

Home > puppeteer > Frame > setContent

Frame.setContent() method

Set the content of the frame.

Signature:

```
setContent(html: string, options?: {  
    timeout?: number;  
    waitUntil?: PuppeteerLifecycleEvent | PuppeteerLifecycleEvent[];  
}): Promise<void>;
```

Parameters

| Parameter | Type | Description |
|-----------|---|---|
| html | string | HTML markup to assign to the page. |
| options | { timeout?: number; waitUntil?: PuppeteerLifecycleEvent PuppeteerLifecycleEvent[]; } | options to configure how long before timing out and at what point to consider the content setting successful. |

Returns:

Promise<void>