Plugins loaded into a Gatsby site can have options passed in to customize how a plugin operates.

This guide refers to creating plugins, if you are looking for general information on using options with plugins refer to "<u>Using a Plugin in Your Site</u>". If you are looking for options of a specific plugin, refer to its README.

Where to access plugin options

A Gatsby plugin with options included makes those options available in the second argument of Gatsby Node, Browser, and SSR APIs. Consider the following gatsby-config.js with a plugin called gatsby-plugin-console-log:

With the <code>optionA</code>, <code>optionB</code>, and <code>message</code> options passed into the plugin, the code for <code>gatsby-plugin-console-log</code> is able to access the values <code>true</code>, <code>false</code>, and <code>"Hello world"</code> by their keys.

For example, gatsby-plugin-console-log can access the message in order to log its value to the console inside of the onPreInit API:

```
exports.onPreInit = (_, pluginOptions) => {
  console.log(
    `logging: "${pluginOptions.message}" to the console` // highlight-line
  )
}
```

The code above is called when gatsby develop or gatsby build is run. It takes the message from the options object in the config and logs it from pluginOptions.message when the onPreInit method is called.

The second argument passed into the function is where the options are held.

Like arguments in any JavaScript function, you can use a different (more specific) name like themeOptions if you are building a plugin that will be used as a theme.

What can be passed in as options

Any JavaScript data type can be passed in as an option.

The following table lists possible options values and an example plugin that makes use of them.

Data Type	Sample Value	Example Plugin
Boolean	true	gatsby-plugin-sharp
String	/src/data/	gatsby-source-filesystem

Array	["/about-us/", "/projects/*"]	<u>gatsby-plugin-offline</u>
Object	{ default: "./src/layout.js" }	<u>gatsby-plugin-mdx</u>

Note: Themes (which are a type of plugin) are able to receive options from a site's <code>gatsby-config.js</code> to be used in its <code>gatsby-config.js</code> in order to allow themes to be composed together. This is done by exporting the <code>gatsby-config.js</code> as a function instead of an object. You can see an example of this in the <code>gatsby-theme-blog</code> and <code>gatsby-theme-blog-core</code> repositories. Plugins are not capable of this functionality.

How to validate plugin options

To help users <u>configure plugins</u> correctly, a plugin can optionally define a schema to enforce a type for each option. Gatsby will validate that the options users pass match the schema to help them correctly set up their site.

How to define an options schema

You should use the <u>pluginOptionsSchema</u> API to define your plugins' options schema. It gets passed an instance of <u>Joi</u>, which you use to return a <u>Joi.object</u> schema for the options you expect users to pass.

For example, imagine you were creating a plugin called <code>gatsby-plugin-console-log</code> . You decide you want users to configure your plugin using the following options:

You want users to pass in a boolean to optionA and a string to message, and they can optionally pass a boolean to optionB. To enforce these rules, you would create the following pluginOptionsSchema:

```
exports.pluginOptionsSchema = ({ Joi }) => {
  return Joi.object({
    optionA: Joi.boolean().required().description(`Enables optionA.`),
    message: Joi.string()
        .required()
        .description(`The message logged to the console.`),
        optionB: Joi.boolean().description(`Enables optionB.`),
    })
}
```

If users pass options that do not match the schema, the validation will show an error when they run gatsby develop and prompt them to fix their configuration.

For example, if an integer is passed into message (which is marked as a required string) this message would be shown:

```
ERROR #11331 PLUGIN

Invalid plugin options for "gatsby-plugin-console-log":

- "message" must be a string
```

Best practices for option schemas

The <u>Joi API documentation</u> is a great reference to use while working on a <code>pluginOptionsSchema</code> , as it shows all the available types and methods.

Here are some specific Joi best practices for pluginOptionsSchema :

- Add descriptions
- Set default options
- Validate external access where necessary
- Add custom error messages where useful
- <u>Deprecate options</u> in a major version release rather than removing them

Add descriptions

Make sure that every option and field has a <u>.description()</u> explaining its purpose. This is helpful for documentation as users can look at the schema and understand all the options. There might also be tooling in the future that auto-generates plugin option documentation from the schema.

Set default options

You can use the <a href=".default()".default()".default()".default() method to set a default value for an option. For example, in the gatsby-plugin-console-log plugin above, you could have the message option default to "default message" if a user does not pass their own message value:

```
exports.pluginOptionsSchema = ({ Joi }) => {
  return Joi.object({
    optionA: Joi.boolean().required().description(`Enables optionA.`),
    message: Joi.string()
    .default(`default message`) // highlight-line
    .description(`The message logged to the console.`),
    optionB: Joi.boolean().description(`Enables optionB.`),
})
}
```

Accessing pluginOptions.message would then log "default message" in all plugin APIs if the user does not supply their own value.

Validate external access

Some plugins (particularly source plugins) query external APIs. With the .external() method, you can asynchronously validate that the user has access to the API, providing a better experience if they pass invalid secrets.

For example, this is how the <u>Contentful source plugin</u> might validate that the user has access to the space they are trying to query:

```
exports.pluginOptionsSchema = ({ Joi }) => {
 return Joi.object({
   accessToken: Joi.string().required(),
   spaceId: Joi.string().required(),
    // ...more options here...
  }).external(async pluginOptions => {
   try {
      await contentful
       .createClient({
         space: pluginOptions.spaceId,
         accessToken: pluginOptions.accessToken,
       .getSpace()
   } catch (err) {
      throw new Error (
        `Cannot access Contentful space "${pluginOptions.spaceId}" with the provided
access token. Double check they are correct and try again!`
   }
 })
}
```

Add custom error messages

Sometimes you might want to provide more detailed error messages when validation fails for a specific field. Joi provides a messages() method which lets you override error messages for specific error types (e.g. "any.required when a required() call fails).

For example, in the <code>gatsby-plugin-console-log</code> plugin above, this is how you would provide a custom error message if users do not specify <code>optionA</code>:

```
exports.pluginOptionsSchema = ({ Joi }) => {
 return Joi.object({
   optionA: Joi.boolean()
     .required()
      .description(`Enables optionA.`)
      // highlight-start
      .messages({
        // Override the error message if the .required() call fails \,
        "any.required": `"optionA" needs to be specified to true or false. Get the
correct value from your dashboard settings.`,
     }),
    // highlight-end
   message: Joi.string()
     .default(`default message`)
      .description(`The message logged to the console.`),
    optionB: Joi.boolean().description(`Enables optionB.`),
```

```
})
}
```

Deprecating options

While you can simply remove options from the schema in major versions, that causes cryptic error messages for users upgrading with existing configuration. Instead, deprecate them using the __forbidden() method in a major version release. Then, add a custom error message explaining how users should upgrade the functionality using .messages() .

For example:

```
return Joi.object({
   optionA: Joi.boolean()
      .required()
      .description(`Enables optionA.`)
      // highlight-start
      .forbidden()
      .messages({
        // Override the error message if the .forbidden() call fails
        "any.unknown": `"optionA" is no longer supported. Use "optionB" instead by
setting it to the same value you had before on "optionA".`,
      // highlight-end
   message: Joi.string()
      .default(`default message`)
      .description(`The message logged to the console.`),
   optionB: Joi.boolean().description(`Enables optionB.`),
  })
```

Unit testing an options schema

To verify that a pluginOptionsSchema behaves as expected, unit test it with different configurations using the gatsby-plugin-utils package.

1. Add the gatsby-plugin-utils package to your site:

```
npm install --dev gatsby-plugin-utils
```

2. Use the testPluginOptionsSchema function exported from the package in your test file. It takes two parameters, the plugin's actual Joi schema and an example options object to test. It returns an object with an isValid boolean, which will be true or false based on whether or not the options object fits the actual Joi schema, and an errors array, which will contain the error messages if the validation failed.

For example, with <u>Jest</u>, your tests might look something like this:

```
// This is an example using Jest (https://jestjs.io/)
import { testPluginOptionsSchema } from "gatsby-plugin-utils"
import { pluginOptionsSchema } from "../gatsby-node"
```

```
describe(`pluginOptionsSchema`, () => {
 it(`should invalidate incorrect options`, async () => {
   const options = {
     optionA: undefined, // Should be a boolean
     message: 123, // Should be a string
     optionB: `not a boolean`, // Should be a boolean
   const { isValid, errors } = await testPluginOptionsSchema(
     pluginOptionsSchema,
     options
   expect(isValid).toBe(false)
   expect(errors).toEqual([
     `"optionA" is required`,
     `"message" must be a string`,
     `"optionB" must be a boolean`,
   ])
  })
  it(`should validate correct options`, async () => {
   const options = {
     optionA: false,
     message: "string",
     optionB: true,
   const { isValid, errors } = await testPluginOptionsSchema(
     pluginOptionsSchema,
     options
   expect(isValid).toBe(true)
   expect(errors).toEqual([])
 })
})
```

Additional resources

- Example Gatsby site using plugin options with a local plugin
- Joi API documentation
- pluginOptionsSchema for the Contentful source plugin
- pluginOptionsSchema for the Kontent source plugin