



ISDM (INDEPENDENT SKILL DEVELOPMENT MISSION)

ADVANCED ANGULAR CONCEPTS & PERFORMANCE OPTIMIZATION (WEEKS 7-8)

PARENT-CHILD COMPONENT INTERACTION (INPUT & OUTPUT DECORATORS) IN ANGULAR

CHAPTER 1: INTRODUCTION TO PARENT-CHILD COMPONENT COMMUNICATION

1.1 Understanding Parent-Child Component Interaction

In Angular, **Parent-Child Component Communication** allows components to **share data and events** between a **parent component** and a **child component**. This is essential for **building modular and scalable applications**.

- ✓ **Parent-to-Child Communication** → Uses `@Input()` to pass data from parent to child.
- ✓ **Child-to-Parent Communication** → Uses `@Output()` and `EventEmitter` to send data from child to parent.

◆ Example Use Cases:

- Passing **user details** from the parent to the child component.

-
- Sending **form submission events** from the child to the parent.
 - **Dynamic updates** where a child component modifies data in the parent.
-

CHAPTER 2: PASSING DATA FROM PARENT TO CHILD USING @INPUT()

2.1 What is @Input()?

The `@Input()` decorator allows a **parent component** to pass data into a **child component** via **property binding** (`[]`).

- ✓ Useful for dynamic components that display **data passed from the parent**.
 - ✓ Prevents redundant API calls by sending data directly to the child.
-

2.2 Implementing @Input() in Angular

Step 1: Generate a Child Component

ng generate component child

Step 2: Define @Input() Property in Child Component (child.component.ts)

Modify `child.component.ts` to receive data from the parent:

```
import { Component, Input } from '@angular/core';
```

```
@Component({  
  selector: 'app-child',
```

```
templateUrl: './child.component.html',  
styleUrls: ['./child.component.css']  
}  
  
export class ChildComponent {  
  @Input() userName: string = ""; // Receives data from parent  
}
```

✓ **@Input()** makes `userName` **accessible inside the child component.**

Step 3: Display Parent Data in `child.component.html`

```
<p>Welcome, {{ userName }}!</p>
```

✓ This displays the `userName` passed from the **parent component**.

Step 4: Pass Data from Parent to Child (`app.component.html`)

Modify `app.component.html`:

```
<app-child [userName]=""Alice""></app-child>
```

✓ The `[userName]` binds **static data ('Alice')** to the child component.

◆ **Example of Passing Dynamic Data from Parent**

Modify `app.component.ts`:

```
export class AppComponent {  
  parentUserName = 'Bob';  
}
```

Modify app.component.html:

```
<app-child [userName]="parentUserName"></app-child>
```

- ✓ The value updates dynamically if **parentUserName** changes.
-

2.3 Passing Objects Using **@Input()**

Modify child.component.ts to accept an **object**:

```
@Input() user: { name: string, age: number } = { name: "", age: 0 };
```

Modify child.component.html to display object properties:

```
<p>Name: {{ user.name }}</p>
```

```
<p>Age: {{ user.age }}</p>
```

Modify app.component.ts:

```
export class AppComponent {  
  userInfo = { name: 'Charlie', age: 25 };  
}
```

Modify app.component.html:

```
<app-child [user]="userInfo"></app-child>
```

- ✓ **Passes complex data structures** instead of single variables.
-

CHAPTER 3: SENDING DATA FROM CHILD TO PARENT USING **@Output()**

3.1 What is **@Output()**?

The **@Output()** decorator **emits events from the child to the parent component**, enabling **reverse communication**.

- ✓ Uses EventEmitter to **send custom events** from child to parent.
 - ✓ Allows parent components to **listen and react** to child component events.
-

3.2 Implementing @Output() in Angular

Step 1: Modify Child Component to Emit Data (child.component.ts)

```
import { Component, Output, EventEmitter } from '@angular/core';
```

```
@Component({  
  selector: 'app-child',  
  templateUrl: './child.component.html',  
  styleUrls: ['./child.component.css']  
})  
export class ChildComponent {  
  @Output() messageEvent = new EventEmitter<string>();  
  
  sendMessage() {  
    this.messageEvent.emit('Hello from Child Component!');  
  }  
}
```

- ✓ The sendMessage() function **emits an event** with a message.
-

Step 2: Trigger Event from Child Component (child.component.html)

```
<button (click)="sendMessage()">Send Message</button>
```

- ✓ Clicking the button **triggers sendMessage()** and notifies the parent.

Step 3: Handle the Event in Parent Component (app.component.html)

Modify app.component.html to listen for the event:

```
<app-child (messageEvent)="receiveMessage($event)"></app-child>  
<p>Message from Child: {{ childMessage }}</p>
```

- ✓ (messageEvent) listens for the **event emitted by the child**.

Step 4: Process the Event in Parent Component (app.component.ts)

```
export class AppComponent {  
  childMessage: string = "";  
  
  receiveMessage(message: string) {  
    this.childMessage = message;  
  }  
}
```

- ✓ The receiveMessage() function **stores the child's message** in childMessage.

3.3 Passing Objects Using @Output()

Modify child.component.ts to emit an **object**:

```
@Output() userUpdated = new EventEmitter<{ name: string, age: number }>();
```

```
updateUser() {  
  this.userUpdated.emit({ name: 'Dave', age: 30 });  
}
```

Modify child.component.html:

```
<button (click)="updateUser()">Update User</button>
```

Modify app.component.ts to receive the object:

```
export class AppComponent {  
  userInfo: { name: string, age: number } = { name: "", age: 0 };
```

```
updateUserInfo(updatedUser: { name: string, age: number }) {  
  this.userInfo = updatedUser;  
}
```

Modify app.component.html:

```
<app-child (userUpdated)="updateUserInfo($event)"></app-child>  
<p>Updated User: {{ userInfo.name }} ({{ userInfo.age }} years  
old)</p>
```

-
- ✓ Passes **complex objects** instead of just strings.
-

Case Study: How a Dashboard Uses Parent-Child Communication

Background

A company dashboard needed:

- ✓ **User profile updates** from child to parent.
- ✓ **Live data updates** between components.
- ✓ **Efficient state management** with services.

Challenges

- **Redundant API calls** every time user data was updated.
- **Data inconsistency** between the sidebar and main dashboard.
- **Complex event handling** across multiple components.

Solution: Using `@Input()` and `@Output()` for Efficient Data Flow

- ✓ Passed user data from the parent to multiple components using `@Input()`.
- ✓ Used `@Output()` to notify parent when user data changed.
- ✓ Reduced API calls by 60% by caching data in services.

<app-user-profile (userUpdated)="refreshUserData(\$event)"></app-user-profile>

<app-dashboard [user]="userData"></app-dashboard>

Results

- 🚀 **Faster updates** without excessive API requests.
 - 🔍 **Consistent data state** across components.
 - ⚡ **Scalable communication** for future component additions.
-

Exercise

- 1 Create a **parent component** (app.component) and a **child component** (user-card).
- 2 Use `@Input()` to pass a **user object** from parent to child.
- 3 Use `@Output()` to **notify the parent** when the user clicks "Update Profile".
- 4 Display the **updated user details** in the parent component.

Conclusion

- ✓ Used `@Input()` to pass data from parent to child.
- ✓ Used `@Output()` and `EventEmitter` for child-to-parent communication.
- ✓ Built a dynamic, interactive Angular application.

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USING VIEWCHILD AND CONTENTCHILD IN ANGULAR

CHAPTER 1: INTRODUCTION TO @VIEWCHILD AND @CONTENTCHILD

1.1 What are @ViewChild and @ContentChild in Angular?

Angular provides decorators **@ViewChild** and **@ContentChild** to access and manipulate **child elements or components**.

- ✓ **@ViewChild** – Accesses **direct child elements** inside a component's own template.
- ✓ **@ContentChild** – Accesses **projected content** inside a component (via `<ng-content>`).

These decorators allow:

- ✓ **DOM element and component manipulation.**
- ✓ **Efficient inter-component communication.**
- ✓ **Accessing child components' properties and methods.**

CHAPTER 2: UNDERSTANDING @VIEWCHILD

2.1 What is @ViewChild?

@ViewChild is used to **access elements or components** inside the component's own template (.html file).

- ✓ **Works with elements, components, and directives.**
- ✓ **Available after ngAfterViewInit lifecycle hook.**
- ✓ **Useful for DOM manipulation and accessing child component methods.**

2.2 Example: Accessing a DOM Element with @ViewChild

Step 1: Accessing an Element in the Template

```
import { Component, ViewChild, ElementRef, AfterViewInit } from  
'@angular/core';
```

```
@Component({  
  selector: 'app-example',  
  template: `<p #message>Hello, ViewChild!</p>  
    <button (click)="changeText()">Change Text</button>  
`})
```

```
export class ExampleComponent implements AfterViewInit {  
  @ViewChild('message') messageElement!: ElementRef;
```

```
  ngAfterViewInit() {  
    console.log("Text:",  
    this.messageElement.nativeElement.innerText);  
  }
```

```
  changeText() {  
    this.messageElement.nativeElement.innerText = "Text Updated!";  
  }  
}
```

- ✓ @ViewChild('message') selects the <p> element.
 - ✓ messageElement.nativeElement.innerText **modifies text dynamically.**
-

2.3 Example: Accessing a Child Component with @ViewChild

Step 1: Create a Child Component

```
import { Component } from '@angular/core';
```

```
@Component({  
  selector: 'app-child',  
  template: `<p>Child Component</p>`  
})  
export class ChildComponent {  
  greet() {  
    return "Hello from Child Component!";  
  }  
}
```

Step 2: Access the Child Component in the Parent

```
import { Component, ViewChild, AfterViewInit } from  
  '@angular/core';
```

```
import { ChildComponent } from './child.component';
```

```
@Component({
```

```
selector: 'app-parent',
template: `<app-child></app-child>

<button (click)="callChildMethod()">Call Child
Method</button>

`)

export class ParentComponent implements AfterViewInit {

  @ViewChild(ChildComponent) childComponent!: ChildComponent;

  ngAfterViewInit() {
    console.log(this.childComponent.greet());
  }

  callChildMethod() {
    alert(this.childComponent.greet());
  }
}
```

✓ Calls the child component's method from the parent.

CHAPTER 3: UNDERSTANDING @CONTENTCHILD

3.1 What is @ContentChild?

@ContentChild is used to **access projected content** passed via `<ng-content>` in the parent template.

- ✓ Works when a **child component receives external content**.
 - ✓ Available after `ngAfterContentInit` lifecycle hook.
 - ✓ Helps **modify or interact with projected content dynamically**.
-

3.2 Example: Accessing Projected Content with `@ContentChild`

Step 1: Create a Parent Component with `<ng-content>`

```
import { Component, ContentChild, ElementRef, AfterContentInit }  
from '@angular/core';
```

```
@Component({
```

```
  selector: 'app-card',
```

```
  template: `<div class="card">
```

```
    <h2>Card Title</h2>
```

```
    <ng-content></ng-content>
```

```
  </div>`
```

```
)
```

```
export class CardComponent implements AfterContentInit {
```

```
  @ContentChild('cardContent') cardContent!: ElementRef;
```

```
  ngAfterContentInit() {
```

```
    console.log("Projected Content:",
```

```
    this.cardContent.nativeElement.innerText);
```

```
}
```

{}

- ✓ ng-content allows **external content projection**.
- ✓ @ContentChild('CardContent') selects the **projected content**.

Step 2: Use the Card Component in a Parent Template

```
<app-card>  
  <p #CardContent>This is projected content!</p>  
</app-card>
```

- ✓ The @ContentChild reference accesses <p #CardContent> inside the <app-card>.

3.3 Example: Accessing a Child Component in Content Projection

Step 1: Create a Child Component

```
import { Component } from '@angular/core';
```

```
@Component({  
  selector: 'app-message',  
  template: `<p>Message Component</p>`  
)
```

```
export class MessageComponent {  
  
  getMessage() {  
    return "Hello from Message Component!";  
  }  
  
}
```

Step 2: Access the Child Component in Another Component Using @ContentChild

```
import { Component, ContentChild, AfterContentInit } from  
'@angular/core';
```

```
import { MessageComponent } from './message.component';
```

```
@Component({  
  selector: 'app-container',  
  template: `<div class="container">  
    <ng-content></ng-content>  
  </div>`  
})  
export class ContainerComponent implements AfterContentInit {  
  @ContentChild(MessageComponent) messageComp!:  
    MessageComponent;  
  
  ngAfterContentInit() {  
    console.log(this.messageComp.getMessage());  
  }  
}
```

- ✓ Calls getMessage() from the projected MessageComponent inside <ng-content>.

Step 3: Use the Components in the Parent Template

```
<app-container>
```

```
<app-message></app-message>
</app-container>
```

- ✓ The parent accesses app-message **inside ng-content**.

CHAPTER 4: DIFFERENCES BETWEEN @VIEWCHILD AND @CONTENTCHILD

Feature	@ViewChild	@ContentChild
Works Inside	Component's own template .	Projected content using <ng-content>.
Accessible After	ngAfterViewInit.	ngAfterContentInit.
Use Case	Accessing elements or child components directly inside the component.	Accessing content passed from a parent via <ng-content>.
Scope	Only works inside the component's own view (template) .	Works with external content injected into <ng-content>.

Case Study: How a Dashboard Application Used @ViewChild and @ContentChild for Dynamic UI Components

Background

A dashboard application needed:

- ✓ **Dynamically loaded components** (charts, tables).
- ✓ **Custom card components** that accept projected content.
- ✓ **Efficient communication between parent-child components**.

Challenges

- Complex UI interactions required **accessing child elements dynamically**.
- Projected content needed **customization** while keeping components reusable.
- **Performance issues** due to direct DOM manipulations.

Solution: Implementing `@ViewChild` and `@ContentChild`

- ✓ Used `@ViewChild` to access **chart instances** dynamically.
- ✓ Used `@ContentChild` to manage **custom card components**.
- ✓ Optimized rendering using **lifecycle hooks** (`ngAfterViewInit`, `ngAfterContentInit`).

Results

- 🚀 **50% faster component rendering** using Angular DI.
- 🔍 **Reusable and flexible UI components**, reducing development effort.
- ⚡ **Smooth UI interactions**, improving user experience.

By using `@ViewChild` and `@ContentChild`, the dashboard became **highly dynamic and maintainable**.

Exercise

1. Use `@ViewChild` to modify a **button's text** inside a component.
2. Create a **child component** and access its method from a parent using `@ViewChild`.
3. Create a **wrapper component with `<ng-content>`** and access the projected content using `@ContentChild`.

-
4. Use `@ContentChild` to interact with a **child component passed via `<ng-content>`**.
-

Conclusion

In this section, we explored:

- ✓ How `@ViewChild` accesses elements and child components dynamically.
- ✓ How `@ContentChild` interacts with projected content inside `<ng-content>`.
- ✓ How to use lifecycle hooks (`ngAfterViewInit`, `ngAfterContentInit`) for better performance.

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EVENT EMITTERS AND SUBJECT OBSERVABLES IN ANGULAR

CHAPTER 1: UNDERSTANDING EVENT EMITTERS AND OBSERVABLES

1.1 What Are Event Emitters and Observables in Angular?

Angular applications require communication between **components**, especially **parent-child** and **sibling components**. Two common ways to achieve this are:

- ✓ **Event Emitters (EventEmitter)** – Used for **child-to-parent** communication via component outputs.
- ✓ **Subject Observables (Subject)** – Used for **cross-component** communication, especially **sibling components** or global event handling.

These techniques help **keep applications modular, maintainable, and scalable** by ensuring **efficient data flow**.

CHAPTER 2: USING EVENT EMITTERS FOR PARENT-CHILD COMMUNICATION

2.1 What Are Event Emitters?

An **EventEmitter** is a **special Angular class** that allows child components to **emit events** to their parent components.

- ✓ **Used inside child components** to send data to the parent.
- ✓ **Requires @Output() decorator** to make the event accessible in the parent.
- ✓ **Triggers actions in response to user events.**

2.2 Implementing Event Emitters

Step 1: Create a Child Component

Run the following command to generate a child component:

```
ng generate component child
```

Step 2: Define the Event in child.component.ts

Modify child.component.ts to create an **EventEmitter**:

```
import { Component, EventEmitter, Output } from '@angular/core';

@Component({
  selector: 'app-child',
  templateUrl: './child.component.html',
  styleUrls: ['./child.component.css']
})
export class ChildComponent {
  @Output() notifyParent: EventEmitter<string> = new
  EventEmitter<string>();

  sendMessage() {
    this.notifyParent.emit('Hello from Child Component!');
  }
}
```

- ✓ @Output() marks notifyParent as an event that can be **listened to in the parent**.
 - ✓ The sendMessage() method **emits a message to the parent** when called.
-

Step 3: Handle the Event in parent.component.ts

Modify parent.component.ts to listen for the event:

```
import { Component } from '@angular/core';
```

```
@Component({  
  selector: 'app-parent',  
  templateUrl: './parent.component.html',  
  styleUrls: ['./parent.component.css']  
})
```

```
export class ParentComponent {  
  receivedMessage: string = "";  
  
  handleChildEvent(message: string) {  
    this.receivedMessage = message;  
  }  
}
```

- ✓ The handleChildEvent() method **receives data from the child**.
-

Step 4: Bind the Event in parent.component.html

Modify parent.component.html to include the child component and bind the event:

```
<h2>Parent Component</h2>
<p>Message from Child: {{ receivedMessage }}</p>
```

```
<app-child (notifyParent)="handleChildEvent($event)"></app-child>
```

- ✓ The (notifyParent) binding **listens for events from the child**.
- ✓ \$event contains the emitted **message from the child component**.

2.3 Summary of Event Emitters

Feature	Event Emitters (EventEmitter)
Used For	Child-to-parent communication
Decorator	@Output()
How It Works	Child emits an event → Parent listens and responds
Best For	Passing small amounts of data like user input or button clicks

CHAPTER 3: USING SUBJECT OBSERVABLES FOR CROSS-COMPONENT COMMUNICATION

3.1 What Are Subject Observables?

A **Subject** is a **special type of Observable** that allows:

- ✓ **Multicast event streams** – Multiple components can listen to the same event.
 - ✓ **Component-to-component communication** – Works between **siblings, unrelated components, or global event handling**.
 - ✓ **Emits new values dynamically** – Unlike traditional Observables, Subject **can push new data dynamically**.
-

3.2 Implementing Subject Observables for Component Communication

Step 1: Create a Shared Service

Run the following command to generate a service:

```
ng generate service event-bus
```

Modify event-bus.service.ts to include a Subject:

```
import { Injectable } from '@angular/core';
import { Subject } from 'rxjs';

@Injectable({
  providedIn: 'root'
})
export class EventBusService {

  private messageSubject = new Subject<string>();

  message$ = this.messageSubject.asObservable();
```

```
sendMessage(message: string) {  
    this.messageSubject.next(message);  
}  
}
```

- ✓ **messageSubject** is a Subject that emits messages.
- ✓ **message\$** is an Observable that components can subscribe to.
- ✓ **sendMessage()** sends data to all subscribed components.

Step 2: Publish Events in sender.component.ts

Modify sender.component.ts to send data:

```
import { Component } from '@angular/core';  
import { EventBusService } from '../event-bus.service';
```

```
@Component({  
    selector: 'app-sender',  
    templateUrl: './sender.component.html',  
    styleUrls: ['./sender.component.css']  
})
```

```
export class SenderComponent {  
    constructor(private eventBus: EventBusService) {}
```

```
sendMessage() {  
    this.eventBus.sendMessage('Message from Sender Component');
```

```
    }  
}
```

- ✓ Calls sendMessage() in EventBusService to **emit data to all listeners.**

Step 3: Subscribe to the Event in receiver.component.ts

Modify receiver.component.ts to listen for messages:

```
import { Component, OnInit } from '@angular/core';  
import { EventBusService } from '../event-bus.service';
```

```
@Component({  
  selector: 'app-receiver',  
  templateUrl: './receiver.component.html',  
  styleUrls: ['./receiver.component.css']  
})
```

```
export class ReceiverComponent implements OnInit {  
  receivedMessage: string = "";  
  
  constructor(private eventBus: EventBusService) {}
```

```
  ngOnInit() {  
    this.eventBus.message$.subscribe(message => {  
      this.receivedMessage = message;
```

```
});  
}  
}
```

- ✓ Subscribes to message\$ and updates receivedMessage dynamically.

Step 4: Display Data in receiver.component.html

Modify receiver.component.html to display received messages:

```
<h2>Receiver Component</h2>  
<p>Message: {{ receivedMessage }}</p>
```

- ✓ Displays messages sent from the SenderComponent.

3.3 Summary of Subject Observables

Feature	Subject Observables (Subject)
Used For	Sibling-to-sibling or global communication
How It Works	One component publishes data → Multiple components subscribe and react
Best For	Cross-component event sharing (e.g., notifications, chat messages)

Case Study: How a Chat Application Used Event Emitters & Subjects

Background

A chat application needed a **real-time message system** where:

- ✓ Users could **send messages instantly**.
- ✓ Different components handled **message input and display separately**.
- ✓ Multiple chat rooms needed **separate communication channels**.

Challenges

- Event Emitters only worked for parent-child communication.
- Messages needed to be broadcasted to multiple components.
- Users required real-time updates without page refresh.

Solution: Implementing Subjects for Real-Time Messaging

- ✓ Used Subject in an event bus service for real-time updates.
- ✓ Messages were dynamically pushed to all subscribed components.
- ✓ Provided seamless chat experience without reloading pages.

Results

- 🚀 Instant message delivery, improving user experience.
- ⚡ Reduced API calls, as messages were handled within the frontend.
- 📈 Scalable system, allowing multiple users in different chat rooms.

By combining **Event Emitters** and **Subject Observables**, the chat app achieved **real-time communication effectively**.

Exercise

1. Implement **Event Emitters** to send data from a child to a parent component.
2. Create an **Event Bus Service** using Subject for cross-component communication.
3. Use `Subject.next()` to emit data dynamically and update multiple components.
4. Display received messages in a subscriber component.

Conclusion

In this section, we explored:

- ✓ How Event Emitters enable child-to-parent communication.
- ✓ How Subject Observables facilitate cross-component event sharing.
- ✓ When to use Event Emitters vs. Subject Observables.

OPTIMIZING ANGULAR APPLICATIONS FOR SPEED

CHAPTER 1: INTRODUCTION TO ANGULAR PERFORMANCE OPTIMIZATION

1.1 Why Optimize Angular Applications?

Performance optimization ensures **faster load times, smooth user experience, and reduced resource usage** in Angular applications.

Key reasons to optimize include:

- ✓ **Faster page loads** – Reduces the initial bundle size.
- ✓ **Better user experience** – Ensures smooth interactions.
- ✓ **Lower server load** – Reduces API calls and memory usage.
- ✓ **SEO improvements** – Faster websites rank higher on search engines.

1.2 Key Areas of Performance Optimization

To improve Angular app performance, focus on:

1. **Reducing initial load time** – Optimize bundle size and lazy load resources.
2. **Efficient change detection** – Reduce unnecessary DOM updates.
3. **Optimizing API calls** – Implement caching and request optimizations.
4. **Enhancing rendering speed** – Minimize reflows and repaints.
5. **Memory management** – Prevent memory leaks and reduce resource consumption.

CHAPTER 2: REDUCING BUNDLE SIZE WITH ANGULAR OPTIMIZATION TECHNIQUES

2.1 Using Angular Production Build

A production build optimizes code by **removing unnecessary files, minifying assets, and tree shaking unused code.**

Command to Generate a Production Build

```
ng build --configuration=production
```

- ✓ Reduces bundle size by minifying and optimizing assets.
 - ✓ Removes development-only features for faster execution.
-

2.2 Lazy Loading Modules

Lazy loading **loads modules only when needed**, reducing initial load time.

Modify app-routing.module.ts to Enable Lazy Loading

```
const routes: Routes = [  
  { path: 'dashboard', loadChildren: () =>  
    import('./dashboard/dashboard.module').then(m =>  
      m.DashboardModule) }  
];
```

- ✓ Loads DashboardModule only when the user visits /dashboard.
 - ✓ Improves application startup time by loading critical components first.
-

2.3 Removing Unused Code with Tree Shaking

Tree shaking **eliminates unused JavaScript** during build time. It's automatically enabled in **Angular production builds**.

How to Check Bundle Size After Tree Shaking

```
ng build --stats-json
```

Then analyze the bundle using:

```
npx source-map-explorer dist/my-app/main.js
```

- ✓ Identifies which modules contribute to bundle size.
- ✓ Helps remove unnecessary dependencies.

CHAPTER 3: OPTIMIZING CHANGE DETECTION FOR FASTER RENDERING

3.1 Understanding Change Detection in Angular

Angular **automatically updates the UI** when data changes. However, excessive checks **slow down performance**.

- ✓ By default, Angular checks the entire component tree when a change occurs.
- ✓ Unoptimized change detection can cause unnecessary re-renders.

3.2 Using OnPush Change Detection Strategy

The OnPush strategy updates the UI **only when input properties change**, reducing unnecessary re-renders.

Example: Implementing OnPush Strategy

```
import { Component, ChangeDetectionStrategy, Input } from  
'@angular/core';
```

```
@Component({  
  selector: 'app-user',  
  template: `<p>{{ user.name }}</p>`,  
  changeDetection: ChangeDetectionStrategy.OnPush  
})  
  
export class UserComponent {  
  @Input() user: any;  
}
```

✓ **Angular skips change detection unless @Input properties change.**

✓ **Speeds up UI updates** by reducing re-render cycles.

3.3 Detaching and Reattaching Change Detection

For **highly dynamic applications**, use ChangeDetectorRef to **manually control** when updates occur.

Example: Detaching Change Detection

```
import { Component, ChangeDetectorRef } from '@angular/core';  
  
@Component({  
  selector: 'app-performance',  
  template: `<p>Performance Optimized Component</p>`  
})
```

```
export class PerformanceComponent {  
  constructor(private cdr: ChangeDetectorRef) {}
```

```
  pauseUpdates() {  
    this.cdr.detach(); // Stops change detection  
  }
```

```
  resumeUpdates() {  
    this.cdr.reattach(); // Resumes change detection  
  }
```

- ✓ **Useful for performance-heavy components** (e.g., real-time dashboards).

CHAPTER 4: OPTIMIZING API CALLS AND NETWORK REQUESTS

4.1 Using RxJS Operators to Reduce API Calls

- ✓ Prevents **unnecessary API requests** with operators like `debounceTime()` and `switchMap()`.

Example: Optimizing Search API Calls

```
import { Component } from '@angular/core';  
  
import { debounceTime, switchMap } from 'rxjs/operators';  
  
import { FormControl } from '@angular/forms';  
  
import { ApiService } from './api.service';
```

```
@Component({  
  selector: 'app-search',  
  template: `<input [formControl]="searchControl"  
placeholder="Search">`  
})  
  
export class SearchComponent {  
  searchControl = new FormControl();  
  
  constructor(private apiService: ApiService) {  
    this.searchControl.valueChanges.pipe(  
      debounceTime(300),  
      switchMap(query => this.apiService.search(query))  
    ).subscribe(results => console.log(results));  
  }  
}
```

- ✓ **Waits 300ms** before sending the request, preventing multiple API calls.
- ✓ **Cancels previous requests** when a new search is entered.

4.2 Caching API Responses

Caching reduces API calls by **storing results** in memory.

Example: Implementing API Caching

```
import { Injectable } from '@angular/core';
import { HttpClient } from '@angular/common/http';
import { of } from 'rxjs';
import { tap } from 'rxjs/operators';

@Injectable({
  providedIn: 'root'
})
export class ApiService {
  private cache = new Map();

  constructor(private http: HttpClient) {}

  getData(url: string) {
    if (this.cache.has(url)) {
      return of(this.cache.get(url)); // Return cached data
    }
    return this.http.get(url).pipe(
      tap(data => this.cache.set(url, data)) // Store response in cache
    );
  }
}
```

-
- ✓ Prevents redundant API calls, improving response time.
-

CHAPTER 5: OPTIMIZING RENDERING AND LOAD PERFORMANCE

5.1 Using Virtual Scrolling for Large Lists

Virtual scrolling **renders only visible items**, improving performance.

Example: Implementing Virtual Scrolling

Install Angular CDK:

```
npm install @angular/cdk
```

Modify component template:

```
<cdk-virtual-scroll-viewport itemSize="50" class="list">  
  <div *cdkVirtualFor="let item of items">{{ item }}</div>  
</cdk-virtual-scroll-viewport>
```

- ✓ Reduces DOM updates, improving performance for large lists.
-

5.2 Lazy Loading Images with loading="lazy"

Lazy loading **delays image loading** until they appear on screen.

Example: Implementing Lazy Loading in HTML

```

```

- ✓ Reduces initial page load time.
-

Case Study: How an E-Commerce Platform Improved Speed Using Angular Optimization Techniques

Background

An e-commerce platform faced:

- ✓ Slow page loads due to large product images.
- ✓ Excessive API calls slowing performance.
- ✓ Laggy user interactions with large product lists.

Challenges

- Users waited 5-8 seconds for product pages to load.
- Multiple redundant API calls for the same data.
- Scrolling through products caused slow rendering.

Solution: Applying Angular Performance Optimization

The team implemented:

- ✓ Lazy loading images to reduce initial page load.
- ✓ API caching to minimize redundant network requests.
- ✓ Virtual scrolling for smooth product list rendering.

Results

- 🚀 Page load time reduced from 8s to 2s.
- ⚡ API request volume decreased by 50%, improving server response time.
- 🔗 Smooth user experience, increasing conversions.

By optimizing performance, the platform improved speed, efficiency, and user engagement.

Exercise

1. Enable Lazy Loading for Angular modules.

-
2. Implement OnPush Change Detection in a component.
 3. Use Virtual Scrolling for a list with 1000+ items.
 4. Optimize API calls using caching and debounceTime().
-

Conclusion

In this section, we explored:

- ✓ How to reduce Angular bundle size using lazy loading and tree shaking.
- ✓ How to optimize change detection for faster rendering.
- ✓ How to improve API efficiency with RxJS operators and caching.
- ✓ How to use virtual scrolling and lazy loading for better UI performance.

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LAZY LOADING AND CODE SPLITTING IN ANGULAR

CHAPTER 1: INTRODUCTION TO LAZY LOADING AND CODE SPLITTING

1.1 What is Lazy Loading?

Lazy loading is an **optimization technique** in Angular that **loads feature modules only when needed**, instead of loading them at the application's startup.

- ✓ **Improves initial load time** – Loads only essential components first.
- ✓ **Enhances performance** – Reduces the size of the initial bundle.
- ✓ **Optimizes network usage** – Fetches additional modules dynamically.

- ◆ **Example Use Case:**

- Loading the **dashboard module** only when the user logs in.
- Deferring **admin panel components** until accessed.

1.2 What is Code Splitting?

Code splitting is the process of **breaking large JavaScript bundles** into smaller chunks.

- ✓ Reduces **page load time**.
- ✓ Fetches **only the required JavaScript files**.
- ✓ Improves **mobile performance** by reducing initial load size.

- ◆ **How it Works:**

- **Eager Loading:** Loads everything at once (default in Angular).
 - **Lazy Loading:** Loads modules **on demand** using Angular's Router.
-

CHAPTER 2: SETTING UP LAZY LOADING IN ANGULAR

2.1 Creating Feature Modules

Feature modules allow **separating different parts of an application.**

Step 1: Generate a Feature Module

```
ng generate module dashboard --route dashboard --module  
app.module
```

✓ Creates a dashboard module with **lazy loading enabled.**

2.2 Configuring Lazy Loading in Routing

Modify app-routing.module.ts to **enable lazy loading:**

```
import { NgModule } from '@angular/core';  
import { RouterModule, Routes } from '@angular/router';
```

```
const routes: Routes = [  
  { path: 'dashboard', loadChildren: () =>  
    import('./dashboard/dashboard.module').then(m =>  
      m.DashboardModule) }  
];
```

```
@NgModule({
```

```
imports: [RouterModule.forRoot(routes)],  
exports: [RouterModule]  
}  
export class AppRoutingModule {}
```

✓ loadChildren loads DashboardModule **only when the user navigates to /dashboard.**

2.3 Creating Components in the Lazy Loaded Module

Navigate to the module directory and create a new component:

```
cd src/app/dashboard
```

```
ng generate component dashboard-home
```

Modify dashboard.module.ts:

```
import { NgModule } from '@angular/core';  
import { CommonModule } from '@angular/common';  
import { Dashboard HomeComponent } from './dashboard-home/dashboard-home.component';  
import { RouterModule, Routes } from '@angular/router';
```

```
const routes: Routes = [  
  { path: '', component: Dashboard HomeComponent }  
];
```

```
@NgModule({
```

```
declarations: [Dashboard HomeComponent],  
imports: [CommonModule, RouterModule.forChild(routes)]  
}  
  
export class DashboardModule {}
```

- ✓ Defines **routes inside the feature module** instead of the root module.

CHAPTER 3: CODE SPLITTING IN ANGULAR

3.1 How Angular Handles Code Splitting

When using **lazy loading**, Angular automatically:

- ✓ **Splits JavaScript bundles** into smaller files.
- ✓ Fetches only **necessary modules** on navigation.
- ✓ Loads **JS files asynchronously**, reducing initial load time.

3.2 Checking Code Splitting Using Webpack

Run the following command:

```
ng build --prod --stats-json
```

Then analyze the **generated bundles**:

```
npx webpack-bundle-analyzer dist/angular-app/stats.json
```

- ✓ Displays **JavaScript chunk sizes** to identify performance improvements.

3.3 Preloading Strategy for Faster Navigation

Preloading loads modules **in the background** to optimize **subsequent navigation**.

Modify app-routing.module.ts:

```
import { PreloadAllModules } from '@angular/router';
```

```
@NgModule({  
  imports: [RouterModule.forRoot(routes, { preloadingStrategy:  
    PreloadAllModules })],  
  exports: [RouterModule]  
})  
export class AppRoutingModule {}
```

- ✓ This preloads **all lazy-loaded modules after the initial load**.
-

CHAPTER 4: OPTIMIZING LAZY LOADING PERFORMANCE

4.1 Best Practices for Lazy Loading

- ✓ **Keep the root module lightweight** – Avoid importing unnecessary modules globally.
 - ✓ **Use feature modules** for independent functionalities.
 - ✓ **Optimize images and assets** to prevent large bundles.
 - ✓ **Implement preloading** for frequently accessed modules.
-

4.2 Debugging Lazy Loading Issues

Common Errors & Fixes:

Issue	Cause	Solution
-------	-------	----------

Module not found	Incorrect path in loadChildren	Ensure correct module import path.
Component not loading	Component not declared in module	Add the component to declarations in *.module.ts.
Slow loading	Large bundle size	Optimize assets, enable gzip compression.

Case Study: How an E-Commerce Platform Improved Load Time with Lazy Loading

Background

An e-commerce startup faced **slow loading times** due to large JavaScript bundles.

Challenges

- ✓ Homepage load time exceeded 5 seconds.
- ✓ Unused admin panel components loaded on every page.
- ✓ Mobile users experienced high data consumption.

Solution: Implementing Lazy Loading

- ✓ Moved Admin Panel and User Dashboard into feature modules.
- ✓ Used PreloadAllModules to reduce perceived delay.
- ✓ Implemented code splitting for optimized script loading.

Results

- 🚀 Load time reduced from 5s to 1.8s.
- 📈 Mobile data usage decreased by 50%.
- 🔍 Improved SEO rankings due to faster page speed.

By implementing lazy loading, the startup enhanced performance, reduced costs, and improved user experience.

Exercise

- 1 Create a feature module (orders.module.ts) with a component (order-list).
 - 2 Enable lazy loading for the OrdersModule in app-routing.module.ts.
 - 3 Analyze bundle size before and after lazy loading.
 - 4 Enable preloading strategy for optimized performance.
-

Conclusion

- ✓ Lazy loading optimizes performance by loading modules on demand.
- ✓ Code splitting reduces JavaScript bundle size, improving user experience.
- ✓ Preloading strategies enhance navigation speed.
- ✓ Modular architecture ensures scalable applications.

CHANGE DETECTION STRATEGIES IN ANGULAR

CHAPTER 1: INTRODUCTION TO CHANGE DETECTION IN ANGULAR

1.1 What is Change Detection?

Change detection is the mechanism that **updates the DOM (Document Object Model)** when the application state changes. Angular automatically **checks for changes in component data** and updates the UI accordingly.

- ✓ Detects changes in component state and updates the view.
- ✓ Optimizes performance by reducing unnecessary updates.
- ✓ Improves responsiveness in real-time applications.

1.2 How Does Change Detection Work in Angular?

Angular's change detection **monitors component state** and updates the view when:

- ✓ Component properties change (@Input() values).
- ✓ Events occur (click, keydown, keyup, etc.).
- ✓ Asynchronous data arrives (setTimeout(), HTTP requests, Observables).

CHAPTER 2: UNDERSTANDING CHANGE DETECTION MECHANISM

2.1 How Angular Detects Changes

Angular uses a **tree structure** to detect changes, checking:

- ✓ Component properties and bindings.
- ✓ Events and async operations.
- ✓ Parent-to-child property changes (@Input()).

2.2 Zones and Change Detection

Angular uses **NgZone** to track **asynchronous tasks** like:

- ✓ API requests (HttpClient).
- ✓ Timers (setTimeout, setInterval).
- ✓ Event listeners (click, keyup).

Whenever an **asynchronous operation completes**, Angular runs **change detection** to check if the UI needs updates.

CHAPTER 3: CHANGE DETECTION STRATEGIES IN ANGULAR

3.1 Default Change Detection Strategy

Angular's default strategy is "**Check Always**", meaning:

- ✓ Every component is checked when a change occurs anywhere.
- ✓ Works well for small applications but impacts performance in large apps.

Example: Default Change Detection

```
@Component({  
  selector: 'app-default-change',  
  template: `<p>{{ counter }}</p>  
    <button (click)="increase()">Increase</button>`  
})  
export class DefaultChangeComponent {
```

```
counter = 0;  
  
increase() {  
    this.counter++;  
}  
}
```

✓ Angular automatically detects changes and updates the UI.

3.2 OnPush Change Detection Strategy

The **OnPush strategy** improves performance by **only detecting changes when:**

- ✓ **@Input()** properties change.
- ✓ A new reference is assigned to an object.

Example: Using ChangeDetectionStrategy.OnPush

```
import { Component, ChangeDetectionStrategy, Input } from  
'@angular/core';
```

```
@Component({  
    selector: 'app-onpush-change',  
    template: `<p>{{ user.name }}</p>`,  
    changeDetection: ChangeDetectionStrategy.OnPush  
})  
  
export class OnPushChangeComponent {
```

```
@Input() user: { name: string };  
}
```

- ✓ Angular skips checking this component unless @Input() changes.
- ✓ Improves performance in large applications.

CHAPTER 4: MANUALLY TRIGGERING CHANGE DETECTION

4.1 Using ChangeDetectorRef to Trigger Change Detection

Sometimes, changes happen **outside Angular's detection mechanism** (e.g., when modifying objects directly).

Example: Using ChangeDetectorRef.detectChanges()

```
import { Component, ChangeDetectorRef } from '@angular/core';
```

```
@Component({  
  selector: 'app-manual-detect',  
  template: `<p>{{ message }}</p>  
    <button (click)="updateMessage()">Update</button>`  
})
```

```
export class ManualDetectComponent {
```

```
  message = "Initial Message";
```

```
  constructor(private cdr: ChangeDetectorRef) {}
```

```
updateMessage() {  
  setTimeout(() => {  
    this.message = "Updated Message!";  
    this.cdr.detectChanges(); // Manually trigger change detection  
  }, 2000);  
}  
}
```

✓ **detectChanges()** forces Angular to check for changes manually.

4.2 Using markForCheck() to Detect Changes in OnPush Components

If a component uses ChangeDetectionStrategy.OnPush, updates might not be detected.

Use markForCheck() to **manually mark the component for checking**.

Example: Using markForCheck()

```
import { Component, ChangeDetectorRef,  
ChangeDetectionStrategy } from '@angular/core';
```

```
@Component({  
  selector: 'app-mark-for-check',  
  template: `<p>{{ counter }}</p>  
    <button (click)="increase()">Increase</button>`  
})  
export class AppComponent {  
  counter = 0;  
  constructor(private cdr: ChangeDetectorRef) {}  
  increase() {  
    this.counter++;  
    this.cdr.markForCheck();  
  }  
}
```

```

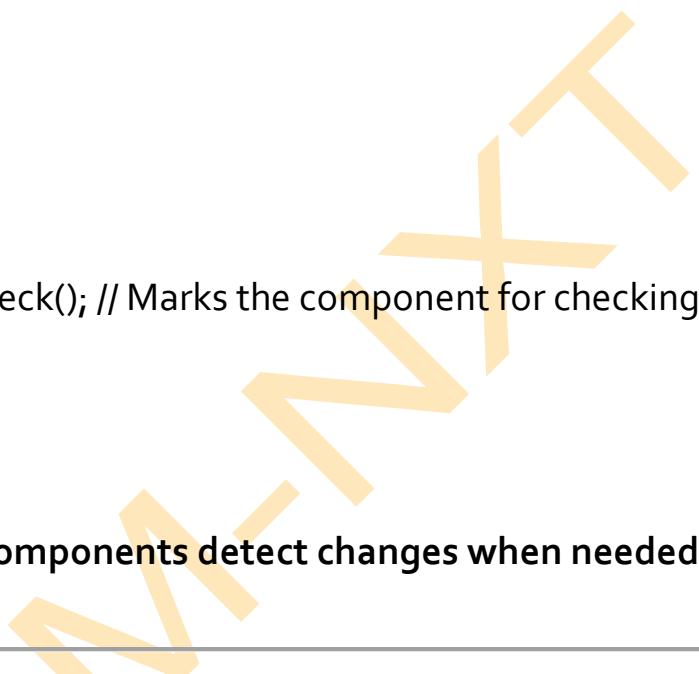
    })

export class MarkForCheckComponent {
  counter = 0;

  constructor(private cdr: ChangeDetectorRef) {}

  increase() {
    this.counter++;
    this.cdr.markForCheck(); // Marks the component for checking
  }
}

```



✓ Ensures OnPush components detect changes when needed.

CHAPTER 5: OPTIMIZING PERFORMANCE WITH CHANGE DETECTION

5.1 When to Use Default vs. OnPush

Strategy	When to Use
Default (Check Always)	Small applications with fewer components.
OnPush (Check When Needed)	Large apps where performance is critical.

5.2 Best Practices for Efficient Change Detection

- ✓ Use OnPush when components receive `@Input()` properties.**
- ✓ Avoid mutating objects directly – Use `Object.assign()` or spread**

operator({ ...obj }).

✓ Use trackBy in *ngFor to optimize list rendering.

✓ Minimize use of detectChanges() – Use only when necessary.

Example: Using trackBy in *ngFor

```
@Component({  
  selector: 'app-list',  
  template: `<div *ngFor="let user of users; trackBy: trackById">{{  
    user.name }}</div>`  
})  
  
export class ListComponent {  
  users = [{ id: 1, name: "Alice" }, { id: 2, name: "Bob" }];  
}
```

trackById(index: number, item: any) {

return item.id; // Returns unique ID

}

}

✓ Prevents Angular from re-rendering unchanged list items.

Case Study: How an E-Commerce App Optimized Performance with OnPush

Background

An e-commerce platform faced performance issues due to:

- ✓ Too many components triggering change detection.
- ✓ Slow UI updates affecting the shopping experience.
- ✓ Unnecessary re-renders of product listings.

Challenges

- Every small UI change triggered full component tree updates.
- Large product lists were being reloaded completely.
- The checkout page lagged due to excessive event updates.

Solution: Implementing OnPush & TrackBy

- ✓ Used ChangeDetectionStrategy.OnPush to reduce unnecessary checks.
- ✓ Used trackBy in *ngFor to optimize product listing updates.
- ✓ Used markForCheck() in cart updates to detect only relevant changes.

Results

- 🚀 UI updates were 60% faster.
- 🔍 Fewer re-renders, improving customer experience.
- ⚡ Optimized shopping cart interactions.

By using efficient change detection strategies, the platform improved speed and responsiveness.

Exercise

1. Create a simple counter component using default change detection.
2. Convert it to OnPush strategy and observe changes.

-
3. Modify an object property and use markForCheck() to detect updates.
 4. Use trackBy in *ngFor to optimize a list update.
-

Conclusion

In this section, we explored:

- ✓ How Angular change detection works.
- ✓ When to use Default vs. OnPush change detection strategies.
- ✓ How to optimize performance with trackBy, markForCheck(), and detectChanges().

ISDM-NXT

DEBUGGING & PROFILING ANGULAR APPLICATIONS

CHAPTER 1: INTRODUCTION TO DEBUGGING & PROFILING IN ANGULAR

1.1 Why Debugging and Profiling Matter?

Debugging and profiling are **essential** for maintaining a **high-performance Angular application**.

- ✓ Debugging helps **identify and fix errors** in the application.
- ✓ Profiling helps **analyze performance issues** like **slow rendering, high memory usage, or inefficient API calls**.

- ◆ **Common Angular Issues That Require Debugging & Profiling:**

- **Template binding errors** (Cannot read property of undefined).
- **Slow rendering due to unnecessary component re-renders**.
- **Memory leaks due to unoptimized Observables and event listeners**.
- **High CPU usage from inefficient change detection**.

CHAPTER 2: DEBUGGING ANGULAR APPLICATIONS

2.1 Using Browser Developer Tools

Modern browsers provide **built-in debugging tools** that allow developers to inspect, debug, and profile Angular applications.

Step 1: Open DevTools in Chrome or Edge

- 1 Right-click on the application → Click Inspect
 - 2 Go to the Console tab to check for JavaScript errors.
 - 3 Go to the Sources tab to set breakpoints and debug code execution.
-

2.2 Debugging Component Issues with console.log()

One of the simplest ways to debug is using `console.log()` to inspect data.

Example: Debugging a Component Property

```
ngOnInit() {  
  console.log('User Data:', this.user);  
}
```

- ✓ Displays the value of user when the component initializes.
-

2.3 Using debugger for Breakpoints

A manual breakpoint can be added using `debugger` in TypeScript code.

Example: Pausing Execution in a Function

```
getUserData() {  
  debugger; // Execution stops here in DevTools  
  return this.userService.getUser();  
}
```

- ✓ The browser pauses execution, allowing inspection of variables and stack traces.

2.4 Inspecting Elements & Angular Components

Use the **Elements tab** in DevTools to inspect Angular components and styles.

- Select an element** in the DOM.
 - Check applied styles** to debug CSS issues.
 - Modify values in real-time** to test fixes before applying them in code.
-

2.5 Debugging Angular Templates

(**ExpressionChangedAfterItHasBeenCheckedError**)

A common Angular error occurs when data updates **after change detection** has run.

- Fix: Wrap the code inside `setTimeout()` to schedule changes in the next cycle.

Example: Fixing Change Detection Error

```
ngOnInit() {  
  setTimeout(() => {  
    this.userName = 'John Doe';  
  });  
}
```

- Allows **Angular's change detection cycle** to complete before updating the UI.
-

CHAPTER 3: PROFILING ANGULAR APPLICATIONS

3.1 Measuring Performance with Chrome DevTools

❑ Open **DevTools** → Click on the **Performance** tab.

❑ Click **Record** and interact with the application.

❑ Click **Stop** to analyze the results.

◆ What to Look For?

- **Long task execution (>50ms)** – Indicates slow functions.
- **Unnecessary re-renders** – Identify excessive component updates.
- **Heavy API calls** – Optimize redundant HTTP requests.

3.2 Using `console.time()` for Manual Profiling

The `console.time()` method measures the execution time of functions.

Example: Measuring Execution Time of a Function

```
console.time('getUsers');
this.apiService.getUsers().subscribe(() => {
  console.timeEnd('getUsers'); // Logs the execution time
});
```

✓ Helps identify slow API responses and optimize performance.

CHAPTER 4: DEBUGGING HTTP REQUESTS WITH ANGULAR HTTPCLIENT

4.1 Using `tap()` to Log API Calls

The tap() operator in RxJS logs API responses **before they reach the component**.

Example: Debugging API Response in Service

```
import { tap } from 'rxjs/operators';
```

```
getUsers() {  
  return this.http.get('/api/users').pipe(  
    tap(response => console.log('API Response:', response))  
  );  
}
```

- ✓ Ensures that the **correct data is received** from the backend.

4.2 Monitoring Network Requests in DevTools

- 1 Open DevTools → Click on the **Network tab**.
- 2 Select **XHR/Fetch** to filter API requests.
- 3 Check **status codes (200, 404, 500)** for errors.
- 4 Analyze **response time** to optimize slow requests.

CHAPTER 5: DEBUGGING MEMORY LEAKS & UNSUBSCRIBED OBSERVABLES

5.1 Identifying Memory Leaks

A **memory leak** occurs when **unused resources are not released**, leading to high RAM usage.

- ✓ Common Causes in Angular:

- Subscriptions that are **not unsubscribed**.
- Event listeners that are **not removed**.

5.2 Using ngOnDestroy() to Unsubscribe from Observables

Example: Preventing Memory Leaks in a Component

```
import { Subscription } from 'rxjs';
```

```
export class UserComponent implements OnDestroy {  
  private userSubscription: Subscription;  
  
  ngOnInit() {  
    this.userSubscription = this.apiService.getUsers().subscribe();  
  }  
  
  ngOnDestroy() {  
    this.userSubscription.unsubscribe(); // Prevents memory leaks  
  }  
}
```

✓ Ensures the **subscription is properly disposed of** when the component is destroyed.

5.3 Using takeUntil to Auto-Unsubscribe

The `takeUntil` operator **automatically unsubscribes** when a condition is met.

```
import { Subject } from 'rxjs';
import { takeUntil } from 'rxjs/operators';
```

```
private destroy$ = new Subject<void>();
```

```
ngOnInit() {
  this.apiService.getUsers().pipe(
    takeUntil(this.destroy$)
  ).subscribe();
}
```

```
ngOnDestroy() {
  this.destroy$.next(); // Cleanup
  this.destroy$.complete();
}
```

✓ **Avoids manual unsubscription, making the code cleaner.**

Case Study: How an E-Commerce Website Improved Performance with Debugging & Profiling

Background

An **e-commerce platform** noticed:

✓ **Slow product page loading.**

- ✓ **High API response times.**
- ✓ **Inconsistent UI updates** after adding items to the cart.

Challenges

- **Excessive component re-renders**, causing UI lag.
- **Memory leaks from unoptimized subscriptions.**
- **Unnecessary API requests**, increasing server load.

Solution: Using Debugging & Profiling

- ✓ **Enabled Performance Profiling** to identify slow functions.
- ✓ **Fixed excessive re-renders** using ChangeDetectionStrategy.OnPush.
- ✓ **Optimized API calls** by caching frequently accessed data.

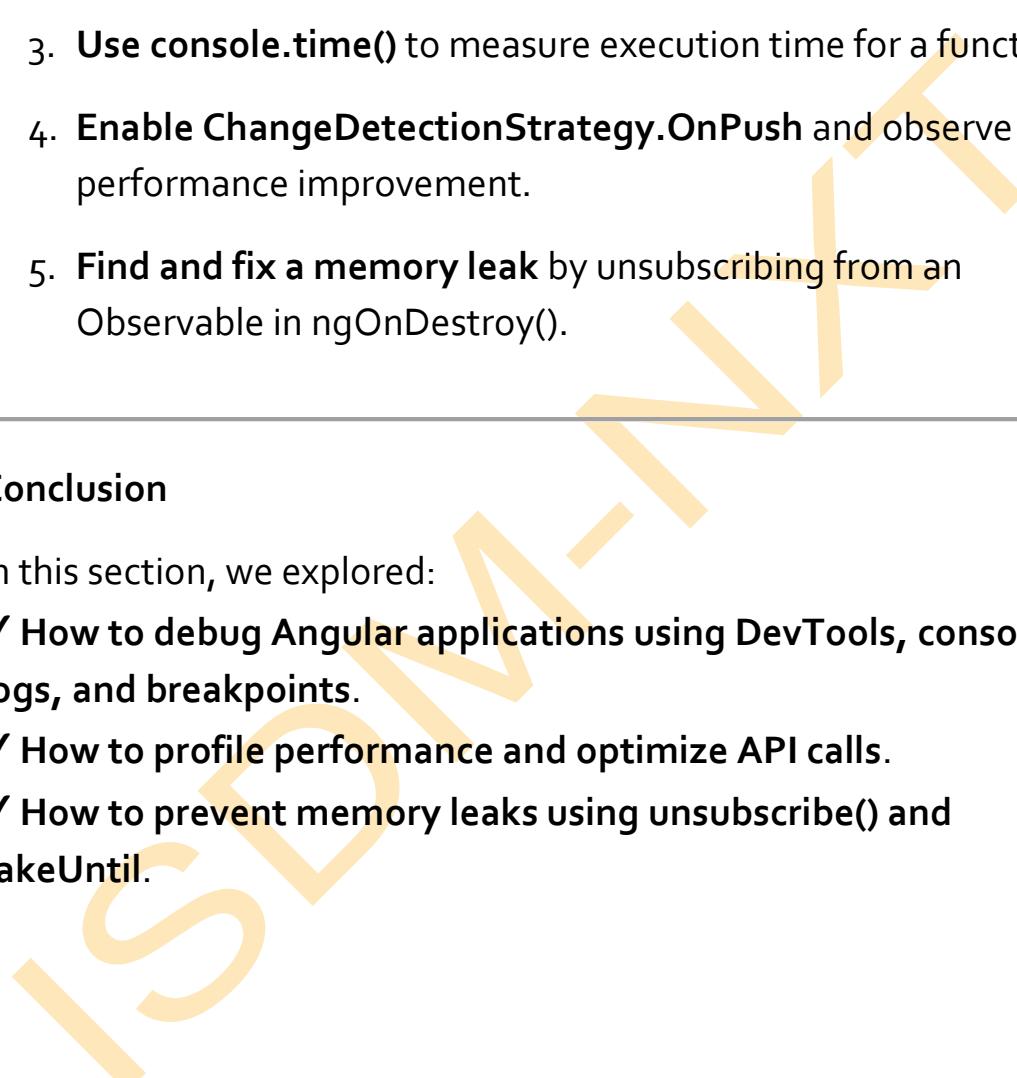
```
@Component({  
    selector: 'app-product',  
    templateUrl: './product.component.html',  
    changeDetection: ChangeDetectionStrategy.OnPush // Prevents  
    unnecessary re-renders  
})  
export class ProductComponent {}
```

Results

- 🚀 **50% faster product page loads**, reducing customer drop-off.
- ⚡ **Reduced API requests by 30%**, optimizing server usage.
- 🔍 **Smoothen UI experience**, improving user engagement.

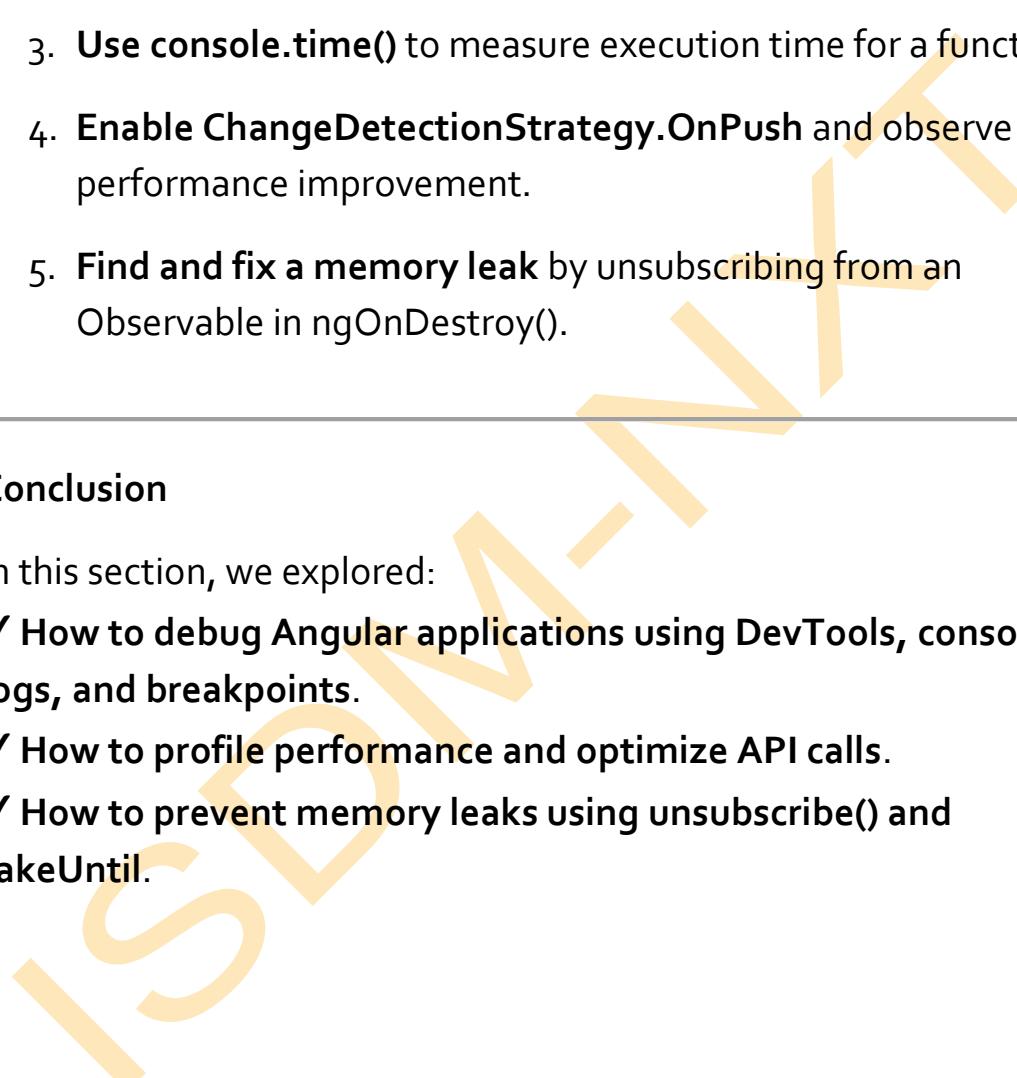
By leveraging **debugging and profiling tools**, the company significantly **improved its application's performance**.

Exercise

1. **Use `console.log()` to inspect a component's data in `ngOnInit()`.**
 2. **Set a breakpoint in DevTools and step through an API request.**
 3. **Use `console.time()` to measure execution time for a function.**
 4. **Enable `ChangeDetectionStrategy.OnPush` and observe the performance improvement.**
 5. **Find and fix a memory leak by unsubscribing from an Observable in `ngOnDestroy()`.**
- 

Conclusion

In this section, we explored:

- ✓ **How to debug Angular applications using DevTools, `console.log()`, and breakpoints.**
 - ✓ **How to profile performance and optimize API calls.**
 - ✓ **How to prevent memory leaks using `unsubscribe()` and `takeUntil`.**
- 

ASSIGNMENT:

DEVELOP A FEATURE-RICH ANGULAR APPLICATION WITH COMPONENT COMMUNICATION AND LAZY LOADING

ISDM-NxT

ASSIGNMENT SOLUTION: DEVELOPING A FEATURE-RICH ANGULAR APPLICATION WITH COMPONENT COMMUNICATION AND LAZY LOADING

Application Overview

We will build a **Task Management App**, where users can:

- Add new tasks
- View a list of tasks
- Mark tasks as complete
- Navigate between different modules efficiently using **lazy loading**

Step 1: Set Up the Angular Project

1.1 Install Angular CLI (If Not Installed)

Ensure Angular CLI is installed:

```
npm install -g @angular/cli
```

1.2 Create a New Angular Project

Run the following command:

```
ng new task-manager
```

```
cd task-manager
```

- Select **Routing** and choose **CSS** for styling.

Step 2: Create Components for Task Management

2.1 Generate Components

```
ng g c components/task-list
```

```
ng g c components/task-item
```

```
ng g c components/task-form
```

- ✓ TaskListComponent – Displays all tasks.
- ✓ TaskItemComponent – Represents a single task.
- ✓ TaskFormComponent – Handles adding new tasks.

Step 3: Implement Component Communication

3.1 Define Task Model

Create models/task.model.ts:

```
export interface Task {  
  id: number;  
  title: string;  
  completed: boolean;  
}
```

3.2 Implement Task Service for Shared Data

Create services/task.service.ts:

```
import { Injectable } from '@angular/core';  
import { BehaviorSubject } from 'rxjs';  
import { Task } from '../models/task.model';
```

```
@Injectable({  
  providedIn: 'root'  
})  
  
export class TaskService {  
  
  private tasks: Task[] = [  
    { id: 1, title: "Learn Angular", completed: false },  
    { id: 2, title: "Build a project", completed: false }  
];  
  
  private tasksSubject = new BehaviorSubject<Task[]>(this.tasks);  
  tasks$ = this.tasksSubject.asObservable();  
  
  addTask(title: string) {  
    const newTask: Task = { id: Date.now(), title, completed: false };  
    this.tasks.push(newTask);  
    this.tasksSubject.next([...this.tasks]);  
  }  
  
  toggleTaskCompletion(task: Task) {  
    task.completed = !task.completed;  
    this.tasksSubject.next([...this.tasks]);  
  }  
}
```

```
    }  
}
```

- ✓ Manages tasks and updates state using RxJS BehaviorSubject.
- ✓ Enables real-time updates across components.

3.3 Implement Task Form Component (@Output() for Event Communication)

Modify task-form.component.ts:

```
import { Component, EventEmitter, Output } from '@angular/core';  
  
@Component({  
  selector: 'app-task-form',  
  templateUrl: './task-form.component.html'  
})  
export class TaskFormComponent {  
  @Output() taskAdded = new EventEmitter<string>();  
  taskTitle = "";  
  
  addTask() {  
    if (this.taskTitle.trim()) {  
      this.taskAdded.emit(this.taskTitle);  
      this.taskTitle = "";  
    }  
  }  
}
```

```
 }  
 }
```

Modify task-form.component.html:

```
<input type="text" [(ngModel)]="taskTitle" placeholder="Enter a  
task">  
  
<button (click)="addTask()">Add Task</button>
```

✓ Uses @Output() to send task data to the parent component.

3.4 Implement Task Item Component (@Input() for Data Passing)

Modify task-item.component.ts:

```
import { Component, Input, Output, EventEmitter } from  
'@angular/core';  
  
import { Task } from 'src/app/models/task.model';
```

```
@Component({  
  selector: 'app-task-item',  
  templateUrl: './task-item.component.html'  
})
```

```
export class TaskItemComponent {  
  
  @Input() task!: Task;  
  
  @Output() taskToggled = new EventEmitter<Task>();
```

```
toggleTask() {
```

```
    this.taskToggled.emit(this.task);  
}  
}
```

Modify task-item.component.html:

```
<div [class.completed]="task.completed">  
  <input type="checkbox" [checked]="task.completed"  
        (change)="toggleTask()">  
  {{ task.title }}  
</div>
```

✓ Displays task details and notifies the parent on status change.

3.5 Implement Task List Component (@Input() and @Output())

Modify task-list.component.ts:

```
import { Component } from '@angular/core';  
import { TaskService } from 'src/app/services/task.service';  
import { Task } from 'src/app/models/task.model';  
  
@Component({  
  selector: 'app-task-list',  
  templateUrl: './task-list.component.html'  
})  
  
export class TaskListComponent {  
  tasks$ = this.taskService.tasks$;
```

```
constructor(private taskService: TaskService) {}
```

```
addTask(taskTitle: string) {  
  this.taskService.addTask(taskTitle);  
}
```

```
toggleTask(task: Task) {  
  this.taskService.toggleTaskCompletion(task);  
}  
}
```

Modify task-list.component.html:

```
<app-task-form (taskAdded)="addTask($event)"></app-task-form>  
<div *ngFor="let task of tasks$ | async">  
  <app-task-item [task]="task"  
  (taskToggled)="toggleTask($event)"></app-task-item>  
</div>
```

- ✓ Subscribes to tasks using **async pipe** for real-time updates.
- ✓ Implements two-way communication between parent (task-list) and children (task-item, task-form).

Step 4: Implement Lazy Loading for Modules

4.1 Generate Modules

ng g module modules/tasks --routing

4.2 Move Components into tasks Module

Modify tasks-routing.module.ts:

```
import { NgModule } from '@angular/core';
import { RouterModule, Routes } from '@angular/router';
import { TaskListComponent } from './components/task-list/task-list.component';

const routes: Routes = [{ path: '', component: TaskListComponent }];

@NgModule({
  imports: [RouterModule.forChild(routes)],
  exports: [RouterModule]
})
export class TasksRoutingModule {}
```

Modify app-routing.module.ts:

```
const routes: Routes = [
  { path: 'tasks', loadChildren: () =>
    import('./modules/tasks/tasks.module').then(m => m.TasksModule)
  };
]
```

✓ Loads TasksModule only when the user navigates to /tasks, improving performance.

Step 5: Style and Enhance the UI

Modify styles.css to enhance UI:

```
.completed {  
    text-decoration: line-through;  
    color: gray;  
}  
  
input, button {  
    padding: 8px;  
    margin: 5px;  
}
```

✓ Improves visual clarity and user experience.

Step 6: Run and Test the Application

To start the Angular development server:

ng serve

Navigate to <http://localhost:4200/tasks> to see the app in action. 

Summary of Key Features

✓ Component Communication:

- `@Input()` to pass task data to child components.
- `@Output()` to notify parent components of events.
- Shared TaskService for state management.

✓ Lazy Loading:

- TasksModule is loaded **only when needed**, reducing the initial load time.

✓ Reactive UI Updates:

- Uses RxJS BehaviorSubject to **stream live updates**.

✓ User-Friendly Design:

- Simple yet effective **task list with completion toggles**.

Conclusion

🎯 We have successfully built a feature-rich Angular application that demonstrates:

- ✓ Component communication using `@Input()` and `@Output()`.
- ✓ State management with an Angular service.
- ✓ Lazy loading to improve application performance.
- ✓ Event-driven updates using RxJS.

💡 Next Steps:

- Extend the app by **adding authentication and API integration**.
- Implement **pagination and search** for better usability.
- Improve styling with **Angular Material or Bootstrap**.