

## **MouseWheelInputEvent Object extends MouseEvent**

- **type** string - The type of the event, can be `mouseWheel`.
- **deltaX** Integer (optional)
- **deltaY** Integer (optional)
- **wheelTicksX** Integer (optional)
- **wheelTicksY** Integer (optional)
- **accelerationRatioX** Integer (optional)
- **accelerationRatioY** Integer (optional)
- **hasPreciseScrollingDeltas** boolean (optional)
- **canScroll** boolean (optional)