

Here's how the node docs work.

1:1 relationship from lib/<module>.js to doc/api/<module>.md.

Each type of heading has a description block.

```
# module
```

```
<!--introduced_in=v0.10.0-->
```

```
> Stability: 2 - Stable
```

A description and examples.

```
## module.property
```

```
<!-- YAML
```

```
added: v0.10.0
```

```
-->
```

```
* {type}
```

A description of the property.

```
## module.someFunction(x, y, [z=100])
```

```
<!-- YAML
```

```
added: v0.10.0
```

```
-->
```

```
* `x` {string} The description of the string.
```

```
* `y` {boolean} Should I stay or should I go?
```

```
* `z` {number} How many zebras to bring. Default: `100`.
```

A description of the function.

```
## module.someNewFunction(x)
```

```
<!-- YAML
```

```
added: REPLACEME
```

```
-->
```

```
* `x` {string} The description of the string.
```

This feature is not in a release yet.

```
## Event: 'blerg'
```

```
<!-- YAML
```

```
added: v0.10.0
```

```
-->
```

* ``anArg` {type}` A description of the listener argument.

Modules don't usually raise events on themselves. ``cluster`` is the only exception.

```
## Class: SomeClass
<!-- YAML
added: v0.10.0
-->
```

A description of the class.

```
### SomeClass.classMethod(anArg)
<!-- YAML
added: v0.10.0
-->
```

* ``anArg` {Object}` Just an argument.

- * ``field` {string}` ``anArg`` can have this field.
- * ``field2` {boolean}` Another field. **Default:** ``false``.

* Returns: {boolean} ``true`` if it worked.

A description of the method for humans.

```
### SomeClass.nextSibling()
<!-- YAML
added: v0.10.0
-->
```

* Returns: {SomeClass | null} The next ``SomeClass`` in line.

``SomeClass`` must be registered in ``tools/doc/type-parser.mjs`` to be properly parsed in ``{type}`` fields.

```
### SomeClass.someProperty
<!-- YAML
added: v0.10.0
-->
```

* {string}

The indication of what ``someProperty`` is.

```
### Event: 'grelb'
<!-- YAML
```

added: v0.10.0

-->

* *`isBlerg`* {boolean}

This event is emitted on instances of *`SomeClass`*, not on the module itself.

- Classes have (description, Properties, Methods, Events).
- Events have (list of listener arguments, description).
- Functions have (list of arguments, returned value if defined, description).
- Methods have (list of arguments, returned value if defined, description).
- Modules have (description, Properties, Functions, Classes, Examples).
- Properties have (type, description).