

An immutable variable was reassigned.

Erroneous code example:

```
fn main() {  
    let x = 3;  
    x = 5; // error, reassignment of immutable variable  
}
```

By default, variables in Rust are immutable. To fix this error, add the keyword `mut` after the keyword `let` when declaring the variable. For example:

```
fn main() {  
    let mut x = 3;  
    x = 5;  
}
```