

# Materials Variants Shoe

## Screenshot

screenshot

## Description

This model uses the KHR\_materials\_variants extension. It is a shoe with 3 color variants in it: “Beach”, “Midnight”, and “Street”.

If each variant was a separate model, they would be 5.4 MB each. Combined they make up a single model that is 7.8MB since they share geometry and all textures except the base color texture.

note: The textures in this repository have been resized to save space. See <https://github.com/pushmatrix/glTF-Sample-Models/tree/master/2.0/MaterialsVariantsShoe> for the original.

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