

# Error Handling

This documentation explains how you can handle development, server-side, and client-side errors.

## Handling Errors in Development

When there is a runtime error during the development phase of your Next.js application, you will encounter an **overlay**. It is a modal that covers the webpage. It is only visible when the development server runs using `next dev`, `npm run dev`, or `yarn dev` and not in production. Fixing the error will automatically dismiss the overlay.

Here is an example of an overlay:

### Failed to compile

```
./pages/index.js:5:0
Module not found: Can't resolve '../components/header'
  3 | import styles from '../styles/Home.module.css';
  4 |
> 5 | import Header from '../components/header';
    |                                     ^
  6 |
  7 | export default function Home() {
  8 |   return (

https://nextjs.org/docs/messages/module-not-found
```

This error occurred during the build process and can only be dismissed by fixing the error.

## Handling Server Errors

Next.js provides a static 500 page by default to handle server-side errors that occur in your application. You can also [customize this page](#) by creating a `pages/500.js` file.

Having a 500 page in your application does not show specific errors to the app user.

You can also use [404 page](#) to handle specific runtime error like `file not found`.

## Handling Client Errors

React [Error Boundaries](#) is a graceful way to handle a JavaScript error on the client so that the other parts of the application continue working. In addition to preventing the page from crashing, it allows you to provide a custom fallback component and even log error information.

To use Error Boundaries for your Next.js application, you must create a class component `ErrorBoundary` and wrap the `Component` prop in the `pages/_app.js` file. This component will be responsible to:

- Render a fallback UI after an error is thrown
- Provide a way to reset the Application's state
- Log error information

You can create an `ErrorBoundary` class component by extending `React.Component`. For example:

```

class ErrorBoundary extends React.Component {
  constructor(props) {
    super(props)

    // Define a state variable to track whether is an error or not
    this.state = { hasError: false }
  }
  static getDerivedStateFromError(error) {
    // Update state so the next render will show the fallback UI

    return { hasError: true }
  }
  componentDidCatch(error, errorInfo) {
    // You can use your own error logging service here
    console.log({ error, errorInfo })
  }
  render() {
    // Check if the error is thrown
    if (this.state.hasError) {
      // You can render any custom fallback UI
      return (
        <div>
          <h2>Oops, there is an error!</h2>
          <button
            type="button"
            onClick={() => this.setState({ hasError: false })}
          >
            Try again?
          </button>
        </div>
      )
    }

    // Return children components in case of no error

    return this.props.children
  }
}

export default ErrorBoundary

```

The `ErrorBoundary` component keeps track of an `hasError` state. The value of this state variable is a boolean. When the value of `hasError` is `true`, then the `ErrorBoundary` component will render a fallback UI. Otherwise, it will render the children components.

After creating an `ErrorBoundary` component, import it in the `pages/_app.js` file to wrap the `Component` prop in your Next.js application.

```

// Import the ErrorBoundary component
import ErrorBoundary from '../components/ErrorBoundary'

```

```
function MyApp({ Component, pageProps }) {  
  return (  
    // Wrap the Component prop with ErrorBoundary component  
    <ErrorBoundary FallbackComponent={ErrorFallback}>  
      <Component {...pageProps} />  
    </ErrorBoundary>  
  )  
}  
  
export default MyApp
```

You can learn more about [Error Boundaries](#) in React's documentation.

## Reporting Errors

To monitor client errors, use a service like [Sentry](#), Bugsnag or Datadog.