

ProtocolResponse Object

- `error` Integer (optional) - When assigned, the `request` will fail with the `error` number . For the available error numbers you can use, please see the [net error list](#).
- `statusCode` number (optional) - The HTTP response code, default is 200.
- `charset` string (optional) - The charset of response body, default is `"utf-8"` .
- `mimeType` string (optional) - The MIME type of response body, default is `"text/html"` . Setting `mimeType` would implicitly set the `content-type` header in response, but if `content-type` is already set in `headers` , the `mimeType` would be ignored.
- `headers` Record<string, string | string[]> (optional) - An object containing the response headers. The keys must be string, and values must be either string or Array of string.
- `data` (Buffer | string | ReadableStream) (optional) - The response body. When returning stream as response, this is a Node.js readable stream representing the response body. When returning `Buffer` as response, this is a `Buffer` . When returning `string` as response, this is a `string` . This is ignored for other types of responses.
- `path` string (optional) - Path to the file which would be sent as response body. This is only used for file responses.
- `url` string (optional) - Download the `url` and pipe the result as response body. This is only used for URL responses.
- `referrer` string (optional) - The `referrer` URL. This is only used for file and URL responses.
- `method` string (optional) - The HTTP `method` . This is only used for file and URL responses.
- `session` Session (optional) - The session used for requesting URL, by default the HTTP request will reuse the current session. Setting `session` to `null` would use a random independent session. This is only used for URL responses.
- `uploadData` [ProtocolResponseUploadData](#) (optional) - The data used as upload data. This is only used for URL responses when `method` is `"POST"` .