



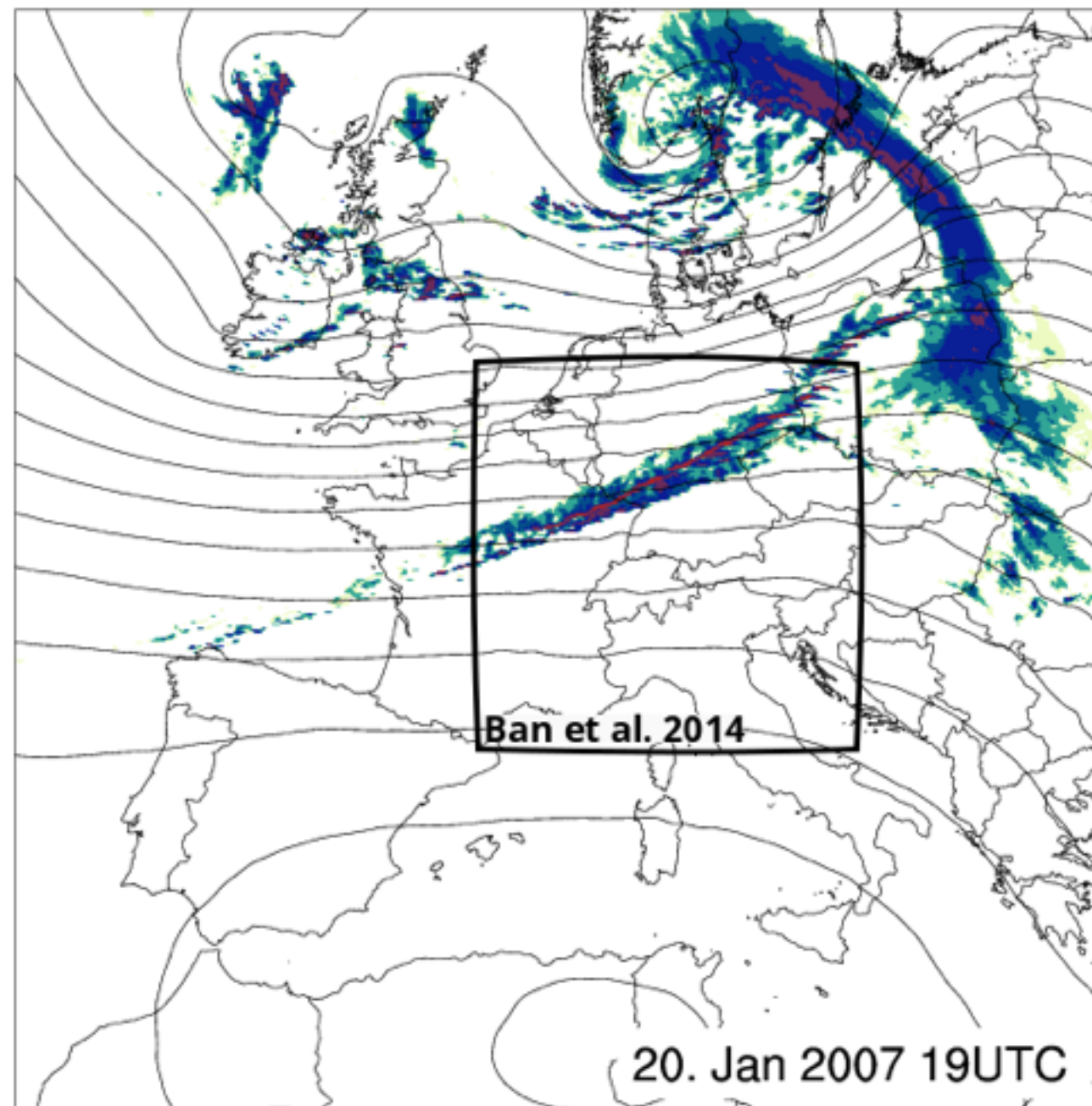
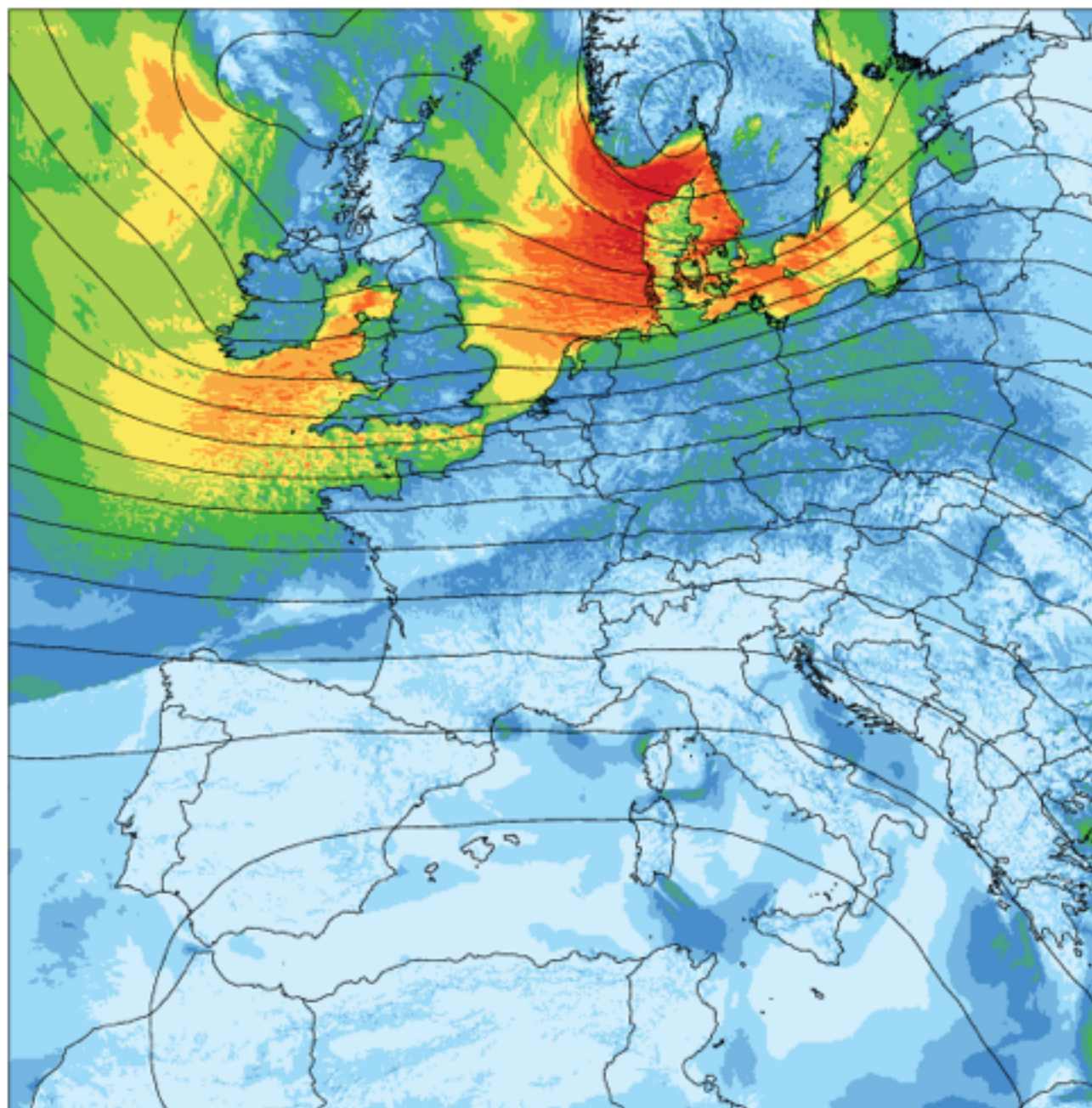
The challenges of new, efficient computer architectures, and how they can be met with a scalable software development strategy

Thomas C. Schulthess

“Piz Daint,” presently one of Europe’s most powerful petascale supercomputers

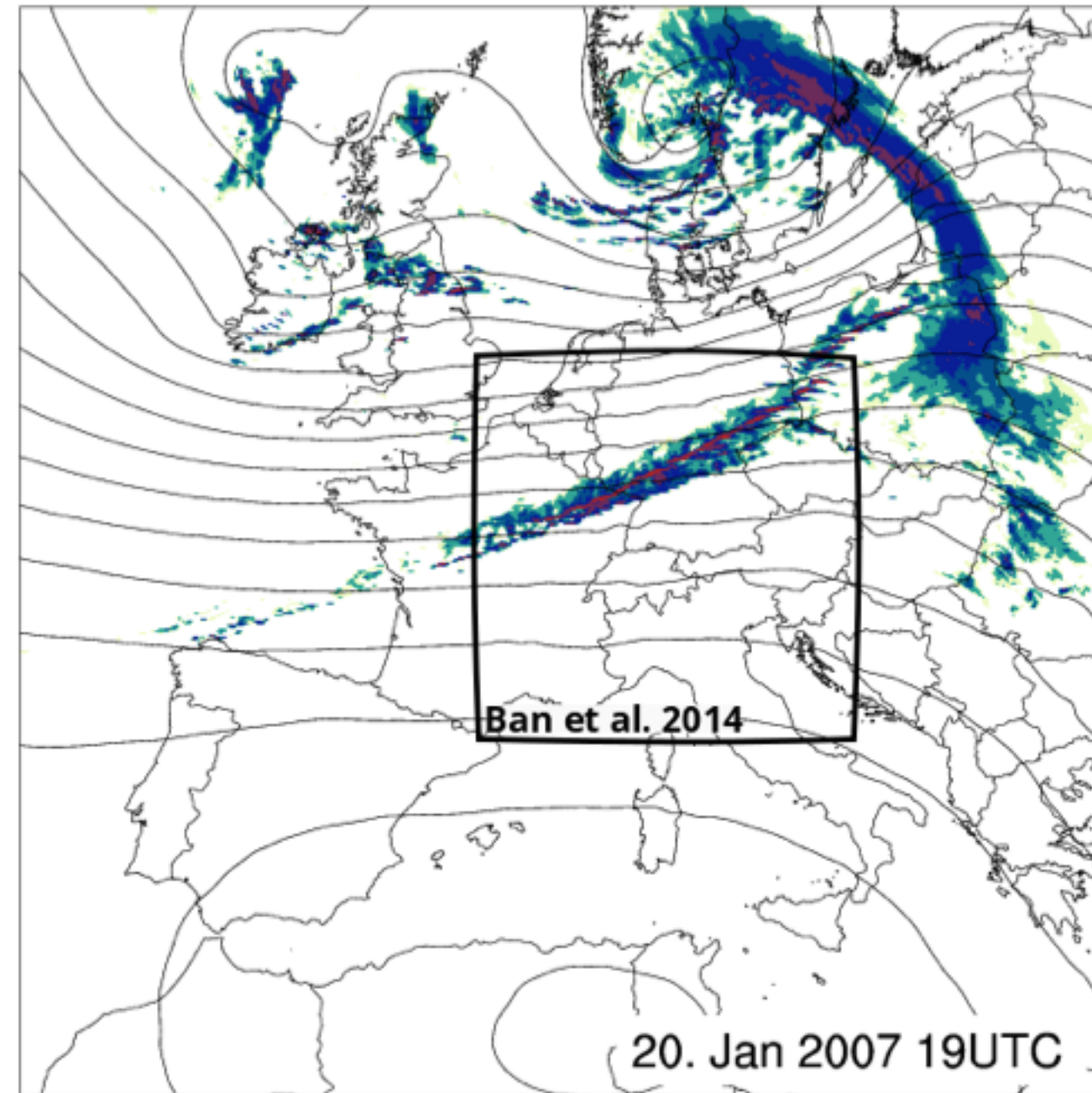


Cray XC30 with 5272 hybrid nodes:
Intel SandyBridge CPU + NVIDIA K20x GPU



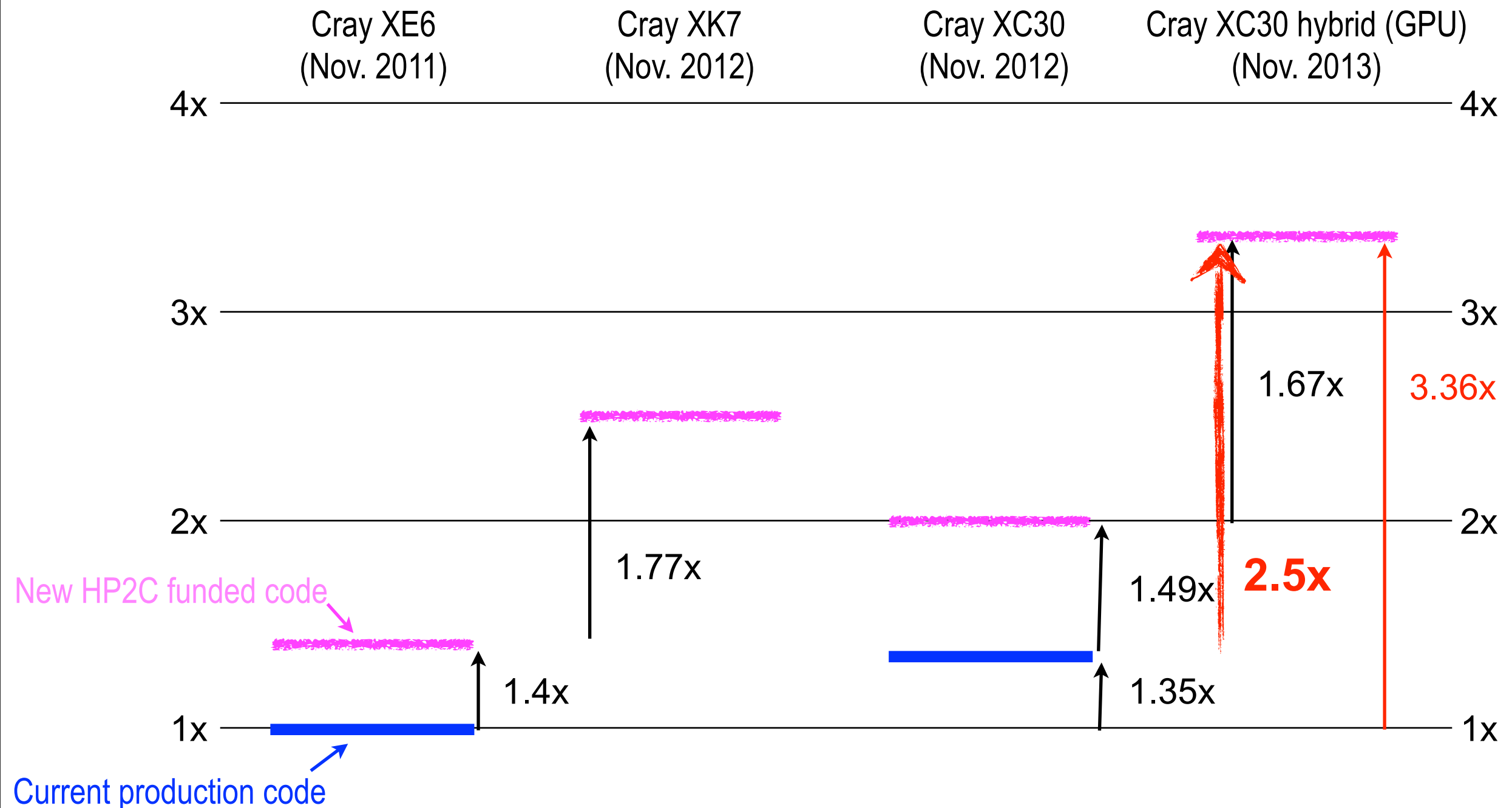
source: David Leutwyler

- Domain is larger by ~ 10x
 - small: 500 x 500 x 60
 - large: 1536 x 1536 x 60
- Same integration speed 1:80
- About 1.5x more nodes
 - small: 95 nodes @ 32 (AMD) cores
 - large: 144 hybrid (GPU+CPU) nodes
- Different implementations
 - small: regular COSMO code (MPI)
 - large: new MPI+OpenMP/CUDA code

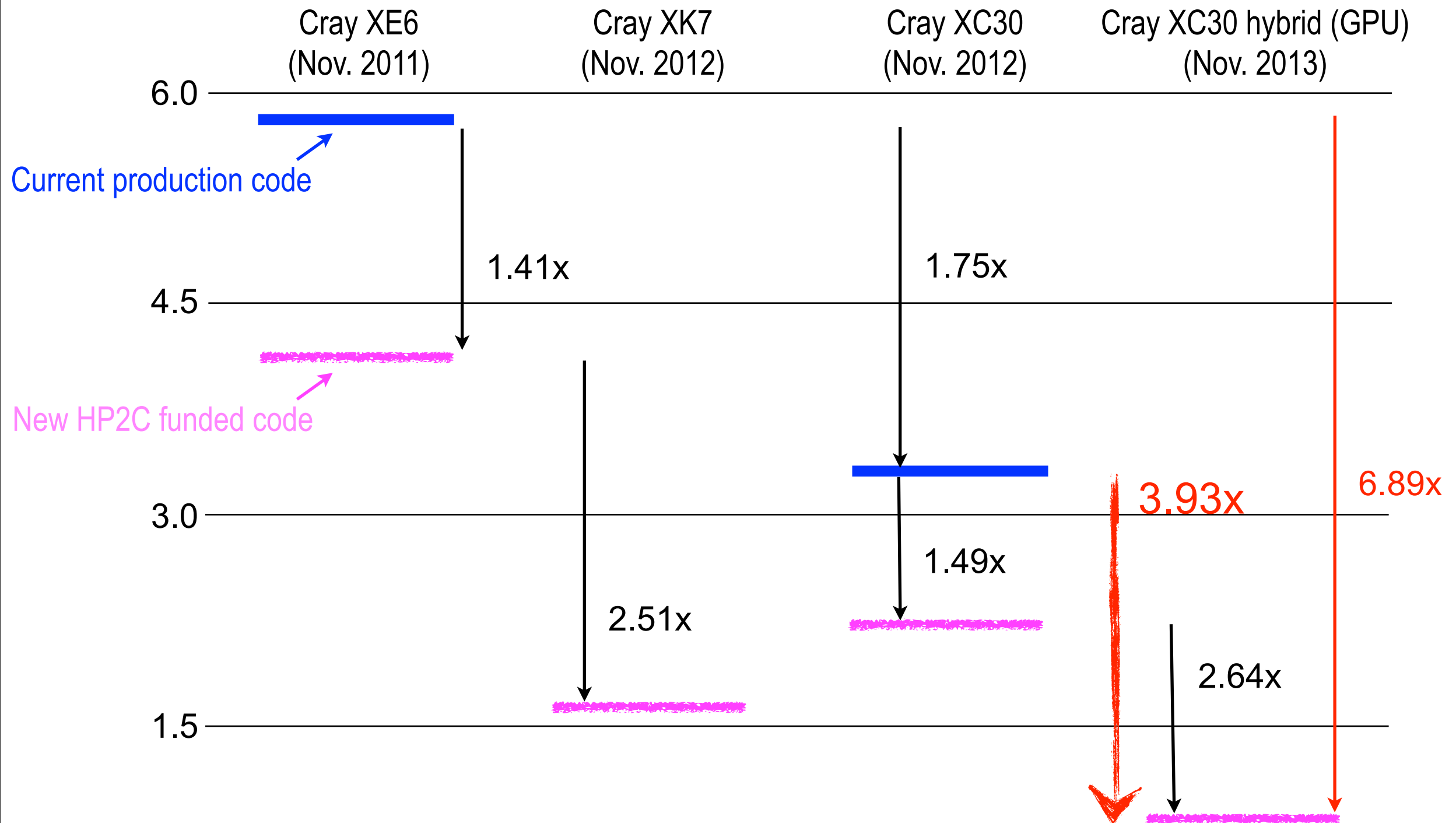


source: David Leutwyler

Speedup of the full COSMO-2 production problem (applies to apples with 33h forecast of Meteo Swiss)



Energy to solution (kWh / ensemble member)

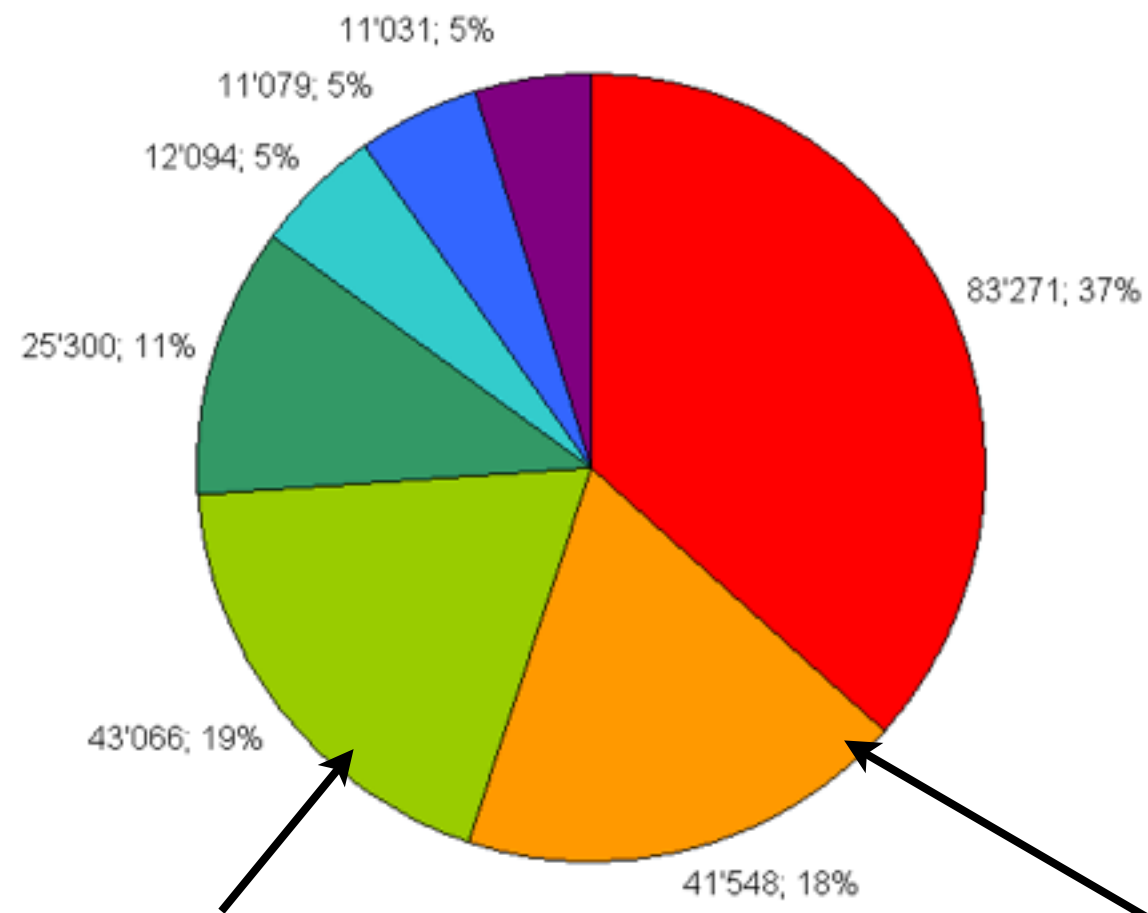


**The bottom line:
Improving the implementation and
introducing a new architecture (GPUs)
results in a 2 1/2 x speedup and 4 x
improvement in energy to solution**

Refactoring COSMO

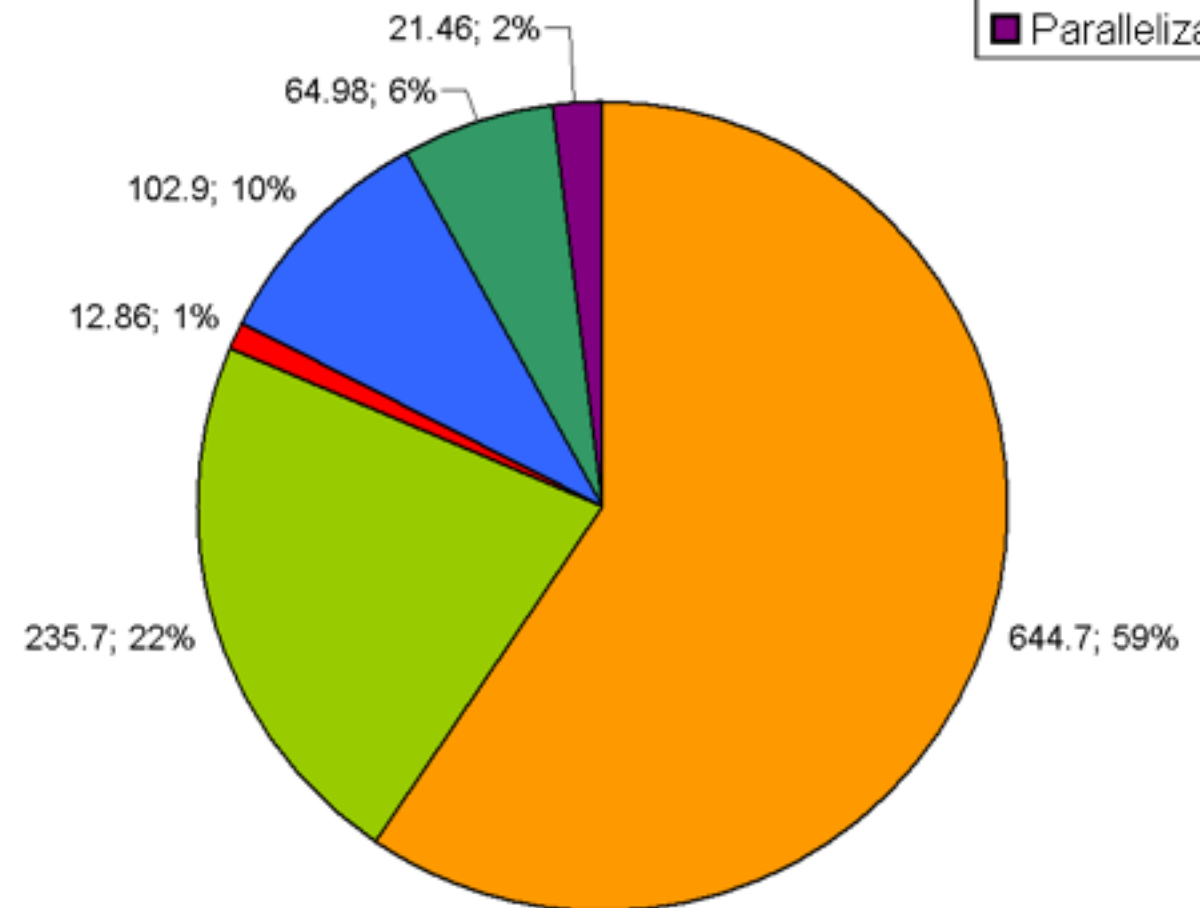
Runtime based 2 km production model of MeteoSwiss

% Code Lines (F90)



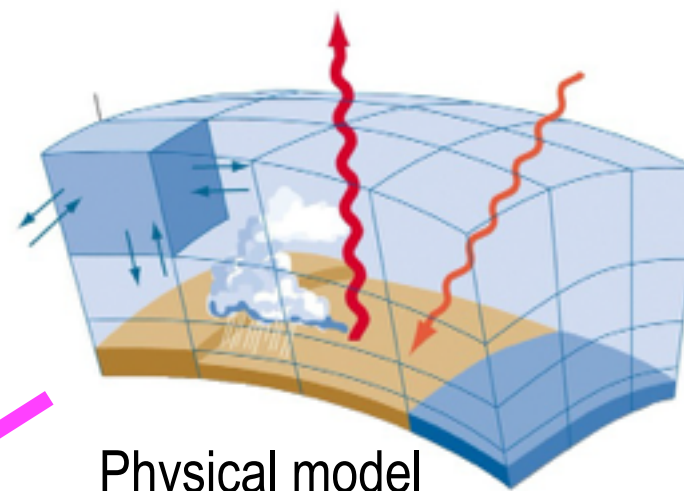
Original code (with OpenACC for GPU)

% Runtime



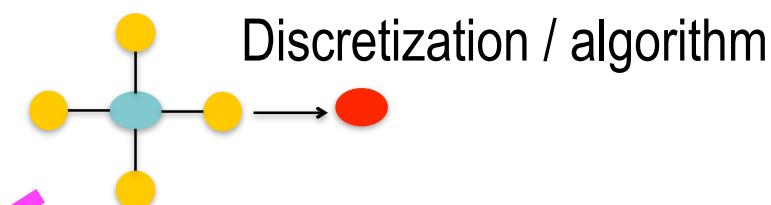
Rewrite in C++ (with CUDA backend for GPU)

$$\begin{aligned}
 \text{velocities} \quad & \begin{cases} \frac{\partial u}{\partial t} = - \left\{ \frac{1}{a \cos \varphi} \frac{\partial E_h}{\partial \lambda} - v V_a \right\} - \zeta \frac{\partial u}{\partial \zeta} - \frac{1}{\rho a \cos \varphi} \left(\frac{\partial p'}{\partial \lambda} - \frac{1}{\sqrt{\gamma}} \frac{\partial p_0}{\partial \lambda} \frac{\partial p'}{\partial \zeta} \right) + M_u \\ \frac{\partial v}{\partial t} = - \left\{ \frac{1}{a} \frac{\partial E_h}{\partial \varphi} + u V_a \right\} - \zeta \frac{\partial v}{\partial \zeta} - \frac{1}{\rho a} \left(\frac{\partial p'}{\partial \varphi} - \frac{1}{\sqrt{\gamma}} \frac{\partial p_0}{\partial \varphi} \frac{\partial p'}{\partial \zeta} \right) + M_v \\ \frac{\partial w}{\partial t} = - \left\{ \frac{1}{a \cos \varphi} \left(u \frac{\partial w}{\partial \lambda} + v \cos \varphi \frac{\partial w}{\partial \varphi} \right) \right\} - \zeta \frac{\partial w}{\partial \zeta} + \frac{g}{\sqrt{\gamma}} \frac{\rho_0}{\rho} \frac{\partial p'}{\partial \zeta} + M_w + g \frac{\rho_0}{\rho} \left\{ \frac{(T - T_0)}{T} - \frac{T_0 p'}{T p_0} + \left(\frac{R_v}{R_d} - 1 \right) q^v - q^l - q^f \right\} \end{cases} \\
 \text{pressure} \quad & \frac{\partial p'}{\partial t} = - \left\{ \frac{1}{a \cos \varphi} \left(u \frac{\partial p'}{\partial \lambda} + v \cos \varphi \frac{\partial p'}{\partial \varphi} \right) \right\} - \zeta \frac{\partial p'}{\partial \zeta} + g \rho_0 w - \frac{c_{pd}}{c_{vd}} p D \\
 \text{temperature} \quad & \frac{\partial T}{\partial t} = - \left\{ \frac{1}{a \cos \varphi} \left(u \frac{\partial T}{\partial \lambda} + v \cos \varphi \frac{\partial T}{\partial \varphi} \right) \right\} - \zeta \frac{\partial T}{\partial \zeta} - \frac{1}{\rho c_{vd}} p D + Q_T \\
 \text{water} \quad & \begin{cases} \frac{\partial q^v}{\partial t} = - \left\{ \frac{1}{a \cos \varphi} \left(u \frac{\partial q^v}{\partial \lambda} + v \cos \varphi \frac{\partial q^v}{\partial \varphi} \right) \right\} - \zeta \frac{\partial q^v}{\partial \zeta} - (S^l + S^f) + M_{q^v} \\ \frac{\partial q^{l,f}}{\partial t} = - \left\{ \frac{1}{a \cos \varphi} \left(u \frac{\partial q^{l,f}}{\partial \lambda} + v \cos \varphi \frac{\partial q^{l,f}}{\partial \varphi} \right) \right\} - \zeta \frac{\partial q^{l,f}}{\partial \zeta} - \frac{g}{\sqrt{\gamma}} \frac{\rho_0}{\rho} \frac{\partial p_{l,f}}{\partial \zeta} + S^{l,f} + M_{q^{l,f}} \end{cases} \\
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 \end{aligned}$$



Physical model

Mathematical description



Domain science (incl. applied mathematics)

```
lap(i,j,k) = -4.0 * data(i,j,k) +
             data(i+1,j,k) + data(i-1,j,k) +
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```

Code / implementation

Code compilation

A given supercomputer

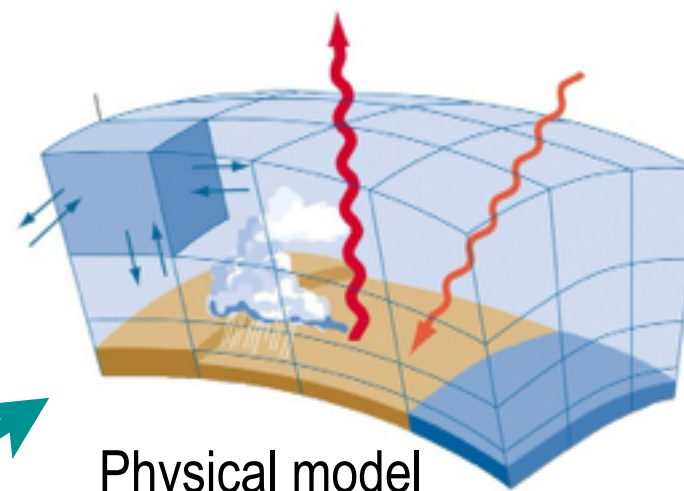
“Port” serial code to supercomputers

- > vectorize
- > parallelize
- > petascaling
- > exascaling
- > ...

Computer engineering (& computer science)



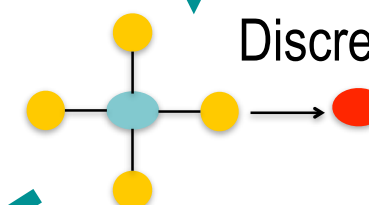
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Discretization / algorithm



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Code / implementation

Domain specific libraries & tools

Code compilation

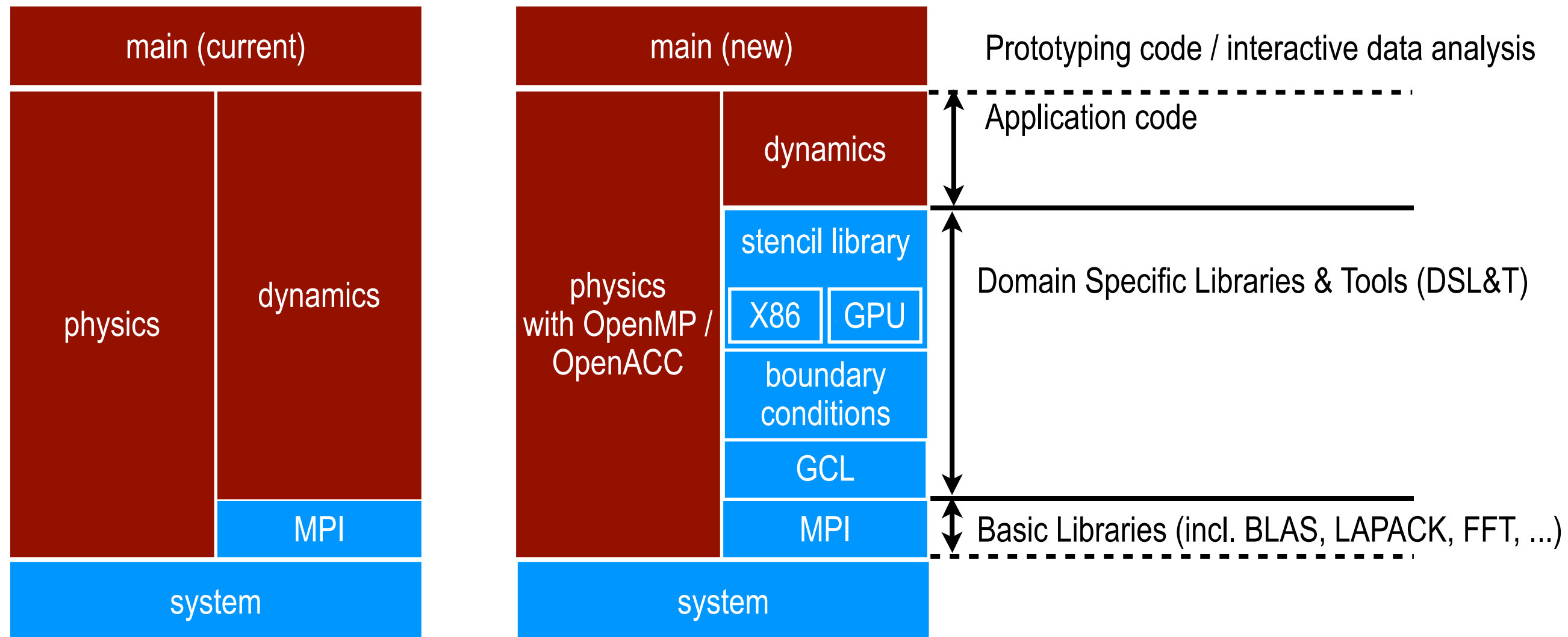
Optimal algorithm
Auto tuning

Architectural options / design

Computer engineering
(& computer science)

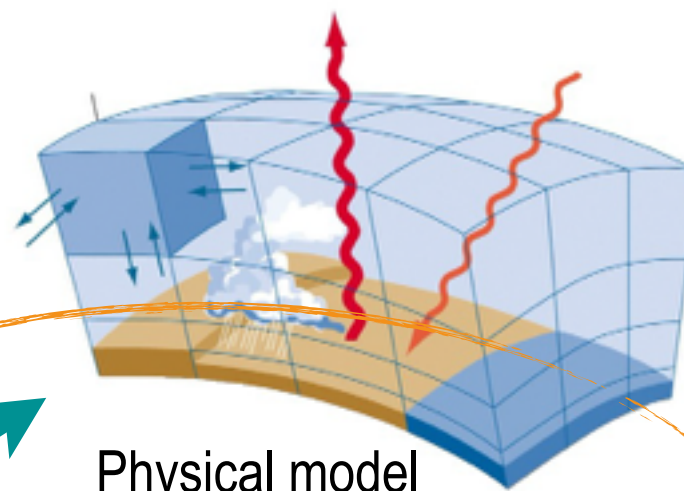


COSMO: current and new, HP2C developed code



Gory detail will be given in Xavier's talk tomorrow

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 \end{aligned}$$



Physical model

Dynamic developer environment, i.e. not Fortran/C/C++ but based on Python or equivalent dynamic language

Mathematical description

Discretization / algorithm

Domain science

Domain specific libraries & tools

Code / implementation

Optimal algorithm
Auto tuning

Code compilation

Architectural options / design

PASC co-design projects

Computer engineering
(& computer science)

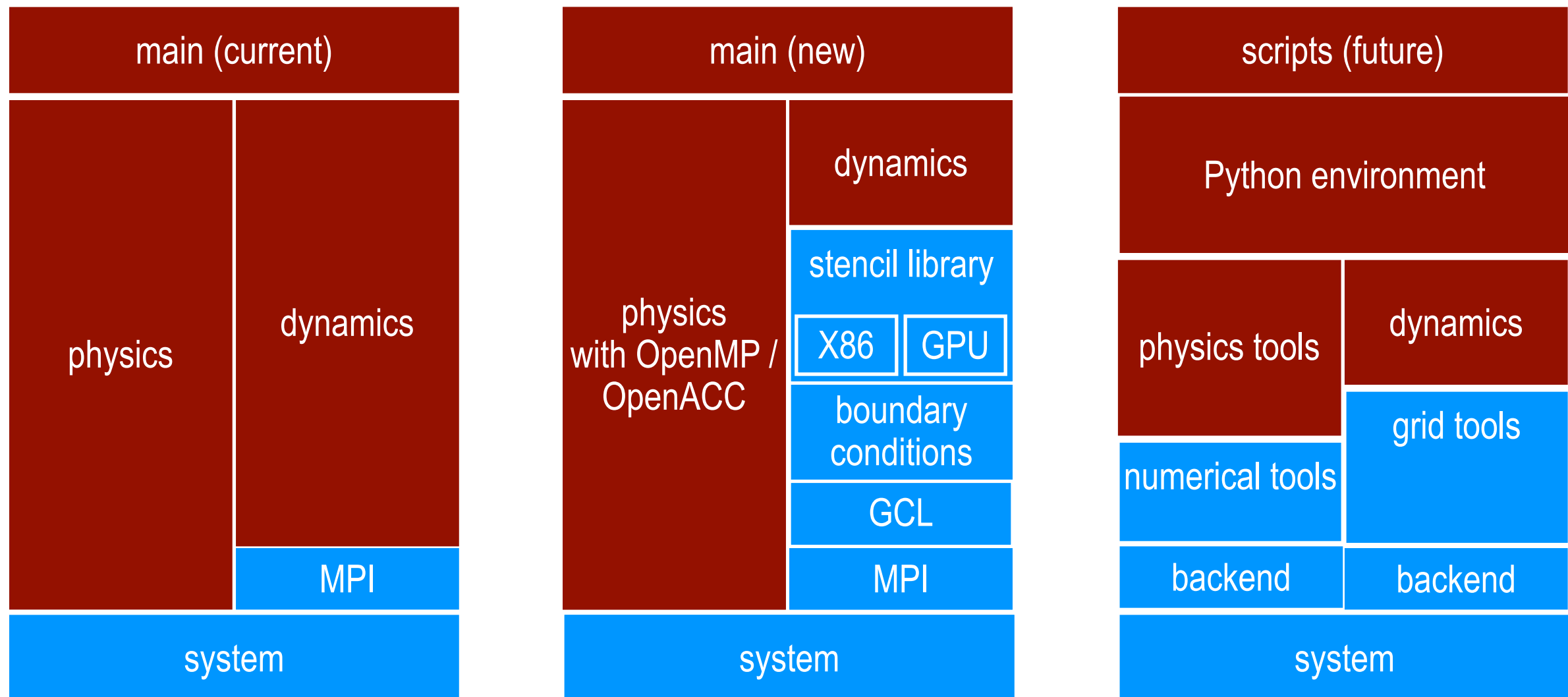
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```



COSMO & other models: how things could develop with a dynamic developer environment



The main advantage: model development is scalable!

THANK YOU!