

## Mouse.dragEnter() method

Dispatches a `dragenter` event.

**Signature:**

```
dragEnter(target: Point, data: Protocol.Input.DragData): Promise<void>;
```

### Parameters

Parameter	Type	Description
target	<a href="#">Point</a>	point for emitting <code>dragenter</code> event
data	Protocol.Input.DragData	

**Returns:**

Promise<void>