# Controlling playbook execution: strategies and more

By default, Ansible runs each task on all hosts affected by a play before starting the next task on any host, using 5 forks. If you want to change this default behavior, you can use a different strategy plugin, change the number of forks, or apply one of several keywords like serial.

- Selecting a strategy
- Setting the number of forks
- Using keywords to control execution
  - Setting the batch size with serial
  - Restricting execution with throttle
  - Ordering execution based on inventory
  - Running on a single machine with run\_once

# Selecting a strategy

The default behavior described above is the <a href="ref":linear strategy<">ref</a> 'debug strategy<' (see also <a href="ref":linear strategy<">ref</a> 'debugger') and the <a href="ref":ref</a> 'free strategy<free <a href="ref":strategy<">strategy</a> ', which allows each host to run until the end of the play as fast as it can:

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\ansible-devel\docs\docsite\rst\user_guide\((ansible-devel)(docs)(docsite)(rst)(user_guide)playbooks_strategies.rst, line 13); backlink
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```

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```
- hosts: all
  strategy: free
  tasks:
# ...
```

You can select a different strategy for each play as shown above, or set your preferred strategy globally in ansible.cfg, under the defaults stanza:

```
[defaults]
strategy = free
```

All strategies are implemented as ref: strategy plugins<strategy\_plugins>`. Please review the documentation for each strategy plugin for details on how it works.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\ansible-devel\docs\docsite\rst\user_guide\((ansible-devel)(docs)(docsite)(rst)(user_guide)(playbooks_strategies.rst, line 29); backlink

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```

If you have the processing power available and want to use more forks, you can set the number in ansible.cfg:

```
[defaults]
forks = 30
```

or pass it on the command line: ansible-playbook -f 30 my\_playbook.yml.

# Using keywords to control execution

In addition to strategies, several ref'keywords<playbook\_keywords>` also affect play execution. You can set a number, a percentage, or a list of numbers of hosts you want to manage at a time with serial. Ansible completes the play on the specified number or percentage of hosts before starting the next batch of hosts. You can restrict the number of workers allotted to a block or task with throttle. You can control how Ansible selects the next host in a group to execute against with order. You can run a task on a single host with run once. These keywords are not strategies. They are directives or options applied to a play, block, or task.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\ansible-devel\docs\docsite\rst\user_guide\((ansible-devel)(docs)(docsite)(rst)(user_guide)(playbooks_strategies.rst, line 45); backlink

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```

Other keywords that affect play execution include <code>ignore\_errors</code>, <code>ignore\_unreachable</code>, and <code>any\_errors\_fatal</code>. These options are documented in <code>ref</code>: playbooks\_error\_handling.

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\ansible-devel\docs\docsite\rst\user_guide\((ansible-devel)(docs)(docsite)(rst)(user_guide)playbooks_strategies.rst, line 47); backlink
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```

# Setting the batch size with serial

By default, Ansible runs in parallel against all the hosts in the ref: pattern <intro\_patterns>` you set in the hosts: field of each play. If you want to manage only a few machines at a time, for example during a rolling update, you can define how many hosts Ansible should manage at a single time using the serial keyword:

```
System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\ansible-devel\docs\docsite\rst\user_guide\ (ansible-devel) (docs) (docsite) (rst) (user_guide) playbooks_strategies.rst, line 54); backlink
Unknown interpreted text role "ref".
```

```
---
- name: test play
hosts: webservers
serial: 3
gather_facts: False

tasks:
- name: first task
command: hostname
- name: second task
command: hostname
```

In the above example, if we had 6 hosts in the group 'webservers', Ansible would execute the play completely (both tasks) on 3 of the hosts before moving on to the next 3 hosts:

```
changed: [web1]
changed: [web2]
changed: [web3]
changed: [web4]
changed: [web5]
changed: [web6]
changed: [web4]
changed: [web5]
changed: [web6]
PLAY RECAP *******************************
    : ok=2 changed=2 unreachable=0 failed=0
web1
     : ok=2    changed=2    unreachable=0    failed=0
: ok=2    changed=2    unreachable=0    failed=0
web2
web3
     : ok=2 changed=2 unreachable=0 failed=0
web4
web5
```

### Note

Setting the batch size with serial changes the scope of the Ansible failures to the batch size, not the entire host list. You can use refignore\_unreachable ignore\_unreachable or refignore\_unreachable or refignore\_unreachable or refignore\_unreachable.

```
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Unknown interpreted text role "ref".
```

```
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Unknown interpreted text role "ref".
```

You can also specify a percentage with the serial keyword. Ansible applies the percentage to the total number of hosts in a play to determine the number of hosts per pass:

```
---
- name: test play
hosts: webservers
serial: "30%"
```

If the number of hosts does not divide equally into the number of passes, the final pass contains the remainder. In this example, if you had 20 hosts in the webservers group, the first batch would contain 6 hosts, the second batch would contain 6 hosts, the third batch would contain 6 hosts, and the last batch would contain 2 hosts.

You can also specify batch sizes as a list. For example:

```
---
- name: test play
hosts: webservers
serial:
- 1
- 5
- 10
```

In the above example, the first batch would contain a single host, the next would contain 5 hosts, and (if there are any hosts left), every following batch would contain either 10 hosts or all the remaining hosts, if fewer than 10 hosts remained.

You can list multiple batch sizes as percentages:

---

```
- name: test play
hosts: webservers
serial:
    - "10%"
    - "20%"
    - "100%"
```

You can also mix and match the values:

```
---
- name: test play
hosts: webservers
serial:
- 1
- 5
- "20%"
```

#### Note

No matter how small the percentage, the number of hosts per pass will always be 1 or greater.

## Restricting execution with throttle

The throttle keyword limits the number of workers for a particular task. It can be set at the block and task level. Use throttle to restrict tasks that may be CPU-intensive or interact with a rate-limiting API:

```
tasks:
- command: /path/to/cpu_intensive_command
throttle: 1
```

If you have already restricted the number of forks or the number of machines to execute against in parallel, you can reduce the number of workers with throttle, but you cannot increase it. In other words, to have an effect, your throttle setting must be lower than your forks or serial setting if you are using them together.

# Ordering execution based on inventory

The order keyword controls the order in which hosts are run. Possible values for order are:

inventory:

(default) The order provided by the inventory for the selection requested (see note below)

reverse inventory:

The same as above, but reversing the returned list

sorted:

Sorted alphabetically sorted by name

reverse sorted:

Sorted by name in reverse alphabetical order

shuffle:

Randomly ordered on each run

### Note

the 'inventory' order does not equate to the order in which hosts/groups are defined in the inventory source file, but the 'order in which a selection is returned from the compiled inventory'. This is a backwards compatible option and while reproducible it is not normally predictable. Due to the nature of inventory, host patterns, limits, inventory plugins and the ability to allow multiple sources it is almost impossible to return such an order. For simple cases this might happen to match the file definition order, but that is not guaranteed.

### Running on a single machine with run once

If you want a task to run only on the first host in your batch of hosts, set run\_once to true on that task:

```
# ...

tasks:

# ...

- command: /opt/application/upgrade_db.py
    run_once: true

# ...
```

Ansible executes this task on the first host in the current batch and applies all results and facts to all the hosts in the same batch. This

approach is similar to applying a conditional to a task such as:

```
- command: /opt/application/upgrade_db.py
when: inventory_hostname == webservers[0]
```

However, with run\_once, the results are applied to all the hosts. To run the task on a specific host, instead of the first host in the batch, delegate the task:

```
- command: /opt/application/upgrade_db.py
run_once: true
delegate_to: web01.example.org
```

```
System \, Message: ERROR/3 \ (\mbox{D:\nonboarding-resources}\ sample-onboarding-resources \ ansible-devel\ (docs)\ (docsite)\ (rst) \ (user\_guide)\ playbooks\_strategies.rst, line 231); \ \ backlink
```

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### Note

When used together with serial, tasks marked as run\_once will be run on one host in *each* serial batch. If the task must run only once regardless of serial mode, use when: inventory\_hostname == ansible play hosts all[0] construct.

#### Note

Any conditional (in other words, *when:*) will use the variables of the 'first host' to decide if the task runs or not, no other hosts will be tested.

#### Note

If you want to avoid the default behavior of setting the fact for all hosts, set <code>delegate\_facts: True</code> for the specific task or block.

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```

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```
:ref:`about_playbooks`
    An introduction to playbooks
:ref:`playbooks_delegation`
    Running tasks on or assigning facts to specific machines
:ref:`playbooks_reuse_roles`
    Playbook organization by roles
`User Mailing List <a href="https://groups.google.com/group/ansible-devel">https://groups.google.com/group/ansible-devel</a>>`_
    Have a question? Stop by the google group!
:ref:`communication_irc`
    How to join Ansible chat channels
```