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Page.emulateIdleState() method

Emulates the idle state. If no arguments set, clears idle state emulation.

Signature:

```
emulateIdleState(overrides?: {  
    isActive: boolean;  
    isScreenUnlocked: boolean;  
}): Promise<void>;
```

Parameters

Parameter	Type	Description
overrides	{ isActive: boolean; isScreenUnlocked: boolean; }	Mock idle state. If not set, clears idle overrides

Returns:

Promise<void>

Example

```
// set idle emulation  
await page.emulateIdleState({isActive: true, isScreenUnlocked: false});  
  
// do some checks here  
...  
  
// clear idle emulation  
await page.emulateIdleState();
```