

A type has conflicting **packed** representation hints.

Erroneous code examples:

```
#[repr(packed, packed(2))] // error!  
struct Company(i32);
```

```
#[repr(packed(2))] // error!  
#[repr(packed)]  
struct Company(i32);
```

You cannot use conflicting **packed** hints on a same type. If you want to pack a type to a given size, you should provide a size to packed:

```
#[repr(packed)] // ok!  
struct Company(i32);
```