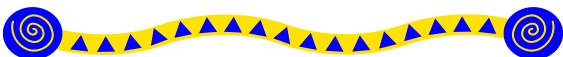


# Arrays and Lists



**What is  
a list?**



	Name	Time	Artist	Album	Ge
5	<input checked="" type="checkbox"/> I Dare You to Move	4:08	Switchfoot	Learning to Breathe	
6	<input checked="" type="checkbox"/> I've Been Everywhere	3:20	Johnny Cash	Unchained	
7	<input checked="" type="checkbox"/> Brown Eyed Girl (Single Version)	3:05	Van Morrison	Super Hits	
8	<input checked="" type="checkbox"/> Born to Be Wild	3:31	Steppenwolf	Steppenwolf: All Time Greatest	
9	<input checked="" type="checkbox"/> Magic Carpet Ride	4:28	Steppenwolf	Steppenwolf: All Time Greatest	
10	<input checked="" type="checkbox"/> Crazy (Single Version)	2:42	Patsy Cline	Patsy Cline's Greatest Hits (Re	
11	<input checked="" type="checkbox"/> Brick House	3:46	The Commodores	20th Century Masters - The Mill	
12	<input checked="" type="checkbox"/> Cleveland Rocks	2:33	The Presidents of the...	Pure Frosting	
13	<input checked="" type="checkbox"/> Chariots of Fire: Main Title Theme	3:32	Carl Davis & Royal Li...	Great Movie Themes	
14	<input checked="" type="checkbox"/> Dueling Banjos (From "Deliverance")	3:11	The Hit Crew	Smash Hit Dramas Movie Theme	
15	<input checked="" type="checkbox"/> Main Theme (From "Superman")	4:12	John Williams	The Music of John Williams - 40	
16	<input checked="" type="checkbox"/> Main Theme (From "Superman")	4:12	John Williams	The Music of John Williams - 40	
17	<input checked="" type="checkbox"/> I've Been Everywhere	3:20	Johnny Cash	Unchained	
18	<input checked="" type="checkbox"/> Born to Be Wild	3:31	Steppenwolf	Steppenwolf: All Time Greatest	



**What is  
an Array?**

# What is an array?

An array is a group of items all of the same type which are accessed through a single identifier.

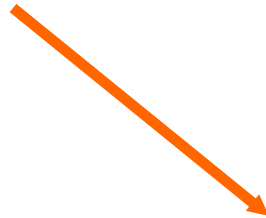
```
int[] nums = new int[10];
```

	0	1	2	3	4	5	6	7	8	9
nums	0	0	0	0	0	0	0	0	0	0

# Array References

```
int[] nums;
```

nums  
null



null

nothing

**nums is a reference to an integer array.**

# Array Instantiation

```
new int[3];
```

**0x213**

<b>0</b>	<b>0</b>	<b>0</b>
----------	----------	----------

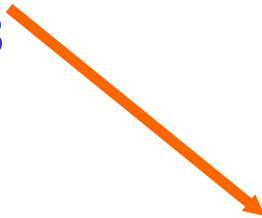
**arrays are Objects.**

# Arrays

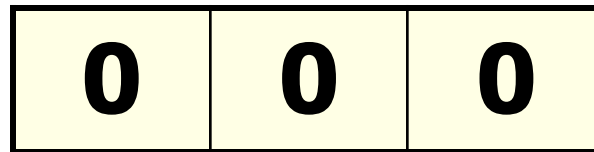
```
int[] nums = new int[3];
```

nums

0x213



0x213



**nums** is a reference to an integer array.



# Strings are arrays

**String s = "compsci";**     **//Strings are arrays**

	<b>0</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>
<b>s</b>	<b>c</b>	<b>o</b>	<b>m</b>	<b>p</b>	<b>s</b>	<b>c</b>	<b>i</b>

**The first index position in a String is 0.  
A String is an array of characters.**

# Arrays

```
int[] nums = new int[10];    //Java int array
```

	0	1	2	3	4	5	6	7	8	9
nums	0	0	0	0	0	0	0	0	0	0

**Arrays are filled with 0 values when instantiated. The exact value of each spot in the array depends on the specified type for the array.**

# Arrays

```
new int[10];    //Java int array
```

0	1	2	3	4	5	6	7	8	9
0	0	0	0	0	0	0	0	0	0

**Once an array object has been instantiated, the size many never change. To increase or decrease the size, a new array would need to be instantiated and all old value copied.**

# Arrays

```
int[] nums = {2,7,8,234,745,1245};
```

	<b>0</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>
<b>nums</b>	<b>2</b>	<b>7</b>	<b>8</b>	<b>234</b>	<b>745</b>	<b>1245</b>

**An array can be initialized with values.**

# Indexes

	0	1	2	3	4	5	6	7	8	9
nums	9	0	0	0	0	0	0	0	0	0

The **[spot/index]** indicates which value in the array is being manipulated.

**nums[0] = 9;**

The **0** spot is being set to **9**.

# Indexes

Java indexes must always be *integers* and the first index will always be 0.

	0	1	2	3	4	5	6	7	8	9
nums	0	0	0	0	0	0	0	0	0	0

# **arrayinit.java**

# Printing Array

# Values



# Printing Array Values

```
int[] nums = {2,3,5,1,0,6,7};
```

```
out.println(nums[0]);  
out.println(nums[2]);  
out.println(nums[5]);
```

**OUTPUT**

**2  
5  
6**

	0	1	2	3	4	5	6
nums	2	3	5	1	0	6	7

# Printing Array Values

```
int[] nums = {2,3,5,1,0,6,7};
```

```
out.println( nums[ 1 + 3 ] );  
out.println( nums[ 7 / 2 ] );  
out.println( nums[ 6 ] );
```

**OUTPUT**

**0  
1  
7**

	0	1	2	3	4	5	6
nums	2	3	5	1	0	6	7

**open**  
**arrayprintone.java**  
**arrayprinttwo.java**

# Setting Array

# Spots

# Setting array spots

```
int[] nums = new int[10];
```

```
nums[0] = 231;
```

```
nums[4] = 756;
```

```
nums[2] = 123;
```

```
out.println(nums[0]);
```

```
out.println(nums[1]);
```

```
out.println(nums[4]);
```

```
out.println(nums[4/2]);
```

**OUTPUT**

**231**

**0**

**756**

**123**

# Setting array spots

```
double[] nums = new double[10];
```

```
nums[0] = 10.5;
```

```
nums[3] = 98.6;
```

```
nums[2] = 77.5;
```

```
out.println(nums[0]);
```

```
out.println(nums[3]);
```

```
out.println(nums[7]);
```

## **OUTPUT**

**10.5**

**98.6**

**0.0**

**open**  
**arraysetone.java**  
**arraysettwo.java**

# Accessing Arrays

## with Loops



# Accessing Arrays with Loops

```
int[] nums = {3,2,5,1,0,6};  
for(int spot=0; spot<nums.length; spot++)  
{  
    out.println(nums[spot]);  
}
```

length returns the # of  
elements/items/spots in the  
array!!!

## OUTPUT

3  
2  
5  
1  
0  
6

# Accessing Arrays with Loops

```
int[] nums = {3,2,5,1,0,6};  
for(int item : nums)  
{  
    out.println(item);  
}
```

	0	1	2	3	4	5
nums	3	2	5	1	0	6

## OUTPUT

3  
2  
5  
1  
0  
6

# Accessing Arrays with Loops

```
int[] nums = new int[6];  
for(int spot=0; spot<nums.length; spot++)  
{  
    nums[spot] = spot*4;  
}
```

	0	1	2	3	4	5
nums	0	4	8	12	16	20

**open**  
**arrayloopone.java**  
**arraylooptwo.java**

# Counting Array

## Values

# Counting Array Values

In order to count the number of occurrences of a particular value, you must use a loop to access all items in the array. You must also include an if statement to check for the search val and a variable with which to count each of the matches.

```
for( loop through all items )  
{  
    if( item matches search value )  
        increase the count by 1  
}
```

# Counting Array Values

```
int[] nums = //some set of numbers  
int count = 0;
```

```
for( int item : nums )  
{  
    if ( item matches provided value )  
        count = count + 1;  
}
```

# arraycount.java



# Deleting Array

## Values

# Deleting Array Values

**Once instantiated, the size of an array can never change.**

```
int[] nums = {1,7,8,7,4,3,7};
```

# Deleting Array Values

**To delete values, a new array must be instantiated. Old values will be copied to the new array.**

```
int[] nums = {1,7,8,7,4,3,7};
```

# Deleting Array Values

**If all 7s are to be removed from the array below, what must be done?**

```
int[] nums = {1,7,8,7,4,3,7};
```

# Deleting Array Values

```
int[] nums = {1,7,8,7,4,3,7};
```

## To delete all 7s

**Count the 7s**

**Make a new array**

**Size it to non 7s count**

**Copy all non 7s to new array**

# arraydelete.java

# Arrays as Instance Variables

# Instance Variables

```
public class Array
{
    private int[]  nums;    //has the value null

    public Array(){
        nums = new int[10]; //sizes the array
    }

    //other methods not shown
}
```



# arrayinstancevars.java

# toString()

```
public class Array  
{
```

```
    //instance vars and other methods not shown
```

```
    public String toString()  
{
```

```
        String output= "";
```

```
        for(int spot=0; spot<nums.length; spot++)  
        {
```

```
            output=output+nums[spot]+" ";
```

```
        }
```

```
        return output;
```

```
    }
```

```
}
```

# toString()

```
public class Array  
{
```

```
    //instance vars and other methods not shown
```

```
    public String toString()  
{
```

```
        String output= "";
```

```
        for( int val : nums )
```

```
        {
```

```
            output = output + val + " ";
```

```
        }
```

```
        return output;
```

```
    }
```

```
}
```

# arrayinstancevarstwo.java

# InstanceVarsTwo

```
String list = "7 6 3 4 9 1 3 5";  
int[] nums = new int[8];
```

```
Scanner chopper = new Scanner(list);  
int spot=0;
```

```
while(chopper.hasNextInt())  
{  
    nums[spot++] = chopper.nextInt();  
}
```

# Sorting

# Arrays

# sort

```
int nums[] = {45,78,90,66,11};
```

```
Arrays.sort(nums);
```

```
for(int item : nums)  
    out.println(item);
```

	0	1	2	3	4
ray	11	45	66	78	90

## OUTPUT

11  
45  
66  
78  
90

**open  
sort.java**



# Start work on Lab 14