

## Labels

Labels are used to organize our issues and PRs.

We should change the labels of issues and PRs when their status changes.

### Status Labels

Labels to indicate the status of a specific issue or PR. These are the most important labels as they tell us in which stage a specific item is at the moment at a glance.

You can filter issues that are missing status labels using this filter: `is:issue is:open -label:confirmed -label:not-ready -label:in-discussion -label:needs-reproduction -label:ready -label:in-development -label:pending-tests -label:waiting-feedback`

#### Stage 1

- **confirmed:** We want to fix or implement it
- **not-ready:** Something is missing, we are not able to work on this issue yet
- **in-discussion:** We are still discussing how to solve or implement it
- **needs-reproduction:** We can't reproduce so it's blocked
- **invalid:** We don't need to analyze

#### Stage 2

- **ready:** We've decided how to solve or implement it
- **in-development:** We are already working on it

#### Stage 3

- **pending-tests:** Tests are not passing, stuck or we need new tests
- **waiting-feedback:** It's implemented but we need feedback that it is working as expected

### Classification Labels

Assign a classification (via GH labels) that enables the community to determine how to prioritize which issues to work on. The classification is based on *Severity*  $\times$  *Impact* .

**Severity** [*Severity:has-workaround*, *Severity:production*, *Severity:blocks-development*]

- If there is a workaround, apply the **Severity:has-workaround** label.
- If the issue affects production apps, apply the **Severity:production** label.

- If the issue blocks development (e.g `meteor run` is broken), apply the `Severity:blocks-development` label.

**Impact** [*Impact:few, Impact:some, Impact:most*]

This is a somewhat subjective label and is interpreted in conjunction with Github's upvotes. As a general guideline:

- `Impact:few` issues would go unnoticed by almost all users, apart from those using a very niche feature, or a feature in an unusual way.
- `Impact:some` issues would impact users using a feature that is commonly but not universally used.
- `Impact:most` issues would impact more or less every user of the framework.

**Type** [*Type:Bug, Type:Feature*]

As a general guideline:

- `Type:Bug` a problem is happening because of an issue in Meteor code.
- `Type:Feature` a new behavior or functionality is desired.

## Project Labels

They start with `Project:` and they are used to inform the parts of Meteor that are involved in this item.

## Special Labels

- `good first issue`: Used to indicate items friendly to beginners in Meteor
- `hacktoberfest-accepted`: Used to indicate items accepted for Hacktoberfest