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Keyboard.sendCharacter() method

Dispatches a `keypress` and `input` event. This does not send a `keydown` or `keyup` event.

Signature:

```
sendCharacter(char: string): Promise<void>;
```

Parameters

Parameter	Type	Description
char	string	Character to send into the page.

Returns:

Promise<void>

Remarks

Modifier keys DO NOT effect [Keyboard.sendCharacter](#). Holding down `Shift` will not type the text in upper case.

Example

```
page.keyboard.sendCharacter('嗨');
```