Control

Recap

- if / elif / else
- comparison operators (> , >= , ...)
- logical operators (and , or , not)
- boolean values & expressions (2 > 1, True, False)
- control flow usign return

Recap

```
if x < 10:
    print('A')
elif x >= 13:
    print('B')
elif x >= 20:
    print('C')
else:
    print('D')
```

Control

• conditionals: branching

loops: repetition



1. Meow

Don't Repeat Yourself (DRY)

```
print("meow")
print("meow")
print("meow")
```

Loop

while

for

while: conditionally repeated

```
i = 3
while i > 0:
    print("meow")
    i = i - 1
```

while using -= for assignment

```
i = 3
while i > 0:
    print("meow")
    i -= 1  # i = i - 1
```

Assignment operators

- =
- +=
- -=
- *=
- /=

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https://python-reference.readthedocs.io/en/latest/docs/operators/

for: repeat over a sequence (list, string, ...)

```
for i in [0, 1, 2]:
    print("meow")

for i in [0, 0, 0]:
    print("meow")

for i in "abc":
    print("meow")
```

range()

```
for i in range(3):
    print("meow")
```

for throwaway variable

```
for _ in range(3):
    print("meow")
```

range(start, end)

```
for i in range(0, 3):
    print(i)

for i in range(5, 9):
    print(i)
```

2. Printing even numbers between 1 and 20

- Use a for loop and the range function to iterate from 1 to 20 (inclusive).
- Inside the loop, use an if statement to check if the current number is even.
 - To check for evenness, use the modulo operator %.
- If the number is even, print it.

```
6
10
12
14
16
18
20
```

3. Interactive meow

```
Enter a positive number: -3
Enter a positive number: -1
Enter a positive number: 4
meow
meow
meow
meow
meow
```

Infinite loop

```
while True:
    print("meow")
```

loop control using continue, break

```
while True:  # infinite loop
    n = int(input("Enter a positive number: "))

if n < 0:  # if n is negative
    continue  # continue to next iteration
else:  # if n is positive
    break  # break out of the loop

for _ in range(n):
    print("meow")</pre>
```

```
→ while <expr>:
      continue
 <statement>
```

infinite loop continues anyway

```
while True: # infinite loop
   n = int(input("Enter a positive number: "))

if n > 0: # if n is positive
        break # break out of the loop

for _ in range(n):
    print("meow")
```

return to break out of a loop

```
def main():
    n = get_positive_number()
    meow(n)
def get_positive_number():
    while True:
        n = int(input("Enter a positive number: "))
        if n > 0:
            return n # return the number
def meow(n):
    for _ in range(n):
        print("meow")
main()
```

4. Input Validation for Even Numbers

- Use a while True loop to prompt the user to enter a number until an even number is entered.
- Write a function is_even(n) that takes an integer n and returns True if n is even and False otherwise.
- Use an if statement to check whether the entered number is even.
 - If the number is even, return it and break out of the loop.
- Calculate the square of the returned even number and print it.

```
Enter an even number: 3
3 is not an even number. Try again.
Enter an even number: 5
5 is not an even number. Try again.
Enter an even number: 8
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```

Data structures (list, dict)

- access
- add
- delete
- update
- sort
- loop

list: a list of (any) values

```
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]
numbers = [1, 2, 3, 4, 5]
any_type_you_want = [1, "meow", 3.14, True]
```

https://docs.python.org/3/tutorial/datastructures.html#more-on-lists

Access list item

```
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]
print(cities)  # ["Montreal", "Toronto", "Vancouver", "Detroit"]
print(cities[0]) # Montreal
print(cities[1]) # Toronto
print(cities[2]) # Vancouver
print(cities[3]) # Detroit
```

Add item to list - append

```
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]
cities.append("New York")
print(cities) # ["Montreal", "Toronto", "Vancouver", "Detroit", "New York"]
```

Delete item from list - del

```
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]

del cities[0]

print(cities) # ["Toronto", "Vancouver", "Detroit"]

del cities[0]

print(cities) # ["Vancouver", "Detroit"]
```

Update item in list

```
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]
cities[0] = "New York"
print(cities) # ["New York", "Toronto", "Vancouver", "Detroit"]
```

Join two lists - +, extend

```
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]
cities2 = ["New York", "Boston", "Chicago"]

cities3 = cities + cities2
print(cities3)

cities.extend(cities2)
print(cities)
```

Sort list - sort

```
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]
cities.sort()
print(cities)
cities.sort(reverse=True)
print(cities)
```

len(), min(), max(), sum()

```
numbers = [1, 2, 3, 4, 5]

print(len(numbers))
print(min(numbers))
print(max(numbers))
print(sum(numbers))
```

https://docs.python.org/3/library/functions.html

Loop over list

```
1. for
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]
for city in cities:
    print(city)
2. len() & range()
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]
length = len(cities)
for i in range(length):
    print(cities[i])
```

Is this item in the list or not in the list?

Membership operators

```
cities = ["Montreal", "Toronto", "Vancouver", "Detroit"]
if "Montreal" in cities:
    print("Montreal is in the list")

if "New York" not in cities:
    print("New York is not in the list")
```

dict ionary: a collection of key-value pairs

```
cities = {
    "key": "value",
    "name": "Montreal",
    "state": "QC",
    "country": "CA"
}
```

https://docs.python.org/3/tutorial/datastructures.html#dictionaries

keys(), values(), items()

```
cities = {
    "name": "Montreal",
    "state": "QC",
    "country": "CA"
print(cities.keys())
print(cities.values())
print(cities.items())
```

Access dict item

```
cities = {
    "name": "Montreal",
    "state": "QC",
    "country": "CA"
}

print(cities["name"])  # Montreal
print(cities["state"])  # QC
print(cities["country"])  # CA
```

Add item to dict

```
cities = {
    "name": "Montreal",
    "state": "QC",
    "country": "CA"
}
cities["continent"] = "NA"
print(cities)
```

Delete item from dict - del

```
cities = {
    "name": "Montreal",
    "state": "QC",
    "country": "CA"
}
del cities["state"]
print(cities)
```

Update item in dict

```
cities = {
    "name": "Montreal",
    "state": "QC",
    "country": "CA"
}
cities["name"] = "New York"
print(cities)
```

Join two dicts (unique keys) - | , update

```
cities = {
   "name": "Montreal",
   "state": "QC",
   "country": "CA"
cities2 = {
   "name2": "New York",
   "state2": "NY",
   "country2": "US"
cities3 = cities | cities2
print(cities3)
cities.update(cities2)
print(cities)
```

Sort dict - sorted

```
cities = {
    "name": "Montreal",
    "state": "QC",
    "country": "CA"
}
sorted(cities.items())
```

loop over dict

```
cities = {
    "name": "Montreal",
    "state": "QC",
    "country": "CA"
for key in cities: # equivalent to cities.keys()
    print(key)
for key in cities: # equivalent to cities.keys()
    print(key, cities[key])
for value in cities.values():
    print(value)
for key, value in cities.items():
    print(key, value)
```

9 6. Citybook

- Update the dictionary to include the population and area for Montreal.
 - population: 1704694, area: 431.5
- Write a function calc_density that takes a city's population and area as input and returns the population density.
- Update the dictionary to include the population density for Montreal.
- Use a for loop to iterate over the dictionary.
 - Print out the city's name, its state/province, country, population, and area.
- Finally, print the total number of fields stored in the dictionary.

name: Montreal state: QC country: CA population: 1704694 area: 431.5 density: 3952.0 Total number of fields: 6

More on data structures

```
list of dict: [{...}, {...}]
list of list: [[...], [...]]
dict of list: {"key1": [...], "key2": [...], "key3": [...]}
dict of dict: {"key1": {...}, "key2": {...}, "key3": {...}}
```

list of dict

```
cities = [
    {"name": "Montreal", "state": "QC", "country": "CA"},
    {"name": "Toronto", "state": "ON", "country": "CA"},
    {"name": "Vancouver", "state": "BC", "country": "CA"},
    {"name": "Detroit", "state": "MI", "country": "US"}
print(type(cities))
for city in cities:
    print(type(city))
    print(city["name"], city["state"], city["country"])
```

cities

cities[0]

```
{"name": "Montreal", "state": "QC", "country": "CA"}
```

cities[0]["state"]

```
"QC"
```

list of list

```
cities = [
    ["Montreal", "QC", "CA"],
    ["Toronto", "ON", "CA"],
    ["Vancouver", "BC", "CA"],
    ["Detroit", "MI", "US"]
print(type(cities))
for city in cities:
    print(type(city))
    print(city[0], city[1], city[2])
# change the state of Montreal to NY
cities[0][1] = "NY"
print(cities[0][1])
```

dict of list

```
cities = {
    "name": ["Montreal", "Toronto", "Vancouver", "Detroit"],
    "state": ["QC", "ON", "BC", "MI"],
    "country": ["CA", "CA", "CA", "US"]
print(type(cities))
for col, rows in cities.items():
    print(type(rows))
    for row in rows:
        print(col + ": " + row)
# change the state of Montreal to NY
cities["state"][0] = "NY"
print(cities["state"][0])
```

dict of dict

```
cities = {
    "Montreal": {"state": "QC", "country": "CA"},
    "Toronto": {"state": "ON", "country": "CA"},
    "Vancouver": {"state": "BC", "country": "CA"},
    "Detroit": {"state": "MI", "country": "US"}
print(type(cities)
for city, info in cities.items():
    print(type(info))
    print(city, info["state"], info["country"])
# change the state of Montreal to NY
cities["Montreal"]["state"] = "NY"
print(cities["Montreal"]["state"])
```

Citybook2

- 1. Write pseudocode in main()
- 2. Draft the definition of each function
- 3. Complete the function definitions.
- 4. Complete main() with function calls

```
Enter a city name: montreal name: Montreal state: QC country: CA population: 1704694 area: 431.50 safety: 7.80 density: 3950.62 livability: 4.73 Total number of keys: 8
```