Mouse.move() method

Dispatches a `mousemove` event.

Signature:

```
move(x: number, y: number, options?: {
        steps?: number;
    }): Promise<void>;
```

Parameters

Parameter	Type	Description
x	number	Horizontal position of the mouse.
y	number	Vertical position of the mouse.
options	{ steps?: number; }	Optional object. If specified, the steps property sends intermediate mousemove events when set to 1 (default).

Returns:

Promise<void>