

## Example of switching between full-screen Flutter and Platform View

This project demonstrates how to bring up a full-screen iOS/Android view from a full-screen Flutter view along with passing data back and forth between the two.

On iOS, we use a CocoaPods dependency to add a Material Design button, and so `pod install` needs to be invoked in the `ios/` folder before `flutter run`:

```
pushd ios/ ; pod install ; popd
flutter run
```