# :mod:`socket` --- Low-level networking interface

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 1); backlink

Unknown interpreted text role "mod".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library) socket.rst, line 4)

Unknown directive type "module".

.. module:: socket
 :synopsis: Low-level networking interface.

Source code: :source:`Lib/socket.py`

 $System\,Message:\,ERROR/3~(\mbox{D:\nonlinear-resources}\xspaces) considered in grading-resources \xspaces) consid$ 

Unknown interpreted text role "source".

This module provides access to the BSD *socket* interface. It is available on all modern Unix systems, Windows, MacOS, and probably additional platforms.

### Note

Some behavior may be platform dependent, since calls are made to the operating system socket APIs.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 19)

Unknown directive type "index".

.. index:: object: socket

The Python interface is a straightforward transliteration of the Unix system call and library interface for sockets to Python's object-oriented style: the :func:`.socket` function returns a :dfin`socket object` whose methods implement the various socket system calls. Parameter types are somewhat higher-level than in the C interface: as with :meth:`read` and :meth:`write` operations on Python files, buffer allocation on receive operations is automatic, and buffer length is implicit on send operations.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 21); backlink

Unknown interpreted text role "func".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 21); backlink

Unknown interpreted text role "dfn".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 21); backlink

Unknown interpreted text role "meth".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\) (Doc) (library) socket.rst, line 21); backlink

Unknown interpreted text role "meth".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 30)

Unknown directive type "seealso".

```
.. seealso::
```

Module :mod:`socketserver`
Classes that simplify writing network servers.

```
Module :mod:`ssl`
A TLS/SSL wrapper for socket objects.
```

### Socket families

Depending on the system and the build options, various socket families are supported by this module.

The address format required by a particular socket object is automatically selected based on the address family specified when the socket object was created. Socket addresses are represented as follows:

• The address of an const: AF\_UNIX` socket bound to a file system node is represented as a string, using the file system encoding and the 'surrogateescape' error handler (see PEP 383). An address in Linux's abstract namespace is returned as a .term: bytes-like object` with an initial null byte; note that sockets in this namespace can communicate with normal file system sockets, so programs intended to run on Linux may need to deal with both types of address. A string or bytes-like object can be used for either type of address when passing it as an argument.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 49); backlink
```

Unknown interpreted text role "const".

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 49); backlink
```

Unknown interpreted text role "term".

```
System\,Message: ERROR/3~(\mboarding-resources\sample-onboarding-resources\cpython-main\boc\library\cpython-main)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)~(\mboarding-resources)
```

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.3
   Previously, :const:`AF_UNIX` socket paths were assumed to use UTF-8
encoding.
```

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 63)
```

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.5
Writable :term:`bytes-like object` is now accepted.
```

• A pair (host, port) is used for the const. AF\_INET address family, where *host* is a string representing either a hostname in internet domain notation like 'daring.cwi.nl' or an IPv4 address like '100.50.200.5', and *port* is an integer.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 68); backlink
```

Unknown interpreted text role "const".

For IPv4 addresses, two special forms are accepted instead of a host address: '' represents :const:'INADDR\_ANY',
which is used to bind to all interfaces, and the string '<br/>
broadcast>' represents :const:'INADDR\_BROADCAST'.
This behavior is not compatible with IPv6, therefore, you may want to avoid these if you intend to support IPv6 with your Python programs.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 73); backlink
```

Unknown interpreted text role "const".

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 73); backlink
```

Unknown interpreted text role "const".

• For <code>const:'AF\_INET6'</code> address family, a four-tuple (host, port, flowinfo, <code>scope\_id</code>) is used, where <code>flowinfo</code> and <code>scope\_id</code> represent the <code>sin6\_flowinfo</code> and <code>sin6\_scope\_id</code> members in <code>const:'struct sockaddr\_in6'</code> in C. For <code>mod:'socket'</code> module methods, <code>flowinfo</code> and <code>scope\_id</code> can be omitted just for backward compatibility. Note, however, omission of <code>scope\_id</code> can cause problems in manipulating scoped IPv6 addresses.

System Message: ERROR/3 (p:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 80); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 80); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 80); backlink

Unknown interpreted text role "mod".

 $System\,Message: ERROR/3 \ (\mbox{D:\noboarding-resources}\ sample-onboarding-resources\ (\mbox{cpython-main}\ ) \ (\mbox{Doc\noboarding-resources}\ ) \ (\mbox{Doc\noboarding-resources}\ ) \ (\mbox{cpython-main}\ ) \ (\mbox{Doc\noboarding-resources}\ ) \ (\mbox{Doc\nob$ 

Unknown directive type "versionchanged".

- .. versionchanged:: 3.7
  For multicast addresses (with \*scope\_id\* meaningful) \*address\* may not contain ``%scope\_id`` (or ``zone id``) part. This information is superfluous and may be safely omitted (recommended).
- :const:`AF NETLINK` sockets are represented as pairs (pid, groups).

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 92); backlink

Unknown interpreted text role "const".

• Linux-only support for TIPC is available using the <code>const:'AF\_TIPC'</code> address family. TIPC is an open, non-IP based networked protocol designed for use in clustered computer environments. Addresses are represented by a tuple, and the fields depend on the address type. The general tuple form is (addr\_type, v1, v2, v3 [, scope]), where:

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 94); backlink

Unknown interpreted text role "const".

addr\_type is one of :const: TIPC\_ADDR\_NAMESEQ`, :const: TIPC\_ADDR\_NAME`, or :const: TIPC\_ADDR\_ID`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 100); backlink

Unknown interpreted text role "const".

 $System\,Message: ERROR/3~(\texttt{D:}\conboarding-resources}\conboarding-resources\\cpython-main\\Doc\\library\\(cpython-main)~(Doc)~(library)~socket.rst, line~100); backlink$ 

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 100); backlink

Unknown interpreted text role "const".

• scope is one of :const: TIPC\_ZONE\_SCOPE', :const: TIPC\_CLUSTER\_SCOPE', and

:const:`TIPC NODE SCOPE`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 102); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 102); backlink

Unknown interpreted text role "const".

 $System\ Message: ERROR/3\ (\texttt{D:\onboarding-resources}) sample-onboarding-resources \cpython-main\Doc\library\ (cpython-main)\ (Doc)\ (library)\ socket.rst,\ line\ 102); \\ backlink$ 

Unknown interpreted text role "const".

• If addr\_type is const: TIPC\_ADDR\_NAME', then v1 is the server type, v2 is the port identifier, and v3 should be 0.

 $System \, Message: ERROR/3 \, (\mbox{D:\nonline} resources \end{Declibrary (cpython-main) (Doc) (library) socket.rst, line 104); } backlink$ 

Unknown interpreted text role "const".

If  $addr_{type}$  is const. TIPC\_ADDR\_NAMESEQ', then v1 is the server type, v2 is the lower port number, and v3 is the upper port number.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 107); backlink

Unknown interpreted text role "const".

If addr type is const. TIPC ADDR ID, then v1 is the node, v2 is the reference, and v3 should be set to 0.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 110); backlink

Unknown interpreted text role "const".

• A tuple (interface, ) is used for the const: AF\_CAN address family, where *interface* is a string representing a network interface name like 'can0'. The network interface name '' can be used to receive packets from all network interfaces of this family.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 113); backlink

Unknown interpreted text role "const".

• const: CAN\_ISOTP' protocol require a tuple (interface, rx\_addr, tx\_addr) where both additional parameters are unsigned long integer that represent a CAN identifier (standard or extended).

 $System \, Message: ERROR/3 \, (\texttt{D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\cpython-main)} \, (\texttt{Doc}) \, (\texttt{library}) \, socket.rst, \, line \, 118); \, \textit{backlink} \,$ 

Unknown interpreted text role "const".

• const: CAN\_J1939' protocol require a tuple (interface, name, pgn, addr) where additional parameters are 64-bit unsigned integer representing the ECU name, a 32-bit unsigned integer representing the Parameter Group Number (PGN), and an 8-bit integer representing the address.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 121); backlink

Unknown interpreted text role "const".

A string or a tuple (id, unit) is used for the const: SYSPROTO\_CONTROL protocol of the const: PF\_SYSTEM family. The string is the name of a kernel control using a dynamically-assigned ID. The tuple can be used if ID and unit number of the kernel control are known or if a registered ID is used.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 126); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 126); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 132)

Unknown directive type "versionadded".

- .. versionadded:: 3.3
- :const: AF BLUETOOTH supports the following protocols and address formats:

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 134); backlink

Unknown interpreted text role "const".

 const: BTPROTO\_L2CAP` accepts (bdaddr, psm) where bdaddr is the Bluetooth address as a string and psm is an integer.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 137); backlink

Unknown interpreted text role "const".

• const: BTPROTO\_RFCOMM accepts (bdaddr, channel) where bdaddr is the Bluetooth address as a string and channel is an integer.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 140); backlink

Unknown interpreted text role "const".

const: BTPROTO\_HCT accepts (device\_id,) where device\_id is either an integer or a string with the Bluetooth address of the interface. (This depends on your OS; NetBSD and DragonFlyBSD expect a Bluetooth address while everything else expects an integer.)

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 143); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 148)

Unknown directive type "versionchanged".

- .. versionchanged:: 3.2 NetBSD and DragonFlyBSD support added.
- xonst: BTPROTO\_SCO' accepts bdaddr where bdaddr is a xclass: bytes' object containing the Bluetooth address in a string format. (ex. b 12:23:34:45:56:67') This protocol is not supported under FreeBSD.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 151); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 151); backlink

Unknown interpreted text role "class".

const: AF\_ALG' is a Linux-only socket based interface to Kernel cryptography. An algorithm socket is configured with a
tuple of two to four elements (type, name [, feat [, mask]]), where:

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 156); hacklink

Unknown interpreted text role "const".

- type is the algorithm type as string, e.g. aead, hash, skcipher or rng.
- name is the algorithm name and operation mode as string, e.g. sha256, hmac (sha256), cbc (aes) or drbg nopr ctr aes256.
- feat and mask are unsigned 32bit integers.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 168)

Unknown directive type "availability".

.. availability:: Linux 2.6.38, some algorithm types require more recent Kernels.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 170)

Unknown directive type "versionadded".

.. versionadded:: 3.6

• :const: AF\_VSOCK` allows communication between virtual machines and their hosts. The sockets are represented as a (CID, port) tuple where the context ID or CID and port are integers.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 172); backlink

Unknown interpreted text role "const".

Unknown directive type "availability".

.. availability:: Linux >= 4.8 QEMU >= 2.8 ESX >= 4.0 ESX Workstation >= 6.5.

Unknown directive type "versionadded".

.. versionadded:: 3.7

const: AF\_PACKET is a low-level interface directly to network devices. The packets are represented by the tuple
 (ifname, proto[, pkttype[, hatype[, addr]]]) where:

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 180); backlink

Unknown interpreted text role "const".

- ifname String specifying the device name.
- o proto An in network-byte-order integer specifying the Ethernet protocol number.
- o pkttype Optional integer specifying the packet type:
  - PACKET HOST (the default) Packet addressed to the local host.
  - PACKET\_BROADCAST Physical-layer broadcast packet.
  - PACKET MULTICAST Packet sent to a physical-layer multicast address.
  - PACKET OTHERHOST Packet to some other host that has been caught by a device driver in promiscuous mode.
  - PACKET\_OUTGOING Packet originating from the local host that is looped back to a packet socket.
- hatype Optional integer specifying the ARP hardware address type.
- addr Optional bytes-like object specifying the hardware physical address, whose interpretation depends on the device.

System Message: ERROR/3 (p:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 200)

Unknown directive type "availability".

```
.. availability:: Linux >= 2.2.
```

• const: AF\_QIPCRTR' is a Linux-only socket based interface for communicating with services running on co-processors in Qualcomm platforms. The address family is represented as a (node, port) tuple where the *node* and *port* are non-negative integers.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 202); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 207)

Unknown directive type "availability".

```
.. availability:: Linux >= 4.7.
```

 $System\,Message: ERROR/3 \ (\mboarding-resources \sample-onboarding-resources \cpython-main\boc\library\ (\cpython-main) \ (\mboarding-resources)\ socket.rst, \ line\ 209)$ 

Unknown directive type "versionadded".

```
.. versionadded:: 3.8
```

• :const: IPPROTO\_UDPLITE is a variant of UDP which allows you to specify what portion of a packet is covered with the checksum. It adds two socket options that you can change. self.setsockopt (IPPROTO\_UDPLITE, UDPLITE\_SEND\_CSCOV, length) will change what portion of outgoing packets are covered by the checksum and self.setsockopt (IPPROTO\_UDPLITE, UDPLITE\_RECV\_CSCOV, length) will filter out packets which cover too little of their data. In both cases length should be in range (8, 2\*\*16, 8).

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 211); backlink

Unknown interpreted text role "const".

Such a socket should be constructed with  $socket(AF\_INET, SOCK\_DGRAM, IPPROTO\_UDPLITE)$  for IPv4 or  $socket(AF\_INET6, SOCK\_DGRAM, IPPROTO\_UDPLITE)$  for IPv6.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 224)

Unknown directive type "availability".

```
.. availability:: Linux >= 2.6.20, FreeBSD >= 10.1-RELEASE
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 226)

Unknown directive type "versionadded".

```
.. versionadded:: 3.9
```

If you use a hostname in the *host* portion of IPv4/v6 socket address, the program may show a nondeterministic behavior, as Python uses the first address returned from the DNS resolution. The socket address will be resolved differently into an actual IPv4/v6 address, depending on the results from DNS resolution and/or the host configuration. For deterministic behavior use a numeric address in *host* portion.

All errors raise exceptions. The normal exceptions for invalid argument types and out-of-memory conditions can be raised; starting from Python 3.3, errors related to socket or address semantics raise :exc:'OSError' or one of its subclasses (they used to raise :exc:'socket.error').

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary (cpython-main) (Doc) (library) socket.rst, line 235); \begin{tabular}{ll} backlink (boc) ($ 

Unknown interpreted text role "exc".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 235); backlink

Unknown interpreted text role "exc".

Non-blocking mode is supported through :meth:`~socket.setblocking`. A generalization of this based on timeouts is supported through :meth:`~socket.settimeout`.

Unknown interpreted text role 'meth''.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\) (Doc) (library) socket.rst, line 240); backlink

Unknown interpreted text role 'meth''.

### **Module contents**

The module :mod:`socket` exports the following elements.

 $System\,Message:\,ERROR/3~(\mbox{D:\nonlinear-resources}\xspace) ample-onboarding-resources\xspace cpython-main\xspace) collibrary\xspace (cpython-main)~(\mbox{Doc}\xspace)~(\mbox{cibrary}\xspace) collibrary\xspace) socket.rst, line 248); backlink (cpython-main)~(\mbox{Doc}\xspace)~(\mbox{cibrary}\xspace) collibrary\xspace) collibrary~(\mbox{cibrary}\xspace) colli$ 

Unknown interpreted text role "mod".

### **Exceptions**

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary \nonline (Doc) (library) socket.rst, line 254) \end{tabular}$ 

Unknown directive type "exception".

```
.. exception:: error
A deprecated alias of :exc:`OSError`.
.. versionchanged:: 3.3
    Following :pep:`3151`, this class was made an alias of :exc:`OSError`.
```

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary \nonline, continuous library \nonline, continuous \n$ 

Unknown directive type "exception".

```
.. exception:: herror

A subclass of :exc:`OSError`, this exception is raised for address-related errors, i.e. for functions that use *h_errno* in the POSIX C API, including :func:`gethostbyname_ex` and :func:`gethostbyaddr`. The accompanying value is a pair ``(h_errno, string)`` representing an error returned by a library call. *h_errno* is a numeric value, while *string* represents the description of *h_errno*, as returned by the :c:func:`hstrerror` C function.

.. versionchanged:: 3.3

This class was made a subclass of :exc:`OSError`.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 275)

Unknown directive type "exception".

```
.. exception:: gaierror
```

A subclass of :exc:`OSError`, this exception is raised for address-related errors by :func:`getaddrinfo` and :func:`getnameinfo`. The accompanying value is a pair ``(error, string)`` representing an error returned by a library call. \*string\* represents the description of \*error\*, as returned by the :c:func:`gai\_strerror` C function. The numeric \*error\* value will match one of the :const:`EAI\_\\*` constants defined in this module.

.. versionchanged:: 3.3
This class was made a subclass of :exc:`OSError`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 288)

Unknown directive type "exception".

```
.. exception:: timeout
```

A deprecated alias of :exc:`TimeoutError`.

A subclass of :exc:`OSError`, this exception is raised when a timeout occurs on a socket which has had timeouts enabled via a prior call to :meth:`~socket.settimeout` (or implicitly through :func:`~socket.setdefaulttimeout`). The accompanying value is a string whose value is currently always "timed out".

.. versionchanged:: 3.3
This class was made a subclass of :exc:`OSError`.

.. versionchanged:: 3.10
This class was made an alias of :exc:`TimeoutError`.

### **Constants**

The AF \* and SOCK \* constants are now :class: AddressFamily and :class: SocketKind' :class: IntEnum' collections.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 308); backlink

Unknown interpreted text role "class".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 308); backlink

Unknown interpreted text role "class".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 308); backlink

Unknown interpreted text role "class".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 311)

Unknown directive type "versionadded".

.. versionadded:: 3.4

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 313)

Unknown directive type "data".

These constants represent the address (and protocol) families, used for the first argument to :func:`.socket`. If the :const:`AF\_UNIX` constant is not defined then this protocol is unsupported. More constants may be available depending on the system.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 323)

### Unknown directive type "data".

```
.. data:: SOCK_STREAM
SOCK_DGRAM
SOCK_RAW
SOCK_RDM
SOCK_SEQPACKET
```

These constants represent the socket types, used for the second argument to :func:`.socket`. More constants may be available depending on the system. (Only :const:`SOCK\_STREAM` and :const:`SOCK\_DGRAM` appear to be generally useful.)

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 334)

### Unknown directive type "data".

```
.. data:: SOCK_CLOEXEC SOCK_NONBLOCK
```

These two constants, if defined, can be combined with the socket types and allow you to set some flags atomically (thus avoiding possible race conditions and the need for separate calls).

.. seealso::

`Secure File Descriptor Handling <a href="http://udrepper.livejournal.com/20407.html">'\_for a more thorough explanation.">http://udrepper.livejournal.com/20407.html</a>

- .. availability:: Linux >= 2.6.27.
- .. versionadded:: 3.2

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 350)

### Unknown directive type "data".

```
.. data:: SO_*
SOMAXCONN
MSG_*
SOL_*
SCM_*
IPPROTO_*
IPPORT_*
INADDR_*
IP_*
IPV6_*
EAI_*
AI_*
NI_*
TCP *
```

supports.

Many constants of these forms, documented in the Unix documentation on sockets and/or the IP protocol, are also defined in the socket module. They are generally used in arguments to the :meth:`setsockopt` and :meth:`getsockopt` methods of socket objects. In most cases, only those symbols that are defined in the Unix header files are defined; for a few symbols, default values are provided.

```
versionchanged:: 3.6
    ``SO_DOMAIN``, ``SO_PROTOCOL``, ``SO_PEERSEC``, ``SO_PASSSEC``,
    ``TCP_USER_TIMEOUT``, ``TCP_CONGESTION`` were added.
versionchanged:: 3.6.5
    On Windows, ``TCP_FASTOPEN``, ``TCP_KEEPCNT`` appear if run-time Windows supports.
versionchanged:: 3.7
    ``TCP_NOTSENT_LOWAT`` was added.
On Windows, ``TCP_KEEPIDLE``, ``TCP_KEEPINTVL`` appear if run-time Windows
```

```
.. versionchanged:: 3.10
    ``IP_RECVTOS`` was added.
    Added ``TCP_KEEPALIVE``. On MacOS this constant can be used in the same way that ``TCP_KEEPIDLE`` is used on Linux.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 391)

Unknown directive type "data".

```
.. data:: AF_CAN
PF_CAN
SOL_CAN_*
CAN *
```

Many constants of these forms, documented in the Linux documentation, are also defined in the socket module.

- .. availability:: Linux >= 2.6.25, NetBSD >= 8.
- .. versionadded:: 3.3
- .. versionchanged:: 3.11 NetBSD support was added.

 $System\,Message:\,ERROR/3~(\mbox{D:\nonloarding-resources}\xspaces) ample-onboarding-resources\xspaces$ 

Unknown directive type "data".

CAN\_BCM, in the CAN protocol family, is the broadcast manager (BCM) protocol. Broadcast manager constants, documented in the Linux documentation, are also defined in the socket module.

- .. availability:: Linux >= 2.6.25.
- .. note::
   The :data:`CAN\_BCM\_CAN\_FD\_FRAME` flag is only available on Linux >= 4.8.
- .. versionadded:: 3.4

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 420)

Unknown directive type "data".

.. data:: CAN\_RAW\_FD\_FRAMES

Enables CAN FD support in a CAN RAW socket. This is disabled by default. This allows your application to send both CAN and CAN FD frames; however, you must accept both CAN and CAN FD frames when reading from the socket.

This constant is documented in the Linux documentation.

- .. availability:: Linux >= 3.6.
- .. versionadded:: 3.5

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 432)

Unknown directive type "data".

```
.. data:: CAN_RAW_JOIN_FILTERS
```

Joins the applied CAN filters such that only CAN frames that match all given CAN filters are passed to user space.

This constant is documented in the Linux documentation.

- .. availability:: Linux >= 4.1.
- .. versionadded:: 3.9

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 443)

# Unknown directive type "data". .. data:: CAN\_ISOTP CAN\_ISOTP, in the CAN protocol family, is the ISO-TP (ISO 15765-2) protocol. ISO-TP constants, documented in the Linux documentation. .. availability:: Linux >= 2.6.25. .. versionadded:: 3.7 System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\((cpython-main)\) (Doc) (library) socket.rst, line 452) Unknown directive type "data".

```
.. data:: CAN_J1939

CAN_J1939, in the CAN protocol family, is the SAE J1939 protocol.
J1939 constants, documented in the Linux documentation.
.. availability:: Linux >= 5.4.
.. versionadded:: 3.9
```

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary (cpython-main) (Doc) (library) socket.rst, line 462) \end{tabular}$ 

Unknown directive type "data".

```
.. data:: AF_PACKET
PF_PACKET
PACKET_*
```

Many constants of these forms, documented in the Linux documentation, are also defined in the socket module.

```
.. availability:: Linux >= 2.2.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 472)

Unknown directive type "data".

```
.. data:: AF_RDS
PF_RDS
SOL_RDS
RDS_*
```

Many constants of these forms, documented in the Linux documentation, are also defined in the socket module.

```
.. availability:: Linux >= 2.6.30.
```

.. versionadded:: 3.3

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 485)

Unknown directive type "data".

```
.. versionchanged:: 3.6
``SIO_LOOPBACK_FAST_PATH`` was added.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 497)

Unknown directive type "data".

```
.. data:: TIPC_*

TIPC related constants, matching the ones exported by the C socket API. See the TIPC documentation for more information.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library) socket.rst, line 502)

Unknown directive type "data".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 513)

Unknown directive type "data".

 $System\,Message: ERROR/3 \ ( \verb|D:\nonboarding-resources\sample-onboarding-resources\cpython-main\cocolibrary\cpython-main\c) \ ( \verb|Doc\scale=1|) \ socket.rst, line 524\)$ 

Unknown directive type "data".

```
.. data:: AF_LINK
.. availability:: BSD, macOS.
.. versionadded:: 3.4
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 530)

Unknown directive type "data".

```
.. data:: has_ipv6
This constant contains a boolean value which indicates if IPv6 is supported on
this platform.
```

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary \nonline, \nonli$ 

Unknown directive type "data".

```
.. data:: BDADDR_ANY BDADDR_LOCAL
```

These are string constants containing Bluetooth addresses with special meanings. For example, :const:`BDADDR\_ANY` can be used to indicate any address when specifying the binding socket with :const:`BTPROTO\_RFCOMM`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 543)

Unknown directive type "data".

```
.. data:: HCI_FILTER HCI_TIME_STAMP
```

HCI\_DATA\_DIR

For use with :const:`BTPROTO\_HCI`. :const:`HCI\_FILTER` is not

available for NetBSD or DragonFlyBSD. :const: `HCI\_TIME\_STAMP` and :const: `HCI\_DATA\_DIR` are not available for FreeBSD, NetBSD, or DragonFlyBSD.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 552)

Unknown directive type "data".

.. data:: AF\_QIPCRTR

Constant for Qualcomm's IPC router protocol, used to communicate with service providing remote processors.

.. availability:: Linux >= 4.7.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 559)

Unknown directive type "data".

.. data:: SCM\_CREDS2 LOCAL\_CREDS LOCAL\_CREDS PERSISTENT

LOCAL\_CREDS and LOCAL\_CREDS\_PERSISTENT can be used with SOCK\_DGRAM, SOCK\_STREAM sockets, equivalent to Linux/DragonFlyBSD SO\_PASSCRED, while LOCAL\_CREDS sends the credentials at first read, LOCAL\_CREDS\_PERSISTENT sends for each read, SCM\_CREDS2 must be then used for the latter for the message type.

- .. versionadded:: 3.11
- .. availability:: FreeBSD.

### **Functions**

### Creating sockets

The following functions all create ref. socket objects < socket-objects > '.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 580); backlink

Unknown interpreted text role "ref".

Create a new socket using the given address family, socket type and protocol number. The address family should be const.'AF\_INET' (the default), const.'AF\_INET6', const.'AF\_UNIX', const.'AF\_CAN', const.'AF\_PACKET', or const.'AF\_RDS'. The socket type should be const.'SOCK\_STREAM' (the default), const.'SOCK\_DGRAM', const.'SOCK\_RAW' or perhaps one of the other SOCK\_ constants. The protocol number is usually zero and may be omitted or in the case where the address family is const.'AF\_CAN' the protocol should be one of const.'CAN\_RAW', const.'CAN\_BCM', const.'CAN\_ISOTP' or const.'CAN\_J1939'.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 585); backlink

Unknown interpreted text role "const".

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary (cpython-main) (Doc) (library) socket.rst, line 585); \begin{tabular}{ll} backlink (boc) ($ 

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 585); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 585); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 585); backlink

Unknown interpreted text role "const".

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Correctly (\mbox{Copython-main}) \mbox{Cool} (\mbox{Library}) \mbox{Socket.rst}, \mbox{line} \mbox{585}); \mbox{\it backlink} \end{tabular}$ 

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 585); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 585); backlink

Unknown interpreted text role "const".

 $System\,Message:\,ERROR/3\, (\mbox{D:\nonline}) \label{line} \mbox{Doc\nonline} \label{line} Lemma \mbox{Doc\nonline}) \mbox{ERROR}/3\, (\mbox{D:\nonline}) \mbox{Doc\nonline}) \mbox{Doc\nonline}, \mbox{Library} \mbox{Library}) \mbox{Socket.rst}, \mbox{Line} \mbox{585}); \mbox{\it backlink}$ 

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 585); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 585); backlink

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 585); backlink

Unknown interpreted text role "const".

 $System \, Message: ERROR/3 \, (\mbox{D:\nonboarding-resources} \mbox{sample-onboarding-resources} \mbox{cpython-main(Doc(library), cpython-main)} \, (\mbox{Doc(library), backlink}) \mbox{ backlink} \mbox{ backli$ 

Unknown interpreted text role "const".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library) socket.rst, line 585); backlink

Unknown interpreted text role "const".

If *fileno* is specified, the values for *family*, *type*, and *proto* are auto-detected from the specified file descriptor. Auto-detection can be overruled by calling the function with explicit *family*, *type*, or *proto* arguments. This only affects how Python represents e.g. the return value of meth: socket getpeername' but not the actual OS resource. Unlike :func: socket fromfd', *fileno* will return the same socket and not a duplicate. This may help close a detached socket using meth: socket.close()'.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 595);\ backlink

Unknown interpreted text role "meth".

 $System\,Message:\,ERROR/3~(\texttt{D:\onboarding-resources\backslash sample-onboarding-resources\backslash cpython-main\)}~(\texttt{Doc\)}~(\texttt{library\)}~(\texttt{cpython-main\)}~(\texttt{Doc\)}~(\texttt{library\)}~(\texttt{sample-onboarding-resources\backslash cpython-main\)}~(\texttt{Doc\)}~(\texttt{library\)}~(\texttt{sample-onboarding-resources\backslash cpython-main\)}~(\texttt{Doc\)}~(\texttt{library$ 

Unknown interpreted text role "func".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 595); backlink

Unknown interpreted text role "meth".

The newly created socket is ref.`non-inheritable <fd inheritance>`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 604); backlink

Unknown interpreted text role 'ref'.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 606)

Unknown directive type "audit-event".

```
.. audit-event:: socket.__new__ self,family,type,protocol socket.socket
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 608)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.3
  The AF_CAN family was added.
  The AF_RDS family was added.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 612)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.4

The CAN_BCM protocol was added.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 615)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.4

The returned socket is now non-inheritable.
```

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary \nonline (Doc) (library) socket.rst, line 618) \end{tabular}$ 

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.7

The CAN_ISOTP protocol was added.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 621)

Unknown directive type "versionchanged".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 637)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.9
The CAN_J1939 protocol was added.
```

 $System\,Message:\,ERROR/3\, (\texttt{D:} \verb|\conting-resources| sample-onboarding-resources| cpython-onboarding-resources| conting-resources| conting-reso$ main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 640)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.10
   The IPPROTO MPTCP protocol was added.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpythonmain\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 643)

Unknown directive type "function".

.. function:: socketpair([family[, type[, proto]]])

Build a pair of connected socket objects using the given address family, socket type, and protocol number. Address family, socket type, and protocol number are as for the :func:`.socket` function above. The default family is :const:`AF\_UNIX` if defined on the platform; otherwise, the default is :const:`AF\_INET`.

The newly created sockets are :ref:`non-inheritable <fd\_inheritance>`.

- .. versionchanged:: 3.2 The returned socket objects now support the whole socket API, rather than a subset.
- .. versionchanged:: 3.4 The returned sockets are now non-inheritable.
- .. versionchanged:: 3.5 Windows support added.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpythonmain\Doc\library\(cpython-main)(Doc)(library)socket.rst, line 663)

Unknown directive type "function".

.. function:: create connection(address[, timeout[, source address]])

Connect to a TCP service listening on the internet \*address\* (a 2-tuple ``(host, port)``), and return the socket object. This is a higher-level function than :meth:`socket.connect`: if \*host\* is a non-numeric hostname, it will try to resolve it for both :data:`AF INET` and :data:`AF INET6`, and then try to connect to all possible addresses in turn until  $\ensuremath{\mathtt{a}}$ connection succeeds. This makes it easy to write clients that are compatible to both IPv4 and IPv6.

Passing the optional \*timeout\* parameter will set the timeout on the socket instance before attempting to connect. If no \*timeout\* is supplied, the global default timeout setting returned by :func:`getdefaulttimeout` is used.

If supplied, \*source\_address\* must be a 2-tuple ``(host, port)`` for the socket to bind to as its source address before connecting. If host or port are '' or 0 respectively the OS default behavior will be used.

```
.. versionchanged:: 3.2
   *source_address* was added.
```

 $System\,Message:\,ERROR/3\, (\texttt{D:} \verb|\conting-resources| sample-onboarding-resources| cpython-onboarding-resources| conting-resources| conting-reso$ main\Doc\library\(cpython-main)(Doc)(library)socket.rst, line 685)

Unknown directive type "function".

.. function:: create\_server(address, \*, family=AF\_INET, backlog=None, reuse\_port=False, dualstack\_ipv6=

Convenience function which creates a TCP socket bound to \*address\* (a 2-tuple `(host, port)``) and return the socket object.

```
*family* should be either :data:`AF_INET` or :data:`AF_INET6`.
*backlog* is the queue size passed to :meth:`socket.listen`; when ``0``
a default reasonable value is chosen.
*reuse port* dictates whether to set the :data:`SO REUSEPORT` socket option.
```

If \*dualstack ipv6\* is true and the platform supports it the socket will be able to accept both IPv4 and IPv6 connections, else it will raise :exc:`ValueError`. Most POSIX platforms and Windows are supposed to support this functionality.

When this functionality is enabled the address returned by :meth:`socket.getpeername` when an  $\ensuremath{\text{IPv4}}$  connection occurs will be an  $\ensuremath{\text{IPv6}}$ address represented as an IPv4-mapped IPv6 address. If \*dualstack\_ipv6\* is false it will explicitly disable this functionality on platforms that enable it by default (e.g. Linux).

```
This parameter can be used in conjunction with :func:`has_dualstack_ipv6`:

::

import socket

addr = ("", 8080)  # all interfaces, port 8080
if socket.has_dualstack_ipv6():
    s = socket.create_server(addr, family=socket.AF_INET6, dualstack_ipv6=True)
else:
    s = socket.create_server(addr)

.. note::
On POSIX platforms the :data:`SO_REUSEADDR` socket option is set in order to immediately reuse previous sockets which were bound on the same *address* and remained in TIME_WAIT state.

.. versionadded:: 3.8
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 723)

Unknown directive type "function".

```
.. function:: has_dualstack_ipv6()
  Return ``True`` if the platform supports creating a TCP socket which can handle both IPv4 and IPv6 connections.
.. versionadded:: 3.8
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 730)

Unknown directive type "function".

```
.. function:: fromfd(fd, family, type, proto=0)
```

Duplicate the file descriptor \*fd\* (an integer as returned by a file object's :meth:`fileno` method) and build a socket object from the result. Address family, socket type and protocol number are as for the :func:`.socket` function above. The file descriptor should refer to a socket, but this is not checked --- subsequent operations on the object may fail if the file descriptor is invalid. This function is rarely needed, but can be used to get or set socket options on a socket passed to a program as standard input or output (such as a server started by the Unix inet daemon). The socket is assumed to be in blocking mode.

The newly created socket is :ref:`non-inheritable <fd\_inheritance>`.

```
.. versionchanged:: 3.4
The returned socket is now non-inheritable.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 747)

Unknown directive type "function".

```
.. function:: fromshare(data)
   Instantiate a socket from data obtained from the :meth:`socket.share`
   method. The socket is assumed to be in blocking mode.
   .. availability:: Windows.
   .. versionadded:: 3.3
```

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Cocyline (Cocyline (Cocylin$ 

Unknown directive type "data".

```
.. data:: SocketType
   This is a Python type object that represents the socket object type. It is the same as ``type(socket(...))``.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library) socket.rst, line 766); backlink

Unknown interpreted text role "mod".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 769)

Unknown directive type "function".

```
.. function:: close(fd)
```

Close a socket file descriptor. This is like :func:`os.close`, but for sockets. On some platforms (most noticeable Windows) :func:`os.close` does not work for socket file descriptors.

.. versionadded:: 3.7

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 777)

Unknown directive type "function".

.. function:: getaddrinfo(host, port, family=0, type=0, proto=0, flags=0)

Translate the \*host\*/\*port\* argument into a sequence of 5-tuples that contain all the necessary arguments for creating a socket connected to that service. \*host\* is a domain name, a string representation of an IPv4/v6 address or ``None``. \*port\* is a string service name such as ``'http'``, a numeric port number or ``None``. By passing ``None`` as the value of \*host\* and \*port\*, you can pass ``NULL`` to the underlying C API.

The \*family\*, \*type\* and \*proto\* arguments can be optionally specified in order to narrow the list of addresses returned. Passing zero as a value for each of these arguments selects the full range of results. The \*flags\* argument can be one or several of the ``AI\_\*`` constants, and will influence how results are computed and returned. For example, :const: `AI\_NUMERICHOST` will disable domain name resolution and will raise an error if \*host\* is a domain name.

The function returns a list of 5-tuples with the following structure:

```
``(family, type, proto, canonname, sockaddr)``
```

In these tuples, \*family\*, \*type\*, \*proto\* are all integers and are meant to be passed to the :func:`.socket` function. \*canonname\* will be a string representing the canonical name of the \*host\* if :const:`AI\_CANONNAME` is part of the \*flags\* argument; else \*canonname\* will be empty. \*sockaddr\* is a tuple describing a socket address, whose format depends on the returned \*family\* (a ``(address, port)`` 2-tuple for :const:`AF\_INET`, a ``(address, port, flowinfo, scope\_id)`` 4-tuple for :const:`AF\_INET6`), and is meant to be passed to the :meth:`socket.connect` method.

.. audit-event:: socket.getaddrinfo host,port,family,type,protocol socket.getaddrinfo

The following example fetches address information for a hypothetical TCP connection to ``example.org`` on port 80 (results may differ on your system if IPv6 isn't enabled)::

```
>>> socket.getaddrinfo("example.org", 80, proto=socket.IPPROTO_TCP)
[(socket.AF_INET6, socket.SOCK_STREAM,
    6, '', ('2606:2800:220:1:248:1893:25c8:1946', 80, 0, 0)),
    (socket.AF_INET, socket.SOCK_STREAM,
    6, '', ('93.184.216.34', 80))]
```

- .. versionchanged:: 3.2 parameters can now be passed using keyword arguments.
- .. versionchanged:: 3.7 for IPv6 multicast addresses, string representing an address will not contain ``%scope\_id`` part.

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Cocyline (Cocyline (Cocylin$ 

Unknown directive type "function".

```
.. function:: getfqdn([name])
```

Return a fully qualified domain name for \*name\*. If \*name\* is omitted or empty, it is interpreted as the local host. To find the fully qualified name, the

hostname returned by :func:`gethostbyaddr` is checked, followed by aliases for the host, if available. The first name which includes a period is selected. In case no fully qualified domain name is available and \*name\* was provided, it is returned unchanged. If \*name\* was empty or equal to ``'0.0.0.0'``, the hostname from :func:`gethostname` is returned.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 838)

### Unknown directive type "function".

.. function:: gethostbyname(hostname)

Translate a host name to IPv4 address format. The IPv4 address is returned as a string, such as ``'100.50.200.5'``. If the host name is an IPv4 address itself it is returned unchanged. See :func:`gethostbyname\_ex` for a more complete interface. :func:`gethostbyname` does not support IPv6 name resolution, and :func:`getaddrinfo` should be used instead for IPv4/v6 dual stack support.

 $\begin{tabular}{ll} ... & {\tt audit-event::} & {\tt socket.gethostby} name & {\tt hostname} & {\tt socket.gethostby} name \\ \end{tabular}$ 

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 849)

### Unknown directive type "function".

.. function:: gethostbyname\_ex(hostname)

Translate a host name to IPv4 address format, extended interface. Return a triple ``(hostname, aliaslist, ipaddrlist)`` where \*hostname\* is the host's primary host name, \*aliaslist\* is a (possibly empty) list of alternative host names for the same address, and \*ipaddrlist\* is a list of IPv4 addresses for the same interface on the same host (often but not always a single address).:func:`gethostbyname\_ex` does not support IPv6 name resolution, and :func:`getaddrinfo` should be used instead for IPv4/v6 dual stack support.

.. audit-event:: socket.gethostbyname hostname socket.gethostbyname\_ex

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 863)

### Unknown directive type "function".

.. function:: gethostname()

Return a string containing the hostname of the machine where  $\,$  the Python interpreter is currently executing.

.. audit-event:: socket.gethostname "" socket.gethostname

Note: :func:`gethostname` doesn't always return the fully qualified domain name; use :func:`getfqdn` for that.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 874)

### Unknown directive type "function".

.. function:: gethostbyaddr(ip\_address)

Return a triple ``(hostname, aliaslist, ipaddrlist)`` where \*hostname\* is the primary host name responding to the given \*ip\_address\*, \*aliaslist\* is a (possibly empty) list of alternative host names for the same address, and \*ipaddrlist\* is a list of IPv4/v6 addresses for the same interface on the same host (most likely containing only a single address). To find the fully qualified domain name, use the function :func: 'getfqdn'. :func: 'gethostbyaddr' supports both IPv4 and IPv6.

.. audit-event:: socket.gethostbyaddr ip\_address socket.gethostbyaddr

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 887)

Unknown directive type "function".

.. function:: getnameinfo(sockaddr, flags)

Translate a socket address \*sockaddr\* into a 2-tuple ``(host, port)``. Depending on the settings of \*flags\*, the result can contain a fully-qualified domain name or numeric address representation in \*host\*. Similarly, \*port\* can contain a string port name or a numeric port number.

For IPv6 addresses, ``%scope\_id`` is appended to the host part if \*sockaddr\* contains meaningful \*scope\_id\*. Usually this happens for multicast addresses.

For more information about \*flags\* you can consult :manpage: `getnameinfo(3)`.

 $\dots$  audit-event:: socket.getnameinfo sockaddr socket.getnameinfo

 $System\,Message:\,ERROR/3\, (\mbox{D:\nonline}) \mbox{Copython-main} \mbox{Doc\library} \mbox{Copython-main}) \mbox{Copython-main}) \mbox{Copython-main}) \mbox{Socket.rst}, \mbox{line} \mbox{901})$ 

Unknown directive type "function".

.. function:: getprotobyname(protocolname)

Translate an internet protocol name (for example, ``'icmp'``) to a constant suitable for passing as the (optional) third argument to the :func:`.socket` function. This is usually only needed for sockets opened in "raw" mode (:const:`SOCK\_RAW`); for the normal socket modes, the correct protocol is chosen automatically if the protocol is omitted or zero.

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Cocyline & Cocyline$ 

Unknown directive type "function".

.. function:: getservbyname(servicename[, protocolname])

Translate an internet service name and protocol name to a port number for that service. The optional protocol name, if given, should be ``'tcp'`` or ``'udp'``, otherwise any protocol will match.

.. audit-event:: socket.getservbyname servicename,protocolname socket.getservbyname

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 919)

Unknown directive type "function".

.. function:: getservbyport(port[, protocolname])

Translate an internet port number and protocol name to a service name for that service. The optional protocol name, if given, should be ``'tcp'`` or ``'udp'``, otherwise any protocol will match.

.. audit-event:: socket.getservbyport port,protocolname socket.getservbyport

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 928)

Unknown directive type "function".

.. function:: ntohl(x)

Convert 32-bit positive integers from network to host byte order. On machines where the host byte order is the same as network byte order, this is a no-op; otherwise, it performs a 4-byte swap operation.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library) socket.rst, line 935)

Unknown directive type "function".

.. function:: ntohs(x)

Convert 16-bit positive integers from network to host byte order. On machines where the host byte order is the same as network byte order, this is a no-op; otherwise, it performs a 2-byte swap operation.

.. versionchanged:: 3.10

Raises :exc: OverflowError if \*x\* does not fit in a 16-bit unsigned integer.

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Cocyline (Cocyline (Cocylin$ 

### Unknown directive type "function".

.. function:: htonl(x)

Convert 32-bit positive integers from host to network byte order. On machines where the host byte order is the same as network byte order, this is a no-op; otherwise, it performs a 4-byte swap operation.

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} \begin{$ 

### Unknown directive type "function".

.. function:: htons(x)

Convert 16-bit positive integers from host to network byte order. On machines where the host byte order is the same as network byte order, this is a no-op; otherwise, it performs a 2-byte swap operation.

.. versionchanged:: 3.10
 Raises :exc:`OverflowError` if \*x\* does not fit in a 16-bit unsigned
integer.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 964)

### Unknown directive type "function".

.. function:: inet\_aton(ip\_string)

Convert an IPv4 address from dotted-quad string format (for example, '123.45.67.89') to 32-bit packed binary format, as a bytes object four characters in length. This is useful when conversing with a program that uses the standard C library and needs objects of type :c:type:`struct in\_addr`, which is the C type for the 32-bit packed binary this function returns.

:func:`inet\_aton` also accepts strings with less than three dots; see the
Unix manual page :manpage:`inet(3)` for details.

If the IPv4 address string passed to this function is invalid, :exc:`OSError` will be raised. Note that exactly what is valid depends on the underlying C implementation of :c:func:`inet\_aton`.

:func:`inet\_aton` does not support IPv6, and :func:`inet\_pton` should be used instead for IPv4/v6 dual stack support.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 983)

### Unknown directive type "function".

.. function:: inet\_ntoa(packed\_ip)

Convert a 32-bit packed IPv4 address (a :term:`bytes-like object` four bytes in length) to its standard dotted-quad string representation (for example, '123.45.67.89'). This is useful when conversing with a program that uses the standard C library and needs objects of type :c:type:`struct in\_addr`, which is the C type for the 32-bit packed binary data this function takes as an argument.

If the byte sequence passed to this function is not exactly 4 bytes in length, :exc: OSError` will be raised. :func:`inet\_ntoa` does not support IPv6, and :func:`inet\_ntop` should be used instead for IPv4/v6 dual stack support.

.. versionchanged:: 3.5
Writable :term:`bytes-like object` is now accepted.

### main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1001)

### Unknown directive type "function".

.. function:: inet\_pton(address\_family, ip\_string)

Convert an IP address from its family-specific string format to a packed, binary format. :func:`inet\_pton` is useful when a library or network protocol calls for an object of type :c:type:`struct in\_addr` (similar to :func:`inet\_aton`) or :c:type:`struct in6\_addr`.

Supported values for \*address\_family\* are currently :const:`AF\_INET` and :const:`AF\_INET6`. If the IP address string \*ip\_string\* is invalid, :exc:`OSError` will be raised. Note that exactly what is valid depends on both the value of \*address\_family\* and the underlying implementation of :c:func:`inet pton`.

- .. availability:: Unix (maybe not all platforms), Windows.
- .. versionchanged:: 3.4 Windows support added

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1020)

### Unknown directive type "function".

.. function:: inet\_ntop(address\_family, packed\_ip)

Convert a packed IP address (a :term:`bytes-like object` of some number of bytes) to its standard, family-specific string representation (for example, ``'7.10.0.5'`` or ``'5aef:2b::8'``).

:func:`inet\_ntop` is useful when a library or network protocol returns an object of type :c:type:`struct in\_addr` (similar to :func:`inet\_ntoa`) or :c:type:`struct in6 addr`.

Supported values for \*address\_family\* are currently :const:`AF\_INET` and :const:`AF\_INET6`. If the bytes object \*packed\_ip\* is not the correct length for the specified address family, :exc:`ValueError` will be raised. :exc:`OSError` is raised for errors from the call to :func:`inet\_ntop`.

- .. availability:: Unix (maybe not all platforms), Windows.
- .. versionchanged:: 3.4 Windows support added
- .. versionchanged:: 3.5
  Writable :term:`bytes-like object` is now accepted.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 1049)

### Unknown directive type "function".

.. function:: CMSG\_LEN(length)

Return the total length, without trailing padding, of an ancillary data item with associated data of the given \*length\*. This value can often be used as the buffer size for :meth:`~socket.recvmsg` to receive a single item of ancillary data, but :rfc:`3542` requires portable applications to use :func:`CMSG\_SPACE` and thus include space for padding, even when the item will be the last in the buffer. Raises :exc:`OverflowError` if \*length\* is outside the permissible range of values.

- .. availability:: most Unix platforms, possibly others.
- .. versionadded:: 3.3

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1065)

### Unknown directive type "function".

.. function::  ${\tt CMSG\_SPACE}$  (length)

Return the buffer size needed for :meth:`~socket.recvmsg` to receive an ancillary data item with associated data of the given \*length\*, along with any trailing padding. The buffer space needed to receive multiple items is the sum of the :func:`CMSG\_SPACE` values for their associated data lengths. Raises

:exc:`OverflowError` if \*length\* is outside the permissible range of values.

Note that some systems might support ancillary data without providing this function. Also note that setting the buffer size using the results of this function may not precisely limit the amount of ancillary data that can be received, since additional data may be able to fit into the padding area.

- .. availability:: most Unix platforms, possibly others.
- .. versionadded:: 3.3

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpythonmain\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1086)

Unknown directive type "function".

.. function:: getdefaulttimeout()

Return the default timeout in seconds (float) for new socket objects. A value of ``None` indicates that new socket objects have no timeout. When the socket module is first imported, the default is ``None``.

 $System\,Message:\,ERROR/3\, (\texttt{D:} \verb|\conting-resources| sample-onboarding-resources| cpython-onboarding-resources| conting-resources| conting-reso$ main\Doc\library\(cpython-main)(Doc)(library)socket.rst, line 1093)

Unknown directive type "function".

.. function:: setdefaulttimeout(timeout)

Set the default timeout in seconds (float) for new socket objects. When the socket module is first imported, the default is ``None``. See  $\,$ :meth:`~socket.settimeout` for possible values and their respective meanings.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpythonmain\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1101)

Unknown directive type "function".

.. function:: sethostname(name)

Set the machine's hostname to \*name\*. This will raise an :exc:`OSError` if you don't have enough rights.

- .. audit-event:: socket.sethostname name socket.sethostname
- .. availability:: Unix.
- .. versionadded:: 3.3

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpythonmain\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1113)

Unknown directive type "function".

.. function:: if\_nameindex()

 $\hbox{Return a list of network interface information}\\$ (index int, name string) tuples. :exc:`OSError` if the system call fails.

- .. availability:: Unix, Windows.
- .. versionadded:: 3.3
- .. versionchanged:: 3.8 Windows support was added.
- .. note::

On Windows network interfaces have different names in different contexts (all names are examples):

- \* UUID: ``{FB605B73-AAC2-49A6-9A2F-25416AEA0573}``
- \* name: ``ethernet\_32770``

  \* friendly name: ``vEthernet (nat)``

```
* description: ``Hyper-V Virtual Ethernet Adapter``
This function returns names of the second form from the list, ``ethernet_32770`
in this example case.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpythonmain\Doc\library\(cpython-main)(Doc)(library)socket.rst, line 1140)

### Unknown directive type "function".

```
.. function:: if_nametoindex(if_name)
  Return a network interface index number corresponding to an
  :exc:`OSError` if no interface with the given name exists.
  .. availability:: Unix, Windows.
  .. versionadded:: 3.3
  .. versionchanged:: 3.8
     Windows support was added.
   .. seealso::
```

 $System\,Message:\,ERROR/3\, (\texttt{D:} \verb|\conting-resources| sample-onboarding-resources| cpython-onboarding-resources| conting-resources| conting-reso$ main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1157)

"Interface name" is a name as documented in :func: if nameindex `.

### Unknown directive type "function".

```
.. function:: if_indextoname(if_index)
  Return a network interface name corresponding to an
  interface index number.
  :exc:`OSError` if no interface with the given index exists.
  .. availability:: Unix, Windows.
   .. versionadded:: 3.3
   .. versionchanged:: 3.8
     Windows support was added.
   .. seealso::
      "Interface name" is a name as documented in :func: if_nameindex `.
```

 $System\,Message:\,ERROR/3\, (\texttt{D:} \verb|\conting-resources| sample-onboarding-resources| cpython-onboarding-resources| conting-resources| conting-reso$ main\Doc\library\(cpython-main)(Doc)(library)socket.rst, line 1174)

### Unknown directive type "function".

```
.. function:: send_fds(sock, buffers, fds[, flags[, address]])
  Send the list of file descriptors *fds* over an :const:`AF UNIX` socket *sock*.
  The *fds* parameter is a sequence of file descriptors.
  Consult :meth: `sendmsg` for the documentation of these parameters.
  .. availability:: Unix supporting :meth: `~socket.sendmsg` and :const: `SCM_RIGHTS` mechanism.
   .. versionadded:: 3.9
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpythonmain\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1185)

```
Unknown directive type "function".
    .. function:: recv fds(sock, bufsize, maxfds[, flags])
        Receive up to *maxfds* file descriptors from an :const:`AF_UNIX` socket *sock*. Return ``(msg, list(fds), flags, addr)``. Consult :meth:`recvmsg` for the documentation of these parameters.
         .. availability:: Unix supporting :meth: `~socket.recvmsg` and :const: `SCM_RIGHTS` mechanism.
         .. versionadded:: 3.9
         .. note::
```

## **Socket Objects**

Socket objects have the following methods. Except for <a href="meth:">meth:"</a> socket.makefile", these correspond to Unix system calls applicable to sockets.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\) (Doc) (library) socket.rst, line 1205); backlink

Unknown interpreted text role "meth".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1209)

Unknown directive type "versionchanged".

.. versionchanged:: 3.2 Support for the :term:`context manager` protocol was added. Exiting the context manager is equivalent to calling :meth:`~socket.close`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 1214)

Unknown directive type "method".

.. method:: socket.accept()

Accept a connection. The socket must be bound to an address and listening for connections. The return value is a pair ``(conn, address)`` where \*conn\* is a \*new\* socket object usable to send and receive data on the connection, and \*address\* is the address bound to the socket on the other end of the connection.

The newly created socket is :ref:`non-inheritable <fd\_inheritance>`.

- .. versionchanged:: 3.4

  The socket is now non-inheritable.
- .. versionchanged:: 3.5

  If the system call is interrupted and the signal handler does not raise an exception, the method now retries the system call instead of raising an :exc:`InterruptedError` exception (see :pep:`475` for the rationale).

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 1232)

Unknown directive type "method".

 $\dots$  method:: socket.bind(address)

Bind the socket to \*address\*. The socket must not already be bound. (The format of \*address\* depends on the address family --- see above.)

.. audit-event:: socket.bind self,address socket.socket.bind

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1239)

Unknown directive type "method".

.. method:: socket.close()

Mark the socket closed. The underlying system resource (e.g. a file descriptor) is also closed when all file objects from :meth:`makefile()` are closed. Once that happens, all future operations on the socket object will fail. The remote end will receive no more data (after queued data is flushed).

Sockets are automatically closed when they are garbage-collected, but it is recommended to :meth:`close` them explicitly, or to use a :keyword:`with` statement around them.

.. versionchanged:: 3.6
 :exc:`OSError` is now raised if an error occurs when the underlying
 :c:func:`close` call is made.

.. note::

:meth:`close()` releases the resource associated with a connection but
does not necessarily close the connection immediately. If you want
to close the connection in a timely fashion, call :meth:`shutdown()`
before :meth:`close()`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1263)

### Unknown directive type "method".

.. method:: socket.connect(address)

Connect to a remote socket at \*address\*. (The format of \*address\* depends on the address family --- see above.)

If the connection is interrupted by a signal, the method waits until the connection completes, or raise a :exc: TimeoutError` on timeout, if the signal handler doesn't raise an exception and the socket is blocking or has a timeout. For non-blocking sockets, the method raises an :exc: InterruptedError` exception if the connection is interrupted by a signal (or the exception raised by the signal handler).

- .. audit-event:: socket.connect self,address socket.socket.connect
- .. versionchanged:: 3.5

  The method now waits until the connection completes instead of raising an :exc:`InterruptedError` exception if the connection is interrupted by a signal, the signal handler doesn't raise an exception and the socket is blocking or has a timeout (see the :pep:`475` for the rationale).

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1284)

### Unknown directive type "method".

.. method:: socket.connect\_ex(address)

Like ``connect(address)``, but return an error indicator instead of raising an exception for errors returned by the C-level :c:func:`connect` call (other problems, such as "host not found," can still raise exceptions). The error indicator is ``0`` if the operation succeeded, otherwise the value of the :c:data:`errno` variable. This is useful to support, for example, asynchronous connects.

.. audit-event:: socket.connect self,address socket.socket.connect\_ex

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary (cpython-main) (Doc) (library) socket.rst, line 1295) \end{tabular}$ 

### Unknown directive type "method".

.. method:: socket.detach()

Put the socket object into closed state without actually closing the underlying file descriptor. The file descriptor is returned, and can be reused for other purposes.

.. versionadded:: 3.2

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1304)

### Unknown directive type "method".

```
.. method:: socket.dup()
```

Duplicate the socket.

The newly created socket is :ref:`non-inheritable <fd\_inheritance>`.

.. versionchanged:: 3.4

The socket is now non-inheritable.

### main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1314)

### Unknown directive type "method".

.. method:: socket.fileno()

Return the socket's file descriptor (a small integer), or -1 on failure. This is useful with :func:`select.select`.

Under Windows the small integer returned by this method cannot be used where a file descriptor can be used (such as :func:`os.fdopen`). Unix does not have this limitation.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 1323)

### Unknown directive type "method".

.. method:: socket.get inheritable()

Get the :ref:`inheritable flag <fd\_inheritance>` of the socket's file descriptor or socket's handle: ``True`` if the socket can be inherited in child processes, ``False`` if it cannot.

.. versionadded:: 3.4

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library) socket.rst, line 1332)

### Unknown directive type "method".

.. method:: socket.getpeername()

Return the remote address to which the socket is connected. This is useful to find out the port number of a remote IPv4/v6 socket, for instance. (The format of the address returned depends on the address family --- see above.) On some systems this function is not supported.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1340)

### Unknown directive type "method".

.. method:: socket.getsockname()

Return the socket's own address. This is useful to find out the port number of an  ${\rm IPv4/v6}$  socket, for instance. (The format of the address returned depends on the address family --- see above.)

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary (cpython-main) (Doc) (library) socket.rst, line 1347) \end{tabular}$ 

### Unknown directive type "method".

.. method:: socket.getsockopt(level, optname[, buflen])

Return the value of the given socket option (see the Unix man page :manpage:`getsockopt(2)`). The needed symbolic constants (:const:`SO\_\\*` etc.) are defined in this module. If \*buflen\* is absent, an integer option is assumed and its integer value is returned by the function. If \*buflen\* is present, it specifies the maximum length of the buffer used to receive the option in, and this buffer is returned as a bytes object. It is up to the caller to decode the contents of the buffer (see the optional built-in module :mod:`struct` for a way to decode C structures encoded as byte strings).

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library)\ socket.rst, line 1359)

### Unknown directive type "method".

.. method:: socket.getblocking()

Return ``True`` if socket is in blocking mode, ``False`` if in non-blocking.

This is equivalent to checking ``socket.gettimeout() == 0``.

.. versionadded:: 3.7

 $System\,Message:\,ERROR/3~(\mbox{D:\nonlinear-resources}\xspaces) ample-onboarding-resources\xspaces\x$ 

### Unknown directive type "method".

.. method:: socket.gettimeout()

Return the timeout in seconds (float) associated with socket operations, or ``None`` if no timeout is set. This reflects the last call to :meth:`setblocking` or :meth:`settimeout`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1376)

### Unknown directive type "method".

```
.. method:: socket.ioctl(control, option)
```

:platform: Windows

The :meth:`ioctl` method is a limited interface to the WSAIoctl system interface. Please refer to the `Win32 documentation <a href="https://msdn.microsoft.com/en-us/library/ms741621%28VS.85%29.aspx">https://msdn.microsoft.com/en-us/library/ms741621%28VS.85%29.aspx</a> \_ for more information.

On other platforms, the generic :func:`fcntl.fcntl` and :func:`fcntl.ioctl` functions may be used; they accept a socket object as their first argument.

Currently only the following control codes are supported: ``SIO\_RCVALL``, ``SIO\_KEEPALIVE\_VALS``, and ``SIO\_LOOPBACK\_FAST\_PATH``.

.. versionchanged:: 3.6
 ``SIO\_LOOPBACK\_FAST\_PATH`` was added.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 1394)

### Unknown directive type "method".

.. method:: socket.listen([backlog])

Enable a server to accept connections. If \*backlog\* is specified, it must be at least 0 (if it is lower, it is set to 0); it specifies the number of unaccepted connections that the system will allow before refusing new connections. If not specified, a default reasonable value is chosen.

.. versionchanged:: 3.5
The \*backlog\* parameter is now optional.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 1404)

### Unknown directive type "method".

```
.. method:: socket.makefile(mode='r', buffering=None, *, encoding=None, \
errors=None, newline=None)
```

.. index:: single: I/O control; buffering

Return a :term:`file object` associated with the socket. The exact returned type depends on the arguments given to :meth:`makefile`. These arguments are interpreted the same way as by the built-in :func:`open` function, except the only supported \*mode\* values are ``'r'`` (default), ``'w'`` and ``'b'``.

The socket must be in blocking mode; it can have a timeout, but the file object's internal buffer may end up in an inconsistent state if a timeout occurs.

Closing the file object returned by :meth:`makefile` won't close the original socket unless all other file objects have been closed and :meth:`socket.close` has been called on the socket object.

.. note::

On Windows, the file-like object created by :meth:`makefile` cannot be used where a file object with a file descriptor is expected, such as the stream arguments of :meth:`subprocess.Popen`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1429)

### Unknown directive type "method".

.. method:: socket.recv(bufsize[, flags])

Receive data from the socket. The return value is a bytes object representing the data received. The maximum amount of data to be received at once is specified by \*bufsize\*. See the Unix manual page :manpage:`recv(2)` for the meaning of the optional argument \*flags\*; it defaults to zero.

.. note::

For best match with hardware and network realities, the value of \*bufsize\* should be a relatively small power of 2, for example, 4096.

.. versionchanged:: 3.5

If the system call is interrupted and the signal handler does not raise an exception, the method now retries the system call instead of raising an :exc:`InterruptedError` exception (see :pep:`475` for the rationale).

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library) socket.rst, line 1447)

### Unknown directive type "method".

.. method:: socket.recvfrom(bufsize[, flags])

Receive data from the socket. The return value is a pair ``(bytes, address)`` where \*bytes\* is a bytes object representing the data received and \*address\* is the address of the socket sending the data. See the Unix manual page: recv(2)` for the meaning of the optional argument \*flags\*; it defaults to zero. (The format of \*address\* depends on the address family --- see above.)

- .. versionchanged:: 3.5

  If the system call is interrupted and the signal handler does not raise an exception, the method now retries the system call instead of raising an :exc:`InterruptedError` exception (see :pep:`475` for the rationale).
- .. versionchanged:: 3.7
   For multicast IPv6 address, first item of \*address\* does not contain
   ``%scope\_id`` part anymore. In order to get full IPv6 address use
   :func:`getnameinfo`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1465)

### Unknown directive type "method".

.. method:: socket.recvmsg(bufsize[, ancbufsize[, flags]])

Receive normal data (up to \*bufsize\* bytes) and ancillary data from the socket. The \*ancbufsize\* argument sets the size in bytes of the internal buffer used to receive the ancillary data; it defaults to 0, meaning that no ancillary data will be received. Appropriate buffer sizes for ancillary data can be calculated using :func:`CMSG\_SPACE` or :func:`CMSG\_LEN`, and items which do not fit into the buffer might be truncated or discarded. The \*flags\* argument defaults to 0 and has the same meaning as for :meth:`recv`.

The return value is a 4-tuple: ``(data, ancdata, msg\_flags, address)``. The \*data\* item is a :class:`bytes` object holding the non-ancillary data received. The \*ancdata\* item is a list of zero or more tuples ``(cmsg\_level, cmsg\_type, cmsg\_data)`` representing the ancillary data (control messages) received: \*cmsg\_level\* and \*cmsg\_type\* are integers specifying the protocol level and protocol-specific type respectively, and \*cmsg\_data\* is a :class:`bytes` object holding the associated data. The \*msg\_flags\* item is the bitwise OR of various flags indicating conditions on the received message; see your system documentation for details. If the receiving socket is unconnected, \*address\* is the address of the sending socket, if available; otherwise, its value is unspecified.

On some systems, :meth:`sendmsg` and :meth:`recvmsg` can be used to pass file descriptors between processes over an :const:`AF\_UNIX` socket. When this facility is used (it is often restricted to :const:`SOCK\_STREAM` sockets), :meth:`recvmsg` will return, in its ancillary data, items of the form ``(socket.SOL\_SOCKET,

socket.SCM\_RIGHTS, fds) ``, where \*fds\* is a :class:`bytes` object representing the new file descriptors as a binary array of the native C :c:type:`int` type. If :meth:`recvmsg` raises an exception after the system call returns, it will first attempt to close any file descriptors received via this mechanism. Some systems do not indicate the truncated length of ancillary data items which have been only partially received. If an item appears to extend beyond the end of the buffer, :meth:`recvmsg` will issue a :exc:`RuntimeWarning`, and will return the part of it which is inside the buffer provided it has not been truncated before the start of its associated data. On systems which support the :const:`SCM\_RIGHTS` mechanism, the following function will receive up to \*maxfds\* file descriptors, returning the message data and a list containing the descriptors (while ignoring unexpected conditions such as unrelated control messages being received). See also :meth:`sendmsg`. :: import socket, array def recv\_fds(sock, msglen, maxfds): fds = array.array("i") # Array of ints msg, ancdata, flags, addr = sock.recvmsg(msglen, socket.CMSG\_LEN(maxfds \* fds.itemsize)) for cmsg\_level, cmsg\_type, cmsg\_data in ancdata: if cmsg\_level == socket.SOL\_SOCKET and cmsg\_type == socket.SCM\_RIGHTS: # Append data, ignoring any truncated integers at the end. fds.frombytes(cmsg\_data[:len(cmsg\_data) - (len(cmsg\_data) % fds.itemsize)]) return msg, list(fds) .. availability:: most Unix platforms, possibly others. .. versionadded:: 3.3 .. versionchanged:: 3.5 If the system call is interrupted and the signal handler does not raise an exception, the method now retries the system call instead of raising an :exc:`InterruptedError` exception (see :pep:`475` for the rationale).

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1536)

Unknown directive type "method".

```
.. method:: socket.recvmsg_into(buffers[, ancbufsize[, flags]])
```

Receive normal data and ancillary data from the socket, behaving as :meth:`recvmsg` would, but scatter the non-ancillary data into a series of buffers instead of returning a new bytes object. The \*buffers\* argument must be an iterable of objects that export writable buffers (e.g. :class:`bytearray` objects); these will be filled with successive chunks of the non-ancillary data until it has all been written or there are no more buffers. The operating system may set a limit (:func:`~os.sysconf` value ``SC\_IOV\_MAX``) on the number of buffers that can be used. The \*ancbufsize\* and \*flags\* arguments have the same meaning as for :meth:`recvmsg`.

The return value is a 4-tuple: ``(nbytes, ancdata, msg\_flags, address)``, where \*nbytes\* is the total number of bytes of non-ancillary data written into the buffers, and \*ancdata\*, \*msg flags\* and \*address\* are the same as for :meth:`recvmsg`.

Example::

```
>>> import socket
>>> s1, s2 = socket.socketpair()
>>> b1 = bytearray(b'----')
>>> b2 = bytearray(b'0123456789')
>>> b3 = bytearray(b'------')
>>> s1.send(b'Mary had a little lamb')
22
>>> s2.recvmsg_into([b1, memoryview(b2)[2:9], b3])
(22, [], 0, None)
>>> [b1, b2, b3]
[bytearray(b'Mary'), bytearray(b'01 had a 9'), bytearray(b'little lamb---')]
.. availability:: most Unix platforms, possibly others.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 1573)

Unknown directive type "method".

.. versionadded:: 3.3

.. method:: socket.recvfrom\_into(buffer[, nbytes[, flags]])

Receive data from the socket, writing it into \*buffer\* instead of creating a new bytestring. The return value is a pair ``(nbytes, address)`` where \*nbytes\* is the number of bytes received and \*address\* is the address of the socket sending the data. See the Unix manual page :manpage: recv(2)` for the meaning of the optional argument \*flags\*, it defaults to zero. (The format of \*address\* depends on the address family --- see above.)

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1583)

### Unknown directive type "method".

.. method:: socket.recv\_into(buffer[, nbytes[, flags]])

Receive up to \*nbytes\* bytes from the socket, storing the data into a buffer rather than creating a new bytestring. If \*nbytes\* is not specified (or 0), receive up to the size available in the given buffer. Returns the number of bytes received. See the Unix manual page :manpage: `recv(2)` for the meaning of the optional argument \*flags\*; it defaults to zero.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line\ 1592)

### Unknown directive type "method".

.. method:: socket.send(bytes[, flags])

Send data to the socket. The socket must be connected to a remote socket. The optional \*flags\* argument has the same meaning as for :meth:`reov` above. Returns the number of bytes sent. Applications are responsible for checking that all data has been sent; if only some of the data was transmitted, the application needs to attempt delivery of the remaining data. For further information on this topic, consult the :ref:`socket-howto`.

.. versionchanged:: 3.5
 If the system call is interrupted and the signal handler does not raise
 an exception, the method now retries the system call instead of raising
 an :exc:`InterruptedError` exception (see :pep:`475` for the rationale).

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1607)

### Unknown directive type "method".

.. method:: socket.sendall(bytes[, flags])

Send data to the socket. The socket must be connected to a remote socket. The optional \*flags\* argument has the same meaning as for :meth:`recv` above. Unlike :meth:`send`, this method continues to send data from \*bytes\* until either all data has been sent or an error occurs. ``None`` is returned on success. On error, an exception is raised, and there is no way to determine how much data, if any, was successfully sent.

- .. versionchanged:: 3.5
   The socket timeout is no more reset each time data is sent successfully.
   The socket timeout is now the maximum total duration to send all data.
- .. versionchanged:: 3.5
   If the system call is interrupted and the signal handler does not raise
   an exception, the method now retries the system call instead of raising
   an :exc:`InterruptedError` exception (see :pep:`475` for the rationale).

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1626)

### Unknown directive type "method".

Send data to the socket. The socket should not be connected to a remote socket, since the destination socket is specified by \*address\*. The optional \*flags\* argument has the same meaning as for :meth:`recv` above. Return the number of bytes sent. (The format of \*address\* depends on the address family --- see above.)

```
.. versionchanged:: 3.5
                                    If the system call is interrupted and the signal handler does not raise
                                    an exception, the method now retries the system call instead of raising
                                    an :exc: InterruptedError exception (see :pep: `475` for the rationale).
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-
main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1643)
Unknown directive type "method".
              .. method:: socket.sendmsg(buffers[, ancdata[, flags[, address]]])
                         Send normal and ancillary data to the socket, gathering the
                        non-ancillary data from a series of buffers and concatenating it into a single message. The *buffers* argument specifies the
                        non-ancillary data as an iterable of
                          :term:`bytes-like objects <bytes-like object>`
                          (e.g. :class:`bytes` objects); the operating system may set a limit % \left( \frac{1}{2}\right) =\frac{1}{2}\left( \frac{1}{2}\right) +\frac{1}{2}\left( \frac{1}{2}\right) +\frac{1}{2}
                          (:func:`~os.sysconf` value ``SC_IOV_MAX``) on the number of buffers
                          that can be used. The *ancdata* argument specifies the ancillary
                        data (control messages) as an iterable of zero or more tuples
                              `(cmsg_level, cmsg_type, cmsg_data)``, where *cmsg_level* and
                          *cmsg_type* are integers specifying the protocol level and
                        protocol-specific type respectively, and {\rm \star cmsg\_data}{\rm \star} is a
                        bytes-like object holding the associated data. Note that
                        some systems (in particular, systems without :func:`CMSG SPACE`)
                        might support sending only one control message per call. The
                          *flags* argument defaults to 0 and has the same meaning as for
                          :meth:`send`. If *address* is supplied and not ``None`
                                                                                                                                                                                                                                                      `, it sets a
                        destination address for the message. The return value is the % \left( 1\right) =\left( 1\right) \left( 1\right)
                        number of bytes of non-ancillary data sent.
                        The following function sends the list of file descriptors *fds*
                        over an :const:`AF_UNIX` socket, on systems which support the
                         :const:`SCM RIGHTS` mechanism. See also :meth:`recvmsg`. ::
                                    import socket, array
                                   def send fds(sock, msg, fds):
                                                     return sock.sendmsg([msg], [(socket.SOL SOCKET, socket.SCM RIGHTS, array.array("i", fds))])
                          .. availability:: most Unix platforms, possibly others.
                          .. audit-event:: socket.sendmsg self,address socket.secket.sendmsg
                          .. versionadded:: 3.3
                          .. versionchanged:: 3.5
                                   If the system call is interrupted and the signal handler does not raise
                                     an exception, the method now retries the system call instead of raising
                                    an :exc:`InterruptedError` exception (see :pep:`475` for the rationale).
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-
main\Doc\library\(cpython-main)(Doc)(library)socket.rst, line 1685)
Unknown directive type "method".
              .. method:: socket.sendmsg afalg([msg], *, op[, iv[, assoclen[, flags]]])
                         Specialized version of :meth:`~socket.sendmsg` for :const:`AF ALG` socket.
                        Set mode, IV, AEAD associated data length and flags for :const: `AF ALG` socket.
                          .. availability:: Linux >= 2.6.38.
                          .. versionadded:: 3.6
System\,Message:\,ERROR/3\, (\texttt{D:} \verb|\conting-resources| sample-onboarding-resources| cpython-onboarding-resources| conting-resources| conting-reso
main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1694)
Unknown directive type "method".
              .. method:: socket.sendfile(file, offset=0, count=None)
                        Send a file until EOF is reached by using high-performance
                         :mod:`os.sendfile` and return the total number of bytes which were sent.
                        *file* must be a regular file object opened in binary mode. If :mod:`os.sendfile` is not available (e.g. Windows) or *file* is not a
                         regular file :meth:`send` will be used instead. *offset* tells from where to
                         start reading the file. If specified, *count* is the total number of bytes
                         to transmit as opposed to sending the file until EOF is reached. File
                        position is updated on return or also in case of error in which case
```

.. audit-event:: socket.sendto self,address socket.socket.sendto

```
.. versionadded:: 3.5
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-
main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1710)
Unknown directive type "method".
   .. method:: socket.set_inheritable(inheritable)
      Set the :ref:`inheritable flag <fd_inheritance>` of the socket's file
      descriptor or socket's handle.
       .. versionadded:: 3.4
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-
main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1718)
Unknown directive type "method".
   .. method:: socket.setblocking(flag)
      Set blocking or non-blocking mode of the socket: if *flag* is false, the
      socket is set to non-blocking, else to blocking mode.
      This method is a shorthand for certain :meth:`~socket.settimeout` calls:
      * ``sock.setblocking(True) `` is equivalent to ``sock.settimeout(None) ``
      * ``sock.setblocking(False)`` is equivalent to ``sock.settimeout(0.0)``
       .. versionchanged:: 3.7
         The method no longer applies :const:`SOCK NONBLOCK` flag on
          :attr:`socket.type`.
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-
main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1734)
Unknown directive type "method".
   .. method:: socket.settimeout(value)
      Set a timeout on blocking socket operations. The *value* argument can be a
      nonnegative floating point number expressing seconds, or ``None`
      If a non-zero value is given, subsequent socket operations will raise a
      :exc:`timeout` exception if the timeout period *value* has elapsed before
      the operation has completed. If zero is given, the socket is put in non-blocking mode. If ``None`` is given, the socket is put in blocking mode.
      For further information, please consult the :ref:`notes on socket timeouts <socket-timeouts>`.
       .. versionchanged:: 3.7
         The method no longer toggles :const:`SOCK NONBLOCK` flag on
          :attr:`socket.type`.
System\,Message:\,ERROR/3\, (\texttt{D:} \texttt{\conboarding-resources} \texttt{\conboarding-resources} \texttt{\conboarding-resources})
main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1750)
Unknown directive type "method".
   .. method:: socket.setsockopt(level, optname, value: int)
```

:meth:`file.tell() <io.IOBase.tell>` can be used to figure out the number of bytes which were sent. The socket must be of :const:`SOCK STREAM` type.

Non-blocking sockets are not supported.

.. method:: socket.setsockopt(level, optname, value: buffer)
 :noindex:

main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1751)

Unknown directive type "method".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1753)

 $System\,Message:\,ERROR/3\, (\texttt{D:} \verb|\conting-resources| sample-onboarding-resources| cpython-onboarding-resources| conting-resources| conting-reso$ 

### Unknown directive type "method".

- .. method:: socket.setsockopt(level, optname, None, optlen: int)
   :noindex:
  - .. index:: module: struct

Set the value of the given socket option (see the Unix manual page :manpage:`setsockopt(2)`). The needed symbolic constants are defined in the :mod: socket` module (:const:`SO\_\\*` etc.). The value can be an integer, ``None`` or a :term:`bytes-like object` representing a buffer. In the later case it is up to the caller to ensure that the bytestring contains the proper bits (see the optional built-in module :mod:`struct` for a way to encode C structures as bytestrings). When \*value\* is set to ``None``, \*optlen\* argument is required. It's equivalent to call :c:func:`setsockopt` C function with ``optval=NULL`` and ``optlen=optlen``.

- .. versionchanged:: 3.5
  Writable :term:`bytes-like object` is now accepted.
- .. versionchanged:: 3.6
   setsockopt(level, optname, None, optlen: int) form added.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 1776)

Unknown directive type "method".

.. method:: socket.shutdown(how)

Shut down one or both halves of the connection. If \*how\* is :const:`SHUT\_RD`, further receives are disallowed. If \*how\* is :const:`SHUT\_WR`, further sends are disallowed. If \*how\* is :const:`SHUT\_RDWR`, further sends and receives are disallowed.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1784)

Unknown directive type "method".

.. method:: socket.share(process\_id)

Duplicate a socket and prepare it for sharing with a target process. The target process must be provided with \*process\_id\*. The resulting bytes object can then be passed to the target process using some form of interprocess communication and the socket can be recreated there using :func:`fromshare`. Once this method has been called, it is safe to close the socket since the operating system has already duplicated it for the target process.

- .. availability:: Windows.
- .. versionadded:: 3.3

Note that there are no methods :meth:'read' or :meth:'write'; use :meth:'~socket.recv' and :meth:'~socket.send' without flags argument instead.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1798); backlink

Unknown interpreted text role "meth".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 1798); backlink

Unknown interpreted text role "meth".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1798); backlink

Unknown interpreted text role "meth".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) socket.rst, line 1798); backlink

Unknown interpreted text role "meth".

Socket objects also have these (read-only) attributes that correspond to the values given to the :class: ~socket.socket constructor.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1801); backlink

Unknown interpreted text role "class".

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary (cpython-main) (Doc) (library) socket.rst, line 1805) \end{tabular}$ 

Unknown directive type "attribute".

```
.. attribute:: socket.family
The socket family.
```

 $System\,Message:\,ERROR/3~(\mbox{D:\nonline}) \label{line} \begin{tabular}{ll} Coclibrary (cpython-main) (Doc) (library) socket.rst, line 1810) \end{tabular}$ 

Unknown directive type "attribute".

```
.. attribute:: socket.type
The socket type.
```

 $System\,Message:\,ERROR/3~(\mbox{D:\noboarding-resources\sample-onboarding-resources\cpython-main\boc\library\cpython-main)}~(\mbox{Doc\cpython-main)}~(\mbox{Doc\cpython-$ 

Unknown directive type "attribute".

```
.. attribute:: socket.proto
The socket protocol.
```

### Notes on socket timeouts

A socket object can be in one of three modes: blocking, non-blocking, or timeout. Sockets are by default always created in blocking mode, but this can be changed by calling :fime:`setdefaulttimeout`.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1826); backlink

Unknown interpreted text role "func".

- In blocking mode, operations block until complete or the system returns an error (such as connection timed out).
- In non-blocking mode, operations fail (with an error that is unfortunately system-dependent) if they cannot be completed immediately: functions from the "mod: select" can be used to know when and whether a socket is available for reading or writing.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1833); backlink

Unknown interpreted text role "mod".

• In *timeout mode*, operations fail if they cannot be completed within the timeout specified for the socket (they raise a :exc: 'timeout' exception) or if the system returns an error.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1838); backlink
```

Unknown interpreted text role "exc".

### Note

At the operating system level, sockets in *timeout mode* are internally set in non-blocking mode. Also, the blocking and timeout modes are shared between file descriptors and socket objects that refer to the same network endpoint. This implementation detail can have visible consequences if e.g. you decide to use the <a href="meth">:meth</a>: ~socket.fileno() of a

socket.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main) (Doc) (library) socket.rst, line 1843); backlink

Unknown interpreted text role 'meth'.

### Timeouts and the connect method

The :meth:`~socket.connect` operation is also subject to the timeout setting, and in general it is recommended to call :meth:`~socket.settimeout` before calling :meth:`~socket.connect` or pass a timeout parameter to :meth:`create\_connection`. However, the system network stack may also return a connection timeout error of its own regardless of any Python socket timeout setting.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library) socket.rst, line 1852); backlink

Unknown interpreted text role "meth".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc) (library) socket.rst, line 1852); backlink

Unknown interpreted text role "meth".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main)\ (Doc)\ (library)\ socket.rst, line 1852); backlink

Unknown interpreted text role "meth".

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### Timeouts and the accept method

If :func: 'getdefaulttimeout' is not :const: 'None', sockets returned by the :meth: `~socket.accept' method inherit that timeout. Otherwise, the behaviour depends on settings of the listening socket:

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if the listening socket is in blocking mode or in timeout mode, the socket returned by :meth: `~socket.accept` is in blocking mode:

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if the listening socket is in non-blocking mode, whether the socket returned by meth: ~socket.accept is in blocking or non-blocking mode is operating system-dependent. If you want to ensure cross-platform behaviour, it is recommended you manually override this setting.

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### **Example**

Here are four minimal example programs using the TCP/IP protocol: a server that echoes all data that it receives back (servicing only one client), and a client using it. Note that a server must perform the sequence :fine:`.socket`, :meth:`~socket.bind`, :meth:`~socket.accept` (possibly repeating the :meth:`~socket.accept` to service more than one client), while a client only needs the sequence :fune:`.socket`, :meth:`~socket.connect`. Also note that the server does not :meth:`~socket.sendall'/meth:`~socket.recv` on the socket it is listening on but on the new socket returned by :meth:`~socket.accept`.

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The first two examples support IPv4 only.

```
print('Connected by', addr)
        while True:
            data = conn.recv(1024)
            if not data: break
            conn.sendall(data)
# Echo client program
import socket
HOST = 'daring.cwi.nl'
                          # The remote host
PORT = 50007
                         # The same port as used by the server
with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
   s.connect((HOST, PORT))
    s.sendall(b'Hello, world')
   data = s.recv(1024)
print('Received', repr(data))
```

The next two examples are identical to the above two, but support both IPv4 and IPv6. The server side will listen to the first address family available (it should listen to both instead). On most of IPv6-ready systems, IPv6 will take precedence and the server may not accept IPv4 traffic. The client side will try to connect to the all addresses returned as a result of the name resolution, and sends traffic to the first one connected successfully.

```
# Echo server program
import socket
import sys
HOST = None
                           # Symbolic name meaning all available interfaces
PORT = 50007
                          # Arbitrary non-privileged port
s = None
for res in socket.getaddrinfo(HOST, PORT, socket.AF_UNSPEC, socket.SOCK_STREAM, 0, socket.AI_PASSIVE):
    af, socktype, proto, canonname, sa = res
    try:
        s = socket.socket(af, socktype, proto)
    except OSError as msg:
       s = None
        continue
        s.bind(sa)
        s.listen(1)
    except OSError as msg:
       s.close()
        s = None
       continue
   break
if s is None:
   print('could not open socket')
   sys.exit(1)
conn, addr = s.accept()
with conn:
   print('Connected by', addr)
    while True:
       data = conn.recv(1024)
        if not data: break
        conn.send(data)
# Echo client program
import socket
import sys
HOST = 'daring.cwi.nl'
                          # The remote host
PORT = 50007
                          # The same port as used by the server
s = None
for res in socket.getaddrinfo(HOST, PORT, socket.AF_UNSPEC, socket.SOCK_STREAM):
    af, socktype, proto, canonname, sa = res
       s = socket.socket(af, socktype, proto)
    except OSError as msg:
        s = None
        continue
    try:
       s.connect(sa)
    except OSError as msg:
       s.close()
        s = None
        continue
   break
if s is None:
   print('could not open socket')
    sys.exit(1)
with s:
    s.sendall(b'Hello, world')
    data = s.recv(1024)
print('Received', repr(data))
```

The next example shows how to write a very simple network sniffer with raw sockets on Windows. The example requires administrator privileges to modify the interface:

```
import socket
```

```
# the public network interface
HOST = socket.gethostbyname(socket.gethostname())

# create a raw socket and bind it to the public interface
s = socket.socket(socket.AF_INET, socket.SOCK_RAW, socket.IPPROTO_IP)
s.bind((HOST, 0))

# Include IP headers
s.setsockopt(socket.IPPROTO_IP, socket.IP_HDRINCL, 1)

# receive all packages
s.ioctl(socket.SIO_RCVALL, socket.RCVALL_ON)

# receive a package
print(s.recvfrom(65565))

# disabled promiscuous mode
s.ioctl(socket.SIO_RCVALL, socket.RCVALL_OFF)
```

The next example shows how to use the socket interface to communicate to a CAN network using the raw socket protocol. To use CAN with the broadcast manager protocol instead, open a socket with:

```
socket.socket(socket.AF_CAN, socket.SOCK_DGRAM, socket.CAN_BCM)
```

After binding (:const:'CAN\_RAW') or connecting (:const:'CAN\_BCM') the socket, you can use the :meth:'socket.send', and the :meth:'socket.recv' operations (and their counterparts) on the socket object as usual.

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This last example might require special privileges:

```
import socket
import struct
# CAN frame packing/unpacking (see 'struct can_frame' in <linux/can.h>)
can_frame_fmt = "=IB3x8s"
can_frame_size = struct.calcsize(can_frame_fmt)
def build can frame (can id, data):
    can_dlc = len(data)
    data = data.ljust(8, b'\x00')
    return struct.pack(can_frame_fmt, can_id, can_dlc, data)
def dissect_can_frame(frame):
    can_id, can_dlc, data = struct.unpack(can frame fmt, frame)
    return (can_id, can_dlc, data[:can_dlc])
# create a raw socket and bind it to the 'vcan0' interface
s = socket.socket(socket.AF_CAN, socket.SOCK_RAW, socket.CAN_RAW)
s.bind(('vcan0',))
while True:
    cf, addr = s.recvfrom(can frame size)
    print('Received: can id=%x, can dlc=%x, data=%s' % dissect can frame(cf))
    try:
        s.send(cf)
    except OSError:
        print('Error sending CAN frame')
        s.send(build can frame(0x01, b' \times 01 \times 02 \times 03'))
```

```
except OSError:
    print('Error sending CAN frame')
```

Running an example several times with too small delay between executions, could lead to this error:

```
OSError: [Errno 98] Address already in use
```

This is because the previous execution has left the socket in a TIME WAIT state, and can't be immediately reused.

There is a :mod:'socket' flag to set, in order to prevent this, :data:'socket.SO REUSEADDR':

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```
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.setsockopt(socket.SOL_SOCKET, socket.SO_REUSEADDR, 1)
s.bind((HOST, PORT))
```

the xdata:'SO\_REUSEADDR' flag tells the kernel to reuse a local socket in TIME\_WAIT state, without waiting for its natural timeout to expire.

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.. seealso::

For an introduction to socket programming (in C), see the following papers:

- \*An Introductory 4.3BSD Interprocess Communication Tutorial\*, by Stuart Sechrest
- \*An Advanced 4.3BSD Interprocess Communication Tutorial\*, by Samuel J. Leffler et al,

both in the UNIX Programmer's Manual, Supplementary Documents 1 (sections PS1:7 and PS1:8). The platform-specific reference material for the various socket-related system calls are also a valuable source of information on the details of socket semantics. For Unix, refer to the manual pages; for Windows, see the WinSock (or Winsock 2) specification. For IPv6-ready APIs, readers may want to refer to :rfc:`3493` titled Basic Socket Interface Extensions for IPv6.