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Frame.hover() method

This method fetches an element with **selector**, scrolls it into view if needed, and then uses Page.mouse to hover over the center of the element.

Signature:

```
hover(selector: string): Promise<void>;
```

Parameters

| Parameter | Type | Description |
|-----------|--------|---|
| selector | string | the selector for the element to hover. If there are multiple elements, the first will be hovered. |

Returns:

Promise<void>

Remarks

If there's no element matching **selector**, the method throws an