

## Testing WebSockets

You can use the same `TestClient` to test WebSockets.

For this, you use the `TestClient` in a `with` statement, connecting to the Web-Socket:

```
Python hl_lines="27-31" {!../../../docs_src/app_testing/tutorial002.py!}
```

!!! note For more details, check Starlette's documentation for testing WebSockets.