

Class: TouchBarLabel

Create a label in the touch bar for native macOS applications

Process: Main *This class is not exported from the 'electron' module. It is only available as a return value of other methods in the Electron API.*

new TouchBarLabel(options)

- **options** Object
 - **label** string (optional) - Text to display.
 - **accessibilityLabel** string (optional) - A short description of the button for use by screenreaders like VoiceOver.
 - **textColor** string (optional) - Hex color of text, i.e #ABCDEF.

When defining **accessibilityLabel**, ensure you have considered macOS best practices.

Instance Properties

The following properties are available on instances of **TouchBarLabel**:

touchBarLabel.label A **string** representing the label's current text. Changing this value immediately updates the label in the touch bar.

touchBarLabel.accessibilityLabel A **string** representing the description of the label to be read by a screen reader.

touchBarLabel.textColor A **string** hex code representing the label's current text color. Changing this value immediately updates the label in the touch bar.