

Gui dev #6

Merged

ISAACLINDROOS merged 11 commits into `main` from `gui_dev` on Jul 1

Conversation 0

Commits 11

Checks 0

Files changed 72

Changes from all commits

File filter

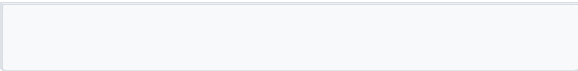
Conversations

Jump to

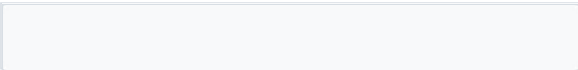
BIN +2.33 KB tk_cal/build/assets/button_1.png



BIN +405 Bytes tk_cal/build/assets/entry_1.png



BIN +405 Bytes tk_cal/build/assets/entry_2.png



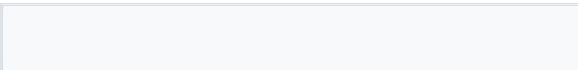
BIN +405 Bytes tk_cal/build/assets/entry_3.png



BIN +405 Bytes tk_cal/build/assets/entry_4.png



BIN +405 Bytes tk_cal/build/assets/entry_5.png



✓ BIN +405 Bytes tk_cal/build/assets/entry_6.png



✓ 308 tk_cal/build/gui.py

... @@ -0,0 +1,308 @@

```
1 + # coding: utf8
2 + # This file was generated by the Tkinter Designer by Parth
  Jadhav
3 + # https://github.com/ParthJadhav/Tkinter-Designer
4 +
5 +
6 +
7 + from pathlib import Path
8 +
9 + # from tkinter import *
10 + # Explicit imports to satisfy Flake8
11 + from tkinter import Tk, Canvas, Entry, Text, Button,
  PhotoImage
12 +
13 +
14 + OUTPUT_PATH = Path(__file__).parent
15 + ASSETS_PATH = OUTPUT_PATH / Path("./assets")
16 +
17 +
18 + def relative_to_assets(path: str) -> Path:
19 +     return ASSETS_PATH / Path(path)
20 +
21 +
22 + window = Tk()
23 +
24 + window.geometry("862x519")
25 + window.configure(bg = "#343A40")
26 +
27 +
28 + canvas = Canvas(
29 +     window,
30 +     bg = "#343A40",
31 +     height = 519,
32 +     width = 862,
33 +     bd = 0,
34 +     highlightthickness = 0,
35 +     relief = "ridge"
36 + )
37 +
38 + canvas.place(x = 0, y = 0)
39 + canvas.create_rectangle(
40 +     449.0,
41 +     0.0,
42 +     862.0,
43 +     519.0,
44 +     fill="FFFFFF",
45 +     outline="")
46 +
47 + canvas.create_rectangle(
48 +     0.0,
49 +     51.999999999999994,
50 +     449.0,
51 +     78.999999999999994,
52 +     fill="#007BFF",
53 +     outline="")
54 +
```

```

55 + canvas.create_text(
56 +     0.0,
57 +     0.0,
58 +     anchor="nw",
59 +     text="Student Laptop Price Calculator",
60 +     fill="#FFFFFF",
61 +     font=("Basic Regular", 32 * -1)
62 + )
63 +
64 + canvas.create_text(
65 +     0.0,
66 +     51.999999999999994,
67 +     anchor="nw",
68 +     text="The best way to find the right laptop that works
        for you!",
69 +     fill="#FFFFFF",
70 +     font=("AsapCondensed Regular", 20 * -1)
71 + )
72 +
73 + canvas.create_text(
74 +     176.0,
75 +     420.999999999999994,
76 +     anchor="nw",
77 +     text="It's Simple!",
78 +     fill="#FFFFFF",
79 +     font=("Carme", 20 * -1)
80 + )
81 +
82 + canvas.create_text(
83 +     17.0,
84 +     453.999999999999994,
85 +     anchor="nw",
86 +     text="Select your preferences according to your
        requirments & needs. Hit Go, done! ",
87 +     fill="#FFFFFF",
88 +     font=("Cabin Regular", 20 * -1)
89 + )
90 +
91 + canvas.create_rectangle(
92 +     98.0,
93 +     132.999999999999994,
94 +     349.0,
95 +     384.999999999999994,
96 +     fill="#FFFFFF",
97 +     outline="")
98 +
99 + canvas.create_text(
100 +     466.0,
101 +     11.9999999999999943,
102 +     anchor="nw",
103 +     text="Find your laptop.",
104 +     fill="#000000",
105 +     font=("Coda Regular", 20 * -1)
106 + )
107 +
108 + canvas.create_rectangle(
109 +     466.0,
110 +     51.999999999999994,
111 +     846.0,
112 +     506.999999999999994,
113 +     fill="#6C757D",
114 +     outline="")
115 +
116 + entry_image_1 = PhotoImage(
117 +     file=relative_to_assets("entry_1.png"))
118 + entry_bg_1 = canvas.create_image(

```

```
119 + 655.5,
120 + 81.99999999999994,
121 + image=entry_image_1
122 + )
123 + entry_1 = Entry(
124 + bd=0,
125 + bg="#F8F9FA",
126 + highlightthickness=0
127 + )
128 + entry_1.place(
129 + x=479.0,
130 + y=61.99999999999994,
131 + width=353.0,
132 + height=38.0
133 + )
134 +
135 + entry_image_2 = PhotoImage(
136 + file=relative_to_assets("entry_2.png"))
137 + entry_bg_2 = canvas.create_image(
138 + 655.5,
139 + 125.99999999999994,
140 + image=entry_image_2
141 + )
142 + entry_2 = Entry(
143 + bd=0,
144 + bg="#F8F9FA",
145 + highlightthickness=0
146 + )
147 + entry_2.place(
148 + x=479.0,
149 + y=105.99999999999994,
150 + width=353.0,
151 + height=38.0
152 + )
153 +
154 + entry_image_3 = PhotoImage(
155 + file=relative_to_assets("entry_3.png"))
156 + entry_bg_3 = canvas.create_image(
157 + 655.5,
158 + 169.99999999999994,
159 + image=entry_image_3
160 + )
161 + entry_3 = Entry(
162 + bd=0,
163 + bg="#F8F9FA",
164 + highlightthickness=0
165 + )
166 + entry_3.place(
167 + x=479.0,
168 + y=149.99999999999994,
169 + width=353.0,
170 + height=38.0
171 + )
172 +
173 + entry_image_4 = PhotoImage(
174 + file=relative_to_assets("entry_4.png"))
175 + entry_bg_4 = canvas.create_image(
176 + 655.5,
177 + 213.99999999999994,
178 + image=entry_image_4
179 + )
180 + entry_4 = Entry(
181 + bd=0,
182 + bg="#F8F9FA",
183 + highlightthickness=0
184 + )
```

```


185 + entry_4.place(
186 +     x=479.0,
187 +     y=193.99999999999994,
188 +     width=353.0,
189 +     height=38.0
190 + )
191 +
192 + entry_image_5 = PhotoImage(
193 +     file=relative_to_assets("entry_5.png"))
194 + entry_bg_5 = canvas.create_image(
195 +     655.5,
196 +     257.99999999999994,
197 +     image=entry_image_5
198 + )
199 + entry_5 = Entry(
200 +     bd=0,
201 +     bg="#F8F9FA",
202 +     highlightthickness=0
203 + )
204 + entry_5.place(
205 +     x=479.0,
206 +     y=237.99999999999994,
207 +     width=353.0,
208 +     height=38.0
209 + )
210 +
211 + entry_image_6 = PhotoImage(
212 +     file=relative_to_assets("entry_6.png"))
213 + entry_bg_6 = canvas.create_image(
214 +     655.5,
215 +     301.99999999999994,
216 +     image=entry_image_6
217 + )
218 + entry_6 = Entry(
219 +     bd=0,
220 +     bg="#F8F9FA",
221 +     highlightthickness=0
222 + )
223 + entry_6.place(
224 +     x=479.0,
225 +     y=281.99999999999994,
226 +     width=353.0,
227 +     height=38.0
228 + )
229 +
230 + canvas.create_rectangle(
231 +     476.0,
232 +     399.99999999999994,
233 +     835.0,
234 +     494.99999999999994,
235 +     fill="#F8F9FA",
236 +     outline="")
237 +
238 + canvas.create_text(
239 +     479.0,
240 +     64.99999999999994,
241 +     anchor="nw",
242 +     text="Device Purpose",
243 +     fill="#000000",
244 +     font=("Coda Regular", 10 * -1)
245 + )
246 +
247 + canvas.create_text(
248 +     479.0,
249 +     108.99999999999994,
250 +     anchor="nw",

```


```

251 +     text="RAM",
252 +     fill="#000000",
253 +     font=("Coda Regular", 10 * -1)
254 + )
255 +
256 + canvas.create_text(
257 +     479.0,
258 +     152.99999999999994,
259 +     anchor="nw",
260 +     text="Storage",
261 +     fill="#000000",
262 +     font=("Carme", 10 * -1)
263 + )
264 +
265 + canvas.create_text(
266 +     479.0,
267 +     196.99999999999994,
268 +     anchor="nw",
269 +     text="Operating System",
270 +     fill="#000000",
271 +     font=("Coda Regular", 10 * -1)
272 + )
273 +
274 + canvas.create_text(
275 +     479.0,
276 +     240.99999999999994,
277 +     anchor="nw",
278 +     text="Battery Life",
279 +     fill="#000000",
280 +     font=("Carme", 10 * -1)
281 + )
282 +
283 + canvas.create_text(
284 +     479.0,
285 +     284.99999999999994,
286 +     anchor="nw",
287 +     text="Touchscreen",
288 +     fill="#000000",
289 +     font=("Carme", 10 * -1)
290 + )
291 +
292 + button_image_1 = PhotoImage(
293 +     file=relative_to_assets("button_1.png"))
294 + button_1 = Button(
295 +     image=button_image_1,
296 +     borderwidth=0,
297 +     highlightthickness=0,
298 +     command=lambda: print("button_1 clicked"),
299 +     relief="flat"
300 + )
301 + button_1.place(
302 +     x=625.0,
303 +     y=345.99999999999994,
304 +     width=61.0,
305 +     height=34.0
306 + )
307 + window.resizable(False, False)
308 + window.mainloop()


```

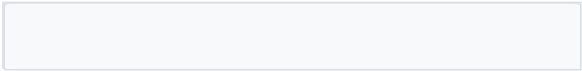
✓ BIN +4.38 KB tk_cal_a/build/assets/button_1.png 


Generate

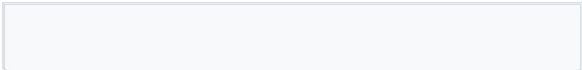
▼ BIN +6.85 KB tk_cal_a/build/assets/entry_1.png 




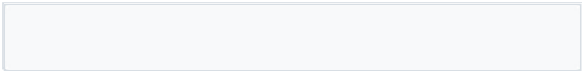
▼ BIN +405 Bytes tk_cal_a/build/assets/entry_2.png 




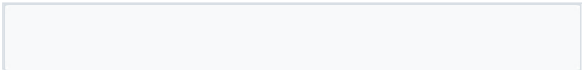
▼ BIN +405 Bytes tk_cal_a/build/assets/entry_3.png 




▼ BIN +405 Bytes tk_cal_a/build/assets/entry_4.png 




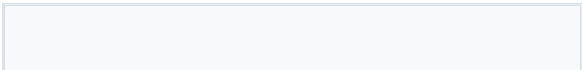
▼ BIN +405 Bytes tk_cal_a/build/assets/entry_5.png 




▼ BIN +405 Bytes tk_cal_a/build/assets/entry_6.png 



▼ BIN +405 Bytes tk_cal_a/build/assets/entry_7.png 



▼ BIN +12.8 KB tk_cal_a/build/assets/image_1.png 



✓ 325 ■■■■■ tk_cal_a/build/gui.py

... @@ -0,0 +1,325 @@

```
1 +
2 + # This file was generated by the Tkinter Designer by Parth
   Jadhav
3 + # https://github.com/ParthJadhav/Tkinter-Designer
4 +
5 +
6 + from pathlib import Path
7 +
8 + # from tkinter import *
9 + # Explicit imports to satisfy Flake8
10 + from tkinter import Tk, Canvas, Entry, Text, Button,
    PhotoImage
11 +
12 +
13 + OUTPUT_PATH = Path(__file__).parent
14 + ASSETS_PATH = OUTPUT_PATH / Path("./assets")
15 +
16 +
17 + def relative_to_assets(path: str) -> Path:
18 +     return ASSETS_PATH / Path(path)
19 +
20 +
21 + window = Tk()
22 +
23 + window.geometry("862x519")
24 + window.configure(bg = "#343A40")
25 +
26 +
27 + canvas = Canvas(
28 +     window,
29 +     bg = "#343A40",
30 +     height = 519,
31 +     width = 862,
32 +     bd = 0,
33 +     highlightthickness = 0,
34 +     relief = "ridge"
35 + )
36 +
37 + canvas.place(x = 0, y = 0)
38 + canvas.create_rectangle(
39 +     0.0,
40 +     5.684341886080802e-14,
41 +     450.0,
42 +     519.0,
43 +     fill="#343A40",
44 +     outline="")
45 +
```



```

46 + canvas.create_rectangle(
47 +     449.0,
48 +     0.0,
49 +     862.0,
50 +     519.0,
51 +     fill="FFFFFF",
52 +     outline="")
53 +
54 + canvas.create_rectangle(
55 +     0.0,
56 +     51.999999999999994,
57 +     449.0,
58 +     78.999999999999994,
59 +     fill="#007BFF",
60 +     outline="")
61 +
62 + canvas.create_text(
63 +     0.0,
64 +     0.0,
65 +     anchor="nw",
66 +     text="Student Laptop Price Calculator",
67 +     fill="FFFFFF",
68 +     font=("Basic Regular", 32 * -1)
69 + )
70 +
71 + entry_image_1 = PhotoImage(
72 +     file=relative_to_assets("entry_1.png"))
73 + entry_bg_1 = canvas.create_image(
74 +     224.5,
75 +     65.499999999999994,
76 +     image=entry_image_1
77 + )
78 + entry_1 = Text(
79 +     bd=0,
80 +     bg="FFFFFF",
81 +     highlightthickness=0
82 + )
83 + entry_1.place(
84 +     x=0.0,
85 +     y=51.999999999999994,
86 +     width=449.0,
87 +     height=25.0
88 + )
89 +
90 + canvas.create_text(
91 +     189.0,
92 +     423.999999999999994,
93 +     anchor="nw",
94 +     text=" Simple!",
95 +     fill="FFFFFF",
96 +     font=("Carme", 20 * -1)
97 + )
98 +
99 + canvas.create_text(
100 +     17.0,
101 +     458.999999999999994,
102 +     anchor="nw",
103 +     text="Select your preferences according to your
        requirments & needs. Hit Go, done! ",
104 +     fill="FFFFFF",
105 +     font=("Carme", 12 * -1)
106 + )
107 +
108 + image_image_1 = PhotoImage(
109 +     file=relative_to_assets("image_1.png"))
110 + image_1 = canvas.create_image(


```

```
111 + 223.0,
112 + 258.99999999999994,
113 + image=image_image_1
114 + )
115 +
116 + canvas.create_text(
117 + 466.0,
118 + 14.999999999999943,
119 + anchor="nw",
120 + text="Find your laptop.",
121 + fill="#000000",
122 + font=("RobotoRoman Regular", 20 * -1)
123 + )
124 +
125 + canvas.create_rectangle(
126 + 466.0,
127 + 51.99999999999994,
128 + 846.0,
129 + 506.99999999999994,
130 + fill="#6C757D",
131 + outline="")
132 +
133 + entry_image_2 = PhotoImage(
134 + file=relative_to_assets("entry_2.png"))
135 + entry_bg_2 = canvas.create_image(
136 + 655.5,
137 + 81.99999999999994,
138 + image=entry_image_2
139 + )
140 + entry_2 = Entry(
141 + bd=0,
142 + bg="#F8F9FA",
143 + highlightthickness=0
144 + )
145 + entry_2.place(
146 + x=479.0,
147 + y=61.99999999999994,
148 + width=353.0,
149 + height=38.0
150 + )
151 +
152 + entry_image_3 = PhotoImage(
153 + file=relative_to_assets("entry_3.png"))
154 + entry_bg_3 = canvas.create_image(
155 + 655.5,
156 + 125.99999999999994,
157 + image=entry_image_3
158 + )
159 + entry_3 = Entry(
160 + bd=0,
161 + bg="#F8F9FA",
162 + highlightthickness=0
163 + )
164 + entry_3.place(
165 + x=479.0,
166 + y=105.99999999999994,
167 + width=353.0,
168 + height=38.0
169 + )
170 +
171 + entry_image_4 = PhotoImage(
172 + file=relative_to_assets("entry_4.png"))
173 + entry_bg_4 = canvas.create_image(
174 + 655.5,
175 + 169.99999999999994,
176 + image=entry_image_4
```


```
177 + )
178 + entry_4 = Entry(
179 +     bd=0,
180 +     bg="#F8F9FA",
181 +     highlightthickness=0
182 + )
183 + entry_4.place(
184 +     x=479.0,
185 +     y=149.99999999999994,
186 +     width=353.0,
187 +     height=38.0
188 + )
189 +
190 + entry_image_5 = PhotoImage(
191 +     file=relative_to_assets("entry_5.png"))
192 + entry_bg_5 = canvas.create_image(
193 +     655.5,
194 +     213.99999999999994,
195 +     image=entry_image_5
196 + )
197 + entry_5 = Entry(
198 +     bd=0,
199 +     bg="#F8F9FA",
200 +     highlightthickness=0
201 + )
202 + entry_5.place(
203 +     x=479.0,
204 +     y=193.99999999999994,
205 +     width=353.0,
206 +     height=38.0
207 + )
208 +
209 + entry_image_6 = PhotoImage(
210 +     file=relative_to_assets("entry_6.png"))
211 + entry_bg_6 = canvas.create_image(
212 +     655.5,
213 +     257.99999999999994,
214 +     image=entry_image_6
215 + )
216 + entry_6 = Entry(
217 +     bd=0,
218 +     bg="#F8F9FA",
219 +     highlightthickness=0
220 + )
221 + entry_6.place(
222 +     x=479.0,
223 +     y=237.99999999999994,
224 +     width=353.0,
225 +     height=38.0
226 + )
227 +
228 + entry_image_7 = PhotoImage(
229 +     file=relative_to_assets("entry_7.png"))
230 + entry_bg_7 = canvas.create_image(
231 +     655.5,
232 +     301.99999999999994,
233 +     image=entry_image_7
234 + )
235 + entry_7 = Entry(
236 +     bd=0,
237 +     bg="#F8F9FA",
238 +     highlightthickness=0
239 + )
240 + entry_7.place(
241 +     x=479.0,
242 +     y=281.99999999999994,
```

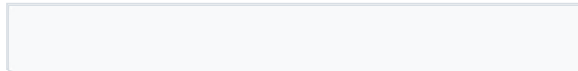
```
243 +     width=353.0,
244 +     height=38.0
245 + )
246 +
247 + canvas.create_rectangle(
248 +     476.0,
249 +     399.99999999999994,
250 +     835.0,
251 +     494.99999999999994,
252 +     fill="#F8F9FA",
253 +     outline="")
254 +
255 + canvas.create_text(
256 +     478.0,
257 +     63.999999999999994,
258 +     anchor="nw",
259 +     text="Device Purpose",
260 +     fill="#000000",
261 +     font=("RobotoRoman Regular", 10 * -1)
262 + )
263 +
264 + canvas.create_text(
265 +     478.0,
266 +     107.999999999999994,
267 +     anchor="nw",
268 +     text="RAM",
269 +     fill="#000000",
270 +     font=("RobotoRoman Regular", 10 * -1)
271 + )
272 +
273 + canvas.create_text(
274 +     478.0,
275 +     151.999999999999994,
276 +     anchor="nw",
277 +     text="Storage",
278 +     fill="#000000",
279 +     font=("RobotoRoman Regular", 10 * -1)
280 + )
281 +
282 + canvas.create_text(
283 +     478.0,
284 +     195.999999999999994,
285 +     anchor="nw",
286 +     text="Operating System",
287 +     fill="#000000",
288 +     font=("RobotoRoman Regular", 10 * -1)
289 + )
290 +
291 + canvas.create_text(
292 +     478.0,
293 +     239.999999999999994,
294 +     anchor="nw",
295 +     text="Battery Life",
296 +     fill="#000000",
297 +     font=("RobotoRoman Regular", 10 * -1)
298 + )
299 +
300 + canvas.create_text(
301 +     478.0,
302 +     283.999999999999994,
303 +     anchor="nw",
304 +     text="Touchscreen",
305 +     fill="#000000",
306 +     font=("RobotoRoman Regular", 10 * -1)
307 + )
308 +
```


```
309 + button_image_1 = PhotoImage(  
310 +     file=relative_to_assets("button_1.png"))  
311 + button_1 = Button(  
312 +     image=button_image_1,  
313 +     borderwidth=0,  
314 +     highlightthickness=0,  
315 +     command=lambda: print("button_1 clicked"),  
316 +     relief="flat"  
317 + )  
318 + button_1.place(  
319 +     x=565.0,  
320 +     y=334.99999999999994,  
321 +     width=180.0,  
322 +     height=55.0  
323 + )  
324 + window.resizable(False, False)  
325 + window.mainloop()
```

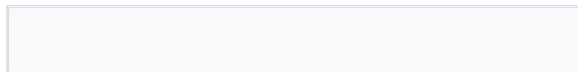
▼ BIN +4.38 KB tk_cal_b/build/assets/button_1.png 




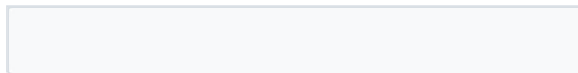
▼ BIN +405 Bytes tk_cal_b/build/assets/entry_1.png 




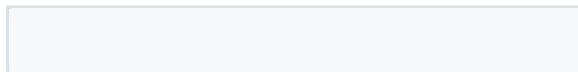
▼ BIN +405 Bytes tk_cal_b/build/assets/entry_2.png 




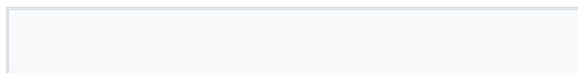
▼ BIN +405 Bytes tk_cal_b/build/assets/entry_3.png 




▼ BIN +405 Bytes tk_cal_b/build/assets/entry_4.png 




▼ BIN +405 Bytes tk_cal_b/build/assets/entry_5.png 




▼ BIN +405 Bytes tk_cal_b/build/assets/entry_6.png 



▼ BIN +12.8 KB tk_cal_b/build/assets/image_1.png 



▼ 317 ████████ tk_cal_b/build/gui.py 

... @@ -0,0 +1,317 @@

```
1 +
2 + # This file was generated by the Tkinter Designer by Parth
  Jadhav
3 + # https://github.com/ParthJadhav/Tkinter-Designer
4 +
5 +
6 + from pathlib import Path
7 +
8 + # from tkinter import *
9 + # Explicit imports to satisfy Flake8
10 + from tkinter import Tk, Canvas, Entry, Text, Button,
   PhotoImage
11 +
12 +
13 + OUTPUT_PATH = Path(__file__).parent
14 + ASSETS_PATH = OUTPUT_PATH / Path("./assets")
15 +
16 +
17 + def relative_to_assets(path: str) -> Path:
18 +     return ASSETS_PATH / Path(path)
19 +
20 +
21 + window = Tk()
22 +
23 + window.geometry("862x519")
24 + window.configure(bg = "#343A40")
25 +
26 +
27 +
28 + canvas = Canvas(
29 +     window,
30 +     bg = "#343A40",
31 +     height = 519,
32 +     width = 862,
33 +     bd = 0,
34 +     highlightthickness = 0,
35 +     relief = "ridge"
```

```
36 + )
37 +
38 + canvas.place(x = 0, y = 0)
39 + canvas.create_rectangle(
40 +     0.0,
41 +     5.6843418860802e-14,
42 +     450.0,
43 +     519.0,
44 +     fill="#343A40",
45 +     outline="")
46 +
47 + canvas.create_rectangle(
48 +     449.0,
49 +     0.0,
50 +     862.0,
51 +     519.0,
52 +     fill="FFFFFF",
53 +     outline="")
54 +
55 + canvas.create_rectangle(
56 +     0.0,
57 +     51.99999999999994,
58 +     449.0,
59 +     78.99999999999994,
60 +     fill="#007BFF",
61 +     outline="")
62 +
63 + canvas.create_text(
64 +     55.0,
65 +     11.999999999999943,
66 +     anchor="nw",
67 +     text="Student Laptop Price Calculator",
68 +     fill="FFFFFF",
69 +     font=("RobotoRoman Regular", 24 * -1)
70 + )
71 +
72 + canvas.create_text(
73 +     72.0,
74 +     56.99999999999994,
75 +     anchor="nw",
76 +     text="The best way to find the right laptop that works
    for you!",
77 +     fill="FFFFFF",
78 +     font=("AsapCondensed Regular", 15 * -1)
79 + )
80 +
81 + canvas.create_text(
82 +     163.0,
83 +     419.99999999999994,
84 +     anchor="nw",
85 +     text=" Easy, Simple!",
86 +     fill="FFFFFF",
87 +     font=("RobotoRoman Regular", 20 * -1)
88 + )
89 +
90 + canvas.create_text(
91 +     6.0,
92 +     454.99999999999994,
93 +     anchor="nw",
94 +     text="Select your preferences according to your
    requirments & needs. Hit Generate, done! ",
95 +     fill="FFFFFF",
96 +     font=("RobotoRoman Regular", 12 * -1)
97 +
98 + )
99 +
```

```
100 + image_image_1 = PhotoImage(  
101 +     file=relative_to_assets("image_1.png"))  
102 + image_1 = canvas.create_image(  
103 +     223.0,  
104 +     258.99999999999994,  
105 +     image=image_image_1  
106 + )  
107 +  
108 + canvas.create_text(  
109 +     466.0,  
110 +     14.999999999999943,  
111 +     anchor="nw",  
112 +     text="Find your laptop.",  
113 +     fill="#000000",  
114 +     font=("RobotoRoman Regular", 20 * -1)  
115 + )  
116 +  
117 + canvas.create_rectangle(  
118 +     466.0,  
119 +     51.99999999999994,  
120 +     846.0,  
121 +     506.99999999999994,  
122 +     fill="#6C757D",  
123 +     outline="")  
124 +  
125 + entry_image_1 = PhotoImage(  
126 +     file=relative_to_assets("entry_1.png"))  
127 + entry_bg_1 = canvas.create_image(  
128 +     655.5,  
129 +     81.99999999999994,  
130 +     image=entry_image_1  
131 + )  
132 + entry_1 = Entry(  
133 +     bd=0,  
134 +     bg="#F8F9FA",  
135 +     highlightthickness=0  
136 + )  
137 + entry_1.place(  
138 +     x=479.0,  
139 +     y=61.99999999999994,  
140 +     width=353.0,  
141 +     height=38.0  
142 + )  
143 +  
144 + entry_image_2 = PhotoImage(  
145 +     file=relative_to_assets("entry_2.png"))  
146 + entry_bg_2 = canvas.create_image(  
147 +     655.5,  
148 +     125.99999999999994,  
149 +     image=entry_image_2  
150 + )  
151 + entry_2 = Entry(  
152 +     bd=0,  
153 +     bg="#F8F9FA",  
154 +     highlightthickness=0  
155 + )  
156 + entry_2.place(  
157 +     x=479.0,  
158 +     y=105.99999999999994,  
159 +     width=353.0,  
160 +     height=38.0  
161 + )  
162 +  
163 + entry_image_3 = PhotoImage(  
164 +     file=relative_to_assets("entry_3.png"))  
165 + entry_bg_3 = canvas.create_image(  

```




```
166 + 655.5,
167 + 169.99999999999994,
168 + image=entry_image_3
169 + )
170 + entry_3 = Entry(
171 + bd=0,
172 + bg="#F8F9FA",
173 + highlightthickness=0
174 + )
175 + entry_3.place(
176 + x=479.0,
177 + y=149.99999999999994,
178 + width=353.0,
179 + height=38.0
180 + )
181 +
182 + entry_image_4 = PhotoImage(
183 + file=relative_to_assets("entry_4.png"))
184 + entry_bg_4 = canvas.create_image(
185 + 655.5,
186 + 213.99999999999994,
187 + image=entry_image_4
188 + )
189 + entry_4 = Entry(
190 + bd=0,
191 + bg="#F8F9FA",
192 + highlightthickness=0
193 + )
194 + entry_4.place(
195 + x=479.0,
196 + y=193.99999999999994,
197 + width=353.0,
198 + height=38.0
199 + )
200 +
201 + entry_image_5 = PhotoImage(
202 + file=relative_to_assets("entry_5.png"))
203 + entry_bg_5 = canvas.create_image(
204 + 655.5,
205 + 257.99999999999994,
206 + image=entry_image_5
207 + )
208 + entry_5 = Entry(
209 + bd=0,
210 + bg="#F8F9FA",
211 + highlightthickness=0
212 + )
213 + entry_5.place(
214 + x=479.0,
215 + y=237.99999999999994,
216 + width=353.0,
217 + height=38.0
218 + )
219 +
220 + entry_image_6 = PhotoImage(
221 + file=relative_to_assets("entry_6.png"))
222 + entry_bg_6 = canvas.create_image(
223 + 655.5,
224 + 301.99999999999994,
225 + image=entry_image_6
226 + )
227 + entry_6 = Entry(
228 + bd=0,
229 + bg="#F8F9FA",
230 + highlightthickness=0
231 + )
```

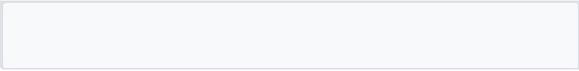
```
232 + entry_6.place(  
233 +     x=479.0,  
234 +     y=281.99999999999994,  
235 +     width=353.0,  
236 +     height=38.0  
237 + )  
238 +  
239 + canvas.create_rectangle(  
240 +     476.0,  
241 +     399.99999999999994,  
242 +     835.0,  
243 +     494.99999999999994,  
244 +     fill="#F8F9FA",  
245 +     outline="")  
246 +  
247 + canvas.create_text(  
248 +     478.0,  
249 +     64.99999999999994,  
250 +     anchor="nw",  
251 +     text="Device Purpose",  
252 +     fill="#000000",  
253 +     font=("RobotoRoman Regular", 10 * -1)  
254 + )  
255 +  
256 + canvas.create_text(  
257 +     478.0,  
258 +     108.99999999999994,  
259 +     anchor="nw",  
260 +     text="RAM",  
261 +     fill="#000000",  
262 +     font=("RobotoRoman Regular", 10 * -1)  
263 + )  
264 +  
265 + canvas.create_text(  
266 +     478.0,  
267 +     151.99999999999994,  
268 +     anchor="nw",  
269 +     text="Storage",  
270 +     fill="#000000",  
271 +     font=("RobotoRoman Regular", 10 * -1)  
272 + )  
273 +  
274 + canvas.create_text(  
275 +     478.0,  
276 +     196.99999999999994,  
277 +     anchor="nw",  
278 +     text="Operating System",  
279 +     fill="#000000",  
280 +     font=("RobotoRoman Regular", 10 * -1)  
281 + )  
282 +  
283 + canvas.create_text(  
284 +     478.0,  
285 +     239.99999999999994,  
286 +     anchor="nw",  
287 +     text="Battery Life",  
288 +     fill="#000000",  
289 +     font=("RobotoRoman Regular", 10 * -1)  
290 + )  
291 +  
292 + canvas.create_text(  
293 +     478.0,  
294 +     283.99999999999994,  
295 +     anchor="nw",  
296 +     text="Touchscreen",  
297 +     fill="#000000",
```

		298	+	font=("RobotoRoman Regular", 10 * -1)
		299	+)
		300	+	
		301	+	button_image_1 = PhotoImage(
		302	+	file=relative_to_assets("button_1.png"))
		303	+	button_1 = Button(
		304	+	image=button_image_1,
		305	+	borderwidth=0,
		306	+	highlightthickness=0,
		307	+	command=lambda: print("button_1 clicked"),
		308	+	relief="flat"
		309	+)
		310	+	button_1.place(
		311	+	x=565.0,
		312	+	y=334.99999999999994,
		313	+	width=180.0,
		314	+	height=55.0
		315	+)
		316	+	window.resizable(False, False)
		317	+	window.mainloop()

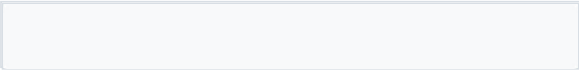
▼ BIN +4.65 KB tk_cal_c/build/assets/button_1.png



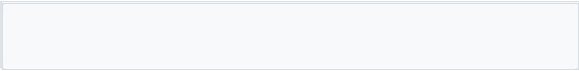
▼ BIN +405 Bytes tk_cal_c/build/assets/entry_1.png



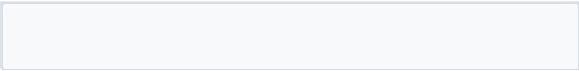
▼ BIN +405 Bytes tk_cal_c/build/assets/entry_2.png




▼ BIN +405 Bytes tk_cal_c/build/assets/entry_3.png




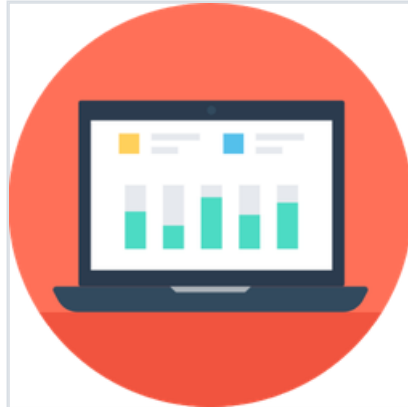
▼ BIN +405 Bytes tk_cal_c/build/assets/entry_4.png




▼ BIN +405 Bytes tk_cal_c/build/assets/entry_5.png

✓ BIN +405 Bytes tk_cal_c/build/assets/entry_6.png 

✓ BIN +12.8 KB tk_cal_c/build/assets/image_1.png 



✓ 315 ████████ tk_cal_c/build/gui.py 

... @@ -0,0 +1,315 @@

```
1 +
2 + # This file was generated by the Tkinter Designer by Parth
  Jadhav
3 + # https://github.com/ParthJadhav/Tkinter-Designer
4 +
5 +
6 + from pathlib import Path
7 +
8 + # from tkinter import *
9 + # Explicit imports to satisfy Flake8
10 + from tkinter import Tk, Canvas, Entry, Text, Button,
   PhotoImage
11 +
12 +
13 + OUTPUT_PATH = Path(__file__).parent
14 + ASSETS_PATH = OUTPUT_PATH / Path("./assets")
15 +
16 +
17 + def relative_to_assets(path: str) -> Path:
18 +     return ASSETS_PATH / Path(path)
19 +
20 +
21 + window = Tk()
22 +
23 + window.geometry("862x519")
24 + window.configure(bg = "#343A40")
25 +
26 +
27 + canvas = Canvas(
28 +     window,
29 +     bg = "#343A40",
```

```

30 +     height = 519,
31 +     width = 862,
32 +     bd = 0,
33 +     highlightthickness = 0,
34 +     relief = "ridge"
35 + )
36 +
37 + canvas.place(x = 0, y = 0)
38 + canvas.create_rectangle(
39 +     0.0,
40 +     5.684341886080802e-14,
41 +     450.0,
42 +     519.0,
43 +     fill="#343A40",
44 +     outline="")
45 +
46 + canvas.create_rectangle(
47 +     449.0,
48 +     0.0,
49 +     862.0,
50 +     519.0,
51 +     fill="FFFFFF",
52 +     outline="")
53 +
54 + canvas.create_rectangle(
55 +     0.0,
56 +     51.999999999999994,
57 +     449.0,
58 +     78.999999999999994,
59 +     fill="#007BFF",
60 +     outline="")
61 +
62 + canvas.create_text(
63 +     56.0,
64 +     11.999999999999994,
65 +     anchor="nw",
66 +     text="Student Laptop Price Calculator",
67 +     fill="FFFFFF",
68 +     font=("RobotoRoman Regular", 24 * -1)
69 + )
70 +
71 + canvas.create_text(
72 +     0.0,
73 +     56.999999999999994,
74 +     anchor="nw",
75 +     text="The best way to find the right laptop that works
    for you!",
76 +     fill="FFFFFF",
77 +     font=("AsapCondensed Regular", 15 * -1)
78 + )
79 +
80 + canvas.create_text(
81 +     163.0,
82 +     419.999999999999994,
83 +     anchor="nw",
84 +     text=" Easy, Simple!",
85 +     fill="FFFFFF",
86 +     font=("RobotoRoman Regular", 20 * -1)
87 + )
88 +
89 + canvas.create_text(
90 +     0.0,
91 +     454.999999999999994,
92 +     anchor="nw",
93 +     text="Select your preferences according to your
    requirments & needs. Hit Generate, done! ",

```

```

94 + fill="#FFFFFF",
95 + font=("RobotoRoman Regular", 12 * -1)
96 + )
97 +
98 + image_image_1 = PhotoImage(
99 +     file=relative_to_assets("image_1.png"))
100 + image_1 = canvas.create_image(
101 +     223.0,
102 +     258.99999999999994,
103 +     image=image_image_1
104 + )
105 +
106 + canvas.create_text(
107 +     466.0,
108 +     14.999999999999943,
109 +     anchor="nw",
110 +     text="Find your laptop.",
111 +     fill="#000000",
112 +     font=("RobotoRoman Regular", 20 * -1)
113 + )
114 +
115 + canvas.create_rectangle(
116 +     466.0,
117 +     51.99999999999994,
118 +     846.0,
119 +     506.99999999999994,
120 +     fill="#6C757D",
121 +     outline="")
122 +
123 + entry_image_1 = PhotoImage(
124 +     file=relative_to_assets("entry_1.png"))
125 + entry_bg_1 = canvas.create_image(
126 +     655.5,
127 +     81.99999999999994,
128 +     image=entry_image_1
129 + )
130 + entry_1 = Entry(
131 +     bd=0,
132 +     bg="#F8F9FA",
133 +     highlightthickness=0
134 + )
135 + entry_1.place(
136 +     x=479.0,
137 +     y=61.99999999999994,
138 +     width=353.0,
139 +     height=38.0
140 + )
141 +
142 + entry_image_2 = PhotoImage(
143 +     file=relative_to_assets("entry_2.png"))
144 + entry_bg_2 = canvas.create_image(
145 +     655.5,
146 +     125.99999999999994,
147 +     image=entry_image_2
148 + )
149 + entry_2 = Entry(
150 +     bd=0,
151 +     bg="#F8F9FA",
152 +     highlightthickness=0
153 + )
154 + entry_2.place(
155 +     x=479.0,
156 +     y=105.99999999999994,
157 +     width=353.0,
158 +     height=38.0
159 + )


```

```
160 +
161 + entry_image_3 = PhotoImage(
162 +     file=relative_to_assets("entry_3.png"))
163 + entry_bg_3 = canvas.create_image(
164 +     655.5,
165 +     169.99999999999994,
166 +     image=entry_image_3
167 + )
168 + entry_3 = Entry(
169 +     bd=0,
170 +     bg="#F8F9FA",
171 +     highlightthickness=0
172 + )
173 + entry_3.place(
174 +     x=479.0,
175 +     y=149.99999999999994,
176 +     width=353.0,
177 +     height=38.0
178 + )
179 +
180 + entry_image_4 = PhotoImage(
181 +     file=relative_to_assets("entry_4.png"))
182 + entry_bg_4 = canvas.create_image(
183 +     655.5,
184 +     213.99999999999994,
185 +     image=entry_image_4
186 + )
187 + entry_4 = Entry(
188 +     bd=0,
189 +     bg="#F8F9FA",
190 +     highlightthickness=0
191 + )
192 + entry_4.place(
193 +     x=479.0,
194 +     y=193.99999999999994,
195 +     width=353.0,
196 +     height=38.0
197 + )
198 +
199 + entry_image_5 = PhotoImage(
200 +     file=relative_to_assets("entry_5.png"))
201 + entry_bg_5 = canvas.create_image(
202 +     655.5,
203 +     257.99999999999994,
204 +     image=entry_image_5
205 + )
206 + entry_5 = Entry(
207 +     bd=0,
208 +     bg="#F8F9FA",
209 +     highlightthickness=0
210 + )
211 + entry_5.place(
212 +     x=479.0,
213 +     y=237.99999999999994,
214 +     width=353.0,
215 +     height=38.0
216 + )
217 +
218 + entry_image_6 = PhotoImage(
219 +     file=relative_to_assets("entry_6.png"))
220 + entry_bg_6 = canvas.create_image(
221 +     655.5,
222 +     301.99999999999994,
223 +     image=entry_image_6
224 + )
225 + entry_6 = Entry(
```


```
226 +     bd=0,
227 +     bg="#F8F9FA",
228 +     highlightthickness=0
229 + )
230 + entry_6.place(
231 +     x=479.0,
232 +     y=281.99999999999994,
233 +     width=353.0,
234 +     height=38.0
235 + )
236 +
237 + canvas.create_rectangle(
238 +     476.0,
239 +     399.99999999999994,
240 +     835.0,
241 +     494.99999999999994,
242 +     fill="#F8F9FA",
243 +     outline="")
244 +
245 + canvas.create_text(
246 +     478.0,
247 +     64.99999999999994,
248 +     anchor="nw",
249 +     text="Device Purpose",
250 +     fill="#000000",
251 +     font=("RobotoRoman Regular", 10 * -1)
252 + )
253 +
254 + canvas.create_text(
255 +     478.0,
256 +     108.99999999999994,
257 +     anchor="nw",
258 +     text="RAM",
259 +     fill="#000000",
260 +     font=("RobotoRoman Regular", 10 * -1)
261 + )
262 +
263 + canvas.create_text(
264 +     478.0,
265 +     151.99999999999994,
266 +     anchor="nw",
267 +     text="Storage",
268 +     fill="#000000",
269 +     font=("RobotoRoman Regular", 10 * -1)
270 + )
271 +
272 + canvas.create_text(
273 +     478.0,
274 +     196.99999999999994,
275 +     anchor="nw",
276 +     text="Operating System",
277 +     fill="#000000",
278 +     font=("RobotoRoman Regular", 10 * -1)
279 + )
280 +
281 + canvas.create_text(
282 +     478.0,
283 +     239.99999999999994,
284 +     anchor="nw",
285 +     text="Battery Life",
286 +     fill="#000000",
287 +     font=("RobotoRoman Regular", 10 * -1)
288 + )
289 +
290 + canvas.create_text(
291 +     478.0,
```




```
292 + 283.99999999999994,  
293 + anchor="nw",  
294 + text="Touchscreen",  
295 + fill="#000000",  
296 + font=("RobotoRoman Regular", 10 * -1)  
297 + )  
298 +  
299 + button_image_1 = PhotoImage(  
300 +     file=relative_to_assets("button_1.png"))  
301 + button_1 = Button(  
302 +     image=button_image_1,  
303 +     borderwidth=0,  
304 +     highlightthickness=0,  
305 +     command=lambda: print("button_1 clicked"),  
306 +     relief="flat"  
307 + )  
308 + button_1.place(  
309 +     x=565.0,  
310 +     y=334.99999999999994,  
311 +     width=180.0,  
312 +     height=55.0  
313 + )  
314 + window.resizable(False, False)  
315 + window.mainloop()
```


✓ BIN +3.34 KB tk_cal_d/build/assets/button_1.png 

Generate

✓ BIN +1.23 KB tk_cal_d/build/assets/button_2.png 

Exit

✓ BIN +398 Bytes tk_cal_d/build/assets/entry_1.png 

✓ BIN +12.8 KB tk_cal_d/build/assets/image_1.png 



... @@ -0,0 +1,338 @@

```

1 +
2 + # This file was generated by the Tkinter Designer by Parth
  Jadhav
3 + # https://github.com/ParthJadhav/Tkinter-Designer
4 +
5 +
6 + from pathlib import Path
7 +
8 + # from tkinter import *
9 + # Explicit imports to satisfy Flake8
10 + from tkinter import Tk, Canvas, Entry, Text, Button,
    PhotoImage
11 +
12 +
13 + OUTPUT_PATH = Path(__file__).parent
14 + ASSETS_PATH = OUTPUT_PATH / Path("./assets")
15 +
16 +
17 + def relative_to_assets(path: str) -> Path:
18 +     return ASSETS_PATH / Path(path)
19 +
20 +
21 + window = Tk()
22 +
23 + window.geometry("1000x600")
24 + window.configure(bg = "#FFFFFF")
25 +
26 +
27 + canvas = Canvas(
28 +     window,
29 +     bg = "#FFFFFF",
30 +     height = 600,
31 +     width = 1000,
32 +     bd = 0,
33 +     highlightthickness = 0,
34 +     relief = "ridge"
35 + )
36 +
37 + canvas.place(x = 0, y = 0)
38 + canvas.create_rectangle(
39 +     0.0,
40 +     5.684341886080802e-14,
41 +     418.0,
42 +     600.0,
43 +     fill="#007BFF",
44 +     outline="")
45 +
46 + canvas.create_rectangle(
47 +     0.0,
48 +     59.99999999999994,
49 +     418.0,
50 +     506.99999999999994,
51 +     fill="#6C757D",
52 +     outline="")
53 +
54 + canvas.create_rectangle(
55 +     0.0,
56 +     56.99999999999994,
57 +     418.0,
58 +     62.99999999999994,
59 +     fill="#FFFFFF",
60 +     outline="")
61 +

```

```

62 + image_image_1 = PhotoImage(
63 +     file=relative_to_assets("image_1.png"))
64 + image_1 = canvas.create_image(
65 +     208.0,
66 +     283.99999999999994,
67 +     image=image_image_1
68 + )
69 +
70 + canvas.create_text(
71 +     148.0,
72 +     450.99999999999994,
73 +     anchor="nw",
74 +     text=" Easy, Simple!",
75 +     fill="FFFFFF",
76 +     font=("RobotoRoman Regular", 20 * -1)
77 + )
78 +
79 + canvas.create_text(
80 +     84.0,
81 +     11.999999999999943,
82 +     anchor="nw",
83 +     text="Laptop Price Calculator",
84 +     fill="FFFFFF",
85 +     font=("RobotoRoman Regular", 24 * -1)
86 + )
87 +
88 + canvas.create_text(
89 +     25.0,
90 +     79.99999999999994,
91 +     anchor="nw",
92 +     text="The best way to find the right laptop that works
    for you!",
93 +     fill="FFFFFF",
94 +     font=("RobotoRoman Regular", 15 * -1)
95 + )
96 +
97 + canvas.create_text(
98 +     0.0,
99 +     540.0,
100 +     anchor="nw",
101 +     text="Click Generate to calculate Laptop Cost",
102 +     fill="FFFFFF",
103 +     font=("RobotoRoman Regular", 12 * -1)
104 + )
105 +
106 + canvas.create_text(
107 +     0.0,
108 +     573.0,
109 +     anchor="nw",
110 +     text="Exit at any time to close the window",
111 +     fill="FFFFFF",
112 +     font=("RobotoRoman Regular", 12 * -1)
113 + )
114 +
115 + canvas.create_text(
116 +     0.0,
117 +     506.99999999999994,
118 +     anchor="nw",
119 +     text="Select an option in each row according to your
    needs ",
120 +     fill="FFFFFF",
121 +     font=("RobotoRoman Regular", 12 * -1)
122 + )
123 +
124 + canvas.create_text(
125 +     603.0,

```

```
126 + 11.9999999999999943,
127 + anchor="nw",
128 + text="Find a laptop for you!",
129 + fill="#000000",
130 + font=("RobotoRoman Regular", 24 * -1)
131 + )
132 +
133 + canvas.create_text(
134 + 624.0,
135 + 64.999999999999994,
136 + anchor="nw",
137 + text="What will be the main purpose of Laptop?",
138 + fill="#000000",
139 + font=("RobotoRoman Regular", 10 * -1)
140 + )
141 +
142 + canvas.create_text(
143 + 555.0,
144 + 573.0,
145 + anchor="nw",
146 + text="Please wait until results have been Generated
    before exiting this window",
147 + fill="#000000",
148 + font=("RobotoRoman Regular", 10 * -1)
149 + )
150 +
151 + canvas.create_text(
152 + 524.0,
153 + 471.999999999999994,
154 + anchor="nw",
155 + text="Results will be shown in a seperate window ",
156 + fill="#000000",
157 + font=("RobotoRoman Regular", 20 * -1)
158 + )
159 +
160 + canvas.create_text(
161 + 676.0,
162 + 113.999999999999994,
163 + anchor="nw",
164 + text="Operating System",
165 + fill="#000000",
166 + font=("RobotoRoman Regular", 10 * -1)
167 + )
168 +
169 + canvas.create_text(
170 + 677.0,
171 + 162.999999999999994,
172 + anchor="nw",
173 + text="Storage Capacity",
174 + fill="#000000",
175 + font=("RobotoRoman Regular", 10 * -1)
176 + )
177 +
178 + canvas.create_text(
179 + 671.0,
180 + 211.999999999999994,
181 + anchor="nw",
182 + text="RAM (Memory) Size",
183 + fill="#000000",
184 + font=("RobotoRoman Regular", 10 * -1)
185 + )
186 +
187 + canvas.create_text(
188 + 688.0,
189 + 260.999999999999994,
190 + anchor="nw",
```


```

191 +     text="Display Size",
192 +     fill="#000000",
193 +     font=("RobotoRoman Regular", 10 * -1)
194 + )
195 +
196 + canvas.create_text(
197 +     687.0,
198 +     309.99999999999994,
199 +     anchor="nw",
200 +     text="Touchscreen",
201 +     fill="#000000",
202 +     font=("RobotoRoman Regular", 10 * -1)
203 + )
204 +
205 + canvas.create_text(
206 +     677.0,
207 +     358.99999999999994,
208 +     anchor="nw",
209 +     text="Brand Preference",
210 +     fill="#000000",
211 +     font=("RobotoRoman Regular", 10 * -1)
212 + )
213 +
214 + canvas.create_text(
215 +     700.0,
216 +     407.99999999999994,
217 +     anchor="nw",
218 +     text="Notes:",
219 +     fill="#000000",
220 +     font=("RobotoRoman Regular", 10 * -1)
221 + )
222 +
223 + entry_image_1 = PhotoImage(
224 +     file=relative_to_assets("entry_1.png"))
225 + entry_bg_1 = canvas.create_image(
226 +     715.0,
227 +     441.49999999999994,
228 +     image=entry_image_1
229 + )
230 + entry_1 = Entry(
231 +     bd=0,
232 +     bg="#F5F5F5",
233 +     highlightthickness=0
234 + )
235 + entry_1.place(
236 +     x=511.0,
237 +     y=421.99999999999994,
238 +     width=408.0,
239 +     height=37.0
240 + )
241 +
242 + canvas.create_rectangle(
243 +     0.0,
244 +     56.99999999999994,
245 +     1000.0,
246 +     62.99999999999994,
247 +     fill="#D9D9D9",
248 +     outline="")
249 +
250 + canvas.create_rectangle(
251 +     418.0,
252 +     105.99999999999994,
253 +     1000.0,
254 +     111.99999999999994,
255 +     fill="#D9D9D9",
256 +     outline="")


```

```
257 +
258 + canvas.create_rectangle(
259 +     418.0,
260 +     154.99999999999994,
261 +     1000.0,
262 +     160.99999999999994,
263 +     fill="#D9D9D9",
264 +     outline="")
265 +
266 + canvas.create_rectangle(
267 +     418.0,
268 +     203.99999999999994,
269 +     1000.0,
270 +     209.99999999999994,
271 +     fill="#D9D9D9",
272 +     outline="")
273 +
274 + canvas.create_rectangle(
275 +     418.0,
276 +     252.99999999999994,
277 +     1000.0,
278 +     258.99999999999994,
279 +     fill="#D9D9D9",
280 +     outline="")
281 +
282 + canvas.create_rectangle(
283 +     418.0,
284 +     301.99999999999994,
285 +     1000.0,
286 +     307.99999999999994,
287 +     fill="#D9D9D9",
288 +     outline="")
289 +
290 + canvas.create_rectangle(
291 +     418.0,
292 +     350.99999999999994,
293 +     1000.0,
294 +     356.99999999999994,
295 +     fill="#D9D9D9",
296 +     outline="")
297 +
298 + canvas.create_rectangle(
299 +     418.0,
300 +     399.99999999999994,
301 +     1000.0,
302 +     405.99999999999994,
303 +     fill="#D9D9D9",
304 +     outline="")
305 +
306 + button_image_1 = PhotoImage(
307 +     file=relative_to_assets("button_1.png"))
308 + button_1 = Button(
309 +     image=button_image_1,
310 +     borderwidth=0,
311 +     highlightthickness=0,
312 +     command=lambda: print("button_1 clicked"),
313 +     relief="flat"
314 + )
315 + button_1.place(
316 +     x=656.0,
317 +     y=506.99999999999994,
318 +     width=120.0,
319 +     height=36.44775390625
320 + )
321 +
322 + button_image_2 = PhotoImage(
```


```
323 +     file=relative_to_assets("button_2.png"))
324 + button_2 = Button(
325 +     image=button_image_2,
326 +     borderwidth=0,
327 +     highlightthickness=0,
328 +     command=lambda: print("button_2 clicked"),
329 +     relief="flat"
330 + )
331 + button_2.place(
332 +     x=680.0,
333 +     y=549.0,
334 +     width=72.0,
335 +     height=18.44775390625
336 + )
337 + window.resizable(False, False)
338 + window.mainloop()
```

▼ BIN +3.34 KB tk_cal_e/build/assets/button_1.png 


Generate

▼ BIN +762 Bytes tk_cal_e/build/assets/button_10.png 



▼ BIN +762 Bytes tk_cal_e/build/assets/button_11.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_12.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_13.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_14.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_15.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_16.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_17.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_18.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_19.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_2.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_20.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_21.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_22.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_23.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_24.png 




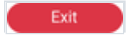
▼ BIN +762 Bytes tk_cal_e/build/assets/button_25.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_26.png 




▼ BIN +1.23 KB tk_cal_e/build/assets/button_27.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_3.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_4.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_5.png 




▼ BIN +762 Bytes tk_cal_e/build/assets/button_6.png 



▼ BIN +762 Bytes tk_cal_e/build/assets/button_7.png 



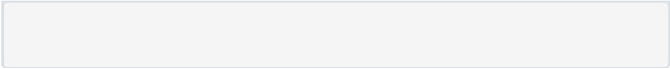
▼ BIN +762 Bytes tk_cal_e/build/assets/button_8.png 



▼ BIN +762 Bytes tk_cal_e/build/assets/button_9.png



▼ BIN +398 Bytes tk_cal_e/build/assets/entry_1.png



▼ BIN +12.8 KB tk_cal_e/build/assets/image_1.png



▼ BIN +14.4 KB tk_cal_e/build/assets/usd-circle.png



738 tk_cal_e/build/gui.py

Load diff

Large diffs are not rendered by default.