```
example.js
```

```
function getTemplate(templateName) {
   return require("./templates/"+templateName);
console.log(getTemplate("a"));
console.log(getTemplate("b"));
templates/
  • a.js
  • b.js
  • c.js
All templates are of this pattern:
module.exports = function() {
   return "This text was generated by template X";
}
dist/output.js
/*****/ (() => { // webpackBootstrap
          var __webpack_modules__ = ([
/* 0 */,
/* 1 */
!*** ./templates/ sync ^\.\/.*$ ***!
  /*! default exports */
/*! exports [not provided] [no usage info] */
/*! runtime requirements: module, __webpack_require__ */
/***/ ((module, __unused_webpack_exports, __webpack_require__) => {
var map = {
   "./a": 2,
   "./a.js": 2,
   "./b": 3,
   "./b.js": 3,
   "./c": 4,
   "./c.js": 4
};
function webpackContext(req) {
   var id = webpackContextResolve(req);
```

```
return __webpack_require__(id);
}
function webpackContextResolve(req) {
   if(!__webpack_require__.o(map, req)) {
       var e = new Error("Cannot find module '" + req + "'");
       e.code = 'MODULE_NOT_FOUND';
       throw e;
   }
   return map[req];
}
webpackContext.keys = function webpackContextKeys() {
   return Object.keys(map);
};
webpackContext.resolve = webpackContextResolve;
module.exports = webpackContext;
webpackContext.id = 1;
/***/ }),
/* 2 */
!*** ./templates/a.js ***!
 /*! unknown exports (runtime-defined) */
/*! runtime requirements: module */
/*! CommonJS bailout: module.exports is used directly at 1:0-14 */
/***/ ((module) => {
module.exports = function() {
   return "This text was generated by template A";
}
/***/ }),
/* 3 */
!*** ./templates/b.js ***!
 /*! unknown exports (runtime-defined) */
/*! runtime requirements: module */
/*! CommonJS bailout: module.exports is used directly at 1:0-14 */
/***/ ((module) => {
module.exports = function() {
   return "This text was generated by template B";
}
/***/ }),
```

```
/* 4 */
!*** ./templates/c.js ***!
 /*! unknown exports (runtime-defined) */
/*! runtime requirements: module */
/*! CommonJS bailout: module.exports is used directly at 1:0-14 */
/***/ ((module) => {
module.exports = function() {
   return "This text was generated by template C";
}
/***/ })
/*****/
          1):
/* webpack runtime code */
/*****/
          // The module cache
/*****/
          var __webpack_module_cache__ = {};
/*****/
/*****/
          // The require function
/*****/
          function __webpack_require__(moduleId) {
/*****/
             // Check if module is in cache
/*****/
             var cachedModule = __webpack_module_cache__[moduleId];
/*****/
             if (cachedModule !== undefined) {
/*****/
                 return cachedModule.exports;
/*****/
/*****/
             // Create a new module (and put it into the cache)
/*****/
             var module = __webpack_module_cache__[moduleId] = {
/*****/
                 // no module.id needed
/*****/
                 // no module.loaded needed
/*****/
                 exports: {}
/*****/
             };
/*****/
/*****/
             // Execute the module function
/*****/
              __webpack_modules__[moduleId] (module, module.exports, __webpack_require__);
/*****/
/*****/
              // Return the exports of the module
/*****/
             return module.exports;
/*****/
          }
/*****/
/*****/
          /* webpack/runtime/hasOwnProperty shorthand */
/*****/
          (() => \{
/*****/
              __webpack_require__.o = (obj, prop) => (Object.prototype.hasOwnProperty.cal
```

```
/*****/
          })();
/*****/
var __webpack_exports__ = {};
// This entry need to be wrapped in an IIFE because it need to be isolated against other more
(() => {
/*!************************
 !*** ./example.js ***!
 /*! unknown exports (runtime-defined) */
/*! runtime requirements: __webpack_require__ */
function getTemplate(templateName) {
   return __webpack_require__(1)("./"+templateName);
console.log(getTemplate("a"));
console.log(getTemplate("b"));
})();
/*****/ })()
```

## Info

## Unoptimized

```
asset output.js 3.8 KiB [emitted] (name: main)
chunk (runtime: main) output.js (main) 603 bytes (javascript) 88 bytes (runtime) [entry] [re
> ./example.js main
dependent modules 457 bytes [dependent] 4 modules
runtime modules 88 bytes 1 module
./example.js 146 bytes [built] [code generated]
    [used exports unknown]
    entry ./example.js main
webpack 5.51.1 compiled successfully
```

## Production mode

entry ./example.js main

```
asset output.js 833 bytes [emitted] [minimized] (name: main)
chunk (runtime: main) output.js (main) 603 bytes (javascript) 88 bytes (runtime) [entry] [re
> ./example.js main
dependent modules 457 bytes [dependent] 4 modules
runtime modules 88 bytes 1 module
./example.js 146 bytes [built] [code generated]
[no exports used]
```

webpack 5.51.1 compiled successfully

## Code Splitting

See this example combined with code splitting