Unexpected module path

A user working on their project, <code>my-go-project</code> , might run into an error during <code>go get -u</code> as such:

```
$ cd my-go-project
$ go get -u ./...
[...]
go: github.com/golang/lint@v0.0.0-20190313153728-d0100b6bd8b3: parsing go.mod:
unexpected module path "golang.org/x/lint"
[...]
Exit code 1
```

golang.org/x/lint is a module whose git repository and module name used to be github.com/golang/lint before migrating to the git repo golang.org/x/lint and renaming its module name to golang.org/x/lint. The Go tool currently stumbles trying to understand the old module name at the new git repository: golang/go#30831.

This was surfaced to my-go-project because my-go-project or one of its transitive dependencies has a route in the module graph to the old github.com/golang/lint module name.

For example, if my-go-project itself relies on the old github.com/golang/lint module name:

```
$ GO111MODULE=on go mod graph
my-go-project github.com/golang/lint@v0.0.0-20180702182130-06c8688daad7
```

Or, perhaps my-go-project depends on an old version of google.golang.org/grpc which depends on the old github.com/golang/lint module name:

```
$ GO111MODULE=on go mod graph
my-go-project google.golang.org/grpc@v1.16.0
google.golang.org/grpc@v1.16.0 github.com/golang/lint@v0.0.0-20180702182130-
06c8688daad7
```

Finally, perhaps my-go-project depends on another dependency that requires an old version of google.golang.org/grpc, which in turn depends on the old github.com/golang/lint module name:

```
$ G0111MODULE=on go mod graph
my-go-project some/dep@v1.2.3
...
another/dep@v1.4.2 google.golang.org/grpc@v1.16.0
google.golang.org/grpc@v1.16.0 github.com/golang/lint@v0.0.0-20180702182130-
06c8688daad7
```

Removing References To The Name

Until the Go tool is updated to understand a module which has changed its module path (tracking in golang/go#30831), the solution to this is to update the graph so that there are no more paths to the old module name.

Using the examples above, we'll explore updating the graph so that there are no more paths to github.com/golang/lint.

Fixing the first example is simple, the only link is from my-go-project - which the user controls! Replacing the old location with the new in the go.mod - github.com/golang/lint@v0.0.0-20180702182130-06c8688daad7 with golang.org/x/lint v0.0.0-20190301231843-5614ed5bae6f - removes the link from the graph:

```
$ GO111MODULE=on go mod graph
my-go-project golang.org/x/lint@v0.0.0-20190301231843-5614ed5bae6f
```

Fixing the second example involves more steps but is essentially the same process:

google.golang.org/grpc@v1.16.0 provides the link to github.com/golang/lint, so google.golang.org/grpc should update its go.mod from github.com/golang/lint@v0.0.0-20180702182130-06c8688daad7 to golang.org/x/lint v0.0.0-20190301231843-5614ed5bae6f (this thankfully already happened in v1.17.0). Then, my-go-project should update its go.mod to include the new version of google.golang.org/grpc, so that we now have:

```
$ GO111MODULE=on go mod graph
my-go-project google.golang.org/grpc@v1.17.0
google.golang.org/grpc@v1.17.0 golang.org/x/lint@v0.0.0-20181026193005-c67002cb31c3
```

Fixing the third example is similar to the second: update to a newer version of <code>another/dep</code> which brings in the newer version of <code>google.golang.org/grpc</code> which does not contain a reference to <code>github.com/golang/lint</code>.

Hooray! Problems solved - there are no more paths to github.com/golang/lint for the Go tool to consider, so
it does not trip up on this problem during go get -u .

A Harder Problem: Removing Trailing History

This is all well and good, and should satisfy most user's problems.

However, there is one situation that ends up being quite a bit more involved: when there are cycles in the module dependency graph. Consider this module dependency graph:



And, let's imagine that some/lib used to depend on github.com/golang/lint.

Let's look at this module dependency graph with versions included:

```
$ go mod graph
my-go-lib some/lib@v1.7.0
some/lib@v1.7.0 some-other/lib@v2.5.3
some/lib@v1.7.0 golang.org/x/lint@v0.0.0-20181026193005-c67002cb31c3
some-other/lib@v2.5.3 some/lib@v1.6.0
some/lib@v1.6.0 some-other/lib@v2.5.0
some/lib@v1.6.0 golang.org/x/lint@v0.0.0-20181026193005-c67002cb31c3
some-other/lib@v2.5.0 some/lib@v1.3.1
some/lib@v1.3.1 some-other/lib@v2.4.8
some/lib@v1.3.1 golang.org/x/lint@v0.0.0-20181026193005-c67002cb31c3
some-other/lib@v2.4.8 some/lib@v1.3.0
```

```
some/lib@v1.3.0 some-other/lib@v2.4.7
```

Visualized with golang.org/x/exp/cmd/modgraphviz:



A Module Dependency Graph With Trailing History

Here we see that even though the last several versions of some/lib correctly depend on golang.org/x/lint, the fact that <code>some/lib</code> and <code>some-other/lib</code> share a cycle mean that there's very likely to be a path far back in time

The reason such paths occur is because the process of bumping versions is usually individually atomic: when some/lib bumps its version of some-other/lib and release a new version of itself, the latest version of some-other/lib still depends on the previous version of some/lib . That is, no individual bump of either of these libraries will be enough to remove the chain into history.

To remove the chain into history and remove the old <code>github.com/golang/lint</code> reference from the graph for good, both libraries have to bump their versions of each other at the same time.

Atomically Version Bumping Two Libraries

The solution to removing github.com/golang/lint is to first make sure some/lib doesn't depend on github.com/golang/lint , and then to bump both some/lib and some-other/lib to non-existent future versions of each other. We want this kind of a graph:

```
my-go-lib some/lib@v1.7.1
some/lib@v1.7.1 some-other/lib@v2.5.4
some/lib@v1.7.1 golang.org/x/lint@v0.0.0-20181026193005-c67002cb31c3
some-other/lib@v2.5.4 some/lib@v1.7.1
```



A Module Dependency Graph Without Trailing History

Since some/lib and some-other/lib depend on each other at the same version, there's no path backwards in time to a point where github.com/golang/lint is provided.

Here are the steps to achieve this atomic version bump, assuming some/lib is at v1.7.0 and someother/lib is at v2.5.3:

- 1. Verify that the error does in fact exist:
 - 1. Run GO111MODULE=on go get -u ./... in some/lib and some-other/lib.
 - 2. In both repos you should observe the error go: github.com/golang/lint@v0.0.0-20190313153728-d0100b6bd8b3: parsing go.mod: unexpected module path "golang.org/x/lint" .
- 2. Verify that the latest version of some/lib depends on golang.org/x/lint instead of github.com/golang/lint . It would be a shame to remove the historical trails but keep the broken dependency to github.com/golang/lint !
- 3. Bump both libs to non-existent future versions of each other using alpha tags (which are safer since go modules won't consider alpha versions as newer when evaluating the latest released version of a module):
 - 1. some/lib changes its some-other/lib dependency from v2.5.3 to v2.5.4-alpha.

- 2. some/lib tags the commit v1.7.1-alpha and pushes the commit and tag.
- 3. some-other/lib changes its some/lib dependency from v1.6.0 to v1.7.1-alpha.
- 4. some-other/lib tags the commit v2.5.4-alpha and pushes the commit and tag.
- 4. Verify results whilst things are still in an alpha state:
 - 1. GO111MODULE=on go build ./... && go test ./... in some/lib.
 - 2. GO111MODULE=on go build ./... && go test ./... in some-other/lib .
 - 3. GO111MODULE=on go mod graph in both repos and assert that there's no path to github.com/golang/lint.
 - 4. Note: go get -u still will not work because as mentioned above alpha versions aren't considered when evaluating latest versions.
- 5. If everything looks good, continue by once again bumping to non-existent future versions of each other:
 - 1. some/lib changes its some-other/lib dependency from v2.5.4-alpha to v2.5.4
 - 2. some/lib tags the commit v1.7.1 and pushes the commit and tag.
 - 3. some-other/lib changes its some/lib dependency from v1.7.1-alpha to v1.7.1.
 - 4. some-other/lib tags the commit v2.5.4 and pushes the commit and tag.
- 6. Verify that the error no longer exists:
 - 1. Run GO111MODULE=on go get -u ./... in some/lib and some-other/lib.
 - 2. No parsing go.mod: unexpected module path "golang.org/x/lint" error should occur.
- 7. Currently, the <code>go.sum</code> s of <code>some/lib</code> and <code>some-other/lib</code> are incomplete. This is due to the fact that we depended upon future, non-existent versions of modules, so we were not able to generate go.sum entries until the process was finished. So let's fix this:
 - 1. GO111MODULE=on go mod tidy in some/lib.
 - 2. Commit, tag the commit v1.7.2, and push both commit and tag.
 - 3. GO111MODULE=on go mod tidy in some-other/lib.
 - 4. Commit, tag the commit $\ v2.5.5$, and push both commit and tag.
- 8. Finally, let's make sure that my-go-project depends on these new versions of some/lib and some-other/lib which do not have long historical tails:
 - 1. Change the my-go-project go.mod entry from some/lib v1.7.0 to some/lib 1.7.2.
 - 2. Test by running GO111MODULE=on go get -u ./... in my-go-project .

Note that between steps 5.b and 5.d, users are broken: a version of <code>some/lib</code> has been released that depends on a non-existent version of <code>some-other/lib</code>. Therefore, this process should ideally been done real-time so that step 5.d is finished very soon after step 5.b, creating as small a window of breakage as possible.

Larger Cycles

This example explained the process for removing historical trails when there exists a cycle involving two packages in a graph, but what about if there are cycles involving more packages? For example, consider the following graphs:

Module Dependency Graph With Four Related Cycles

Module Dependency Graph With One Four Vertex Cycle

Each of these graphs involve cycles (the latter example) or interconnected modules (the former example) involving four modules, instead of the simple two module example we saw earlier. The process is largely the same, though, but this time in step 3 and 5 we're going to bump all four modules to non-existent future versions of each other, and similarly in steps 4 and 6 we're going to test all four modules, and in step 7 fix the go.sum of all four modules.

More generally, the process above holds for any group of interconnected modules involving any n modules: each major step just involves n modules acting in coordination.