Error Handling

This documentation explains how you can handle development, server-side, and client-side errors.

Handling Errors in Development

When there is a runtime error during the development phase of your Next.js application, you will encounter an **overlay**. It is a modal that covers the webpage. It is only visible when the development server runs using next dev, npm run dev, or yarn dev and not in production. Fixing the error will automatically dismiss the overlay.

Here is an example of an overlay:

Failed to compile

```
./pages/index.js:5:0
Module not found: Can't resolve '../components/header'
3 | import styles from '../styles/Home.module.css';
4 |
> 5 | import Header from '../components/header';
6 |
7 | export default function Home() {
8 | return (
https://nextjs.org/docs/messages/module-not-found
```

This error occurred during the build process and can only be dismissed by fixing the error.

Figure 1: Example of an overlay when in development mode

Handling Server Errors

Next.js provides a static 500 page by default to handle server-side errors that occur in your application. You can also customize this page by creating a pages/500.js file.

Having a 500 page in your application does not show specific errors to the app user.

You can also use 404 page to handle specific runtime error like file not found.

Handling Client Errors

React Error Boundaries is a graceful way to handle a JavaScript error on the client so that the other parts of the application continue working. In addition to preventing the page from crashing, it allows you to provide a custom fallback component and even log error information.

To use Error Boundaries for your Next.js application, you must create a class component ErrorBoundary and wrap the Component prop in the pages/_app.js file. This component will be responsible to:

- Render a fallback UI after an error is thrown
- Provide a way to reset the Application's state
- Log error information

You can create an ${\tt ErrorBoundary}$ class component by extending ${\tt React.Component}$. For example:

```
class ErrorBoundary extends React.Component {
  constructor(props) {
    super(props)
    // Define a state variable to track whether is an error or not
   this.state = { hasError: false }
  static getDerivedStateFromError(error) {
    // Update state so the next render will show the fallback UI
   return { hasError: true }
 }
  componentDidCatch(error, errorInfo) {
    // You can use your own error logging service here
    console.log({ error, errorInfo })
 }
 render() {
    // Check if the error is thrown
   if (this.state.hasError) {
      // You can render any custom fallback UI
     return (
        <div>
          <h2>Oops, there is an error!</h2>
            type="button"
            onClick={() => this.setState({ hasError: false })}
            Try again?
          </button>
        </div>
      )
   }
    // Return children components in case of no error
   return this.props.children
```

```
}
}
```

export default ErrorBoundary

The ErrorBoundary component keeps track of an hasError state. The value of this state variable is a boolean. When the value of hasError is true, then the ErrorBoundary component will render a fallback UI. Otherwise, it will render the children components.

After creating an ErrorBoundary component, import it in the pages/_app.js file to wrap the Component prop in your Next.js application.

You can learn more about Error Boundaries in React's documentation.

Reporting Errors

To monitor client errors, use a service like Sentry, Bugsnag or Datadog.