





# XIOS-3 Toward a new infrastructure of HPC services and model coupling





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# **XIOS: some history about major evolution**

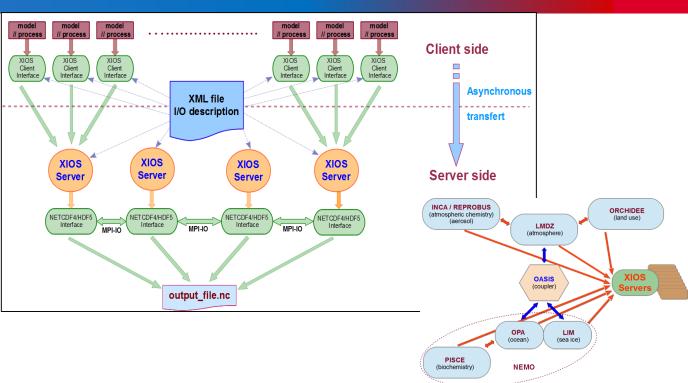


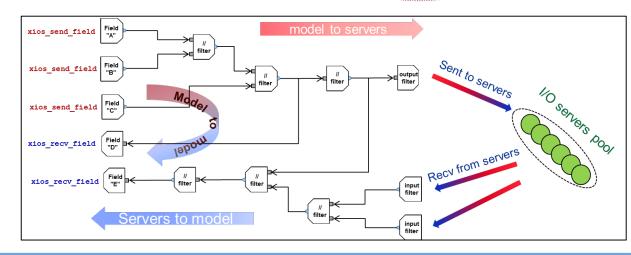
## XIOS-1 (2014)

- I/O description outsourced of models in external XML files
  - Simple fortran interface : xios send field("id", field)
  - Compact and flexible XML description using hierarchical concept
- Asynchronous transfer to dedicated parallel I/O Servers
  - Overlap transfer and writing time by computation
- Parallel write using parallel file system capability
- **Targeted for coupled models** 
  - Interfaced with OASIS

## XIOS-2 (2017)

- Add asynchronous reading capability from servers
  - xios\_recv\_field("id", field)
- Add "in-situ" parallel workflow computing, developing filters for :
  - Time integration (instant, averaging, min, max...)
  - Arithmetic combination of fields
  - Spatial transformation
    - horizontal and vertical interpolation, sub-domain extraction, reductions, etc.
    - Interpolation: weight computation "on the fly"
- Complex workflow can be achieved by chaining filters before data flux are sent to servers or returned to model (reading)













# **XIOS:** some history about major evolution



## XIOS-2.5 (2018)

- Add second levels of servers in order to increase file writing concurrency between servers
  - Activating netcdf writing compression in parallel runs
  - Time series management

#### ⇒ Reference version for CMIP6 experiments

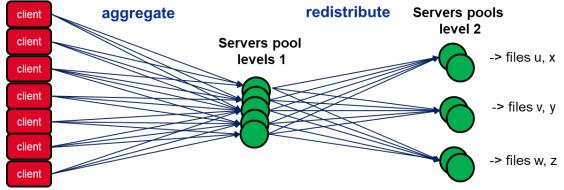
- DR2XML (CNRM): translate automatically CMIP6 data Request into xml xios files
- ~1000 of different variables generated for one CMIP6 deck
- All post-treatments done "in the fly", automatically CMORized (IPSL and Météo-France/CNRM ESM)

# XIOS-3 (end-2022): total rewrite of the internal XIOS core engine

- 3 years work of intense developments, touching more than the half part of code lines
  - o 514 file modified, 244 SVN commits, 60 000 code lines modified/added/deleted (over 110 000 of total code lines)

```
irene171 work*/XIOS3/src>svn diff -r 1749 | diffstat -m -s
514 files changed, 36824_insertions(+), 19441 deletions(-), 5209 modifications(!)
```

- Goals
  - o Cleaning code and rationalizing internal concept due to years of eclectic development
  - o Improvement of workflow performance and memory footprint reduction
  - Improvement of robustness and reliability
  - New infrastructure introducing XIOS HPC services concept and model coupling





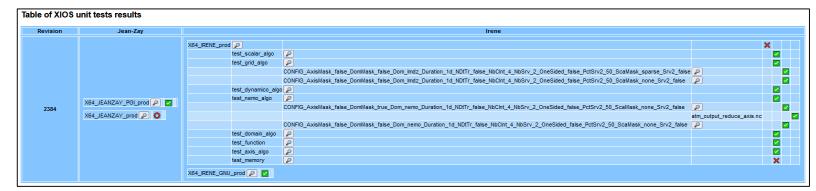


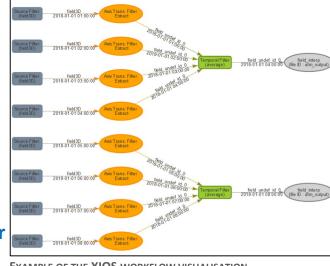


# XIOS-3: improving robustness and reliability



Implementation of a non regression suite testcase for continuous integration

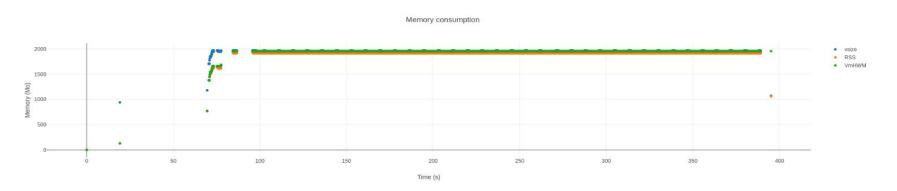




Representation of XIOS workflow execution in the form of graphs, viewable through a web browser

EXAMPLE OF THE XIOS WORKFLOW VISUALISATION.

Tools to track internal memory usage and memory leak, time line visualization through web browser



- Help for debugging: output of the XIOS software stack in case of a crash, with relevant information
- Additional internal output timers at the end of the simulation for better performance profiling









# **XIOS 3: improving performance and memory footprint**



- Development of new client/server transfer protocols based on passive one-sided MPI3 communication
- New concepts of 'views' and 'connectors' for distributed management of workflow grids
- Reduction of the memory footprint by applying tensor product properties onto elements (domains, axis, scalars) composing a grid
- Full rewrite of transformation engine
- Full rewrite of the chaining filters engine

## ⇒ Increase the transfer protocol fluidity, performance improvement

- Under evaluation: testcase: NEMO 4 configuration 1440 x 1680 x 75, 20000 timesteps, 2688 process, 80 XIOS servers, 2 levels of server, write every 50 ts
  - Whole time NEMO no IO (without initialization) Reference => 3051 s
  - Whole time NEMO (without initialization) XIOS 2 => 3462 s: XIOS overhead 411 s => 13% overhead
  - Whole time NEMO (without initialization) XIOS 3 => 3186 s : XIOS overhead 135 s => 4.4% overhead
- ⇒ Reduction of the XIOS overhead by a factor 3

3.5 Tb generated over 3000s => 1.2 Gb/s

- ⇒ 8% speed-up on this configuration
- o Preliminary results, can be configuration dependant

## **⇒ Memory footprint reduction**

- Same NEMO configuration
- XIOS2 Vs XIOS3 Client+Model: reduction of 20% of whole virtual memory

	XIOS2	XIOS3
Client + Model	150 Mo	120 Mo
Server N1	3.75 Go	2 Go
Server N2	30 Go	10 Go

- XIOS2 Vs XIOS3 Client part : reduction by a factor 3 of virtual memory consumption
- XIOS2 Vs XIOS3 Server side: reduction of virtual memory consumption up to a factor 3







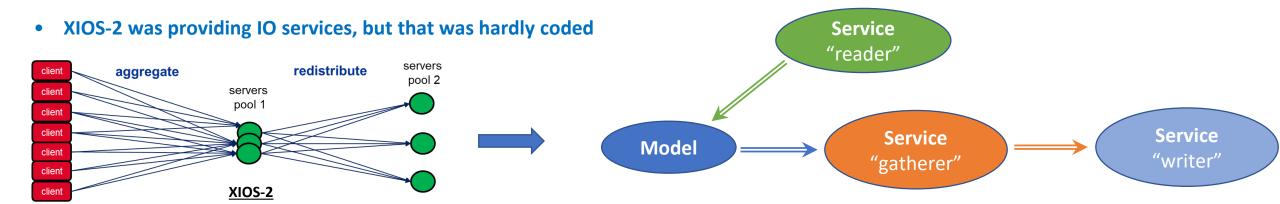
# XIOS

## XIOS 3 – a new infrastructure for services



#### What is an XIOS service?

- A parallel and asynchronous task running over a fraction of the dedicated pool of server processes
  - o XIOS schedules dynamically the launching of the required services in free resources
  - o Interconnection between models and services are done through the XIOS middleware which provide mechanism for grid and data flux exchange
  - A model is saw by the XIOS middleware like a specific service which generate data periodically



- XIOS-3 rewrote XIOS-2 functionalities in term of interconnected services
  - Rationalized way to exchange data flux through MPI partition
    - model<->service, service<, model<->model
    - · Enabling model coupling
  - o Description of services launching and models coupling remains described in a flexible way through external XLM files
  - Flexible management: services can run in separate resources or totally overlaping an other service resources





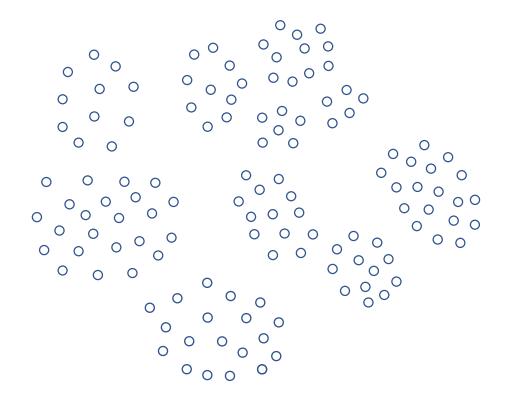




# XIOS-3 services: how is it working?



mpirun –np 11 atm: -np 23 ocean: -np 20 land: -np 76 xios\_server.exe





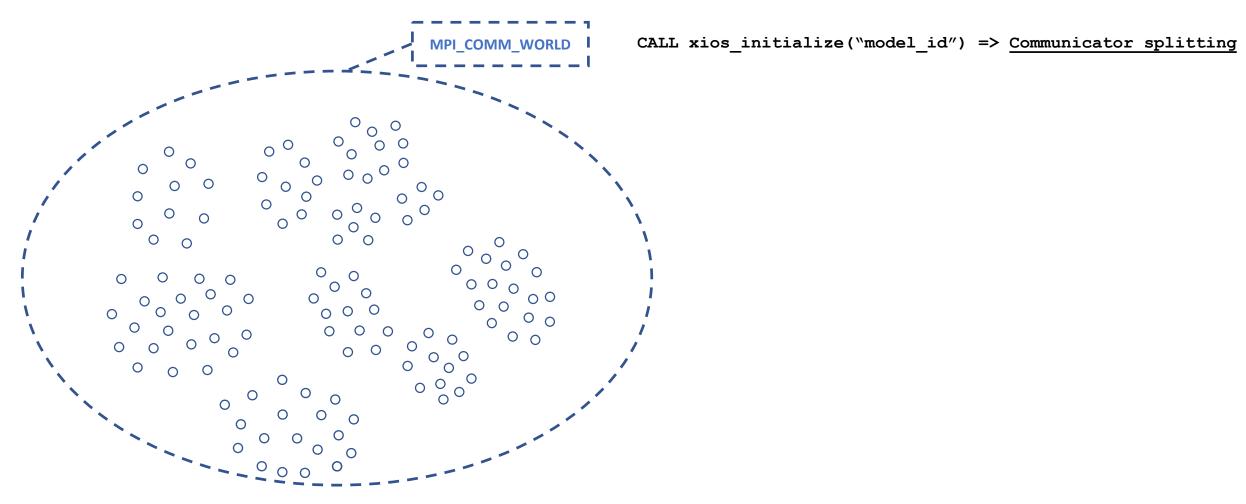




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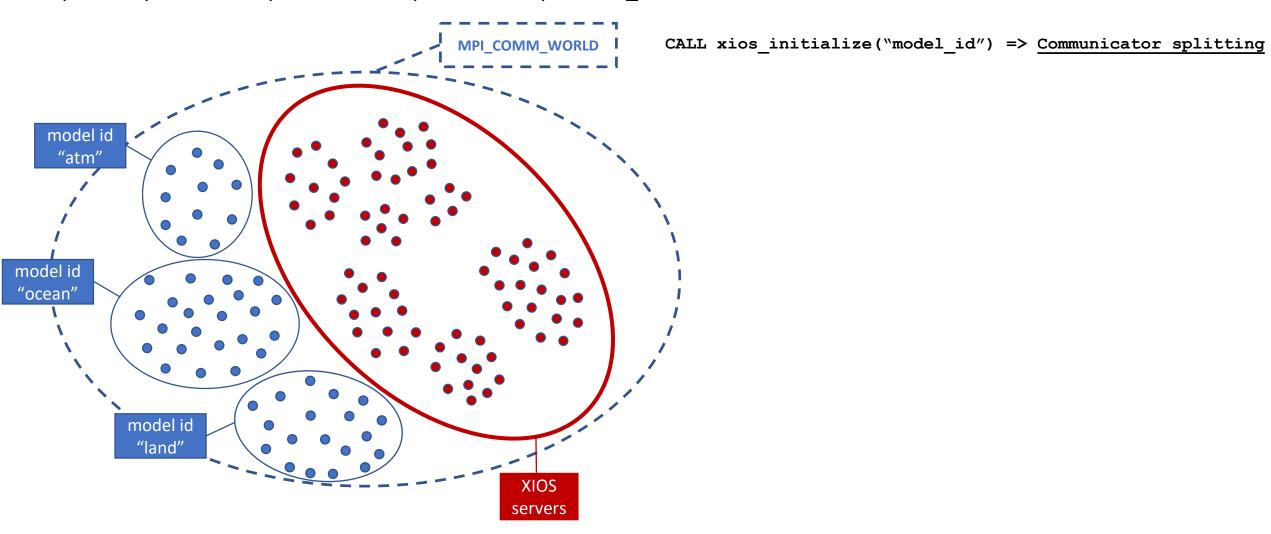


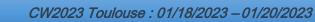


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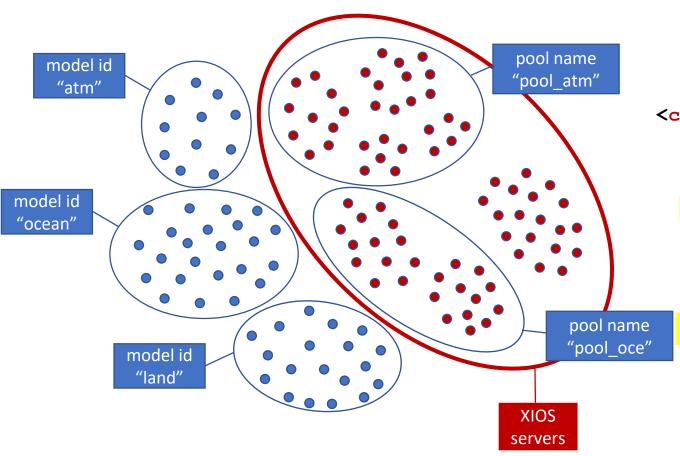












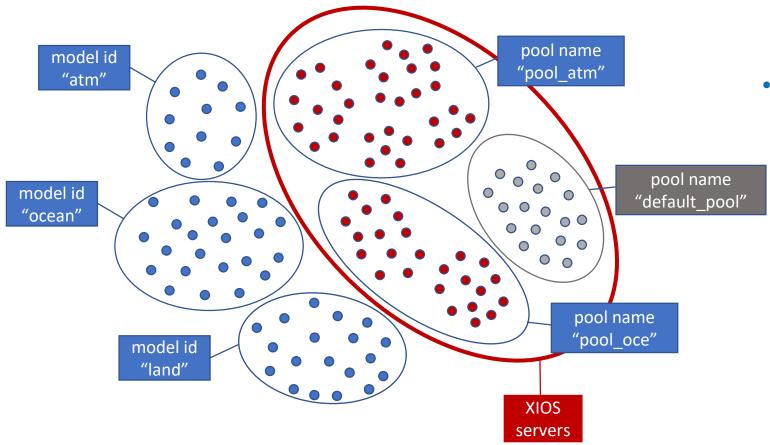
- split servers into pools through XML definition
  - Allocated ressources defined by "pool" attributes
    - global\_fraction (double): fraction of whole server resources
    - remain\_fraction (double): fraction of remaining free servers
    - nprocs (int): number of servers
    - remain (bool) : remaining free servers

```
<context id="xios">
  <variable id="using server2"> false </variable>
                       => 76 free
  <pool definition>
     <pool name="pool_atm" global_fraction="0.25">
                       => 32 allocated, remaining 44
    </pool>
    <pool name="pool ocean" nprocs="25">
                       => 25 allocated, remaining 19
    </pool>
  </pool definition>
</context>
```

10







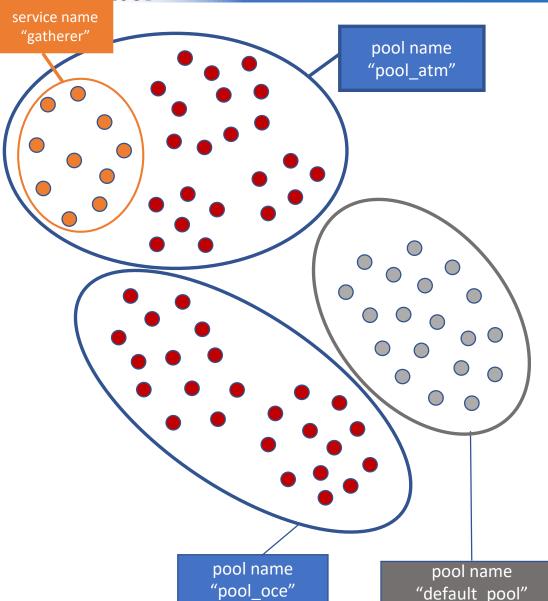
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"default\_pool" is created on remaining free resources

○ => 19 servers







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- Launching services into allocated pools
  - Same attributes that for allocating pools

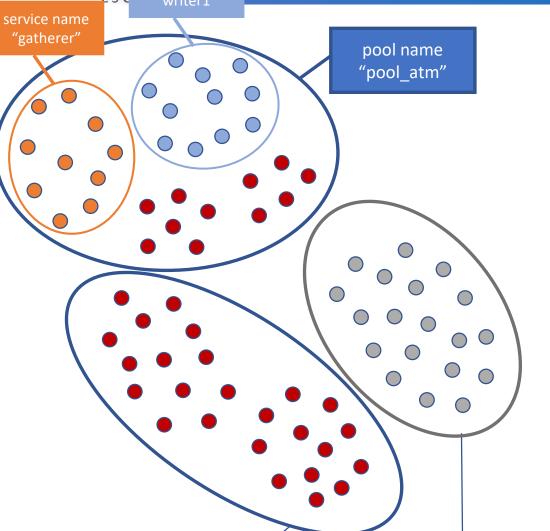
</pool>

</context>

</pool definition>

# S-3 services : how is it working?





- Launching services into allocated pools
  - Same attributes that for allocating pools

```
<context id="xios">
  <variable id="using server2"> false </variable>
  <pool definition>
     <pool name="pool atm" global fraction="0.25">
       <service name="gatherer" global fraction="0.31" type="gatherer"/>
                                 remain fraction="0.5" type="writer"/>
       <service name="writer1"</pre>
    </pool>
     <pool name="pool ocean" nprocs="25">
    </pool>
    </pool definition>
</context>
```

pool name

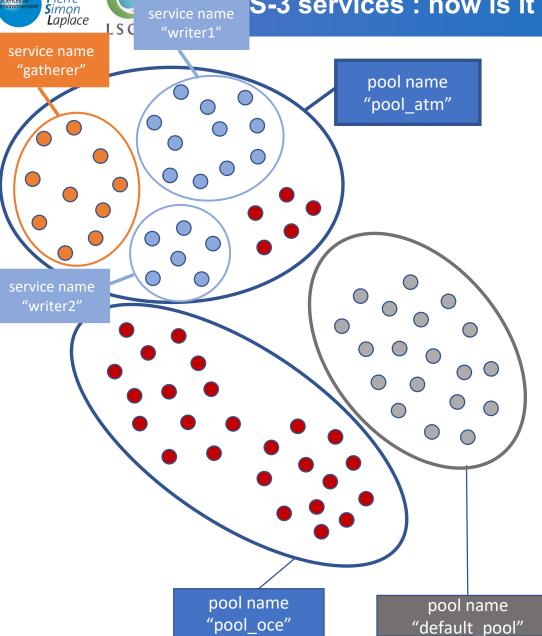
"pool oce"

pool name

"default pool"

# S-3 services : how is it working?





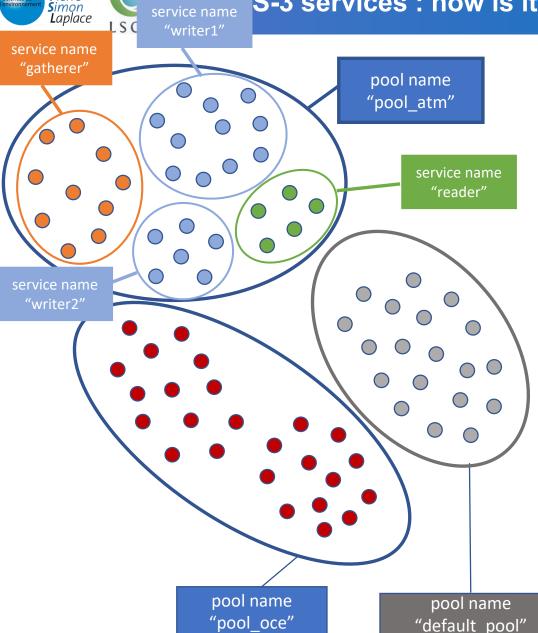
- Launching services into allocated pools
  - Same attributing that for allocating pools

```
<context id="xios">
  <variable id="using server2"> false </variable>
  <pool definition>
     <pool name="pool atm" global fraction="0.25">
                                  global_fraction="0.31" type="gatherer"/>
       <service name="gatherer"</pre>
       <service name="writer1"</pre>
                                  remain fraction="0.5" type="writer"/>
       <service name="writer2"</pre>
                                  nprocs="6" type="writer"/>
     </pool>
     <pool name="pool ocean" nprocs="25">
     </pool>
    </pool definition>
</context>
```



# S-3 services: how is it working?





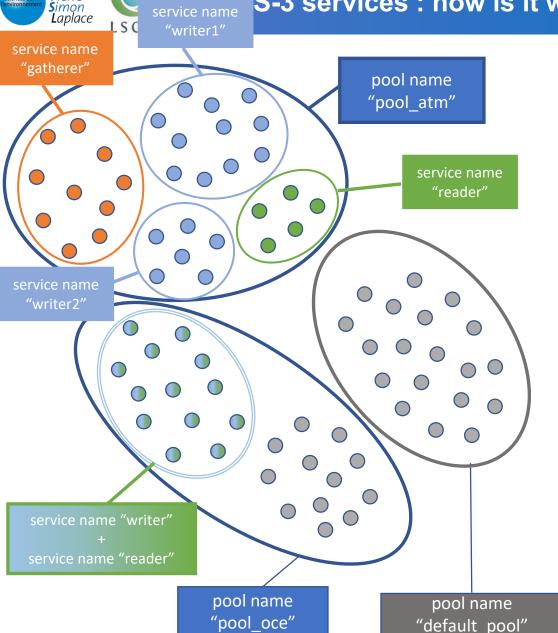
- Lauching services into allocated pools
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  <pool definition>
     <pool name="pool atm" global fraction="0.25">
       <service name="gatherer"</pre>
                                  global fraction="0.31" type="gatherer"/>
       <service name="writer1"</pre>
                                   remain fraction="0.5" type="writer"/>
       <service name="writer2"</pre>
                                   nprocs="6" type="writer"/>
                                   remain="true" type="reader"/>
       <service name="reader"</pre>
     </pool>
     <pool name="pool ocean" nprocs="25">
     </pool>
    </pool definition>
</context>
```



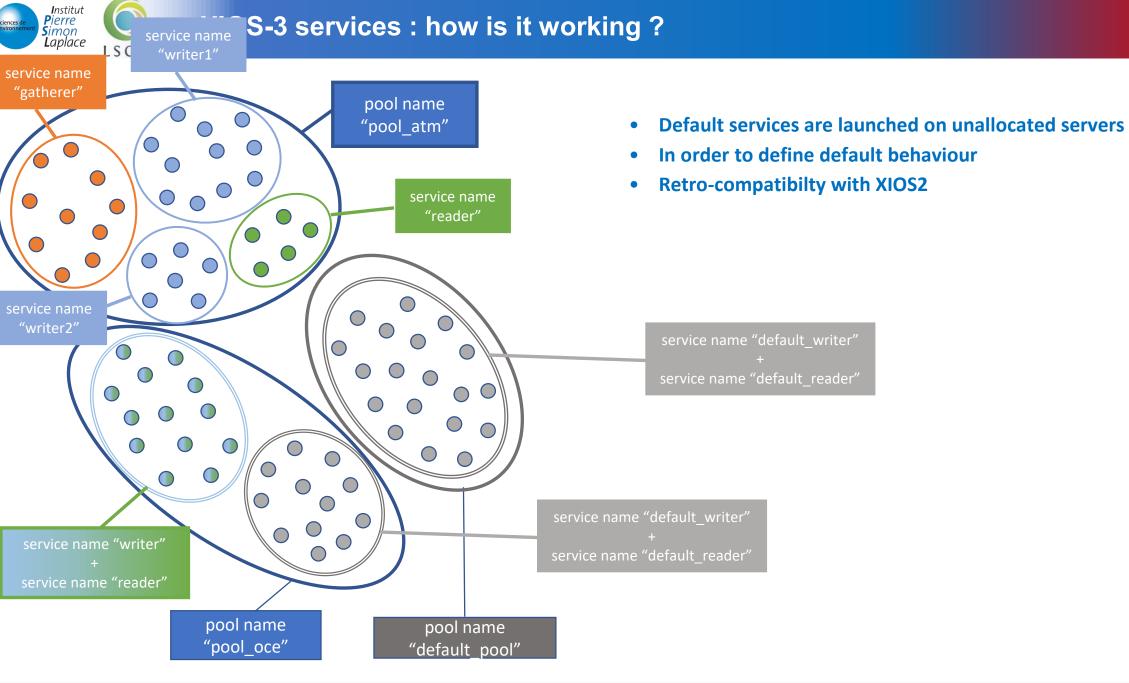
# S-3 services: how is it working?





- Lauching services into allocated pools
  - Same attributes that for allocating pools

```
<context id="xios">
  <variable id="using server2"> false </variable>
  <pool definition>
     <pool name="pool atm" global fraction="0.25">
       <service name="gatherer"</pre>
                                  global fraction="0.31" type="gatherer"/>
                                   remain fraction="0.5" type="writer"/>
       <service name="writer1"</pre>
       <service name="writer2"</pre>
                                   nprocs="6" type="writer"/>
                                   remain="true" type="reader"/>
       <service name="reader"</pre>
     </pool>
     <pool name="pool ocean" nprocs="25">
       <service name="writer" nprocs="13" type="writer">
         <service name="reader"</pre>
                                            type="reader"/>
       </service>
     </pool>
    </pool definition>
</context>
```



IS-enes





# Service association



- Targeted service is identified by pool name and service name => id = pool\_name::service\_name
- Can be assigned at context level => default behaviour
- Or Can be assigned at file level

```
<context id="atm" default pool writer="pool atm" default pool writer="pool atm" >
 <file definition output freq="1d">
    <file name="out1" mode="write" using server2="true" gatherer="gatherer" writer="writer1">
       <field field ref="field out1"/>
                                                  Sent to service pool_atm::gatherer chained to service pool_atm::writer1
    </file>
     <file name="out2" mode="write" writer="writer2">
       <field field ref="field out2"/>
                                                 Sent to service pool_atm::writer2
     </file>
     <file name="in" mode="read" reader="reader">
       <field field ref="field in"/>
     </file>
                                                Received from service pool atm::reader
 </file definition>
</context>
```

With no service specification, we find the XIOS2 behaviour









# **XIOS-3 services : future plans**



## New middleware infrastructure to manage I/O services in a flexible way

- Only gatherer, writer and reader services are currently implemented
- Main interest is for performance tuning
  - o using dedicated services for models, aggregating more parallelism

Potentiality will be fully exploited with future development of new services, which can be interconnected with I/O services

## **Future plans are developing:**

- Offload service: a piece of costly XIOS workflow diagnostic can be offloaded on dedicated resources
  - Short term
- Ensemble service : dedicated to efficient management of large ensemble runs
- Al services : deep learning training and inference could be done "In situ" and asynchronously
  - o Making the bridge between the Fortran world of models and the Python world of deep learning technology
- User defined services
  - Users can write their own service for specific diagnostic
  - o Could be written in Python to fully benefit of the software stack of python library







# **XIOS-3: new coupling functionalities**



## New service infrastructure enable exchange of grid and data flux between different XIOS contexts

- Context can be attached to a service
- Context can be attached to a model
  - A model is saw like a service that produce specific data periodically
- => Exchange is now possible between 2 contexts running onto 2 different models

## **XIOS** coupling time scheme

- Fields and associated grids are described as usually in XML context file
- Field to be sent from source to a destination context are imbedded into "coupler out" elements

Field to be received are embedded into "coupler in" elements

• At context initialisation (close\_context\_definition) grid are sent and redistributed from source to destination context

20

- Remapping can be achieved by chaining existing transformation filters (horizontal and vertical remapping)
- In time loop, coupling fields can be sent and received from/into models using the standard Fortran interface

```
O CALL xios_send_field("field_out_id", field_out)
```

o CALL xios\_recv\_field("field\_in\_id",field\_in)



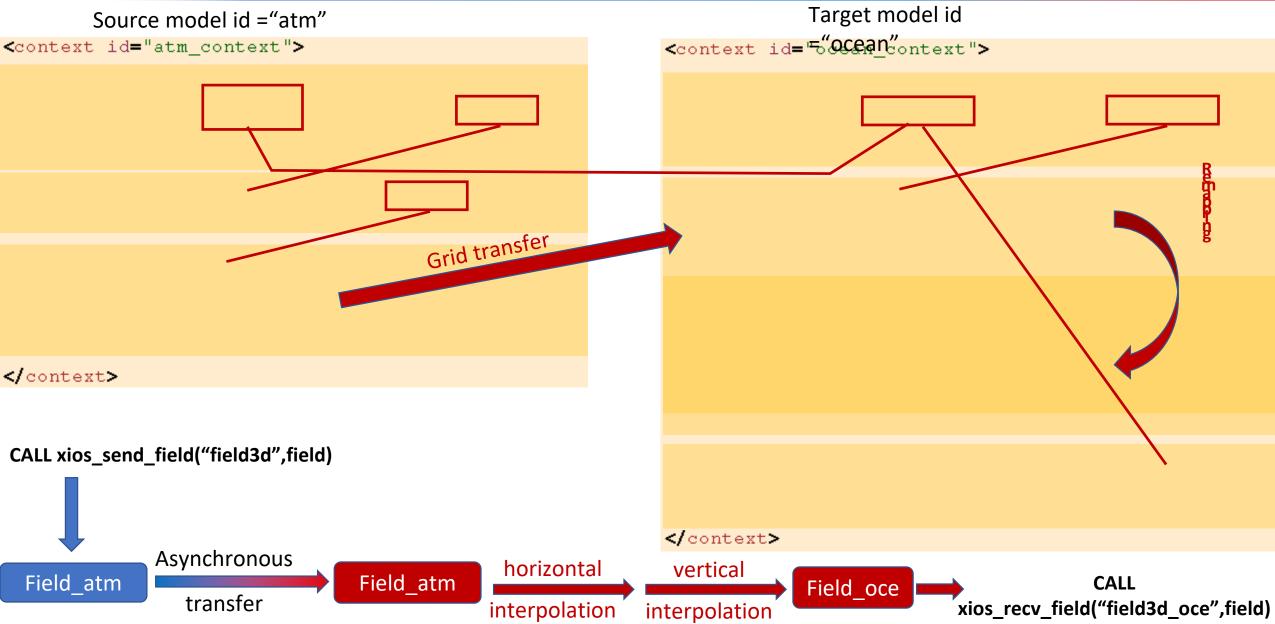






# XIOS-3 Hello world coupling: one way coupling, data exchange at each timestep





21







## **Coupling: conclusions**



## More complex configurations can easily be achieved by combining more of the XIOS workflow functionalities

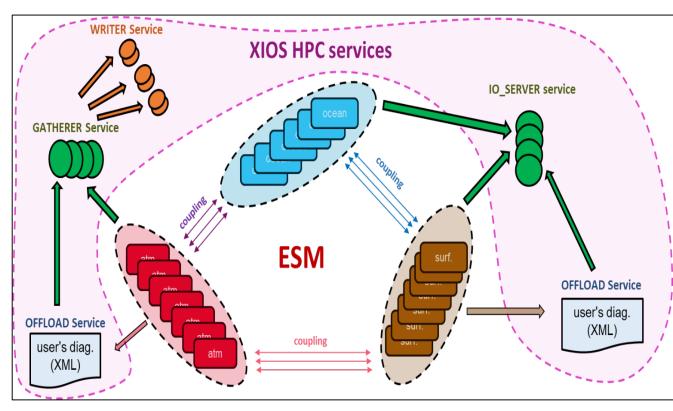
- 2 way coupling
- Coupling at different time step
- Exchanging averaged or cumulated fields...

### Some works is remaining to have a stable and efficient coupler

- Couple from previous times step
- Restartability
- More interpolation methods
  - Currently first and second order conservative
- Dead-lock hunting

# Vision of future: a multitude of model components and services fully interconnected through an single middleware

- Simple minimalist Fortran interface
- Flexible management
- Asynchronous data exchange through the MPI partition to exhibit more parallelism and concurrency
- Light weight coupling written in Python or Fortran
  - **⇒** User defined service











# **Future plans**



- Stabilization and consolidation of the services and coupling functionalities
  - Must be implemented and tested on a full ESM model (IPSL-ESM)
- Development of new kinds of service
  - o Offload, ensemble, Al...
- Development of a Python interface
  - User defined services
- Revisit the XIOS timeline management
  - Time interpolations
  - Adaptative time step
  - Make XIOS restartable
- GPU porting, accelerators
  - Will be the main priority for the next years
  - Be easier by new recoding
  - o CPU consumption in time loop is now localized in small fractions of code: connectors and filters
  - o Incremental approach, filters after filters...
  - Not decided which technology to use : language based directive (OpenAcc, OpenMP), kokkos or others...



