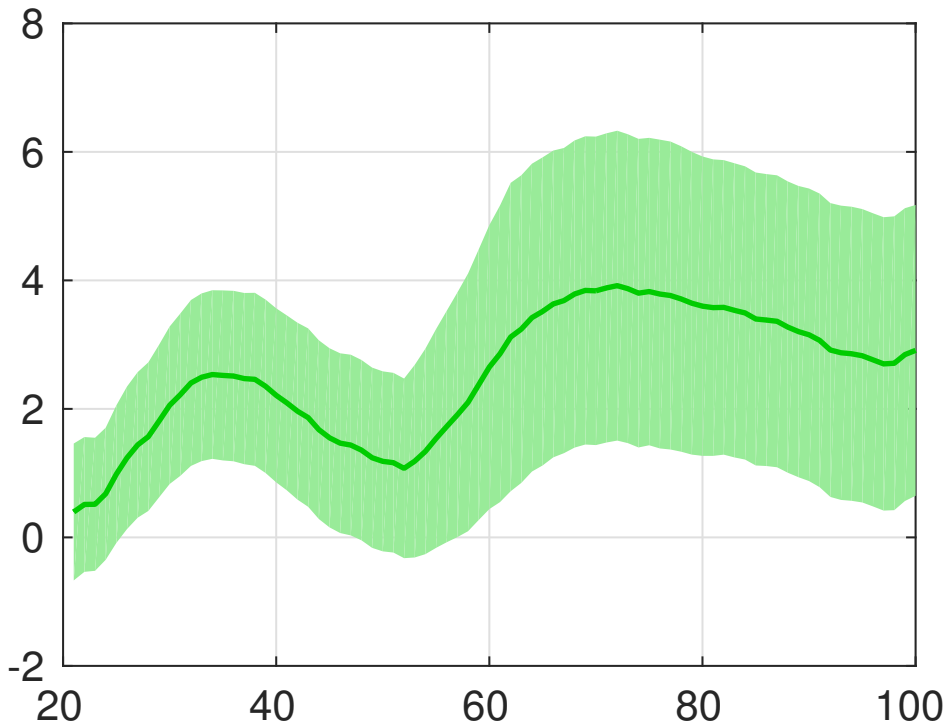


Change in Reward



Iteration