

Using the GraphQL Playground

Intro

This page will introduce you to an alternative to the current IDE for your GraphQL queries: GraphQL Playground.

What is Prisma's GraphQL Playground?

GraphQL Playground is a way for you to interact with the data your sources and plugins add as schemas. You will be interacting with this data a lot and the Playground will help you greatly with exploring this data.

Accessing the playground

To access this experimental feature utilizing GraphQL Playground with Gatsby, add `GATSBY_GRAPHQL_IDE` to your `develop` script in your `package.json`, like this:

```
"develop": "GATSBY_GRAPHQL_IDE=playground gatsby develop",
```

If you are on **Windows** then you should use:

```
"develop": "cross-env GATSBY_GRAPHQL_IDE=playground gatsby develop",
```

If you haven't installed **cross-env**, you can do it with:

```
npm install --save-dev cross-env
```

Use `npm run develop` instead of `gatsby develop` and access it when the development server is running on `http://localhost:8000/___graphql`

To still be able to use `gatsby develop` you would require the `dotenv` package to your `gatsby-config.js` file and add an environment variable file, typically called `.env.development`. Finally, add `GATSBY_GRAPHQL_IDE=playground` to the `.env.development` file.

An image pointing out where to find the GraphQL schema