

# ioctl VIDIOC\_G\_AUDOUT, VIDIOC\_S\_AUDOUT

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\userspace-api\media\v4l\linux-master) (Documentation) (userspace-api) (media) (v4l) vidioc-g-audioout.rst, line 2)**

Unknown directive type "c:namespace".

```
.. c:namespace:: V4L
```

## Name

VIDIOC\_G\_AUDOUT - VIDIOC\_S\_AUDOUT - Query or select the current audio output

## Synopsis

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Unknown directive type "c:macro".

```
.. c:macro:: VIDIOC_G_AUDOUT
```

```
int ioctl(int fd, VIDIOC_G_AUDOUT, struct v4l2_audioout *argp)
```

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Unknown directive type "c:macro".

```
.. c:macro:: VIDIOC_S_AUDOUT
```

```
int ioctl(int fd, VIDIOC_S_AUDOUT, const struct v4l2_audioout *argp)
```

## Arguments

fd

File descriptor returned by `c:func:open()`.

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Unknown interpreted text role "c:func".

argp

Pointer to struct `c:type:v4l2_audioout`.

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Unknown interpreted text role "c:type".

## Description

To query the current audio output applications zero out the `reserved` array of a struct `c:type:v4l2_audioout` and call the `VIDIOC_G_AUDOUT` `ioctl` with a pointer to this structure. Drivers fill the rest of the structure or return an `EINVAL` error code when the device has no audio inputs, or none which combine with the current video output.

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Unknown interpreted text role "c:type".

Audio outputs have no writable properties. Nevertheless, to select the current audio output applications can initialize the `index` field and `reserved` array (which in the future may contain writable properties) of a struct `c:type:'v4l2_audioout'` structure and call the `VIDIOC_S_AUDOUT` ioctl. Drivers switch to the requested output or return the `EINVAL` error code when the index is out of bounds. This is a write-only ioctl, it does not return the current audio output attributes as `VIDIOC_G_AUDOUT` does.

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Unknown interpreted text role "c:type".

#### Note

Connectors on a TV card to loop back the received audio signal to a sound card are not audio outputs in this sense.

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Unknown directive type "c:type".

```
.. c:type:: v4l2_audioout
```

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Unknown directive type "tabularcolumns".

```
.. tabularcolumns:: |p{4.4cm}|p{4.4cm}|p{8.5cm}|
```

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Unknown directive type "flat-table".

```
.. flat-table:: struct v4l2_audioout
   :header-rows: 0
   :stub-columns: 0
   :widths:      1 1 2

   * - __u32
     - __index
     - Identifies the audio output, set by the driver or application.
   * - __u8
     - __name [32]
     - Name of the audio output, a NUL-terminated ASCII string, for
       example: "Line Out". This information is intended for the user,
       preferably the connector label on the device itself.
   * - __u32
     - __capability
     - Audio capability flags, none defined yet. Drivers must set this
       field to zero.
   * - __u32
     - __mode
     - Audio mode, none defined yet. Drivers and applications (on
       VIDIOC_S_AUDOUT) must set this field to zero.
   * - __u32
     - __reserved [2]
     - Reserved for future extensions. Drivers and applications must set
       the array to zero.
```

## Return Value

On success 0 is returned, on error -1 and the `errno` variable is set appropriately. The generic error codes are described at the [ref: Generic Error Codes <gen-errors>](#) chapter.

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Unknown interpreted text role "ref".

### EINVAL

No audio outputs combine with the current video output, or the number of the selected audio output is out of bounds or it does not combine.