

# Django

The web framework for perfectionists with deadlines.

# Outline

1. Python intro
2. django Basics + models
3. Views, Forms, Templates
4. HTML, CSS, UI.
5. *Bonus #1 Deploying to internet*
6. *Bonus #2 API & react app*



# Python basics

Speedrun Python basics

# Basic operations (Arithmetic)

```
1 + 2 # Addition
```

```
1 - 2 # subtraction
```

```
2 * 3 # multiplication
```

```
9 / 2 # division
```

```
9 // 2 # floor division
```

```
2 ** 3 # exponent
```

```
5 % 2 # modulus
```

# Basic operations (Comparison)

`2 == 3` #Is it equal?

`1 != 2` #Is it NOT equal?

`7 < 11` #Is it lesser?

`5 > 9` #Is it greater?

`67 >= 88` #Is it greater than or equal?

`24 <= 666` #Is it lesser than or equal?

# Basic operations (Logical)

`(1 < 2) or (3 < 5)` #If either of the 2 operations returns true, the final result will also be true

`(4 = 3) and (10 ≠ 10)` #Both operations need to return true in order for the final result to be true

`not (5*3 = 15)` #Reversal

# Variables

```
a = 10  
  
print(a)
```

```
name = "minion"  
  
print(name)
```

```
b = 42  
B = "X-rays"  
  
print(b,B)
```

```
D = 22  
D = "Ant"  
  
print(D)
```

# Data types

## Integer

```
int  
-1, 2, 0, 1000
```

## Float

```
float  
0.1, 2.76, -9.45
```

## Strings

```
str  
'python', 'NAXXATRA', "hello", "wonder"  
  
"""disco"""  
  
"""  
this is a multi-line string  
"""
```



## Boolean

```
bool  
True, False
```

## None

```
None
```

--

## Check type

```
a = 10  
type(a)
```

# Operations with variables

```
a,b = 10,20 # assign multiple variables
```

try these operations with ``a`` and ``b``

```
print(a + b)
```

```
print(a - b)
```

```
print(a * b)
```

```
print(a / b)
```

```
print(a < b)
```

```
print(a > b)
```

```
print(a == b)
```

```
del a,b #delete variables
```

# Strings

```
# Strings are collection of characters
str1 = 'laka '
str2 = 'laka '
print(str1)
print(str2)
```

```
print(str1 + str2)
print(str1 * 5)
```

```
str1.upper(), str2.lower()
```

```
s1 = '1'
s2 = '2'
print(s1 + s2)
```

```
#Indexing (Collections in python are 0-indexed, i.e, the first element's index is 0)
print(str1[2])
```

```
#Slicing - str1[start : stop : step]
print(str1[1:5])
```

# Type Conversion

```
a = 10  
b = str(a)  
c = float(a)
```

```
type(a)
```

```
type(b)
```

```
type(c)
```

```
d = int(b)
```

```
type(d)
```

```
a = input("Enter the first number: ")  
type(a)
```

```
a = int(input("Enter the first number: "))  
type(a)
```

# Lists

Mutable collection of heterogenous items

```
# Mutable collection of heterogenous items  
l = [1, 2, 'a', 0.4, False]
```

```
l[2] # accessing by index
```

```
l[2:4] # accessing a slice
```

```
l.append(42) # adding to end of a list  
l
```

```
l.append([9,0]) # adding to a list  
l
```

# Tuples

Immutable collection of items

```
# Immutable collection of items  
t = (1, 2, 'a', 0.4, False)
```

```
t[2] # accessing by index
```

```
t[2:4] # accessing a slice
```

we cannot add, remove or modify items from a tuple

# Dictionaries

Dictionaries are key value pairs

```
apple = {  
    "name": "Apple",  
    "price": 100,  
    "color": "red"  
}  
orange = {"name": "orange", "price": 50, "color": "orange"}
```

# Dictionaries

Updating dictionaries

```
apple["price"] = 120 # updating a value
```

```
apple["flavour"] = "sweet" # adding a new key-value pair
```

```
apple.update({"calory":125,"type":"natural"}) # updating a dictionary with another dictionary
```

# Conditional Statements

```
a, b, c = 10, 20, 30
```

```
if (a > b) and (a > c):  
    print("a is the largest")  
elif (b > a) and (b > c):  
    print("b is the largest")  
else:  
    print("c is the largest")
```



# Problem (FizzBuzz)

A practice problem to learn how to use conditional statements.

Fizzbuzz is a problem where you have to print the numbers from 1 to 100.

- But for multiples of 3 print "Fizz" instead of the number
- and for the multiples of 5 print "Buzz".
- For numbers which are multiples of both 3 and 5 print "FizzBuzz".

```
1 # example output
```

```
2
```

```
Fizz
```

```
4
```

```
Buzz
```

```
Fizz
```

```
7
```

```
8
```

```
Fizz
```

```
Buzz
```

```
11
```

```
Fizz
```

```
13
```

```
14
```

```
FizzBuzz
```

```
16
```