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## ExecutionContext.queryObjects() method

This method iterates the JavaScript heap and finds all the objects with the given prototype.

Signature:

```
queryObjects(prototypeHandle: JSHandle): Promise<JSHandle>;
```

### Parameters

Parameter	Type	Description
prototypeHandle	JSHandle	a handle to the object prototype

Returns:

Promise<JSHandle>

A handle to an array of objects with the given prototype.

### Remarks

### Example

```
// Create a Map object
await page.evaluate(() => window.map = new Map());
// Get a handle to the Map object prototype
const mapPrototype = await page.evaluateHandle(() => Map.prototype);
// Query all map instances into an array
const mapInstances = await page.queryObjects(mapPrototype);
// Count amount of map objects in heap
const count = await page.evaluate(maps => maps.length, mapInstances);
await mapInstances.dispose();
await mapPrototype.dispose();
```