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## Page.evaluateHandle() method

Signature:

evaluateHandle<HandlerType extends JSHandle = JSHandle>(pageFunction: EvaluateHandleFn, ...a

#### **Parameters**

Parameter	Type	Description
pageFunction	EvaluateHandleFn	a function that is run within the page
args	${\bf Serializable Or JS Handle}[]$	arguments to be passed to the pageFunction

Returns:

Promise<HandlerType>

#### Remarks

The only difference between page.evaluate and page.evaluateHandle is that evaluateHandle will return the value wrapped in an in-page object.

If the function passed to page.evaluteHandle returns a Promise, the function will wait for the promise to resolve and return its value.

You can pass a string instead of a function (although functions are recommended as they are easier to debug and use with TypeScript):

### Example 1

```
const aHandle = await page.evaluateHandle('document')
```

#### Example 2

JSHandle instances can be passed as arguments to the pageFunction:

```
const aHandle = await page.evaluateHandle(() => document.body);
const resultHandle = await page.evaluateHandle(body => body.innerHTML, aHandle);
console.log(await resultHandle.jsonValue());
await resultHandle.dispose();
```

Most of the time this function returns a JSH andle, but if pageFunction returns a reference to an element, you instead get an ElementH andle back:

# Example 3

```
const button = await page.evaluateHandle(() => document.querySelector('button'));
// can call `click` because `button` is an `ElementHandle`
await button.click();
The TypeScript definitions assume that evaluateHandle returns a JSHandle,
but if you know it's going to return an ElementHandle, pass it as the generic
argument:
```

const button = await page.evaluateHandle<ElementHandle>(...);