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Page.emulateNetworkConditions() method

Signature:

```
emulateNetworkConditions(networkConditions: NetworkConditions | null): Promise<void>;
```

Parameters

Parameter	Type	Description
networkConditions	NetworkConditions null	Passing null disables network condition emulation.

Returns:

Promise<void>

Remarks

NOTE: This does not affect WebSockets and WebRTC PeerConnections (see <https://crbug.com/563644>). To set the page offline, you can use [page.setOfflineMode(enabled)](#pagesetofflinemodeenabled).

Example

```
const puppeteer = require('puppeteer');
const slow3G = puppeteer.networkConditions['Slow 3G'];

(async () => {
  const browser = await puppeteer.launch();
  const page = await browser.newPage();
  await page.emulateNetworkConditions(slow3G);
  await page.goto('https://www.google.com');
  // other actions...
  await browser.close();
})();
```