

Functions and Variables

Click Labs > launch button



Jupyter notebook on Ed Lesson

side bar

notebook cells (code, text)

run ( or `shift+enter` or `ctrl+enter`)

autocomplete / syntax highlighting

markdown syntax: <https://www.markdownguide.org/basic-syntax/>

Guide to Using Lab Notebook

in-class exercises

notes

study guide

to reset: ... > Reset to Scaffold

1. Hello World

```
Hello, World!
```

Anatomy of `print()`

```
print("Hello, World")
```

- **Function:** predefined rules
 - `print()`
- **Argument:** input to the function
 - `"Hello, World"`
- **Side effect:** output of the function
 - print to the screen

Bugs

```
print("Hello world"
```

```
Cell In[1], line 1  
    print("hello world"
```

^

```
SyntaxError: incomplete input
```

2. Hello to You

```
What's your name? John  
Hello, John!
```


Anatomy of `input()`

```
answer = input("What's your name? ")
```

- **Function:** predefined rules
 - `input()`
- **Argument:** input to the function
 - "What's your name? "
- **Side effect:** output of the function
 - prompt the user and wait for input
- **Return values:** output of the function
 - user input
- **Variable:** box to store something
 - `answer`

Printing variable

```
answer = input("What's your name? ")  
print("Hello, answer")
```

Joining strings and variables (+)

```
answer = input("What's your name? ")  
  
# Hello with space  
print("Hello " + answer)
```

Joining strings and variables (multiple arguments)

```
answer = input("What's your name? ")  
  
# Hello without space  
print("Hello", answer)
```

`help()` to look up function details

```
help(print)
```

Help on built-in function print in module builtins:

```
print(*args, sep=' ', end='\n', file=None, flush=False)
```

Prints the values to a stream, or to sys.stdout by default.

sep

string inserted between values, default a space.

end

string appended after the last value, default a newline.

file

a file-like object (stream); defaults to the current sys.stdout.

flush

whether to forcibly flush the stream.

Or, you can refer to the documentation online:

<https://docs.python.org/3/library/functions.html#print>

Joining strings and variables (f-string)

```
answer = input("What's your name? ")  
  
# f-string  
print(f"Hello, {answer}")
```

Comments (#)

```
# + operator  
print("Hello " + answer)
```

```
# multiple arguments  
print("Hello", answer)
```

```
# f-string  
print(f"Hello {answer}")
```

3. Personalized Introduction

Requirements:

- Use `input()` function to prompt the user for their name and age.
- Store these values in variables.
- Use `print()` function and string formatting to display a message
 - "Hello, my name is xx. I am xx years old."
 - Replace xx with the user's name and age.

Expected Outputs:

```
What's your name? Emily
How old are you? 25
Hello, my name is Emily. I am 25 years old.
```


4. Uncooperative users

```
What is your name?    john  
Hello, John
```

```
What is your name? jAnE doE  
Hello, Jane Doe
```

String methods

<https://docs.python.org/3/library/stdtypes.html#string-methods>

strip()

```
answer = input("What's your name? ")  
  
# call the strip method on the variable answer  
answer = answer.strip()  
  
print("Hello " + answer)
```

capitalize()

```
answer = input("What's your name? ")

# call the strip and capitalize methods on the variable answer
answer = answer.strip().capitalize()

# Chaining methods together
# answer is a string
# answer.strip() is a string

print("Hello " + answer)
```

title()

```
answer = input("What's your name? ")  
answer = answer.strip().title()  
print("Hello " + answer)
```

replace()

```
sentence = "I like apples, but I don't like green apples."  
new_sentence = sentence.replace("apples", "oranges")  
print(new_sentence)
```

split()

```
sentence = "I like apples, but I don't like green apples."  
words = sentence.split()  
print(words)
```

5. Hello Function

```
hello()  
# Output: Hello, World!
```

```
hello("John")  
# Output: Hello, John
```


def to define a function

```
# Define a function called hello
def hello():
    # Indentation matters!

    # Function body: print "Hello world"
    print("Hello world")

answer = input("What's your name? ")

# Call the function
hello()
```

Functions can take arguments

```
# Define a function called hello that takes an argument "to"
def hello(to):

    # Function body: print "Hello " and the argument
    print("Hello ", to)

answer = input("What's your name? ")

# Call the function with the variable answer as an argument
hello(answer)
```

Positional vs Keyword arguments

```
# positional arguments  
hello("john")
```

```
# keyword arguments  
hello(to="john")
```

Arguments with default values

```
# Argument "to" with a default value "world"
def hello(to="world"):

    # Function body: print "Hello " and the argument
    print("Hello ", to)

answer = input("What's your name? ")

# Call the function with the variable answer as an argument
hello(answer)

# Call the function without an argument
hello()
```

Arguments

```
def hello(a, b="Doe"):
    print("Hello", a, "and", b)
# 1
hello("John", "Doe")
# 2
hello("Doe", "John")
# 3
hello(b="Doe", a="John")
# 4
hello("John")
# 5
hello(b="John")
```

main() to organize program flow in one place

```
def main():  
    # 1. ask the user for their name  
  
    # 2. call hello() to say hello
```

```
# Write main first to define the program flow
def main():
    # 1. ask the user for their name
    answer = input("What's your name? ")
    # 2. call hello() to say hello
    hello()

# Then write hello
def hello():
    ...

# call main to start the program
main()
```

Scope

```
def main():  
    answer = input("What's your name? ")  
    hello()  
  
def hello():  
    print("Hello ", answer)  
  
main()
```


Fixing scope by passing arguments

```
def main():  
    answer = input("What's your name? ")  
    hello(answer)    # pass the variable answer to the function  
  
def hello(to):        # take the argument "to"  
    print("Hello ", to)  
  
main()
```

return

```
def main():  
    answer = input("What's your name? ")  
    message = hello_message(answer)  
  
    print(message)  
  
def hello_message(to="world"):  
    msg = "Hello " + to  
  
    return msg  
  
main()
```

6. Personalized Introduction 2

Requirements:

- Define a function `ask_name()` that prompts the user for their name using Python's `input()` function and returns the name.
- Define another function `ask_age()` that prompts the user for their age and returns the age.
- Define a function `introduce_message()` that takes name and age as parameters and returns a string in the format "Hello, my name is [name]. I am [age] years old."

Expected Outputs:

```
Name: Emily
Age: 25
Hello, my name is Emily. I am 25 years old.
```

7. Calculator

```
Enter a number: 5  
Enter another number: 3  
8
```

```
def calculator():  
    x = input("Enter a number: ")  
    y = input("Enter another number: ")  
    z = x + y  
  
    print(z)  
  
calculator()
```

`int()` to convert string to integer

```
def calculator():  
    x = input("Enter a number: ")  
    y = input("Enter another number: ")  
    z = int(x) + int(y)  
  
    print(z)  
  
calculator()
```

`type()` to check variable type

```
x = input("Enter a number: ")
type_x = type(x)
print(type_x)

y = int(x)
type_y = type(y)
print(type_y)
```

Which style do you prefer?

```
def calculator():  
    x = input("Enter a number: ")  
    y = input("Enter another number: ")  
    z = int(x) + int(y)  
    print(z)
```

VS.

```
def calculator():  
    x = int(input("Enter a number: "))          # nest input inside int  
    y = int(input("Enter another number: "))    # nest input inside int  
    print(x+y)
```

VS.

```
def calculator():    # nest all the way  
    print(int(input("Enter a number: ")) + int(input("Enter another number: ")))
```


`float()` to convert string to floating-point numbers

```
def calculator():  
    x = input("Enter a number: ")  
    y = input("Enter another number: ")  
  
    z = float(x) + float(y)  
  
    print(z)  
  
calculator()
```

type conversion functions

- `int()`
- `float()`
- `str()`
- ...

round()

```
def calculator():  
    x = input("Enter a number: ")  
    y = input("Enter another number: ")  
  
    z = float(x) / float(y)  
  
    z = round(z, 2)  
  
    print(z)  
  
# try 2 and 3  
calculator()  
  
# Output: 0.67
```

8. Personalized Introduction 3

Requirements:

- Define a function `ask_birthyear()` that prompts the user for their birth year and returns it.
- Define another function `calc_age()` that takes the birth year as an argument, calculates the age based on the current year, and returns it.
- Utilize the previously defined `ask_name()` and `introduce_message()` functions.
- Define a `main()` function that orchestrates the execution of these functions and prints the final introduction message.

Expected Outputs:

```
What's your name? Emily
What's your birth year? 1998
My name is Emily and I am 25 years old.
```

Takehome exercise 1

- Sign-up instructions: Tools > DataCamp
- **Use your** mail.mcgill.ca email **to sign up**
- Complete **"Introduction to Python"**
- Due next week before the class