

Frame.waitFor() method

Warning: This API is now obsolete.

Don't use this method directly. Instead use the more explicit methods available: [Frame.waitForSelector\(\)](#), [Frame.waitForXPath\(\)](#), [Frame.waitForFunction\(\)](#) or [Frame.waitForTimeout\(\)](#).

Signature:

```
waitFor(selectorOrFunctionOrTimeout: string | number | Function, options?:
Record<string, unknown>, ...args: SerializableOrJSHandle[]): Promise<JSHandle |
null>;
```

Parameters

Parameter	Type	Description
selectorOrFunctionOrTimeout	string number Function	a selector, predicate or timeout to wait for.
options	Record<string, unknown>	optional waiting parameters.
args	SerializableOrJSHandle[]	arguments to pass to <code>pageFunction</code> .

Returns:

Promise<[JSHandle](#) | null>

Remarks

This method behaves differently depending on the first parameter. If it's a `string`, it will be treated as a `selector` or `xpath` (if the string starts with `//`). This method then is a shortcut for [Frame.waitForSelector\(\)](#) or [Frame.waitForXPath\(\)](#).

If the first argument is a function this method is a shortcut for [Frame.waitForFunction\(\)](#).

If the first argument is a `number`, it's treated as a timeout in milliseconds and the method returns a promise which resolves after the timeout.