Version-checking macros and functions

Starting with version 1.0.0 libuv follows the semantic versioning scheme. This means that new APIs can be introduced throughout the lifetime of a major release. In this section you'll find all macros and functions that will allow you to write or compile code conditionally, in order to work with multiple libuv versions.

Macros

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```
.. c:macro:: UV_VERSION_MAJOR
libuv version's major number.
```

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```
.. c:macro:: UV_VERSION_MINOR
libuv version's minor number.
```

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```
.. c:macro:: UV_VERSION_PATCH libuv version's patch number.
```

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```
.. c:macro:: UV_VERSION_IS_RELEASE

Set to 1 to indicate a release version of libuv, 0 for a development snapshot.
```

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```
.. c:macro:: UV_VERSION_SUFFIX

libuv version suffix. Certain development releases such as Release Candidates might have a suffix such as "rc".
```

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```
.. c:macro:: UV VERSION HEX
```

Returns the libuv version packed into a single integer. 8 bits are used for each component, with the patch number stored in the 8 least significant bits. E.g. for libuv 1.2.3 this would be 0x010203.

.. versionadded:: 1.7.0

Functions

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.. c:function:: unsigned int uv_version(void)
Returns :c:macro:`UV_VERSION_HEX`.

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.. c:function:: const char* uv_version_string(void)

Returns the libuv version number as a string. For non-release versions the version suffix is included.