CS460 - Project Timeline

| Task Name | Duration | Start | Finish | Predecessors | Assigned To | % Complete |
|---------------------------------------|----------|----------|----------|--------------|-------------|------------|
| 1 Kickoff Meeting | 1d | 08/26/16 | 08/26/16 | | Milestone | |
| 2 Gear VR Prototype Scene Complete | 1d | 10/17/16 | 10/17/16 | | Milestone | |
| 3 Midterm Presentation | 1d | 10/28/16 | 10/28/16 | | Milestone | |
| 4 Final Presentation | 1d | 12/16/16 | 12/16/16 | | Milestone | |
| 5 VR Introduction | 5d | 08/29/16 | 09/02/16 | | All | |
| 6 Gear VR App Analysis | 15d | 09/05/16 | 09/23/16 | | All | |
| 7 Gear VR Prototype Scene Development | 15d | 09/26/16 | 10/14/16 | | All | |
| 8 Gear VR Controls Analysis | 20d | 09/19/16 | 10/14/16 | | All | |
| 9 Presentation Preparation | 9d | 10/17/16 | 10/27/16 | | All | |
| 0 Motion Sickness Analysis | 5d | 10/31/16 | 11/04/16 | | All | |
| Gear VR Scene Development (Unity) | 15d | 11/07/16 | 11/25/16 | | All | |
| Oculus vs. Gear VR SDK Analysis | 10d | 11/14/16 | 11/25/16 | | All | |
| 3 Gear VR Project to Oculus Project | 10d | 11/21/16 | 12/02/16 | | All | |
| 4 Presentation Preparation | 9d | 12/05/16 | 12/15/16 | | All | |
| 5 HTC Vive Hands-On | 15d | 09/05/16 | 09/23/16 | | Daniel | |
| 6 HTC Vive Hands-On | 15d | 09/26/16 | 10/14/16 | | Asad | |
| 7 HTC Vive Hands-On | 15d | 10/17/16 | 11/04/16 | | Avery | |
| 8 Gear VR Hands-On | 15d | 09/05/16 | 09/23/16 | | Asad | |
| 9 Gear VR Hands-On | 15d | 09/26/16 | 10/14/16 | | Avery | |
| Oculus Hands-On | 15d | 09/26/16 | 10/14/16 | | Daniel | |
| Oculus Hands-On | 15d | 11/07/16 | 11/25/16 | | Avery | |
| Oculus Hands-On | 15d | 10/17/16 | 11/04/16 | | Asad | |

| Status | Comments |
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