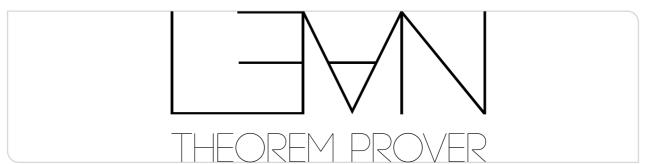




Theorembeweiserpraktikum

Metaprogramming in Lean

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Tactics, How Do They Work?



- Tactics modify our proof goals and contexts to incrementally solve a problem.
- How is the final term proof assembled?
- Metavariables: Holes in term expressions which need to be filled.
- Example:

```
example {a b c : α} (h : a = b) (h' : b = c) : a = c := by ...

creates a hole ?m1 : a = c . Using apply Eq.trans will fill this hole with ?m1 := Eq.trans ?m2 ?m3
```

while creating new holes ?m2 : a = ?m4 and ?m3 : ?m4 = c and ?m4 : α .

 Tactics return unsolved metavariables as goals, so after the last goal is closed, no unsolved metavariables remain.

What are Monads?

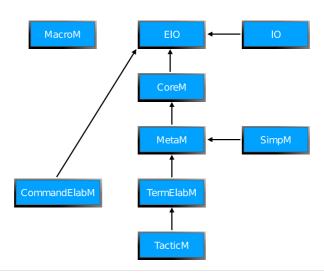


- Lean is a purely functional language (deterministic, no side-effects)!
- How to circumvent this in cases where we really need a state, like when writing tactics? \(\sim \) Replace functions $\alpha \to \beta$ by functions State $\times \alpha \to \text{State} \times \beta$
- Monads are the abstract (and more general) concept behind this.
- Lean implements do notation to work "inside" monads:

```
example (a : StateM Nat \alpha) : StateM Nat \alpha := do
  let a' ← a
  StateT.set 5
  return a'
```











- Given a hole ?m1 : (a : α) $\rightarrow \beta$ a we want to
 - solve this hole with ?m1 := fun (a : α) => ?m2 and
 - 2 return ?m2 as a new goal, where a : α is in the local context.



Writing our own Introduction Tactic

```
syntax (name := myIntro) "myIntro" : tactic
@[tactic myIntro] def elabMyIntro : Tactic -- `Tactic` is a shortcut for `Syntax → TacticM Unit`
   `(tactic|mvIntro) => do -- We match the incoming suntax
    let mVarIds ← getUnsolvedGoals -- We get a List of unsolved goals
   match mVarIds with
     => throwNoGoalsToBeSolved -- If there are goals to be solved we throw an error
     mVarId :: otherGoals => -- Now we have the metavariable that we want to work on and "other goals"
      match ← getMVarType mVarId with -- Get the type of the metavariable
       Expr. forallE n h b d => -- Match the tupe on a `V ...`, otherwise throw an error
       withLocalDecl n d.binderInfo h fun ld => do -- For the new metayar, we add a new declaration
         let bodyMVar ← mkFreshExprSyntheticOpaqueMVar (b.instantiate1 ld) -- Create the new metayar, instantiate `ld`
         let val ← mkLambdaFVars #[ld] bodyMVar -- Build the lambda term which we want to assign to the original metayar
         assignExprMVar mVarId val
         setGoals (bodyMVar.mvarId! :: otherGoals)
      _ => throwTacticEx `myIntro mVarId "tactic not applicable"
  _ => throwUnsupportedSyntax
```





Sebastian has implemented a basic command to find useful lemmas:

```
#find _ + _ = _ + _
#find ?n + _ = _ + ?n
#find (_ : Nat) + _ = _ + _
\#find Nat \rightarrow Nat
```

It will output a list of lemmas with matching types.

Take a look at the source code in TBA.Util.Find, or import it into your project.