

@mui/icons-material-builder

This tool generates MUI SvgIcon components for a set of svg icons.

Running the build

The build script downloads and builds the Material Design Icons.

```
yarn install
yarn build
cd build
yarn publish
```

Generated folders

The build script downloads Material Design SVG icons to the **material-icons** folder, generates the appropriate **.js** files in the **build** folder, and creates a **package.json**.

Advanced usage and Custom builds

`node build.js --help` can be used to display the options available for building.

You can build your own SVG icons as well as collections like game-icons through command line options.

- **--output-dir** - Directory to output generated components.
 - **--svg-dir** - Directory containing the source SVG icons.
 - **--inner-path** - “Reach into” subdirs, since libraries like material-design-icons use arbitrary build directories to organize icons, e.g. “action/svg/production/”.
 - **--file-suffix** - Process only files ending with the specified suffix/
 - **--rename-filter** - Apply a custom filter to rename the generated icons.
- The default and Material Design filters can be found in **filters/rename**.

If you experience any issues building icons or would like a feature added, file an issue and let us know.