

ioctl CEC_DQEVENT

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\userspace-api\media\cec\linux-master) (Documentation) (userspace-api) (media) (cec) cec-ioc-dqevent.rst, line 2)

Unknown directive type "c:namespace".

.. c:namespace:: CEC

Name

CEC_DQEVENT - Dequeue a CEC event

Synopsis

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Unknown directive type "c:macro".

.. c:macro:: CEC_DQEVENT

```
int ioctl(int fd, CEC_DQEVENT, struct cec_event *argp)
```

Arguments

fd

File descriptor returned by `c:func:open()`.

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argp

Description

CEC devices can send asynchronous events. These can be retrieved by calling `c:func:CEC_DQEVENT`. If the file descriptor is in non-blocking mode and no event is pending, then it will return -1 and set errno to the EAGAIN error code.

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The internal event queues are per-filehandle and per-event type. If there is no more room in a queue then the last event is overwritten with the new one. This means that intermediate results can be thrown away but that the latest event is always available. This also means that it is possible to read two successive events that have the same value (e.g. two `ref:CEC_EVENT_STATE_CHANGE <CEC-EVENT-STATE-CHANGE>` events with the same state). In that case the intermediate state changes were lost but it is guaranteed that the state did change in between the two events.

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master\Documentation\userspace-api\media\cec\ (linux-master) (Documentation) (userspace-api) (media) (cec) cec-ioc-dqevent.rst, line 47)

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Unknown directive type "c:type".

```
.. c:type:: cec_event_state_change
```

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Unknown directive type "flat-table".

```
.. flat-table:: struct cec_event_state_change
:header-rows: 0
:stub-columns: 0
:widths:      1 1 8

* - _ul6
  - ``phys_addr``
  - The current physical address. This is ``CEC_PHYS_ADDR_INVALID`` if no
    valid physical address is set.
* - _ul6
  - ``log_addr_mask``
  - The current set of claimed logical addresses. This is 0 if no logical
    addresses are claimed or if ``phys_addr`` is ``CEC_PHYS_ADDR_INVALID``.
    If bit 15 is set (``1 << CEC_LOG_ADDR_UNREGISTERED``) then this device
    has the unregistered logical address. In that case all other bits are 0.
* - _ul6
  - ``have_conn_info``
  - If non-zero, then HDMI connector information is available.
    This field is only valid if ``CEC_CAP_CONNECTOR_INFO`` is set. If that
    capability is set and ``have_conn_info`` is zero, then that indicates
    that the HDMI connector device is not instantiated, either because
    the HDMI driver is still configuring the device or because the HDMI
    device was unbound.
```

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Unknown directive type "c:type".

```
.. c:type:: cec_event_lost_msgs
```

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Unknown directive type "flat-table".

```
.. flat-table:: struct cec_event_lost_msgs
:header-rows: 0
:stub-columns: 0
:widths:      1 1 16
```

```

* - __u32
- ``lost_msgs``
- Set to the number of lost messages since the filehandle was opened
  or since the last time this event was dequeued for this
  filehandle. The messages lost are the oldest messages. So when a
  new message arrives and there is no more room, then the oldest
  message is discarded to make room for the new one. The internal
  size of the message queue guarantees that all messages received in
  the last two seconds will be stored. Since messages should be
  replied to within a second according to the CEC specification,
  this is more than enough.

```

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Unknown directive type "c:type".

```

.. c:type:: cec_event

```

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Unknown directive type "flat-table".

```

.. flat-table:: struct cec_event
   :header-rows: 0
   :stub-columns: 0
   :widths:      1 1 8

* - __u64
- ``ts``
- Timestamp of the event in ns.

   The timestamp has been taken from the ``CLOCK_MONOTONIC`` clock.

   To access the same clock from userspace use :c:func:`clock_gettime`.

* - __u32
- ``event``
- The CEC event type, see :ref:`cec-events`.

* - __u32
- ``flags``
- Event flags, see :ref:`cec-event-flags`.

* - union {
- (anonymous)

* - struct cec_event_state_change
- ``state_change``
- The new adapter state as sent by the :ref:`CEC_EVENT_STATE_CHANGE` <CEC-EVENT-STATE-CHANGE>
  event.

* - struct cec_event_lost_msgs
- ``lost_msgs``
- The number of lost messages as sent by the :ref:`CEC_EVENT_LOST_MSGS` <CEC-EVENT-LOST-MSGS>
  event.

* - }
-

```

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System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\userspace-api\media\cec\ (linux-master) (Documentation) (userspace-api) (media) (cec) cec-ioc-dqevent.rst, line 135)

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```
.. flat-table:: CEC Events Types
   :header-rows: 0
   :stub-columns: 0
   :widths:      3 1 16

   * .. _`CEC-EVENT-STATE-CHANGE`:

      - ``CEC_EVENT_STATE_CHANGE``
      - 1
      - Generated when the CEC Adapter's state changes. When open() is
        called an initial event will be generated for that filehandle with
        the CEC Adapter's state at that time.
   * .. _`CEC-EVENT-LOST-MSGS`:

      - ``CEC_EVENT_LOST_MSGS``
      - 2
      - Generated if one or more CEC messages were lost because the
        application didn't dequeue CEC messages fast enough.
   * .. _`CEC-EVENT-PIN-CEC-LOW`:

      - ``CEC_EVENT_PIN_CEC_LOW``
      - 3
      - Generated if the CEC pin goes from a high voltage to a low voltage.
        Only applies to adapters that have the ``CEC_CAP_MONITOR_PIN``
        capability set.
   * .. _`CEC-EVENT-PIN-CEC-HIGH`:

      - ``CEC_EVENT_PIN_CEC_HIGH``
      - 4
      - Generated if the CEC pin goes from a low voltage to a high voltage.
        Only applies to adapters that have the ``CEC_CAP_MONITOR_PIN``
        capability set.
   * .. _`CEC-EVENT-PIN-HPD-LOW`:

      - ``CEC_EVENT_PIN_HPD_LOW``
      - 5
      - Generated if the HPD pin goes from a high voltage to a low voltage.
        Only applies to adapters that have the ``CEC_CAP_MONITOR_PIN``
        capability set. When open() is called, the HPD pin can be read and
        if the HPD is low, then an initial event will be generated for that
        filehandle.
   * .. _`CEC-EVENT-PIN-HPD-HIGH`:

      - ``CEC_EVENT_PIN_HPD_HIGH``
      - 6
      - Generated if the HPD pin goes from a low voltage to a high voltage.
        Only applies to adapters that have the ``CEC_CAP_MONITOR_PIN``
        capability set. When open() is called, the HPD pin can be read and
        if the HPD is high, then an initial event will be generated for that
        filehandle.
   * .. _`CEC-EVENT-PIN-5V-LOW`:

      - ``CEC_EVENT_PIN_5V_LOW``
      - 6
      - Generated if the 5V pin goes from a high voltage to a low voltage.
        Only applies to adapters that have the ``CEC_CAP_MONITOR_PIN``
        capability set. When open() is called, the 5V pin can be read and
        if the 5V is low, then an initial event will be generated for that
        filehandle.
   * .. _`CEC-EVENT-PIN-5V-HIGH`:

      - ``CEC_EVENT_PIN_5V_HIGH``
      - 7
      - Generated if the 5V pin goes from a low voltage to a high voltage.
        Only applies to adapters that have the ``CEC_CAP_MONITOR_PIN``
        capability set. When open() is called, the 5V pin can be read and
        if the 5V is high, then an initial event will be generated for that
        filehandle.
```

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Unknown directive type "flat-table".

```
.. flat-table:: CEC Event Flags
:header-rows: 0
:stub-columns: 0
:widths:      3 1 8

* .. _`CEC-EVENT-FL-INITIAL-STATE`:
- ``CEC_EVENT_FL_INITIAL_STATE``
- 1
- Set for the initial events that are generated when the device is
  opened. See the table above for which events do this. This allows
  applications to learn the initial state of the CEC adapter at
  open() time.
* .. _`CEC-EVENT-FL-DROPPED-EVENTS`:
- ``CEC_EVENT_FL_DROPPED_EVENTS``
- 2
- Set if one or more events of the given event type have been dropped.
  This is an indication that the application cannot keep up.
```

Return Value

On success 0 is returned, on error -1 and the `errno` variable is set appropriately. The generic error codes are described at the [ref: Generic Error Codes <gen-errors>](#) chapter.

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The [ref: ioctl CEC_DQEVENT <CEC_DQEVENT>](#) can return the following error codes:

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Unknown interpreted text role "ref".

EAGAIN

This is returned when the filehandle is in non-blocking mode and there are no pending events.

ERESTARTSYS

An interrupt (e.g. Ctrl-C) arrived while in blocking mode waiting for events to arrive.