[[https://raw.githubusercontent.com/flutter/website/master/src/_assets/image/flutter-logomark-320px.png|alt="Flutter Logo"|height=186px|width=150px]]

Flutter Wiki

- [[Home]] of the Wiki
- [[Roadmap]]
- API Reference (stable)
- API Reference (master)
- [[Glossary]]
- Contributor Guide
- [[Chat]] on Discord
- Code of Conduct
- [[Issue triage reports]]

Process

- Our [[Values]]
- [[Tree hygiene]]
- [[Issue hygiene]] and [[Triage]]
- [[Style guide for Flutter repo]]
- [[Project teams]]
- [[Contributor access]]
- [[What should I work on?]]
- [[Popular issues]]
- [[Running and writing tests]]
  - Adding a new Test Shard
  - [[How to write a render speed test for Flutter]]
  - [[How to write a memory test for Flutter]]
  - [[Reducing test flakiness]]
  - [[Understanding a LUCI build failure]]
- [[Release process]]
  - [[Flutter build release channels]]
  - [[Where's my Commit?]]
  - [[Flutter Cherrypick Process]]
  - [[Recipe Branching for Releases]]
- [[Rolling Dart]]
- [[Manual Engine Roll with Breaking Commits]]
- Updating Material Design Fonts & Icons
- [[Postmortems and Retrospectives]]
- [[Hotfix Documentation Best Practices]]

Framework repo

- [[Setting up the Framework development environment]]

- [[The Framework architecture]]
- [[The flutter tool]]
- API Docs code block generation
- [[Running examples]]
- [[Using the Dart analyzer]]
- [[The flutter run variants]]
- [[Test coverage for package:flutter]]
- [[Writing a golden-file test for package:flutter]]

Engine repo

- [[Setting up the Engine development environment]]
- [[Compiling the engine]]
- [[Debugging the engine]]
- [[Using Sanitizers with the Flutter Engine]]
- [[Testing the engine]]
- [[The Engine architecture]]
- [[Flutter's modes]]
- [[Engine disk footprint]]
- [[Comparing AOT Snapshot Sizes]]
- [[Custom Flutter engine embedders]]
- [[Custom Flutter Engine Embedding in AOT Mode]]
- [[Flutter engine operation in AOT Mode]]
- [[Engine-specific Service Protocol extensions]]
- [[Crashes]]
- [[Supporting legacy platforms]]
- [[Metal on iOS FAQ]]
- [[Engine Clang Tidy Linter]]
- [[Why we have a separate engine repo]]
- [[Reduce Flutter engine size with MLGO]]

Android

- Upgrading Android API

Fuchsia

- Fuchsia workflow for Engine

Plugins and packages repos

- [[Setting up the Plugins development environment]]
- [[Setting up the Packages development environment]]
- [[Plugins and Packages repository structure]]
- [[Plugin Tests]]
- [[Contributing to Plugins and Packages]]

- [[Releasing a Plugin or Package]]
- [[Unexpected Plugins and Packages failures]]

Infrastructure

- [[Dashboards]]
- [[Infra Ticket Queue]]
- [[Autorollers]]
- Flutter's Build Infrastructure
- [[Flutter Installation Bundles]]
- [[GitHub Action Workflows]]

Release Information

- Release notes
- Hotfixes to the stable channel

Old documentation

- Android Fast Start
- Apple Silicon support
- [[Desktop shells]]
- Deferred Components
- JIT release builds
- [[Making animated GIFs of Flutter apps]]
- Multi-device debugging in VS Code
- Null safety package migration status
- Running Flutter Driver tests with Web
- Data-driven Fixes
- Flutter CLI custom embedder support
- [[Bad Builds]]