

Conversion of PyTorch Classification Models and Launch with OpenCV C++

@prev_tutorial{pytorch_cls_tutorial_dnn_conversion}

| | |
|-----------------|-------------------|
| Original author | Anastasia Murzova |
| Compatibility | OpenCV \geq 4.5 |

Goals

In this tutorial you will learn how to: * convert PyTorch classification models into ONNX format * run converted PyTorch model with OpenCV C/C++ API * provide model inference

We will explore the above-listed points by the example of ResNet-50 architecture.

Introduction

Let's briefly view the key concepts involved in the pipeline of PyTorch models transition with OpenCV API. The initial step in conversion of PyTorch models into `cv::dnn::Net` is model transferring into ONNX format. ONNX aims at the interchangeability of the neural networks between various frameworks. There is a built-in function in PyTorch for ONNX conversion: `torch.onnx.export`. Further the obtained `.onnx` model is passed into `cv::dnn::readNetFromONNX` or `cv::dnn::readNet`.

Requirements

To be able to experiment with the below code you will need to install a set of libraries. We will use a virtual environment with python3.7+ for this:

```
virtualenv -p /usr/bin/python3.7 <env_dir_path>
source <env_dir_path>/bin/activate
```

For OpenCV-Python building from source, follow the corresponding instructions from the @ref tutorial_py_table_of_contents_setup.

Before you start the installation of the libraries, you can customize the `requirements.txt`, excluding or including (for example, `opencv-python`) some dependencies. The below line initiates requirements installation into the previously activated virtual environment:

```
pip install -r requirements.txt
```

Practice

In this part we are going to cover the following points: 1. create a classification model conversion pipeline 2. provide the inference, process prediction results

Model Conversion Pipeline

The code in this subchapter is located in the `samples/dnn/dnn_model_runner` module and can be executed with the line:

```
python -m dnn_model_runner.dnn_conversion.pytorch.classification.py_to_py_resnet50_onnx
```

The following code contains the description of the below-listed steps: 1. instantiate PyTorch model 2. convert PyTorch model into `.onnx`

```
# initialize PyTorch ResNet-50 model
original_model = models.resnet50(pretrained=True)

# get the path to the converted into ONNX PyTorch model
full_model_path = get_pytorch_onnx_model(original_model)
print("PyTorch ResNet-50 model was successfully converted: ", full_model_path)

get_pytorch_onnx_model(original_model) function is based on torch.onnx.export(...)
call:

# define the directory for further converted model save
onnx_model_path = "models"
# define the name of further converted model
onnx_model_name = "resnet50.onnx"

# create directory for further converted model
os.makedirs(onnx_model_path, exist_ok=True)

# get full path to the converted model
full_model_path = os.path.join(onnx_model_path, onnx_model_name)

# generate model input
generated_input = Variable(
    torch.randn(1, 3, 224, 224)
)

# model export into ONNX format
torch.onnx.export(
    original_model,
    generated_input,
    full_model_path,
    verbose=True,
    input_names=["input"],
    output_names=["output"],
    opset_version=11
)
```

After the successful execution of the above code we will get the following output:

PyTorch ResNet-50 model was successfully converted: `models/resnet50.onnx`

The proposed in `dnn/samples` module `dnn_model_runner` allows us to reproduce the above conversion steps for the following PyTorch classification models: `* alexnet * vgg11 * vgg13 * vgg16 * vgg19 * resnet18 * resnet34 * resnet50 * resnet101 * resnet152 * squeezenet1_0 * squeezenet1_1 * resnext50_32x4d * resnext101_32x8d * wide_resnet50_2 * wide_resnet101_2`

To obtain the converted model, the following line should be executed:

```
python -m dnn_model_runner.dnn_conversion.pytorch.classification.py_to_py_cls --model_name <
```

For the ResNet-50 case the below line should be run:

```
python -m dnn_model_runner.dnn_conversion.pytorch.classification.py_to_py_cls --model_name r
```

The default root directory for the converted model storage is defined in module `CommonConfig`:

```
@dataclass
class CommonConfig:
    output_data_root_dir: str = "dnn_model_runner/dnn_conversion"
```

Thus, the converted ResNet-50 will be saved in `dnn_model_runner/dnn_conversion/models`.

Inference Pipeline

Now we can use `models/resnet50.onnx` for the inference pipeline using OpenCV C/C++ API. The implemented pipeline can be found in `samples/dnn/classification.cpp`. After the build of samples (`BUILD_EXAMPLES` flag value should be ON), the appropriate `example_dnn_classification` executable file will be provided.

To provide model inference we will use the below squirrel photo (under CC0 license) corresponding to ImageNet class ID 335:

fox squirrel, eastern fox squirrel, *Sciurus niger*

Classification model input image

For the label decoding of the obtained prediction, we also need `imagenet_classes.txt` file, which contains the full list of the ImageNet classes.

In this tutorial we will run the inference process for the converted PyTorch ResNet-50 model from the build (`samples/build`) directory:

```
./dnn/example_dnn_classification --model=../dnn/models/resnet50.onnx --input=../data/squirrel
```

Let's explore `classification.cpp` key points step by step:

1. read the model with `cv::dnn::readNet`, initialize the network:

```
Net net = readNet(model, config, framework);
```

The `model` parameter value is taken from `--model` key. In our case, it is `resnet50.onnx`.

- preprocess input image:

```
if (rszWidth != 0 && rszHeight != 0)
{
    resize(frame, frame, Size(rszWidth, rszHeight));
}

// Create a 4D blob from a frame
blobFromImage(frame, blob, scale, Size(inpWidth, inpHeight), mean, swapRB, crop);

// Check std values.
if (std.val[0] != 0.0 && std.val[1] != 0.0 && std.val[2] != 0.0)
{
    // Divide blob by std.
    divide(blob, std, blob);
}
```

In this step we use `cv::dnn::blobFromImage` function to prepare model input. We set `Size(rszWidth, rszHeight)` with `--initial_width=256` `--initial_height=256` for the initial image resize as it's described in PyTorch ResNet inference pipeline.

It should be noted that firstly in `cv::dnn::blobFromImage` mean value is subtracted and only then pixel values are multiplied by scale. Thus, we use `--mean="123.675 116.28 103.53"`, which is equivalent to `[0.485, 0.456, 0.406]` multiplied by `255.0` to reproduce the original image preprocessing order for PyTorch classification models:

```
img /= 255.0
img -= [0.485, 0.456, 0.406]
img /= [0.229, 0.224, 0.225]
```

- make forward pass:

```
net.setInput(blob);
Mat prob = net.forward();
```

- process the prediction:

```
Point classIdPoint;
double confidence;
minMaxLoc(prob.reshape(1, 1), 0, &confidence, 0, &classIdPoint);
int classId = classIdPoint.x;
```

Here we choose the most likely object class. The `classId` result for our case is 335 - fox squirrel, eastern fox squirrel, *Sciurus niger*:

ResNet50 OpenCV C++ inference output