Naming Conventions in Angular

In general Angular should follow TypeScript naming conventions. See:
https://github.com/Microsoft/TypeScript/wiki/Coding-guidelines

Classes:

- Example: `Compiler`, `ApplicationMetadata`
- Camel case with first letter uppercase
- In general prefer single words. (This is so that when appending `Proto` or `Factory` the class is still reasonable to work with.)
- Should not end with `Impl` or any other word which describes a specific implementation of an interface.

Interfaces:

- Follow the same rules as Classes
- Should not have `I` or `Interface` in the name or any other way of identifying it as an interface.

Methods and functions:

- Example: `bootstrap`, `someMethod`
- Should be camel case with first letter lowercase

Constants:

- Example: `CORE_DIRECTIVES`
- Should be all uppercase with SNAKE_CASE