

ASSOCIATION RULE MINING (1)

 Given a set of transactions, find rules that will predict the occurrence of an item based on the occurrences of other items in transaction













ASSOCIATION RULE MINING (2)

- At a supermarket:
 - find the products that the customers







Transaction ID	ltems
I	Apple, Cereal, Diapers
2	Beer, Cereal, Eggs
3	Apple, Beer, Cereal, Eggs
4	Beer, Eggs





WHAT DO THESE RULES USE FOR?

- If item A and B are bought together more frequently then several steps can be taken to increase the profit. For example:
 - A and B can be placed together so that when a customer buys one of the product he doesn't have to go far away to buy the other product.
 - People who buy one of the products can be targeted through an advertisement campaign to buy the other.
 - Collective discounts can be offered on these products if the customer buys both of them.
 - Both A and B can be packaged together.

FP-GROWTH (HAN AND YIN 2000)

eps:
Build (FP-tree)
Generate frequent item sets from FP-tree

FP-GROWTH 1. BUILD FP-TREE (1)

- Compute support for each item (size =1)
- Support is an indication of how frequently the itemset appears in the dataset.

Transaction ID	Items
I	Apple, Cereal, Diapers
2	Beer, Cereal, Eggs
3	Apple, Beer, Cereal, Eggs
4	Beer, Eggs

Itoms	Transaction ID				Cupport
Items	1	2	3	4	Support
Apple	1	0	1	0	2/4 = 50%
Beer	0	1	1	1	3/4 = 75%
Cereal	1	1	1	0	3/4 = 75%
Diapers	1	0	0	0	1/4 = 25%
Egg	0	1	1	1	3/4 = 75%

FP-GROWTH 1. BUILD FP-TREE (2)

 Sort the sequence of the items in the transaction by support (from large to small)

Items	Tr	ansa	Cupport		
items	1	2	3	4	Support
Apple	1	0	1	0	2/4 = 50%
Beer	0	1	1	1	3/4 = 75%
Cereal	1	1	1	0	3/4 = 75%
Diapers	1	0	0	0	1/4 = 25%
Egg	0	1	1	1	3/4 = 75%

Transaction ID	Items
I	Apple, Cereal, Diapers
2	Beer, Cereal, Eggs
3	Apple, Beer, Cereal, Eggs
4	Beer, Eggs



Transaction ID	Items
I	Cereal, Apple, Diapers
2	Beer, Cereal, Eggs
3	Beer, Cereal, Eggs, Apple
4	Beer, Eggs

FP-GROWTH 1. BUILD FP-TREE (3)

Transaction ID	Items		Null
I (Cereal, Apple, Diapers		
2	Beer, Cereal, Eggs	Cereal: I	
3	Beer, Cereal, Eggs, Apple	↑ `	
4	Beer, Eggs	Thomas	
	•	- Item	Support count

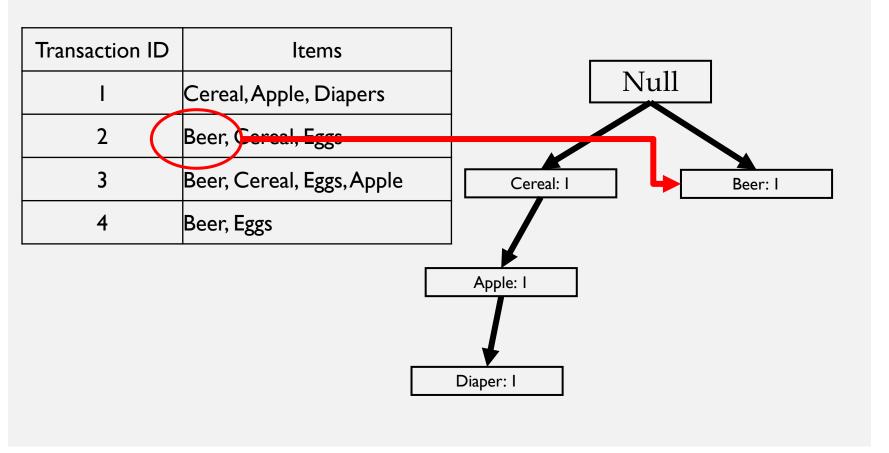
FP-GROWTH 1. BUILD FP-TREE (4)

Transaction ID	Items	Null
I	Cereal Apple, Dapers	Cereal: I
2	Beer, Cereal, Eggs	Cereal. 1
3	Beer, Cereal, Eggs, Apple	
4	Beer, Eggs	Apple: I

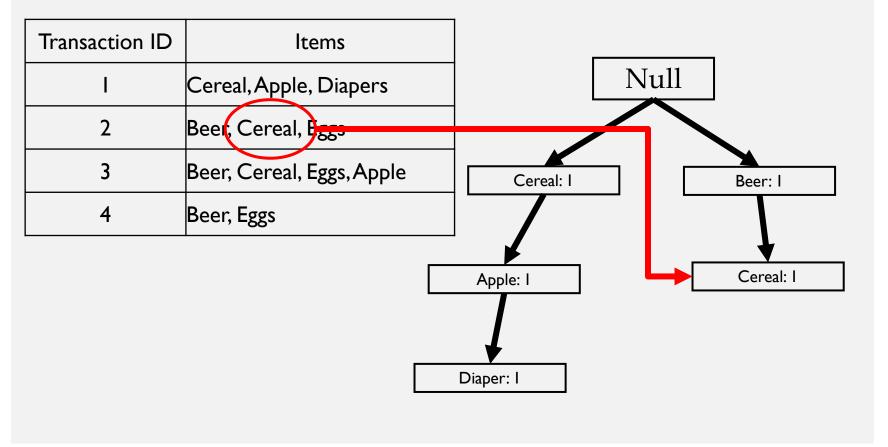
FP-GROWTH 1. BUILD FP-TREE (5)

Transaction ID	Items	
I	Cereal, Apple, Diapers	Null
2	Beer, Cereal, Eggs	Tten
3	Beer, Cereal, Eggs, Apple	Cereal: I
4	Beer, Eggs	
		Apple: I Diaper: I

FP-GROWTH 1. BUILD FP-TREE (6)



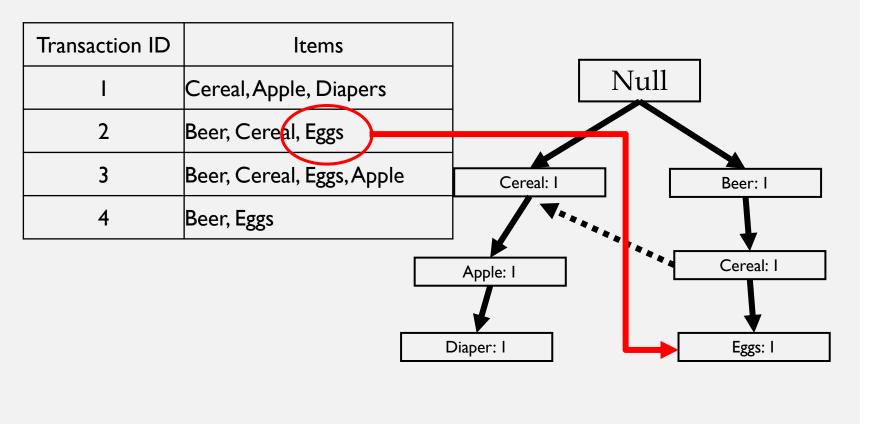
FP-GROWTH 1. BUILD FP-TREE (7)



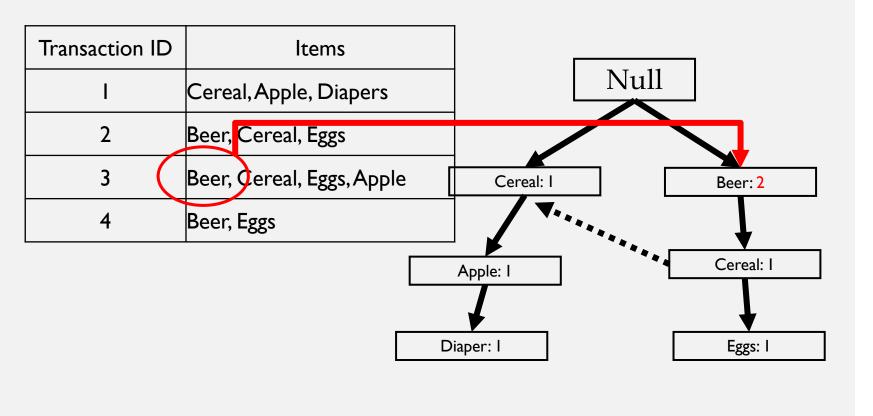
FP-GROWTH 1. BUILD FP-TREE (8)

Transaction ID	Items	
I	Cereal, Apple, Diapers	Null
2	Beer, Cereal, Eggs	
3	Beer, Cereal, Eggs, Apple	Cereal: I Beer: I
4	Beer, Eggs	V
		Apple: I Create link Diaper: I

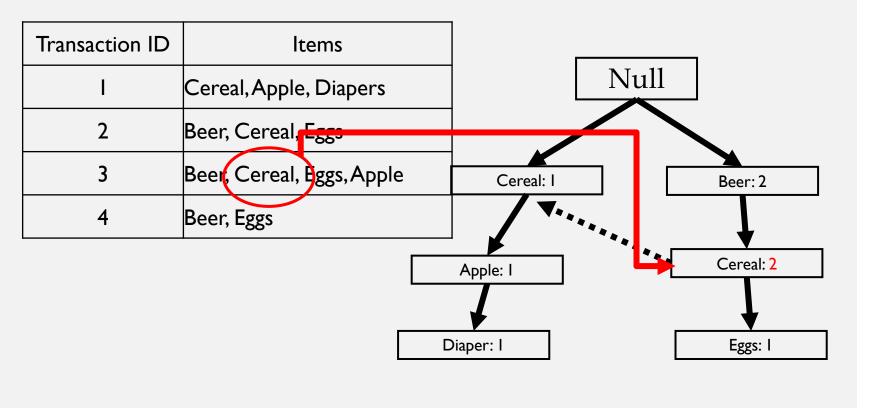
FP-GROWTH 1. BUILD FP-TREE (9)



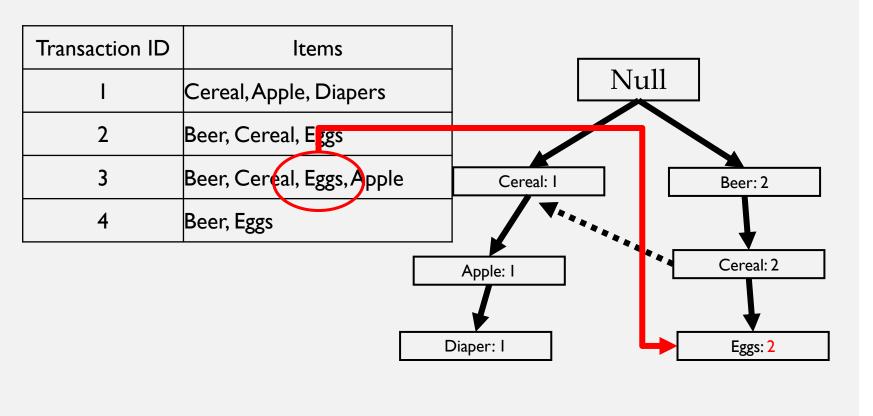
FP-GROWTH 1. BUILD FP-TREE (10)



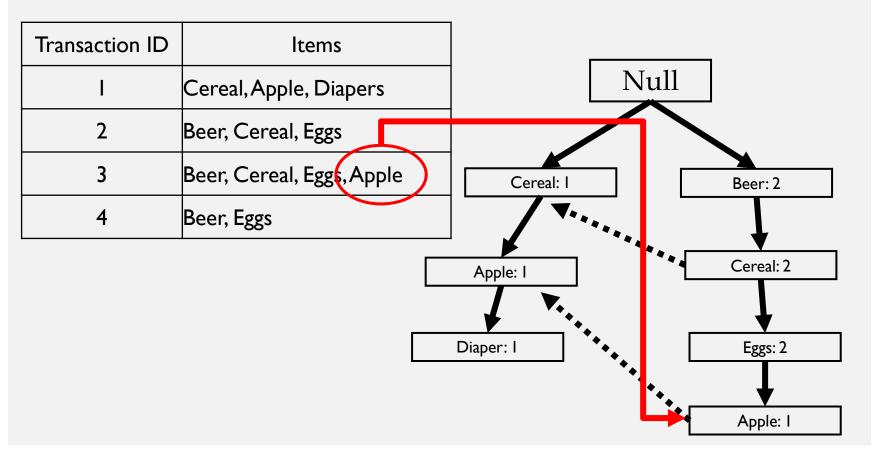
FP-GROWTH 1. BUILD FP-TREE (11)



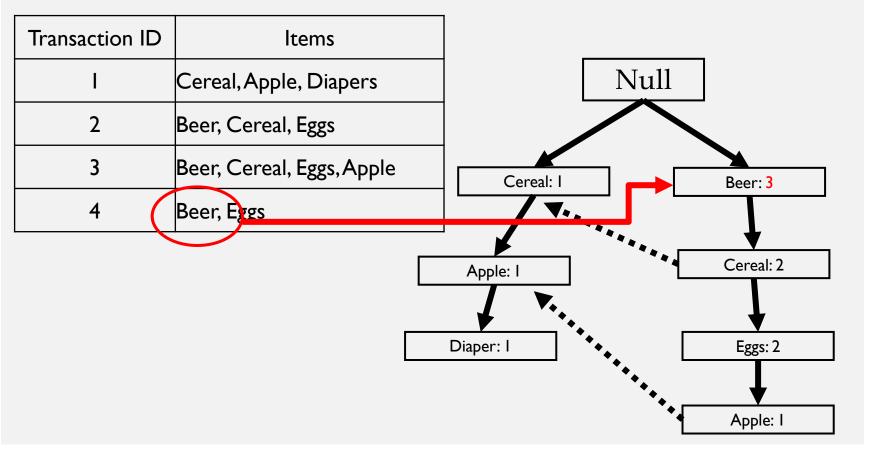
FP-GROWTH 1. BUILD FP-TREE (12)



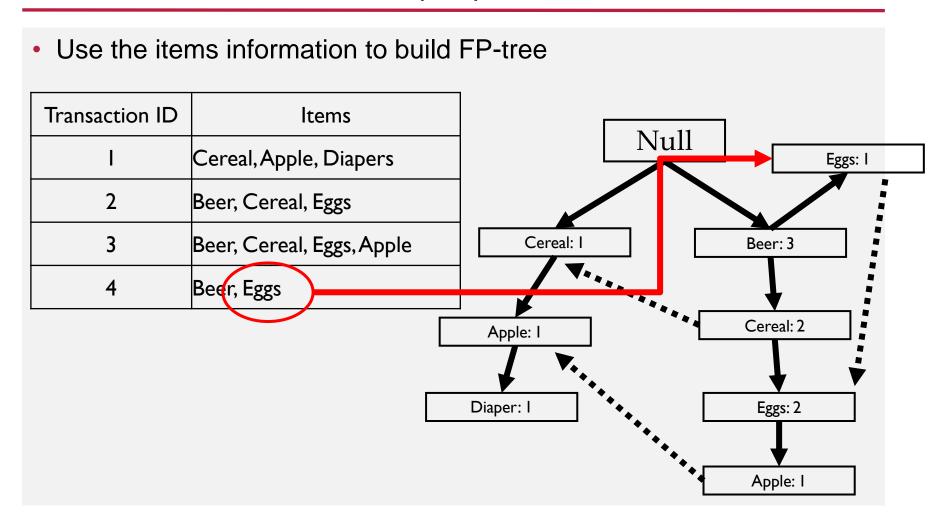
FP-GROWTH 1. BUILD FP-TREE (13)



FP-GROWTH 1. BUILD FP-TREE (14)



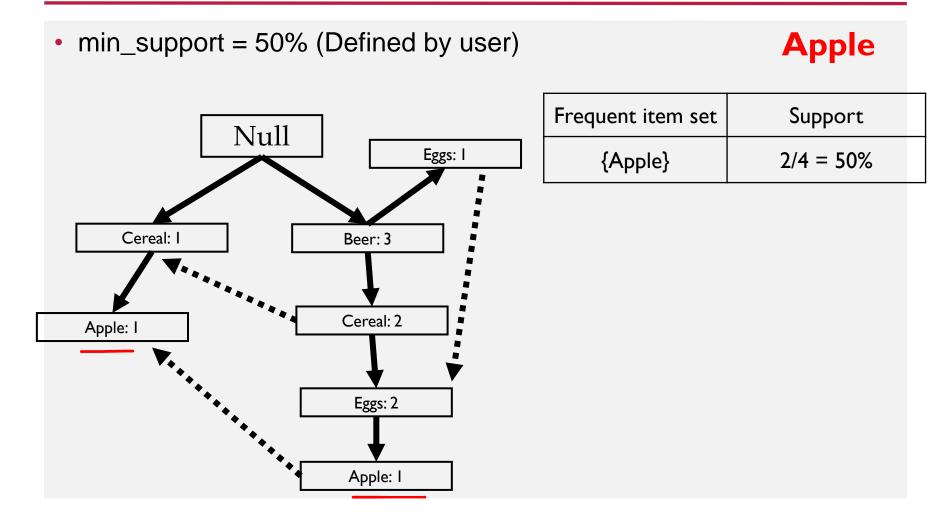
FP-GROWTH 1. BUILD FP-TREE (15)



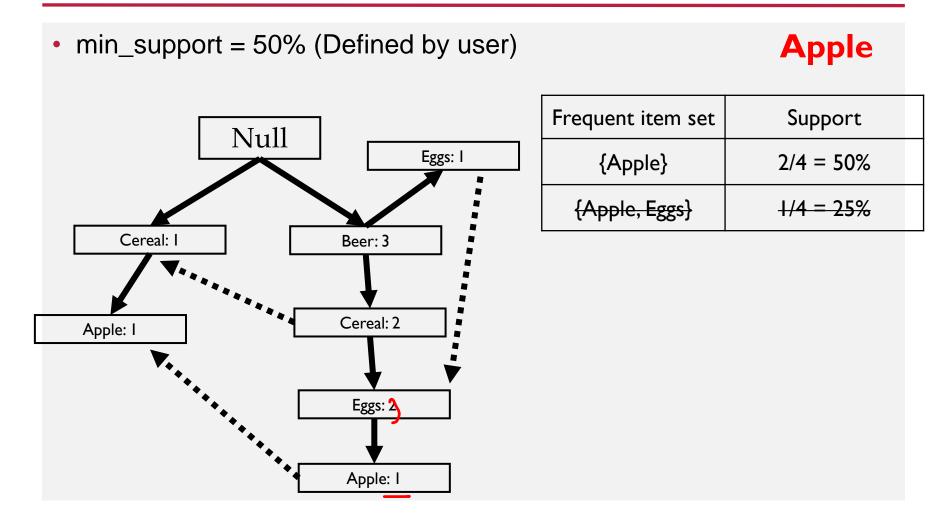
FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(1)

min_support = 50% (Defined by user) Null Eggs: I Cereal: I Beer: 3 Cereal: 2 Apple: I Dia Eggs: 2 Support < min_support %</pre> Apple: I

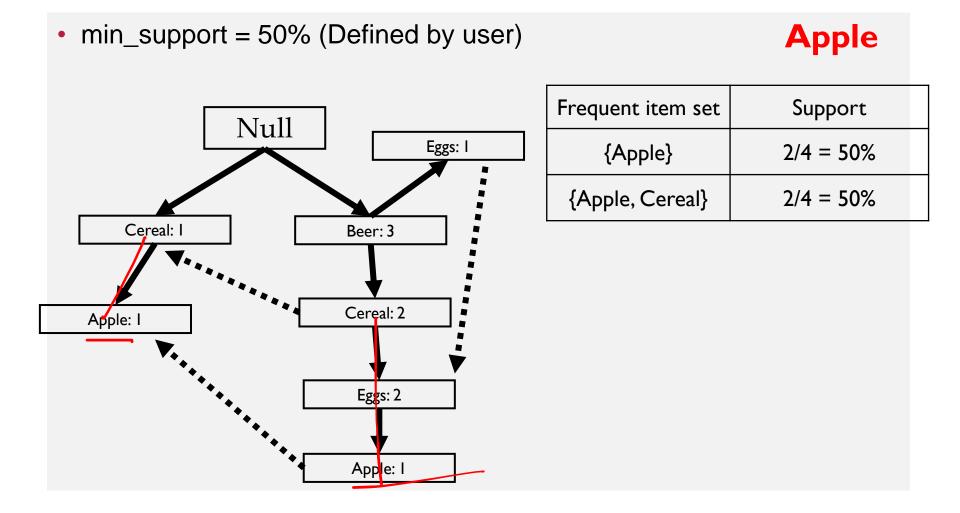
FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(2)



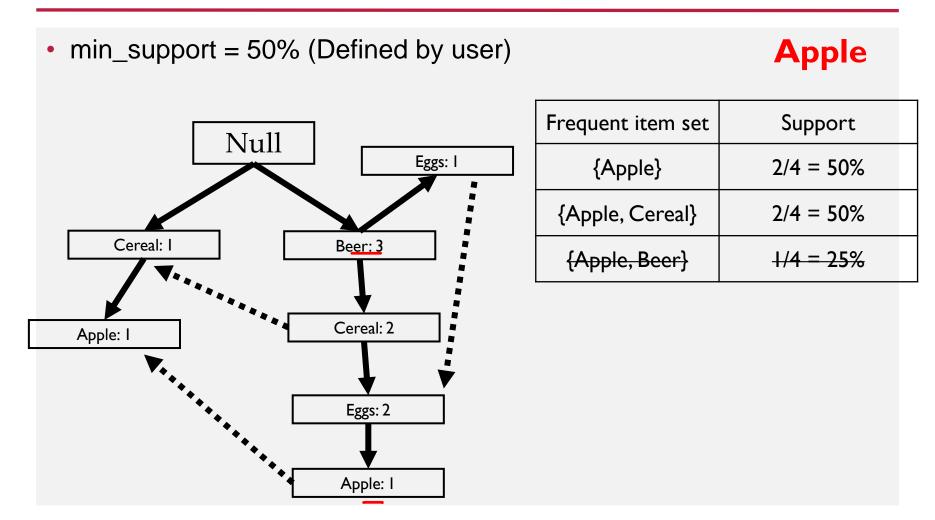
FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(3)



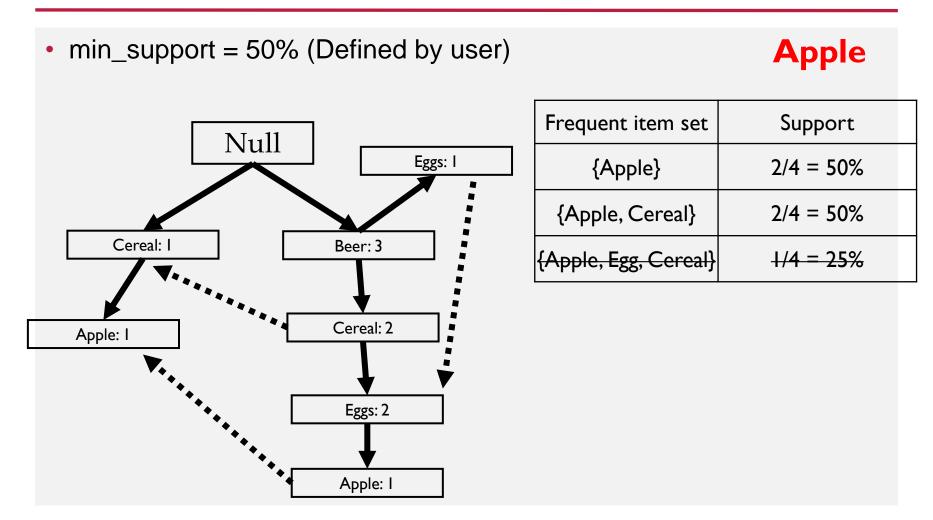
FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(4)



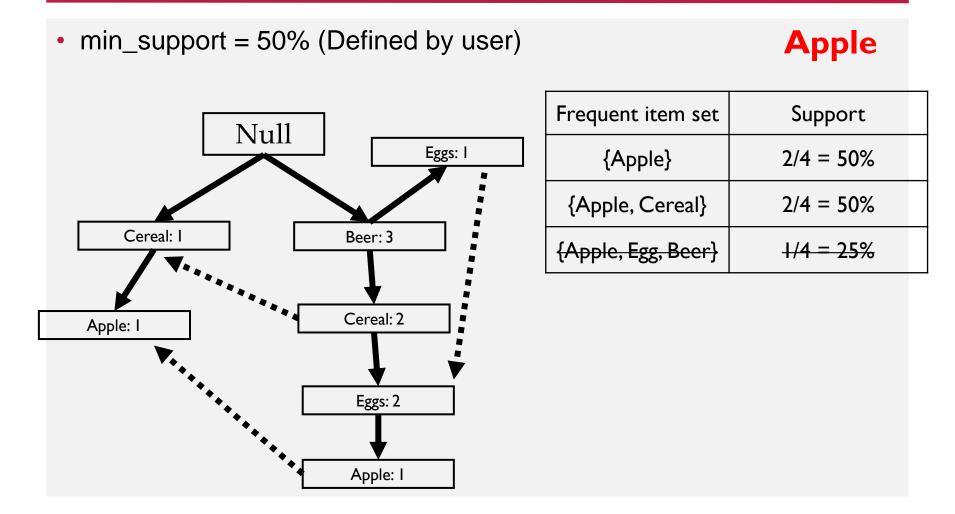
FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(5)



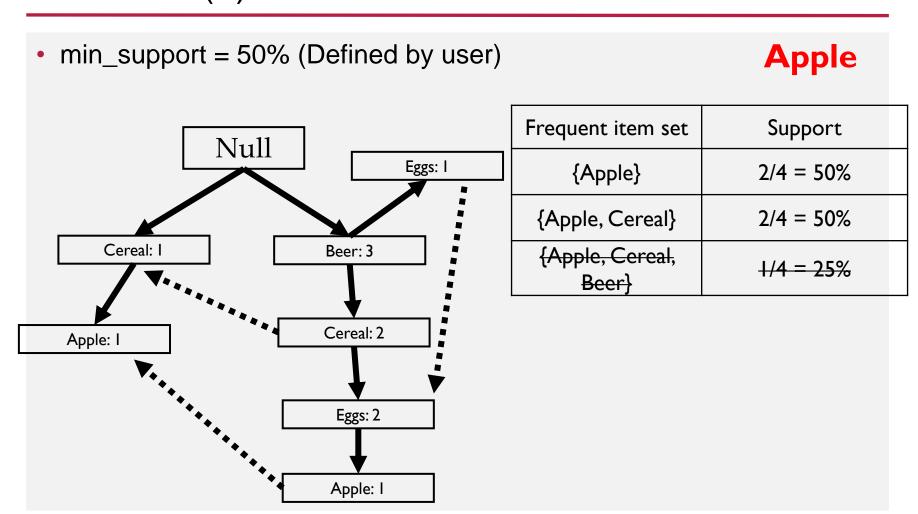
FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(6)



FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(7)

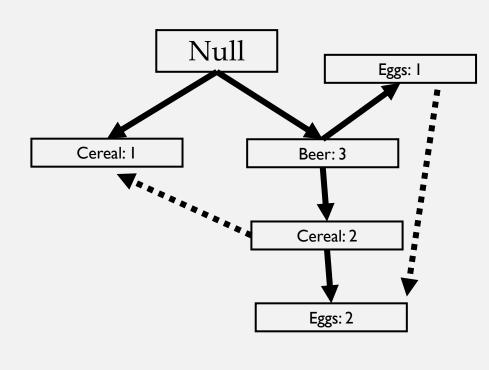


FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(8)



FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(9)

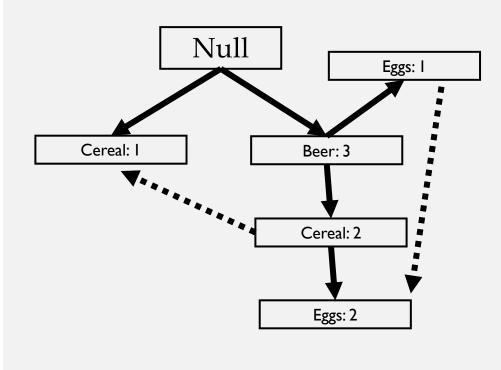
min_support = 50% (Defined by user)



Frequent item set	Support
{Apple}	2/4 = 50%
{Apple, Cereal}	2/4 = 50%
{Eggs}	3/4 = 75%

FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(10)

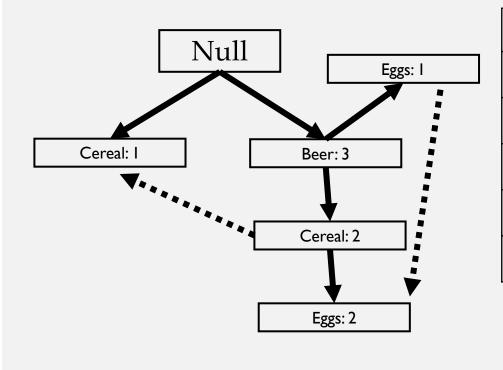
min_support = 50% (Defined by user)



Frequent item set	Support
{Apple}	2/4 = 50%
{Apple, Cereal}	2/4 = 50%
{Eggs}	3/4 = 75%
{Eggs, Cereal}	2/4 = 50%

FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(11)

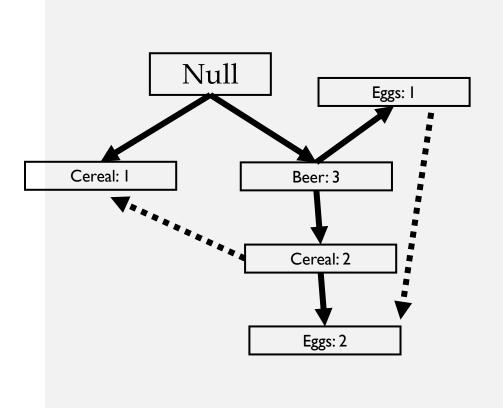
min_support = 50% (Defined by user)



Frequent item set	Support
{Apple}	2/4 = 50%
{Apple, Cereal}	2/4 = 50%
{Eggs}	3/4 = 75%
{Eggs, Cereal}	2/4 = 50%
{Eggs, Beer}	3/4 = 75%

FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(12)

min_support = 50% (Defined by user)

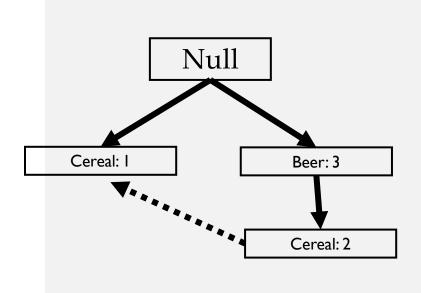


Frequent item set	Support
{Apple}	2/4 = 50%
{Apple, Cereal}	2/4 = 50%
{Eggs}	3/4 = 75%
{Eggs, Cereal}	2/4 = 50%
{Eggs, Beer}	3/4 = 75%
{Eggs, Cereal, Beer}	2/4 = 50%

FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(13)

min_support = 50% (Defined by user)

Cereal

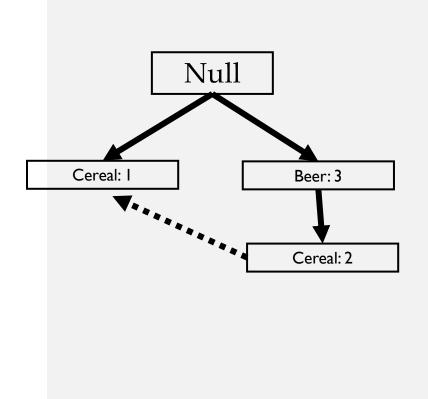


Frequent item set	Support	
{Apple}	2/4 = 50%	
{Apple, Cereal}	2/4 = 50%	
{Eggs}	3/4 = 75%	
{Eggs, Cereal}	2/4 = 50%	
{Eggs, Beer}	3/4 = 75%	
{Eggs, Cereal, Beer}	2/4 = 50%	
{Cereal}	3/4 = 75%	

FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(14)

min_support = 50% (Defined by user)

Cereal

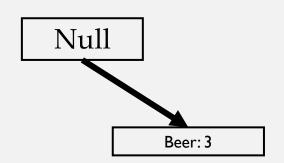


Support
2/4 = 50%
2/4 = 50%
3/4 = 75%
2/4 = 50%
3/4 = 75%
2/4 = 50%
3/4 = 75%
2/4 = 50%

FP-GROWTH 2. GENERATE FREQUENT ITEM SETS FROM FP-TREE(15)

min_support = 50% (Defined by user)





Frequent item set	Support
{Apple}	2/4 = 50%
{Apple, Cereal}	2/4 = 50%
{Eggs}	3/4 = 75%
{Eggs, Cereal}	2/4 = 50%
{Eggs, Beer}	3/4 = 75%
{Eggs, Cereal, Beer}	2/4 = 50%
{Cereal}	3/4 = 75%
{Cereal, Beer}	2/4 = 50%
{Beer}	3/4 = 75%

BUILDING ASSOCIATION RULES

- Determine from the products that customers buy together frequently.
- Structure: LHS → RHS
 - LHS is Left Hand Side of the rule.
 - RHS is Right Hand Side of the rule.

Frequent item set	Support	Size
{Apple, Cereal}	2/4 = 50%	2
{Eggs, Cereal}	2/4 = 50%	2
{Eggs, Beer}	3/4 = 75%	2
{Eggs, Cereal, Beer}	2/4 = 50%	3
{Cereal, Beer}	2/4 = 50%	2

Apple \rightarrow Cereal Cereal \rightarrow Apple Egg \rightarrow Cereal Cereal \rightarrow Egg Egg \rightarrow Beer Beer \rightarrow Egg Eggs, Cereal \rightarrow Beer Eggs, Beer \rightarrow Cereal Cereal, Beer \rightarrow Eggs Cereal \rightarrow Beer Beer \rightarrow Cereal

PERFORMANCE MEASURES (1)

- Confidence is an indication of the likelihood that RHS is also bought if item LHS is bought.
 - Show the confidence of RHS when LHS occurred before.
 - Confidence(LHS \rightarrow RHS) = $\frac{support(LHS,RHS)}{support(LHS)}$
 - Confidence(Apple \rightarrow Cereal) = $\frac{support(Apple,Cereal)}{support(Apple)}$ = $\frac{2/4}{2/4}$ = 100%

PERFORMANCE MEASURES (2)

- Lift shows correlation between LHS and RHS, which means the increase in the ratio of sale of RHS when LHS is sold
 - If the lift is equal to 1, it means that LHS and RHS are
 - If the lift is higher than 1, it means that LHS and RHS are correlated.
 - If the lift is lower than 1, it means that LHS and RHS are correlated.
 - $Lift(LHS \rightarrow RHS) = \frac{support(LHS,RHS)}{support(LHS) \times support(RHS)}$
 - $Lift(Apple \rightarrow Cereal) = \frac{support(Apple,Cereal)}{support(Apple) \times support(Cereal)}$ $= \frac{\frac{2}{4}}{\frac{2}{4} \times \frac{3}{4}}$ = 1.33

SUMMARY

$$Support = \frac{frq(X,Y)}{N}$$

$$Rule: X \Rightarrow Y \longrightarrow Confidence = \frac{frq(X,Y)}{frq(X)}$$

$$Lift = \frac{Support}{Supp(X) \times Supp(Y)}$$

EXAMPLE 1:



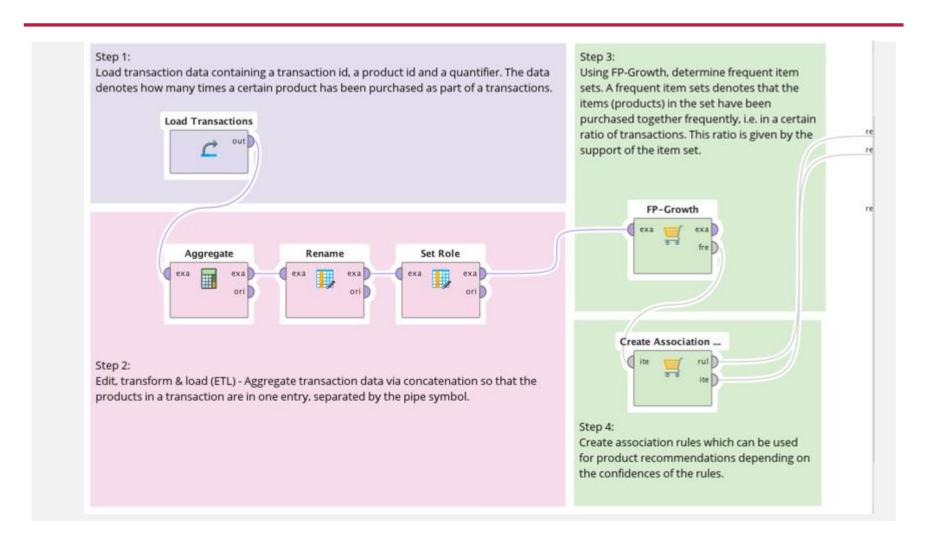
Rule	Support	Confidence	Lift
$A \Rightarrow D$			
$C \Rightarrow A$			
$A \Rightarrow C$			
$B \& C \Rightarrow D$			

EXAMPLE 2: MARKET BASKET ANALYSIS

Row No.	Invoice	product 1	Orders	Sales value
1	131506	Product 20	1	40
2	131506	Product 21	1	80
3	131507	Product 11	1	80
4	131508	Product 19	1	32
5	131509	Product 31	1	9
6	131510	Product 11	1	80
7	131510	Product 20	2	40
8	131510	Product 20	1	40
9	131519	Product 11	1	80
	131511			

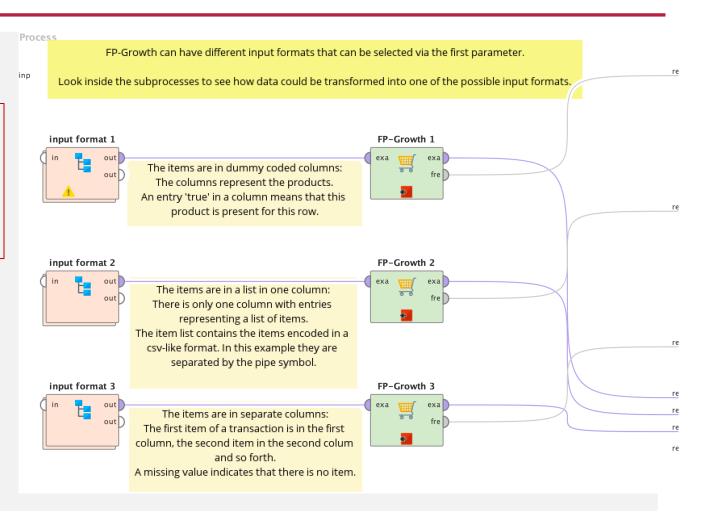
ExampleSet (784 examples, 0 special attributes, 4 regular attributes)

EXAMPLE 2: MARKET BASKET ANALYSIS



EXAMPLE 3: 3 TYPES OF INPUT FOR FP-GROWTH

Only "items in dummy coded columns" can be used for "Apply Association rules"

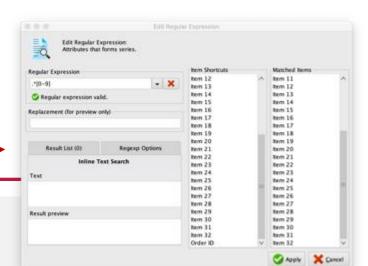


HW 9: WHAT ARE FREQUENTLY SHOPPED TOGETHER IN **GROCERIES MARKET BASKET DATASET?**

- The Groceries Market Basket Dataset contains 9835 transactions by customers shopping for groceries. The data contains 169 unique items.
- This is the groceries data with the list of items bought by customers. From the left side is the number of items in a basket then Item 1, 2, 3, etc stands for list of the item. If you think can improve or just to make sure about the data just leave some words in the comment section below.

H9: SOLUTION STEPS

- 1. Data Preparation & Cleaning
 - Select attributes
 - Generate ID/ Reame it to be (Order-ID)/ Set it Role to be (Regular)
 - De-Pivot (item 1,2,3... to be one "item" list)
 - Generate "items in dummy coded columns" format for FP-Growth
- 2. Data Visulization & Analysis
 - Split data
- 3. FP-model:
 - Choose a proper min_support (based on the product fraction)
- 4. Generate\apply Association Rules:
 - Choose a proper confidence or lift
 - Apply association rules



REFERENCES

- Han, J., Pei, J., & Yin, Y. (2000, May). Mining frequent patterns without candidate generation. In ACM sigmoid record (Vol. 29, No. 2, pp. 1-12). ACM.
- Ekasit Pacharawongsakda (2017). *Practical Data Mining with RapidMiner Studio 8*.
- http://rasbt.github.io/mlxtend/user_guide/frequent_patterns/fpgrowth/ (FP-growth in Python)