# 4.2.1 / 2022-02-21

**fixes**

- [ `8b13b5c` ] - fix: explicitly set `| undefined` in type definitions (#99) (Benoit Lemoine <lemoine.benoit@gmail.com>)

# 4.2.0 / 2021-12-31

**fixes**

- [ `f418c67` ] - fix: change `freeSocketTimeout` default value to 4000 (#102) (fengmk2 <fengmk2@gmail.com>)

**others**

- [ `bc2a1ce` ] - doc(readme): making `timeout` 's default clear (#100) (Aaron <aaronarinder@gmail.com>)

# 4.1.4 / 2021-02-05

**fixes**

- [ `4d04794` ] - fix(types): correct `Https` constructor argument (#89) (Simen Bekkhus <sbekkhus91@gmail.com>)

# 4.1.3 / 2020-06-15

**fixes**

- [ `4ba9f9c` ] - fix: compatible with node v12.16.3 (#91) (killa <killa123@126.com>)

# 4.1.2 / 2020-04-25

**fixes**

- [ `de66b02` ] - fix: detect http request timeout handler (#88) (fengmk2 <fengmk2@gmail.com>)

# 4.1.1 / 2020-04-25

**fixes**

- [ `bbd20c0` ] - fix: definition error (#87) (吖猩 <whxaxes@qq.com>)

**others**

- [ `3b01699` ] - test: run test on node 12 (#84) (Igor Savin <iselwin@gmail.com>)

# 4.1.0 / 2019-10-12

**features**

- [ `fe33b80` ] - feat: Add `reusedSocket` property on client request (#82) (Weijia Wang <starkwang@126.com>)

**others**

- [ `77ba744` ] - docs: fix grammar in readme (#81) (Herrington Darkholme <2883231+HerringtonDarkholme@users.noreply.github.com>)

# 4.0.2 / 2019-02-19

**fixes**

- [ `56d4a9b` ] - fix: HttpAgent export = internal (#74) (Andrew Leedham <AndrewLeedham@outlook.com>)

# 4.0.1 / 2019-02-19

**fixes**

- [ `bad1ac0` ] - fix: HttpsAgent Type Definition (#71) (#72) (Andrew Leedham <AndrewLeedham@outlook.com>)
- [ `f48a4a7` ] - fix: export interface (#70) (Vinay <vinaybedre@gmail.com>)

**others**

- [ `9124343` ] - chore: add agent.options.keepAlive instead agent.keepAlive (fengmk2 <fengmk2@gmail.com>)
- [ `d177d40` ] - test: add request timeout bigger than agent timeout cases (fengmk2 <fengmk2@gmail.com>)

# 4.0.0 / 2018-10-23

**features**

- [ `5c9f3bb` ] - feat: impl the new Agent extend http.Agent (fengmk2 <fengmk2@gmail.com>)

**others**

- [ `498c8f1` ] - chore: move LICENSE from readme to file (fengmk2 <fengmk2@gmail.com>)
- [ `4f39894` ] - bugfix: support agent.options.timeout on https agent (fengmk2 <fengmk2@gmail.com>)

# 3.5.2 / 2018-10-19

**fixes**

- [ `5751fc1` ] - fix: sockLen being miscalculated when removing sockets (#60) (Ehden Sinai <cixel@users.noreply.github.com>)

# 3.5.1 / 2018-07-31

**fixes**

- [ `495f1ab` ] - fix: add the lost npm files (#66) (Henry Zhuang <zhuanghengfei@gmail.com>)

# 3.5.0 / 2018-07-31

**features**

- [ `16f5aea` ] - feat: add typing define. (#65) (Henry Zhuang <zhuanghengfei@gmail.com>)

**others**

- [ `28fa062` ] - docs: add "per host" to description of maxFreeSockets (tony-gutierrez <tony.gutierrez@bluefletch.com>)
- [ `7df2577` ] - test: run test on node 10 (#63) (fengmk2 <fengmk2@gmail.com>)

# 3.4.1 / 2018-03-08

**fixes**

- [ `4d3a3b1` ] - fix: Handle ipv6 addresses in host-header correctly with TLS (#53) (Mattias Holmlund <u376@m1.holmlund.se>)

**others**

- [ `55a7a5c` ] - test: stop timer after test end (fengmk2 <fengmk2@gmail.com>)

# 3.4.0 / 2018-02-27

**features**

- [ `bc7cadb` ] - feat: use socket custom freeSocketKeepAliveTimeout first (#59) (fengmk2 <fengmk2@gmail.com>)

**others**

- [ `138eda8` ] - doc: fix `keepAliveMsecs` params description (#55) (Hongcai Deng <admin@dhchouse.com>)

# 3.3.0 / 2017-06-20

- feat: add statusChanged getter (#51)
- chore: format License

# 3.2.0 / 2017-06-10

- feat: add expiring active sockets
- test: add node 8 (#49)

# 3.1.0 / 2017-02-20

- feat: timeout support humanize ms (#48)

# 3.0.0 / 2016-12-20

- fix: emit agent socket close event
- test: add remove excess calls to removeSocket
- test: use egg-ci
- test: refactor test with eslint rules
- feat: merge _http_agent.js from 7.2.1

## 2.2.0 / 2016-06-26

- feat: Add browser shim (noop) for isomorphic use. (#39)
- chore: add security check badge

## 2.1.1 / 2016-04-06

- https: fix ssl socket leak when keepalive is used
- chore: remove circle ci image

## 2.1.0 / 2016-04-02

- fix: opened sockets number overflow maxSockets

## 2.0.5 / 2016-03-16

- fix: pick _evictSession to httpsAgent

## 2.0.4 / 2016-03-13

- test: add Circle ci
- test: add appveyor ci build
- refactor: make sure only one error listener
- chore: use codecov
- fix: handle idle socket error
- test: run on more node versions

## 2.0.3 / 2015-08-03

- fix: add default error handler to avoid Unhandled error event throw

## 2.0.2 / 2015-04-25

- fix: remove socket from freeSockets on 'timeout' (@pmalouin)

## 2.0.1 / 2015-04-19

- fix: add timeoutSocketCount to getCurrentStatus()
- feat(getCurrentStatus): add getCurrentStatus

## 2.0.0 / 2015-04-01

- fix: socket.destroyed always be undefined on 0.10.x
- Make it compatible with node v0.10.x (@lattmann)

# 1.2.1 / 2015-03-23

- patch from iojs: don't overwrite servername option
- patch commits from joyent/node
- add max sockets test case
- add nagle algorithm delayed link

# 1.2.0 / 2014-09-02

- allow set keepAliveTimeout = 0
- support timeout on working socket. fixed #6

# 1.1.0 / 2014-08-28

- add some socket counter for deep monitor

# 1.0.0 / 2014-08-13

- update _http_agent, only support 0.11+, only support node 0.11.0+

# 0.2.2 / 2013-11-19

- support node 0.8 and node 0.10

# 0.2.1 / 2013-11-08

- fix socket does not timeout bug, it will hang on life, must use 0.2.x on node 0.11

# 0.2.0 / 2013-11-06

- use keepalive agent on node 0.11+ impl

# 0.1.5 / 2013-06-24

- support coveralls
- add node 0.10 test
- add 0.8.22 original https.js
- add original http.js module to diff
- update jscover
- mv pem to fixtures
- add https agent usage