

Note: this error code is no longer emitted by the compiler. In-band lifetimes were mixed with explicit lifetime binders.

Erroneous code example:

```
““ignore (feature got removed) #[feature(in_band_lifetimes)]
fn foo<'a>(x: &'a u32, y: &'b u32) {} // error!
struct Foo<'a> { x: &'a u32 }
impl Foo<'a> { fn bar<'b>(x: &'a u32, y: &'b u32, z: &'c u32) {} // error! }
impl<'b> Foo<'a> { // error! fn baz() {} }
```

**In-band lifetimes cannot be mixed with explicit lifetime binders.
For example:**

```
fn foo<'a, 'b>(x: &'a u32, y: &'b u32) {} // ok!
struct Foo<'a> { x: &'a u32 }
impl<'a> Foo<'a> { fn bar<'b, 'c>(x: &'a u32, y: &'b u32, z: &'c u32) {} //
ok! }
impl<'a> Foo<'a> { // ok! fn baz() {} } ““
```