#### **Tabs**

Divide data collections which are related yet belong to different types.

#### **Basic usage**

Basic and concise tabs.

:::demo Tabs provide a selective card functionality. By default the first tab is selected as active, and you can activate any tab by setting the value attribute.

```
<template>
  <el-tabs v-model="activeName" @tab-click="handleClick">
   <el-tab-pane label="User" name="first">User</el-tab-pane>
   <el-tab-pane label="Config" name="second">Config</el-tab-pane>
   <el-tab-pane label="Role" name="third">Role</el-tab-pane>
   <el-tab-pane label="Task" name="fourth">Task</el-tab-pane>
 </el-tabs>
</template>
<script>
 export default {
   data() {
     return {
       activeName: 'first'
     };
   },
   methods: {
     handleClick(tab, event) {
       console.log(tab, event);
   }
 };
</script>
```

:::

## **Card Style**

Tabs styled as cards.

:::demo Set type to card can get a card-styled tab.

```
<template>
  <el-tabs type="card" @tab-click="handleClick">
        <el-tab-pane label="User">User</el-tab-pane>
        <el-tab-pane label="Config">Config</el-tab-pane>
        <el-tab-pane label="Role">Role</el-tab-pane>
        <el-tab-pane label="Task">Task</el-tab-pane>
        </el-tab>
        </el-tabs>
        </template>
        <script>
        export default {
```

```
data() {
    return {
        activeName: 'first'
    };
},
methods: {
    handleClick(tab, event) {
        console.log(tab, event);
    }
};
</script>
```

:::

### **Border card**

Border card tabs.

:::demo Set type to border-card .

```
<el-tabs type="border-card">
  <el-tab-pane label="User">User</el-tab-pane>
  <el-tab-pane label="Config">Config</el-tab-pane>
  <el-tab-pane label="Role">Role</el-tab-pane>
  <el-tab-pane label="Task">Task</el-tab-pane>
  </el-tab>
```

:::

#### **Tab position**

You can use tab-position attribute to set the tab's position.

:::demo You can choose from four directions: tabPosition="left|right|top|bottom"

```
export default {
    data() {
        return {
            tabPosition: 'left'
        };
    }
};
</script>
```

...

#### **Custom Tab**

You can use named slot to customize the tab label content.

:::demo

:::

#### Add & close tab

Only card type Tabs support addable & closeable.

:::demo

```
<el-tabs v-model="editableTabsValue" type="card" editable @edit="handleTabsEdit">
 <el-tab-pane
   v-for="(item, index) in editableTabs"
   :key="item.name"
   :label="item.title"
   :name="item.name"
   {{item.content}}
 </el-tab-pane>
</el-tabs>
<script>
 export default {
   data() {
     return {
       editableTabsValue: '2',
       editableTabs: [{
         title: 'Tab 1',
```

```
name: '1',
         content: 'Tab 1 content'
       }, {
         title: 'Tab 2',
         name: '2',
         content: 'Tab 2 content'
       tabIndex: 2
    },
    methods: {
     handleTabsEdit(targetName, action) {
       if (action === 'add') {
          let newTabName = ++this.tabIndex + '';
         this.editableTabs.push({
           title: 'New Tab',
           name: newTabName,
           content: 'New Tab content'
         });
         this.editableTabsValue = newTabName;
        if (action === 'remove') {
         let tabs = this.editableTabs;
         let activeName = this.editableTabsValue;
         if (activeName === targetName) {
           tabs.forEach((tab, index) => {
             if (tab.name === targetName) {
                let nextTab = tabs[index + 1] || tabs[index - 1];
               if (nextTab) {
                 activeName = nextTab.name;
              }
            });
         this.editableTabsValue = activeName;
         this.editableTabs = tabs.filter(tab => tab.name !== targetName);
      }
    }
 }
</script>
```

:::

## Customized trigger button of new tab

:::demo

```
<div style="margin-bottom: 20px;">
  <el-button
    size="small"</pre>
```

```
@click="addTab(editableTabsValue)"
   add tab
  </el-button>
</div>
<el-tabs v-model="editableTabsValue" type="card" closable @tab-remove="removeTab">
 <el-tab-pane
   v-for="(item, index) in editableTabs"
   :key="item.name"
   :label="item.title"
   :name="item.name"
   {{item.content}}
 </el-tab-pane>
</el-tabs>
<script>
 export default {
   data() {
     return {
       editableTabsValue: '2',
       editableTabs: [{
         title: 'Tab 1',
         name: '1',
         content: 'Tab 1 content'
       }, {
         title: 'Tab 2',
        name: '2',
         content: 'Tab 2 content'
       }],
       tabIndex: 2
    },
   methods: {
     addTab(targetName) {
       let newTabName = ++this.tabIndex + '';
       this.editableTabs.push({
         title: 'New Tab',
         name: newTabName,
         content: 'New Tab content'
       });
       this.editableTabsValue = newTabName;
      removeTab(targetName) {
       let tabs = this.editableTabs;
       let activeName = this.editableTabsValue;
       if (activeName === targetName) {
         tabs.forEach((tab, index) => {
           if (tab.name === targetName) {
             let nextTab = tabs[index + 1] || tabs[index - 1];
             if (nextTab) {
               activeName = nextTab.name;
```

```
}
});

this.editableTabsValue = activeName;
this.editableTabs = tabs.filter(tab => tab.name !== targetName);
}

}
</script>
```

:::

# **Tabs Attributes**

Attribute	Description	Туре	Accepted Values	Default
value / v-model	binding value, name of the selected tab	string	_	name of first tab
type	type of Tab	string	card/border-card	_
closable	whether Tab is closable	boolean	_	false
addable	whether Tab is addable	boolean	_	false
editable	whether Tab is addable and closable	boolean	_	false
tab- position	position of tabs	string	top/right/bottom/left	top
stretch	whether width of tab automatically fits its container	boolean	-	false
before- leave	hook function before switching tab. If false is returned or a Promise is returned and then is rejected, switching will be prevented	Function(activeName, oldActiveName)	_	_

# **Tabs Events**

Event Name	Description	Parameters
tab-click	triggers when a tab is clicked	clicked tab
tab-remove	triggers when tab-remove button is clicked	name of the removed tab
tab-add	triggers when tab-add button is clicked	_
edit	triggers when tab-add button or tab-remove is clicked	(targetName, action)

# **Tab-pane Attributes**

Attribute	Description	Туре	Accepted Values	Default
label	title of the tab	string	_	_
disabled	whether Tab is disabled	boolean	_	false
name	identifier corresponding to the name of Tabs, representing the alias of the tab- pane	string	_	ordinal number of the tab-pane in the sequence, e.g. the first tab-pane is '1'
closable	whether Tab is closable	boolean	_	false
lazy	whether Tab is lazily rendered	boolean	_	false