

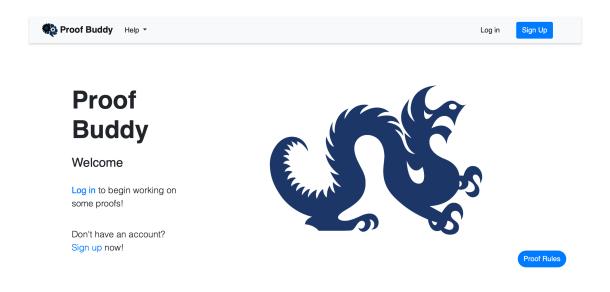
ProofBuddy

Meet the Team

Member	Role
Nicole Itchon	Team lead, QA lead
Raphael Perez	Front-end developer, UI/UX designer
Viet Pham	Back-end developer
Iftekhar Rahman	Back-end developer
Steve Earth	Stakeholder
Jeremy Johnson	Stakeholder

Description and Justification

- ProofBuddy is an educational tool for teaching computer science students proof techniques and logical reasoning
- Web-based and designed for use by both instructors and students
- Features include:
 - User authentication
 - Course creation and add students to course
 - Assignment and problem creation
 - Solve proofs and obtain feedback as you solve
- Currently does proofs in Boolean Logic and First Order Logic
 - Plans for extension to do Equational Reasoning



Currently available at http://bvm83.cci.drexel.edu

System Requirements

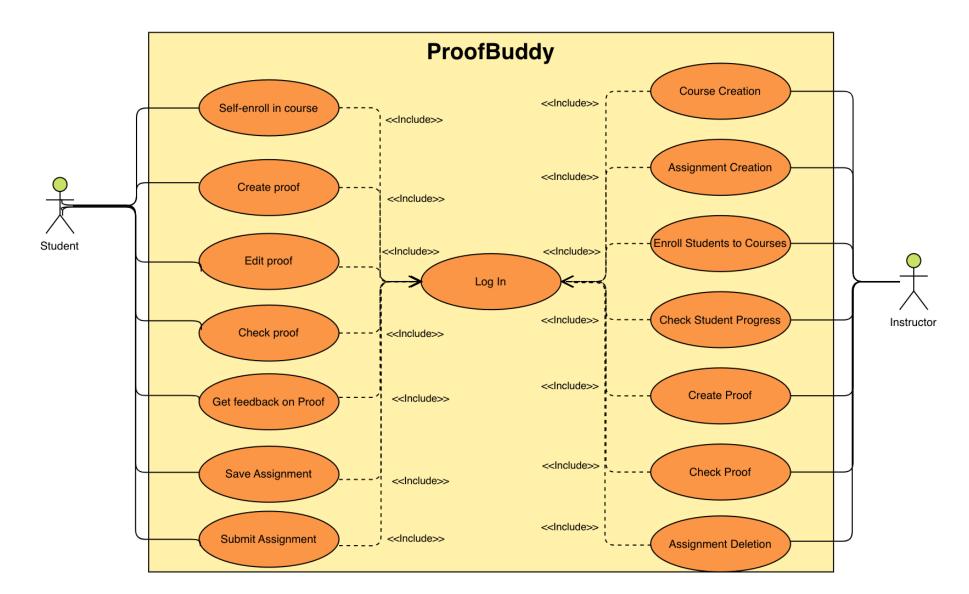
Functional requirements

- Allow access to users with verified email address
- Store courses, assignments, and proofs
- Associate students with courses
- Associate problems and courses with assignments
- Verify that proofs are correct
- Provide feedback when proofs contain an error or is incomplete
- Grade assignments

Usability requirements

- Allow instructors to create/edit/delete courses, assignments, and problems
- Courses must have a title, term, section, and students
- Assignments must have a title, course, start date, due date, and problems
- Problems must have a title, points, target steps, lost points, rules, premise, and conclusion
- Allow users to restart, check, or save proofs
- Allow students to submit assignments
- Allow instructors to view student progress on proofs

Use Cases



Architecture

4 Main Components (apps)

Accounts

- Account creation
- User Authentication
- Permissions

Courses

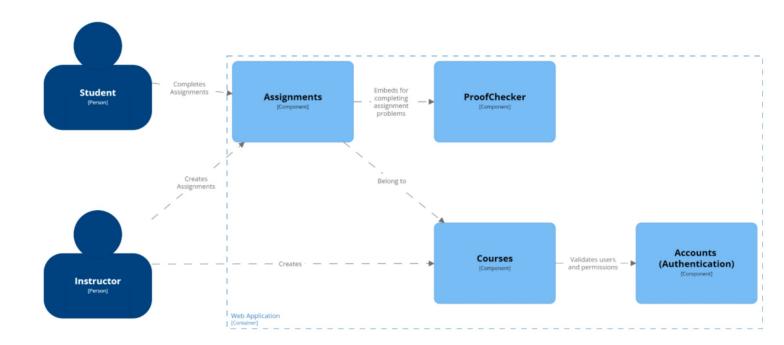
- Instructors create courses and enroll students
- Students self-enroll

Assignments

- Instructors create assignments for courses
- Students complete/submit assignments

ProofChecker

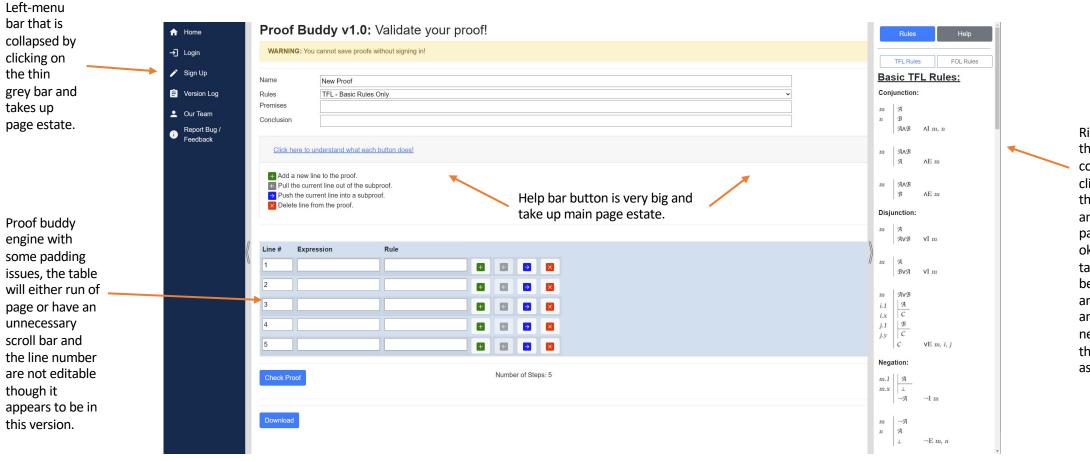
- Users create, edit, delete and save proofs
- Provides feedback and validation of the proofs submitted to the tool



Design and Implementation

The old design as shown was a UI for an app that mainly focused on the functionality of the app and added UI elements as a necessity over form.

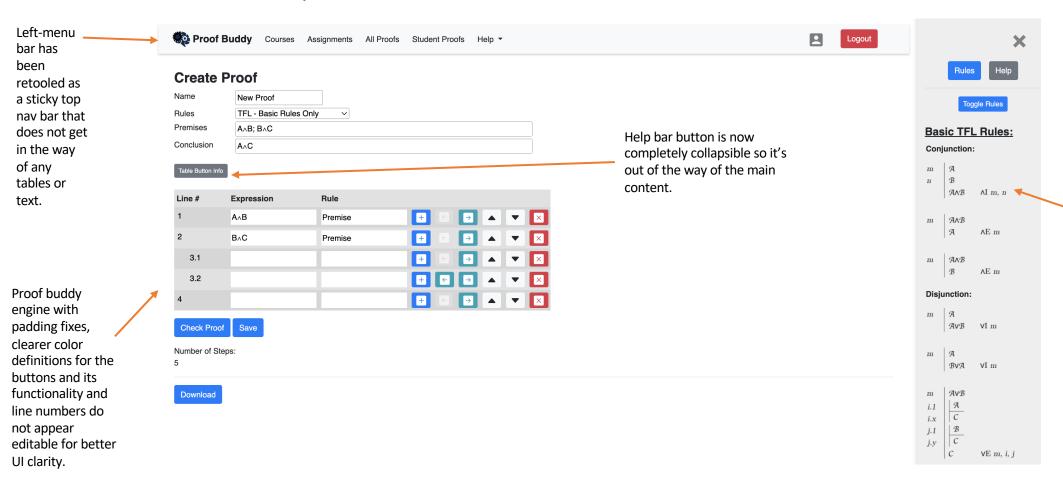
The app is fully functional, but some UI elements can be improved.



Right-menu bar that is also collapsed by clicking on the thin grey bar and takes up page estate. It's ok if this menu takes up space because there are a lot of rules and they're necessary for the assignments.

Design and Implementation

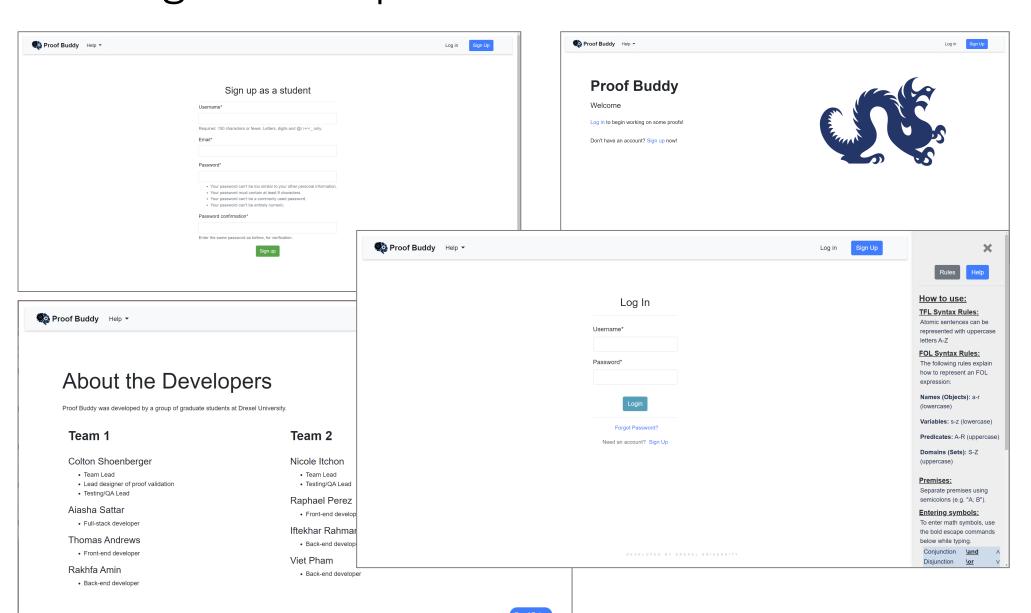
The new design is now more focused not only bringing the application to modern design standards, but also allowing the app to make more use of the web page estate to make the user find UI elements more easily.

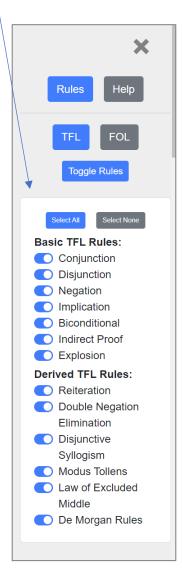


Right-menu bar now opened and closed with big, easy to find UI elements including the 'X' on top and users can now toggle rules on and off to only display the ones needed.

Design and Implementation

The part of the right-menu bar that allows users to hide rules they don't currently need to reduce clutter.





Test Plan

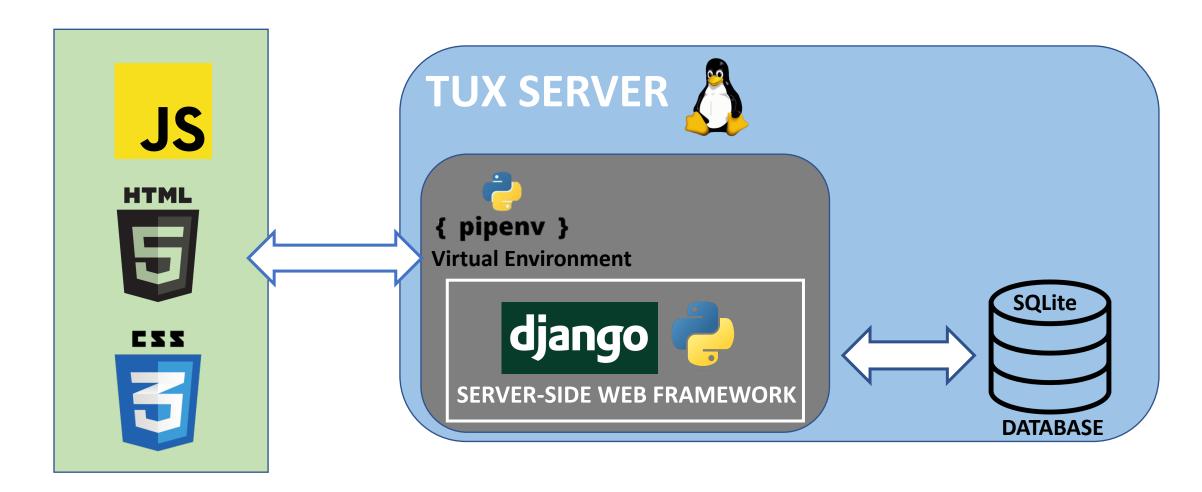
Currently

- Using unittest module, which is built-in to the Python standard library
- Can run python manage.py test within project to run existing tests
- Only tests basic functionalities and proofs

Improvements

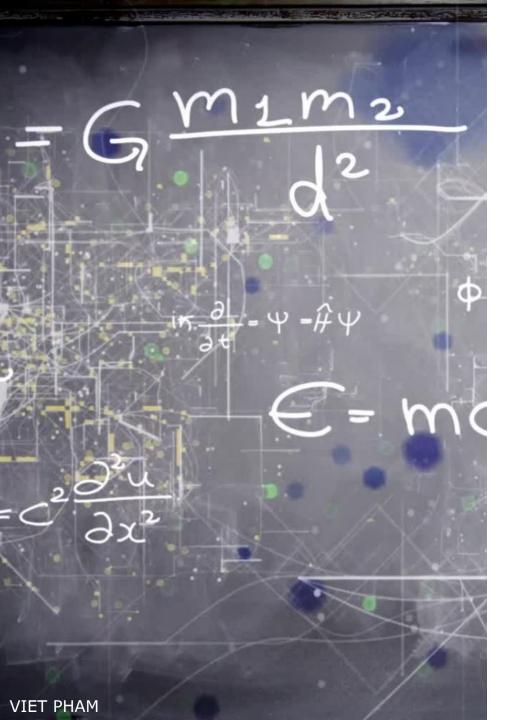
- Extend testing as new functionalities are added
- Write tests to catch bugs at edge cases
- Implement continuous integration:
 - When developers create pull requests, have an automated build process that verifies code, runs test suite, and runs quality control checks

Supporting Technology - Framework



Supporting Technology - Others





Timeline and Projection for Next Term

- Framework for Equational Reasoning
- "Disprove" mode
- Proof by Induction
- And a few more...

ProofBuddy Demo