

ACPI CA Debug Output

The ACPI CA can generate debug output. This document describes how to use this facility.

Compile-time configuration

The ACPI CA debug output is globally enabled by CONFIG_ACPI_DEBUG. If this config option is not set, the debug messages are not even built into the kernel.

Boot- and run-time configuration

When CONFIG_ACPI_DEBUG=y, you can select the component and level of messages you're interested in. At boot-time, use the `acpi.debug_layer` and `acpi.debug_level` kernel command line options. After boot, you can use the `debug_layer` and `debug_level` files in `/sys/module/acpi/parameters/` to control the debug messages.

debug_layer (component)

The "debug_layer" is a mask that selects components of interest, e.g., a specific part of the ACPI interpreter. To build the debug_layer bitmask, look for the "#define _COMPONENT" in an ACPI source file.

You can set the debug_layer mask at boot-time using the `acpi.debug_layer` command line argument, and you can change it after boot by writing values to `/sys/module/acpi/parameters/debug_layer`.

The possible components are defined in `include/acpi/acoutput.h`.

Reading `/sys/module/acpi/parameters/debug_layer` shows the supported mask values:

ACPI_UTILITIES	0x00000001
ACPI_HARDWARE	0x00000002
ACPI_EVENTS	0x00000004
ACPI_TABLES	0x00000008
ACPI_NAMESPACE	0x00000010
ACPI_PARSER	0x00000020
ACPI_DISPATCHER	0x00000040
ACPI_EXECUTER	0x00000080
ACPI_RESOURCES	0x00000100
ACPI_CA_DEBUGGER	0x00000200
ACPI_OS_SERVICES	0x00000400
ACPI_CA_DISASSEMBLER	0x00000800
ACPI_COMPILER	0x00001000
ACPI_TOOLS	0x00002000

debug_level

The "debug_level" is a mask that selects different types of messages, e.g., those related to initialization, method execution, informational messages, etc. To build debug_level, look at the level specified in an `ACPI_DEBUG_PRINT()` statement.

The ACPI interpreter uses several different levels, but the Linux ACPI core and ACPI drivers generally only use `ACPI_LV_INFO`.

You can set the debug_level mask at boot-time using the `acpi.debug_level` command line argument, and you can change it after boot by writing values to `/sys/module/acpi/parameters/debug_level`.

The possible levels are defined in `include/acpi/acoutput.h`. Reading `/sys/module/acpi/parameters/debug_level` shows the supported mask values, currently these:

ACPI_LV_INIT	0x00000001
ACPI_LV_DEBUG_OBJECT	0x00000002
ACPI_LV_INFO	0x00000004
ACPI_LV_INIT_NAMES	0x00000020
ACPI_LV_PARSE	0x00000040
ACPI_LV_LOAD	0x00000080
ACPI_LV_DISPATCH	0x00000100
ACPI_LV_EXEC	0x00000200
ACPI_LV_NAMES	0x00000400
ACPI_LV_OPREGION	0x00000800
ACPI_LV_BFIELD	0x00001000
ACPI_LV_TABLES	0x00002000
ACPI_LV_VALUES	0x00004000
ACPI_LV_OBJECTS	0x00008000
ACPI_LV_RESOURCES	0x00010000
ACPI_LV_USER_REQUESTS	0x00020000
ACPI_LV_PACKAGE	0x00040000
ACPI_LV_ALLOCATIONS	0x00100000

ACPI_LV_FUNCTIONS	0x00200000
ACPI_LV_OPTIMIZATIONS	0x00400000
ACPI_LV_MUTEX	0x01000000
ACPI_LV_THREADS	0x02000000
ACPI_LV_IO	0x04000000
ACPI_LV_INTERRUPTS	0x08000000
ACPI_LV_AML_DISASSEMBLE	0x10000000
ACPI_LV_VERBOSE_INFO	0x20000000
ACPI_LV_FULL_TABLES	0x40000000
ACPI_LV_EVENTS	0x80000000

Examples

For example, `drivers/acpi/acpica/evxfevnt.c` contains this:

```
#define _COMPONENT          ACPI_EVENTS
...
ACPI_DEBUG_PRINT((ACPI_DB_INIT, "ACPI mode disabled\n"));
```

To turn on this message, set the `ACPI_EVENTS` bit in `acpi.debug_layer` and the `ACPI_LV_INIT` bit in `acpi.debug_level`. (The `ACPI_DEBUG_PRINT` statement uses `ACPI_DB_INIT`, which is a macro based on the `ACPI_LV_INIT` definition.)

Enable all AML "Debug" output (stores to the Debug object while interpreting AML) during boot:

```
acpi.debug_layer=0xffffffff acpi.debug_level=0x2
```

Enable all ACPI hardware-related messages:

```
acpi.debug_layer=0x2 acpi.debug_level=0xffffffff
```

Enable all `ACPI_DB_INFO` messages after boot:

```
# echo 0x4 > /sys/module/acpi/parameters/debug_level
```

Show all valid component values:

```
# cat /sys/module/acpi/parameters/debug_layer
```