

The entry point of the program was marked as **async**.

Erroneous code example:

```
async fn main() -> Result<(), ()> { // error!  
    Ok(())  
}
```

fn main() or the specified start function is not allowed to be **async**. Not having a correct async runtime library setup may cause this error. To fix it, declare the entry point without **async**:

```
fn main() -> Result<(), ()> { // ok!  
    Ok(())  
}
```