## **Touchscreen class**

The Touchscreen class exposes touchscreen events.

## Signature:

```
export declare class Touchscreen
```

## **Remarks**

The constructor for this class is marked as internal. Third-party code should not call the constructor directly or create subclasses that extend the Touchscreen class.

## **Methods**

Method	Modifiers	Description
<u>tap(x, y)</u>		Dispatches a touchstart and touchend event.