An inclusive range was used with no end.

Erroneous code example:

```
fn main() {
    let tmp = vec![0, 1, 2, 3, 4, 4, 3, 3, 2, 1];
    let x = &tmp[1..=]; // error: inclusive range was used with no end
}
```

An inclusive range needs an end in order to *include* it. If you just need a start and no end, use a non-inclusive range (with `..`):

```
fn main() {
    let tmp = vec![0, 1, 2, 3, 4, 4, 3, 3, 2, 1];
    let x = &tmp[1..]; // ok!
}
```

Or put an end to your inclusive range:

```
fn main() {
    let tmp = vec![0, 1, 2, 3, 4, 4, 3, 3, 2, 1];
    let x = &tmp[1..=3]; // ok!
}
```