Opgave 1

```
double a = sin(0);
printf("%lf ", a);

double b = taylor_sine(0, 8);
printf("%lf \n", b);

// the output is identical

//xe-5

double c = sin(-5);
printf("%lf \n", d);

double d = taylor_sine((-5), 8);
printf("%lf \n", d);

// the output close to eachother

//x=10000

//x=10000

double e = sin(10000);
printf("%lf \n", f);

double f = taylor_sine(10000, 8);
printf("%lf \n", f);

// the output is not near eachother. the high value of x and low value of n makes the taylorfunction not precise

//x=8027308

double g = sin(8927398);
printf("%lf \n", h);

double b = taylor_sine(8927398, 8);
printf("%lf \n", h);
// the output is even further from eachother. the greater the value of x -> the less precise output

return 0;
```

```
0.000000 -0.000001
0.000000 0.000000
0.958924 0.960921
-0.305614 -764714767280103050180202009517598531384321769472.000000
0.958924 0.960921
-0.305614 -764714767280103050180202009517598531384321769472.000000
-0.129376 -139435655214478332026692139316195365682359643775220998314540281923894035374144539818842914816.000000
```

Den er dårlig til høje tal, men små (både positive of negative) x værdier er okay.

Opgave 2

```
#include "stack.h
#include <assert.h>
#include <stdlib.h>
void initialize(stack *s) {
 node *p = s->head; //starting with the head (first element)
   while (p->next != NULL) {
void push(int x, stack *s) {
 node *q_push = (node *)malloc(sizeof(node)); //adding a new node and updating the size of the list
 q_push->data = x; //giving the new node 'q' the value of x
 q_push->next = s->head; //setting 'q' as the new head
  s->head = q_push; //updating the stack, so the node 'q' is on top
int pop(stack *s) {
 int q pop = s->head->data; //take the top value
 node *temporary = s->head; //make a placeholder for the top value
  return q pop; //returning the top value, that we poped
 bool empty(stack *s) {
 bool full(stack *s) {
   node *fiction = (node *)malloc(sizeof(node)); //making a fictional node to check for space
```

```
#include "stack.h"
#include <stdio.h>
#include <stdlib.h>
#include <assert.h>
stack *s;
void empty_test() { //checking if the stack is empty
    s = (stack *)malloc(sizeof(stack));
    assert(empty(s));
void test_1() { //testing the pop and push function
   node *head = s->head;
void test_2() { //testing the pop and push function with more values
   node *head = s->head;
   y_1 = pop(s);
   assert(x_0 == y_1 && x_1 == y_0);
   empty_test();
test_1();
   printf("The tests are succesfull");
   return 0;
```

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