

inline_const

The tracking issue for this feature is: [#76001](#)

See also [inline_const_pat](#)

This feature allows you to use inline constant expressions. For example, you can turn this code:

```
# fn add_one(x: i32) -> i32 { x + 1 }
const MY_COMPUTATION: i32 = 1 + 2 * 3 / 4;

fn main() {
    let x = add_one(MY_COMPUTATION);
}
```

into this code:

```
#![feature(inline_const)]

# fn add_one(x: i32) -> i32 { x + 1 }
fn main() {
    let x = add_one(const { 1 + 2 * 3 / 4 });
}
```