V4L2_PIX_FMT_Z16 ('Z16 ')

16-bit depth data with distance values at each pixel

Description

This is a 16-bit format, representing depth data. Each pixel is a distance to the respective point in the image coordinates. Distance unit can vary and has to be negotiated with the device separately. Each pixel is stored in a 16-bit word in the little endian byte order.

Byte Order. Each cell is one byte.

```
master\Documentation\userspace-api\media\v41\(linux-master) (Documentation) (userspace-
api) (media) (v41)pixfmt-z16.rst, line 27)
Unknown directive type "flat-table".
   .. flat-table::
      :header-rows:
       :stub-columns: 0
       * - start + 0:
        - Z\ :sub:`00low`
        - Z\ :sub:`00high`
        - Z\ :sub:`01low
        - Z\ :sub:`01high`
        - Z\ :sub:`02low`
        - Z\ :sub:`02high`
        - Z\ :sub:`03low`
        - Z\ :sub:`03high`
       * - start + 8:
        - Z\ :sub:`10low`
        - Z\ :sub:`10high`
        - Z\ :sub:`11low`
        - Z\ :sub:`11high`
        - Z\ :sub:`12low`
        - Z\ :sub:`12high`
        - Z\ :sub:`13low
        - Z\ :sub:`13high
       * - start + 16:
        - Z\ :sub:`20low`
        - Z\ :sub:`20high`
        - Z\ :sub:`21low`
        - Z\ :sub:`21high`
        - Z\ :sub:`22low
        - Z\ :sub:`22high
        - Z\ :sub:`23low
        - Z\ :sub:`23high`
       * - start + 24:
        - Z\ :sub:`30low`
        - Z\ :sub:`30high
        - Z\ :sub:`31low
        - Z\ :sub:`31high`
        - Z\ :sub:`32low
        - Z\ :sub:`32high
        - Z\ :sub:`33low
        - Z\ :sub:`33high`
```