# **Unstyled badge**

Badge generates a small badge to the top-right of its child(ren).

```
import BadgeUnstyled from '@mui/base/BadgeUnstyled';
```

{{"component": "modules/components/ComponentLinkHeader.js", "design": false}}

#### **Basic usage**

{{"demo": "UnstyledBadge.js", "defaultCodeOpen": false}}

### **Badge visibility**

The visibility of badges can be controlled using the <code>invisible</code> prop. If a badge is invisible, it has the <code>MuiBadge-invisible</code> class. It is up to the developer to provide styles that actually hide the badge.

```
{{"demo": "BadgeVisibility.js"}}
```

The badge hides automatically when badgeContent is zero. You can override this with the showZero prop.

{{"demo": "ShowZeroBadge.js"}}

#### Maximum value

You can use the max prop to cap the value of the badge content. It is set to 99 by default.

Note that <code>badgeContent</code> should be a number (or convertible to a number) for this to work.

{{"demo": "BadgeMax.js"}}

## **Accessibility**

You can't rely on the content of the badge to be announced correctly. You should provide a full description, for instance, with aria-label:

{{"demo": "AccessibleBadges.js", "defaultCodeOpen": false}}