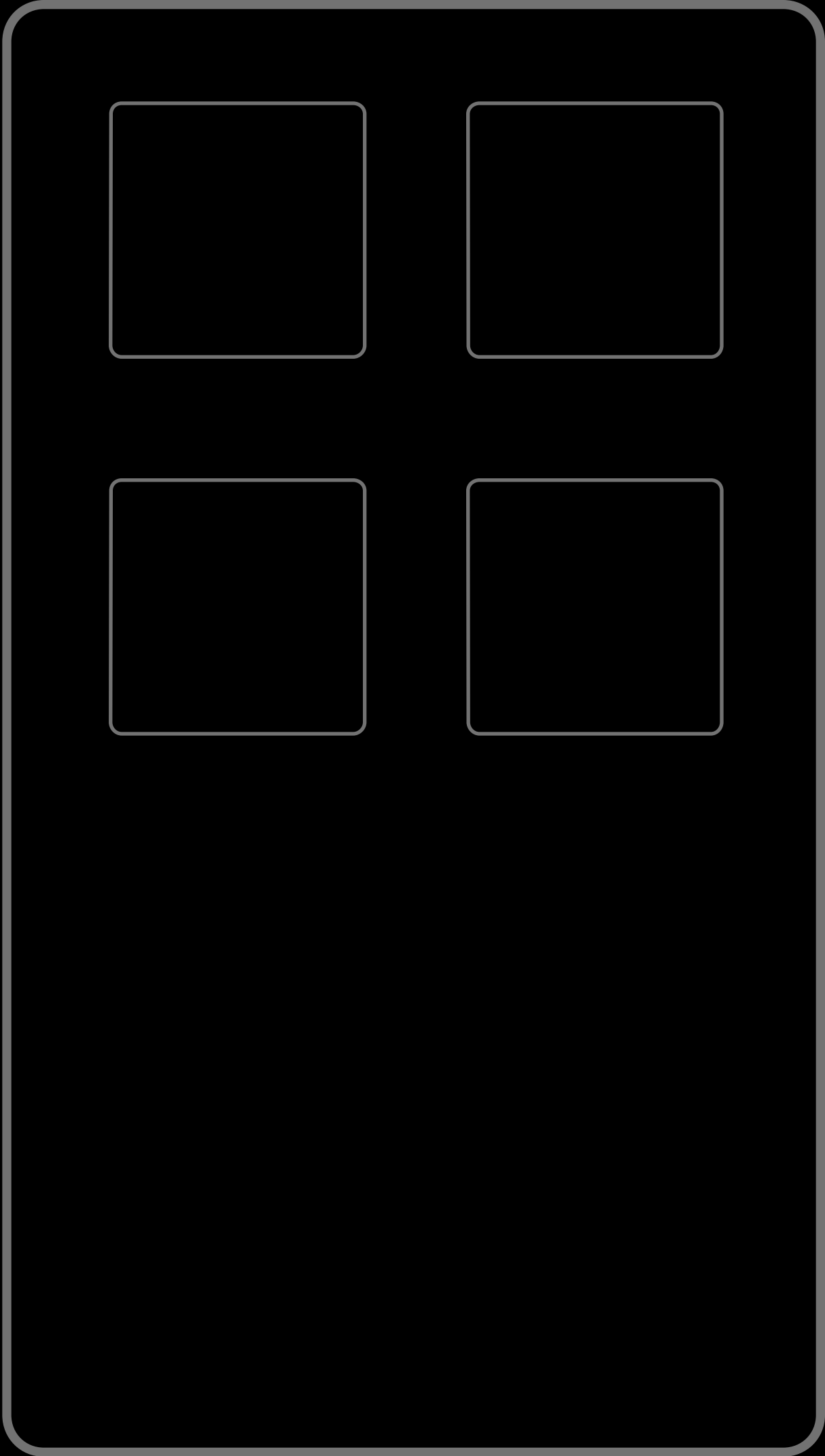
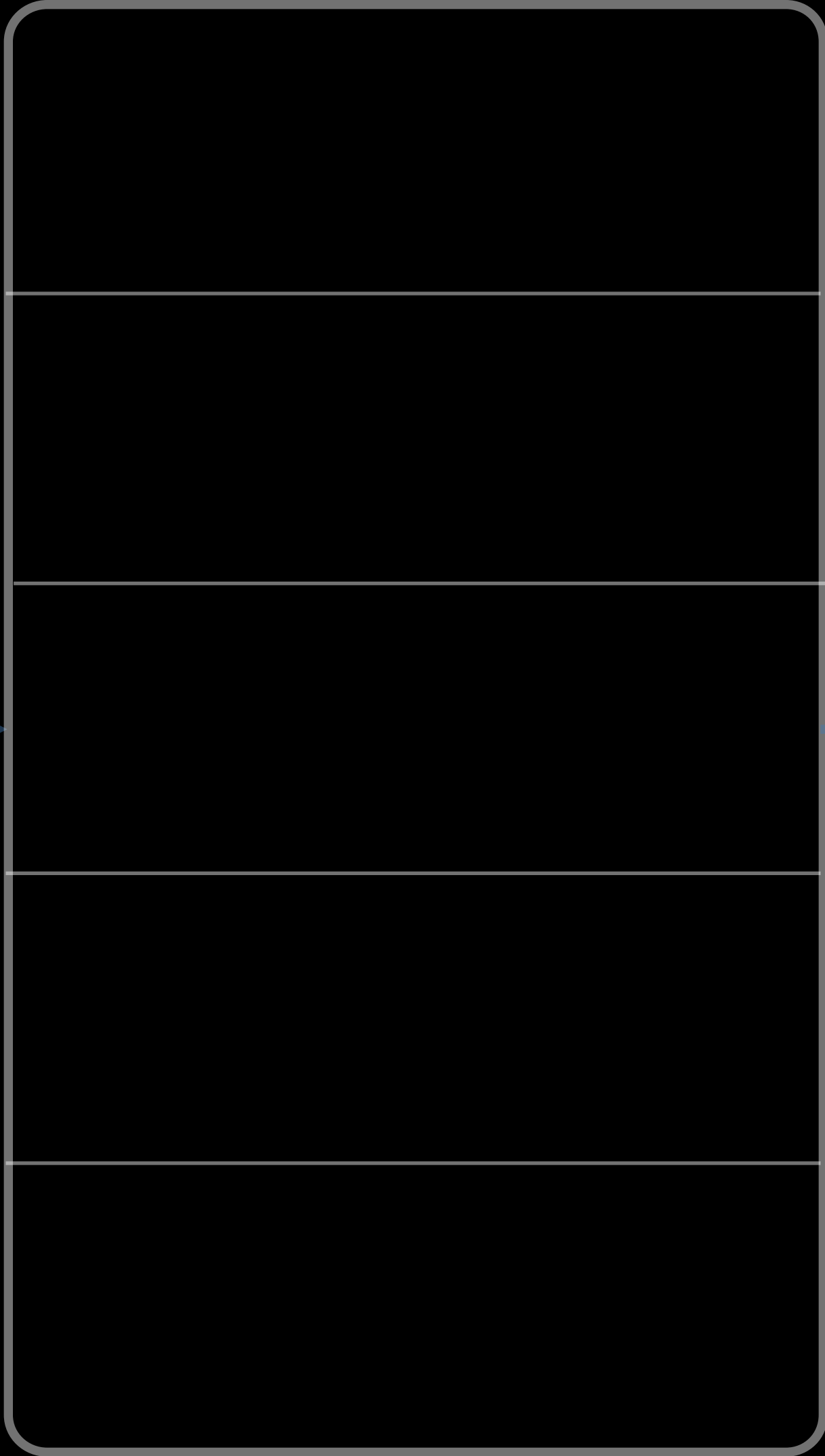


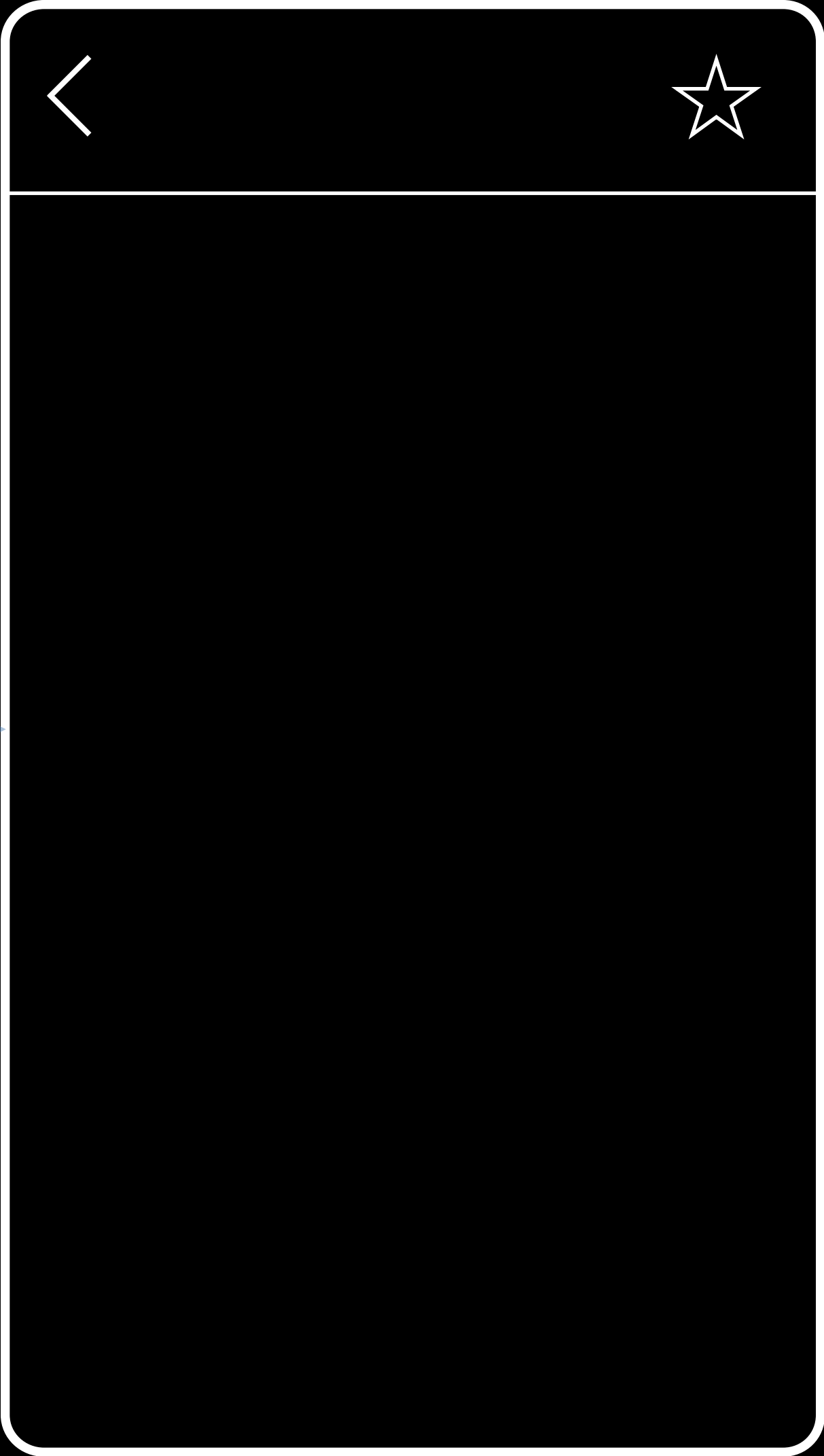
Main

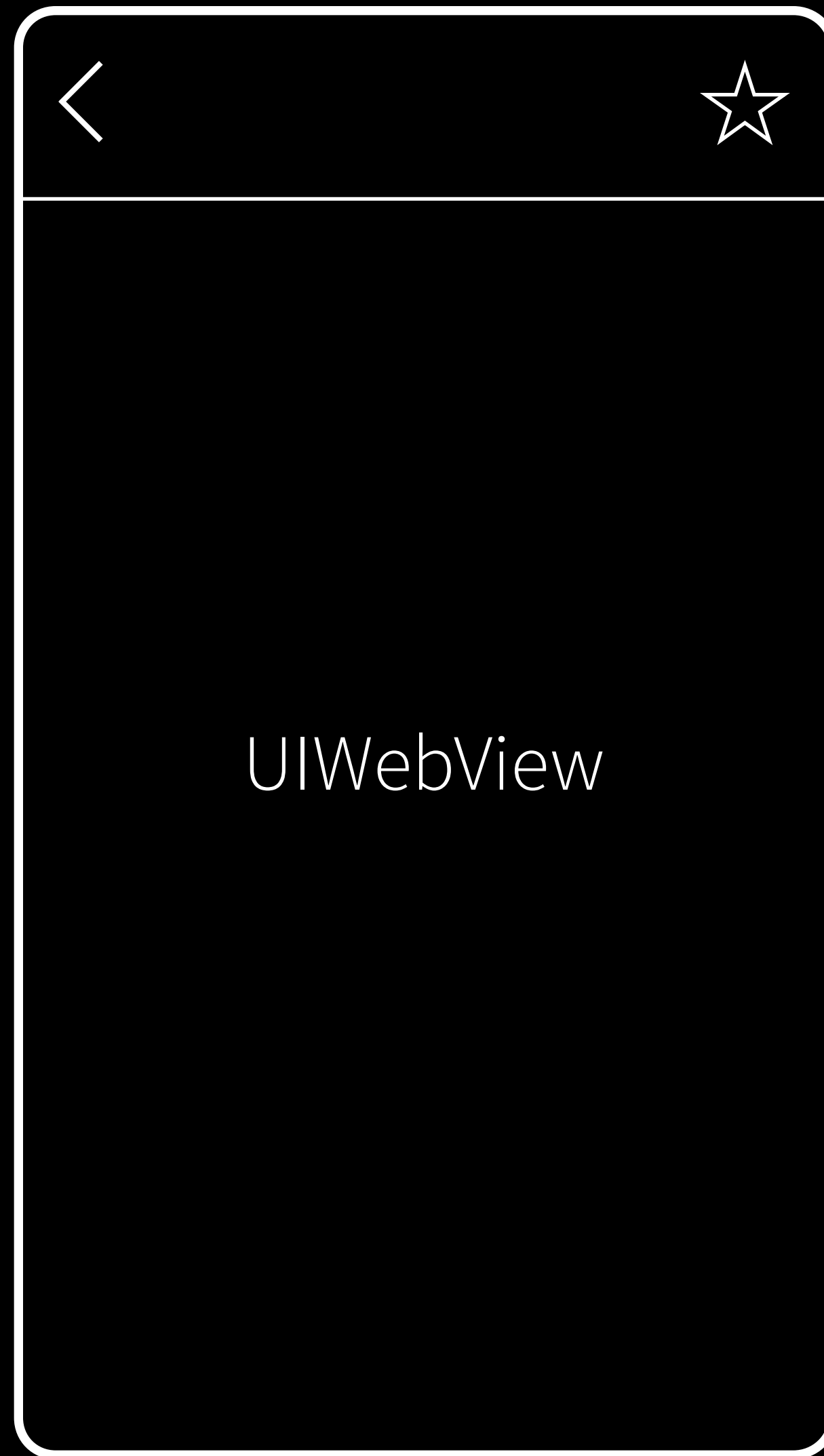


List



Detail





DetailViewController

UIWebView

DetailViewController

UIWebView

Delegate

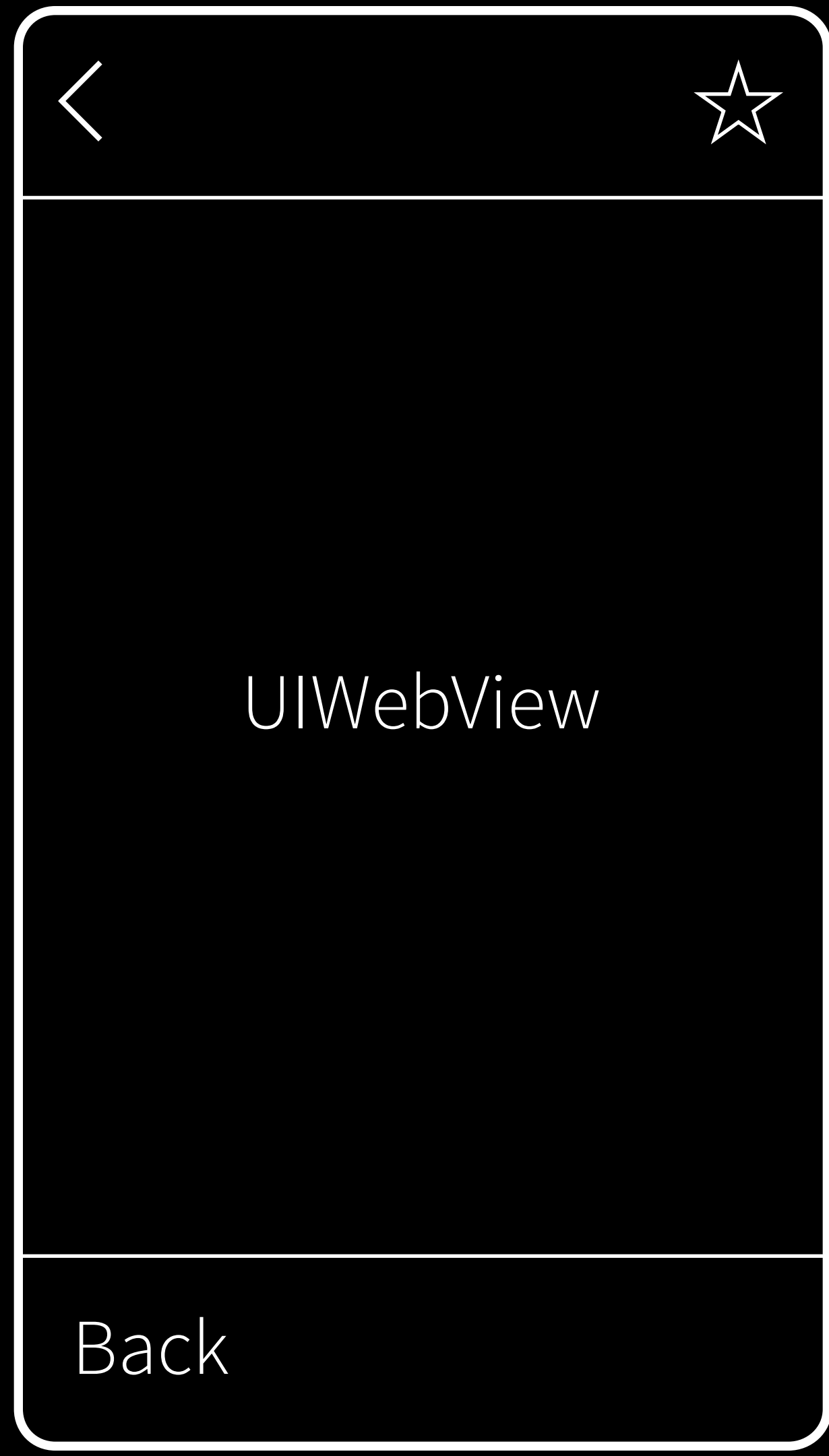


`webView:shouldStartLoadWithRequest:navigationType:`

`webViewDidStartLoad:`

`webViewDidFinishLoad:`

`webView:didFailLoadWithError:`



Build It

# Object Persistence



Core Data

NSKeyedArchiver

Core Data

Object modeling

Object relationships

Object validation

Schema migrations

Querying

Change tracking and undo

Powerful

Fast

Memory efficient

Mature, unit tested, and maintained by Apple

Write less code\*

Powerful

Fast

Memory efficient

Mature, unit tested, and maintained by Apple

Write less code\*

\* Not in our case

Why not?

Complexity

	Core Data	NSKeyedArchiver
Persists Data	Yes	Yes
Pain in the Ass	Yes	No

Source: [nshipster.com](http://nshipster.com)



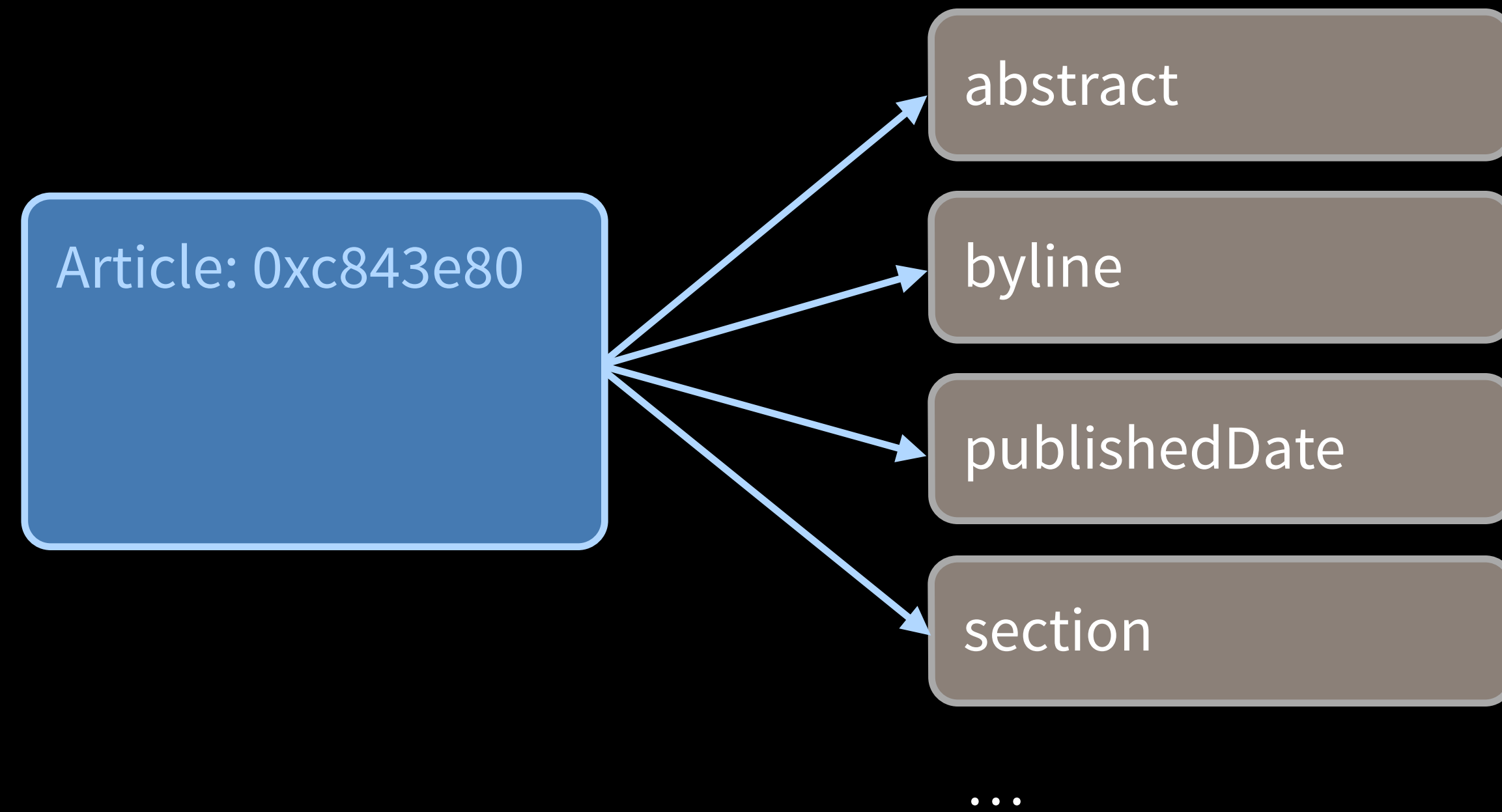
NSKeyedArchiver

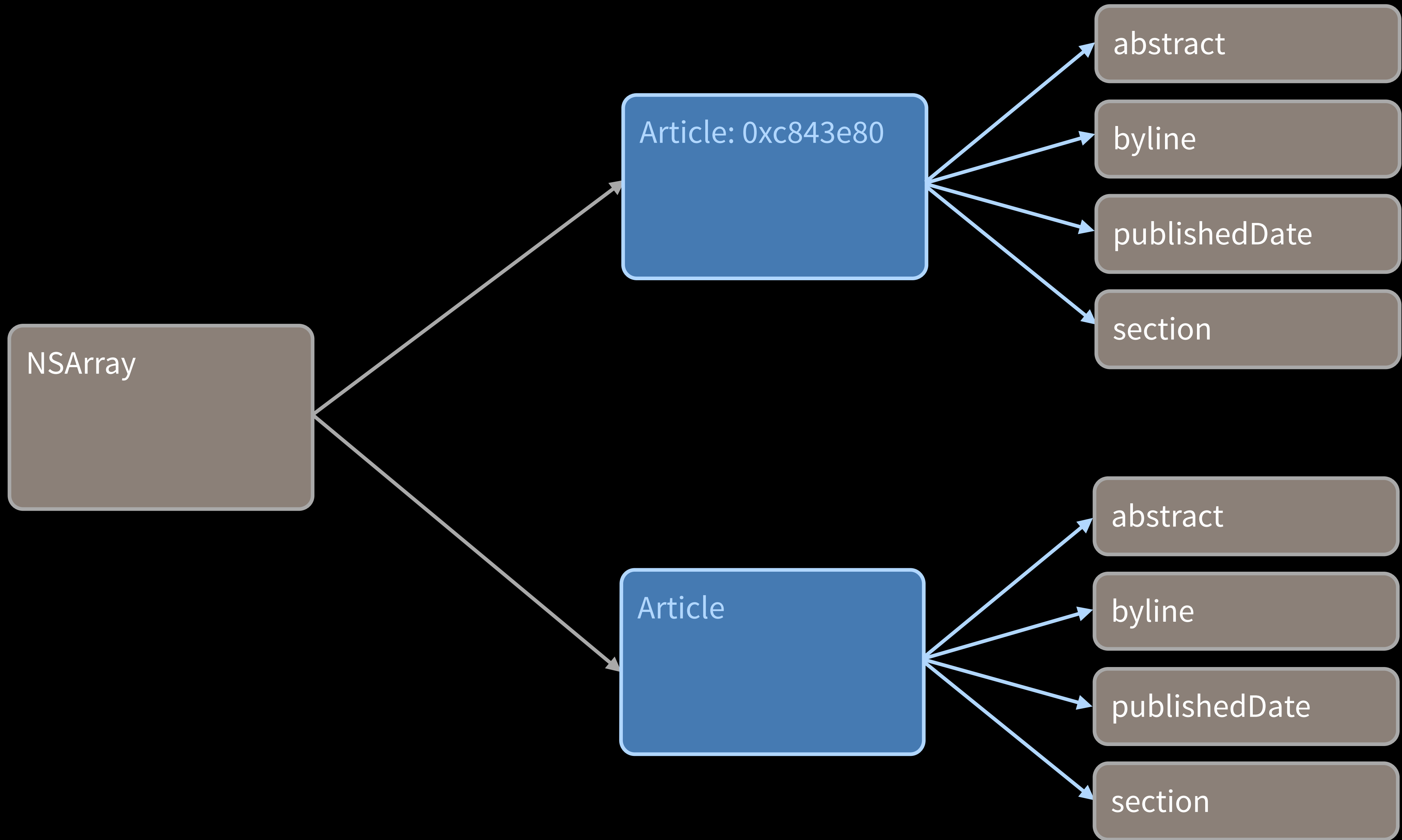
Article

```
Article *article = [[Article alloc] init];
```

Article \*article

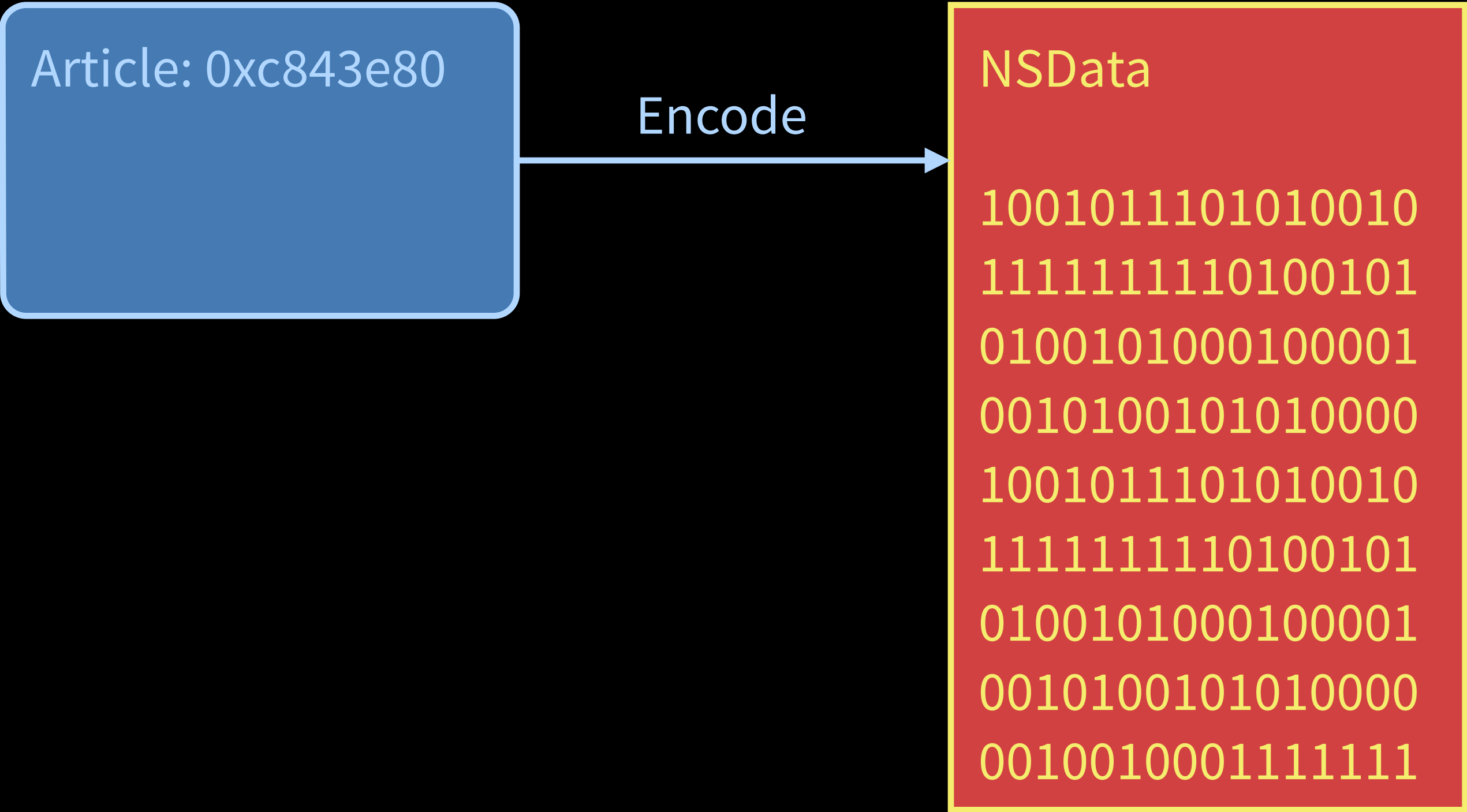
Article: 0xc843e80

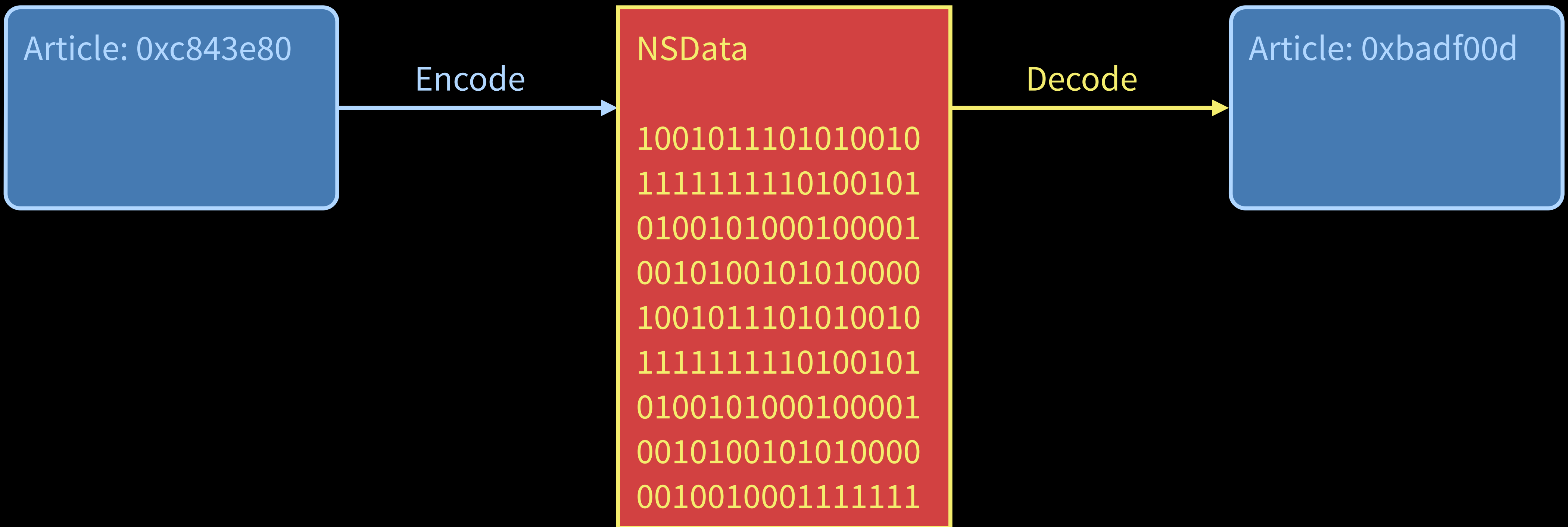




Article: 0xc843e80







Article: 0xc843e80

≠

Article: 0xbadf00d

# NSCoder & NSCodering

```
@interface Article <NSCoding>
```

```
// The usual interface junk goes here
```

```
@end
```

```
@implementation Article
```

```
#pragma mark - NSCoder
```

```
- (id)initWithCoder:(NSCoder *)decoder  
{  
    // Create a new instance with decoder values  
}
```

```
- (void)encodeWithCoder:(NSCoder *)encoder  
{  
    // Save values into encoder  
}
```

```
@end
```

NSKeyedArchiver

```
@implementation Article
```

```
#pragma mark - NSCoder
```

```
- (id)initWithCoder:(NSCoder *)decoder  
{  
    // Create a new instance with decoder values  
}
```

```
- (void)encodeWithCoder:(NSCoder *)encoder  
{  
    // Save values into encoder  
}
```

```
@end
```



```
- (void)encodeWithCoder:(NSCoder *)coder
{

}

```

```
- (void)encodeWithCoder:(NSCoder *)coder
{
    [coder encodeObject:self.abstract forKey:@"abstract"];
}
}
```

```
- (void)encodeWithCoder:(NSCoder *)coder
{
    [coder encodeObject:self.abstract forKey:@"abstract"];
    [coder encodeObject:self.byline forKey:@"byline"];
    // etc.
}
```

```
- (void)encodeWithCoder:(NSCoder *)coder
{
    [coder encodeObject:self.abstract forKey:@"abstract"];
    [coder encodeObject:self.byline forKey:@"byline"];
    // etc.
    [coder encodeBool:self.isFavorite forKey:@"isFavorite"];
}
```

```
- (id)initWithCoder:(NSCoder *)decoder
{
    self = [super init];

    if (self)
    {

    }

    return self;
}
```

```
- (id)initWithCoder:(NSCoder *)decoder
{
    self = [super init];

    if (self)
    {
        _abstract = [decoder decodeObjectForKey:@"abstract"];

    }

    return self;
}
```

```
- (id)initWithCoder:(NSCoder *)decoder
{
    self = [super init];

    if (self)
    {
        _abstract = [decoder decodeObjectForKey:@"abstract"];
        _byline = [decoder decodeObjectForKey:@"byline"];
        // etc.

    }

    return self;
}
```

```
- (id)initWithCoder:(NSCoder *)decoder
{
    self = [super init];

    if (self)
    {
        _abstract = [decoder decodeObjectForKey:@"abstract"];
        _byline = [decoder decodeObjectForKey:@"byline"];
        // etc.
        _isFavorite = [decoder decodeBoolForKey:@"isFavorite"];
    }

    return self;
}
```



Build It

What's missing?

```
@interface ArticlesController : NSObject
```

```
- (void)addFavoriteArticle:(Article *)article;  
- (void)removeFavoriteArticle:(Article *)article;  
- (NSArray *)readFavoriteArticles;  
- (void)writeFavoriteArticles;
```

```
@end
```

# Lab 3.2

Next Week  
Layout & Graphics