

zh-CN

使用 `react-dnd@15+` 实现标签可拖拽。

en-US

Use `react-dnd@15+` to make tabs draggable.

```
import React, { useRef, cloneElement } from 'react';
import { Tabs } from 'antd';
import { DndProvider, useDrag, useDrop } from 'react-dnd';
import { HTML5Backend } from 'react-dnd-html5-backend';

const { TabPane } = Tabs;

const type = 'DraggableTabNode';

const DraggableTabNode = ({ index, children, moveNode }) => {
  const ref = useRef();
  const [{ isOver, dropClassName }, drop] = useDrop({
    accept: type,
    collect: monitor => {
      const { index: dragIndex } = monitor.getItem() || {};
      if (dragIndex === index) {
        return {};
      }
      return {
        isOver: monitor.isOver(),
        dropClassName: 'dropping',
      };
    },
    drop: item => {
      moveNode(item.index, index);
    },
  });
  const [, drag] = useDrag({
    type,
    item: { index },
    collect: monitor => ({
      isDragging: monitor.isDragging(),
    }),
  });
  drop(drag(ref));
  return (
    <div ref={ref} className={`dragnode ${isOver ? dropClassName : ''}`}>
      {children}
    </div>
  );
};

class DraggableTabs extends React.Component {
```

```

state = {
  order: [],
};

moveTabNode = (dragKey, hoverKey) => {
  const newOrder = this.state.order.slice();
  const { children } = this.props;

  React.Children.forEach(children, c => {
    if (newOrder.indexOf(c.key) === -1) {
      newOrder.push(c.key);
    }
  });

  const dragIndex = newOrder.indexOf(dragKey);
  const hoverIndex = newOrder.indexOf(hoverKey);

  newOrder.splice(dragIndex, 1);
  newOrder.splice(hoverIndex, 0, dragKey);

  this.setState({
    order: newOrder,
  });
};

renderTabBar = (props, DefaultTabBar) => (
  <DefaultTabBar {...props}>
    {node => (
      <DraggableTabNode key={node.key} index={node.key} moveNode=
{this.moveTabNode}>
        {node}
      </DraggableTabNode>
    )}
  </DefaultTabBar>
);

render() {
  const { order } = this.state;
  const { children } = this.props;

  const tabs = [];
  React.Children.forEach(children, c => {
    tabs.push(c);
  });

  const orderTabs = tabs.slice().sort((a, b) => {
    const orderA = order.indexOf(a.key);
    const orderB = order.indexOf(b.key);

    if (orderA !== -1 && orderB !== -1) {
      return orderA - orderB;
    }
  });

```

```

    if (orderA !== -1) {
      return -1;
    }
    if (orderB !== -1) {
      return 1;
    }

    const ia = tabs.indexOf(a);
    const ib = tabs.indexOf(b);

    return ia - ib;
  });

  return (
    <DndProvider backend={HTML5Backend}>
      <Tabs renderTabBar={this.renderTabBar} {...this.props}>
        {orderTabs}
      </Tabs>
    </DndProvider>
  );
}
}

export default () => (
  <DraggableTabs>
    <TabPane tab="tab 1" key="1">
      Content of Tab Pane 1
    </TabPane>
    <TabPane tab="tab 2" key="2">
      Content of Tab Pane 2
    </TabPane>
    <TabPane tab="tab 3" key="3">
      Content of Tab Pane 3
    </TabPane>
  </DraggableTabs>
);

```

```

.dropping {
  background: #fefefe;
  transition: all 0.3s;
}

.dragnode {
  margin-inline-end: 24px;
}

```