

Class: TouchBarLabel

Create a label in the touch bar for native macOS applications

Process: [Main](#)

This class is not exported from the `'electron'` module. It is only available as a return value of other methods in the Electron API.

`new TouchBarLabel(options)`

- `options` Object
 - `label` string (optional) - Text to display.
 - `accessibilityLabel` string (optional) - A short description of the button for use by screenreaders like VoiceOver.
 - `textColor` string (optional) - Hex color of text, i.e. `#ABCDEF` .

When defining `accessibilityLabel` , ensure you have considered macOS [best practices](#).

Instance Properties

The following properties are available on instances of `TouchBarLabel` :

`touchBarLabel.label`

A `string` representing the label's current text. Changing this value immediately updates the label in the touch bar.

`touchBarLabel.accessibilityLabel`

A `string` representing the description of the label to be read by a screen reader.

`touchBarLabel.textColor`

A `string` hex code representing the label's current text color. Changing this value immediately updates the label in the touch bar.