

HSV Formats

These formats store the color information of the image in a geometrical representation. The colors are mapped into a cylinder, where the angle is the HUE, the height is the VALUE and the distance to the center is the SATURATION. This is a very useful format for image segmentation algorithms.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\linux-master\Documentation\userspace-api\media\v4l\[linux-master] [Documentation] [userspace-api] [media] [v4l]hsv-formats.rst, line 16)

Unknown directive type "toctree".

```
.. toctree::  
    :maxdepth: 1  
  
    pixfmt-packed-hsv
```