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API references for Camera Remote SDK

Camera Remote SDK API Reference

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Preface

About this document

The purpose of this document is to list the API specifications for the Camera Remote SDK provided by Sony Corporation.

Document conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in IETF RFC 2119.

<http://www.ietf.org/rfc/rfc2119.txt>

For information regarding the latest Camera Remote SDK updates, go to the web site at

<http://www.sony.net/CameraRemoteSDK/>

Document history

Change history		
Date	Version	Overview
2020-Feb-06	1.00.00	First version
2020-Jun-18	1.00.01	Just SDK version proceeded with bug fix (no change in the API doc.)
2020-Jul-16	1.01.00	Some of DeviceProperties and Property values are added.
2020-Jul-28	1.02.00	“Supporting products” is updated. Some of DeviceProperties and Property values are added.
2020-Aug-03	1.02.00	“Supporting OS” and “Providing package” are updated.
2020-Sep-15	1.02.00	“Supporting products” is updated.
2020-Oct-15	1.02.01	Just SDK version proceeded with bug fix (no change in the API doc.) Windows version only.
2020-Oct-15	1.02.01	Explanation of Focus_Magnifier_Setting is updated in “CrDeviceProperty” and added in “Tips/Trouble Shooting”.
2020-Dec-08	1.03.00	“Supporting OS” and “Providing package” are updated. Multiple cameras can be controlled by a single SDK. Some of error codes are added.
2021-May-11	1.04.00	“Supporting products” is updated. “Supporting OS” and “Providing package” are updated. Wired LAN connection is added. Some of DeviceProperties and DeviceProperty values are added. Some of error codes are added.
2021-Nov-09	1.05.00	“Supporting products” is updated. Content transfer function via USB connection added. Some of callback functions are added. Some of DeviceProperties and DeviceProperty values are added. Some of error codes are added.
2021-Dec-07	1.05.00	“Function List” is updated for the latest version of ILCE-7RM4A and ILCE-7C.
2022-Oct-12	1.06.00	“Supporting products” is updated. Wired LAN connection by SSH is added. Some of callback functions are added. Some of DeviceProperties and DeviceProperty values are added. Some of error codes are added. “Function List” is updated for the latest version of ILCE-1, ILCE-7SM3 and ILCE-7M4.
2022-Oct-27	1.07.00	“Supporting products” is updated.
2023-Mar-06	1.07.00	“Function List” is updated for ILME-FX3.
2023-Apr-12	1.08.00	“Supporting products” is updated. Some of DeviceProperties and DeviceProperty values are added. Some of error codes are added. Provided as a universal library for macOS. The transfer size of captured still images can now be specified. “Function List” is updated for the latest version of ILCE-7RM5, ILCE-7M4, ILME-FX3 and ILME-FX30.
2023-Jul-19	1.09.00	“Supporting products” is updated.

Change history		
Date	Version	Overview
2023-Sep-13	1.10.00	ILCE-7CR and ILCE-7CM2 are added to “Supporting products”. Some of DeviceProperties and DeviceProperty values are added. Some of error codes are added. “Function List” is updated for the latest version of ILME-FX6, ILME-FX3 and ILME-FX30.
2023-Nov-7	1.11.00	“Supporting products” is updated. New monitoring function for BURANO(MPC-2610) is added. Some of DeviceProperties and DeviceProperty values are added. Some of error codes are added.
2024-Feb-29	1.11.00	“Function List” is updated for ILX-LR1.

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Introduction

The purpose of this document is to describe the API specifications and information about how to access camera functions and the procedure to establish connection to use the APIs for the Camera Remote SDK.

Version, Serial Number, Providing Package

Version

The Camera Remote SDK itself has one version, the app may check this version and change its behavior accordingly.

Camera Remote SDK version

Camera Remote SDK has its version defined by its specifying functions. The version will be changed if an API is added or deleted. The version also will be changed if a supporting function in any APIs is changed. The Camera Remote SDK version can be obtained by the "[GetSDKVersion](#)" API. For details, please see the "[GetSDKVersion](#)" API specification.

Serial number

The Camera Remote SDK itself has a serial number, the app may check this serial number.

Camera Remote SDK serial number

Camera Remote SDK has its serial number. The Camera Remote SDK serial number can be obtained by the "[GetSDKSerial](#)" API. For details, please see the "[GetSDKSerial](#)" API specification.

Providing Package

Camera Remote SDK has following packages.

- Camera Remote SDK for Windows
- Camera Remote SDK for Linux 64bit PC
- Camera Remote SDK for Linux 64bit (ARMv8)
- Camera Remote SDK for Linux 32bit (ARMv7)
- Camera Remote SDK for macOS

Supporting conditions

Even if the support conditions below are satisfied, it does not guarantee proper operation in all environments.

Supporting products and Help Guide URLs

Functions and parameters that are not supported by your camera cannot be used even if they are described in the API specification.

Please update each camera to the latest System Software (Firmware) before use.

- ILX-LR1	https://helpguide.sony.net/ilc/2390/v1/en/index.html
- ILCE-1	https://helpguide.sony.net/ilc/2040/v1/en/index.html
- ILCE-9M2	https://helpguide.sony.net/ilc/1960/v1/en/index.html
- ILCE-7RM5	https://helpguide.sony.net/ilc/2230/v1/en/index.html
- ILCE-7RM4A	https://helpguide.sony.net/ilc/2060/v1/en/index.html
- ILCE-7RM4	https://helpguide.sony.net/ilc/1930/v1/en/index.html
- ILCE-7CR	https://helpguide.sony.net/ilc/2370/v1/en/index.html
- ILCE-7SM3	https://helpguide.sony.net/ilc/2010/v1/en/index.html
- ILCE-7M4	https://helpguide.sony.net/ilc/2110/v1/en/index.html
- ILCE-7CM2	https://helpguide.sony.net/ilc/2360/v1/en/index.html
- ILCE-7C	https://helpguide.sony.net/ilc/2020/v1/en/index.html
- ILCE-6700	https://helpguide.sony.net/ilc/2320/v1/en/index.html
- MPC-2610(BURANO)	https://pro.sony/en_GB/support-resources/burano/manual
- ILME-FX6V/ILME-FX6T (Ver. 3.00 or later)	https://pro.sony/en_GB/support-resources/ilme-fx6/manual
- ILME-FX3 (Ver. 2.00 or later)	https://helpguide.sony.net/ilc/2210/v1/en/index.html
- ILME-FX30	https://helpguide.sony.net/ilc/2220/v1/en/index.html
- ZV-E1	https://helpguide.sony.net/ilc/2310/v1/en/index.html
- DSC-RX0M2 (Ver. 3.00 or later)	https://helpguide.sony.net/dsc/1910/v1/en/index.html

Note : In this document, ILME-FX6V/ILME-FX6T will be referred to as ILME-FX6.

Supporting physical layer

USB, Ethernet(Wired LAN)

No.	Model Name	USB		Ethernet (Wired LAN)	
		R	C	R	C
1	ILX-LR1 *1 *2	✓	✓	✓	✓
2	ILCE-1	✓	✓	✓	✓
3	ILCE-9M2	✓	-	✓	-
4	ILCE-7RM5	✓	✓	-	-
5	ILCE-7RM4A	✓	✓	-	-
6	ILCE-7RM4	✓	-	-	-
7	ILCE-7CR	✓	✓	-	-
8	ILCE-7SM3	✓	✓	-	-
9	ILCE-7M4	✓	✓	-	-
10	ILCE-7CM2	✓	✓	-	-
11	ILCE-7C	✓	✓	-	-
12	ILCE-6700	✓	✓	-	-
13	MPC-2610 *1 *3	-	-	✓	-
14	ILME-FX6 (Ver. 3.00 or later) *1 *2 *3	-	-	✓	-
15	ILME-FX3 (Ver. 2.00 or later)	✓	✓	-	-
16	ILME-FX30	✓	✓	-	-
17	ZV-E1	✓	✓	-	-
18	DSC-RX0M2 (Ver. 3.00 or later)	✓	✓	-	-

"R" refers for RemoteControlMode, "C" refers for ContentsTransferMode,
The ContentsTransferMode feature was added in version 1.05.00.

- See "[Connect](#)" for the mode to connect.

*1: With SSH authentication.

*2: Use a USB Type C wired LAN adaptor. Use of a Gigabit Ethernet compatible adaptor is recommended.

*3: One camera can be controlled by multiple host PCs. The maximum number of simultaneous connections is 5 users (applications). If the number of Connect requests exceeds the limit, the [Connect\(\)](#) will fail. Note that the connection is not complete until the [OnConnected\(\)](#) callback is received.

Supporting OS

- Camera Remote SDK for Windows

Checked with the environment on "Windows 10 64bit", "Windows 11 64bit"

- Camera Remote SDK for Linux 64bit PC

Checked with the environment on "Ubuntu 20.04.1 LTS", "Ubuntu 22.04.1 LTS"

- Camera Remote SDK for Linux 64bit (ARMv8)

Checked with the environment below.

No.	Hardware	CPU	OS
1	Jetson Nano Developer Kit B01	ARMv8 Cortex-A57	Ubuntu 20.04.1 LTS (GNU/Linux 4.9.140-tegra aarch64)
2	Raspberry Pi4 Model B (4GB)	ARMv8 Cortex-A72	Raspberry Pi OS (64 bit) beta test version

- Camera Remote SDK for Linux 32bit (ARMv7)

Checked with the environment below.

No.	Hardware	CPU	OS
1	Raspberry Pi2 Model B V1.1 (Broadcom BCM2836)	ARMv7 Cortex-A7	Raspberry Pi OS (32-bit) with desktop (Version: May 2020)

Even if the support conditions are satisfied, it does not guarantee proper operation in all environments.

- Camera Remote SDK for macOS

Checked with the environment on "11.1 or later(Big Sur)" and "12.1 or later(Monterey)" and "13.1 or later(Ventura)"

Provided as a universal library from version 1.08.00.

Environment Setup

Change the USB Bulk Transfer Rate

USB Bulk Transfer Rate should be changed to 150. The way to set it depends on the OS.

This value represents the maximum data size of USB bulk transmission and should be larger than the file size transferred from cameras to the host. (Unit is [MB].)

If you need to adjust memory size adequately, you should set this value to the maximum file size of your camera model.

Raspberry Pi OS

Open /etc/rc.local with an editor.

Add the command below at the end of the file before "exit 0" to modify Bulk Transfer Rate configuration file.

Add this command:

```
sudo sh -c 'echo 150 > /sys/module/usbcore/parameters/usbfs_memory_mb'
```

Save & Close the file and reboot. Make sure that “150” is written in the configuration file.

```
$ cat /sys/module/usbcore/parameters/usbfs_memory_mb  
150
```

Ubuntu (for Embedded)

Open /boot/extlinux/extlinux.conf with an editor.

Change “APPEND \${cbootargs} quiet” to the command below.

Before:

```
APPEND ${cbootargs} quiet
```

After:

```
APPEND ${cbootargs} usbcore.usbfs_memory_mb=150 usbcore.autosuspend=-1
```

Save & Close the file and reboot. Make sure that “150” is written in the configuration file.

```
$ cat /sys/module/usbcore/parameters/usbfs_memory_mb  
150
```

Ubuntu (for x86)

Open /etc/default/grub with an editor.

Change “quiet splash” to the command below.

Before:

```
GRUB_CMDLINE_LINUX_DEFAULT="quiet splash"
```

After:

```
GRUB_CMDLINE_LINUX_DEFAULT="quiet splash usbcore.usbfs_memory_mb=150"
```

Save & Close the file and update grub.

```
$ sudo update-grub
```

Reboot and make sure that “150” is written in the configuration file.

```
$ cat /sys/module/usbcore/parameters/usbfs_memory_mb  
150
```

Camera body settings for USB connection

When connecting the SDK to the camera via a USB cable, the following settings must be made on the camera itself.

ILCE-1 and DSC-RX0M2 is used as an example here. For other models, refer to "PC Remote Function" in the Help Guide.

For ILCE-1

- Please set "Network > Transfer/Remote > PC Remote Function > PC Remote" to "On".
- The default setting of "Network > Transfer/Remote > PC Remote Function > PC Remote Cnct Method" is "USB", but if other than "USB" is set, change it to "USB".

For DSC-RX0M2

- Please set "Setup > USB Connection" to "PC Remote".

Install the libusbK driver on Windows

If you want to connect via USB on Windows, you need to install the libusbK driver.

Please refer to "0. Preparation-> Installation of libusbK" page of RemoteSampleApp_IM_vx.xx.xx.pdf.

Camera body settings for wired LAN connection

When connecting the SDK to the camera via a wired LAN, the following settings must be made on the camera itself.

ILCE-1 is used as an example here. For other models, refer to "PC Remote Function" in the Help Guide.

- Please set "Network > Transfer/Remote > PC Remote Function > PC Remote" to "On".
- The default setting for "Network > Transfer/Remote > PC Remote Function > PC Remote Cnct Method" is "USB". Please change it to "Wired LAN".
After enabling the wired LAN connection, it takes about 30 seconds for the SDK to recognize the camera.
When connecting via wired LAN, you need to perform the " Network > Transfer/Remote > PC Remote Function > Pairing" operation on the camera to make it memorize the host PC. Once the pairing is established, turn off the camera, pause for about 10 seconds, and then turn it back on again. (The information is stored in the camera when the power is turned off.)
- You can also connect without "Network > Transfer/Remote > PC Remote Function > Pairing".
Connections without "Pairing" are possible by setting "Connect without Pairing" to "Enable".
If you set "Connect without Pairing" to "Enable", unintended third parties may access the camera.
Sony is not liable for any problems or damage caused by setting "Connect without Pairing" to "Enable".

IP Address Setting

- The default setting for "Network > Wired LAN > IP Address Setting > IP Address Setting" is "Auto". If the camera is connecting to a router with a DHCP service, set the setting to "Auto" to automatically assign an IP address. If you want to use a network HUB or connect directly to the host PC, change the setting to "Manual" and set the IP address manually.
- "Network > Wired LAN > IP Address Setting > IP Address Setting > Auto" can also be used when the camera is not connected to a router or similar. In this case, the IP address is determined by the camera itself. The host PC should set its IP address based on the one determined by the camera.

For the combination of connection type and "IP address setting", please use the following table to help.

	Direct		Use HUB		Use Router	
	Auto	Manual	Auto	Manual	Auto	Manual
Windows	*1	-	*1	-	*1	-
macOS				*2		
PC Linux	*3	-	*3	-	*4	-
Jetson Nano	*3	-	*3	-	*4	-
Raspberry Pi 2/4				-		

*1 Enable network discovery and file sharing when using a Windows account without administrative privileges

*2 When Firewall is ON, allow connections by applications in the following way:

Open Firewall Options (System Preferences > Security & Privacy > Firewall > Firewall Options...)

Set "Allow incoming connections" for the applications

*3 Set the network setting to "Link Local Only"

*4 Set the network setting to "Automatic (DHCP)"

Camera Remote SDK uses the following ports for such as searching the connected cameras.

If Firewall is ON, the camera may not be recognized. Try one of the followings:

- Register your application which using Camera Remote SDK as an exception to Firewall.

- Change the configuration of the ports as follows to enable communications.

Remote port

UDP port: 1900, 32768 - 61000

TCP port: 80, 8080, 22, 64321, 15740

Local port

UDP port: 1900, 49152 - 65535

TCP port: 49152 - 65535

Also because of the above, please note that there is a possibility security software makes Warning if your application has no digital signature.

Pairing

- First, select "Network > Transfer/Remote > PC Remote Function > Pairing" to display the pairing standby. Then call the Connect() function from your application.
- Then, the camera will change to the pairing confirmation screen. Select OK.

Camera body settings for wired LAN connection by SSH

When connecting to an SSH support models, the following settings must be made on the camera itself.

ILME-FX6 is used as an example here. For other models, refer to the Help Guide.

MENU > Network > Access Authentication

- Decide a User name and Password

In the "User Name" and "Input Password" fields, enter the User name and Password used to connect to the host device (PC, smartphone, tablet, etc.).

Please refer to each help guide and check if necessary.

- Fingerprint confirmation

When remote operating a camera that requires SSH authentication, make sure that the user has a correct fingerprint before allowing the connection. You can see the fingerprint generated by the camera body in Show Settings> Fingerprint.

MENU > Network > Wired LAN

- Please set "Setting" to "On".

- Please set "Cam. Remote Ctrl" to "Enable".

MENU > Network > Wired LAN > Detail Settings

- The default setting for "DHCP" is "On". If the camera is connecting to a router with a DHCP service, set the setting to "On" to automatically assign an IP address. If you want to use a network HUB or connect directly to the host PC, change the setting to "Off" and set the IP address manually.

- Refer to the table of MENU> Network> Wired LAN> IP Address Setting on the previous page for the combination of router use and hub use and DHCP setting. Replace "Auto" with "On" and "Manual" with "Off" to read.

- The following TCP ports are used for communication with cameras that require SSH authentication.

	Remote port	Local port	Description
SSH	22	-	Used for SSH connection to the camera.
HTTP	8080	58081 - 58207	<p>It can be used by users to access content in the slot's media. Increases each time Connect() is called. Rotation with 127. See "Get the MediaProfile"</p> <p>Note that when multiple SSH-authenticated cameras are connected at the same time, users will be communicating with localhost instead of the camera's IP address. Ex.) Cam1(192.168.10.3) = localhost:58081 Cam2(192.168.10.4) = localhost:58082</p>

Library files used for ControlMonitoring

The ControlMonitoring() API requires an accompanying dedicated library file.

There are several files in the external/crsdk folder created by unzipping the CrSDK_vX.XX.XX_YYYYMMDDx.zip. Prepare a new folder and store the two files in external/crsdk there. Then append the new folder path to the environment variables.

No.	OS	Target library files	
1	Windows	1	monitor_protocol.dll
		2	monitor_protocol_pf.dll
2	Linux 64bit PC	1	libmonitor_protocol.so
	Linux 64bit (ARMv8)	2	libmonitor_protocol_pf.so
	Linux 32bit (ARMv7)		
3	macOS	1	libmonitor_protocol.dylib
		2	libmonitor_protocol_pf.dylib

How to set the environment varies depending on the Operating System.

1. Windows

<case 1>
 Location : Current folder of running application
 Environment variables : Unnecessary

<case 2>
 Location : Any folder ex.) C:\work\crsdk
 Environment variables : PATH

2. Linux

<case 1>
 Location : Any folder ex.) /home/[User]/crsdk
 Environment variables : LD_LIBRARY_PATH

<case 2>
 Location : System path ex.) /usr/lib
 Environment variables : Unnecessary

3. macOS

Location : Any folder ex.) /Users/[User]/crsdk
 Environment variables : DYLD_LIBRARY_PATH

Uninstallation

Delete all related folders and files.

When uninstalling your application which uses Camera Remote SDK, delete the following folders and files , or delete the information stored in the files with [EditSDKInfo](#).

OS common :

..\\CrAdapter*.*
..*.*

Win :

..\\Users\\<User Name>\\AppData\\Roaming\\Camera Remote SDK*.*

Mac :

..\\Users\\<User Name>\\Library\\Preferences\\Camera Remote SDK*.*

Linux :

..\\home\\<User Name>\\Camera Remote SDK*.*

API list

Whether or not each API can be used is determined according to the SDK control mode. The Mode column indicates the availability of RemoteControlMode and ContentsTransferMode in "R" and "C". The ContentsTransferMode feature was added in version 1.05.00.

Be sure to check Enable Status for APIs that have Enable Status. Examples are [DownloadSettingFile](#) and [Camera-Setting Save Operation Enable Status](#), [RequestLensInformation](#) and [Lens Information Enable Status](#). Operation cannot be guaranteed if executed in the Disable state.

(1/3)

No.	APIs	Outline	Mode	ILX-LR1	ILCE-1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7RM4	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	ZV-E1	ILME-FX6	ILME-FX30	DSC-RX0M2
1	Init	Initialize the Camera Remote SDK for use.	-																	
2	Release	Terminate the Camera Remote SDK.	-																	
3	GetSDKVersion	Get SDK version number.	-																	
4	GetSDKSerial	Get SDK serial number.	-																	
5	EditSDKInfo	Edit the information about the SDK stored in the config file.	-																	
6	EnumCameraObjects	Make a list of corresponding camera for the Camera Remote SDK.	-																	
7	CreateCameraObjectInfo	Create an ICrCameraObjectInfo object represents a Camera.	-																	
8	CreateCameraObjectInfoUSBCConnection	Create an ICrCameraObjectInfo object that represents a camera to be connecting via USB.	R/C	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	
9	CreateCameraObjectInfoEthernetConnection	Create an ICrCameraObjectInfo object that represents a camera to be connecting via Ethernet.	R/C	✓	✓	✓	-	-	-	-	-	-	-	-	✓	✓	-	-	-	
10	GetFingerprint	Get the fingerprint of the camera to connect with SSH authentication.	R/C	✓	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-	
11	Connect	Connect to a Camera using a ICrCameraObjectInfo object before manipulation.	R/C												✓					
12	Disconnect	Disconnect from the Camera after use.	R/C												✓					
13	ReleaseDevice	Remove resources allocated with the Connect function.	R/C												✓					
14	GetDeviceProperties	Read camera settings.	R/C												✓					
15	ReleaseDeviceProperties	Release the CrDeviceProperty objects allocated by GetDeviceProperties.	R/C												✓					
16	SetDeviceProperty	Set camera settings.	R												✓					
17	SendCommand	Send control command.	R/C												✓					
18	GetLiveViewImage	Read the latest live-view image data from the Camera into the memory of the current machine.	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	✓	✓	
19	GetLiveViewImageInfo	This function returns the size of the live-view image.	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	✓	✓	
20	GetLiveViewProperties	Get live view properties from the camera.	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	✓	✓	
21	ReleaseLiveViewProperties	Release the CrLiveViewProperty objects allocated by GetLiveViewProperties.	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	✓	✓	

No.	APIs	Outline	Mode	ILCE-LR1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7RM4	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	ILME-FX6	ILME-FX30	ILME-FX3	ZV-E1	DSC-RX0M2
22	GetDeviceSetting	This function returns the value of settings in the Camera Remote SDK.	R/C	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
23	SetDeviceSetting	This function modifies the value of settings in the Camera Remote SDK. The input parameter "Setting_Key_PartialBuffer" is available.	R/C R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
24	SetSaveInfo	This function modifies settings for saving pictures.	R/C												✓					
25	GetSelectDeviceProperties	Specify and read the device property from the camera.	R/C												✓					
26	GetSelectLiveViewProperties	Specify and read the live view property from the camera.	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
27	GetDateFolderList	Get date folder.	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
28	GetContentsHandleList	Get content handle array in the date folder.	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
29	GetContentsDetailInfo	Get contents Information.	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
30	ReleaseDateFolderList	Release the CrMtpFolderInfo objects allocated by GetDateFolderList.	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
31	ReleaseContentsHandleList	Release the CrMtpContentsInfo object allocated by GetContentsHandleList.	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
32	PullContentsFile (*1)	Get(download) contents file.	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
33	GetContentsThumbnailImage	Read thumbnail image data into the memory of the current machine.	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
34	DownloadSettingFile	Get(download) the camera settings file.	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	-	✓	✓	✓	
35	UploadSettingFile	Update(upload) the camera settings file.	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	-	✓	✓	✓	
36	RequestDisplayStringList	Request a list of display menu strings.	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	✓	✓	✓	✓	
37	GetDisplayStringTypes	Get referenceable display menu string type.	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	✓	✓	✓	✓	
38	GetDisplayStringList	Get the list of display menu strings.	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	✓	✓	✓	✓	
39	ReleaseDisplayStringTypes	Release the CrDisplayStringType objects allocated by GetDisplayStringTypes.	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	✓	✓	✓	✓	
40	ReleaseDisplayStringList	Release the CrDisplayStringListInfo objects allocated by GetDisplayStringList.	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	✓	✓	✓	✓	
41	GetMediaProfile	Get the MediaProfile Lists.	R	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	
42	ReleaseMediaProfile	Release the CrMediaProfileInfo objects allocated by GetMediaProfile.	R	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	
43	RequestLensInformation	Request the acquisition of Lens information.	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	✓	✓	✓	-	
44	GetLensInformation	Get the Lens information Lists.	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	✓	✓	✓	-	
45	ReleaseLensInformation	Release the CrLensInformation objects allocated by GetLensInformation.	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	✓	✓	✓	-	

No.	APIs	Outline	Mode	DSC-RX0M2	ZV-E1	ILME-FX30	ILME-FX6	ILME-FX3	MPC-2610	ILCE-6700	ILCE-7CM2	ILCE-7C	ILCE-7TC	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-7TCR	ILCE-7SM3	ILCE-7RM4A	ILCE-7RM4	ILCE-7RM5	ILCE-9M2	ILCE-1	ILX-LR1
46	ImportLUTFile	Import the LUT file.	R	✓	-	-	-	-	-	-	-	-	-	✓	-	-	-	-	-	✓	✓	-	-	-
47	RequestFTPServerSettingList	Request the FTP Server setting lists.	R	✓	-	-	-	-	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-
48	GetFTPServerSettingList	Get the FTP Server setting lists.	R	✓	-	-	-	-	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-
49	ReleaseFTPServerSettingList	Release the CrFTPServerSetting objects allocated by GetFTPServerSettingList.	R	✓	-	-	-	-	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-
50	SetFTPServerSetting	Update FTP Server setting.	R	✓	-	-	-	-	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-
51	RequestFTPJobList	Request the FTP Job lists.	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
52	GetFTPJobList	Get the FTP Job lists.	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
53	ReleaseFTPJobList	Release the CrFTPJobInfo objects allocated by GetFTPJobList.	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
54	ControlFTPJobList	Add, delete, suspend, and resume FTP Jobs.	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
55	GetCRSDKOperationResultsSupported	Get a list of "API" and "Function" that will notify you of the results.	R	✓	-	-	-	-	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-
56	ReleaseCRSDKOperationResultsSupported	Release the CrOperationResultSupportedInfo objects allocated by GetCRSDKOperationResultsSupported.	R	✓	-	-	-	-	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-
57	SetMonitoringDeliverySetting	Set the Monitoring delivery setting.	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-	-
58	GetMonitoringDeliverySetting	Get the Monitoring delivery setting.	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-	-
59	ReleaseMonitoringDeliverySetting	Release the CrMonitoringDeliverySetting objects allocated by GetMonitoringDeliverySetting.	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-	-
60	ControlMonitoring	Control Monitoring.	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-	-

*1 : Large files may not be handled depending on the OS.

*2 : Only Ethernet(Wired LAN)

Note : The content transfer function cannot guarantee the transfer of content taken by other cameras.

Function list

Please update each camera to the latest System Software (Firmware) before use.

Whether or not each Functions can be used is determined according to the SDK control mode. The Mode column indicates the availability of RemoteControlMode and ContentsTransferMode in "R" and "C". The ContentsTransferMode feature was added in version 1.05.00.

Be sure to check Enable Status for DeviceProperty/Command that have Enable Status. Examples are [Zoom Operation](#) and [Zoom Operation Enable Status](#), [Media Format](#) and [MediaSLOT1/2 Format Enable Status](#). Operation cannot be guaranteed if executed in the Disable state.

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No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ZV-E1	ILME-FX30	ILME-FX6	MPC-2610	DSC-RX0M2
1	Shutter Half Release	CrDeviceProperty_S1	R	✓	✓	✓	✓	✓	✓
2	Shutter Release	CrCommandId_Release	R	✓	✓	✓	✓	✓	✓
3	AELock Indication	CrDeviceProperty_AEL	R	✓	✓	✓	✓	✓	✓
4	FEL Lock Indication	CrDeviceProperty_FEL	R	✓	✓	✓	✓	✓	-
5	AWBLock Indication	CrDeviceProperty_AWBL	R	✓	✓	✓	✓	✓	✓
6	F-Number	CrDeviceProperty_FNumber	R	✓	✓	✓	✓	✓	✓
7	Exposure Bias Compensation	CrDeviceProperty_ExposureBiasCompensation	R	✓	✓	✓	✓	✓	✓
8	Shutter Speed	CrDeviceProperty_ShutterSpeed	R	✓	✓	✓	✓	✓	✓
9	ISO Sensitivity	CrDeviceProperty_IsoSensitivity	R	✓	✓	✓	✓	✓	✓
10	Focus Area	CrDeviceProperty.FocusArea	R	✓	✓	✓	✓	✓	✓
11	Exposure Program Mode	CrDeviceProperty_ExposureProgramMode	R	✓	✓	✓	✓	✓	✓
12	Compress File Format(Still)	CrDeviceProperty_CompressionFileFormatStill	R	✓	✓	-	✓	-	✓
13	File Format(Still)	CrDeviceProperty_FileType	R	✓	✓	✓	✓	✓	✓
14	Media SLOT1 File Format(Still)	CrDeviceProperty_MediaSLOT1_FileType	R	-	✓	-	✓	-	✓
15	Media SLOT2 File Format(Still)	CrDeviceProperty_MediaSLOT2_FileType	R	-	✓	-	✓	-	✓
16	Still Image Quality	CrDeviceProperty_StillImageQuality	R	✓	✓	✓	✓	✓	✓
17	Media SLOT1 Image Quality	CrDeviceProperty_MediaSLOT1_ImageQuality	R	-	✓	-	✓	-	✓
18	Media SLOT2 Image Quality	CrDeviceProperty_MediaSLOT2_ImageQuality	R	-	✓	-	✓	-	✓
19	White Balance	CrDeviceProperty_WhiteBalance	R	✓	✓	✓	✓	✓	✓
20	Focus Mode	CrDeviceProperty_FocusMode	R	✓	✓	✓	✓	✓	✓
21	Exposure Metering Mode	CrDeviceProperty_MeteringMode	R	✓	✓	✓	✓	✓	✓
22	Flash Mode	CrDeviceProperty_FlashMode	R	-	✓	✓	✓	✓	✓
23	Flash Compensation	CrDeviceProperty_FlashCompensation	R	-	✓	✓	✓	✓	-

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7RM4	ILCE-7SM3	ILCE-7M4	ILCE-7C	ILCE-6700	MPC-2610	ZV-E1	ILME-FX30	ILME-FX3	ILME-FX6	DSC-RX0M2
24	Wireless Flash Setting	CrDeviceProperty_WirelessFlash	R	-	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	-	✓	-	
25	Red Eye Reduction	CrDeviceProperty_RedEyeReduction	R	-	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	-	✓	-	
26	Still Capture Mode	CrDeviceProperty_DriveMode	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
27	Dynamic Range Optimizer	CrDeviceProperty_DRO	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
28	Image Size	CrDeviceProperty_ImageSize	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
29	Media SLOT1 Image Size	CrDeviceProperty_MediaSLOT1_ImageSize	R	-	✓	-	✓	-	-	-	✓	-	-	-	✓	✓	-	-	
30	Media SLOT2 Image Size	CrDeviceProperty_MediaSLOT2_ImageSize	R	-	✓	-	✓	-	-	-	✓	-	-	-	✓	✓	-	-	
31	Aspect Ratio	CrDeviceProperty_AspectRatio	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
32	Picture Effect	CrDeviceProperty_PictureEffect	R	-	-	✓	-	✓	✓	-	-	-	-	✓	-	-	-	-	
33	Color Temperature	CrDeviceProperty_Colortemp	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	*1	✓	✓	✓
34	Biaxial Fine Tuning A-B Direction	CrDeviceProperty_ColorTuningAB	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓
35	Biaxial Fine Tuning G-M Direction	CrDeviceProperty_ColorTuningGM	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓
36	Live View Display Effect	CrDeviceProperty_LiveViewDisplayEffect	R	-	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓
37	Still Image Save Destination	CrDeviceProperty_StillImageStoreDestination	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓
38	Position Key Setting	CrDeviceProperty_PriorityKeySettings	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	-	-	✓
39	Focus Magnifier Setting	CrDeviceProperty_Focus_Magnifier_Setting	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	-
40	Date/Time Setting	CrDeviceProperty_DateTime_Settings	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓
41	Focus Near/Far Setting	CrDeviceProperty_NearFar	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓
42	Live View Image Quality	CrDeviceProperty_LiveView_Image_Quality	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	-
43	Interval REC Mode	CrDeviceProperty_Interval_Rec_Mode	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓
44	Still Image Trans Size	CrDeviceProperty_Still_Image_Trans_Size	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	-
45	RAW+J PC Save Image	CrDeviceProperty_RAW_J_PC_Save_Image	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	-
46	Custom WB Capture Standby	CrDeviceProperty_CustomWB_Capture_Standby	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	-
47	Custom WB Capture Standby Cancel	CrDeviceProperty_CustomWB_Capture_Standby_Cancel	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	-
48	Custom WB Capture	CrDeviceProperty_CustomWB_Capture	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	-
49	Shooting File Info	CrDeviceProperty_SnapshotInfo	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7RM4	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	DSC-RX0M2
50	Battery Remaining	CrDeviceProperty_BatteryRemain	R/C	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-
51	Battery Level Indicator	CrDeviceProperty_BatteryLevel	R/C	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓
52	Movie Recording State	CrDeviceProperty_RecordingState	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓
53	LiveView Status	CrDeviceProperty_LiveViewStatus	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓
54	Focus Indication	CrDeviceProperty_FocusIndication	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓
55	Media SLOT1 Status	CrDeviceProperty_MediaSLOT1_Status	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
56	Media SLOT1 Remaining number shots	CrDeviceProperty_MediaSLOT1_RemainingNumber	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓
57	Media SLOT1 Remaining shooting time	CrDeviceProperty_MediaSLOT1_RemainingTime	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
58	Media SLOT1 Full Format Enable Status	CrDeviceProperty_MediaSLOT1_FormatEnableStatus	R	-	✓	✓	✓	✓	✓	-	✓	✓	✓	✓	-	-	✓
59	Media SLOT1 Quick Format Enable Status	CrDeviceProperty_MediaSLOT1_QuickFormatEnableStatus	R	✓	✓	-	✓	-	-	✓	-	✓	-	✓	-	-	✓
60	Media SLOT2 Status	CrDeviceProperty_MediaSLOT2_Status	R	-	✓	✓	✓	✓	✓	-	✓	✓	-	-	-	✓	✓
61	Media SLOT2 Remaining number shots	CrDeviceProperty_MediaSLOT2_RemainingNumber	R	-	✓	✓	✓	✓	✓	-	✓	✓	-	-	-	✓	-
62	Media SLOT2 Remaining shooting time	CrDeviceProperty_MediaSLOT2_RemainingTime	R	-	✓	✓	✓	✓	✓	-	✓	✓	-	-	-	✓	✓
63	Media SLOT2 Full Format Enable Status	CrDeviceProperty_MediaSLOT2_FormatEnableStatus	R	-	✓	✓	✓	✓	✓	-	-	✓	✓	-	-	-	✓
64	Media SLOT2 Quick Format Enable Status	CrDeviceProperty_MediaSLOT2_QuickFormatEnableStatus	R	-	✓	-	✓	-	-	-	-	✓	-	-	-	✓	-
65	Media Format Progress Rate	CrDeviceProperty_Media_FormatProgressRate	R	✓	✓	✓	✓	✓	✓	-	✓	✓	✓	✓	✓	-	✓
66	Execute Format the Media	CrCommandId_MediaFormat	R	✓	✓	✓	✓	✓	✓	-	✓	✓	✓	✓	-	-	✓
67	Execute Quick Format the Media	CrCommandId_MediaQuickFormat	R	✓	✓	-	✓	-	-	✓	-	✓	-	✓	-	-	✓
68	AF Area Position	CrDeviceProperty_AF_Area_Position	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓
69	Zoom Scale	CrDeviceProperty_Zoom_Scale	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓
70	Zoom Setting	CrDeviceProperty_Zoom_Setting	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓
71	Zoom Operation	CrDeviceProperty_Zoom_Operation	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
72	File Format(Movie)	CrDeviceProperty_Movie_File_Format	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	*1	*1	✓
73	Recording Setting(Movie)	CrDeviceProperty_Movie_Recording_Setting	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓
74	Recording Frame Rate Setting(Movie)	CrDeviceProperty_Movie_Recording_FrameRateSetting	R	✓	✓	-	✓	-	-	✓	✓	✓	✓	✓	*1	*1	-

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	ZV-E1	ILME-FX30	ILME-FX6	ILME-FX3	DSC-RX0M2
75	Interval REC Status	CrDeviceProperty_Interval_Rec_Status	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
76	Control Movie Rec button	CrCommandId_MovieRecord	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
77	Custom WB Execution State	CrDeviceProperty_CustomWB_Execution_State	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	-	
78	Custom WB Capturable Area	CrDeviceProperty_CustomWB_Capturable_Area	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	-	
79	Custom WB Capture Frame Size	CrDeviceProperty_CustomWB_Capture_Frame_Size	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	-	
80	Custom WB Capture Operation Enable Status	CrDeviceProperty_CustomWB_Capture_Operation	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	-	
81	Zoom Operation Enable Status	CrDeviceProperty_Zoom_Operation_Status	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	
82	Zoom Bar Information	CrDeviceProperty_Zoom_Bar_Information	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	
83	Zoom Type Status	CrDeviceProperty_Zoom_Type_Status	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	
84	RAW File Compression Type	CrDeviceProperty_RAW_FileCompressionType	R	✓	✓	-	✓	-	-	✓	-	✓	-	✓	-	-	✓	-	✓	
85	Media SLOT1 RAW File Compression Type	CrDeviceProperty_MediaSLOT1_RAW_FileCompressionType	R	-	✓	-	✓	-	-	-	✓	✓	-	-	-	-	✓	-	-	
86	Media SLOT2 RAW File Compression Type	CrDeviceProperty_MediaSLOT2_RAW_FileCompressionType	R	-	✓	-	✓	-	-	-	✓	✓	-	-	-	-	✓	-	-	
87	Cancel Media Format Enable Status	CrDeviceProperty_Cancel_Media_FormatEnableStatus	R	✓	✓	-	✓	-	-	✓	-	✓	-	✓	-	-	✓	✓	✓	
88	Cancel Media Format	CrCommandId_CancelMediaFormat	R	✓	✓	-	✓	-	-	✓	-	✓	-	✓	-	-	✓	✓	✓	
89	Shutter Half Release and Release	CrCommandId_S1andRelease	R	✓	✓	✓	✓	✓	-	-	✓	✓	✓	✓	✓	-	-	✓	✓	
90	Save Zoom&FocusPosition in presets	CrDeviceProperty_ZoomAndFocusPosition_Save	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	-	✓	✓	✓	
91	Load Zoom&FocusPosition from presets	CrDeviceProperty_ZoomAndFocusPosition_Load	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	-	✓	✓	✓	
92	Remocon Zoom Speed Type	CrDeviceProperty_Remocon_Zoom_Speed_Type	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	-	✓	✓	✓	
93	Zoom Speed Range	CrDeviceProperty_Zoom_Speed_Range	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	-	✓	✓	✓	-	
94	Sdk Control Mode	CrDeviceProperty_SdkControlMode	R/C	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	-	✓	✓	
95	Get content accessibility status	CrDeviceProperty_ContentsTransferStatus	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	✓	-	-	✓	✓	✓	
96	Cancel Content transfer Enable Status	CrDeviceProperty_ContentsTransferCancelEnableStatus	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	✓	-	-	✓	✓	✓	
97	Content transfer Progress	CrDeviceProperty_ContentsTransferProgress	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	✓	-	-	✓	✓	✓	
98	Cancel Contents transfer	CrCommandId_CancelContentsTransfer	C	✓	✓	-	✓	✓	-	✓	✓	✓	✓	✓	-	-	✓	✓	✓	

No.	Functions	DeviceProperty Code / Command Id	Mode	ZV-E1	ILME-FX30	ILME-FX3	ILME-FX6	DSC-RX0M2
99	Iris Mode Setting	CrDeviceProperty_IrisModeSetting	R	-	-	-	✓	-
100	Shutter Mode Setting	CrDeviceProperty_ShutterModeSetting	R	-	-	-	✓	-
101	Gain Control Setting	CrDeviceProperty_GainControlSetting	R	-	-	-	✓	-
102	Gain Base Iso Sensitivity	CrDeviceProperty_GainBaselsoSensitivity	R	-	-	-	-	-
103	Gain Base Sensitivity	CrDeviceProperty_GainBaseSensitivity	R	-	-	-	-	-
104	Exposure Index	CrDeviceProperty_ExposureIndex	R	-	-	-	-	-
105	BaseLook Value	CrDeviceProperty_BaseLookValue	R	-	-	-	-	-
106	Playback Media	CrDeviceProperty_PlaybackMedia	R	-	-	-	✓	-
107	Monitor DISP(Screen Display) Mode Candidate	CrDeviceProperty_DispModeCandidate	R	✓	-	-	✓	-
108	Monitor DISP(Screen Display) Mode Setting	CrDeviceProperty_DispModeSetting	R	✓	-	-	✓	-
109	Monitor DISP(Screen Display) Mode	CrDeviceProperty_DispMode	R	✓	-	-	✓	-
110	Touch Operation	CrDeviceProperty_TouchOperation	R	-	-	-	✓	-
111	Select Finder/Monitor	CrDeviceProperty_SelectFinder	R	-	-	-	✓	-
112	Auto Power OFF Temperature	CrDeviceProperty_AutoPowerOffTemperature	R	-	-	-	✓	-
113	Body Key Lock	CrDeviceProperty_BodyKeyLock	R	✓	-	-	✓	-
114	Image ID(Numerical Value) Setting	CrDeviceProperty_ImgaeID_Num_Setting	R	✓	-	-	✓	-
115	Image ID(Numerical Value)	CrDeviceProperty_ImgaeID_Num	R	✓	-	-	✓	-
116	Image ID(String)	CrDeviceProperty_ImgaeID_String	R	✓	-	-	✓	-
117	Exposure Control Mode	CrDeviceProperty_ExposureCtrlType	R	-	-	-	✓	-
118	Monitor LUT Setting(All Line)	CrDeviceProperty_MonitorLUTSetting	R	-	-	-	-	-
119	ISO Current Sensitivity	CrDeviceProperty_IsoCurrentSensitivity	R	✓	-	-	✓	-
120	Camera-Setting Save Operation Enable Status	CrDeviceProperty_CameraSetting_SaveOperationEnableStatus	R	✓	-	-	✓	-
121	Camera-Setting Read Operation Enable Status	CrDeviceProperty_CameraSetting_ReadOperationEnableStatus	R	✓	-	-	✓	-
122	Camera-Setting Save/Read State	CrDeviceProperty_CameraSetting_SaveRead_State	R	✓	-	-	✓	-

No.	Functions	DeviceProperty Code / Command Id	Mode	ZV-E1	ILME-FX30	ILME-FX3	ILME-FX6	MPC-2610	DSC-RX0M2
123	Camera Setting Reset Enable Status	CrDeviceProperty_CameraSettingsResetEnableStatus	R	✓	-	-	✓	-	✓
124	Execute Camera Setting Reset	CrCommandId_CameraSettingsReset	R	✓	-	-	✓	-	✓
125	APS-C or Full Switching Setting	CrDeviceProperty_APS_C_or_Full_SwitchingSetting	R	✓	✓	-	✓	✓	✓
126	APS-C or Full Switching Enable Status	CrDeviceProperty_APS_C_or_Full_SwitchingEnableStatus	R	✓	✓	-	✓	✓	✓
127	Execute APS-C or Full Switching	CrCommandId_APS_C_or_Full_Switching	R	✓	✓	-	✓	✓	✓
128	Execute Movie Rec Button (2nd)	CrCommandId_MovieRecButtonToggle	R	-	-	-	-	-	-
129	Execute Cancel Remote Touch Operation	CrCommandId_CancelRemoteTouchOperation	R	-	✓	✓	✓	✓	✓
130	Focal Distance in Meter	CrDeviceProperty_FocalDistanceInMeter	R	-	-	-	-	-	✓ *1
131	Focal Distance in Feet	CrDeviceProperty_FocalDistanceInFeet	R	-	-	-	-	-	✓ *1
132	Focal Distance Unit Setting	CrDeviceProperty_FocalDistanceUnitSetting	R	-	-	-	-	-	✓ *1
133	Digital Zoom Scale	CrDeviceProperty_DigitalZoomScale	R	-	-	-	-	-	✓ *1
134	Zoom Distance	CrDeviceProperty_ZoomDistance	R	✓ *1	-	-	-	✓ *1	✓ *1
135	Zoom Distance Unit Setting	CrDeviceProperty_ZoomDistanceUnitSetting	R	-	-	-	-	-	✓ *1
136	Shutter Mode Status	CrDeviceProperty_ShutterModeStatus	R	-	-	-	-	-	✓
137	Shutter Slow	CrDeviceProperty_ShutterSlow	R	-	-	-	-	-	✓
138	Shutter Slow Frames	CrDeviceProperty_ShutterSlowFrames	R	-	-	-	-	-	✓
139	Recording Resolution For Main(Movie)	CrDeviceProperty_Movie_Recording_ResolutionForMain	R	-	-	-	-	-	✓ *1
140	Recording Resolution For Proxy(Movie)	CrDeviceProperty_Movie_Recording_ResolutionForProxy	R	-	-	-	-	-	✓ *1
141	Recording Frame Rate Proxy Setting(Movie)	CrDeviceProperty_Movie_Recording_FrameRateProxySetting	R	-	-	-	-	-	✓ *1
142	Movie Shooting Mode	CrDeviceProperty_MovieShootingMode	R	✓	-	-	-	✓	✓
143	Movie Shooting Mode Color Gamut	CrDeviceProperty_MovieShootingModeColorGamut	R	✓	-	-	✓	-	✓ *1
144	Movie Shooting Mode Target Display	CrDeviceProperty_MovieShootingModeTargetDisplay	R	-	-	-	-	-	✓ *1
145	Depth of Field Adjustment Mode	CrDeviceProperty_DepthOfFieldAdjustmentMode	R	-	-	-	-	-	✓ *1
146	Depth of Field Adjustment Interlocking Mode State	CrDeviceProperty_DepthOfFieldAdjustmentInterlockingMode	R	-	-	-	-	-	✓

No.	Functions	DeviceProperty Code / Command Id	Mode	ILCE-7R	ILCE-7C	ILCE-6700	MPC-2610	ILME-FX30	ILME-FX6	ILME-FX3	ZV-E1	DSC-RX0M2	
147	Color Temperature Step	CrDeviceProperty_ColortempStep	R	-	-	-	-	-	-	-	✓ *1	✓ *1	-
148	White Balance Mode Setting	CrDeviceProperty_WhiteBalanceModeSetting	R	-	-	-	-	-	-	-	✓	✓	-
149	White Balance Tint	CrDeviceProperty_WhiteBalanceTint	R	-	-	-	-	-	-	-	✓ *1	✓ *1	-
150	White Balance Tint Step	CrDeviceProperty_WhiteBalanceTintStep	R	-	-	-	-	-	-	-	✓	✓	-
151	Execute the Focus Operation	CrDeviceProperty_Focus_Operation	R	-	-	-	-	-	-	-	✓	✓	-
152	Focus Speed Range	CrDeviceProperty_Focus_Speed_Range	R	-	-	-	-	-	-	-	✓	✓	-
153	Shutter ECS Setting	CrDeviceProperty_ShutterECSSetting	R	-	-	-	-	-	-	-	✓	✓	-
154	Shutter ECS Number	CrDeviceProperty_ShutterECSNumber	R	-	-	-	-	-	-	-	✓ *1	✓ *1	-
155	Shutter ECS Number Step	CrDeviceProperty_ShutterECSNumberStep	R	-	-	-	-	-	-	-	✓	✓	-
156	Shutter ECS Frequency	CrDeviceProperty_ShutterECSFrequency	R	-	-	-	-	-	-	-	✓ *1	✓ *1	-
157	Button Assignment Assignable 1	CrDeviceProperty_ButtonAssignmentAssignable1	R	-	-	-	-	-	-	-	✓	✓	-
158	Button Assignment Assignable 2	CrDeviceProperty_ButtonAssignmentAssignable2	R	-	-	-	-	-	-	-	✓	✓	-
159	Button Assignment Assignable 3	CrDeviceProperty_ButtonAssignmentAssignable3	R	-	-	-	-	-	-	-	✓	✓	-
160	Button Assignment Assignable 4	CrDeviceProperty_ButtonAssignmentAssignable4	R	-	-	-	-	-	-	-	✓	✓	-
161	Button Assignment Assignable 5	CrDeviceProperty_ButtonAssignmentAssignable5	R	-	-	-	-	-	-	-	✓	✓	-
162	Button Assignment Assignable 6	CrDeviceProperty_ButtonAssignmentAssignable6	R	-	-	-	-	-	-	-	✓	✓	-
163	Button Assignment Assignable 7	CrDeviceProperty_ButtonAssignmentAssignable7	R	-	-	-	-	-	-	-	✓	✓	-
164	Button Assignment Assignable 8	CrDeviceProperty_ButtonAssignmentAssignable8	R	-	-	-	-	-	-	-	✓	✓	-
165	Button Assignment Assignable 9	CrDeviceProperty_ButtonAssignmentAssignable9	R	-	-	-	-	-	-	-	✓	✓	-
166	Button Assignment LensAssignable 1	CrDeviceProperty_ButtonAssignmentLensAssignable1	R	-	-	-	-	-	-	-	✓	✓	-
167	Assignable Button 1	CrDeviceProperty_AssignableButton1	R	-	-	-	-	-	-	-	✓	✓	-
168	Assignable Button 2	CrDeviceProperty_AssignableButton2	R	-	-	-	-	-	-	-	✓	✓	-
169	Assignable Button 3	CrDeviceProperty_AssignableButton3	R	-	-	-	-	-	-	-	✓	✓	-
170	Assignable Button 4	CrDeviceProperty_AssignableButton4	R	-	-	-	-	-	-	-	✓	✓	-
171	Assignable Button 5	CrDeviceProperty_AssignableButton5	R	-	-	-	-	-	-	-	✓	✓	-

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7RM4	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	DSC-RX0M2
172	Assignable Button 6	CrDeviceProperty_AssignableButton6	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
173	Assignable Button 7	CrDeviceProperty_AssignableButton7	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
174	Assignable Button 8	CrDeviceProperty_AssignableButton8	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
175	Assignable Button 9	CrDeviceProperty_AssignableButton9	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
176	LensAssignable Button 1	CrDeviceProperty_LensAssignableButton1	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
177	Focus Mode Setting	CrDeviceProperty_FocusModeSetting	R	✓	-	-	-	-	-	✓	-	-	✓	-	✓	✓	✓
178	Shutter Angle	CrDeviceProperty_ShutterAngle	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
179	Shutter Setting	CrDeviceProperty_ShutterSetting	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
180	Shutter Mode	CrDeviceProperty_ShutterMode	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
181	Shutter Speed Value	CrDeviceProperty_ShutterSpeedValue	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
182	Shutter Speed Current Value	CrDeviceProperty_ShutterSpeedCurrentValue	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
183	ND Filter	CrDeviceProperty_NDFilter	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
184	ND Filter Mode	CrDeviceProperty_NDFilterMode	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
185	ND Filter Mode Setting	CrDeviceProperty_NDFilterModeSetting	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
186	ND Filter Value	CrDeviceProperty_NDFilterValue	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
187	Gain Unit Setting	CrDeviceProperty_GainUnitSetting	R	-	-	-	-	-	-	-	-	-	-	-	✓	*1	-
188	Gain dB Value	CrDeviceProperty_GaindBValue	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
189	Gain dB Current Value	CrDeviceProperty_GaindBCurrentValue	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
190	AWB	CrDeviceProperty_AWB	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
191	SceneFile Index	CrDeviceProperty_SceneFileIndex	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
192	Current SceneFile Edited Info	CrDeviceProperty_CurrentSceneFileEdited	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
193	Movie Play button	CrDeviceProperty_MoviePlayButton	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
194	Movie Play Pause button	CrDeviceProperty_MoviePlayPauseButton	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
195	Movie Play Stop button	CrDeviceProperty_MoviePlayStopButton	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-
196	Movie Forward button	CrDeviceProperty_MovieForwardButton	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	ILME-FX6	ILME-FX30	DSC-RX0M2	ZV-E1
197	Movie Rewind button	CrDeviceProperty_MovieRewindButton	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-	
198	Movie Next button	CrDeviceProperty_MovieNextButton	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-	
199	Movie Prev button	CrDeviceProperty_MoviePrevButton	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-	
200	Movie RecReview button	CrDeviceProperty_MovieRecReviewButton	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-	
201	Subject Recognition AF	CrDeviceProperty_SubjectRecognitionAF	R	✓	-	-	-	-	✓	-	-	✓	-	-	✓	✓	✓	-	-
202	AF Transition Speed	CrDeviceProperty_AFTransitionSpeed	R	✓	-	-	-	-	✓	-	-	✓	-	-	✓	✓	✓	✓	-
203	AF Subj Shift Sens	CrDeviceProperty_AFSbjShiftSens	R	✓	-	-	-	-	✓	-	-	✓	-	-	✓	✓	✓	✓	-
204	AF Assist	CrDeviceProperty_AFAssist	R	✓	-	-	-	-	✓	-	-	✓	-	-	✓	✓	✓	✓	-
205	ND Filter Switching Setting	CrDeviceProperty_NDFilterSwitchingSetting	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
206	Function of Remote Touch Operation	CrDeviceProperty_FunctionOfRemoteTouchOperation	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
207	Execute Remote Touch Operation(x,y)	CrDeviceProperty_RemoteTouchOperation	R	-	✓	✓	✓	-	-	✓	✓	✓	✓	✓	✓	✓	✓	✓	-
208	Movie Playing State	CrDeviceProperty_MoviePlayingState	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
209	Movie Playing Speed	CrDeviceProperty_MoviePlayingSpeed	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
210	Media SLOT1 Player	CrDeviceProperty_MediaSLOT1Player	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
211	Media SLOT2 Player	CrDeviceProperty_MediaSLOT2Player	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
212	Battery Remain Display Unit	CrDeviceProperty_BatteryRemainDisplayUnit	R	-	-	-	-	-	-	-	-	-	-	-	✓	*1	*1	-	-
213	Battery Remaining in minutes	CrDeviceProperty_BatteryRemainingInMinutes	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
214	Battery Remaining in voltage	CrDeviceProperty_BatteryRemainingInVoltage	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
215	Power Source	CrDeviceProperty_PowerSource	R	-	-	-	-	-	-	-	-	-	-	-	✓	*1	-	-	-
216	DC voltage	CrDeviceProperty_DCVoltage	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
217	Focus TouchSpot Status	CrDeviceProperty_FocusTouchSpotStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	✓	✓	✓	-
218	Focus Tracking Status	CrDeviceProperty_FocusTrackingStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	✓	✓	✓	-
219	Recorder Clip Name Create by The Next Rec.	CrDeviceProperty_RecorderClipName	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
220	Recorder Control Main Setting	CrDeviceProperty_RecorderControlMainSetting	R	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
221	Recorder Control Proxy Setting	CrDeviceProperty_RecorderControlProxySetting	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	✓	*1	*1	-	✓

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	DSC-RX0M2		
222	Recorder Start Main	CrDeviceProperty_RecorderStartMain	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
223	Recorder Start Proxy	CrDeviceProperty_RecorderStartProxy	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
224	Recorder Main Status	CrDeviceProperty_RecorderMainStatus	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
225	Recorder Proxy Status	CrDeviceProperty_RecorderProxyStatus	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
226	Recorder Ext Raw Status	CrDeviceProperty_RecorderExtRawStatus	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
227	Information of Recorder Save Destination	CrDeviceProperty_RecorderSaveDestination	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
228	Assignable Button Indicator 1	CrDeviceProperty_AssignableButtonIndicator1	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
229	Assignable Button Indicator 2	CrDeviceProperty_AssignableButtonIndicator2	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
230	Assignable Button Indicator 3	CrDeviceProperty_AssignableButtonIndicator3	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
231	Assignable Button Indicator 4	CrDeviceProperty_AssignableButtonIndicator4	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
232	Assignable Button Indicator 5	CrDeviceProperty_AssignableButtonIndicator5	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
233	Assignable Button Indicator 6	CrDeviceProperty_AssignableButtonIndicator6	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
234	Assignable Button Indicator 7	CrDeviceProperty_AssignableButtonIndicator7	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
235	Assignable Button Indicator 8	CrDeviceProperty_AssignableButtonIndicator8	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
236	Assignable Button Indicator 9	CrDeviceProperty_AssignableButtonIndicator9	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
237	LensAssignable Button Indicator 1	CrDeviceProperty_LensAssignableButtonIndicator1	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
238	Software Version	CrDeviceProperty_SoftwareVersion	R	✓	-	-	✓	-	-	✓	-	✓	-	✓	✓	✓	✓	✓
239	Movie Rec Button (2nd) Enable Status	CrDeviceProperty_MovieRecButtonToggleEnableStatus	R	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
240	Remote Touch Operation Enable Status	CrDeviceProperty_RemoteTouchOperationEnableStatus	R	-	✓	✓	✓	-	-	✓	✓	✓	✓	✓	✓	✓	✓	✓
241	Cancel Remote Touch Operation Enable Status	CrDeviceProperty_CancelRemoteTouchOperationEnableStatus	R	-	✓	✓	✓	-	-	✓	✓	✓	✓	✓	✓	✓	✓	✓
242	Lens Information Enable Status	CrDeviceProperty_LensInformationEnableStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	✓	✓	✓	-
243	Follow Focus Position	CrDeviceProperty_FollowFocusPositionSetting	R	✓	-	-	-	-	-	✓	-	-	✓	-	✓	✓	✓	-
244	Follow Focus Position Current Value	CrDeviceProperty_FollowFocusPositionCurrentValue	R	✓	-	-	-	-	-	✓	-	-	✓	-	✓	✓	✓	-
245	Focus Bracket Shot Number	CrDeviceProperty_FocusBracketShotNumber	R	✓	-	-	✓	-	-	✓	-	-	✓	-	✓	-	-	✓
246	Focus Bracket Focus Range	CrDeviceProperty_FocusBracketFocusRange	R	✓	-	-	✓	-	-	✓	-	-	✓	-	✓	-	-	✓
247	Focus Bracket Shooting Status	CrDeviceProperty_FocusBracketShootingStatus	R	✓	-	-	✓	-	-	✓	-	-	✓	-	✓	-	-	✓

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No.	Functions	DeviceProperty Code / Command Id	Mode	ILCE-FX6	MPC-2610	ILME-FX30	ILME-FX3	ZV-E1	DSC-RX0M2
248	Function of Touch Operation	CrDeviceProperty_FunctionOfTouchOperation	R	- ✓ ✓ ✓	- ✓ ✓ ✓ ✓	- ✓ ✓ ✓ ✓	- ✓ ✓ ✓ ✓	- ✓ ✓ ✓	- ✓ ✓ ✓
249	Proxy File Format(Movie)	CrDeviceProperty_Movie_ProxyFileFormat	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	✓ *1 ✓ *1	✓ ✓ ✓
250	Extended Interface Mode	CrDeviceProperty_ExtendedInterfaceMode	R	✓ - - -	- - - -	- - - -	- - - -	- ✓ - -	- - ✓ -
251	S&Q Frame Rate	CrDeviceProperty_SQFrameRate	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
252	S&Q Recording Frame Rate Setting	CrDeviceProperty_SQRecordingFrameRateSetting	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
253	S&Q Recording Setting	CrDeviceProperty_SQRecordingSetting	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
254	Audio Recording	CrDeviceProperty_AudioRecording	R	- - - ✓	- - - ✓	- - - ✓	- - - ✓	- ✓ - -	✓ ✓ ✓
255	Audio Input Master Level	CrDeviceProperty_AudioInputMasterLevel	R	- - - ✓	- - - ✓	- - - ✓	- - - ✓	- ✓ - -	- - ✓
256	Time Code Preset	CrDeviceProperty_TimeCodePreset	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
257	Time Code Format	CrDeviceProperty_TimeCodeFormat	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
258	Time Code Run	CrDeviceProperty_TimeCodeRun	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
259	Time Code Make	CrDeviceProperty_TimeCodeMake	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
260	User Bit Preset	CrDeviceProperty_UserBitPreset	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
261	User Bit Time Rec	CrDeviceProperty_UserBitTimeRec	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
262	Image Stabilization Steady Shot	CrDeviceProperty_ImageStabilizationSteadyShot	R	- - - ✓	- - - ✓	- - - ✓	- - - ✓	- ✓ - -	✓ ✓ ✓
263	Image Stabilization Steady Shot(Movie)	CrDeviceProperty_Movie_ImageStabilizationSteadyShot	R	- - - ✓	- - - ✓	- - - ✓	- - - ✓	- ✓ - -	✓ ✓ ✓
264	Silent Mode	CrDeviceProperty_SilentMode	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ - ✓
265	Silent Mode Aperture Drive in AF	CrDeviceProperty_SilentModeApertureDriveInAF	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ - ✓
266	Silent Mode Shutter When Power Off	CrDeviceProperty_SilentModeShutterWhenPowerOff	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- - - -	- - - -
267	Silent Mode Auto Pixel Mapping	CrDeviceProperty_SilentModeAutoPixelMapping	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ - -
268	Shutter Type	CrDeviceProperty_ShutterType	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ - -
269	Picture Profile	CrDeviceProperty_PictureProfile	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
270	Picture Profile Black Level	CrDeviceProperty_PictureProfile_BlackLevel	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
271	Picture Profile Gamma	CrDeviceProperty_PictureProfile_Gamma	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
272	Picture Profile Black Gamma Range	CrDeviceProperty_PictureProfile_BlackGammaRange	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓
273	Picture Profile Black Gamma Level	CrDeviceProperty_PictureProfile_BlackGammaLevel	R	✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - - ✓	- ✓ - -	✓ ✓ ✓

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	ILME-FX30	ILME-FX6	ILME-FX3	ZV-E1	DSC-RX0M2
274	Picture Profile Knee Mode	CrDeviceProperty_PictureProfile_KneeMode	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
275	Picture Profile Knee AutoSet MaxPoint	CrDeviceProperty_PictureProfile_KneeAutoSet_MaxPoint	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
276	Picture Profile Knee AutoSet Sensitivity	CrDeviceProperty_PictureProfile_KneeAutoSet_Sensitivity	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
277	Picture Profile Knee ManualSet Point	CrDeviceProperty_PictureProfile_KneeManualSet_Point	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
278	Picture Profile Knee ManualSet Slope	CrDeviceProperty_PictureProfile_KneeManualSet_Slope	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
279	Picture Profile Color Mode	CrDeviceProperty_PictureProfile_ColorMode	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
280	Picture Profile Saturation	CrDeviceProperty_PictureProfile_Saturation	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
281	Picture Profile Color Phase	CrDeviceProperty_PictureProfile_ColorPhase	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
282	Picture Profile Color Depth Red	CrDeviceProperty_PictureProfile_ColorDepthRed	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
283	Picture Profile Color Depth Green	CrDeviceProperty_PictureProfile_ColorDepthGreen	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
284	Picture Profile Color Depth Blue	CrDeviceProperty_PictureProfile_ColorDepthBlue	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
285	Picture Profile Color Depth Cyan	CrDeviceProperty_PictureProfile_ColorDepthCyan	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
286	Picture Profile Color Depth Magenta	CrDeviceProperty_PictureProfile_ColorDepthMagenta	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
287	Picture Profile Color Depth Yellow	CrDeviceProperty_PictureProfile_ColorDepthYellow	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
288	Picture Profile Detail Level	CrDeviceProperty_PictureProfile_DetailLevel	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
289	Picture Profile Detail Adjust Mode	CrDeviceProperty_PictureProfile_DetailAdjustMode	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
290	Picture Profile Detail Adjust V/H Balance	CrDeviceProperty_PictureProfile_DetailAdjustVHBalance	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
291	Picture Profile Detail Adjust B/W Balance	CrDeviceProperty_PictureProfile_DetailAdjustBWBalance	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
292	Picture Profile Detail Adjust Limit	CrDeviceProperty_PictureProfile_DetailAdjustLimit	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
293	Picture Profile Detail Adjust Crispening	CrDeviceProperty_PictureProfile_DetailAdjustCrispening	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
294	Picture Profile Detail Adjust Hi-Light Detail	CrDeviceProperty_PictureProfile_DetailAdjustHiLightDetail	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
295	Copy Picture Profile	CrDeviceProperty_PictureProfile_Copy	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
296	Picture Profile Reset Enable Status	CrDeviceProperty_PictureProfileResetEnableStatus	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
297	Execute Picture Profile Reset	CrCommandId_PictureProfileReset	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	-	-	✓	
298	Creative Look	CrDeviceProperty_CreativeLook	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	
299	Creative Look Contrast	CrDeviceProperty_CreativeLook_Contrast	R	✓	-	-	✓	-	-	✓	✓	-	✓	-	✓	✓	✓	-	

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	ILME-FX3	ILME-FX6	DSC-RX0M2	ZV-E1	ILME-FX30
300	Creative Look Highlights	CrDeviceProperty_CreativeLook_Highlights	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
301	Creative Look Shadows	CrDeviceProperty_CreativeLook_Shadows	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
302	Creative Look Fade	CrDeviceProperty_CreativeLook_Fade	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
303	Creative Look Saturation	CrDeviceProperty_CreativeLook_Saturation	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
304	Creative Look Sharpness	CrDeviceProperty_CreativeLook_Sharpness	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
305	Creative Look Sharpness Range	CrDeviceProperty_CreativeLook_SharpnessRange	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
306	Creative Look Clarity	CrDeviceProperty_CreativeLook_Clarity	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
307	Custom Look	CrDeviceProperty_CreativeLook_CustomLook	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
308	Creative Look Reset Enable Status	CrDeviceProperty_CreativeLookResetEnableStatus	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
309	Execute Creative Look Reset	CrCommandId_CreativeLookReset	R	✓	-	-	✓	-	-	✓	-	✓	-	-	-	-	-	✓	
310	Proxy Recording Setting	CrDeviceProperty_ProxyRecordingSetting	R	✓	-	-	✓	-	-	✓	-	✓	-	-	-	-	-	✓	
311	Interval REC(Movie) Count Down Interval Time	CrDeviceProperty_Movie_IntervalRec_CountDownIntervalTime	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	✓	
312	Interval REC(Movie) Recording Duration	CrDeviceProperty_Movie_IntervalRecRecordingDuration	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	✓	
313	Pixel Mapping Enable Status	CrDeviceProperty_PixelMappingEnableStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	✓	
314	Execute Pixel Mapping	CrCommandId_PixelMapping	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	✓	
315	Time Code Preset Reset Enable Status	CrDeviceProperty_TimeCodePresetResetEnableStatus	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
316	Execute Time Code Preset Reset	CrCommandId_TimeCodePresetReset	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	-	-	✓	
317	User Bit Preset Reset Enable Status	CrDeviceProperty_UserBitPresetResetEnableStatus	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
318	Execute User Bit Preset Reset	CrCommandId_UserBitPresetReset	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	-	-	✓	
319	Sensor Cleaning Enable Status	CrDeviceProperty_SensorCleaningEnableStatus	R	-	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
320	Execute Sensor Cleaning	CrCommandId_SensorCleaning	R	-	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
321	Lens Version Number	CrDeviceProperty_LensVersionNumber	R	✓	-	-	✓	-	-	✓	-	✓	-	-	✓	✓	✓	-	
322	Device Overheating State	CrDeviceProperty_DeviceOverheatingState	R	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	-	✓	✓	✓	
323	Execute Power Off	CrCommandId_PowerOff	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	✓	

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7CR	ILCE-7SM3	ILCE-7M4	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	ILME-FX30	ILME-FX6	ILME-FX3	ZV-E1	DSC-RX0M2
324	AF Tracking Sensitivity	CrDeviceProperty_AFTrackingSensitivity	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	✓	✓	-	-	
325	BaseLook Import Operation Enable Status	CrDeviceProperty_BaseLookImportOperationEnableStatus	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	✓	✓	-	-	
326	Delete UserBaseLook	CrDeviceProperty_DeleteUserBaseLook	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	✓	✓	-	-	
327	Select UserBaseLook to Edit	CrDeviceProperty_SelectUserBaseLookToEdit	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	✓	✓	-	-	
328	Select UserBaseLook to Set in PPLUT	CrDeviceProperty_SelectUserBaseLookToSetInPPLUT	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	✓	✓	-	-	
329	UserBaseLook Input	CrDeviceProperty_UserBaseLookInput	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	✓	✓	-	-	
330	UserBaseLook AE Level Offset	CrDeviceProperty_UserBaseLookAELevelOffset	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	✓	✓	-	-	
331	Base ISO Switch EI	CrDeviceProperty_BaseISOSwitchEI	R	✓	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	
332	Flicker Less Shooting	CrDeviceProperty_FlickerLessShooting	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
333	Playback Volume Settings	CrDeviceProperty_PlaybackVolumeSettings	R	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
334	Auto Review	CrDeviceProperty_AutoReview	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
335	Audio Signals	CrDeviceProperty_AudioSignals	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	
336	HDMI Resolution (Still/Play)	CrDeviceProperty_HDMIResolutionStillPlay	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
337	HDMI Output Rec Media (Movie)	CrDeviceProperty_Movie_HDMIOutputRecMedia	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
338	HDMI Output Resolution (Movie)	CrDeviceProperty_Movie_HDMIOutputResolution	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
339	HDMI Output 4K Setting (Movie)	CrDeviceProperty_Movie_HDMIOutput4KSetting	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
340	HDMI Output RAW (Movie)	CrDeviceProperty_Movie_HDMIOutputRAW	R	✓	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-	
341	HDMI Output Raw Setting (Movie)	CrDeviceProperty_Movie_HDMIOutputRawSetting	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
342	HDMI Output Time Code (Movie)	CrDeviceProperty_Movie_HDMIOutputTimeCode	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
343	HDMI Output REC Control (Movie)	CrDeviceProperty_Movie_HDMIOutputRecControl	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
344	Monitoring Output Display HDMI	CrDeviceProperty_MonitoringOutputDisplayHDMI	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
345	Audio Output HDMI Monitor CH	CrDeviceProperty_Movie_HDMIOutputAudioCH	R	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
346	IntervalREC(Movie) Interval Time	CrDeviceProperty_Movie_IntervalRec_IntervalTime	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
347	IntervalREC(Movie) Frame Rate Setting	CrDeviceProperty_Movie_IntervalRec_FrameRateSetting	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	
348	IntervalREC(Movie) Recording Setting	CrDeviceProperty_Movie_IntervalRec_RecordingSetting	R	✓	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	

No.	Functions	DeviceProperty Code / Command Id	Mode	DSC-RX0M2	ZV-E1	ILME-FX30	ILME-FX6
349	Eframing Scale(Auto)	CrDeviceProperty_EframingScaleAuto	R	- - - - -	✓ - - - -	✓ - - - -	- - - - -
350	Eframing Speed(Auto)	CrDeviceProperty_EframingSpeedAuto	R	- - - - -	✓ - - - -	✓ - - - -	- - - - -
351	Eframing Mode(Auto)	CrDeviceProperty_EframingModeAuto	R	- - - - -	✓ - - - -	✓ - - - -	- - - - -
352	Eframing Recording Image Crop	CrDeviceProperty_EframingRecordingImageCrop	R	- - - - -	✓ - - - -	✓ - - - -	- - - - -
353	Eframing HDMI Crop	CrDeviceProperty_EframingHDMICrop	R	- - - - -	✓ - - - -	✓ - - - -	- - - - -
354	Camera Eframing	CrDeviceProperty_CameraEframing	R	- - - - -	✓ - - - -	✓ - - - -	- - - - -
355	Long Exposure NR	CrDeviceProperty_LongExposureNR	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
356	High Iso NR	CrDeviceProperty_HighIsoNR	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
357	HLG Still Image	CrDeviceProperty_HLGStillImage	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
358	Color Space	CrDeviceProperty_ColorSpace	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
359	Bracket Order	CrDeviceProperty_BracketOrder	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
360	Focus Bracket Order	CrDeviceProperty_FocusBracketOrder	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
361	Focus Bracket Exposure Lock 1st Image	CrDeviceProperty_FocusBracketExposureLock1stImg	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
362	Focus Bracket Interval Until Next Shot	CrDeviceProperty_FocusBracketIntervalUntilNextShot	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
363	IntervalREC(Still) Shooting Start Time	CrDeviceProperty_IntervalRec_ShootingStartTime	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
364	IntervalREC(Still) Shooting Interval	CrDeviceProperty_IntervalRec_ShootingInterval	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
365	IntervalREC(Still) Shoot Interval Priority	CrDeviceProperty_IntervalRec_ShootIntervalPriority	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
366	IntervalREC(Still) Number of Shots	CrDeviceProperty_IntervalRec_NumberOfShots	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
367	IntervalREC(Still) AE Tracking Sensitivity	CrDeviceProperty_IntervalRec_AETrackingSensitivity	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
368	IntervalREC(Still) Shutter Type	CrDeviceProperty_IntervalRec_ShutterType	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
369	High Resolution Shutter Speed Setting	CrDeviceProperty_HighResolutionShutterSpeedSetting	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
370	High Resolution Shutter Speed	CrDeviceProperty_HighResolutionShutterSpeed	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
371	Wind Noise Reduction	CrDeviceProperty_WindNoiseReduct	R	- - - - -	✓ - - - -	✓ - - - -	- - - - -
372	Movie Rec Self timer	CrDeviceProperty_RecordingSelfTimer	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -
373	Movie Rec Self timer Count Time	CrDeviceProperty_RecordingSelfTimerCountTime	R	✓ - - - -	✓ - - - -	✓ - - - -	- - - - -

No.	Functions	DeviceProperty Code / Command Id	Mode	ILX-LR1	ILCE-9M2	ILCE-7RM5	ILCE-7RM4A	ILCE-7RM4	ILCE-7CR	ILCE-7SM3	ILCE-7CM2	ILCE-7C	ILCE-6700	MPC-2610	DSC-RX0M2
374	Movie Rec Self timer Continuous	CrDeviceProperty_RecordingSelfTimerContinuous	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
375	Movie Rec Self timer Status	CrDeviceProperty_RecordingSelfTimerStatus	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
376	Bulb Timer Setting	CrDeviceProperty_BulbTimerSetting	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
377	Bulb Exposure Time Setting	CrDeviceProperty_BulbExposureTimeSetting	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
378	Auto Slow Shutter	CrDeviceProperty_AutoSlowShutter	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
379	Iso Auto Min Shutter Speed Mode	CrDeviceProperty_IsoAutoMinShutterSpeedMode	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
380	Iso Auto Min Shutter Speed Manual	CrDeviceProperty_IsoAutoMinShutterSpeedManual	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
381	Iso Auto Min Shutter Speed Preset	CrDeviceProperty_IsoAutoMinShutterSpeedPreset	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
382	Absolute Focus Position Setting	CrDeviceProperty_FocusPositionSetting	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
383	Cancel Absolute Focus Position	CrCommandId_CancelFocusPosition	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
384	Soft Skin Effect	CrDeviceProperty_SoftSkinEffect	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
385	Priority Set in AF-S	CrDeviceProperty_PrioritySetInAF_S	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
386	Priority Set in AF-C	CrDeviceProperty_PrioritySetInAF_C	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
387	Focus Magnification Time	CrDeviceProperty_FocusMagnificationTime	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
388	Subject Recognition in AF	CrDeviceProperty_SubjectRecognitionInAF	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
389	Recognition Target	CrDeviceProperty_RecognitionTarget	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
390	Right/Left Eye Select	CrDeviceProperty_RightLeftEyeSelect	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
391	Select FTP Server	CrDeviceProperty_SelectFTPServer	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
392	Select FTP ServerID	CrDeviceProperty_SelectFTPServerID	R	-	-	-	-	-	-	-	-	-	-	✓ *1	✓ *1
393	FTP Connection Status	CrDeviceProperty_FTP_ConnectionStatus	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
394	FTP Connection Error Info	CrDeviceProperty_FTP_ConnectionErrorInfo	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
395	FTP Server Setting Version	CrDeviceProperty_FTPServerSettingVersion	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
396	FTP Server Setting Operation Enable Status	CrDeviceProperty_FTPServerSettingOperationEnableStatus	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
397	FTP Job List Data Version	CrDeviceProperty_FTPJobListDataVersion	R	-	-	-	-	-	-	-	-	-	-	✓	✓
398	FTP Function	CrDeviceProperty_FTP_Function	R	✓	-	-	-	-	✓	-	-	✓	-	-	-
399	Auto FTP Transfer	CrDeviceProperty_FTP_AutoTransfer	R	✓	-	-	-	-	✓	-	-	✓	-	-	-

No.	Functions	DeviceProperty Code / Command Id	Mode	DSC-RX0M2	ZV-E1	ILME-FX30	ILME-FX3	ILME-FX6	MPC-2610	ILCE-6700	ILCE-7C	ILCE-7CM2	ILCE-7TC	ILCE-7M4	ILCE-7SM3	ILCE-7RM4	ILCE-7CR	ILCE-7RM5	ILCE-7RM4A	ILCE-9M2	ILCE-1	ILX-LR1
400	Auto FTP Transfer Target (Still/Movie)	CrDeviceProperty_FTP_AutoTransferTarget	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
401	Auto FTP Transfer Target (Movie)	CrDeviceProperty_Movie_FTP_AutoTransferTarget	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
402	FTP Transfer Target (Still)	CrDeviceProperty_FTP_TransferTarget	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
403	FTP Transfer Target (Movie)	CrDeviceProperty_Movie_FTP_TransferTarget	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
404	FTP Power Save	CrDeviceProperty_FTP_PowerSave	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
405	USB Power Supply	CrDeviceProperty_USBPowerSupply	R	-	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
406	Execute Flicker Scan	CrCommandId_FlickerScan	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
407	Flicker Scan Status	CrDeviceProperty_FlickerScanStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
408	Flicker Scan Enable Status	CrDeviceProperty_FlickerScanEnableStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
409	FTP Transfer Setting Save Operation Enable Status	CrDeviceProperty_FTPTransferSetting_SaveOperationEnableStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
410	FTP Transfer Setting Read Operation Enable Status	CrDeviceProperty_FTPTransferSetting_ReadOperationEnableStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
411	FTP Transfer Setting Save/Read State	CrDeviceProperty_FTPTransferSetting_SaveRead_State	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
412	Camera Shake Status	CrDeviceProperty_CameraShakeStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
413	Update Body Status	CrDeviceProperty_UpdateBodyStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
414	Media SLOT1 Writing State	CrDeviceProperty_MediaSLOT1_WritingState	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
415	Media SLOT2 Writing State	CrDeviceProperty_MediaSLOT2_WritingState	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
416	Media SLOT1 Recording Available Type	CrDeviceProperty_MediaSLOT1_RecordingAvailableType	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
417	Media SLOT2 Recording Available Type	CrDeviceProperty_MediaSLOT2_RecordingAvailableType	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	✓	-	-	-
418	Lens Model Name	CrDeviceProperty_LensModelName	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
419	Focus Position Current Value	CrDeviceProperty.FocusPositionCurrentValue	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-
420	Focus Driving Status	CrDeviceProperty.FocusDrivingStatus	R	✓	-	-	-	-	-	✓	-	-	✓	-	-	-	-	-	-	-	-	-

No.	Functions	DeviceProperty Code / Command Id	Mode	DSC-RX0M2	ZV-E1	ILME-FX30	ILME-FX3	ILME-FX6	MPC-2610	ILCE-6700	ILCE-7C	ILCE-7CR	ILCE-7CM2	ILCE-7M4	ILCE-7SM3	ILCE-7RM4	ILCE-7RM5	ILCE-7RM4A	ILCE-9M2	ILCE-1	ILX-LR1
421	Button Assignment Assignable 10	CrDeviceProperty_ButtonAssignmentAssignable10	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
422	Button Assignment Assignable 11	CrDeviceProperty_ButtonAssignmentAssignable11	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
423	Assignable Button 10	CrDeviceProperty_AssignableButton10	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
424	Assignable Button 11	CrDeviceProperty_AssignableButton11	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
425	Assignable Button Indicator 10	CrDeviceProperty_AssignableButtonIndicator10	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
426	Assignable Button Indicator 11	CrDeviceProperty_AssignableButtonIndicator11	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
427	ND Filter Unit Setting	CrDeviceProperty_NDFilterUnitSetting	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓ *1	-	-	-
428	ND Filter Optical Density Value	CrDeviceProperty_NDFilterOpticalDensityValue	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
429	T-Number	CrDeviceProperty_TNumber	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
430	Iris Display Unit	CrDeviceProperty_IrisDisplayUnit	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓ *1	✓ *1	-	-
431	Image Stabilization Level (Movie)	CrDeviceProperty_Movie_ImageStabilizationLevel	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
432	Image Stabilization Steady Shot Adjust	CrDeviceProperty_ImageStabilizationSteadyShotAdjust	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
433	Image Stabilization Steady Shot Focal Length	CrDeviceProperty_ImageStabilizationSteadyShotFocalLength	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
434	Camera Operating Mode	CrDeviceProperty_CameraOperatingMode	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
435	Playback View Mode	CrDeviceProperty_PlaybackViewMode	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
436	Media SLOT3 Status	CrDeviceProperty_MediaSLOT3_Status	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
437	Media SLOT3 Remaining Time	CrDeviceProperty_MediaSLOT3_RemainingTime	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
438	Media SLOT3 Recording Available Type	CrDeviceProperty_MediaSLOT3_RecordingAvailableType	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
439	Monitoring Setting Version	CrDeviceProperty_MonitoringSettingVersion	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
440	Monitoring Delivery Type Support Info	CrDeviceProperty_MonitoringDeliveryTypeSupportInfo	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
441	Monitoring Delivering Status	CrDeviceProperty_MonitoringDeliveringStatus	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
442	Monitoring is Delivering	CrDeviceProperty_MonitoringIsDelivering	R	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-

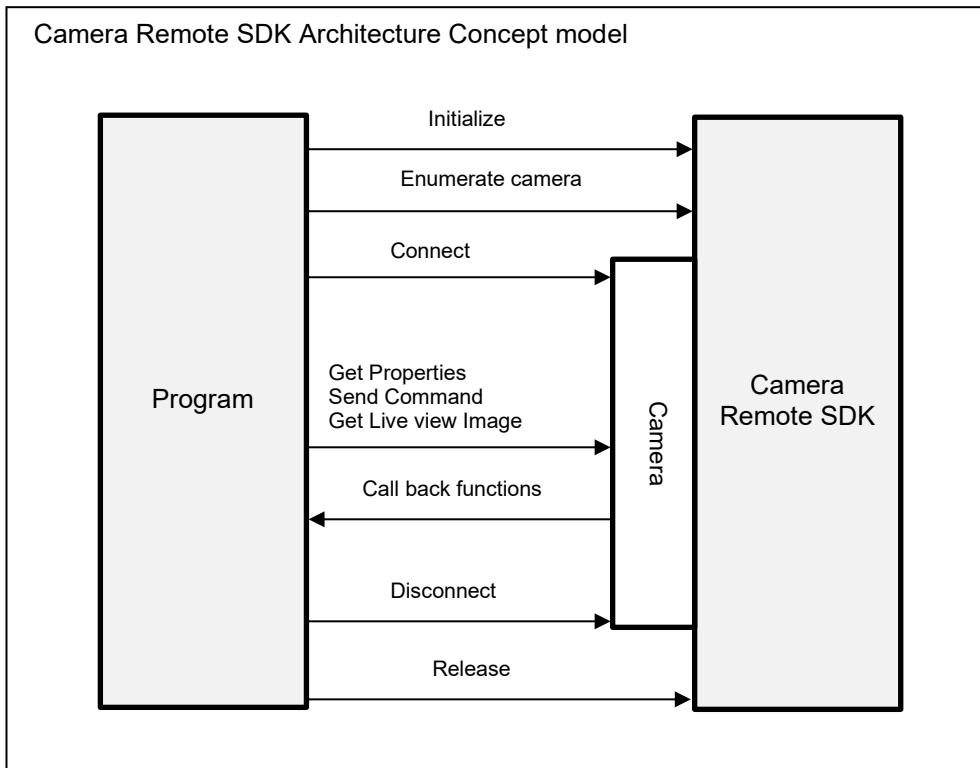
*1 : GetOnly

Operational Flow and Sequences

This section describes the basic operational flow of Camera Remote SDK.

At the beginning of all camera operations, `Init()` must be called to initialize Camera Remote SDK, and at the end of the operation, `Release()` must be called to release all resources.

`EnumCameraObjects()` enumerates connected cameras that can be connected with this Camera



Remote SDK. The `ICrEnumCameraObjectInfo` object has the list of valid camera objects.

`ICrEnumCameraObjectInfo::GetCameraObjectInfo(CrInt32 index)` returns `ICrCameraObjectInfo` specified by the parameter "index". With the `ICrCameraObjectInfo` object, call the `Connect()` method to connect to the camera. Note that before calling `Connect()`, the `IDeviceCallback` function object needs to be prepared. The callback functions notify the status changes of the camera and the connection. When the connection established, `OnConnected()` is called. When the connection is disconnected, `OnDisconnected()` is called. When the camera status is changed, some other callback functions are called depending on the camera status, or warning / error messages are notified by the callback functions.

`Connect()` returns a `CrDeviceHandle`. The device handle is always used to operate the camera, for example to get or change properties, to capture image, to get live view images and so on. But just calling `Connect()` and receiving no error is not enough to know the timing the device is connected, and if the handle is validated. After the `OnConnected()` callback is called, the connection is established successfully, and the device handle is valid.

After using the camera, by calling the `Disconnect()` method with the device handle, the disconnect process starts. Similar to the `Connect()` method, when the `OnDisconnected()` callback function is called, the connection is disconnected successfully. You can call `ReleaseDevice()` after you receive the `OnDisconnected()` call-back.

NOTE:

In this Camera Remote SDK, only one camera connection is guaranteed at the same time.

Initialize and Release Camera Remote SDK

To initialize Camera Remote SDK, call SCRSDK::Init(0).

Init() needs one parameter, which must be zero.

In case of a memory allocation error or another fatal error, it returns false.

Example:

```
bool Init() {  
    bool ret = SCRSDK::Init(0);  
    if (!ret) {  
        // code to handle the error  
        return false;  
    }  
}
```

To terminate Camera Remote SDK, call SCRSDK::Release(). This function terminates all connections and releases the allocating resources. Note that the Release() function waits for the completion of the data transfer to be executed. When transferring huge amounts of data between the pc and the camera, this Release() function waits for the completion of the transfer. It is strongly recommended to call this method after confirming the disconnection of each device.

Example:

```
void Terminate() {  
    SCRSDK::Release();  
}
```

Currently, Release() always returns true.

Enumerate Cameras

EnumCameraObjects() enumerates all connectable cameras that are physically connected to the PC. Returned ICrEnumCameraObjectInfo has the list of the cameras. The ICrEnumCameraObjectInfo object is created in Camera Remote SDK, if no camera is found, the returned pEnum is NULL.

The member function GetCount() of ICrEnumCameraObjectInfo returns the number of the discovered cameras and GetCameraObject(index) returns the ICrCameraObjectInfo object specified by the index parameter. Information of the discovered camera can be acquired through the object. The information varies depending on the connecting method. Connecting by USB allows you to acquire various information values (camera model name, product id, USB serial number, etc.).

To release ICrEnumCameraObjectInfo object, use the Release() function of the object.

Example:

```
void Enumerate() {  
    CrError err = SCRSDK::EnumCameraObjects(&pEnum);  
  
    if (pEnum == NULL) {  
        // no cameras found  
        return;  
    }  
  
    CrInt32u cntOfCamera = pEnum->GetCount(); // get number of cameras  
  
    for (CrInt32u n = 0; n < cntOfCamera; n++) {  
        ICrCameraObjectInfo *pobj = pEnum->GetCameraObjectInfo(n);  
        // get connected camera information  
    }  
    :  
    pEnum->Release(); // use Release() function of ICrEnumCameraObjectInfo
```

This enumeration function makes the list of “connectable” cameras. A Sony camera, which does not have PC remote control features or is not compatible with this Camera Remote SDK, is not listed. Refer to the supported model list of this Camera Remote SDK.

Note that ICrCameraObjectInfo *pobj in the sample code is the object owned by ICrEnumCameraObjectInfo. It means calling ICrEnumCameraObjectInfo::Release() frees the memory of ICrCameraObjectInfo that you get from the enumerator. It can no longer be accessed.

Create a “Camera Object” with information known in advance

If the camera to be connected is determined in advance, you can create a “Camera object” with the specified information and use it as a parameter of Connect() without using EnumCameraObjects() of camera search function.

Use CreateCameraObjectInfoUSBConnection() for a USB connection and CreateCameraObjectInfoEthernetConnection() for an Ethernet connection.

The reason why we have prepared for USB connection and Ethernet connection respectively is that the required conditions differ depending on the connection method.

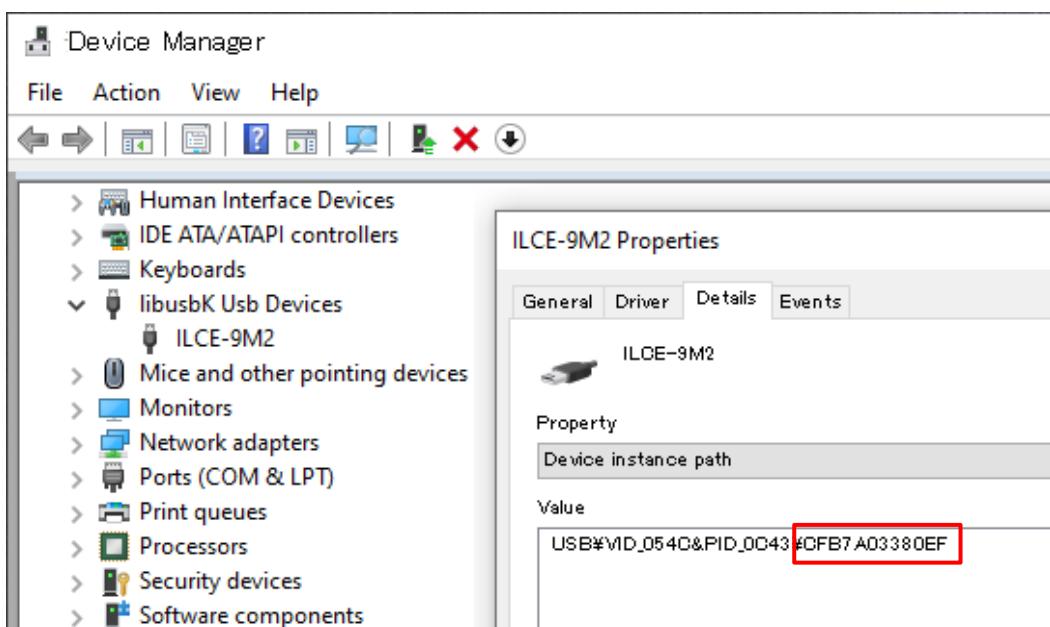
[CreateCameraObjectInfoUSBConnection\(\)](#) has three parameters. The second parameter specifies the model of the camera to connect to, and the third parameter specifies the serial number of the camera to connect to. The camera object pointer created by this condition is returned with the first parameter ICrCameraObjectInfo **.

You can check the serial number of the camera by the following method.

- Windows

1. Connect the camera to the host PC with a USB cable and display [Device Manager]
2. Display the properties of the target camera in [Device Manager]
3. On the [Details] tab, select “Device Instance path” from the [Property] pull-down list.

Area marked in red : USB serial number



- Linux/RaspPi

1. Connect the camera to the host PC with a USB cable and display the terminal
2. Execute the lsusb command with the v option to see information about the various USB devices.

Area marked in red : iSerial

```
ubuntu@ubuntu:~$ lsusb -v

Bus 001 Device 003: ID 054c:0c43 Sony Corp. ILCE-9M2
Device Descriptor:
  bLength          18
  bDescriptorType    1
  bcdUSB         2.10
  bDeviceClass      0
  bDeviceSubClass    0
  bDeviceProtocol     0
  bMaxPacketSize0     64
  idVendor        0x054c Sony Corp.
  idProduct        0xc43
  bcdDevice        1.00
  iManufacturer       1 Sony
  iProduct          2 ILCE-9M2
  iSerial           3 CFB7A03380EF
  bNumConfigurations   1
Configuration Descriptor:
  bLength           9
```

- macOS

1. Connect the camera to the host PC with a USB cable and display the terminal
2. Execute the system_profiler command with the SPUSBDataType to see information about the various USB devices.

Area marked in red : Serial Number

```
[mac@Mac ~ % system_profiler SPUSBDataType
USB:

  USB 3.0 Bus:

    Host Controller Driver: AppleUSBXHCILPT
    PCI Device ID: 0x9c31
    PCI Revision ID: 0x0004
    PCI Vendor ID: 0x8086

    ILCE-9M2:

      Product ID: 0x0c43
      Vendor ID: 0x054c (Sony Corporation)
      Version: 1.00
      Serial Number: CFB7A03380EF
      Speed: Up to 5 Gb/s
      Manufacturer: Sony
      Location ID: 0x14b00000 / 13
      Current Available (mA): 900
      Current Required (mA): 496
```

Example:

```
void CreateUSBObject() {  
    CrChar serialNum[(SCRSDK::USB_SERIAL_LENGTH + 1) = {0}; // +1 is Null-terminate  
    memcpy(serialNum, L"CFB7A03380EF", sizeof(serialNum)); // wide char on Windows  
    SCRSDK::ICrCameraObjectInfo* pCam = nullptr;  
    CrError err = SCRSDK::CreateCameraObjectInfoUSBConnection(  
        &pCam,  
        SCRSDK::CrCameraDeviceModel_ILCE_9M2,  
        (CrInt8u*)serialNum);  
    if (CrError_None == err && pCam != NULL) {  
        // connect to camera  
  
        :  
    }  
}
```

[CreateCameraObjectInfoEthernetConnection\(\)](#) has five parameters. The second parameter specifies the model type of the camera to connect to, the third parameter specifies the IP Address of the camera to connect to, and the fourth parameter specifies the MAC address. Check the MAC address with the camera. Fifth parameter specifies the SSH authentication enable flag. The camera object pointer created by these conditions is returned with the first parameter ICrCameraObjectInfo **.

You can check the MAC address of the camera by the following method.

MENU > Network > Wired LAN > Display Wired LAN Info.

For ILME-FX6, it is the MAC address of the Wi-Fi adapter
MENU > Network > Wireless LAN > MAC Address

Example:

```
void CreateEthernetObject() {  
  
    CrInt32 ipAddr = 0x0500A8C0; // 192.168.0.5  
  
    CrInt8u macAddr[6] = {0x01, 0x02, 0x03, 0x04, 0x05, 0x06};  
  
    SCRS defense::ICrCameraObjectInfo* pCam = nullptr;  
  
    CrError err = SCRS defense::CreateCameraObjectInfoEthernetConnection(  
        &pCam,  
        SCRS defense::CrCameraDeviceModel_ILCE_9M2,  
        ipAddr,  
        macAddr,  
        SCRS defense::CrSSHsupport_OFF);  
  
    if (CrError_None == err && pCam != NULL) {  
  
        // connect to camera  
  
        :  
    }  
}
```

If a “ICrCameraObjectInfo” created with incorrect information is used in Connect(), the SDK operation is not guaranteed.

Connect a Camera

Using one of the enumerated ICrCameraObjectInfo, the camera can be connected with Camera Remote SDK by calling the Connect() function of the class. This function has five parameters. The first parameter ICrCameraObjectInfo * specifies the camera to connect to. The second parameter IDeviceCallback is a function object that is called back to notify the communication events from Camera Remote SDK. The caller must create the object instance before calling the Connect() function. The third parameter CrDeviceHandle * is returned with the connection handle from SDK and it must be set NULL before calling the Connect() function. The fourth parameter CrSdkControlMode is optional. To control the camera remotely, do not specify this parameter, or specify Remote Control Mode. Specify ContentsTransferMode to pull the content on the media inserted in the slot of the camera. The fifth parameter CrReconnectingSet is optional. You can specify whether to automatically reconnect after the connection with the camera is unintentionally lost. If not specified, the default is CrReconnecting_ON and automatic reconnection is performed. However, CrReconnecting_ON is valid only in RemoteControlMode. In the ContentsTransferMode, automatic reconnection is not performed regardless of the fifth parameter setting. The 6th to 9th parameters are all for SSH authentication. These parameters are not needed for cameras that do not require SSH authentication. Check "[Supporting physical layer](#)" to see if SSH authentication is required.

After the Connect() function, ICrCameraObjectInfo can be freed. There is no need to wait for OnConnected() or the OnError() callback function. It means you can delete the ICrEnumCameraObjectInfo object returned from the EnumCameraObjects() function.

Example:

```
class MyDeviceCallback : public IDeviceCallback {  
    void OnConnected(DeviceConnectionVersion version) {  
        DeviceConnectionVersion ver = version;  
        // Program can use the device handle.  
    };  
    :  
    bool ConnectCamera(ICrCameraObjectInfo *pcamera) {  
        MyDeviceCallback *cb = new MyDeviceCallback();  
        CrDeviceHandle hDev = NULL;  
        CrError err = SCRSDK::Connect(pcamera, cb, &hDev);  
    };
```

The following is an example of a ContentsTransferMode connection.

Example:

```
CrError err = SCRSDK::Connect(pcamera, cb, &hDev, CrSdkControlMode_ContentsTransfer);
```

Switching between RemoteControlMode, ContentsTransferMode, and CrReconnectingSet cannot be performed while connected. After disconnecting in each mode, reconnect in the desired mode.

The following is an example of connecting to an SSH certified camera.

For SSH authentication, you need to get the data for the 8th parameter and 9th parameter of Connect() in advance with GetFingerprint(). The user needs to check that the fingerprint data obtained from the camera is correct. If fingerprint data different from the fingerprint data owned by the camera is returned by the GetFingerprint(), please do not proceed to Connect().

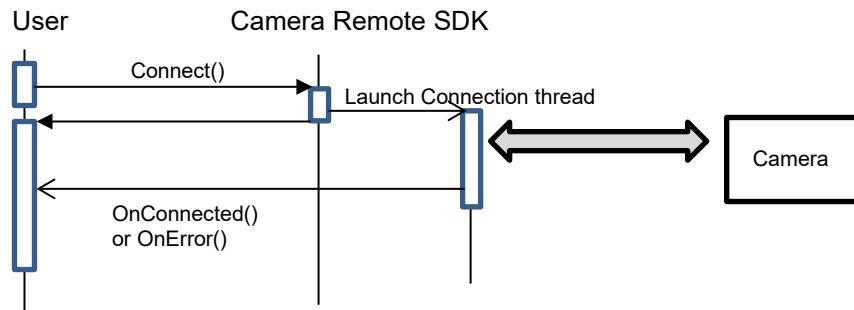
If you do not check whether the fingerprint data obtained by Get Fingerprint() is legitimate and specify incorrect fingerprint data in Connect(), the security of the host PC is not guaranteed.

For the 6th parameter userId and the 7th parameter userPassword, use the information set in the camera body.

Example:

```
CrInt32u fpLen = 0;  
  
char fpBuff[128] = { 0 };  
  
CrError err = SCRSDK::GetFingerprint(pcamera, fpBuff, &fpLen);  
  
if (CR_SUCCEEDED(err)) {  
  
    // If the acquired Fingerprint is correct, proceed to connection  
  
    ...  
  
    err = SCRSDK::Connect(pcamera, cb, &hDev, CrSdkControlMode_Remote, CrReconnecting_ON,  
        "admin", "12345678", fpBuff, fpLen);  
  
    ...
```

As described at the top of this section, the connection process is executed asynchronously. Calling the Connect() function means that just the connection process is started. When the connection is established, the OnConnected() callback of IDeviceCallback is called.



The left vertical line indicates the user thread of your program, the center vertical line indicates API of Camera Remote SDK, and the right vertical line indicates the camera connection thread inside Camera Remote SDK.

`Connect()` returns an error when the function parameter is not valid. In the synchronous process in the `Connect()` function, it does not check for the device existence or the connectivity. It is checked in the Connection thread. If the camera is not found or if the camera is not compatible with the Camera Remote SDK, the `OnError()` callback function is called with an error id, `CrError_Connect_Connect`.

If the connection is established, the `OnConnected()` callback function is called with a parameter for connecting Remote Control Protocol Version.

In this Camera Remote SDK version, the parameter's value below is fixed.

`Device_Connection_Version_RCP3 = 300`

Because this version's Camera Remote SDK supports only the Remote-Control Protocol Version 3.

The camera may not accept shooting operations immediately connection.

Disconnect a Camera

Call the Disconnect() function to disconnect the camera. The function needs one parameter for the DeviceHandle to disconnect.

Example:

```
void Disconnect(CrDeviceHandle handle) {  
    SCRSDK::Disconnect(handle);
```

If the handle is not valid, Disconnect() returns an error.

Disconnect() is also an asynchronous process. The return from Disconnect() does not mean that the camera has been disconnected. At the time of the OnDisconnected() callback function is called, the camera has been disconnected from the Camera Remote SDK.

See the table on the next page for the connection status of the camera and Camera Remote SDK.

Changes in Camera Remote SDK connection status

The table below shows the connection status of the Camera Remote SDK, using some cases of connection and disconnection between the Camera Remote SDK and the camera as examples.

No.	User operation	Physical (USB)	Camera Remote SDK				
			Connection status with the camera				
				DeviceHandle	Camera communication thread		
						Main Loop (*1)	Sub Loop (*2)
Case 1 Connect/Disconnect transition							
1	Connect the camera to the PC	Disconnected -> Connected	-	-	-	-	-
2	Call Connect() function	Connected	Disconnected -> Connected	✓ (generate)	run	run	stop
3	Call Disconnect() function	Connected	Connected -> Disconnected	✓	stop	stop	stop
4	Call ReleaseDevice() function	Connected	-	- (removed)	- (removed)		
Case 2 Physical disconnect and recovery transition							
1	Connect the camera to the PC	Disconnected -> Connected	-	-	-	-	-
2	Call Connect() function	Connected	Disconnected -> Connected	✓ (generate)	run	run	stop
3	Remove the USB cable	Connected -> Disconnected	Connected -> Reconnecting	✓	run	stop	run
4	Reconnect the USB cable	Disconnected -> Connected	Reconnecting -> Connected	✓	run	run	stop
Case 3 Physical disconnect and timeout transition							
1	Connect the camera to the PC	Disconnected -> Connected	-	-	-	-	-
2	Call Connect() function	Connected	Disconnected -> Connected	✓ (generate)	run	run	stop
3	Remove the USB cable	Connected -> Disconnected	Connected -> Reconnecting	✓	run	stop	run
4	5 minutes passed	Disconnected	Reconnecting -> Disconnected	✓	stop	stop	stop

*1 : Data transmission / reception such as acquiring and updating Device Property and acquiring LiveView Image.

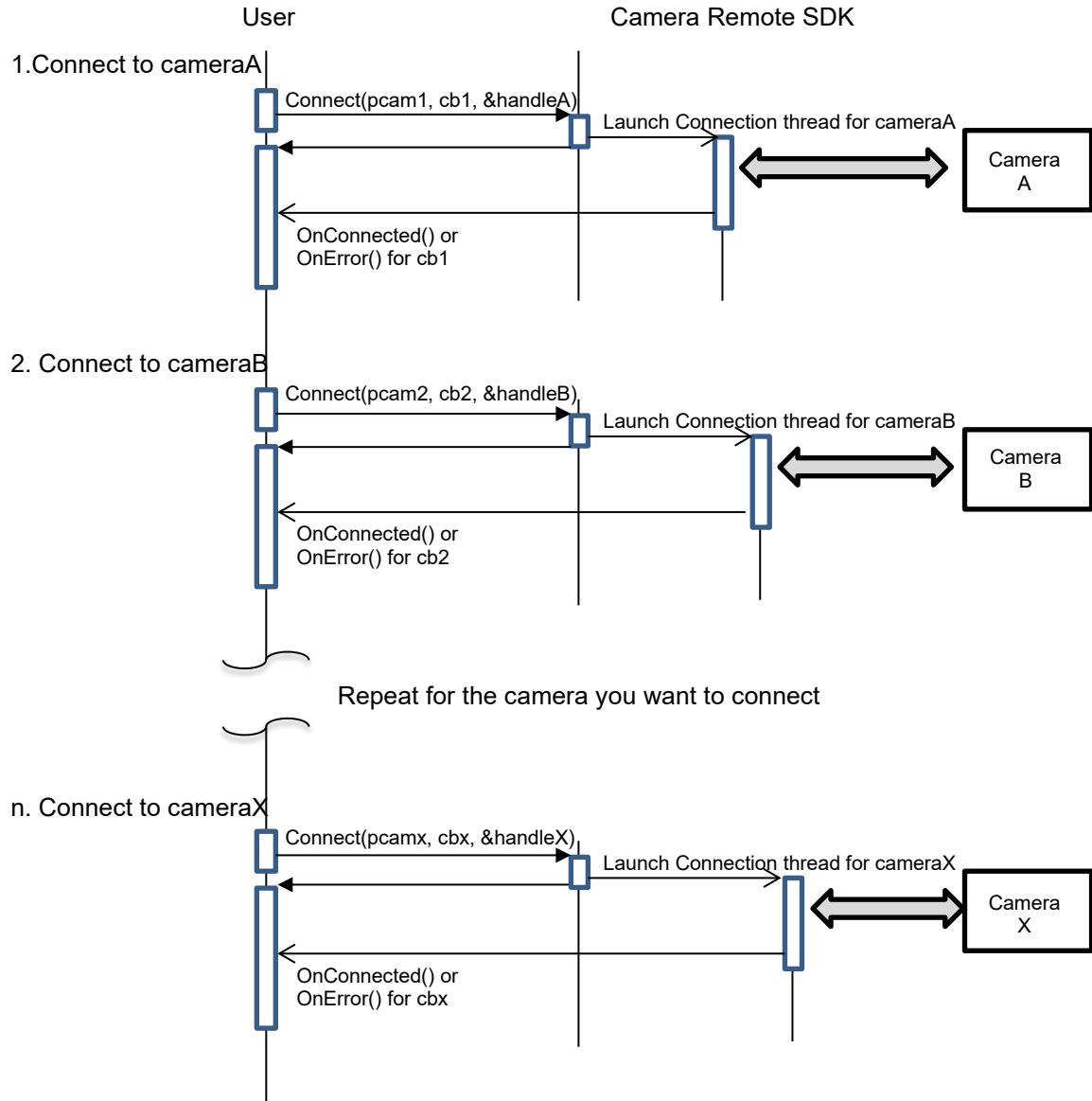
*2 : Monitoring reconnection. This is valid in “Remote Control Mode”. “Content Transfer Mode” does not monitor reconnection.

Note : If CrReconnecting_OFF is specified for the fourth parameter of the [Connect\(\)](#), automatic reconnection will not be performed in all cases.

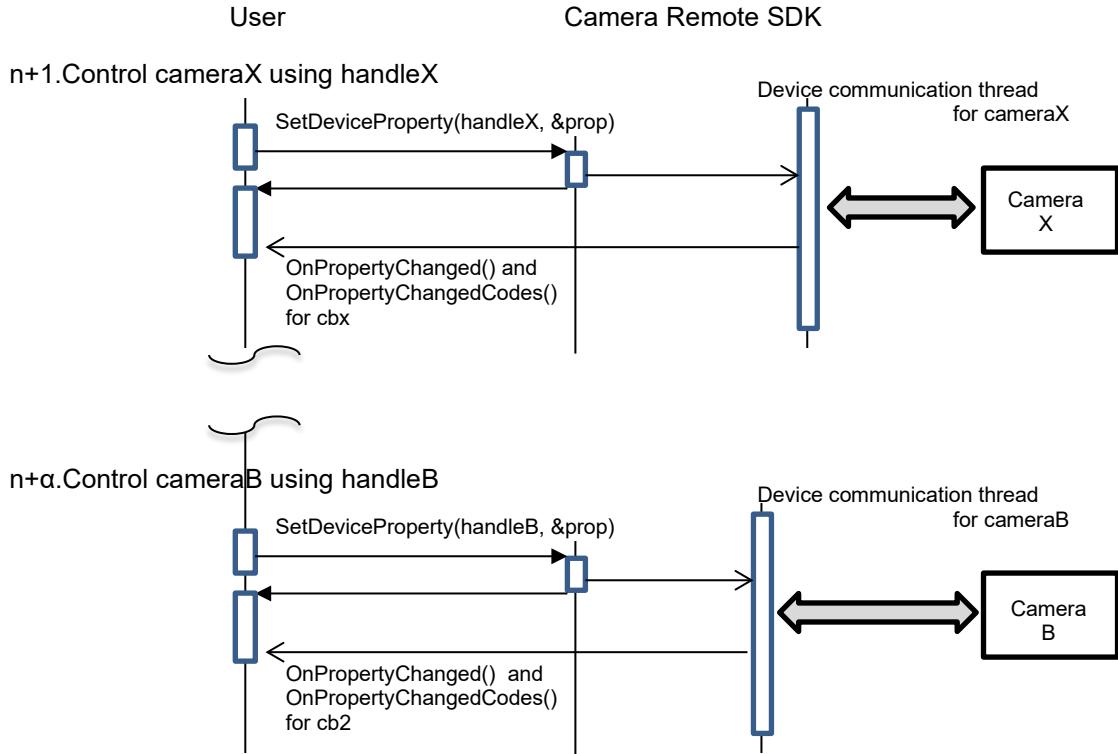
Connect/Disconnect multiple cameras

To control multiple cameras, call the Connect() function for the number of cameras and get a handle for the number of cameras.

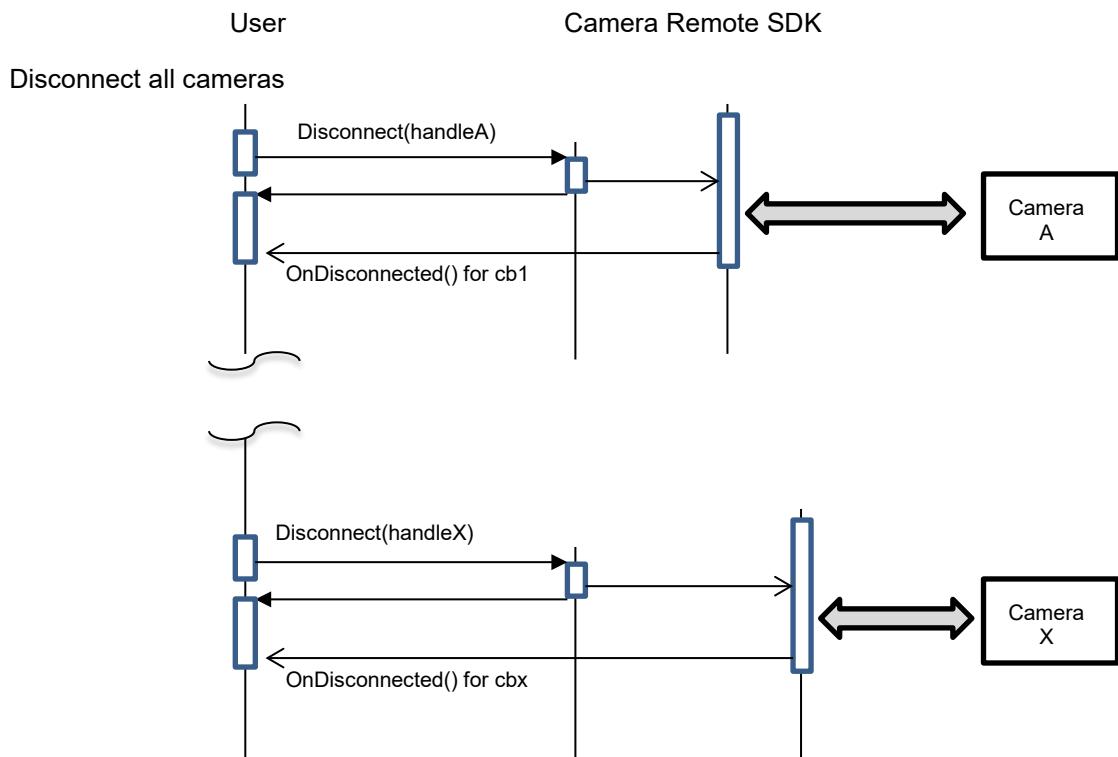
With each handle you get, you can control each camera.



After that, use handleA to handleX to control cameraA to cameraX



When ending control of multiple cameras, use all handles to call the Disconnect() function to disconnect from all cameras.



Points to note when connecting USB

- Pay attention to the maximum power supply of the USB bus controller and the power consumption required by the camera
- When using multiple cameras at the same time, it is recommended to turn off the USB power supply setting on the cameras.
“USB Power Supply” menu varies by model. Please refer to the help guide for your model.
- Multiple connection requires more CPU loads than single connection, and there is a possibility to cause delays in getting and updating properties. If you do not need to display LiveViewImage from all cameras at the same time, it is recommended to disable LiveViewImage acquisition to reduce the processing load by using
[SetDeviceSetting](#).
refs [SDK Properties](#)

Get the Camera Properties

After the connection is established, camera property can be acquired by the GetDeviceProperties() function. This function has three parameters. The first one is the device handle that specifies the device, the second one is the pointer to CrDeviceProperty pointer that receives the acquired property list, and the third one receives the size of the CrDeviceProperty list.

The CrDeviceProperty returned from GetDeviceProperties() is allocated in Camera Remote SDK and the memory MUST be freed by calling ReleaseDeviceProperties() function.

Example:

```
void GetProperties(CrDeviceHandle handle) {
    CrDeviceProperty *pProperties;
    CrInt32 numofProperties = 0;
    SCRSDK::GetDeviceProperties(handle, &pProperties, &numofProperties);
    if (pProperties) { // the property list is received successfully
        for (CrInt32 n = 0; n < numofProperties; n++) {
            SCRSDK::CrDataType type = pProperties[n].GetValueType();
            int dataLen = sizeof(CrInt64u); // Maximum length
            if (type & SCRSDK::CrDataType_UInt8) {
                dataLen = sizeof(CrInt8u);
            } else if (type & SCRSDK::CrDataType_UInt16) {
                dataLen = sizeof(CrInt16u);
            }
            :
        }
        int numofValue = pProperties[n].GetValueSize() / dataLen;
        switch (pProperties[n].GetCode()) {
            case CrDeviceProperty_FNumber:
                // code to parse the properties...
                :
        }
    }
    SCRSDK::ReleaseDeviceProperties(handle, pProperties);
}
```

In the sample code above, for code simplification, the return value of GetDeviceProperties() is not checked, but it has to be checked. If the camera has already disconnected, it returns `CrError_Invalid_Parameter`. Additionally, in case of device property memory allocation error, it returns `CrError_Generic_Unknown`.

The content of the property list depends on the camera features. It is not expected that all of the properties are defined in enum of `CrDevicePropertyCode` in `CrDeviceProperty.h`. Some properties defined in `CrDevicePropertyCode` will also be acquired by the `GetLiveViewProperties()` function as described in the following section.

This function does not communicate with the camera. This function returns the copy of the latest property list. The camera properties are updated automatically inside this Camera Remote SDK. In case of one or other properties are changed, Camera Remote SDK calls `OnPropertyChanged()` and more callback functions. Camera Remote SDK assumes that `GetDeviceProperties()` is called at the beginning of the camera operation, and when Camera Remote SDK calls the `OnPropertyChanged()` call back function. But calling the `GetDeviceProperties()` function in the `OnPropertyChanged()` or other callback function is not recommended, because the callback function is called on the thread that communicates with the camera. All callback functions are expected to return as soon as possible.

The following sample code is one of the references to get updated properties and to update the user interface items in Windows.

Example:

```
void MyDeviceCallback::OnConnected() {
    ::PostMessage(wnd, WM_APP_UPDATE_PROPERTIES, 0L, 0L);
}

void MyDeviceCallback::OnPropertyChanged() {
    ::PostMessage(wnd, WM_APP_UPDATE_PROPERTIES, 0L, 0L);
}

ON_MESSAGE(WM_APP_UPDATE_PROPERTIES, OnMessageUpdateProperties)

void CAppWnd::OnMessageUpdateProperties(WPARAM wp, LPARAM lp)
{
    CrDeviceProperty *pProps;
    CrInt32 numofProps = 0;
    GetDeviceProperties(handle, &pProps, &numOfProps);
    : // update user interface items
```

The following sample code is an example using the API and callback functions added from Version 1.05.00.

It is possible to call the GetSelectDeviceProperties() with the information notified in the OnPropertyChangedCodes callback to get only the specified device properties.

Example:

```
void MyDeviceCallback::OnPropertyChangedCodes(CrInt32u num, CrInt32u* codes) {
    COPYDATASTRUCT cds;
    cds.dwData = 0;
    cds.lpData = codes;
    cds.cbData = num * sizeof(CrInt32u);
    ::SendMessage(wnd, WM_APP_UPDATE_PROPERTIES_DIFF, num, &cds);
}

ON_MESSAGE(WM_APP_UPDATE_PROPERTIES_DIFF, OnMessageUpdateProperties2)

void CAppWnd::OnMessageUpdateProperties2(WPARAM wp, LPARAM lp)
{
    CrDeviceProperty *pProps;
    CrInt32 numofProps = 0;
    GetSelectDeviceProperties(handle, wp, lp, &pProps, &numofProps);
    : // update user interface items
```

Get the Live View Properties

Some camera properties cannot be acquired by the GetDeviceProperties() function. The properties that are defined in CrLiveViewPropertyCode are independent from the device property list, and must use the GetLiveViewProperties() function, because those properties are strongly related to the live view image.

The function interface and the usage are similar to GetDeviceProperties().

Similar to the device properties, the memory object returned from GetLiveViewProperties() must also be freed by ReleaseLiveViewProperties().

Example:

```
void GetLiveViewProperties(CrDeviceHandle handle) {  
    CrLiveViewProperty *pProperties = NULL;  
    CrInt32 numofProperties = 0;  
    SCRSDK::GetLiveViewProperties(handle, &pProperties, &numofProperties);  
    if (pProperties) {// the property list is received successfully  
        for (CrInt32 n = 0; n < numofProperties; n++) {  
            switch (pProperties[n].GetCode()) {  
                case CrLiveViewProperty_AF_Area_Position:  
                    // code to parse the properties...  
                :  
            }  
        }  
        SCRSDK::ReleaseLiveViewProperties(handle, pProperties);  
    }  
}
```

Device Properties and Live View Properties

CrDeviceProperty class and CrLiveViewProperty class store similar property values. The contents and the differences are explained in this section.

The CrDeviceProperty class has the following member variables shown below:

- code : Identify the content of the property.
- value Type : Specify the value variable type.
- enable Flag : Capability of the operation. Modifiable / Get Only / Invalid / Set Only
- current Value : Current property value. This value is defined as a 64bit variable.

If the property has a limited number of options, it has a list of the selectable options.

- value Size : Number of the selectable options.
- values : List of the selectable options.

The property code is defined in enum CrDevicePropertyCode in CrDeviceProperty.h. For example, CrDeviceProperty_FNumber is defined as 0x0100. The value type is CrDataType_UInt16. The current value is defined as a 64bit variable, but in this case only the highest 16bit is valid.

Example:

```
switch (property->code) {  
    case CrDeviceProperty_FNumber:  
        CrInt16u currentvalue = static_cast<CrInt16u>(property->GetCurrentValue());  
        :  
}
```

If the enable flag is modifiable, the property can be acquired and can be set. To change the property value, refer to the SetDeviceProperty() function described in the next section. If the enable flag is Get Only, the property can be acquired and be referred to by GetDeviceProperties(), but cannot be changed.

Invalid means the property is invalid. This property must not be referred to or set. Set Only is also a very special case, as you see there is no "SetLiveViewProperty()" function. The properties you get via GetLiveViewProperties() are properties closely related to the live view feature, but in order to change the property you can use the SetDeviceProperty() function.

Depending on the camera status, this flag value changes. In case of CrDeviceProperty_FNumber, if the exposure mode of the camera is "M" or "A", this flag is modifiable, and in case of "P" or "S", this flag is Get Only.

If the property has selectable options, it has the list and the count of the list. Please note that the size is "Byte Size", not the count of the elements. Therefore, dividing by the size of the value type, the count of the elements can be calculated.

See the following reference pages to understand the property code and the type definitions.

Example:

```
switch (property->code) {  
    case CrDeviceProperty_FNumber:  
        CrInt16u currentvalue = static_cast<CrInt16u>(property->GetCurrentValue());  
        CrInt32u countofelement = property->GetValueSize() / sizeof(CrInt16u);  
        CrInt16u *poptions = static_cast<CrInt16u*>property->GetValues();  
        if (countofelement) {  
            CrInt16u *elements = new CrInt16u[countofelement];  
            for (CrInt32u n = 0; n < countofelement; n++) {  
                elements[n] = *poptions++;  
            }  
        }  
}
```

The CrLiveViewProperty class has similar members but there is “value size” to specify the memory size of current value, and there is no “selectable option” and its size field.

- code : Identify the content of the property.
- value Type : Specify the frame data type of value.
- enable Flag : Capability of the operation. Get Only
- value Size : Memory size in Bytes of Current property value.
- value : Current property value. This value is a memory block.

This value size is larger than CrDeviceProperty, because CrLiveViewProperty has the properties that represent coordination, regions or in some cases include the style. The definitions of the data type are described in the header file of “CrDeviceProperty.h” and the following reference section.

Because this CrLiveViewProperty class tells the information of the focus area, live view display magnification region, or custom white balance region, the API to get the properties from the camera is separated from GetDeviceProperties().

But note that to change those properties, the SetDeviceProperty() command must be used.

Example:

```
switch (property->code) {  
    case CrLiveViewProperty_AF_Area_Position:  
        CrFocusFrameInfo *pinfo  
        = static_cast<CrFocusFrameInfo *>(property->value);  
}
```

Change the Camera Properties

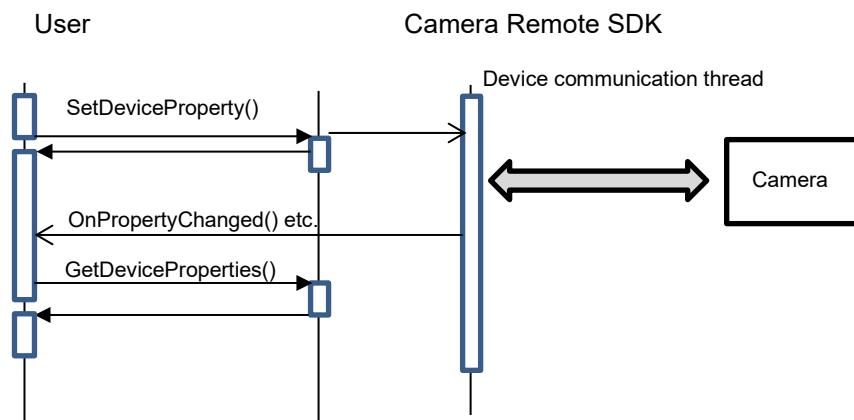
To change camera properties, for example F number, shutter speed, ISO and so on, send change property commands by using SetDeviceProperty(). There are two parameters, the first parameter is the device handle of the target camera, and the second parameter is the CrDeviceProperty class object. In this CrDeviceProperty object, only the code and value members are referred to in Camera Remote SDK.

If the value is invalid, the command is ignored, for example, where the out-of-range F number or setting F number in exposure mode is "S".

The combination of the code and the available value is described in API Reference section.

Note that this SetDeviceProperty() call is not synchronous. Once SetDeviceProperty() is called, the command is queued in the command queue in Camera Remote SDK and it is transmitted to camera at the appropriate time. It means that there is a short time lag between this function call and the camera's property change.

The properties in Camera Remote SDK are also not updated by the SetDeviceProperty() function. SDK keeps the property status of the camera. It is updated after the camera changes its status.



If the property is not changed because of the camera status, Camera Remote SDK does not notify you of anything. It is recommended to set the 3- to 5-second timer in the user interface and try to get the property status to SDK and update the user interface state.

The following is sample code for updating device property of numeric type.

Example:

```
SCRSDK::CrDeviceProperty prop;  
prop.SetCode(code); // Specify the code of the device property you want to update  
prop.SetValueType(type); // Specify the type of the device property you want to update  
prop.SetCurrentValue((CrInt64u)newValue);  
SCRSDK::SetDeviceProperty(handle, &prop);
```

The following is sample code for updating a device property of type CrDataType_STR.

Example:

```
SCRSDK::CrDeviceProperty prop;
prop.SetCode(code); // Specify the code of CrDataType_STR device property you want to update
prop.SetValueType(type); // Specify the type of CrDataType_STR device property you want to update
#if defined (_UNICODE) || defined (UNICODE)
    std::wstring input(L"TEST1");
#else
    std::string input("TEST1");
#endif
// The string length that can be set varies depending on the device property.
// Check the maximum character length of the device property to be updated.
// The only CrDataType_STR device property that can be updated in version 1.08.00 is
CrDeviceProperty\_ImageID\_String.
int strLen = input.length();
if (64 < strLen)
    return; // String is too long.

// Prepare a place to store the string to be set.
// Notes:
//      Append a null-terminate and pass it to the Camera Remote SDK.
//      The first 2 bytes are the character string length including the null-terminate.
CrInt16u* setStr = new CrInt16u[strLen+2];
memset(setStr, 0, sizeof(setStr));
setStr[0] = (CrInt16u)strLen + 1; // +1 = null-terminate
#if defined (_UNICODE) || defined (UNICODE)
    lstrcpy((wchar_t*)&setStr[1], input.c_str());
#else
    // Convert multi byte char to wide byte char
    wchar_t wbuff;
    for (int i = 0; i < input.length(); ++i) {
        int retLen = mbtowc(&wbuff, &input.at(i), 1);
        if (-1 != retLen) {
            setStr[i + 1] = (CrInt16u)wbuff;
            //setStr[i + 1] = (CrInt16u)((wbuff & 0xFF) << 8 | ((wbuff >> 8) & 0xFF)); // For endian convert
        }
    }
#endif
prop.SetCurrentStr(setStr); // Use SetCurrentStr() for CrDataType_STR
SCRSDK::SetDeviceProperty(handle, &prop);
delete[] setStr;
```

Send a Control Command

Some of the camera commands are implemented as “Control Command”. For example, shutter release (fully pressing the shutter button), movie record and so on. In these cases, the SendCommand() function must be used. The interface of this function is much simpler than the device property case.

```
void SendCommand(CrDeviceHandle device, CrInt32u commandId, CrCommandParam parm);
```

The first parameter specifies the device, the second parameter indexes the command id and the last parameter is ON (CrCommandParam_Down) or OFF (CrCommandParam_Up). The Up and Down expresses the physical button action.

The following example shows how to capture images.

Example:

```
SCRSDK::SendCommand(handle, CrCommandId_Release, CrCommandParam_Down);
```

This command initiates a human’s action using the button; therefore, the button must be released (Up) once when you send “Down” command. If the camera’s drive mode is in the continuous shooting mode, the camera captures continuously what it receives from the CrCommandParam_Down command until it receives CrCommandParam_Up.

This sample code shows the simplest way to press the shutter release button for one second.

Example:

```
SCRSDK::SendCommand(handle, CrCommandId_Release, CrCommandParam_Down);
Sleep(1000);
SCRSDK::SendCommand(handle, CrCommandId_Release, CrCommandParam_Up);
```

This command sent by SendCommand() has a higher priority than other communication processes, getting device properties, and getting live view image data and so on, to make the response of camera quicker.

Get a Live View Image

Live view image is sent from the camera as a Jpeg image. The image size depends on the live view image quality of the camera setting and the image aspect mode.

The image is updated at a rate of 30 frames per second if the communication speed is good. The FPS becomes much lower when the communication bandwidth is narrow. The situations, where the communication quality is poor or where captured images are transmitted, result in corresponding to a lower live view FPS.

To receive live view image, a receive buffer needs to be prepared. The buffer size can be acquired by the GetLiveViewImageInfo() function. The first parameter is the device handle, and the second parameter is the pointer to CrImageInfo. CrImageInfo has the information related to width, height and the required buffer size. After getting the image buffer size, allocate the memory buffer for the image and call GetLiveViewImage().

Example:

```
CrImageInfo *pInfo = new CrImageInfo();
SCRSDK::GetLiveViewImageInfo(handle, pInfo);
CrImageDataBlock *pLiveViewImage = new CrImageDataBlock();
pLiveViewImage->SetSize(pInfo->GetBufferSize());
CrInt8u* recvBuffer = new CrInt8u[pInfo->GetBufferSize()];
pLiveViewImage->SetData(recvBuffer);
SCRSDK::GetLiveViewImage(handle, pLiveViewImage);
```

Example:

```
SCRSDK::GetLiveViewImage(handle, pLiveViewImage);
CrInt32u size = pLiveViewImage->GetImageSize();
CrInt8u *pdata = pLiveViewImage->GetImageData();
```

CrImageInfo has the Jpeg image data and its size. GetImageData() returns the data pointer and GetImageSize() returns the data size.

This Jpeg image data starts from SOI marker (FF D8) and ends with EOI marker (FF D9). It can be displayed as it is by the graphic user interface using OpenGL, DirectDraw or another framework.

Example:

```
SCRSDK::GetLiveViewImage(handle, pLiveViewImage);  
CrInt32u size = pLiveViewImage->GetImageSize();  
CrInt8u *pJpegData = new CrInt8u[size];  
memcpy(pJpegData, pLiveViewImage->GetImageData(), size);
```

The image is updated inside Camera Remote SDK and one unique and an incremental number is given for the image that is transmitted from the camera. GetLiveViewImage() compares the frame number of the given CrImageDataBlock class object and the current frame number in the Camera Remote SDK. If the given number is smaller than the current number, a copy of the new image buffer is made of the given object and updates the frame number of the given object. If the number of the object is equal or larger than the number of the SDK, no copy is made, and it returns CrWarning_Frame_NotUpdated. Therefore, at the first call of GetLiveViewImage(), the frame number of CrImageDataBlock should be set to zero.

The size member of CrImageDataBlock is updated to the real image data size in GetLiveViewImage(). Where the buffer size of CrImageDataBlock is smaller than received image size, Camera Remote SDK also does not copy the buffer and returns CrError_Memory_Insufficient.

If the return value of the GetLiveViewImage() is CrWarning_Frame_NotUpdated, wait for a while and get the frame again. If the return value is CrError_Memory_Insufficient, get the image buffer size by GetLiveViewImageInfo() and reallocate the memory as the new size.

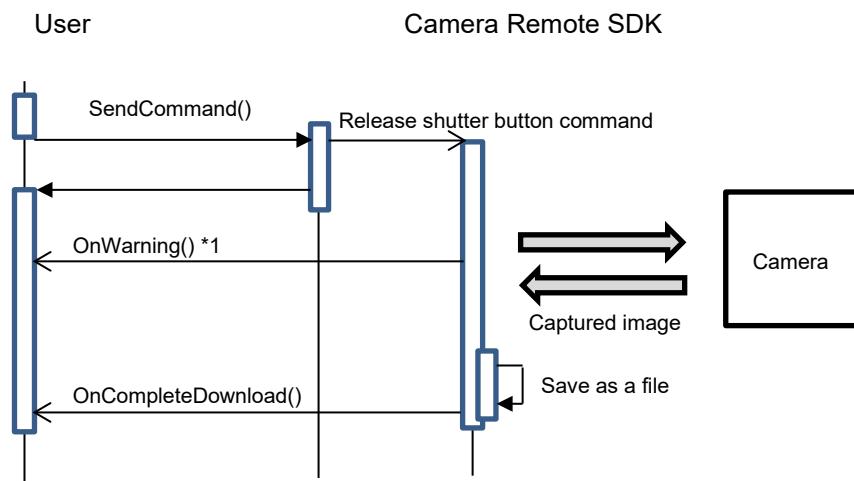
If GetLiveViewImage() returns CrError_Generic_Unknown, it means that there is an issue related to the data communication between the PC and Camera.

ILME-FX6 does not support GetLiveViewImage(), so LiveView(Video Monitoring) must be displayed via HDMI or SDI.

Capture an Image Sequence

Where the store image destination (CrDeviceProperty_StillImageStoreDestination) property is “PC” or “PC and Camera”, the captured image is automatically transmitted to PC and stored in the storage of the PC by Camera Remote SDK.

This section explains the sequence of the storing captured images.



After Camera Remote SDK stored the image to the PC, the `OnCompleteDownload()` callback function is called with the stored file path. (*1 After the image is saved to camera memory, `CrNotify_Captured_Event` is notified in the `OnWarning()` callback function.)

```
void OnCompleteDownload(CrChar *filename);
```

The store image folder can be set using the `SetSaveInfo()` function. The next section explains this process.

Change the Store Image Folder and the File Name

Camera Remote SDK has two modes to specify the image file name. One is “Auto Mode” and the other is “Manual Mode”.

Auto Mode gives the image file name that is determined by the camera. In this case the naming rule of the camera is used. If the file name conflicts with an existing file, an additional number is appended after the file name like DSC01234(1).JPG.

In Manual Mode, your program can specify the file name prefix and the start number. “ABCDE” as prefix and 100 as the start number makes the name from “ABCDE00100.JPG”. To change the mode and the prefix and start number, use the SetSaveInfo() function. In this case, Camera Remote SDK finds a number that does not conflict with existing files and incrementally sets the file number like ABCDE00100(1).JPG.

The SetSaveInfo() function has four parameters. The first parameter specifies the device handle, the second parameter specifies the folder path to store, the third parameter specifies the file prefix string and the last parameter specifies the start number that is added to the file name.

To change to Auto Mode, set the null string (note that it means “”, not null pointer) and give -1 as the start number.

Example:

```
SCRSDK::SetSaveInfo(handle, L"C:\\Image", L"", -1);
```

Using Manual Mode and the specified prefix, set the string of the parameter. For example, to store the images in “C:\\Image”, set the string giving the “ABCDE” prefix and the sequential number from 00100.

Example:

```
SCRSDK::SetSaveInfo(handle, L"C:\\Image", L"ABCDE", 100);
```

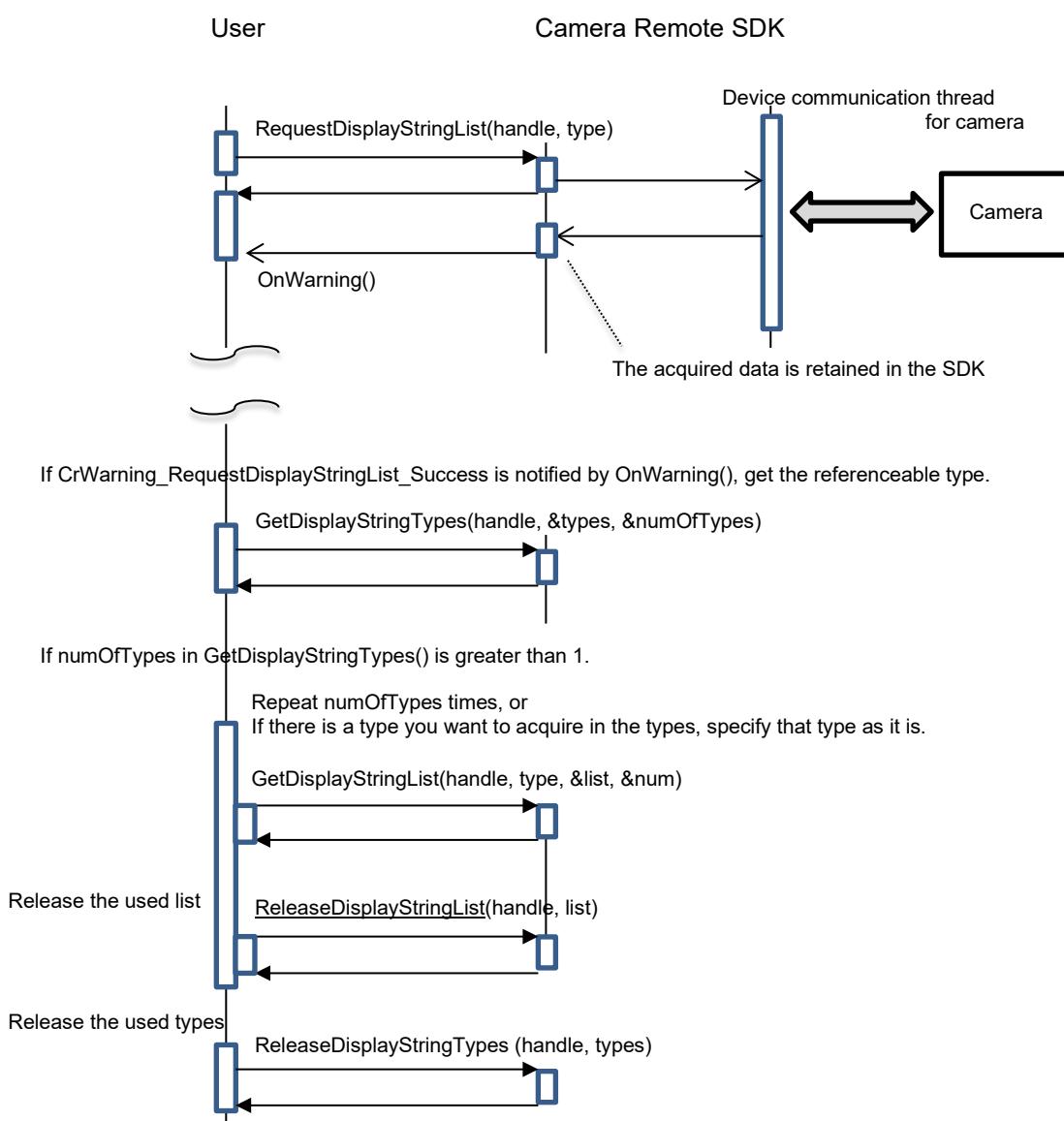
Camera Remote SDK works in Unicode, the folder path and the prefix must be set as Unicode string.

Get the menu display string

Information (character string and value) related to the menu display of the camera body can be acquired. It is assumed that the acquired information will be used in each user application.

First, request the SDK to get the display string information from the camera body with RequestDisplayStringList(). The result will be notified by a OnWarning().

If the request is successful, you will be able to know the types of information that can be obtained with GetDisplayStringTypes(), and you will be able to get the information with GetDisplayStringList(). It is recommended to check the types that can be referenced by GetDisplayStringTypes() before doing GetDisplayStringList().



Example:

```
std::map<int, std::string> m_baseIsoList;

CrError err = SCRSDK::RequestDisplayStringList(
    handle,
    SCRSDK::CrDisplayStringType_Camera_Gain_BaseISO_Display);
```

When the OnWarning callback notifies you of success:

```
CrInt32u numOfTypes = 0;

SCRSDK::CrDisplayStringType* types = nullptr;

CrError err = SCRSDK::GetDisplayStringTypes(
    handle,
    &types,
    &numOfTypes);

if (CR_SUCCEEDED(err) && 0 < numOfTypes) {

    CrInt32u numofList = 0;

    CrDisplayStringListInfo * list = nullptr;

    err = SCRSDK::GetDisplayStringList(
        handle,
        types[0],
        &list,
        &numofList);

    if (CR_SUCCEEDED(err) && 0 < numofList) {

        // update menu variable etc.

        std::string str((char*)list[i].displayString);

        m_baseIsoList.insert(std::pair<int, std::string>(
            (int)list[i].value, str));

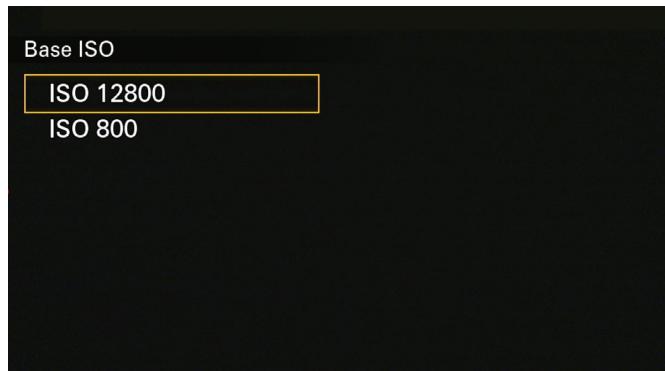
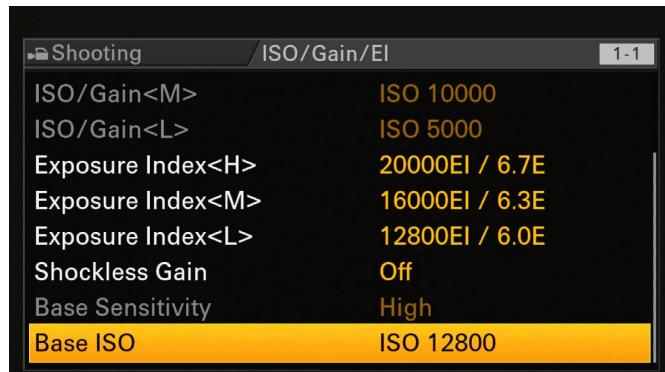
        ....
        // release of list pointer
        SCRSDK::ReleaseDisplayStringList(handle, list);
    }
    // release of types pointer
    SCRSDK::ReleaseDisplayStringTypes(handle, types);
}
```

The Gain BaseISO name obtained by GetDisplayStringList corresponds to the string displayed in the menu.

Example:

```
for (auto item = m_baseisoList.begin(); item != m_baseisoList.end(); ++item) {
    printf("[%d] %s\n", item->first, item->second);
}
```

ex. ILME-FX6 Gain BaseISO Menu



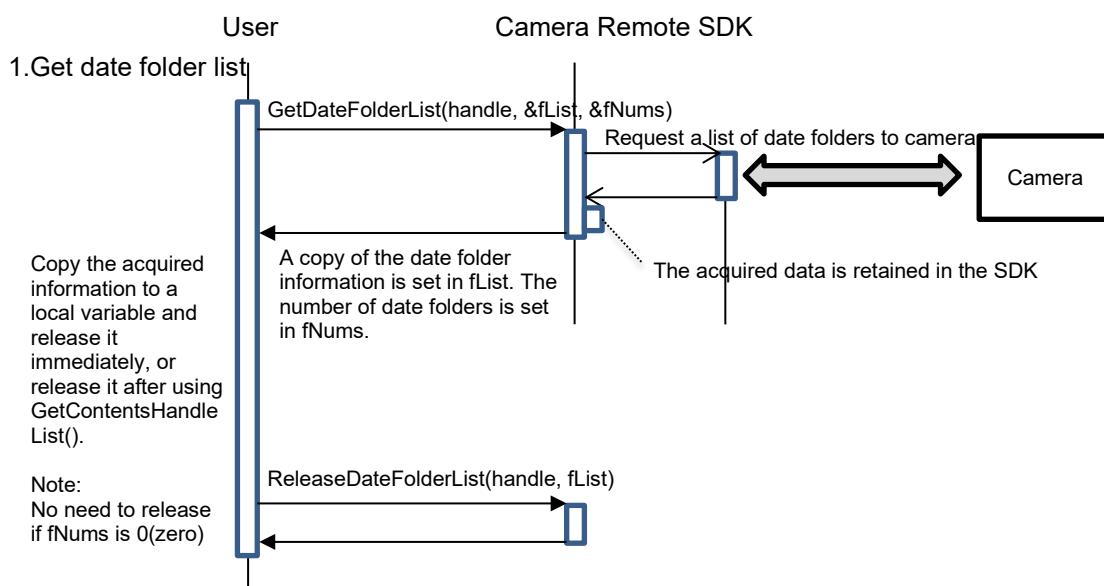
Pull out content stored on media

When you connect in `ContentsTransferMode`, you can pull content from the media inserted in the camera slot.

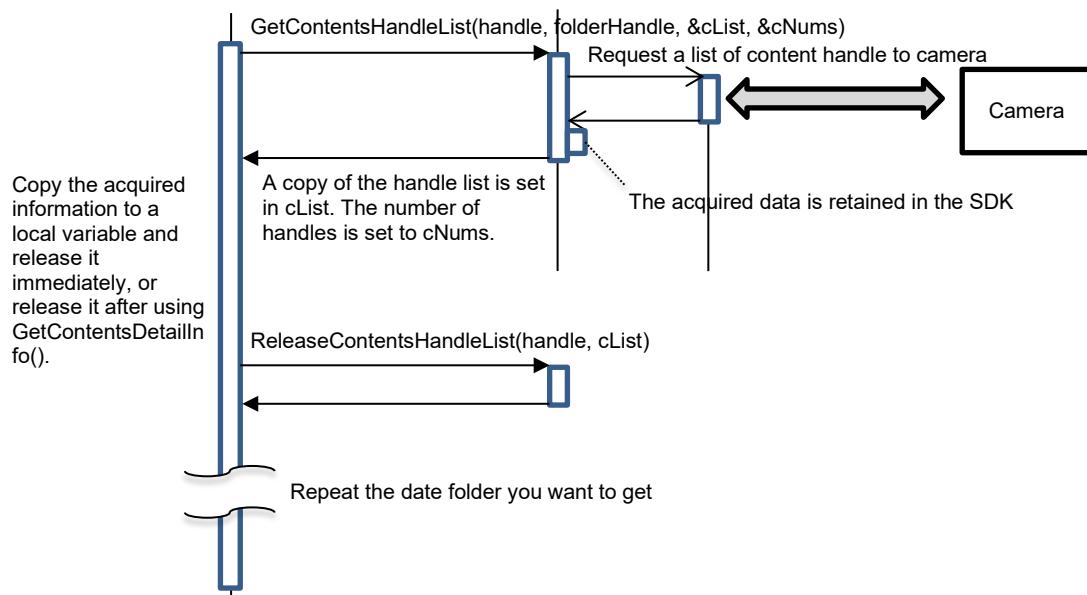
In order to pull the contents from the media, a content handle is required to identify the content.

Content/content handle is managed for each DateFolder. First, get the DateFolder list with [GetDateFolderList\(\)](#), and then use the DateFolder handle to get the handle list of the contents existing in the DateFolder with [GetContentsHandleList\(\)](#).

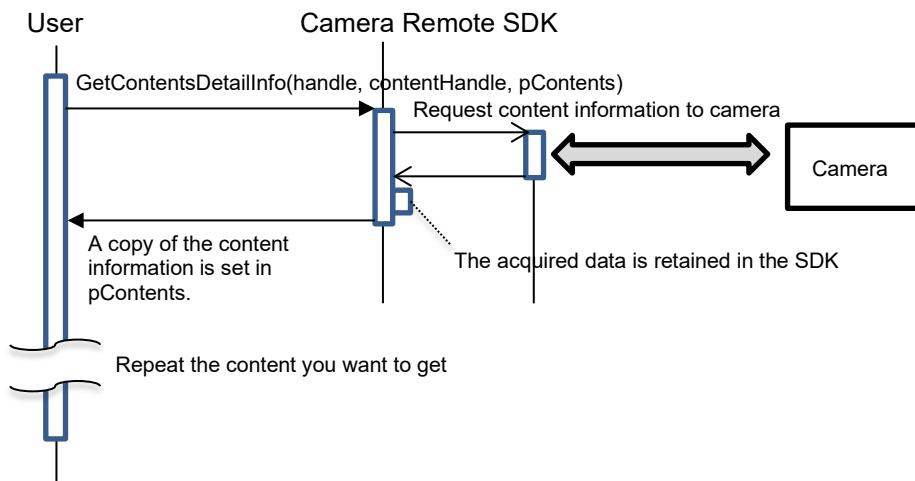
To know the file name and size of the content, get the detailed information with [GetContentsDetailInfo\(\)](#).



2. Get a handle list of content that exists in the date folder



3. Get content detail information

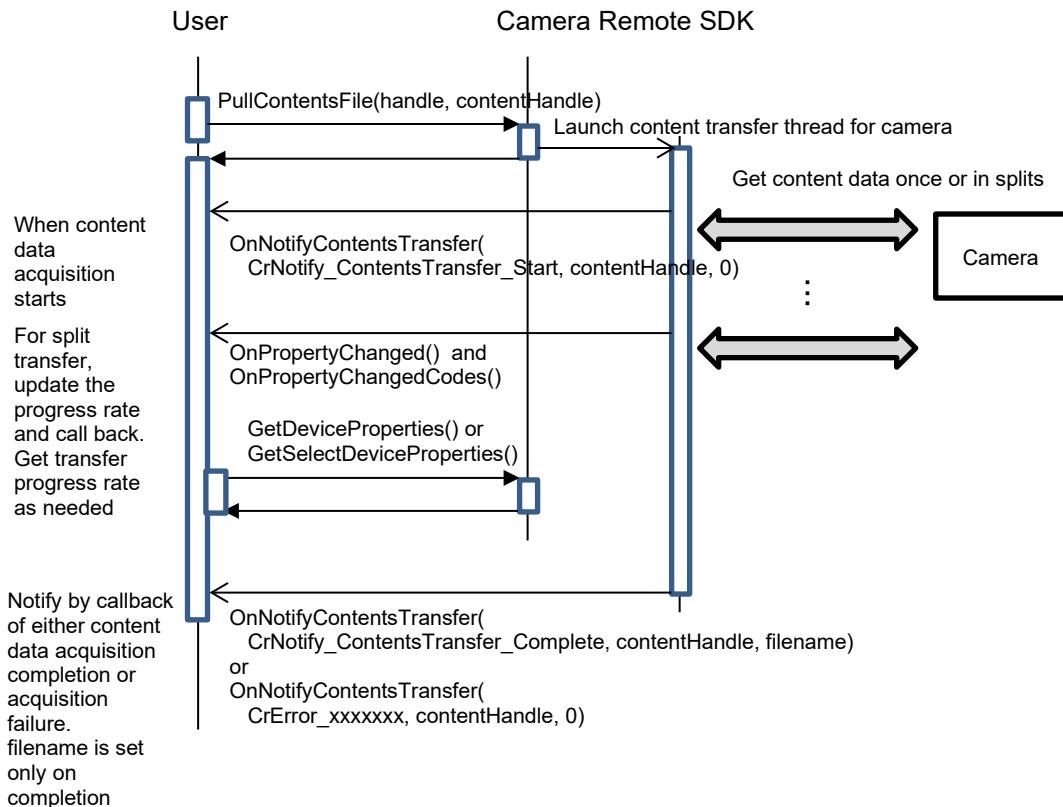


Example:

```

CrInt32u fNums = 0;
SCRSDK::CrMtpFolderInfo* fList;
CrError err = SCRSDK::GetDateFolderList(handle, &fList, &fNums);
if (CR_SUCCEEDED(err)) {
    for (int i = 0; i < fNums; ++i) {
        CrInt32u cNums = 0;
        CrContentHandle* cList;
        err = SCRSDK::GetContentsHandleList(handle, fList[i].handle, &cList, &cNums);
        if (CR_SUCCEEDED(err)) {
            for (int j = 0; j < cNums; ++j) {
                SCRSDK::CrMtpContentsInfo* pContents = new SDK::CrMtpContentsInfo();
                err = SCRSDK::GetContentsDetailInfo(handle, cList[j], pContents);
                if (CR_SUCCEEDED(err))
                    m_contentList.push_back(pContents);
            }
            SCRSDK::ReleaseContentsHandleList(handle, cList);
        }
    }
    SCRSDK::ReleaseDateFolderList(handle, fList);
}
  
```

Save the content file to the host device using [PullContentsFile\(\)](#). PullContentsFile() is asynchronous. When the transfer is complete, you will be notified with the [OnNotifyContentsTransfer\(\)](#) callback. When the user requests to cancel the content transfer or the connection is lost, the OnNotifyContentsTransfer() callback will notify you of the reason why it could not be completed.



Note: We cannot guarantee the transfer of content taken with other cameras. And large files may not be handled depending on the OS.

Example:

```

err = SCRSDK::PullContentsFile(handle, cList[j]);

class MyDeviceCallback : public IDeviceCallback {
    void OnNotifyContentsTransfer(CrInt32u notify, CrContentHandle handle, CrChar* filename = 0) {
        if (CrNotify_ContentsTransfer_Start == notify) {
            :
        } else if (CrNotify_ContentsTransfer_Complete == notify) {
            :
        } else
            : // Failure
    }
}
  
```

You can also get a thumbnail of the content with [GetContentsThumbnailImage\(\)](#). For example, as a means of selecting the content to be pull, it is possible to preview the thumbnails of all the content on the application screen.

Example:

```
CrInt32u bufSize = 0x4B000; // Uses LiveViewImage buffer size
auto* image_data = new SCRSDK::CrImageDataBlock();
if (image_data) {
    CrInt8u* image_buff = new CrInt8u[bufSize];
    if (image_buff) {
        image_data->SetSize(bufSize);
        image_data->SetData(image_buff);
        SCRSDK::GetContentsThumbnailImage(handle, cList[j], image_data);
    }
}
```

Note that PullContentsFile() is an asynchronous API and GetContentsThumbnailImage() is a synchronous API. Camera Remote SDK will not be able to respond to GetContentsThumbnailImage() calls until it has completed the queue processing accumulated by one or more PullContentsFile() calls. And while running GetContentsThumbnailImage(), the application cannot call PullContentsFile().

Get the MediaProfile

It is an API to get the MediaProfile stored in the media of the camera.

In ILME-FX6/MPC-2610, meta information such as recorded content is called "MediaProfile".

With this API you can only get MediaProfile about the content. Not an API to get content files.

The second parameter specifies the Slot for which you want to get the MediaProfile. The third parameter is a pointer to which the list information of the acquired MediaProfile is written. The fourth parameter is set to the number of acquired MediaProfile and returns.

Example:

```
CrInt32u numOfList= 0;
SCRSDK:: CrMediaProfileInfo* mediaList;

CrError err = SCRSDK:: GetMediaProfile (
    handle,
    SCRSDK::CrMediaProfile_Slot1,
    &mediaList,
    &numOfList);

if (CR_SUCCEEDED(err) && 0 < numOfList) {

    // etc.

    // release of list pointer

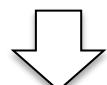
    SCRSDK:: ReleaseMediaProfile(handle, mediaList);

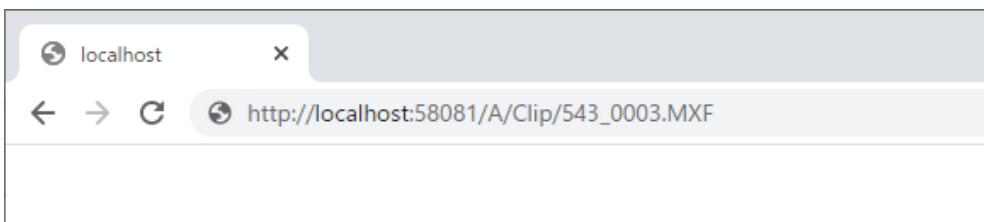
}
```

For example, there is "contentUrl" in the information obtained by this API. If you enter those URLs in browser software (Chrome, Safari, etc.) that supports streaming playback, you can play the content.

Below is an example of Sample Application output

```
1 : 543_0003
Clip URL      : http://localhost:58081/A/Clip/543_0003.MXF
Thumbnail URL : http://localhost:58081/A/Thmbnl/543_0003T01.JPG
Proxy URL     : -
```

 Input to web-browser



SDK Properties

Using `SetDeviceSetting()`, some behavior of Camera Remote SDK can be changed. The setting can be set for each device.

```
CrError SetDeviceSetting(CrDeviceHandle handle, CrInt32u key, CrInt32u value);
```

The following code sample disables and enables the Live View function; setting “`CrDeviceSetting_Disable`” disables it and setting “`CrDeviceSetting_Enable`” enables it.

Example:

```
SCRSDK::SetDeviceSetting(handle, Setting_Key_EnableLiveView, CrDeviceSetting_Disable);
:
SCRSDK::SetDeviceSetting(handle, Setting_Key_EnableLiveView, CrDeviceSetting_Enable);
```

In the following sample code, setting 2 will change the captured still image data to be divided into 2MB each and transferred to the host PC.

If you want to return to the initial state, set “`CrPartialFile_Default`”.

The initial state varies depending on the connection type.

See [SetDeviceSetting\(\)](#) for details.

Example:

```
SCRSDK::SetDeviceSetting(handle, Setting_Key_PartialBuffer, 2);
:
SCRSDK::SetDeviceSetting(handle, Setting_Key_PartialBuffer, CrPartialFile_Default);
```

Download and upload setting files

You can save(download) the camera settings as a file on the host PC or a storage device connected to the host PC. You can restore the camera settings by uploading the file saved with this API to the camera. You can only upload to the same model. It is also possible to upload to another camera of the same model.

DownloadSettingFile() has four parameters. The second parameter specifies the type of file to download from the camera. Specify the file save path in the third parameter and the file name in the fourth parameter.

Specify the file save location in the third parameter and the file name in the fourth parameter.

refs. [DownloadSettingFile\(\)](#) API

Example:

```
CrError err = SCRSDK::DownloadSettingFile(  
    handle,  
    SCRSDK::CrDownloadSettingFileType_Setup,  
    path,  
    name);  
  
:
```

UploadSettingFile() has three parameters. The second parameter specifies the type of file to upload to the camera. The third specifies the full path of the file to upload to the camera.

The upload result will be notified by a OnWarning(). If a file for another model or an invalid file is uploaded, CrWarning_CameraSettings_Read_Result_Invalid etc. will be returned.

Example:

```
SCRSDK:: UploadSettingFile(  
    handle,  
    SCRSDK::CrUploadSettingFileType_Setup,  
    filepath);  
  
:
```

Control the FTP Jobs

Transfer content in media to other devices using an FTP Server.

Only movie content for which information can be obtained with [GetMediaProfile\(\)](#) can be transferred via FTP; Create a [CrFTPJobSetting](#) class instance using the content information obtained by GetMediaProfile().

Prepare one CrFTPJobSetting class instance per movie content. Some movie content can be trimmed in-camera and edited to a smaller file size before transfer. Trimming availability can be checked with the isTrimmingAvailable variable in the [CrMediaProfileInfo](#) class. Some fields must always be specified for trimmed transfers. Check the [CrFTPJobSetting table](#) for the fields that must be specified.

Example:

```
CrInt32u numOfList= 0;
SCRSDK:: CrMediaProfileInfo* mediaList;
CrError err = SCRSDK:: GetMediaProfile (
    handle,
    SCRSDK::CrMediaProfile_Slot1,
    &mediaList,
    &numOfList);
if (CR_SUCCEEDED(err) && 0 < numOfList) {
    std::vector<SCRSDK::CrFTPJobSetting*> ftpAddJobList;
    CrInt32u tempSvID = 1; // using CrDeviceProperty_SelectFTPServerID current value
    CrInt16u strSize = 0;
    for(CrInt32u i=0 ; i<numOfList ; ++i) {
        SCRSDK::CrFTPJobSetting* ftpJob = new SCRSDK::CrFTPJobSetting();
        ftpJob->trimType = SCRSDK::CrFTPJobTrimType_NoTrim;
        ftpJob->serverId = tempSvID;
        ftpJob->slotId = SCRSDK::CrFTPJobSlotId_Slot1; // same CrMediaProfile_Slot1
        strSize = (CrInt16u)strlen((char*)mediaList[i].contentUrl);
        strSize += (sizeof(CrInt16u) + 1); // +1 = null-terminate
        ftpJob->clipPath = new CrInt8u[strSize];
        memset(ftpJob->clipPath, 0, strSize);
        // The first 2bytes are string length. include null-terminate
        memcpy(&ftpJob->clipPath[0], &strSize, sizeof(strSize));
        memcpy(&ftpJob->clipPath[2], &mediaList[i].contentUrl, strSize - 2);
        ftpJobList.push_back(ftpJob);
    }
    CrError errJob = SCRSDK::ControlFTPJobList(
        handle,
        SCRSDK::CrFTPJobControlType_Add,
        (void*)&ftpAddJobList,
        numOfList);
    if (CR_FAILED(errJob)) {
        // memory release, etc.
        ....
    }
}
```

To transfer a proxy movie content, specify proxyUrl in clipPath.

Example:

```
strSize = (CrInt16u)strlen((char*)mediaList[i].proxyUrl);
...
memcpy(&ftpJob->clipPath[2], &mediaList[i].proxyUrl, strSize - 2);
```

The following is an example of trimming transfer.

Among the variables that must be specified during trimming transfer, there are three pieces of information determined by the user: inFrame, outFrame, and destClipName.

The destClipName is required, but the contentUrl may be used as is. When transferred under an alias, it can exist at the same time as the original content.

Example:

```
....  
ftpJob->trimType = SCRSDK::CrFTPJobTrimType_Trim;  
  
// 0 < inFrame < outFrame  
ftpJob->inFrame = 1; // user decides  
ftpJob->outFrame = 10; // user decides  
ftpJob->duration = mediaList[i].duration; // copy  
  
// umid  
memcpy(ftpJob->umid, &mediaList[i].umid, sizeof(ftpJob->umid)); // copy  
  
// videoType  
strSize = (CrInt16u)strlen((char*)mediaList[i].contentVideoType);  
strSize += (sizeof(CrInt16u) + 1); // +1 = null-terminate  
ftpJob->videoType = new CrInt8u[strSize]; // copy  
memset(ftpJob->videoType, 0, strSize);  
// The first 2bytes are string length. include null-terminate  
memcpy(&ftpJob->videoType[0], &strSize, sizeof(strSize));  
memcpy(&ftpJob->videoType[2], &mediaList[i].contentVideoType, strSize - 2);  
  
// Give a new name  
char newName[256] = {0};  
strcpy(newName, "trim_"); // 5 byte prefix  
strcpy(&newName[5], (char*)&mediaList[0].contentName); // copy  
strSize = strlen(newName);  
strcpy(&newName[strSize], ".MXF"); // append extension  
strSize += (strlen(newName) + sizeof(strSize) + 1);  
ftpJob->destClipName = new CrInt8u[strSize];  
memcpy(&ftpJob->destClipName[0], &strSize, sizeof(strSize));  
memcpy(&ftpJob->destClipName[2], newName, strSize - 2);  
  
....
```

FTP Jobs registered with the camera are transferred by FTP as appropriate. Use [GetFTPJobList\(\)](#) to know the content transfer progress status.

Example:

```
std::vector<SCRSDK::CrFTPJobInfo*> ctrlJobList;  
SCRSDK::CrFTPJobInfo* getJobInfoList = nullptr;  
CrInt32u numofList = 0;  
CrError ret = SCRSDK::GetFTPJobList(handle, &getJobInfoList, &numofList);  
if (CR_SUCCEEDED(ret) && 0 < numofList) {  
    for (CrInt32u i = 0; i < numofList; i++) {  
        SCRSDK::CrFTPJobInfo* info = new SCRSDK::CrFTPJobInfo(getJobInfoList[i]);  
        // printf("ID=%d, Status=%d\n", info->jobId, info->jobStatus);  
        ctrlJobList.push_back(info);  
    }  
    SCRSDK::ReleaseFTPJobList(handle, getJobInfoList);
```

Control the suspend, resume, and deletion of the content transfer jobs.
FTP Jobs that have been transferred should be deleted.

Example:

```
// Suspend multiple jobs
CrInt32u jobIdList[SCRSDK::CrFTPJOBLIST_MAX] = { 0 };
CrInt32u susCount = 0;
for (CrInt32u i = 0; i < ctrlJobList.size(); ++i) {
    if (SCRSDK::CrFTPJobStatus_Waiting == ctrlJobList[i]->jobStatus) {
        jobIdList[i] = ctrlJobList[i]->jobId;
        susCount++;
    }
}
CrError ret = SCRSDK::ControlFTPJobList(
    handle,
    SCRSDK::CrFTPJobControlType_Suspend,
    &jobIdList,
    susCount);

....
```

Example:

```
// Delete finished jobs
CrInt32u jobIdList[SCRSDK::CrFTPJOBLIST_MAX] = { 0 };
for (CrInt32u i = 0; i < ctrlJobList.size(); ++i) {
    jobIdList[i] = ctrlJobList[i]->jobId;
}
CrError ret = SCRSDK::ControlFTPJobList(
    handle,
    SCRSDK::CrFTPJobControlType_Delete,
    &jobIdList,
    ctrlJobList.size(),
    SCRSDK::CrFTPJobDeleteType_FinishedAll);

....
```

Control Monitoring

Configure settings to deliveries live-view images of movie-only models such as MPC-2610(BURANO) to the host PC.

Once the settings are complete, becomes possible to get the live-view image(JPEG) using [GetLiveViewImage\(\)](#).

A dedicated library is required to use this function. The storage location of the library differs depending on the OS. Please refer to the following link to set up your environment.

refs: [Library files used for ControlMonitoring](#)

Example:

```
SCRSDK::CrMonitoringDeliverySetting* setting = new SCRSDK::CrMonitoringDeliverySetting[1];
setting->type = SCRSDK::CrMonitoringDeliveryType_Jpeg;
std::string hostIp = "192.168.0.123";
int ipLen = hostIp.length() + 1 + sizeof(CrInt16u); // +1 = Null-terminate
                                                    // sizeof(CrInt16u) = String length
setting->ipAddress = new CrInt8u[ipLen];
memset(setting->ipAddress, 0, ipLen);
CrInt16u* strLen = (CrInt16u*)setting->ipAddress; // pointer cast
*strLen = (CrInt16u)hostIp.length() + 1; // String length, include Null-terminate
for (int i = 0; i < ipLen; i++) {
    setting->ipAddress[sizeof(CrInt16u) + i] = (CrInt8u)hostIp[i];
}
setting->downTime = 5000; // 5 sec
setting->videoPort = 0; // If zero, the default value (55001) is used.

// Set
CrError err = SCRSDK::SetMonitoringDeliverySetting(handle, setting, 1);
if (CR_FAILED(err)) {
    printf("Return SetMonitoringDelivery err(%x)", err);
}
delete[] setting;
```

After setting up the delivery conditions, request the start of delivery.

Although it is possible to deliver live-view from one camera device to multiple host devices, if live-view delivery to the [CBM](#)(mobile application) has already started, the live-view image will not be delivered to this SDK.

Example:

```
// Start
CrError err = SCRSDK::ControlMonitoring(handle, SCRSDK::CrMonitoringOperation_Start);
if (CR_FAILED(err)) {
    printf("Start request err(%x)", err);
}
```

If the delivery fails to start or stop, the failure result is notified in the `OnWarning()` callback. If successful, no notification is made.

If the `OnWarning()` callback notifies you of a delivery start failure, or if you cannot get a live-view with `GetLiveViewImage()` after a successful delivery start, please try setting the condition again. In some cases, it may be necessary to reboot the camera.

To request a delivery stop, replace `CrMonitoringOperation_Start` with `CrMonitoringOperation_Stop` in the example implementation.

API Reference

This chapter provides the detailed API specification of Camera Remote SDK using the below format.

SONY

Camera Remote API

Sample

The diagram illustrates the structure of an API documentation page. At the top, 'API category' points to 'LiveView'. Below it, 'API name' points to 'GetLiveViewImage'. A large blue box labeled 'Overview' contains the text: 'This part shows outline of this API.' Below the overview, the 'Definition' section contains the C++ code: CrError GetLiveViewImage(CrDeviceHandle deviceHandle, CrImageDataBlock* imageData);. The 'Input parameters' section has a table:

Type	Explanation
CrDeviceHandle	deviceHandle

The 'Output parameters' section has a table:

Type	Explanation
CrImageDataBlock*	imageData This parameter points to an CrImageDataBlock object which is a memory buffer for storing the image data.

The 'Return value' section has a table:

Type	Explanation
CrError	CrError_None If the live-view image data returns successfully CrError_Connect_Disconnected If the camera is not connected CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

A blue box labeled 'Related API' contains the text: 'This part shows a list of APIs related to this API.' Below it, a link to 'GetLiveViewImageInfo' is shown.

A blue box labeled 'Special note (details)' contains the text: 'This part shows how to use this API and special instruction.' Below it, the text: 'This function retrieves one frame from the corresponding device live-view.' is shown.

At the bottom, the text: 'Before you call this function, you should call GetLiveViewImageInfo first and allocate an appropriately sized buffer for the imageData parameter.' is shown.

Initialize

Init

Overview

Initialize the Camera Remote SDK for use. This function must be called before calling any other Camera Remote SDK function.

Definition

```
bool Init(CrInt32u logtype = 0);
```

Input Parameters

Type	Explanation
CrInt32u	Logtype. Only 0 is available in this version.

Return values

Type	Explanation
bool	Return parameter If initialize successfully, the result is true; otherwise, the result is false.

Related API

- [Release](#)

Special note (details)

During Initialization, the Camera remote SDK is modifying the Rounding Control and Precision Control bits of the CPU floating point control word (Rounding is set to Chop, and Precision to 53 bits). If the Windows user application is using floating point calculation, some calculation results may be modified accordingly. Use the round/ceil/floor functions for proper control.

Release

Release

Overview

Terminate the Camera Remote SDK by deleting objects and releasing the memory used by the Camera Remote SDK. Use this function to clean up resources when the Camera Remote SDK is no longer required. Should be called after disconnecting all connected cameras and before your application close.

Definition

```
bool Release();
```

Input Parameters

Empty.

Return values

Type	Explanation
bool	Always returns true

Related API

- [Init](#)

Special note (details)

None in particular.

CameraObject

EnumCameraObjects

Overview

The API generates a list of “connectable” cameras. Even if a Sony camera is visible to the PC, if the camera doesn’t have PC remote control feature or if the camera doesn’t have compatibility with this version of Camera Remote SDK, the camera is not listed. Please refer the target model list of this Camera Remote SDK.

Definition

```
CrError EnumCameraObjects(ICrEnumCameraObjectInfo** ppEnumCameraObjectInfo,  
CrInt8u timeInSec = 3);
```

Input parameters

Type	Explanation
CrInt8u	timeInSec This parameter is not supported with the current Camera Remote SDK.

Output parameters

Type	Explanation
ICrEnumCameraObjectInfo**	ppEnumCameraObjectInfo This is an input/output parameter. When this API returns, ppEnumCameraObjectInfo points an enumerator object to enumerate the connected cameras. If this pointer is null, no suitable camera devices were found. When the function returns successfully, the new object will be allocated within the function by the SDK. And because this pointer is overwritten in the SDK, calling EnumCameraObjects with unreleased memory object of this parameter will cause of leaking memory.

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Init if the SDK is uninitialized CrError_Adaptor_HandlePlugin if any plugin modules are not found Other than errors above, see Status code & Error

Related API

- [Connect](#)
- [ICrEnumCameraObjectInfo::Release](#)

Special note (details)

This is a factory function. Release the list by calling `ICrEnumCameraObjectInfo::Release` interface function.

Enumerates all supported devices which are currently connected to the PC.

If no supported devices are found, `ppEnumCameraObjectInfo` remains `nullptr`.

If supported devices are discovered, `ppEnumCameraObjectInfo` points to the enumerator object. Their related information can be accessed through the `ICrEnumCameraObjectInfo` interface.

The information obtained through this API is required by the SDK Connect API.

CreateCameraObjectInfo

Overview

ICrCameraObjectInfo is an interface to detect a connectable camera that is connected to the PC. It can be retrieved by ICrEnumCameraObjectInfo using GetCameraObjectInfo(), but can be created by calling CreateCameraObjectInfo(). This ICrCameraObjectInfo interface is used when the program connects a camera.

Definition

```
ICrCameraObjectInfo* CreateCameraObjectInfo(CrChar* name, CrChar* model, CrInt16  
usbPid, CrInt32u idType, CrInt32u idSize, CrInt8u* id, CrChar* connectTypeName, CrChar*  
adaptorName, CrChar* pairingNecessity, CrInt32u sshSupport = 0);
```

Input parameters

Type	Explanation
CrChar*	name Not available.
CrChar*	model Null-terminated device model name string
CrInt16	usbPid Pid for usb devices
CrInt32u	idType For PTP_USB, this is CAMERAOBJECTID_TYPE_USB.
CrInt32u	idSize Size in bytes of the id buffer
CrInt8u*	id A buffer containing device information
CrChar*	connectTypeName A char pointer which points to the null-terminated string of the connection type name of the camera. For PTP_USB, the string is "USB";
CrChar*	adaptorName A char pointer which points to the null-terminated string of the adapter name of the camera. For PTP_USB, the string is "Cr_PTP_USB";
CrChar*	pairingNecessity Call with NULL, because this parameter is not used.

Crlnt32u	sshSupport This parameter is optional. For SSH authentication models, set CrSSHsupport_ON.
----------	--

All input parameter values are obtained from the EnumCameraObjects API. The user must decide how to preserve these values for use by the Connect API.

Output parameters

None

Return value

Type	Explanation
ICrCameraObjectInfo*	A pointer which points to a newly allocated ICrCameraObjectInfo interface object. The allocation is performed internally by the SDK. An object of this type is required when calling the Connect API.

Related API

- [Connect](#)
- [EnumCameraObjects](#)
- [ICrCameraObjectInfo::Release](#)

Special note (details)

This is a factory function that returns an ICrCameraObjectInfo* to an object allocated by the SDK. An ICrCameraObjectInfo is required to call the Connect API and connect to the corresponding device.

Remember to release the obtained ICrCameraObjectInfo by calling the ICrCameraObjectInfo::Release() interface function. Do not call delete manually.

CreateCameraObjectInfoUSBConnection

Overview

CreateCameraObjectInfoUSBConnection() is an API that creates a “Camera Object” for USB connection camera with the information specified by the user.

The purpose of this API is to create the “Camera Object” required for Connect() without using the EnumCameraObjects() when the target camera has already been determined.

The “Camera Object” obtained as a result of the EnumCameraObjects() and the “Camera Object” obtained by using this API does not exactly match, but there is no problem in operating the target camera.

Definition

```
CrError CreateCameraObjectInfoUSBConnection(ICrCameraObjectInfo** pCameraObjectInfo,  
CrCameraDeviceModelList model, CrInt8u* usbSerialNumber);
```

Input parameters

Type	Explanation
CrCameraDeviceModelList	model Model of the Camera. Use the CrCameraDeviceModelList defined in CrDefines.h.
CrInt8u*	usbSerialNumber Serial number for usb devices. 12byte + Null-terminated refs. To check the USB serial number

Output parameters

Type	Explanation
ICrCameraObjectInfo**	pCameraObjectInfo A pointer to the ICrCameraObjectInfo . Specify the address of a modifiable ICrCameraObjectInfo pointer. Caution: pCameraObjectInfo created with information different from the camera you actually want to operate is not guaranteed to be used.

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Api_OutOfModelList CrCameraDeviceModelList If the value does not exist in the model CrError_Api_NotSupportModelOfUSB USB For unsupported model CrError_Api_InvalidSerialNumber If usbSerialNumber is null

Related API

- [Connect](#)
- [EnumCameraObjects](#)
- [ICrCameraObjectInfo::Release](#)

Special note (details)

The pCameraObjectInfo generated by this API does not match the pCameraObjectInfo of the actual camera returned by executing EnumCameraObjects().

It is not considered to use the pCameraObjectInfo returned by EnumCameraObjects() and the pCameraObjectInfo generated by this API at the same time, and the operation in that case is not guaranteed.

CreateCameraObjectInfoEthernetConnection

Overview

CreateCameraObjectInfoEthernetConnection() is an API that creates a “Camera Object” for Ethernet connection camera with the information specified by the user.

The purpose of this API is to create the “Camera Object” required for Connect() without using the EnumCameraObjects() when the target camera has already been determined.

The “Camera Object” obtained as a result of the EnumCameraObjects() and the “Camera Object” obtained by using this API does not exactly match, but there is no problem in operating the target camera.

Definition

```
CrError CreateCameraObjectInfoEthernetConnection(ICrCameraObjectInfo**  
pCameraObjectInfo, CrCameraDeviceModelList model, CrInt32u ipAddress, CrInt8u*  
macAddress, CrInt32u sshSupport = 0);
```

Input parameters

Type	Explanation
CrCameraDeviceModelList	model Model of the Camera. Use the CrCameraDeviceModelList defined in CrDefines.h.
CrInt32u	ipAddress IP address of the camera Ex.) 192.168.0.5 = 0x0500A8C0 To convert a dot-separated string notation to a 32-bit value Please set the 1st <-> 7~0bit, the 2nd <-> 15~8bit, the 3rd <-> 23~16bit, and the 4th <-> 31~24bit.
CrInt8u*	macAddress MAC address of the camera. 6byte fixed. This value is used to identify the “Camera Object”. It is not always necessary to specify the MAC address of the camera body. If you create multiple “Camera Object”, it is recommended to specify different 6-byte data for each.
CrInt32u	sshSupport This parameter is optional. For SSH authentication models, set CrSSHsupport_ON. Caution: Default is CrSSHsupport_OFF. If this parameter is omitted for a camera that requires SSH authentication, connect will fail.

Output parameters

Type	Explanation
ICrCameraObjectInfo**	<p>pCameraObjectInfo</p> <p>A pointer to the ICrCameraObjectInfo. Specify the address of a modifiable ICrCameraObjectInfo pointer.</p> <p>Notice: pCameraObjectInfo created with information different from the camera you actually want to operate is not guaranteed to be used.</p>

Return value

Type	Explanation
CrError	<p>CrError_None on Success</p> <p>CrError_Api_OutOfModelList CrCameraDeviceModelList If the value does not exist in the model</p> <p>CrError_Api_NotSupportModelOfEthernet For unsupported model</p> <p>CrError_Api_InvalidIpAddress If the IP address is judged to be inappropriate</p> <p>CrError_Api_InvalidMacAddress If the MAC address is judged to be inappropriate</p>

Related API

- [Connect](#)
- [EnumCameraObjects](#)
- [ICrCameraObjectInfo::Release](#)

Special note (details)

The pCameraObjectInfo generated by this API does not match the pCameraObjectInfo of the actual camera returned by executing EnumCameraObjects().

It is not considered to use the pCameraObjectInfo returned by EnumCameraObjects() and the pCameraObjectInfo generated by this API at the same time, and the operation in that case is not guaranteed.

GetFingerprint

Overview

This API gets a fingerprint data from a camera that requires an SSH authentication connection.

Getting and checking the fingerprint is the only way to avoid connecting to the wrong destination (SSH server other than camera). The user should compare the fingerprint acquired by this API with the fingerprint displayed on the camera body and judge whether it is correct or not. If they do not match, the Connect() will fail even if you proceed to the connection process.

Fingerprint data changes when the camera body is initialized or the fingerprint is regenerated on the camera body. Fingerprint data is required for Connect(), but it does not require GetFingerprint() every time before Connect(). Only when the fingerprint data does not change, the fingerprint data obtained by this API can be used as a parameter of Connect() many times.

Definition

```
CrError GetFingerprint(ICrCameraObjectInfo* pCameraObjectInfo, char* fingerprint, CrInt32u*  
fingerprintSize);
```

Input parameters

Type	Explanation
ICrCameraObjectInfo*	pCameraObjectInfo The camera which is going to be connected. This parameter is return by ICrEnumCameraObjectInfo::GetCameraObjectInfo().

Output parameters

Type	Explanation
char*	fingerprint The fingerprint pointer. Developer prepares a larger buffer to receive fingerprint data, and passes the address of this pointer. When function returns successfully, this parameter will points to a Base64 encoded character. Note: Add the "=" for padding. Does not contain Null-terminations.
CrInt32u*	fingerprintSize A pointer to an integer which indicates the size of fingerprint data. Developers should pass the address of a modifiable CrInt32u variable. This function will write the size of the returned fingerprint data to the variable.

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Init if the SDK is uninitialized CrError_Generic_InvalidParameter If the parameter is NULL CrError_Connect_SSH_NotSupported If SSH connection is not supported CrError_Connect_SSH_GetFingerprintFailed If for some reason the Fingerprint could not be obtained from the specified camera. The probable reason is that the IP address of the camera object created by CreateCameraObjectInfoEthernetConnection() is incorrect. Other than errors above, see Status code & Error

Related API

- [Connect](#)
- [EnumCameraObjects](#)
- [ICrCameraObjectInfo::Release](#)

Special note (details)

None in particular

Connection

Connect

Overview

This API attempts to connect to the camera device specified by the user.

This function is an asynchronous connection request. If this function returns without error, the asynchronous connection request has been initiated successfully.

Success or failure of the connection is communicated to the user through the `IDeviceCallback` interface. This interface must be implemented by the user to use the Camera Remote SDK.

The content transfer function has been added from version 1.05.00, and the `openMode` parameter has been added to this API. The `openMode` parameter is optional. This can be omitted when performing remote control as before.

From version 1.06.00, the function to specify the behavior of automatic reconnection and the information for SSH authenticate connection has been added. The automatic reconnection control parameters are optional. By default, automatic reconnection is enabled, but when in `ContentsTransferMode`, automatic reconnection is forcibly disabled. This is due to the limitations of the camera body.

- See “[Supporting physical layer](#)” for content transfer support models
- See “[Pull out content stored on media](#)” for content transfer capabilities

When operating a camera that requires SSH authentication, it is necessary to set a User name and Password on the camera body. In addition, it is necessary to acquire fingerprint data in advance with [GetFingerprint\(\)](#).

Definition

```
CrError Connect(ICrCameraObjectInfo* pCameraObjectInfo, IDeviceCallback* callback,  
CrDeviceHandle* deviceHandle, CrSdkControlMode openMode = CrSdkControlMode_Remote,  
CrReconnectingSet reconnect = CrReconnecting_ON, const char* userId = 0, const char*  
userPassword = 0, const char* fingerprint = 0, CrInt32u fingerprintSize = 0);
```

Input parameters

Type	Explanation
<code>ICrCameraObjectInfo*</code>	<code>pCameraObjectInfo</code> The camera which is going to be connected. This parameter is return by <code>ICrEnumCameraObjectInfo::GetCameraObjectInfo()</code> .
<code>IDeviceCallback*</code>	<code>callback</code> The user-implemented device callback interface. App developers who use this SDK should implement the callback function interface to handle events from the camera such as connected or disconnected, property change, etc.

	<p>openMode</p> <p>This parameter is optional. If you want to pull out the contents of the media and save it on the host device, specify "CrSdkControlMode_ContentsTransfer".</p> <p>Note : Switching between RemoteControlMode and ContentsTransferMode cannot be performed while connected. After disconnecting in each mode, reconnect in the desired mode.</p>
	<p>reconnect</p> <p>This parameter is optional. With the default value, the SDK that detects an unexpected disconnection will try to reconnect for a period of time (= called the automatic reconnection function). Specify CrReconnecting_OFF when you want to disable the automatic reconnection function.</p>
const char*	<p>userId</p> <p>This parameter is optional. Specify the User name for the SSH authentication. Make it null terminated.</p> <p>For details on how to set the User name for SSH authentication, refer to the help guide for the target camera.</p>
const char*	<p>userPassword</p> <p>This parameter is optional. Specify the password for the SSH authentication. Make it null terminated.</p> <p>For details on how to set the password for SSH authentication, refer to the help guide for the target camera.</p>
const char*	<p>fingerprint</p> <p>This parameter is optional. Specify the fingerprint data obtained by GetFingerprint().</p>
Crlnt32u	<p>fingerprintSize</p> <p>This parameter is optional. Specify the length of the fingerprint parameter.</p>

Input/Output parameters

Type	Explanation
CrDeviceHandle*	deviceHandle The handle of the connected camera is returned in the variable. This must be set 0 before calling Connect().

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Init if the SDK is uninitialized CrError_Generic_Unknown If the pCameraObjectInfo is NULL, and no valid deviceNumber is supplied CrError_Connect_ContentsTransfer_NotSupported Connected to a model that does not support content transfer. Errors starting with CrError_Connect_SSH, such as CrError_Connect_SSH_ServerConnectFailed, indicate an SSH connection error. Other than errors above, see Status code & Error

Related API

- [GetFingerprint](#)
- [Disconnect](#)
- [EnumCameraObjects](#)
- [CreateCameraObjectInfo](#)
- [IDeviceCallback::OnConnected](#)

Special note (details)

This API can be used in two ways: to connect to a new device and to reconnect to an existing device.

To connect to a new device, supply a deviceHandle value of 0 and a pointer to a valid ICrCameraObjectInfo.

To reconnect to an existing device, supply the deviceHandle of that device to this API and NULL in pCameraObjectInfo. The SDK will then reuse the existing internal device handle and attempt to connect to the specified camera device. Reconnection will not work if the specific device was previously released with the ReleaseDevice API. In this case, CrError_Generic_Unknown will be returned.

A successful connection is reported to the user through the IDeviceCallback::OnConnected interface function. An implementation of this function must be supplied to Connect by the user through the callback parameter.

The deviceHandle out-parameter returns the SDK device identifier to the user. This identifier is required to use subsequent SDK API functions to interact with the connected device.

Repeatedly entering the wrong SSH parameters will lock the camera. In that case, turn off the power switch of the camera and restart it, or wait for a while and then try again.

Disconnect

Overview

This API function disconnects the indicated device.

After calling this API, the deviceHandle remains valid and can be used to reconnect to the same device.

Definition

```
CrError Disconnect(CrDeviceHandle deviceHandle);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the deviceHandle is a valid handle. In this case, the connection to the camera will be closed. CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [Connect](#)
- [ReleaseDevice](#)
- [IDeviceCallback::OnDisconnected](#)

Special note (details)

Stops the internal processing threads on the indicated device and disconnects from the device.

Calling this API will not invalidate the existing deviceHandle. This function simple disconnects the device. Unless ReleaseDevice is called, the device handle can be reused to connect to the same device.

The SDK signals successful disconnection by calling ID*eviceCallback*::OnDisconnected.

Device

ReleaseDevice

Overview

This API requests that the SDK release the resources allocated for the specified device.

Calling this API will invalidate the provided deviceHandle. Do not attempt to reuse it after calling this API.

Definition

```
CrError ReleaseDevice(CrDeviceHandle deviceHandle);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the deviceHandle is a valid handle. CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [Connect](#)
- [Disconnect](#)
- [IDeviceCallback::OnDisconnected](#)

Special note (details)

This function releases the resources associated with the specified device handle.

Device Property

GetDeviceProperties

Overview

This API gets device properties from the device specified by the deviceHandle.

This retrieves all of the available properties of device. This list contains information about each property's current value, list of valid values and whether or not the property value can currently be updated by the user.

Definition

```
CrError GetDeviceProperties(CrDeviceHandle deviceHandle, CrDeviceProperty** properties,  
CrInt32* numOfProperties);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrDeviceProperty**	<p>properties</p> <p>The property list pointer. Developers should pass the address of a modifiable CrDeviceProperty pointer. The value of this pointer should be initialized to nullptr.</p> <p>The function will make a copy of the SDK-internal CrDeviceProperty list for the indicated deviceHandle. When function returns successfully, this parameter will point to the copy of CrDeviceProperty list.</p>
CrInt32*	<p>numOfProperties</p> <p>A pointer to an integer which indicates the number of CrDeviceProperty objects in the property list.</p> <p>App developers should pass the address of a modifiable CrInt32 variable. This function will write the size of the returned list to the variable.</p>

Return value

Type	Explanation
CrError	CrError_None If the properties are returned successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetSelectDeviceProperties](#)
- [ReleaseDeviceProperties](#)
- [SetDeviceProperty](#)
- [IDeviceCallback::OnPropertyChanged](#)
- [IDeviceCallback::OnPropertyChangedCodes](#)

Special note (details)

This is a factory function. The SDK will allocate memory. Call the ReleaseDeviceProperties API to correctly release the generated list.

This API function retrieves a list of all the properties supported by the indicated device. Each returned property also provides its current value, a list of values it supports and whether or not the property is currently modifiable.

It is important to initialize the out-parameter pointer to nullptr before passing it to this function. This is required to detect whether or not a list has been created. The out-parameter properties will remain unmodified if the property list cannot be retrieved.

If the list is successfully retrieved, properties points to the list and out-parameter numOfProperties indicates the number of items in the list.

GetSelectDeviceProperties

Overview

This API gets specified device properties from the device specified by the deviceHandle.

This list contains information about each property's current value, list of valid values and whether or not the property value can currently be updated by the user.

Definition

```
CrError GetSelectDeviceProperties(CrDeviceHandle deviceHandle, CrInt32u numOfCodes,  
CrInt32u* codes, CrDeviceProperty** properties, CrInt32* numOfProperties);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrInt32u	numOfCodes Number of device properties to get.
CrInt32u*	codes List of device property codes to get.

Output parameters

Type	Explanation
CrDeviceProperty**	properties The property list pointer. Developers should pass the address of a modifiable CrDeviceProperty pointer. The value of this pointer should be initialized to nullptr. The function will make a copy of the SDK-internal CrDeviceProperty list for the indicated deviceHandle. When function returns successfully, this parameter will point to the copy of CrDeviceProperty list.
CrInt32*	numOfProperties A pointer to an integer which indicates the number of CrDeviceProperty objects in the property list. App developers should pass the address of a modifiable CrInt32 variable. This function will write the size of the returned list to the variable.

Return value

Type	Explanation
CrError	CrError_None If the properties are returned successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetDeviceProperties](#)
- [ReleaseDeviceProperties](#)
- [SetDeviceProperty](#)
- [IDeviceCallback::OnPropertyChangedCodes](#)

Special note (details)

This is a factory function. The SDK will allocate memory. Call the ReleaseDeviceProperties API to correctly release the generated list.

This API function retrieves a list of specified properties supported by the indicated device. Each returned property also provides its current value, a list of values it supports and whether or not the property is currently modifiable.

It is important to initialize the out-parameter pointer to nullptr before passing it to this function. This is required to detect whether or not a list has been created. The out-parameter properties will remain unmodified if the property list cannot be retrieved.

If the list is successfully retrieved, properties points to the list and out-parameter numOfProperties indicates the number of items in the list.

ReleaseDeviceProperties

Overview

This API function releases the CrDeviceProperty list allocated by GetDeviceProperties.

Definition

```
CrError ReleaseDeviceProperties(CrDeviceHandle deviceHandle, CrDeviceProperty*  
properties);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrDeviceProperty*	properties The property list pointer pointing to the list to be released.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the property list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetDeviceProperties](#)
- [GetSelectDeviceProperties](#)

Special note (details)

This function releases the CrDeviceProperty list that is associated with the specified device handle.

SetDeviceProperty

Overview

Request the SDK set a new value to the selected property for the corresponding device.

The function is asynchronous and returns to the user as soon as the SDK enqueues the requested action. After the property of the camera changed, OnPropertyChanged() and other callback functions are called and GetDeviceProperties() will return the new property value.

Definition

```
CrError SetDeviceProperty(CrDeviceHandle deviceHandle, CrDeviceProperty* pProperty);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrDeviceProperty*	pProperty This parameter points to the CrDeviceProperty object which contains the property that will be set to the device.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the command is sent out. CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetDeviceProperties](#)
- [GetSelectDeviceProperties](#)
- [IDeviceCallback::OnPropertyChanged](#)
- [IDeviceCallback::OnPropertyChangedCodes](#)

Special note (details)

Requests the SDK set the indicated pProperty on the corresponding device indicated by deviceHandle.

pProperty contains the desired property code and desired property value.

The desired value should be one of the valid values retrieved from GetDeviceProperties. The SDK will not set an unsupported value.

The return value from this function will not indicate whether or not the property was set successfully. If the property is updated successfully the SDK will call IDeviceCallback::OnPropertyChanged() and other callback functions. The warning code will indicate that a property has changed.

Send Command

SendCommand

Overview

This API function sends commands for controlling the device. This allows the user to control camera functions such as the shutter release. When stopping continuous shooting, use “CrCommandId_Release” with “CrCommandParam_Up”.

The function is asynchronous and returns to the user as soon as the SDK enqueues the requested action. The effects of sending a command can be confirmed by observing the actual device for the requested change.

Definition

```
CrError SendCommand(CrDeviceHandle deviceHandle, CrInt32u commandId,  
CrCommandParam commandParam);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrInt32u	commandId This parameter is one of CrCommandId defined in CrCommandData.h.
CrCommandParam	commandParam This parameter is one of CrCommandParam defined in CrCommandData.h.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the command is sent out. CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [SetDeviceProperty](#)

Special note (details)

Requests the SDK send a command to the device indicated by deviceHandle. The command to send is identified by [commandId](#).

LiveView

GetLiveViewImage

Overview

Get the latest frame from SDK live-view image buffer.

Use the GetLiveViewImageInfo API to get information about the data size of the image before calling this API to fetch the data.

Using this data, the user can render a live preview of the camera device view finder. This data is in JPEG format.

Definition

```
CrError GetLiveViewImage(CrDeviceHandle deviceHandle, CrImageDataBlock* imageData);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrImageDataBlock*	imageData This parameter points to an CrImageDataBlock object which is a memory buffer for storing the image data.

Return value

Type	Explanation
CrError	CrError_None If the live-view image data returns successfully CrError_Connect_Disconnected If the camera is not connected CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetLiveViewImageInfo](#)

Special note (details)

This function retrieves one frame from the corresponding device live-view.

Before you call this function, you should call GetLiveViewImageInfo first and allocate an appropriately sized buffer for the imageData parameter.

This function does not send or receive any data from the device but merely copy the live image data from a buffer, the buffer is updated in real time by background task.

GetLiveViewImageInfo

Overview

This function returns the data size of the live-view image.

Definition

```
CrError GetLiveViewImageInfo(CrDeviceHandle deviceHandle, CrImageInfo* info);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrImageInfo*	info This parameter points to a CrImageInfo object. If function returns successfully, the member bufferSize of the CrImageInfo object will be set appropriately according to the live-view image settings.

Return value

Type	Explanation
CrError	CrError_None If the CrImageInfo is properly set CrError_Connect_Disconnected If the camera is not connected CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetLiveViewImage](#)

Special note (details)

This function is used to retrieve the size of the live-view image. Use the retrieved value to create a buffer to store the live-view image.

Call this function prior to calling GetLiveViewImage.

GetLiveViewProperties

Overview

Get live view properties from the specified device. Functionally equivalent to GetProperties for properties related to the device live-view.

The properties retrieved by this API call are closely related to the camera live-view image. These properties are not included in the list of properties retrieved by GetDeviceProperties.

Definition

```
CrError GetLiveViewProperties(CrDeviceHandle deviceHandle, CrLiveViewProperty**  
properties, CrInt32* numOfProperties);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrLiveViewProperty**	properties The property list pointer. Developers should pass the address of a modifiable CrLiveViewProperty pointer. The value of this pointer should be initialized to nullptr. The function will make a copy of the SDK-internal CrLiveViewProperty list for the indicated deviceHandle. When function returns successfully, this parameter will point to the copy of CrLiveViewProperty list. Must be freed with ReleaseLiveViewProperties() after use.
CrInt32*	numOfProperties A pointer to an integer which indicates the number of CrLiveViewProperty objects in the property list. App developers should pass the address of a modifiable CrInt32 variable. This function will write the size of the returned list to this location.

Return value

Type	Explanation
CrError	CrError_None If the function returns successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetSelectLiveViewProperties](#)
- [ReleaseLiveViewProperties](#)
- [IDeviceCallback::OnLvPropertyChanged](#)
- [IDeviceCallback::OnLvPropertyChangedCodes](#)

Special note (details)

This is a factory function. The SDK will allocate memory if required.

This API function retrieves a list of all the live-view properties supported by the indicated device. Each returned property also provides its current value, a list of values it supports and whether or not the property is currently modifiable.

The out-parameter properties will remain unmodified if the property list cannot be retrieved.

If the list is successfully retrieved, properties points to the list and out-parameter numOfProperties indicates the number of items in the list.

GetSelectLiveViewProperties

Overview

Get specified live view properties from the specified device. Functionally equivalent to GetSelectDeviceProperties for properties related to the device live-view.

The properties retrieved by this API call are closely related to the camera live-view image. These properties are not included in the list of properties retrieved by GetDeviceProperties or GetSelectDeviceProperties.

Definition

```
CrError GetSelectLiveViewProperties(CrDeviceHandle deviceHandle, CrInt32u numCodes,  
CrInt32u* codes, CrLiveViewProperty** properties, CrInt32* numProperties);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrInt32u	numCodes Number of live-view properties to get.
CrInt32u*	codes List of live-view property codes to get.

Output parameters

Type	Explanation
CrLiveViewProperty**	properties The property list pointer. Developers should pass the address of a modifiable CrLiveViewProperty pointer. The value of this pointer should be initialized to nullptr. The function will make a copy of the specified CrLiveViewProperty list for the indicated deviceHandle. When function returns successfully, this parameter will point to the copy of CrLiveViewProperty list. Must be freed with ReleaseLiveViewProperties() after use.
CrInt32*	numProperties A pointer to an integer which indicates the number of CrLiveViewProperty objects in the property list. App developers should pass the address of a modifiable CrInt32 variable. This function will write the size of the returned list to this location.

Return value

Type	Explanation
CrError	CrError_None If the function returns successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetLiveViewProperties](#)
- [ReleaseLiveViewProperties](#)
- [IDeviceCallback::OnLvPropertyChangedCodes](#)

Special note (details)

This is a factory function. The SDK will allocate memory if required.

This API function retrieves a list of all the live-view properties supported by the indicated device. Each returned property also provides its current value, a list of values it supports and whether or not the property is currently modifiable.

The out-parameter properties will remain unmodified if the property list cannot be retrieved.

If the list is successfully retrieved, properties points to the list and out-parameter numOfProperties indicates the number of items in the list.

ReleaseLiveViewProperties

Overview

This API function releases the CrLiveViewProperty list allocated by GetLiveViewProperties.

Definition

```
CrError ReleaseLiveViewProperties(CrDeviceHandle deviceHandle, CrLiveViewProperty* properties);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrLiveViewProperty*	properties The live-view property list pointer pointing to the list to be released.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the function returns successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetLiveViewProperties](#)
- [GetSelectLiveViewProperties](#)

Special note (details)

Allows the SDK to release the SDK-allocated memory for the corresponding device live-view properties list.

Supply a connected device handle.

Device Setting

GetDeviceSetting

Overview

This function returns SDK settings for the specified device.

Please check [SetDeviceSetting\(\)](#) for gettable information.

Definition

```
CrError GetDeviceSetting(CrDeviceHandle deviceHandle, CrInt32u key, CrInt32u* value);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrInt32u	key Key for the setting to retrieve. Values can be found in the SettingKey enumeration.

Output parameters

Type	Explanation
CrInt32*	value The current value of the key in question. App developers should pass the address of a modifiable CrInt32 object. This function will write the current value of the key of interest here.

Return value

Type	Explanation
CrError	CrError_None If the function returns successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error .

Related API

- [SetDeviceSetting](#)

Special note (details)

None in particular

SetDeviceSetting

Overview

This API updates SDK settings for the indicated device.

Definition

```
CrError SetDeviceSetting(CrDeviceHandle deviceHandle, CrInt32u key, CrInt32u value);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrInt32u	<p>key Key for the setting to update. The following keys can be set.</p> <ul style="list-style-type: none">- Setting_Key_EnableLiveView Controls whether or not the Live View image capturing function is enabled.- Setting_Key_PartialBuffer Controls the data transfer size when saving captured images to the host PC.
CrInt32u	<p>value The new value for key. Refer to the Special note for the values that can be set for each key.</p>

Output parameters

None

Return value

Type	Explanation
CrError	<p>CrError_None If the function returns successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error</p>

Related API

- [GetDeviceSetting](#)

Special note (details)

- Setting_Key_EnableLiveView

Controls whether or not the Live View image capturing function is enabled.

Use the CrDeviceSetting defined in CrDefines.h.

The default value is "Enable". Note that if GetLiveViewImage() is called after the change to "Disable", the Live View image retrieved from the camera immediately before the change to "Disable" will be returned.

- Setting_Key_PartialBuffer

Controls the data transfer size when saving captured images to the host PC.

Use the CrPartialFile defined in CrDefines.h.

Normally (i.e., by CrPartialFile_Default), when connected via Ethernet, one captured image is transferred in 1 MB increments and stored on the host PC; when connected via USB, one captured image is transferred as a batch and stored on the host PC.

The advantage of partial transfer via USB connection is that SDK processing is not dominated by the transfer of captured images.

Live View images are designed to be displayed at a maximum of 30 fps, but if the batch transfer of captured image data takes time, the interval between Live View image acquisition processes will increase, resulting in a drop in fps. If the Live View image does not display smoothly when shooting via USB connection, consider adjusting the transfer size in this setting. However, please note that the smaller the specified size, the longer the total time required to complete the transfer of one captured image.

SetSaveInfo

Overview

This function sets the location on the PC for saving images transferred from the device.

See [Change the Store Image Folder and the File Name](#) for how to use this API function

Definition

```
CrError SetSaveInfo(CrDeviceHandle deviceHandle, CrChar* path, CrChar* prefix, CrInt32 no);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrChar*	<p>path The local path where images should be saved. This path is also a content transfer path. If you do not specify the filePath parameter of the PullContentsFile function, the path specified by this parameter is used. If an invalid path is specified for this parameter, normal operation of image transfer in Remote Control Mode and content transfer in Contents Transfer Mode cannot be guaranteed.</p>
CrChar*	<p>prefix The prefix to give saved images. To make it automatic (use camera settings), specify ""(empty string). This parameter is valid only when shooting in RemoteControlMode. Not used in ContentsTransferMode.</p>
CrInt32	<p>no The starting value to use when enumerating images. To make it automatic (use camera settings), specify -1. This parameter is valid only when shooting in RemoteControlMode. Not used in ContentsTransferMode.</p>

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the function returns successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [PullContentsFile](#)

Special note (details)

The save path should be set to a location for which the application has writing access.

SDK Version

GetSDKVersion

Overview

This function returns the SDK version number.

Definition

```
Crlnt32u GetSDKVersion();
```

Input parameters

None

Output parameters

None

Return value

Type	Explanation
Crlnt32u	The SDK Version is represented as a 4-byte unsigned integer constant. The first 3 bytes contain the SDK version. The last byte is reserved by the SDK for future use.

Error Codes

No Error

Related API

- [GetSDKSerial](#)

Special note (details)

The SDK version number is set at build time.

This version number will be updated if the SDK API is changed.

SDK Serial Number

GetSDKSerial

Overview

This function returns the SDK serial number.

Definition

```
Crlnt32u GetSDKSerial();
```

Input parameters

None

Output parameters

None

Return value

Type	Explanation
Crlnt32u	The SDK Serial is represented as a 4-byte unsigned integer constant. The last 2 bytes contain the SDK serial. The first 2 byte is reserved by the SDK for future use.

Error Codes

No Error

Related API

- [GetSDKVersion](#)

Special note (details)

The SDK serial number is set at build time.

Update SDK Information

EditSDKInfo

Overview

Edit the information about the SDK stored in the config file.

Definition

```
CrError EditSDKInfo(CrInt16u infotype);
```

Input parameters

Type	Explanation
CrInt16u	A constant that means the information to update. The constant values are in the SDKInfoType enumeration. It is possible to delete camera-specific information with the following values. <i>SDKINFO_AUTHINFO</i>

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Api_Insufficient if the update fails

Related API

None

Special note (details)

None in particular

Contents Transfer

GetDateFolderList

Overview

Gets date folder list from the device specified by the deviceHandle.

This function is the first function to call when pulling out the content in the camera.

Definition

```
CrError GetDateFolderList(CrDeviceHandle deviceHandle, CrMtpFolderInfo** folders,  
CrInt32u* numOfFolders);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrMtpFolderInfo**	<p>folders</p> <p>The date folder list pointer. Developers should pass the address of a modifiable CrMtpFolderInfo pointer. The value of this pointer should be initialized to nullptr.</p> <p>The function will make a copy of the SDK-internal date folder list for the indicated deviceHandle. When function returns successfully, this parameter will point to the copy of date folder list.</p> <p>The date folder list in the SDK is created by retrieving data from the camera only when the developer calls this function. Therefore, it may take some time to return to the first function call. This can be especially time consuming if you have a large number of date folders.</p>
CrInt32u*	<p>numOfFolders</p> <p>A pointer to an integer which indicates the number of CrMtpFolderInfo objects in the date folder list.</p> <p>App developers should pass the address of a modifiable CrInt32 variable. This function will write the size of the returned list to the variable.</p>

Return value

Type	Explanation
CrError	<p>CrError_None on Success However, in the case of blank media, CrError_None is returned but numOffolders becomes zero, so it is necessary to check numOffolders at the same time.</p> <p>CrError_Contents_RejectRequest Returned during the content transfer process. When the content transfer process is completed, re-execute this function.</p> <p>Other than errors above, see Status code & Error</p>

Related API

- [ReleaseDateFolderList](#)
- [GetContentsHandleList](#)

Special note (details)

The date folder information that can be obtained with this API is the handle and folderName in the yellow frame in the figure below.

Fig. If the media has 3 date folders and 4 contents

	<i>handle *1</i>	<i>folderName/fileName</i>
Date folder 1	0x00000001	2020-01-01
Content 1	0x00000002	└ DSC0001.JPG
Content 2	0x00000003	└ DSC0001.ARW
Date folder 2	0x00000004	2020-01-02
Content 3	0x00000005	└ C0001.MP4
Date folder 3	0x00000006	2020-01-03
Content 4	0x00000007	└ C0002.MP4

*1 : CrFolderHandle/CrContentHandle

See [Pull out content stored on media](#) for how to use this API function

GetContentsHandleList

Overview

Gets a handle list of the contents in the date folder specified by folderHandle.

Definition

```
CrError GetContentsHandleList(CrDeviceHandle deviceHandle, CrFolderHandle folderHandle,  
CrContentHandle** contentsHandles, CrInt32u* numOfContents);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrFolderHandle	folderHandle Specifies one of the date folder handles obtained by the GetDateFolderList function.

Output parameters

Type	Explanation
CrContentHandle **	contentsHandles The content handle list pointer. Developers should pass the address of a modifiable CrContentHandle pointer. The value of this pointer should be initialized to nullptr. The function will make a copy of the SDK-internal content handle list for the indicated deviceHandle. When function returns successfully, this parameter will point to the copy of content handle list. The content handle list in the SDK is created by retrieving data from the camera only when the developer calls this function. Therefore, it may take some time to return to the first function call. This can be especially time consuming if you have a large number of content.
CrInt32u*	numOfContents A pointer to an integer which indicates the number of content in the date folder. App developers should pass the address of a modifiable CrInt32 variable. This function will write the size of the returned list to the variable.

Return value

Type	Explanation
CrError	<p>CrError_None on Success CrError_Contents_RejectRequest Returned during the content transfer process. When the content transfer process is completed, re-execute this function. Other than errors above, see Status code & Error</p>

Related API

- [ReleaseContentsHandleList](#)
- [GetDateFolderList](#)
- [GetContentsDetailInfo](#)

Special note (details)

For the folderHandle of this API, use one of the date folder handles obtained by GetDateFolderList. Specify handle of blue frame for the folderHandle parameter of this API, you can get the two handles in the yellow frame.

Fig. If the media has 3 date folders and 4 contents

	handle *1	folderName/fileName
Date folder 1	0x00000001	2020-01-01
Content 1	0x00000002	DSC00001.JPG
Content 2	0x00000003	DSC00001.ARW
Date folder 2	0x00000004	2020-01-02
Content 3	0x00000005	C0001.MP4
Date folder 3	0x00000006	2020-01-03
Content 4	0x00000007	C0002.MP4

*1 : CrFolderHandle/CrContentHandle

See [Pull out content stored on media](#) for how to use this API function

GetContentsDetailInfo

Overview

Gets a content detail information of the contents specified by contentHandle.

Definition

```
CrError GetContentsDetailInfo(CrDeviceHandle deviceHandle, CrContentHandle contentHandle, CrMtpContentsInfo* contentsInfo);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrContentHandle	contentHandle Specifies one of the content handles obtained by the GetContentsHandleList function.

Output parameters

Type	Explanation
CrMtpContentsInfo*	contentsInfo The content detail information pointer. Developers should pass the address of a modifiable CrMtpContentsInfo pointer. The value of this pointer should be initialized to nullptr. The function will make a copy of the SDK-internal content detail information for the indicated deviceHandle. When function returns successfully, this parameter will point to the copy of content detail information. The content detail information in the SDK is created by retrieving data from the camera only when the developer calls this function. Therefore, it may take some time to return to the first function call.

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Contents_InvalidHandle If the content handle specified is invalid CrError_Contents_RejectRequest Returned during the content transfer process. When the content transfer process is completed, re-execute this function. Other than errors above, see Status code & Error

Related API

- [GetContentsHandleList](#)
- [PullContentsFile](#)
- [GetContentsThumbnailImage](#)

Special note (details)

For the contentHandle of this API, use one of the content handles obtained by GetContentsHandleList.

You can get the details of the yellow frame by specifying the handle of the blue frame for the contentHandle parameter of this API.

Fig. If the media has 3 date folders and 4 contents

	<i>handle</i> *1	<i>folderName/fileName</i>	<i>contentSize</i>	...
Date folder 1	0x00000001	2020-01-01		
Content 1	0x00000002	DSC00001.JPG	315823byte	...
Content 2	0x00000003	DSC00001.ARW		
Date folder 2	0x00000004	2020-01-02		
Content 3	0x00000005	C0001.MP4		
Date folder 3	0x00000006	2020-01-03		
Content 4	0x00000007	C0002.MP4		

*1 : CrFolderHandle/CrContentHandle

See [Pull out content stored on media](#) for how to use this API function

ReleaseDateFolderList

Overview

This function releases the CrMtpFolderInfo allocated by GetDateFolderList.

It is not necessary to call this API when zero is returned in the number of folders in GetDateFolderList. Use this API when the number of folders is one or more.

Definition

```
CrError ReleaseDateFolderList(CrDeviceHandle deviceHandle, CrMtpFolderInfo* folders);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrMtpFolderInfo*	folders Date folder list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the date folder list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetDateFolderList](#)

Special note (details)

None in particular

ReleaseContentsHandleList

Overview

This function releases the CrContentHandle array allocated by GetContentsHandleList.

Definition

```
CrError ReleaseContentsHandleList(CrDeviceHandle deviceHandle, CrContentHandle*  
contentsHandles);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrContentHandle*	contentsHandles Content handle list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the content handle list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetContentsHandleList](#)

Special note (details)

None in particular

PullContentsFile

Overview

Pull contents from the camera. Save a copy of the content file on your host PC.

Definition

```
CrError PullContentsFile(CrDeviceHandle deviceHandle, CrContentHandle contentHandle,  
CrPropertyStillImageTransSize size = CrPropertyStillImageTransSize_Original, CrChar* path =  
0, CrChar* fileName = 0);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrContentHandle	contentHandle Specifies one of the content handles obtained by the GetContentsHandleList function. Only content whose details have been obtained using the GetContentsDetailInfo function can be specified.
CrPropertyStillImageTransSize	size Specify the size of the still image to be acquired. Specify either CrPropertyStillImageTransSize_Original or CrPropertyStillImageTransSize_SmallSize . When CrPropertyStillImageTransSize_SmallSize is specified You can get a small size image according to the type of still image. JPEG format for JPEG content and HEIF format for HEIF content. If CrDeviceProperty_FileType at the time of shooting is CrFileType_RawJpeg, it will be in JPEG format, and if it is CrFileType_RawHeif, it will be in HEIF format. If you specify small for the movie, an error is returned.
CrChar*	path This parameter is optional. If not specified, the path specified in the second parameter of SetSaveInfo will be used. To do this, use SetSaveInfo to change the save destination path in advance. If a path that does not exist in this parameter is specified, or if this parameter is not specified and SetSaveInfo is not used, normal operation of content transfer cannot be guaranteed.

CrChar*	<p>fileName</p> <p>This parameter is optional. If not specified, the content will be saved with the file name. If the file name conflicts with an existing file, an additional number is appended after the file name like DSC01234(1).JPG.</p>
---------	---

Output parameters

None

Return value

Type	Explanation
CrError	<p>CrError_None on Success CrError_Contents_RejectRequest If content cannot be transferred CrError_Generic_NotSupported CrPropertyStillImageTransSize_SmallSize specified for movie content CrError_File_StorageFull Insufficient storage capacity on the host Other than errors above, see Status code & Error</p>

Related API

- [GetContentsDetailInfo](#)
- [GetContentsThumbnailImage](#)
- [IDeviceCallback::OnNotifyContentsTransfer](#)
- [SetSaveInfo](#)

Special note (details)

This API cannot guarantee the transfer of content taken with other cameras.
Large files may not be handled depending on the OS.

GetContentsThumbnailImage

Overview

Get thumbnail image data.

Definition

```
CrError GetContentsThumbnailImage(CrDeviceHandle deviceHandle, CrContentHandle  
contentHandle, CrImageDataBlock* imageData, CrFileType* fileType);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrContentHandle	contentHandle Specifies one of the content handles obtained by the GetContentsHandleList function. Only content whose details have been obtained using the GetContentsDetailInfo function can be specified.

Output parameters

Type	Explanation
CrImageDataBlock*	imageData This parameter points to an CrImageDataBlock object which is a memory buffer for storing the image data. JPEG image data of 160 x 120 pixels is set in the pointer. The usage of the CrImageDataBlock class is the same as the GetLiveViewImage function. See LiveView for the size of the buffer to prepare in advance.
CrFileType*	fileType A type that means the format of a thumbnail image. Developers should pass the address of a modifiable CrFileType variable. Thumbnail images of JPEG content, RAW content, and movie content are in JPEG format. Thumbnail images of HEIF content are in HEIF format. Caution: For ILCE-1 and ILCE-7SM3 only, the thumbnail image of the RAW content when CrDeviceProperty_FileType is set to CrFileType_RawHeif will be in HEIF format.

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Contents_RejectRequest When content is being transferred or thumbnail image data cannot be obtained Other than errors above, see Status code & Error

Related API

- [GetContentsHandleList](#)
- [GetContentsDetailInfo](#)
- [PullContentsFile](#)

Special note (details)

None in particular

Display string

RequestDisplayStringList

Overview

You can use this API and [GetDisplayStringTypes\(\)](#) and [GetDisplayStringList\(\)](#) to get the menu string and menu information displayed on the camera body.

- See to “[Get the menu display string](#)” for details.

Definition

```
CrError RequestDisplayStringList(CrDeviceHandle deviceHandle, CrDisplayStringType type);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrDisplayStringType	<p>type</p> <p>Specify the type of DisplayStringList you want to get. Use the CrDisplayStringType defined in CrDeviceProperty.h.</p> <p>The type of DisplayStringList that can be obtained depends on each model. Not all types are available.</p>

Output parameters

None

Return value

Type	Explanation
CrError	CrError_Non on Success CrError_Api_Insufficient if the update fails

Related API

- [GetDisplayStringTypes](#)
- [GetDisplayStringList](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

The result will be notified by OnWarning().

If CrWarning_RequestDisplayStringList_Success is notified by OnWarning(),
GetDisplayStringTypes() and GetDisplayStringList() will be available.

If CrWarning_RequestDisplayStringList_Error is notified by OnWarning(), the camera may not
support the specified type.

GetDisplayStringTypes

Overview

This API is used to know the type and number of information acquired by [RequestDisplayStringList\(\)](#).

- See to "[Get the menu display string](#)" for details.

Definition

```
CrError GetDisplayStringTypes(CrDeviceHandle deviceHandle, CrDisplayStringType** types,  
CrInt32u* numOfTypes);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrDisplayStringType**	<p>types</p> <p>The CrDisplayStringType list pointer. Developers should pass the address of a modifiable CrDisplayStringType pointer. The value of this pointer should be initialized to nullptr.</p> <p>The function will make a copy of the SDK-internal CrDisplayStringType list for the indicated deviceHandle. When function returns successfully, this parameter will point to the copy of CrDisplayStringType list.</p> <p>Note: It may contain CrDisplayStringType that the SDK does not support.</p>
CrInt32u*	<p>numOfTypes</p> <p>An integer pointer that indicates the number of CrDisplayStringType returned by the types pointer.</p> <p>Developers should pass the address of a modifiable CrInt32u variable.</p>

Return value

Type	Explanation
CrError	<p>CrError_None on Success However, if numOfTypes is zero, even if CrError_None is returned, it should be judged as fail.</p> <p>CrError_Api_NoApplicableInformation The reason why numOfTypes is returned as zero is probably because RequestDisplayStringList() has not been executed yet, or the camera itself does not own the CrDisplayStringType specified by the type parameter of RequestDisplayStringList().</p>

Related API

- [RequestDisplayStringList](#)
- [GetDisplayStringList](#)
- [ReleaseDisplayStringTypes](#)

Special note (details)

This API is not mandatory. If the processing result of RequestDisplayStringList() is successful, you can call GetDisplayStringList() directly.

GetDisplayStringList

Overview

This API gets the menu string and menu information displayed on the camera body.

- See to "[Get the menu display string](#)" for details.

Definition

```
CrError GetDisplayStringList(CrDeviceHandle deviceHandle, CrDisplayStringType type,  
CrDisplayStringListInfo** list, CrInt32u* numOfList);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrDisplayStringType	<p>type</p> <p>Specify the type of DisplayStringList you want to get. Use the CrDisplayStringType defined in CrDeviceProperty.h. The type of DisplayStringList that can be obtained depends on each model. Not all types are available.</p> <p>It is recommended to get a list of types that can be referred by GetDisplayStringTypes() in advance and check if the type you want to use exists in it.</p>

Output parameters

Type	Explanation
CrDisplayStringListInfo **	<p>list</p> <p>The CrDisplayStringListInfo list pointer. Developers should pass the address of a modifiable CrDisplayStringListInfo pointer. The value of this pointer should be initialized to nullptr. The function will make a copy of the SDK-internal CrDisplayStringListInfo list for the indicated deviceHandle. When the function returns successfully, this parameter will point to the copy of CrDisplayStringListInfo list. Only the information that matches the type specified in the type parameter is copied.</p> <p>Note: If CrDisplayStringType_AllList is specified as an input parameter, CrDisplayStringListInfo of CrDisplayStringType that SDK does not support may be returned in the output parameter.</p>

CrInt32u*	<p>numOfList An integer pointer that indicates the number of CrDisplayStringListInfo returned by the list pointer. Developers should pass the address of a modifiable CrInt32u variable.</p>
-----------	--

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Api_Insufficient if the update fails

Related API

- [RequestDisplayStringList](#)
- [GetDisplayStringTypes](#)
- [ReleaseDisplayStringList](#)

Special note (details)

When the menu character string or menu information is updated, it will be notified by OnWarning().

refs. [CrWarning_DisplayListChanged_Button](#) [AssignDisplayList](#) and more

If the beginning of the warning code of the received warning is "CrWarning_DisplayListChanged_ ", it is also possible to directly acquire the menu information with this API without checking using RequestDisplayStringList().

ReleaseDisplayStringTypes

Overview

This function releases the CrDisplayStringType allocated by GetDisplayStringTypes().

Definition

```
CrError ReleaseDisplayStringTypes(CrDeviceHandle deviceHandle, CrDisplayStringType* types);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrDisplayStringType *	types CrDisplayStringType list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the Type list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetDisplayStringTypes](#)

Special note (details)

None in particular

ReleaseDisplayStringList

Overview

This function releases the CrDisplayStringListInfo allocated by GetDisplayStringList().

Definition

```
CrError ReleaseDisplayStringList(CrDeviceHandle deviceHandle, CrDisplayStringListInfo* list);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrDisplayStringListInfo *	list CrDisplayStringListInfo list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetDisplayStringList](#)

Special note (details)

None in particular

Setting file

DownloadSettingFile

Overview

Save (download) the camera settings as a file on the host PC or a storage device connected to the host PC.

By uploading the file saved by this API to the camera with [UploadSettingFile\(\)](#), it is also possible to restore the camera settings.

Before executing this API, please make sure that the media is inserted in the slot of the camera. This is due to the specifications of the camera.

Definition

```
CrError DownloadSettingFile(CrDeviceHandle deviceHandle, CrDownloadSettingFileType type,  
CrChar* filePath = 0, CrChar* fileName = 0, const char* password = 0);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrDownloadSettingFileType	type Specifies the type of file to download.
CrChar*	filePath This parameter is optional. If not specified, the path specified in the second parameter of SetSaveInfo will be used. To do this, use SetSaveInfo to change the save destination path in advance. If a path that does not exist in this parameter is specified, or if this parameter is not specified and SetSaveInfo is not used, there is no guarantee that this API will be successful.
CrChar*	fileName This parameter is optional. The extension is fixed to "DAT". If this parameter is not specified, the file will be saved with the default name. CrDownloadSettingFileType_Setup : "Camera model name + _CUMSET.DAT" CrDownloadSettingFileType_FTPTransferSetting : "Camera model name + _FTPSET.DAT" If the file name conflicts with an existing file, an additional number is appended after the file name like ILCE-1_FTPSET(1).DAT.

<p>const char*</p>	<p>password</p> <p>This parameter is required for download(save) and upload(read) FTP Transfer Setting file.</p> <p>The password you enter here will be the password used for the UploadSettingFile(). If you forget it, you will not be able to upload the file.</p> <p>The FTP Server password is not included in the downloaded FTP Transfer Setting file.</p>
--------------------	---

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success CrError_File_StorageFull Insufficient storage capacity on the host. Other than errors above, see Status code & Error

Related API

- [IDeviceCallback::OnCompleteDownload](#)
- [IDeviceCallback::OnWarning](#)
- [UploadSettingFile](#)

Special note (details)

This API can be executed when [CrDeviceProperty_CameraSetting_SaveOperationEnableStatus](#) / [CrDeviceProperty_FTPTransferSetting_SaveOperationEnableStatus](#) is Enable.

The result will be notified by OnWarning() or OnCompleteDownload().
If the save is successful, the file name and file type saved by OnCompleteDownload() will be notified.

If saving fails, OnWarning() will notify you of the cause of the failure.

CrDownloadSettingFileType_Setup :
CrWarning_CameraSettings_Save_Result_NG

CrDownloadSettingFileType_FTPTransferSetting :
CrError codes beginning with "CrWarning_FTPTransferSetting_Save_Result_"

This API does not support all models.

Saving the setting file can also be realized by operating the camera body without using the API. In that case, the save destination of the file is the "memory card" inserted in the media slot of the camera body.

For ILCE-1 : MENU > Setup > Reset/Set Settings > Save/Load Settings > Save

UploadSettingFile

Overview

It is possible to upload the setting file saved in the host PC etc. with [DownloadSettingFile\(\)](#) to the camera with this API and restore the setting state.

By using DownloadSettingFile() and UploadSettingFile(), you can manage the camera settings according to the shooting scene, and make it possible to restore the settings at any time. It also allows multiple cameras (same model) to share the setting status.

Before executing this API, please make sure that the media is inserted in the slot of the camera. This is due to the specifications of the camera.

After this operation, the camera reboots itself. The connection will be disconnected by restarting the camera. If CrReconnecting_OFF is specified for the fifth parameter of [Connect\(\)](#), execute Connect() again to establish a connection.

Definition

```
CrError UploadSettingFile(CrDeviceHandle deviceHandle, CrUploadSettingFileType type,  
CrChar* fileName, const char* password = 0);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrUploadSettingFileType	type Specifies the type of file to upload.
CrChar*	fileName Path of the file to be uploaded. The extension is fixed to "DAT".
const char*	password This parameter is required for download(save) and upload(read) FTP Transfer Setting file. Specify the password used during DownloadSettingFile().

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success Other than errors above, see Status code & Error

Related API

- [IDeviceCallback::OnWarning](#)
- [DownloadSettingFile](#)

Special note (details)

This API can be executed when [CrDeviceProperty_CameraSetting_ReadOperationEnableStatus](#) / [CrDeviceProperty_FTPTransferSetting_ReadOperationEnableStatus](#) is Enable.

The result will be notified by `OnWarning()`.

If the upload is successful, `CrWarning_CameraSettings_Read_Result_OK` / `CrWarning_FTPTransferSetting_Read_Result_OK` will be notified by `OnWarning()`.

If the upload fails, `OnWarning()` will notify you of the cause of the failure.

This API does not support all models.

You can also read(upload) the setting file by operating the camera body without using the API. In that case, the file stored in the "memory card" inserted in the media slot of the camera body will be uploaded.

For ILCE-1 : MENU > Setup > Reset/Save Settings > Save/Load Settings > Load

ImportLUTFile

Overview

Using this API, you can import(upload) the cube file(LUT data) you wish to use to the camera.

Before executing this API, please make sure that the media is inserted in the slot of the camera. This is due to the specifications of the camera.

Please prepare cube files in advance by downloading them from the respective sites etc.

Definition

```
CrError ImportLUTFile(CrDeviceHandle deviceHandle, CrChar* fileName, CrBaseLookNumber  
baseLookNumber);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrChar*	<p>fileName Path of the file to be uploaded. The file to be specified must meet the following conditions</p> <ul style="list-style-type: none">- The first character of the file name must begin with other than .(period)- Characters available for file name single-byte alphanumeric characters, single-byte spaces, #, \$, %, &, ', (,), +, ,(comma), -(Hyphen or minus sign), .(period), ;, =, @, [,], ^, ` , {, }, ~, _(Underscore)- The extension is fixed to "cube" or "cub"- File name must be 63 characters or less, including the file extension- File size is less than 3 MB
CrBaseLookNumber	baseLookNumber Baselook number you want to update

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success Other than errors above, see Status code & Error

Related API

- [IDeviceCallback::OnWarning](#)

Special note (details)

This API can be executed when [CrDeviceProperty_BaseLookImportOperationEnableStatus](#) is Enable.

LUT file import is possible even when Log shooting is disabled.

The result will be notified by OnWarning().

If the upload is successful, CrWarning_ImportLUTFile_Result_OK will be notified by OnWarning().
If the upload fails, OnWarning() will notify you of the cause of the failure.

This API does not support all models.

MediaProfile

GetMediaProfile

Overview

It is an API to get the meta information of the content file recorded on the media.
In ILME-FX6/MPC-2610, meta information such as recorded content is called "MediaProfile".

Definition

```
CrError GetMediaProfile(CrDeviceHandle deviceHandle, CrMediaProfile slot,  
CrMediaProfileInfo** mediaProfile, CrInt32u* numOfProfile);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrMediaProfile	slot Specifies the slot from which to get the MediaProfile. refs. CrMediaProfile

Output parameters

Type	Explanation
CrMediaProfileInfo **	mediaProfile The CrMediaProfile list pointer. Developers should pass the address of a modifiable CrMediaProfile pointer. The value of this pointer should be initialized to nullptr. This function creates a meta information list of the specified in-slot content and writes a copy to this pointer.
CrInt32u*	numOfProfile An integer pointer that indicates the number of CrMediaProfileInfo returned by the mediaProfile pointer. Developers should pass the address of a modifiable CrInt32u variable.

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Api_NoApplicableInformation If there is no meta information, etc.

Related API

- [ReleaseMediaProfile](#)
- [ControlFTPJobList](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

After the movie is recorded, OnWarning() notifies CrWarning_MediaProfileChanged_Slotx and notifies the media profile information update in the slot.

The content to be recorded (file format, etc.) differs depending on the camera body, so refer to the help guide for the target camera.

ReleaseMediaProfile

Overview

This function releases the CrMediaProfileInfo allocated by GetMediaProfile().

Definition

```
CrError ReleaseMediaProfile(CrDeviceHandle deviceHandle, CrMediaProfileInfo *  
mediaProfile);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrMediaProfileInfo *	mediaProfile CrMediaProfileInfo list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetMediaProfile](#)

Special note (details)

None in particular

Lens information

RequestLensInformation

Overview

You can use this API and [GetLensInformation\(\)](#) to get Lens information. It is valid only when a compatible lens is attached.

If you want to use the Lens information, first request the acquisition of the Lens information with this API. Then get information on GetLensInformation() after that.

- See to "[How to use LensInformation](#)" in Tips / Trouble shooting for how to use it.

Definition

```
CrError RequestLensInformation(CrDeviceHandle deviceHandle);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success Other than errors above, see Status code & Error

Related API

- [GetLensInformation](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

This API can be executed when [CrDeviceProperty_LensInformationEnableStatus](#) is Enable.

The result of this API will be notified by OnWarning(). When OnWarning notifies you of "CrWarning_RequestLensInformation_Result_Success", you can get Lens information with GetLensInformation().

If you are notified of anything other than success, it is possible that the Lens is not attached or that the Lens for which Lens information cannot be obtained is attached.

When the Lens information is updated due to Lens replacement etc., "CrWarning_LensInformationChanged" is notified by OnWarning(). If you want to use the Lens information of the replaced Lens, execute this API and GetLensInformation() to get the Lens information again.

GetLensInformation

Overview

It is an API to get the Lens information of the attached Lens. It can only be executed if [RequestLensInformation\(\)](#) is successful.

- See to “[How to use LensInformation](#)” in Tips / Trouble shooting for how to use it.

Definition

```
CrError GetLensInformation(CrDeviceHandle deviceHandle, CrLensInformation** list,  
CrInt32u* numofList);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrLensInformation **	list The CrLensInformation list pointer. Developers should pass the address of a modifiable CrLensInformation pointer. The value of this pointer should be initialized to nullptr. Copy the Lens information stored inside the SDK-internal after the success of RequestLensInformation() to this pointer.
CrInt32u*	numOfList An integer pointer that indicates the number of CrLensInformation returned by the list pointer. Developers should pass the address of a modifiable CrInt32u variable.

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Api_NoApplicableInformation If numOfList is returned as zero, Make sure that Lens that can acquire Lens information is attached. If this error is returned even though the Lens for which lens information can be acquired is attached, RequestLensInformation() may not have been executed. Please do RequestLensInformation().

Related API

- [RequestLensInformation](#)
- [ReleaseLensInformation](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

When the Lens information is updated due to Lens replacement etc., “CrWarning_LensInformationChanged” is notified by OnWarning(). If you want to use the Lens information of the replaced Lens, execute this API and GetLensInformation() to get the Lens information again.

This API can be executed only once. If you want to get the Lens information after this API, please request again to get the Lens information from the camera with RequestLensInformation().

ReleaseLensInformation

Overview

This function releases the CrLensInformation allocated by GetLensInformation().

Definition

```
CrError ReleaseLensInformation(CrDeviceHandle deviceHandle, CrLensInformation* list);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrLensInformation*	list CrLensInformation list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetLensInformation](#)

Special note (details)

None in particular

FTP information for ILME-FX6 and MPC-2610

RequestFTPJobList

Overview

You can use this API and [GetFTPJobList\(\)](#) to get FTP Job information.

If you want to use the FTP Job information, first request of this API. Then get information on GetFTPJobList() after that.

Definition

```
CrError RequestFTPJobList(CrDeviceHandle deviceHandle);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success Other than errors above, see Status code & Error

Related API

- [GetFTPJobList](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

This API can be executed when [CrDeviceProperty_FTPJobListDataVersion](#) exists and CrDeviceProperty_FTPJobListDataVersion is CrEnableValue_DisplayOnly.

The result of this API will be notified by OnWarning(). When OnWarning notifies you of "CrWarning_RequestFTPJobList_Result_Success", you can get FTP Job information with GetFTPJobList().

GetFTPJobList

Overview

It is an API to get the FTP Job information. It can only be executed if [RequestFTPJobList\(\)](#) is successful.

See “[Control the FTP Jobs](#)” for instructions on how to control FTP Jobs.

Definition

```
CrError GetFTPJobList(CrDeviceHandle deviceHandle, CrFTPJobInfo** list, CrInt32u*  
numOfList);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrFTPJobInfo**	<p>list</p> <p>The CrFTPJobInfo list pointer. Developers should pass the address of a modifiable CrFTPJobInfo pointer. The value of this pointer should be initialized to nullptr. Copy the FTP Job information stored inside the SDK-internal after the success of RequestFTPJobList() to this pointer.</p>
CrInt32u*	<p>numOfList</p> <p>An integer pointer that indicates the number of CrFTPJobInfo returned by the list pointer.</p> <p>Developers should pass the address of a modifiable CrInt32u variable.</p>

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Api_NoApplicableInformation RequestFTPJobList() may not have been executed. Please do RequestFTPJobList().

Related API

- [RequestFTPJobList](#)
- [ReleaseFTPJobList](#)
- [ControlFTPJobList](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

This API can be executed only once. If you want to get the FTP Job information after this API, please request again to get the FTP Job information from the camera with RequestFTPJobList().

ReleaseFTPJobList

Overview

This function releases the CrFTPJobInfo allocated by [GetFTPJobList\(\)](#).

Definition

```
CrError ReleaseFTPJobList(CrDeviceHandle deviceHandle, CrFTPJobInfo* list);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrFTPJobInfo*	list CrFTPJobInfo list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetFTPJobList](#)

Special note (details)

None in particular

ControlFTPJobList

Overview

Request the SDK to control FTP Job.

The function is asynchronous and returns to the user as soon as the SDK enqueues the requested action.

See "[Control the FTP Jobs](#)" for instructions on how to control FTP Jobs.

Definition

```
CrError ControlFTPJobList(CrDeviceHandle deviceHandle, CrFTPJobControlType control,  
void* jobList, CrInt32u numOfList, CrFTPJobDeleteType deleteType);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrFTPJobControlType	control Specify the control type of FTP Job. Use the CrFTPJobControlType defined in CrDeviceProperty.h.
void*	jobList There are two types of data to be set for this parameter 1) CrFTPJobSetting class(Array) - Register an FTP Job - Specify CrFTPJobControlType_Add for the control parameter. 2) CrInt32u (Array) - Delete, suspend, and resume an FTP Job - Specify one of the following for control parameter. CrFTPJobControlType_Delete CrFTPJobControlType_Suspend CrFTPJobControlType_Resume
CrInt32u	numOfList Number of arrays set in jobList.
CrFTPJobDeleteType	deleteType This parameter is valid for deleting an FTP Job. Specify the deletion type. CrFTPJobDeleteType defined in CrDeviceProperty.h.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetMediaProfile](#)
- [GetFTPJobList](#)

Special note (details)

The result will be notified by OnWarning().

If the control is successful, CrWarning_ControlFTPJobList_XXXX_Result_OK will be notified by OnWarning().

If the control fails, OnWarning() will notify you of the cause of the failure.

This API does not support all models.

FTP information for Other models

RequestFTPServerSettingList

Overview

You can use this API and [GetFTPServerSettingList\(\)](#) to get FTP Server setting information.

If you want to use the FTP Server setting information, first request of this API. Then get information on GetFTPServerSettingList() after that.

Definition

```
CrError RequestFTPServerSettingList(CrDeviceHandle deviceHandle);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success Other than errors above, see Status code & Error

Related API

- [GetFTPServerSettingList](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

This API can be executed when [CrDeviceProperty_FTPServerSettingOperationEnableStatus](#) is Enable.

The result of this API will be notified by OnWarning(). When OnWarning notifies you of "CrWarning_RequestFTPServerSettingList_Success", you can get FTP Server setting information with GetFTPServerSettingList().

When [Access Authen.] is set to [Off] at the camera body, communication is performed without SSH connection authentication or encryption, so the content may be intercepted, or the camera may be accessed by an unintended third party.

GetFTPServerSettingList

Overview

It is an API to get the FTP Server setting information. It can only be executed if [RequestFTPServerSettingList\(\)](#) is successful.

Definition

```
CrError GetFTPServerSettingList(CrDeviceHandle deviceHandle, CrFTPServerSetting** list,  
CrInt32u* numOfList);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrFTPServerSetting **	list The CrFTPServerSetting list pointer. Developers should pass the address of a modifiable CrFTPServerSetting pointer. The value of this pointer should be initialized to nullptr. Copy the FTP Server setting information stored inside the SDK-internal after the success of RequestFTPServerSettingList() to this pointer.
CrInt32u*	numOfList An integer pointer that indicates the number of CrFTPServerSetting returned by the list pointer. Developers should pass the address of a modifiable CrInt32u variable.

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Api_NoApplicableInformation RequestFTPServerSettingList() may not have been executed. Please do RequestFTPServerSettingList().

Related API

- [RequestFTPServerSettingList](#)
- [ReleaseFTPServerSettingList](#)
- [SetFTPServerSetting](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

This API can be executed only once. If you want to get the FTP Server setting information after this API, please request again to get the FTP Server setting information from the camera with RequestFTPServerSettingList().

ReleaseFTPServerSettingList

Overview

This function releases the CrFTPServerSetting allocated by [GetFTPServerSettingList\(\)](#).

Definition

```
CrError ReleaseFTPServerSettingList(CrDeviceHandle deviceHandle, CrFTPServerSetting* list);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrFTPServerSetting*	list CrFTPServerSetting list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetFTPServerSettingList](#)

Special note (details)

None in particular

SetFTPServerSetting

Overview

Request the SDK to update FTP Server setting information.

The function is asynchronous and returns to the user as soon as the SDK enqueues the requested action. The result of executing the update request to the camera should be confirmed by retrieving the FTP Server setting information with [GetFTPServerSettingList\(\)](#).

Definition

```
CrError SetFTPServerSetting(CrDeviceHandle deviceHandle, CrFTPServerSetting* setting);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrFTPServerSetting*	setting This parameter points to the CrFTPServerSetting object which contains the FTP Server setting information that will be set to the device.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetFTPServerSettingList](#)

Special note (details)

This API can be executed when [CrDeviceProperty_FTPServerSettingOperationEnableStatus](#) is Enable.

When [Access Authen.] is set to [Off] at the camera body, communication is performed without SSH connection authentication or encryption, so the content may be intercepted, or the camera may be accessed by an unintended third party.

OperationResult information

GetCRSDKOperationResultsSupported

Overview

For some DeviceProperty, SetDeviceProperty() or SendCommand() will notify the user of the update result using a new callback called OnWarningExt().

This API can acquire a list of CrDevicePropertyCode and CrCommandId to be notified by OnWarningExt().

Definition

```
CrError GetCRSDKOperationResultsSupported(CrDeviceHandle deviceHandle,  
CrOperationResultSupportedInfo** opeResSupportInfo, CrInt32u* numOfInfo);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrOperationResultSupportedInfo**	opeResSupportInfo The CrOperationResultSupportedInfo list pointer. Developers should pass the address of a modifiable CrOperationResultSupportedInfo pointer.
CrInt32u*	numOfInfo An integer pointer that indicates the number of CrOperationResultSupportedInfo returned by the list pointer. Developers should pass the address of a modifiable CrInt32u variable.

Return value

Type	Explanation
CrError	CrError_None on Success Other than errors above, see Status code & Error

Related API

- [ReleaseCRSDKOperationResultsSupported](#)
- [IDeviceCallback::OnWarningExt](#)

Special note (details)

OK events are not notified for the following Operations. When OK (NG was not notified), Check the result of the operation with the respective CrDeviceProperty.

- [CrDeviceProperty_NearFar](#)
If you want to check "Focus Driving Completed", use
CrDeviceProperty_FocusPositionSetting and CrWarning_FocusPosition_Result_OK.
- [CrDeviceProperty_Zoom_Operation](#)
- [CrDeviceProperty_RemoteTouchOperation](#)
- [CrCommandId_APS_C_or_Full_Switching](#)
- [CrCommandId_FlickerScan](#)

ReleaseCRSDKOperationResultsSupported

Overview

This function releases the CrOperationResultSupportedInfo allocated by GetCRSDKOperationResultsSupported().

Definition

```
CrError ReleaseCRSDKOperationResultsSupported(CrDeviceHandle deviceHandle,  
CrOperationResultSupportedInfo* opeResSupportInfo);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrOperationResultSupportedInfo*	opeResSupportInfo CrOperationResultSupportedInfo list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetCRSDKOperationResultsSupported](#)

Special note (details)

None in particular

Monitoring

SetMonitoringDeliverySetting

Overview

Set the streaming destination host PC information on the camera.

Definition

```
CrError SetMonitoringDeliverySetting(CrDeviceHandle deviceHandle,  
CrMonitoringDeliverySetting* deliverySetting, CrInt32u numOfSetting);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrMonitoringDeliverySetting*	deliverySetting This parameter points to the CrMonitoringDeliverySetting object which contains the monitoring setting that will be set to the device.
CrInt32u	numOfSetting 1 fixed. In version 1.11.00, multiple information cannot be set.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success Other than errors above, see Status code & Error

Related API

- [GetMonitoringDeliverySetting](#)
- [ControlMonitoring](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

This API can be executed when CrDeviceProperty_MonitoringSettingVersion exists and CrDeviceProperty_MonitoringSettingVersion is CrEnableValue_DisplayOnly.

GetMonitoringDeliverySetting

Overview

Get the information of the destination host PC set with [SetMonitoringDeliverySetting\(\)](#).

Definition

```
CrError GetMonitoringDeliverySetting(CrDeviceHandle deviceHandle,  
CrMonitoringDeliverySetting** deliverySetting, CrInt32u* numOfSetting);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle

Output parameters

Type	Explanation
CrMonitoringDeliverySetting**	<p>deliverySetting</p> <p>The CrMonitoringDeliverySetting list pointer. Developers should pass the address of a modifiable CrMonitoringDeliverySetting pointer. The value of this pointer should be initialized to nullptr. Copy the Monitoring setting information stored inside the SDK-internal after the success of SetMonitoringDeliverySetting() to this pointer.</p>
CrInt32u*	<p>numOfSetting</p> <p>An integer pointer that indicates the number of CrMonitoringDeliverySetting returned by the list pointer.</p> <p>Developers should pass the address of a modifiable CrInt32u variable.</p>

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Api_NoApplicableInformation SetMonitoringDeliverySetting() may not have been executed.

Related API

- [SetMonitoringDeliverySetting](#)
- [ReleaseMonitoringDeliverySetting](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

None in particular

ReleaseMonitoringDeliverySetting

Overview

This function releases the CrMonitoringDeliverySetting allocated by [GetMonitoringDeliverySetting\(\)](#).

Definition

```
CrError ReleaseMonitoringDeliverySetting(CrDeviceHandle deviceHandle,  
CrMonitoringDeliverySetting* deliverySetting);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrMonitoringDeliverySetting*	deliverySetting CrMonitoringDeliverySetting list pointer to release.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None If the list is released successfully CrError_Init if the SDK is uninitialized CrError_Generic_InvalidHandle If the deviceHandle is an invalid handle Other than errors above, see Status code & Error

Related API

- [GetMonitoringDeliverySetting](#)

Special note (details)

None in particular

ControlMonitoring

Overview

Control streaming of captured movie.

Please check the API list for target models.

Once streaming starts, the captured movie converted to JPEG can be obtained with [GetLiveViewImage\(\)](#).

See "[Control Monitoring](#)" for usage instructions.

Definition

```
CrError ControlMonitoring(CrDeviceHandle deviceHandle, CrMonitoringOpertation  
operationMode);
```

Input parameters

Type	Explanation
CrDeviceHandle	deviceHandle
CrMonitoringOpertation	operationMode Specify the operation type of streaming. Use CrMonitoringOpertation defined in CrDefines.h.

Output parameters

None

Return value

Type	Explanation
CrError	CrError_None on Success CrError_Monitoring_InvalidCalled_AlreadyStart If already started. CrError_Monitoring_InvalidCalled_AlreadyStop If already stopped. Other than errors above, see Status code & Error

Related API

- [SetMonitoringDeliverySetting](#)
- [IDeviceCallback::OnWarning](#)

Special note (details)

This API does not support all models.

OnWarning() is notified only if the operation fails.

Monitoring delivery using Camera Remote SDK and CBM (smartphone application) cannot be used at the same time.

Command

CrCommandId

Enumeration value describing command data type

Check the [Function list](#) for the Command Id(CrCommandId enumerations) supported in the current release.

See [Send a Control Command](#) and [SendCommand\(\)](#) for usage.

Details of each Command Id are described in [Parameter description](#).

Device Property

CrDeviceProperty

Class describing device properties.

Includes information about the data type, current value, and supported values. Additionally, it indicates if the property is currently modifiable.

Check the [Function list](#) for the Device Property Code(CrDevicePropertyCode enumerations) supported in the current release.

See [Get the Camera Properties](#) and [SetDeviceProperty\(\)](#) for usage.

Details of each device properties are described in [Parameter description](#).

Member Variables

Name	Type	Summary
-	-	-

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-
void Alloc(const CrInt32u size, const CrInt32u getSetSize, const CrInt16u getStrSize)	It cannot be used.
bool IsGetEnableCurrentValue()	Checks to see if this device property is readable.
bool IsSetEnableCurrentValue()	Checks to see if this device property is writable.
CrInt32u GetCode()	Get the CrDevicePropertyCode used by this device property. Defined in CrDeviceProperty.h as CrDevicePropertyCode
CrDataType GetValueType()	Get the CrDataType used by this device property. Defined in CrDefines.h as CrDataType.
CrPropertyEnableFlag GetPropertyEnableFlag()	Get the CrPropertyEnableFlag that represents the enable status for this device property. Defined in CrDeviceProperty.h as CrPropertyEnableFlag. When enableFlag is Disable, Setter/Getter API is invalid (not guaranteed)
CrInt64u GetCurrentValue()	Get the current value. Details of the value are given in each device property in the Parameter description .

CrInt16u* GetCurrentStr()	Get the string value when the GetValueType() is CrDataType_STR. The string length is set to the first 2 bytes. The string length includes the null-terminated.
CrInt32u GetValueSize()	Get the total number of bytes of settable value set for values pointer.
CrInt8u* GetValues()	Get the pointer of settable values. Details of the values are given in each device property in the Parameter description .
CrInt32u GetSetValueSize()	It cannot be used. Reserved function.
CrInt8u* GetSetValues()	It cannot be used. Reserved function.
void SetCode(CrInt32u codes)	Set the CrDevicePropertyCode of the device property to update. Defined in CrDeviceProperty.h as CrDevicePropertyCode.
void SetValueType(CrDataType type)	Set the value type to update. Using CrDataType defined by CrDefines.h.
void SetCurrentValue(CrInt64u value)	Set the value to update. If CrDataType Array, only value that exist in the values pointer can be set. Details of the value are given in each device property in the Parameter description .
void SetCurrentStr(CrInt16u* str)	Set the string value. Valid when GetValueType() is CrDataType_STR. Specify the string length + 1 (for null-terminate) for the first 2 bytes. Set the string to the third byte and beyond.

Live View

CrLiveViewProperty

Class for manipulating live-view properties of a device.

Member Variables

Name	Type	Summary
-	-	-

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-
void Alloc(const CrInt32u size)	It cannot be used.
bool IsGetEnableCurrentValue()	Checks to see if live-view property is readable.
CrInt32u GetCode()	Get the CrLiveViewPropertyCode used by this live-view property.
CrPropertyEnableFlag GetPropertyEnableFlag()	Get the CrPropertyEnableFlag that represents the enable status for this live-view property.
CrFrameInfoType GetFrameInfoType()	Get the CrFrameInfoType of live-view property. Defined in CrDeviceProperty.h as CrFrameInfoType.
CrInt32u GetValueSize()	Get the total number of bytes of value set for value pointer.
CrInt8u* GetValue()	Get the value pointer. This pointer is set to CrFocusFrameInfo , CrMagPosInfo , CrFaceFrameInfo or CrTrackingFrameInfo . In ILX-LR1, valid value can only be obtained when outputting externally using an HDMI cable. Please do not use this value if it is not outputting to HDMI.
CrInt32u GetTimeCode()	Get the time-code. Value based on SMPTE 12M time-code specifications. It is always zero for models that do not support the ControlMonitoring() . Correct values are only available during recording.

Supported Live View Properties

Live View Properties supported in the current release.

Frame name	Top row: CrLiveViewPropertyCode, Bottom row: CrFrameInfoType	Class
AF Area	CrLiveViewProperty_AF_Area_Position	CrFocusFrameInfo
	CrFrameInfoType_FocusFrameInfo	
Focus Magnifier	CrLiveViewProperty.Focus_Magnifier_Position	CrMagPosInfo
	CrFrameInfoType.Magnifier_Position	
Face/Eye Frame	CrLiveViewProperty.FaceFrame	CrFaceFrameInfo
	CrFrameInfoType.FaceFrameInfo	
Tracking Frame	CrLiveViewProperty.TrackingFrame	CrTrackingFrameInfo
	CrFrameInfoType.TrackingFrameInfo	

CrFocusFrameInfo

Used to retrieve Focus frame info.

Member Variables

Name	Type	Summary
type	CrFocusFrameType	The type of focus used. Defined in CrDeviceProperty.h as CrFocusFrameType.
state	CrFocusFrameState	The state of frame. Defined in CrDeviceProperty.h as CrFocusFrameState.
priority	Crlnt8u	It cannot be used. Reserved parameter.
xNumerator	Crlnt32u	x-axis value
xDenominator	Crlnt32u	x-axis value
yNumerator	Crlnt32u	y-axis value
yDenominator	Crlnt32u	y-axis value
width	Crlnt32u	Width of frame
height	Crlnt32u	Height of frame

Member Functions

Signature	Description
Constructor	-
Destructor	-

Supported Focus frame types

Value	Explanation
CrFocusFrameType_Uncertain	Undefined value
CrFocusFrameType_PhaseDetection_AFSensor (*)	Phase Detection AF Sensor
CrFocusFrameType_PhaseDetection_ImageSensor	Phase Detection Image Sensor
CrFocusFrameType_Wide	Wide
CrFocusFrameType_Zone	Zone
CrFocusFrameType_CentralEmphasis	Central Emphasis
CrFocusFrameType_ContrastFlexibleMain	Contrast Flexible Main
CrFocusFrameType_ContrastFlexibleAssist	Contrast Flexible Assist
CrFocusFrameType_Contrast	Contrast
CrFocusFrameType_FrameSomewhere	Frame Somewhere

* : When the camera attached A-mount Lens & Mount Adaptor such as LA-EA4.

Supported Focus frame states

Value	Explanation
CrFocusFrameState_Undefined	Undefined value
CrFocusFrameState_NotFocused	Not focused
CrFocusFrameState_Focused	Focused
CrFocusFrameState.FocusFrameSelection	Focus Frame Selection
CrFocusFrameState_Moving	Moving
CrFocusFrameState_RegistrationAF	Registration AF
CrFocusFrameState_Island (*)	Island

* : When the camera attached A-mount Lens & Mount Adaptor such as LA-EA4.

CrMagPosInfo

Used to retrieve MagnifierPosition info.

Member Variables

Name	Type	Summary
xNumerator	Crlnt32u	x-axis value
xDenominator	Crlnt32u	x-axis value
yNumerator	Crlnt32u	y-axis value
yDenominator	Crlnt32u	y-axis value
width	Crlnt32u	Width of live-view
height	Crlnt32u	Height of live-view

Member Functions

Signature	Description
Constructor	-
Destructor	-

CrFaceFrameInfo

Used to retrieve Face/Eye frame info. This class is also used for subject recognition.

Member Variables

Name	Type	Summary
type	CrFaceFrameType	The type of Face/Eye frame used. Defined in CrDeviceProperty.h as CrFaceFrameType.
state	CrFocusFrameState	The state of frame. Defined in CrDeviceProperty.h as CrFocusFrameState.
isSelected	CrFocusFrameSelectState	It cannot be used. Reserved parameter.
priority	Crlnt8u	It cannot be used. Reserved parameter.
xNumerator	Crlnt32u	x-axis value
xDenominator	Crlnt32u	x-axis value
yNumerator	Crlnt32u	y-axis value
yDenominator	Crlnt32u	y-axis value
width	Crlnt32u	Width of frame
height	Crlnt32u	Height of frame

Member Functions

Signature	Description
Constructor	-
Destructor	-

Supported Face/Eye frame types

Value	Explanation
CrFaceFrameType_Uncertain	Undefined value
CrFaceFrameType_DetectedFace	Detected Face
CrFaceFrameType_AF_TargetFace	AF Target Face
CrFaceFrameType_PersonalRecognitionFace	Personal Recognition Face
CrFaceFrameType_SmileDetectionFace	It cannot be used. Reserved definition.
CrFaceFrameType_SelectedFace	Selected Face
CrFaceFrameType_AF_TargetSelectionFace	AF Target Selection Face
CrFaceFrameType_SmileDetectionSelectFace	It cannot be used. Reserved definition.

Supported Focus frame states

Value	Explanation
CrFocusFrameState_NotFocused	Not focused
CrFocusFrameState_Focused	Focused

CrFocusFrameState is used as in the [CrFocusFrameInfo](#) class. However, only the above is valid in this class.

CrTrackingFrameInfo

Used to retrieve Tracking frame info.

Member Variables

Name	Type	Summary
type	CrTrackingFrameType	The type of Tracking frame used. Defined in CrDeviceProperty.h as CrTrackingFrameType.
state	CrFocusFrameState	The state of frame. Defined in CrDeviceProperty.h as CrFocusFrameState.
priority	Crlnt8u	It cannot be used. Reserved parameter.
xNumerator	Crlnt32u	x-axis value
xDenominator	Crlnt32u	x-axis value
yNumerator	Crlnt32u	y-axis value
yDenominator	Crlnt32u	y-axis value
width	Crlnt32u	Width of frame
height	Crlnt32u	Height of frame

Member Functions

Signature	Description
Constructor	-
Destructor	-

Supported Tracking frame types

Value	Explanation
CrTrackingFrameType_NonTargetAF	Non AF Target It is outside the AF area. Don't use x, y, Width, Height.
CrTrackingFrameType_TargetAF	AF Target

Supported Focus frame states

Value	Explanation
CrFocusFrameState_NotFocused	Not focused
CrFocusFrameState_Focused	Focused

CrFocusFrameState is used as in the [CrFocusFrameInfo](#) class. However, only the above is valid in this class.

CrlImageInfo

Used to retrieve live-view image info. Use this class to retrieve the size of the live-view image.

Member Variables

Name	Type	Summary
-	-	-

Member Functions

Signature	Description
Constructor	-
Destructor	-
CrInt32u GetBufferSize()	Get the data size (bytes) of a live-view image.

CrlImageDataBlock

Used for retrieving live-view image data. Allocate an object of this type to use as an output buffer.

Member Variables

Name	Type	Summary
-	-	-

Member Functions

Signature	Description
Constructor	-
Destructor	-
CrlInt32u GetFrameNo()	Get the frame number.
void SetSize(CrlInt32u size)	Set the maximum size(bytes) that can save live-view images. Use the size(bytes) obtained by CrlImageInfo::GetBufferSize()
CrlInt32u GetSize()	Get the size set in SetSize().
void SetData(CrlInt8u* data)	Set the receive pointer for live-view image.
CrlInt32u GetImageSize()	Get the live-view image(jpeg) data size.
CrlInt8u* GetImageData()	Get the pointer of live-view image(jpeg) data.
CrlInt32u GetTimeCode()	Get the time-code. Value based on SMPTE 12M time-code specifications. It is always zero for models that do not support the ControlMonitoring() . Correct values are only available during recording.

Contents Transfer

CrMtpFolderInfo

Class describing content storage folder.

Has a folder handle and date information. This folder handle is used to get the "CrContentHandle" needed to pull out the content.

Member Variables

Name	Type	Summary
handle	CrFolderHandle	Date folder handle.
folderNameSize	Crlnt32u	Size of the folderName.
folderName	CrChar*	Folder name. format : "YYYY-MM-DD"

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-
void Alloc(const Crlnt32u size)	It cannot be used.

CrMtpContentsInfo

Class describing content.

Includes information about the content file name, content file size, and supported values. This information is used to pull content from the media inserted in the camera slot.

Member Variables

Name	Type	Summary
handle	CrContentHandle	Content handle.
parentFolderHandle	CrFolderHandle	Handle of the Date Folder where the content is saved.
contentSize	Crlnt64u	Size of the content.
dateChar	CrChar[16]	Shooting date and time. format : "YYYYMMDDThhmmss" ex) 7/16/2010 1:25:46 PM= 20100716T132546
width	Crlnt32u	Content width. unit : pixel
height	Crlnt32u	Content height. unit : pixel
fileNameSize	Crlnt32u	Size of the fileName.
fileName	CrChar*	Content name. The content file extensions you can get are as follows - Still image : JPG, HIF, ARW - Movie/Proxy Movie : MP4, MTS Note : The AVCHD file name is in "YYYYMMDDThhmmss" format (datetime). ex) 20100716132546.MTS

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-
void Alloc(const Crlnt32u size)	It cannot be used.

Display string

CrDisplayStringListInfo

Class describing display information.

Member Variables

Name	Type	Summary
dataType	CrDataType	Type of value
listType	CrDisplayStringType	Type of display string
value	CrInt64u	Value that means a display string
displayStringSize	CrInt32u	Length of display string
displayString	CrInt8u*	Display string

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-
void Alloc(const CrInt32u size)	It cannot be used.

CrDisplayStringType

Enumerate the kind of list-type.

Member Enumerations

Definition	Summary	
	ILME-FX6/MPC-2610	Other Models
CrDisplayStringType_AllList	Request all list types	
CrDisplayStringType_BaseLook_AELevelOffset_ExposureValue	Rightmost column of Menu > Paint/Look > Base Look > Select	-
CrDisplayStringType_BaseLook_Input_Display	Input column of Menu > Paint/Look > Base Look > Select	-
CrDisplayStringType_BaseLook_Name_Display	Base Look Name column of Menu > Paint/Look > Base Look > Select	Table of Menu > Exposure/Color > Color/Tone > Select LUT
CrDisplayStringType_BaseLook_Output_Display	Output column of Menu > Paint/Look > Base Look > Select	-
CrDisplayStringType_SceneFile_Name_Display	Base Look Name column of Menu > Paint/Look > Scene File > Recall when Menu > Project > Base Setting > Shooting Mode is "Custom"	-
CrDisplayStringType_ShootingMode_Cinema_ColourGamut_Display	Menu > Project > Cine EI Setting > Color Gamut	-
CrDisplayStringType_ShootingMode_TargetDisplay_Display	Menu > Project > Base Setting > Target Display	-
CrDisplayStringType_Camera_Gain_BaselSO_Display	Menu > Shooting > ISO/Gain/EI > BaselSO	Menu > Exposure/Color > Exposure > Base ISO
CrDisplayStringType_Video_ElGain_Display	Menu > Shooting > ISO/Gain/EI > Exposure Index<H>, <M>, <L> when Menu > Project > Base Setting > Shooting Mode is "Cine EI"	Menu > Exposure/Color > Exposure > Exposure Index

CrDisplayStringType_Button_Assign_Display	Menu > Project > Assignable Button	-
CrDisplayStringType_Button_Assign_ShortDisplay	Abbreviation string for Menu > Project > Assignable Button. This menu is not in the camera body.	-
CrDisplayStringType_CreativeLook_Name_Display	-	Menu > Exposure/Color > Color/Tone > Creative Look > Look
CrDisplayStringType_FTP_ServerName_Display	Menu > File Transfer > ServerSettings n > Display Name	Menu > Network > Transfer/Remote > FTPTransfer > Server Setting
CrDisplayStringType_FTP_UpLoadDirectory_Displa y	Menu > File Transfer > ServerSettings n > Destination Directory	Menu > Network > Transfer/Remote > FTPTransfer > Server Setting > Ser n > Folder Setting > Folder Select
CrDisplayStringType_FTP_JobStatus_Display	Menu > File Transfer > View Job List	-
CrDisplayStringType_SubjectRecognitionAF_Displa y	Menu > Uset > Focus > Subject Recognition AF	-

MediaProfile

CrMediaProfileInfo

Class describing display information.

For the content type and extension, refer to the help guide of the main unit because it is the main unit specification.

Member Variables

Name	Type	Summary
contentName	Crlnt8u*	Name of content
contentUrl	Crlnt8u*	Url of content
contentType	Crlnt8u*	Type of content
contentFrameRate	Crlnt8u*	Frame rate of content
contentAspectRatio	Crlnt8u*	Aspect ratio of content
contentChannel	Crlnt8u*	Channel of content
contentVideoType	Crlnt8u*	Video type of content
contentAudioType	Crlnt8u*	Audio type of content
proxyUrl	Crlnt8u*	Url of proxy content
proxyType	Crlnt8u*	Type of proxy content
proxyFrameRate	Crlnt8u*	Frame rate of proxy content
proxyAspectRatio	Crlnt8u*	Aspect ratio of proxy content
proxyChannel	Crlnt8u*	Channel of proxy content
proxyVideoType	Crlnt8u*	Video type of proxy content
proxyAudioType	Crlnt8u*	Audio type of proxy content
thumbnailUrl	Crlnt8u*	Url of thumbnail image file
metaUrl	Crlnt8u*	Url of Meta file
umid	Crlnt8u[32]	UMID
duration	Crlnt32u	Duration
restrictionFrame	Crlnt32u	Minimum number of frames that can be trimmed
isTrimmingAvailable	bool	Trimming available

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-

CrMediaProfile

Enumerate of MediaProfile slot.

Member Enumerations

Definition	Summary
CrMediaProfile_Slot1	Media such as SD card inserted in slot 1
CrMediaProfile_Slot2	Media such as SD card inserted in slot 2
CrMediaProfile_Slot3	Media such as SD card inserted in slot 3

Lens Information

CrLensInformation

Class describing display information.

Member Variables

Name	Type	Summary
type	CrLensInformationType	Type of LensInformation
dataVersion	CrlInt16u	Data Version(100 -fold value)
normalizedValue	CrlInt32u	Normalized focus position value
focusPosition	CrlInt32u	Focus position ex)20 = 0.2feet/meter

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-

CrLensInformationType

Enumerate the kind of list-type.

Member Enumerations

Definition	Summary
CrLensInformationType_Undefined	Unavailable
CrLensInformationType_Feet	Focus position information whose unit is Feet
CrLensInformationType_Meter	Focus position information whose unit is Meter

FTP Information

CrFTPServerSetting

Class describing FTP server setting info.

Member Variables

Name	Type (*1)	Summary
serverId	CrInt16u	Server ID
displayName	CrInt8u* (9:nullptr-11)	Display string. Optional.
serviceType	CrFTPServerServiceType	Type of Server service type
hostName	CrInt8u* (256:4-258)	FTP server host name
portNumber	CrInt16u	FTP server port number
userName	CrInt8u* (65:4-67)	FTP server access user name
passwordExists	CrFTPServerPasswordExists	Whether a password exists or not
password	CrInt8u* (65:nullptr-67)	Password, Optional
passiveMode	CrFTPServerPassiveMode	Passive mode
destinationDir	CrInt8u* (129:nullptr-131)	Destination directory, Optional
secureProtocol	CrFTPServerUsingSecureProtocol	Whether to use safety secure protocol
directoryHierarchyType	CrFTPServerDirectoryHierarchyType	Handling of destination directory hierarchy
overwriteType	CrFTPServerSameNameFileOverwriteType	Handling of same name file
rootCertificateErrorSetting	CrFTPServerRootCertificateErrorSetting	Handling of root certificate error

*1 : String member. Must be set to the number of characters including the null-terminator in the first 2 bytes. The value to the left in parentheses is the maximum number of characters including null terminators. And the right value of the colon is the minimum and maximum number of bytes for each member. If omitted, nullptr is fine. For example, when setting one character of 'A', the first 2 bytes + 'A' + null-terminator, totaling 4 bytes, should be prepared.

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-

CrFTPServerServiceType

Enumerate the kind of FTP server service type.

Member Enumerations

Definition	Summary
CrFTPServerServiceType_Invalid	Invalid
CrFTPServerServiceType_FTP	FTP

CrFTPServerPasswordExists

Enumerate the kind of using password.

Member Enumerations

Definition	Summary
CrFTPServerPassword_NotUse	Not use
CrFTPServerPassword_Use	Use

CrFTPServerPassiveMode

Enumerate the kind of passive mode.

Member Enumerations

Definition	Summary
CrFTPServerPassiveMode_Invalid	Invalid
CrFTPServerPassiveMode_Off	Off
CrFTPServerPassiveMode_On	On

CrFTPServerUsingSecureProtocol

Enumerate the kind of secure type.

Member Enumerations

Definition	Summary
CrFTPServerUsingSecureProtocol_Invalid	Invalid
CrFTPServerUsingSecureProtocol_Off	Off
CrFTPServerUsingSecureProtocol_On	On

CrFTPServerDirectoryHierarchyType

Enumerate the kind of FTP server directory hierarchy type.

Member Enumerations

Definition	Summary
CrFTPServerDirectoryHierarchyType_Invalid	Invalid
CrFTPServerDirectoryHierarchyType_Standard	Standard
CrFTPServerDirectoryHierarchyType_SameAsInCamera	Same as in camera

CrFTPServerSameNameFileOverwriteType

Enumerate the kind of overwrite type.

Member Enumerations

Definition	Summary
CrFTPServerSameNameFileOverwriteType_Invalid	Invalid
CrFTPServerSameNameFileOverwriteType_Overwrite	Overwrite
CrFTPServerSameNameFileOverwriteType_NotOverwrite	Not overwrite

CrFTPServerRootCertificateErrorSetting

Enumerate the kind of root certificate type.

Member Enumerations

Definition	Summary
CrFTPServerRootCertificateErrorSetting_Invalid	Invalid
CrFTPServerRootCertificateErrorSetting_Connect	Connect
CrFTPServerRootCertificateErrorSetting_NotConnect	Not connect

CrFTPJobInfo

Class describing FTP Job info.

Class for checking information on FTP Jobs registered using ControlFTPJobList(), which can be obtained with GetFTPJobList().

Further FTP Jobs can be controlled according to the status of FTP Jobs registered with ControlFTPJobList(). For example, you can suspension of content transfer in transit by specifying [CrFTPJobControlType_Suspend](#) to [ControlFTPJobList\(\)](#).

See “[Control the FTP Jobs](#)” for instructions on how to control FTP Jobs.

Member Variables

Name	Type	Summary
serverId	Crlnt32u	Server ID
jobId	Crlnt32u	Job ID
slotId	CrFTPJobSlotId	Media SLOT number
jobStatus	CrFTPJobStatus	Job Status
chunkNum	Crlnt32u	Number of chunks When transfer is complete : Total chunks Transfer in process : Transfer complete chunks
fileSize	Crlnt64u	File size
transferSize	Crlnt64u	Transferred size
clipName	Crlnt8u*	Destination file name (*1)
mainName	Crlnt8u*	Source file name (*1)
metaName	Crlnt8u*	Meta file name of the Source file (*1)

*1 : The first 2 bytes are the number of characters including the null terminator. Basically fold back the file name set in CrFTPJobSetting class.

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-

CrFTPJobSetting

Class describing FTP Job setting. This class is used in ControlFTPJobList().

Some member variables use content information obtained with [GetMediaProfile\(\)](#).

See "[Control the FTP Jobs](#)" for instructions on how to control FTP Jobs.

Member Variables

Name	Type (*1)	Required		Summary
		Original	Trim	
trimType	CrFTPJobTrimType	✓	✓	Specify whether to transfer as trimmed or not
serverId	Crlnt32u	✓	✓	Destination FTP Server ID
slotId	CrFTPJobSlotId	✓	✓	Source slot
clipPath	Crlnt8u* (129:4-131)	✓	✓	Source file name. Specify the Main content URL or Proxy content URL.
metaPath	Crlnt8u* (129:nullptr-131)	-	-	Meta file name. Optional. Valid when the clipPath member is the Main content URL.
transferDir	Crlnt8u* (513:nullptr-515)	-	-	Transfer directory. Optional
inFrame	Crlnt32u	-	✓	In point for Trim
outFrame	Crlnt32u	-	✓	Out point for Trim
duration	Crlnt32u	-	✓	Number of frames
destClipName	Crlnt8u* (129:nullptr-131)	-	✓	Destination file name. Clip Name only, no extension required
umid	Crlnt8u[32]	-	✓	UMID. null or 32byte fixed length
videoType	Crlnt8u* (129:nullptr-131)	-	✓	Video codec type
compJobAction	CrFTPJobComplete Action	-	-	Reserved
deleteJobAction	CrFTPJobDeleteAction	-	-	Reserved

*1 : String member. Must be set to the number of characters including the null-terminator in the first 2 bytes. The value to the left in parentheses is the maximum number of characters including null terminators. And the right value of the colon is the minimum and maximum number of bytes for each member. If omitted, nullptr is fine. For example, when setting one character of 'A', the first 2 bytes + 'A' + null-terminator, totaling 4 bytes, should be prepared.

Member Functions

Signature	Description
Constructor	-
Destructor	-
Copy Constructor	-

CrFTPJobControlType

Enumerate the kind of FTP Job control.

Member Enumerations

Definition	Summary
CrFTPJobControlType_Add	Adding FTP Jobs
CrFTPJobControlType_Delete	Deleting FTP Jobs
CrFTPJobControlType_Suspend	Suspension of FTP Jobs
CrFTPJobControlType_Resume	Resumption of FTP Jobs

CrFTPJobTrimType

Enumerate the kind of trim.

Member Enumerations

Definition	Summary
CrFTPJobTrimType_NoTrim	No trimmed (Default)
CrFTPJobTrimType_Trim	Trimmed

CrFTPJobSlotId

Enumerate the kind of Media SLOT.

Member Enumerations

Definition	Summary
CrFTPJobSlotId_Invalid	Invalid
CrFTPJobSlotId_Slot1	Media SLOT1
CrFTPJobSlotId_Slot2	Media SLOT2
CrFTPJobSlotId_Slot3	Media SLOT3

CrFTPJobStatus

Enumerate the kind of FTP Job status.

Member Enumerations

Definition	Summary
CrFTPJobStatus_Invalid	Invalid
CrFTPJobStatus_Waiting	Waiting
CrFTPJobStatus_Transferring	Transferring
CrFTPJobStatus_Completed	Completed

CrFTPJobStatus_Aborted	Aborted by user
CrFTPJobStatus_OtherErr	Other than the following errors
CrFTPJobStatus_DestAuthFailed	Authentication failed
CrFTPJobStatus_ServerCapacityOver	Capacity exceeded
CrFTPJobStatus_FileAccessErr	No file sent, source file inaccessible
CrFTPJobStatus_DestCertErr	Incorrect destination certificate format
CrFTPJobStatus_MediaAccessErr	No source media, no access to source media, etc.
CrFTPJobStatus_DestConnErr	Unable to resolve the Host Name of the forwarding destination, etc.
CrFTPJobStatus_DestServerErr	Incorrect settings on the destination server
CrFTPJobStatus_UploadErr	Upload failed
CrFTPJobStatus_DestCertNotValid	Before the start of the expiration date of the FTP server's certificate
CrFTPJobStatus_DestCertExpired	Expired FTP server certificate, etc.
CrFTPJobStatus_PASVNotSupport	FTP server does not support Passive Mode
CrFTPJobStatus_ChunkTransErr	Chunk transfer failed

CrFTPJobCompleteAction

Enumerate the kind of complete action for FTP Job.

Member Enumerations

Definition	Summary
CrFTPJobCompleteAction_Invalid	Invalid
CrFTPJobCompleteAction_NoAction	No action
CrFTPJobCompleteAction_DeleteFile	Reserved

CrFTPJobDeleteAction

Enumerate the kind of delete action for FTP Job.

Member Enumerations

Definition	Summary
CrFTPJobDeleteAction_Invalid	Invalid
CrFTPJobDeleteAction_NoAction	No action
CrFTPJobDeleteAction_DeleteFile	Reserved

OperationResult Information

CrOperationResultSupportedInfo

Class describing OperationResult supported information.

Member Variables

Name	Type	Summary
api	CrSdkApi	The type of API from which the execution results are obtained
code	CrInt32u	CrCommandId / CrDevicePropertyCode

Member Functions

Signature	Description
Constructor	-
Destructor	-

CrSdkApi

Enumerate the type of API.

Member Enumerations

Definition	Summary
CrSdkApi_Unknown	Unknown
CrSdkApi_Invalid	Invalid
CrSdkApi_SetDeviceProperty	SetDeviceProperty()
CrSdkApi_SendCommand	SendCommand()

Monitoring

CrMonitoringDeliverySetting

Class describing Monitoring setting information.

Member Variables

Name	Type (*1)	Summary
type	CrMonitoringDeliveryType	Type of delivery format
ipAddress	Crlnt8u* (16:10-18)	IP address of host device.
downTime	Crlnt32u	<p>Time to check for no delivery data received. Unit is milliseconds.</p> <p>For example, if 5000 is set, the OnWarning() callback will notify "CrWarning_ControlMonitoring_LostReceiving" if it detects that the live view image will not be delivered for more than 5 seconds.</p> <p>When 0 is specified, no delivery check is performed.</p>
videoPort	Crlnt32u	<p>Receive port number Specify a number between 0 or 49152~65535(Range of ports that users can use for socket communication). 0 means default value specification. In that case, it will be replaced by 55001.</p> <p>Note: 55003 and 55005 are unavailable due to reserved ports.</p>

*1 : String member. Must be set to the number of characters including the null-terminator in the first 2 bytes. The value to the left in parentheses is the maximum number of characters including null terminators. And the right value of the colon is the minimum and maximum number of bytes for each member. If omitted, nullptr is fine. For example, when setting one character of 'A', the first 2 bytes + 'A' + null-terminator, totaling 4 bytes, should be prepared.

Member Functions

Signature	Description
Constructor	-
Destructor	-

CrMonitoringDeliveryType

Enumerate the type of delivery format.

Member Enumerations

Definition	Summary
CrMonitoringDeliveryType_None	-
CrMonitoringDeliveryType_Jpeg	Jpeg

CrMonitoringOperation

Enumerate the type of operation.

Member Enumerations

Definition	Summary
CrMonitoringOperation_Stop	Stop
CrMonitoringOperation_Start	Start

Callback Interface

IDeviceCallback

The callback interface of the SDK. This interface is used by the Camera Remote SDK to communicate the result of various asynchronous events to the user.

The user must implement a class deriving from this interface to use the SDK. This derived class should be passed to the Connect API to establish the callback communication channel with the SDK.

Pure Virtual Functions

Signature	Description
virtual void OnConnected(DeviceConnectionVersion version)	Called by the SDK when a device is successfully connected
virtual void OnDisconnected(CrInt32u error)	Called by the SDK when a device disconnects. The error code may indicate a reason
virtual void OnPropertyChanged()	Called by the SDK when a device property changes
virtual void OnLvPropertyChanged()	Called by the SDK when a LiveView property changes
virtual void OnCompleteDownload(CrChar *filename, CrInt32u type = 0xFFFFFFFF)	Called by the SDK when a capture image or setting file has completely been transferred to the host device. When capture image transfer is complete, the type parameter is 0xFFFFFFFF. When DownloadSettingFile() succeeds, type parameter becomes CrDownloadSettingFileType_Setup and CrDownloadSettingFileType_FTPTransferSetting.
virtual void OnWarning(CrInt32u warning)	Called when the SDK detects a warning. The warning code is passed back to the application as a parameter
virtual void OnError(CrInt32u error)	Called when the SDK detects an error. The error code is passed back to the application as a parameter
virtual void OnPropertyChangedCodes(CrInt32u num, CrInt32u* codes)	Called by the SDK when a device property changes. The difference from OnPropertyChanged() is that you can get the updated device property code list. If you pass the device property code list received by this callback to GetSelectDeviceProperties() , you can get only the updated property information. Performance improvement can be expected by minimizing the amount of receive data.

virtual void OnLvPropertyChangedCodes(CrInt32u num, CrInt32u* codes)	Called by the SDK when a LiveView property changes
virtual void OnNotifyContentsTransfer(CrInt32u notify, CrContentHandle handle, CrChar* filename = 0)	Called when content transfer starts and ends, or when transfer fails. The filename parameter is the name (including path) of the content that will be set when the content transfer is complete. The filename parameter is not set when content transfer is started or when content transfer fails.
virtual void OnWarningExt(CrInt32u warning, CrInt32 param1, CrInt32 param2, CrInt32 param3)	Extended version of OnWarning. Only one parameter can be notified by OnWarning, but multiple parameters can be notified using this callback. refs. How to use OnWarningExt() callback

ICrCameraObjectInfo

Your application can access to the specified camera information that is enumerated by `EnumCameraObjects()` using this interface.

The information retrieved from this interface is useful for displaying various information about the corresponding device to the end user of an application utilising the Camera Remote SDK. The information provided by this class is also required when establishing a new connection to a camera device. It should be provided when calling the Connect API.

The user should never manually free these objects by calling `free` or `delete`. Instead, the user should call `ICrCameraObjectInfo::Release`. This passes responsibility for releasing the allocated memory to the SDK, where it can be properly released.

Pure Virtual Functions

Signature	Description
<code>virtual void Release()</code>	Calls the SDK to destroy the allocated object
<code>virtual CrChar* GetName() const</code>	Gets the friendly device name as a null-terminated character string (Friendly device name is not available through SDK, currently.)
<code>virtual CrInt32u GetNameSize() const</code>	Gets the size of the name string
<code>virtual CrChar* GetModel() const</code>	Gets the device model name as a null-terminated character string
<code>virtual CrInt32u GetModelSize() const</code>	Gets the size of the model string
<code>virtual CrInt16 GetUsbPid() const</code>	Gets the product id of a USB device
<code>virtual CrInt8u* GetId() const</code>	Gets the pointer to the device id data buffer
<code>virtual CrInt32u GetIdSize() const</code>	Gets the id data size
<code>virtual CrInt32u GetIdType() const</code>	Gets the id data type (binary or string data)
<code>virtual CrInt32u GetConnectionStatus() const</code>	Gets the current connection status of the device
<code>virtual CrChar* GetConnectionTypeName() const</code>	Gets the connection type string
<code>virtual CrChar* GetAdaptorName() const</code>	Gets the adaptor name string
<code>virtual CrChar* GetGuid() const</code>	It cannot be used. Reserved function.
<code>virtual CrChar* GetPairingNecessity() const</code>	Gets the need for pairing
<code>virtual CrInt16u GetAuthenticationState() const</code>	It cannot be used. Reserved function.
<code>virtual CrInt32u GetSSHsupport() const</code>	Gets the device SSH Support

ICrEnumCameraObjectInfo

The virtual interface for interacting with enumerated device info list created by the SDK.

This is the enumerator object interface to access the list of connectable cameras. Your application can get the access interface to the each camera using GetCameraObjectInfo().

A “connectable” device fulfills three requirements. One, the device itself supports PC Remote Control features. Two, the device model is supported by the current Camera Remote SDK release. Three, the connection method used by the device is supported by the current Camera Remote SDK. All three requirements must be fulfilled for the device information to be populated in the list.

All ICrEnumCameraObjectInfo interface objects are allocated internally by the SDK before having their address passed back to the user. The user should never manually free these objects by calling free or delete. Instead, the user should call ICrEnumCameraObjectInfo::Release. This passes responsibility for releasing the allocated memory to the SDK, where it can be properly released.

Pure Virtual Functions

Signature	Description
virtual void Release()	Calls the SDK to destroy the allocated device info list
virtual CrInt32u GetCount() const	Returns the number of device info objects in the allocated list
virtual const ICrCameraObjectInfo* GetCameraObjectInfo(CrInt32u index) const	Get a pointer to the ICrCameraObjectInfo at the index specified

Status code & Error

Major status codes are below. The "error" member is defined as [error_code, error_message].
The error_message may vary depending on the camera models.

Error Category

Name	Summary
CrError_None	No error
CrError_Generic	Uncategorized errors
CrError_File	File errors
CrError_Connect	Communication errors
CrError_Memory	Memory errors
CrError_Api	API errors
CrError_Init	Initialization errors
CrError_Polling	Polling errors
CrError_Adaptor	Adapter errors
CrError_Device	Device errors
CrError_Contents	Content transfer errors
CrError_Monitoring	Monitoring errors

CrError_None

CrError_Generic

Name	Summary
CrError_Generic_Unknown	Uncategorized errors
CrError_Generic_Notimpl	Not implemented
CrError_Generic_Abort	Processing was aborted
CrError_Generic_NotSupported	Not supported
CrError_Generic_SeriousErrorNotSupported	Not supported
CrError_Generic_InvalidHandle	Not valid handle
CrError_Generic_InvalidParameter	Invalid parameter

CrError_File

Name	Summary
CrError_File_Unknown	Unknown file errors
CrError_File_IllegalOperation	Illegal operation (e.g., loading without opening)
CrError_File_IllegalArgumentException	Illegal parameter
CrError_File_EOF	EOF
CrError_File_OutOfRange	Operation, such as seek, is out of range
CrError_File_NotFound	File not found
CrError_File_DirNotFound	Directory not found
CrError_File_AlreadyOpened	Already opened
CrError_File_PermissionDenied	No access permission
CrError_File_StorageFull	Host storage is full
CrError_File_AlreadyExists	Already exists
CrError_File_TooManyOpenedFiles	Too many open files
CrError_File_ReadOnly	Read-Only file
CrError_File_CantOpen	Cannot open
CrError_File_CantClose	Cannot close
CrError_File_CantDelete	Cannot delete
CrError_File_CantRead	Cannot read
CrError_File_CantWrite	Cannot write
CrError_File_CantCreateDir	Cannot create a directory
CrError_File_OperationAbortedByUser	Processing was aborted by user
CrError_File_UnsupportedOperation	API not supported for the platform was called
CrError_File_NotYetCompleted	Operation is not completed
CrError_File_Invalid	The file is no longer valid because the volume for the file was altered
CrError_File_StorageNotExist	The specified network resource or device is no longer available
CrError_File_SharingViolation	Sharing violation
CrError_File_Rotation	Invalid file orientation
CrError_File_SameNameFull	Too many same-name files

CrError_Connect

Name	Summary
CrError_Connect_Unknown	Other errors classified as connection except below
CrError_Connect_Connect	A connection request failed through the USB
CrError_Connect_Release	Release failed
CrError_Connect_GetProperty	Getting property failed
CrError_Connect_SendCommand	Sending command failed
CrError_Connect_HandlePlugin	Illegal handle plug-in
CrError_Connect_Disconnected	A connection disconnected
CrError_Connect_TimeOut	A connection operation timed out
CrError_Reconnect_TimeOut	Reconnection operations timed out.
CrError_Connect_FailRejected	Connection rejected and failed
CrError_Connect_FailBusy	Connection failed due to processing in progress
CrError_Connect_FailUnspecified	Unspecified connection failure
CrError_Connect_Cancel	Connection canceled
CrError_Connect_SessionAlreadyOpened	Session is open
CrError_Connect_ContentsTransfer_NotSupported	Connection to the content transfer mode on a non-supporting model.
CrError_Connect_SSH_NotSupported	Cameras that do not support SSH authentication
CrError_Connect_SSH_InvalidParameter	Illegal parameter
CrError_Connect_SSH_ServerConnectFailed	Cannot connect to SSH server
CrError_Connect_SSH_ServerAuthenticationFailed	SSH authentication failed (fingerprint difference)
CrError_Connect_SSH_UserAuthenticationFailed	SSH authentication failed (User name or Password incorrect)
CrError_Connect_SSH_PortForwardFailed	Port forwarding failure (the specified port number cannot be used, etc.)
CrError_Connect_SSH_GetFingerprintFailed	Fingerprint data acquisition failure
CrError_Connect_ConnectIP	A connection request failed through the Ethernet

CrError_Memory

Name	Summary
CrError_Memory_Unknown	Unknown memory error
CrError_Memory_OutOfMemory	Cannot allocate memory
CrError_Memory_InvalidPointer	Invalid pointer
CrError_Memory_Insufficient	Allocate memory insufficient

CrError_Api

Name	Summary
CrError_Api_Unknown	Unknown API error
CrError_Api_Insufficient	Incorrect parameter
CrError_Api_InvalidCalled	Invalid API call
CrError_Api_NoApplicableInformation	No applicable information exists.
CrError_Api_OutOfModelList	Outside the scope of the camera model list
CrError_Api_NotSupportModelOfUSB	Model that does not support USB connection
CrError_Api_NotSupportModelOfEthernet	Model that does not support Ethernet connection
CrError_Api_InvalidSerialNumber	Invalid serial number
CrError_Api_InvalidIpAddress	Invalid serial IP Address
CrError_Api_InvalidMacAddress	Invalid serial Mac Address
CrError_Api_PasswordLengthOverMax	Password characters length over
CrError_Api_PasswordIncludesInvalidCharacter	Invalid characters in password

CrError_Init

CrError_Polling

Name	Summary
CrError_Polling_Unknown	Unknown polling error
CrError_Polling_InvalidVal_Intervals	Invalid polling interval setting value

CrError_Adaptor

Name	Summary
CrError_Adaptor_Unknown	Unknown adapter error
CrError_Adaptor_InvalidProperty	A property that doesn't exist was used
CrError_Adaptor_GetInfo	Getting information failed
CrError_Adaptor_Create	Creation failed
CrError_Adaptor_SendCommand	Sending command failed
CrError_Adaptor_HandlePlugin	Illegal handle plug-in

CrError_Adaptor_CreateDevice	Device creation failed
CrError_Adaptor_EnumDevice	Enumeration of device information failed
CrError_Adaptor_Reset	Reset failed
CrError_Adaptor_Read	Read failed
CrError_Adaptor_Phase	Parse failed
CrError_Adaptor_DataToWiaItem	Failed to set data as WIA item
CrError_Adaptor_DeviceBusy	The setting side is busy
CrError_Adaptor_Escape	Escape failed

CrError_Device

Name	Summary
CrError_Device_Unknown	Unknown device error

CrError_Contents

Name	Summary
CrError_Contents_Unknown	Unknown Contents error
CrError_Contents_InvalidHandle	The specified handle is invalid
CrError_Contents_DateFolderList_NotRetrieved	Before getting date folder List
CrError_Contents_ContentsList_NotRetrieved	Before getting content handles array
CrError_Contents_Transfer_Unsuccess	Content transfer failed
CrError_Contents_Transfer_Cancel	Content transfer canceled
CrError_Contents_RejectRequest	Rejected request

CrError_Monitoring

Name	Summary
CrError_Monitoring_Unknown	Unknown Monitoring error
CrError_Monitoring_InvalidCalled_AlreadyStart	Requested start when already started
CrError_Monitoring_InvalidCalled_AlreadyStop	Requested stop when already stopped

CrWarning

Name	Summary
CrWarning_UncKnown	Warning: unknown warning
CrWarning_Connect_Reconnected	Warning: reconnected
CrWarning_Connect_Reconnecting	Warning: reconnecting
CrWarning_Connect_Already	Warning: already connected
CrWarning_Connect_OverLimitOfDevice	Warning: connection limitations Exceeded the number of connectable devices
CrWarning_File_StorageFull	Warning: host storage is almost full If you need to check camera storage, please use Device Property "Media SLOTx Remaining number shots".
CrWarning_SetFileName_Failed	Warning: file name setting error
CrWarning_GetImage_Failed	Warning: error in getting image
CrWarning_FailedToSetCWB	Not notified. Reserved definition.
CrWarning_NetworkErrorOccurred	Warning: network error occurred
CrWarning_NetworkErrorRecovered	Warning: recovered from network error
CrWarning_Format_Failed	Warning: formatting failed
CrWarning_Format_Invalid	Warning: invalid formatting
CrWarning_Format_Complete	Warning: formatting complete
CrWarning_Format_Canceled	Warning: formatting canceled
CrWarning_DateTime_Setting_Result_Invalid	Warning: invalid setting
CrWarning_DateTime_Setting_Result_OK	Warning: DateTime setting succeeded
CrWarning_DateTime_Setting_Result_Parameter_Error	Warning: DateTime setting failed (Parameter Error)
CrWarning_DateTime_Setting_Result_Exclusion_Error	Warning: DateTime setting failed (Exclusion Error)
CrWarning_DateTime_Setting_Result_System_Error	Warning: DateTime setting failed (System Error)
CrWarning_Frame_NotUpdated	Warning: live view frame not updated
CrWarning_ZoomAndFocusPosition_Invalid	Warning: zoom & focus position preset
CrWarning_ZoomAndFocusPosition_DifferentLens	Warning: lens at save and the attached lens are different
CrWarning_ZoomAndFocusPosition_InvalidLens	Warning: invalid lens is attached
CrWarning_ContentsTransferMode_Invalid	Warning: Camera cannot be in content transfer mode
CrWarning_ContentsTransferMode_DeviceBusy	Warning: Camera cannot be in content transfer mode (DeviceBusy)
CrWarning_ContentsTransferMode_StatusError	Warning: Camera cannot be in content transfer mode (StatusError)
CrWarning_ContentsTransferMode_CanceledFromCamera	Warning: Canceled on the LCD screen of the camera body
CrWarning_ContentsTransferCancel_Success	Warning: Successful cancellation of content transfer
CrWarning_ContentsTransferCancel_Error	Warning: Failed to cancel content transfer
CrWarning_CameraSettings_Read_Result_Invalid	Warning: Invalid setting file
CrWarning_CameraSettings_Read_Result_OK	Warning: Successful upload of setting file

CrWarning_CameraSettings_Read_Result_NG	Warning: Failed to update the setting file
CrWarning_CameraSettings_Save_Result_NG	Warning: Failed to download the setting file
CrWarning_RequestDisplayStringList_Success	Warning: Successful get DisplayStringList
CrWarning_RequestDisplayStringList_Error	Warning: Failed to get DisplayStringList
CrWarning_DisplayListChanged_BaseLook_AELevelOffs etExposureValueList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_BaseLook_InputDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_BaseLook_NameDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_BaseLook_OutputDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_SceneFile_NameDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_ShootingMode_CinemaColorGamutDisplayList	Not notified. Reserved definition.
CrWarning_DisplayListChanged_ShootingMode_TargetDisplayList	Not notified. Reserved definition.
CrWarning_DisplayListChanged_Camera_GainBaseISO DisplayList	Not notified. Reserved definition.
CrWarning_DisplayListChanged_Video_EIGainDisplayList	Warning: Display strings updated. Even models that do not support the "Exposure Index" may be notified. Unnecessary events should be ignored. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_Button_AssignDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_Button_AssignShortDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_MediaProfileChanged_Slot1	Warning: MediaProfile update for media inserted in slot1
CrWarning_MediaProfileChanged_Slot2	Warning: MediaProfile update for media inserted in slot2
CrWarning_LensInformationChanged	Warning: Lens Information update
CrWarning_RequestLensInformation_Result_Success	Warning: Successful get of Lens information
CrWarning_RequestLensInformation_Result_DeviceBusy	Warning: Failed to get Lens information(Device Busy)
CrWarning_RequestLensInformation_Result_Error	Warning: Failed to get Lens information(Other than Device Busy)
CrWarning_DisplayListChanged_CreativeLook_NameDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType

CrWarning_CustomWBCapture_Result_Invalid	Not notified. Reserved definition.
CrWarning_CustomWBCapture_Result_OK	Warning: Successful CustomWB Capture.
CrWarning_CustomWBCapture_Result_NG	Warning: Failed to CustomWB Capture.
CrWarning_ImportLUTFile_Result_Invalid	Not notified. Reserved definition.
CrWarning_ImportLUTFile_Result_OK	Warning: Successful ImportLUTFile
CrWarning_ImportLUTFile_Result_NG	Warning: Failed to ImportLUTFile
CrWarning_ImportLUTFile_Result_InvalidFileName	Warning: Failed to ImportLUTFile(Invalid file name)
CrWarning_ImportLUTFile_Result_DeviceBusy	Warning: Failed to ImportLUTFile(DeviceBusy)
CrWarning_ImportLUTFile_Result_DeviceStorageFull	Warning: Failed to ImportLUTFile(Storage full)
CrWarning_ImportLUTFile_Result_InvalidParameter	Warning: Failed to ImportLUTFile(Invalid parameter)
CrWarning_ImportLUTFile_Result_InvalidFile	Warning: Failed to ImportLUTFile(Invalid file)
CrWarning_FTPTransferSetting_Save_Result_NG	Warning: Failed to download FTP setting file
CrWarning_FTPTransferSetting_Save_Result_DeviceBusy	Warning: Failed to download FTP setting file(DeviceBusy)
CrWarning_FTPTransferSetting_SaveRead_PasswordLengthOverMax	Warning: Failed to download/upload FTP setting file>Password length)
CrWarning_FTPTransferSetting_SaveRead_PasswordIncludesInvalidCharacter	Warning: Failed to download/upload FTP setting file>Password used character)
CrWarning_FTPTransferSetting_Read_Result_Invalid	Not notified. Reserved definition.
CrWarning_FTPTransferSetting_Read_Result_OK	Warning: Successful upload FTP setting file
CrWarning_FTPTransferSetting_Read_Result_NG	Warning: Failed to upload FTP setting file
CrWarning_FTPTransferSetting_Read_Result_NG_password	Warning: Failed to upload FTP setting file>Password incorrect)
CrWarning_FTPTransferSetting_Read_Result_DeviceBusy	Warning: Failed to upload FTP setting file(DeviceBusy)
CrWarning_RequestFTPServerSettingList_Success	Warning: Successful get FTP setting list
CrWarning_RequestFTPServerSettingList_DeviceBusy	Warning: Failed to get FTP setting information(DeviceBusy)
CrWarning_RequestFTPServerSettingList_Error	Warning: Failed to get FTP setting information
CrWarning_SetFTPServerSetting_Result_Invalid	Not notified. Reserved definition.
CrWarning_SetFTPServerSetting_Result_OK	Warning: Successful set FTP server setting
CrWarning_SetFTPServerSetting_Result_NG	Warning: Failed to set FTP server setting

CrWarning_SetFTPServerSetting_Result_DeviceBusy	Warning: Failed to set FTP server setting(DeviceBusy)
CrWarning_RequestFTPJobList_Result_Success	Warning: Successful get FTP Job information
CrWarning_RequestFTPJobList_Result_DeviceBusy	Warning: Failed to get FTP Job information(DeviceBusy)
CrWarning_RequestFTPJobList_Result_Error	Warning: Failed to get FTP Job information
CrWarning_ControlFTPJobList_Set_Result_Invalid	Not notified. Reserved definition.
CrWarning_ControlFTPJobList_Set_Result_OK	Warning: Successful
CrWarning_ControlFTPJobList_Set_Result_NG	Warning: Failed to set FTP Job
CrWarning_ControlFTPJobList_Set_Result_DeviceBusy	Warning: Failed to set FTP Job(DeviceBusy)
CrWarning_ControlFTPJobList_Delete_Result_Invalid	Not notified. Reserved definition.
CrWarning_ControlFTPJobList_Delete_Result_OK	Warning: Successful delete FTP Job
CrWarning_ControlFTPJobList_Delete_Result_NG	Warning: Failed to delete FTP Job
CrWarning_ControlFTPJobList_Delete_Result_DeviceBusy	Warning: Failed to delete FTP Job(DeviceBusy)
CrWarning_ControlFTPJobList_Suspend_Result_Invalid	Not notified. Reserved definition.
CrWarning_ControlFTPJobList_Suspend_Result_OK	Warning: Successful suspend FTP Job
CrWarning_ControlFTPJobList_Suspend_Result_NG	Warning: Failed to suspend FTP Job
CrWarning_ControlFTPJobList_Suspend_Result_DeviceBusy	Warning: Failed to suspend FTP Job(DeviceBusy)
CrWarning_ControlFTPJobList_Resume_Result_Invalid	Not notified. Reserved definition.
CrWarning_ControlFTPJobList_Resume_Result_OK	Warning: Successful resume FTP Job
CrWarning_ControlFTPJobList_Resume_Result_NG	Warning: Failed to resume FTP Job
CrWarning_ControlFTPJobList_Resume_Result_DeviceBusy	Warning: Failed to resume FTP Job(DeviceBusy)
CrWarning_MovieRecordingOperation_Result_Invalid	Not notified. Reserved definition.
CrWarning_MovieRecordingOperation_Result_OK	Warning: Successful Movie recording operation
CrWarning_MovieRecordingOperation_Result_NG	Warning: Failed to Movie recording operation
CrWarning_FocusPosition_Result_Invalid	Not notified. Reserved definition.
CrWarning_FocusPosition_Result_OK	Warning: Successful set Focus position
CrWarning_FocusPosition_Result_NG	This parameter is not used.
CrWarning_DisplayListChanged_FTP_ServerNameDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_FTP_UpLoadDirectoryDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_FTP_JobStatusDisplayList	Warning: Display strings updated. Please refer to CrDisplayStringType
CrWarning_DisplayListChanged_SubjectRecognitionAFDDisplayList	Warning: Subject Recognition list updated.
CrWarning_MediaProfileChanged_Slot3	Warning: MediaProfile update for media inserted in slot3
CrWarning_ControlMonitoring_Result_Start_Failed	Warning: Failed to Monitoring Start

CrWarning_ControlMonitoring_Result_Stop_Failed	Warning: Failed to Monitoring Stop
CrWarning_ControlMonitoring_Result_Invalid	Warning: Result of ControlMonitoring
CrWarning_ControlMonitoring_Result_SystemError	Warning: Result of ControlMonitoring(System Error)
CrWarning_ControlMonitoring_Result_MaximumNumberSimultaneousDeliveries	Warning: Result of ControlMonitoring(Maximum number simultaneous deliveries)
CrWarning_ControlMonitoring_Result_ExclusiveError	Not notified. Reserved definition.
CrWarning_ControlMonitoring_Result_AlreadyStartedInDifferentType	Warning: Result of ControlMonitoring(Already started in different type)
CrWarning_ControlMonitoring_Result_MonitoringStopped	Warning: Result of ControlMonitoring(Monitoring stopped)
CrWarning_ControlMonitoring_Result_InvalidParameter	Warning: Result of ControlMonitoring(Invalid parameter)
CrWarning_ControlMonitoring_StatusChanged	Warning: Status updated.
CrWarning_ControlMonitoring_LostReceiving	Warning: Not delivered after the specified downTime

CrWarningExt_OperationResults

CrWarningExt_AFStatus	Warning: Focus operation result notification
CrWarningExt_OperationResults	Warning: Various operation result notifications

CrWarningExt_OperationResultsParam

CrWarningExt_OperationResultsParam_Invalid	Not notified. Reserved definition.
CrWarningExt_OperationResultsParam_OK	This parameter is not used.
CrWarningExt_OperationResultsParam_NG	Notified when the camera is unable to perform a function, check the status of the camera.

CrNotify

Name	Summary
CrNotify_All_Download_Complete	Notification: download completed
CrNotify_Captured_Event	Notification: Still image capture complete. Not supporting Products : ILCE-9M2, ILCE-7RM4, ILME-FX6, MPC-2610
CrNotify_ContentsTransfer_Start	Notification: Content transfer started
CrNotify_ContentsTransfer_Complete	Notification: Content transfer completed

Please ignore Error/Warning/Notify except above.

Parameter description

CrCommandId_Release

Release the shutter to shoot

Parameter Code	Explanation
CrCommandParam_Up	Up the shutter button
CrCommandParam_Down	Down the shutter button After executing “Down”, send “Up” to cancel the Down status.

CrCommandId_MovieRecord

Control Movie Rec button

Parameter Code	Explanation
CrCommandParam_Up	Specify “Up” when stop movie recording
CrCommandParam_Down	Specify “Down” when you start movie recording Note: After starting movie recording, please check the movie recording status with CrDeviceProperty_RecordingState . Caution: The below models can be start or stop with the “Down”, but please execute “Up” after “Down” at once. ILCE-1, ILCE-9M2, ILCE-7RM4A, ILCE-7RM4, ILCE-7SM3, ILCE-7C and DSC-RX0M2.

CrCommandId_MediaFormat

Formatting the media. refs [Select Media Format](#).

Parameter Code	Explanation
CrCommandParam_Up	Specify when initializing the media in SLOT1 Ex. “CrCommandId_MediaFormat” with “CrCommandParam_Up”
CrCommandParam_Down	Specify when initializing the media in SLOT2 Ex. “CrCommandId_MediaFormat” with “CrCommandParam_Down”

CrCommandId_MediaQuickFormat

Quick formatting the media

Parameter Code	Explanation
CrCommandParam_Up	Specify when quick and simple initializing the media in SLOT1 Ex. "CrCommandId_MediaQuickFormat" with "CrCommandParam_Up"
CrCommandParam_Down	Specify when quick and simple initializing the media in SLOT2 Ex. "CrCommandId_MediaQuickFormat" with "CrCommandParam_Down"

CrCommandId_CancelMediaFormat

Cancel the media format

Parameter Code	Explanation
CrCommandParam_Up	Release the down state of the Cancel button
CrCommandParam_Down	Press the Cancel button of the media format. After executing Down, please release the Down state by executing Up. When CrDeviceProperty_Cancel_Media_FormatEnableStatus is Enable, it is possible to cancel Full format(CrCommandId_MediaFormat) by sending this command. However, once you start Full format, you will not be able to access the image data in the media even if you perform this cancel operation. (The media will be the same state as after Quick format is executed.)

CrCommandId_S1andRelease

Shutter Half Release and Release to shoot.

Parameter Code	Explanation
CrCommandParam_Up	Up the shutter button
CrCommandParam_Down	Down the shutter button After executing "Down", send "Up" to cancel the Down status.

CrCommandId_CancelContentsTransfer

Cancel content transfer

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	Specify when canceling the content transfer process Check the CrDeviceProperty_ContentsTransferCancelEnableStatus status to see if you can cancel or not.

CrCommandId_CameraSettingsReset

Initialize the settings of the camera body

Parameter Code	Explanation
CrCommandParam_Down	Press the setting reset button on the camera body. Valid when CrDeviceProperty_CameraSettingsResetEnableStatus is Enable. This operation resets the camera settings and restarts the camera. Caution: The connection will be disconnected by restarting the camera. If CrReconnecting_OFF is specified for the fifth parameter of Connect(), execute Connect() again to establish a connection.

CrCommandId_APS_C_or_Full_Switching

Switch the image sensor to APS-C or Full.

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	<p>Specify "Down" to switch between APS-C and Full.</p> <p>Valid when CrDeviceProperty_APS_C_or_Full_SwitchingEnableStatus is Enable. Each time you execute a command, the image sensor of the camera switches between APS-C size and full size. You can check the current value with CrDeviceProperty_APS_C_or_Full_SwitchingSetting.</p>

CrCommandId_MovieRecButtonToggle

Control Movie Rec Button (2nd).

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	<p>Specify "Down" when you start movie recording and stop movie recording.</p> <p>Valid when CrDeviceProperty_MovieRecButtonToggleEnableStatus is Enable.</p> <p>Note: After starting movie recording, please check the movie recording status with CrDeviceProperty_RecorderMainStatus.</p>

CrCommandId_CancelRemoteTouchOperation

Cancel Remote Touch Operation

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	Specify when canceling the Remote Touch Operation Check the CrDeviceProperty_CancelRemoteTouchOperationEnableStatus status to see if you can cancel or not.

CrCommandId_PixelMapping

Execute Pixel Mapping

Parameter Code	Explanation
CrCommandParam_Down	<p>Specify "Down" when you want to image sensor optimization(Pixel Mapping). Valid when CrDeviceProperty_PixelMappingEnableStatus is Enable. When the Pixel Mapping is finished, the camera restart.</p> <p>Note: "Auto Pixel Mapping" is not performed with this function. It is recommended to perform CrCommandId_PixelMapping periodically.</p>

CrCommandId_TimeCodePresetReset

Execute Time Code Preset Reset

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	Specify "Down" when you want to reset Time Code Preset. Valid when CrDeviceProperty_TimeCodePresetResetEnableStatus is Enable.

CrCommandId_UserBitPresetReset

Execute User Bit Preset Reset

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	Specify "Down" when you want to reset User Bit Preset. Valid when CrDeviceProperty_UserBitPresetResetEnableStatus is Enable.

CrCommandId_SensorCleaning

Execute Sensor Cleaning

Parameter Code	Explanation
CrCommandParam_Down	Specify "Down" when you want to Sensor Cleaning. Valid when CrDeviceProperty_SensorCleaningEnableStatus is Enable. When the Sensor Cleaning is finished, the camera restart.

CrCommandId_PictureProfileReset

Execute Picture Profile Reset

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	Specify "Down" when you want to reset Picture Profile. Valid when CrDeviceProperty_PictureProfileResetEnableStatus is Enable.

CrCommandId_CreativeLookReset

Execute Creative Look Reset

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	Specify "Down" when you want to reset Creative Look. Valid when CrDeviceProperty_CreativeLookResetEnableStatus is Enable.

CrCommandId_PowerOff

Execute Power Off

Parameter Code	Explanation
CrCommandParam_Down	<p>Specify "Down" to turn off the power.</p> <p>Note: To turn on the power after the power is turned off, please operate the camera's ON/OFF (Power) switch or input the shutter trigger signal via USB.</p> <p>The camera will not start up even if the main power of the camera is turned on after the camera is turned off by this command while power is supplied via USB. In this case, please input the shutter trigger signal via USB to start the camera.</p> <p>"Auto Pixel Mapping" is not performed with this function. It is recommended to perform CrCommandId_PixelMapping periodically.</p>

CrCommandId_CancelFocusPosition

Cancel Absolute Focus Position

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	Specify "Down" when you want to cancel the Focus Position Setting.

CrCommandId_FlickerScan

Execute Flicker Scan

Parameter Code	Explanation
CrCommandParam_Up	Be sure to specify "Up" after specifying "Down".
CrCommandParam_Down	Specify "Down" when you want to execute Flicker Scan. Valid when CrDeviceProperty_FlickerScanEnableStatus is Enable.

CrDeviceProperty_S1

Get/Set the Shutter button half release

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrLockIndicator_Unlocked	Unlock
CrLockIndicator_Locked	Lock

CrDeviceProperty_AEL

Get the AE Lock Indication and control AEL button

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrLockIndicator_Unlocked	Unlock
CrLockIndicator_Locked	Lock

CrDeviceProperty_FEL

Get the FEL Lock Indication and control FEL button

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrLockIndicator_Unlocked	Unlock
CrLockIndicator_Locked	Lock

CrDeviceProperty_AWBL

Get the AWB Lock Indication and control AWBL button

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrLockIndicator_Unlocked	Unlock
CrLockIndicator_Locked	Lock

CrDeviceProperty_FNumber

Get/Set the Aperture Value (F-Number)

CrDataType	CrDataType_UInt16Array
Value	Explanation
CrFnumber_Nothing	Nothing to display
CrFnumber_Unknown	Display "--"
Other than above values	<p>The value is obtained by multiplying a real FNumber value by 100.</p> <p>e.g.) 0x0190 = 400 (means F-4)</p> <p>0x03B6 = 950 (means F-9.5)</p>

CrDeviceProperty_ExposureBiasCompensation

Get/Set the Exposure Bias Compensation

CrDataType	CrDataType_Int16Array
Value	Explanation
-	<p>The value is obtained by multiplying a real Exposure Bias Compensation value by 1000.</p> <p>e.g.) 0xEC78 = -5000 (means -5.0Ev)</p> <p>0x0000 = 0 (means 0.0Ev)</p> <p>0x1388 = 5000 (means 5.0Ev)</p>

CrDeviceProperty_FlashCompensation

Get/Set the Flash Compensation

CrDataType	CrDataType_Int16Array
Value	Explanation
-	<p>The value is obtained by multiplying a real Flash Compensation value by 1000.</p> <p>e.g.) 0xEC78 = -5000 (means -5.0Ev)</p> <p>0x0000 = 0 (means 0.0Ev)</p> <p>0x1388 = 5000 (means 5.0Ev)</p>

CrDeviceProperty_ShutterSpeed

Get/Set the Shutter Speed

CrDataType	CrDataType_UInt32Array
Value	Explanation
CrShutterSpeed_Bulb	BULB
CrShutterSpeed_Nothing	nothing to display
Other than above values	<p>The real value of shutter speed (Upper two bytes: numerator, Lower two bytes: denominator)</p> <p>In the case of the shutter speed is displayed as "Real Number" on the camera, the denominator is fixed 0x000A.</p> <p>e.g.) 0x000F000A: 0x000F (means 15) / 0x0000A (means 10) = 1.5"</p> <p>In the case of the shutter speed is displayed as "Fraction Number" on the camera, the numerator is fixed 0x0001.</p> <p>e.g.) 0x000103E8: 0x0001 (means 1) / 0x03E8 (means 1000) = 1/1000</p>

CrDeviceProperty_IsoSensitivity

Get/Set the ISO Sensitivity

CrDataType	CrDataType_UInt32Array
Value	Explanation
-	<p>value : bit 28-31 extension, bit 24-27 ISO mode , bit 0-23 ISO value.</p> <p>Real ISO value : when bits 0-23 are other than CrISO_AUTO(0xFFFFFFF).</p> <p>e.g.) 0x00000140 = 320</p>

CrDeviceProperty_FocusArea

Get/Set the Focus Area

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrFocusArea_Wide	Wide
CrFocusArea_Zone	Zone
CrFocusArea_Center	Center
CrFocusArea_Flexible_Spot_S	Flexible spot S
CrFocusArea_Flexible_Spot_M	Flexible spot M
CrFocusArea_Flexible_Spot_L	Flexible spot L
CrFocusArea_Expand_Flexible_Spot	Expand flexible spot
CrFocusArea_Flexible_Spot	Flexible spot
CrFocusArea_Tracking_Wide	Tracking on AF wide
CrFocusArea_Tracking_Zone	Tracking on AF zone
CrFocusArea_Tracking_Center	Tracking on AF center
CrFocusArea_Tracking_Flexible_Spot_S	Tracking on AF flexible spot S
CrFocusArea_Tracking_Flexible_Spot_M	Tracking on AF flexible spot M
CrFocusArea_Tracking_Flexible_Spot_L	Tracking on AF flexible spot L
CrFocusArea_Tracking_Expand_Flexible_Spot	Tracking on expand flexible spot
CrFocusArea_Tracking_Flexible_Spot	Tracking on AF flexible spot

CrDeviceProperty_ExposureProgramMode

Get/Set the Exposure Program Mode

CrDataType	CrDataType_UInt32Array
Parameter Code	Explanation
CrExposure_M_Manual	Manual(M)
CrExposure_P_Auto	Automatic(P)
CrExposure_A_AperturePriority	Aperture Priority(A)
CrExposure_S_ShutterSpeedPriority	Shutter Priority(S)
CrExposure_Program_Creative	Program Creative(greater depth of field)
CrExposure_Program_Action	Program Action(faster shutter speed)
CrExposure_Portrait	Portrait
CrExposure_Auto	Auto
CrExposure_Auto_Plus	Auto+
CrExposure_P_A	P_A
CrExposure_P_S	P_S
CrExposure_Sports_Action	Sports Action
CrExposure_Sunset	Sunset
CrExposure_Night	Night Scene
CrExposure_Landscape	Landscape

CrExposure_Macro	Macro
CrExposure_HandheldTwilight	Hand-held Twilight
CrExposure_NightPortrait	Night Portrait
CrExposure_AntiMotionBlur	Anti Motion Blur
CrExposure_Pet	Pet
CrExposure_Gourmet	Gourmet
CrExposure_Fireworks	Fireworks
CrExposure_HighSensitivity	High Sensitivity
CrExposure_MemoryRecall	MemoryRecall(MR)
CrExposure_ContinuousPriority_AE_8pics	Tele-Zoom Continuous Priority AE 8pics
CrExposure_ContinuousPriority_AE_10pics	Tele-Zoom Continuous Priority AE 10pics
CrExposure_ContinuousPriority_AE_12pics	Continuous Priority AE12pics
CrExposure_3D_SweepPanorama	3D Sweep Panorama Shooting
CrExposure_SweepPanorama	Sweep Panorama Shooting
CrExposure_Movie_P	Movie Recording(P)
CrExposure_Movie_A	Movie Recording(A)
CrExposure_Movie_S	Movie Recording(S)
CrExposure_Movie_M	Movie Recording(M)
CrExposure_Movie_Auto	Movie Recording(AUTO)
CrExposure_Movie_F	Movie Recording(F Mode)
CrExposure_Movie_SQMotion_P	Movie Recording(Slow&Quick Motion(P))
CrExposure_Movie_SQMotion_A	Movie Recording(Slow&Quick Motion(A))
CrExposure_Movie_SQMotion_S	Movie Recording(Slow&Quick Motion(S))
CrExposure_Movie_SQMotion_M	Movie Recording(Slow&Quick Motion(M))
CrExposure_Movie_SQMotion_AUTO	Movie Recording(Slow&Quick Motion(AUTO))
CrExposure_Movie_SQMotion_F	Movie Recording(Slow&Quick Motion(F Mode))
CrExposure_Flash_Off	Flash Off
CrExposure_PictureEffect	PictureEffect
CrExposure_HiFrameRate_P	High Frame Rate(P)
CrExposure_HiFrameRate_A	High Frame Rate(A)
CrExposure_HiFrameRate_S	High Frame Rate(S)
CrExposure_HiFrameRate_M	High Frame Rate(M)
CrExposure_SQMotion_P	S&Q Motion(P)
CrExposure_SQMotion_A	S&Q Motion(A)
CrExposure_SQMotion_S	S&Q Motion(S)
CrExposure_SQMotion_M	S&Q Motion(M)
CrExposure_MOVIE	MOVIE
CrExposure_STILL	STILL

CrExposure_Movie_F_Mode	Movie F Mode Only valid for models that do not support F mode. Do not use. Will be removed in the next release. This value is GetOnly. Cannot be set.
CrExposure_F_MovieOrSQMotion	F(Movie or S&Q) This value is GetOnly. Cannot be set.
CrExposure_Movie_IntervalRec_F	Interval REC(Movie)(F Mode) *1
CrExposure_Movie_IntervalRec_P	Interval REC(Movie)(P) *1
CrExposure_Movie_IntervalRec_A	Interval REC(Movie)(A) *1
CrExposure_Movie_IntervalRec_S	Interval REC(Movie)(S) *1
CrExposure_Movie_IntervalRec_M	Interval REC(Movie)(M) *1
CrExposure_Movie_IntervalRec_AUTO	Interval REC(Movie)(AUTO) *1

*1 : Function of the camera is Time Lapse Movie

CrDeviceProperty_CompressionFileFormatStill

Get/Set the Compression File Format(Still)

Depends on this setting, available settings vary at CrDeviceProperty_FileType.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCompressionFileFormat_JPEG	JPEG
CrCompressionFileFormat_HEIF_422	HEIF (4:2:2)
CrCompressionFileFormat_HEIF_420	HEIF (4:2:0)

CrDeviceProperty_FileType

Get/Set the File Format(Still)

Before setting this, check if CrDeviceProperty_CompressionFileFormatStill is set properly.

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrFileType_RawJpeg	RAW+JPEG
CrFileType_Jpeg	JPEG
CrFileType_Raw	RAW
CrFileType_RawHeif	RAW+HEIF
CrFileType_Heif	HEIF

CrDeviceProperty_StillImageQuality (CrDeviceProperty_JpegQuality)

Get/Set the Still Image Quality

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrImageQuality_Light (CrJpegQuality_Light)	Light
CrImageQuality_Standard (CrJpegQuality_Standard)	Standard
CrImageQuality_Fine (CrJpegQuality_Fine)	Fine
CrImageQuality_ExFine (CrJpegQuality_ExFine)	Extra fine

CrDeviceProperty_WhiteBalance

Get/Set the WhiteBalance

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrWhiteBalance_AWB	AWB
CrWhiteBalance_Underwater_Auto	Underwater Auto
CrWhiteBalance_Daylight	Daylight
CrWhiteBalance_Shadow	Shade
CrWhiteBalance_Cloudy	Cloudy
CrWhiteBalance_Tungsten	Tungsten (Incandescent)
CrWhiteBalance_Fluorescent	Fluorescent
CrWhiteBalance_Fluorescent_WarmWhite	Fluor::Warm White(-1)
CrWhiteBalance_Fluorescent_CoolWhite	Fluor::Cool White(0)
CrWhiteBalance_Fluorescent_DayWhite	Fluor::Day White(+1)
CrWhiteBalance_Fluorescent_Daylight	Fluor::Daylight White(+2)
CrWhiteBalance_Flush	Flush
CrWhiteBalance_ColorTemp	C.Temp.
CrWhiteBalance_Custom_1	Custom1
CrWhiteBalance_Custom_2	Custom2
CrWhiteBalance_Custom_3	Custom3
CrWhiteBalance_Custom	Custom

CrDeviceProperty_FocusMode

Get/Set the Focus Mode

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrFocus_MF	Manual Focus
CrFocus_AF_S	Single-shot AF
CrFocus_AF_C	Continuous AF
CrFocus_AF_A	Automatic AF
CrFocus_AF_D	Reserved
CrFocus_DMF	Direct Manual Focus
CrFocus_PF	Preset Focus

CrDeviceProperty_MeteringMode

Get/Set the Exposure Metering Mode

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrMetering_Average	Average
CrMetering_CenterWeightedAverage	Center-weighted-average
CrMetering_MultiSpot	Multi-spot
CrMetering_CenterSpot	Center-spot
CrMetering_Multi	Multi
CrMetering_CenterWeighted	Center-weighted
CrMetering_EntireScreenAverage	Entire Screen Avg.
CrMetering_Spot_Standard	Spot : Standard
CrMetering_Spot_Large	Spot : Large
CrMetering_HighLightWeighted	Highlight

CrDeviceProperty_FlashMode

Get/Set the Flash Mode

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrFlash_Auto	Auto flash
CrFlash_Off	Flash off
CrFlash_Fill	Fill flash
CrFlash_ExternalSync	External Sync
CrFlash_SlowSync	Slow Sync
CrFlash_RearSync	Rear Sync

CrDeviceProperty_WirelessFlash

Get/Set the Wireless Flash Setting

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrWirelessFlash_Off	Off
CrWirelessFlash_On	On

CrDeviceProperty_RedEyeReduction

Get/Set the Red Eye Reduction

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrRedEye_Off	Off
CrRedEye_On	On

CrDeviceProperty_DriveMode

Get/Set the Drive Mode (Still Capture Mode)

CrDataType	CrDataType_UInt32Array
Parameter Code	Explanation
CrDrive_Single	Normal
CrDrive_Continuous_Hi	Continuous Shot hi
CrDrive_Continuous_Hi_Plus	Cont. Shooting Hi+
CrDrive_Continuous_Hi_Live	Cont. Shooting Hi-Live
CrDrive_Continuous_Lo	Continuous Shot lo
CrDrive_Continuous	Continuous Shot
CrDrive_Continuous_SpeedPriority	Continuous Shot Speed Priority
CrDrive_Continuous_Mid	Continuous Shot mid
CrDrive_Continuous_Mid_Live	Cont. Shooting Mid-Live
CrDrive_Continuous_Lo_Live	Cont. Shooting Lo-Live
CrDrive_Timelapse	Timelapse
CrDrive_Timer_5s	Self Timer 5sec
CrDrive_Timer_10s	Self Timer 10sec
CrDrive_Timer_2s	Self Timer 2sec
CrDrive_Continuous_Bracket_03Ev_3pics	Continuous Bracket 0.3EV 3pics
CrDrive_Continuous_Bracket_03Ev_5pics	Continuous Bracket 0.3EV 5pics
CrDrive_Continuous_Bracket_03Ev_9pics	Continuous Bracket 0.3EV 9pics
CrDrive_Continuous_Bracket_05Ev_3pics	Continuous Bracket 0.5EV 3pics

CrDrive_Continuous_Bracket_05Ev_5pics	Continuous Bracket 0.5EV 5pics
CrDrive_Continuous_Bracket_05Ev_9pics	Continuous Bracket 0.5EV 9pics
CrDrive_Continuous_Bracket_07Ev_3pics	Continuous Bracket 0.7EV 3pics
CrDrive_Continuous_Bracket_07Ev_5pics	Continuous Bracket 0.7EV 5pics
CrDrive_Continuous_Bracket_07Ev_9pics	Continuous Bracket 0.7EV 9pics
CrDrive_Continuous_Bracket_10Ev_3pics	Continuous Bracket 1.0EV 3pics
CrDrive_Continuous_Bracket_10Ev_5pics	Continuous Bracket 1.0EV 5pics
CrDrive_Continuous_Bracket_10Ev_9pics	Continuous Bracket 1.0EV 9pics
CrDrive_Continuous_Bracket_20Ev_3pics	Continuous Bracket 2.0EV 3pics
CrDrive_Continuous_Bracket_20Ev_5pics	Continuous Bracket 2.0EV 5pics
CrDrive_Continuous_Bracket_30Ev_3pics	Continuous Bracket 3.0EV 3pics
CrDrive_Continuous_Bracket_30Ev_5pics	Continuous Bracket 3.0EV 5pics
CrDrive_Single_Bracket_03Ev_3pics	Single Bracket 0.3EV 3pics
CrDrive_Single_Bracket_03Ev_5pics	Single Bracket 0.3EV 5pics
CrDrive_Single_Bracket_03Ev_9pics	Single Bracket 0.3EV 9pics
CrDrive_Single_Bracket_05Ev_3pics	Single Bracket 0.5EV 3pics
CrDrive_Single_Bracket_05Ev_5pics	Single Bracket 0.5EV 5pics
CrDrive_Single_Bracket_05Ev_9pics	Single Bracket 0.5EV 9pics
CrDrive_Single_Bracket_07Ev_3pics	Single Bracket 0.7EV 3pics
CrDrive_Single_Bracket_07Ev_5pics	Single Bracket 0.7EV 5pics
CrDrive_Single_Bracket_07Ev_9pics	Single Bracket 0.7EV 9pics
CrDrive_Single_Bracket_10Ev_3pics	Single Bracket 1.0EV 3pics
CrDrive_Single_Bracket_10Ev_5pics	Single Bracket 1.0EV 5pics
CrDrive_Single_Bracket_10Ev_9pics	Single Bracket 1.0EV 9pics
CrDrive_Single_Bracket_20Ev_3pics	Single Bracket 2.0EV 3pics
CrDrive_Single_Bracket_20Ev_5pics	Single Bracket 2.0EV 5pics
CrDrive_Single_Bracket_30Ev_3pics	Single Bracket 3.0EV 3pics
CrDrive_Single_Bracket_30Ev_5pics	Single Bracket 3.0EV 5pics
CrDrive_WB_Bracket_Lo	WhiteBalance Bracket Lo
CrDrive_WB_Bracket_Hi	WhiteBalance Bracket Hi
CrDrive_DRO_Bracket_Lo	DRO Bracket Lo
CrDrive_DRO_Bracket_Hi	DRO Bracket Hi
CrDrive_LPF_Bracket	LPF Bracket
CrDrive_RemoteCommander	Remote Commander
CrDrive_MirrorUp	Mirror Up
CrDrive_SelfPortrait_1	Self Portrait 1 Person
CrDrive_SelfPortrait_2	Self Portrait 2people
CrDrive_Continuous_Timer_3pics	Continuous Self Timer 3pics
CrDrive_Continuous_Timer_5pics	Continuous Self Timer 5pics
CrDrive_Continuous_Timer_5s_3pics	Continuous Self Timer 3pics 5sec
CrDrive_Continuous_Timer_5s_5pics	Continuous Self Timer 5pics 5sec
CrDrive_Continuous_Timer_2s_3pics	Continuous Self Timer 3pics 2sec

CrDrive_Continuous_Timer_2s_5pics	Continuous Self Timer 5pics 2sec
CrDrive_SingleBurstShooting_lo	Spot Burst Shooting Lo
CrDrive_SingleBurstShooting_mid	Spot Burst Shooting Mid
CrDrive_SingleBurstShooting_hi	Spot Burst Shooting Hi
CrDrive_Continuous_Bracket_03Ev_2pics_Plus	Continuous Bracket 0.3EV 2pics+
CrDrive_Continuous_Bracket_03Ev_2pics_Minus	Continuous Bracket 0.3EV 2pics-
CrDrive_Continuous_Bracket_03Ev_7pics	Continuous Bracket 0.3EV 7pics
CrDrive_Continuous_Bracket_05Ev_2pics_Plus	Continuous Bracket 0.5EV 2pics+
CrDrive_Continuous_Bracket_05Ev_2pics_Minus	Continuous Bracket 0.5EV 2pics-
CrDrive_Continuous_Bracket_05Ev_7pics	Continuous Bracket 0.5EV 7pics
CrDrive_Continuous_Bracket_07Ev_2pics_Plus	Continuous Bracket 0.7EV 2pics+
CrDrive_Continuous_Bracket_07Ev_2pics_Minus	Continuous Bracket 0.7EV 2pics-
CrDrive_Continuous_Bracket_07Ev_7pics	Continuous Bracket 0.7EV 7pics
CrDrive_Continuous_Bracket_10Ev_2pics_Plus	Continuous Bracket 1.0EV 2pics+
CrDrive_Continuous_Bracket_10Ev_2pics_Minus	Continuous Bracket 1.0EV 2pics-
CrDrive_Continuous_Bracket_10Ev_7pics	Continuous Bracket 1.0EV 7pics
CrDrive_Continuous_Bracket_13Ev_2pics_Plus	Continuous Bracket 1.3EV 2pics+
CrDrive_Continuous_Bracket_13Ev_2pics_Minus	Continuous Bracket 1.3EV 2pics-
CrDrive_Continuous_Bracket_13Ev_3pics	Continuous Bracket 1.3EV 3pics
CrDrive_Continuous_Bracket_13Ev_5pics	Continuous Bracket 1.3EV 5pics
CrDrive_Continuous_Bracket_13Ev_7pics	Continuous Bracket 1.3EV 7pics
CrDrive_Continuous_Bracket_15Ev_2pics_Plus	Continuous Bracket 1.5EV 2pics+
CrDrive_Continuous_Bracket_15Ev_2pics_Minus	Continuous Bracket 1.5EV 2pics-
CrDrive_Continuous_Bracket_15Ev_3pics	Continuous Bracket 1.5EV 3pics
CrDrive_Continuous_Bracket_15Ev_5pics	Continuous Bracket 1.5EV 5pics
CrDrive_Continuous_Bracket_15Ev_7pics	Continuous Bracket 1.7EV 7pics
CrDrive_Continuous_Bracket_17Ev_2pics_Plus	Continuous Bracket 1.7EV 2pics+
CrDrive_Continuous_Bracket_17Ev_2pics_Minus	Continuous Bracket 1.7EV 2pics-
CrDrive_Continuous_Bracket_17Ev_3pics	Continuous Bracket 1.7EV 3pics
CrDrive_Continuous_Bracket_17Ev_5pics	Continuous Bracket 1.7EV 5pics
CrDrive_Continuous_Bracket_17Ev_7pics	Continuous Bracket 1.7EV 7pics
CrDrive_Continuous_Bracket_20Ev_2pics_Plus	Continuous Bracket 2.0EV 2pics+
CrDrive_Continuous_Bracket_20Ev_2pics_Minus	Continuous Bracket 2.0EV 2pics-
CrDrive_Continuous_Bracket_20Ev_7pics	Continuous Bracket 2.0EV 7pics
CrDrive_Continuous_Bracket_23Ev_2pics_Plus	Continuous Bracket 2.3EV 2pics+
CrDrive_Continuous_Bracket_23Ev_2pics_Minus	Continuous Bracket 2.3EV 2pics-
CrDrive_Continuous_Bracket_23Ev_3pics	Continuous Bracket 2.3EV 3pics
CrDrive_Continuous_Bracket_23Ev_5pics	Continuous Bracket 2.3EV 5pics
CrDrive_Continuous_Bracket_25Ev_2pics_Plus	Continuous Bracket 2.5EV 2pics+
CrDrive_Continuous_Bracket_25Ev_2pics_Minus	Continuous Bracket 2.5EV 2pics-
CrDrive_Continuous_Bracket_25Ev_3pics	Continuous Bracket 2.5EV 3pics
CrDrive_Continuous_Bracket_25Ev_5pics	Continuous Bracket 2.5EV 5pics

CrDrive_Continuous_Bracket_27Ev_2pics_Plus	Continuous Bracket 2.7EV 2pics+
CrDrive_Continuous_Bracket_27Ev_2pics_Minus	Continuous Bracket 2.7EV 2pics-
CrDrive_Continuous_Bracket_27Ev_3pics	Continuous Bracket 2.7EV 3pics
CrDrive_Continuous_Bracket_27Ev_5pics	Continuous Bracket 2.7EV 5pics
CrDrive_Continuous_Bracket_30Ev_2pics_Plus	Continuous Bracket 3.0EV 2pics+
CrDrive_Continuous_Bracket_30Ev_2pics_Minus	Continuous Bracket 3.0EV 2pics-
CrDrive_Single_Bracket_03Ev_2pics_Plus	Single Bracket 0.3EV 2pics+
CrDrive_Single_Bracket_03Ev_2pics_Minus	Single Bracket 0.3EV 2pics-
CrDrive_Single_Bracket_03Ev_7pics	Single Bracket 0.3EV 7pics
CrDrive_Single_Bracket_05Ev_2pics_Plus	Single Bracket 0.5EV 2pics+
CrDrive_Single_Bracket_05Ev_2pics_Minus	Single Bracket 0.5EV 2pics-
CrDrive_Single_Bracket_05Ev_7pics	Single Bracket 0.5EV 7pics
CrDrive_Single_Bracket_07Ev_2pics_Plus	Single Bracket 0.7EV 2pics+
CrDrive_Single_Bracket_07Ev_2pics_Minus	Single Bracket 0.7EV 2pics-
CrDrive_Single_Bracket_07Ev_7pics	Single Bracket 0.7EV 7pics
CrDrive_Single_Bracket_10Ev_2pics_Plus	Single Bracket 1.0EV 2pics+
CrDrive_Single_Bracket_10Ev_2pics_Minus	Single Bracket 1.0EV 2pics-
CrDrive_Single_Bracket_10Ev_7pics	Single Bracket 1.0EV 7pics
CrDrive_Single_Bracket_13Ev_2pics_Plus	Single Bracket 1.3EV 2pics+
CrDrive_Single_Bracket_13Ev_2pics_Minus	Single Bracket 1.3EV 2pics-
CrDrive_Single_Bracket_13Ev_3pics	Single Bracket 1.3EV 3pics
CrDrive_Single_Bracket_13Ev_5pics	Single Bracket 1.3EV 5pics
CrDrive_Single_Bracket_13Ev_7pics	Single Bracket 1.3EV 7pics
CrDrive_Single_Bracket_15Ev_2pics_Plus	Single Bracket 1.5EV 2pics+
CrDrive_Single_Bracket_15Ev_2pics_Minus	Single Bracket 1.5EV 2pics-
CrDrive_Single_Bracket_15Ev_3pics	Single Bracket 1.5EV 3pics
CrDrive_Single_Bracket_15Ev_5pics	Single Bracket 1.5EV 5pics
CrDrive_Single_Bracket_15Ev_7pics	Single Bracket 1.5EV 7pics
CrDrive_Single_Bracket_17Ev_2pics_Plus	Single Bracket 1.7EV 2pics+
CrDrive_Single_Bracket_17Ev_2pics_Minus	Single Bracket 1.7EV 2pics-
CrDrive_Single_Bracket_17Ev_3pics	Single Bracket 1.7EV 3pics
CrDrive_Single_Bracket_17Ev_5pics	Single Bracket 1.7EV 5pics
CrDrive_Single_Bracket_17Ev_7pics	Single Bracket 1.7EV 7pics
CrDrive_Single_Bracket_20Ev_2pics_Plus	Single Bracket 2.0EV 2pics+
CrDrive_Single_Bracket_20Ev_2pics_Minus	Single Bracket 2.0EV 2pics-
CrDrive_Single_Bracket_20Ev_7pics	Single Bracket 2.0EV 7pics
CrDrive_Single_Bracket_23Ev_2pics_Plus	Single Bracket 2.3EV 2pics+
CrDrive_Single_Bracket_23Ev_2pics_Minus	Single Bracket 2.3EV 2pics-
CrDrive_Single_Bracket_23Ev_3pics	Single Bracket 2.3EV 3pics
CrDrive_Single_Bracket_23Ev_5pics	Single Bracket 2.3EV 5pics
CrDrive_Single_Bracket_25Ev_2pics_Plus	Single Bracket 2.5EV 2pics+
CrDrive_Single_Bracket_25Ev_2pics_Minus	Single Bracket 2.5EV 2pics-

CrDrive_Single_Bracket_25Ev_3pics	Single Bracket 2.5EV 3pics
CrDrive_Single_Bracket_25Ev_5pics	Single Bracket 2.5EV 5pics
CrDrive_Single_Bracket_27Ev_2pics_Plus	Single Bracket 2.7EV 2pics+
CrDrive_Single_Bracket_27Ev_2pics_Minus	Single Bracket 2.7EV 2pics-
CrDrive_Single_Bracket_27Ev_3pics	Single Bracket 2.7EV 3pics
CrDrive_Single_Bracket_27Ev_5pics	Single Bracket 2.7EV 5pics
CrDrive_Single_Bracket_30Ev_2pics_Plus	Single Bracket 3.0EV 2pics+
CrDrive_Single_Bracket_30Ev_2pics_Minus	Single Bracket 3.0EV 2pics-
CrDrive_FocusBracket	Focus Bracket

CrDeviceProperty_DRO

Get/Set the Dynamic Range Optimizer

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrDRangeOptimizer_Off	DRO OFF
CrDRangeOptimizer_On	DRO
CrDRangeOptimizer_Plus	DRO+
CrDRangeOptimizer_Plus_Manual_1	DRO + Manual1
CrDRangeOptimizer_Plus_Manual_2	DRO + Manual2
CrDRangeOptimizer_Plus_Manual_3	DRO + Manual3
CrDRangeOptimizer_Plus_Manual_4	DRO + Manual4
CrDRangeOptimizer_Plus_Manual_5	DRO + Manual5
CrDRangeOptimizer_Auto	DRO AUTO
CrDRangeOptimizer_HDR_Auto	HDR AUTO
CrDRangeOptimizer_HDR_10Ev	HDR 1.0Ev
CrDRangeOptimizer_HDR_20Ev	HDR 2.0Ev
CrDRangeOptimizer_HDR_30Ev	HDR 3.0Ev
CrDRangeOptimizer_HDR_40Ev	HDR 4.0Ev
CrDRangeOptimizer_HDR_50Ev	HDR 5.0Ev
CrDRangeOptimizer_HDR_60Ev	HDR 6.0Ev

CrDeviceProperty_ImageSize

Get/Set the Image Size

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrImageSize_L	L
CrImageSize_M	M
CrImageSize_S	S
CrImageSize_VGA	VGA

CrDeviceProperty_AspectRatio

Get/Set the Aspect Ratio

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrAspectRatio_3_2	3:2
CrAspectRatio_16_9	16:9
CrAspectRatio_4_3	4:3
CrAspectRatio_1_1	1:1

CrDeviceProperty_PictureEffect

Get/Set the Picture Effect Value

CrDataType	CrDataType_UInt32Array
Parameter Code	Explanation
CrPictureEffect_Off	OFF
CrPictureEffect_ToyCameraNormal	Toy Camera Normal
CrPictureEffect_ToyCameraCool	Toy Camera Cool
CrPictureEffect_ToyCameraWarm	Toy Camera Warm
CrPictureEffect_ToyCameraGreen	Toy Camera Green
CrPictureEffect_ToyCameraMagenta	Toy Camera Magenta
CrPictureEffect_Pop	Pop Color
CrPictureEffect_PosterizationBW	Posterization B/W
CrPictureEffect_PosterizationColor	Posterization Color
CrPictureEffect_Retro	Retro Photo
CrPictureEffect_SoftHighkey	Soft High-key
CrPictureEffect_PartColorRed	Partial Color Red
CrPictureEffect_PartColorGreen	Partial Color Green
CrPictureEffect_PartColorBlue	Partial Color Blue
CrPictureEffect_PartColorYellow	Partial Color Yellow

CrPictureEffect_HighContrastMonochrome	High Contrast Mono
CrPictureEffect_SoftFocusLow	Soft Focus Low
CrPictureEffect_SoftFocusMid	Soft Focus Mid
CrPictureEffect_SoftFocusHigh	Soft Focus High
CrPictureEffect_HDRPaintingLow	HDR Painting Low
CrPictureEffect_HDRPaintingMid	HDR Painting Mid
CrPictureEffect_HDRPaintingHigh	HDR Painting High
CrPictureEffect_RichToneMonochrome	Rich-tone Mono
CrPictureEffect_MiniatureAuto	Miniature Auto
CrPictureEffect_MiniatureTop	Miniature Top
CrPictureEffect_MiniatureMidHorizontal	Miniature Middle(Horizontal)
CrPictureEffect_MiniatureBottom	Miniature Bottom
CrPictureEffect_MiniatureLeft	Miniature Left
CrPictureEffect_MiniatureMidVertical	Miniature Middle(Vertical)
CrPictureEffect_MiniatureRight	Miniature Right
CrPictureEffect_MiniatureWaterColor	Miniature Water Color
CrPictureEffect_MiniatureIllustrationLow	Miniature Illustration Low
CrPictureEffect_MiniatureIllustrationMid	Miniature Illustration Mid
CrPictureEffect_MiniatureIllustrationHigh	Miniature Illustration High

CrDeviceProperty_Colortemp

Get/Set the Color Temperature

For models that support CrDeviceProperty_ColortempStep, the CurrentValue of this device property is also updated by manipulating CrDeviceProperty_ColortempStep.

CrDataType	CrDataType_UInt16Range	
Value	Explanation	
Variable	min	The resolution of the CurrentValue is the step value. The CurrentValue increases or decreases with each step value. Ex.) If min = 1000, max = 1500, step = 100, you can set 6 values of 1000, 1100, 1200, 1300, 1400, 1500 to CurrentValue.
Variable	max	The special CurrentValue are following. - 0x0000 means less than min. - 0xFFFF means greater than max.
Variable	step	These values are not included the value of Range. (It is only used as CurrentValue.)

CrDeviceProperty_ColorTuningAB

Get/Set the Biaxial Fine Tuning A-B Direction

CrDataType	CrDataType_UInt8Range	
Value	Explanation	
0x9C(B9_00)	min	AB value sent to PC App from camera corresponds to one of the following patterns. AB number is BY or AY, where Y is decimal from 0.00 to 9.00 and increments by 0.25. Ex.) B9.00(0x9C), B8.75(0x9D), ..., A8.75(0xE3), A9.00(0xE4).
0xE4(A9_00)	max	
0x01(0.25)	step	Note: There may be parameter scope differences due to model differences.

CrDeviceProperty_ColorTuningGM

Get/Set the Biaxial Fine Tuning G-M Direction

CrDataType	CrDataType_UInt8Range	
Value	Explanation	
0x9C(M9_00)	min	GM value sent to PC App from camera corresponds to one of the following patterns. GM number is MX or GX, where X is decimal from 0.00 to 9.00 and increments by 0.25. Ex.) M9.00(0x9C), M8.75(0x9D), ..., G8.75(0xE3), G9.00(0xE4).
0xE4(G9_00)	max	
0x01(0.25)	step	Note: There may be parameter differences due to model differences.

CrDeviceProperty_LiveViewDisplayEffect

Get/Set the Live View Display Effect

CrDataType	CrDataType_UInt16Array	
Parameter Code	Explanation	
CrLiveViewDisplayEffect_Uncertain	Unknown	
CrLiveViewDisplayEffect_ON	Effect ON	
CrLiveViewDisplayEffect_OFF	Effect OFF	

CrDeviceProperty_StillImageStoreDestination

Get/Set the information of Still Image Save Destination

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrStillImageStoreDestination_HostPC	Host Device (Ex. PC)
CrStillImageStoreDestination_MemoryCard	Camera(Memory Card)
CrStillImageStoreDestination_HostPCAndMemoryCard	Host Device & Camera(Memory Card)

CrDeviceProperty_PriorityKeySettings

Get/Set the Position Key Setting

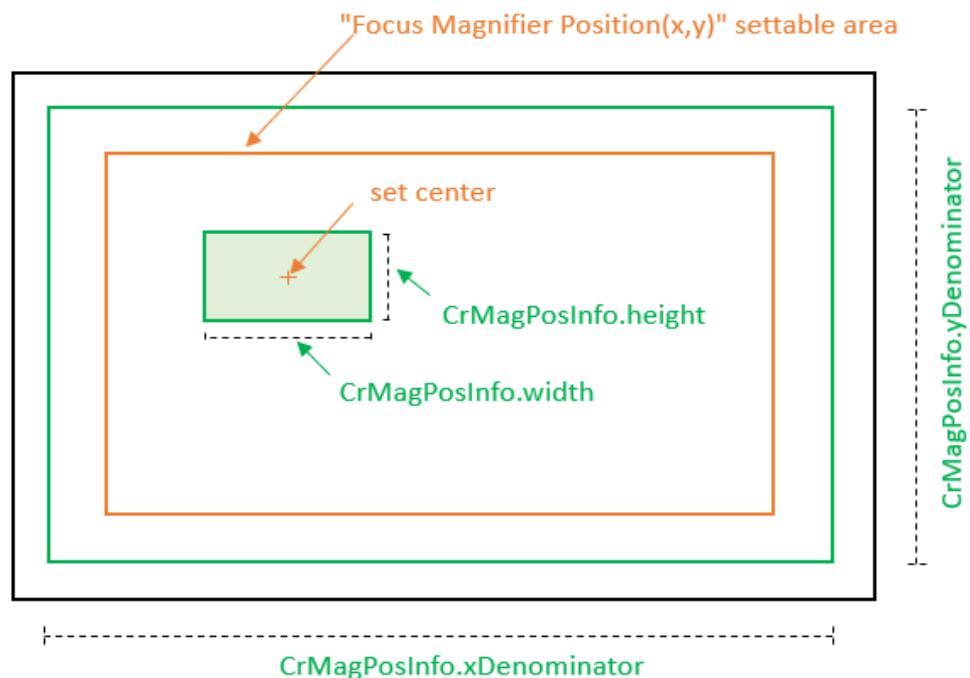
CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrPriorityKey_CameraPosition	Camera position priority (Ex. Mode dial, Drive/Focus mode dial)
CrPriorityKey_PCRremote	PC Remote setting priority

CrDeviceProperty_Focus_Magnifier_Setting

Get/Set the Focus Magnifier Setting

CrDataType	CrDataType _UInt64Array
Value	Explanation
0x0000000000000000 ~ 0xFFFFFFFFFFFFFF	<p>The upper 4 bytes are the Focus Magnifier Ratio, and the lower 4 bytes are the Focus Magnifier Position(x,y).</p> <p>Caution : The range of focus magnifier ratio and focus magnifier position varies depending on the model and aspect ratio.</p> <p>[Upper 4bytes] Regarding Focus Magnifier Ratio : Select the focus magnifier ratio to be set from the focus magnifier ratio obtained by GetValues() function.</p> <p>Ex.) Result obtained by GetValues() function. If the camera supports OFF, x1.0, x4.0 and x8.0 as focus magnifier ratio, Result is the following.</p> <ul style="list-style-type: none"> Enum value[0] = 0x00000000FFFFFFFFFF (means OFF) Enum value[1] = 0x00000000AFFFFFFF (means x1.0) Enum value[2] = 0x00000028FFFFFF (means x4.0) Enum value[3] = 0x00000050FFFFFF (means x8.0) <p>[Lower 4bytes] Regarding Focus Magnifier Position (x,y) : The upper 2 bytes are the x coordinate and the lower 2 bytes are the y coordinate. If this part is 0xFFFFFFFF, it means an invalid value. If focus magnifier position (x) is 150 and (y) is 100, set 0x00960064. 0x0096 = 0d150, 0x0064 = 0d100. The range of X is 0 ~ 639 (0x027F), and the range of Y is 0 ~ 479 (0x01DF). Frame size is acquired by CrMagPosInfo. CrMagPosInfo is in LiveViewProperty. Since this position specifies the center of the frame, the position range is more inside by half the frame size than CrMagPosInfo.xDenominator/yDenominator.</p> <p>Caution: If it is not in the magnified focus state, the desired result may not be obtained unless the correct position is set again after refreshing the state by setting 0xFFFFFFFF (Invalid Value) in the lower 4 bytes in advance.</p> <p>Note: See Tips/Trouble shooting for a detailed implementation example. Focus Magnifier Setting</p>

Fig. Relationship between CrMagPosInfo and settable area



CrDeviceProperty_DateTime_Settings

Set the Date and Time

CrDataType	CrDataType_UInt64
Value	Explanation
-	<p>64bit value.</p> <p>Specify the time in UNIX time (elapsed time from 1970/01/01 00:00:00).The time displayed is linked to the time zone setting of the HostPC. The range depends on the model and firmware.</p> <p>Ex.) when 1609582830 is set = 2021/01/02 10:20:30(UTC) = 2021/01/02 19:20:30(Tokyo)</p>

CrDeviceProperty_NearFar

Get the Focus Near/Far Enable Status

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrNearFar_Disable	Disable
CrNearFar_Enable	Enable

Set the Focus Near/Far

CrDataType	CrDataType_Int16Range
Value	Explanation
-7	<p>min</p> <p>Specify to change the focus to Near.</p> <p>Can be set from -1 to -7 in steps. Larger value makes the movement width larger. *1</p>
7	<p>max</p> <p>Specify to change the focus to Far.</p> <p>Can be set in steps of 1 to 7. Larger value makes the movement width larger. *1</p>
1	step

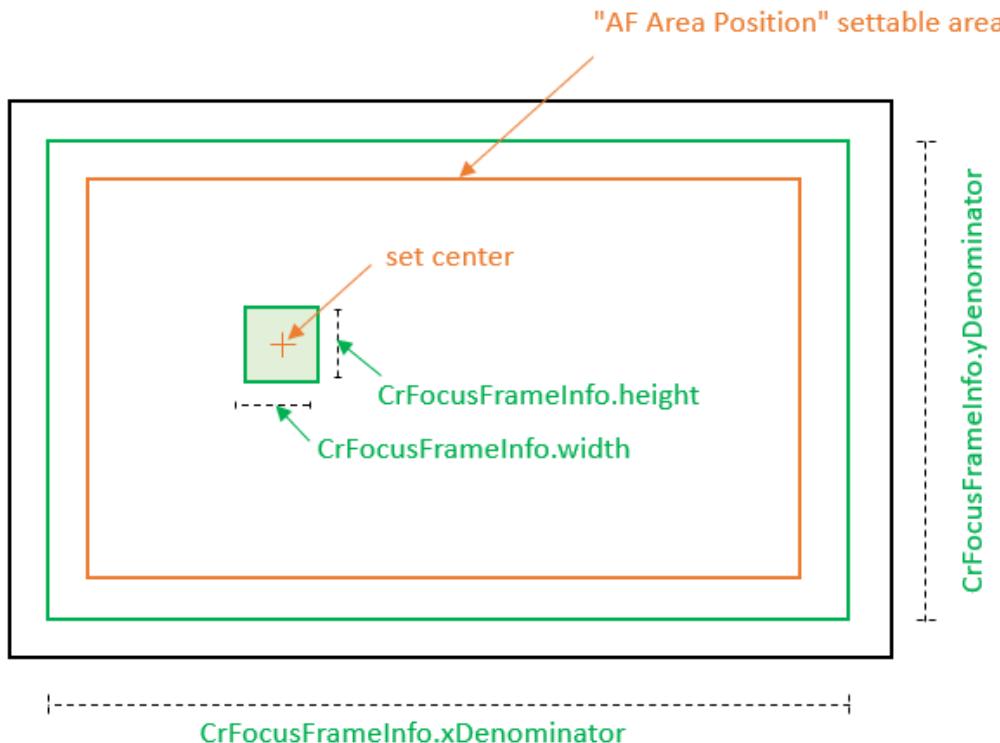
*1 : In the case of DSC-RX0M2, the movement width is fixed.

CrDeviceProperty_AF_Area_Position

Set the AF Area Position(x,y)

CrDataType	CrDataType_UInt32
Value	Explanation
0x00000000 ~ 0xFFFFFFFF	<p>Set the center position of the AF frame.</p> <p>The x coordinate is set in the upper two bytes and the y coordinate is set in the lower two bytes</p> <p>The range of X is 0 ~ 639 (0x027F), and the range of Y is 0 ~ 479 (0x01DF).</p> <p>AF frame size is acquired by CrFocusFrameInfo. CrFocusFrameInfo is in LiveViewProperty.</p> <p>The settable area is more inside by half the frame size than CrFocusFrameInfo.xDenominator/yDenominator.</p> <p>Note: The range in which the coordinates can be specified varies depending on the model, aspect setting, and AF setting.</p>

Fig.Relationship between CrFocusframeInfo and settable area



CrDeviceProperty_Zoom_Scale

Get/Set the Zoom Scale.

It may not be possible to operate depending on the model and lens type. refs [Zoom Operation / Zoom Scale](#).

CrDataType	CrDataType_UInt32Range
Value	Explanation
Variable	min
Variable	max
Variable	step This value varies depending on the camera's configurable conditions. (in units of 0.001)

CrDeviceProperty_Zoom_Setting

Get/Set the Zoom Setting.

It may not be possible to operate depending on the model and lens type. refs [Zoom Operation / Zoom Scale](#).

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrZoomSetting_OpticalZoomOnly	Optical zoom only
CrZoomSetting_SmartZoomOnly	Smart zoom only
CrZoomSetting_On_ClearImageZoom	Clear image zoom on
CrZoomSetting_On_DigitalZoom	Digital zoom (and Clear image zoom) on

CrDeviceProperty_Zoom_Operation

Execute the Zoom Operation.

It may not be possible to operate depending on the model and lens type. refs [Zoom Operation / Zoom Scale](#).

For models that support [CrDeviceProperty_Zoom_Speed_Range](#), link with Range(min/max/step) of CrDeviceProperty_Zoom_Speed_Range.

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable (Negative number)	min	Zoom out (-) Default value is CrZoomOperation_Wide. When you specify zoom out, the zoom out continues until it "Zoom stop" or until the lens or setting limit is reached.
0 (Zero)	-	Zoom stop You can use the CrZoomOperation_Stop.
Variable (Positive number)	max	Zoom in (+) Default value is CrZoomOperation_Tele. When you specify zoom in, the zoom in continues until it "Zoom stop" or until the lens or setting limit is reached.

CrDeviceProperty_Movie_File_Format

Get/Set the File Format(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFileFormatMovie_AVCHD	AVCHD
CrFileFormatMovie_MP4	MP4
CrFileFormatMovie_XAVC_S_4K	XAVC S 4K
CrFileFormatMovie_XAVC_S_HD	XAVC S HD
CrFileFormatMovie_XAVC_HS_8K	XAVC HS 8K
CrFileFormatMovie_XAVC_HS_4K	XAVC HS 4K
CrFileFormatMovie_XAVC_S_L_4K	XAVC S-L 4K
CrFileFormatMovie_XAVC_S_L_HD	XAVC S-L HD
CrFileFormatMovie_XAVC_S_I_4K	XAVC S-I 4K
CrFileFormatMovie_XAVC_S_I_HD	XAVC S-I HD
CrFileFormatMovie_XAVC_I	XAVC I
CrFileFormatMovie_XAVC_L	XAVC L
CrFileFormatMovie_XAVC_HS_HD	XAVC HS HD
CrFileFormatMovie_XAVC_S_I_DCI_4K	XAVC S-I DCI 4K
CrFileFormatMovie_XAVC_H_I_HQ	XAVC H I HQ
CrFileFormatMovie_XAVC_H_I_SQ	XAVC H I SQ
CrFileFormatMovie_XAVC_H_L	XAVC H L
CrFileFormatMovie_X_OCN_XT	X OCN XT
CrFileFormatMovie_X_OCN_ST	X OCN ST
CrFileFormatMovie_X_OCN_LT	X OCN LT

Note: In some models, "XAVC S-L xx" is displayed as "XAVC S xx" in their menu.

CrDeviceProperty_MovieRecording_Setting

Get/Set the Recording Setting(Movie)

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrRecordingSettingMovie_60p_50M	60p 50M / XAVC S
CrRecordingSettingMovie_30p_50M	30p 50M / XAVC S
CrRecordingSettingMovie_24p_50M	24p 50M / XAVC S
CrRecordingSettingMovie_50p_50M	50p 50M / XAVC S
CrRecordingSettingMovie_25p_50M	25p 50M / XAVC S
CrRecordingSettingMovie_60i_24M	60i 24M(FX) / AVCHD
CrRecordingSettingMovie_50i_24M_FX	50i 24M(FX) / AVCHD
CrRecordingSettingMovie_60i_17M_FH	60i 17M(FH) / AVCHD

CrRecordingSettingMovie_50i_17M_FH	50i 17M(FH) / AVCHD
CrRecordingSettingMovie_60p_28M_PS	60p 28M(PS) / AVCHD
CrRecordingSettingMovie_50p_28M_PS	50p 28M(PS) / AVCHD
CrRecordingSettingMovie_24p_24M_FX	24p 24M(FX) / AVCHD
CrRecordingSettingMovie_25p_24M_FX	25p 24M(FX) / AVCHD
CrRecordingSettingMovie_24p_17M_FH	24p 17M(FH) / AVCHD
CrRecordingSettingMovie_25p_17M_FH	25p 17M(FH) / AVCHD
CrRecordingSettingMovie_120p_50M_1280x720	120p 50M (1280x720) / XAVC S
CrRecordingSettingMovie_100p_50M_1280x720	100p 50M (1280x720) / XAVC S
CrRecordingSettingMovie_1920x1080_30p_16M	1920x1080 30p 16M / MP4
CrRecordingSettingMovie_1920x1080_25p_16M	1920x1080 25p 16M / MP4
CrRecordingSettingMovie_1280x720_30p_6M	1280x720 30p 6M / MP4
CrRecordingSettingMovie_1280x720_25p_6M	1280x720 25p 6M / MP4
CrRecordingSettingMovie_1920x1080_60p_28M	1920x1080 60p 28M / MP4
CrRecordingSettingMovie_1920x1080_50p_28M	1920x1080 50p 28M / MP4
CrRecordingSettingMovie_60p_25M_XAVC_S_HD	60p 25M / XAVC S HD
CrRecordingSettingMovie_50p_25M_XAVC_S_HD	50p 25M / XAVC S HD
CrRecordingSettingMovie_30p_16M_XAVC_S_HD	30p 16M / XAVC S HD
CrRecordingSettingMovie_25p_16M_XAVC_S_HD	25p 16M / XAVC S HD
CrRecordingSettingMovie_120p_100M_1920x1080_XAVC_S_HD	120p 100M (1920x1080) / XAVC S HD
CrRecordingSettingMovie_100p_100M_1920x1080_XAVC_S_HD	100p 100M (1920x1080) / XAVC S HD
CrRecordingSettingMovie_120p_60M_1920x1080_XAVC_S_HD	120p 60M (1920x1080) / XAVC S HD
CrRecordingSettingMovie_100p_60M_1920x1080_XAVC_S_HD	100p 60M (1920x1080) / XAVC S HD
CrRecordingSettingMovie_30p_100M_XAVC_S_4K	30p 100M / XAVC S 4K
CrRecordingSettingMovie_25p_100M_XAVC_S_4K	25p 100M / XAVC S 4K
CrRecordingSettingMovie_24p_100M_XAVC_S_4K	24p 100M / XAVC S 4K
CrRecordingSettingMovie_30p_60M_XAVC_S_4K	30p 60M / XAVC S 4K
CrRecordingSettingMovie_25p_60M_XAVC_S_4K	25p 60M / XAVC S 4K
CrRecordingSettingMovie_24p_60M_XAVC_S_4K	24p 60M / XAVC S 4K
CrRecordingSettingMovie_600M_422_10bit	600M 422 10bit
CrRecordingSettingMovie_500M_422_10bit	500M 422 10bit
CrRecordingSettingMovie_400M_420_10bit	400M 420 10bit
CrRecordingSettingMovie_300M_422_10bit	300M 422 10bit
CrRecordingSettingMovie_280M_422_10bit	280M 422 10bit
CrRecordingSettingMovie_250M_422_10bit	250M 422 10bit
CrRecordingSettingMovie_240M_422_10bit	240M 422 10bit
CrRecordingSettingMovie_222M_422_10bit	222M 422 10bit
CrRecordingSettingMovie_200M_422_10bit	200M 422 10bit

CrRecordingSettingMovie_200M_420_10bit	200M 420 10bit
CrRecordingSettingMovie_200M_420_8bit	200M 420 8bit
CrRecordingSettingMovie_185M_422_10bit	185M 422 10bit
CrRecordingSettingMovie_150M_420_10bit	150M 420 10bit
CrRecordingSettingMovie_150M_420_8bit	150M 420 8bit
CrRecordingSettingMovie_140M_422_10bit	140M 422 10bit
CrRecordingSettingMovie_111M_422_10bit	111M 422 10bit
CrRecordingSettingMovie_100M_422_10bit	100M 422 10bit
CrRecordingSettingMovie_100M_420_10bit	100M 420 10bit
CrRecordingSettingMovie_100M_420_8bit	100M 420 8bit
CrRecordingSettingMovie_93M_422_10bit	93M 422 10bit
CrRecordingSettingMovie_89M_422_10bit	89M 422 10bit
CrRecordingSettingMovie_75M_420_10bit	75M 420 10bit
CrRecordingSettingMovie_60M_420_8bit	60M 420 8bit
CrRecordingSettingMovie_50M_422_10bit	50M 422 10bit
CrRecordingSettingMovie_50M_420_10bit	50M 420 10bit
CrRecordingSettingMovie_50M_420_8bit	50M 420 8bit
CrRecordingSettingMovie_45M_420_10bit	45M 420 10bit
CrRecordingSettingMovie_30M_420_10bit	30M 420 10bit
CrRecordingSettingMovie_25M_420_8bit	25M 420 8bit
CrRecordingSettingMovie_16M_420_8bit	16M 420 8bit
CrRecordingSettingMovie_520M_422_10bit	520M 422 10bit
CrRecordingSettingMovie_260M_422_10bit	260M 422 10bit

CrDeviceProperty_Movie_Recording_FrameRateSetting

Get/Set the Recording Frame Rate Setting(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecordingFrameRateSettingMovie_120p	120p Actual frequency might be 119.88.
CrRecordingFrameRateSettingMovie_100p	100p
CrRecordingFrameRateSettingMovie_60p	60p Actual frequency might be 59.94.
CrRecordingFrameRateSettingMovie_50p	50p
CrRecordingFrameRateSettingMovie_30p	30p Actual frequency might be 29.97.
CrRecordingFrameRateSettingMovie_25p	25p
CrRecordingFrameRateSettingMovie_24p	24p Actual frequency might be 23.98 except ILME-FX6/MPC-2610.
CrRecordingFrameRateSettingMovie_23_98p	23.98p

CrRecordingFrameRateSettingMovie_29_97p	29.97p
CrRecordingFrameRateSettingMovie_59_94p	59.94p
CrRecordingFrameRateSettingMovie_24_00p	24.00p
CrRecordingFrameRateSettingMovie_119_88p	119.88p

The value of this Device Property has been changed since version 1.08.00 to be expressed as an exact value.

When using these models, please refer to the table and replace the definitions.

Table fr-1. Target Model list

No.	Model Name	FW version
1	ILME-FX3	Ver. 3.00 or later
2	ILME-FX30	Ver. 2.00 or later

Table fr-2. Replacement table

Enumeration	version				Same as version 1.07.00
	~1.07.00	1.08.00~	ILME-FX30	ILME-FX3	
Model Name	ILME-FX6	Other	ILME-FX30	ILME-FX3	Other
CrRecordingFrameRateSettingMovie_120p	-	✓	-	-	
CrRecordingFrameRateSettingMovie_100p	-	✓	✓	✓	
CrRecordingFrameRateSettingMovie_60p	-	✓	-	-	
CrRecordingFrameRateSettingMovie_50p	✓	✓	✓	✓	
CrRecordingFrameRateSettingMovie_30p	-	✓	-	-	
CrRecordingFrameRateSettingMovie_25p	✓	✓	✓	✓	
CrRecordingFrameRateSettingMovie_24p	✓	✓	-	-	
CrRecordingFrameRateSettingMovie_23_98p	✓	-	✓	✓	
CrRecordingFrameRateSettingMovie_29_97p	✓	-	✓	✓	
CrRecordingFrameRateSettingMovie_59_94p	✓	-	✓	✓	
CrRecordingFrameRateSettingMovie_24_00p (NEW)	-	-	✓	✓	
CrRecordingFrameRateSettingMovie_119_88p (NEW)	-	-	✓	✓	

CrDeviceProperty_Interval_Rec_Mode

Get the Interval REC Mode

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrIntervalRecMode_OFF	OFF
CrIntervalRecMode_ON	ON

CrDeviceProperty_Still_Image_Trans_Size

Get/Set the Still Image Trans Size

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrPropertyStillImageTransSize_Original	Original
CrPropertyStillImageTransSize_SmallSize	Small Size JPEG/HEIF

CrDeviceProperty_RAW_J_PC_Save_Image

Get/Set the RAW+J PC Save Image

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrPropertyRAWJPCSaveImage_RAWAndJPEG	RAW & JPEG
CrPropertyRAWJPCSaveImage_JPEGOnly	JPEG Only
CrPropertyRAWJPCSaveImage_RAWOnly	RAW Only
CrPropertyRAWJPCSaveImage_RAWAndHEIF	RAW & HEIF
CrPropertyRAWJPCSaveImage_HEIFOnly	HEIF Only

CrDeviceProperty_LiveView_Image_Quality

Get/Set the LiveView Image Quality

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrPropertyLiveViewImageQuality_Low	Low
CrPropertyLiveViewImageQuality_High	High

CrDeviceProperty_CustomWB_Capture_Standby

Get the Custom WB Capture Standby Operation

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPropertyCustomWBOperation_Disable	Disable
CrPropertyCustomWBOperation_Enable	Enable

Execute the Custom WB Capture Standby

Parameter Code	Explanation
CrPropertyCustomWBCapture_Up	Up
CrPropertyCustomWBCapture_Down	Down

CrDeviceProperty_CustomWB_Capture_Standby_Cancel

Get the Custom WB Capture Standby Cancel Operation

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPropertyCustomWBOperation_Disable	Disable
CrPropertyCustomWBOperation_Enable	Enable

Execute the Custom WB Capture Standby Cancel

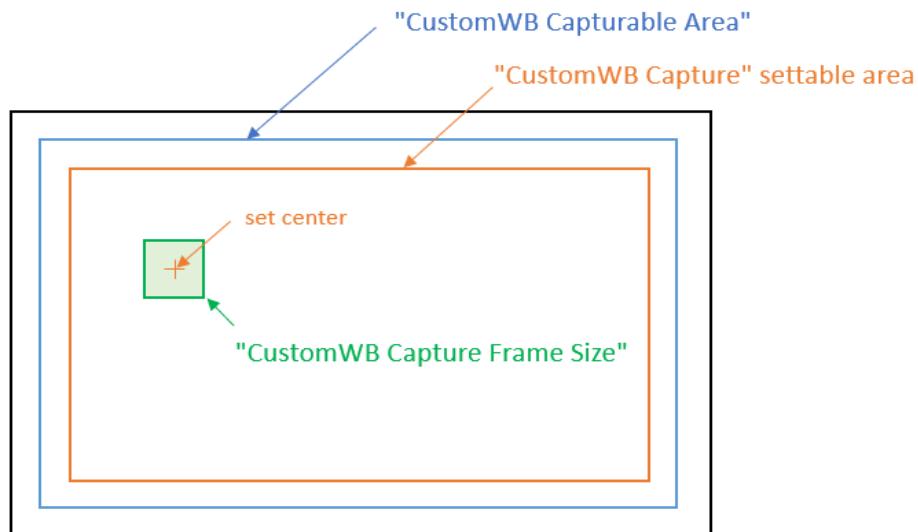
Parameter Code	Explanation
CrPropertyCustomWBCapture_Up	Up
CrPropertyCustomWBCapture_Down	Down

CrDeviceProperty_CustomWB_Capture

Execute the Custom WB Capture

CrDataType	CrDataType_UInt32	
Value	Explanation	
0x00000000	min	The x coordinate is set in the upper two bytes and the y coordinate is set in the lower two bytes The enable range can be obtained from " Custom WB Capturable Area ".
0xFFFFFFFF	max	The settable area is more inside by half the Frame Size than " Custom WB Capturable Area ". Note: The settable range varies depending on the model and aspect setting.
1	step	

Fig. Relationship between capture frame size and settable position



CrDeviceProperty_SnapshotInfo

Get the Shooting File Info

CrDataType	CrDataType_UInt16Range
Value	Explanation
0x0000	min 0x0000:transferable file doesn't exist 0x0001-0x7FFF:exist file
0xFFFF	max If the value is over 0x8001(MSB is 0b01), it is possible to get the Shot files.
0x0001	step

CrDeviceProperty_BatteryRemain

Get the Battery Remaining (%)

CrDataType	CrDataType_UInt16Range
Value	Explanation
0xFF(untaken)	min
0x64(100%)	max
0x01	step

CrDeviceProperty_BatteryLevel

Get the Battery Level Indicator

CrDataType	CrDataType_UInt32Array
Parameter Code	Explanation
CrBatteryLevel_Fake	Fake Battery
CrBatteryLevel_PreEndBattery	Pre-End Battery
CrBatteryLevel_1_4	Battery Level 1/4
CrBatteryLevel_2_4	Battery Level 2/4
CrBatteryLevel_3_4	Battery Level 3/4
CrBatteryLevel_4_4	Battery Level 4/4
CrBatteryLevel_1_3	Battery Level 1/3
CrBatteryLevel_2_3	Battery Level 2/3
CrBatteryLevel_3_3	Battery Level 3/3
CrBatteryLevel_PreEnd_PowerSupply	Pre-End Battery with USB BusPower Supply
CrBatteryLevel_1_4_PowerSupply	Battery Level 1/4 with USB BusPower Supply
CrBatteryLevel_2_4_PowerSupply	Battery Level 2/4 with USB BusPower Supply
CrBatteryLevel_3_4_PowerSupply	Battery Level 3/4 with USB BusPower Supply
CrBatteryLevel_4_4_PowerSupply	Battery Level 4/4 with USB BusPower Supply
CrBatteryLevel_USBPowerSupply	USB BusPower Supply

CrDeviceProperty_RecordingState

Get the Movie Recording State

CrDataType	CrDataType_UInt16Range
Parameter Code	Explanation
CrMovie_Recording_State_Not_recording	Not Recording
CrMovie_Recording_State_recording	Recording
CrMovie_Recording_State_recording_Failed	Recording Failed
CrMovie_Recording_State_IntervalRec_Waiting_Record	Waiting Record (Time Lapse Movie recording)

CrDeviceProperty_LiveViewStatus

LiveView Status

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrLiveView_Disable	LiveView Support but Disable just now :If this value is set, the host should not get the LiveView Image.
CrLiveView_Enable	LiveView Support and Enable :The host can get the LiveView Image and activate LiveView button if have.
CrLiveView_NotSupport	LiveView Not Support :Just definition, If the camera doesn't support Liveview, the host can't get this property by any operation.

CrDeviceProperty.FocusIndication

Get the Focus Indication

CrDataType	CrDataType_UInt32Array
Parameter Code	Explanation
CrFocusIndicator_Unlocked	Unlock
CrFocusIndicator_Focused_AF_S	[AF-S]Focused, and AF Locked State
CrFocusIndicator_NotFocused_AF_S	[AF-S]Not focused, and Low Contrast State
CrFocusIndicator_TrackingSubject_AF_C	[AF-C]Tracking Subject motion
CrFocusIndicator_Focused_AF_C	[AF-C]Focused State
CrFocusIndicator_NotFocused_AF_C	[AF-C]Not focused, and Low Contrast State

CrDeviceProperty_MediaSLOT1_Status

Get the Media (SLOT1) Status

Please set the function of camera “Rec. Media Settings: Recording Mode” to Standard when using ILCE-7RM4 and ILCE-7RM4A.

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrSlotStatus_OK	OK
CrSlotStatus_NoCard	No card
CrSlotStatus_CardError	Card error
CrSlotStatus_RecognizingOrLockedError	Card recognizing/Card locked and DB error

CrDeviceProperty_MediaSLOT1_RemainingNumber

Get the Remaining number shots of Media (SLOT1)

Please set the function of camera “Rec. Media Settings: Recording Mode” to Standard when using ILCE-7RM4 and ILCE-7RM4A.

CrDataType	CrDataType_UInt32Range
Value	Explanation
0x00000000	min
0xFFFFFFFF	max
0x00000001	step

CrDeviceProperty_MediaSLOT1_RemainingTime

Get the Remaining shooting time of Media (SLOT1)

Please set the function of camera “Rec. Media Settings: Recording Mode” to Standard when using ILCE-7RM4 and ILCE-7RM4A.

CrDataType	CrDataType_UInt32Range
Value	Explanation
0x00000000	min
0xFFFFFFFF	max
0x00000001	step

CrDeviceProperty_MediaSLOT1_FormatEnableStatus

Get the Media Full Format Enable Status(SLOT1)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaFormat_Disable	Disable
CrMediaFormat_Enable	Enable

CrDeviceProperty_MediaSLOT2_Status

Get the Media (SLOT2) Status

Please set the function of camera “Rec. Media Settings: Recording Mode” to Standard when using ILCE-7RM4 and ILCE-7RM4A.

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrSlotStatus_OK	OK
CrSlotStatus_NoCard	No card
CrSlotStatus_CardError	Card error
CrSlotStatus_RecognizingOrLockedError	Card recognizing/Card locked and DB error

CrDeviceProperty_MediaSLOT2_RemainingNumber

Get the Remaining number shots of Media (SLOT2)

Please set the function of camera “Rec. Media Settings: Recording Mode” to Standard when using ILCE-7RM4 and ILCE-7RM4A.

CrDataType	CrDataType_UInt32Range
Value	Explanation
0x00000000	min
0xFFFFFFFF	max
0x00000001	step

CrDeviceProperty_MediaSLOT2_RemainingTime

Get the Remaining shooting time of Media (SLOT2)

Please set the function of camera “Rec. Media Settings: Recording Mode” to Standard when using ILCE-7RM4 and ILCE-7RM4A.

CrDataType	CrDataType_UInt32Range
Value	Explanation
0x00000000	min
0xFFFFFFFF	max
0x00000001	step

CrDeviceProperty_MediaSLOT2_FormatEnableStatus

Get the Media Full Format Enable Status(SLOT2)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaFormat_Disable	Disable
CrMediaFormat_Enable	Enable

CrDeviceProperty_Media_FormatProgressRate

Get the Media Format Progress Rate

CrDataType	CrDataType_UInt32Range
Value	Explanation
0x00000000	Invalid
Other than above values	Progress rate Lower 16bit is denominator, Higher 16bit is molecules. Calculate the progress rate each time. e.g.) 0x003600C8 means 27%. (by the following calculations. $(0x36/0xC8) * 100$)

CrDeviceProperty_Interval_Rec_Status

Get the Interval REC Status

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrIntervalRecStatus_WaitingStart	Waiting Start
CrIntervalRecStatus_IntervalShooting	Interval Shooting

CrDeviceProperty_CustomWB_Execution_State

Get the Custom WB Execution State

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrPropertyCustomWBExecutionState_Invalid	Invalid
CrPropertyCustomWBExecutionState_Standby	Standby
CrPropertyCustomWBExecutionState_Capturing	Capturing
CrPropertyCustomWBExecutionState_OperatingCamera	Operating Camera

CrDeviceProperty_CustomWB_Capturable_Area

Get the Custom WB Capturable Area(x,y)

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
0x00000000	min	<p>The device can get the capturable area of Custom WB Capturing with this property.</p> <p>The x coordinate is set in the upper two bytes and the y coordinate is set in the lower two bytes</p> <p>This value varies depends on the model and aspect setting. e.g.)</p> <p>min 0x00200020 means TopLeft=32,32.</p>
0xFFFFFFFF	max	<p>Note :</p> <p>Enabled by executing CrDeviceProperty_CustomWB_Capture_Standby and changing to standby state. When it changes to Standby state, CrDeviceProperty_CustomWB_Capture_Operation changes to Enable, and the current value of CrDeviceProperty_CustomWB_Capture_Standby changes to Disable.</p>
0x00000001	step	

CrDeviceProperty_CustomWB_Capture_Frame_Size

Get the Custom WB Capture Frame Size(x,y)

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
0x00000000	min	<p>The frame width is set in the upper two bytes and the frame height is set in the lower two bytes</p> <p>This value is currently 0x00400040 (64x64) fixed.</p>
0xFFFFFFFF	max	<p>Note :</p> <p>Enabled by executing CrDeviceProperty_CustomWB_Capture_Standby and changing to standby state. When it changes to Standby state, CrDeviceProperty_CustomWB_Capture_Operation changes to Enable, and the current value of CrDeviceProperty_CustomWB_Capture_Standby changes to Disable.</p>
0x00000001	step	

CrDeviceProperty_CustomWB_Capture_Operation

Get the Custom WB Capture Operation Enable Status

CrDataType	CrDataType_UInt8Array	
Parameter Code	Explanation	
CrPropertyCustomWBOperation_Disable	Disable	
CrPropertyCustomWBOperation_Enable	Enable	

CrDeviceProperty_Zoom_Operation_Status

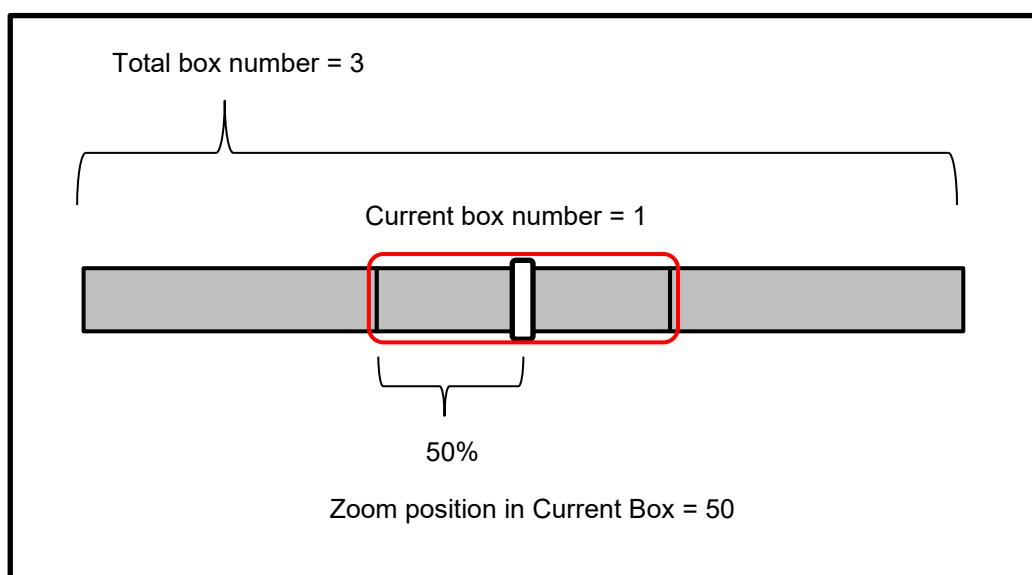
Get the Zoom Operation Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrZoomOperationEnableStatus_Disable	Disable
CrZoomOperationEnableStatus_Enable	Enable

CrDeviceProperty_Zoom_Bar_Information

Get the Zoom Bar Information

CrDataType	CrDataType_UInt32
Value	Explanation
31-24bit	Total box number
0	min
0xFF	max
1	step
23-16bit	Current box number
0	min
0xFF	max
1	step
15- 0bit	Zoom position in Current Box
0x00	min
0x64	max
0x01	step



CrDeviceProperty_Zoom_Type_Status

Get the Zoom Type Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrZoomTypeStatus_OpticalZoom	Optical zoom only
CrZoomTypeStatus_SmartZoom	Smart zoom only
CrZoomTypeStatus_ClearImageZoom	Clear image zoom
CrZoomTypeStatus_DigitalZoom	Digital zoom

CrDeviceProperty_MediaSLOT1_FileType

Get/Set the File Format(Still) of media(SLOT1)

This property is effective when Recording Media for still images is set to "Sort Recording".

For ILCE-1 : MENU > Shooting > Media > Rec. Media Settings > Recording Media

This setting is related to "CrDeviceProperty_CompressionFileFormatStill".

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrFileType_RawJpeg	RAW+JPEG
CrFileType_Jpeg	JPEG
CrFileType_Raw	RAW
CrFileType_RawHeif	RAW+HEIF
CrFileType_Heif	HEIF

CrDeviceProperty_MediaSLOT2_FileType

Get/Set the File Format(Still) of media(SLOT2)

This property is effective when Recording Media for still images is set to "Sort Recording".

For ILCE-1 : MENU > Shooting > Media > Rec. Media Settings > Recording Media

This setting is related to "CrDeviceProperty_CompressionFileFormatStill".

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrFileType_RawJpeg	RAW+JPEG
CrFileType_Jpeg	JPEG
CrFileType_Raw	RAW
CrFileType_RawHeif	RAW+HEIF
CrFileType_Heif	HEIF

CrDeviceProperty_MediaSLOT1_ImageQuality (CrDeviceProperty_MediaSLOT1_JpegQuality)

Get/Set the Image Quality of media(SLOT1)

This property is effective when Recording Media for still images is set to "Sort Recording", and "CrDeviceProperty_MediaSLOT1_FileType" is set to "CrFileType_Jpeg" or "CrFileType_Heif".

For ILCE-1 : MENU > Shooting > Image Quality > Image Quality Settings
 > JPEG Quality/HEIF Quality

This setting is related to "CrDeviceProperty_CompressionFormatStill".

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrImageQuality_Light (CrJpegQuality_Light)	Light
CrImageQuality_Standard (CrJpegQuality_Standard)	Standard
CrImageQuality_Fine (CrJpegQuality_Fine)	Fine
CrImageQuality_ExFine (CrJpegQuality_ExFine)	Extra fine

CrDeviceProperty_MediaSLOT2_ImageQuality (CrDeviceProperty_MediaSLOT2_JpegQuality)

Get/Set the Image Quality of media(SLOT2)

This property is effective when Recording Media for still images is set to "Sort Recording", and "CrDeviceProperty_MediaSLOT2_FileType" is set to "CrFileType_Jpeg" or "CrFileType_Heif".

For ILCE-1 : MENU > Shooting > Image Quality > Image Quality Settings
 > JPEG Quality/HEIF Quality

This setting is related to "CrDeviceProperty_CompressionFormatStill".

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrImageQuality_Light (CrJpegQuality_Light)	Light
CrImageQuality_Standard (CrJpegQuality_Standard)	Standard
CrImageQuality_Fine (CrJpegQuality_Fine)	Fine
CrImageQuality_ExFine (CrJpegQuality_ExFine)	Extra fine

CrDeviceProperty_MediaSLOT1_ImageSize

Get/Set the Image Size of media(SLOT1)

This property is effective when Recording Media for still images is set to "Sort Recording", and "CrDeviceProperty_MediaSLOT1_FileType" is set to "CrFileType_Jpeg" or "CrFileType_Heif".

For ILCE-1 : MENU > Shooting > Image Quality > Image Quality Settings
 > JPEG Image Size/HEIF Image Size

This setting is related to "CrDeviceProperty_CompressionFormatStill".

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrImageSize_L	L
CrImageSize_M	M
CrImageSize_S	S

CrDeviceProperty_MediaSLOT2_ImageSize

Get/Set the Image Size of media(SLOT2)

This property is effective when Recording Media for still images is set to "Sort Recording", and "CrDeviceProperty_MediaSLOT2_FileType" is set to "CrFileType_Jpeg" or "CrFileType_Heif".

For ILCE-1 : MENU > Shooting > Image Quality > Image Quality Settings
> JPEG Image Size/HEIF Image Size

This setting is related to "CrDeviceProperty_CompressionFormatStill".

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrImageSize_L	L
CrImageSize_M	M
CrImageSize_S	S

CrDeviceProperty_RAW_FileCompressionType

Get/Set the compression type of RAW file

This setting is related to "CrDeviceProperty_CompressionFormatStill".

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrRAWFile_Uncompression	Uncompression
CrRAWFile_Compression	Compression
CrRAWFile_LossLess	Lossless Compression
CrRAWFile_LossLessS	Lossless S
CrRAWFile_LossLessM	Lossless M
CrRAWFile_LossLessL	Lossless L

CrDeviceProperty_MediaSLOT1_RAW_FileCompressionType

Get/Set the compression type of RAW file in media(SLOT1)

This property is effective when Recording Media for still images is set to "Sort Recording", and "CrDeviceProperty_MediaSLOT1_FileType" is set to "CrFileType_Raw".

For ILCE-1 : MENU > Shooting > Image Quality > Image Quality Settings
> File Format/RAW File Type

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrRAWFile_Uncompression	Uncompression
CrRAWFile_Compression	Compression
CrRAWFile_LossLess	Lossless Compression
CrRAWFile_LossLessS	Lossless S
CrRAWFile_LossLessM	Lossless M
CrRAWFile_LossLessL	Lossless L

CrDeviceProperty_MediaSLOT2_RAW_FileCompressionType

Get/Set the compression type of RAW file in media(SLOT2)

This property is effective when Recording Media for still images is set to "Sort Recording", and "CrDeviceProperty_MediaSLOT2_FileType" is set to "CrFileType_Raw".

For ILCE-1 : MENU > Shooting > Image Quality > Image Quality Settings
> File Format/RAW File Type

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrRAWFile_Uncompression	Uncompression
CrRAWFile_Compression	Compression
CrRAWFile_LossLess	Lossless Compression
CrRAWFile_LossLessS	Lossless S
CrRAWFile_LossLessM	Lossless M
CrRAWFile_LossLessL	Lossless L

CrDeviceProperty_MediaSLOT1_QuickFormatEnableStatus

Get the Media Quick Format Enable Status(SLOT1)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaFormat_Disable	Disable
CrMediaFormat_Enable	Enable

CrDeviceProperty_MediaSLOT2_QuickFormatEnableStatus

Get the Media Quick Format Enable Status(SLOT2)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaFormat_Disable	Disable
CrMediaFormat_Enable	Enable

CrDeviceProperty_Cancel_Media_FormatEnableStatus

Get the status of whether the media format is cancelable or not.

This property changes during Full formatting.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCancelMediaFormat_Disable	Disable
CrCancelMediaFormat_Enable	Enable

CrDeviceProperty_ZoomAndFocusPosition_Save

Get/Set the Save Zoom&FocusPosition Preset.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
Variable	<p>Save preset number</p> <p>The current focus position, Optical Zoom position (Power Zoom lens only), and lens information are stored in the specified preset number.</p> <p>With CrDeviceProperty_ZoomAndFocusPosition_Load, you can get the saved preset data and restore it to the same state.</p> <p>Stored preset data will not be deleted even after initializing the camera. If you specify a preset number that is already in use, that preset number will be overwritten with the new preset data.</p> <p>e.g.)</p> <p>{0x00,0x01,0x02} means numbers 0 to 2 can be used</p>

CrDeviceProperty_ZoomAndFocusPosition_Load

Get/Set the Load Zoom&FocusPosition Preset.

CrDataType	CrDataType_UInt8Array
Value	Explanation
Variable	<p>Load preset number</p> <p>Note:</p> <p>If a lens other than the saved lens is attached, the focus / zoom position cannot be reproduced. In that case, it will notify you of CrWarning_ZoomAndFocusPosition_DifferentLens.</p> <p>Environmental changes or the focus position of the lens, such as Near/Far edge vicinity, may cause errors in the original position the lens returns.</p> <p>Please use this property with larger Aperture Value (F-Number) to deepen the depth of field and confirm the focus position the lens returns in advanced.</p>

CrDeviceProperty_Remocon_Zoom_Speed_Type

Get/Set the Remocon Zoom Speed Type.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRemoconZoomSpeedType_Invalid	Invalid
CrRemoconZoomSpeedType_Variable	Variable Related to CrDeviceProperty_Zoom_Operation and CrDeviceProperty_Zoom_Speed_Range .
CrRemoconZoomSpeedType_Fixed	Fixed

CrDeviceProperty_Zoom_Speed_Range

Get the Zoom Speed Range.

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable (Negative number)	min Zoom in speed is a positive number and zoom out speed is a negative number. Valid when CrDeviceProperty_Remocon_Zoom_Speed_Type is CrRemoconZoomSpeedType_Variable.
Variable (Positive number)	max Note: The actual zoom speed depends on the specifications of each lens model.
1	step

CrDeviceProperty_SdkControlMode

Get the Sdk Control Mode.

CrDataType	CrDataType_UInt32	
Parameter Code	Explanation	
CrSdkControlMode_Remote	Remote Control Mode	The default mode when connected to the camera. This mode is for shooting remotely. It is possible to change device properties for shooting such as shutter speed and ISO value. If you do not specify openMode of the connect function, connect in this mode.
CrSdkControlMode_ContentsTransfer	Contents Transfer Mode	This mode is for pulling out the contents of the media inserted in the camera slot.

See "[Supporting physical layer](#)" for models that support each mode.

CrDeviceProperty_ContentsTransferStatus

Get the content transfer status

CrDataType	CrDataType_UInt16	
Parameter Code	Explanation	
CrContentsTransfer_OFF	OFF	The state in which the camera cannot transfer content
CrContentsTransfer_ON	ON	

CrDeviceProperty_ContentsTransferCancelEnableStatus

Get the cancelability status of content transfer.

CrDataType	CrDataType_UInt64	
Parameter Code	Explanation	
CrCancelContentsTransfer_Disable	Disable	
CrCancelContentsTransfer_Enable	Enable	

CrDeviceProperty_ContentsTransferProgress

Gets the handle and progress of the content during transfer

CrDataType	CrDataType_UInt64
Value	Explanation
63-32bit	<p>CrContentHandle</p> <p>Content handle during transfer processing</p>
31-0bit	<p>0-100</p> <p>Transfer progress rate. Unit is percent(%)</p> <p>Content with a large file size is acquired in multiple steps.</p> <p>The acquisition time changes depending on the size of the file size. With this progress rate, you can predict that the transfer of the specified content will be completed.</p>

CrDeviceProperty_IrisModeSetting

Get/Set the Iris Mode Setting

In ILC, enabled when "[CrDeviceProperty_ExposureCtrlType](#)" is in "Flexible Exposure Mode".

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrIrisMode_Automatic	Automatic
CrIrisMode_Manual	Manual

CrDeviceProperty_ShutterModeSetting

Get/Set the Shutter Mode Setting

In ILC, enabled when "[CrDeviceProperty_ExposureCtrlType](#)" is in "Flexible Exposure Mode".

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrShutterMode_Automatic	Automatic
CrShutterMode_Manual	Manual

CrDeviceProperty_GainControlSetting

Get/Set the Gain Control Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrGainControl_Automatic	Automatic
CrGainControl_Manual	Manual

CrDeviceProperty_GainBaseIsoSensitivity

Get/Set the Gain Base ISO Sensitivity

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrGainBaseIsoSensitivity_High	High Level
CrGainBaseIsoSensitivity_Low	Low Level

CrDeviceProperty_GainBaseSensitivity

Get/Set the Gain Base Sensitivity

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrGainBaseSensitivity_High	High Level
CrGainBaseSensitivity_Low	Low Level

CrDeviceProperty_ExposureIndex

Get/Set the Exposure Index

CrDataType	CrDataType_UInt16Array
Value	Explanation
Variable	<p>Exposure Index</p> <p>Set the EI value, The set value varies depending on the model and the setting status of the camera.</p> <p>See GetDisplayStringList() for display character string and highlight latitude list associated with EI.</p> <p>Ex.) If setting with "200EI / 4.0E", set 0x00C8.</p>

CrDeviceProperty_BaseLookValue

Get/Set the BaseLook Value

CrDataType	CrDataType_UInt16Array
Value	Explanation
15-8bit	<p>Kind</p> <p>16bit value that combines Kind(upper 8bit) and Index (lower 8bit)</p> <p>Ex.)</p> <p>0x0003 = 3(Preset) 0x0108 = 8(User)</p>
0-7bit	<p>Index</p> <p>It may increase or decrease because it varies depending on the model and setting status.</p> <p>See the GetDisplayStringList() for display character string.</p>

CrDeviceProperty_PlaybackMedia

Get/Set the Playback Media

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPlaybackMedia_Slot1	SLOT1
CrPlaybackMedia_Slot2	SLOT2

CrDeviceProperty_DispmodeCandidate

Get the Monitor DISP(Screen Display) Mode Candidate

CrDataType	CrDataType_UInt32Array
Parameter Code	Explanation
GetCurrentValue()	is always zero.
In GetValues(), one or more of the following items (Bit positions) that can be set in SetCurrentValue() of CrDeviceProperty_DispmodeSetting are set.	
CrDispModeBitNum_GraphicDisplay	Graphic Display
CrDispModeBitNum_DisplayAllInfo	Display All Information
CrDispModeBitNum_Histogram	Histogram
CrDispModeBitNum_Level	Level
CrDispModeBitNum_NoDispInfo	No Display Information
CrDispModeBitNum_NoDispInfoExposureOn	No Display Information Exposure:On
CrDispModeBitNum_NoDispInfoExposureTimeOut	No Display Information Timeout
CrDispModeBitNum_ForViewFinder	For Viewfinder
CrDispModeBitNum_MonitorOff	Monitor Off
	ex) If the camera supports Display All Information, Histogram, Level, No Display Information, GetValues() will be set to the following four values. values[0] = 0x00000002 (Display All Information) values[1] = 0x00000004 (Histogram) values[2] = 0x00000008 (Level) values[3] = 0x00000010 (No Display Information)

CrDeviceProperty_DispmodeSetting

Get/Set the Monitor DISP(Screen Display) Mode Setting

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
Variable	min	Set whether to enable or disable selectable items in CrDeviceProperty_Dispmode . The only candidates that can be selected in CrDeviceProperty_Dispmode are the items(bit position) that are set to enable(turn on the bit) in this property.
Variable	max	Note: Not all items can be disabled. Be sure to set one or more items(bit position) to enable(turn on the bit).
1	step	Refer to " About the Monitor DISP(Screen Display) for camera body ".

CrDeviceProperty_Dispmode

Get/Set the Monitor DISP(Screen Display) Mode

You can select one of the items enabled in [CrDeviceProperty_DispmodeSetting](#).

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrDispMode_GraphicDisplay	Graphic Display
CrDispMode_DisplayAllInfo	Display All Information
CrDispMode_NoDispInfo	No Display Information
CrDispMode_Histogram	Histogram
CrDispMode_Level	Level
CrDispMode_ForViewFinder	For Viewfinder
CrDispMode_MonitorOff	Monitor Off

CrDeviceProperty_TouchOperation

Get/Set the Touch Operation Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrTouchOperation_Off	Off
CrTouchOperation_On	On
CrTouchOperation_PlaybackOnly	On: Playback only

CrDeviceProperty_SelectFinder

Get/Set the Finder/Monitor Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrSelectFinder_Auto	Auto
CrSelectFinder_ViewFinder_M	Viewfinder(Manual)
CrSelectFinder_Monitor_M	Monitor(Manual)

CrDeviceProperty_AutoPowerOffTemperature

Get/Set the Auto Power OFF Temperature

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAutoPowerOffTemperature_Standard	Standard
CrAutoPowerOffTemperature_High	High

CrDeviceProperty_BodyKeyLock

Get/Set the Body Key Lock

Set cannot be performed while shooting.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrBodyKey_Unlock	Unlock
CrBodyKey_Lock	Lock

CrDeviceProperty_ImageID_Num_Setting

Get/Set the Image ID(Numerical) Setting

See "[GPS information and shooting image link](#)" in Tips / Trouble shooting for how to use it.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrImageIDNumSetting_Off	<p>OFF Do not save the CurrentValue of CrDeviceProperty_ImageID_Num to the Exif tag of the image.</p>
CrImageIDNumSetting_On	<p>ON Save the CurrentValue of CrDeviceProperty_ImageID_Num to the Exif tag of the image.</p> <p>Caution: When the power of the camera is turned off or the "PC Remote" is "Off", it is initialized to OFF.</p>

CrDeviceProperty_ImageID_Num

Get/Set the Image ID(Numerical Value)

See "[GPS information and shooting image link](#)" in Tips / Trouble shooting for how to use it.

CrDataType	CrDataType_UInt64Range
Value	Explanation
Variable	<p>min</p> <p>By specifying a value in this property before shooting, the value specified in the Exif tag of the image file shot after that will be saved. Save the value in the Exif tag of the image file only if CrDeviceProperty_ImageID_Num_Setting is CrImageIDNumSetting_On.</p>
Variable	<p>max</p> <p>If you shoot immediately after setting, it may not be recorded in Exif. Be sure to Get and make sure that the set value and the Get value match before shooting.</p>
Variable	<p>step</p> <p>Note: The Exif tag for Image ID (Numerical Value) is 0x2042.</p>

CrDeviceProperty_ImageID_String

Get/Set the Image ID(String)

See "[GPS information and shooting image link](#)" in Tips / Trouble shooting for how to use it.

CrDataType	CrDataType_STR
Value	Explanation
-	<p>By specifying a value in this property before shooting, the value specified in the Exif tag of the image file shot after that will be saved.</p> <p>You can save up to 64 characters(128byte with UTF16BE). If you set a size larger than that, it will not be saved.</p> <p>If blank ("") is set, Exif tags are not save in the image.</p> <p>Note: The Exif tag for Image ID (String) is 0x2043.</p>

CrDeviceProperty_ExposureCtrlType

Get/Set the Exposure Control Type

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrExposureCtrlType_PASMMode	P/A/S/M Mode
CrExposureCtrlType_FlexibleExposureMode	Flexible Exposure Mode

CrDeviceProperty_MonitorLUTSetting

Get/Set the Monitor LUT Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMonitorLUT_OFF	OFF
CrMonitorLUT_ON	ON

CrDeviceProperty_IsoCurrentSensitivity

Get the ISO Current Sensitivity

CrDataType	CrDataType_UInt32Array
Value	Explanation
-	<p>value : bit 28-31 extension, bit 24-27 ISO mode , bit 0-23 ISO value.</p> <p>Real ISO value : when bits 0-23 are other than CrISO_AUTO(0xFFFFFFF).</p> <p>e.g.) 0x00000140 = 320</p>

CrDeviceProperty_CameraSetting_SaveOperationEnableStatus

Get the Camera-Setting Save Operation Enable Status

[DownloadSettingFile\(\)](#) is possible when this property is Enable.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCameraSettingSaveOperation_Disable	Disable
CrCameraSettingSaveOperation_Enable	Enable

CrDeviceProperty_CameraSetting_ReadOperationEnableStatus

Get the Camera-Setting Read Operation Enable Status

[UploadSettingFile\(\)](#) is possible when this property is Enable.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCameraSettingReadOperation_Disable	Disable
CrCameraSettingReadOperation_Enable	Enable

CrDeviceProperty_CameraSetting_SaveRead_State

Get the Camera-Setting Save/Read State

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCameraSettingSaveReadState_Idle	Idle
CrCameraSettingSaveReadState_Reading	Reading

CrDeviceProperty_CameraSettingsResetEnableStatus

Get the Camera Setting Reset Enable State

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCameraSettingsReset_Disable	Disable
CrCameraSettingsReset_Enable	Enable

CrDeviceProperty_APS_C_or_Full_SwitchingSetting

Get the APS-C or Full Switching Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAPS_C_or_Full_SwitchingSetting_Full	Full
CrAPS_C_or_Full_SwitchingSetting_APS_C	APS-C

CrDeviceProperty_APS_C_or_Full_SwitchingEnableStatus

Get the APS-C or Full Switching Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAPS_C_or_Full_Switching_Disable	Disable
CrAPS_C_or_Full_Switching_Enable	Enable

CrDeviceProperty_FocalDistanceInMeter

Get/Set the Focal Distance in Meter

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
Variable	min	1000 times the real value of focal distance in meters. If current value is CrFocalDistance_Infinity(0xFFFFFFFF), ∞ .
Variable	max	e.g.) $0x00005014 = 20500 / 1000 = 20.5$ meter e.g.) $0x00030D40 = 200000 / 1000 = 200$ meter
Variable	step	

CrDeviceProperty_FocalDistanceInFeet

Get/Set the Focal Distance in Feet

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
Variable	min	1000 times the real value of focal distance in feet. If current value is CrFocalDistance_Infinity(0xFFFFFFFF), ∞ .
Variable	max	e.g.) $0x00005014 = 20500 / 1000 = 20.5$ feet e.g.) $0x00030D40 = 200000 / 1000 = 200$ feet
Variable	step	

CrDeviceProperty_FocalDistanceUnitSetting

Get/Set the Focal Distance Unit Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFocalDistanceUnitSetting_Meter	Meter
CrFocalDistanceUnitSetting_Feet	Feet

CrDeviceProperty_DigitalZoomScale

Get/Set the Digital Zoom Scale

refs [Zoom Operation / Zoom Scale](#).

CrDataType	CrDataType_UInt32Range
Value	Explanation
Variable	<p>min</p> <p>1000 times the real value of zoom scale. The resolution of the CurrentValue is the step value. The CurrentValue increases or decreases with each step value.</p>
Variable	<p>max</p> <p>Ex.) 0x000004B0 = 1200 /1000 = x1.2</p>
Variable	<p>step</p> <p>CrDeviceProperty_Zoom_Scale shows the total scale of digital and optical.</p>

CrDeviceProperty_ZoomDistance

Get/Set the Zoom Distance

CrDataType	CrDataType_UInt32Range
Value	Explanation
Variable	<p>min</p> <p>Focal length information. Units of 0.001mm. min/max/CurrentValue should be set in units of "step".</p> <p>Ex.) min: 18000, max: 55000, step: 1000, value: 20000 (min = 18mm, max = 55mm, value = 20mm)</p>
Variable	<p>max</p> <p>The maximum value as a protocol is 4294967 mm.</p>
Variable	<p>step</p> <p>Note: Indicates the distance when CrDeviceProperty_ZoomDistanceUnitSetting is CrZoomDistanceUnitSetting_mm. When CrDeviceProperty_ZoomDistanceUnitSetting is CrZoomDistanceUnitSetting_percent, refer to CrDeviceProperty_Zoom_Bar_Information.</p>

CrDeviceProperty_ZoomDistanceUnitSetting

Get/Set the Zoom Distance Unit Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrZoomDistanceUnitSetting_mm	mm
CrZoomDistanceUnitSetting_percent	percent

CrDeviceProperty_ShutterModeStatus

Get/Set the Shutter Mode Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrShutterModeStatus_Off	OFF
CrShutterModeStatus_Speed	Speed
CrShutterModeStatus_Angle	Angle
CrShutterModeStatus_ECS	ECS
CrShutterModeStatus_Auto	Auto

CrDeviceProperty_ShutterSlow

Get/Set the Shutter Slow

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrShutterSlow_Off	OFF
CrShutterSlow_On	ON

CrDeviceProperty_ShutterSlowFrames

Get/Set the Shutter Slow Frames

CrDataType	CrDataType_UInt8Array
Value	Explanation
CrShutterSlowFrames_Disable	-
Other than above values	Shutter Slow Frames Value

CrDeviceProperty_Movie_Recording_ResolutionForMain

Get/Set the Recording Resolution For Main(Movie)

CrDataType	CrDataType_UInt32Array
Value	Explanation
Variable (0x00000000 ~ 0xFFFFFFFF)	<p>Recording resolution(Width , Height)</p> <p>The "Width" is set in the upper two bytes and the "Height" is set in the lower two bytes</p> <p>if resolution (Width) is 1920, (Height) is 1080, set 0x07800438. 0x0780 = 0d1920, 0x0438 = 0d1080</p>

CrDeviceProperty_Movie_Recording_ResolutionForProxy

Get/Set the Recording Resolution For Proxy(Movie)

CrDataType	CrDataType_UInt32Array
Value	Explanation
Variable (0x00000000 ~ 0xFFFFFFFF)	<p>Recording resolution(Width , Height)</p> <p>The "Width" is set in the upper two bytes and the "Height" is set in the lower two bytes</p> <p>if resolution (Width) is 1920, (Height) is 1080, set 0x07800438. 0x0780 = 0d1920, 0x0438 = 0d1080</p>

CrDeviceProperty_Movie_Recording_FrameRateProxySetting

Get/Set the Recording Frame Rate Proxy Setting(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecordingFrameRateSettingMovie_50p	50p
CrRecordingFrameRateSettingMovie_25p	25p
CrRecordingFrameRateSettingMovie_24p	24p Actual field frequency might be 23.98 except ILME-FX6/MPC-2610.
CrRecordingFrameRateSettingMovie_23_98p	23.98p
CrRecordingFrameRateSettingMovie_29_97p	29.97p
CrRecordingFrameRateSettingMovie_59_94p	59.94p
CrRecordingFrameRateSettingMovie_24_00p	24.00p
CrRecordingFrameRateSettingMovie_119_88p	119.88p

See Table fr-1/2 in [CrDeviceProperty_Movie_Recording_FrameRateSetting](#)

CrDeviceProperty_MovieShootingMode

Get/Set the Movie Shooting Mode

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrMovieShootingMode_Off	OFF
CrMovieShootingMode_CineEI	CineEI
CrMovieShootingMode_CineEIQuick	CineEI Quick
CrMovieShootingMode_Custom	Custom
CrMovieShootingMode_FlexibleISO	Flexible ISO

CrDeviceProperty_MovieShootingModeColorGamut

Get/Set the Movie Shooting Mode Color Gamut

See "[Get the menu display string](#)" for menu display characters.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMovieShootingModeColorGamut_S_Gamut3_Cine	S-Gamut3.Cine
CrMovieShootingModeColorGamut_S_Gamut3	S-Gamut3

CrDeviceProperty_MovieShootingModeTargetDisplay

Get/Set the Movie Shooting Mode Target Display

See "[Get the menu display string](#)" for menu display characters.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMovieShootingModeTargetDisplay_BT709	BT.709
CrMovieShootingModeTargetDisplay_BT2020	BT.2020

CrDeviceProperty_DepthOfFieldAdjustmentMode

Get/Set the Depth of Field Adjustment Mode

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrDepthOfFieldAdjustmentMode_OFF	OFF
CrDepthOfFieldAdjustmentMode_ON	ON

CrDeviceProperty_DepthOfFieldAdjustmentInterlockingMode

Get the Depth of Field Adjustment Interlocking Mode State

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrDepthOfFieldAdjustmentInterlockingMode_NDInterlockingMode	ND interlocking mode
CrDepthOfFieldAdjustmentInterlockingMode_GainInterlockingMode	Gain interlocking mode

CrDeviceProperty_ColortempStep

Set the Color Temperature

Manipulating this device property updates the CurrentValue of [CrDeviceProperty_Colortemp](#).

CrDataType	CrDataType_Int16Range
Value	Explanation
-30	min The CurrentValue of this device property is always zero. This device property is used to update CrDeviceProperty_Colortemp .
30	max The step value of this device property is synchronized with the step value of CrDeviceProperty_Colortemp, and if the step value of CrDeviceProperty_Colortemp is 100, updating to -1 using this device property will decrement the CurrentValue of CrDeviceProperty_Colortemp by 100. And if you use this device property to update to +2, the CurrentValue of CrDeviceProperty_Colortemp will increase by 200.
1	step

CrDeviceProperty_WhiteBalanceModeSetting

Get/Set the White Balance Mode Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrWhiteBalanceModeSetting_Automatic	Automatic
CrWhiteBalanceModeSetting_Manual	Manual

CrDeviceProperty_WhiteBalanceTint

Get/Set the White Balance Tint

This device property can also be updated by CrDeviceProperty_WhiteBalanceTintStep.

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	White Balance Tint<A/B> setting value, A and B can be switched by SW to control the CurrentValue remotely.
Variable	max	
Variable	step	

CrDeviceProperty_WhiteBalanceTintStep

Set the White Balance Tint

Manipulating this device property updates the CurrentValue of CrDeviceProperty_WhiteBalanceTint.

CrDataType	CrDataType_Int16Range	
Value	Explanation	
-198	min	The CurrentValue of this device property is always zero. This device property is used to update CrDeviceProperty_WhiteBalanceTint.
198	max	
1	step	

CrDeviceProperty_Focus_Operation

Execute the Focus Operation

This device property is valid when [CrDeviceProperty_FocalDistanceInMeter](#) or [CrDeviceProperty_FocalDistanceInFeet](#) is enabled.

CrDataType	CrDataType_Int8
Value	Explanation
-	<p>The CurrentValue of this device property is always zero. Update only. Can be set within the range of CrDeviceProperty_Focus_Speed_Range.</p> <p>Ex.) SetValue = 1 : Tele focus (focus speed=1) SetValue = -3 : Wide focus (focus speed=3) SetValue = 0 : Stop focus</p>

CrDeviceProperty_Focus_Speed_Range

Get the Focus Speed Range

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable (Negative number)	min	A value that can be used for Focus Operation. For example, when min is -5 and max is +5, it means that the focus drive speed can be specified in 5 steps. The higher the number, the faster the focus drive speed. The CurrentValue of this device property is always zero.
Variable (Positive number)	max	
Variable	step	

CrDeviceProperty_ShutterECSSetting

Get/Set the Shutter ECS Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrShutterECSSetting_OFF	OFF
CrShutterECSSetting_ON	ON

CrDeviceProperty_ShutterECSNumber

Get/Set the Shutter ECS Number

CrDataType	CrDataType_Int16Range	
Value	Explanation	
Variable	min	This device property is used to specify Shutter ECS with a certain range of Index values. The upper and lower limits of the relative value operation by CrDeviceProperty_ShutterECSNumberStep are obtained with this device property. If CrDeviceProperty_ShutterECSNumberStep is operated while the CurrentValue is min or max, the CurrentValue will not be changed.
Variable	max	
Variable	step	

CrDeviceProperty_ShutterECSNumberStep

Set the Shutter ECS Number Step

CrDataType	CrDataType_Int16Range	
Value	Explanation	
-32768	min	The CurrentValue of this device property is always zero. Updating this property will be reflected in CrDeviceProperty_ShutterECSNumber .
32767	max	
1	step	

CrDeviceProperty_ShutterECSFrequency

Get/Set the Shutter ECS Frequency

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
Variable	min	1000 times the real value of Shutter ECS Frequency
Variable	max	
Variable	step	

CrDeviceProperty_ButtonAssignmentAssignable1

Get/Set the Button Assignment Assignable 1

CrDataType	CrDataType_UInt8Array
Value	Explanation
Variable (0x00 ~ 0xFF)	<p>Assign a certain function to CrDeviceProperty_AssignableButton1 so that the function can be executed by button operation.</p> <p>GetValues() contains a list of function-code that can be assigned to CrDeviceProperty_AssignableButton1. Function-code are 8-bit values, and the number (number of functions) varies depending on the model and setting status. You can use GetDisplayStringList() to get a list of assignable function names.</p> <p>See "Get the menu display string"</p>

CrDeviceProperty_ButtonAssignmentAssignable2

Get/Set the Button Assignment Assignable 2

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_ButtonAssignmentAssignable3

Get/Set the Button Assignment Assignable 3

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_ButtonAssignmentAssignable4

Get/Set the Button Assignment Assignable 4

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_ButtonAssignmentAssignable5

Get/Set the Button Assignment Assignable 5

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_ButtonAssignmentAssignable6

Get/Set the Button Assignment Assignable 6

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_ButtonAssignmentAssignable7

Get/Set the Button Assignment Assignable 7

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_ButtonAssignmentAssignable8

Get/Set the Button Assignment Assignable 8

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_ButtonAssignmentAssignable9

Get/Set the Button Assignment Assignable 9

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_ButtonAssignmentLensAssignable1

Get/Set the Button Assignment LensAssignable 1

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_AssignableButton1

Get/Set the Assignable Button 1

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrAssignableButton_Up	Be sure to specify "Up" after specifying "Down".
CrAssignableButton_Down	Specify "Down" and execute the function assigned to CrDeviceProperty_ButtonAssignmentAssignable1 . It stays in the Down state (hold down the button) until CrAssignableButton_Up is set.

CrDeviceProperty_AssignableButton2

Get/Set the Assignable Button 2

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_AssignableButton3

Get/Set the Assignable Button 3

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_AssignableButton4

Get/Set the Assignable Button 4

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_AssignableButton5

Get/Set the Assignable Button 5

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_AssignableButton6

Get/Set the Assignable Button 6

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_AssignableButton7

Get/Set the Assignable Button 7

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_AssignableButton8

Get/Set the Assignable Button 8

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_AssignableButton9

Get/Set the Assignable Button 9

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_LensAssignableButton1

Get/Set the LensAssignable Button 1

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_FocusModeSetting

Get/Set the Focus Mode Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFocusModeSetting_Automatic	Automatic
CrFocusModeSetting_Manual	Manual

CrDeviceProperty_ShutterAngle

Get/Set the Shutter Angle

CrDataType	CrDataType_UInt32Array
Value	Explanation
CrShutterAngle_Disable	-
Other than above values	1000 times the real value of Shutter Angle e.g.) 0x0002BF20 = 180000 /1000 = 180 e.g.) 0x00015F90 = 90000 /1000 = 90

CrDeviceProperty_ShutterSetting

Get/Set the Shutter Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrShutterSetting_OFF	OFF
CrShutterSetting_ON	ON

CrDeviceProperty_ShutterMode

Get/Set the Shutter Mode

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrShutterMode_Speed	Speed
CrShutterMode_Angle	Angle

CrDeviceProperty_ShutterSpeedValue

Get/Set the Shutter Speed Value

CrDataType	CrDataType_UInt64Array
Value	Explanation
Variable	Upper four bytes: numerator, Lower four bytes: denominator

CrDeviceProperty_ShutterSpeedCurrentValue

Get the Shutter Speed Current Value

CrDataType	CrDataType_UInt64Array
Value	Explanation
Variable	Upper four bytes: numerator, Lower four bytes: denominator

CrDeviceProperty_NDFilter

Get/Set the ND Filter

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrNDFilter_OFF	OFF
CrNDFilter_ON	ON

CrDeviceProperty_NDFilterMode

Get the ND Filter Mode

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrNDFilterMode_Auto	Auto
CrNDFilterMode_Preset	Preset
CrNDFilterMode_PresetClear	Preset clear
CrNDFilterMode_Variable	Variable
CrNDFilterMode_VariableClear	Variable clear
CrNDFilterMode_Step	Step
CrNDFilterMode_StepClear	Step clear

CrDeviceProperty_NDFilterModeSetting

Get/Set the ND Filter Mode Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrNDFilterModeSetting_Automatic	Automatic
CrNDFilterModeSetting_Manual	Manual

CrDeviceProperty_NDFilterValue

Get/Set the ND Filter Value

CrDataType	CrDataType_UInt64Array
Value	Explanation
CrNDFilterValue_Nothing	nothing to display.
Other than above values	The real value of ND Filter (Upper four bytes: numerator, Lower four bytes: denominator)

CrDeviceProperty_GainUnitSetting

Get/Set the Gain Unit Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrGainUnitSetting_dB	dB
CrGainUnitSetting_ISO	ISO

CrDeviceProperty_GaindBValue

Get/Set the Gain dB Value

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Gain dB value.
Variable	max	
Variable	step	

CrDeviceProperty_GaindBCurrentValue

Get the Gain dB Current Value

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Current value when Gain dB auto.
Variable	max	
Variable	step	

CrDeviceProperty_AWB

Get/Set the AWB

CrDataType	CrDataType_UInt16Array	
Parameter Code	Explanation	
CrAWB_Up	Up	
CrAWB_Down	Down	

CrDeviceProperty_SceneFileIndex

Get/Set the SceneFile Index

CrDataType	CrDataType_UInt32Array	
Parameter Code	Explanation	
-	It may increase or decrease because it varies depending on the model and setting status. Get the display character and list of value with GetDisplayStringList() .	

CrDeviceProperty_CurrentSceneFileEdited

Get the Current SceneFile Edited Info.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCurrentSceneFileEdited_Unedited	Unedited
CrCurrentSceneFileEdited_Edited	Edited

CrDeviceProperty_MoviePlayButton

Get/Set the Movie Play button

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrMovieXButton_Up	Be sure to specify "Up" after specifying "Down".
CrMovieXButton_Down	Specify "Down" when you start movie play.

CrDeviceProperty_MoviePlayPauseButton

Get/Set the Movie Play Pause button

Parameter Code	Explanation
CrMovieXButton_Up	Pause movie playback.
CrMovieXButton_Down	The specifications of this device property are the same as CrDeviceProperty_MoviePlayButton .

CrDeviceProperty_MoviePlayStopButton

Get/Set the Movie Play Stop button

Parameter Code	Explanation
CrMovieXButton_Up	Stop movie playback.
CrMovieXButton_Down	The specifications of this device property are the same as CrDeviceProperty_MoviePlayButton .

CrDeviceProperty_MovieForwardButton

Get/Set the Movie Forward button

Parameter Code	Explanation
CrMovieXButton_Up	Fast-forward playback of movie.
CrMovieXButton_Down	The specifications of this device property are the same as CrDeviceProperty_MoviePlayButton .

CrDeviceProperty_MovieRewindButton

Get/Set the Movie Rewind button

Parameter Code	Explanation
CrMovieXButton_Up	Rewind playback of movie.
CrMovieXButton_Down	The specifications of this device property are the same as CrDeviceProperty_MoviePlayButton .

CrDeviceProperty_MovieNextButton

Get/Set the Movie Next button

Parameter Code	Explanation
CrMovieXButton_Up	Moves to the top of the next movie.
CrMovieXButton_Down	The specifications of this device property are the same as CrDeviceProperty_MoviePlayButton .

CrDeviceProperty_MoviePrevButton

Get/Set the Movie Prev button

Parameter Code	Explanation
CrMovieXButton_Up	Moves to the top of the previous movie.
CrMovieXButton_Down	The specifications of this device property are the same as CrDeviceProperty_MoviePlayButton .

CrDeviceProperty_MovieRecReviewButton

Get/Set the Movie RecReview button

Parameter Code	Explanation
CrMovieXButton_Up	Play the last recorded movie file.
CrMovieXButton_Down	The specifications of this device property are the same as CrDeviceProperty_MoviePlayButton .

CrDeviceProperty_SubjectRecognitionAF (CrDeviceProperty_FaceEyeDetectionAF)

Get/Set Face Eye Detection AF

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrSubjectRecognitionAF_Off (CrFaceEyeDetectionAF_Off)	Off
CrSubjectRecognitionAF_OnlyAF (CrFaceEyeDetectionAF_FaceEyeOnlyAF)	Only AF
CrSubjectRecognitionAF_PriorityAF (CrFaceEyeDetectionAF_FaceEyePriorityAF)	Priority AF

CrDeviceProperty_AFTransitionSpeed

Get/Set AF Transition speed

CrDataType	CrDataType_UInt8Range	
Value	Explanation	
Variable	min	Note: The range value may change depending on the model.
Variable	max	
Variable	step	

CrDeviceProperty_AFSbjShiftSens

Get/Set AF Subj Shift Sens

CrDataType	CrDataType_UInt8Range	
Value	Explanation	
Variable	min	Note: The range value may change depending on the model.
Variable	max	
Variable	step	

CrDeviceProperty_AFAssist

Get/Set the AF Assist

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAFAssist_Off	OFF
CrAFAssist_On	ON

CrDeviceProperty_NDFilterSwitchingSetting (CrDeviceProperty_NDPresetOrVariableSwitchingSetting)

Get/Set the ND PRESET or VARIABLE Switching Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrNDFilterSwitchingSetting_Preset (CrNDPresetOrVariableSwitchingSetting_Preset)	Preset
CrNDFilterSwitchingSetting_Variable (CrNDPresetOrVariableSwitchingSetting_Variable)	Variable
CrNDFilterSwitchingSetting_Step	Step

CrDeviceProperty_FunctionOfRemoteTouchOperation

Get/Set the Function of Remote Touch Operation

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFunctionOfRemoteTouchOperation_Tracking_AF	Tracking AF
CrFunctionOfRemoteTouchOperation_Spot_AF	Spot AF
CrFunctionOfRemoteTouchOperation_AFAreaSelect	AF Area Select

CrDeviceProperty_RemoteTouchOperation

Execute Remote Touch Operation(x,y)

CrDataType	CrDataType_UInt32
Value	Explanation
-	<p>The CurrentValue of this property is always zero.</p> <p>This property can only be executed if CrDeviceProperty_RemoteTouchOperationEnableStatus is Enable.</p> <p>The x coordinate is set in the upper two bytes and the y coordinate is set in the lower two bytes</p> <p>The range of X is 0 ~ 639 (0x027F), and the range of Y is 0 ~ 479 (0x01DF).</p> <p>Note: For ILCE-7SM3 and ILCE-7C, only available in movie mode.</p>

CrDeviceProperty_MoviePlayingState

Get the Movie Playing State

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMoviePlayingState_NotPlaying	Not Playing
CrMoviePlayingState_Playing	Playing

CrDeviceProperty_MoviePlayingSpeed

Get Movie Playing Speed

CrDataType	CrDataType_UInt64Array
Value	Explanation
CrMoviePlayingSpeed_Nothing	nothing to display.
Other than above values	The real value of Clip Playing Speed (Upper four bytes: numerator, Lower four bytes: denominator) The numerator is int32_t type and the denominator is uint32_t type.

CrDeviceProperty_MediaSLOT1Player

Get the Media SLOT1 Player

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaPlayer_None	None
CrMediaPlayer_Player	Player
CrMediaPlayerRecorder	Recorder
CrMediaPlayer_PlayerRecorder	Player and Recorder

CrDeviceProperty_MediaSLOT2Player

Get the Media SLOT2 Player

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaPlayer_None	None
CrMediaPlayer_Player	Player
CrMediaPlayerRecorder	Recorder
CrMediaPlayer_PlayerRecorder	Player and Recorder

CrDeviceProperty_BatteryRemainDisplayUnit

Get/Set the Battery Remain Display Unit

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrBatteryRemainDisplayUnit_minute	minute
CrBatteryRemainDisplayUnit_percent	percent
CrBatteryRemainDisplayUnit_voltage	voltage

CrDeviceProperty_BatteryRemainingInMinutes

Get the Battery Remaining in minutes

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
Variable	min	Unit is minute.
Variable	Max	CrBatteryRemainingInMinutes_Untaken(0xFFFFFFFF) is untaken.
Variable	Step	

CrDeviceProperty_BatteryRemainingInVoltage

Get the Battery Remaining in voltage

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
Variable	Min	1000 times the real value of Battery Remaining in voltage.
Variable	max	CrBatteryRemainingInVoltage_Untaken(0xFFFFFFFF) is untaken.
Variable	step	

CrDeviceProperty_PowerSource

Get/Set the Power Source

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPowerSource_DC	DC
CrPowerSource_Battery	Battery

CrDeviceProperty_DCVoltage

Get the DC voltage

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
Variable	min	1000 times the real value of DC voltage.
Variable	max	CrDCVoltage_Untaken(0xFFFFFFFF) is untaken.
Variable	step	

CrDeviceProperty_FocusTouchSpotStatus

Get the Focus TouchSpot Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFocusTouchSpotStatus_Stopped	Stopped
CrFocusTouchSpotStatus_Running	Running

CrDeviceProperty_FocusTrackingStatus

Get the Focus Tracking Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFocusTrackingStatus_OFF	OFF
CrFocusTrackingStatus_Focusing	Focusing
CrFocusTrackingStatus_Tracking	Tracking

CrDeviceProperty_RecorderClipName

Get Recorder Clip Name Create by The Next Rec.

CrDataType	CrDataType_STR
Value	Explanation
-	Clip Name

CrDeviceProperty_RecorderControlMainSetting

Get the Recorder Control Main Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecorderControlSetting_RecDisable	Rec Disable
CrRecorderControlSetting_RecEnable	Rec Enable

CrDeviceProperty_RecorderControlProxySetting

Get/Set the Recorder Control Proxy Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecorderControlSetting_RecDisable	Rec Disable
CrRecorderControlSetting_RecEnable	Rec Enable

CrDeviceProperty_RecorderStartMain

Get the Recorder Start Main

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecorderStart_RecStartDisable	Rec Start Disable
CrRecorderStart_RecStartEnable	Rec Start Enable

CrDeviceProperty_RecorderStartProxy

Get the Recorder Start Proxy

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecorderStart_RecStartDisable	Rec Start Disable
CrRecorderStart_RecStartEnable	Rec Start Enable

CrDeviceProperty_RecorderMainStatus

Get the Recorder Main Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecorderStatus_Idle	Idle
CrRecorderStatus_Ready	Ready
CrRecorderStatus_PreparingToRecord	PreparingToRecord
CrRecorderStatus_Standby	Standby
CrRecorderStatus_Recording	Recording
CrRecorderStatus_Stopping	Stopping

CrDeviceProperty_RecorderProxyStatus

Get the Recorder Proxy Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecorderStatus_Idle	Idle
CrRecorderStatus_Ready	Ready
CrRecorderStatus_PreparingToRecord	PreparingToRecord
CrRecorderStatus_Standby	Standby
CrRecorderStatus_Recording	Recording
CrRecorderStatus_Stopping	Stopping

CrDeviceProperty_RecorderExtRawStatus

Get the Recorder Ext Raw Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecorderStatus_Idle	Idle
CrRecorderStatus_Ready	Ready
CrRecorderStatus_PreparingToRecord	PreparingToRecord
CrRecorderStatus_Standby	Standby
CrRecorderStatus_Recording	Recording
CrRecorderStatus_Stopping	Stopping

CrDeviceProperty_RecorderSaveDestination

Get the information of Recorder Save Destination

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrRecorderSaveDestination_External	External
CrRecorderSaveDestination_Internal	Internal
CrRecorderSaveDestination_ExternalAndInternal	External & Internal

CrDeviceProperty_AssignableButtonIndicator1

Get the Assignable Button Indicator 1

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_AssignableButtonIndicator2

Get the Assignable Button Indicator 2

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_AssignableButtonIndicator3

Get the Assignable Button Indicator 3

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_AssignableButtonIndicator4

Get the Assignable Button Indicator 4

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_AssignableButtonIndicator5

Get the Assignable Button Indicator 5

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_AssignableButtonIndicator6

Get the Assignable Button Indicator 6

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_AssignableButtonIndicator7

Get the Assignable Button Indicator 7

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_AssignableButtonIndicator8

Get the Assignable Button Indicator 8

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_AssignableButtonIndicator9

Get the Assignable Button Indicator 9

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_LensAssignableButtonIndicator1

Get the LensAssignable Button Indicator 1

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_SoftwareVersion

Software Version.

CrDataType	CrDataType_STR
Value	Explanation
-	Software Version

CrDeviceProperty_MovieRecButtonToggleEnableStatus

Get the Movie Rec Button (Toggle) Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMovieRecButtonToggle_Disable	Disable
CrMovieRecButtonToggle_Enable	Enable

CrDeviceProperty_RemoteTouchOperationEnableStatus

Get the Remote Touch Operation Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRemoteTouchOperation_Disable	Disable
CrRemoteTouchOperation_Enable	Enable

CrDeviceProperty_CancelRemoteTouchOperationEnableStatus

Get the Cancel Remote Touch Operation Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCancelRemoteTouchOperation_Disable	Disable
CrCancelRemoteTouchOperation_Enable	Enable

CrDeviceProperty_LensInformationEnableStatus

Get the Lens Information Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrLensInformation_Disable	Disable
CrLensInformation_Enable	Enable

CrDeviceProperty_FollowFocusPositionSetting

Get/Set the Follow Focus Position

CrDataType	CrDataType_UInt16Range	
Value	Explanation	
Variable	min	The Focus Position can be changed within this range. This CurrentValue will be the requested value. Check the actual Focus Position with CrDeviceProperty_FollowFocusPositionCurrentValue .
Variable	max	
Variable	step	

CrDeviceProperty_FollowFocusPositionCurrentValue

Get the Follow Focus Position Current Value

CrDataType	CrDataType_UInt16Range	
Value	Explanation	
Variable	min	CurrentValue (normalized value) of the Focus Position.
Variable	max	Note: Can be converted from normalized values to Focus Position (meters/feet) using data taken with GetLensInformation() .
Variable	step	Focus drive suitable for movie recording.

CrDeviceProperty.FocusBracketShotNumber

Get/Set the Focus Bracket Shot Num

CrDataType	CrDataType_UInt16Range	
Value	Explanation	
Variable	min	Focus Bracket The number of shots to take.
Variable	max	
1	step	

CrDeviceProperty.FocusBracketFocusRange

Get/Set the Focus Bracket Focus Range

CrDataType	CrDataType_UInt8Range	
Value	Explanation	
Variable	min	Focus Bracket Focus range when shooting. Variable follows model specifications.
Variable	max	
1	step	

CrDeviceProperty_FocusBracketShootingStatus

Get the Focus Bracket Shooting Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFocusBracket_NotShooting	Not Shooting
CrFocusBracket_Shooting	Shooting

CrDeviceProperty_FunctionOfTouchOperation

Get/Set the Function of Touch Operation

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFunctionOfTouchOperation_Off	OFF
CrFunctionOfTouchOperation_Shutter	Only for models do not support touch AE Touch Shutter
CrFunctionOfTouchOperation.Focus	Touch Focus
CrFunctionOfTouchOperation_Tracking	Touch Tracking
CrFunctionOfTouchOperation_AE	Only for touch AE support models Touch AE
CrFunctionOfTouchOperation_ShutterAndAEOn	Touch Shutter and Touch AE ON
CrFunctionOfTouchOperation_ShutterAndAOFF	Touch Shutter and Touch AE OFF
CrFunctionOfTouchOperation.FocusAndAEOn	Touch Focus and Touch AE ON
CrFunctionOfTouchOperation.FocusAndAOFF	Touch Focus and Touch AE OFF
CrFunctionOfTouchOperation_TrackingAndAEOn	Touch Tracking and Touch AE ON
CrFunctionOfTouchOperation_TrackingAndAOFF	Touch Tracking and Touch AE OFF

CrDeviceProperty_Movie_ProxyFileFormat

Get/Set the Proxy File Format(Movie)

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrFileFormatMovie_XAVC_S_HD	XAVC S HD
CrFileFormatMovie_XAVC_HS_HD	XAVC HS HD
CrFileFormatMovie_XAVC_S_I_DCI_4K	XAVC S-I DCI 4K

CrDeviceProperty_ExtendedInterfaceMode

Get/Set the Extended Interface Mode

Extended interface for Sony's Camera Remote SDK supports shutter trigger by electrical signal and remote power On/Off*.

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrExtendedInterfaceMode_Off	OFF
CrExtendedInterfaceMode_On	ON

*: Extended interface for Sony's Camera Remote SDK is compatible only with the camera that has a USB Type-C® connector. To use this function, a separate device must be prepared and connected. For details, please download the following link.

https://support.d-imaging.sony.co.jp/app/sdk/extended_interface/en/index.html

CrDeviceProperty_SQFrameRate

Get/Set the S&Q Frame Rate

CrDataType	CrDataType_UInt16Array
Value	Explanation
CrSQFrameRate_Invalid	Invalid
Other than above values	The range of frame rate is 1fps ~ 60fps, and 100fps / 120fps / 150fps / 180fps / 200fps / 240fps.

CrDeviceProperty_SQRecordingFrameRateSetting

Get/Set the S&Q Recording Frame Rate Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecordingFrameRateSettingMovie_120p	120p Actual frequency might be 119.88.
CrRecordingFrameRateSettingMovie_100p	100p
CrRecordingFrameRateSettingMovie_60p	60p Actual frequency might be 59.94.
CrRecordingFrameRateSettingMovie_50p	50p
CrRecordingFrameRateSettingMovie_30p	30p Actual frequency might be 29.97.
CrRecordingFrameRateSettingMovie_25p	25p
CrRecordingFrameRateSettingMovie_24p	24p Actual frequency might be 23.98.
CrRecordingFrameRateSettingMovie_23_98p	23.98p
CrRecordingFrameRateSettingMovie_29_97p	29.97p
CrRecordingFrameRateSettingMovie_59_94p	59.94p
CrRecordingFrameRateSettingMovie_24_00p	24.00p
CrRecordingFrameRateSettingMovie_119_88p	119.88p

See Table fr-1/2 in [CrDeviceProperty_Movie_Recording_FrameRateSetting](#)

CrDeviceProperty_SQRecordingSetting

Get/Set the S&Q Recording Setting

CrDataType	CrDataType_UInt16Array	Explanation
Parameter Code		
CrRecordingSettingMovie_Invalid		Invalid
CrRecordingSettingMovie_600M_422_10bit		600M 422 10bit
CrRecordingSettingMovie_500M_422_10bit		500M 422 10bit
CrRecordingSettingMovie_400M_420_10bit		400M 420 10bit
CrRecordingSettingMovie_300M_422_10bit		300M 422 10bit
CrRecordingSettingMovie_280M_422_10bit		280M 422 10bit
CrRecordingSettingMovie_250M_422_10bit		250M 422 10bit
CrRecordingSettingMovie_240M_422_10bit		240M 422 10bit
CrRecordingSettingMovie_222M_422_10bit		222M 422 10bit
CrRecordingSettingMovie_200M_422_10bit		200M 422 10bit
CrRecordingSettingMovie_200M_420_10bit		200M 420 10bit
CrRecordingSettingMovie_200M_420_8bit		200M 420 8bit
CrRecordingSettingMovie_185M_422_10bit		185M 422 10bit
CrRecordingSettingMovie_150M_420_10bit		150M 420 10bit
CrRecordingSettingMovie_150M_420_8bit		150M 420 8bit
CrRecordingSettingMovie_140M_422_10bit		140M 422 10bit
CrRecordingSettingMovie_111M_422_10bit		111M 422 10bit
CrRecordingSettingMovie_100M_422_10bit		100M 422 10bit
CrRecordingSettingMovie_100M_420_10bit		100M 420 10bit
CrRecordingSettingMovie_100M_420_8bit		100M 420 8bit
CrRecordingSettingMovie_93M_422_10bit		93M 422 10bit
CrRecordingSettingMovie_89M_422_10bit		89M 422 10bit
CrRecordingSettingMovie_75M_420_10bit		75M 420 10bit
CrRecordingSettingMovie_60M_420_8bit		60M 420 8bit
CrRecordingSettingMovie_50M_422_10bit		50M 422 10bit
CrRecordingSettingMovie_50M_420_10bit		50M 420 10bit
CrRecordingSettingMovie_50M_420_8bit		50M 420 8bit
CrRecordingSettingMovie_45M_420_10bit		45M 420 10bit
CrRecordingSettingMovie_30M_420_10bit		30M 420 10bit
CrRecordingSettingMovie_25M_420_8bit		25M 420 8bit
CrRecordingSettingMovie_16M_420_8bit		16M 420 8bit
CrRecordingSettingMovie_520M_422_10bit		520M 422 10bit
CrRecordingSettingMovie_260M_422_10bit		260M 422 10bit

CrDeviceProperty_AudioRecording

Get/Set the Audio Recording

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAudioRecording_Off	Off
CrAudioRecording_On	On

CrDeviceProperty_AudioInputMasterLevel

Get/Set the Audio Input Master Level

CrDataType	CrDataType_UInt16Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_TimeCodePreset

Get/Set the Time Code Preset

CrDataType	CrDataType_UInt32Range
Value	Explanation
0x00000000	min Bit24-Bit31 : hour Bit16-Bit23 : minute Bit8-Bit15 : second Bit0-Bit7 : frame
0xFFFFFFFF	max The time code can be set between the following range. - When [60p] is selected: 00:00:00.00 to 23:59:59.29 - When [24p] is selected, you can select the last two digits of the time code in multiples of four from 00 to 23 frames. - When [50p] is selected: 00:00:00.00 to 23:59:59.24
0x00000001	step

CrDeviceProperty_TimeCodeFormat

Get/Set the Time Code Format

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrTimeCodeFormat_DF	DF
CrTimeCodeFormat_NDF	NDF

CrDeviceProperty_TimeCodeRun

Get/Set the Time Code Run

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrTimeCodeRun_RecRun	Rec Run
CrTimeCodeRun_FreeRun	Free Run

CrDeviceProperty_TimeCodeMake

Get/Set the Time Code Make

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrTimeCodeMake_Preset	Preset
CrTimeCodeMake_Regenerate	Regenerate

CrDeviceProperty_UserBitPreset

Get/Set the User Bit Preset

CrDataType	CrDataType_UInt8Array
Value	Explanation
0x00000000	min
0xFFFFFFFF	max
0x00000001	step

CrDeviceProperty_UserBitTimeRec

Get/Set the User Bit Time Rec

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrUserBitTimeRec_Off	Off
CrUserBitTimeRec_On	On

CrDeviceProperty_ImageStabilizationSteadyShot

Get/Set the Image Stabilization Steady Shot

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrImageStabilizationSteadyShot_Off	Off
CrImageStabilizationSteadyShot_On	On

CrDeviceProperty_Movie_ImageStabilizationSteadyShot

Get/Set the Image Stabilization Steady Shot(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrImageStabilizationSteadyShotMovie_Off	Off
CrImageStabilizationSteadyShotMovie_Standard	Standard
CrImageStabilizationSteadyShotMovie_Active	Active
CrImageStabilizationSteadyShotMovie_DynamicActive	Dynamic active

CrDeviceProperty_SilentMode

Get/Set the Silent Mode

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrSilentMode_Off	Off
CrSilentMode_On	On

CrDeviceProperty_SilentModeApertureDriveInAF

Get/Set the Silent Mode Aperture Drive in AF

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrSilentModeApertureDriveInAF_NotTarget	Not Target
CrSilentModeApertureDriveInAF_Standard	Standard
CrSilentModeApertureDriveInAF_SilentPriority	Silent Priority

CrDeviceProperty_SilentModeShutterWhenPowerOff

Get/Set the Silent Mode Shutter When Power Off

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrSilentModeShutterWhenPowerOff_NotTarget	Not Target
CrSilentModeShutterWhenPowerOff_Off	Off

CrDeviceProperty_SilentModeAutoPixelMapping

Get/Set the Silent Mode Auto Pixel Mapping

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrSilentModeAutoPixelMapping_NotTarget	Not Target
CrSilentModeAutoPixelMapping_Off	Off

CrDeviceProperty_ShutterType

Get/Set the Shutter Type

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrShutterType_Auto	Auto
CrShutterType_MechanicalShutter	Mechanical Shutter
CrShutterType_ElectronicShutter	Electronic Shutter

CrDeviceProperty_PictureProfile

Get/Set the Picture Profile

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPictureProfile_Off	Picture Profile Off
CrPictureProfile_Number1	Picture Profile number 1
CrPictureProfile_Number2	Picture Profile number 2
CrPictureProfile_Number3	Picture Profile number 3
CrPictureProfile_Number4	Picture Profile number 4
CrPictureProfile_Number5	Picture Profile number 5
CrPictureProfile_Number6	Picture Profile number 6
CrPictureProfile_Number7	Picture Profile number 7
CrPictureProfile_Number8	Picture Profile number 8

CrPictureProfile_Number9	Picture Profile number 9
CrPictureProfile_Number10	Picture Profile number 10
CrPictureProfile_Number11	Picture Profile number 11
CrPictureProfile_LUT_Number1	Picture Profile LUT number 1
CrPictureProfile_LUT_Number2	Picture Profile LUT number 2
CrPictureProfile_LUT_Number3	Picture Profile LUT number 3
CrPictureProfile_LUT_Number4	Picture Profile LUT number 4

CrDeviceProperty_PictureProfile_BlackLevel

Get/Set the Picture Profile Black Level

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_Gamma

Get/Set the Picture Profile Gamma

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrPictureProfileGamma_Movie	Movie
CrPictureProfileGamma_Still	Still
CrPictureProfileGamma_S_Cinetone	S-Cinetone
CrPictureProfileGamma_Cine1	Cine1
CrPictureProfileGamma_Cine2	Cine2
CrPictureProfileGamma_Cine3	Cine3
CrPictureProfileGamma_Cine4	Cine4
CrPictureProfileGamma_ITU709	ITU709
CrPictureProfileGamma_ITU709_800	ITU709(800%)
CrPictureProfileGamma_S_Log2	S-Log2
CrPictureProfileGamma_S_Log3	S-Log3
CrPictureProfileGamma_HLG	HLG
CrPictureProfileGamma_HLG1	HLG1
CrPictureProfileGamma_HLG2	HLG2
CrPictureProfileGamma_HLG3	HLG3

CrDeviceProperty_PictureProfile_BlackGammaRange

Get/Set the Picture Profile Black Gamma Range

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPictureProfileBlackGammaRange_Wide	Wide
CrPictureProfileBlackGammaRange_Middle	Middle
CrPictureProfileBlackGammaRange_Narrow	Narrow

CrDeviceProperty_PictureProfile_BlackGammaLevel

Get/Set the Picture Profile Black Gamma Level

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_KneeMode

Get/Set the Picture Profile Knee Mode

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPictureProfileKneeMode_Auto	Auto
CrPictureProfileKneeMode_Manual	Manual

CrDeviceProperty_PictureProfile_KneeAutoSet_MaxPoint

Get/Set the Picture Profile Knee AutoSet MaxPoint

CrDataType	CrDataType_UInt16Array
Value	
CrPictureProfileKneeSetPoint_Invalid	Invalid
Other than above values	Knee AutoSet MaxPoint for Picture Profile 100 times the value of MaxPoint(%) ex) 0x2616 = 97.50%

CrDeviceProperty_PictureProfile_KneeAutoSet_Sensitivity

Get/Set the Picture Profile Knee AutoSet Sensitivity

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPictureProfileKneeAutoSetSensitivity_Low	Low
CrPictureProfileKneeAutoSetSensitivity_Mid	Middle
CrPictureProfileKneeAutoSetSensitivity_High	High

CrDeviceProperty_PictureProfile_KneeManualSet_Point

Get/Set the Picture Profile Knee ManualSet Point

CrDataType	CrDataType_UInt16Array
Value	Explanation
CrPictureProfileKneeSetPoint_Invalid	Invalid
Other than above values	Knee ManualSet Point for Picture Profile 100 times the value of Point(%) ex) 0x2616 = 97.50%

CrDeviceProperty_PictureProfile_KneeManualSet_Slope

Get/Set the Picture Profile Knee ManualSet Slope

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_ColorMode

Get/Set the Picture Profile Color Mode

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrPictureProfileColorMode_Movie	Movie
CrPictureProfileColorMode_Still	Still
CrPictureProfileColorMode_S_Cinetone	S-Cinetone
CrPictureProfileColorMode_Cinema	Cinema
CrPictureProfileColorMode_Pro	Pro
CrPictureProfileColorMode_ITU709_Matrix	ITU709 Matrix
CrPictureProfileColorMode_BlackWhite	Black&White
CrPictureProfileColorMode_S_Gamut3_Cine	S-Gamut3.Cine
CrPictureProfileColorMode_S_Gamut3	S-Gamut3
CrPictureProfileColorMode_BT_2020	BT.2020
CrPictureProfileColorMode_709	709
CrPictureProfileColorMode_S_Gamut	S-Gamut

CrDeviceProperty_PictureProfile_Saturation

Get/Set the Picture Profile Saturation

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step
Saturation for Picture Profile	

CrDeviceProperty_PictureProfile_ColorPhase

Get/Set the Picture Profile Color Phase

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step
Color Phase for Picture Profile	

CrDeviceProperty_PictureProfile_ColorDepthRed

Get/Set the Picture Profile Color Depth Red

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Color Depth Red for Picture Profile
Variable	max	
Variable	step	

CrDeviceProperty_PictureProfile_ColorDepthGreen

Get/Set the Picture Profile Color Depth Green

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Color Depth Green for Picture Profile
Variable	max	
Variable	step	

CrDeviceProperty_PictureProfile_ColorDepthBlue

Get/Set the Picture Profile Color Depth Blue

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Color Depth Blue for Picture Profile
Variable	max	
Variable	step	

CrDeviceProperty_PictureProfile_ColorDepthCyan

Get/Set the Picture Profile Color Depth Cyan

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Color Depth Cyan for Picture Profile
Variable	max	
Variable	step	

CrDeviceProperty_PictureProfile_ColorDepthMagenta

Get/Set the Picture Profile Color Depth Magenta

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_ColorDepthYellow

Get/Set the Picture Profile Color Depth Yellow

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_DetailLevel

Get/Set the Picture Profile Detail Level

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_DetailAdjustMode

Get/Set the Picture Profile Detail Adjust Mode

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPictureProfileDetailAdjustMode_Auto	Auto
CrPictureProfileDetailAdjustMode_Manual	Manual

CrDeviceProperty_PictureProfile_DetailAdjustVHBalance

Get/Set the Picture Profile Detail Adjust V/H Balance

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_DetailAdjustBWBalance

Get/Set the Picture Profile Detail Adjust B/W Balance

CrDataType	CrDataType_UInt8Array
Value	Explanation
Variable	Detail Adjust B/W Balance for Picture Profile

CrDeviceProperty_PictureProfile_DetailAdjustLimit

Get/Set the Picture Profile Detail Adjust Limit

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_DetailAdjustCrispening

Get/Set the Picture Profile Detail Adjust Crispening

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_DetailAdjustHiLightDetail

Get/Set the Picture Profile Detail Adjust Hi-Light Detail

CrDataType	CrDataType_Int8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_PictureProfile_Copy

Get/Set the Copy Picture Profile

CrDataType	CrDataType_UInt8Array
Value	Explanation
Variable	Select the copy destination Picture Profile number for Picture Profile selected in "Picture Profile"

CrDeviceProperty_PictureProfileResetEnableStatus

Get the Picture Profile Reset Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPictureProfileReset_Disable	Disable
CrPictureProfileReset_Enable	Enable

CrDeviceProperty_CreativeLook

Get/Set the Creative Look

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrCreativeLook_ST	ST
CrCreativeLook_PT	PT
CrCreativeLook_NT	NT
CrCreativeLook_VV	VV
CrCreativeLook_VV2	VV2
CrCreativeLook_FL	FL
CrCreativeLook_IN	IN
CrCreativeLook_SH	SH
CrCreativeLook_BW	BW
CrCreativeLook_SE	SE
CrCreativeLook_CustomLookOffset	CustomLook offset. When the upper 8 bits are 0x01, it means CustomLook. e.g.) 0x0101 = CustomLook 1 e.g.) 0x0103 = CustomLook 3

Refer to the camera's help guide for details on each setting

CrDeviceProperty_CreativeLook_Contrast

Get/Set the Creative Look Contrast

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Contrast for Creative Look
Variable	max	
Variable	step	

CrDeviceProperty_CreativeLook_Highlights

Get/Set the Creative Look Highlights

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Highlights for Creative Look
Variable	max	
Variable	step	

CrDeviceProperty_CreativeLook_Shadows

Get/Set the Creative Look Shadows

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Shadows for Creative Look
Variable	max	
Variable	step	

CrDeviceProperty_CreativeLook_Fade

Get/Set the Creative Look Fade

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Fade for Creative Look
Variable	max	
Variable	step	

CrDeviceProperty_CreativeLook_Saturation

Get/Set the Creative Look Saturation

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Saturation for Creative Look
Variable	max	
Variable	step	

CrDeviceProperty_CreativeLook_Sharpness

Get/Set the Creative Look Sharpness

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Sharpness for Creative Look
Variable	max	
Variable	step	

CrDeviceProperty_CreativeLook_SharpnessRange

Get/Set the Creative Look Sharpness Range

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Sharpness Range for Creative Look
Variable	max	
Variable	step	

CrDeviceProperty_CreativeLook_Clarity

Get/Set the Creative Look Clarity

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	Clarity for Creative Look
Variable	max	
Variable	step	

CrDeviceProperty_CreativeLook_CustomLook

Get/Set the Custom Look in Creative Look

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrCreativeLook_ST	ST
CrCreativeLook_PT	PT
CrCreativeLook_NT	NT
CrCreativeLook_VV	VV
CrCreativeLook_VV2	VV2
CrCreativeLook_FL	FL
CrCreativeLook_IN	IN
CrCreativeLook_SH	SH
CrCreativeLook_BW	BW
CrCreativeLook_SE	SE

CrDeviceProperty_CreativeLookResetEnableStatus

Get the Creative Look Reset Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCreativeLookReset_Disable	Disable
CrCreativeLookReset_Enable	Enable

CrDeviceProperty_ProxyRecordingSetting

Get/Set the Proxy Record Setting

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrProxyRecordingSetting_Invalid	Invalid
CrProxyRecordingSetting_16M_420_10bit	16M 420 10bit
CrProxyRecordingSetting_9M_420_10bit	9M 420 10bit
CrProxyRecordingSetting_6M_420_8bit	6M 420 8bit

CrDeviceProperty_Movie_IntervalRec_CountDownIntervalTime

Get the Interval REC(Movie) Count Down Interval Time

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
0x00000000	min	The real value of Interval REC(Time Lapse Movie) count down interval time. Unit is second
0xFFFFFFFF	max	e.g.) 0x00000001 = 1 sec e.g.) 0x0000003C = 1 min
0x00000001	step	

CrDeviceProperty_Movie_IntervalRec_RecordingDuration

Get the Interval REC(Movie) Recording Duration

CrDataType	CrDataType_UInt32Range	
Value	Explanation	
0x00000000	min	Interval REC(Time Lapse Movie) recorded clip length. Unit is second.
0xFFFFFFFF	max	For example, if you start shooting at 30 fps at 1 second intervals, CurrentValue will increase by 1 for every 30 seconds elapsed.
0x00000001	step	

CrDeviceProperty_PixelMappingEnableStatus

Get the Pixel Mapping Enable Status

CrDataType	CrDataType_UInt8Array	
Parameter Code	Explanation	
CrPixelMapping_Disable	Disable	
CrPixelMapping_Enable	Enable	

CrDeviceProperty_TimeCodePresetResetEnableStatus

Get the Time Code Preset Reset Enable Status

CrDataType	CrDataType_UInt8Array	
Parameter Code	Explanation	
CrTimeCodePresetReset_Disable	Disable	
CrTimeCodePresetReset_Enable	Enable	

CrDeviceProperty_UserBitPresetResetEnableStatus

Get the User Bit Preset Reset Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrUserBitPresetReset_Disable	Disable
CrUserBitPresetReset_Enable	Enable

CrDeviceProperty_SensorCleaningEnableStatus

Get the Sensor Cleaning Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrSensorCleaning_Disable	Disable
CrSensorCleaning_Enable	Enable

CrDeviceProperty_LensVersionNumber

Get the Lens Version Number

CrDataType	CrDataType_STR
Value	Explanation
-	Lens version major number. For example, when the major number of the lens version is 1, "01" is set. CrLensVersionNumber_Untaken(blank) if the lens version cannot be obtained.

CrDeviceProperty_DeviceOverheatingState

Get the Device Overheating State

CrDataType	CrDataType_Int8Range	
Value	Explanation	
Variable	min	The current value can be one of the following three.
Variable	max	CrDeviceOverheatingState_NotOverheating CrDeviceOverheatingState_PreOverheating CrDeviceOverheatingState_Overheating
Variable	step	

CrDeviceProperty_AFTrackingSensitivity

Get/Set the AF Tracking Sensitivity(Still)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAFTrackingSensitivity_1	1 (Locked on)
CrAFTrackingSensitivity_2	2
CrAFTrackingSensitivity_3	3 (Standard)
CrAFTrackingSensitivity_4	4
CrAFTrackingSensitivity_5	5 (Responsive)

CrDeviceProperty_BaseLookImportOperationEnableStatus

Get the BaseLook Import Operation Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrBaseLookImportOperation_Disable	Disable
CrBaseLookImportOperation_Enable	Enable

CrDeviceProperty_DeleteUserBaseLook

Set/Get to Delete UserBaseLook

CrDataType	CrDataType_UInt16Array
Value	Explanation
CrDeleteUserBaseLook_Invalid	Invalid
CrDeleteUserBaseLook_All	All
Other than above values	The value of UserBaseLook Number

CrDeviceProperty_SelectUserBaseLookToEdit

Set/Get to Select UserBaseLook to Edit

CrDataType	CrDataType_UInt16Array
Value	Explanation
CrSelectUserBaseLookToEdit_Invalid	Invalid
Other than above values	The value of UserBaseLook Number

CrDeviceProperty_SelectUserBaseLookToSetInPPLUT

Set/Get to Select UserBaseLook to Set in PPLUT

Can only be set in movie mode.

CrDataType	CrDataType_UInt16Array
Value	Explanation
CrSelectUserBaseLookToSetInPPLUT_Invalid	Invalid
Other than above values	The value of UserBaseLook Number

CrDeviceProperty_UserBaseLookInput

Set/Get to UserBaseLook Input

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrUserBaseLookInput_S_Gamut3_SLog3	S-Gamut3/SLog3
CrUserBaseLookInput_S_Gamut3_Cine_SLog3	S-Gamut3.Cine/SLog3

CrDeviceProperty_UserBaseLookAELevelOffset

Set/Get to UserBaseLook AE Level Offset

CrDataType	CrDataType_UInt16Array
Value	Explanation
Variable	Set "UserBaseLook AE Level Offset" for UserBaseLook selected in "Select UserBaseLook to Edit" e.g.) 0x0203 means 2/3EV

CrDeviceProperty_BaseISOSwitchEI

Get/Set the Base ISO Switch EI

CrDataType	CrDataType_UInt16Array
Value	Explanation
Variable	Exposure Index to Switch BaseISO e.g.) If setting with "1600EI", set 0x0640

CrDeviceProperty_FlickerLessShooting

Get/Set the Flicker Less Shooting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFlickerLessShooting_Off	Off
CrFlickerLessShooting_On	On

CrDeviceProperty_PlaybackVolumeSettings

Get/Set the Playback Volume Settings

CrDataType	CrDataType_UInt8Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_AutoReview

Get/Set the Auto Review

CrDataType	CrDataType_UInt8Array
Value	Explanation
CrAutoReview_Off	Off
Other than above values	The real value of Auto Review time in seconds.

CrDeviceProperty_AudioSignals

Get/Set the Audio Signals

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAudioSignals_Off	Off
CrAudioSignals_On	On
CrAudioSignals_OnShutterOnly	On : Shutter Only
CrAudioSignals_OnWithoutShutter	On : Without Shutter

CrDeviceProperty_HDMIResolutionStillPlay

Get/Set the HDMI Resolution(Still\Play)

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrHDMIResolution_4320p_2160p	4320p/2160p
CrHDMIResolution_2160p	2160p
CrHDMIResolution_2160p_1080p	2160p/1080p
CrHDMIResolution_1080p	1080p
CrHDMIResolution_720p	720p
CrHDMIResolution_480p	480p
CrHDMIResolution_576p	576p
CrHDMIResolution_1080i	1080i
CrHDMIResolution_480i	480i
CrHDMIResolution_576i	576i
CrHDMIResolution_Auto	Auto

CrDeviceProperty_Movie_HDMIOutputRecMedia

Get/Set the HDMI Output Rec Media(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrHDMIOutputRecMediaMovie_Off	Off (HDMI only)
CrHDMIOutputRecMediaMovie_On	On

CrDeviceProperty_Movie_HDMIOutputResolution

Get/Set the HDMI Output Resolution(Movie)

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrHDMIResolution_4320p_2160p	4320p/2160p
CrHDMIResolution_2160p	2160p
CrHDMIResolution_2160p_1080p	2160p/1080p
CrHDMIResolution_1080p	1080p
CrHDMIResolution_720p	720p
CrHDMIResolution_480p	480p
CrHDMIResolution_576p	576p
CrHDMIResolution_1080i	1080i
CrHDMIResolution_480i	480i
CrHDMIResolution_576i	576i
CrHDMIResolution_Auto	Auto

CrDeviceProperty_Movie_HDMIOutput4KSetting

Get/Set the HDMI Output 4K Setting(Movie)

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrHDMIOutput4KSettingMovie_59_94p_10bit	59.94p 10bit
CrHDMIOutput4KSettingMovie_50_00p_10bit	50.00p 10bit
CrHDMIOutput4KSettingMovie_29_97p_10bit	29.97p 10bit
CrHDMIOutput4KSettingMovie_25_00p_10bit	25.00p 10bit
CrHDMIOutput4KSettingMovie_24_00p_10bit	24.00p 10bit
CrHDMIOutput4KSettingMovie_23_98p_10bit	23.98p 10bit
CrHDMIOutput4KSettingMovie_59_94p_8bit	59.94p 8bit
CrHDMIOutput4KSettingMovie_50_00p_8bit	50.00p 8bit
CrHDMIOutput4KSettingMovie_29_97p_8bit	29.97p 8bit
CrHDMIOutput4KSettingMovie_25_00p_8bit	25.00p 8bit
CrHDMIOutput4KSettingMovie_23_98p_8bit	23.98p 8bit

Note: Actual frame rate values. Depending on the camera, this may not match the menu display string.

CrDeviceProperty_Movie_HDMIOutputRAW

Get/Set the HDMI Output RAW(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrHDMIOutputRAWMovie_Off	Off
CrHDMIOutputRAWMovie_On	On

CrDeviceProperty_Movie_HDMIOutputRawSetting

Get/Set the HDMI Output Raw Setting(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrHDMIOutputRawSettingMovie_59_94p	59.94p
CrHDMIOutputRawSettingMovie_50_00p	50.00p
CrHDMIOutputRawSettingMovie_29_97p	29.97p
CrHDMIOutputRawSettingMovie_25_00p	25.00p
CrHDMIOutputRawSettingMovie_24_00p	24.00p
CrHDMIOutputRawSettingMovie_23_98p	23.09p

Note: Actual frame rate values. Depending on the camera, this may not match the menu display string.

CrDeviceProperty_Movie_HDMIOutputTimeCode

Get/Set the HDMI Output Time Code(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrHDMIOutputTimeCodeMovie_Off	Off
CrHDMIOutputTimeCodeMovie_On	On

CrDeviceProperty_Movie_HDMIOutputRecControl

Get/Set the HDMI Output REC Control(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrHDMIOutputRecControlMovie_Off	Off
CrHDMIOutputRecControlMovie_On	On

CrDeviceProperty_MonitoringOutputDisplayHDMI

Get/Set the Monitoring Output Display HDMI(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMonitoringOutputDisplayHDMI_Off	Off
CrMonitoringOutputDisplayHDMI_On	On

CrDeviceProperty_Movie_HDMIOutputAudioCH

Get/Set the Audio Output HDMI Monitor CH

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrHDMIOutputAudioCH_CH1CH2	CH1/CH2
CrHDMIOutputAudioCH_CH3CH4	CH3/CH4

CrDeviceProperty_Movie_IntervalRec_IntervalTime

Get/Set the IntervalREC(Movie) Time

CrDataType	CrDataType_UInt32Array
Parameter Code	Explanation
CrIntervalRecTimeMovie_1sec	1sec
CrIntervalRecTimeMovie_2sec	2sec
CrIntervalRecTimeMovie_3sec	3sec
CrIntervalRecTimeMovie_4sec	4sec
CrIntervalRecTimeMovie_5sec	5sec
CrIntervalRecTimeMovie_6sec	6sec
CrIntervalRecTimeMovie_7sec	7sec
CrIntervalRecTimeMovie_8sec	8sec
CrIntervalRecTimeMovie_9sec	9sec
CrIntervalRecTimeMovie_10sec	10sec
CrIntervalRecTimeMovie_15sec	15sec
CrIntervalRecTimeMovie_20sec	20sec
CrIntervalRecTimeMovie_30sec	30sec
CrIntervalRecTimeMovie_40sec	40sec
CrIntervalRecTimeMovie_50sec	50sec
CrIntervalRecTimeMovie_1min	1min
CrIntervalRecTimeMovie_2min	2min
CrIntervalRecTimeMovie_3min	3min
CrIntervalRecTimeMovie_4min	4min
CrIntervalRecTimeMovie_5min	5min
CrIntervalRecTimeMovie_6min	6min
CrIntervalRecTimeMovie_7min	7min
CrIntervalRecTimeMovie_8min	8min
CrIntervalRecTimeMovie_9min	9min
CrIntervalRecTimeMovie_10min	10min
CrIntervalRecTimeMovie_15min	15min
CrIntervalRecTimeMovie_20min	20min
CrIntervalRecTimeMovie_30min	30min
CrIntervalRecTimeMovie_40min	40min
CrIntervalRecTimeMovie_50min	50min
CrIntervalRecTimeMovie_1hour	1hour
CrIntervalRecTimeMovie_2hour	2hour
CrIntervalRecTimeMovie_3hour	3hour
CrIntervalRecTimeMovie_4hour	4hour
CrIntervalRecTimeMovie_6hour	6hour
CrIntervalRecTimeMovie_12hour	12hour
CrIntervalRecTimeMovie_24hour	24hour

CrDeviceProperty_Movie_IntervalRec_FrameRateSetting

Get/Set the IntervalREC(Movie) Frame Rate

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRecordingFrameRateSettingMovie_100p	100p
CrRecordingFrameRateSettingMovie_50p	50p
CrRecordingFrameRateSettingMovie_25p	25p
CrRecordingFrameRateSettingMovie_23_98p	23.98p
CrRecordingFrameRateSettingMovie_29_97p	29.97p
CrRecordingFrameRateSettingMovie_59_94p	59.94p
CrRecordingFrameRateSettingMovie_24_00p	24.00p
CrRecordingFrameRateSettingMovie_119_88p	119.88p

Note: Actual frame rate values. Depending on the camera, this may not match the menu display string.

CrDeviceProperty_Movie_IntervalRec_RecordingSetting

Get/Set the IntervalREC(Movie) Recording Setting

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrRecordingSettingMovie_Invalid	Invalid
CrRecordingSettingMovie_600M_422_10bit	600M 422 10bit
CrRecordingSettingMovie_500M_422_10bit	500M 422 10bit
CrRecordingSettingMovie_400M_420_10bit	400M 420 10bit
CrRecordingSettingMovie_300M_422_10bit	300M 422 10bit
CrRecordingSettingMovie_280M_422_10bit	280M 422 10bit
CrRecordingSettingMovie_250M_422_10bit	250M 422 10bit
CrRecordingSettingMovie_240M_422_10bit	240M 422 10bit
CrRecordingSettingMovie_222M_422_10bit	222M 422 10bit
CrRecordingSettingMovie_200M_422_10bit	200M 422 10bit
CrRecordingSettingMovie_200M_420_10bit	200M 420 10bit
CrRecordingSettingMovie_200M_420_8bit	200M 420 8bit
CrRecordingSettingMovie_185M_422_10bit	185M 422 10bit
CrRecordingSettingMovie_150M_420_10bit	150M 420 10bit
CrRecordingSettingMovie_150M_420_8bit	150M 420 8bit
CrRecordingSettingMovie_140M_422_10bit	140M 422 10bit
CrRecordingSettingMovie_111M_422_10bit	111M 422 10bit
CrRecordingSettingMovie_100M_422_10bit	100M 422 10bit
CrRecordingSettingMovie_100M_420_10bit	100M 420 10bit

CrRecordingSettingMovie_100M_420_8bit	100M 420 8bit
CrRecordingSettingMovie_93M_422_10bit	93M 422 10bit
CrRecordingSettingMovie_89M_422_10bit	89M 422 10bit
CrRecordingSettingMovie_75M_420_10bit	75M 420 10bit
CrRecordingSettingMovie_60M_420_8bit	60M 420 8bit
CrRecordingSettingMovie_50M_422_10bit	50M 422 10bit
CrRecordingSettingMovie_50M_420_10bit	50M 420 10bit
CrRecordingSettingMovie_50M_420_8bit	50M 420 8bit
CrRecordingSettingMovie_45M_420_10bit	45M 420 10bit
CrRecordingSettingMovie_30M_420_10bit	30M 420 10bit
CrRecordingSettingMovie_25M_420_8bit	25M 420 8bit
CrRecordingSettingMovie_16M_420_8bit	16M 420 8bit
CrRecordingSettingMovie_520M_422_10bit	520M 422 10bit
CrRecordingSettingMovie_260M_422_10bit	260M 422 10bit

CrDeviceProperty_EframingScaleAuto

Get/Set the Eframing Scale(Auto)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrEframingScaleAuto_Low	Low
CrEframingScaleAuto_Mid	Mid
CrEframingScaleAuto_High	High

CrDeviceProperty_EframingSpeedAuto

Get/Set the Eframing Speed(Auto)

CrDataType	CrDataType_UInt8Range	
Value	Explanation	
Variable	min	Can be changed within the range
Variable	max	
Variable	step	

CrDeviceProperty_EframingModeAuto

Get/Set the Eframing Mode(Auto)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrEframingModeAuto_Auto	Auto
CrEframingModeAuto_TouchKick	Touch Kick
CrEframingModeAuto_TimeSequenceA	Time Sequence A
CrEframingModeAuto_TimeSequenceB	Time Sequence B

CrDeviceProperty_EframingRecordingImageCrop

Get/Set the Eframing Recording Image Crop

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrEframingRecordingImageCrop_Off	Off
CrEframingRecordingImageCrop_On	On

CrDeviceProperty_EframingHDMICrop

Get/Set the Eframing HDMI Crop

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrEframingHDMICrop_Off	Off
CrEframingHDMICrop_On	On

CrDeviceProperty_CameraEframing

Get/Set the Camera Eframing

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCameraEframing_Off	Off
CrCameraEframing_On	On

CrDeviceProperty_USBPowerSupply

Get/Set the USB Power Supply

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrUSBPowerSupply_Off	Off
CrUSBPowerSupply_On	On

CrDeviceProperty_LongExposureNR

Get/Set the Long Exposure NR

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrLongExposureNR_Off	Off
CrLongExposureNR_On	On

CrDeviceProperty_HighIsoNR

Get/Set the High ISO NR

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrHighIsoNR_Off	Off
CrHighIsoNR_Low	Low
CrHighIsoNR_Normal	Normal
CrHighIsoNR_High	High

CrDeviceProperty_HLGStillImage

Get/Set the HLG Still Image

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrHLGStillImage_Off	Off
CrHLGStillImage_On	On

CrDeviceProperty_ColorSpace

Get/Set the Color Space(Still Image)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrColorSpace_SRGB	sRGB
CrColorSpace_AdobeRGB	AdobeRGB

CrDeviceProperty_BracketOrder

Get/Set the Bracket Order

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrBracketOrder_0ToMinusToPlus	0 -> -(minus) -> +(plus)
CrBracketOrder_MinusTo0ToPlus	-(minus) -> 0 -> +(plus)

CrDeviceProperty_FocusBracketOrder

Get/Set the Focus Bracket Order

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFocusBracketOrder_0ToMinusToPlus	0 -> -(minus) -> +(plus)
CrFocusBracketOrder_0ToPlus	0 -> +(plus)

CrDeviceProperty_FocusBracketExposureLock1stImg

Get/Set the Focus Bracket Exposure Lock 1st Image

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFocusBracketExposureLock1stImg_Off	Off
CrFocusBracketExposureLock1stImg_On	On

CrDeviceProperty_FocusBracketIntervalUntilNextShot

Get/Set the Focus Bracket Interval Until Next Shot

CrDataType	CrDataType_UInt16Array
Value	Explanation
CrFocusBracketIntervalUntilNextShot_Invalid	Invalid
CrFocusBracketIntervalUntilNextShot_ShortestInterval	Shortest Interval
Other than above values	10times the real value of interval in seconds. 0x03E8 approximately equal 100.0 seconds.

CrDeviceProperty_IntervalRec_ShootingStartTime

Get/Set the IntervalREC(Still) Shooting Start Time

CrDataType	CrDataType_UInt16Range	
Value	Explanation	
Variable	min	Unit is second.
Variable	max	e.g.) 0x0003 = 3 sec e.g.) 0x0005 = 5 sec
Variable	step	

CrDeviceProperty_IntervalRec_ShootingInterval

Get/Set the IntervalREC(Still) Shooting Interval

CrDataType	CrDataType_UInt16Range	
Value	Explanation	
Variable	min	10times the real value of interval in seconds.
Variable	max	
Variable	step	

CrDeviceProperty_IntervalRec_ShootIntervalPriority

Get/Set the IntervalREC(Still) Shoot Interval Priority

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrIntervalRecShootIntervalPriority_Off	Off
CrIntervalRecShootIntervalPriority_On	On

CrDeviceProperty_IntervalRec_NumberOfShots

Get/Set the IntervalREC(Still) Number of Shots

CrDataType	CrDataType_UInt16Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_IntervalRec_AETrackingSensitivity

Get/Set the IntervalREC(Still) AE Tracking Sensitivity

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrIntervalRecAETrackingSensitivity_Off	Off
CrIntervalRecAETrackingSensitivity_Low	Low
CrIntervalRecAETrackingSensitivity_Mid	Mid
CrIntervalRecAETrackingSensitivity_High	High

CrDeviceProperty_IntervalRec_ShutterType

Get/Set the IntervalREC(Still) Shutter Type

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrIntervalRecShutterType_Auto	Off
CrIntervalRecShutterType_MechanicalShutter	Mechanical Shutter
CrIntervalRecShutterType_ElectronicShutter	Electronic Shutter

CrDeviceProperty_HighResolutionShutterSpeedSetting

Get/Set the High Resolution Shutter Speed Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrHighResolutionShutterSpeedSetting_Off	Off
CrHighResolutionShutterSpeedSetting_On	On

CrDeviceProperty_HighResolutionShutterSpeed

Get the High Resolution Shutter Speed

CrDataType	CrDataType_UInt64Range
Value	Explanation
Variable	min Upper four bytes: numerator, Lower four bytes: denominator. e.g.) 0x000138810000000A : 0x00013881 (means 80001) / 0x0000000A (means 10) = 8000.1"
Variable	max
Variable	step Note that the data type is different from CrDeviceProperty_ShutterSpeed

CrDeviceProperty_WindNoiseReduct

Get/Set the Wind Noise Reduction

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrWindNoiseReduction_Off	Off
CrWindNoiseReduction_On	On
CrWindNoiseReduction_Auto	Auto

CrDeviceProperty_RecordingSelfTimer

Get/Set the Movie Rec Self timer

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMovieRecordingSelfTimer_Off	Off
CrMovieRecordingSelfTimer_On	On

CrDeviceProperty_RecordedSelfTimerCountTime

Get/Set the Movie Recording Self timer Count time

CrDataType	CrDataType_UInt16Array
Value	Explanation
CrMovieRecordingSelfTimerCountTime_None	Not counting down
Other than above values	Unit is second e.g.) 0x000A = 10 sec

CrDeviceProperty_RecordedSelfTimerContinuous

Get/Set the Movie Recording Self timer Continuous

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMovieRecordingSelfTimerContinuous_Off	Off
CrMovieRecordingSelfTimerContinuous_On	On

CrDeviceProperty_RecordedSelfTimerStatus

Get the Movie Recording Self timer Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMovieRecordingSelfTimerStatus_Idle	Idle
CrMovieRecordingSelfTimerStatus_CountingDown	Counting down

CrDeviceProperty_BulbTimerSetting

Get/Set the Bulb Timer Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrBulbTimerSetting_Off	Off
CrBulbTimerSetting_On	On

CrDeviceProperty_BulbExposureTimeSetting

Get/Set the Bulb Exposure Time Setting

CrDataType	CrDataType_UInt16Range
Value	Explanation
Variable	min
Variable	max
Variable	step

CrDeviceProperty_AutoSlowShutter

Get/Set the Auto Slow Shutter

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAutoSlowShutter_Off	Off
CrAutoSlowShutter_On	On

CrDeviceProperty_IsoAutoMinShutterSpeedMode

Get/Set the Iso Auto Min Shutter Speed Mode

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrIsoAutoMinShutterSpeedMode_Preset	Preset
CrIsoAutoMinShutterSpeedMode_Manual	Manual

CrDeviceProperty_IsoAutoMinShutterSpeedManual

Get/Set the Iso Auto Min Shutter Speed Manual

CrDataType	CrDataType_UInt64Array
Value	Explanation
CrIsoAutoMinShutterSpeedManual_Invalid	Invalid
Other than above values	<p>Upper four bytes: numerator, Lower four bytes: denominator</p> <p>In the case of the shutter speed is displayed as "Real Number" on the camera, the denominator is fixed 0x0000000A. e.g.) 0x0000000F0000000A: 0x0000000F (15) / 0x00000000A (10) = 1.5"</p> <p>In the case of the shutter speed is displayed as "Fraction Number" on the camera, the numerator is fixed 0x00000001. e.g.) 0x00000001000003E8: 0x00000001 (1) / 0x000003E8 (1000) = 1/1000</p>

CrDeviceProperty_IsoAutoMinShutterSpeedPreset

Get/Set the Iso Auto Min Shutter Speed Preset

CrDataType	CrDataType_UInt8Array	
Parameter Code	Explanation	
CrIsoAutoMinShutterSpeedPreset_Slower	Slower	
CrIsoAutoMinShutterSpeedPreset_Slow	Slow	
CrIsoAutoMinShutterSpeedPreset_Standard	Standard	
CrIsoAutoMinShutterSpeedPreset_Fast	Fast	
CrIsoAutoMinShutterSpeedPreset_Faster	Faster	

CrDeviceProperty.FocusPositionSetting

Get/Set the Absolute Focus Position

CrDataType	CrDataType_UInt16Range	
Value	Explanation	
Variable	min	Absolute Focus Position
		Environmental changes or the focus position of the lens, such as Near/Far edge vicinity, may cause errors in the original position the lens returns.
Variable	max	Please use this property with larger Aperture Value (F-Number) to deepen the depth of field and confirm the focus position the lens returns in advanced.
Variable	step	refs How to use Focus Position Setting

CrDeviceProperty.FocusPositionCurrentValue

Get the Absolute Focus Position Current Value

CrDataType	CrDataType_UInt16Range	
Value	Explanation	
Variable	min	Absolute Focus Position Current Value
Variable	max	
Variable	step	

CrDeviceProperty.FocusDrivingStatus

Get the Focus Driving Status(Absolute)

This value changes only when the [CrDeviceProperty.FocusPositionSetting](#) operation.

CrDataType	CrDataType_UInt8Array	
Parameter Code	Explanation	
CrFocusDrivingStatus_NotDriving	Not Driving	
CrFocusDrivingStatus_Driving	Driving	

CrDeviceProperty_SoftSkinEffect

Get/Set the Soft Skin Effect

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrSoftSkinEffect_Off	Off
CrSoftSkinEffect_Low	Low
CrSoftSkinEffect_Mid	Mid
CrSoftSkinEffect_High	High

CrDeviceProperty_PrioritySetInAF_S

Get/Set the Priority Set in AF-S

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPrioritySetInAF_AF	AF
CrPrioritySetInAF_Release	Release
CrPrioritySetInAF_BalancedEmphasis	Balanced Emphasis

CrDeviceProperty_PrioritySetInAF_C

Get/Set the Priority Set in AF-C

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPrioritySetInAF_AF	AF
CrPrioritySetInAF_Release	Release
CrPrioritySetInAF_BalancedEmphasis	Balanced Emphasis

CrDeviceProperty_FocusMagnificationTime

Get/Set the Focus Magnification Time

CrDataType	CrDataType_UInt8Array
Value	Explanation
CrFocusMagnificationTime_NoLimit	No limit
Other than above values	Unit is second e.g.) 0x05 = 5 sec

CrDeviceProperty_SubjectRecognitionInAF

Get/Set the Subject Recognition in AF

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrSubjectRecognitionInAF_Off	Off
CrSubjectRecognitionInAF_On	On

CrDeviceProperty_RecognitionTarget

Get/Set the Recognition Target

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrRecognitionTarget_Person	Person
CrRecognitionTarget_AnimalBird	Animal and Bird
CrRecognitionTarget_Animal	Animal
CrRecognitionTarget_Bird	Bird
CrRecognitionTarget_Insect	Insect
CrRecognitionTarget_CarTrain	Car/Train
CrRecognitionTarget_Plane	Plane

CrDeviceProperty_RightLeftEyeSelect

Get/Set the Right/Left Eye Select

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrRightLeftEyeSelect_Auto	Auto
CrRightLeftEyeSelect_RightEye	Right Eye
CrRightLeftEyeSelect_LeftEye	Left Eye

CrDeviceProperty_SelectFTPServer

Get/Set the Select FTP Server

CrDataType	CrDataType_UInt8Array
Value	Explanation
Other than above values	The real value of Server ID(1~) Changing it will disconnect IP network communication. Reconnection may take some time

CrDeviceProperty_SelectFTPServerID

Get/Set the Select FTP ServerID. Only for ILME-FX6/MPC-2610

CrDataType	CrDataType_UInt32Array
Value	Explanation
CrSelectFTPServerID_Nothing	Nothing to display.
Other than above values	The real value of Server ID(1~)

CrDeviceProperty_FTP_ConnectionStatus

Get the FTP Connection Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPConnectionStatus_Connecting	Connecting
CrFTPConnectionStatus_Connected	Connected
CrFTPConnectionStatus_Connected_ServerError	Connected(Server certification error)
CrFTPConnectionStatus_ConnectionError	Connection Error

CrDeviceProperty_FTP_ConnectionErrorInfo

Get the FTP Connection Error Info

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrFTPConnectionErrorInfo_Unknown	Unknown errors
CrFTPConnectionErrorInfo_NoError	No Error
CrFTPConnectionErrorInfo_CameraSystemError	Camera system error
CrFTPConnectionErrorInfo_WiFi_HardwareError	Wi-Fi hardware error
CrFTPConnectionErrorInfo_WiredLAN_HardwareError	Wired LAN hardware error
CrFTPConnectionErrorInfo_AP_NotReg	AP is not registered
CrFTPConnectionErrorInfo_AP_NotFound	AP is not found(with connection retry)
CrFTPConnectionErrorInfo_AP_ConnectionError	AP connection error
CrFTPConnectionErrorInfo_AP_PasswordError	AP password error
CrFTPConnectionErrorInfo_InvalidKeyError_WEP_StaticIPAd drSettingError	Invalid key or static IP address setting error(WEP)
CrFTPConnectionErrorInfo_InvalidKeyError_WEP_IPAddrAcq uisionError	Invalid key or IP address acquisition error(WEP)
CrFTPConnectionErrorInfo_DHCP_IPAddrAcquisitionError	IP address acquisition error(DHCP)
CrFTPConnectionErrorInfo_DNS_IPAddrAcquisitionError	IP address acquisition error(DNS)

CrFTPConnectionCreateInfo_AirplaneModeON	Airplane mode is on
CrFTPConnectionCreateInfo_LANCableError	LAN cable error(with connection retry)
CrFTPConnectionCreateInfo_FTPServerSettingNotSet	FTP server setting is not set
CrFTPConnectionCreateInfo_FTPServerSettingError	FTP server registration setting error(User name or password error)
CrFTPConnectionCreateInfo_FTPServerSevered	FTP server is Severed
CrFTPConnectionCreateInfo_CertificateError	Certificate verification is not normal
CrFTPConnectionCreateInfo_DirectoryCreateError	Directory create error
CrFTPConnectionCreateInfo_AuthorityError_FTPServerOverCapacity	Authority error related to file handling / FTP server is over capacity
CrFTPConnectionCreateInfo_CantRecognizeUSBAdapter	Can't recognize USB-LAN conv Adapter
CrFTPConnectionCreateInfo_CantRecognizeUSBDevice	Can't recognize the USB tethering device
CrFTPConnectionCreateInfo_CheckConnectDevice	Check the device set of connect Device
CrFTPConnectionCreateInfo_Reconnecting_FailedConnectServer	Failed to connect to server:Reconnecting
CrFTPConnectionCreateInfo_Reconnecting_CantTransfer	Can't transfer to FTP server:Reconnecting
Above others	Other errors

CrDeviceProperty_FTPServerSettingVersion

Get the FTP Server Setting Version

CrDataType	CrDataType_UInt16
Value	Explanation
-	100 times value e.g.) 0x0064 =100 = version 1.00

CrDeviceProperty_FTPJobListDataVersion

Get the FTP Job List Data Version

CrDataType	CrDataType_UInt16
Value	Explanation
-	100 times value e.g.) 0x0064 =100 = version 1.00

CrDeviceProperty_FTPServerSettingOperationEnableStatus

Get the FTP Server Setting Operation Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPServerSettingOperation_Disable	Disable
CrFTPServerSettingOperation_Enable	Enable

CrDeviceProperty_FTPTransferSetting_SaveOperationEnableStatus

Get the FTP Transfer Setting Save Operation Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPTransferSettingSaveOperation_Disable	Disable
CrFTPTransferSettingSaveOperation_Enable	Enable

CrDeviceProperty_FTPTransferSetting_ReadOperationEnableStatus

Get the FTP Transfer Setting Read Operation Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPTransferSettingReadOperation_Disable	Disable
CrFTPTransferSettingReadOperation_Enable	Enable

CrDeviceProperty_FTPTransferSetting_SaveReadState

Get the FTP Transfer Setting Save/Read State

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPTransferSettingSaveReadState_Idle	Idle
CrFTPTransferSettingSaveReadState_Reading	Reading

CrDeviceProperty_FTP_Function

Get/Set the FTP Function

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPFunction_Off	Off
CrFTPFunction_On	On

CrDeviceProperty_FTP_AutoTransfer

Get/Set the FTP Auto Transfer

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPAutoTransfer_Off	Off
CrFTPAutoTransfer_On	On

CrDeviceProperty_FTP_AutoTransferTarget

Get/Set the FTP Auto Transfer Target(Still/Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPAutoTransferTarget_StillOnly	Still
CrFTPAutoTransferTarget_MovieOnly	Movie
CrFTPAutoTransferTarget_StillAndMovie	Still and Movie

CrDeviceProperty_Movie_FTP_AutoTransferTarget

Get/Set the FTP Auto Transfer Target(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPAutoTransferTargetMovie_All	All
CrFTPAutoTransferTargetMovie_OnlyShotMark	Only Shot Mark

CrDeviceProperty_FTP_TransferTarget

Get/Set the FTP Transfer Target(Still)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPTargetStill_JpegHeifOnly	JPEG/HEIF Only
CrFTPTargetStill_RawOnly	RAW Only
CrFTPTargetStill_RawAndJpegHeif	RAW and JPEG/HEIF

CrDeviceProperty_Movie_FTP_TransferTarget

Get/Set the FTP Transfer Target(Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPTargetMovie_ProxyOnly	Proxy Only
CrFTPTargetMovie_OriginalOnly	Original Only
CrFTPTargetMovie_OriginalAndProxy	Original and Proxy

CrDeviceProperty_FTP_PowerSave

Get/Set the FTP Power Save

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFTPPowerSave_Off	Off
CrFTPPowerSave_On	On

CrDeviceProperty_FlickerScanStatus

Get the Flicker Scan Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFlickerScanStatus_Invalid	Invalid
CrFlickerScanStatus_Idle	Idle
CrFlickerScanStatus_FlickerScanning	Flicker scanning

CrDeviceProperty_FlickerScanEnableStatus

Get the Flicker Scan Enable Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrFlickerScan_Disable	Disable
CrFlickerScan_Enable	Enable

CrDeviceProperty_CameraShakeStatus

Get the Camera Shake Status

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCameraShakeStatus_NoError	No error
CrCameraShakeStatus_Error	Error

CrDeviceProperty_UpdateBodyStatus

Get the Update Body Status

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrUpdateStatus_NoError	No error
CrUpdateStatus_OtherError	Other errors
CrUpdateStatus_NoUpdateFileInMedia	No update file in media
CrUpdateStatus_FileVersionOlder	File version older
CrUpdateStatus_FileDamaged	File damaged
CrUpdateStatus_FileInvalidData	File invalid data. This parameter is not used.
CrUpdateStatus_FileModelNotMatch	File model not match
CrUpdateStatus_FileRegionNotMatch	File region not match. This parameter is not used.
CrUpdateStatus_FileVersionNotMatch	File version not match. This parameter is not used.
CrUpdateStatus_LowBattery	Low battery
CrUpdateStatus_UnsupportedBattery	Unsupported battery. This parameter is not used.

CrDeviceProperty_MediaSLOT1_WritingState

Get the Media SLOT1 Writing State

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaSlotWritingState_NotWriting	Not writing
CrMediaSlotWritingState_ContentsWriting	Contents writing

CrDeviceProperty_MediaSLOT2_WritingState

Get the Media SLOT2 Writing State

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaSlotWritingState_NotWriting	Not writing
CrMediaSlotWritingState_ContentsWriting	Contents writing

CrDeviceProperty_MediaSLOT1_RecordAvailableType

Get the Media SLOT1 Recording Available Type

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaSlotRecordingAvailableType_None	None
CrMediaSlotRecordingAvailableType_Main	Main
CrMediaSlotRecordingAvailableType_Proxy	Proxy
CrMediaSlotRecordingAvailableType_MainAndProxy	Main and Proxy

CrDeviceProperty_MediaSLOT2_RecordAvailableType

Get the Media SLOT2 Recording Available Type

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaSlotRecordingAvailableType_None	None
CrMediaSlotRecordingAvailableType_Main	Main
CrMediaSlotRecordingAvailableType_Proxy	Proxy
CrMediaSlotRecordingAvailableType_MainAndProxy	Main and Proxy

CrDeviceProperty_LensModelName

Get the Lens Model Name

CrDataType	CrDataType_STR
Value	Explanation
-	Lens Model Name

CrDeviceProperty_ButtonAssignmentAssignable10

Get/Set the Button Assignment Assignable 10

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_ButtonAssignmentAssignable11

Get/Set the Button Assignment Assignable 11

Value	Explanation
Variable (0x00 ~ 0xFF)	The specifications of this device property are the same as CrDeviceProperty_ButtonAssignmentAssignable1 .

CrDeviceProperty_AssignableButton10

Get/Set the Assignable Button 10

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_AssignableButton11

Get/Set the Assignable Button 11

Parameter Code	Explanation
CrAssignableButton_Up	The specifications of this device property are the same as CrDeviceProperty_AssignableButton1 .
CrAssignableButton_Down	

CrDeviceProperty_AssignableButtonIndicator10

Get the Assignable Button Indicator 10

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_AssignableButtonIndicator11

Get the Assignable Button Indicator 11

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrAssignableButtonIndicator_Off	OFF
CrAssignableButtonIndicator_On	ON

CrDeviceProperty_NDFilterUnitSetting

Get/Set the ND Filter Unit Setting

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrNDFilterUnitSetting_OpticalDensity	Optical density
CrNDFilterUnitSetting_Transmittance	Transmittance

CrDeviceProperty_NDFilterOpticalDensityValue

Get/Set the ND Filter Optical Density Value

CrDataType	CrDataType_UInt8Array
Value	Explanation
CrNDFilterOpticalDensityValue_Nothing	Nothing to display

Other than above values	100 times the real value of ND Filter Value This value expressed in optical density. e.g.) 0x00D2 = 210/100 = 2.1
-------------------------	---

CrDeviceProperty_TNumber

Get/Set the T-Number

CrDataType	CrDataType_UInt16Array
Value	Explanation
CrTnumber_Unknown	Nothing to display
CrTnumber_Nothing	Display "--"

Other than above values	100 times the real value of T-Number e.g.) 0x01C2= 450 /100 = 4.5
-------------------------	--

CrDeviceProperty_IrisDisplayUnit

Get/Set the Iris Display Unit

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrlIrisDisplayUnit_Auto	Auto
CrlIrisDisplayUnit_FLock	F Lock
CrlIrisDisplayUnit_TLock	T Lock

CrDeviceProperty_Movie_ImageStabilizationLevel

Get/Set the Image Stabilization Level (Movie)

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrlImageStabilizationLevelMovie_OFF	Off
CrlImageStabilizationLevelMovie_Low	Low
CrlImageStabilizationLevelMovie_High	High

CrDeviceProperty_ImageStabilizationSteadyShotAdjust

Get/Set the Image Stabilization Steady Shot Adjust

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrlImageStabilizationSteadyShotAdjust_Automatic	Automatic
CrlImageStabilizationSteadyShotAdjust_Manual	Manual

CrDeviceProperty_ImageStabilizationSteadyShotFocalLength

Get/Set the Image Stabilization Steady Shot Focal Length

CrDataType	CrDataType_UInt16Array
Value	Explanation
-	Unit is mm e.g.) 0x0064= 100mm

CrDeviceProperty_CameraOperatingMode

Get the Camera Operating Mode

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrCameraOperatingMode_Record	Record
CrCameraOperatingMode_Playback	Playback

CrDeviceProperty_PlaybackViewMode

Get the Playback View Mode

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrPlaybackViewMode_Playback	Playback
CrPlaybackViewMode_Index	Index

CrDeviceProperty_MediaSLOT3_Status

Get the Media (SLOT3) Status

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrSlotStatus_OK	OK
CrSlotStatus_NoCard	No card
CrSlotStatus_CardError	Card error
CrSlotStatus_RecognizingOrLockedError	Card recognizing/Card locked and DB error

CrDeviceProperty_MediaSLOT3_RemainingTime

Get the Remaining shooting time of Media (SLOT3)

CrDataType	CrDataType_UInt32Range
Value	Explanation
0x00000000	min
0xFFFFFFFF	max
0x00000001	step

CrDeviceProperty_MediaSLOT3_RecordingAvailableType

Get the Media SLOT3 Recording Available Type

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMediaSlotRecordingAvailableType_None	None
CrMediaSlotRecordingAvailableType_Main	Main
CrMediaSlotRecordingAvailableType_Proxy	Proxy
CrMediaSlotRecordingAvailableType_MainAndProxy	Main and Proxy

CrDeviceProperty_MonitoringSettingVersion

Get the Monitoring Setting Version

CrDataType	CrDataType_UInt32
Value	Explanation
-	100 times value e.g.) 0x00000064 =100 = version 1.00

CrDeviceProperty_MonitoringDeliveryTypeSupportInfo

Get the Monitoring Delivery Type Support Information

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMonitoringDeliveryType_None	This parameter is not used
CrMonitoringDeliveryType_Jpeg	JPEG

CrDeviceProperty_MonitoringDeliveringStatus

Get the Monitoring Delivering Status

CrDataType	CrDataType_UInt16Array
Parameter Code	Explanation
CrMonitoringDeliveringStatus_RTSP	SDK does not support
CrMonitoringDeliveringStatus_VenderProtocol	Vender protocol
CrMonitoringDeliveringStatus_None	-

CrDeviceProperty_MonitoringIsDelivering

Get the Delivering Condition

CrDataType	CrDataType_UInt8Array
Parameter Code	Explanation
CrMonitoringIsDelivering_False	Streaming delivery has been suspended
CrMonitoringIsDelivering_True	Streaming delivery in progress

Tips / Trouble Shooting

Shutter Release

If you struggle to make "Shutter Release" success in a remote control, please try to set camera settings "Exposure Program Mode" with "M(Manual)" and "FocusMode" with "MF(Manual Focus)".
∴ As camera accepts "Shutter release control" after coming into focus in several Auto Focus modes, sometimes focus mode setting, focus area setting, and shooting environmental conditions prevent camera to accept "Shutter Release".

Remote Control Settings Example

1. "CrDeviceProperty_PriorityKeySettings" with "CrPriorityKey_PCRremote"
2. "CrDeviceProperty_ExposureProgramMode" with "CrExposure_M_Manual"
3. "CrDeviceProperty_FocusMode" with "CrFocus_MF"
4. "CrCommandId_Release" with "CrCommandParam_Down"
5. "CrCommandId_Release" with "CrCommandParam_Up"

Also, memory card full situation prevents shutter release from execution, so it is recommended to prepare enough space in the memory card and / or prepare dual memory cards before remote control.

Shutter Half Release / Auto Focus

If you struggle to make "Shutter Half Release" success and come into focus successfully in remote controls, please try to set camera settings "FocusMode" with "AF-S", and "FocusArea" with "Wide".

∴ As camera occasionally takes time relatively to come into focus depends on settings and shooting environmental conditions in several auto focus modes, above settings have relatively wide acceptance to come into focus.

Remote Control Settings Example

1. "CrDeviceProperty_PriorityKeySettings" with "CrPriorityKey_PCRremote"
2. "CrDeviceProperty_FocusMode" with "CrFocus_AF_S"
3. "CrDeviceProperty_FocusArea" with "CrFocusArea_Wide"
4. "CrDeviceProperty_S1" with "CrLockIndicator_Locked"
~~~~ Make sure it's locked ~~~
5. "CrDeviceProperty\_S1" with "CrLockIndicator\_Unlocked" to finish the operation.

## Manual Focus

If you struggle to control focus manually in remote controls, please try to set camera settings "FocusMode" with "MF(Manual Focus)".

### Remote Control Settings Example

1. "CrDeviceProperty\_PriorityKeySettings" with "CrPriorityKey\_PCRremote"
2. "CrDeviceProperty\_FocusMode" with "CrFocus\_MF"

## Device Property

If you struggle to change camera settings, it is recommended to check enable flag in each DeviceProperty by sending GetDeviceProperties and receiving the latest information before sending SetDeviceProperty.

∴ As the specification of camera products, camera settings have exclusive conditions. For example, focus control Near/Far is not acceptable in Focus Mode “AF-S”. In order to identify whether an issue is coming from remote control related or camera settings acceptable/unacceptable conditions, you better try what you want to do first w/o remote control but w/ direct camera operation by camera buttons / menu settings. Then copy operations with remote control. [“Help Guide” for each product may help you to understand the specification of camera products including acceptable/unacceptable conditions of settings.](#)

### Remote Control Settings Example

1. “GetDeviceProperties” with “CrDevicePropertyCode”
2. Check “CrPropertyEnableFlag” of “CrDeviceProperty”
3. “SetDeviceProperty” with “CrDevicePropertyCode”

Also, it is recommended to set a value from candidate values list in each DeviceProperty after sending GetDeviceProperties and receiving the latest information before sending SetDeviceProperty.  
∴ As the specification of camera products, camera settings have variable acceptance for value depends on settings and shooting environmental conditions. For example, acceptable F number value varies depends on the lens attached to the camera, other settings, and the shooting environmental conditions.

### Remote Control Settings Example

1. “GetDeviceProperties” with “CrDevicePropertyCode”
2. Check “valuesSize” and “values” of “CrDeviceProperty”
3. “SetDeviceProperty” with “CrDevicePropertyCode”

Some of DeviceProperties are originally assigned on HardKeys of the camera product, and in these cases, need to change KeyPriority from “CameraPosition” to “PCRemote” before sending SetDeviceProperty. This applies to “ExposureProgramMode”, “FocusMode” and “Still Capture Mode(Drive Mode)”.

### Remote Control Settings Example

1. “CrDeviceProperty\_PriorityKeySettings” with “CrPriorityKey\_PCRremote”
2. “SetDeviceProperty” with “CrDevicePropertyCode”

## Transfer of shot images preparation

If you struggle to transfer shot images to PC, please check if you changed “StillImageStoreDestination” before shutter button release. You can select from HostPC/MemoryCard/HostPCAndMemoryCard. When you transfer shot images to PC, you need to change it to HostPC/HostPCAndMemoryCard beforehand.

### Remote Control Settings Example

1. “CrDeviceProperty\_StillImageStoreDestination” with “CrStillImageStoreDestination\_HostPCAndMemoryCard(or \_HostPC)”
2. “CrCommandId\_Release” with “CrCommandParam\_Down”
3. “CrCommandId\_Release” with “CrCommandParam\_Up”
4. Check the folder set by SetSaveInfo() and open image files transferred to PC.

Please note that if once Host PC transfer is set like above, camera side also starts preparing and sending out image files, it is recommended to disconnect after finishing transfer of all images shot on

the camera. If disconnected before transfer finishes, camera and PC restart to transfer after reconnection, except for camera power off or physical disconnection case.

## Selected Media Format

If [Still Image Save Destination](#) is Host Device, recording media cannot be initialized.

If you want to initialize it, change [Still Image Save Destination](#) to Camera or Host Device and Camera.

### Remote Control Settings Example

- “CrDeviceProperty\_StillImageStoreDestination” with  
“CrStillImageStoreDestination\_HostPCAndMemoryCard(or \_MemoryCard)”

## Zoom Operation / Zoom Scale

Shows the relationship the Zoom Operation property, the Zoom Scale property, and the Digital Zoom Scale property, and the Zoom Setting property.

Table z-1. All models except ILME-FX6/MPC-2610

|                                   | DSC-RX0M2 | Other Models | DSC-RX0M2 | Other Models | Other Models |
|-----------------------------------|-----------|--------------|-----------|--------------|--------------|
| CrDeviceProperty_Zoom_Operation   | -         | ✓<br>*1      | -         | ✓<br>*2*3    |              |
| CrDeviceProperty_Zoom_Scale       |           |              | ✓<br>*3   | -            |              |
| Digital Zoom Scale                |           |              |           |              |              |
| CrDeviceProperty_DigitalZoomScale |           |              |           |              |              |
| Zoom Operation                    |           |              |           |              |              |
| CrDeviceProperty_Zoom_Operation   |           |              |           |              |              |
| Zoom Scale                        |           |              |           |              |              |
| CrDeviceProperty_Zoom_Scale       |           |              |           |              |              |
| Zoom Setting                      |           |              |           |              |              |
| CrDeviceProperty_Zoom_Setting     |           |              |           |              |              |
| Optical zoom only                 |           |              |           |              |              |
| CrZoomSetting_OpticalZoomOnly     |           |              |           |              |              |
| Smart zoom only                   |           |              |           |              |              |
| CrZoomSetting_SmartZoomOnly       | ✓<br>*3   | -            | ✓<br>*3   | -            |              |
| Clear Image Zoom                  |           |              |           |              |              |
| CrZoomSetting_On_ClearImageZoom   | ✓         | ✓<br>*1      | ✓         | ✓<br>*2      |              |
| Digital Zoom                      |           |              |           |              |              |
| CrZoomSetting_On_DigitalZoom      | ✓         | ✓<br>*1      | ✓         | ✓<br>*2      |              |

Table z-2. For ILME-FX6/MPC-2610

|                                                      | CrDeviceProperty_Zoom_Operation | CrDeviceProperty_Zoom_Scale | CrDeviceProperty_DigitalZoomScale |
|------------------------------------------------------|---------------------------------|-----------------------------|-----------------------------------|
| ILME-FX6<br>MPC-2610                                 | ILME-FX6<br>MPC-2610            | ILME-FX6<br>MPC-2610        | ILME-FX6<br>MPC-2610              |
| <i>Zoom Setting</i><br>CrDeviceProperty_Zoom_Setting |                                 |                             |                                   |
| Optical zoom only<br>CrZoomSetting_OpticalZoomOnly   | ✓                               |                             | -                                 |
| Smart zoom only<br>CrZoomSetting_SmartZoomOnly       | -                               |                             | -                                 |
| Clear Image Zoom<br>CrZoomSetting_On_ClearImageZoom  | ✓                               |                             | *4                                |
| Digital Zoom<br>CrZoomSetting_On_DigitalZoom         | -                               |                             | -                                 |

\*1 : Power Zoom Lenses such as SELP1650, SELP18105G, SELP18110G, SELP18200 and SELP28135G.

\*2 : When not using Power Zoom Lenses.

\*3 : When the Image Size is "CrImageSize\_M" or "CrImageSize\_S".

\*4 : Get only.

## Live View

If you struggle to have stable live view images, please check following factors affect to transmission of LiveView images.

-Traffic on the physical connection between PC and camera, such as HUB connection, not related devices connection, and so on.

-Traffic on the communicational connection between PC and camera, such as frequent shutter releases and transfers, frequent Get/Set device properties, and so on.

-Performance of PC (CPU power, memory resource, device specification, etc. ).

-Some functions to be disabled they can be processing loads to CPU on the Single Board Computer, such as Wi-Fi function.

If you prefer stable frame rate of live view images, minimizing image size of Live View images (and/or capturing images), reducing frequency of shutter release, stopping capturing images, and stopping transferring images to PC contributes to it.

## Camera Settings Saving

After changing camera settings, if you detach a battery from a camera (or stop power supply through power supply cable) without completing power off sequence with camera power button control, there is no guarantee that camera setting changes are saved. It is recommended to complete power off sequence with camera power button control at least once after you change camera settings, if you prefer to resume camera settings as you changed for next use.

## Focus Magnifier Setting

If you want to update "Focus Magnifier Setting", implement the following steps.  
refs. [Device Properties and Live View Properties](#)

1. Get a list of properties using the GetDeviceProperties
2. Look for "Focus Magnifier Setting" from the list of properties to find out the list of selectable focus magnification

*Example:*

```
switch (property->GetCode()) {  
    case CrDeviceProperty_Focus_Magnifier_Setting:  
        CrInt64u currentValue = static_cast<CrInt64u>(property->GetCurrentValue());  
        CrInt32u ratioNow = (currentValue >> 32);  
        CrInt16u xNow = ((currentValue >> 16) & 0xFFFF);  
        CrInt16u yNow = (currentValue & 0xFFFF);  
        CrInt32u valCount = property->GetValueSize() / sizeof(CrInt64u);  
        CrInt64u* ratioSetList = new CrInt64u[valCount];  
        memcpy(ratioSetList, property->GetValues(),(size_t)property->GetValueSize());
```

3. Use the GetLiveViewProperties to get a list of Live View properties
4. Look for "CrMagPosInfo" in the retrieved list of Live View properties to find out the range of configurable positions

*Example:*

```
switch (lvproperty->GetCode()) {  
    case CrLiveViewProperty_Focus_Magnifier_Position:  
        if (CrFrameInfoType::CrFrameInfoType_Magnifier_Position == lvproperty->GetFrameInfoType()) {  
            CrMagPosInfo *pPosInfo = (CrMagPosInfo*)(lvproperty->GetValue());  
            posXmax = pPosInfo->xDenominator;  
            posYmax = pPosInfo->yDenominator;
```

5. Create a 64 bit value by combining the magnification rate obtained in step 2 and the coordinates that do not exceed the range obtained in step 4
6. Call SetDeviceProperty with the value you created in step 5

*Example:*

```
CrInt32u setX = 200; // Between 0 and (posXmax-1)
CrInt32u setY = 150; // Between 0 ant (posYmax-1)
CrInt64u setValue = (ratioSetList[2] & 0xFFFFFFFF00000000) | (setX << 16) | setY;
CrDeviceProperty prop;
prop.SetCode(CrDeviceProperty_Focus_Magnifier_Setting);
prop.SetCurrentValue(setValue);
prop.SetValueType(CrDataType_UInt64);
SetDeviceProperty(deviceHandle, &prop);
```

## About the Monitor DISP(Screen Display) for camera body

Shows the relationship the Monitor DISP Mode Candidate property, and the Monitor DISP Mode Setting property.

| CrDevicePropertyCode                                      | Explanation                                                          |
|-----------------------------------------------------------|----------------------------------------------------------------------|
| <u><a href="#">CrDeviceProperty_Dispmodecandidate</a></u> |                                                                      |
| 0x00000001                                                | Graphic Display                                                      |
| 0x00000002                                                | Display All Info.                                                    |
| 0x00000004                                                | Histogram                                                            |
| 0x00000008                                                | Level                                                                |
| 0x00000010                                                | No Disp. Info.                                                       |
| 0x00000020                                                | No Disp. Info. Exposure:On                                           |
| 0x00000040                                                | No Disp. Info. Exposure:TimeOut                                      |
| 0x00000080                                                | For viewfinder                                                       |
| 0x00000100                                                | Monitor Off                                                          |
| 0x00000100<br>over<br>spare                               |                                                                      |
| <u><a href="#">CrDeviceProperty_DispmodeSetting</a></u>   |                                                                      |
| -                                                         | 0/1    0/1    0/1    0/1    0/1    0/1    0/1    0/1    0/1    0/1   |
|                                                           | The minimum value is 0x00000001 and the maximum value is 0x000001FF. |

## How to use LensInformation

Get a table for converting CrDeviceProperty\_FollowFocusPositionSetting and CrDeviceProperty\_FollowFocusPositionCurrentValue to Focus position (meters/feet). Valid only when compatible lens is attached.

The following are available when CrDeviceProperty\_LensInformationEnableStatus is set to Enable.

*Example:*

```
std::vector<SCRSDK::CrLensInformation*> m_lensInfo;  
  
// Call the request  
CrError err = SCRSDK::RequestLensInformation(handle);
```

*When the OnWarning callback notifies you of success:*

```
CrInt32u numofList= 0;  
SCRSDK::CrLensInformation* list = nullptr;  
  
CrError err = SCRSDK::GetLensInformation(  
    handle,  
    &list,  
    &numofList);  
  
if (CR_SUCCEEDED(err) && 0 < numofList) {  
  
    for (int i = 0; i < numofList; ++i) {  
        auto item = new SCRSDK::CrLensInformation();  
        item->normalizedValue = list[i].normalizedValue;  
        item->focusPosition = list[i].focusPosition;  
        m_lensInfo.push_back(item);  
    }  
  
    // release of list pointer  
    SCRSDK::ReleaseLensInformation (handle, list);  
}
```

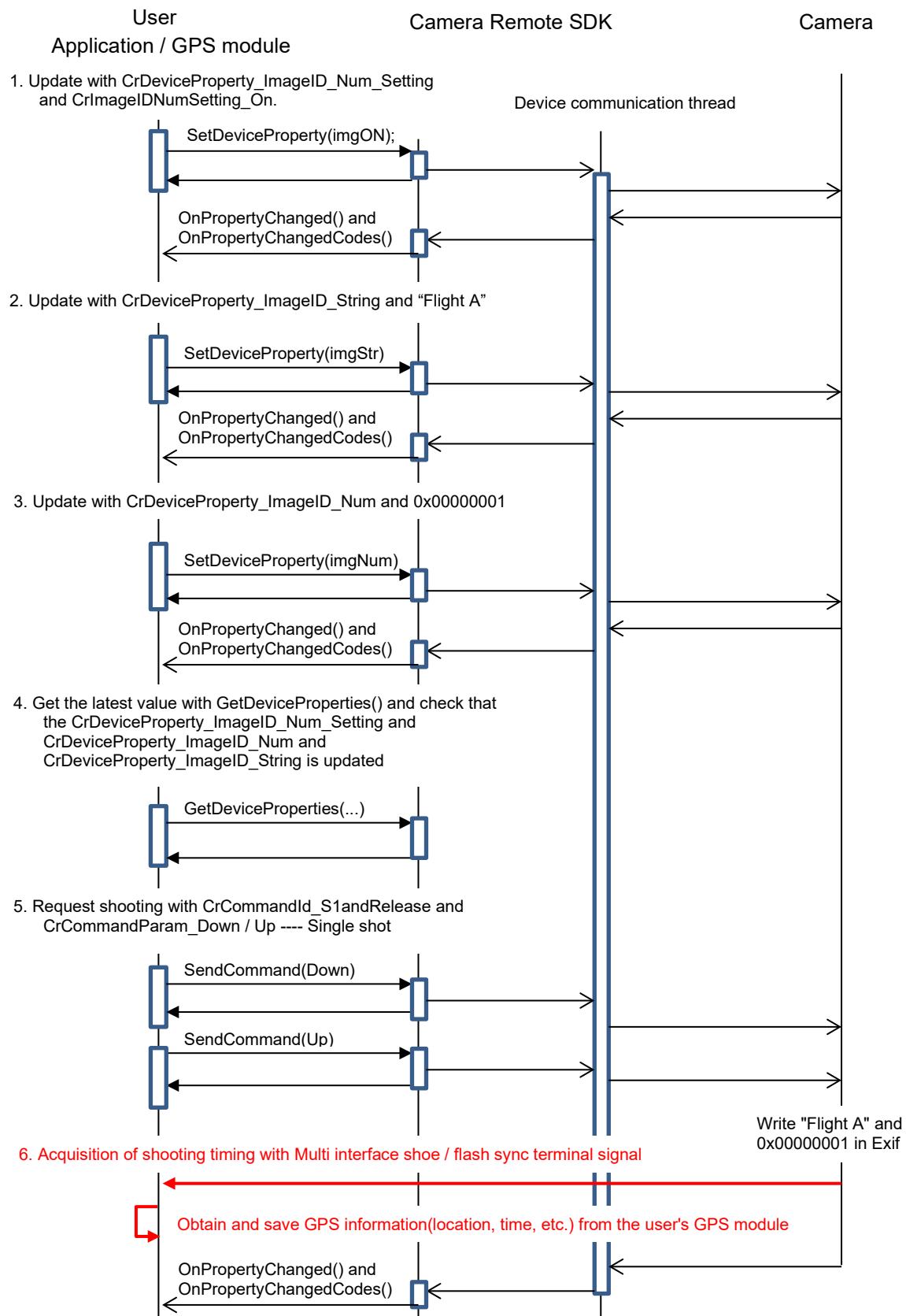
The information retrieved by GetLensInformation() can be used to know the Focus position (meter/feet).

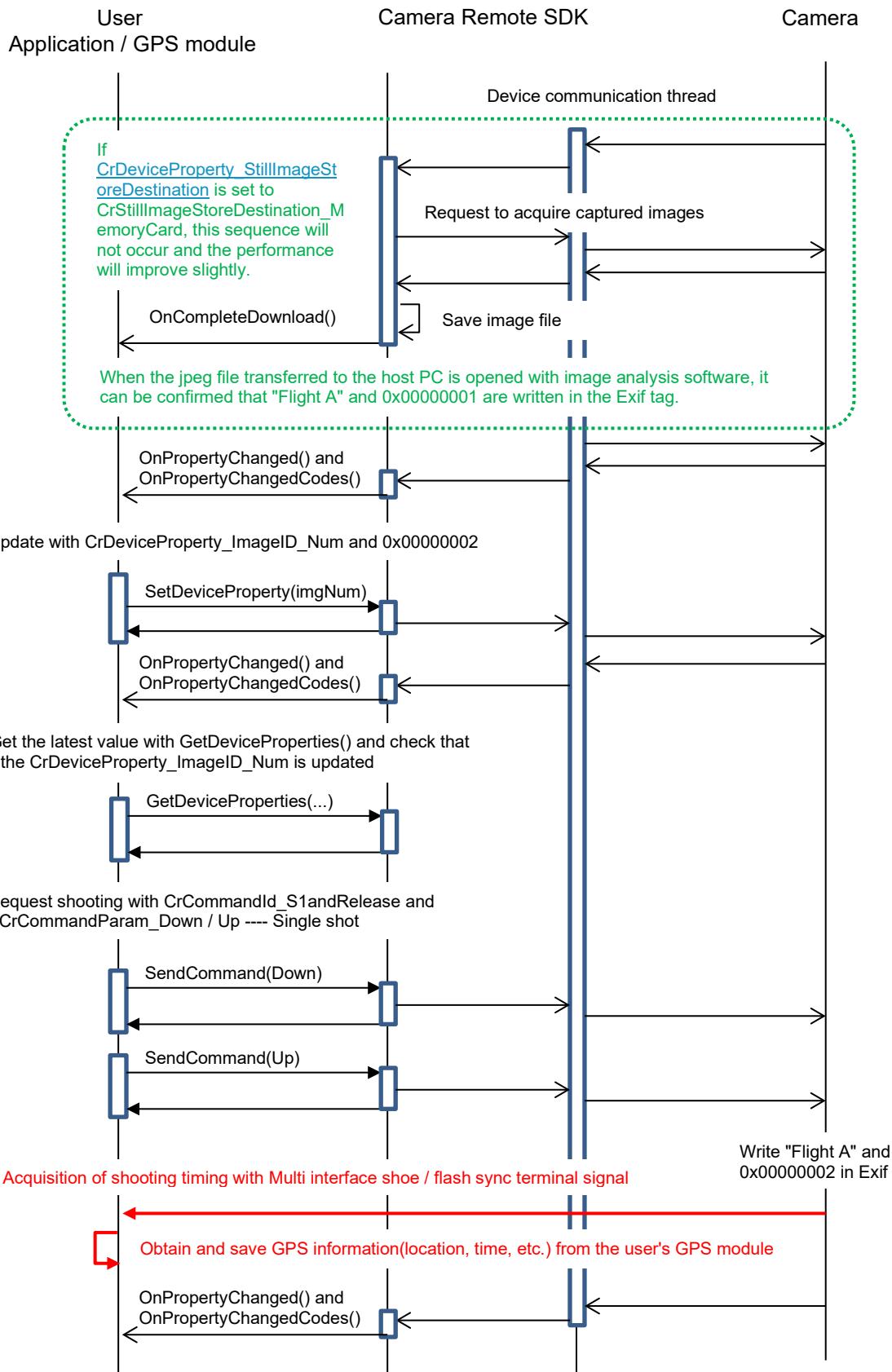
*Example:*

```
0x00001234 // Example of a case where CrDeviceProperty_FollowFocusPositionCurrentValue is  
CrInt32u followVal = 0x00001234;  
  
// If Focal distance unit is "Feet"  
CrInt32u unitFeet = SCRSDK::CrLensInformationType_Feet;  
  
for (int i=0; i < (m_lensInfo.size() - 1); ++i) {  
    if (m_lensInfo[i]->type != unitFeet) continue;  
    if ((m_lensInfo[i + 1]->normalizedValue <= followVal) &&  
        (followVal <= m_lensInfo[i]->normalizedValue)) {  
        printf("Follow Focus Position between %d and %d\n",  
            m_lensInfo[i]->focusPosition, m_lensInfo[i + 1]->focusPosition);  
        break;  
    }  
}
```

## GPS information and shooting image link

After shooting, if you collate the information recorded in the Exif tag of the image file with the GPS information, you can synchronize the image with the GPS information with high accuracy

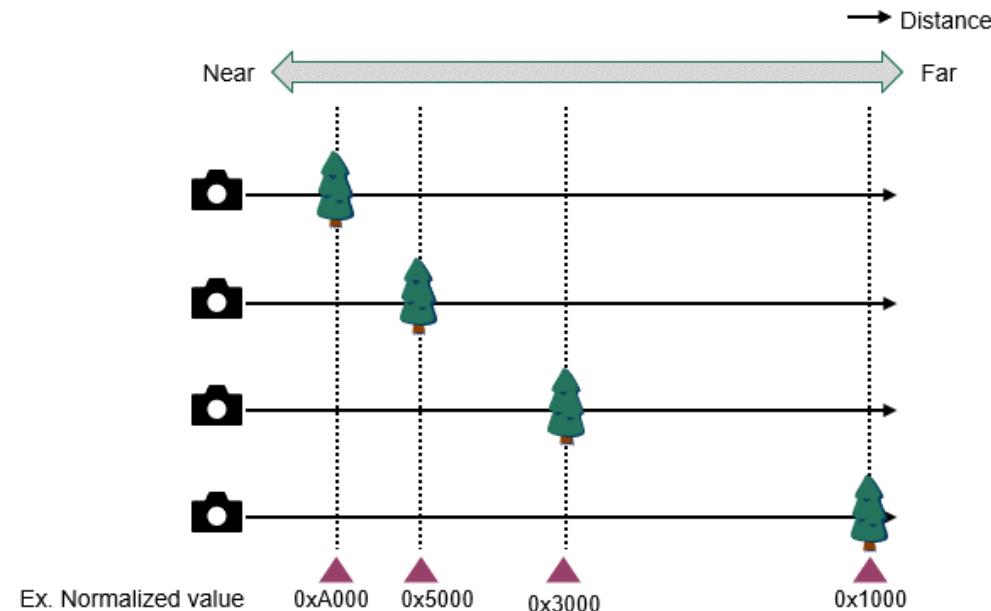




## How to use Focus Position Setting

Focus to ▲

- Pre-adjust the distance for each lens.
- The user memories the normalized value after adjustment and specifies that normalized value with an absolute specification(reproducible).
- Have it calibrated under the shooting environment.



|                      | (1)                                                                                                                                                                                                              | (2)                                                                                                                                                                                              | (3)                                                                                                                                                                                                    |
|----------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                      | <b>Zoom and Focus Preset</b>                                                                                                                                                                                     | <b>Focus Position Setting</b>                                                                                                                                                                    | <b>Follow Focus</b>                                                                                                                                                                                    |
| CrDevicePropertyCode | CrDeviceProperty_ZoomAndFocusPosition_Save<br>CrDeviceProperty_ZoomAndFocusPosition_Load                                                                                                                         | CrDeviceProperty_FocusPositionSetting<br>CrDeviceProperty_FocusPositionCurrentValue                                                                                                              | CrDeviceProperty_FollowFocusPositionSetting<br>CrDeviceProperty_FollowFocusPositionCurrentValue                                                                                                        |
| Overview             | Memorize positions in camera (max. 5). Direct value cannot be specified.<br><br>Move the focus in Near/Far (relative position) when adjusting remotely in advance.                                               | Focus absolute value can be specified by normalized value (0x0000 to 0xFFFF)<br><br>Detailed instructions can be given even remotely. Also, the amount that can be memorized is greater than (1) | Focus absolute value can be specified by normalized value (0x0000 to 0xFFFF)<br><br>There is information to convert normalized values to focal distance.<br>refs. <a href="#">GetLensInformation()</a> |
| Accuracy             | Slight error depending on lens and model differences                                                                                                                                                             |                                                                                                                                                                                                  |                                                                                                                                                                                                        |
| Reproducibility      | Reproducible. If there is no environmental change, the position will be almost the same every time.<br>If you record the distances and normalized values with the lenses you use in advance, you can match them. |                                                                                                                                                                                                  | Since the focus operation is optimized for movie recording, the focus position may not be perfectly reproduced.                                                                                        |
| Use-case             | Set focus and zoom to the same position every time                                                                                                                                                               | Preset focus<br>Focus position specification(=fastest)                                                                                                                                           | Focus position specification(=Suitable for movie content)                                                                                                                                              |

## How to use OnWarningExt() callback

The number and type of information to be notified by [OnWarningExt\(\)](#) can be known in advance with [GetCRSDKOperationResultsSupported\(\)](#).

But it is not mandatory to use [GetCRSDKOperationResultsSupported\(\)](#).

The following is an example code of processing in the OnWarningExt() callback receiver section of the RemoteCli application.

The user checks the notified information to determine the result of the execution of [SetDeviceProperty\(\)](#) or [SendCommand\(\)](#).

*Example:*

```
void CameraDevice::OnWarningExt(CrInt32u warning, CrInt32 param1, CrInt32 param2, CrInt32 param3)
{
    tout << "<Receive>\n";
#if defined(_WIN64)
    printf_s("warning: 0x%08X\n", warning);
    printf_s(" param1: 0x%08X\n", param1);
    printf_s(" param2: 0x%08X\n", param2);
    printf_s(" param3: 0x%08X\n", param3);
#else
    printf("warning: 0x%08X\n", warning);
    printf(" param1: 0x%08X\n", param1);
    printf(" param2: 0x%08X\n", param2);
    printf(" param3: 0x%08X\n", param3);
#endif
    tout << "\n<warning>\n";
    tout << " 0x00060001: CrWarningExt_AFStatus\n";
    tout << "      <param1> Focus Indication\n";
    tout << " 0x00060002: CrWarningExt_OperationResults\n";
    tout << "      <param1> enum CrSdkApi\n";
    tout << "          0x00000002: CrSdkApi_SetDeviceProperty\n";
    tout << "          0x00000003: CrSdkApi_SendCommand\n";
    tout << "      <param2> CrDevicePropertyCode or CrCommandId\n";
    tout << "      <param3> enum CrWarningExt_OperationResultsParam\n";
    tout << "          0x00000000: CrWarningExt_OperationResultsParam_Invalid\n";
    tout << "          0x00000001: CrWarningExt_OperationResultsParam_OK\n";
    tout << "          0x00000002: CrWarningExt_OperationResultsParam_NG\n";
}
```

## More information

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