:c:type:`uv_idle_t` --- Idle handle

 $System\ Message: ERROR/3\ (\texttt{D:\noboarding-resources\sample-onboarding-resources\node-master\superscript{deps|[uv][docs][src]idle.rst, line 4)}; \ backlink$

Unknown interpreted text role "c:type".

Idle handles will run the given callback once per loop iteration, right before the ctype: uv prepare t' handles.

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\node-master\deps\uv\docs\src\[node-master] [deps] [uv] [docs] [src]idle.rst, line 7); backlink

Unknown interpreted text role "c:type".

Note

The notable difference with prepare handles is that when there are active idle handles, the loop will perform a zero timeout poll instead of blocking for i/o.

Warning

Despite the name, idle handles will get their callbacks called on every loop iteration, not when the loop is actually "idle".

Data types

 $System\ Message: ERROR/3\ (D:\onboarding-resources\sample-onboarding-resources\node-master\deps\uv\docs\src\[node-master\] [deps]\ [uv]\ [docs]\ [src]\ idle.rst,\ line\ 22)$

Unknown directive type "c:type".

```
.. c:type:: uv_idle_t

Idle handle type.
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\node-master\deps\uv\docs\src\[node-master] [deps] [uv] [docs] [src]idle.rst, line 26)

Unknown directive type "c:type".

```
.. c:type:: void (*uv_idle_cb) (uv_idle_t* handle)
    Type definition for callback passed to :c:func:`uv_idle_start`.
```

Public members

N/A

Unknown directive type "seealso".

```
.. seealso:: The :c:type:`uv_handle_t` members also apply.
```

API

 $System\ Message: ERROR/3\ (D:\onboarding-resources\sample-onboarding-resources\node-master\deps\uv\docs\src\[node-master\] [deps]\ [uv]\ [docs]\ [src]\ idle.rst,\ line\ 42)$

Unknown directive type "c:function".

```
.. c:function:: int uv_idle_init(uv_loop_t* loop, uv_idle_t* idle)
    Initialize the handle. This function always succeeds.
    :returns: 0
```

 $System\ Message: ERROR/3\ (D:\onboarding-resources\sample-onboarding-resources\node-master\deps\uv\docs\src\[node-master\] [deps]\ [uv]\ [docs]\ [src]\ idle.rst,\ line\ 48)$

Unknown directive type "c:function".

```
.. c:function:: int uv_idle_start(uv_idle_t* idle, uv_idle_cb cb)
Start the handle with the given callback. This function always succeeds,
except when `cb` is `NULL`.
:returns: 0 on success, or `UV_EINVAL` when `cb == NULL`.
```

 $System\ Message: ERROR/3\ (D:\onboarding-resources\sample-onboarding-resources\node-master\deps\uv\docs\src\[node-master\] [deps]\ [uv]\ [docs]\ [src]\ idle.rst,\ line\ 55)$

Unknown directive type "c:function".

```
.. c:function:: int uv_idle_stop(uv_idle_t* idle)
   Stop the handle, the callback will no longer be called.
   This function always succeeds.
   :returns: 0
```

System Message: ERROR/3 (D:\onboarding-resources\sample-onboarding-resources\node-master\deps\uv\docs\src\[node-master] [deps] [uv] [docs] [src]idle.rst, line 62)

Unknown directive type "seealso".

.. seealso:: The :c:type:`uv_handle_t` API functions also apply.