# Developing with asyncio

```
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```

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```
.. currentmodule:: asyncio
```

Asynchronous programming is different from classic "sequential" programming.

This page lists common mistakes and traps and explains how to avoid them.

### **Debug Mode**

By default asyncio runs in production mode. In order to ease the development asyncio has a debug mode.

There are several ways to enable asyncio debug mode:

• Setting the :envvar: PYTHONASYNCIODEBUG` environment variable to 1.

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```

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• Using the :ref:`Python Development Mode <devmode>`.

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• Passing debug=True to :func: asyncio.run'.

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```

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• Calling :meth:`loop.set debug`.

```
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```

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In addition to enabling the debug mode, consider also:

• setting the log level of the ref asyncio logger <asyncio-logger>` to py:data:`logging.DEBUG`, for example the following snippet of code can be run at startup of the application:

```
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logging.basicConfig(level=logging.DEBUG)

• configuring the :mod:\warnings\` module to display :exc:\ResourceWarning\` warnings. One way of doing that is by using the :option:\-W\` default command line option.

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#### When the debug mode is enabled:

• asyncio checks for <u>:ref:</u> coroutines that were not awaited <asyncio-coroutine-not-scheduled>` and logs them; this mitigates the "forgotten await" pitfall.

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• Many non-threadsafe asyncio APIs (such as <a href="meth":"meth">meth</a>: loop.call\_at` methods) raise an exception if they are called from a wrong thread.

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- The execution time of the I/O selector is logged if it takes too long to perform an I/O operation.
- Callbacks taking longer than 100 milliseconds are logged. The <a href="mattr:loop.slow\_callback\_duration">attribute</a> can be used to set the minimum execution duration in seconds that is considered "slow".

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# **Concurrency and Multithreading**

An event loop runs in a thread (typically the main thread) and executes all callbacks and Tasks in its thread. While a Task is running in the event loop, no other Tasks can run in the same thread. When a Task executes an await expression, the running Task gets

suspended, and the event loop executes the next Task.

To schedule a .term: `callback` from another OS thread, the .meth: `loop.call soon threadsafe` method should be used. Example:

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```
loop.call soon threadsafe(callback, *args)
```

Almost all asyncio objects are not thread safe, which is typically not a problem unless there is code that works with them from outside of a Task or a callback. If there's a need for such code to call a low-level asyncio API, the <a href="meth:"meth:"loop.call\_soon\_threadsafe">method should be used, e.g.</a>:

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```
loop.call_soon_threadsafe(fut.cancel)
```

To schedule a coroutine object from a different OS thread, the :func:`run\_coroutine\_threadsafe` function should be used. It returns a :class:`concurrent.futures.Future` to access the result:

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```
async def coro_func():
    return await asyncio.sleep(1, 42)

# Later in another OS thread:

future = asyncio.run_coroutine_threadsafe(coro_func(), loop)
# Wait for the result:
result = future.result()
```

To handle signals and to execute subprocesses, the event loop must be run in the main thread.

The <u>meth</u>: loop.run\_in\_executor` method can be used with a <u>class</u>: concurrent.futures. ThreadPoolExecutor` to execute blocking code in a different OS thread without blocking the OS thread that the event loop runs in.

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There is currently no way to schedule coroutines or callbacks directly from a different process (such as one started with mod: multiprocessing'). The ref: Event Loop Methods <a >asyncio-event-loop</a>'s section lists APIs that can read from pipes and watch file descriptors without blocking the event loop. In addition, asyncio's ref: Subprocess <a >asyncio-subprocess</a>'APIs provide a way to start a process and communicate with it from the event loop. Lastly, the aforementioned meth: loop.run\_in\_executor' method can also be used with a relass: concurrent.futures.ProcessPoolExecutor' to execute code in a different process.

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### **Running Blocking Code**

Blocking (CPU-bound) code should not be called directly. For example, if a function performs a CPU-intensive calculation for 1 second, all concurrent asyncio Tasks and IO operations would be delayed by 1 second.

An executor can be used to run a task in a different thread or even in a different process to avoid blocking the OS thread with the event loop. See the :meth:'loop.run in executor' method for more details.

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### Logging

asyncio uses the "mod: logging' module and all logging is performed via the "asyncio" logger.

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The default log level is :py:data:`logging.INFO`, which can be easily adjusted:

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logging.getLogger("asyncio").setLevel(logging.WARNING)

### **Detect never-awaited coroutines**

When a coroutine function is called, but not awaited (e.g. coro() instead of await coro()) or the coroutine is not scheduled with meth: asyncio.create task, asyncio will emit a :exc: Runtime Warning:

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```
import asyncio
   async def test():
       print("never scheduled")
   async def main():
       test()
   asyncio.run(main())
Output:
   test.py:7: RuntimeWarning: coroutine 'test' was never awaited
Output in debug mode:
   test.py:7: RuntimeWarning: coroutine 'test' was never awaited
   Coroutine created at (most recent call last)
     File "../t.py", line 9, in <module>
       asyncio.run(main(), debug=True)
     < .. >
     File "../t.py", line 7, in main
       test()
     test()
```

The usual fix is to either await the coroutine or call the :meth: asyncio.create\_task` function:

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```
async def main():
    await test()
```

# **Detect never-retrieved exceptions**

If a meth: Future.set\_exception is called but the Future object is never awaited on, the exception would never be propagated to the user code. In this case, asyncio would emit a log message when the Future object is garbage collected.

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#### Example of an unhandled exception:

```
import asyncio
async def bug():
    raise Exception("not consumed")
async def main():
    asyncio.create_task(bug())
asyncio.run(main())

Output:

Task exception was never retrieved
future: <Task finished coro=<bug() done, defined at test.py:3>
    exception=Exception('not consumed')>

Traceback (most recent call last):
    File "test.py", line 4, in bug
    raise Exception("not consumed")
Exception: not consumed
```

ref. Enable the debug mode <asyncio-debug-mode>` to get the traceback where the task was created:

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```
asyncio.run(main(), debug=True)
```

#### Output in debug mode:

```
Task exception was never retrieved
future: <Task finished coro=<bug() done, defined at test.py:3>
        exception=Exception('not consumed') created at asyncio/tasks.py:321>

source_traceback: Object created at (most recent call last):
    File "../t.py", line 9, in <module>
        asyncio.run(main(), debug=True)

< .. >

Traceback (most recent call last):
    File "../t.py", line 4, in bug
        raise Exception("not consumed")
Exception: not consumed
```