

Collection Helpers

Introduction

Sometimes you need to write your own collection extensions. Perhaps you want to add special behavior when elements are added to a list, or you want to write an `Iterable` that's actually backed by a database query. Guava provides a number of utilities to make these tasks easier for you, and for us. (We *are*, after all, in the business of extending the collections framework ourselves.)

Forwarding Decorators

For all the various collection interfaces, Guava provides **Forwarding** abstract classes to simplify using the decorator pattern.

The **Forwarding** classes define one abstract method, `delegate()`, which you should override to return the decorated object. Each of the other methods delegate directly to the delegate: so, for example, `ForwardingList.get(int)` is simply implemented as `delegate().get(int)`.

By subclassing **ForwardingXXX** and implementing the `delegate()` method, you can override only selected methods in the targeted class, adding decorated functionality without having to delegate every method yourself.

Additionally, many methods have a `standardMethod` implementation which you can use to recover expected behavior, providing some of the same benefits as e.g. extending `AbstractList` or the other skeleton classes in the JDK.

Let's do an example. Suppose you wanted to decorate a `List` so that it logged all elements added to it. Of course, we want to log elements no matter which method is used to add them – `add(int, E)`, `add(E)`, or `addAll(Collection)` – so we have to override all of these methods.

```
class AddLoggingList<E> extends ForwardingList<E> {
    final List<E> delegate; // backing list
    @Override protected List<E> delegate() {
        return delegate;
    }
    @Override public void add(int index, E elem) {
        log(index, elem);
        super.add(index, elem);
    }
    @Override public boolean add(E elem) {
        return standardAdd(elem); // implements in terms of add(int, E)
    }
    @Override public boolean addAll(Collection<? extends E> c) {
        return standardAddAll(c); // implements in terms of add
    }
}
```

Remember, by default, all methods forward directly to the delegate, so overriding `ForwardingMap.put` will not change the behavior of `ForwardingMap.putAll`. Be careful to override every method whose behavior must be changed, and make sure that your decorated collection satisfies its contract.

Generally, most methods provided by the abstract collection skeletons like `AbstractList` are also provided as **standard** implementations in the `Forwarding` decorators.

Interfaces that provide special views sometimes provide **Standard** implementations of those views. For example, `ForwardingMap` provides `StandardKeySet`, `StandardValues`, and `StandardEntrySet` classes, each of which delegate their methods to the decorated map whenever possible, or otherwise, they leave methods that can't be delegated as abstract.

Interface	Forwarding Decorator
<code>Collection</code>	<code>ForwardingCollection</code>
<code>List</code>	<code>ForwardingList</code>
<code>Set</code>	<code>ForwardingSet</code>
<code>SortedSet</code>	<code>ForwardingSortedSet</code>
<code>Map</code>	<code>ForwardingMap</code>
<code>SortedMap</code>	<code>ForwardingSortedMap</code>
<code>ConcurrentMap</code>	<code>ForwardingConcurrentMap</code>
<code>Map.Entry</code>	<code>ForwardingMapEntry</code>
<code>Queue</code>	<code>ForwardingQueue</code>
<code>Iterator</code>	<code>ForwardingIterator</code>
<code>ListIterator</code>	<code>ForwardingListIterator</code>
<code>Multiset</code>	<code>ForwardingMultiset</code>
<code>Multimap</code>	<code>ForwardingMultimap</code>
<code>ListMultimap</code>	<code>ForwardingListMultimap</code>
<code>SetMultimap</code>	<code>ForwardingSetMultimap</code>

PeekingIterator

Sometimes, the normal `Iterator` interface isn't enough.

`Iterators` supports the method `Iterators.peekingIterator(Iterator)`, which wraps an `Iterator` and returns a `PeekingIterator`, a subtype of `Iterator` that lets you `peek()` at the element that will be returned by the next call to `next()`.

Note: the `PeekingIterator` returned by `Iterators.peekingIterator` does not support `remove()` calls after a `peek()`.

Let's do an example: copying a `List` while eliminating consecutive duplicate elements.

```

List<E> result = Lists.newArrayList();
PeekingIterator<E> iter = Iterators.peekingIterator(source.iterator());
while (iter.hasNext()) {
    E current = iter.next();
    while (iter.hasNext() && iter.peek().equals(current)) {
        // skip this duplicate element
        iter.next();
    }
    result.add(current);
}

```

The traditional way to do this involves keeping track of the previous element, and falling back under certain conditions, but that's a tricky and bug-prone business. `PeekingIterator` is comparatively straightforward to understand and use.

AbstractIterator

Implementing your own `Iterator`? `AbstractIterator` can make your life easier.

It's easiest to explain with an example. Let's say we wanted to wrap an iterator so as to skip null values.

```

public static Iterator<String> skipNulls(final Iterator<String> in) {
    return new AbstractIterator<String>() {
        protected String computeNext() {
            while (in.hasNext()) {
                String s = in.next();
                if (s != null) {
                    return s;
                }
            }
            return endOfData();
        }
    };
}

```

You implement one method, `computeNext()`, that just computes the next value. When the sequence is done, just return `endOfData()` to mark the end of the iteration.

Note: `AbstractIterator` extends `UnmodifiableIterator`, which forbids the implementation of `remove()`. If you need an iterator that supports `remove()`, you should not extend `AbstractIterator`.

AbstractSequentialIterator

Some iterators are more easily expressed in other ways. `AbstractSequentialIterator` provides another way of expressing an iteration.

```
Iterator<Integer> powersOfTwo = new AbstractSequentialIterator<Integer>(1) { // note the in  
    protected Integer computeNext(Integer previous) {  
        return (previous == 1 << 30) ? null : previous * 2;  
    }  
};
```

Here, we implement the method `computeNext(T)`, which accepts the previous value as an argument.

Note that you must additionally pass an initial value, or `null` if the iterator should end immediately. Note that `computeNext` assumes that a `null` value implies the end of iteration – `AbstractSequentialIterator` cannot be used to implement an iterator which may return `null`.