

Apps / VM

- BIND 9: DNS software system including an authoritative server, a recursive resolver and related utilities.
- cjdns: Encrypted self-configuring network/VPN routing engine
- clearskies_core: Clearskies file synchronization program. (C++11)
- CMake open-source, cross-platform family of tools designed to build, test and package software
- Coherence: Cryptographic server for modern web apps.
- DPS-For-IoT: Fully distributed publish/subscribe protocol.
- HashLink: Haxe run-time with libuv support included.
- Haywire: Asynchronous HTTP server.
- H2O: An optimized HTTP server with support for HTTP/1.x and HTTP/2.
- Igropyr: a async Scheme http server base on libuv.
- Julia: Scientific computing programming language
- Kestrel: web server (C# + libuv + ASP.NET Core)
- Knot DNS Resolver: A minimalistic DNS caching resolver
- Lever: runtime, libuv at the 0.9.0 release
- libnode: C++ implementation of Node.js
- libstorj: Library for interacting with Storj network
- libuv_message_framing Message-based communication for libuv
- luaw: Lua web server backed by libuv
- Luvit: Node.JS for the Lua Inventor
- mo: Scheme (guile) + libuv runtime
- MoarVM: a VM for Rakudo Raku
- Mysocks: a cross-platform Shadowsocks client
- mediasoup: Powerful WebRTC SFU for Node.js
- Neovim: A major refactor of Vim.
- node9: A portable, hybrid, distributed OS based on Inferno, LuaJIT and Libuv
- node.js: Javascript (using Google's V8) + libuv
- node.native: node.js-like API for C++11
- nodeuv: An organization with several c++ wrappers for libs which are used in node.js.
- phastlight: Command line tool and web server written in PHP 5.3+ inspired by Node.js
- pilight: home automation ("domotica")
- pixie: clojure-inspired lisp with a tracing JIT
- potion/p2: runtime
- racer: Ruby web server written as an C extension
- spider-gazelle: Ruby web server using libuv bindings
- Suave: A simple web development F# library providing a lightweight web server and a set of combinators to manipulate route flow and task composition
- Swish: Concurrency engine with Erlang-like concepts. Includes a web server.

- Trevi: A powerful Swift Web Application Server Framework Project
- Urbit: runtime
- uv_callback libuv thread communication
- uvloop: Ultra fast implementation of python's asyncio event loop on top of libuv
- Wren CLI: For io, process, scheduler and timer modules

Other

- libtuv: libuv fork for IoT and embedded systems

Bindings

- Ring
 - RingLibuv
- Ruby
 - libuv
 - uvrb
 - ruv
 - rbuv
 - mruby-uv: mruby binding
- Lua
 - luv
 - lev
 - lluv
- C++11
 - uvpp - Not complete, exposes very few aspects of libuv
- C++17
 - uvw - Header-only, event based, tiny and easy to use *libuv* wrapper in modern C++.
- Python
 - Pyuv
 - uvloop - Ultra fast asyncio event loop.
 - gevent - Coroutine-based concurrency library for Python
- C#
 - NetUV
 - LibuvSharp
- Perl 5
 - UV
- Raku
 - MoarVM uses libuv
- PHP
 - php-uv
- Go
 - go-uv
- OCaml

- luv
 - uwt
- ooc
 - ooc-uv
- dylan
 - uv-dylan
- R
 - httpuv: HTTP and WebSocket server library for R
 - fs: Cross-platform file system operations
- Java
 - libuv-java: Java bindings
- Nim
 - nimuv: Nim bindings
- Lisp
 - cl-libuv Common Lisp bindings
 - cl-async Common Lisp async abstraction on top of cl-libuv
- Céu
 - Céu-libuv
- Delphi
 - node.pas NodeJS-like ecosystem
- Haskell
 - Z.Haskell