

A summary of differences between various [custom builds](#) created by [lodash-cli](#).

- **Core build**

`lodash core`

- 4 kB (gzipped) core build (63 methods; Backbone ≥ v1.3.0 compatible)

`_.assignIn, _.before, _.bind, _.chain, _.clone, _.compact, _.concat, _  
_.create, _.defaults, _.defer, _.delay, _.each, _.escape, _.every, _  
_.filter, _.find, _.flatten, _.flattenDeep, _.forEach, _.has, _.head, _  
_.identity, _.indexOf, _.isArguments, _.isArray, _.isBoolean, _.isDate, _  
_.isEmpty, _.isEqual, _.isFinite, _.isFunction, _.isNaN, _.isNull, _  
_.isNumber, _.isObject, _.isRegExp, _.isString, _.isUndefined, _  
_.iteratee, _.keys, _.last, _.map, _.matches, _.max, _.min, _.mixin, _  
_.negate, _.noConflict, _.noop, _.once, _.pick, _.reduce, _.result, _  
_.size, _.slice, _.some, _.sortBy, _.tap, _.thru, _.toArray, _  
_.uniqueId, _.value, & _.values`

- Limitations

- No `_.matchesProperty` iteratee shorthand
- No deep property path support
- No lazy evaluation
- No placeholder support
- No robust cloning (arrays & plain objects only)
- No support for maps, sets, & typed arrays

- **Strict build**

`lodash strict`

- Methods like `_.assign`, `_.bindAll`, & `_.defaults` throw errors when attempting to overwrite read-only properties