This example shows how you can mix different module styles in webpack. Here CommonJS, AMD and Harmony Modules (ES6 Modules) are used. In addition to that there are different types of dynamic requires

```
("../require.context/templates/"+amd1+".js" and Math.random() < 0.5 ? "./commonjs" : "./amd").
```

You see that everything is working nicely together.

## example.js

## amd.js

```
// AMD Module Format
define(
    "app/amd", // anonym is also supported
    ["./commonjs", "./harmony"],
    function(commonjs1, harmony1) {
        // but you can use CommonJs-style requires:
        var commonjs2 = require("./commonjs");
        var harmony2 = require("./harmony");
        // Do something...
        return 456;
    }
);
```

# commonjs.js

```
// CommonJs Module Format
module.exports = 123;

// but you can use amd style requires
```

```
require(
   ["./amd", "./harmony"],
   function(amd1, harmony) {
      var amd2 = require("./amd");
      var harmony2 = require("./harmony");
   }
);
```

### dist/output.js

```
/*****/ (() => { // webpackBootstrap
/*****/
            var webpack modules = ([
/* 0 */,
/* 1 */
/*!********************
 !*** ./commonjs.js ***!
 \********
/*! unknown exports (runtime-defined) */
/*! runtime requirements: module, __webpack_require__, __webpack_require__.oe,
__webpack_require__.* */
/*! CommonJS bailout: module.exports is used directly at 2:0-14 */
/***/ ((module, unused webpack exports, webpack require ) => {
// CommonJs Module Format
module.exports = 123;
// but you can use amd style requires
Promise.resolve(/*! AMD require */).then(function() { var
__WEBPACK_AMD_REQUIRE_ARRAY__ = [__webpack_require__(/*! ./amd */ 2),
__webpack_require__(/*! ./harmony */ 3)]; (function(amd1, harmony) {
       var amd2 = webpack require (/*! ./amd */ 2);
       var harmony2 = webpack require (/*! ./harmony */ 3);
   }).apply(null, __WEBPACK_AMD_REQUIRE_ARRAY__);}).catch( webpack require .oe);
/***/ }),
/* 2 */
/*!***********
 !*** ./amd.js ***!
 \*************
/*! unknown exports (runtime-defined) */
/*! runtime requirements: __webpack_require__, __webpack_exports__, module */
/***/ ((module, exports, __webpack_require__) => {
var __WEBPACK_AMD_DEFINE_ARRAY__, __WEBPACK_AMD_DEFINE_RESULT__;// AMD Module Format
!( WEBPACK AMD DEFINE ARRAY = [ webpack require (/*! ./commonjs */ 1),
__webpack_require__(/*! ./harmony */ 3)], __WEBPACK_AMD_DEFINE_RESULT__ =
(function(commonjs1, harmony1) {
       // but you can use CommonJs-style requires:
       var commonjs2 = webpack require (/*! ./commonjs */ 1);
```

```
var harmony2 = __webpack_require__(/*! ./harmony */ 3);
       // Do something...
       return 456;
    }).apply(exports, __WEBPACK_AMD_DEFINE_ARRAY__),
        WEBPACK AMD DEFINE RESULT !== undefined && (module.exports =
WEBPACK AMD DEFINE RESULT ));
/***/ }),
/* 3 */
/*!*************
 !*** ./harmony.js ***!
 \********
/*! namespace exports */
/*! export default [provided] [no usage info] [missing usage info prevents renaming]
/*! other exports [not provided] [no usage info] */
/*! runtime requirements: __webpack_require__, __webpack_require__.n,
__webpack_exports__, __webpack_require__.r, __webpack_require__.d,
webpack require .* */
/***/ ((__unused_webpack_module, __webpack_exports__, __webpack_require__) => {
"use strict";
__webpack_require__.r(__webpack_exports__);
/* harmony export */ __webpack_require__.d(__webpack_exports__, {
/* harmony export */ "default": () => (__WEBPACK_DEFAULT EXPORT )
/* harmony export */ });
/* harmony import */ var _commonjs__WEBPACK_IMPORTED_MODULE_0_ =
__webpack_require__(/*! ./commonjs */ 1);
/* harmony import */ var _commonjs__WEBPACK_IMPORTED_MODULE_0___default =
/*#__PURE__*/__webpack_require__.n(_commonjs__WEBPACK_IMPORTED_MODULE_0_);
^{\prime *} harmony import ^{*\prime} var amd WEBPACK IMPORTED MODULE 1 = webpack require (/*!
./amd */ 2);
/* harmony import */ var amd WEBPACK IMPORTED MODULE 1 default =
/*# PURE */ webpack require .n( amd WEBPACK IMPORTED MODULE 1 );
// ES6 Modules
/* harmony default export */ const __WEBPACK_DEFAULT_EXPORT__ = (456);
/***/ })
/*****/
              ]);
```

#### ▶ /\* webpack runtime code \*/

```
!*** ./example.js ***!
 \********
/*! unknown exports (runtime-defined) */
/*! runtime requirements: __webpack_require__, __webpack_require__.e,
webpack require .oe, webpack require .* */
// CommonJs-style requires
var commonjs1 = __webpack_require__(/*! ./commonjs */ 1);
var amd1 = webpack require (/*! ./amd */ 2);
var harmony1 = webpack require (/*! ./harmony */ 3);
// AMD-style requires (with all webpack features)
webpack require .e(/*! AMD require */ 635).then(function() { var
__WEBPACK_AMD_REQUIRE_ARRAY__ = [
   __webpack_require__(/*! ./commonjs */ 1), __webpack_require__(/*! ./amd */ 2),
    __webpack_require__(4)("./"+amd1+".js"),
   Math.random() < 0.5 ? webpack require (/*! ./commonjs */ 1):
webpack require (/*! ./amd */ 2)]; (function(commonjs2, amd2, template,
randModule) {
       // Do something with it...
   }).apply(null, WEBPACK AMD REQUIRE ARRAY );}).catch( webpack require .oe);
})();
/*****/ })()
```

### dist/635.output.js

```
(self["webpackChunk"] = self["webpackChunk"] || []).push([[635],[
/* 0 */,
/* 1 */,
/* 2 */,
/* 3 */,
/* 4 */
 !*** ../require.context/templates/ sync ^\.\/.*\.js$ ***!
 /*! default exports */
/*! exports [not provided] [no usage info] */
/*! runtime requirements: module, __webpack_require__.o, __webpack_require__ */
/***/ ((module, __unused_webpack_exports, __webpack_require__) => {
var map = {
   "./a.js": 5,
   "./b.js": 6,
   "./c.js": 7
};
```

```
function webpackContext(req) {
  var id = webpackContextResolve(req);
   return webpack require (id);
function webpackContextResolve(req) {
   if(!__webpack_require__.o(map, req)) {
      var e = new Error("Cannot find module '" + req + "'");
      e.code = 'MODULE NOT FOUND';
      throw e;
   return map[req];
webpackContext.keys = function webpackContextKeys() {
   return Object.keys(map);
};
webpackContext.resolve = webpackContextResolve;
module.exports = webpackContext;
webpackContext.id = 4;
/***/ }),
/* 5 */
/*!*************************
 !*** ../require.context/templates/a.js ***!
 \************/
/*! unknown exports (runtime-defined) */
/*! runtime requirements: module */
/*! CommonJS bailout: module.exports is used directly at 1:0-14 ^{*}/
/***/ ((module) => {
module.exports = function() {
   return "This text was generated by template A";
/***/ }),
/* 6 */
/*!*************************
!*** ../require.context/templates/b.js ***!
 /*! unknown exports (runtime-defined) */
/*! runtime requirements: module */
/*! CommonJS bailout: module.exports is used directly at 1:0-14 ^{*}/
/***/ ((module) => {
module.exports = function() {
   return "This text was generated by template B";
}
/***/ }),
/* 7 */
/*!*************
 !*** ../require.context/templates/c.js ***!
```

```
/*! unknown exports (runtime-defined) */
/*! runtime requirements: module */
/*! CommonJS bailout: module.exports is used directly at 1:0-14 */
/***/ ((module) => {

module.exports = function() {
    return "This text was generated by template C";
}

/***/ })
]]);
```

### Info

### Unoptimized

```
asset output.js 13.8 KiB [emitted] (name: main)
asset 635.output.js 2.24 KiB [emitted]
chunk (runtime: main) output.js (main) 1010 bytes (javascript) 5.81 KiB (runtime)
[entry] [rendered]
 > ./example.js main
 runtime modules 5.81 KiB 9 modules
  dependent modules 617 bytes [dependent] 3 modules
  ./example.js 396 bytes [built] [code generated]
   [used exports unknown]
    entry ./example.js main
chunk (runtime: main) 635.output.js 433 bytes [rendered]
  > ./example.js 7:0-14:1
  dependent modules 240 bytes [dependent] 3 modules
  ../require.context/templates/ sync ^{../.*} 193 bytes [built] [code generated]
   [no exports]
   [used exports unknown]
    amd require context ./example.js 7:0-14:1
webpack 5.51.1 compiled successfully
```

#### **Production mode**

```
> ./example.js 7:0-14:1
dependent modules 240 bytes [dependent] 3 modules
../require.context/templates/ sync ^\.\/.*\.js$ 193 bytes [built] [code generated]
    [no exports]
    amd require context ./example.js 7:0-14:1
webpack 5.51.1 compiled successfully
```