

Home > puppeteer > Frame > focus

Frame.focus() method

This method fetches an element with **selector** and focuses it.

Signature:

```
focus(selector: string): Promise<void>;
```

Parameters

Parameter	Type	Description
selector	string	the selector for the element to focus. If there are multiple elements, the first will be focused.

Returns:

Promise<void>

Remarks

If there's no element matching **selector**, the method throws an error.