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Page.hover() method

This method fetches an element with `selector`, scrolls it into view if needed, and then uses [Page.mouse](#) to hover over the center of the element. If there's no element matching `selector`, the method throws an error.

Signature:

```
hover(selector: string): Promise<void>;
```

Parameters

Parameter	Type	Description
selector	string	A selector to search for element to hover. If there are multiple elements satisfying the selector, the first will be hovered.

Returns:

Promise<void>

Promise which resolves when the element matching `selector` is successfully hovered. Promise gets rejected if there's no element matching `selector`.

Remarks

Shortcut for [page.mainFrame\(\).hover\(selector\)](#).