Frame.setContent() method

Set the content of the frame.

Signature:

```
setContent(html: string, options?: {
    timeout?: number;
    waitUntil?: PuppeteerLifeCycleEvent | PuppeteerLifeCycleEvent[];
}): Promise<void>;
```

Parameters

Parameter	Туре	Description
html	string	HTML markup to assign to the page.
options	{ timeout?: number; waitUntil?: <u>PuppeteerLifeCycleEvent</u> <u>PuppeteerLifeCycleEvent[];</u> }	options to configure how long before timing out and at what point to consider the content setting successful.

Returns:

Promise < void >