webpack.config.js

```
var path = require("path");
module.exports = {
   // mode: "development || "production",
   entry: {
       // The entry points for the pages
       // They also contains router
       pageA: ["./aEntry", "./router"],
       pageB: ["./bEntry", "./router"]
   },
    output: {
       path: path.join(__dirname, "dist"),
       publicPath: "js/",
       filename: "[name].bundle.js",
       chunkFilename: "[name].chunk.js"
   optimization: {
       // Extract common modules from initial chunks too
       // This is optional, but good for performance.
       splitChunks: {
           chunks: "all",
           minSize: 0 // This example is too small
        chunkIds: "named" // To keep filename consistent between different modes
(for example building only)
};
```

aEntry.js

```
// Just show the page "a"
var render = require("./render");
render(require("./aPage"));
```

bEntry.js is similar. You may want to use a loader to generate this file.

aPage.js

```
module.exports = function() {
    return "This is page A.";
};
```

bEntry.js is similar.

router.js

```
var render = require("./render");

// Event when another page should be opened

// Maybe hook click on links, hashchange or popstate

window.onLinkToPage = function onLinkToPage(name) { // name is "a" or "b"

// require the page with a dynamic require

// It's important that this require only matches the pages

// otherwise there is blood in the bundle. Here this is done with a

// specific file prefix. It's also possible to use a directory,

// overwriting the RegExp with the ContextReplacementPlugin, or

// using the require.context method.

// This line may throw a exception on runtime if the page wasn't found.

import(/* webpackChunkName: "[request]" */`./${name}Page`).then(page => {;
    render(page.default);
  });

}
```

pageA.html

dist/router_js.bundle.js

```
module.exports = function(page) {
  console.log(page());
};
/***/ }),
/* 2 */,
/* 3 */
/*!************
!*** ./router.js ***!
 /*! unknown exports (runtime-defined) */
/*! runtime requirements: webpack require */
/***/ ((__unused_webpack_module, __unused_webpack_exports, __webpack_require__) => {
var render = webpack require (/*! ./render */ 1);
// Event when another page should be opened
// Maybe hook click on links, hashchange or popstate
window.onLinkToPage = function onLinkToPage(name) { // name is "a" or "b"
   // require the page with a dynamic require
   // It's important that this require only matches the pages
   // otherwise there is blood in the bundle. Here this is done with a
   // specific file prefix. It's also possible to use a directory,
   // overwriting the RegExp with the ContextReplacementPlugin, or
   // using the require.context method.
   // This line may throw a exception on runtime if the page wasn't found.
   __webpack_require__(4)(`./${name}Page`).then(page => {;
      render(page.default);
   });
}
/***/ }),
/* 4 */
!*** ././ lazy ^\.\/.*Page$ chunkName: [request] namespace object ***!
 /*! default exports */
/*! exports [not provided] [no usage info] */
/*! runtime requirements: module, __webpack_require__.o, __webpack_require__.
webpack require .e, webpack require .t, webpack require .* */
/***/ ((module, __unused_webpack_exports, __webpack_require__) => {
var map = {
   "./aPage": [
       2,
       "aPage"
   "./bPage": [
```

```
"bPage"
};
function webpackAsyncContext(req) {
   if(! webpack require .o(map, req)) {
        return Promise.resolve().then(() => {
           var e = new Error("Cannot find module '" + req + "'");
           e.code = 'MODULE NOT FOUND';
           throw e;
       });
   var ids = map[req], id = ids[0];
   return __webpack_require__.e(ids[1]).then(() => {
       return __webpack_require__.t(id, 7 | 16);
   });
webpackAsyncContext.keys = () => (Object.keys(map));
webpackAsyncContext.id = 4;
module.exports = webpackAsyncContext;
/***/ })
]]);
```

dist/pageA.bundle.js

▶ /* webpack runtime code */

```
/******/
/******/
/******/
// startup
/******/
// Load entry module and return exports
/*****/
// This entry module depends on other loaded chunks and execution
```

```
need to be delayed
/*****/    __webpack_require__.0(undefined, ["router_js","aPage"], () =>
(_webpack_require__(0)))
/*****/     var __webpack_exports__ = __webpack_require__.0(undefined,
["router_js","aPage"], () => (__webpack_require__(3)))
/*****/     __webpack_exports__ = __webpack_require__.0(__webpack_exports__);
/******/
/*****/ }) ()
;
```

dist/aPage.bundle.js

Info

Unoptimized

```
asset pageB.bundle.js 13 KiB [emitted] (name: pageB)
asset pageA.bundle.js 13 KiB [emitted] (name: pageA)
asset router_js.bundle.js 2.45 KiB [emitted]
asset aPage.bundle.js 392 bytes [emitted] (name: aPage)
asset bPage.bundle.js 392 bytes [emitted] (name: bPage)
Entrypoint pageA 15.9 KiB = router_js.bundle.js 2.45 KiB aPage.bundle.js 392 bytes
pageA.bundle.js 13 KiB
Entrypoint pageB 15.9 KiB = router_js.bundle.js 2.45 KiB bPage.bundle.js 392 bytes
pageB.bundle.js 13 KiB
chunk (runtime: pageA, pageB) aPage.bundle.js (aPage) 59 bytes [initial] [rendered]
reused as split chunk (cache group: default)
> ./aPage ././ lazy ^\.\/.*Page$ chunkName: [request] namespace object ./aPage
```

```
> ./aEntry pageA
 > ./router pageA
 ./aPage.js 59 bytes [built] [code generated]
    [used exports unknown]
   cjs require ./aPage ./aEntry.js 3:7-25
   cjs self exports reference ./aPage.js 1:0-14
    import() context element ./aPage ././ lazy ^\.\/.*Page$ chunkName: [request]
namespace object ./aPage
chunk (runtime: pageA, pageB) bPage.bundle.js (bPage) 59 bytes [initial] [rendered]
reused as split chunk (cache group: default)
 > ./bPage ././ lazy ^\.\/.*Page$ chunkName: [request] namespace object ./bPage
 > ./bEntry pageB
 > ./router pageB
 ./bPage.js 59 bytes [built] [code generated]
   [used exports unknown]
   cjs require ./bPage ./bEntry.js 3:7-25
   cjs self exports reference ./bPage.js 1:0-14
    import() context element ./bPage ././ lazy ^\.\/.*Page$ chunkName: [request]
namespace object ./bPage
chunk (runtime: pageA) pageA.bundle.js (pageA) 87 bytes (javascript) 7.61 KiB
(runtime) [entry] [rendered]
 > ./aEntry pageA
 > ./router pageA
 runtime modules 7.61 KiB 10 modules
 ./aEntry.js 87 bytes [built] [code generated]
   [used exports unknown]
   entry ./aEntry pageA
chunk (runtime: pageB) pageB.bundle.js (pageB) 87 bytes (javascript) 7.61 KiB
(runtime) [entry] [rendered]
 > ./bEntry pageB
 > ./router pageB
 runtime modules 7.61 KiB 10 modules
 ./bEntry.js 87 bytes [built] [code generated]
   [used exports unknown]
   entry ./bEntry pageB
chunk (runtime: pageA, pageB) router_js.bundle.js 951 bytes [initial] [rendered] split
chunk (cache group: default)
 > ./aEntry pageA
 > ./router pageA
 > ./bEntry pageB
 > ./router pageB
 dependent modules 218 bytes [dependent] 2 modules
  ./router.js 733 bytes [built] [code generated]
   [used exports unknown]
   entry ./router pageA
   entry ./router pageB
webpack 5.51.1 compiled successfully
```

Production mode

```
asset pageA.bundle.js 2.83 KiB [emitted] [minimized] (name: pageA)
asset pageB.bundle.js 2.83 KiB [emitted] [minimized] (name: pageB)
asset router js.bundle.js 544 bytes [emitted] [minimized]
asset aPage.bundle.js 117 bytes [emitted] [minimized] (name: aPage)
asset bPage.bundle.js 117 bytes [emitted] [minimized] (name: bPage)
Entrypoint pageA 3.48 KiB = router js.bundle.js 544 bytes aPage.bundle.js 117 bytes
pageA.bundle.js 2.83 KiB
Entrypoint pageB 3.48 KiB = router js.bundle.js 544 bytes bPage.bundle.js 117 bytes
pageB.bundle.js 2.83 KiB
chunk (runtime: pageA, pageB) aPage.bundle.js (aPage) 59 bytes [initial] [rendered]
reused as split chunk (cache group: default)
 > ./aPage ././ lazy ^\.\/.*Page$ chunkName: [request] namespace object ./aPage
 > ./aEntry pageA
  > ./router pageA
  ./aPage.js 59 bytes [built] [code generated]
   [used exports unknown]
   cjs require ./aPage ./aEntry.js 3:7-25
    cjs self exports reference ./aPage.js 1:0-14
    import() context element ./aPage ././ lazy ^\.\/.*Page$ chunkName: [request]
namespace object ./aPage
chunk (runtime: pageA, pageB) bPage.bundle.js (bPage) 59 bytes [initial] [rendered]
reused as split chunk (cache group: default)
  > ./bPage ././ lazy ^\.\/.*Page$ chunkName: [request] namespace object ./bPage
  > ./bEntry pageB
  > ./router pageB
  ./bPage.js 59 bytes [built] [code generated]
   [used exports unknown]
    cjs require ./bPage ./bEntry.js 3:7-25
    cjs self exports reference ./bPage.js 1:0-14
    import() context element ./bPage ././ lazy ^\.\/.*Page$ chunkName: [request]
namespace object ./bPage
chunk (runtime: pageA) pageA.bundle.js (pageA) 87 bytes (javascript) 7.61 KiB
(runtime) [entry] [rendered]
 > ./aEntry pageA
  > ./router pageA
  runtime modules 7.61 KiB 10 modules
  ./aEntry.js 87 bytes [built] [code generated]
    [no exports used]
    entry ./aEntry pageA
chunk (runtime: pageB) pageB.bundle.js (pageB) 87 bytes (javascript) 7.61 KiB
(runtime) [entry] [rendered]
  > ./bEntry pageB
  > ./router pageB
 runtime modules 7.61 KiB 10 modules
  ./bEntry.js 87 bytes [built] [code generated]
   [no exports used]
    entry ./bEntry pageB
chunk (runtime: pageA, pageB) router js.bundle.js 951 bytes [initial] [rendered] split
chunk (cache group: default)
 > ./aEntry pageA
 > ./router pageA
```

```
> ./bEntry pageB
> ./router pageB
dependent modules 218 bytes [dependent] 2 modules
./router.js 733 bytes [built] [code generated]
    [no exports used]
    entry ./router pageA
    entry ./router pageB
webpack 5.51.1 compiled successfully
```