

A binding shadowed something it shouldn't.

A match arm or a variable has a name that is already used by something else, e.g.

- struct name
- enum variant
- static
- associated constant

This error may also happen when an enum variant *with fields* is used in a pattern, but without its fields.

```
enum Enum {  
    WithField(i32)  
}  
  
use Enum::*;  
match WithField(1) {  
    WithField => {} // error: missing (_)  
}
```

Match bindings cannot shadow statics:

```
static TEST: i32 = 0;  
  
let r = 123;  
match r {  
    TEST => {} // error: name of a static  
}
```

Fixed examples:

```
static TEST: i32 = 0;  
  
let r = 123;  
match r {  
    some_value => {} // ok!  
}
```

or

```
const TEST: i32 = 0; // const, not static  
  
let r = 123;  
match r {  
    TEST => {} // const is ok!  
    other_values => {}  
}
```