Animated Morph Sphere

Details

The sphere contains two morph targets in it:

- **blob** : moves the vertices so that it becomes a somewhat amorphous fat, blob shape.
- **ship** : moves the vertices so that it looks a bit like a spaceship, the goal being to just make it a much more complicated morph example than the cube.

The animation loops, morphing between these two states.

Screenshot

screenshot

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Donated by Howard Wolosky for glTF testing.