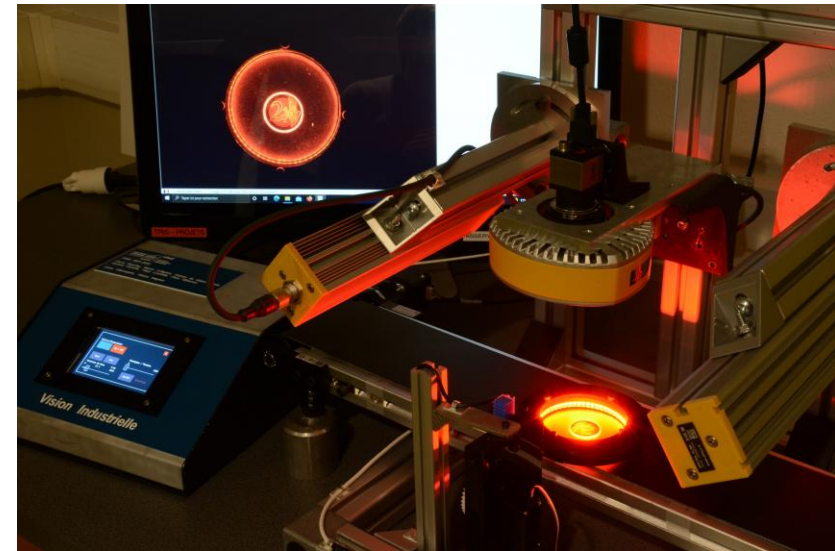


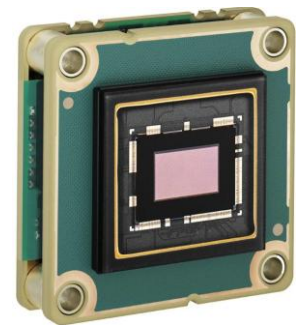
# SC 19 – Machine Vision

## Cameras and Interfaces

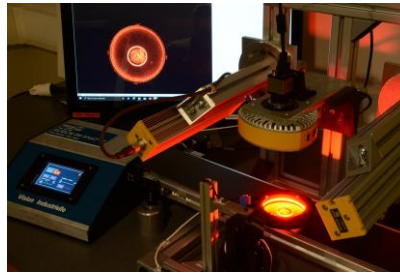
Julien VILLEMEJANE



IDS Sensor



Basler Sensor / Mouser



# SC19 – Cameras and Interfaces

► At the end of this training, the learners will be able to:

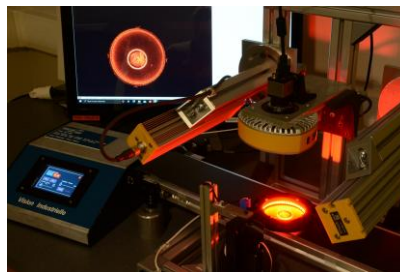
## Characterize a camera

Resolution, bit depth

Exposure Time, Black level

Digital Image, data transfer



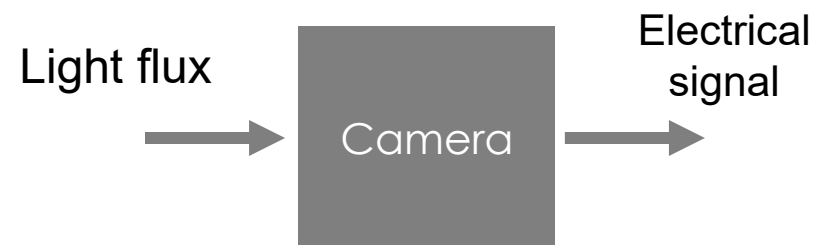
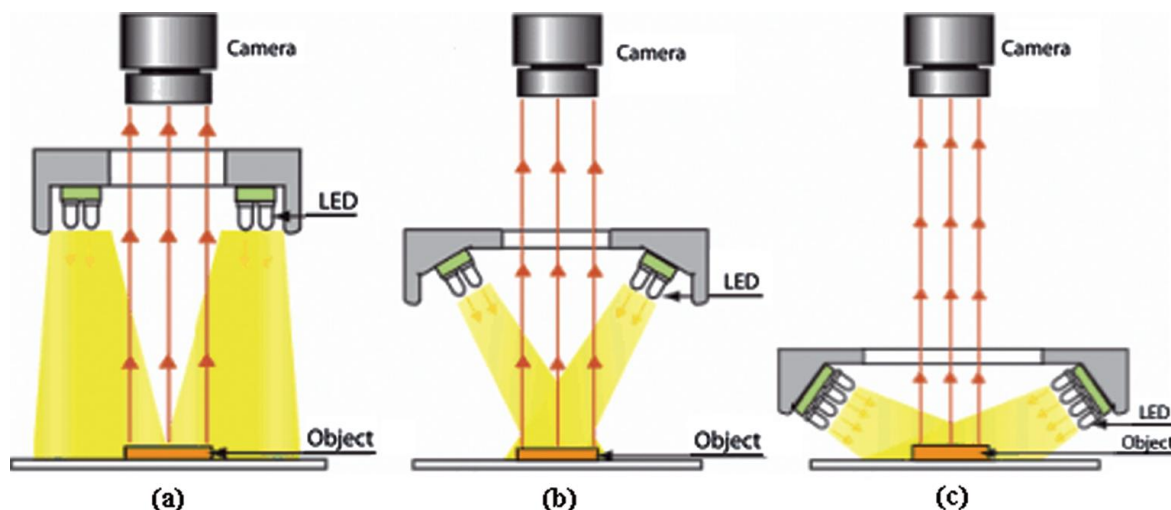


# SC19 – Cameras and Interfaces

## Camera in a machine vision chain

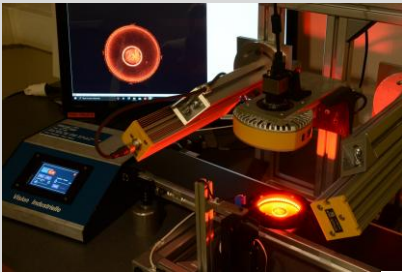
### Camera

Device that transforms a **light flux** into a **measurable electrical signal**

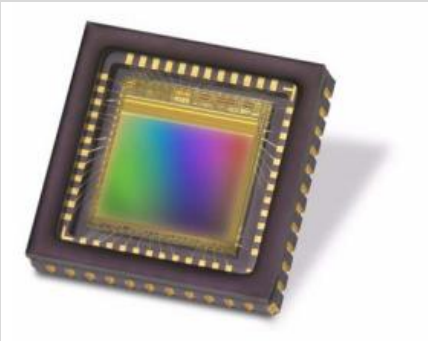


# SC19 – Cameras and Interfaces

## Anatomy of an IDS sensor



IDS UI-1240SE-C-HQ



e2v sensor EV76C560ACT

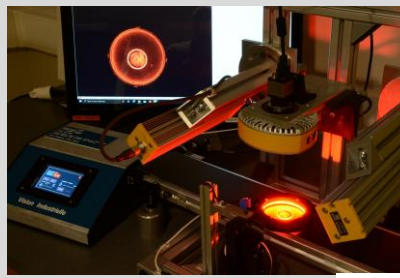
### Capteur

Type de capteur	CMOS Couleur
Mode d'obturbateur	Global / Rolling / Global Start
Caractéristique du capteur	Linéaire
Méthode de lecture du capteur	Progressive scan
Classe de pixels	1.3 MP
Résolution	1,31 Mpx
Résolution (h x v)	1280 x 1024 Pixel
Rapport hauteur/largeur	5:4
CAN	10 bit
Profondeur des couleurs (caméra)	8 bit
Classe de capteur optique	1/1,8"
Surface optique	6,784 mm x 5,427 mm)
Diagonale du capteur optique	8,69 mm (1/1,84")
Taille de pixel	5,3 µm
Fabricant	e2v
Désignation du capteur	EV76C560ACT
Amplification (complet/RVB)	

Capteur EV76C560 Typical electro-optical performance @ 25°C and 65°C, nominal pixel clock

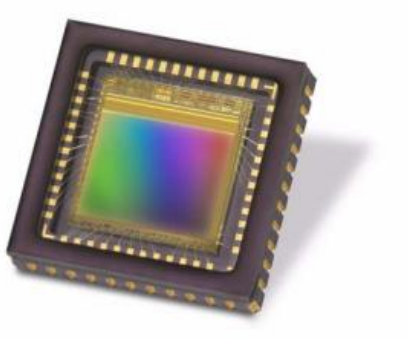
Parameter		Unit	Typical value	
Sensor characteristics	Resolution	pixels	1280 (H) x 1024 (V)	
	Image size	mm inches	6.9 (H) x 5.5 (V) - 8.7 (diagonal) ≈ 1/1.8	
	Pixel size (square)	µm	5.3 x 5.3	
	Aspect ratio		5 / 4	
	Max frame rate	fps	60 @ full format	
	Pixel rate	Mpixels / s	90 -> 120	
	Bit depth	bits	10	
Pixel performance			@ 25°C	@ 65°C
	Dynamic range	dB	>62	>57
	Qsat	ke-	12	
	SNR Max	dB	41	39
	MTF at Nyquist, λ=550 nm	%	50	
	Dark signal <sup>(1)</sup>	LSB <sub>10</sub> /s	24	420
	DSNU <sup>(1)</sup>	LSB <sub>10</sub> /s	6	116
	PRNU <sup>(2)</sup> (RMS)	%	<1	
	Responsivity <sup>(3)</sup>	LSB <sub>10</sub> /(Lux.s)	6600	
Electrical interface	Power supplies	V	3.3 & 1.8	
	Power consumption: Functional <sup>(4)</sup> Standby	mW µW	< 200 mW 180	

- Resolution
- Sensibility
- Noise Performance
- Size / Form factor
- Lens compatibility
- Shutter Type
  
- Interface



# SC19 – Cameras and Interfaces

## Main characteristics of the sensor



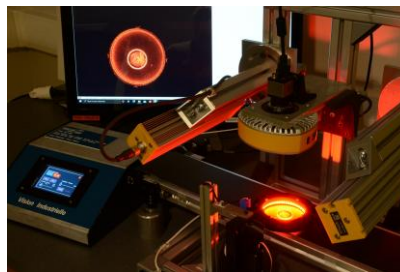
e2v sensor EV76C560ACT

Capteur EV76C560 Typical electro-optical performance @ 25°C and 65°C, nominal pixel clock

Parameter		Unit	Typical value	
Sensor characteristics	Resolution	pixels	1280 (H) × 1024 (V)	
	Image size	mm inches	6.9 (H) × 5.5 (V) - 8.7 (diagonal) ≈ 1/1.8	
	Pixel size (square)	μm	5.3 × 5.3	
	Aspect ratio		5 / 4	
	Max frame rate	fps	60 @ full format	
	Pixel rate	Mpixels / s	90 -> 120	
	Bit depth	bits	10	
Pixel performance			@ 25°C	@ 65°C
	Dynamic range	dB	>62	>57
	Qsat	ke-	12	
	SNR Max	dB	41	39
	MTF at Nyquist, λ=550 nm	%	50	
	Dark signal <sup>(1)</sup>	LSB <sub>10</sub> /s	24	420
	DSNU <sup>(1)</sup>	LSB <sub>10</sub> /s	6	116
	PRNU <sup>(2)</sup> (RMS)	%	<1	
Electrical interface	Power supplies	V	3.3 & 1.8	
	Power consumption: Functional <sup>(4)</sup> Standby	mW μW	< 200 mW 180	

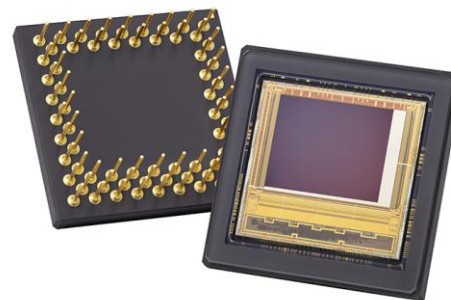
1. Min gain, 10 bits.
2. Measured @ Vsat/2, min gain.
3. 3200K, window with AR coating, IR cutoff filter BG38 2 mm.
4. @ 60 fps, full format, with 10 pF on each output.





# SC19 – Cameras and Interfaces

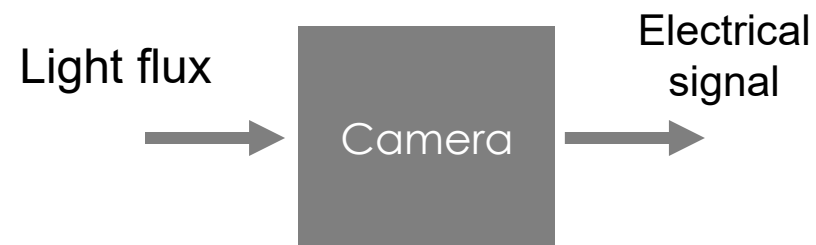
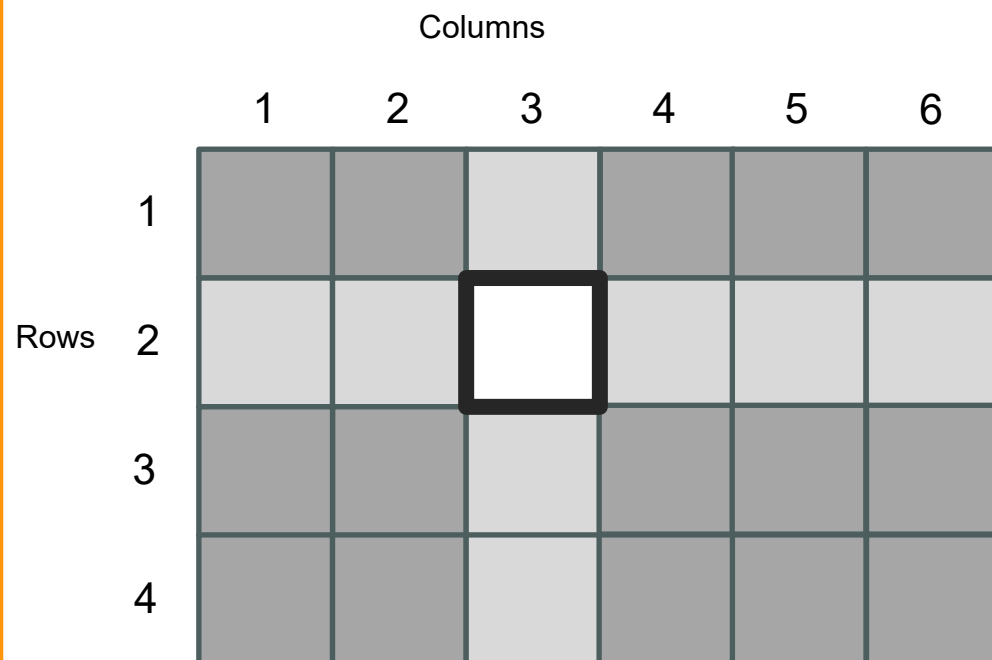
## Camera / Array of small sensors

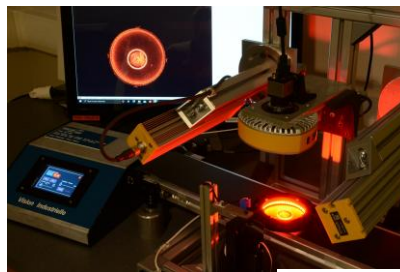


### Camera

Device that transforms a **light flux** into a **measurable electrical signal**

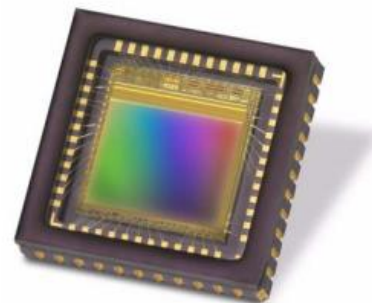
<https://imaging.teledyne-e2v.com/products/2d-cmos-image-sensors/onyxmax/>



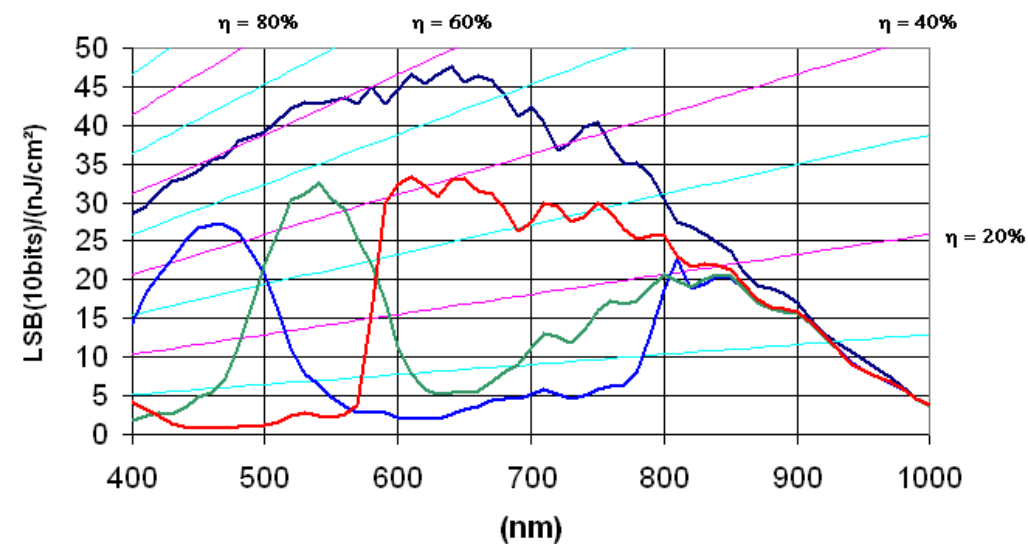
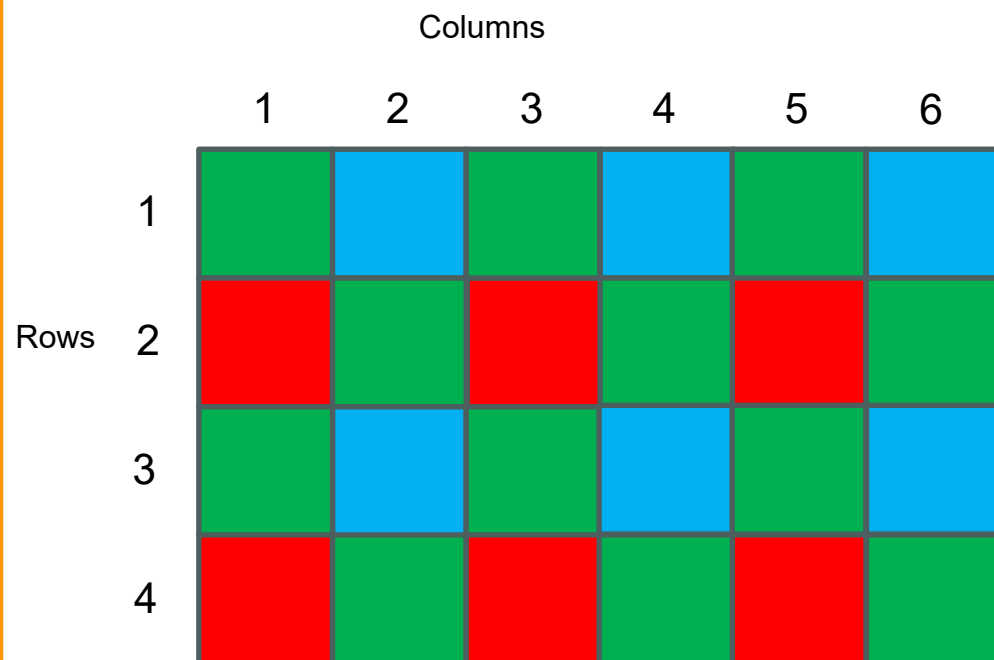


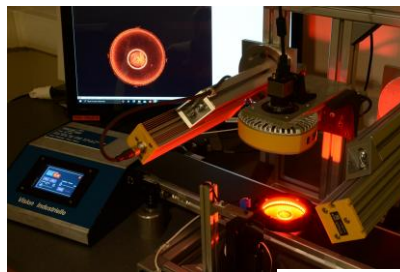
# SC19 – Cameras and Interfaces

## Camera / Bayer filter for color sensors



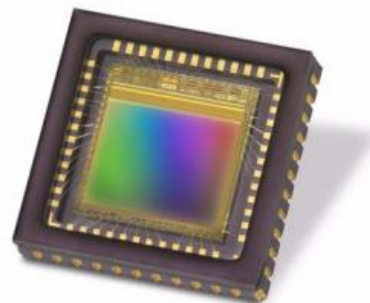
e2v sensor EV76C560ACT





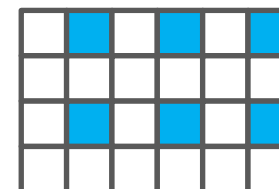
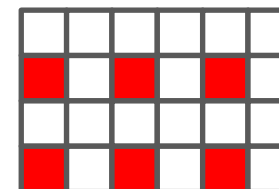
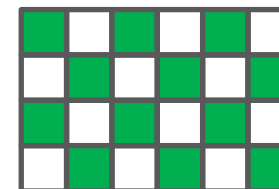
# SC19 – Cameras and Interfaces

## Camera / Bayer filter for color sensors

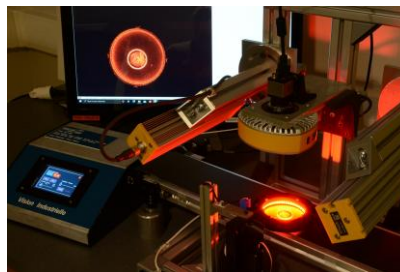


e2v sensor EV76C560ACT

	Columns					
	1	2	3	4	5	6
1	Green	Blue	Green	Blue	Green	Blue
2	Red	Green	Red	Green	Red	Green
3	Green	Blue	Green	Blue	Green	Blue
4	Red	Green	Red	Green	Red	Green

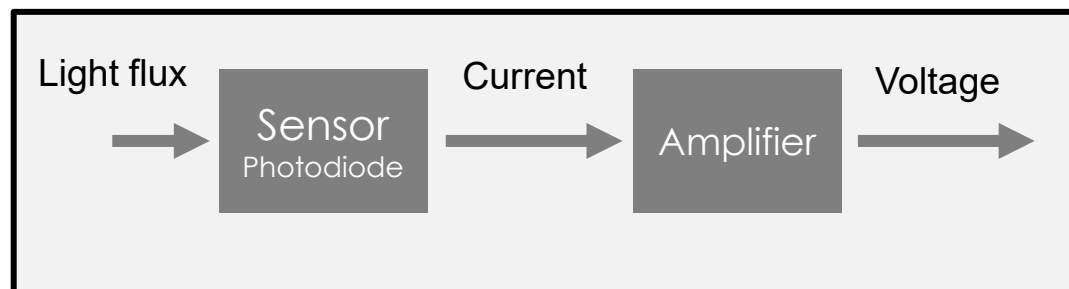
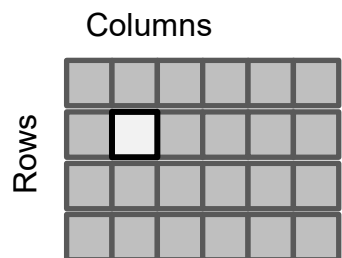






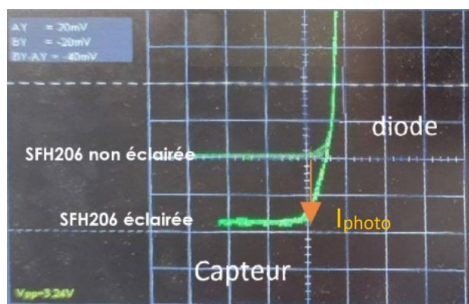
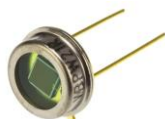
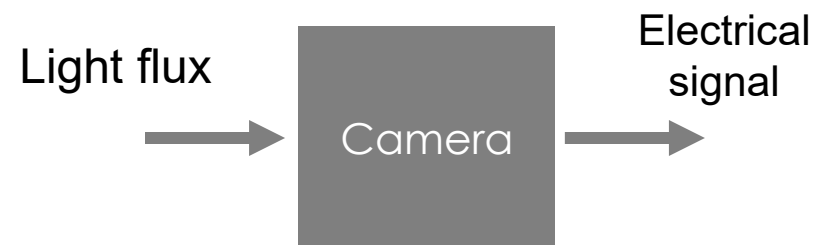
# SC19 – Cameras and Interfaces

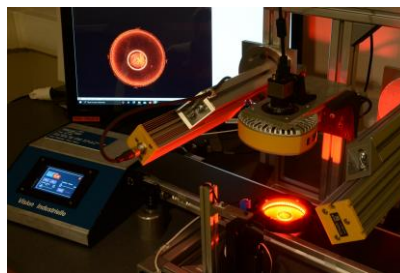
## Camera / Inside a pixel



### Camera

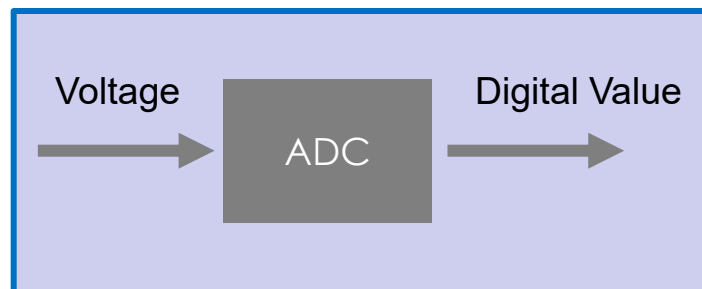
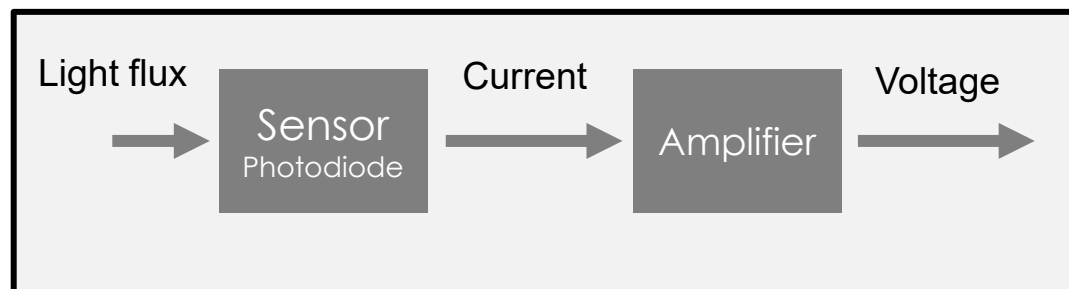
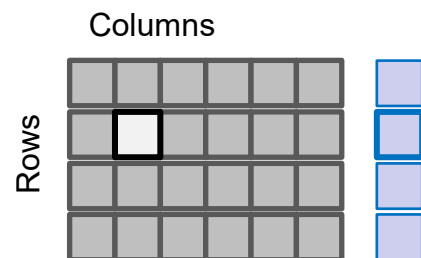
Device that transforms a **light flux** into a **measurable electrical signal**





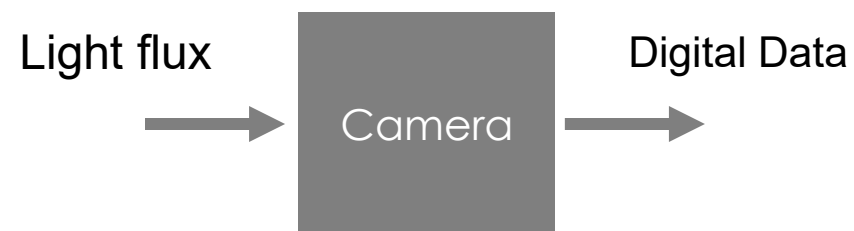
# SC19 – Cameras and Interfaces

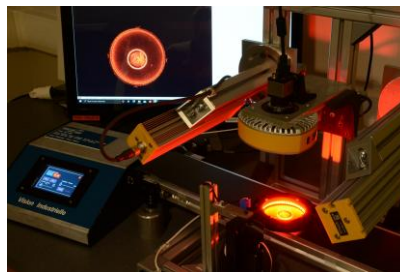
## Camera / From analog to digital signal



### Digital Camera

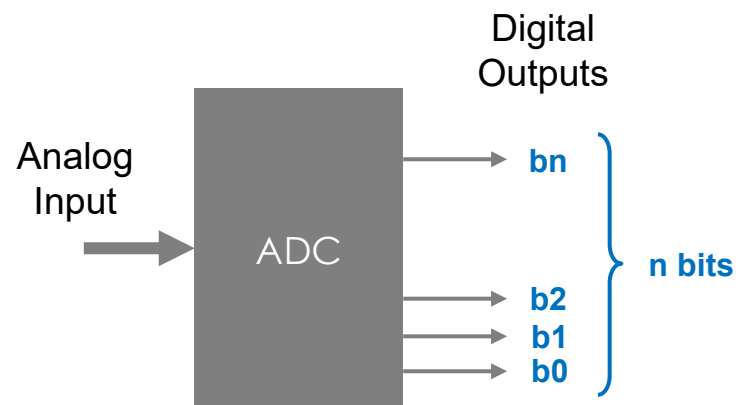
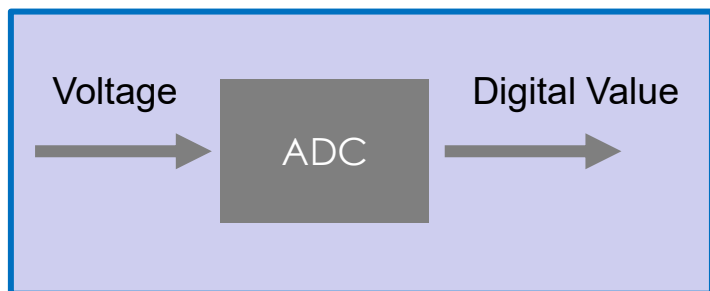
Device that transforms an array of **light flux sensors** into **digital data** called pixels





# SC19 – Cameras and Interfaces

How an Analog to Digital Converter works ?

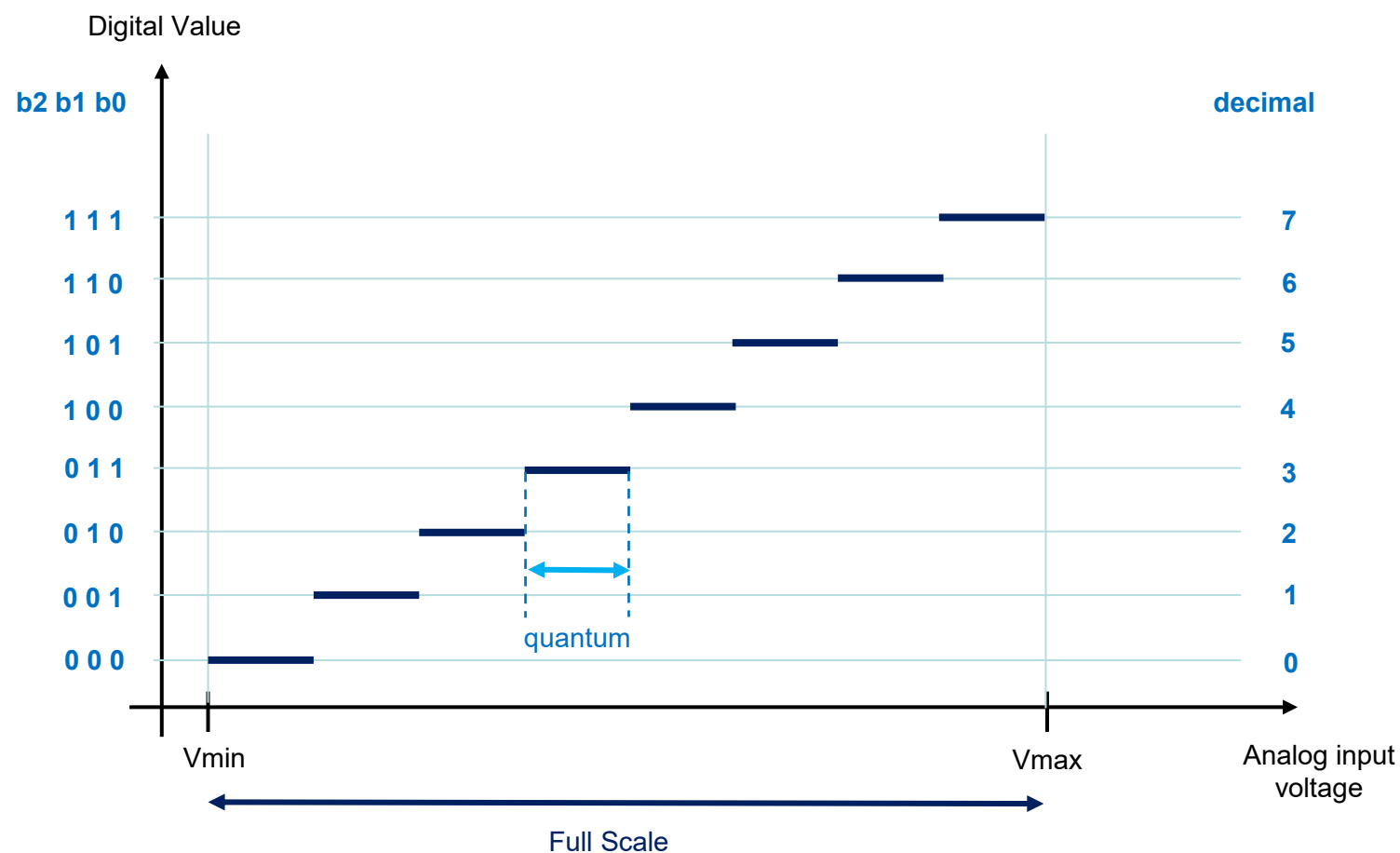


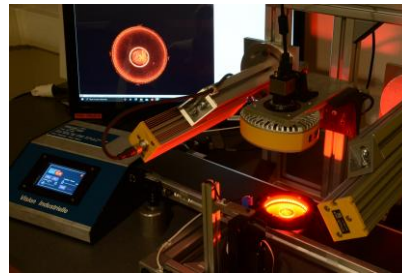
Each bit can have one of two values: **0** or **1**.

The **number of different values** that can be represented by **n bits** is  **$2^n$** .

Example for  $n = 3$  bits

Quantization

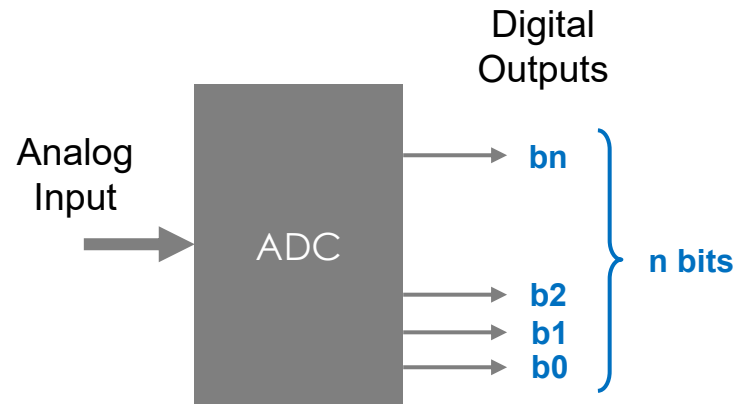
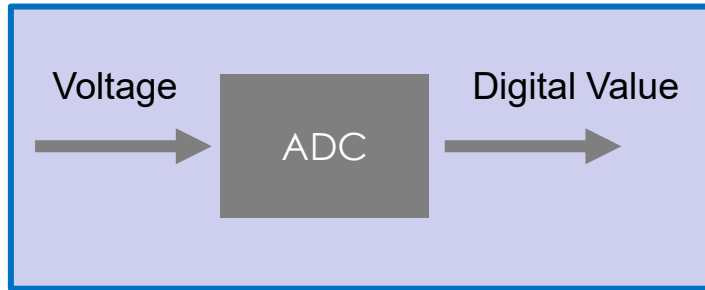




# SC19 – Cameras and Interfaces

## Sampling and quantization of an image

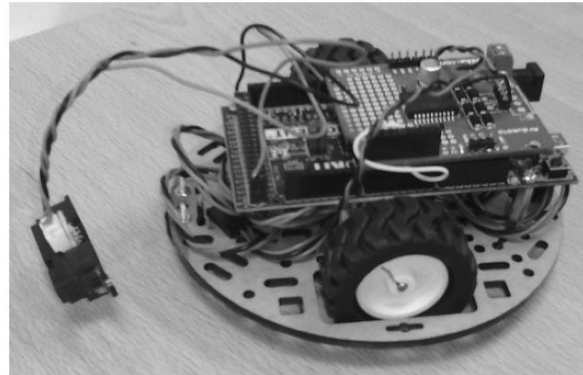
### Quantization



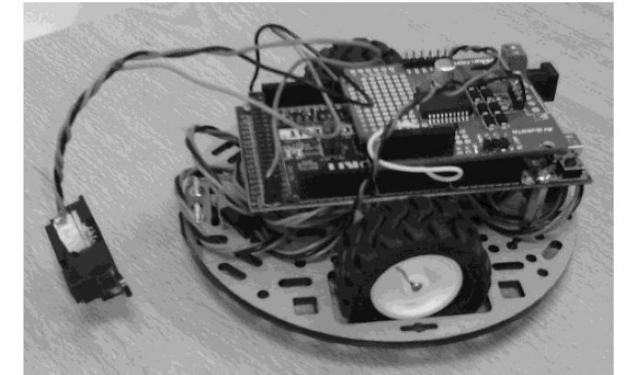
Each bit can have one of two values: **0** or **1**.

The **number of different values** that can be represented by **n bits** is  $2^n$ .

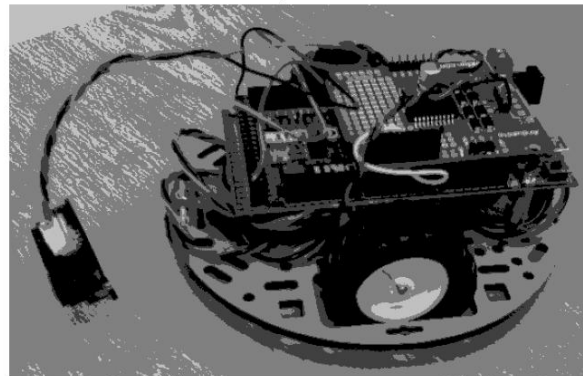
Original (8-bit)



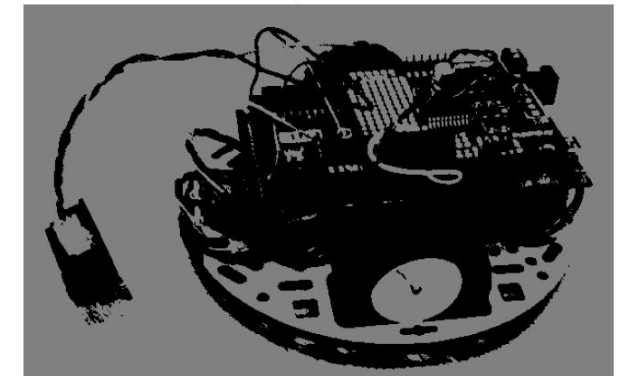
4-bit Quantization

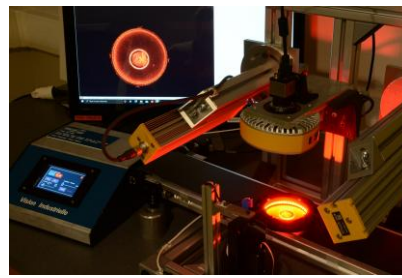


2-bit Quantization



1-bit Quantization





# SC19 – Cameras and Interfaces

## Sampling and quantization of an image

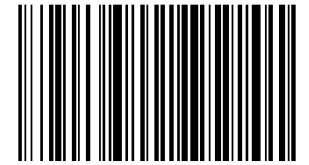


### Sampling

*Barcode to decode*

Area of sampling

<https://barcode-coder.com/fr/specification-ean-13-102.html>



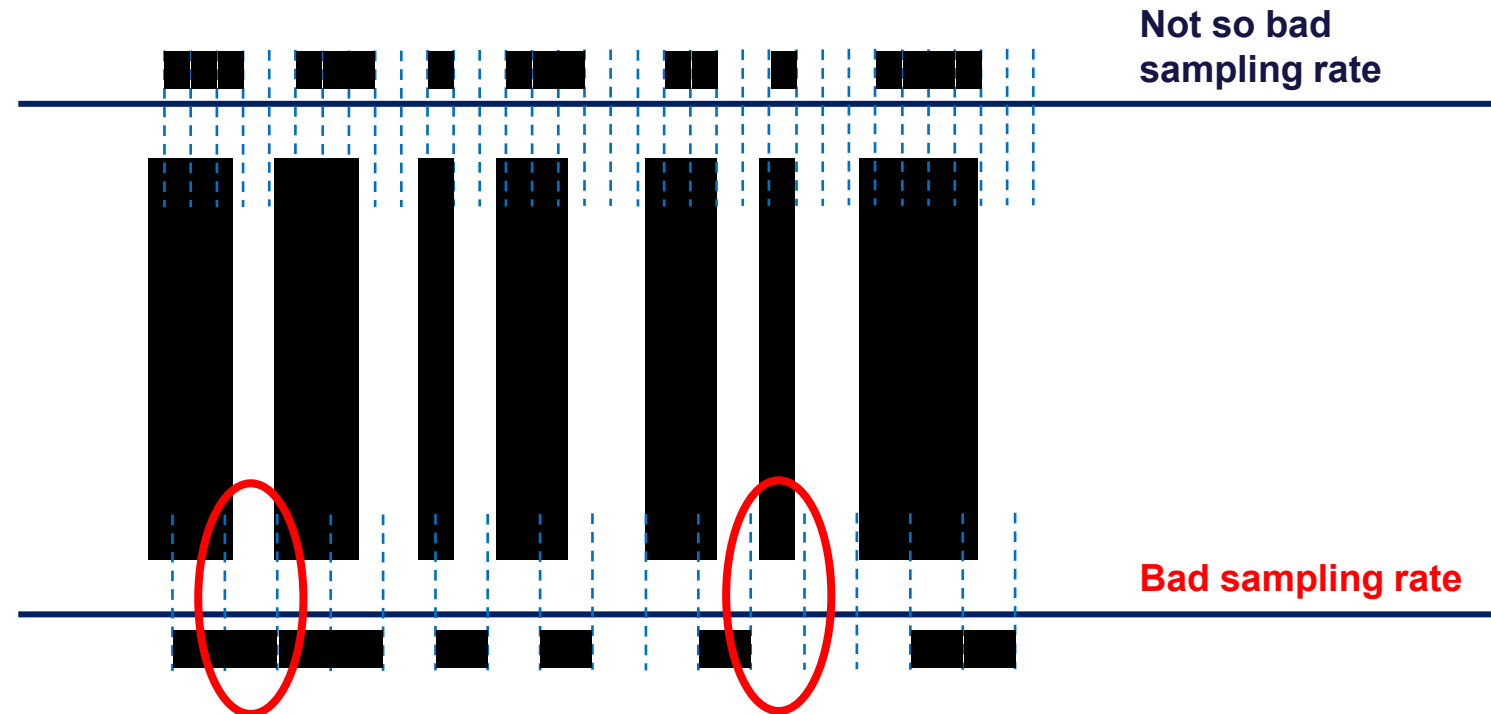
LEnsE 2024

### Sampling theorem

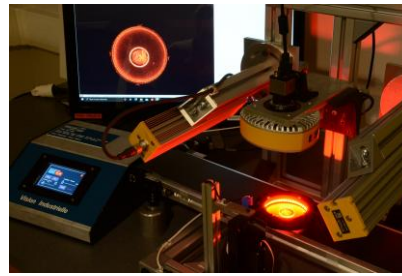
*Nyquist–Shannon sampling theorem*

The sampling frequency must be equal to or **greater than twice** the frequency associated with the finest detail in the image (edges).

*With a grid spacing of  $d$ , a periodic component with a period higher than  $2.d$  can be reconstructed.*







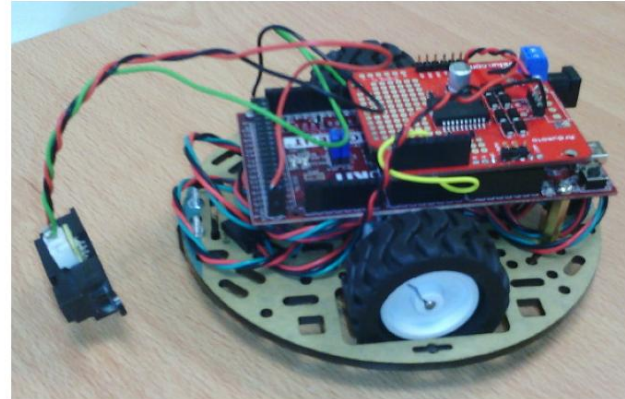
# SC19 – Cameras and Interfaces

## Sampling and quantization of an image

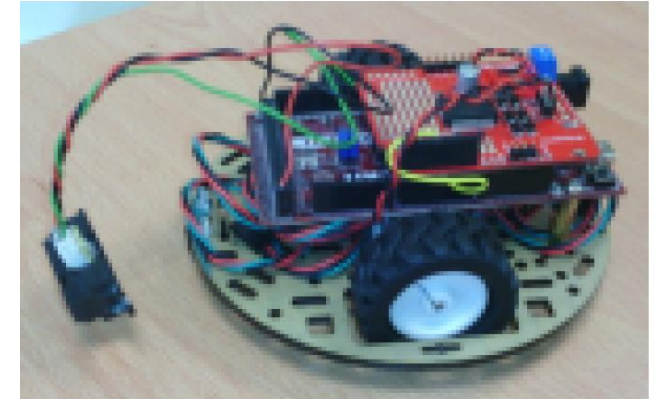
### Sampling



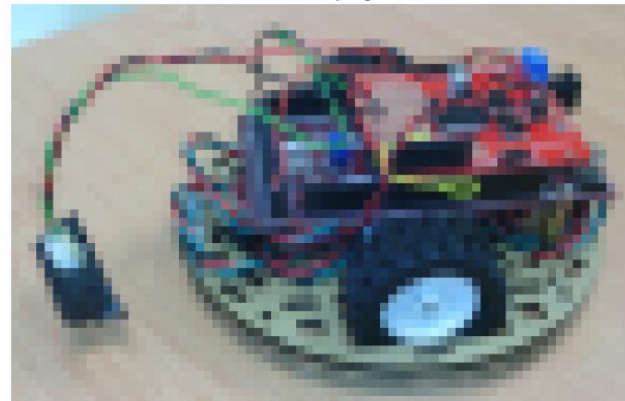
Original Image



4x Sampling



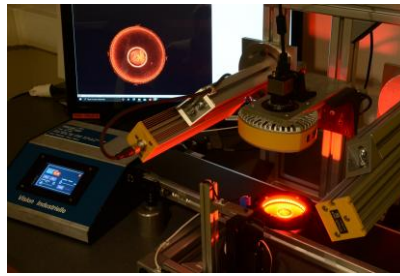
8x Sampling



16x Sampling

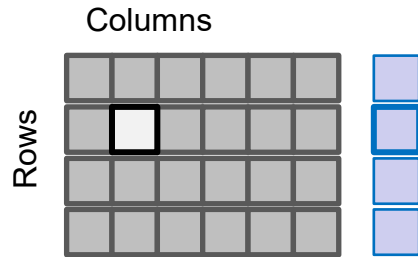






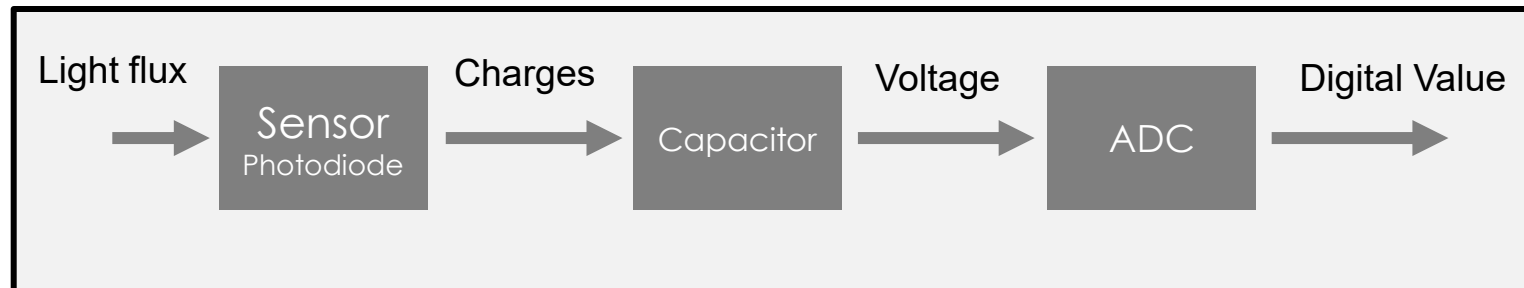
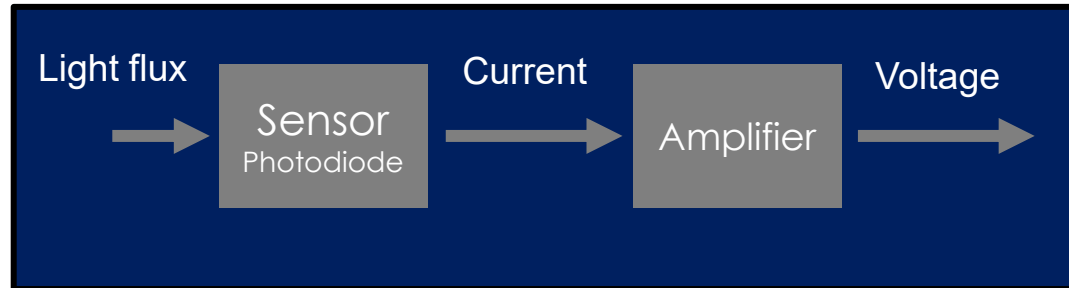
# SC19 – Cameras and Interfaces

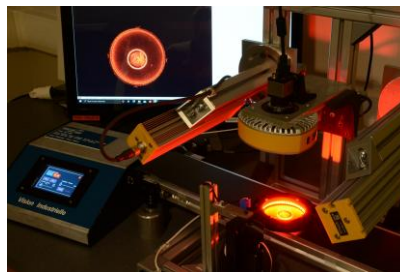
## Camera / From analog to digital signal



### Digital Camera

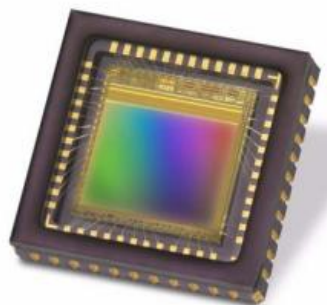
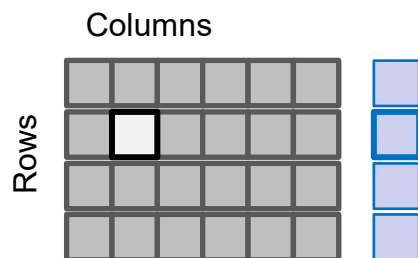
Device that transforms an array of **light flux sensors** into **digital data** called pixels



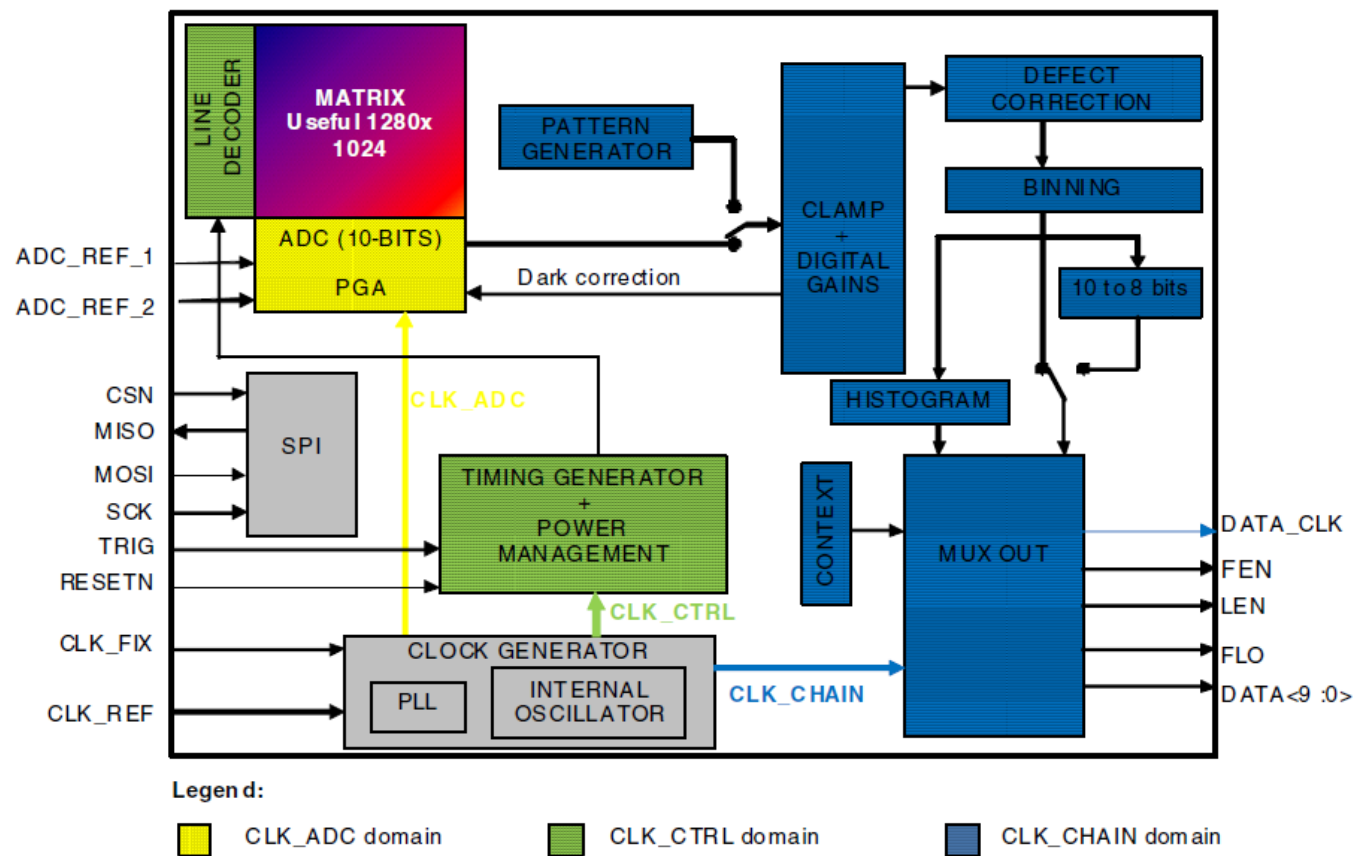


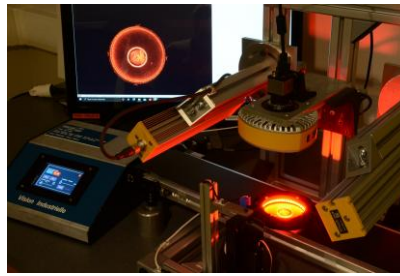
# SC19 – Cameras and Interfaces

Inside a real sensor



e2v sensor EV76C560ACT





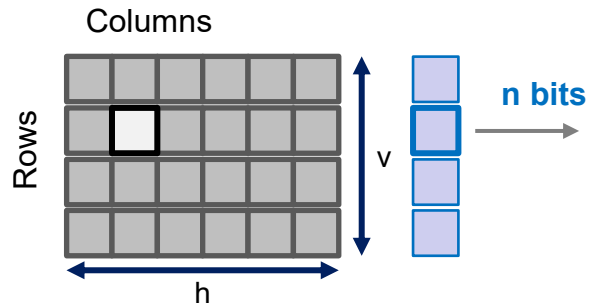
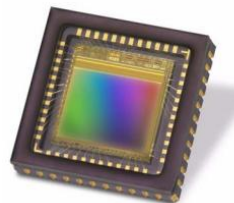
# SC19 – Cameras and Interfaces

## Quantity of data per image

Capteur EV76C560 Typical electro-optical performance @ 25°C and 65°C, nominal pixel clock

Parameter		Unit	Typical value	
Sensor characteristics	Resolution	pixels	1280 (H) × 1024 (V)	
	Image size	mm inches	6.9 (H) × 5.5 (V) - 8.7 (diagonal) ≈ 1/1.8	
	Pixel size (square)	μm	5.3 × 5.3	
	Aspect ratio		5 / 4	
	Max frame rate	fps	60 @ full format	
	Pixel rate	Mpixels / s	90 -> 120	
	Bit depth	bits	10	
Pixel performance			@ 25°C	@ 65°C
	Dynamic range	dB	>62	>57
	Qsat	ke-	12	
	SNR Max	dB	41	39
	MTF at Nyquist, λ=550 nm	%	50	
	Dark signal <sup>(1)</sup>	LSB <sub>10</sub> /s	24	420
	DSNU <sup>(1)</sup>	LSB <sub>10</sub> /s	6	116
	PRNU <sup>(2)</sup> (RMS)	%	<1	
	Responsivity <sup>(3)</sup>	LSB <sub>10</sub> /(Lux.s)	6600	
Electrical interface	Power supplies	V	3.3 & 1.8	
	Power consumption: Functional <sup>(4)</sup> Standby	mW μW	< 200 mW 180	

1. Min gain, 10 bits.
2. Measured @ Vsat/2, min gain.
3. 3200K, window with AR coating, IR cutoff filter BG38 2 mm.
4. @ 60 fps, full format, with 10 pF on each output.



$$\text{Nb of pixels} = h \times v$$

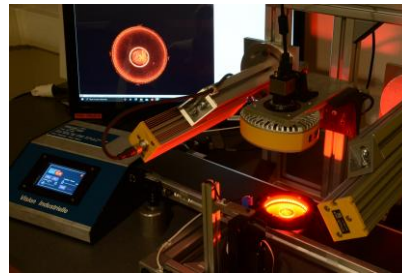
$$\text{Nb of pixels} = 1280 \times 1024$$

Each pixel is converted into **n bits**.

Each image has a total amount of binary data :

$$\text{Nb of data (bits)} = \text{Nb of pixels} \times n$$

$$\begin{aligned} \text{Nb of data (bits)} &= 1280 \times 1024 \times 10 \\ &= 13\,107\,200 \text{ bits} \end{aligned}$$



# SC19 – Cameras and Interfaces

## Frame Rate

Each image has a total amount of binary data :

$$\text{Nb of data (bits)} = \text{Nb of pixels} \times n$$

The amount of data per second :

$$\text{Nb of data per s (bits/s)} = \text{Nb of data (bits)} \times \text{FPS}$$

*Example for a 4k camera in 12 bits @ 30 fps :*

$$\text{Nb of data (bits)} = 3840 \times 2160 \times 12 = 99\,532\,800 \text{ bits}$$

$$\text{Nb of data per s (bits/s)} = 99\,532\,800 \times 30 = 2,9 \text{ billions of bits / s} = 2,78 \text{ Gbit/s}$$

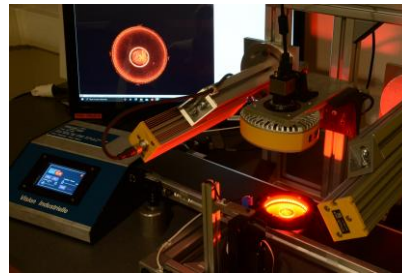
### Frame rate

**Number of individual frames**  
captured **per second** by a device

Expressed in frames per second  
(fps)

*Higher framerates result  
in smoother motion in  
video footage*

*In 2024, the transfer rate of a home router (optical fiber) is theoretically 8 Gbit/s (Free telecom - France)*

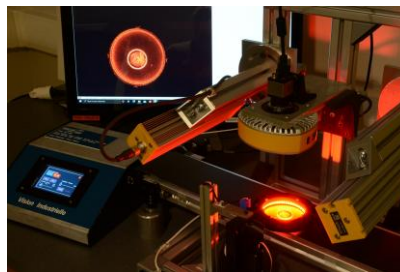


# SC19 – Cameras and Interfaces

## Interface for data transfer

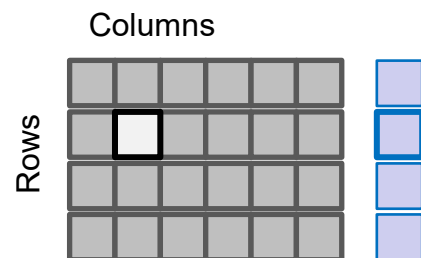
The data from a camera is transferred via **an interface**.  
There are several types of standard interfaces.

	USB 3.0	10 GigE	CameraLink	Coaxpress
Bandwith	5 to 20 Gbit/s	1.2 Gbits/s	Base : 2 Gbits/s Full : 5.4 Gbits/s (2 cables)	12.5 Gbits/s per cable
Cable length	3 m	100 m	7 to 15 m	20 to 40 m
Power	4.5 to 25 W	30 W *	Optional	13 W / cable
Frame Grabber	Not Required	Not Required	Required	Required
GeniCam	Required	Required	Optional	Required



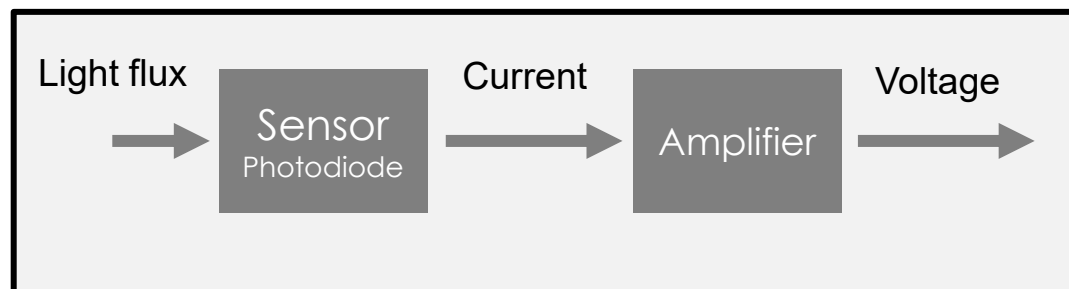
# SC19 – Cameras and Interfaces

## Dark Current

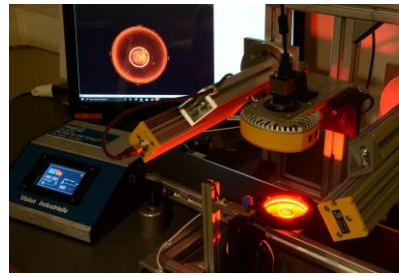


Dark Current

Response of the sensor to  
**complete darkness**

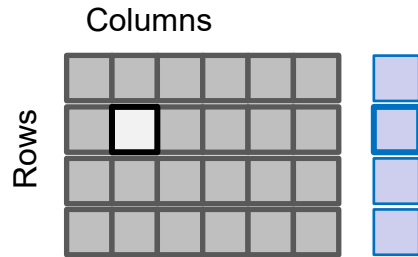






# SC19 – Cameras and Interfaces

Black level : an offset to compensate electronic defaults

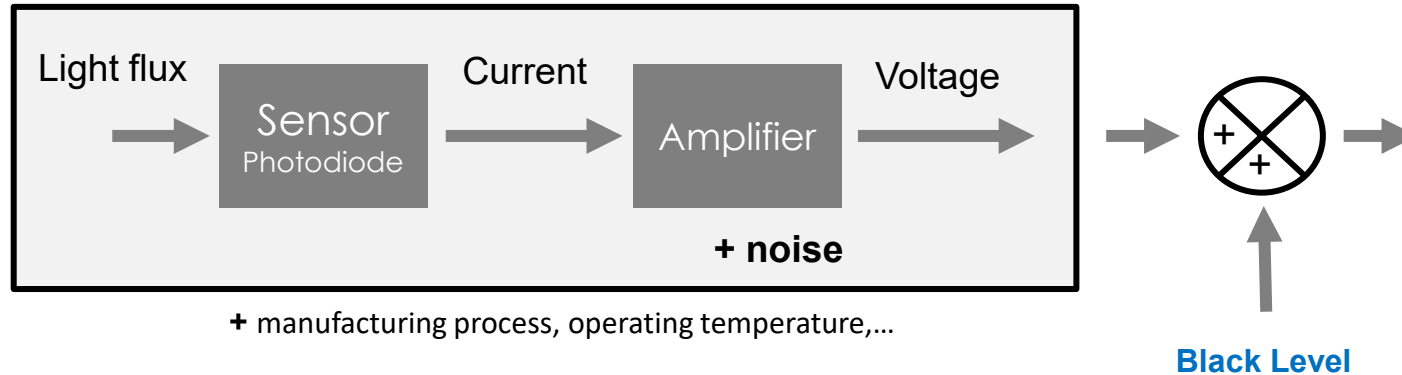


Dark Current

Response of the sensor to  
**complete darkness**

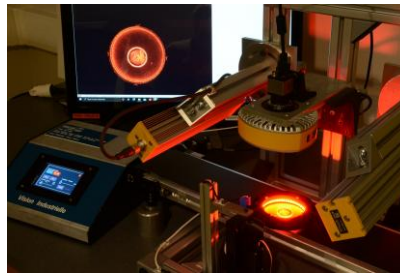
Black Level

Change the **overall brightness**  
of an image.



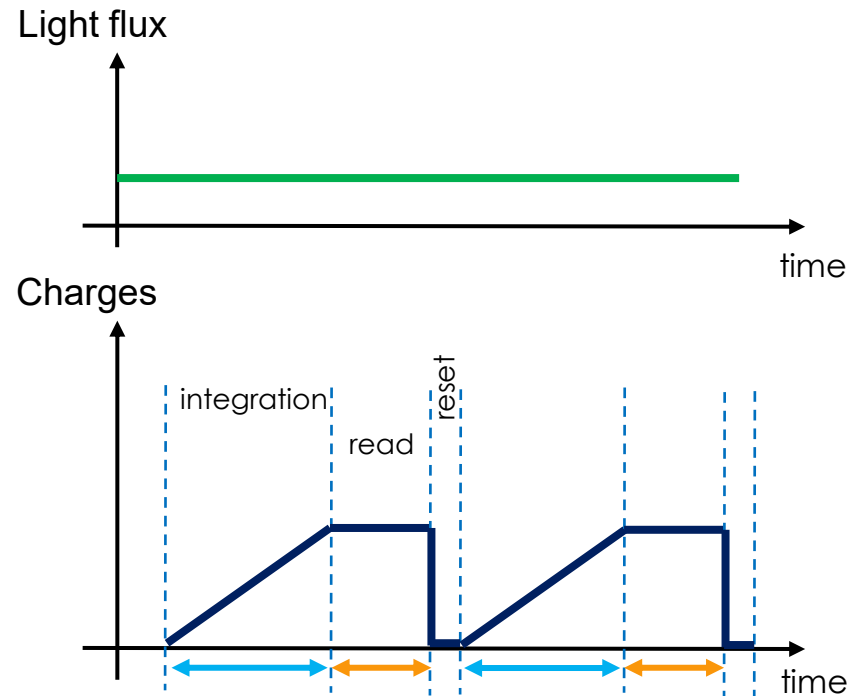
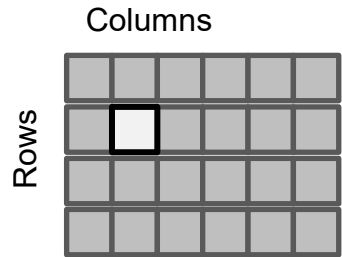
Adjusting the camera's black level will result in **an offset to the pixel's gray values** output by the camera.

Due to **various physical and electronic factors**, the sensor's output is never zero, even in the complete absence of light



# SC19 – Cameras and Interfaces

## Exposure Time

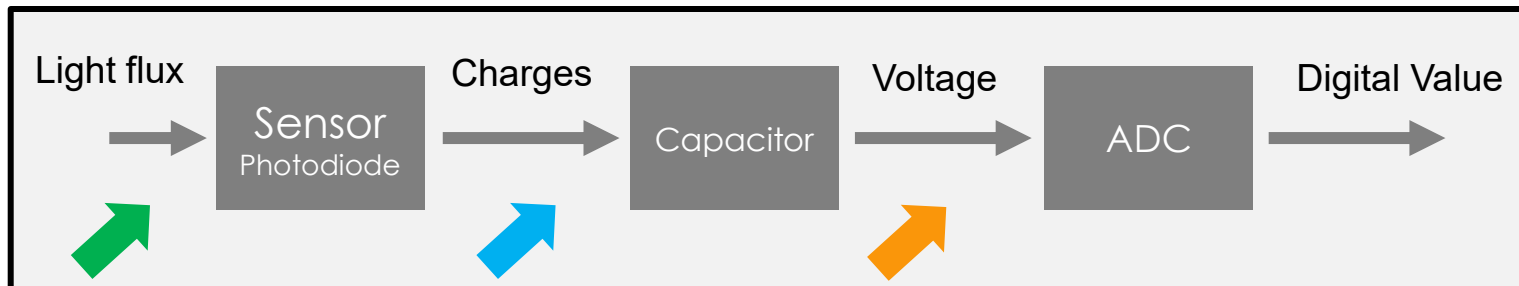


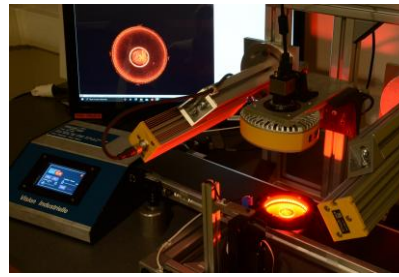
### Exposure Time

Duration for which the **camera's sensor is exposed to light**, when capturing an image.

*This parameter determines the amount of light collected.*

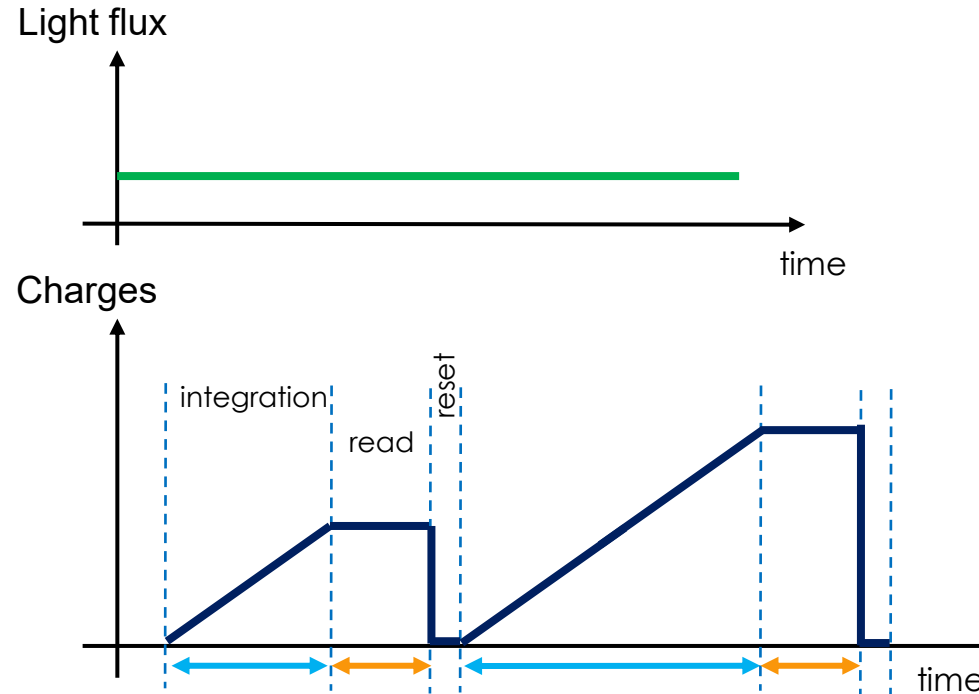
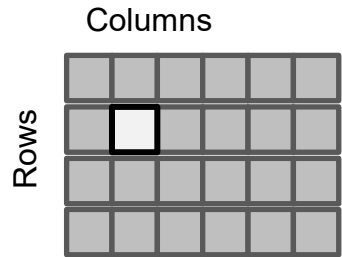
*i.e. the amount of collected charges coming from the sensor stored in a capacitor*





# SC19 – Cameras and Interfaces

## Exposure Time

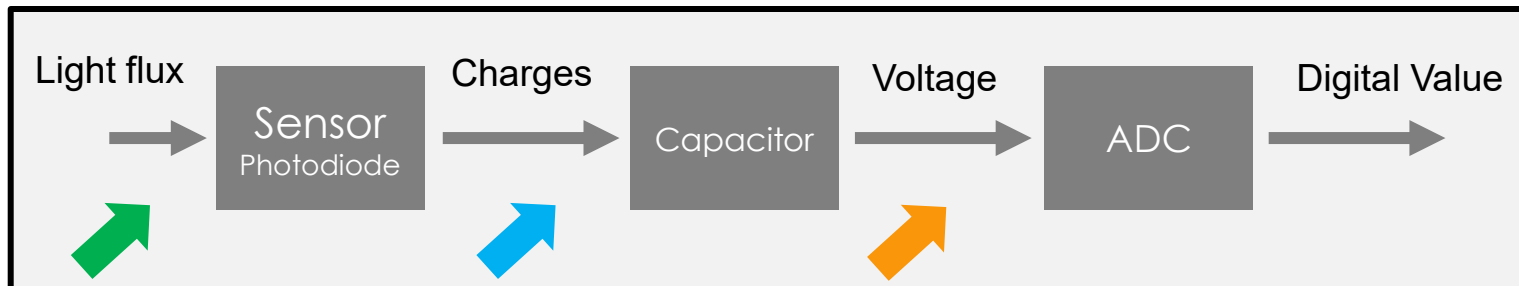


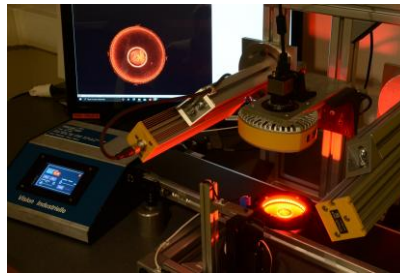
### Exposure Time

Duration for which the **camera's sensor is exposed to light**, when capturing an image.

*This parameter determines the amount of light collected.*

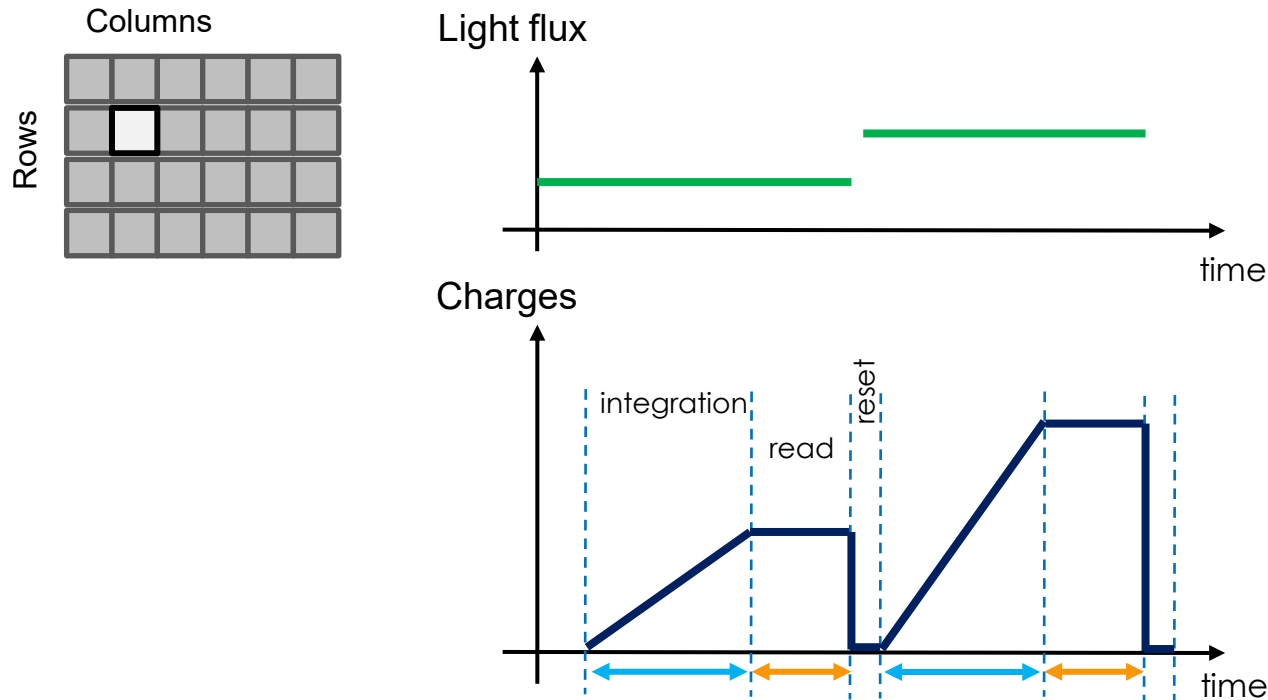
*i.e. the amount of collected charges coming from the sensor stored in a capacitor*





# SC19 – Cameras and Interfaces

## Exposure Time

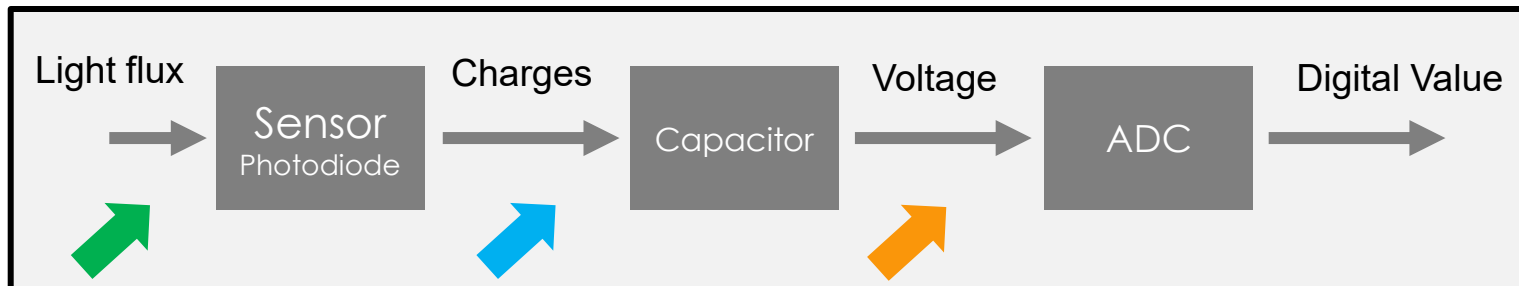


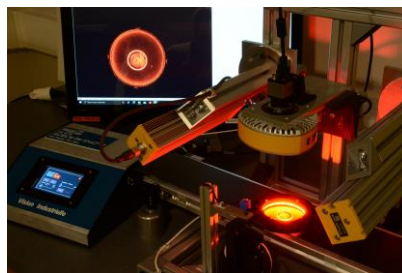
### Exposure Time

Duration for which the **camera's sensor is exposed to light**, when capturing an image.

*This parameter determines the amount of light collected.*

*i.e. the amount of collected charges coming from the sensor stored in a capacitor*



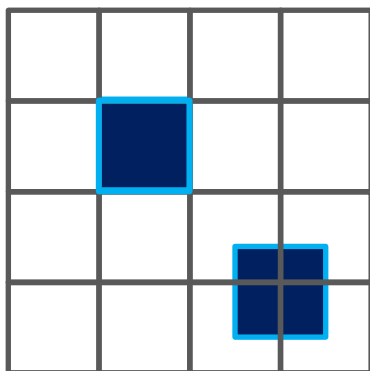


# SC19 – Cameras and Interfaces

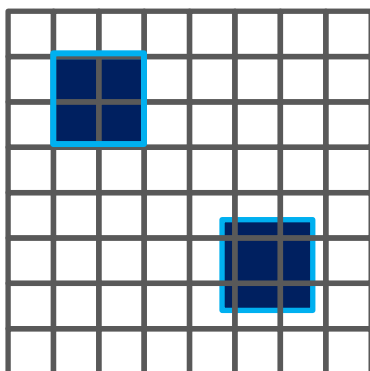
## Spatial Resolution



Small object to detect



$$P = d$$



Security factor  $S$

$$P = \frac{d}{S}$$

Spatial resolution /  $P$

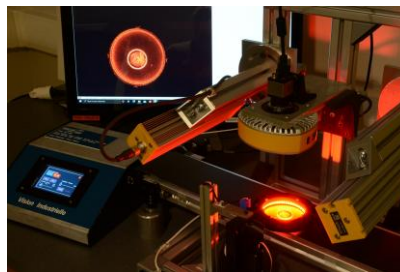
**Distance observed by a single pixel** in a given direction

*This security factor is due to the Nyquist-Shanon theorem.*

*And  $S \geq 2$*



*To verify if the spatial resolution is good enough, **calibration target** can be used. (Foucault)*



# SC19 – Cameras and Interfaces

## Resolution of the sensor

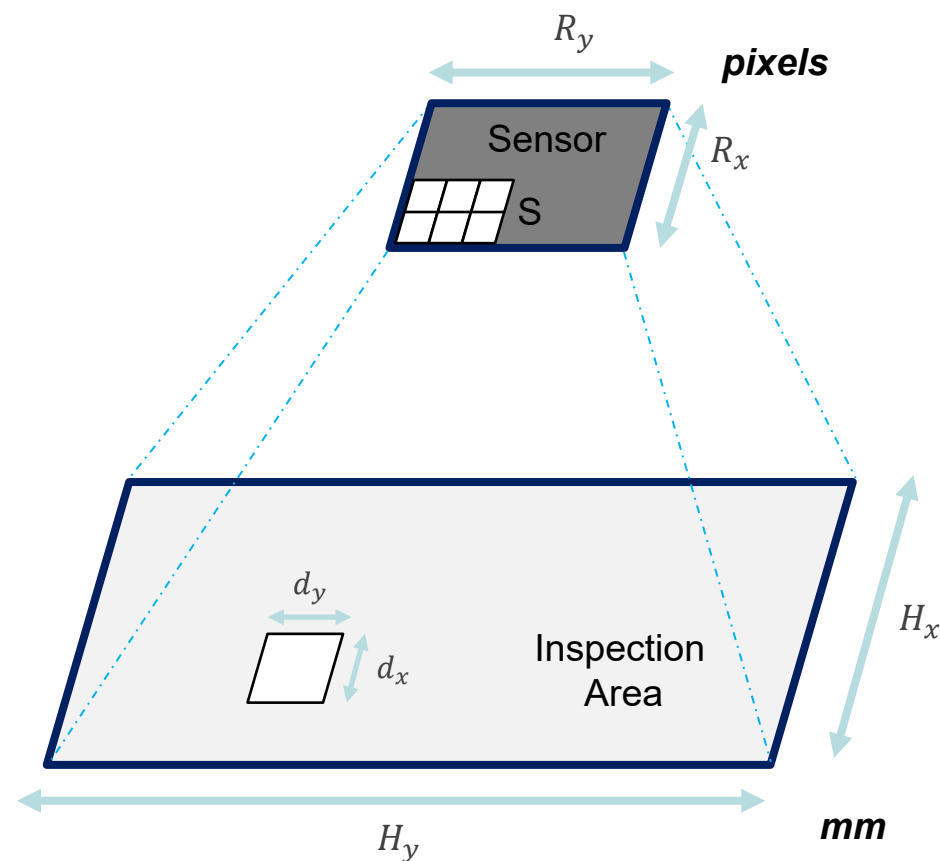
Spatial resolution / P

Distance observed by a single pixel in a given direction

$$P = \frac{d}{S}$$

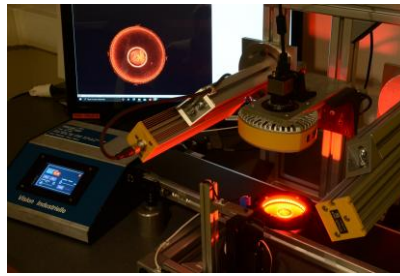
Sensor resolution (pixels)

$$R = \frac{H}{P} = \frac{S \times H}{d}$$



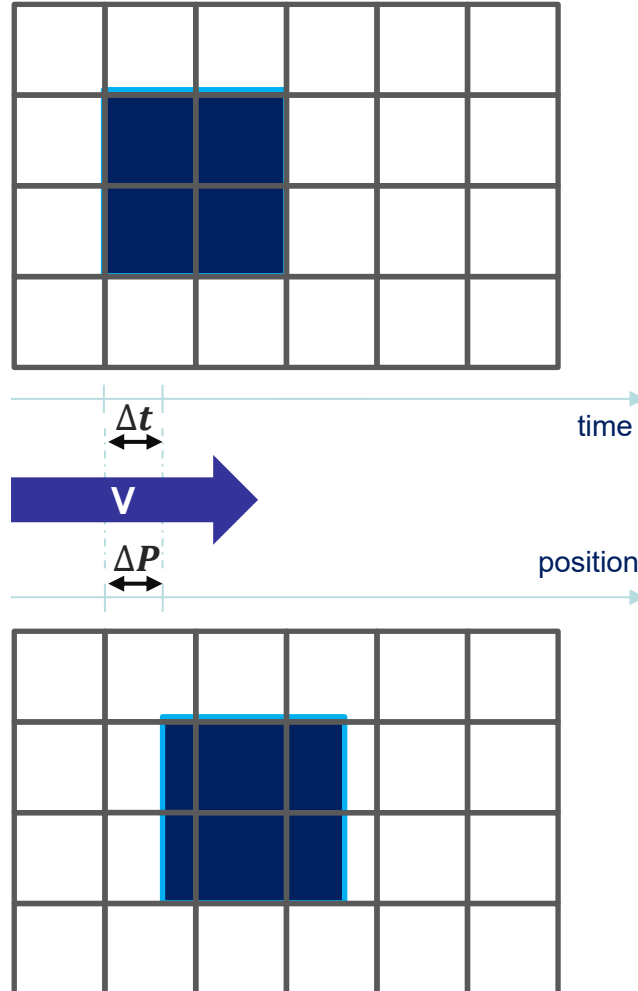
H (mm)	→	R (px)
d (mm)	→	S (px)
P (mm)	→	1 (px)





# SC19 – Cameras and Interfaces

Motion, sharp image and maximum exposure time



$V$  : motion speed (mm/s)

Motion blur perception threshold  
to obtain a sharp image  
is between

1/2 and 1/5 of a pixel

Spatial resolution /  $P$

Distance observed by a single  
pixel in a given direction

$$P = \frac{d}{S}$$

Displacement

$P \times \Delta P$  (mm)



$\Delta t$  (s)

Time

$$\Delta t = \frac{P \times \Delta P}{V}$$