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Mouse.dragOver() method

Dispatches a dragover event.

Signature:

dragOver(target: Point, data: Protocol.Input.DragData): Promise<void>;

Parameters

| Parameter | Type | Description |
|-----------|----------------------------|-----------------------------------|
| target | Point | point for emitting dragover event |
| data | Protocol. Input. Drag Data | |

Returns:

 ${\bf Promise}{<}{\rm void}{>}$