

Home > puppeteer > Page > setViewport

Page.setViewport() method

`page.setViewport` will resize the page. A lot of websites don't expect phones to change size, so you should set the viewport before navigating to the page.

In the case of multiple pages in a single browser, each page can have its own viewport size.

Signature:

```
setViewport(viewport: Viewport): Promise<void>;
```

Parameters

Parameter	Type	Description
viewport	Viewport	

Returns:

Promise<void>

Remarks

Argument viewport have following properties:

- **width**: page width in pixels. required
- **height**: page height in pixels. required
- **deviceScaleFactor**: Specify device scale factor (can be thought of as DPR). Defaults to 1.
- **isMobile**: Whether the meta viewport tag is taken into account. Defaults to **false**.
- **hasTouch**: Specifies if viewport supports touch events. Defaults to **false**
- **isLandscape**: Specifies if viewport is in landscape mode. Defaults to **false**.

NOTE: in certain cases, setting viewport will reload the page in order to set the `isMobile` or `hasTouch` properties.

Example

```
const page = await browser.newPage();
await page.setViewport({
  width: 640,
  height: 480,
```

```
deviceScaleFactor: 1,  
});  
await page.goto('https://example.com');
```