

A closure has been used as **static**.

Erroneous code example:

```
fn main() {  
    static || {}; // used as `static`  
}
```

Closures cannot be used as **static**. They “save” the environment, and as such a static closure would save only a static environment which would consist only of variables with a static lifetime. Given this it would be better to use a proper function. The easiest fix is to remove the **static** keyword.