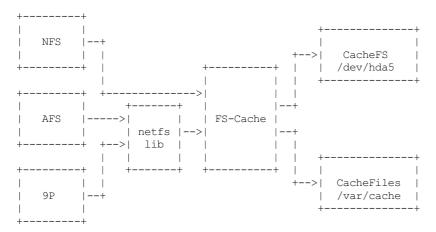
# **General Filesystem Caching**

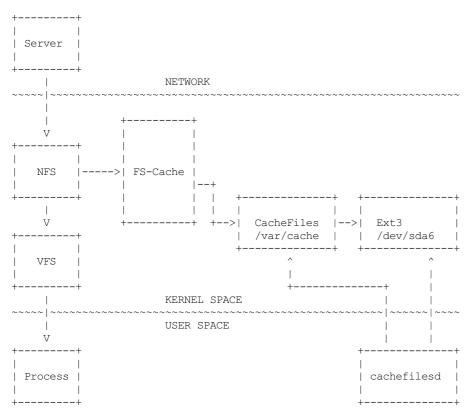
### Overview

This facility is a general purpose cache for network filesystems, though it could be used for caching other things such as ISO9660 filesystems too.

FS-Cache mediates between cache backends (such as CacheFiles) and network filesystems:



Or to look at it another way, FS-Cache is a module that provides a caching facility to a network filesystem such that the cache is transparent to the user:



FS-Cache does not follow the idea of completely loading every netfs file opened in its entirety into a cache before permitting it to be accessed and then serving the pages out of that cache rather than the netfs inode because:

- 1. It must be practical to operate without a cache.
- 2. The size of any accessible file must not be limited to the size of the cache.
- 3. The combined size of all opened files (this includes mapped libraries) must not be limited to the size of the cache.
- 4. The user should not be forced to download an entire file just to do a one-off access of a small portion of it (such as might be done with the "file" program).

It instead serves the cache out in chunks as and when requested by the netfs using it.

FS-Cache provides the following facilities:

More than one cache can be used at once. Caches can be selected explicitly by use of tags.

- Caches can be added / removed at any time, even whilst being accessed.
- The nets is provided with an interface that allows either party to withdraw caching facilities from a file (required for (2)).
- The interface to the netfs returns as few errors as possible, preferring rather to let the netfs remain oblivious.
- There are three types of cookie: cache, volume and data file cookies. Cache cookies represent the cache as a
  whole and are not normally visible to the netfs; the netfs gets a volume cookie to represent a collection of files
  (typically something that a netfs would get for a superblock); and data file cookies are used to cache data
  (something that would be got for an inode).
- Volumes are matched using a key. This is a printable string that is used to encode all the information that might be
  needed to distinguish one superblock, say, from another. This would be a compound of things like cell name or
  server address, volume name or share path. It must be a valid pathname.
- Cookies are matched using a key. This is a binary blob and is used to represent the object within a volume (so the volume key need not form part of the blob). This might include things like an inode number and uniquifier or a file handle.
- Cookie resources are set up and pinned by marking the cookie in-use. This prevents the backing resources from being culled. Timed garbage collection is employed to eliminate cookies that haven't been used for a short while, thereby reducing resource overload. This is intended to be used when a file is opened or closed.

A cookie can be marked in-use multiple times simultaneously; each mark must be unused.

- Begin/end access functions are provided to delay cache withdrawal for the duration of an operation and prevent structs from being freed whilst we're looking at them.
- Data I/O is done by asynchronous DIO to/from a buffer described by the netfs using an iov iter.
- An invalidation facility is available to discard data from the cache and to deal with I/O that's in progress that is accessing old data.
- Cookies can be "retired" upon release, thereby causing the object to be removed from the cache.

The netfs API to FS-Cache can be found in:

Documentation/filesystems/caching/netfs-api.rst

The cache backend API to FS-Cache can be found in:

Documentation/filesystems/caching/backend-api.rst

### **Statistical Information**

If FS-Cache is compiled with the following options enabled:

CONFIG FSCACHE STATS=y

then it will gather certain statistics and display them through:

/proc/fs/fscache/stats

This shows counts of a number of events that can happen in FS-Cache:

CLASS	EVENT	MEANING	
	n=N	Number of data storage cookies allocated	
Cookies	v=N	Number of volume index cookies allocated	
COOKIES	vco⊨N	Number of volume index key collisions	
	voom=N	Number of OOM events when allocating volume cookies	
	n=N	Number of acquire cookie requests seen	
Acquire	ok=N	Number of acq reqs succeeded	
	oom=N	Number of acq reqs failed on ENOMEM	
	n=N	Number of cookies currently on the LRU	
	exp=N	Number of cookies expired off of the LRU	
LRU	rmv=N	Number of cookies removed from the LRU	
	drp=N	Number of LRU'd cookies relinquished/withdrawn	
	at=N	Time till next LRU cull (jiffies)	
Invals	n=N	Number of invalidations	
	n=N	Number of update cookie requests seen	
TT 1.	rsz=N	Number of resize requests	
Updates	rsn=N	Number of skipped resize requests	

CLASS	EVENT	MEANING	
	n=N	Number of relinquish cookie requests seen	
Relings	rtr=N	Number of rlq reqs with retire=true	
	drop=N	Number of cookies no longer blocking re-acquisition	
	nwr=N	Number of write requests refused due to lack of space	
NoSpace	ncr=N	Number of create requests refused due to lack of space	
	cull=N	Number of objects culled to make space	
Ю	rd=N	Number of read operations in the cache	
IO .	wr=N	Number of write operations in the cache	

Netfslib will also add some stats counters of its own.

# **Cache List**

FS-Cache provides a list of cache cookies:

/proc/fs/fscache/cookies

This will look something like:

#### where the columns are:

COLUMN	DESCRIPTION			
CACHE	Cache cookie debug ID (also appears in traces)			
REF	Number of references on the cache cookie			
VOLS	Number of volumes cookies in this cache			
OBJS	Number of cache objects in use			
ACCES	Number of accesses pinning the cache			
S	State			
NAME	Name of the cache.			

The state can be (-) Inactive, (P)reparing, (A)ctive, (E)rror or (W)ithdrawing.

### **Volume List**

FS-Cache provides a list of volume cookies:

/proc/fs/fscache/volumes

This will look something like:

```
        VOLUME
        REF
        nCOOK
        ACC
        FL
        CACHE
        KEY

        000000001
        55
        54
        1
        00
        default
        afs,example.com,100058
```

#### where the columns are:

COLUMN	DESCRIPTION			
VOLUME	The volume cookie debug ID (also appears in traces)			
REF	Number of references on the volume cookie			
nCOOK	Number of cookies in the volume			
ACC	Number of accesses pinning the cache			
FL	Flags on the volume cookie			
CACHE	Name of the cache or "-"			
KEY	The indexing key for the volume			

# **Cookie List**

FS-Cache provides a list of cookies:

/proc/fs/fscache/cookies

This will look something like:

where the columns are:

COLUMN	DESCRIPTION			
COOKIE	The cookie debug ID (also appears in traces)			
VOLUME	The parent volume cookie debug ID			
REF	Number of references on the volume cookie			
ACT	Number of times the cookie is marked for in use			
ACC	Number of access pins in the cookie			
S	State of the cookie			
FL	Flags on the cookie			
DEF	Key, auxiliary data			

# **Debugging**

If CONFIG\_FSCACHE\_DEBUG is enabled, the FS-Cache facility can have runtime debugging enabled by adjusting the value in:

/sys/module/fscache/parameters/debug

This is a bitmask of debugging streams to enable:

BIT	VALUE	STREAM	POINT
0	1	Cache management	Function entry trace
1	2		Function exit trace
2	4		General
3	8	Cookie management	Function entry trace
4	16		Function exit trace
5	32		General
6-8			(Not used)
9	512	I/O operation management	Function entry trace
10	1024		Function exit trace
11	2048		General

The appropriate set of values should be OR'd together and the result written to the control file. For example:

echo ((1|8|512)) >/sys/module/fscache/parameters/debug

will turn on all function entry debugging.