

Dependency injection in Angular

Dependencies are services or objects that a class needs to perform its function. Dependency injection, or DI, is a design pattern in which a class requests dependencies from external sources rather than creating them.

Angular's DI framework provides dependencies to a class upon instantiation. Use Angular DI to increase flexibility and modularity in your applications.

See the for a working example containing the code snippets in this guide.

Creating an injectable service

To generate a new **HeroService** class in the **src/app/heroes** folder use the following Angular CLI command.

```
ng generate service heroes/hero
```

This command creates the following default **HeroService**.

The **@Injectable()** decorator specifies that Angular can use this class in the DI system. The metadata, **providedIn: 'root'**, means that the **HeroService** is visible throughout the application.

Next, to get the hero mock data, add a **getHeroes()** method that returns the heroes from **mock.heroes.ts**.

For clarity and maintainability, it is recommended that you define components and services in separate files.

If you do combine a component and service in the same file, it is important to define the service first, and then the component. If you define the component before the service, Angular returns a run-time null reference error.

```
{@a injector-config} {@a bootstrap}
```

Injecting services

Injecting services results in making them visible to a component.

To inject a dependency in a component's **constructor()**, supply a constructor argument with the dependency type. The following example specifies the **HeroService** in the **HeroListComponent** constructor. The type of **heroService** is **HeroService**.

For more information, see Providing dependencies in modules and Hierarchical injectors.

```
{@a service-needs-service}
```

Using services in other services

When a service depends on another service, follow the same pattern as injecting into a component. In the following example **HeroService** depends on a **Logger** service to report its activities.

First, import the **Logger** service. Next, inject the **Logger** service in the **HeroService** `constructor()` by specifying `private logger: Logger` within the parentheses.

When you create a class whose `constructor()` has parameters, specify the type and metadata about those parameters so that Angular can inject the correct service.

Here, the `constructor()` specifies a type of **Logger** and stores the instance of **Logger** in a private field called `logger`.

The following code tabs feature the **Logger** service and two versions of **HeroService**. The first version of **HeroService** does not depend on the **Logger** service. The revised second version does depend on **Logger** service.

In this example, the `getHeroes()` method uses the **Logger** service by logging a message when fetching heroes.

What's next

- Dependency providers
- DI tokens and providers
- Dependency Injection in Action