

It is not allowed to manually call destructors in Rust.

Erroneous code example:

```
struct Foo {  
    x: i32,  
}  
  
impl Drop for Foo {  
    fn drop(&mut self) {  
        println!("kaboom");  
    }  
}  
  
fn main() {  
    let mut x = Foo { x: -7 };  
    x.drop(); // error: explicit use of destructor method  
}
```

It is unnecessary to do this since `drop` is called automatically whenever a value goes out of scope. However, if you really need to drop a value by hand, you can use the `std::mem::drop` function:

```
struct Foo {  
    x: i32,  
}  
  
impl Drop for Foo {  
    fn drop(&mut self) {  
        println!("kaboom");  
    }  
}  
  
fn main() {  
    let mut x = Foo { x: -7 };  
    drop(x); // ok!  
}
```