

Overview

Ivy is a new backwards-compatible Angular renderer focused on further speed improvements, size reduction, and increased flexibility.

Ivy is currently not feature complete, but can be tested via `enableIvy: true` [angularCompilerOptions](#) flag.

We currently expect Ivy to remain behind the flag until it's feature complete and battle tested at Google. In the meantime you can check out this [Hello World demo](#).

Implementation Status

The work can be divided into three categories:

- `@angular/compiler-cli` : TypeScript transformer pipeline which includes two command line tools:
 - `ngtsc` : (Angular TypeScript Compiler) Angular compiler which strips out `@Component` (and friends) and replaces it with `ɵɵdefineComponent` (and friends).
 - `ngcc` : (Angular Compatibility Compiler) NPM upgrade compiler which reads the `STORING_METADATA_IN_D.TS.json` files and `.js` files and adds `ɵɵdefineComponent` (and friends) into the `node_module` . This in effect converts a pre-ivy module into ivy module.
- `@angular/compiler` : Ivy Compiler which converts decorator into ivy
- `@angular/core` : Decorators which can be patched with `@angular/compiler` .

`@angular/compiler-cli` changes





`ngtsc` TSC compiler transformer

TSC transformer which removes and converts `@Pipe` , `@Component` , `@Directive` and `@NgModule` to the corresponding `ɵɵdefinePipe` , `ɵɵdefineComponent` , `ɵɵdefineDirective` and `ɵɵdefineInjector` .

-  Basic setup of the transformer into `tsc`
-  Can read `STORING_METADATA_IN_D.TS` from `.d.ts` (see: [STORING_METADATA_IN_D.TS.md](#))
-  Detect decorators and convert them to the `defineXXX` method using the `__Compiler` in `@angular/compiler` .
-  Encode selectors into `.d.ts` file.
-  support `extends` for `@Pipe` , `@Component` , `@Directive` and `@NgModule` .
-  Documentation

`ngcc` Angular `node_module` compatibility compiler

A tool which "upgrades" `node_module` compiled with non-ivy `ngc` into ivy compliant format.

-  Basic setup of stand alone executable
-  Rewrite existing code by interpreting the associated `STORING_METADATA_IN_D.TS`
-  Integration with WebPack (cli)
-  Documentation

`@angular/compiler` changes

- ✔ Component compilation: Translates `@Component => eedefineComponent`
 - ✔ `TemplateCompiler` (current known as `ViewCompiler`)
 - ✔ `StyleCompiler`
- ✔ `PipeCompiler : Translates @Pipe => eedefinePipe`
- ✔ `DirectiveCompiler : Translates @Directive => eedefineDirective`
- ✔ `InjectableCompiler : Translates @Injectable => eedefineInjectable`
- ✔ `NgModuleCompiler : Translates @NgModule => eedefineInjector` (and `eedefineNgModule` only in jit)
- ✗ Documentation

@angular/core changes

The goal is for the `@Component` (and friends) to be the compiler of template. Since decorators are functions which execute during parsing of the `.js` file, the decorator can compile the template into Ivy. The AOT compiler's job is to remove the `@Component` and replace it with call to `eedefineComponent`.

- ✔ `@angular/compiler` can patch itself onto:
 - ✔ `@Injectable`
 - ✔ `@NgModule`
 - ✔ `@Pipe`
 - ✔ `@Directive`
 - ✔ `@Component`
- ✔ `ResourceLoader.resolved: Promise<>` Returns true if all `templateUrl`s and `styleUrl` have been resolved and application is ready to be bootstrapped.

Testing / Debugging

- ✔ in debug mode publish components into DOM nodes for easier debugging.

Crosscutting

Decorators

Annotation	defineXXX()	Run time	Spec	Compiler
@Component	✔ eedefineComponent()	✔	✔	✔
@Directive	✔ eedefineDirective()	✔	✔	✔
@Directive	✔ eedefineBase()	✔	✔	✔
@Pipe	✔ eedefinePipe()	✔	✔	✔
@Injectable	✔ eedefineInjectable()	✔	✔	✔
@NgModule	✔ eedefineInjector()	✔	✔	✔
@ConfigureInjector	✔ eedefineInjector()	✗	✗	✗

Component Composition

Feature	Runtime	Spec	Compiler
creation reordering based on injection	✓	✓	✓
<code>class CompA extends CompB {}</code>	✓	✓	✓
<code>class CompA extends CompB { @Input }</code>	✓	✓	✓
<code>class CompA extends CompB { @Output }</code>	✓	✓	✓

Change Detection

Feature	Runtime
<code>markDirty()</code>	✓
<code>detectChanges()</code>	✓
<code>tick()</code>	✓
<code>attach()</code>	✓
<code>detach()</code>	✓
<code>ON_PUSH</code>	✓
<code>ALWAYS</code>	✓
<code>DIRTY</code>	✓
<code>ATTACHED</code>	✓

Bootstrap API

Feature	Runtime
<code>renderComponent()</code>	✓
<code>getHostElement()</code>	✓
<code>createInjector()</code>	✓

Template Compiler

Template Syntax

Feature	Runtime	Spec	Compiler
<code><div></code>	✓	✓	✓
<code><div>{{exp}}</div></code>	✓	✓	✓
<code><div attr=value></code>	✓	✓	✓

<div (click)="stmt">	✓	✓	✓
<div #foo>	✓	✓	✓
<div #foo="bar">	✓	✓	✓
<div [value]="exp">	✓	✓	✓
<div title="Hello {{name}}!">	✓	✓	✓
<div [attr.value]="exp">	✓	✓	✗
<div class="literal">	✓	✓	✓
<div [class]="exp">	✓	✓	✓
<div [class.foo]="exp">	✓	✓	✓
<div style="literal">	✓	✓	✓
<div [style]="exp">	✓	✓	✓
<div [style.foo]="exp">	✓	✓	✓
<div xmlns:foo="url" foo:bar="baz">	✓	✓	✓
{{ ['literal', exp] }}	✓	✓	✓
{{ { a: 'literal', b: exp } }}	✓	✓	✓
{{ exp pipe: arg }}	✓	✓	✓
<svg:g svg:p>	✓	✓	✓
 sanitization	✓	✓	✓
<div (directiveOut)>	✓	✓	✓
<ng-template (directiveOut)>	✓	✓	✓
<ng-container>	✓	✓	✓

Life Cycle Hooks

Feature	Runtime	Spec	Compiler
onChanges()	✓	✓	✓
onDestroy()	✓	✓	✓
onInit()	✓	✓	✓
onChanges()	✓	✓	✓
doCheck()	✓	✓	✓
afterViewChecked()	✓	✓	✓
afterViewInit()	✓	✓	✓

afterContentChecked()	✓	✓	✓
afterContentInit()	✓	✓	✓
listener teardown	✓	✓	✓

@Query

Feature	Runtime	Spec	Compiler
@Query(descendants)	✓	✓	n/a
@Query(one)	✓	✓	n/a
@Query(read)	✓	✓	n/a
@Query(selector)	✓	✓	n/a
@Query(Type)	✓	✓	n/a
@ContentChildren	✓	✓	✓
@ContentChild	✓	✓	✓
@ViewChildren	✓	✓	✓
@ViewChild	✓	✓	✓

Content Projection

Feature	Runtime	Spec	Compiler
<ng-content>	✓	✓	✓
<ng-content selector="...">	✓	✓	✓
container ngProjectAs	✓	✓	✓

Injection Features

Feature	Runtime	Spec	Compiler
inject(Type)	✓	✓	✓
directiveInject(Type)	✓	✓	✓
inject(Type, SkipSelf)	✗	✗	✗
attribute('name')	✓	✓	✗
injectChangeDetectionRef()	✓	✓	✓
injectElementRef()	✓	✓	✓
injectViewContainerRef()	✓	✓	✓
injectTemplateRef()	✓	✓	✓

<code>injectRenderer2()</code>	✓	✓	✓
default <code>inject()</code> with no injector	✓	✓	✓
sanitization with no injector	✓	✓	✓

I18N

Feature	Runtime	Spec	Compiler
<code>i18nStart</code>	✓	✓	✓
<code>i18nEnd</code>	✓	✓	✓
<code>i18nAttributes</code>	✓	✓	✓
<code>i18nExp</code>	✓	✓	✓
<code>i18nApply</code>	✓	✓	✓
ICU expressions	✓	✓	✓
closure support for g3	✓	✓	✓
<code><ng-container></code> support	✓	✓	✓
runtime service for external world	✗	✗	✗
migration tool	✗	✗	✗

View Encapsulation

Feature	Runtime	Spec	Compiler
<code>Renderer3.None</code>	✓	✓	✓
<code>Renderer2.None</code>	✓	✓	✓
<code>Renderer2.Emulated</code>	✓	✓	✓
<code>Renderer2.Native</code>	✓	✓	✓

Refs

Method	View Container Ref	Template Ref	Embedded View Ref	View Ref	Element Ref	Change Detection Ref
<code>clear()</code>	✓	n/a	n/a	n/a	n/a	n/a
<code>get()</code>	✓	n/a	n/a	n/a	n/a	n/a
<code>createEmbeddedView()</code>	✓	✓	n/a	n/a	n/a	n/a
<code>createComponent()</code>	✓	n/a	n/a	n/a	n/a	n/a
<code>insert()</code>	✓	n/a	n/a	n/a	n/a	n/a

move()	✓	n/a	n/a	n/a	n/a	n/a
indexOf()	✓	n/a	n/a	n/a	n/a	n/a
length()	✓	n/a	n/a	n/a	n/a	n/a
remove()	✓	n/a	n/a	n/a	n/a	n/a
destroy()	n/a	n/a	✓	✓	n/a	n/a
destroyed	n/a	n/a	✓	✓	n/a	n/a
onDestroy()	n/a	n/a	✓	✓	n/a	n/a
markForCheck()	n/a	n/a	✓	✓	n/a	✓
detach()	✓	n/a	✓	✓	n/a	✓
detachChanges()	n/a	n/a	✓	✓	n/a	✓
checkNoChanges()	n/a	n/a	✓	✓	n/a	✓
reattach()	n/a	n/a	✓	✓	n/a	✓
nativeElement()	n/a	n/a	n/a	n/a	✓	n/a
elementRef	n/a	✓	n/a	n/a	n/a	n/a

Renderer2

Method	Runtime
data()	n/a
destroy()	✓
createElement()	✓
createComment()	✓
createText()	✓
destroyNode()	✓
appendChild()	✓
insertBefore()	✓
removeChild()	✓
selectRootElement()	✓
parentNode()	n/a
nextSibling()	n/a
setAttribute()	✓
removeAttribute()	✓

<code>addClass()</code>	
<code>removeClass()</code>	
<code>setStyle()</code>	
<code>removeStyle()</code>	
<code>setProperty()</code>	
<code>setValue()</code>	
<code>listen()</code>	