

## webpack.config.js

```
var path = require("path");
module.exports = {
  // mode: "development" || "production",
  entry: {
    vendor1: ["/vendor1"],
    vendor2: ["/vendor2"],
    pageA: "/pageA",
    pageB: "/pageB",
    pageC: "/pageC"
  },
  output: {
    path: path.join(__dirname, "dist"),
    filename: "[name].js"
  },
  optimization: {
    splitChunks: {
      cacheGroups: {
        vendor1: {
          name: "vendor1",
          test: "vendor1",
          enforce: true
        },
        vendor2: {
          name: "vendor2",
          test: "vendor2",
          enforce: true
        }
      }
    }
  }
};
```

## dist/vendor1.js

```
/***/ (( ) => { // webpackBootstrap
/***/   var __webpack_modules__ = ([
/* 0 */
/*!*****!\
  *** ./vendor1.js ***!
  \*****/
/*! unknown exports (runtime-defined) */
/*! runtime requirements: module */
/*! CommonJS bailout: module.exports is used directly at 1:0-14 */
```

```

/***/ ((module) => {

module.exports = "Vendor1";

/***/ })
/***/    ]);

/* webpack runtime code */

/***/
/***/    // The module cache
/***/    var __webpack_module_cache__ = {};
/***/
/***/    // The require function
/***/    function __webpack_require__(moduleId) {
/***/        // Check if module is in cache
/***/        var cachedModule = __webpack_module_cache__[moduleId];
/***/        if (cachedModule !== undefined) {
/***/            return cachedModule.exports;
/***/        }
/***/        // Create a new module (and put it into the cache)
/***/        var module = __webpack_module_cache__[moduleId] = {
/***/            // no module.id needed
/***/            // no module.loaded needed
/***/            exports: {}
/***/        };
/***/
/***/        // Execute the module function
/***/        __webpack_modules__[moduleId](module, module.exports, __webpack_require__);
/***/
/***/        // Return the exports of the module
/***/        return module.exports;
/***/    }
/***/
/***/
/***/
/***/
/***/    // startup
/***/    // Load entry module and return exports
/***/    // This entry module is referenced by other modules so it can't be inlined
/***/    var __webpack_exports__ = __webpack_require__(0);
/***/
/***/    }())
;

```

## dist/vendor2.js

```

/*****/ (( ) => { // webpackBootstrap
/*****/   var __webpack_modules__ = ([
/* 0 */
/*****\
!*** ./vendor1.js ***!
\*****/
/*****/   /*! unknown exports (runtime-defined) */
/*****/   /*! runtime requirements: module */
/*****/   /*! CommonJS bailout: module.exports is used directly at 1:0-14 */
/*****/   ((module) => {

module.exports = "Vendor1";

/*****/   }),
/* 1 */
/*****\
!*** ./vendor2.js ***!
\*****/
/*****/   /*! unknown exports (runtime-defined) */
/*****/   /*! runtime requirements: module, __webpack_require__ */
/*****/   /*! CommonJS bailout: module.exports is used directly at 1:0-14 */
/*****/   ((module, __unused_webpack_exports, __webpack_require__) => {

module.exports = "Vendor2";
__webpack_require__(/*! ./vendor1 */ 0);

/*****/   })
/*****/   ]);

/* webpack runtime code */

/*****/
/*****/   // The module cache
/*****/   var __webpack_module_cache__ = {};
/*****/
/*****/   // The require function
/*****/   function __webpack_require__(moduleId) {
/*****/       // Check if module is in cache
/*****/       var cachedModule = __webpack_module_cache__[moduleId];
/*****/       if (cachedModule !== undefined) {
/*****/           return cachedModule.exports;
/*****/       }
/*****/       // Create a new module (and put it into the cache)
/*****/       var module = __webpack_module_cache__[moduleId] = {
```

```

/*****/          // no module.id needed
/*****/          // no module.loaded needed
/*****/          exports: {}
/*****/      };
/*****/
/*****/          // Execute the module function
/*****/          __webpack_modules__[moduleId](module, module.exports, __webpack_require__);
/*****/
/*****/          // Return the exports of the module
/*****/          return module.exports;
/*****/      }
/*****/
/*****/
/*****/
/*****/          // startup
/*****/          // Load entry module and return exports
/*****/          // This entry module is referenced by other modules so it can't be inlined
/*****/          var __webpack_exports__ = __webpack_require__(1);
/*****/
/*****/      })()
;

```

## dist/pageA.js

```

/*****/      (() => { // webpackBootstrap
/*****/          var __webpack_modules__ = ([
/* 0 */
/*!*****!*\
*** ./vendor1.js ***!
\******/
/*! unknown exports (runtime-defined) */
/*! runtime requirements: module */
/*! CommonJS bailout: module.exports is used directly at 1:0-14 */
/***/ ((module) => {

module.exports = "Vendor1";

/***/ }),
/* 1 */
/*!*****!*\
*** ./vendor2.js ***!
\******/
/*! unknown exports (runtime-defined) */
/*! runtime requirements: module, __webpack_require__ */

```

```

    /*! CommonJS bailout: module.exports is used directly at 1:0-14 */
    /***/ ((module, __unused_webpack_exports, __webpack_require__) => {

    module.exports = "Vendor2";
    __webpack_require__(/*! ./vendor1 */ 0);

    /***/ }),
    /* 2 */
    /*!*****!*\
      !*** ./pageA.js ***!
      \***** */
    /*! unknown exports (runtime-defined) */
    /*! runtime requirements: module, __webpack_require__ */
    /*! CommonJS bailout: module.exports is used directly at 1:0-14 */
    /***/ ((module, __unused_webpack_exports, __webpack_require__) => {

    module.exports = "pageA";
    __webpack_require__(/*! ./vendor1 */ 0);
    __webpack_require__(/*! ./vendor2 */ 1);

    /***/ })
    /***/ ]);

    /* webpack runtime code */

    /***/
    /***/ // The module cache
    /***/ var __webpack_module_cache__ = {};
    /***/
    /***/ // The require function
    /***/ function __webpack_require__(moduleId) {
    /***/ // Check if module is in cache
    /***/ var cachedModule = __webpack_module_cache__[moduleId];
    /***/ if (cachedModule !== undefined) {
    /***/ return cachedModule.exports;
    /***/ }
    /***/ // Create a new module (and put it into the cache)
    /***/ var module = __webpack_module_cache__[moduleId] = {
    /***/ // no module.id needed
    /***/ // no module.loaded needed
    /***/ exports: {}
    /***/ };
    /***/
    /***/ // Execute the module function
    /***/ __webpack_modules__[moduleId](module, module.exports, __webpack_require__);

```

```

/*****/
/*****/      // Return the exports of the module
/*****/      return module.exports;
/*****/    }
/*****/
/*****/
/*****/
/*****/
/*****/
/*****/      // startup
/*****/      // Load entry module and return exports
/*****/      // This entry module is referenced by other modules so it can't be inlined
/*****/      var __webpack_exports__ = __webpack_require__(2);
/*****/
/*****/    })()
;

```

## Info

### Unoptimized

```

asset pageA.js 2.43 KiB [emitted] (name: pageA)
asset vendor2.js 2 KiB [emitted] (name: vendor2)
asset vendor1.js 1.61 KiB [emitted] (name: vendor1)
asset pageB.js 1.61 KiB [emitted] (name: pageB)
asset pageC.js 1.61 KiB [emitted] (name: pageC)
chunk (runtime: pageA) pageA.js (pageA) 147 bytes [entry] [rendered]
  > ./pageA pageA
    dependent modules 77 bytes [dependent] 2 modules
    ./pageA.js 70 bytes [built] [code generated]
      [used exports unknown]
      cjs self exports reference ./pageA.js 1:0-14
      entry ./pageA pageA
chunk (runtime: pageB) pageB.js (pageB) 25 bytes [entry] [rendered]
  > ./pageB pageB
    ./pageB.js 25 bytes [built] [code generated]
      [used exports unknown]
      cjs self exports reference ./pageB.js 1:0-14
      entry ./pageB pageB
chunk (runtime: pageC) pageC.js (pageC) 25 bytes [entry] [rendered]
  > ./pageC pageC
    ./pageC.js 25 bytes [built] [code generated]
      [used exports unknown]
      cjs self exports reference ./pageC.js 1:0-14
      entry ./pageC pageC
chunk (runtime: vendor1) vendor1.js (vendor1) 27 bytes [entry] [rendered]
  > ./vendor1 vendor1

```

```

./vendor1.js 27 bytes [built] [code generated]
  [used exports unknown]
  cjs require ./vendor1 ./pageA.js 2:0-20
  cjs self exports reference ./vendor1.js 1:0-14
  cjs require ./vendor1 ./vendor2.js 2:0-20
  entry ./vendor1 vendor1
chunk (runtime: vendor2) vendor2.js (vendor2) 77 bytes [entry] [rendered]
> ./vendor2 vendor2
dependent modules 27 bytes [dependent] 1 module
./vendor2.js 50 bytes [built] [code generated]
  [used exports unknown]
  cjs require ./vendor2 ./pageA.js 3:0-20
  cjs self exports reference ./vendor2.js 1:0-14
  entry ./vendor2 vendor2
webpack 5.51.1 compiled successfully

```

## Production mode

```

asset pageA.js 265 bytes [emitted] [minimized] (name: pageA)
asset vendor2.js 218 bytes [emitted] [minimized] (name: vendor2)
asset vendor1.js 176 bytes [emitted] [minimized] (name: vendor1)
asset pageB.js 174 bytes [emitted] [minimized] (name: pageB)
asset pageC.js 174 bytes [emitted] [minimized] (name: pageC)
chunk (runtime: pageB) pageB.js (pageB) 25 bytes [entry] [rendered]
> ./pageB pageB
./pageB.js 25 bytes [built] [code generated]
  [used exports unknown]
  cjs self exports reference ./pageB.js 1:0-14
  entry ./pageB pageB
chunk (runtime: pageC) pageC.js (pageC) 25 bytes [entry] [rendered]
> ./pageC pageC
./pageC.js 25 bytes [built] [code generated]
  [used exports unknown]
  cjs self exports reference ./pageC.js 1:0-14
  entry ./pageC pageC
chunk (runtime: vendor2) vendor2.js (vendor2) 77 bytes [entry] [rendered]
> ./vendor2 vendor2
dependent modules 27 bytes [dependent] 1 module
./vendor2.js 50 bytes [built] [code generated]
  [used exports unknown]
  cjs require ./vendor2 ./pageA.js 3:0-20
  cjs self exports reference ./vendor2.js 1:0-14
  entry ./vendor2 vendor2
chunk (runtime: pageA) pageA.js (pageA) 147 bytes [entry] [rendered]
> ./pageA pageA
dependent modules 77 bytes [dependent] 2 modules

```

```
./pageA.js 70 bytes [built] [code generated]
  [used exports unknown]
  cjs self exports reference ./pageA.js 1:0-14
  entry ./pageA pageA
chunk (runtime: vendor1) vendor1.js (vendor1) 27 bytes [entry] [rendered]
> ./vendor1 vendor1
./vendor1.js 27 bytes [built] [code generated]
  [used exports unknown]
  cjs require ./vendor1 ./pageA.js 2:0-20
  cjs self exports reference ./vendor1.js 1:0-14
  cjs require ./vendor1 ./vendor2.js 2:0-20
  entry ./vendor1 vendor1
webpack 5.51.1 compiled successfully
```