# Building Swift SDK for Android on Windows

Visual Studio 2019 or newer is needed to build the Swift SDK for Android on Windows.

### 1. Install Dependencies

- Install the latest version of Visual Studio
- Make sure to include the android NDK in your installation.

# 1. Clone the repositories

- 1. Configure git to work with Unix file endings
- 2. Clone apple/swift-llvm into a directory named llvm
- 3. Clone apple/swift-corelibs-libdispatch into a directory named swift-corelibs-libdispatch
- 4. Clone apple/swift-corelibs-foundation into a directory named swift-corelibs-foundation
- 5. Clone apple/swift-corelibs-xctest into a directory named swift-corelibs-xctest
- 6. Clone compnerd/swift-build into a directory named swift-build
- Currently, other repositories in the Swift project have not been tested and may not be supported.

This guide assumes that your sources live at the root of S:. If your sources live elsewhere, you can create a substitution for this:

```
subst S: <path to sources>
S:
git clone https://github.com/apple/swift-llvm llvm
git clone https://github.com/apple/swift-corelibs-libdispatch swift-corelibs-libdispatch
git clone https://github.com/apple/swift-corelibs-foundation swift-corelibs-foundation
git clone https://github.com/apple/swift-corelibs-xctest swift-corelibs-xctest
git clone https://github.com/compnerd/swift-build swift-build
```

#### 1. Acquire the lastest toolchain and dependencies

- 1. Download the toolchain, ICU, libxml2, and curl for android from Azure into S:\b\a\Library.
- You can alternatively use swift-build.py from compnerd/swift-build under the utilities directory.

#### 1. Configure LLVM

```
md S:\b\a\llvm
cd S:\b\a\llvm
```

```
cmake -C S:\swift-build\cmake\caches\android-armv7.cmake
 -G Ninja
 -DCMAKE_BUILD_TYPE=Release
 -DCMAKE_TOOLCHAIN_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
 -DANDROID_ALTERNATE_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-developer
 -DLLVM_HOST_TRIPLE=armv7-unknown-linux-androideabi
 S:/llvm
```

### 1. Build and install the standard library

• We must build and install the standard library to build the remainder of the SDK

```
md S:\b\a\stdlib
cd S:\b\a\stdlib
 cmake -C S:\swift-build\cmake\caches\android-armv7.cmake
                -C S:\swift-build\cmake\caches\swift-stdlib-android-armv7.cmake
              -G Ninja
              -DCMAKE_BUILD_TYPE=RelWithDebInfo
              -DCMAKE\_INSTALL\_PREFIX=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs, and a constant of the constant of
              -DCMAKE_TOOLCHAIN_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
              -DANDROID_ALTERNATE_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-developer
              -DLLVM_DIR=S:/b/a/llvm/lib/cmake/llvm
                -DSWIFT_NATIVE_SWIFT_TOOLS_PATH=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-developer/Toolchains/unknown-Asserts-d
              S:/swift
ninja
ninja install
```

### 1. Build libdispatch

• We cannot install libdispatch until after all builds are complete as that will cause the Dispatch module to be imported twice and fail to build.

```
md S:\b\a\libdispatch
cd S:\b\a\libdispatch
cmake -C S:\swift-build\cmake\caches\android-armv7.cmake
             -DSWIFT_ANDROID_SDK=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android
             -C S:\swift-build\cmake\caches\android-armv7-swift-flags.cmake
            -G Ninja
            -DCMAKE_BUILD_TYPE=RelWithDebInfo
            -DCMAKE_INSTALL_PREFIX=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs,
```

- -DCMAKE\_SWIFT\_COMPILER=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-development.xc -DCMAKE\_TOOLCHAIN\_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
- -DANDROID\_ALTERNATE\_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-develop -DENABLE\_SWIFT=YES
- -DENABLE\_TESTING=NO

```
S:/swift-corelibs-libdispatch ninja
```

#### 1. Build foundation

```
md S:\b\a\foundation
cd S:\b\a\foundation
cmake -C S:\swift-build\cmake\caches\android-armv7.cmake
     -DSWIFT_ANDROID_SDK=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android.platform/Developer/SDKs/android
     -C S:\swift-build\cmake\caches\android-armv7-swift-flags.cmake
     -DCMAKE_BUILD_TYPE=RelWithDebInfo
     -DCMAKE_INSTALL_PREFIX=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs,
    -DCMAKE_SWIFT_COMPILER=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-development.xc
    -DCMAKE_TOOLCHAIN_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
     -DANDROID_ALTERNATE_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-developer
    -DCURL_LIBRARY=S:/b/a/Library/libcurl-development/usr/lib/libcurl.a
    -DCURL_INCLUDE_DIR=S:/b/a/Library/libcurl-development/usr/include
     -DICU_INCLUDE_DIR=S:/b/a/Library/icu-64/usr/include
     -DICU_UC_LIBRARY=S:/b/a/Library/icu-64/usr/lib/libicuuc64.so
    -DICU_UC_LIBRARY_RELEASE=S:/b/a/Library/icu-64/usr/lib/libicuuc64.so
    -DICU_I18N_LIBRARY=S:/b/a/Library/icu-64/usr/lib/libiucin64.so
    -DICU_I18N_LIBRARY_RELEASE=S:/b/a/Library/icu-64/usr/lib/libicuin64.so
     -DLIBXML2_LIBRARY=S:/b/a/Library/libxml2-development/usr/lib/libxml2.a
     -DLIBXML2_INCLUDE_DIR=S:/b/a/Library/libxml2-development/usr/include/libxml2
     -DFOUNDATION_PATH_TO_LIBDISPATCH_SOURCE=S:/swift-corelibs-libdispatch
     -DFOUNDATION_PATH_TO_LIBDISPATCH_BUILD=S:/b/a/libdispatch
    S:/swift-corelibs-foundation
ninja
```

### 1. Build XCTest

md S:\b\a\xctest

```
cd S:\b\a\xctest
cmake -C S:\swift-build\cmake\caches\android-armv7.cmake
   -C S:\swift-build\cmake\caches\android-armv7-swift-flags.cmake
   -G Ninja
   -DCMAKE_BUILD_TYPE=RelWithDebInfo
   -DCMAKE_INSTALL_PREFIX=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs,
   -DCMAKE_SWIFT_COMPILER=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-development.xcm
   -DCMAKE_TOOLCHAIN_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
   -DANDROID_ALTERNATE_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-development.xcm
   -DXCTEST_PATH_TO_FOUNDATION_BUILD=S:/b/a/foundation
   -DXCTEST_PATH_TO_LIBDISPATCH_SOURCE=S:/swift-corelibs-libdispatch
   -DXCTEST_PATH_TO_LIBDISPATCH_BUILD=S:/b/a/libdispatch
```

-DENABLE\_TESTING=NO
S:/swift-corelibs-foundation
ninja

# 1. Install libdispatch

cd S:\b\a\libdispatch
ninja install

## 1. Install Foundation

cd S:\b\a\foundation
ninja install

## 1. Install XCTest

cd S:\b\a\xctest
ninja install