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Page.tap() method

This method fetches an element with **selector**, scrolls it into view if needed, and then uses Page.touchscreen to tap in the center of the element. If there's no element matching **selector**, the method throws an error.

Signature:

```
tap(selector: string): Promise<void>;
```

Parameters

Parameter	Type	Description
selector	string	A Selector to search for element to tap. If there are multiple elements satisfying the selector, the first will be tapped.

Returns:

Promise<void>

Remarks

Shortcut for page.mainFrame().tap(selector).