Go provides several pprof profiles out of the box to gather profiling data from Go programs.

The builtin profiles provided by the runtime/pprof package:

- **profile**: CPU profile determines where a program spends its time while actively consuming CPU cycles (as opposed while sleeping or waiting for I/O).
- heap: Heap profile reports the currently live allocations; used to monitor current memory usage or check for memory leaks.
- threadcreate: Thread creation profile reports the sections of the program that lead the creation of new OS threads.
- goroutine: Goroutine profile report the stack traces of all current goroutines.
- block: Block profile show where goroutines block waiting on synchronization primitives (including timer channels). Block profile is not enabled by default; use runtime.SetBlockProfileRate to enable it.
- mutex: Mutex profile reports the lock contentions. When you think your CPU is not fully utilized due to a mutex contention, use this profile. Mutex profile is not enabled by default, see runtime.SetMutexProfileFraction to enable.

Additional to the builtin profiles, runtime/pprof package allows you to export your custom profiles, and instrument your code to record execution stacks that contributes to this profile.

Imagine we have a blob server, and we are writing a Go client for it. And our users want to be able to profile the opened blobs on the client. We can create a profile and record the events of blob opening and closing, so the user can tell how many open blobs they are at any time.

Here is a blobstore package that allows you to open some blobs. We will create a new custom profile and start recording execution stacks that contributes to opening of blobs:

```
package blobstore
import "runtime/pprof"

var openBlobProfile = pprof.NewProfile("blobstore.Open")

// Open opens a blob, all opened blobs need

// to be closed when no longer in use.
func Open(name string) (*Blob, error) {
   blob := &Blob{name: name}

   // TODO: Initialize the blob...
```

```
openBlobProfile.Add(blob, 2) // add the current execution stack to the profile
    return blob, nil
}
And once users want to close the blob, we need to remove the execution stack
associated with the current blob from the profile:
// Close closes the blob and frees the
// underlying resources.
func (b *Blob) Close() error {
    // TODO: Free other resources.
    openBlobProfile.Remove(b)
    return nil
}
And now, from the programs using this package, we should be able to retrieve
blobstore. Open profile data and use our daily pprof tools to examine and
visualize them.
Let's write a small main program than opens some blobs:
package main
import (
    "fmt"
    "math/rand"
    "net/http"
    _ "net/http/pprof" // as a side effect, registers the pprof endpoints.
    "time"
    "myproject.org/blobstore"
)
func main() {
    for i := 0; i < 1000; i++ {
        name := fmt.Sprintf("task-blob-%d", i)
        go func() {
            b, err := blobstore.Open(name)
            if err != nil {
                 // TODO: Handle error.
            }
            defer b.Close()
            // TODO: Perform some work, write to the blob.
```

http.ListenAndServe("localhost:8888", nil)

}()

}

}

Start the server, then use go tool to read and visualize the profile data:

```
$ go tool pprof http://localhost:8888/debug/pprof/blobstore.Open
(pprof) top
Showing nodes accounting for 800, 100% of 800 total
    flat flat% sum% cum cum%
    800 100% 100% 800 100% main.main.func1 /Users/jbd/src/hello/main.go
```

You will see that there are 800 open blobs and all openings are coming from main.main.func1. In this small example, there is nothing more to see, but in a complex server you can examine the hottest spots that works with an open blob and find out bottlenecks or leaks.