

You need to install a preprocessor such as `svelte-preprocess`. You can run type checking from the command line with `svelte-check`.

To declare the type of a reactive variable in a Svelte template, you should use the following syntax:

```
let x: number;  
$: x = count + 1;
```

To import a type or interface make sure to use TypeScript's `type` modifier:

```
import type { SomeInterface } from './SomeFile';
```

You must use the `type` modifier because `svelte-preprocess` doesn't know whether an import is a type or a value — it only transpiles one file at a time without knowledge of the other files and therefore can't safely erase imports which only contain types without this modifier present.