Task Name	Start	End	Duration (days)
Kickoff Meeting	8/26/2016	8/27/2016	1
Gear VR Prototype Scene Complete	10/17/2016	10/18/2016	1
Midterm Presentation	10/28/2016	10/29/2016	1
Final Presentation	12/9/2016	12/10/2016	1
VR Introduction	8/29/2016	9/2/2016	4
Gear VR App Analysis	9/5/2016	11/4/2016	60
Gear VR Deployment Testing	9/26/2016	10/14/2016	18
Oculus/Unity SDK Configuration	9/12/2016	9/30/2016	18
Database Application Development	10/3/2016	11/18/2016	46
Presentation Preparation	10/17/2016	10/27/2016	10
Design Document Development	11/7/2016	11/25/2016	18
Prototype Gear VR Scene (Unity)	11/21/2016	12/7/2016	16
Presentation Preparation	11/28/2016	12/7/2016	9

CS460 Project Timeline - Team 5

Legend: Milestone, Research/Analysis, Design/Development, Team Collaboration

version 1.1