An enum with a discriminant must specify a #[repr(inttype)].

Erroneous code example:

```
#![feature(arbitrary_enum_discriminant)]
enum Enum { // error!
    Unit = 1,
    Tuple() = 2,
    Struct{} = 3,
}
# fn main() {}
```

A #[repr(inttype)] must be provided on an enum if it has a non-unit variant with a discriminant, or where there are both unit variants with discriminants and non-unit variants. This restriction ensures that there is a well-defined way to extract a variant's discriminant from a value; for instance:

```
#![feature(arbitrary_enum_discriminant)]
#[repr(u8)]
enum Enum {
   Unit = 3,
   Tuple(u16) = 2,
   Struct {
       a: u8,
      b: u16,
   } = 1,
}
fn discriminant(v : &Enum) -> u8 {
   unsafe { *(v as *const Enum as *const u8) }
}
fn main() {
   assert_eq!(3, discriminant(&Enum::Unit));
   assert eq!(2, discriminant(&Enum::Tuple(5)));
   assert_eq!(1, discriminant(&Enum::Struct{a: 7, b: 11}));
}
```