## zh-CN

评论编辑器组件提供了相同样式的封装以支持自定义评论编辑器。

## en-US

Comment can be used as an editor, so the user can customize the contents of the component.

```
import { Comment, Avatar, Form, Button, List, Input } from 'antd';
import moment from 'moment';
const { TextArea } = Input;
const CommentList = ({ comments }) => (
 <List
  dataSource={comments}
  header={`${comments.length} ${comments.length > 1 ? 'replies' : 'reply'}`}
   itemLayout="horizontal"
   renderItem={props => <Comment {...props} />}
 />
);
const Editor = ({ onChange, onSubmit, submitting, value }) => (
   <Form.Item>
     <TextArea rows={4} onChange={onChange} value={value} />
   </Form.Item>
   <Form.Item>
     <Button htmlType="submit" loading={submitting} onClick={onSubmit}</pre>
type="primary">
      Add Comment
     </Button>
   </Form.Item>
 </>
);
class App extends React.Component {
 state = {
   comments: [],
   submitting: false,
   value: '',
 };
 handleSubmit = () => {
   if (!this.state.value) {
     return;
   this.setState({
     submitting: true,
   });
```

```
setTimeout(() => {
      this.setState({
       submitting: false,
       value: '',
       comments: [
         ...this.state.comments,
           author: 'Han Solo',
           avatar: 'https://joeschmoe.io/api/v1/random',
           content: {this.state.value},
          datetime: moment().fromNow(),
         },
       ],
     });
   }, 1000);
  };
  handleChange = e => {
   this.setState({
     value: e.target.value,
   });
 };
  render() {
   const { comments, submitting, value } = this.state;
   return (
     <>
       {comments.length > 0 && <CommentList comments={comments} />}
       <Comment
         avatar={<Avatar src="https://joeschmoe.io/api/v1/random" alt="Han Solo"</pre>
/>}
         content={
           <Editor
             onChange={this.handleChange}
             onSubmit={this.handleSubmit}
             submitting={submitting}
             value={value}
            />
        />
      </>
   );
export default () => <App />;
```