

How PowerToys thinks about stuff.

- Labels
  - Area: Large concept groups like UI, Quality, ...
  - Cost: Estimate for how big of a work item it is
  - Product: What utility/section we think it is associated with
  - Idea: Is this a new PT Suggestion or an enhancement to an existing
  - Issue: What type of problem is this
  - Needs: Someone needs to help provide clarity
  - Priority: How critical is something to do.
  - Resolution: What we did to fix it
  - Severity: How bad is the item broken
- Milestones
  - v1.0: Bucket for all work we know we must do for v1
  - Suggested PowerToys: anything someone suggests but we don't want to sign up for yet
  - Backlog: Things we want to sign up for but are outside v1
- Projects – Work we are doing and what release we think they will land
  - 0.15
  - 0.16
  - A lot more ...
  - 1.0
- Costing: The other thing we need to start doing is clearly stating rough costing of feature / work item.
- Small: 0-8 Hours
- Medium: 1-3 Days
- Large: 3+ Days