

Changelog

[0.10.0](#) (2021-08-26)

Features

- **msvs**: add support for Visual Studio 2022 ([#124](#)) ([4bd9215](#))

[0.9.6](#) (2021-08-23)

Bug Fixes

- align flake8 test ([#122](#)) ([f1faa8d](#))
- **msvs**: fix paths again in action command arguments ([#121](#)) ([7159dfb](#))

[0.9.5](#) (2021-08-18)

Bug Fixes

- add python 3.6 to node-gyp integration test ([3462d4c](#))
- revert for windows compatibility ([d078e7d](#))
- support msvc_quote_cmd in ninja generator ([#117](#)) ([46486ac](#))

[0.9.4](#) (2021-08-09)

Bug Fixes

- .S is an extension for asm file on Windows ([#115](#)) ([d2fad44](#))

[0.9.3](#) (2021-07-07)

Bug Fixes

- build failure with ninja and Python 3 on Windows ([#113](#)) ([c172d10](#))

[0.9.2](#) (2021-05-21)

Bug Fixes

- add support of utf8 encoding ([#105](#)) ([4d0f93c](#))

[0.9.1](#) (2021-05-14)

Bug Fixes

- py lint ([3b6a8ee](#))

[0.9.0](#) (2021-05-13)

Features

- use LDFLAGS_host for host toolset ([#98](#)) ([bea5c7b](#))

Bug Fixes

- msvc.py: remove overindentation ([#102](#)) ([3f83e99](#))
- update gyp.el to change case to cl-case ([#93](#)) ([13d5b66](#))

[0.8.1](#) (2021-02-18)

Bug Fixes

- update shebang lines from python to python3 ([#94](#)) ([a1b0d41](#))

[0.8.0](#) (2021-01-15)

⚠ BREAKING CHANGES

- remove support for Python 2

Bug Fixes

- revert posix build job ([#86](#)) ([39dc34f](#))

gyp

- Remove support for Python 2 ([#88](#)) ([22e4654](#))

[0.7.0](#) (2020-12-17)

⚠ BREAKING CHANGES

- **msvs**: On Windows, arguments passed to the "action" commands are no longer transformed to replace slashes with backslashes.

Features

- **xcode**: --cross-compiling overrides arch-specific settings ([973bae0](#))

Bug Fixes

- **msvs**: do not fix paths in action command arguments ([fc22f83](#))
- cmake on python 3 ([fd61f5f](#))
- ValueError: invalid mode: 'rU' while trying to load binding.gyp ([d0504e6](#))
- xcode cmake parsing ([eefe8d1](#))

[0.6.2](#) (2020-10-16)

Bug Fixes

- do not rewrite absolute paths to avoid long paths ([#74](#)) ([c2ccc1a](#))
- only include MARMASM when toolset is target ([5a2794a](#))

[0.6.1](#) (2020-10-14)

Bug Fixes

- Correctly rename object files for absolute paths in MSVS generator.

[0.6.0](#) (2020-10-13)

Features

- The Makefile generator will now output shared libraries directly to the product directory on all platforms (previously only macOS).

[0.5.0](#) (2020-09-30)

Features

- Extended `compile_commands_json` generator to consider more file extensions than just `c` and `cc` . `cpp` and `cxx` are now supported.
- Source files with duplicate basenames are now supported.

Removed

- The `--no-duplicate-basename-check` option was removed.
- The `msvs_enable_masm` configuration option was removed in favor of auto-inclusion of the "masm" sections for Windows on ARM.

[0.4.0 \(2020-07-14\)](#)

Features

- Added support for passing arbitrary architectures to Xcode builds, enables `arm64` builds.

Bug Fixes

- Fixed a bug on Solaris where copying archives failed.

[0.3.0 \(2020-06-06\)](#)

Features

- Added support for MSVC cross-compilation. This allows compilation on x64 for a Windows ARM target.

Bug Fixes

- Fixed XCode CLT version detection on macOS Catalina.

[0.2.1 \(2020-05-05\)](#)

Bug Fixes

- Relicensed to Node.js contributors.
- Fixed Windows bug introduced in v0.2.0.

[0.2.0 \(2020-04-06\)](#)

This is the first release of this project, based on <https://chromium.googlesource.com/external/gyp> with changes made over the years in Node.js and node-gyp.