Changelog

All notable changes to this project will be documented in this file. See <u>Changelog Update</u> if you want to update this document.

Unreleased / In Rust Nightly

0eff589...master

Rust 1.59 (beta)

Current beta, release 2022-02-24

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New Lints

- index refutable slice #7643
- needless splitn #7896
- unnecessary to owned #7978
- needless late init #7995
- octal_escapes #8007
- return self not must use #8071
- init numbered fields #8170

Moves and Deprecations

- Move if then panic to pedantic and rename to manual assert (now allow-by-default) #7810
- Rename disallow_type to <u>disallowed types</u> and disallowed_method to <u>disallowed methods</u> #7984
- Move map_flatten to complexity (now warn-by-default) #8054

Enhancements

- <u>match_overlapping_arm</u>: Fix false negative where after included ranges, overlapping ranges weren't linted anymore #7909
- <u>deprecated cfg attr</u>: Now takes the specified MSRV into account #7944
- <u>cast_lossless</u>: Now also lints for bool to integer casts <u>#7948</u>
- let underscore lock : Also emit lints for the parking lot crate #7957
- <u>needless_borrow</u> #7977
 - Lint when a borrow is auto-dereffed more than once
 - Lint in the trailing expression of a block for a match arm
- <u>strlen on c strings</u> <u>8001</u>
 - Lint when used without a fully-qualified path
 - Suggest removing the surrounding unsafe block when possible
- non_ascii_literal : Now also lints on char s, not just string s #8034
- <u>single_char_pattern</u>: Now also lints on split_inclusive, split_once, rsplit_once, replace, and replacen #8077
- <u>unwrap or else default</u>: Now also lints on std constructors like Vec::new , HashSet::new , and HashMap::new #8163

• <u>shadow_reuse</u>: Now also lints on shadowed if let bindings, instead of <u>shadow_unrelated</u>
#8165

False Positive Fixes

- <u>or_fun_call</u>, <u>unnecessary_lazy_evaluations</u>: Improve heuristics, so that cheap functions (e.g. calling .len() on a Vec) won't get linted anymore #7639
- manual split once : No longer suggests code changing the original behavior #7896
- Don't show <u>no_effect</u> or <u>unnecessary_operation</u> warning for unit struct implementing FnOnce #7898
- <u>semicolon_if_nothing_returned</u>: Fixed a bug, where the lint wrongly triggered on let-else statements <u>#7955</u>
- <u>if then some else none</u>: No longer lints if there is an early return <u>#7980</u>
- needless_collect : No longer suggests removal of collect when removal would create code
 requiring mutably borrowing a value multiple times #7982
- <u>shadow same</u>: Fix false positive for async function's params <u>#7997</u>
- <u>suboptimal_flops</u>: No longer triggers in constant functions <u>#8009</u>
- type complexity: No longer lints on associated types in traits #8030
- question mark : No longer lints if returned object is not local #8080
- option if let else : No longer lint on complex sub-patterns #8086
- <u>blocks in if conditions</u>: No longer lints on empty closures #8100
- enum variant names: No longer lint when first prefix is only a substring of a camel-case word #8127
- identity op : Only lint on integral operands #8183

Suggestion Fixes/Improvements

- search is some : Fix suggestion for any () not taking item by reference #7463
- <u>almost_swapped</u>: Now detects if there is a <u>no_std</u> or <u>no_core</u> attribute and adapts the suggestion accordingly #7877
- redundant pattern matching: Fix suggestion for deref expressions #7949
- explicit counter loop: Now also produces a suggestion for non-usize types #7950
- manual map: Fix suggestion when used with unsafe functions and blocks #7968
- option map or none : Suggest map over and then when possible #7971
- option if let else : No longer expands macros in the suggestion #7974
- <u>iter_cloned_collect</u>: Suggest copied over cloned when possible #8006
- doc markdown: No longer uses inline hints to improve readability of suggestion #8011
- needless question mark : Now better explains the suggestion #8028
- <u>single char pattern</u>: Escape backslash \ in suggestion <u>#8067</u>
- needless bool : Suggest a != b over ! (a == b) #8117
- iter skip next : Suggest to add a mut if it is necessary in order to apply this lints suggestion #8133
- <u>neg_multiply</u>: Now produces a suggestion <u>#8144</u>
- needless return: Now suggests the unit type () over an empty block {} in match arms #8185
- <u>suboptimal_flops</u>: Now gives a syntactically correct suggestion for to_radians and to degrees #8187

ICE Fixes

- undocumented unsafe blocks #7945 #7988
- unnecessary cast #8167

Documentation Improvements

- print_stdout , print_stderr , dbg_macro : Document how the lint level can be changed cratewide #8040
- Added a note to the README that config changes don't apply to already compiled code #8175

Others

- Clippy's lint list now displays the version a lint was added. :tada: #7813
- New and improved issue templates #8032
- Dev: Add cargo dev lint command, to run your modified Clippy version on a file #7917

Rust 1.58

Current stable, released 2022-01-13

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Rust 1.58.1

- Move non send fields in send ty to nursery (now allow-by-default) #8075
- <u>useless format</u>: Handle implicit named arguments #8295

New lints

- transmute num to bytes #7805
- match str case mismatch #7806
- format in format args, to string in format args #7743
- uninit_vec #7682
- fn to numeric cast any #7705
- undocumented unsafe blocks #7748
- trailing empty array #7838
- string slice #7878

Moves or deprecations of lints

- Move non send fields in send ty to suspicious #7874
- Move non ascii literal to restriction #7907

Changes that expand what code existing lints cover

- question mark now covers Result #7840
- Make <u>useless format</u> recognize bare format!("") <u>#7801</u>
- Lint on underscored variables with no side effects in no effect #7775
- Expand <u>match_ref_pats</u> to check for multiple reference patterns <u>#7800</u>

False positive fixes

- Fix false positive of implicit saturating sub with else clause #7832
- Fix question_mark when there is call in conditional predicate #7860
- <u>mut mut</u> no longer lints when type is defined in external macros <u>#7795</u>
- Avoid eq op in test functions #7811
- <u>cast possible truncation</u> no longer lints when cast is coming from signum method call <u>#7850</u>
- match str case mismatch no longer lints on uncased characters #7865
- ptr arg no longer lints references to type aliases #7890

- missing safety doc now also accepts "implementation safety" headers #7856
- missing safety doc no longer lints if any parent has #[doc(hidden)] attribute #7849
- <u>if not else</u> now ignores else-if statements <u>#7895</u>
- Avoid linting cast possible truncation on bit-reducing operations #7819
- Avoid linting field reassign with default when Drop and Copy are involved #7794
- unnecessary sort by now checks if argument implements Ord trait #7824
- Fix false positive in <u>match overlapping arm</u> #7847
- Prevent needless lifetimes false positive in async function definition #7901

Suggestion fixes/improvements

- Keep an initial :: when doc markdown suggests to use ticks #7916
- Add a machine applicable suggestion for the doc markdown missing backticks lint #7904
- <u>equatable if let</u> no longer expands macros in the suggestion <u>#7788</u>
- Make shadow reuse suggestion less verbose #7782

ICE fixes

- Fix ICE in enum variant names #7873
- Fix ICE in <u>undocumented unsafe blocks</u> #7891

Documentation improvements

- Fixed naive doc formatting for #[must_use] lints (<u>must_use_unit</u> , <u>double_must_use</u> ,
 must_use_candidate , <u>let_underscore_must_use</u>) #7827
- Fix typo in example for match result ok #7815

Others

- Allow giving reasons for disallowed_types #7791
- Fix <u>manual assert</u> and <u>match wild err arm</u> for #![no_std] and Rust 2021. #7851
- Fix regression in semicolon if nothing returned on macros containing while loops #7789
- Added a new configuration literal-suffix-style to enforce a certain style writing unseparated literal suffix #7726

Rust 1.57

Released 2021-12-02

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New Lints

- negative feature names #7539
- redundant_feature_names #7539
- mod module files #7543
- <u>self_named_module_files</u> <u>#7543</u>
- manual split once #7565
- derivable impls #7570
- needless option as deref #7596
- iter not returning iterator #7610
- same_name_method #7653

- manual assert #7669
- non send fields in send ty #7709
- equatable if let #7762

Moves and Deprecations

- Move shadow unrelated to restriction #7338
- Move option if let else to nursery #7568
- Move <u>branches sharing code</u> to nursery <u>#7595</u>
- Rename if_let_some_result to match_result_ok which now also handles while let cases #7608
- Move many single char names to pedantic #7671
- Move <u>float cmp</u> to pedantic <u>#7692</u>
- Rename box vec to box collection and lint on more general cases #7693
- Uplift invalid atomic ordering to rustc rust-lang/rust#84039

Enhancements

- Rewrite the shadow* lints, so that they find a lot more shadows and are not limited to certain patterns
 #7338
- The avoid-breaking-exported-api configuration now also works for box collection, redundant_allocation, <a href
- <u>unnecessary unwrap</u>: Now also checks for expect s #7584
- disallowed methods: Allow adding a reason that will be displayed with the lint message #7621
- approx constant: Now checks the MSRV for LOG10 2 and LOG2 10 #7629
- <u>approx_constant</u>: Add TAU <u>#7642</u>
- needless borrow : Now also lints on needless mutable borrows #7657
- missing safety doc: Now also lints on unsafe traits #7734

False Positive Fixes

- <u>manual map</u>: No longer lints when the option is borrowed in the match and also consumed in the arm #7531
- <u>filter next</u>: No longer lints if filter method is not the Iterator::filter method #7562
- <u>manual_flatten</u>: No longer lints if expression is used after if let <u>#7566</u>
- option if let else : Multiple fixes #7573
 - o break and continue statements local to the would-be closure are allowed
 - o Don't lint in const contexts
 - Don't lint when yield expressions are used
 - Don't lint when the captures made by the would-be closure conflict with the other branch
 - Don't lint when a field of a local is used when the type could be potentially moved from
 - In some cases, don't lint when scrutinee expression conflicts with the captures of the would-be closure
- <u>redundant_allocation</u>: No longer lints on Box<Box<dyn T>> which replaces wide pointers with thin pointers #7592
- <u>bool_assert_comparison</u>: No longer lints on types that do not implement the Not_trait with Output = bool <u>#7605</u>
- mut_range_bound : No longer lints on range bound mutations, that are immediately followed by a break; #7607

- <u>mutable_key_type</u>: Improve accuracy and document remaining false positives and false negatives #7640
- redundant closure: Rewrite the lint to fix various false positives and false negatives #7661
- <u>large enum variant</u>: No longer wrongly identifies the second largest variant <u>#7677</u>
- <u>needless return</u>: No longer lints on let-else expressions <u>#7685</u>
- <u>suspicious else formatting</u>: No longer lints in proc-macros <u>#7707</u>
- <u>excessive precision</u>: No longer lints when in some cases the float was already written in the shortest form #7722
- doc markdown: No longer lints on intra-doc links #7772

Suggestion Fixes/Improvements

- <u>unnecessary operation</u>: Recommend using an <u>assert!</u> instead of using a function call in an indexing operation #7453
- manual split once: Produce semantically equivalent suggestion when rsplitn is used #7663
- while let on iterator: Produce correct suggestion when using &mut #7690
- manual assert : No better handles complex conditions #7741
- Correctly handle signs in exponents in numeric literals lints #7747
- <u>suspicious map</u>: Now also suggests to use inspect as an alternative <u>#7770</u>
- Drop exponent from suggestion if it is 0 in numeric literals lints #7774

ICE Fixes

• implicit hasher #7761

Others

• Clippy now uses the 2021 Edition! #7664

Rust 1.56

Released 2021-10-21

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New Lints

• unwrap or else default #7516

Enhancements

- needless continue : Now also lints in loop { continue; } case #7477
- <u>disallowed_types</u>: Now also primitive types can be disallowed <u>#7488</u>
- manual swap: Now also lints on xor swaps #7506
- map flatten: Now also lints on the Result type #7522
- <u>no_effect</u>: Now also lints on inclusive ranges <u>#7556</u>

False Positive Fixes

- <u>nonstandard_macro_braces</u>: No longer lints on similar named nested macros <u>#7478</u>
- too many lines : No longer lints in closures to avoid duplicated diagnostics #7534
- similar names : No longer complains about iter and item being too similar #7546

Suggestion Fixes/Improvements

• <u>similar_names</u>: No longer suggests to insert or add an underscore as a fix <u>#7221</u>

- <u>new_without_default</u>: No longer shows the full qualified type path when suggesting adding a Default implementation #7493
- <u>while let on iterator</u>: Now suggests re-borrowing mutable references <u>#7520</u>
- extend with drain: Improve code suggestion for mutable and immutable references #7533
- trivially copy pass by ref : Now properly handles Self type #7535
- never loop: Now suggests using if let instead of a for loop when applicable #7541

Documentation Improvements

- Clippy now uses a lint to generate its lint documentation. Lints all the way down. #7502
- Reworked Clippy's website: #7172 #7279
 - Added applicability information about lints
 - Added a link to jump into the implementation
 - o Improved loading times
 - Adapted some styling
- cargo clippy --help now also explains the --fix and --no-deps flag #7492
- unnested or patterns: Removed or patterns feature gate in the code example #7507

Rust 1.55

Released 2021-09-09

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Important Changes

• Stabilized cargo clippy --fix :tada: #7405

New Lints

- <u>rc_mutex</u> <u>#7316</u>
- nonstandard macro braces #7299
- strlen on c strings #7243
- self_named_constructors #7403
- <u>disallowed script idents</u> #7400
- <u>disallowed types</u> #7315
- missing_enforced_import_renames #7300
- extend with drain #7270

Moves and Deprecations

- Moved <u>from iter instead of collect</u> to pedantic <u>#7375</u>
- Added suspicious as a new lint group for code that is most likely wrong or useless #7350
 - Moved <u>blanket clippy restriction lints</u> to suspicious
 - Moved empty loop to suspicious
 - Moved <u>eval order dependence</u> to suspicious
 - \bullet Moved $\underline{\texttt{float}\ \texttt{equality}\ \texttt{without}\ \texttt{abs}}$ to suspicious
 - Moved <u>for loops over fallibles</u> to suspicious
 - Moved <u>misrefactored assign op</u> to suspicious
 - Moved <u>mut range bound</u> to suspicious
 - Moved <u>mutable key type</u> to suspicious
 - Moved <u>suspicious arithmetic impl</u> to suspicious

- Moved <u>suspicious assignment formatting</u> to suspicious
- Moved <u>suspicious else formatting</u> to suspicious
- Moved <u>suspicious map</u> to suspicious
- Moved <u>suspicious op assign impl</u> to suspicious
- Moved <u>suspicious unary op formatting</u> to suspicious

Enhancements

- while let on iterator: Now suggests &mut iter inside closures #7262
- <u>doc markdown</u>:
 - Now detects unbalanced ticks <u>#7357</u>
 - Add FreeBSD to the default configuration as an allowed identifier #7334
- <u>wildcard_enum_match_arm</u>, <u>match_wildcard_for_single_variants</u>: Now allows wildcards for enums with unstable or hidden variants #7407
- redundant allocation: Now additionally supports the Arc<> type #7308
- <u>blacklisted name</u>: Now allows blacklisted names in test code <u>#7379</u>
- redundant closure : Suggests &mut for FnMut #7437
- <u>disallowed methods</u>, <u>disallowed types</u>: The configuration values disallowed-method and disallowed-type no longer require fully qualified paths #7345
- <u>zst_offset</u>: Fixed lint invocation after it was accidentally suppressed <u>#7396</u>

False Positive Fixes

- <u>default_numeric_fallback</u>: No longer lints on float literals as function arguments <u>#7446</u>
- <u>use self</u>: No longer lints on type parameters #7288
- <u>unimplemented</u>: Now ignores the assert and debug assert macros #7439
- <u>branches sharing code</u>: Now always checks for block expressions #7462
- <u>field reassign with default</u> : No longer triggers in macros <u>#7160</u>
- redundant clone: No longer lints on required clones for borrowed data #7346
- <u>default numeric fallback</u>: No longer triggers in external macros #7325
- needless bool : No longer lints in macros #7442
- <u>useless format</u>: No longer triggers when additional text is being appended #7442
- <u>assertions on constants</u> : cfg! (...) is no longer considered to be a constant <u>#7319</u>

Suggestion Fixes/Improvements

- needless collect: Now show correct lint messages for shadowed values #7289
- <u>wrong pub self convention</u>: The deprecated message now suggest the correct configuration value #7382
- semicolon if nothing returned: Allow missing semicolon in blocks with only one expression #7326

ICE Fixes

- zero sized map values #7470
- redundant pattern matching #7471
- <u>modulo one</u> <u>#7473</u>
- <u>use self</u> #7428

Rust 1.54

Released 2021-07-29

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New Lints

- ref binding to reference #7105
- needless bitwise bool #7133
- unused async #7225
- manual str repeat #7265
- suspicious splitn #7292

Moves and Deprecations

- Deprecate pub_enum_variant_names and wrong_pub_self_convention in favor of the new avoid-breaking-exported-api config option (see Enhancements) #7187
- Move <u>inconsistent struct constructor</u> to pedantic #7193
- Move needless borrow to style (now warn-by-default) #7254
- Move <u>suspicious operation groupings</u> to nursery #7266
- Move <u>semicolon if nothing returned</u> to pedantic <u>#7268</u>

Enhancements

- <u>while let on iterator</u>: Now also lints in nested loops <u>#6966</u>
- single char pattern: Now also lints on strip prefix and strip suffix #7156
- needless collect: Now also lints on assignments with type annotations #7163
- <u>if then some else none</u>: Now works with the MSRV config <u>#7177</u>
- Add avoid-breaking-exported-api config option for the lints enum variant names,
 large types passed by value, trivially copy pass by ref, unnecessary wraps,
 upper case acronyms, and wrong self convention. We recommend to set this configuration option to false before a major release (1.0/2.0/...) to clean up the API #7187
- <u>needless_collect</u>: Now lints on even more data structures <u>#7188</u>
- <u>missing docs in private items</u>: No longer sees #[<name> = "<value>"] like attributes as sufficient documentation #7281
- <u>needless_collect</u>, <u>short_circuit_statement</u>, <u>unnecessary_operation</u>: Now work as expected when used with allow <u>#7282</u>

False Positive Fixes

- implicit return: Now takes all diverging functions in account to avoid false positives #6951
- <u>while let on iterator</u>: No longer lints when the iterator is a struct field and the struct is used in the loop #6966
- <u>multiple inherent impl</u>: No longer lints with generic arguments <u>#7089</u>
- comparison chain : No longer lints in a const context #7118
- <u>while_immutable_condition</u>: Fix false positive where mutation in the loop variable wasn't picked up #7144
- <u>default trait access</u>: No longer lints in macros #7150
- needless question mark : No longer lints when the inner value is implicitly dereferenced #7165
- unused_unit : No longer lints when multiple macro contexts are involved #7167
- <u>eval order dependence</u>: Fix false positive in async context <u>#7174</u>
- <u>unnecessary_filter_map</u>: No longer lints if the filter_map changes the type <u>#7175</u>
- wrong_self_convention: No longer lints in trait implementations of non- Copy types #7182
- <u>suboptimal flops</u>: No longer lints on powi(2) #7201

- wrong self convention: No longer lints if there is no implicit self #7215
- option if let else : No longer lints on else if let pattern #7216
- use self, useless conversion: Fix false positives when generic arguments are involved #7223
- manual unwrap or : Fix false positive with deref coercion #7233
- <u>similar names</u>: No longer lints on wparam / lparam #7255
- redundant closure : No longer lints on using the vec! [] macro in a closure #7263

Suggestion Fixes/Improvements

- <u>implicit return</u> #6951
 - Fix suggestion for async functions
 - o Improve suggestion with macros
 - Suggest to change break to return when appropriate
- while let on iterator: Now suggests &mut iter when necessary #6966
- <u>match_single_binding</u>: Improve suggestion when match scrutinee has side effects <u>#7095</u>
- <u>needless_borrow</u>: Now suggests to also change usage sites as needed <u>#7105</u>
- write with newline: Improve suggestion when only \n is written to the buffer #7183
- <u>from iter_instead_of_collect</u>: The suggestion is now auto applicable also when a <_ as Trait>:: is involved <u>#7264</u>
- not unsafe ptr arg deref : Improved error message #7294

ICE Fixes

- Fix ICE when running Clippy on libstd #7140
- <u>implicit return</u> #7242

Rust 1.53

Released 2021-06-17

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New Lints

- option filter map #6342
- <u>branches_sharing_code</u> #6463
- needless for each #6706
- <u>if then some else none</u> #6859
- non_octal_unix_permissions #7001
- unnecessary self imports #7072
- bool_assert_comparison #7083
- cloned instead of copied #7098
- flat map option #7101

Moves and Deprecations

- Deprecate <u>filter_map</u> lint <u>#7059</u>
- Move <u>transmute ptr to ptr</u> to pedantic <u>#7102</u>

Enhancements

- mem replace with default : Also lint on common std constructors #6820
- wrong_self_convention : Also lint on to_*_mut methods #6828

- wildcard_enum_match_arm , match_wildcard_for_single_variants : #6863
 - Attempt to find a common path prefix in suggestion
 - Don't lint on Option and Result
 - Consider Self prefix
- <u>explicit deref methods</u>: Also lint on chained deref calls #6865
- or fun call: Also lint on unsafe blocks #6928
- vec box , linkedlist , option option : Also lint in const and static items #6938
- <u>search is some</u>: Also check for is none #6942
- <u>string_lit_as_bytes</u>: Also lint on into_bytes #6959
- len_without_is_empty : Also lint if function signatures of len and is_empty don't match #6980
- redundant pattern matching: Also lint if the pattern is a & pattern #6991
- <u>clone on copy</u>: Also lint on chained method calls taking self by value <u>#7000</u>
- <u>missing panics_doc</u>: Also lint on assert_eq! and assert_ne! <u>#7029</u>
- needless_return : Also lint in async functions #7067
- <u>unused_io_amount</u>: Also lint on expressions like __.read().ok()? #7100
- <u>iter_cloned_collect</u>: Also lint on large arrays, since const-generics are now stable <u>#7138</u>

False Positive Fixes

- <u>upper_case_acronyms</u>: No longer lints on public items #6805
- <u>suspicious map</u>: No longer lints when side effects may occur inside the map call #6831
- manual map, manual unwrap or: No longer lints in const functions #6917
- wrong_self_convention : Now respects Copy types #6924
- needless question mark : No longer lints if the ? and the Some (...) come from different macro contexts #6935
- map_entry : Better detect if the entry API can be used #6937
- <u>or_fun_call</u>: No longer lints on some len function calls <u>#6950</u>
- new_ret_no_self : No longer lints when Self is returned with different generic arguments #6952
- <u>upper case acronyms</u>: No longer lints on public items #6981
- <u>explicit into iter loop</u>: Only lint when into_iter is an implementation of IntoIterator #6982
- <u>expl_impl_clone_on_copy</u>: Take generic constraints into account before suggesting to use derive instead #6993
- missing_panics_doc : No longer lints when only debug-assertions are used #6996
- <u>clone on copy</u>: Only lint when using the Clone trait #7000
- wrong_self_convention : No longer lints inside a trait implementation #7002
- redundant clone : No longer lints when the cloned value is modified while the clone is in use #7011
- <u>same_item_push</u>: No longer lints if the Vec is used in the loop body <u>#7018</u>
- <u>cargo_common_metadata</u>: Remove author requirement <u>#7026</u>
- <u>panic in result fn</u>: No longer lints on debug_assert family <u>#7060</u>
- panic : No longer wrongfully lints on debug_assert with message #7063
- wrong_self_convention: No longer lints in trait implementations where no self is involved #7064
- <u>missing_const_for_fn</u>: No longer lints when unstable_const_function is involved <u>#7076</u>
- <u>suspicious else formatting</u>: Allow Allman style braces <u>#7087</u>
- <u>inconsistent struct constructor</u>: No longer lints in macros #7097
- <u>single_component_path_imports</u>: No longer lints on macro re-exports <u>#7120</u>

Suggestion Fixes/Improvements

- redundant_pattern_matching : Add a note when applying this lint would change the drop order
 #6568
- write literal, print literal: Add auto-applicable suggestion #6821
- manual map : Fix suggestion for complex if let ... else chains #6856
- <u>inconsistent_struct_constructor</u>: Make lint description and message clearer #6892
- map_entry: Now suggests or_insert, insert_with or match _.entry(_) as appropriate
 #6937
- manual flatten : Suggest to insert copied if necessary #6962
- <u>redundant_slicing</u>: Fix suggestion when a re-borrow might be required or when the value is from a macro call #6975
- match wildcard for single variants: Fix suggestion for hidden variant #6988
- <u>clone on copy</u>: Correct suggestion when the cloned value is a macro call <u>#7000</u>
- manual map: Fix suggestion at the end of an if chain #7004
- Fix needless parenthesis output in multiple lint suggestions #7013
- needless collect: Better explanation in the lint message #7020
- <u>useless vec</u>: Now considers mutability <u>#7036</u>
- <u>useless format</u>: Wrap the content in braces if necessary #7092
- single match: Don't suggest an equality check for types which don't implement PartialEq #7093
- <u>from over into</u>: Mention type in help message <u>#7099</u>
- <u>manual unwrap or</u>: Fix invalid code suggestion due to a macro call <u>#7136</u>

ICE Fixes

- macro use imports #7022
- missing panics doc #7034
- tabs_in_doc_comments #7039
- missing const for fn #7128

Others

- <u>Clippy's lint list</u> now supports themes <u>#7030</u>
- Lints that were uplifted to rusto now mention the new rusto name in the deprecation warning #7056

Rust 1.52

Released 2021-05-06

3e41797...6ed6f1e

New Lints

- <u>from str radix 10</u> #6717
- <u>implicit clone</u> #6730
- semicolon if nothing returned #6681
- manual_flatten #6646
- <u>inconsistent struct constructor</u> #6769
- <u>iter count</u> #6791
- <u>default numeric fallback</u> #6662
- <u>bytes nth</u> <u>#6695</u>
- filter map identity #6685
- <u>manual map</u> <u>#6573</u>

Moves and Deprecations

- Moved <u>upper case acronyms</u> to pedantic #6775
- Moved manual map to nursery #6796
- Moved <u>unnecessary wraps</u> to pedantic <u>#6765</u>
- Moved <u>trivial regex</u> to nursery <u>#6696</u>
- Moved <u>naive bytecount</u> to pedantic #6825
- Moved upper case acronyms to style #6788
- Moved manual map to style #6801

Enhancements

- <u>disallowed methods</u>: Now supports functions in addition to methods #6674
- <u>upper_case_acronyms</u>: Added a new configuration upper-case-acronyms-aggressive to trigger the lint if there is more than one uppercase character next to each other #6788
- <u>collapsible match</u>: Now supports block comparison with different value names <u>#6754</u>
- unnecessary wraps: Will now suggest removing unnecessary wrapped return unit type, like
 Option<()> #6665
- Improved value usage detection in closures #6698

False Positive Fixes

- <u>use self</u>: No longer lints in macros #6833
- <u>use self</u>: Fixed multiple false positives for: generics, associated types and derive implementations #6179
- <u>missing inline in public items</u>: No longer lints for procedural macros <u>#6814</u>
- <u>inherent_to_string</u>: No longer lints on functions with function generics #6771
- doc markdown: Add OpenDNS to the default configuration as an allowed identifier #6783
- missing panics doc: No longer lints on unreachable! #6700
- <u>collapsible if</u>: No longer lints on if statements with attributes <u>#6701</u>
- match same arms: Only considers empty blocks as equal if the tokens contained are the same #6843
- redundant closure : Now ignores macros #6871
- manual_map : Fixed false positives when control flow statements like return , break etc. are used
 #6801
- vec init then push: Fixed false positives for loops and if statements #6697
- <u>len without is empty</u>: Will now consider multiple impl blocks and #[allow] on the len method as well as the type definition. <u>#6853</u>
- <u>let underscore drop</u>: Only lints on types which implement Drop #6682
- unit arg: No longer lints on unit arguments when they come from a path expression. #6601
- <u>cargo_common_metadata</u>: No longer lints if <u>publish = false</u> is defined in the manifest #6650

Suggestion Fixes/Improvements

- <u>collapsible match</u>: Fixed lint message capitalization #6766
- or fun call: Improved suggestions for or insert(vec![]) #6790
- <u>manual map</u>: No longer expands macros in the suggestions <u>#6801</u>
- Aligned Clippy's lint messages with the rustc dev guide #6787

ICE Fixes

• zero sized map values #6866

Documentation Improvements

- <u>useless format</u>: Improved the documentation example #6854
- Clippy's README.md: Includes a new subsection on running Clippy as a rustc wrapper #6782

Others

- Running cargo clippy after cargo check now works as expected (cargo clippy and cargo check no longer shares the same build cache) #6687
- Cargo now re-runs Clippy if arguments after -- provided to cargo clippy are changed. #6834
- Extracted Clippy's utils module into the new clippy utils crate #6756
- Clippy lintcheck tool improvements #6800 #6735 #6764 #6708 #6780 #6686

Rust 1.51

Released 2021-03-25

4911ab1...3e41797

New Lints

- upper case acronyms #6475
- from over into #6476
- case sensitive file extension comparisons #6500
- needless question mark #6507
- missing panics doc #6523
- redundant slicing #6528
- vec init then push #6538
- ptr as ptr #6542
- <u>collapsible else if</u> (split out from collapsible_if) #6544
- inspect for each #6577
- manual filter map #6591
- <u>exhaustive_enums</u> #6617
- <u>exhaustive structs</u> #6617

Moves and Deprecations

- Replace <u>find map</u> with <u>manual find map</u> #6591
- unknown clippy lints Now integrated in the unknown lints rustc lint #6653

Enhancements

- ptr_arg Now also suggests to use &Path instead of &PathBuf #6506
- <u>cast ptr alignment</u> Also lint when the pointer::cast method is used #6557
- collapsible match Now also deals with & and * operators in the match scrutinee #6619

False Positive Fixes

- <u>similar_names</u> Ignore underscore prefixed names <u>#6403</u>
- print_literal and write_literal No longer lint numeric literals #6408
- <u>large_enum_variant</u> No longer lints in external macros <u>#6485</u>
- empty enum Only lint if never type feature is enabled #6513
- <u>field reassign with default</u> No longer lints in macros #6553

- <u>size of in element count</u> No longer lints when dividing by element size #6578
- <u>needless return</u> No longer lints in macros #6586
- match overlapping arm No longer lint when first arm is completely included in second arm #6603
- doc markdown Add WebGL to the default configuration as an allowed identifier #6605

Suggestion Fixes/Improvements

- <u>field reassign with default</u> Don't expand macro in lint suggestion #6531
- match like matches macro Strip references in suggestion #6532
- <u>single match</u> Suggest if over if let when possible #6574
- ref in deref Use parentheses correctly in suggestion #6609
- <u>stable sort primitive</u> Clarify error message #6611

ICE Fixes

• zero sized map values #6582

Documentation Improvements

- Improve search performance on the Clippy website and make it possible to directly search for lints on the GitHub issue tracker #6483
- Clean up README.md by removing outdated paragraph #6488
- await holding refcell ref and await holding lock #6585
- as conversions #6608

Others

- Clippy now has a <u>Roadmap</u> for 2021. If you like to get involved in a bigger project, take a look at the <u>Roadmap project page</u>. All issues listed there are actively mentored #6462
- The Clippy version number now corresponds to the Rust version number #6526
- Fix oversight which caused Clippy to lint deps in some environments, where <code>CLIPPY_TESTS=true</code> was set somewhere #6575
- Add cargo dev-lintcheck tool to the Clippy Dev Tool #6469

Rust 1.50

Released 2021-02-11

b20d4c1...4bd77a1

New Lints

- suspicious operation groupings #6086
- size of in element count #6394
- unnecessary wraps #6070
- <u>let_underscore_drop</u> #6305
- collapsible match #6402
- redundant_else #6330
- zero sized map values #6218
- print stderr #6367
- string_from_utf8_as_bytes_#6134

Moves and Deprecations

- Previously deprecated <u>str to string</u> and <u>string to string</u> have been un-deprecated as restriction lints #6333
- Deprecate panic params lint. This is now available in rustc as non fmt panics #6351
- Move map err ignore to restriction #6416
- Move await holding refcell ref to pedantic #6354
- Move await holding lock to pedantic #6354

Enhancements

- Add the unreadable-literal-lint-fractions configuration to disable the unreadable literal lint for fractions #6421
- <u>clone on copy</u>: Now shows the type in the lint message <u>#6443</u>
- redundant pattern matching: Now also lints on std::task::Poll #6339
- redundant pattern matching: Additionally also lints on std::net::IpAddr #6377
- search is some : Now suggests contains instead of find(foo).is some() #6119
- <u>clone double ref</u>: Now prints the reference type in the lint message #6442
- modulo one : Now also lints on -1. #6360
- empty loop : Now lints no_std crates, too #6205
- or fun call: Now also lints when indexing HashMap or BTreeMap #6267
- wrong self convention: Now also lints in trait definitions #6316
- needless_borrow : Print the type in the lint message #6449

False Positive Fixes

- manual range contains: No longer lints in const fn #6382
- <u>unnecessary lazy evaluations</u>: No longer lints if closure argument is used <u>#6370</u>
- <u>match_single_binding</u>: Now ignores cases with #[cfg()] macros <u>#6435</u>
- match like matches macro : No longer lints on arms with attributes #6290
- map clone: No longer lints with deref and clone #6269
- <u>map_clone</u>: No longer lints in the case of &mut <u>#6301</u>
- needless update: Now ignores non exhaustive structs #6464
- needless collect: No longer lints when a collect is needed multiple times #6313
- <u>unnecessary_cast</u> No longer lints cfg-dependent types <u>#6369</u>
- <u>declare_interior_mutable_const_</u> and <u>borrow_interior_mutable_const_</u>: Both now ignore enums with frozen variants #6110
- <u>field reassign with default</u> No longer lint for private fields #6537

Suggestion Fixes/Improvements

- <u>vec box</u>: Provide correct type scope suggestion #6271
- <u>manual_range_contains</u>: Give correct suggestion when using floats <u>#6320</u>
- <u>unnecessary_lazy_evaluations</u>: Don't always mark suggestion as MachineApplicable #6272
- <u>manual async fn</u>: Improve suggestion formatting <u>#6294</u>
- <u>unnecessary cast</u>: Fix incorrectly formatted float literal suggestion #6362

ICE Fixes

- Fix a crash in from iter instead of collect #6304
- Fix a silent crash when parsing doc comments in needless doctest main #6458

Documentation Improvements

- The lint website search has been improved (#6477):
 - Searching for lints with dashes and spaces is possible now. For example missing-errors-doc and missing errors doc are now valid aliases for lint names
 - Improved fuzzy search in lint descriptions
- Various README improvements #6287
- Add known problems to <u>comparison chain</u> documentation #6390
- Fix example used in cargo common metadata #6293
- Improve map clone documentation #6340

Others

- You can now tell Clippy about the MSRV your project supports. Please refer to the specific README section to learn more about MSRV support here:#6201
- Add --no-deps option to avoid running on path dependencies in workspaces #6188

Rust 1.49

Released 2020-12-31

e636b88...b20d4c1

New Lints

- <u>field reassign_with_default</u> #5911
- await holding refcell ref #6029
- <u>disallowed methods</u> #6081
- inline asm x86 att syntax #6092
- inline_asm_x86_intel_syntax #6092
- from iter instead of collect #6101
- mut mutex lock #6103
- <u>single_element_loop</u> #6109
- manual unwrap or #6123
- <u>large types passed by value</u> #6135
- result unit err #6157
- ref option ref #6165
- manual_range_contains #6177
- unusual byte groupings #6183
- comparison to empty #6226
- map_collect_result_unit #6227
- manual ok or #6233

Moves and Deprecations

- Rename single_char_push_str to single_char_add_str #6037
- Rename zero width space to invisible characters #6105
- Deprecate drop_bounds (uplifted) #6111
- Move <u>string lit as bytes</u> to nursery <u>#6117</u>
- Move <u>rc buffer</u> to restriction #6128

Enhancements

• <u>manual_memcpy</u>: Also lint when there are loop counters (and produce a reliable suggestion) <u>#5727</u>

- single char add str : Also lint on String::insert str #6037
- <u>invisible characters</u>: Also lint the characters \u{AD} and \u{2060} #6105
- eq op : Also lint on the assert *! macro family #6167
- <u>items after statements</u>: Also lint in local macro expansions #6176
- <u>unnecessary cast</u>: Also lint casts on integer and float literals #6187
- manual unwrap or : Also lint Result::unwrap or #6190
- match like matches macro : Also lint when match has more than two arms #6216
- <u>integer arithmetic</u>: Better handle / an % operators #6229

False Positive Fixes

- needless lifetimes: Bail out if the function has a where clause with the lifetime #5978
- explicit counter loop: No longer lints, when loop counter is used after it is incremented #6076
- or fun call: Revert changes addressing the handling of const fn #6077
- needless range loop: No longer lints, when the iterable is used in the range #6102
- <u>inconsistent digit grouping</u>: Fix bug when using floating point exponent #6104
- <u>mistyped_literal_suffixes</u>: No longer lints on the fractional part of a float (e.g. 713.32_64) #6114
- <u>invalid_regex</u>: No longer lint on unicode characters within bytes::Regex #6132
- boxed local: No longer lints on extern fn arguments #6133
- needless lifetimes : Fix regression, where lifetime is used in where clause #6198

Suggestion Fixes/Improvements

- <u>unnecessary sort by</u>: Avoid dereferencing the suggested closure parameter #6078
- needless arbitrary self type : Correctly handle expanded code #6093
- <u>useless format</u>: Preserve raw strings in suggestion #6151
- <u>empty_loop</u>: Suggest alternatives #6162
- <u>borrowed box</u>: Correctly add parentheses in suggestion #6200
- <u>unused unit</u>: Improve suggestion formatting #6247

Documentation Improvements

- Some doc improvements:
 - o <u>rc_buffer</u> #6090
 - <u>empty_loop</u> #6162
- <u>doc_markdown</u>: Document problematic link text style <u>#6107</u>

Rust 1.48

Released 2020-11-19

09bd400...e636b88

New lints

- self_assignment #5894
- unnecessary lazy evaluations #5720
- manual_strip #6038
- map err ignore #5998
- rc buffer #6044
- to_string_in_display #5831

• single char push str <u>#5881</u>

Moves and Deprecations

• Downgrade <u>verbose bit mask</u> to pedantic <u>#6036</u>

Enhancements

- Extend precedence to handle chains of methods combined with unary negation #5928
- <u>useless vec</u>: add a configuration value for the maximum allowed size on the stack <u>#5907</u>
- <u>suspicious arithmetic impl</u>: extend to implementations of BitAnd, BitOr, BitXor, Rem, Shl, and Shr #5884
- invalid_atomic_ordering: detect misuse of compare_exchange, compare_exchange_weak,
 and fetch_update #6025
- Avoid <u>redundant pattern matching</u> triggering in macros <u>#6069</u>
- option if let else : distinguish pure from impure else expressions #5937
- needless doctest main: parse doctests instead of using textual search #5912
- wildcard imports: allow prelude to appear in any segment of an import #5929
- Re-enable <u>len zero</u> for ranges now that range is empty is stable <u>#5961</u>
- option_as_ref_deref : catch fully-qualified calls to Deref::deref and DerefMut::deref_mut
 #5933

False Positive Fixes

- useless attribute : permit allowing wildcard imports and enum glob use #5994
- <u>transmute ptr to ptr</u>: avoid suggesting dereferencing raw pointers in const contexts #5999
- redundant_closure_call : take into account usages of the closure in nested functions and closures
 #5920
- Fix false positive in <u>borrow interior mutable const</u> when referencing a field behind a pointer #5949
- doc markdown : allow using "GraphQL" without backticks #5996
- to_string_in_display: avoid linting when calling to_string() on anything that is not self #5971
- <u>indexing slicing</u> and <u>out of bounds indexing</u> treat references to arrays as arrays #6034
- <u>should implement trait</u>: ignore methods with lifetime parameters <u>#5725</u>
- needless return : avoid linting if a temporary borrows a local variable #5903
- Restrict <u>unnecessary sort by</u> to non-reference, Copy types #6006
- Avoid suggesting from bits / to bits in const contexts in transmute int to float #5919
- <u>declare_interior_mutable_const</u> and <u>borrow_interior_mutable_const</u>: improve detection of interior mutable types #6046

Suggestion Fixes/Improvements

- let and return: add a cast to the suggestion when the return expression has adjustments #5946
- <u>useless conversion</u>: show the type in the error message #6035
- unnecessary mut passed: discriminate between functions and methods in the error message #5892
- <u>float cmp</u> and <u>float cmp const</u>: change wording to make margin of error less ambiguous #6043
- <u>default trait access</u>: do not use unnecessary type parameters in the suggestion #5993
- <u>collapsible if</u>: don't use expanded code in the suggestion #5992
- Do not suggest empty format strings in <u>print with newline</u> and <u>write with newline</u> #6042
- <u>unit_arg</u>: improve the readability of the suggestion <u>#5931</u>

- <u>stable sort primitive</u>: print the type that is being sorted in the lint message <u>#5935</u>
- Show line count and max lines in too many lines lint message #6009
- Keep parentheses in the suggestion of <u>useless conversion</u> where applicable <u>#5900</u>
- option map unit fn and result map unit fn : print the unit type () explicitly #6024
- redundant allocation : suggest replacing Rc<Box<T>> with Rc<T> #5899
- Make lint messages adhere to rustc dev guide conventions #5893

ICE Fixes

• Fix ICE in repeat once #5948

Documentation Improvements

- <u>mutable_key_type</u>: explain potential for false positives when the interior mutable type is not accessed in the Hash implementation #6019
- <u>unnecessary mut passed</u>: fix typo #5913
- Add example of false positive to ptr arg docs. #5885
- box vec , vec box and borrowed box : add link to the documentation of Box #6023

Rust 1.47

Released 2020-10-08

c2c07fa...09bd400

New lints

- derive ord xor partial ord #5848
- trait duplication in bounds #5852
- map_identity #5694
- unit return expecting ord #5737
- pattern type mismatch #4841
- <u>repeat_once</u> #5773
- same item push #5825
- needless arbitrary self type #5869
- match like matches macro #5769
- stable sort primitive #5809
- <u>blanket_clippy_restriction_lints</u> #5750
- option_if_let_else #5301

Moves and Deprecations

- Deprecate regex_macro lint #5760
- Move range minus one to pedantic #5752

Enhancements

- Improve <u>needless_collect</u> by catching collect calls followed by iter or into_iter calls #5837
- panic, todo, unimplemented and unreachable now detect calls with formatting #5811
- Detect more cases of <u>suboptimal flops</u> and <u>imprecise flops</u> #5443
- Handle asymmetrical implementations of PartialEq in cmp_owned #5701
- Make it possible to allow <u>unsafe derive deserialize</u> #5870

- Catch ord.min(a).max(b) where a < b in min max #5871
- Make <u>clone on copy</u> suggestion machine applicable <u>#5745</u>
- Enable <u>len zero</u> on ranges now that is empty is stable on them <u>#5961</u>

False Positive Fixes

- Avoid triggering or fun call with const fns that take no arguments #5889
- Fix <u>redundant closure call</u> false positive for closures that have multiple calls <u>#5800</u>
- Don't lint cases involving ManuallyDrop in redundant clone #5824
- Treat a single expression the same as a single statement in the 2nd arm of a match in <u>single match else #5771</u>
- Don't trigger unnested or patterns if the feature or patterns is not enabled #5758
- Avoid linting if key borrows in <u>unnecessary sort by</u> #5756
- Consider Try impl for Poll when generating suggestions in try err #5857
- Take input lifetimes into account in manual async fn #5859
- Fix multiple false positives in type repetition in bounds and add a configuration option #5761
- Limit the <u>suspicious arithmetic impl</u> lint to one binary operation <u>#5820</u>

Suggestion Fixes/Improvements

- Improve readability of shadow unrelated suggestion by truncating the RHS snippet #5788
- Suggest filter map instead of flat map when mapping to Option in map flatten #5846
- Ensure suggestion is shown correctly for long method call chains in iter.nth.zero #5793
- Drop borrow operator in suggestions of redundant_pattern_matching #5815
- Add suggestion for iter skip next #5843
- Improve collapsible if fix suggestion #5732

ICE Fixes

- Fix ICE caused by needless collect #5877
- Fix ICE caused by <u>unnested or patterns</u> #5784

Documentation Improvements

• Fix grammar of await holding lock documentation #5748

Others

• Make lints adhere to the rustc dev guide #5888

Rust 1.46

Released 2020-08-27

7ea7cd1...c2c07fa

New lints

- unnested or patterns #5378
- iter next slice #5597
- unnecessary sort by #5623
- vec resize to zero #5637

Moves and Deprecations

• Move <u>cast ptr alignment</u> to pedantic <u>#5667</u>

Enhancements

• Improve mem_replace_with_uninit lint #5695

False Positive Fixes

- <u>len_zero</u>: Avoid linting ranges when the range_is_empty feature is not enabled <u>#5656</u>
- <u>let and return</u>: Don't lint if a temporary borrow is involved <u>#5680</u>
- reversed empty ranges: Avoid linting N..N in for loop arguments in #5692
- <u>if_same_then_else</u>: Don't assume multiplication is always commutative <u>#5702</u>
- <u>blacklisted name</u>: Remove bar from the default configuration #5712
- redundant pattern matching: Avoid suggesting non-const fn calls in const contexts #5724

Suggestion Fixes/Improvements

- Fix suggestion of unit arg lint, so that it suggest semantic equivalent code #4455
- Add auto applicable suggestion to <u>macro use imports</u> #5279

ICE Fixes

• Fix ICE in the consts module of Clippy #5709

Documentation Improvements

• Improve code examples across multiple lints #5664

Others

- Introduce a --rustc flag to clippy-driver, which turns clippy-driver into rustc and passes all the given arguments to rustc. This is especially useful for tools that need the rustc version Clippy was compiled with, instead of the Clippy version. E.g. clippy-driver --rustc --version will print the output of rustc --version. #5178
- New issue templates now make it easier to complain if Clippy is too annoying or not annoying enough!
 #5735

Rust 1.45

Released 2020-07-16

891e1a8...7ea7cd1

New lints

- match_wildcard_for_single_variants #5582
- unsafe derive deserialize #5493
- <u>if_let_mutex</u> <u>#5332</u>
- mismatched target os #5506
- await holding lock #5439
- match on vec items #5522
- manual_async_fn #5576
- reversed_empty_ranges #5583
- manual non exhaustive #5550

Moves and Deprecations

- Downgrade <u>match bool</u> to pedantic #5408
- Downgrade <u>match wild err arm</u> to pedantic and update help messages. <u>#5622</u>
- Downgrade <u>useless let if seq</u> to nursery. <u>#5599</u>
- Generalize option_and_then_some and rename to bind_instead_of_map. #5529
- Rename identity conversion to <u>useless conversion</u>. #5568
- Merge block_in_if_condition_expr and block_in_if_condition_stmt into blocks in if conditions .#5563
- Merge option_map_unwrap_or , option_map_unwrap_or_else and result map unwrap or else into map_unwrap or .#5563
- Merge option unwrap used and result unwrap used into unwrap used .#5563
- Merge option_expect_used and result_expect_used into expect_used . #5563
- Merge for_loop_over_option and for_loop_over_result into for_loops_over_fallibles . #5563

Enhancements

- Avoid running cargo lints when not enabled to improve performance. #5505
- Extend <u>useless conversion</u> with TryFrom and TryInto . #5631
- Lint also in type parameters and where clauses in <u>unused unit</u>. #5592
- Do not suggest deriving Default in new without default . #5616

False Positive Fixes

- while let on iterator #5525
- empty line after outer attr #5609
- <u>unnecessary unwrap</u> #5558
- comparison chain #5596
- Don't trigger <u>used underscore binding</u> in await desugaring. #5535
- Don't trigger borrowed box on mutable references. #5491
- Allow 1 << 0 in <u>identity op</u> . #5602
- Allow use super::*; glob imports in <u>wildcard_imports</u>. #5564
- Whitelist more words in doc markdown . #5611
- Skip dev and build deps in <u>multiple crate versions</u>. <u>#5636</u>
- Honor allow attribute on arguments in ptr arg . #5647
- Honor lint level attributes for <u>redundant_field_names</u>, <u>just_underscores_and_digits</u>,
 <u>many_single_char_names</u> and <u>similar_names</u>. #5651
- Ignore calls to len in or fun call . #4429

Suggestion Improvements

- Simplify suggestions in manual_memcpy . #5536
- Fix suggestion in redundant_pattern_matching for macros. #5511
- Avoid suggesting <code>copied()</code> for mutable references in <code>map_clone</code> . #5530
- Improve help message for clone_double_ref . #5547

ICE Fixes

- Fix ICE caused in unwrap module. #5590
- Fix ICE on rustc test issue-69020-assoc-const-arith-overflow.rs #5499

Documentation

- Clarify the documentation of <u>unnecessary mut passed</u>. #5639
- Extend example for <u>unneeded field pattern</u> . #5541

Released 2020-06-04

204bb9b...891e1a8

New lints

- <u>explicit deref methods</u> #5226
- implicit saturating sub #5427
- macro use imports #5230
- verbose file reads #5272
- <u>future not send</u> #5423
- redundant pub crate #5319
- large const arrays #5248
- result map or into option #5415
- redundant allocation #5349
- fn address comparisons #5294
- <u>vtable address comparisons</u> #5294

Moves and Deprecations

- Deprecate replace consts lint #5380
- Move cognitive complexity to nursery #5428
- Move <u>useless_transmute</u> to nursery <u>#5364</u>
- Downgrade <u>inefficient to string</u> to pedantic #5412
- Downgrade option option to pedantic #5401
- Downgrade <u>unreadable literal</u> to pedantic <u>#5419</u>
- Downgrade letgrange to pedantic #5409
- Downgrade <u>trivially copy pass by ref</u> to pedantic <u>#5410</u>
- Downgrade <u>implicit hasher</u> to pedantic #5411

Enhancements

- On *nightly* you can now use cargo clippy --fix -Z unstable-options to auto-fix lints that support this #5363
- Make redundant_clone also trigger on cases where the cloned value is not consumed. #5304
- Expand integer_arithmetic to also disallow bit-shifting #5430
- option as ref deref now detects more deref cases #5425
- <u>large_enum_variant</u> now report the sizes of the largest and second-largest variants <u>#5466</u>
- bool comparison now also checks for inequality comparisons that can be written more concisely #5365
- Expand <u>clone on copy</u> to work in method call arguments as well <u>#5441</u>
- redundant_pattern_matching now also handles while let #5483
- <u>integer arithmetic</u> now also lints references of integers #5329
- Expand <u>float cmp const</u> to also work on arrays <u>#5345</u>
- Trigger map_flatten when map is called on an Option #5473

False Positive Fixes

- many single char names #5468
- should implement trait #5437
- unused self #5387
- redundant clone #5453
- precedence #5445
- suspicious op assign impl #5424
- needless lifetimes #5293
- redundant pattern #5287
- inconsistent digit grouping #5451

Suggestion Improvements

- Improved question mark lint suggestion so that it doesn't add redundant as ref() #5481
- Improve the suggested placeholder in option map unit fn #5292
- Improve suggestion for match single binding when triggered inside a closure #5350

ICE Fixes

- Handle the unstable trivial bounds feature #5296
- shadow_* lints <u>#5297</u>

Documentation

- Fix documentation generation for configurable lints #5353
- Update documentation for new ret no self #5448
- The documentation for option option now suggest using a tri-state enum #5403
- Fix bit mask example in verbose_bit_mask documentation #5454
- <u>wildcard_imports</u> documentation now mentions that use ...::prelude::* is not linted <u>#5312</u>

Rust 1.43

Released 2020-04-23

4ee1206...204bb9b

New lints

- <u>imprecise_flops</u> <u>#4897</u>
- <u>suboptimal flops</u> #4897
- wildcard_imports #5029
- single_component_path_imports #5058
- match single binding #5061
- <u>let underscore lock</u> #5101
- struct excessive bools #5125
- fn params excessive bools #5125
- option_env_unwrap #5148
- lossy float literal #5202
- rest pat in fully bound structs #5258

Moves and Deprecations

• Move <u>unneeded_field_pattern</u> to pedantic group <u>#5200</u>

Enhancements

- Make missing errors doc lint also trigger on async functions #5181
- Add more constants to approx constant #5193
- Extend question mark lint #5266

False Positive Fixes

- <u>use debug</u> <u>#5047</u>
- unnecessary unwrap #5132
- <u>zero prefixed literal</u> #5170
- missing const for fn #5216

Suggestion Improvements

• Improve suggestion when blocks of code are suggested #5134

ICE Fixes

- misc early lints #5129
- missing errors doc #5213
- Fix ICE when evaluating usize s #5256

Documentation

- Improve documentation of iter.nth.zero
- Add documentation pages for stable releases #5171

Others

• Clippy now completely runs on GitHub Actions #5190

Rust 1.42

Released 2020-03-12

69f99e7...4ee1206

New lints

- <u>filetype is file</u> #4543
- <u>let_underscore_must_use</u> #4823
- modulo arithmetic #4867
- mem replace with default #4881
- mutable_key_type #4885
- option as ref deref #4945
- wildcard_in_or_patterns #4960
- <u>iter_nth_zero</u> <u>#4966</u>
- invalid_atomic_ordering #4999
- <u>skip_while_next</u> <u>#5067</u>

Moves and Deprecations

- Move <u>transmute float to int</u> from nursery to complexity group <u>#5015</u>
- Move range_plus_one to pedantic group #5057
- Move debug_assert_with_mut_call to nursery group #5106

• Deprecate unused label #4930

Enhancements

- Lint vectored IO in unused io amount #5027
- Make <u>vec box</u> configurable by adding a size threshold <u>#5081</u>
- Also lint constants in cmp_nan #4910
- Fix false negative in expect fun call #4915
- Fix false negative in redundant clone #5017

False Positive Fixes

- <u>map clone</u> <u>#4937</u>
- replace consts #4977
- let and return #5008
- <u>eq op</u> #5079
- possible missing comma #5083
- <u>debug assert with mut call</u> #5106
- Don't trigger <u>let underscore must use</u> in external macros <u>#5082</u>
- Don't trigger empty_loop in no_std crates #5086

Suggestion Improvements

- option map unwrap or #4634
- wildcard enum match arm #4934
- cognitive complexity #4935
- <u>decimal literal representation</u> #4956
- unknown_clippy_lints #4963
- <u>explicit_into_iter_loop</u> #4978
- <u>useless_attribute</u> <u>#5022</u>
- if let some result #5032

ICE fixes

• unsound collection transmute #4975

Documentation

• Improve documentation of empty_enum, redundant_clone, and iterator step-by-zero

Rust 1.41

Released 2020-01-30

c8e3cfb...69f99e7

- New Lints:
 - o <u>exit</u> <u>#4697</u>
 - to digit is some #4801
 - o tabs in doc comments #4806
 - o <u>large stack arrays</u> #4807
 - same functions in if condition #4814
 - o <u>zst_offset</u> <u>#4816</u>

- o <u>as conversions</u> #4821
- o missing errors doc #4884
- transmute_float_to_int #4889
- Remove plugin interface, see <u>Inside Rust Blog</u> for details #4714
- Move <u>use self</u> to nursery group <u>#4863</u>
- Deprecate into iter on array #4788
- Expand <u>string lit as bytes</u> to also trigger when literal has escapes #4808
- Fix false positive in comparison chain #4842
- Fix false positive in while immutable condition #4730
- Fix false positive in explicit counter loop #4803
- Fix false positive in must use candidate #4794
- Fix false positive in print with newline and write with newline #4769
- Fix false positive in derive_hash_xor_eq #4766
- Fix false positive in missing inline in public items #4870
- Fix false positive in string add #4880
- Fix false positive in float_arithmetic #4851
- Fix false positive in cast sign loss #4883
- Fix false positive in manual_swap #4877
- Fix ICEs occurring while checking some block expressions #4772
- Fix ICE in use self #4776
- Fix ICEs related to const generics #4780
- Display help when running clippy-driver without arguments, instead of ICEing #4810
- Clippy has its own ICE message now #4588
- Show deprecated lints in the documentation again <u>#4757</u>
- Improve Documentation by adding positive examples to some lints #4832

Released 2019-12-19

4e7e71b...c8e3cfb

- New Lints:
 - unneeded wildcard pattern #4537
 - o needless doctest main #4603
 - o suspicious unary op formatting #4615
 - debug_assert_with_mut_call #4680
 - o <u>unused self</u> #4619
 - o <u>inefficient to string</u> #4683
 - must use unit #4560
 - must use candidate #4560
 - o double must use #4560
 - o comparison chain #4569
 - unsound collection transmute #4592
 - o panic #4657
 - o <u>unreachable</u> #4657
 - o <u>todo</u> <u>#4657</u>
 - o option expect used #4657

- result expect used <u>#4657</u>
- Move redundant clone to perf group #4509
- Move manual mul add to nursery group #4736
- Expand unit_cmp to also work with assert_eq!, debug_assert_eq!, assert_ne! and debug assert ne! #4613
- Expand integer arithmetic to also detect mutating arithmetic like += #4585
- Fix false positive in nonminimal bool #4568
- Fix false positive in missing safety doc #4611
- Fix false positive in <code>cast_sign_loss #4614</code>
- Fix false positive in redundant clone #4509
- Fix false positive in try err #4721
- Fix false positive in toplevel ref arg #4570
- Fix false positive in multiple inherent impl #4593
- Improve more suggestions and tests in preparation for the unstable cargo fix --clippy #4575
- Improve suggestion for zero ptr #4599
- Improve suggestion for explicit_counter_loop #4691
- Improve suggestion for mul add #4602
- Improve suggestion for assertions on constants #4635
- Fix ICE in use self #4671
- Fix ICE when encountering const casts #4590

Released 2019-11-07

3aea860...4e7e71b

- New Lints:
 - o uninit assumed init #4479
 - flat map identity #4231
 - missing_safety_doc #4535
 - mem replace with uninit #4511
 - o suspicious map #4394
 - o option_and_then_some #4386
 - manual_saturating_arithmetic #4498
- Deprecate unused_collect lint. This is fully covered by rustc's #[must_use] on collect #4348
- Move type repetition in bounds to pedantic group #4403
- Move cast lossless to pedantic group #4539
- temporary_cstring_as_ptr now catches more cases #4425
- use self now works in constructors, too <u>#4525</u>
- cargo_common_metadata now checks for license files #4518
- cognitive complexity now includes the measured complexity in the warning message #4469
- Fix false positives in block in if * lints #4458
- Fix false positive in cast lossless #4473
- Fix false positive in clone on copy #4411
- Fix false positive in deref addrof #4487
- Fix false positive in too_many_lines #4490

- Fix false positive in new ret no self #4365
- Fix false positive in manual_swap #4478
- Fix false positive in missing const for fn #4450
- Fix false positive in extra unused lifetimes #4477
- Fix false positive in inherent to string #4460
- Fix false positive in map entry #4495
- Fix false positive in unused unit #4445
- Fix false positive in redundant pattern #4489
- Fix false positive in wrong self convention #4369
- Improve various suggestions and tests in preparation for the unstable cargo fix --clippy #4558
- Improve suggestions for redundant pattern matching #4352
- Improve suggestions for explicit write #4544
- Improve suggestion for or fun call #4522
- Improve suggestion for match as ref #4446
- Improve suggestion for unnecessary_fold_span #4382
- Add suggestions for unseparated literal suffix #4401
- Add suggestions for char_lit_as_u8 #4418

Released 2019-09-26

e3cb40e...3aea860

- New Lints:
 - o main recursion #4203
 - o <u>inherent to string</u> #4259
 - o <u>inherent to string shadow display</u> #4259
 - type repetition in bounds #3766
 - o <u>try_err</u> <u>#4222</u>
- Move {unnnecessary,panicking} unwrap out of nursery #4307
- Extend the use self lint to suggest uses of Self::Variant #4308
- Improve suggestion for needless return #4262
- Add auto-fixable suggestion for let_unit #4337
- Fix false positive in pub enum variant names and enum variant names #4345
- Fix false positive in cast ptr alignment #4257
- Fix false positive in string lit as bytes #4233
- Fix false positive in needless lifetimes #4266
- Fix false positive in float cmp #4275
- Fix false positives in needless return #4274
- Fix false negative in match same arms #4246
- Fix incorrect suggestion for needless bool #4335
- Improve suggestion for cast ptr alignment #4257
- Improve suggestion for single char literal #4361
- Improve suggestion for len_zero #4314
- Fix ICE in implicit hasher #4268
- Fix allow bug in trivially copy pass by ref #4250

Released 2019-08-15

082cfa7...e3cb40e

- New Lints:
 - checked conversions #4088
 - o get last with len #3832
 - o integer division #4195
- Renamed Lint: const_static_lifetime is now called redundant_static_lifetimes. The lint now covers statics in addition to consts #4162
- match same arms now warns for all identical arms, instead of only the first one #4102
- needless return now works with void functions #4220
- Fix false positive in redundant closure #4190
- Fix false positive in <u>useless attribute</u> #4107
- Fix incorrect suggestion for float cmp #4214
- Add suggestions for print with newline and write with newline #4136
- Improve suggestions for option map unwrap or else and result map unwrap or else #4164
- Improve suggestions for non_ascii_literal #4119
- Improve diagnostics for let and return #4137
- Improve diagnostics for trivially copy pass by ref #4071
- Add macro check for <u>unreadable literal</u> #4099

Rust 1.36

Released 2019-07-04

eb9f9b1...082cfa7

- New lints: find map, filter map next #4039
- New lint: path buf push overwrite #3954
- Move path_buf_push_overwrite to the nursery #4013
- Split <u>redundant_closure</u> into <u>redundant_closure</u> and <u>redundant_closure_for_method_calls</u> #4110
- Allow allowing of toplevel_ref_arg lint #4007
- Fix false negative in or fun call pertaining to nested constructors #4084
- Fix false positive in or fun call pertaining to enum variant constructors #4018
- Fix false positive in <u>useless let if seq</u> pertaining to interior mutability <u>#4035</u>
- Fix false positive in redundant closure pertaining to non-function types #4008
- Fix false positive in let_and_return pertaining to attributes on let s #4024
- Fix false positive in module name repetitions lint pertaining to attributes #4006
- Fix false positive on <u>assertions on constants</u> pertaining to debug assert! #3989
- Improve suggestion in map_clone to suggest .copied() where applicable #3970 #4043
- Improve suggestion for search is some #4049
- Improve suggestion applicability for naive_bytecount #3984
- Improve suggestion applicability for while_let_loop #3975
- Improve diagnostics for too many arguments #4053
- Improve diagnostics for cast_lossless #4021

- Deal with macro checks in desugarings better #4082
- Add macro check for <u>unnecessary cast</u> #4026
- Remove approx_constant 's documentation's "Known problems" section. #4027
- Fix ICE in <u>suspicious else formatting</u> #3960
- Fix ICE in <u>decimal literal representation</u> #3931

Released 2019-05-20

1fac380..37f5c1e

- New lint: drop bounds to detect T: Drop bounds
- Split <u>redundant closure</u> into <u>redundant closure</u> and redundant closure for method calls #4110
- Rename cyclomatic_complexity to <u>cognitive_complexity</u>, start work on making lint more practical for Rust code
- Move get unwrap to the restriction category
- Improve suggestions for iter cloned collect
- Improve suggestions for cast lossless to suggest suffixed literals
- Fix false positives in print_with_newline and write_with_newline pertaining to raw strings
- Fix false positive in needless range loop pertaining to structs without a .iter()
- Fix false positive in bool comparison pertaining to non-bool types
- Fix false positive in redundant closure pertaining to differences in borrows
- Fix false positive in option_map_unwrap_or on non-copy types
- Fix false positives in missing_const_for_fn pertaining to macros and trait method impls
- Fix false positive in <u>needless pass by value</u> pertaining to procedural macros
- Fix false positive in <u>needless continue</u> pertaining to loop labels
- Fix false positive for boxed_local pertaining to arguments moved into closures
- Fix false positive for <u>use self</u> in nested functions
- Fix suggestion for expect fun call (https://github.com/rust-lang/rust-clippy/pull/3846)
- Fix suggestion for explicit_counter_loop to deal with parenthesizing range variables
- Fix suggestion for single_char_pattern to correctly escape single quotes
- Avoid triggering redundant_closure in macros
- ICE fixes: <u>#3805</u>, <u>#3772</u>, <u>#3741</u>

Rust 1.34

Released 2019-04-10

1b89724...1fac380

- New lint: <u>assertions on constants</u> to detect for example assert! (true)
- New lint: dbg_macro to detect uses of the dbg! macro
- New lint: missing const for fn that can suggest functions to be made const
- New lint: too_many_lines to detect functions with excessive LOC. It can be configured using the toomany-lines-threshold configuration.
- New lint: wildcard enum match arm to check for wildcard enum matches using
- Expand redundant_closure to also work for methods (not only functions)
- Fix ICEs in vec_box , needless_pass_by_value and implicit_hasher

- Fix false positive in cast sign loss
- Fix false positive in integer arithmetic
- Fix false positive in unit arg
- Fix false positives in implicit return
- Add suggestion to explicit write
- Improve suggestions for question mark lint
- Fix incorrect suggestion for cast lossless
- Fix incorrect suggestion for expect fun call
- Fix incorrect suggestion for needless bool
- Fix incorrect suggestion for needless_range_loop
- Fix incorrect suggestion for use self
- Fix incorrect suggestion for while let on iterator
- Clippy is now slightly easier to invoke in non-cargo contexts. See #3665 for more details.
- We now have improved documentation on how to add new lints

Released 2019-02-26

b2601be...1b89724

- New lints: implicit return, vec box, cast ref to mut
- The rust-clippy repository is now part of the rust-lang org.
- Rename stutter to module_name_repetitions
- Merge new without default derive into new without default lint
- Move large_digit_groups from style group to pedantic
- Expand bool comparison to check for < , <= , > , >= , and != comparisons against booleans
- Expand no effect to detect writes to constants such as A CONST.field = 2
- Expand redundant_clone to work on struct fields
- Expand suspicious_else_formatting to detect if .. {..} {..}
- Expand use self to work on tuple structs and also in local macros
- Fix ICE in result_map_unit_fn and option_map_unit_fn
- Fix false positives in implicit return
- Fix false positives in use_self
- Fix false negative in clone on copy
- Fix false positive in doc markdown
- Fix false positive in empty loop
- Fix false positive in if same then else
- Fix false positive in infinite iter
- Fix false positive in question_mark
- Fix false positive in useless asref
- Fix false positive in wildcard dependencies
- Fix false positive in write_with_newline
- Add suggestion to explicit write
- Improve suggestions for question mark lint
- Fix incorrect suggestion for get_unwrap

Rust 1.32

2e26fdc2...b2601be

- New lints: <u>slow_vector_initialization</u>, mem_discriminant_non_enum, <u>redundant_clone</u>, <u>wildcard_dependencies</u>, <u>into_iter_on_ref</u>, into_iter_on_array, <u>deprecated_cfg_attr</u>, <u>cargo_common_metadata</u>
- Add support for u128 and i128 to integer related lints
- Add float support to mistyped literal suffixes
- Fix false positives in use self
- Fix false positives in missing_comma
- Fix false positives in new ret no self
- Fix false positives in possible missing comma
- Fix false positive in integer arithmetic in constant items
- Fix false positive in needless borrow
- Fix false positive in out of bounds indexing
- Fix false positive in new without default derive
- Fix false positive in string lit as bytes
- Fix false negative in out of bounds indexing
- Fix false negative in use self . It will now also check existential types
- Fix incorrect suggestion for redundant closure call
- Fix various suggestions that contained expanded macros
- Fix bool comparison triggering 3 times on on on the same code
- Expand trivially copy pass by ref to work on trait methods
- Improve suggestion for needless_range_loop
- Move needless pass by value from pedantic group to style

Rust 1.31

Released 2018-12-06

125907ad..2e26fdc2

- Clippy has been relicensed under a dual MIT / Apache license. See #3093 for more information.
- With Rust 1.31, Clippy is no longer available via crates.io. The recommended installation method is via rustup component add clippy.
- New lints: <u>redundant_pattern_matching</u>, <u>unnecessary_filter_map</u>, <u>unused_unit</u>,
 <u>map_flatten</u>, <u>mem_replace_option_with_none</u>
- Fix ICE in if_let_redundant_pattern_matching
- Fix ICE in needless_pass_by_value when encountering a generic function argument with a lifetime parameter
- Fix ICE in needless range loop
- Fix ICE in single_char_pattern when encountering a constant value
- Fix false positive in assign op pattern
- Fix false positive in boxed local on trait implementations
- Fix false positive in cmp owned
- Fix false positive in <code>collapsible_if</code> when conditionals have comments
- Fix false positive in double parens
- Fix false positive in excessive_precision

- Fix false positive in explicit counter loop
- Fix false positive in fn to numeric cast with truncation
- Fix false positive in map clone
- Fix false positive in new ret no self
- Fix false positive in new without default when new is unsafe
- Fix false positive in type complexity when using extern types
- Fix false positive in useless format
- Fix false positive in wrong self convention
- Fix incorrect suggestion for excessive precision
- Fix incorrect suggestion for <code>expect_fun_call</code>
- Fix incorrect suggestion for get unwrap
- Fix incorrect suggestion for useless format
- fn to numeric cast with truncation lint can be disabled again
- Improve suggestions for manual_memcpy
- Improve help message for needless lifetimes

Released 2018-10-25

14207503...125907ad

- Deprecate assign ops lint
- New lints: <u>mistyped_literal_suffixes</u>, <u>ptr_offset_with_cast</u>, <u>needless_collect</u>,
 copy_iterator
- cargo clippy -V now includes the Clippy commit hash of the Rust Clippy component
- Fix ICE in implicit hasher
- Fix ICE when encountering println!("{}" a);
- Fix ICE when encountering a macro call in match statements
- Fix false positive in default trait access
- Fix false positive in trivially_copy_pass_by_ref
- Fix false positive in similar names
- Fix false positive in redundant field name
- Fix false positive in <code>expect_fun_call</code>
- Fix false negative in identity_conversion
- Fix false negative in explicit_counter_loop
- Fix range plus one suggestion and false negative
- print with newline / write with newline : don't warn about string with several \n s in them
- Fix useless_attribute to also whitelist unused_extern_crates
- Fix incorrect suggestion for single char pattern
- Improve suggestion for identity conversion lint
- Move explicit_iter_loop and explicit_into_iter_loop from style group to pedantic
- Move range_plus_one and range_minus_one from nursery group to complexity
- Move shadow_unrelated from restriction group to pedantic
- Move indexing slicing from pedantic group to restriction

Rust 1.29

Released 2018-09-13

v0.0.212...14207503

- :tada: :tada: Rust 1.29 is the first stable Rust that includes a bundled Clippy :tada: :tada: You can now run rustup component add clippy-preview and then cargo clippy to run Clippy. This should put an end to the continuous nightly upgrades for Clippy users.
- Clippy now follows the Rust versioning scheme instead of its own
- Fix ICE when encountering a while let (..) = x.iter() construct
- Fix false positives in use self
- Fix false positive in trivially copy pass by ref
- Fix false positive in useless attribute lint
- Fix false positive in print literal
- Fix use self regressions
- Improve lint message for neg_cmp_op_on_partial_ord
- Improve suggestion highlight for single char pattern
- Improve suggestions for various print/write macro lints
- Improve website header

0.0.212 (2018-07-10)

• Rustup to rustc 1.29.0-nightly (e06c87544 2018-07-06)

0.0.211

• Rustup to rustc 1.28.0-nightly (e3bf634e0 2018-06-28)

0.0.210

• Rustup to rustc 1.28.0-nightly (01cc982e9 2018-06-24)

0.0.209

• Rustup to rustc 1.28.0-nightly (523097979 2018-06-18)

0.0.208

• Rustup to rustc 1.28.0-nightly (86a8f1a63 2018-06-17)

0.0.207

• Rustup to rustc 1.28.0-nightly (2a0062974 2018-06-09)

0.0.206

• Rustup to rustc 1.28.0-nightly (5bf68db6e 2018-05-28)

0.0.205

- Rustup to rustc 1.28.0-nightly (990d8aa74 2018-05-25)
- Rename unused_lifetimes to extra_unused_lifetimes because of naming conflict with new rustc lint

0.0.204

• Rustup to rustc 1.28.0-nightly (71e87be38 2018-05-22)

0.0.203

- Rustup to rustc 1.28.0-nightly (a3085756e 2018-05-19)
- Clippy attributes are now of the form clippy::cyclomatic_complexity instead of clippy(cyclomatic_complexity)

0.0.202

• Rustup to rustc 1.28.0-nightly (952f344cd 2018-05-18)

0.0.201

• Rustup to rustc 1.27.0-nightly (2f2a11dfc 2018-05-16)

0.0.200

• Rustup to rustc 1.27.0-nightly (9fae15374 2018-05-13)

0.0.199

• Rustup to rustc 1.27.0-nightly (ff2ac35db 2018-05-12)

0.0.198

• Rustup to rustc 1.27.0-nightly (acd3871ba 2018-05-10)

0.0.197

• Rustup to rustc 1.27.0-nightly (428ea5f6b 2018-05-06)

0.0.196

• Rustup to rustc 1.27.0-nightly (e82261dfb 2018-05-03)

0.0.195

• Rustup to rustc 1.27.0-nightly (ac3c2288f 2018-04-18)

0.0.194

- Rustup to rustc 1.27.0-nightly (bd40cbbe1 2018-04-14)
- New lints: <u>cast_ptr_alignment</u>, <u>transmute_ptr_to_ptr</u>, <u>write_literal</u>,
 <u>write_with_newline</u>, <u>writeln_empty_string</u>

0.0.193

• Rustup to rustc 1.27.0-nightly (eeea94c11 2018-04-06)

0.0.192

- Rustup to rustc 1.27.0-nightly (fb44b4c0e 2018-04-04)
- New lint: print literal

0.0.191

• Rustup to rustc 1.26.0-nightly (ae544ee1c 2018-03-29)

• Lint audit; categorize lints as style, correctness, complexity, pedantic, nursery, restriction.

0.0.190

• Fix a bunch of intermittent cargo bugs

0.0.189

• Rustup to rustc 1.26.0-nightly (5508b2714 2018-03-18)

0.0.188

- Rustup to rustc 1.26.0-nightly (392645394 2018-03-15)
- New lint: while immutable condition

0.0.187

- Rustup to rustc 1.26.0-nightly (322d7f7b9 2018-02-25)
- New lints: <u>redundant field names</u>, <u>suspicious arithmetic impl</u>, <u>suspicious op assign impl</u>

0.0.186

- Rustup to rustc 1.25.0-nightly (0c6091fbd 2018-02-04)
- Various false positive fixes

0.0.185

- Rustup to rustc 1.25.0-nightly (56733bc9f 2018-02-01)
- New lint: question mark

0.0.184

- Rustup to rustc 1.25.0-nightly (90eb44a58 2018-01-29)
- New lints: <u>double comparisons</u>, <u>empty line after outer attr</u>

0.0.183

- Rustup to rustc 1.25.0-nightly (21882aad7 2018-01-28)
- New lint: misaligned_transmute

0.0.182

- Rustup to rustc 1.25.0-nightly (a0dcecff9 2018-01-24)
- New lint: decimal_literal_representation

0.0.181

- Rustup to rustc 1.25.0-nightly (97520ccb1 2018-01-21)
- New lints: else if-without_else, option, unit_arg, unnecessary fold-without_else, option, unit_arg, unnecessary fold-without_else)
- Removed unit expr
- Various false positive fixes for needless pass by value

0.0.180

• Rustup to rustc 1.25.0-nightly (3f92e8d89 2018-01-14)

0.0.179

• Rustup to rustc 1.25.0-nightly (61452e506 2018-01-09)

0.0.178

• Rustup to rustc 1.25.0-nightly (ee220daca 2018-01-07)

0.0.177

- Rustup to rustc 1.24.0-nightly (250b49205 2017-12-21)
- New lint: match as ref

0.0.176

• Rustup to rustc 1.24.0-nightly (0077d128d 2017-12-14)

0.0.175

• Rustup to rustc 1.24.0-nightly (bb42071f6 2017-12-01)

0.0.174

• Rustup to rustc 1.23.0-nightly (63739ab7b 2017-11-21)

0.0.173

• Rustup to rustc 1.23.0-nightly (33374fa9d 2017-11-20)

0.0.172

• Rustup to rustc 1.23.0-nightly (d0f8e2913 2017-11-16)

0.0.171

• Rustup to rustc 1.23.0-nightly (ff0f5de3b 2017-11-14)

0.0.170

• Rustup to rustc 1.23.0-nightly (d6b06c63a 2017-11-09)

0.0.169

- Rustup to rustc 1.23.0-nightly (3b82e4c74 2017-11-05)
- New lints: <u>just_underscores_and_digits</u>, result_map_unwrap_or_else,
 <u>transmute_bytes_to_str</u>

0.0.168

• Rustup to rustc 1.23.0-nightly (f0fe716db 2017-10-30)

0.0.167

• Rustup to rustc 1.23.0-nightly (90ef3372e 2017-10-29)

New lints: const_static_lifetime, erasing_op, fallible_impl_from,
 println empty string, useless asref

0.0.166

- Rustup to rustc 1.22.0-nightly (b7960878b 2017-10-18)
- New lints: explicit_write, identity_conversion, implicit_hasher, invalid_ref,
 option_map_or_none
 range_minus_one
 range_plus_one
 transmute_int_to_bool
 transmute int_to_char
 transmute int_to_float

0.0.165

- Rust upgrade to rustc 1.22.0-nightly (0e6f4cf51 2017-09-27)
- New lint: <u>mut range bound</u>

0.0.164

- Update to rustc 1.22.0-nightly (6c476ce46 2017-09-25)
- New lint: <u>int plus one</u>

0.0.163

• Update to rustc 1.22.0-nightly (14039a42a 2017-09-22)

0.0.162

- Update to rustc 1.22.0-nightly (0701b37d9 2017-09-18)
- New lint: chars last cmp
- Improved suggestions for needless borrow, ptr arg,

0.0.161

• Update to rustc 1.22.0-nightly (539f2083d 2017-09-13)

0.0.160

• Update to rustc 1.22.0-nightly (dd08c3070 2017-09-12)

0.0.159

- Update to rustc 1.22.0-nightly (eba374fb2 2017-09-11)
- New lint: clone on ref ptr

0.0.158

- New lint: manual memcpy
- <u>cast_lossless</u> no longer has redundant parentheses in its suggestions
- Update to rustc 1.22.0-nightly (dead08cb3 2017-09-08)

0.0.157 - 2017-09-04

- Update to rustc 1.22.0-nightly (981ce7d8d 2017-09-03)
- New lint: unit expr

0.0.156 - 2017-09-03

• Update to rustc 1.22.0-nightly (744dd6c1d 2017-09-02)

0.0.155

- Update to rustc 1.21.0-nightly (c11f689d2 2017-08-29)
- New lint: <u>infinite iter</u>, <u>maybe infinite iter</u>, <u>cast lossless</u>

0.0.154

- Update to rustc 1.21.0-nightly (2c0558f63 2017-08-24)
- Fix <u>use self</u> triggering inside derives
- Add support for linting an entire workspace with cargo clippy --all
- New lint: naive bytecount

0.0.153

- Update to rustc 1.21.0-nightly (8c303ed87 2017-08-20)
- New lint: <u>use self</u>

0.0.152

• Update to rustc 1.21.0-nightly (df511d554 2017-08-14)

0.0.151

• Update to rustc 1.21.0-nightly (13d94d5fa 2017-08-10)

0.0.150

• Update to rustc 1.21.0-nightly (215e0b10e 2017-08-08)

0.0.148

- Update to rustc 1.21.0-nightly (37c7d0ebb 2017-07-31)
- New lints: unreadable literal, inconsistent digit grouping, large digit groups

0.0.147

• Update to rustc 1.21.0-nightly (aac223f4f 2017-07-30)

0.0.146

- Update to rustc 1.21.0-nightly (52a330969 2017-07-27)
- Fixes false positives in inline_always
- Fixes false negatives in panic params

0.0.145

• Update to rustc 1.20.0-nightly (afe145d22 2017-07-23)

0.0.144

• Update to rustc 1.20.0-nightly (086eaa78e 2017-07-15)

0.0.143

- Update to rustc 1.20.0-nightly (d84693b93 2017-07-09)
- Fix cargo clippy crashing on dylib projects
- Fix false positives around nested while let and never loop

0.0.142

• Update to rustc 1.20.0-nightly (067971139 2017-07-02)

0.0.141

- Rewrite of the doc_markdown lint.
- Deprecated range step by zero
- New lint: <u>iterator step by zero</u>
- New lint: needless borrowed reference
- Update to rustc 1.20.0-nightly (69c65d296 2017-06-28)

0.0.140 - 2017-06-16

• Update to rustc 1.19.0-nightly (258ae6dd9 2017-06-15)

0.0.139 - 2017-06-10

- Update to rustc 1.19.0-nightly (4bf5c99af 2017-06-10)
- Fix bugs with for loop desugaring
- Check for AsRef / AsMut arguments in wrong-self-convention

0.0.138 - 2017-06-05

• Update to rustc 1.19.0-nightly (0418fa9d3 2017-06-04)

0.0.137 - 2017-06-05

• Update to rustc 1.19.0-nightly (6684d176c 2017-06-03)

0.0.136 — 2017—05—26

• Update to rustc 1.19.0-nightly (557967766 2017-05-26)

0.0.135 - 2017 - 05 - 24

• Update to rustc 1.19.0-nightly (5b13bff52 2017-05-23)

0.0.134 - 2017 - 05 - 19

• Update to rustc 1.19.0-nightly (0ed1ec9f9 2017-05-18)

0.0.133 - 2017 - 05 - 14

• Update to rustc 1.19.0-nightly (826d8f385 2017-05-13)

0.0.132 — 2017—05—05

• Fix various bugs and some ices

0.0.131 - 2017 - 05 - 04

• Update to rustc 1.19.0-nightly (2d4ed8e0c 2017-05-03)

0.0.130 - 2017 - 05 - 03

• Update to rustc 1.19.0-nightly (6a5fc9eec 2017-05-02)

0.0.129 - 2017-05-01

• Update to rustc 1.19.0-nightly (06fb4d256 2017-04-30)

0.0.128 - 2017-04-28

• Update to rustc 1.18.0-nightly (94e884b63 2017-04-27)

0.0.127 - 2017-04-27

• Update to rustc 1.18.0-nightly (036983201 2017-04-26)

• New lint: needless continue

0.0.126 - 2017-04-24

• Update to rustc 1.18.0-nightly (2bd4b5c6d 2017-04-23)

0.0.125 - 2017-04-19

• Update to rustc 1.18.0-nightly (9f2abadca 2017-04-18)

0.0.124 - 2017-04-16

• Update to rustc 1.18.0-nightly (d5cf1cb64 2017-04-15)

0.0.123 - 2017-04-07

• Fix various false positives

0.0.122 - 2017-04-07

• Rustup to rustc 1.18.0-nightly (91ae22a01 2017-04-05)

• New lint: op ref

0.0.121 - 2017-03-21

• Rustup to rustc 1.17.0-nightly (134c4a0f0 2017-03-20)

0.0.120 - 2017-03-17

• Rustup to rustc 1.17.0-nightly (0aeb9c129 2017-03-15)

0.0.119 - 2017-03-13

• Rustup to rustc 1.17.0-nightly (824c9ebbd 2017-03-12)

0.0.118 - 2017-03-05

• Rustup to rustc 1.17.0-nightly (b1e31766d 2017-03-03)

0.0.117 - 2017-03-01

• Rustup to rustc 1.17.0-nightly (be760566c 2017-02-28)

0.0.116 - 2017-02-28

• Fix cargo clippy on 64 bit windows systems

0.0.115 - 2017-02-27

- Rustup to rustc 1.17.0-nightly (60a0edc6c 2017-02-26)
- New lints: zero_ptr, never_loop, mut_from_ref

0.0.114 - 2017-02-08

- Rustup to rustc 1.17.0-nightly (c49d10207 2017-02-07)
- Tests are now ui tests (testing the exact output of rustc)

0.0.113 - 2017-02-04

- Rustup to rustc 1.16.0-nightly (eedaa94e3 2017-02-02)
- New lint: large enum variant
- explicit into iter loop provides suggestions

0.0.112 - 2017-01-27

• Rustup to rustc 1.16.0-nightly (df8debf6d 2017-01-25)

0.0.111 - 2017-01-21

• Rustup to rustc 1.16.0-nightly (a52da95ce 2017-01-20)

0.0.110 - 2017-01-20

• Add badges and categories to Cargo.toml

0.0.109 — 2017-01-19

• Update to rustc 1.16.0-nightly (c07a6ae77 2017-01-17)

0.0.108 - 2017-01-12

• Update to rustc 1.16.0-nightly (2782e8f8f 2017-01-12)

0.0.107 - 2017-01-11

- Update regex dependency
- Fix FP when matching &&mut by &ref
- Reintroduce for (_, x) in &mut hash_map -> for x in hash_map.values_mut()
- New lints: <u>unused_io_amount</u>, <u>forget_ref</u>, <u>short_circuit_statement</u>

0.0.106 - 2017-01-04

• Fix FP introduced by rustup in wrong self convention

0.0.105 - 2017-01-04

- Update to rustc 1.16.0-nightly (468227129 2017-01-03)
- New lints: deref addrof, double parens, pub-enum variant names
- Fix suggestion in new without default
- FP fix in absurd extreme comparisons

0.0.104 - 2016-12-15

• Update to rustc 1.15.0-nightly (8f02c429a 2016-12-15)

0.0.103 - 2016-11-25

• Update to rustc 1.15.0-nightly (d5814b03e 2016-11-23)

0.0.102 — 2016-11-24

• Update to rustc 1.15.0-nightly (3bf2be9ce 2016-11-22)

0.0.101 - 2016-11-23

- Update to rustc 1.15.0-nightly (7b3eeea22 2016-11-21)
- New lint: string extend chars

0.0.100 - 2016-11-20

• Update to rustc 1.15.0-nightly (ac635aa95 2016-11-18)

0.0.99 - 2016-11-18

- Update to rustc 1.15.0-nightly (0ed951993 2016-11-14)
- New lint: get_unwrap

0.0.98 - 2016-11-08

• Fixes an issue due to a change in how cargo handles --sysroot , which broke cargo clippy

0.0.97 - 2016-11-03

- For convenience, cargo clippy defines a cargo-clippy feature. This was previously added for a short time under the name clippy but removed for compatibility.
- cargo clippy --help is more helping (and less helpful :smile:)
- Rustup to rustc 1.14.0-nightly (5665bdf3e 2016-11-02)
- New lints: if_let_redundant_pattern_matching, partialeg_ne_impl

0.0.96 - 2016-10-22

- Rustup to rustc 1.14.0-nightly (f09420685 2016-10-20)
- New lint: iter_skip_next

0.0.95 - 2016-10-06

• Rustup to rustc 1.14.0-nightly (3210fd5c2 2016-10-05)

0.0.94 - 2016-10-04

• Fixes bustage on Windows due to forbidden directory name

0.0.93 - 2016-10-03

- Rustup to rustc 1.14.0-nightly (144af3e97 2016-10-02)
- option map unwrap or and option map unwrap or else are now allowed by default.
- New lint: explicit into iter loop

0.0.92 - 2016-09-30

• Rustup to rustc 1.14.0-nightly (289f3a4ca 2016-09-29)

0.0.91 - 2016-09-28

• Rustup to rustc 1.13.0-nightly (d0623cf7b 2016-09-26)

0.0.90 - 2016-09-09

• Rustup to rustc 1.13.0-nightly (f1f40f850 2016-09-09)

0.0.89 - 2016-09-06

• Rustup to rustc 1.13.0-nightly (cbe4de78e 2016-09-05)

0.0.88 - 2016-09-04

- Rustup to rustc 1.13.0-nightly (70598e04f 2016-09-03)
- The following lints are not new but were only usable through the clippy lint groups: <u>filter_next</u>,
 for_loop_over_option, for_loop_over_result and <u>match_overlapping_arm</u>. You should
 now be able to #[allow/deny] them individually and they are available directly through cargo
 clippy.

0.0.87 - 2016-08-31

- Rustup to rustc 1.13.0-nightly (eac41469d 2016-08-30)
- New lints: <u>builtin type shadow</u>
- Fix FP in zero prefixed literal and 0b / 0o

0.0.86 - 2016-08-28

- Rustup to rustc 1.13.0-nightly (a23064af5 2016-08-27)
- New lints: missing docs in private items, zero prefixed literal

0.0.85 - 2016-08-19

- Fix ICE with <u>useless_attribute</u>
- <u>useless_attribute</u> ignores unused_imports on use statements

0.0.84 — 2016-08-18

• Rustup to rustc 1.13.0-nightly (aef6971ca 2016-08-17)

0.0.83 - 2016-08-17

- Rustup to rustc 1.12.0-nightly (1bf5fa326 2016-08-16)
- New lints: print with newline, useless attribute

0.0.82 - 2016-08-17

- Rustup to rustc 1.12.0-nightly (197be89f3 2016-08-15)
- New lint: module inception

0.0.81 - 2016-08-14

- Rustup to rustc 1.12.0-nightly (1deb02ea6 2016-08-12)
- New lints: eval_order_dependence, mixed_case_hex_literals,

unseparated_literal_suffix

- False positive fix in too many arguments
- Addition of functionality to needless borrow
- Suggestions for <u>clone on copy</u>
- Bug fix in wrong self convention
- Doc improvements

0.0.80 - 2016-07-31

- Rustup to rustc 1.12.0-nightly (1225e122f 2016-07-30)
- New lints: misrefactored assign op , serde api misuse

0.0.79 - 2016-07-10

- Rustup to rustc 1.12.0-nightly (f93aaf84c 2016-07-09)
- Major suggestions refactoring

0.0.78 - 2016-07-02

- Rustup to rustc 1.11.0-nightly (01411937f 2016-07-01)
- New lints: wrong_transmute, double_neg, filter_map
- For compatibility, cargo clippy does not defines the clippy feature introduced in 0.0.76 anymore
- collapsible if now considers if let

0.0.77 - 2016-06-21

- Rustup to rustc 1.11.0-nightly (5522e678b 2016-06-20)
- New lints: stutter and iter_nth

0.0.76 - 2016-06-10

- Rustup to rustc 1.11.0-nightly (7d2f75a95 2016-06-09)
- cargo clippy now automatically defines the clippy feature
- New lint: not unsafe ptr arg deref

0.0.75 - 2016-06-08

• Rustup to rustc 1.11.0-nightly (763f9234b 2016-06-06)

0.0.74 - 2016-06-07

- Fix bug with cargo-clippy JSON parsing
- Add the CLIPPY_DISABLE_DOCS_LINKS environment variable to deactivate the "for further information visit lint-link" message.

0.0.73 - 2016-06-05

• Fix false positives in <u>useless let if seq</u>

0.0.72 - 2016-06-04

• Fix false positives in <u>useless let if seq</u>

0.0.71 - 2016-05-31

- Rustup to rustc 1.11.0-nightly (a967611d8 2016-05-30)
- New lint: useless let if seq

0.0.70 — 2016-05-28

- Rustup to rustc 1.10.0-nightly (7bddce693 2016-05-27)
- <u>invalid_regex</u> and <u>trivial_regex</u> can now warn on RegexSet::new , RegexBuilder::new and byte regexes

0.0.69 - 2016-05-20

- Rustup to rustc 1.10.0-nightly (476fe6eef 2016-05-21)
- <u>used_underscore_binding</u> has been made Allow temporarily

0.0.68 - 2016-05-17

- Rustup to rustc 1.10.0-nightly (cd6a40017 2016-05-16)
- New lint: <u>unnecessary operation</u>

0.0.67 - 2016-05-12

• Rustup to rustc 1.10.0-nightly (22ac88f1a 2016-05-11)

0.0.66 — 2016-05-11

- New cargo clippy subcommand
- New lints: <u>assign_op_pattern</u>, <u>assign_ops</u>, <u>needless_borrow</u>

0.0.65 — 2016-05-08

- Rustup to rustc 1.10.0-nightly (62e2b2fb7 2016-05-06)
- New lints: float_arithmetic, integer_arithmetic

0.0.64 - 2016-04-26

- Rustup to rustc 1.10.0-nightly (645dd013a 2016-04-24)
- New lints: temporary_cstring_as_ptr , unsafe_removed_from_name , and mem_forget

0.0.63 - 2016-04-08

• Rustup to rustc 1.9.0-nightly (7979dd608 2016-04-07)

0.0.62 - 2016-04-07

• Rustup to rustc 1.9.0-nightly (bf5da36f1 2016-04-06)

0.0.61 - 2016-04-03

- Rustup to rustc 1.9.0-nightly (5ab11d72c 2016-04-02)
- New lint: <u>invalid upcast comparisons</u>

0.0.60 - 2016-04-01

• Rustup to rustc 1.9.0-nightly (e1195c24b 2016-03-31)

0.0.59 - 2016-03-31

- Rustup to rustc 1.9.0-nightly (30a3849f2 2016-03-30)
- New lints: logic bug, nonminimal bool
- Fixed: match same arms now ignores arms with guards
- Improved: <u>useless vec</u> now warns on for ... in vec![...]

0.0.58 — 2016-03-27

- Rustup to rustc 1.9.0-nightly (d5a91e695 2016-03-26)
- New lint: doc_markdown

0.0.57 - 2016-03-27

- Update to rustc 1.9.0-nightly (a1e29daf1 2016-03-25)
- Deprecated lints: string, string, unstable_as_mut_slice, unstable_as_mut_slice,
- New lint: crosspointer transmute

0.0.56 - 2016-03-23

- Update to rustc 1.9.0-nightly (0dcc413e4 2016-03-22)
- New lints: many_single_char_names and similar_names

0.0.55 — 2016-03-21

• Update to rustc 1.9.0-nightly (02310fd31 2016-03-19)

0.0.54 - 2016-03-16

• Update to rustc 1.9.0-nightly (c66d2380a 2016-03-15)

0.0.53 - 2016-03-15

• Add a configuration file

0.0.52

0.0.51 - 2016-03-13

• Add str to types considered by len zero

• New lints: indexing_slicing

0.0.50 — 2016-03-11

• Update to rustc 1.9.0-nightly (c9629d61c 2016-03-10)

0.0.49 - 2016-03-09

- Update to rustc 1.9.0-nightly (eabfc160f 2016-03-08)
- New lints: overflow_check_conditional, unused_label, new_without_default

0.0.48 — 2016-03-07

• Fixed: ICE in <u>needless range loop</u> with globals

0.0.47 - 2016-03-07

- Update to rustc 1.9.0-nightly (998a6720b 2016-03-07)
- New lint: redundant closure call