
/*****/
            })();
/*****/
/*****/
            /* webpack/runtime/qet javascript chunk filename */
/*****/
            (() => {
/*****/
                // This function allow to reference async chunks
/*****/
                __webpack_require__.u = (chunkId) => {
/*****/
                    // return url for filenames not based on template
/*****/
                    if (chunkId === 631) return "workers/fibonacci.js";
/*****/
                    // return url for filenames based on template
/*****/
                    return "" + (chunkId === 348 ? "chat" : chunkId) + ".js";
/*****/
                };
            })();
/*****/
/*****/
/*****/
            /* webpack/runtime/hasOwnProperty shorthand */
/*****/
/*****/
                __webpack_require__.o = (obj, prop) => (Object.prototype.hasOwnProperty.cal
/*****/
/*****/
/*****/
            /* webpack/runtime/load script */
/*****/
            (() => {
/*****/
                var inProgress = {};
/*****/
                // data-webpack is not used as build has no uniqueName
/*****/
                // loadScript function to load a script via script tag
/*****/
                __webpack_require__.l = (url, done, key, chunkId) => {
```

```
/*****/
                    if(inProgress[url]) { inProgress[url].push(done); return; }
/*****/
                    var script, needAttach;
/*****/
                    if(key !== undefined) {
/*****/
                        var scripts = document.getElementsByTagName("script");
/*****/
                        for(var i = 0; i < scripts.length; i++) {</pre>
/*****/
                            var s = scripts[i];
/*****/
                            if(s.getAttribute("src") == url) { script = s; break; }
/*****/
                        }
/*****/
                    }
/*****/
                    if(!script) {
/*****/
                        needAttach = true;
/*****/
                        script = document.createElement('script');
/*****/
/*****/
                        script.charset = 'utf-8';
                        script.timeout = 120;
/*****/
/*****/
                        if (_webpack_require__.nc) {
/*****/
                            script.setAttribute("nonce", __webpack_require__.nc);
/*****/
                        }
/*****/
/*****/
                        script.src = url;
/*****/
                    }
/*****/
                    inProgress[url] = [done];
/*****/
                    var onScriptComplete = (prev, event) => {
/*****/
                        // avoid mem leaks in IE.
/*****/
                        script.onerror = script.onload = null;
/*****/
                        clearTimeout(timeout);
/*****/
                        var doneFns = inProgress[url];
/*****/
                        delete inProgress[url];
/*****/
                        script.parentNode && script.parentNode.removeChild(script);
/*****/
                        doneFns && doneFns.forEach((fn) => (fn(event)));
/*****/
                        if(prev) return prev(event);
/*****/
                    }
/*****/
/*****/
                    var timeout = setTimeout(onScriptComplete.bind(null, undefined, { type:
/*****/
                    script.onerror = onScriptComplete.bind(null, script.onerror);
/*****/
                    script.onload = onScriptComplete.bind(null, script.onload);
/*****/
                    needAttach && document.head.appendChild(script);
/*****/
                };
/*****/
            })();
/*****/
/*****/
            /* webpack/runtime/make namespace object */
/*****/
            (() => {
/*****/
                // define __esModule on exports
/*****/
                __webpack_require__.r = (exports) => {
/*****/
                    if(typeof Symbol !== 'undefined' && Symbol.toStringTag) {
/*****/
                        Object.defineProperty(exports, Symbol.toStringTag, { value: 'Module
```

```
/*****/
/*****/
                    Object.defineProperty(exports, '__esModule', { value: true });
/*****/
                };
/*****/
            })();
/*****/
/*****/
            /* webpack/runtime/publicPath */
/*****/
            (() => {
/*****/
                __webpack_require__.p = "/dist/";
/*****/
            })();
/*****/
/*****/
            /* webpack/runtime/jsonp chunk loading */
/*****/
            (() => {
/*****/
                __webpack_require__.b = document.baseURI || self.location.href;
/*****/
/*****/
                // object to store loaded and loading chunks
/*****/
                // undefined = chunk not loaded, null = chunk preloaded/prefetched
/*****/
                // [resolve, reject, Promise] = chunk loading, 0 = chunk loaded
/*****/
                var installedChunks = {
/*****/
                    179: 0
/*****/
                };
/*****/
/*****/
                __webpack_require__.f.j = (chunkId, promises) => {
/*****/
                        // JSONP chunk loading for javascript
/*****/
                        var installedChunkData = __webpack_require__.o(installedChunks, chu
/*****/
                        if(installedChunkData !== 0) { // O means "already installed".
/*****/
/*****/
                            // a Promise means "currently loading".
/*****/
                            if(installedChunkData) {
/*****/
                                promises.push(installedChunkData[2]);
/*****/
                            } else {
/*****/
                                if(true) { // all chunks have JS
/*****/
                                    // setup Promise in chunk cache
/*****/
                                    var promise = new Promise((resolve, reject) => (install
/*****/
                                    promises.push(installedChunkData[2] = promise);
/*****/
/*****/
                                    // start chunk loading
/*****/
                                    var url = __webpack_require__.p + __webpack_require__.u
/*****/
                                    // create error before stack unwound to get useful stac
/*****/
                                    var error = new Error();
/*****/
                                    var loadingEnded = (event) => {
/*****/
                                        if(__webpack_require__.o(installedChunks, chunkId))
/*****/
                                            installedChunkData = installedChunks[chunkId];
/*****/
                                            if(installedChunkData !== 0) installedChunks[ch
/*****/
                                            if(installedChunkData) {
/*****/
                                                var errorType = event && (event.type ==== 'l
/*****/
                                                var realSrc = event && event.target && even
```

```
/*****/
                                                error.message = 'Loading chunk ' + chunkId
/*****/
                                                error.name = 'ChunkLoadError';
/*****/
                                                error.type = errorType;
/*****/
                                                error.request = realSrc;
/*****/
                                                installedChunkData[1](error);
/*****/
                                            }
/*****/
                                        }
/*****/
/*****/
                                    __webpack_require__.l(url, loadingEnded, "chunk-" + chu
/*****/
                                } else installedChunks[chunkId] = 0;
/*****/
                            }
/*****/
                        }
/*****/
                };
/*****/
/*****/
                // no prefetching
/*****/
/*****/
                // no preloaded
/*****/
/*****/
                // no HMR
/*****/
/*****/
                // no HMR manifest
/*****/
/*****/
                // no on chunks loaded
/*****/
/*****/
                // install a JSONP callback for chunk loading
/*****/
                var webpackJsonpCallback = (parentChunkLoadingFunction, data) => {
/*****/
                    var [chunkIds, moreModules, runtime] = data;
/*****/
                    // add "moreModules" to the modules object,
/*****/
                    // then flag all "chunkIds" as loaded and fire callback
/*****/
                    var moduleId, chunkId, i = 0;
/*****/
                    if(chunkIds.some((id) => (installedChunks[id] !== 0))) {
/*****/
                        for(moduleId in moreModules) {
/*****/
                            if( webpack require .o(moreModules, moduleId)) {
/*****/
                                __webpack_require__.m[moduleId] = moreModules[moduleId];
/*****/
/*****/
                        }
/*****/
                        if(runtime) var result = runtime(__webpack_require__);
/*****/
/*****/
                    if(parentChunkLoadingFunction) parentChunkLoadingFunction(data);
/*****/
                    for(;i < chunkIds.length; i++) {</pre>
/*****/
                        chunkId = chunkIds[i];
/*****/
                        if(__webpack_require__.o(installedChunks, chunkId) && installedChun
/*****/
                            installedChunks[chunkId][0]();
/*****/
/*****/
                        installedChunks[chunkIds[i]] = 0;
/*****/
                    }
```

```
/*****/
/*****/
              }
/*****/
              var chunkLoadingGlobal = self["webpackChunk"] = self["webpackChunk"] || [];
/*****/
/*****/
              chunkLoadingGlobal.forEach(webpackJsonpCallback.bind(null, 0));
/*****/
              chunkLoadingGlobal.push = webpackJsonpCallback.bind(null, chunkLoadingGloba
/*****/
          })();
/*****/
var __webpack_exports__ = {};
/*!******************!*\
  !*** ./example.js ***!
 /*! unknown exports (runtime-defined) */
/*! runtime requirements: __webpack_require__.p, __webpack_require__.b, __webpack_require__
/*! ModuleConcatenation bailout: Module is not an ECMAScript module */
document.body.innerHTML = `
   <form>
   <input id="message" type="text">
   <button id="send">Send Message</button>
   </form>
   Computing fibonacci without worker:
   <input id="fib1" type="number">
   Computing fibonacci with worker:
   <input id="fib2" type="number">
   `;
const history = document.getElementById("history");
const message = document.getElementById("message");
const send = document.getElementById("send");
const fib1 = document.getElementById("fib1");
const output1 = document.getElementById("output1");
const fib2 = document.getElementById("fib2");
const output2 = document.getElementById("output2");
/// CHAT with shared worker ///
const chatWorker = new SharedWorker(
   new URL(/* worker import */ _webpack_require_.p + _webpack_require_.u(348), _webpa
   {
      name: "chat",
       type: undefined
```

```
}
);
let historyTimeout;
const scheduleUpdateHistory = () => {
    clearTimeout(historyTimeout);
   historyTimeout = setTimeout(() => {
        chatWorker.port.postMessage({ type: "history" });
    }, 1000);
};
scheduleUpdateHistory();
const from = `User ${Math.floor(Math.random() * 10000)}`;
send.addEventListener("click", e => {
    chatWorker.port.postMessage({
        type: "message",
        content: message.value,
        from
    });
   message.value = "";
    message.focus();
    e.preventDefault();
});
chatWorker.port.onmessage = event => {
    const msg = event.data;
    switch (msg.type) {
        case "history":
            history.innerText = msg.history.join("\n");
            scheduleUpdateHistory();
            break:
    }
};
/// FIBONACCI without worker ///
fib1.addEventListener("change", async () => {
    try {
        const value = parseInt(fib1.value, 10);
        const { fibonacci } = await __webpack_require__.e(/*! import() */ 129).then(__webpa
        const result = fibonacci(value);
        output1.innerText = `fib(${value}) = ${result}`;
    } catch (e) {
        output1.innerText = e.message;
    }
```

```
});
/// FIBONACCI with worker ///
const fibWorker = new Worker(new URL(/* worker import */ __webpack_require__.p + __webpack_
   name: "fibonacci",
   type: undefined
   /* webpackEntryOptions: { filename: "workers/[name].js" } */
});
fib2.addEventListener("change", () => {
   try {
       const value = parseInt(fib2.value, 10);
       fibWorker.postMessage(`${value}`);
   } catch (e) {
       output2.innerText = e.message;
   }
});
fibWorker.onmessage = event => {
   output2.innerText = event.data;
};
/*****/ })()
dist/chat.js
/*****/ (() => { // webpackBootstrap
/*****/ "use strict";
var __webpack_exports__ = {};
!*** ./chat-worker.js + 1 modules ***!
 /*! namespace exports */
/*! runtime requirements: */
;// CONCATENATED MODULE: ./chat-module.js
const chat_module_history = [];
const add = (content, from) => {
   if (chat_module_history.length > 10) chat_module_history.shift();
   chat_module_history.push(`${from}: ${content}`);
};
```

```
;// CONCATENATED MODULE: ./chat-worker.js
onconnect = function (e) {
   for (const port of e.ports) {
       port.onmessage = event => {
           const msg = event.data;
           switch (msg.type) {
               case "message":
                   add(msg.content, msg.from);
               // fallthrough
               case "history":
                   port.postMessage({
                       type: "history",
                      history: chat_module_history
                   });
                   break;
      };
   }
};
/*****/ })()
(()=>{"use strict";const s=[];onconnect=function(t){for(const o of t.ports)o.onmessage=t=>{o
dist/workers/fibonacci.js
/*****/ (() => { // webpackBootstrap
/*****/
           var __webpack_modules__ = ({});
/* webpack runtime code */
           ***********************
/*****/
           // The module cache
/*****/
           var __webpack_module_cache__ = {};
/*****/
/*****/
           // The require function
/*****/
           function __webpack_require__(moduleId) {
/*****/
               // Check if module is in cache
/*****/
               var cachedModule = __webpack_module_cache__[moduleId];
/*****/
               if (cachedModule !== undefined) {
/*****/
                   return cachedModule.exports;
/*****/
/*****/
               // Create a new module (and put it into the cache)
```

```
/*****/
               var module = __webpack_module_cache__[moduleId] = {
/*****/
                   // no module.id needed
/*****/
                   // no module.loaded needed
/*****/
                   exports: {}
/*****/
               };
/*****/
/*****/
               // Execute the module function
/*****/
                __webpack_modules_ [moduleId] (module, module.exports, __webpack_require__);
/*****/
/*****/
               // Return the exports of the module
/*****/
               return module.exports;
/*****/
           }
/****/
/*****/
           // expose the modules object ( webpack modules )
/*****/
            __webpack_require__.m = __webpack_modules__;
/*****/
/******
           ********************
/*****/
            /* webpack/runtime/define property getters */
/*****/
            (() => {
/*****/
               // define getter functions for harmony exports
/*****/
                __webpack_require__.d = (exports, definition) => {
/*****/
                   for(var key in definition) {
/*****/
                       if(__webpack_require__.o(definition, key) && !__webpack_require__.o
/*****/
                           Object.defineProperty(exports, key, { enumerable: true, get: de
/*****/
                       }
/*****/
                   }
/*****/
               };
/*****/
           })();
/*****/
            /* webpack/runtime/ensure chunk */
/*****/
/*****/
            (() => {
/*****/
               __webpack_require__.f = {};
/*****/
               // This file contains only the entry chunk.
/*****/
               // The chunk loading function for additional chunks
/*****/
                __webpack_require__.e = (chunkId) => {
/*****/
                   return Promise.all(Object.keys(__webpack_require__.f).reduce((promises,
/*****/
                       __webpack_require__.f[key](chunkId, promises);
/*****/
                       return promises;
/*****/
                   }, []));
/*****/
               };
/*****/
           })();
/*****/
/*****/
            /* webpack/runtime/get javascript chunk filename */
/*****/
            (() => \{
/*****/
               // This function allow to reference async chunks
/*****/
                __webpack_require__.u = (chunkId) => {
```

```
/*****/
                    // return url for filenames based on template
/*****/
                    return "" + chunkId + ".js";
/*****/
                };
/*****/
            })();
/*****/
/*****/
            /* webpack/runtime/hasOwnProperty shorthand */
/*****/
/*****/
                __webpack_require__.o = (obj, prop) => (Object.prototype.hasOwnProperty.cal
/*****/
            })();
/*****/
/*****/
            /* webpack/runtime/make namespace object */
/*****/
            (() => {
/*****/
                // define __esModule on exports
/*****/
                __webpack_require__.r = (exports) => {
/*****/
                    if(typeof Symbol !== 'undefined' && Symbol.toStringTag) {
/*****/
                        Object.defineProperty(exports, Symbol.toStringTag, { value: 'Module
/*****/
                    }
/*****/
                    Object.defineProperty(exports, '__esModule', { value: true });
/*****/
                };
/*****/
            })();
/*****/
/*****/
            /* webpack/runtime/publicPath */
/*****/
            (() => {
/*****/
                __webpack_require__.p = "/dist/";
/*****/
            })();
/*****/
/*****/
            /* webpack/runtime/importScripts chunk loading */
/*****/
            (() => \{
/*****/
               // no baseURI
/*****/
/*****/
                // object to store loaded chunks
/*****/
                // "1" means "already loaded"
/*****/
                var installedChunks = {
/*****/
                    631: 1
/*****/
/*****/
/*****/
                // importScripts chunk loading
/*****/
                var installChunk = (data) => {
/*****/
                    var [chunkIds, moreModules, runtime] = data;
/*****/
                    for(var moduleId in moreModules) {
/*****/
                        if(__webpack_require__.o(moreModules, moduleId)) {
/*****/
                            __webpack_require__.m[moduleId] = moreModules[moduleId];
/*****/
/*****/
                    }
/*****/
                    if(runtime) runtime(__webpack_require__);
/*****/
                    while(chunkIds.length)
```

```
/*****/
                      installedChunks[chunkIds.pop()] = 1;
/*****/
                  parentChunkLoadingFunction(data);
/*****/
              };
/*****/
              __webpack_require__.f.i = (chunkId, promises) => {
/*****/
                  // "1" is the signal for "already loaded"
/*****/
                  if(!installedChunks[chunkId]) {
/*****/
                      if(true) { // all chunks have JS
/*****/
                         importScripts(_webpack_require__.p + __webpack_require__.u(chu
/*****/
/*****/
                  }
/*****/
              };
/*****/
/*****/
              var chunkLoadingGlobal = self["webpackChunk"] = self["webpackChunk"] || [];
/*****/
              var parentChunkLoadingFunction = chunkLoadingGlobal.push.bind(chunkLoadingG
/*****/
              chunkLoadingGlobal.push = installChunk;
/*****/
/*****/
              // no HMR
/*****/
/*****/
              // no HMR manifest
/*****/
          })();
/*****/
var __webpack_exports__ = {};
!*** ./fib-worker.js ***!
 /*! unknown exports (runtime-defined) */
/*! runtime requirements: __webpack_require__.e, __webpack_require__.*
/*! ModuleConcatenation bailout: Module is not an ECMAScript module */
onmessage = async event => {
   const { fibonacci } = await __webpack_require__.e(/*! import() */ 129).then(__webpack_r
   const value = JSON.parse(event.data);
   postMessage(`fib(${value}) = ${fibonacci(value)}`);
};
/*****/ })()
(()=>{var e={},r={};function o(t){var a=r[t];if(void 0!==a)return a.exports;var n=r[t]={exports
dist/129.js
"use strict";
(self["webpackChunk"] = self["webpackChunk"] || []).push([[129],{
```

```
/***/ 2:
/*!*************************
  !*** ./fibonacci.js ***!
  /*! namespace exports */
/*! export fibonacci [provided] [maybe used in main, 9a81d90cfd0dfd13d748 (runtime-defined)]
/*! other exports [not provided] [maybe used in main, 9a81d90cfd0dfd13d748 (runtime-defined
/*! runtime requirements: webpack require .r, webpack exports , webpack require .d
/***/ ((__unused_webpack_module, __webpack_exports__, __webpack_require__) => {
__webpack_require__.r(__webpack_exports__);
/* harmony export */ __webpack_require__.d(__webpack_exports__, {
/* harmony export */ "fibonacci": () => (/* binding */ fibonacci)
/* harmony export */ });
function fibonacci(n) {
   return n < 1 ? 0 : n \le 2 ? 1 : fibonacci(n - 1) + fibonacci(n - 2);
}
/***/ })
}]);
```

## Info

## Unoptimized

```
asset main.js 12.3 KiB [emitted] (name: main)
asset workers/fibonacci.js 5.43 KiB [emitted] (name: fibonacci)
asset 129.js 931 bytes [emitted]
asset chat.js 911 bytes [emitted] (name: chat)
chunk (runtime: 9a81d90cfd0dfd13d748, main) 129.js 103 bytes [rendered]
  > ./fibonacci ./example.js 70:30-51
 > ./fibonacci ./fib-worker.js 2:29-50
  ./fibonacci.js 103 bytes [built] [code generated]
    [exports: fibonacci]
    import() ./fibonacci ./example.js 70:30-51
    import() ./fibonacci ./fib-worker.js 2:29-50
chunk (runtime: main) main.js (main) 2.25 KiB (javascript) 5.72 KiB (runtime) [entry] [rende
  > ./example.js main
 runtime modules 5.72 KiB 8 modules
  ./example.js 2.25 KiB [built] [code generated]
    [no exports used]
    entry ./example.js main
chunk (runtime: 1fad8bf8de78b0a77bfd) chat.js (chat) 527 bytes [entry] [rendered]
```

```
./chat-worker.js + 1 modules 527 bytes [built] [code generated]
    [no exports]
    [no exports used]
    new Worker() ./chat-worker.js ./example.js 25:19-31:1
chunk (runtime: 9a81d90cfd0dfd13d748) workers/fibonacci.js (fibonacci) 176 bytes (javascript
  > ./example.js 80:18-84:2
  runtime modules 2.14 KiB 7 modules
  ./fib-worker.js 176 bytes [built] [code generated]
    [no exports used]
    new Worker() ./fib-worker.js ./example.js 80:18-84:2
webpack 5.51.1 compiled successfully
Production mode
asset main.js 3.47 KiB [emitted] [minimized] (name: main)
asset workers/fibonacci.js 945 bytes [emitted] [minimized] (name: fibonacci)
asset chat.js 270 bytes [emitted] [minimized] (name: chat)
asset 129.js 166 bytes [emitted] [minimized]
chunk (runtime: 9a81d90cfd0dfd13d748, main) 129.js 103 bytes [rendered]
  > ./fibonacci ./example.js 70:30-51
  > ./fibonacci ./fib-worker.js 2:29-50
  ./fibonacci.js 103 bytes [built] [code generated]
    [exports: fibonacci]
    import() ./fibonacci ./example.js 70:30-51
    import() ./fibonacci ./fib-worker.js 2:29-50
chunk (runtime: main) main.js (main) 2.25 KiB (javascript) 5.72 KiB (runtime) [entry] [rende
  > ./example.js main
 runtime modules 5.72 KiB 8 modules
  ./example.js 2.25 KiB [built] [code generated]
    [no exports used]
    entry ./example.js main
chunk (runtime: 1fad8bf8de78b0a77bfd) chat.js (chat) 527 bytes [entry] [rendered]
  > ./example.js 25:19-31:1
  ./chat-worker.js + 1 modules 527 bytes [built] [code generated]
    [no exports]
    [no exports used]
    new Worker() ./chat-worker.js ./example.js 25:19-31:1
chunk (runtime: 9a81d90cfd0dfd13d748) workers/fibonacci.js (fibonacci) 176 bytes (javascript
  > ./example.js 80:18-84:2
 runtime modules 2.14 KiB 7 modules
  ./fib-worker.js 176 bytes [built] [code generated]
    [no exports used]
    new Worker() ./fib-worker.js ./example.js 80:18-84:2
webpack 5.51.1 compiled successfully
```

> ./example.js 25:19-31:1