

A **break** statement without a label appeared inside a labeled block.

Erroneous code example:

```
# #![feature(label_break_value)]
loop {
    'a: {
        break;
    }
}
```

Make sure to always label the **break**:

```
# #![feature(label_break_value)]
'1: loop {
    'a: {
        break '1;
    }
}
```

Or if you want to **break** the labeled block:

```
# #![feature(label_break_value)]
loop {
    'a: {
        break 'a;
    }
    break;
}
```