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Mouse.dragEnter() method

Dispatches a dragenter event.

Signature:

```
dragEnter(target: Point, data: Protocol.Input.DragData): Promise<void>;
```

Parameters

Parameter	Туре	Description
target	Point	point for emitting dragenter event
data	${\bf Protocol. Input. Drag Data}$	O

Returns:

 ${\bf Promise}{<}{\rm void}{>}$