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# PuppeteerNode.connect() method

This method attaches Puppeteer to an existing browser instance.

## Signature:

```
connect(options: ConnectOptions): Promise<Browser>;
```

## Parameters

Parameter	Type	Description
options	<a href="#">ConnectOptions</a>	Set of configurable options to set on the browser.

## Returns:

Promise<[Browser](#)>

Promise which resolves to browser instance.

## Remarks