Adapter



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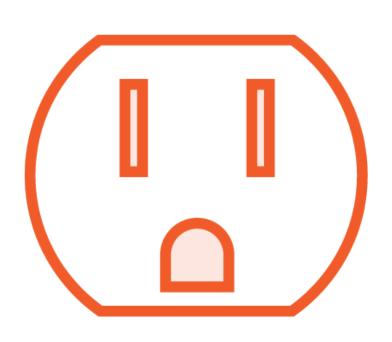
Overview

Motivation

SocialSharing demo

- Integrate an incompatible component
- Component cannot be modified

Motivation



Third-party/legacy code

- We cannot modify the interface, but we have to integrate it in our app/framework

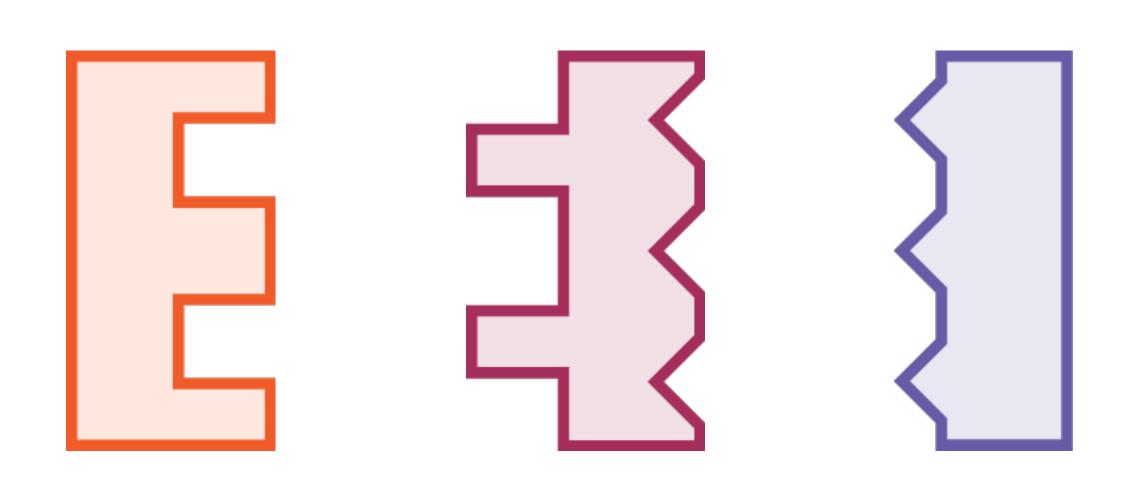
Adapt the incompatible interface

- Create adapter that gives the required interface
- The adapter extends or wraps the incompatible entity

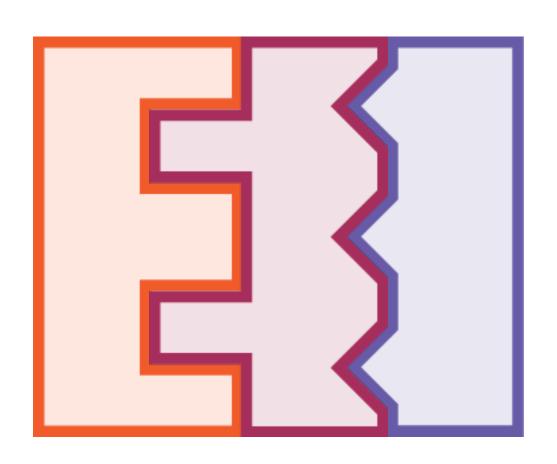
The Problem



The Problem



The Solution



Adapter

The Adapter pattern maps an existing interface to another interface.

Demo

SocialSharing

- The problem
- Object Adapter
- Adapter via Swift extensions

Summary

The Adapter Pattern:

- Converts an incompatible interface into one that we need
- Should be used when we cannot modify the source code

Pitfalls

- Adapting a component which lacks the required functionality