

## Python WebAssembly (WASM) build

**WARNING: WASM support is highly experimental! Lots of features are not working yet.**

This directory contains configuration and helpers to facilitate cross compilation of CPython to WebAssembly (WASM). For now we support *wasm32-emscripten* builds for modern browser and for *Node.js*. It's not possible to build for *wasm32-wasi* out-of-the-box yet.

### wasm32-emscripten build

Cross compiling to wasm32-emscripten platform needs the Emscripten tool chain and a build Python interpreter. All commands below are relative to a repository checkout.

#### Compile a build Python interpreter

```
mkdir -p builddir/build
pushd builddir/build
../../configure -C
make -j$(nproc)
popd
```

#### Fetch and build additional emscripten ports

```
embuilder build zlib bzip2
```

#### Cross compile to wasm32-emscripten for browser

```
mkdir -p builddir/emscripten-browser
pushd builddir/emscripten-browser
```

```
CONFIG_SITE=../../Tools/wasm/config.site-wasm32-emscripten \
emconfigure ../../configure -C \
  --host=wasm32-unknown-emscripten \
  --build=$(../../config.guess) \
  --with-emscripten-target=browser \
  --with-build-python=$(pwd)/../build/python
```

```
emmake make -j$(nproc)
popd
```

Serve `python.html` with a local webserver and open the file in a browser.

```
emrun builddir/emscripten-browser/python.html
```

or

```
./Tools/wasm/wasm_webserver.py
```

and open `http://localhost:8000/builddir/emscripten-browser/python.html` . This directory structure enables the *C/C++ DevTools Support (DWARF)* to load C and header files with debug builds.

### Cross compile to wasm32-emscripten for node

```
mkdir -p builddir/emscripten-node
pushd builddir/emscripten-node
```

```
CONFIG_SITE=../../Tools/wasm/config.site-wasm32-emscripten \
emconfigure ../../configure -C \
  --host=wasm32-unknown-emscripten \
  --build=$(../../config.guess) \
  --with-emscripten-target=node \
  --with-build-python=$(pwd)/../build/python
```

```
emmake make -j$(nproc)
popd
```

```
node --experimental-wasm-threads --experimental-wasm-bulk-memory builddir/emscripten-node/python
```

## wasm32-emscripten limitations and issues

Emscripten before 3.1.8 has known bugs that can cause memory corruption and resource leaks. 3.1.8 contains several fixes for bugs in date and time functions.

### Network stack

- Python's `socket` module does not work with Emscripten's emulated POSIX sockets yet. Network modules like `asyncio`, `urllib`, `selectors`, etc. are not available.
- Only `AF_INET` and `AF_INET6` with `SOCK_STREAM` (TCP) or `SOCK_DGRAM` (UDP) are available. `AF_UNIX` is not supported.
- `socketpair` does not work.
- Blocking sockets are not available and non-blocking sockets don't work correctly, e.g. `socket.accept` crashes the runtime. `gethostbyname` does not resolve to a real IP address. IPv6 is not available.
- The `select` module is limited. `select.select()` crashes the runtime due to lack of `execlfd` support.

### processes, threads, signals

- Processes are not supported. System calls like `fork`, `popen`, and `subprocess` fail with `ENOSYS` or `ENOSUP`.

- Signal support is limited. `signal.alarm`, `itimer`, `sigaction` are not available or do not work correctly. `SIGTERM` exits the runtime.
- Keyboard interrupt (CTRL+C) handling is not implemented yet.
- Browser builds cannot start new threads. Node's web workers consume extra file descriptors.
- Resource-related functions like `os.nice` and most functions of the `resource` module are not available.

## file system

- Most user, group, and permission related function and modules are not supported or don't work as expected, e.g. `pwd` module, `grp` module, `os.setgroups`, `os.chown`, and so on. `lchown` and `lchmod` are not available.
- `umask` is a no-op.
- hard links (`os.link`) are not supported.
- Offset and iovec I/O functions (e.g. `os.pread`, `os.preadv`) are not available.
- `os.mknod` and `os.mkfifo` don't work and are disabled.
- Large file support crashes the runtime and is disabled.
- `mmap` module is unstable. `flush` (`msync`) can crash the runtime.

## Misc

- Heap memory and stack size are limited. Recursion or extensive memory consumption can crash Python.
- Most stdlib modules with a dependency on external libraries are missing, e.g. `ctypes`, `readline`, `sqlite3`, `ssl`, and more.
- Shared extension modules are not implemented yet. All extension modules are statically linked into the main binary. The experimental configure option `--enable-wasm-dynamic-linking` enables dynamic extensions.
- glibc extensions for date and time formatting are not available.
- `locales` module is affected by musl libc issues, bpo-46390.
- Python's object allocator `obmalloc` is disabled by default.
- `ensurepip` is not available.

## wasm32-emsripten in browsers

- The interactive shell does not handle copy 'n paste and unicode support well.
- The bundled stdlib is limited. Network-related modules, `distutils`, multiprocessing, `dbm`, `tests` and similar modules are not shipped. All other modules are bundled as pre-compiled `pyc` files.
- Threading is not supported.
- In-memory file system (MEMFS) is not persistent and limited.

## **wasm32-emsripten in node**

Node builds use `NODERAWFS`, `USE_PTHREADS` and `PROXY_TO_PTHREAD` linker options.

- Node RawFS allows direct access to the host file system.
- pthread support requires WASM threads and SharedArrayBuffer (bulk memory). The runtime keeps a pool of web workers around. Each web worker uses several file descriptors (eventfd, epoll, pipe).