Internal c++ interfaces

The following interfaces are defined here:

- <u>Chain</u> used by wallet to access blockchain and mempool state. Added in #14437, #14711, #15288, and #10973.
- ChainClient used by node to start & stop Chain clients. Added in #14437.
- Node used by GUI to start & stop bitcoin node. Added in #10244.
- <u>Wallet</u> used by GUI to access wallets. Added in <u>#10244</u>.
- <u>Handler</u> returned by handleEvent methods on interfaces above and used to manage lifetimes of
 event handlers.
- <u>Init</u> used by multiprocess code to access interfaces above on startup. Added in <u>#19160</u>.
- <u>Ipc</u> used by multiprocess code to access <u>Init</u> interface across processes. Added in <u>#19160</u>.

The interfaces above define boundaries between major components of bitcoin code (node, wallet, and gui), making it possible for them to run in <u>different processes</u>, and be tested, developed, and understood independently. These interfaces are not currently designed to be stable or to be used externally.