Various lifecycle methods (see: <u>Gatsby Node APIs</u>) within Gatsby are presumed to be asynchronous. In other words, these methods can *eventually* resolve to a value and this value is a <u>Promise</u>. You wait for the <u>Promise</u> to resolve, and then mark the lifecycle method as completed when it does.

In the context of Gatsby, this means that if you are invoking asynchronous functionality (e.g. data requests, graphql calls, etc.) and not correctly returning the Promise an internal issue can arise where the result of those call(s) happens *after* the lifecycle method has already been marked as completed. Consider an example:

```
exports.createPages = async function ({ actions, graphql }) {
  // highlight-start
 graphql(`
      allMarkdownRemark {
       edges {
         node {
           fields {
             sluq
          }
        }
      }
  `).then(res => {
   res.data.allMarkdownRemark.edges.forEach(edge => {
      const slug = edge.node.fields.slug
      actions.createPage({
       path: slug,
       component: require.resolve(`./src/templates/post.js`),
       context: { slug },
      })
   })
  })
  // highlight-end
```

Can you spot the error? In this case, an asynchronous action (graphql) was invoked but this asynchronous action was neither return ed nor await ed from createPages. This means that the lifecycle method will be marked as complete before it's actually completed--which leads to missing data errors and other hard-to-debug errors.

The fix is surprisingly simple--just one line to change!

```
}
}
}
}
})
inthen(res => {
  res.data.allMarkdownRemark.edges.forEach(edge => {
    const slug = edge.node.fields.slug
    actions.createPage({
      path: slug,
      component: require.resolve(`./src/templates/post.js`),
      context: { slug },
    })
})
})
})
```

Best Practices

Use async / await

With Node 8, Node is able to natively interpret async functions. This lets you write asynchronous code as if it were synchronous! This can clean up code that previously was using a Promise chain and tends to be a little simpler to understand!

Use Promise.all if necessary

<u>Promise.all</u> wraps up *multiple* asynchronous actions and resolves when *each* have completed. This can be especially helpful if you're pulling from multiple data sources or abstracted some code that returns a Promise into a helper. For instance, consider the following code:

```
const fetch = require("node-fetch")

const getJSON = uri => fetch(uri).then(response => response.json())

exports.createPages = async function ({ actions, graphql }) {
    // highlight-start
    const [pokemonData, rickAndMortyData] = await Promise.all([
        getJSON("https://some-rest-api.com/pokemon"),
        getJSON("https://some-rest-api.com/rick-and-morty"),
    ])
    // highlight-end

// use data to create pages with actions.createPage
}
```