

ISRAEL REVELES LOPEZ

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Education

Oklahoma Christian University

B.S. degree in Computer Science with Gaming and Animation | GPA: 3.76 | Magna Cum Laude

Honors: President's List (4x), Honor Roll (2x), Two-time Scholar Athlete Award

Edmond, OK

May 2025

Universidad Cuauhtémoc

Technical Degree in Computer Science and Intelligent Systems | GPA: 9.35/10 (Mexican Scale)

Aguascalientes, Mexico

June 2021

Technical Skills

Programming: Java, JavaScript, C++, C#, HTML, CSS

Frameworks & Libraries: Vue.js, Vuetify, Node.js, Express, Sequelize, Tailwind CSS

Tools & Technologies: Git (Version Control), Visual Studio Code, MySQL, Postman, REST APIs, Figma

Methodologies: Agile Development (Standups, Sprint Planning), OOP

Core Competencies: Problem-solving, Effective Team Collaboration

Languages: Spanish (Native), English (Fluent)

Experience / Projects

Oklahoma Christian University

Career Services Website – Full-Stack Developer (Team of 4)

Edmond, OK

January 2025 – May 2025

Built a web platform to help students track tasks, events, and progress with career services.

- Designed and built student/admin dashboards and task workflows with Vue.js/Vuetify, enabling students to submit files/reflections and admins to approve them.
- Created 12+ REST API endpoints (Node.js/Express) for task, event, and role management, using Sequelize/MySQL to store and fetch data.
- Delivered frontend and backend features to repositories integrated with a CI/CD pipeline (GitHub Actions/AWS).

Oklahoma Christian University

Resume Builder Website – Full-Stack Developer (Team of 4)

Edmond, OK

October 2024 – December 2024

Created a web application for students to build, preview, and manage resumes with dynamic data.

- Built login functionality with Google OAuth and set up the Vue.js frontend repository for the project.
- Developed 6+ modals and expandable sections for adding, updating, and deleting resume content (e.g. skills, projects, education) using Vuetify components and state management.
- Implemented admin PDF preview and comment submission for student resume reviews.

Oklahoma Christian University

3D Arcade Combat Game – Gameplay Developer (Team of 6)

Edmond, OK

August 2024 – October 2024

Implemented core gameplay mechanics in a 3D arcade combat game as a part of a 6-person development team.

- Programmed player movement, melee combat, and health system using C# and OOP principles in Unity.
- Participated in team playtesting sessions and Git-based collaboration to identify and resolve bugs.

Oklahoma Christian University

Point of Sale System – Software Developer

Edmond, OK

November 2022 – December 2022

Developed a desktop POS system for retail simulation as a school project using Java.

- Built modules to manage inventory, tax categories, cashiers, and sales operations.
- Implemented worker login, multi-method payment support, and session summaries.
- Designed a desktop user interface using Java Swing.