PowerToy ModuleTemplate

Introduction

This project is used to generate the Visual Studio PowerToys Module Template

Instruction

In Visual Studio from the menu Project->Export Template... generate the template. Set the name PowerToys Module, add a description A project for creating a PowerToys module and an icon. Open the resulting .zip file in %USERNAME%\Documents\Visual Studio 2022\Templates\ProjectTemplates and edit MyTemplate.vstemplate to make the necessary changes, the resulting template should look like this:

```
<VSTemplate Version="3.0.0" xmlns="http://schemas.microsoft.com/developer/vstemplate/2005" ?</pre>
<TemplateData>
  <Name>PowerToys Module</Name>
   <Description>A project for creating a PowerToys module</Description>
   <ProjectType>VC</ProjectType>
   <ProjectSubType>
   </ProjectSubType>
    <LanguageTag>C++</LanguageTag>
    <PlatformTag>windows</PlatformTag>
    <ProjectTypeTag>extension</projectTypeTag>
   <SortOrder>1000</SortOrder>
   <CreateNewFolder>true</CreateNewFolder>
   <DefaultName>PowerToy</DefaultName>
   <ProvideDefaultName>true</provideDefaultName>
   <LocationField>Enabled</LocationField>
   <EnableLocationBrowseButton>true</EnableLocationBrowseButton>
   <Icon>__TemplateIcon.ico</Icon>
</TemplateData>
<TemplateContent>
   <Project TargetFileName="$projectname$.vcxproj" File="ModuleTemplate.vcxproj" ReplacePa</pre>
    <ProjectItem ReplaceParameters="false" TargetFileName="$projectname$.vcxproj.filters":</pre>
    <ProjectItem ReplaceParameters="true" TargetFileName="dllmain.cpp">dllmain.cpp
    <ProjectItem ReplaceParameters="false" TargetFileName="pch.cpp">pch.cpp
    <ProjectItem ReplaceParameters="false" TargetFileName="trace.cpp">trace.cpp
    <ProjectItem ReplaceParameters="false" TargetFileName="pch.h">pch.h
    <ProjectItem ReplaceParameters="false" TargetFileName="resource.h">resource.h/Project
    <ProjectItem ReplaceParameters="false" TargetFileName="trace.h">trace.h</projectItem>
    <ProjectItem ReplaceParameters="true" TargetFileName="$projectname$.rc">ModuleTemplate
   </Project>
</TemplateContent>
```

</VSTemplate>