

# parse-entities

build **passing**

coverage **100%**

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minzipped size **13.6 kB**

Parse HTML character references: fast, spec-compliant, positional information.

## Install

[npm](#):

```
npm install parse-entities
```

## Use

```
var decode = require('parse-entities')

decode('alpha & bravo')
// => alpha & bravo

decode('charlie &copycat; delta')
// => charlie ©cat; delta

decode('echo &copy; foxtrot &#8800; golf &#x1D306; hotel')
// => echo © foxtrot ≠ golf ≡ hotel
```

## API

**parseEntities(value[, options])**

**options**

**OPTIONS.ADDITIONAL**

Additional character to accept ( `string?` , default: `' '` ). This allows other characters, without error, when following an ampersand.

**OPTIONS.ATTRIBUTE**

Whether to parse `value` as an attribute value ( `boolean?` , default: `false` ).

**OPTIONS.NONTERMINATED**

Whether to allow non-terminated entities ( `boolean` , default: `true` ). For example, `&copycat` for `©cat` . This behaviour is spec-compliant but can lead to unexpected results.

**OPTIONS.WARNING**

Error handler ( [Function?](#) ).

**OPTIONS.TEXT**

Text handler ( [Function?](#) ).

#### OPTIONS.REFERENCE

Reference handler ( [Function?](#) ).

#### OPTIONS.WARNINGCONTEXT

Context used when invoking `warning` ( `'*'` , optional).

#### OPTIONS.TEXTCONTEXT

Context used when invoking `text` ( `'*'` , optional).

#### OPTIONS.REFERENCECONTEXT

Context used when invoking `reference` ( `'*'` , optional)

#### OPTIONS.POSITION

Starting `position` of `value` ( `Location` or `Position` , optional). Useful when dealing with values nested in some sort of syntax tree. The default is:

```
{
  start: {line: 1, column: 1, offset: 0},
  indent: []
}
```

#### Returns

`string` — Decoded `value` .

**function warning(reason, position, code)**

Error handler.

#### Context

`this` refers to `warningContext` when given to `parseEntities` .

#### Parameters

##### REASON

Human-readable reason for triggering a parse error ( `string` ).

##### POSITION

Place at which the parse error occurred ( `Position` ).

##### CODE

Identifier of reason for triggering a parse error ( `number` ).

The following codes are used:

Code	Example	Note
1	foo &amp; bar	Missing semicolon (named)
2	foo &#123 bar	Missing semicolon (numeric)
3	Foo &bar baz	Ampersand did not start a reference
4	Foo &#	Empty reference
5	Foo &bar; baz	Unknown entity

6	Foo &#128; baz	<a href="#">Disallowed reference</a>
7	Foo &#xD800; baz	Prohibited: outside permissible unicode range

```
function text(value, location)
```

Text handler.

#### Context

`this` refers to `textContext` when given to `parseEntities`.

#### Parameters

**VALUE**

String of content ( `string` ).

**LOCATION**

Location at which `value` starts and ends ( `Location` ).

```
function reference(value, location, source)
```

Character reference handler.

#### Context

`this` refers to `referenceContext` when given to `parseEntities`.

#### Parameters

**VALUE**

Encoded character reference ( `string` ).

**LOCATION**

Location at which `value` starts and ends ( `Location` ).

**SOURCE**

Source of character reference ( `Location` ).

## Related

- [stringify-entities](#) — Encode HTML character references
- [character-entities](#) — Info on character entities
- [character-entities-html4](#) — Info on HTML4 character entities
- [character-entities-legacy](#) — Info on legacy character entities
- [character-reference-invalid](#) — Info on invalid numeric character references

## License

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