

You can't import a value whose name is the same as another value defined in the module.

Erroneous code example:

```
use bar::foo; // error: an item named `foo` is already in scope
```

```
fn foo() {}
```

```
mod bar {  
    pub fn foo() {}  
}
```

```
fn main() {}
```

You can use aliases in order to fix this error. Example:

```
use bar::foo as bar_foo; // ok!
```

```
fn foo() {}
```

```
mod bar {  
    pub fn foo() {}  
}
```

```
fn main() {}
```

Or you can reference the item with its parent:

```
fn foo() {}
```

```
mod bar {  
    pub fn foo() {}  
}
```

```
fn main() {  
    bar::foo(); // we get the item by referring to its parent  
}
```