## Beamer Class Demonstration<sup>1</sup>

Me Myself

**IQSS** 

October 2, 2017



<sup>&</sup>lt;sup>1</sup>Thanks to all the Beamer LaTeX people!

## Section 1

## **Beamer Features**

Beamer Features
Some of Gary's Examples

Other features
Structural Feature

More Features Blocks

## What's this course about?

- Specific statistical methods for many research problems
  - · How to learn (or create) new methods
  - Inference:
     Using facts you know to learn about facts you don't know
- How to write a publishable scholarly paper
- All the practical tools of research theory, applications, simulation, programming, word processing, plumbing, whatever is useful
- Outline and class materials:

j.mp/G2001



- · The syllabus gives topics, not a weekly plan.
- We will go as fast as possible subject to everyone following along

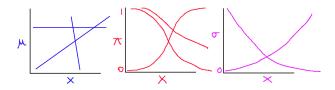
We cover different amounts of material each week

## How much math will you scare us with?

- All math requires two parts: proof and concepts & intuition
- Different classes emphasize:
  - Baby Stats: dumbed down proofs, vague intuition
  - · Math Stats: rigorous mathematical proofs
  - Practical Stats: deep concepts and intuition, proofs when needed
    - · Goal: how to do empirical research, in depth
    - Use rigorous statistical theory when needed
    - Insure we understand the intuition always
    - Always traverse from theoretical foundations to practical applications
    - · Includes "how to" computation
    - Very Fewer proofs, more concepts, better practical knowledge
- Do you have the background for this class? A Test: What's this?

$$b = (X'X)^{-1}X'y$$

# Systematic Components: Examples



- $E(Y_i) \equiv \mu_i = X_i \beta = \beta_0 + \beta_1 X_{1i} + \dots + \beta_k X_{ki}$
- $\Pr(Y_i = 1) = \pi_i = \frac{1}{1 + e^{-x_i \beta}}$
- $V(Y_i) = \sigma_i^2 = e^{x_i \beta}$
- Interpretation:
  - · Each is a class of functional forms
  - Set  $\beta$  and it picks out one member of the class
  - $\beta$  in each is an "effect parameter" vector, with different meaning

Recall:

one two three

this should be blue!

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$$Pr(A|B) = \frac{Pr(AB)}{Pr(B)} \implies Pr(AB) = \frac{Pr(A|B)Pr(B)}{Pr(B)}$$

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NegBin
$$(y|\phi, \sigma^2) = \int_0^\infty \frac{\text{Poisson}(y|\lambda)}{\text{Poisson}(y|\lambda)} \times \text{gamma}(\lambda|\phi, \sigma^2) d\lambda$$

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NegBin
$$(y|\phi, \sigma^2) = \int_0^\infty \frac{\text{Poisson}(y|\lambda) \times \text{gamma}(\lambda|\phi, \sigma^2)d\lambda}{\int_0^\infty \P(y, \lambda|\phi, \sigma^2)d\lambda}$$

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Recall:

$$Pr(A|B) = \frac{Pr(AB)}{Pr(B)} \implies Pr(AB) = \frac{Pr(A|B)Pr(B)}{Pr(B)}$$

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$$\begin{aligned} \operatorname{NegBin}(y|\phi,\sigma^2) &= \int_0^\infty \operatorname{Poisson}(y|\lambda) \times \operatorname{gamma}(\lambda|\phi,\sigma^2) d\lambda \\ &= \int_0^\infty \P(y,\lambda|\phi,\sigma^2) d\lambda \\ &= \frac{\Gamma\left(\frac{\phi}{\sigma^2-1} + y_i\right)}{y_i!\Gamma\left(\frac{\phi}{\sigma^2-1}\right)} \left(\frac{\sigma^2-1}{\sigma^2}\right)^{y_i} \left(\sigma^2\right)^{\frac{-\phi}{\sigma^2-1}} \end{aligned}$$

this should be blue!

## Section 2

## Other features

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Blocks

#### Structural Features

#### Levels of Structure

- usual LATEX \section, \subsection commands
- · 'frame' environments provide slides
- 'block' environments divide slides into logical sections
- 'columns' environments divide slides vertically (example later)
- · overlays (à la prosper) change content of slides dynamically

## Example (Overlay Alerts)

On the first overlay, this text is highlighted (or *alerted*). On the second, this text is.

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```
# Say hello in R
hello <- function(name) paste("hello", name)</pre>
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# Say hello in Python
def hello(name):
return("Hello" + " " + name)</pre>
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-- Say hello in Haskell
hello name = "Hello" ++ " " ++ name</pre>
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hello <- function(name) paste("hello", name)
# Say hello in Python
def hello(name):
return("Hello" + " " + name)
-- Say hello in Haskell
hello name = "Hello" ++ " " ++ name
/* Say hello in C */
#include <stdio.h>
int main()
  char name[256];
  fgets(name, sizeof(name), stdin);
  printf("Hello %s", name);
  return(0);
```

#### **Alerts**

- First level alert
- · Second level alert
- Third level alert
- · Fourth level alert
- Fifth level alert

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## Section 3

## More Features

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#### Other Features

#### Levels of Structure

- Clean, extensively customizable visual style
- Hyperlinks (click here)
- No weird scaling prosper
  - slides are 96 mm × 128 mm
  - text is 10-12pt on slide
  - slide itself magnified with Adobe Reader/xpdf/gv to fill screen
- · pgf graphics framework easy to use
- include external JPEG/PNG/PDF figures
- output directly to pdf: no PostScript hurdles
- · detailed User's Manual (with good presentation advice, too)

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## Theorems and Proofs

The proof uses reductio ad absurdum.

#### Theorem

There is no largest prime number.

#### Proof.

1. Suppose *p* were the largest prime number.

4. But q + 1 is greater than 1, thus divisible by some prime number not in the first p numbers.

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- 2. Let *q* be the product of the first *p* numbers.
- 3. Then q + 1 is not divisible by any of them.
- 4. But q + 1 is greater than 1, thus divisible by some prime number not in the first p numbers.

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## **Blocks**

#### Normal block

A set consists of elements.

### Alert block

2 = 2.

## Example block

The set  $\{1, 2, 3, 5\}$  has four elements.

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