

## :mod:`codecs` --- Codec registry and base classes

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1); [backlink](#)

Unknown interpreted text role "mod".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 4)

Unknown directive type "module".

```
.. module:: codecs
   :synopsis: Encode and decode data and streams.
```

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 7)

Unknown directive type "moduleauthor".

```
.. moduleauthor:: Marc-Andr   Lemburg <mal@lemburg.com>
```

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 8)

Unknown directive type "sectionauthor".

```
.. sectionauthor:: Marc-Andr   Lemburg <mal@lemburg.com>
```

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 9)

Unknown directive type "sectionauthor".

```
.. sectionauthor:: Martin v. L  wis <martin@v.loewis.de>
```

**Source code:** :source:`Lib/codecs.py`

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 11); [backlink](#)

Unknown interpreted text role "source".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 13)

Unknown directive type "index".

```
.. index::
   single: Unicode
   single: Codecs
   pair: Codecs; encode
   pair: Codecs; decode
   single: streams
   pair: stackable; streams
```

---

This module defines base classes for standard Python codecs (encoders and decoders) and provides access to the internal Python codec registry, which manages the codec and error handling lookup process. Most standard codecs are `term`text encodings <text encoding>``, which encode text to bytes, but there are also codecs provided that encode text to text, and bytes to bytes. Custom codecs may encode and decode between arbitrary types, but some module features are restricted to use specifically with `term`text encodings <text encoding>``, or with codecs that encode to `class`bytes``.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 23); [backlink](#)**

Unknown interpreted text role "term".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 23); [backlink](#)**

Unknown interpreted text role "term".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 23); [backlink](#)**

Unknown interpreted text role "class".

The module defines the following functions for encoding and decoding with any codec:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 36)**

Unknown directive type "function".

```
.. function:: encode(obj, encoding='utf-8', errors='strict')
```

Encodes *\*obj\** using the codec registered for *\*encoding\**.

*\*Errors\** may be given to set the desired error handling scheme. The default error handler is `'strict'` meaning that encoding errors raise `:exc:`ValueError`` (or a more codec specific subclass, such as `:exc:`UnicodeEncodeError``). Refer to `:ref:`codec-base-classes`` for more information on codec error handling.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 46)**

Unknown directive type "function".

```
.. function:: decode(obj, encoding='utf-8', errors='strict')
```

Decodes *\*obj\** using the codec registered for *\*encoding\**.

*\*Errors\** may be given to set the desired error handling scheme. The default error handler is `'strict'` meaning that decoding errors raise `:exc:`ValueError`` (or a more codec specific subclass, such as `:exc:`UnicodeDecodeError``). Refer to `:ref:`codec-base-classes`` for more information on codec error handling.

The full details for each codec can also be looked up directly:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 58)**

Unknown directive type "function".

```
.. function:: lookup(encoding)
```

Looks up the codec info in the Python codec registry and returns a `:class:`CodecInfo`` object as defined below.

Encodings are first looked up in the registry's cache. If not found, the list of registered search functions is scanned. If no `:class:`CodecInfo`` object is found, a `:exc:`LookupError`` is raised. Otherwise, the `:class:`CodecInfo`` object is stored in the cache and returned to the caller.

Codec details when looking up the codec registry. The constructor arguments are stored in attributes of the same name:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 74)**

Unknown directive type "attribute".

```
.. attribute:: name
```

The name of the encoding.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 79)**

Unknown directive type "attribute".

```
.. attribute:: encode
               decode
```

The stateless encoding and decoding functions. These must be functions or methods which have the same interface as the :meth:`~Codec.encode` and :meth:`~Codec.decode` methods of Codec instances (see :ref:`Codec Interface <codec-objects>`). The functions or methods are expected to work in a stateless mode.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 89)**

Unknown directive type "attribute".

```
.. attribute:: incrementalencoder
               incrementaldecoder
```

Incremental encoder and decoder classes or factory functions. These have to provide the interface defined by the base classes :class:`~IncrementalEncoder` and :class:`~IncrementalDecoder`, respectively. Incremental codecs can maintain state.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 98)**

Unknown directive type "attribute".

```
.. attribute:: streamwriter
               streamreader
```

Stream writer and reader classes or factory functions. These have to provide the interface defined by the base classes :class:`~StreamWriter` and :class:`~StreamReader`, respectively. Stream codecs can maintain state.

To simplify access to the various codec components, the module provides these additional functions which use `func:lookup` for the codec lookup:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 106); [backlink](#)**

Unknown interpreted text role "func".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 109)**

Unknown directive type "function".

```
.. function:: getencoder(encoding)
```

Look up the codec for the given encoding and return its encoder function.

Raises a :exc:`~LookupError` in case the encoding cannot be found.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 116)**

Unknown directive type "function".

```
.. function:: getdecoder(encoding)
```

Look up the codec for the given encoding and return its decoder function.

Raises a :exc:`LookupError` in case the encoding cannot be found.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 123)**

Unknown directive type "function".

```
.. function:: getincrementalencoder(encoding)
```

Look up the codec for the given encoding and return its incremental encoder class or factory function.

Raises a :exc:`LookupError` in case the encoding cannot be found or the codec doesn't support an incremental encoder.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 132)**

Unknown directive type "function".

```
.. function:: getincrementaldecoder(encoding)
```

Look up the codec for the given encoding and return its incremental decoder class or factory function.

Raises a :exc:`LookupError` in case the encoding cannot be found or the codec doesn't support an incremental decoder.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 141)**

Unknown directive type "function".

```
.. function:: getreader(encoding)
```

Look up the codec for the given encoding and return its :class:`StreamReader` class or factory function.

Raises a :exc:`LookupError` in case the encoding cannot be found.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 149)**

Unknown directive type "function".

```
.. function:: getwriter(encoding)
```

Look up the codec for the given encoding and return its :class:`StreamWriter` class or factory function.

Raises a :exc:`LookupError` in case the encoding cannot be found.

Custom codecs are made available by registering a suitable codec search function:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 159)**

Unknown directive type "function".

```
.. function:: register(search_function)
```

Register a codec search function. Search functions are expected to take one argument, being the encoding name in all lower case letters with hyphens and spaces converted to underscores, and return a `:class:`CodecInfo`` object. In case a search function cannot find a given encoding, it should return ```None```.

```
.. versionchanged:: 3.9
    Hyphens and spaces are converted to underscore.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 171)**

Unknown directive type "function".

```
.. function:: unregister(search_function)
```

Unregister a codec search function and clear the registry's cache. If the search function is not registered, do nothing.

```
.. versionadded:: 3.10
```

While the builtin `:func:`open`` and the associated `:mod:`io`` module are the recommended approach for working with encoded text files, this module provides additional utility functions and classes that allow the use of a wider range of codecs when working with binary files:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 179); [backlink](#)**

Unknown interpreted text role "func".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 179); [backlink](#)**

Unknown interpreted text role "mod".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 184)**

Unknown directive type "function".

```
.. function:: open(filename, mode='r', encoding=None, errors='strict', buffering=-1)
```

Open an encoded file using the given *\*mode\** and return an instance of `:class:`StreamReaderWriter``, providing transparent encoding/decoding. The default file mode is ```'r'```, meaning to open the file in read mode.

```
.. note::
```

Underlying encoded files are always opened in binary mode. No automatic conversion of ```'\n'``` is done on reading and writing. The *\*mode\** argument may be any binary mode acceptable to the built-in `:func:`open`` function; the ```'b'``` is automatically added.

*\*encoding\** specifies the encoding which is to be used for the file. Any encoding that encodes to and decodes from bytes is allowed, and the data types supported by the file methods depend on the codec used.

*\*errors\** may be given to define the error handling. It defaults to ```'strict'``` which causes a `:exc:`ValueError`` to be raised in case an encoding error occurs.

*\*buffering\** has the same meaning as for the built-in `:func:`open`` function. It defaults to `-1` which means that the default buffer size will be used.

```
.. versionchanged:: 3.11
    The ``'U'`` mode has been removed.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 211)**

Unknown directive type "function".

```
.. function:: EncodedFile(file, data_encoding, file_encoding=None, errors='strict')
```

Return a :class:`StreamRecoder` instance, a wrapped version of *\*file\** which provides transparent transcoding. The original file is closed when the wrapped version is closed.

Data written to the wrapped file is decoded according to the given *\*data\_encoding\** and then written to the original file as bytes using *\*file\_encoding\**. Bytes read from the original file are decoded according to *\*file\_encoding\**, and the result is encoded using *\*data\_encoding\**.

If *\*file\_encoding\** is not given, it defaults to *\*data\_encoding\**.

*\*errors\** may be given to define the error handling. It defaults to `''strict''`, which causes :exc:`ValueError` to be raised in case an encoding error occurs.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 230)**

Unknown directive type "function".

```
.. function:: iterencode(iterator, encoding, errors='strict', **kwargs)
```

Uses an incremental encoder to iteratively encode the input provided by *\*iterator\**. This function is a :term:`generator`. The *\*errors\** argument (as well as any other keyword argument) is passed through to the incremental encoder.

This function requires that the codec accept text :class:`str` objects to encode. Therefore it does not support bytes-to-bytes encoders such as `base64_codec`.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 242)**

Unknown directive type "function".

```
.. function:: iterdecode(iterator, encoding, errors='strict', **kwargs)
```

Uses an incremental decoder to iteratively decode the input provided by *\*iterator\**. This function is a :term:`generator`. The *\*errors\** argument (as well as any other keyword argument) is passed through to the incremental decoder.

This function requires that the codec accept :class:`bytes` objects to decode. Therefore it does not support text-to-text encoders such as `rot_13`, although `rot_13` may be used equivalently with :func:`iterencode`.

The module also provides the following constants which are useful for reading and writing to platform dependent files:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 259)**

Unknown directive type "data".

```
.. data:: BOM
          BOM_BE
          BOM_LE
          BOM_UTF8
          BOM_UTF16
          BOM_UTF16_BE
          BOM_UTF16_LE
          BOM_UTF32
          BOM_UTF32_BE
          BOM_UTF32_LE
```

These constants define various byte sequences,

being Unicode byte order marks (BOMs) for several encodings. They are used in UTF-16 and UTF-32 data streams to indicate the byte order used, and in UTF-8 as a Unicode signature. `:const:`BOM_UTF16`` is either `:const:`BOM_UTF16_BE`` or `:const:`BOM_UTF16_LE`` depending on the platform's native byte order, `:const:`BOM`` is an alias for `:const:`BOM_UTF16``, `:const:`BOM_LE`` for `:const:`BOM_UTF16_LE`` and `:const:`BOM_BE`` for `:const:`BOM_UTF16_BE``. The others represent the BOM in UTF-8 and UTF-32 encodings.

## Codec Base Classes

The `:mod:`codecs`` module defines a set of base classes which define the interfaces for working with codec objects, and can also be used as the basis for custom codec implementations.

**System Message: ERROR/3** (D: \onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 286); [backlink](#)

Unknown interpreted text role "mod".

Each codec has to define four interfaces to make it usable as codec in Python: stateless encoder, stateless decoder, stream reader and stream writer. The stream reader and writers typically reuse the stateless encoder/decoder to implement the file protocols. Codec authors also need to define how the codec will handle encoding and decoding errors.

## Error Handlers

To simplify and standardize error handling, codecs may implement different error handling schemes by accepting the *errors* string argument. The following string values are defined and implemented by all standard Python codecs:

**System Message: ERROR/3** (D: \onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 308)

Unknown directive type "tabularcolumns".

```
.. tabularcolumns:: |l|L|
```

Value	Meaning
'strict'	<p>Raise <code>:exc:`UnicodeError`</code> (or a subclass); this is the default. Implemented in <code>:func:`strict_errors`</code>.</p> <div> <p><b>System Message: ERROR/3</b> (D: \onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 314); <a href="#">backlink</a></p> <p>Unknown interpreted text role "exc".</p> </div> <div> <p><b>System Message: ERROR/3</b> (D: \onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 314); <a href="#">backlink</a></p> <p>Unknown interpreted text role "func".</p> </div>
'ignore'	<p>Ignore the malformed data and continue without further notice. Implemented in <code>:func:`ignore_errors`</code>.</p> <div> <p><b>System Message: ERROR/3</b> (D: \onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 318); <a href="#">backlink</a></p> <p>Unknown interpreted text role "func".</p> </div>

The following error handlers are only applicable to `:term:`text encodings <text encoding>``:

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 322); [backlink](#)

Unknown interpreted text role "term".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 325)

Unknown directive type "index".

```
.. index::
   single: ? (question mark); replacement character
   single: \ (backslash); escape sequence
   single: \x; escape sequence
   single: \u; escape sequence
   single: \U; escape sequence
   single: \N; escape sequence
```

Value	Meaning
'replace'	<p>Replace with a suitable replacement marker; Python will use the official <code>U+FFFD REPLACEMENT CHARACTER</code> for the built-in codecs on decoding, and '?' on encoding. Implemented in <code>:func:`replace_errors`</code>.</p> <div><p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 337); <a href="#">backlink</a></p><p>Unknown interpreted text role "func".</p></div>
'xmlcharrefreplace'	<p>Replace with the appropriate XML character reference (only for encoding). Implemented in <code>:func:`xmlcharrefreplace_errors`</code>.</p> <div><p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 344); <a href="#">backlink</a></p><p>Unknown interpreted text role "func".</p></div>
'backslashreplace'	<p>Replace with backslashed escape sequences. Implemented in <code>:func:`backslashreplace_errors`</code>.</p> <div><p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 348); <a href="#">backlink</a></p><p>Unknown interpreted text role "func".</p></div>
'namereplace'	<p>Replace with <code>\N{...}</code> escape sequences (only for encoding). Implemented in <code>:func:`namereplace_errors`</code>.</p> <div><p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 352); <a href="#">backlink</a></p><p>Unknown interpreted text role "func".</p></div>
'surrogateescape'	<p>On decoding, replace byte with individual surrogate code ranging from <code>U+DC80</code> to <code>U+DFFF</code>. This code will then be turned back into the same byte when the 'surrogateescape' error handler is used when encoding the data. (See <a href="#">PEP 383</a> for more.)</p>

In addition, the following error handler is specific to the given codecs:



Value	Codecs	Meaning
'surrogatepass'	utf-8, utf-16, utf-32, utf-16-be, utf-16-le, utf-32-be, utf-32-le	Allow encoding and decoding of surrogate codes. These codecs normally treat the presence of surrogates as an error.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 374)**

Unknown directive type "versionadded".

```
.. versionadded:: 3.1
   The ``'surrogateescape'`` and ``'surrogatepass'`` error handlers.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 377)**

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.4
   The ``'surrogatepass'`` error handlers now works with utf-16\* and utf-32\* codecs.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 380)**

Unknown directive type "versionadded".

```
.. versionadded:: 3.5
   The ``'namereplace'`` error handler.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 383)**

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.5
   The ``'backslashreplace'`` error handlers now works with decoding and translating.
```

The set of allowed values can be extended by registering a new named error handler:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 390)**

Unknown directive type "function".

```
.. function:: register_error(name, error_handler)
```

Register the error handling function `*error_handler*` under the name `*name*`. The `*error_handler*` argument will be called during encoding and decoding in case of an error, when `*name*` is specified as the errors parameter.

For encoding, `*error_handler*` will be called with a `:exc:`UnicodeEncodeError`` instance, which contains information about the location of the error. The error handler must either raise this or a different exception, or return a tuple with a replacement for the unencodable part of the input and a position where encoding should continue. The replacement may be either `:class:`str`` or `:class:`bytes``. If the replacement is bytes, the encoder will simply copy them into the output buffer. If the replacement is a string, the encoder will encode the replacement. Encoding continues on original input at the specified position. Negative position values will be treated as being relative to the end of the input string. If the resulting position is out of bound an `:exc:`IndexError`` will be raised.

Decoding and translating works similarly, except `:exc:`UnicodeDecodeError`` or `:exc:`UnicodeTranslateError`` will be passed to the handler and that the replacement from the error handler will be put into the output directly.

Previously registered error handlers (including the standard error handlers) can be looked up by name:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 416)**

Unknown directive type "function".

```
.. function:: lookup_error(name)

    Return the error handler previously registered under the name *name*.

    Raises a :exc:`LookupError` in case the handler cannot be found.
```

The following standard error handlers are also made available as module level functions:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 425)**

Unknown directive type "function".

```
.. function:: strict_errors(exception)

    Implements the ``'strict'`` error handling: each encoding or
    decoding error raises a :exc:`UnicodeError`.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 431)**

Unknown directive type "function".

```
.. function:: replace_errors(exception)

    Implements the ``'replace'`` error handling (for :term:`text encodings
    <text encoding>` only): substitutes ``'?'`` for encoding errors
    (to be encoded by the codec), and ``'\ufffd'`` (the Unicode replacement
    character) for decoding errors.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 439)**

Unknown directive type "function".

```
.. function:: ignore_errors(exception)

    Implements the ``'ignore'`` error handling: malformed data is ignored and
    encoding or decoding is continued without further notice.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 445)**

Unknown directive type "function".

```
.. function:: xmlcharrefreplace_errors(exception)

    Implements the ``'xmlcharrefreplace'`` error handling (for encoding with
    :term:`text encodings <text encoding>` only): the
    unencodable character is replaced by an appropriate XML character reference.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 452)**

Unknown directive type "function".

```
.. function:: backslashreplace_errors(exception)

    Implements the ``'backslashreplace'`` error handling (for
    :term:`text encodings <text encoding>` only): malformed data is
    replaced by a backslashed escape sequence.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 458)**

Unknown directive type "function".

```
.. function:: namereplace_errors(exception)

    Implements the ``'namereplace'`` error handling (for encoding with
    :term:`text encodings` <text encoding>` only): the
    unencodable character is replaced by a ``\N{...}`` escape sequence.

    .. versionadded:: 3.5
```

## Stateless Encoding and Decoding

The base `class: 'Codec'` class defines these methods which also define the function interfaces of the stateless encoder and decoder:

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 472); [backlink](#)**

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 476)**

Unknown directive type "method".

```
.. method:: Codec.encode(input[, errors])

    Encodes the object *input* and returns a tuple (output object, length consumed).
    For instance, :term:`text encoding` converts
    a string object to a bytes object using a particular
    character set encoding (e.g., ``cp1252`` or ``iso-8859-1``).

    The *errors* argument defines the error handling to apply.
    It defaults to ``'strict'`` handling.

    The method may not store state in the :class:`Codec` instance. Use
    :class:`StreamWriter` for codecs which have to keep state in order to make
    encoding efficient.

    The encoder must be able to handle zero length input and return an empty object
    of the output object type in this situation.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 494)**

Unknown directive type "method".

```
.. method:: Codec.decode(input[, errors])

    Decodes the object *input* and returns a tuple (output object, length
    consumed). For instance, for a :term:`text encoding`, decoding converts
    a bytes object encoded using a particular
    character set encoding to a string object.

    For text encodings and bytes-to-bytes codecs,
    *input* must be a bytes object or one which provides the read-only
    buffer interface -- for example, buffer objects and memory mapped files.

    The *errors* argument defines the error handling to apply.
    It defaults to ``'strict'`` handling.

    The method may not store state in the :class:`Codec` instance. Use
    :class:`StreamReader` for codecs which have to keep state in order to make
    decoding efficient.

    The decoder must be able to handle zero length input and return an empty object
    of the output object type in this situation.
```

## Incremental Encoding and Decoding

The `:class:'IncrementalEncoder'` and `:class:'IncrementalDecoder'` classes provide the basic interface for incremental encoding and decoding. Encoding/decoding the input isn't done with one call to the stateless encoder/decoder function, but with multiple calls to the `:meth:'~IncrementalEncoder.encode'/:meth:'~IncrementalDecoder.decode'` method of the incremental encoder/decoder. The incremental encoder/decoder keeps track of the encoding/decoding process during method calls.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 519); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 519); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 519); [backlink](#)

Unknown interpreted text role "meth".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 519); [backlink](#)

Unknown interpreted text role "meth".

The joined output of calls to the `:meth:'~IncrementalEncoder.encode'/:meth:'~IncrementalDecoder.decode'` method is the same as if all the single inputs were joined into one, and this input was encoded/decoded with the stateless encoder/decoder.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 527); [backlink](#)

Unknown interpreted text role "meth".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 527); [backlink](#)

Unknown interpreted text role "meth".

### IncrementalEncoder Objects

The `:class:'IncrementalEncoder'` class is used for encoding an input in multiple steps. It defines the following methods which every incremental encoder must define in order to be compatible with the Python codec registry.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 538); [backlink](#)

Unknown interpreted text role "class".

Constructor for an `:class:'IncrementalEncoder'` instance.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 545); [backlink](#)

Unknown interpreted text role "class".

All incremental encoders must provide this constructor interface. They are free to add additional keyword arguments, but only the ones defined here are used by the Python codec registry.

The `:class:'IncrementalEncoder'` may implement different error handling schemes by providing the `errors` keyword argument. See [ref:'error-handlers'](#) for possible values.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 551); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 551); [backlink](#)**

Unknown interpreted text role "ref".

The `errors` argument will be assigned to an attribute of the same name. Assigning to this attribute makes it possible to switch between different error handling strategies during the lifetime of the `:class:`IncrementalEncoder`` object.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 555); [backlink](#)**

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 561)**

Unknown directive type "method".

```
.. method:: encode(object[, final])
```

Encodes `*object*` (taking the current state of the encoder into account) and returns the resulting encoded object. If this is the last call to `:meth:`encode`` `*final*` must be true (the default is false).

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 568)**

Unknown directive type "method".

```
.. method:: reset()
```

Reset the encoder to the initial state. The output is discarded: call ```.encode(object, final=True)```, passing an empty byte or text string if necessary, to reset the encoder and to get the output.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 575)**

Unknown directive type "method".

```
.. method:: getstate()
```

Return the current state of the encoder which must be an integer. The implementation should make sure that ```0``` is the most common state. (States that are more complicated than integers can be converted into an integer by marshaling/pickling the state and encoding the bytes of the resulting string into an integer.)

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 584)**

Unknown directive type "method".

```
.. method:: setstate(state)
```

Set the state of the encoder to `*state*`. `*state*` must be an encoder state returned by `:meth:`getstate``.

## IncrementalDecoder Objects

The `:class:`IncrementalDecoder`` class is used for decoding an input in multiple steps. It defines the following methods which every incremental decoder must define in order to be compatible with the Python codec registry.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-**

main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 595); [backlink](#)

Unknown interpreted text role "class".

Constructor for an `:class:`IncrementalDecoder`` instance.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 602);** [backlink](#)

Unknown interpreted text role "class".

All incremental decoders must provide this constructor interface. They are free to add additional keyword arguments, but only the ones defined here are used by the Python codec registry.

The `:class:`IncrementalDecoder`` may implement different error handling schemes by providing the `errors` keyword argument. See [ref`error-handlers`](#) for possible values.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 608);** [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 608);** [backlink](#)

Unknown interpreted text role "ref".

The `errors` argument will be assigned to an attribute of the same name. Assigning to this attribute makes it possible to switch between different error handling strategies during the lifetime of the `:class:`IncrementalDecoder`` object.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 612);** [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 618)**

Unknown directive type "method".

```
.. method:: decode(object[, final])
```

Decodes `*object*` (taking the current state of the decoder into account) and returns the resulting decoded object. If this is the last call to `:meth:`decode`` `*final*` must be true (the default is false). If `*final*` is true the decoder must decode the input completely and must flush all buffers. If this isn't possible (e.g. because of incomplete byte sequences at the end of the input) it must initiate error handling just like in the stateless case (which might raise an exception).

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 629)**

Unknown directive type "method".

```
.. method:: reset()
```

Reset the decoder to the initial state.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 634)**

Unknown directive type "method".

```
.. method:: getstate()
```

Return the current state of the decoder. This must be a tuple with two

items, the first must be the buffer containing the still undecoded input. The second must be an integer and can be additional state info. (The implementation should make sure that ``0`` is the most common additional state info.) If this additional state info is ``0`` it must be possible to set the decoder to the state which has no input buffered and ``0`` as the additional state info, so that feeding the previously buffered input to the decoder returns it to the previous state without producing any output. (Additional state info that is more complicated than integers can be converted into an integer by marshaling/pickling the info and encoding the bytes of the resulting string into an integer.)

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 649)**

Unknown directive type "method".

```
.. method:: setstate(state)
```

Set the state of the decoder to `*state*`. `*state*` must be a decoder state returned by `:meth:`getstate``.

## Stream Encoding and Decoding

The `:class:`StreamWriter`` and `:class:`StreamReader`` classes provide generic working interfaces which can be used to implement new encoding submodules very easily. See `:mod:`encodings.utf_8`` for an example of how this is done.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 659); [backlink](#)**

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 659); [backlink](#)**

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 659); [backlink](#)**

Unknown interpreted text role "mod".

## StreamWriter Objects

The `:class:`StreamWriter`` class is a subclass of `:class:`Codec`` and defines the following methods which every stream writer must define in order to be compatible with the Python codec registry.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 669); [backlink](#)**

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 669); [backlink](#)**

Unknown interpreted text role "class".

Constructor for a `:class:`StreamWriter`` instance.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 676); [backlink](#)**

Unknown interpreted text role "class".

All stream writers must provide this constructor interface. They are free to add additional keyword arguments, but only the ones defined here are used by the Python codec registry.

The *stream* argument must be a file-like object open for writing text or binary data, as appropriate for the specific codec.



The `:class:'StreamWriter'` may implement different error handling schemes by providing the *errors* keyword argument. See [ref: 'error-handlers'](#) for the standard error handlers the underlying stream codec may support.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 685); [backlink](#)**

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 685); [backlink](#)**

Unknown interpreted text role "ref".

The *errors* argument will be assigned to an attribute of the same name. Assigning to this attribute makes it possible to switch between different error handling strategies during the lifetime of the `:class:'StreamWriter'` object.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 689); [backlink](#)**

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 693)**

Unknown directive type "method".

```
.. method:: write(object)
```

Writes the object's contents encoded to the stream.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 698)**

Unknown directive type "method".

```
.. method:: writelines(list)
```

Writes the concatenated iterable of strings to the stream (possibly by reusing the `:meth:`write`` method). Infinite or very large iterables are not supported. The standard bytes-to-bytes codecs do not support this method.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 706)**

Unknown directive type "method".

```
.. method:: reset()
```

Resets the codec buffers used for keeping internal state.

Calling this method should ensure that the data on the output is put into a clean state that allows appending of new fresh data without having to rescan the whole stream to recover state.

In addition to the above methods, the `:class:'StreamWriter'` must also inherit all other methods and attributes from the underlying stream.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 715); [backlink](#)**

Unknown interpreted text role "class".

## StreamReader Objects

The `:class:'StreamReader'` class is a subclass of `:class:'Codec'` and defines the following methods which every stream reader must



define in order to be compatible with the Python codec registry.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 724); [backlink](#)**

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 724); [backlink](#)**

Unknown interpreted text role "class".

Constructor for a `:class:`StreamReader`` instance.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 731); [backlink](#)**

Unknown interpreted text role "class".

All stream readers must provide this constructor interface. They are free to add additional keyword arguments, but only the ones defined here are used by the Python codec registry.

The *stream* argument must be a file-like object open for reading text or binary data, as appropriate for the specific codec.

The `:class:`StreamReader`` may implement different error handling schemes by providing the *errors* keyword argument. See [ref:`error-handlers`](#) for the standard error handlers the underlying stream codec may support.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 740); [backlink](#)**

Unknown interpreted text role "class".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 740); [backlink](#)**

Unknown interpreted text role "ref".

The *errors* argument will be assigned to an attribute of the same name. Assigning to this attribute makes it possible to switch between different error handling strategies during the lifetime of the `:class:`StreamReader`` object.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 744); [backlink](#)**

Unknown interpreted text role "class".

The set of allowed values for the *errors* argument can be extended with `:func:`register_error``.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 748); [backlink](#)**

Unknown interpreted text role "func".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 752)**

Unknown directive type "method".

```
.. method:: read([size[, chars, [firstline]]])
```

Decodes data from the stream and returns the resulting object.

The *\*chars\** argument indicates the number of decoded code points or bytes to return. The `:func:`read`` method will never return more data than requested, but it might return less, if there is not enough available.

The *\*size\** argument indicates the approximate maximum number of encoded bytes or code points to read for decoding. The decoder can modify this setting as appropriate. The default value -1 indicates to read and decode as much as

possible. This parameter is intended to prevent having to decode huge files in one step.

The `*firstline*` flag indicates that it would be sufficient to only return the first line, if there are decoding errors on later lines.

The method should use a greedy read strategy meaning that it should read as much data as is allowed within the definition of the encoding and the given size, e.g. if optional encoding endings or state markers are available on the stream, these should be read too.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 778)**

Unknown directive type "method".

```
.. method:: readline([size[, keepends]])
```

Read one line from the input stream and return the decoded data.

`*size*`, if given, is passed as size argument to the stream's `:meth:`read`` method.

If `*keepends*` is false line-endings will be stripped from the lines returned.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 789)**

Unknown directive type "method".

```
.. method:: readlines([sizehint[, keepends]])
```

Read all lines available on the input stream and return them as a list of lines.

Line-endings are implemented using the codec's `:meth:`decode`` method and are included in the list entries if `*keepends*` is true.

`*sizehint*`, if given, is passed as the `*size*` argument to the stream's `:meth:`read`` method.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 801)**

Unknown directive type "method".

```
.. method:: reset()
```

Resets the codec buffers used for keeping internal state.

Note that no stream repositioning should take place. This method is primarily intended to be able to recover from decoding errors.

In addition to the above methods, the `:class:`StreamReader`` must also inherit all other methods and attributes from the underlying stream

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 809); [backlink](#)**

Unknown interpreted text role "class".

## StreamReaderWriter Objects

The `:class:`StreamReaderWriter`` is a convenience class that allows wrapping streams which work in both read and write modes.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-**

main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 817); [backlink](#)

Unknown interpreted text role "class".

The design is such that one can use the factory functions returned by the `:func:'lookup'` function to construct the instance.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 820); [backlink](#)

Unknown interpreted text role "func".

Creates a `:class:'StreamReaderWriter'` instance. *stream* must be a file-like object. *Reader* and *Writer* must be factory functions or classes providing the `:class:'StreamReader'` and `:class:'StreamWriter'` interface resp. Error handling is done in the same way as defined for the stream readers and writers.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 826); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 826); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 826); [backlink](#)

Unknown interpreted text role "class".

`:class:'StreamReaderWriter'` instances define the combined interfaces of `:class:'StreamReader'` and `:class:'StreamWriter'` classes. They inherit all other methods and attributes from the underlying stream.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 831); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 831); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 831); [backlink](#)

Unknown interpreted text role "class".

## StreamRecoder Objects

The `:class:'StreamRecoder'` translates data from one encoding to another, which is sometimes useful when dealing with different encoding environments.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 841); [backlink](#)

Unknown interpreted text role "class".

The design is such that one can use the factory functions returned by the `:func:'lookup'` function to construct the instance.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 844); [backlink](#)

Unknown interpreted text role "func".

Creates a `:class:'StreamRecoder'` instance which implements a two-way conversion: *encode* and *decode* work on the frontend

the data visible to code calling `meth.read` and `meth.write`, while *Reader* and *Writer* work on the backend – the data in *stream*.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 850); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 850); [backlink](#)

Unknown interpreted text role "meth".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 850); [backlink](#)

Unknown interpreted text role "meth".

You can use these objects to do transparent transcodings, e.g., from Latin-1 to UTF-8 and back.

The *stream* argument must be a file-like object.

The *encode* and *decode* arguments must adhere to the `:class:`Codec`` interface. *Reader* and *Writer* must be factory functions or classes providing objects of the `:class:`StreamReader`` and `:class:`StreamWriter`` interface respectively.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 860); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 860); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 860); [backlink](#)

Unknown interpreted text role "class".

Error handling is done in the same way as defined for the stream readers and writers.

`:class:`StreamRecoder`` instances define the combined interfaces of `:class:`StreamReader`` and `:class:`StreamWriter`` classes. They inherit all other methods and attributes from the underlying stream.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 869); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 869); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 869); [backlink](#)

Unknown interpreted text role "class".

## Encodings and Unicode

Strings are stored internally as sequences of code points in range `0x0--0x10FFFF`. (See [PEP 393](#) for more details about the implementation.) Once a string object is used outside of CPU and memory, endianness and how these arrays are stored as bytes become an issue. As with other codecs, serialising a string into a sequence of bytes is known as *encoding*, and recreating the string from the sequence of bytes is known as *decoding*. There are a variety of different text serialisation codecs, which are collectively

referred to as `.term` text encodings `<text encoding>`.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 879); [backlink](#)**

Unknown interpreted text role "term".

The simplest text encoding (called 'latin-1' or 'iso-8859-1') maps the code points 0--255 to the bytes 0x0--0xff, which means that a string object that contains code points above U+00FF can't be encoded with this codec. Doing so will raise a `exc:'UnicodeEncodeError'` that looks like the following (although the details of the error message may differ):

UnicodeEncodeError: 'latin-1' codec can't encode character '\u1234' in position 3: ordinal not in range(256).

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 889); [backlink](#)**

Unknown interpreted text role "exc".

There's another group of encodings (the so called charmap encodings) that choose a different subset of all Unicode code points and how these code points are mapped to the bytes 0x0--0xff. To see how this is done simply open e.g. `.file:'encodings/cp1252.py'` (which is an encoding that is used primarily on Windows). There's a string constant with 256 characters that shows you which character is mapped to which byte value.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 897); [backlink](#)**

Unknown interpreted text role "file".

All of these encodings can only encode 256 of the 1114112 code points defined in Unicode. A simple and straightforward way that can store each Unicode code point, is to store each code point as four consecutive bytes. There are two possibilities: store the bytes in big endian or in little endian order. These two encodings are called UTF-32-BE and UTF-32-LE respectively. Their disadvantage is that if e.g. you use UTF-32-BE on a little endian machine you will always have to swap bytes on encoding and decoding. UTF-32 avoids this problem: bytes will always be in natural endianness. When these bytes are read by a CPU with a different endianness, then bytes have to be swapped though. To be able to detect the endianness of a UTF-16 or UTF-32 byte sequence, there's the so called BOM ("Byte Order Mark"). This is the Unicode character U+FEFF. This character can be prepended to every UTF-16 or UTF-32 byte sequence. The byte swapped version of this character (0xFFFE) is an illegal character that may not appear in a Unicode text. So when the first character in a UTF-16 or UTF-32 byte sequence appears to be a U+FFFE the bytes have to be swapped on decoding. Unfortunately the character U+FEFF had a second purpose as a ZERO WIDTH NO-BREAK SPACE: a character that has no width and doesn't allow a word to be split. It can e.g. be used to give hints to a ligature algorithm. With Unicode 4.0 using U+FEFF as a ZERO WIDTH NO-BREAK SPACE has been deprecated (with U+2060 (WORD JOINER) assuming this role). Nevertheless Unicode software still must be able to handle U+FEFF in both roles: as a BOM it's a device to determine the storage layout of the encoded bytes, and vanishes once the byte sequence has been decoded into a string; as a ZERO WIDTH NO-BREAK SPACE it's a normal character that will be decoded like any other.

There's another encoding that is able to encode the full range of Unicode characters: UTF-8. UTF-8 is an 8-bit encoding, which means there are no issues with byte order in UTF-8. Each byte in a UTF-8 byte sequence consists of two parts: marker bits (the most significant bits) and payload bits. The marker bits are a sequence of zero to four 1 bits followed by a 0 bit. Unicode characters are encoded like this (with x being payload bits, which when concatenated give the Unicode character):

Range	Encoding
U-00000000 ... U-0000007F	0xxxxxxx
U-00000080 ... U-000007FF	110xxxxx 10xxxxxx
U-00000800 ... U-0000FFFF	1110xxxx 10xxxxxx 10xxxxxx
U-00010000 ... U-0010FFFF	11110xxx 10xxxxxx 10xxxxxx 10xxxxxx

The least significant bit of the Unicode character is the rightmost x bit.

As UTF-8 is an 8-bit encoding no BOM is required and any U+FEFF character in the decoded string (even if it's the first character) is treated as a ZERO WIDTH NO-BREAK SPACE.

Without external information it's impossible to reliably determine which encoding was used for encoding a string. Each charmap encoding can decode any random byte sequence. However that's not possible with UTF-8, as UTF-8 byte sequences have a structure that doesn't allow arbitrary byte sequences. To increase the reliability with which a UTF-8 encoding can be detected, Microsoft invented a variant of UTF-8 (that Python 2.5 calls "utf-8-sig") for its Notepad program. Before any of the Unicode characters is written to the file, a UTF-8 encoded BOM (which looks like this as a byte sequence: 0xef, 0xbb, 0xbf) is written. As it's rather improbable that any charmap encoded file starts with these byte values (which would e.g. map to

LATIN SMALL LETTER I WITH DIAERESIS  
RIGHT-POINTING DOUBLE ANGLE QUOTATION MARK  
INVERTED QUESTION MARK

in iso-8859-1), this increases the probability that a `utf-8-sig` encoding can be correctly guessed from the byte sequence. So here the BOM is not used to be able to determine the byte order used for generating the byte sequence, but as a signature that helps in guessing the encoding. On encoding the `utf-8-sig` codec will write `0xef, 0xbb, 0xbf` as the first three bytes to the file. On decoding `utf-8-sig` will skip those three bytes if they appear as the first three bytes in the file. In UTF-8, the use of the BOM is discouraged and should generally be avoided.

## Standard Encodings

Python comes with a number of codecs built-in, either implemented as C functions or with dictionaries as mapping tables. The following table lists the codecs by name, together with a few common aliases, and the languages for which the encoding is likely used. Neither the list of aliases nor the list of languages is meant to be exhaustive. Notice that spelling alternatives that only differ in case or use a hyphen instead of an underscore are also valid aliases; therefore, e.g. `'utf-8'` is a valid alias for the `'utf_8'` codec.

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 995)**

Unknown directive type "impl-detail".

```
.. impl-detail::
```

Some common encodings can bypass the codecs lookup machinery to improve performance. These optimization opportunities are only recognized by CPython for a limited set of (case insensitive) aliases: `utf-8`, `utf8`, `latin-1`, `latin1`, `iso-8859-1`, `iso8859-1`, `mbcs` (Windows only), `ascii`, `us-ascii`, `utf-16`, `utf16`, `utf-32`, `utf32`, and the same using underscores instead of dashes. Using alternative aliases for these encodings may result in slower execution.

```
.. versionchanged:: 3.6
    Optimization opportunity recognized for us-ascii.
```

Many of the character sets support the same languages. They vary in individual characters (e.g. whether the EURO SIGN is supported or not), and in the assignment of characters to code positions. For the European languages in particular, the following variants typically exist:

- an ISO 8859 codeset
- a Microsoft Windows code page, which is typically derived from an 8859 codeset, but replaces control characters with additional graphic characters
- an IBM EBCDIC code page
- an IBM PC code page, which is ASCII compatible

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1022)**

Unknown directive type "tabularcolums".

```
.. tabularcolums:: |l|p{0.3\linewidth}|p{0.3\linewidth}|
```

Codec	Aliases	Languages
<code>ascii</code>	<code>646</code> , <code>us-ascii</code>	English
<code>big5</code>	<code>big5-tw</code> , <code>csbig5</code>	Traditional Chinese
<code>big5hkscs</code>	<code>big5-hkscs</code> , <code>hkscs</code>	Traditional Chinese
<code>cp037</code>	<code>IBM037</code> , <code>IBM039</code>	English

Codec	Aliases	Languages
cp273	273, IBM273, csIBM273	German <div> <b>System Message: ERROR/3</b>  (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1038)            Unknown directive type "versionadded".  <pre>.. versionadded:: 3.4</pre> </div>
cp424	EBCDIC-CP-HE, IBM424	Hebrew
cp437	437, IBM437	English
cp500	EBCDIC-CP-BE, EBCDIC-CP-CH, IBM500	Western Europe
cp720		Arabic
cp737		Greek
cp775	IBM775	Baltic languages
cp850	850, IBM850	Western Europe
cp852	852, IBM852	Central and Eastern Europe
cp855	855, IBM855	Bulgarian, Byelorussian, Macedonian, Russian, Serbian
cp856		Hebrew
cp857	857, IBM857	Turkish
cp858	858, IBM858	Western Europe
cp860	860, IBM860	Portuguese
cp861	861, CP-IS, IBM861	Icelandic
cp862	862, IBM862	Hebrew
cp863	863, IBM863	Canadian
cp864	IBM864	Arabic
cp865	865, IBM865	Danish, Norwegian
cp866	866, IBM866	Russian
cp869	869, CP-GR, IBM869	Greek
cp874		Thai
cp875		Greek
cp932	932, ms932, mskanji, ms-kanji	Japanese
cp949	949, ms949, uhc	Korean
cp950	950, ms950	Traditional Chinese
cp1006		Urdu
cp1026	ibml026	Turkish
cp1125	1125, ibml125, cp866u, ruscii	Ukrainian <div> <b>System Message: ERROR/3</b>  (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1098)            Unknown directive type "versionadded".  <pre>.. versionadded:: 3.4</pre> </div>



Codec	Aliases	Languages
cp1140	ibm1140	Western Europe
cp1250	windows-1250	Central and Eastern Europe
cp1251	windows-1251	Bulgarian, Byelorussian, Macedonian, Russian, Serbian
cp1252	windows-1252	Western Europe
cp1253	windows-1253	Greek
cp1254	windows-1254	Turkish
cp1255	windows-1255	Hebrew
cp1256	windows-1256	Arabic
cp1257	windows-1257	Baltic languages
cp1258	windows-1258	Vietnamese
euc_jp	eucjp, ujis, u-jis	Japanese
euc_jis_2004	jisx0213, eucjis2004	Japanese
euc_jisx0213	eucjisx0213	Japanese
euc_kr	euckr, korean, ksc5601, ks_c-5601, ks_c-5601-1987, ksx1001, ks_x-1001	Korean
gb2312	chinese, csiso58gb231280, euc-cn, euccn, eucgb2312-cn, gb2312-1980, gb2312-80, iso-ir-58	Simplified Chinese
gbk	936, cp936, ms936	Unified Chinese
gb18030	gb18030-2000	Unified Chinese
hz	hzgb, hz-gb, hz-gb-2312	Simplified Chinese
iso2022_jp	csiso2022jp, iso2022jp, iso-2022-jp	Japanese
iso2022_jp_1	iso2022jp-1, iso-2022-jp-1	Japanese
iso2022_jp_2	iso2022jp-2, iso-2022-jp-2	Japanese, Korean, Simplified Chinese, Western Europe, Greek
iso2022_jp_2004	iso2022jp-2004, iso-2022-jp-2004	Japanese
iso2022_jp_3	iso2022jp-3, iso-2022-jp-3	Japanese
iso2022_jp_ext	iso2022jp-ext, iso-2022-jp-ext	Japanese
iso2022_kr	csiso2022kr, iso2022kr, iso-2022-kr	Korean
latin_1	iso-8859-1, iso8859-1, 8859, cp819, latin, latin1, L1	Western Europe
iso8859_2	iso-8859-2, latin2, L2	Central and Eastern Europe
iso8859_3	iso-8859-3, latin3, L3	Esperanto, Maltese
iso8859_4	iso-8859-4, latin4, L4	Baltic languages
iso8859_5	iso-8859-5, cyrillic	Bulgarian, Byelorussian, Macedonian, Russian, Serbian
iso8859_6	iso-8859-6, arabic	Arabic
iso8859_7	iso-8859-7, greek, greek8	Greek
iso8859_8	iso-8859-8, hebrew	Hebrew
iso8859_9	iso-8859-9, latin5, L5	Turkish
iso8859_10	iso-8859-10, latin6, L6	Nordic languages
iso8859_11	iso-8859-11, thai	Thai languages
iso8859_13	iso-8859-13, latin7, L7	Baltic languages
iso8859_14	iso-8859-14, latin8, L8	Celtic languages
iso8859_15	iso-8859-15, latin9, L9	Western Europe
iso8859_16	iso-8859-16, latin10, L10	South-Eastern Europe
johab	cp1361, ms1361	Korean
koi8_r		Russian



Codec	Aliases	Languages
koi8_t		Tajik <div> <b>System Message: ERROR/3</b>  (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1198)  Unknown directive type "versionadded".  .. versionadded:: 3.5 </div>
koi8_u		Ukrainian
kz1048	kz_1048, strk1048_2002, rk1048	Kazakh <div> <b>System Message: ERROR/3</b>  (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1204)  Unknown directive type "versionadded".  .. versionadded:: 3.5 </div>
mac_cyrillic	maccyrillic	Bulgarian, Byelorussian, Macedonian, Russian, Serbian
mac_greek	macgreek	Greek
mac_iceland	maciceland	Icelandic
mac_latin2	maclatin2, maccentraleurope, mac_centeuro	Central and Eastern Europe
mac_roman	macroman, macintosh	Western Europe
mac_turkish	macturkish	Turkish
ptcp154	csptcp154, pt154, cp154, cyrillic-asian	Kazakh
shift_jis	csshiftjis, shiftjis, sjis, s_jis	Japanese
shift_jis_2004	shiftjis2004, sjis_2004, sjis2004	Japanese
shift_jisx0213	shiftjisx0213, sjisx0213, s_jisx0213	Japanese
utf_32	U32, utf32	all languages
utf_32_be	UTF-32BE	all languages
utf_32_le	UTF-32LE	all languages
utf_16	U16, utf16	all languages
utf_16_be	UTF-16BE	all languages
utf_16_le	UTF-16LE	all languages
utf_7	U7, unicode-1-1-utf-7	all languages
utf_8	U8, UTF, utf8, cp65001	all languages
utf_8_sig		all languages

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1250)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.4
   The utf-16\* and utf-32\* encoders no longer allow surrogate code points
   (`U+D800`--`U+DFFF`) to be encoded.
```

The utf-32\\* decoders no longer decode byte sequences that correspond to surrogate code points.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1256)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.8
   ``cp65001`` is now an alias to ``utf_8``.
```

## Python Specific Encodings

A number of predefined codecs are specific to Python, so their codec names have no meaning outside Python. These are listed in the tables below based on the expected input and output types (note that while text encodings are the most common use case for codecs, the underlying codec infrastructure supports arbitrary data transforms rather than just text encodings). For asymmetric codecs, the stated meaning describes the encoding direction.

### Text Encodings

The following codecs provide :class:`str` to :class:`bytes` encoding and :term:`bytes-like object` to :class:`str` decoding, similar to the Unicode text encodings.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1273); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1273); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1273); [backlink](#)

Unknown interpreted text role "term".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1273); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1277)

Unknown directive type "tabularcolumns".

```
.. tabularcolumns:: |l|p{0.3\linewidth}|p{0.3\linewidth}|
```

Codec	Aliases	Meaning
idna		<p>Implement <a href="#">RFC 3490</a>, see also :mod:`encodings.idna`. Only errors='strict' is supported.</p> <div><p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1283); <a href="#">backlink</a></p><p>Unknown interpreted text role "mod".</p></div>

Codec	Aliases	Meaning
mbscs	ansi, dbcs	Windows only: Encode the operand according to the ANSI codepage (CP_ACP).
oem		Windows only: Encode the operand according to the OEM codepage (CP_OEMCP). <div> <b>System Message: ERROR/3</b>  (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1297)  Unknown directive type "versionadded".  <pre>.. versionadded:: 3.6</pre> </div>
palms		Encoding of PalmOS 3.5.
punycode		Implement <a href="#">RFC 3492</a> . Stateful codecs are not supported.
raw_unicode_escape		Latin-1 encoding with \uXXXX and \UXXXXXXXX for other code points. Existing backslashes are not escaped in any way. It is used in the Python pickle protocol.
undefined		Raise an exception for all conversions, even empty strings. The error handler is ignored.
unicode_escape		Encoding suitable as the contents of a Unicode literal in ASCII-encoded Python source code, except that quotes are not escaped. Decode from Latin-1 source code. Beware that Python source code actually uses UTF-8 by default.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1330)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.8
   "unicode_internal" codec is removed.
```

## Binary Transforms

The following codecs provide binary transforms: `:term:`bytes-like object`` to `:class:`bytes`` mappings. They are not supported by `:meth:`bytes.decode`` (which only produces `:class:`str`` output).

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1339); [backlink](#)

Unknown interpreted text role "term".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1339); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1339); [backlink](#)

Unknown interpreted text role "meth".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1339); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1344)

Unknown directive type "tabularcolumns".

```
.. tabularcolumns:: |l|L|L|L|
```

Codec	Aliases	Meaning	Encoder / decoder
base64_codec <a href="#">[1]</a>	base64, base_64	<p>Convert the operand to multiline MIME base64 (the result always includes a trailing '\n').</p> <div><p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1355)</p><p>Unknown directive type "versionchanged".</p><pre>.. versionchanged:: 3.4    accepts any    :term:`bytes-like object`    as input for encoding and    decoding</pre></div>	<p><code>.meth:'base64.encodebytes' /</code> <code>.meth:'base64.decodebytes'</code></p> <div><p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1350); <a href="#">backlink</a></p><p>Unknown interpreted text role "meth".</p></div> <div><p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1350); <a href="#">backlink</a></p><p>Unknown interpreted text role "meth".</p></div>

Codec	Aliases	Meaning	Encoder / decoder
bz2_codec	bz2	Compress the operand using bz2.	<p><code>:meth:'bz2.compress'</code> /  <code>:meth:'bz2.decompress'</code></p> <div> <p><b>System Message:</b>  <b>ERROR/3</b>  (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1361); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div> <div> <p><b>System Message:</b>  <b>ERROR/3</b>  (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1361); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div>
hex_codec	hex	Convert the operand to hexadecimal representation, with two digits per byte.	<p><code>:meth:'binascii.b2a_hex'</code> /  <code>:meth:'binascii.a2b_hex'</code></p> <div> <p><b>System Message:</b>  <b>ERROR/3</b>  (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1364); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div> <div> <p><b>System Message:</b>  <b>ERROR/3</b>  (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1364); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div>

Codec	Aliases	Meaning	Encoder / decoder
quopri_codec	quopri, quotedprintable, quoted_printable	Convert the operand to MIME quoted printable.	<p><code>:meth:'quopri.encode'</code> with <code>quotetabs=True</code> / <code>:meth:'quopri.decode'</code></p> <div> <p><b>System Message:</b> <b>ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1369); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div> <div> <p><b>System Message:</b> <b>ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1369); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div>
uu_codec	uu	Convert the operand using uuencode.	<p><code>:meth:'uu.encode'</code> / <code>:meth:'uu.decode'</code></p> <div> <p><b>System Message:</b> <b>ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1373); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div> <div> <p><b>System Message:</b> <b>ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1373); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div>

Codec	Aliases	Meaning	Encoder / decoder
zlib_codec	zip, zlib	Compress the operand using gzip.	<p><code>:meth:'zlib.compress' / :meth:'zlib.decompress'</code></p> <div> <p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1376); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div> <div> <p><b>System Message: ERROR/3</b> (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1376); <a href="#">backlink</a></p> <p>Unknown interpreted text role "meth".</p> </div>

- [1] In addition to `:term:'bytes-like objects <bytes-like object>'`, `'base64_codec'` also accepts ASCII-only instances of `:class:'str'` for decoding

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1379); [backlink](#)

Unknown interpreted text role "term".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1379); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1383)

Unknown directive type "versionadded".

```
.. versionadded:: 3.2
   Restoration of the binary transforms.
```

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1386)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.4
   Restoration of the aliases for the binary transforms.
```

# Text Transforms

The following codec provides a text transform: a `:class:'str'` to `:class:'str'` mapping. It is not supported by `:meth:'str.encode'` (which only produces `:class:'bytes'` output).

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1395); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1395); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1395); [backlink](#)

Unknown interpreted text role "meth".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1395); [backlink](#)

Unknown interpreted text role "class".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1399)

Unknown directive type "tabularcolumns".

```
.. tabularcolumns:: |l|l|L|
```

Codec	Aliases	Meaning
rot_13	rot13	Return the Caesar-cypher encryption of the operand.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1409)

Unknown directive type "versionadded".

```
.. versionadded:: 3.2
   Restoration of the ``rot_13`` text transform.
```

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1412)

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.4
   Restoration of the ``rot13`` alias.
```

## :mod:`encodings.idna` --- Internationalized Domain Names in Applications

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1416); [backlink](#)

Unknown interpreted text role "mod".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1419)

Unknown directive type "module".



```
.. module:: encodings.idna
   :synopsis: Internationalized Domain Names implementation
```

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1421)

Unknown directive type "moduleauthor".

```
.. moduleauthor:: Martin v. LÃ¶wis
```

This module implements [RFC 3490](#) (Internationalized Domain Names in Applications) and [RFC 3492](#) (Nameprep: A Stringprep Profile for Internationalized Domain Names (IDN)). It builds upon the `punycode` encoding and `mod: 'stringprep'`.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1423); [backlink](#)

Unknown interpreted text role "mod".

If you need the IDNA 2008 standard from [RFC 5891](#) and [RFC 5895](#), use the third-party *idna module* <<https://pypi.org/project/idna/>>\_.

These RFCs together define a protocol to support non-ASCII characters in domain names. A domain name containing non-ASCII characters (such as `www.AlliancefranÃ§aise.nu`) is converted into an ASCII-compatible encoding (ACE, such as `www.xn--alliancefranaise-npb.nu`). The ACE form of the domain name is then used in all places where arbitrary characters are not allowed by the protocol, such as DNS queries, HTTP `mailheader: 'Host'` fields, and so on. This conversion is carried out in the application; if possible invisible to the user: The application should transparently convert Unicode domain labels to IDNA on the wire, and convert back ACE labels to Unicode before presenting them to the user.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1431); [backlink](#)

Unknown interpreted text role "mailheader".

Python supports this conversion in several ways: the `idna` codec performs conversion between Unicode and ACE, separating an input string into labels based on the separator characters defined in `rfc: 'section 3.1 of RFC 3490 <3490#section-3.1>'` and converting each label to ACE as required, and conversely separating an input byte string into labels based on the `.` separator and converting any ACE labels found into unicode. Furthermore, the `mod: 'socket'` module transparently converts Unicode host names to ACE, so that applications need not be concerned about converting host names themselves when they pass them to the `socket` module. On top of that, modules that have host names as function parameters, such as `mod: 'http.client'` and `mod: 'ftplib'`, accept Unicode host names (`mod: 'http.client'` then also transparently sends an IDNA hostname in the `mailheader: 'Host'` field if it sends that field at all).

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1442); [backlink](#)

RFC number must be a number greater than or equal to 1; "section 3.1 of RFC 3490 <3490#section-3.1>" is invalid.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1442); [backlink](#)

Unknown interpreted text role "mod".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1442); [backlink](#)

Unknown interpreted text role "mod".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1442); [backlink](#)

Unknown interpreted text role "mod".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-

main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 1442); [backlink](#)

Unknown interpreted text role "mod".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 1442); [backlink](#)

Unknown interpreted text role "mailheader".

When receiving host names from the wire (such as in reverse name lookup), no automatic conversion to Unicode is performed: applications wishing to present such host names to the user should decode them to Unicode.

The module `:mod:`encodings.idna`` also implements the nameprep procedure, which performs certain normalizations on host names, to achieve case-insensitivity of international domain names, and to unify similar characters. The nameprep functions can be used directly if desired.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 1459); [backlink](#)

Unknown interpreted text role "mod".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 1465)

Unknown directive type "function".

```
.. function:: nameprep(label)
```

Return the nameprepped version of \*label\*. The implementation currently assumes query strings, so ``AllowUnassigned`` is true.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 1471)

Unknown directive type "function".

```
.. function:: ToASCII(label)
```

Convert a label to ASCII, as specified in :rfc:`3490`. ``UseSTD3ASCIIRules`` is assumed to be false.

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 1477)

Unknown directive type "function".

```
.. function:: ToUnicode(label)
```

Convert a label to Unicode, as specified in :rfc:`3490`.

## **:mod:`encodings.mbc` --- Windows ANSI codepage**

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 1482); [backlink](#)

Unknown interpreted text role "mod".

**System Message: ERROR/3** (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs .rst, line 1485)

Unknown directive type "module".

```
.. module:: encodings.mbc
   :synopsis: Windows ANSI codepage
```

This module implements the ANSI codepage (CP\_ACP).

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1490)**

Unknown directive type "availability".

```
.. availability:: Windows only.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1492)**

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.3
   Support any error handler.
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1495)**

Unknown directive type "versionchanged".

```
.. versionchanged:: 3.2
   Before 3.2, the *errors* argument was ignored; ``'replace'`` was always used
   to encode, and ``'ignore'`` to decode.
```

## **:mod:`encodings.utf\_8\_sig` --- UTF-8 codec with BOM signature**

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1500); [backlink](#)**

Unknown interpreted text role "mod".

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1503)**

Unknown directive type "module".

```
.. module:: encodings.utf_8_sig
   :synopsis: UTF-8 codec with BOM signature
```

**System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\cpython-main\Doc\library\ (cpython-main) (Doc) (library) codecs.rst, line 1505)**

Unknown directive type "moduleauthor".

```
.. moduleauthor:: Walter DÃ¶rwald
```

This module implements a variant of the UTF-8 codec. On encoding, a UTF-8 encoded BOM will be prepended to the UTF-8 encoded bytes. For the stateful encoder this is only done once (on the first write to the byte stream). On decoding, an optional UTF-8 encoded BOM at the start of the data will be skipped.