Frame.hover() method

This method fetches an element with selector, scrolls it into view if needed, and then uses <u>Page.mouse</u> to hover over the center of the element.

Signature:

```
hover(selector: string): Promise<void>;
```

Parameters

| Parameter | Туре | Description |
|-----------|--------|---|
| selector | string | the selector for the element to hover. If there are multiple elements, the first will be hovered. |

Returns:

Promise < void >

Remarks

If there's no element matching selector , the method throws an