Telemetry

Overview

<u>Settings.UI.Library/Telemetry</u> contains telemetry events generated by <u>Settingsv2</u>. These event classes are derived from the <u>EventBase</u> class and <u>IEvent</u> class. <u>IEvent</u> class provides the lowest level abstraction, containing attributes such as privacy tags needed for every telemetry data. <u>EventBase</u> class provides a higher-level abstraction, having attributes common to all <u>PowerToys</u> telemetry events.

Events

The following events are generated by Settingsv2:

- 1. <u>SettingsBootEvent</u>: This event captures the time taken by Settingsv2 to initialize MainWindow UI control.
- 2. <u>SettingsEnabledEvent.cs</u>: This event is generated when a module is enabled or disabled.