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Mouse class

The Mouse class operates in main-frame CSS pixels relative to the top-left corner of the viewport.

Signature:

```
export declare class Mouse
```

Remarks

Every page object has its own Mouse, accessible with [page.mouse] (#pagemouse).

The constructor for this class is marked as internal. Third-party code should not call the constructor directly or create subclasses that extend the Mouse class.

Example 1

```
// Using 'page.mouse' to trace a 100x100 square.
await page.mouse.move(0, 0);
await page.mouse.down();
await page.mouse.move(0, 100);
await page.mouse.move(100, 100);
await page.mouse.move(100, 0);
await page.mouse.move(0, 0);
await page.mouse.move(0, 0);
```

Note: The mouse events trigger synthetic MouseEvents. This means that it does not fully replicate the functionality of what a normal user would be able to do with their mouse.

For example, dragging and selecting text is not possible using page.mouse. Instead, you can use the 'DocumentOrShadowRoot.getSelection()' functionality implemented in the platform.

Example 2

For example, if you want to select all content between nodes:

```
await page.evaluate((from, to) => {
  const selection = from.getRootNode().getSelection();
  const range = document.createRange();
  range.setStartBefore(from);
  range.setEndAfter(to);
  selection.removeAllRanges();
  selection.addRange(range);
}, fromJSHandle, toJSHandle);
```

If you then would want to copy-paste your selection, you can use the clipboard api:

```
// The clipboard api does not allow you to copy, unless the tab is focused.
await page.bringToFront();
await page.evaluate(() => {
    // Copy the selected content to the clipboard
    document.execCommand('copy');
    // Obtain the content of the clipboard as a string
    return navigator.clipboard.readText();
});

**Note**: If you want access to the clipboard API, you have to give it permission
to do so:
await browser.defaultBrowserContext().overridePermissions(
    '<your origin>', ['clipboard-read', 'clipboard-write']
);
```

Methods

Method	Modifiers	Description
click(x, y, options)		Shortcut for
		mouse.move,
		mouse.down and
		mouse.up.
down(options)		Dispatches a mousedown event.
move(x, y, options)		Dispatches a mousemove event.
up(options)		Dispatches a mouseup event.
wheel(options)		Dispatches a mousewheel event.