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## :zap: zap

Blazing fast, structured, leveled logging in Go.

### Installation

```
go get -u go.uber.org/zap
```

Note that zap only supports the two most recent minor versions of Go.

### **Quick Start**

In contexts where performance is nice, but not critical, use the SugaredLogger . It's 4-10x faster than other structured logging packages and includes both structured and printf -style APIs.

```
logger, _ := zap.NewProduction()
defer logger.Sync() // flushes buffer, if any
sugar := logger.Sugar()
sugar.Infow("failed to fetch URL",
    // Structured context as loosely typed key-value pairs.
    "url", url,
    "attempt", 3,
    "backoff", time.Second,
)
sugar.Infof("Failed to fetch URL: %s", url)
```

When performance and type safety are critical, use the <code>Logger</code> . It's even faster than the <code>SugaredLogger</code> and allocates far less, but it only supports structured logging.

```
logger, _ := zap.NewProduction()
defer logger.Sync()
logger.Info("failed to fetch URL",
    // Structured context as strongly typed Field values.
    zap.String("url", url),
    zap.Int("attempt", 3),
    zap.Duration("backoff", time.Second),
)
```

See the  $\underline{\text{documentation}}$  and  $\underline{\text{FAQ}}$  for more details.

#### **Performance**

For applications that log in the hot path, reflection-based serialization and string formatting are prohibitively expensive — they're CPU-intensive and make many small allocations. Put differently, using <code>encoding/json</code> and <code>fmt.Fprintf</code> to log tons of <code>interface()</code> s makes your application slow.

Zap takes a different approach. It includes a reflection-free, zero-allocation JSON encoder, and the base Logger strives to avoid serialization overhead and allocations wherever possible. By building the high-level

SugaredLogger on that foundation, zap lets users *choose* when they need to count every allocation and when they'd prefer a more familiar, loosely typed API.

As measured by its own <u>benchmarking suite</u>, not only is zap more performant than comparable structured logging packages — it's also faster than the standard library. Like all benchmarks, take these with a grain of salt. 1

Log a message and 10 fields:

Package	Time	Time % to zap	Objects Allocated
:zap: zap	862 ns/op	+0%	5 allocs/op
:zap: zap (sugared)	1250 ns/op	+45%	11 allocs/op
zerolog	4021 ns/op	+366%	76 allocs/op
go-kit	4542 ns/op	+427%	105 allocs/op
apex/log	26785 ns/op	+3007%	115 allocs/op
logrus	29501 ns/op	+3322%	125 allocs/op
log15	29906 ns/op	+3369%	122 allocs/op

Log a message with a logger that already has 10 fields of context:

Package	Time	Time % to zap	Objects Allocated
:zap: zap	126 ns/op	+0%	0 allocs/op
:zap: zap (sugared)	187 ns/op	+48%	2 allocs/op
zerolog	88 ns/op	-30%	0 allocs/op
go-kit	5087 ns/op	+3937%	103 allocs/op
log15	18548 ns/op	+14621%	73 allocs/op
apex/log	26012 ns/op	+20544%	104 allocs/op
logrus	27236 ns/op	+21516%	113 allocs/op

Log a static string, without any context or <code>printf</code> -style templating:

Package	Time	Time % to zap	Objects Allocated
:zap: zap	118 ns/op	+0%	0 allocs/op
:zap: zap (sugared)	191 ns/op	+62%	2 allocs/op
zerolog	93 ns/op	-21%	0 allocs/op
go-kit	280 ns/op	+137%	11 allocs/op
standard library	499 ns/op	+323%	2 allocs/op
apex/log	1990 ns/op	+1586%	10 allocs/op

logrus	3129 ns/op	+2552%	24 allocs/op
log15	3887 ns/op	+3194%	23 allocs/op

# **Development Status: Stable**

All APIs are finalized, and no breaking changes will be made in the 1.x series of releases. Users of semver-aware dependency management systems should pin zap to ^1.

## **Contributing**

We encourage and support an active, healthy community of contributors — including you! Details are in the <u>contribution guide</u> and the <u>code of conduct</u>. The zap maintainers keep an eye on issues and pull requests, but you can also report any negative conduct to <u>oss-conduct@uber.com</u>. That email list is a private, safe space; even the zap maintainers don't have access, so don't hesitate to hold us to a high standard.

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<sup>&</sup>lt;sup>1</sup> In particular, keep in mind that we may be benchmarking against slightly older versions of other packages. Versions are pinned in the <u>benchmarks/go.mod</u> file.  $\underline{\leftarrow}$