

# Gatsby Image API

*This document talks about the deprecated image plugin. Please check out how to work with the new `gatsby-plugin-image`*

Part of what makes Gatsby sites so fast is its recommended approach to handling images. `gatsby-image` is a React component designed to work seamlessly with Gatsby's native image processing capabilities powered by GraphQL and `gatsby-plugin-sharp` to easily and completely optimize image loading for your sites.

*Note: `gatsby-image` is **not** a drop-in replacement for `<img />`. It's optimized for responsive fixed width/height images and images that stretch the full-width of a container. There are also other ways to work with images in Gatsby that don't require GraphQL.*

Demo: <https://using-gatsby-image.gatsbyjs.org/>

## Setting up Gatsby Image

To start working with Gatsby Image, install the `gatsby-image` package along with necessary plugins `gatsby-transformer-sharp` and `gatsby-plugin-sharp`. Reference the packages in your `gatsby-config.js` file. You can also provide additional options to `gatsby-plugin-sharp` in your config file.

A common way to source images is to install and use `gatsby-source-filesystem` to connect your local files, but other source plugins can be used as well, such as `gatsby-source-contentful`, `gatsby-source-datocms` and `gatsby-source-sanity`.

```
npm install gatsby-image gatsby-plugin-sharp gatsby-transformer-sharp
```

```
module.exports = {  
  plugins: [  
    `gatsby-transformer-sharp`,  
    `gatsby-plugin-sharp`,  
    {  
      resolve: `gatsby-source-filesystem`,  
      options: {  
        path: `${__dirname}/src/data/`,  
      },  
    },  
  ],  
}
```

```
  ],  
}
```

For in-depth install instructions, check out the docs on *Using Gatsby Image*.

### Gatsby image starts with a query

To feed file data into Gatsby Image, set up a GraphQL query and either pass it into a component as props or write it directly in the component. One technique is to leverage the `useStaticQuery` hook.

Common GraphQL queries for sourcing images include `file` from `gatsby-source-filesystem`, and both `imageSharp` and `allImageSharp` from `gatsby-plugin-sharp`, but ultimately the options available to you will depend on your content sources.

Note: you can also use GraphQL aliases for querying multiple images of the same type.

See below for code examples of queries and how to use them in components.

### Types of images with gatsby-image

Gatsby image objects are created through GraphQL methods. There are two types of image optimizations available, *fixed* and *fluid*, which create multiple image sizes (1x, 1.5x, etc.). There is also the *resize* method, which returns a single image.

#### Images with a *fixed* width and height

Automatically create images for different resolutions at a set width or height — Gatsby creates responsive images for 1x, 1.5x, and 2x pixel densities using the `<picture>` element.

Once you've queried for a `fixed` image to retrieve its data, you can pass that data into the `Img` component:

```
import { useStaticQuery, graphql } from "gatsby"  
import Img from "gatsby-image"  
  
export default function Image() {  
  const data = useStaticQuery(graphql`  
    query {  
      file(relativePath: { eq: "images/default.jpg" }) {  
        childImageSharp {  
          # Specify a fixed image and fragment.  
          # The default width is 400 pixels  
          // highlight-start  
          fixed {  
            ...GatsbyImageSharpFixed  
          }  
        }  
      }  
    }  
  `)  
  return <Img alt="A placeholder image" data={data.file.childImageSharp.fixed} />  
}
```

```

    }
    // highlight-end
  }
}
}
~)
return (
  <div>
    <h1>Hello gatsby-image</h1>
    <Img
      fixed={data.file.childImageSharp.fixed} { /* highlight-line */}
      alt="Gatsby Docs are awesome"
    />
  </div>
)
}

```

**Fixed image query parameters** In a query, you can specify options for fixed images.

- `width` (int, default: 400)
- `height` (int)
- `quality` (int, default: 50)

### Returns

- `base64` (string)
- `aspectRatio` (float)
- `width` (float)
- `height` (float)
- `src` (string)
- `srcSet` (string)

This is where fragments like `GatsbyImageSharpFixed` come in handy, as they'll return all the above items in one line without having to type them all out:

```

file(relativePath: { eq: "images/default.jpg" }) {
  childImageSharp {
    // highlight-start
    fixed(width: 400, height: 400) {
      ...GatsbyImageSharpFixed
    }
    // highlight-end
  }
}
}

```

Read more about fixed image queries in the [gatsby-plugin-sharp README](#).

## Images that stretch across a *fluid* container

Create flexible sizes for an image that stretches to fill its container. E.g. for a container whose max width is 800px, the automatic sizes would be: 200px, 400px, 800px, 1200px and 1600px – enough to provide close to the optimal image size for every device size / screen resolution. If you want more control over which sizes are output you can use the `srcSetBreakpoints` parameter.

Once you've queried for a fluid image to retrieve its data, you can pass that data into the `Img` component:

```
import { useStaticQuery, graphql } from "gatsby"
import Img from "gatsby-image"

export default function Image() {
  const data = useStaticQuery(graphql`
    query {
      file(relativePath: { eq: "images/default.jpg" }) {
        childImageSharp {
          # Specify a fluid image and fragment
          # The default maxWidth is 800 pixels
          // highlight-start
          fluid {
            ...GatsbyImageSharpFluid
          }
          // highlight-end
        }
      }
    }
  `)
  return (
    <div>
      <h1>Hello gatsby-image</h1>
      <Img
        fluid={data.file.childImageSharp.fluid} { /* highlight-line */ }
        alt="Gatsby Docs are awesome"
      />
    </div>
  )
}
```

**Fluid image query parameters** In a query, you can specify options for fluid images.

- `maxWidth` (int, default: 800)
- `maxHeight` (int)
- `quality` (int, default: 50)

- `srcSetBreakpoints` (array of int, default: `[]`)
- `background` (string, default: `rgba(0,0,0,1)`)

### Returns

- `base64` (string)
- `aspectRatio` (float)
- `src` (string)
- `srcSet` (string)
- `srcSetType` (string)
- `sizes` (string)
- `originalImg` (string)

This is where fragments like `GatsbyImageSharpFluid` come in handy, as they'll return all the above items in one line without having to type them all out:

```
file(relativePath: { eq: "images/default.jpg" }) {
  childImageSharp {
    // highlight-start
    fluid(maxWidth: 400) {
      ...GatsbyImageSharpFluid
    }
    // highlight-end
  }
}
```

Read more about fluid image queries in the `gatsby-plugin-sharp` README.

### Resized images

In addition to *fixed* and *fluid* images, the `gatsby-image` API allows you to call a `resize` method with `gatsby-plugin-sharp` to return a single image as opposed to multiple sizes. There are no default fragments available for the `resize` method.

### Parameters

- `width` (int, default: 400)
- `height` (int)
- `quality` (int, default: 50)
- `jpegProgressive` (bool, default: true)
- `pngCompressionLevel` (int, default: 9)
- `base64` (bool, default: false)

**Returns** `Resize` returns an object with the following items:

- `src` (string)
- `width` (int)
- `height` (int)

- `aspectRatio` (float)

```

allImageSharp {
  edges {
    node {
      resize(width: 150, height: 150, grayscale: true) {
        src
      }
    }
  }
}

```

Read more about resized image queries in the [gatsby-plugin-sharp README](#).

### Shared query parameters

In addition to `gatsby-plugin-sharp` settings in `gatsby-config.js`, there are additional query options that apply to *fluid*, *fixed*, and *resized* images:

- `grayscale` (bool, default: false)
- `duotone` (bool|obj, default: false)
- `toFormat` (string, default: “")
- `cropFocus` (string, default: ATTENTION)
- `fit` (string, default: COVER)
- `pngCompressionSpeed` (int, default: 4)
- `rotate` (int, default: 0)

Here’s an example of using the `duotone` option with a fixed image:

```

fixed(
  width: 800,
  duotone: {
    highlight: "#f00e2e",
    shadow: "#192550"
  }
)

```

Duotone | Before - After

And an example of using the `grayscale` option with a fixed image:

```

fixed(
  grayscale: true
)

```

Grayscale | Before - After

Read more about shared image query parameters in the [gatsby-plugin-sharp README](#).

## Image query fragments

GraphQL includes a concept called “query fragments”, which are a part of a query that can be reused. To ease building with **gatsby-image**, Gatsby image processing plugins which support **gatsby-image** ship with fragments which you can easily include in your queries.

Note: using fragments in your queries depends on which data source(s) you have configured. Read more about image query fragments in the **gatsby-image** README.

### Common fragments with **gatsby-transformer-sharp**

#### Fixed images

- `GatsbyImageSharpFixed`
- `GatsbyImageSharpFixed_noBase64`
- `GatsbyImageSharpFixed_tracedSVG`
- `GatsbyImageSharpFixed_withWebp`
- `GatsbyImageSharpFixed_withWebp_noBase64`
- `GatsbyImageSharpFixed_withWebp_tracedSVG`

#### Fluid images

- `GatsbyImageSharpFluid`
- `GatsbyImageSharpFluid_noBase64`
- `GatsbyImageSharpFluid_tracedSVG`
- `GatsbyImageSharpFluid_withWebp`
- `GatsbyImageSharpFluid_withWebp_noBase64`
- `GatsbyImageSharpFluid_withWebp_tracedSVG`

**About noBase64** If you don’t want to use the blur-up effect, choose the fragment with `noBase64` at the end.

**About tracedSVG** If you want to use the traced placeholder SVGs, choose the fragment with `tracedSVG` at the end.

**About withWebp** If you want to automatically use WebP images when the browser supports the file format, use the `withWebp` fragments. If the browser doesn’t support WebP, **gatsby-image** will fall back to the default image format.

Here’s an example of using a non-default fragment from **gatsby-transformer-sharp**. Be sure to pick one that matches your desired image type (*fixed* or *fluid*):

```
file(relativePath: { eq: "images/default.jpg" }) {  
  childImageSharp {  
    fluid {  
      // highlight-next-line
```

```

    ...GatsbyImageSharpFluid_tracedSVG
  }
}
}

```

For more info on how these options work, check out the Gatsby Image demo: <https://using-gatsby-image.gatsbyjs.org/>

**Additional plugin fragments** Additionally, plugins supporting `gatsby-image` currently include `gatsby-source-contentful`, `gatsby-source-datocms` and `gatsby-source-sanity`. See the `gatsby-image` README for more details.

## Gatsby-image props

After you've made a query, you can pass additional options to the `gatsby-image` component.

Name	Type	Description
<code>fixed</code>	<code>object</code>	Data returned from the <code>fixed</code> query
<code>fluid</code>	<code>object</code>	Data returned from the <code>fluid</code> query
<code>fadeIn</code>	<code>bool</code>	Defaults to fading in the image on load
<code>duration</code>	<code>number</code>	fade-in duration is set up to 500ms by default
<code>title</code>	<code>string</code>	Passed to the rendered HTML <code>img</code> element
<code>alt</code>	<code>string</code>	Passed to the rendered HTML <code>img</code> element. Defaults to an empty string, e.g. <code>alt=""</code>
<code>crossOrigin</code>	<code>string</code>	Passed to the rendered HTML <code>img</code> element
<code>className</code>	<code>string</code>	Passed to the wrapper element. Object is needed to support Glamor's <code>css</code> prop
	<code>object</code>	
<code>style</code>	<code>object</code>	Spread into the default styles of the wrapper element
<code>imgStyle</code>	<code>object</code>	Spread into the default styles of the actual <code>img</code> element
<code>placeholderStyle</code>	<code>object</code>	Spread into the default styles of the placeholder <code>img</code> element
<code>placeholderClassName</code>	<code>string</code>	A class that is passed to the placeholder <code>img</code> element
<code>background</code>	<code>string</code>	Set a colored background placeholder. If true, uses "lightgray" for the color. You can also pass in any valid color string.
	<code>bool</code>	
<code>onLoad</code>	<code>func</code>	A callback that is called when the full-size image has loaded.
<code>onStartLoad</code>	<code>func</code>	A callback that is called when the full-size image starts loading, it gets the parameter <code>{ wasCached: &lt;boolean&gt; }</code> provided.
<code>onError</code>	<code>func</code>	A callback that is called when the image fails to load.



Name	Type	Description
Tag	string	Which HTML tag to use for wrapping elements. Defaults to <code>div</code> .
objectFit	string	Passed to the <code>object-fit-images</code> polyfill when importing from <code>gatsby-image/withIEPolyfill</code> . Defaults to <code>cover</code> .
objectPosition	string	Passed to the <code>object-fit-images</code> polyfill when importing from <code>gatsby-image/withIEPolyfill</code> . Defaults to <code>50% 50%</code> .
loading	string	Set the browser's native lazy loading attribute. One of <code>lazy</code> , <code>eager</code> or <code>auto</code> . Defaults to <code>lazy</code> .
critical	bool	Opt-out of lazy-loading behavior. Defaults to <code>false</code> . Deprecated, use <code>loading</code> instead.

Here are some usage examples:

```

<Img
  fluid={data.file.childImageSharp.fluid}
  alt="Cat taking up an entire chair"
  fadeIn={false}
  className="customImg"
  placeholderStyle={{ `backgroundColor`: `black` }}
  onLoad={() => {
    // do loading stuff
  }}
  onStartLoad={({ wasCached }) => {
    // do stuff on start of loading
    // optionally with the wasCached boolean parameter
  }}
  onError={(error) => {
    // do error stuff
  }}
  Tag="custom-image"
  loading="eager"
/>

```