## :mod:`sched` --- Event scheduler

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) sched.rst, line 1); backlink

Unknown interpreted text role "mod".

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\(cpython-main\) (Doc) (library) sched.rst, line 4)

Unknown directive type "module".

```
.. module:: sched
    :synopsis: General purpose event scheduler.
```

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Unknown directive type "sectionauthor".

.. sectionauthor:: Moshe Zadka <moshez@zadka.site.co.il>

Source code: :source:`Lib/sched.py`

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Unknown interpreted text role "source".

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Unknown directive type "index".

```
.. index:: single: event scheduling
```

The <u>mod</u>: sched' module defines a class which implements a general purpose event scheduler:

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Unknown interpreted text role "mod".

The <code>:class:`scheduler`</code> class defines a generic interface to scheduling events. It needs two functions to actually deal with the "outside world" --- <code>timefunc</code> should be callable without arguments, and return a number (the "time", in any units whatsoever). The <code>delayfunc</code> function should be callable with one argument, compatible with the output of <code>timefunc</code>, and should delay that many time units. <code>delayfunc</code> will also be called with the argument <code>0</code> after each event is run to allow other threads an opportunity to run in multi-threaded applications.

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Unknown interpreted text role "class".

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Unknown directive type "versionchanged".

```
.. versionchanged:: 3.3
  *timefunc* and *delayfunc* parameters are optional.
```

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Unknown directive type "versionchanged".

```
.. versionchanged:: 3.3
  :class:`scheduler` class can be safely used in multi-threaded
  environments.
```

## Example:

```
>>> import sched, time
>>> s = sched.scheduler(time.time, time.sleep)
>>> def print time(a='default'):
       print("From print time", time.time(), a)
. . .
>>> def print some times():
       print(time.time())
       s.enter(10, 1, print time)
. . .
      s.enter(5, 2, print_time, argument=('positional',))
       s.enter(5, 1, print time, kwargs={'a': 'keyword'})
. . .
       s.run()
. . .
       print(time.time())
. . .
>>> print_some_times()
930343690.257
From print_time 930343695.274 positional
From print time 930343695.275 keyword
From print time 930343700.273 default
930343700.276
```

## Scheduler Objects

:class:'scheduler' instances have the following methods and attributes:

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Unknown interpreted text role "class".

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Unknown directive type "method".

```
.. method:: scheduler.enterabs(time, priority, action, argument=(), kwargs={})
  Schedule a new event. The *time* argument should be a numeric type compatible
  with the return value of the *timefunc* function passed to the constructor.
  Events scheduled for the same *time* will be executed in the order of their
  *priority*. A lower number represents a higher priority.
  Executing the event means executing ``action(*argument, **kwargs)``.
  *argument* is a sequence holding the positional arguments for *action*.
  *kwargs* is a dictionary holding the keyword arguments for *action*.
  Return value is an event which may be used for later cancellation of the event
  (see :meth: `cancel`).
  .. versionchanged:: 3.3
     *argument* parameter is optional.
```

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Unknown directive type "method".

.. versionchanged:: 3.3

\*kwargs\* parameter was added.

```
.. method:: scheduler.enter(delay, priority, action, argument=(), kwargs={})
```

Schedule an event for \*delay\* more time units. Other than the relative time, the other arguments, the effect and the return value are the same as those for

```
:meth:`enterabs`.
.. versionchanged:: 3.3
   *argument* parameter is optional.
.. versionchanged:: 3.3
   *kwargs* parameter was added.
```

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Unknown directive type "method".

```
.. method:: scheduler.cancel(event)
```

Remove the event from the queue. If \*event\* is not an event currently in the queue, this method will raise a :exc:`ValueError`.

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Unknown directive type "method".

```
.. method:: scheduler.empty()
   Return ``True`` if the event queue is empty.
```

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Unknown directive type "method".

.. method:: scheduler.run(blocking=True)

Run all scheduled events. This method will wait (using the :func:`delayfunc` function passed to the constructor) for the next event, then execute it and so on until there are no more scheduled events.

If \*blocking\* is false executes the scheduled events due to expire soonest (if any) and then return the deadline of the next scheduled call in the scheduler (if any).

Either \*action\* or \*delayfunc\* can raise an exception. In either case, the scheduler will maintain a consistent state and propagate the exception. If an exception is raised by \*action\*, the event will not be attempted in future calls to :meth:`run`.

If a sequence of events takes longer to run than the time available before the next event, the scheduler will simply fall behind. No events will be dropped; the calling code is responsible for canceling events which are no longer pertinent.

```
.. versionchanged:: 3.3 *blocking* parameter was added.
```

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Unknown directive type "attribute".

```
.. attribute:: scheduler.queue
```

Read-only attribute returning a list of upcoming events in the order they will be run. Each event is shown as a :term:`named tuple` with the following fields: time, priority, action, argument, kwargs.