Many items were taken from here and here. Code Are CI builds passing? If no, why? Is the code easily understood? Does the code work? Does it perform its intended function, the logic is correct, etc? Does the error handling work? Is memory usage acceptable, even with large inputs? Is code covered by functional or unit tests? Are error paths covered by functional or unit tests? All errors which are relatively easy to check must be checked: error conditions like "open() failed after stat() was successfull" or "array size greater then INT_MAX" may be ignored for being just as unlikely as uneasy to test, but otherwise having bugs in code which does error handling is way too common to be ignored. For new code, are unit tests written where needed? Are invalid parameter values handled where needed? Can any global/static variables be replaced? Are variables/functions named intuitively? Can any function attributes be used? Is there any redundant or duplicate code? Is the code modular enough? Can any of the code be replaced with library functions? Do loops have a set length and correct termination conditions? Can any logging or debugging code be removed? Are there any unneeded assert statements? Does the code conform to the <u>style guide</u>? Optimization that makes code harder to read should only be implemented if a profiler or other tool has indicated that the routine stands to gain from optimization. These kinds of optimizations should be welldocumented and code that performs the same task simply should be preserved somewhere. Are return values being checked? Are there any use after frees? Are there any resource leaks? Memory leaks, unclosed sockets, etc. Are there any null pointer dereferences? Are any uninitialized variables used? Are there any cases of possible arithmetic overflow? **Documentation** Are there any superfluous comments?

Where needed, do comments exist and describe the intent of the code?

•	Are any comments made outdated by the new code?
•	Is any unusual behavior or edge-case handling described?
•	Are complex algorithms explained and justified?
•	Is code that depends on non-obvious behavior in external libraries documented with reference to external documentation?
•	Is the use and function of API functions documented?
•	Are data structures/typedefs explained?
•	ls there any incomplete code, e.g., code marked <code>TODO</code> , <code>FIXME</code> , or <code>XXX</code> ?