

# Building Swift SDK for Android on Windows

Visual Studio 2019 or newer is needed to build the Swift SDK for Android on Windows.

## 1. Install Dependencies

- Install the latest version of [Visual Studio](#)
- Make sure to include the android NDK in your installation.

## 1. Clone the repositories

1. Configure git to work with Unix file endings
2. Clone `apple/swift-llvm` into a directory named `llvm`
3. Clone `apple/swift-corelibs-libdispatch` into a directory named `swift-corelibs-libdispatch`
4. Clone `apple/swift-corelibs-foundation` into a directory named `swift-corelibs-foundation`
5. Clone `apple/swift-corelibs-xctest` into a directory named `swift-corelibs-xctest`
6. Clone `compnerd/swift-build` into a directory named `swift-build`

- Currently, other repositories in the Swift project have not been tested and may not be supported.

This guide assumes that your sources live at the root of `S:`. If your sources live elsewhere, you can create a substitution for this:

```
subst S: <path to sources>
```

```
S:
git clone https://github.com/apple/swift-llvm llvm
git clone https://github.com/apple/swift-corelibs-libdispatch swift-corelibs-libdispatch
git clone https://github.com/apple/swift-corelibs-foundation swift-corelibs-foundation
git clone https://github.com/apple/swift-corelibs-xctest swift-corelibs-xctest
git clone https://github.com/compnerd/swift-build swift-build
```

## 1. Acquire the latest toolchain and dependencies

1. Download the toolchain, ICU, libxml2, and curl for android from [Azure](#) into `S:\b\a\Library`.
- You can alternatively use `swift-build.py` from [compnerd/swift-build](#) under the utilities directory.

## 1. Configure LLVM

```
md S:\b\a\llvm
cd S:\b\a\llvm
cmake -C S:\swift-build\cmake\caches\android-armv7.cmake
^
-G Ninja
^
-DCMAKE_BUILD_TYPE=Release
```

```

^
-DMAKE_TOOLCHAIN_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
^
-DANDROID_ALTERNATE_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-
development.xctoolchain/usr ^
-DLLVM_HOST_TRIPLE=armv7-unknown-linux-androideabi
^
S:/llvm

```

## 1. Build and install the standard library

- We must build and install the standard library to build the remainder of the SDK

```

md S:\b\a\stdlib
cd S:\b\a\stdlib
cmake -C S:\swift-build\cmake\cache\android-armv7.cmake
^
-C S:\swift-build\cmake\cache\swift-stdlib-android-armv7.cmake
^
-G Ninja
^
-DCMAKE_BUILD_TYPE=RelWithDebInfo
^
-
DCMAKE_INSTALL_PREFIX=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDI
^
-DMAKE_TOOLCHAIN_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
^
-DANDROID_ALTERNATE_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-
development.xctoolchain/usr ^
-DLLVM_DIR=S:/b/a/llvm/lib/cmake/llvm
^
-DSWIFT_NATIVE_SWIFT_TOOLS_PATH=S:/b/a/Library/Developer/Toolchains/unknown-
Asserts-development.xctoolchain/usr/bin ^
S:/swift
ninja
ninja install

```

## 1. Build libdispatch

- We *cannot* install libdispatch until after all builds are complete as that will cause the Dispatch module to be imported twice and fail to build.

```

md S:\b\a\libdispatch
cd S:\b\a\libdispatch
cmake -C S:\swift-build\cmake\cache\android-armv7.cmake
^
-
DSWIFT_ANDROID_SDK=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs/;
^

```

```

-C S:\swift-build\cmake\caches\android-armv7-swift-flags.cmake
^
-G Ninja
^
-DCMAKE_BUILD_TYPE=RelWithDebInfo
^
-
DCMAKE_INSTALL_PREFIX=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDI
^
-DCMAKE_SWIFT_COMPILER=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-
development.xctoolchain/usr/bin/swiftc.exe ^
-DCMAKE_TOOLCHAIN_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
^
-DANDROID_ALTERNATE_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-
development.xctoolchain/usr ^
-DENABLE_SWIFT=YES
^
-DENABLE_TESTING=NO
^
S:/swift-corelibs-libdispatch
ninja

```

## 1. Build foundation

```

md S:\b\a\foundation
cd S:\b\a\foundation
cmake -C S:\swift-build\cmake\caches\android-armv7.cmake
^
-
DSWIFT_ANDROID_SDK=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs/
^
-C S:\swift-build\cmake\caches\android-armv7-swift-flags.cmake
^
-G Ninja
^
-DCMAKE_BUILD_TYPE=RelWithDebInfo
^
-
DCMAKE_INSTALL_PREFIX=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDI
^
-DCMAKE_SWIFT_COMPILER=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-
development.xctoolchain/usr/bin/swiftc.exe ^
-DCMAKE_TOOLCHAIN_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
^
-DANDROID_ALTERNATE_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-
development.xctoolchain/usr ^
-DCURL_LIBRARY=S:/b/a/Library/libcurl-development/usr/lib/libcurl.a
^
-DCURL_INCLUDE_DIR=S:/b/a/Library/libcurl-development/usr/include
^

```

```

-DICU_INCLUDE_DIR=S:/b/a/Library/icu-64/usr/include
^
-DICU_UC_LIBRARY=S:/b/a/Library/icu-64/usr/lib/libicuuc64.so
^
-DICU_UC_LIBRARY_RELEASE=S:/b/a/Library/icu-64/usr/lib/libicuuc64.so
^
-DICU_I18N_LIBRARY=S:/b/a/Library/icu-64/usr/lib/libiucn64.so
^
-DICU_I18N_LIBRARY_RELEASE=S:/b/a/Library/icu-64/usr/lib/libicu64.so
^
-DLIBXML2_LIBRARY=S:/b/a/Library/libxml2-development/usr/lib/libxml2.a
^
-DLIBXML2_INCLUDE_DIR=S:/b/a/Library/libxml2-development/usr/include/libxml2
^
-DFOUNDATION_PATH_TO_LIBDISPATCH_SOURCE=S:/swift-corelibs-libdispatch
^
-DFOUNDATION_PATH_TO_LIBDISPATCH_BUILD=S:/b/a/libdispatch
^
S:/swift-corelibs-foundation
ninja

```

## 1. Build XCTest

```

md S:\b\a\xctest
cd S:\b\a\xctest
cmake -C S:\swift-build\cmake\caches\android-armv7.cmake
^
-C S:\swift-build\cmake\caches\android-armv7-swift-flags.cmake
^
-G Ninja
^
-DCMAKE_BUILD_TYPE=RelWithDebInfo
^
-
DCMAKE_INSTALL_PREFIX=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs
^
-DCMAKE_SWIFT_COMPILER=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-
development.xctoolchain/usr/bin/swiftc.exe ^
-DCMAKE_TOOLCHAIN_FILE=S:\swift-build\cmake\toolchains\android.toolchain.cmake
^
-DANDROID_ALTERNATE_TOOLCHAIN=S:/b/a/Library/Developer/Toolchains/unknown-Asserts-
development.xctoolchain/usr ^
-
DSWIFT_ANDROID_SDK=S:/b/a/Library/Developer/Platforms/android.platform/Developer/SDKs
^
-DXCTEST_PATH_TO_FOUNDATION_BUILD=S:/b/a/foundation
^
-DXCTEST_PATH_TO_LIBDISPATCH_SOURCE=S:/swift-corelibs-libdispatch
^
-DXCTEST_PATH_TO_LIBDISPATCH_BUILD=S:/b/a/libdispatch

```

```
^
-DENABLE_TESTING=NO
^
S:/swift-corelibs-foundation
ninja
```

## 1. Install libdispatch

```
cd S:\b\a\libdispatch
ninja install
```

## 1. Install Foundation

```
cd S:\b\a\foundation
ninja install
```

## 1. Install XCTest

```
cd S:\b\a\xctest
ninja install
```