instrument-coverage

Introduction

The Rust compiler includes two code coverage implementations:

- A GCC-compatible, gcov-based coverage implementation, enabled with -z profile, which derives
 coverage data based on DebugInfo.
- A source-based code coverage implementation, enabled with -C instrument-coverage, which uses
 LLVM's native, efficient coverage instrumentation to generate very precise coverage data.

This document describes how to enable and use the LLVM instrumentation-based coverage, via the -c instrument-coverage compiler flag.

How it works

When -C instrument-coverage is enabled, the Rust compiler enhances rust-based libraries and binaries by:

- Automatically injecting calls to an LLVM intrinsic (<u>llvm.instrprof.increment</u>), at functions and branches in compiled code, to increment counters when conditional sections of code are executed.
- Embedding additional information in the data section of each library and binary (using the <u>LLVM Code</u>
 <u>Coverage Mapping Format</u> *Version 5*, if compiling with LLVM 12, or *Version 6*, if compiling with LLVM 13 or
 higher), to define the code regions (start and end positions in the source code) being counted.

When running a coverage-instrumented program, the counter values are written to a profraw file at program termination. LLVM bundles tools that read the counter results, combine those results with the coverage map (embedded in the program binary), and generate coverage reports in multiple formats.

```
Note: -C instrument-coverage also automatically enables -C symbol-mangling-version=v0 (tracking issue #60705). The v0 symbol mangler is strongly recommended. The v0 demangler can be overridden by explicitly adding -Z unstable-options -C symbol-mangling-version=legacy.
```

Enable coverage profiling in the Rust compiler

Rust's source-based code coverage requires the Rust "profiler runtime". Without it, compiling with -C instrument-coverage generates an error that the profiler runtime is missing.

The Rust nightly distribution channel includes the profiler runtime, by default.

Important: If you are building the Rust compiler from the source distribution, the profiler runtime is not enabled in the default <code>config.toml.example</code>. Edit your <code>config.toml</code> file and ensure the <code>profiler</code> feature is set it to <code>true</code> (either under the <code>[build]</code> section, or under the settings for an individual <code>[target.<triple>]</code>):

```
# Build the profiler runtime (required when compiling with options that depend
# on this runtime, such as `-C profile-generate` or `-C instrument-coverage`).
profiler = true
```

Building the demangler

LLVM coverage reporting tools generate results that can include function names and other symbol references, and the raw coverage results report symbols using the compiler's "mangled" version of the symbol names, which can be

difficult to interpret. To work around this issue, LLVM coverage tools also support a user-specified symbol name demangler.

One option for a Rust demangler is rustfilt, which can be installed with:

```
cargo install rustfilt
```

Another option, if you are building from the Rust compiler source distribution, is to use the rust-demangler tool included in the Rust source distribution, which can be built with:

```
$ ./x.py build rust-demangler
```

Compiling with coverage enabled

Set the -C instrument-coverage compiler flag in order to enable LLVM source-based code coverage profiling.

The default option generates coverage for all functions, including unused (never called) functions and generics. The compiler flag supports an optional value to tailor this behavior. (See <a href="https://example.coverage=<options">-C instrument-coverage=<options>, below.)

With cargo, you can instrument your program binary and dependencies at the same time.

For example (if your project's Cargo.toml builds a binary by default):

```
$ cd your-project
$ cargo clean
$ RUSTFLAGS="-C instrument-coverage" cargo build
```

If cargo is not configured to use your profiler -enabled version of rustc , set the path explicitly via the RUSTC environment variable. Here is another example, using a stage1 build of rustc to compile an example binary (from the <u>json5format</u> crate):

```
$ RUSTC=$HOME/rust/build/x86_64-unknown-linux-gnu/stage1/bin/rustc \
RUSTFLAGS="-C instrument-coverage" \
cargo build --example formatjson5
```

Note: that some compiler options, combined with <code>-C</code> <code>instrument-coverage</code>, can produce LLVM IR and/or linked binaries that are incompatible with LLVM coverage maps. For example, coverage requires references to actual functions in LLVM IR. If any covered function is optimized out, the coverage tools may not be able to process the coverage results. If you need to pass additional options, with coverage enabled, test them early, to confirm you will get the coverage results you expect.

Running the instrumented binary to generate raw coverage profiling data

In the previous example, ${\tt cargo}$ generated the coverage-instrumented binary ${\tt formatjson5}$:

```
$ echo "{some: 'thing'}" | target/debug/examples/formatjson5 -
```

```
{
    some: "thing",
}
```

After running this program, a new file, <code>default.profraw</code>, should be in the current working directory. It's often preferable to set a specific file name or path. You can change the output file using the environment variable <code>LLVM PROFILE FILE:</code>

If LLVM_PROFILE_FILE contains a path to a non-existent directory, the missing directory structure will be created. Additionally, the following special pattern strings are rewritten:

- %p The process ID.
- %h The hostname of the machine running the program.
- %t The value of the TMPDIR environment variable.
- Nm the instrumented binary's signature: The runtime creates a pool of N raw profiles, used for on-line profile merging. The runtime takes care of selecting a raw profile from the pool, locking it, and updating it before the program exits. N must be between 1 and 9, and defaults to 1 if omitted (with simply m).
- Sc Does not add anything to the filename, but enables a mode (on some platforms, including Darwin) in which profile counter updates are continuously synced to a file. This means that if the instrumented program crashes, or is killed by a signal, perfect coverage information can still be recovered.

Installing LLVM coverage tools

LLVM's supplies two tools— <code>llvm-profdata</code> and <code>llvm-cov</code>—that process coverage data and generate reports. There are several ways to find and/or install these tools, but note that the coverage mapping data generated by the Rust compiler requires LLVM version 12 or higher, and processing the <code>raw</code> data may require exactly the LLVM version used by the compiler. (<code>llvm-cov --version</code> typically shows the tool's LLVM version number, and <code>rustc --version</code> shows the version of LLVM used by the Rust compiler.)

- You can install compatible versions of these tools via the rustup component <code>llvm-tools-preview</code>. This component is the recommended path, though the specific tools available and their interface is not currently subject to Rust's usual stability guarantees. In this case, you may also find <code>cargo-binutils</code> useful as a wrapper around these tools.
- You can install a compatible version of LLVM tools from your operating system distribution, or from your distribution of LLVM.
- If you are building the Rust compiler from source, you can optionally use the bundled LLVM tools, built from source. Those tool binaries can typically be found in your build platform directory at something like:
 rust/build/x86 64-unknown-linux-gnu/llvm/bin/llvm-*.

The examples in this document show how to use the llvm tools directly.

Creating coverage reports

Raw profiles have to be indexed before they can be used to generate coverage reports. This is done using <a href="https://linear.com

```
$ llvm-profdata merge -sparse formatjson5.profraw -o formatjson5.profdata
```

Finally, the <code>.profdata</code> file is used, in combination with the coverage map (from the program binary) to generate coverage reports using <code>llvm-cov report</code>, for a coverage summaries; and <code>llvm-cov show</code>, to see detailed coverage of lines and regions (character ranges) overlaid on the original source code.

These commands have several display and filtering options. For example:

```
$ llvm-cov show -Xdemangler=rustfilt target/debug/examples/formatjson5 \
    -instr-profile=formatjson5.profdata \
    -show-line-counts-or-regions \
    -show-instantiations \
    -name=add_quoted_string
```

Screenshot of sample `llvm-cov show` result, for function add_quoted_string

Some of the more notable options in this example include:

- --Xdemangler=rustfilt the command name or path used to demangle Rust symbols (rustfilt in the example, but this could also be a path to the rust-demangler tool)
- target/debug/examples/formatjson5 the instrumented binary (from which to extract the coverage map)
- --instr-profile=<path-to-file>.profdata the location of the .profdata file created by llvm-profdata merge (from the .profraw file generated by the instrumented binary)
- --name=<exact-function-name> to show coverage for a specific function (or, consider using another filter option, such as --name-regex=<pattern>)

Note: Coverage can also be disabled on an individual function by annotating the function with the nocoverage attribute (which requires the feature flag #![feature(nocoverage)]).

Interpreting reports

There are four statistics tracked in a coverage summary:

- Function coverage is the percentage of functions that have been executed at least once. A function is considered to be executed if any of its instantiations are executed.
- Instantiation coverage is the percentage of function instantiations that have been executed at least once.
 Generic functions and functions generated from macros are two kinds of functions that may have multiple instantiations.
- Line coverage is the percentage of code lines that have been executed at least once. Only executable lines within function bodies are considered to be code lines.
- Region coverage is the percentage of code regions that have been executed at least once. A code region
 may span multiple lines: for example, in a large function body with no control flow. In other cases, a single
 line can contain multiple code regions: return x | | (y && z) has countable code regions for x

```
(which may resolve the expression, if x is true ), | | (y && z) (executed only if x was false ), and return (executed in either situation).
```

Of these four statistics, function coverage is usually the least granular while region coverage is the most granular. The project-wide totals for each statistic are listed in the summary.

Test coverage

A typical use case for coverage analysis is test coverage. Rust's source-based coverage tools can both measure your tests' code coverage as percentage, and pinpoint functions and branches not tested.

The following example (using the <u>json5format</u> crate, for demonstration purposes) show how to generate and analyze coverage results for all tests in a crate.

Since cargo test both builds and runs the tests, we set both the additional RUSTFLAGS, to add the -C instrument-coverage flag, and LLVM_PROFILE_FILE, to set a custom filename for the raw profiling data generated during the test runs. Since there may be more than one test binary, apply %m in the filename pattern. This generates unique names for each test binary. (Otherwise, each executed test binary would overwrite the coverage results from the previous binary.)

```
$ RUSTFLAGS="-C instrument-coverage" \
    LLVM_PROFILE_FILE="json5format-%m.profraw" \
    cargo test --tests
```

Make note of the test binary file paths, displayed after the word "Running" in the test output:

```
Compiling json5format v0.1.3 ($HOME/json5format)

Finished test [unoptimized + debuginfo] target(s) in 14.60s

Running target/debug/deps/json5format-fececd4653271682

running 25 tests
...

test result: ok. 25 passed; 0 failed; 0 ignored; 0 measured; 0 filtered out

Running target/debug/deps/lib-30768f9c53506dc5

running 31 tests
...

test result: ok. 31 passed; 0 failed; 0 ignored; 0 measured; 0 filtered out
```

You should have one or more .profraw files now, one for each test binary. Run the profdata tool to merge them:

```
$ llvm-profdata merge -sparse json5format-*.profraw -o json5format.profdata
```

Then run the cov tool, with the profdata file and all test binaries:

```
$ llvm-cov report \
    --use-color --ignore-filename-regex='/.cargo/registry' \
    --instr-profile=json5format.profdata \
```

```
--object target/debug/deps/lib-30768f9c53506dc5 \
--object target/debug/deps/json5format-fececd4653271682

$ llvm-cov show \
--use-color --ignore-filename-regex='/.cargo/registry' \
--instr-profile=json5format.profdata \
--object target/debug/deps/lib-30768f9c53506dc5 \
--object target/debug/deps/json5format-fececd4653271682 \
--show-instantiations --show-line-counts-or-regions \
--Xdemangler=rustfilt | less -R
```

Note: The command line option --ignore-filename-regex=/.cargo/registry , which excludes the sources for dependencies from the coverage results.

Tips for listing the binaries automatically

For bash users, one suggested way to automatically complete the cov command with the list of binaries is with a command like:

```
$ llvm-cov report \
    $( \)
    for file in \
    $( \)
    RUSTFLAGS="-C instrument-coverage" \
        cargo test --tests --no-run --message-format=json \
        | jq -r "select(.profile.test == true) | .filenames[]" \
        | grep -v dSYM - \
        ); \
    do \
        printf "%s %s " -object $file; \
    done \
    ) \
    --instr-profile=json5format.profdata --summary-only # and/or other options
```

Adding --no-run --message-format=json to the *same* cargo test command used to run the tests (including the same environment variables and flags) generates output in a JSON format that jq can easily query.

The printf command takes this list and generates the --object
 dinary> arguments for each listed test binary.

Including doc tests

The previous examples run cargo test with --tests, which excludes doc tests.[^79417]

To include doc tests in the coverage results, drop the --tests flag, and apply the -C instrument-coverage flag, and some doc-test-specific options in the RUSTDOCFLAGS environment variable. (The llvm-profdata command does not change.)

```
$ RUSTFLAGS="-C instrument-coverage" \
RUSTDOCFLAGS="-C instrument-coverage -Z unstable-options --persist-doctests
target/debug/doctestbins" \
LLVM_PROFILE_FILE="json5format-%m.profraw" \
```

```
cargo test
$ llvm-profdata merge -sparse json5format-*.profraw -o json5format.profdata
```

The -Z unstable-options --persist-doctests flag is required, to save the test binaries (with their coverage maps) for llvm-cov.

Note: The differences in this 11vm-cov invocation, compared with the version without doc tests, include:

- The cargo test ... --no-run command is updated with the same environment variables and flags used to *build* the tests, *including* the doc tests. (LLVM_PROFILE_FILE is only used when *running* the tests.)
- The file glob pattern target/debug/doctestbins/*/rust_out adds the rust_out binaries generated for doc tests (note, however, that some rust out files may not be executable binaries).
- [[-x \$file]] && filters the files passed on to the printf, to include only executable binaries.

[^79417]: There is ongoing work to resolve a known issue (#79417) that doc test coverage generates incorrect source line numbers in llvm-cov show results.

-C instrument-coverage=<options>

- -C instrument-coverage=all: Instrument all functions, including unused functions and unused generics. (This is the same as -C instrument-coverage, with no value.)
- -C instrument-coverage=off: Do not instrument any functions. (This is the same as simply not including the -C instrument-coverage option.)
- -Zunstable-options -C instrument-coverage=except-unused-generics: Instrument all
 functions except unused generics.
- -Zunstable-options -C instrument-coverage=except-unused-functions: Instrument only
 used (called) functions and instantiated generic functions.

Other references

Rust's implementation and workflow for source-based code coverage is based on the same library and tools used to implement <u>source-based code coverage in Clang</u>. (This document is partially based on the Clang guide.)