IOB-SoC

Tutorial: Create a RISC-V-based System on Chip

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Introduction

- Building processor-based systems from scratch is challenging
- The IOB-SoC template eases this task
- Provides a base Verilog SoC equipped with
  - a RISC-V CPU
  - a memory system including boot ROM, RAM and AXI4 interface to DDR
  - a UART communications module
- Users can add IP cores and software to build more complex SoCs
- Here, the addition of a timer IP core and its software driver is exemplified

Project setup

- Use a Linux machine or VM
- Install the latest stable version of the open source Icarus Verilog simulator (`iverilog.icarus.com`)
- Make sure you have push/pull access to `github.com` using an ssh key
- Clone the repository `github.com/IObundle/iob-soc`
- Follow the instructions in its README file

Instantiate an IP core in your SoC

- The Timer IP core at www.github.com/IObundle/iob-timer.git will be used as an example
- Add the Timer IP core repository as a git submodule of your IOb-SoC repository:
  `git submodule add git@github.com:IObundle/iob-timer.git submodules/TIMER`
- Add the timer IP core to the list of peripherals in the `./system.mk` file:
  `PERIPHERALS:=UART TIMER`
- An IP core can be integrated into IOb-SoC if it provides the following files:
  - hardware/hardware.mk
  - software/software.mk
- Study these files and its references in the Time IP core repository to learn how to make your own peripheral cores.

Edit the `firmware.c` file to drive the new peripheral

`./software/firmware/firmware.c`

```
#include "system.h"
#include "periphs.h"
#include "iob-uart.h"
#include "iob_timer.h"

int main()
{
   unsigned long long elapsed;
   unsigned int elapsedu;

   //read current timer count, compute elapsed time
   elapsed  = timer_get_count(TIMER_BASE);
   elapsedu = timer_time_us(TIMER_BASE);

   //init uart
   uart_init(UART_BASE, FREQ/BAUD);

   uart_printf("\nHello world!\n");

   uart_txwait();

   uart_printf("\nExecution time: %d clocks in %dus @%dMHz\n\n",
               (unsigned int)elapsed, elapsedu, FREQ/1000000);

   uart_txwait();
   return 0;
}
```

Simulate IOb-SoC

- The following assumes you are using the default Icarus Verilog simulator installed locally (see the README.md file)
- To add your own simulator, add a directory into `./hardware/simulation`, using the existing simulation directories as examples
- To run the simulation with the firmware pre-initialised in the memory: `make sim INIT_MEM=1`
- The firmware and bootloader C codes and the system's Verilog description are compiled as you can see from the printed messages
- During the simulation itself, the following is printed:

```
IOb-SoC Bootloader:

Reboot CPU and run program...

Hello world!

Execution time: 6583 clocks in 66us @100MHz
```

Run IOb-SoC in FPGA

- To compile and run your SoC in one of our FPGA boards, contacts us at info @ iobundle . com. The following assumes your are using our default Intel Cyclone V GT Development Kit
- To add your own FPGA board, add a directory into `./hardware/fpga`, using the existing board directories as examples
- To compile the FPGA design with the firmware pre-initialised in the memory:
  `make fpga INIT_MEM=1`
- To load the hardware design in the FPGA:
  `make fpga-load`
- To run your firmware in the FPGA:
  `make run-hw INIT_MEM=1`
- You may change the firmware afterwards and use the previous command to recompile and reload the firmware via UART

Conclusions

- A tutorial on creating a simple SoC using IOb-SoC has been presented
- The addition of an example peripheral IP core has been illustrated
- A simple software driver for the IP core has been described
- Simulation of IOb-SoC hs been explained
- Compiling and running IOb-SoC in FPGA has been explained