```
A value was moved out of a non-copy fixed-size array.
Erroneous code example:
struct NonCopy;
fn main() {
    let array = [NonCopy; 1];
    let _value = array[0]; // error: cannot move out of type `[NonCopy; 1]`,
                             //
                                        a non-copy fixed-size array
}
The first element was moved out of the array, but this is not possible because
NonCopy does not implement the Copy trait.
Consider borrowing the element instead of moving it:
struct NonCopy;
fn main() {
    let array = [NonCopy; 1];
    let _value = &array[0]; // Borrowing is allowed, unlike moving.
Alternatively, if your type implements Clone and you need to own the value,
consider borrowing and then cloning:
#[derive(Clone)]
struct NonCopy;
fn main() {
    let array = [NonCopy; 1];
    // Now you can clone the array element.
    let _value = array[0].clone();
If you really want to move the value out, you can use a destructuring array
pattern to move it:
struct NonCopy;
fn main() {
    let array = [NonCopy; 1];
    // Destructuring the array
```

let [_value] = array;

}