# VIDEO_GET_STATUS

## Name

VIDEO_GET_STATUS

> **Attention!**
>
> This ioctl is deprecated.

## Synopsis

```
int ioctl(fd, VIDEO_GET_STATUS, struct video_status *status)
```

## Arguments

## Description

This ioctl call asks the Video Device to return the current status of the device.

```
struct video_status {
        int                    video_blank;   /* blank video on freeze? */
        video_play_state_t     play_state;    /* current state of playback */
        video_stream_source_t  stream_source; /* current source (demux/memory) */
        video_format_t         video_format;  /* current aspect ratio of stream*/
        video_displayformat_t  display_format;/* selected cropping mode */
};
```

## Return Value

On success 0 is returned, on error -1 and the `errno` variable is set appropriately. The generic error codes are described at the :ref:`Generic Error Codes <gen-errors>` chapter.