

Items are missing in a trait implementation.

Erroneous code example:

```
trait Foo {  
    fn foo();  
}
```

```
struct Bar;
```

```
impl Foo for Bar {}  
// error: not all trait items implemented, missing: `foo`
```

When trying to make some type implement a trait `Foo`, you must, at minimum, provide implementations for all of `Foo`'s required methods (meaning the methods that do not have default implementations), as well as any required trait items like associated types or constants. Example:

```
trait Foo {  
    fn foo();  
}
```

```
struct Bar;
```

```
impl Foo for Bar {  
    fn foo() {} // ok!  
}
```