

JumpListItem Object

- **type** string (optional) - One of the following:
 - **task** - A task will launch an app with specific arguments.
 - **separator** - Can be used to separate items in the standard **Tasks** category.
 - **file** - A file link will open a file using the app that created the Jump List, for this to work the app must be registered as a handler for the file type (though it doesn't have to be the default handler).
- **path** string (optional) - Path of the file to open, should only be set if **type** is **file**.
- **program** string (optional) - Path of the program to execute, usually you should specify `process.execPath` which opens the current program. Should only be set if **type** is **task**.
- **args** string (optional) - The command line arguments when **program** is executed. Should only be set if **type** is **task**.
- **title** string (optional) - The text to be displayed for the item in the Jump List. Should only be set if **type** is **task**.
- **description** string (optional) - Description of the task (displayed in a tooltip). Should only be set if **type** is **task**. Maximum length 260 characters.
- **iconPath** string (optional) - The absolute path to an icon to be displayed in a Jump List, which can be an arbitrary resource file that contains an icon (e.g. `.ico`, `.exe`, `.dll`). You can usually specify `process.execPath` to show the program icon.
- **iconIndex** number (optional) - The index of the icon in the resource file. If a resource file contains multiple icons this value can be used to specify the zero-based index of the icon that should be displayed for this task. If a resource file contains only one icon, this property should be set to zero.
- **workingDirectory** string (optional) - The working directory. Default is empty.